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PlayStation plus

June 1998
Fattest & Best PlayStation mag

"100% independent, 100% hype-free"

FOX FEST

BIG-CHESTED BIRDS GO BEAT 'EM UP BONKERS IN DEAD OR ALIVE

PLUS

RESIDENT EVIL 2

Survive with our gut-ripping guide!

FIRST PLAY

50 new games!

Vigilante 8, World Cup 98, Point Blank World League Soccer Dead Ball Zone, Three Lions, Fifth Element Vs, Colony Wars Vengeance and more!

emap images

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INSTANT EXPERT

Gran Turismo thrashed!

Deathtrap Dungeon smashed!

FREE MONEY! £4000 TO BE WON

WORLD CUP FEVER: BEST FOOTY GAMES RATED



Three Lions wants a taste of World Cup action...



But World League Soccer's gonna boot it out the running

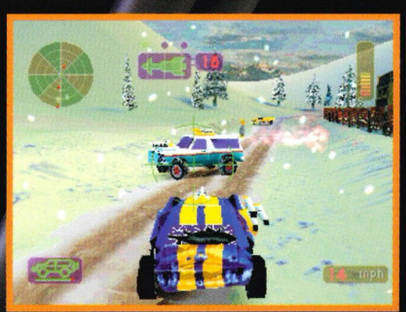


Kick Off World's the underdog, but anything can happen...

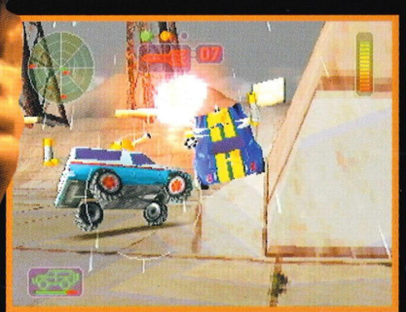


In World Cup 98. Who's gonna win? Find out on p50

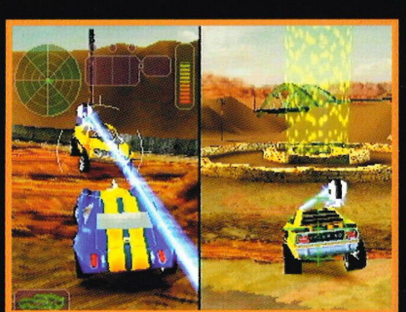
Burn baby burn with the driving combat shoot 'em up where it's all down to the size of your weapon.



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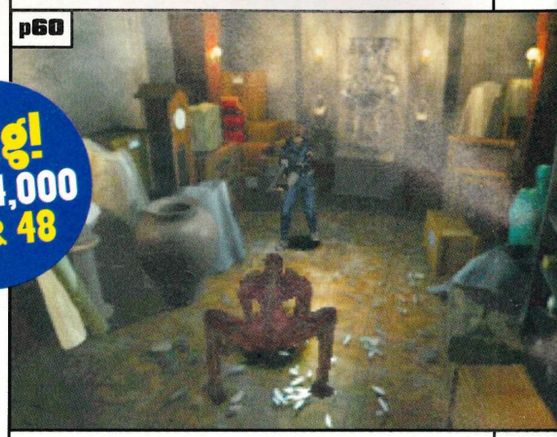
Official PlayStation Magazine

PlayStation plus Loading

Instant Expert p60

Get sorted! Tips to win!

Resident Evil 2
The whole game gutted! p60



The Mix

Stuff you need to know



Night on the tyres!
A bunch of stewdents take on Motorhead. We take the piss... p94



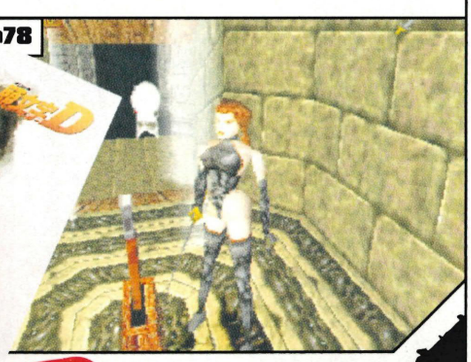
Blag! Win £4,000 p18 & 48

plus World Cup!
Dunno which footy game to get? We tell you what's top! p51



plus Funky Shit
More weirdyJap stuff so strange your brain will hurt. p56

Gran Turismo p76 Floored!
Deathtrap Dungeon p78 Slashed!



plus Q&A p87
Huge six-page question answering sesh!

VERBAL p14

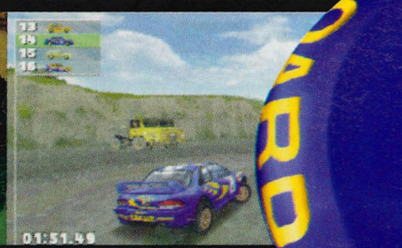
Blab p20 The hottest info on all the biggest games

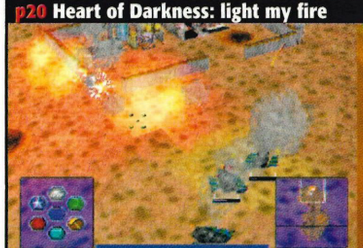
Heart of Darkness **Tombi** Psybadek **Treasures of the Deep** Spice World **Fifth Element** Blasto **Victory Boxing 2** Global Domination **War Zone** ODT **Colin McCrae** SDR **Blast Radius**

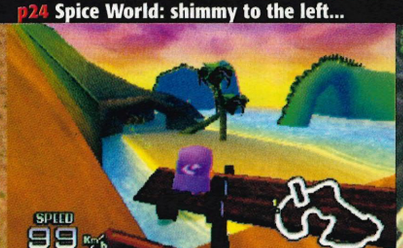

p20 Heart of Darkness: light my fire


p24 Spice World: shimmy to the left...


p26 Fifth Element: sack the alien scum


p30 Colin McRae Rally: dirty


p35 War Zone 2100: droid dust-up


p36 SDR: cutesy cars go motor mad


p38 Viper: shootin' choppers


p42 Colony Wars Vengeance: star wars

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The Works

DEAD OR ALIVE

FIRST UK TEST

p6 7-page boob-bouncing beat 'em up bonanza!



■ Like four puppies wrestling in a sack...

Rated ON TEST

Every new release this month!

p100 Vigilante 8
Cars 'n' guns 'n' rock 'n' roll

p102 Armoured Core
Found inside the armoured apple

p103 VMX Racing
VMX? TOSS actually...

p104 Ghost in the Shell
So be careful at the seaside...

p105 Indy 500
Just what we were waiting for? No

p106 Point Blank
Excellent shooter gets shot

p108 World League Soccer
The best kickabout? Could be...

p110 World Cup 98
What's this? Another footy game?

p111 VR Powerboat Racing
VR Shitboat Racing more like...

p112 Three Lions
Is there some kind of cup on, then?

p114 Bugriders
Just how bad can bad get?

p114 Circuit Breakers
Manic mini racing

p115 Super Match Soccer
Yup, another footy game

p116 Dead Ball Zone
Which is a bit like Zoe Ball Dead

p117 Bomberman World
Oldie goldie

p118 Phat Air Extreme Snowboarding
Stupid name for a game

p118 Vs
Street-talkin' beat 'em up

p119 Breath of Fire III
Final Fantasy-style adventure

p120 V-Ball Beach Volley Heroes
Plays better than it sounds

The Knowledge p133

The only Knowledge you need



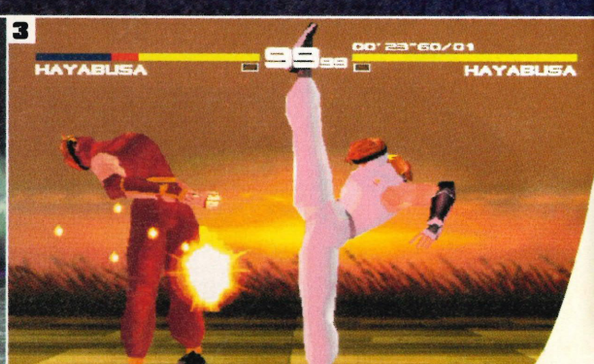
Gettin' Jiggy with it

Cross a Jackie Chan flick with Debbie Does Dallas and you get Dead or Alive: hard, fast and more bounce than a trampolining puppy.

Pubs are fun. What could be better than getting pissed, having a scrap and sizing up girls? But wait. Now you can enjoy the lot at home. Just grab a six pack and the rather tasty Dead or Alive. You won't be disappointed...













1 Just about to put the moves on an old man **2** Kasumi shows off her muff.... attack. Fancy gettin' on the end of that? **3** Wowser! Would you look at the way that boy can stretch **4** Dead or Alive's got some truly fantastic counter moves **5** Shedloads of throws to get yer fingers around... **6** And loadsa bone-crunching holds to get yer teeth into

■**OUT** JUNE ■**BY** SONY ■**COSTS** £39.99 ■**PLAYERS** 1-2 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, DUAL SHOCK
■**WE LOOK AT** GAMEPLAY, GRAPHICS, DANGER ZONES, SPEED, MOVES, BREASTS, CHARACTERS, COSTUMES AND TAUNTING



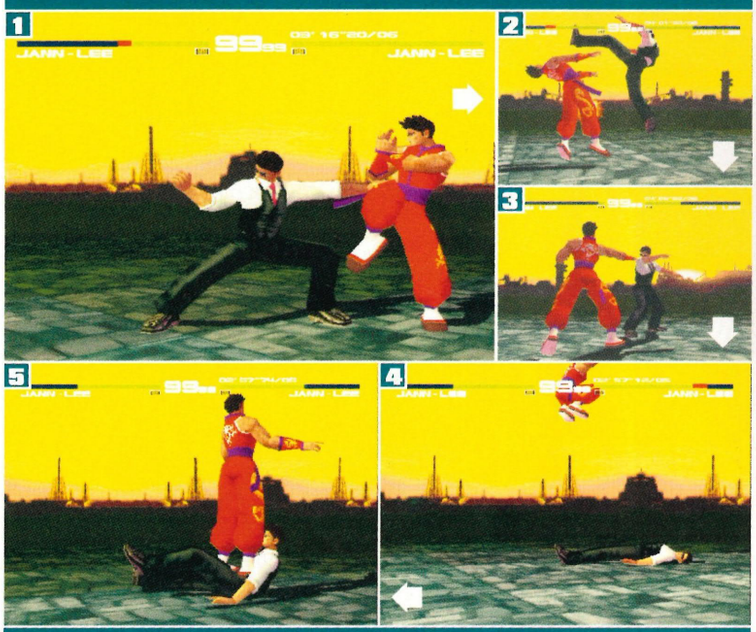
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The Works: Dead or Alive first UK test

What we like

Kung Fu fighting

Dead or Alive has got a fresh feel about it. Fights are manic, pulse-pumping affairs. In a typical scrap, flurries of punches and kicks get fired off. Some get countered, some blocked and others land with sickening power. It's just like watching an old skool Kung Fu film.



1 Blocked shots... 2 Awesome power-packed attacks... 3 Ultra-slick counterstrikes... 4 And super stylish moves... 5 Oooh. Feel the pain. Dead or Alive is your chop-socky fantasies come true

One man and his breasts

The first things that'll strike you in Dead or Alive are the breasts – there's just no getting away from 'em. None of these babes have heard of a sports bra 'cos the slightest movement gets their hooters bouncing around like pups in a bag. We found out it took one bloke about a year to get the jiggling spot on. Wonder what sort of research he did...



1 Airborne, Lei's still firm 2 Coming down gravity takes hold 3 They've gotta life of their own

Graphics

Creamier than a food fetish mag. Slicker than an oil spill. Sexier than a bathful of Baywatch babes... Dead or Alive looks flippin' gorgeous. Characters are ultra-realistic, silky smooth and they move perfectly. Backgrounds are a bit dull but that's so the game can move like lightning. Sheer poetry mate.



1 Characters stay solid when they get together 2 Even flying through the air they're fast and smooth 3 Not many special effects to watch but attacks are still bloody cool

Danger zone

Ring-outs are for ponces. What you want is an area outside the ring that's like a minefield. Hammer your enemy into this zone and wham – the ground explodes, increasing damage. Finish fighters off in the boundary and their lifeless bodies fly about 50 feet into the air.



1 Power 'em to the ground... 2 To slam out energy 3 Or use a throw... 4 To get the same results

'Hooters bouncing around...'

Basic attacks

Just two buttons control the basics. One for kicking, the other for punching. But don't panic, each fighter's got loads of simple but nasty strikes to call on. Bread and butter blows are super-fast but don't do much damage. Use 'em to soften up opponents, then go in hard.





1 Secret character Ayane uses a mid kick...
2 Bayman ain't happy and slaps her back





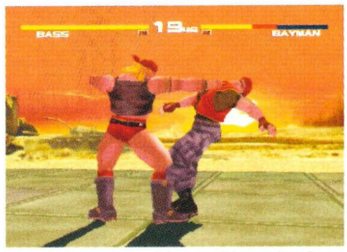
1 Proof old gits can still handle themselves...
2 And that girls aren't wimps

Counters

Now this is cool. Dead or Alive has a button for counter-moves. When someone makes a lunge, knock away the blow or grab their leg or arm and twist 'em round. Now you can shlap in a counterstrike. Timing is essential here and remember it's possible for your enemy to counter your counter.



■ In comes a punch. Ouch, that'll hurt unless Bass can block. He does...



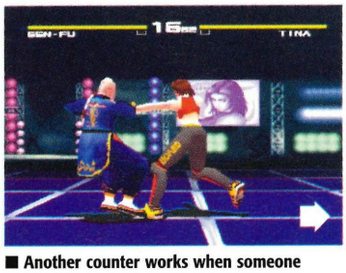
■ And with panther-like speed immediately counters with a forearm smash



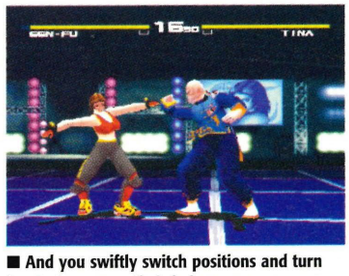
■ Blocks ain't just limited to punches. Enemys' kicks can also be knocked away...



■ And while they're vulnerable, followed-up with knockout blows



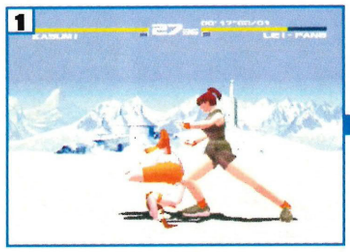
■ Another counter works when someone comes a-running at ya...



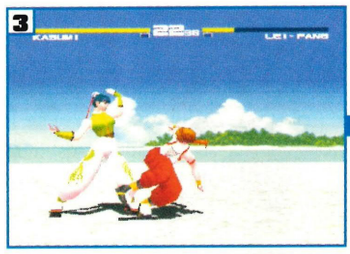
■ And you swiftly switch positions and turn 'em to bugger up their balance

Specials

Special strikes are simple to pull off but have pretty mean results. Try stomping all over a lifeless corpse, ramming home a headbutt, sticking an elbow in the face, chuck an atomic punch, or howz about a reverse parallel chop? Again loads to try out, but don't expect over-the-top effects. It feels like you could do all this stuff in real life.















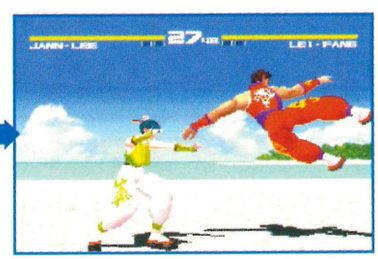
1 A two-button special... 2 Springs Kasumi into the air 3 Kaz has also got a three-button kick... 4 That goes in under the guard 5 Check out a replay of Jann's dragon punch... 6 It flings Hayabusa out of the ring... 7 And smashes him into the danger zone

Face to face

Despite all its gorgeous 3D graphics, Dead or Alive is essentially a 2D beat 'em up. Unlike Tekken 3 you can only get around the side or back of opponents at certain times. You can move to the side getting up from the deck, when avoiding certain attacks, or by using a counterstrike. Pity, but it doesn't take that much away from the gameplay.



■ Jann lines up a dragon kick, but Lei is ready and moves to the side...



■ She turns, ready to strike back, as he sails by, all slapstick comedy, like

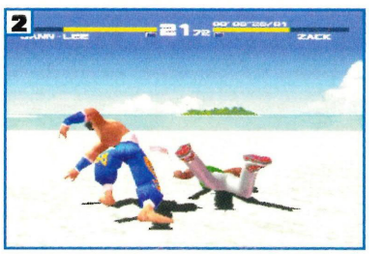
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The Works: Dead or Alive first UK test

Throws

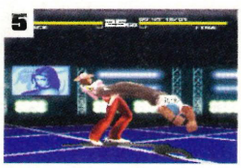
Each fighter has throws to match their style. Most are straightforward, but the more outrageous moves are tricky. Top of the list is Bayman, who can launch you into the air, warp next you and slam you back into the canvas. Some of the girls are good at flings and wrestler Bass links loads of throws together.



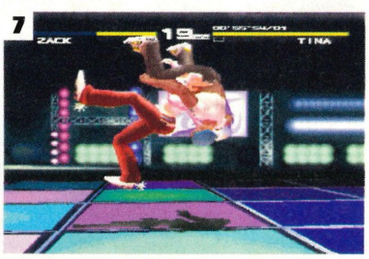












1 Grab Mr Crop Top by the hair... **2** And force his face into the sand **3** Pro wrestler Tina grabs Zack's feet... **4** And starts spinning him around... **5** One more turn of that lifeless body... **6** And away he goes **7** Time to finish the job **8** With a power drop into the charged area

plus

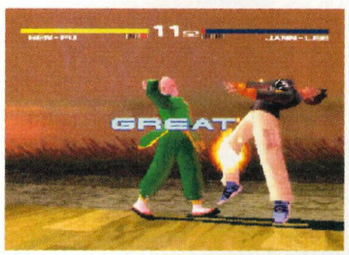
We'd like to say...

We know, we know. You're waiting for September and the king of fighters, the amazing Tekken 3. But give Dead or Alive a chance, willya!

It's fresh and fast and in some ways just as good as Tekken 3. And we can't help but feel you're gonna love those bouncing bangers. So why not drink a few less pints, walk past the bookies instead of going in, save some sponds and get both, you know it makes sense.

Combos

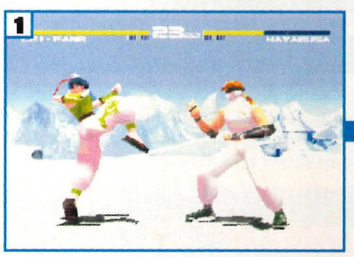
Sure, you can learn a great long list of combos, but Dead or Alive's approach is to let you string what you want together. All strikes are so quick you'll find yourself putting mad attacks together. The danger zone can also be used to bounce players on their ass straight into another onslaught.



■ Put together a bunch of slaps...



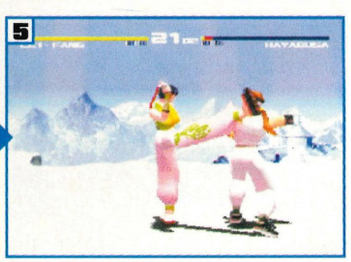
■ Then hammer 'em out of the ring











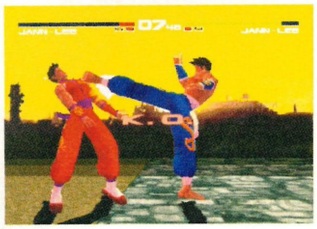
1 Here comes a series from Lei... **2** An open-hand smash... **3** Is followed by a split kick... **4** Then a high kick... **5** And finally a roundhouse

'Spinning kicks, lightning chops'

Characters

Jann-Lee

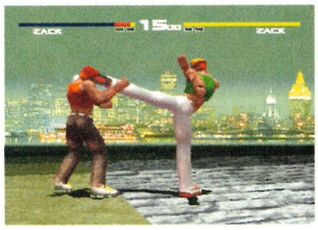
Looks and fights like Bruce Lee. Jann-Lee is a bodyguard who uses Jeet Kune Do. Expect spinning kicks, lightning chops and funny screams.



■ His kicks are hard as iron

Zack

A Dennis Rodman lookalike who spins the wheels of steel. US-born Zack does Thai kick boxing and fights a bit dirty, with elbows all over the shop.



■ Your inside leg measurement is...

Bass

Wow, it's Tina's dad. Bass is also a US pro-wrestler. In fact, he taught his kid the lot. He's a touch slow but hard as nails and capable of amazing throws.



■ Bass shows off with a clothesline

Gen-Fu

Old bloke who reads books but likes to get funky. A bugger to get right but his Shini-Rokugo-Ken style would give Wu-Tang a run for their money.



■ Charged-up balls from Gen

Bayman

Russian action man Bayman fights in the Commando Sambo style. What this boils down to is heavy, heavy punches and bone-breaking holds.



■ Bayman is always putting himself down

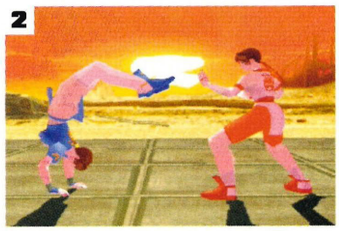
Kasumi

The main female fighter. A 17-year-old Ninja from Japan with big ambitions and bigger assets. She can put together vicious sweeping attacks.

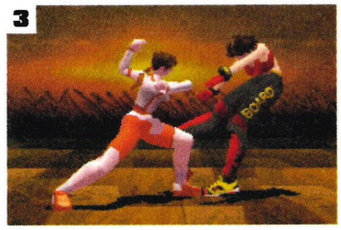
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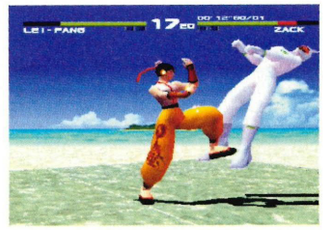
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1 Watch out for her sweeping slaps... 2 And her flippin' size nines... 3 And her jiggling chest

Lei-Fang

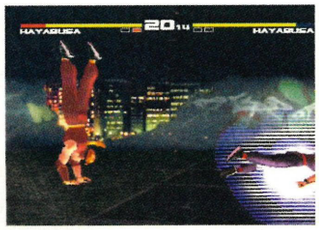
A Chinese student with plenty to prove. Lei-Fang practises Taikyoku-Ken, a graceful martial art that links loads of devastating moves together.



■ She's graceful but deadly

Ryu Hayabusa

Get this – Ryu is a Ninja who owns an antiques shop in Japan. Probably sells Queen Anne chairs. Definitely fights with a touch of magic.



■ Being a Ninja, Ryu is a slippery character

Tina

This feisty lass is a pro wrestler from the States. She's got a lot up front cos her moves are cool, hard and very fast. One mean bitch ladies and gents.



■ In her spare time Tina does the Gibbon

Modes

Dead or Alive gives you seven modes to get yer teeth into. Enter a full-on tournament, try and beat the fastest times, go one-on-one against a mate or fight in teams. See how many consecutive wins you can string together, aim to knock down 30, 50 or 100 in Kumite mode or build your skills in the comprehensive training section.

1



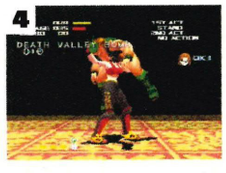
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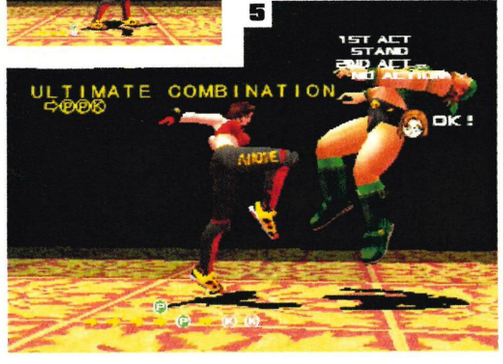
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4



5



1 Team battles can get overheated 2 Practise basic blows... 3 Special moves... 4 And throws in training mode 5 With combo attacks...

»

The Works: Dead or Alive first UK test

Costumes

One of the things that keeps you coming back for more in Dead or Alive is the costumes. Win a tournament and you'll get a new outfit. Some are a bit dull, others pretty smart, the rest are downright pervy. Little bra tops, nurses uniforms, catsuits with tails, the list just goes on and on. With over 100 to collect, finishing the game will take bloody ages.







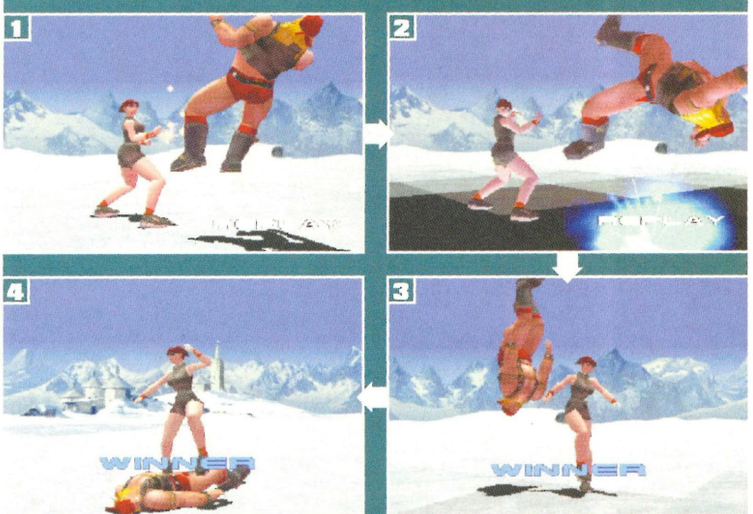




1 Back to school fashion 2 Lei-Fang takes a break and catches some rays 3 Scuba gear modelled by Bayman 4 Jann-Lee gets down to business 5 Cat scrapping with Tina

Rude deaths

Fighting isn't sweet and lovely. It's painful, nasty, lowdown stuff and Dead or Alive knows it. Wipe someone out and your character will show off before the poor bugger has even hit the deck. It's a real 'You mean nothing to me' touch.



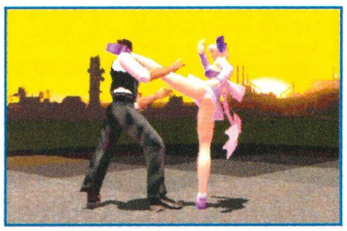
1 Looks like big boy is going down 2 A nasty smash into the danger zone 3 Lei celebrates as Bass bombs 4 And adds a stomp in the nuts

Extras

Two new characters are hidden in Dead or Alive and there's a series of extra options to open. These add new voices, open picture galleries and allow you to change things about the game. Besides that you can chuck the CD in your stereo and play the music.



■ Play as bossman Raidou



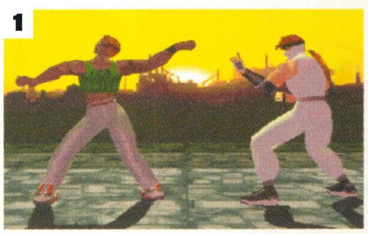
■ Or play with boss lady Ayane

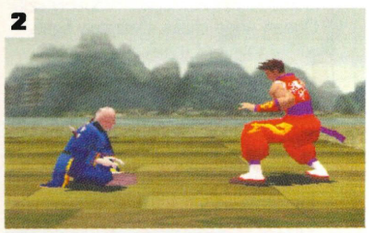


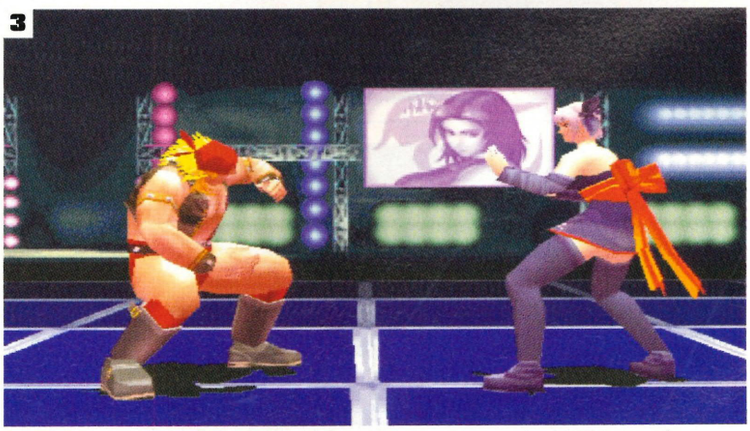
■ Let's see what your silky fighting skills could win you

Taunts

Besides special moves, each character has a unique way of taunting enemies. Not quite flicking the finger or shouting things about mothers, but along those lines. Taunting doesn't make you harder, or add special abilities, but it's a good way to wind up yer mates.





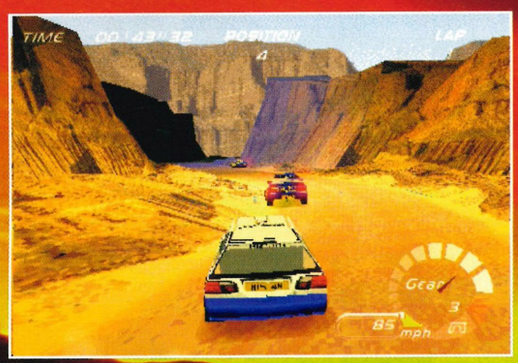


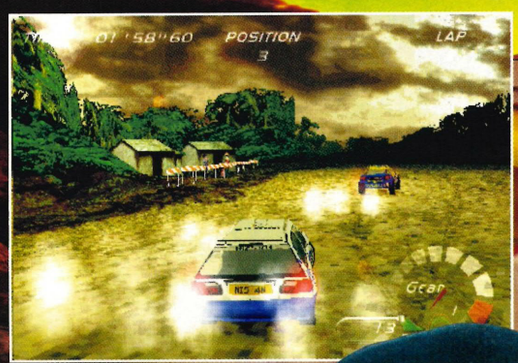
1 I'm a little tea pot short and stout... Now bugger off before I kick your head in 2 Come and get some you tart 3 More Bass you say, how about this... in yer face bitch!

winner A bit hard to get into, but one helluva punch up. Dead or Alive has got all the moves and you get to watch women jiggle. Need we say more? **Jon**

PlayStation plus RATED 94%

THE WORLD CHAMPION





Tommi Mäkinen is the current World Rally Champion and is the only driver to win back to back world championships. When he secured his first win of the 1998 championship in his quest for a unique third successive world title, the only explanation offered for his continued success was – It's just that Tommi drives faster than anyone else.

Tommi Mäkinen Rally features:

- Exclusive to PlayStation
- 130 tracks (65 original tracks plus 65 mirrored tracks
- Authentic rally cars from the leading manufacturers
- High resolution graphics (512x256)
- Dynamic lighting effects
- 3D track editor
- Arcade, championship and split screen challenge modes



No-one DRIVES better than Tommi Mäkinen

Nothing PLAYS better than Tommi Mäkinen Rally!

tommi mäkinen

rally

PlayStation

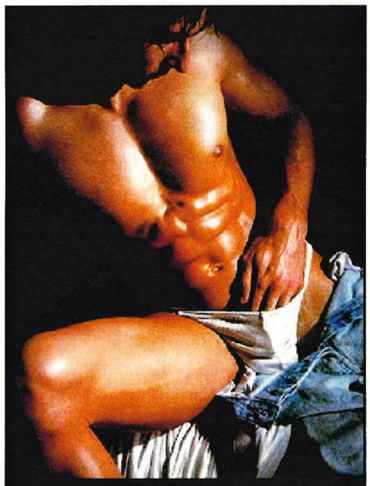
Europress

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VERBAL

PlayStation plus 37-39 Millharbour, The Isle of Dogs, London E14 9TZ
Tel 0171 972 6700 Fax 0171 972 6710, email alex.simmons@ecm.emap.com

Got something you're desperate to share with the world of PlayStation? Get writing... (Don't bother if you have a question about games or tips, we're not one of those 'answer loadsa questions' letters pages. The free envelope'll be back soon anyway.)



Here y'go. Are you happy now Hannah?

Cheshire: the case for and against

Is Cheshire home to pervies? We put it in the dock

THE CASE AGAINST

1 This letter:
I would like to say that all the real women out there are all very sexy, and that I think Lara stinks.
L7, Cheshire

2 Chris from Cheshire lives there.

3 They've got a strange fixation with cheese.

4 Melissa Chase, who wanted us to put nudey blokes in the mag, also lives there.

5 Last month, Nicholas Rees wrote: 'Will you do a poster of Nina Williams and yet another of Lara so I can jerk off over them.' He comes from Cheshire too.

THE CASE FOR

1 This letter:
Although I'm from Cheshire, I am sane, unlike most of the PlayStation Plus readers from here who either draw pictures of naked computer generated images or think they're monkeys or hamsters. I love your mag and Louise Meldrum and think that your reviews are honest and detailed.

I'm going to buy Grand Theft Auto, is this wise? Also, when I brought Resident Evil: The Director's Cut, I didn't think too much of the Resident Evil 2 demo.
Ashley Fuller, Cheshire

ASHLEY FULLER'S DEFENCE IS NOT ENOUGH. CHESHIRE IS FOUND GUILTY OF HARBOURING PERVIES

WE WANT MEN IN THE NODDY!

When I read the Verbal section last issue **May** you really crossed the line with me! Reading the letter from Melissa Chase I found you totally ignored what she said and I completely agree with her, this magazine is all girls, girls, girls. **Jeez, it's a letter from Elvis!** Which is a shame because it's the only thing that us girls find lets you down. We don't want some ugly, brainwashed dipstick with puke dripping out of his mouth **Now watch it, that was our dep ed, Alex, and after that picture was printed he's been beating off the women with a shitty stick** We want less of the naked women!

Obviously you won't do anything about this **Well, that's where you're wrong...** and you're going to put one of those stupid comments at the end of my letter which can only allow me to assume you see these poor girls **Poor? Do you know how much these people cost?** as pieces of meat because you've never seen any women with no clothes on. **Is that an offer, then?** So please get your sick and twisted one-track minds sorted out. **Look, we're just filling a need...**
Hannah Mitton, Devon



THIS NEED

Print more women **See**
Mark, Swindon

AND THIS ONE

Please, please, please could you print a poster of Abigail sometime? She's a babe. **There you go, Hannah. What can we say?**
Andrew, Midlothian

THE LIST GOES ON...

You could edit this letter and include a picture of a babe wearing very little indeed **OK**
Jiggly Wiggly

SEXIST? HIM?

Great to see that the other sex are getting a fair go in your mag **Based on Hannah and Melissa, we're not sure 'the other sex' would agree they're getting a fair go, actually...** but a lot more pics of Kelly Brook in 'that' outfit wouldn't go amiss. **Since you ask...**
K Wolf

MAH JONG

Mabuhay! I'm Jong, a 24-year-old gamer. What can I say... your mag really rocks. More power? Oh, no it's overused. I'll say more energy to you guys, namely: Beastie Boys, Aqua, Spice Girls, Beatles. Hi to Abigail. I live in the Phillipines. **And there we were thinking you came from Braintree...**
Jong, Phillipines

SICK, TWISTED, ONE-TRACK...

Since the release of games like GTA, myself and my friend have devised some ideas for those of us who have a thirst for sick and mindless games. Take Thug, a game that requires following football team hooligans around, gaining money during your battles with rival teams to pay for better 'tools' for the job! Bottles, baseball bats, knuckle dusters... Who knows? A sequel could be called Thug 98 where you follow your team through Europe or England in France. **Mention it to the Daily Star, they'll probably do a huge story on it, bless 'em** We've got a horde of sick, twisted and depraved games for designing if anyone has the guts. Do you think we should contact a local therapist to help us? **Not unless your therapist has programming skills and access to a distribution network, no**
Al and Dave, London

LAUGH AT THIS SPAZZ

Is it true there is a Tomorrow Never Dies game being made for the PlayStation? If so, could you please review it in the next magazine? **Is there a tax on brains in Beds? Yes, it is true there's a Tomorrow Never Dies game planned. But exactly how are we supposed to review a game that hasn't been made yet?**
John Rawlinson, Beds

TOSSPOTS FOR MATES

Two of my friends reckon there is a strip cheat for Tomb Raider 2. **Your friends are tosspots. The All Saints cheat you went on to describe – but we cut – was an April Fool's joke** I would also like to say Chris from Cheshire's pics were really cool. I would tell him to send more of them. **He's been a bit quiet lately. We think he might have pulled**

I have a question as well, who was the babe modelling the T-shirts in the April issue? Print some more pics of her please... **Soz. Designer Mike says no space...**
Adam Williams, Northants

DON'T MESS WITH MIKE!

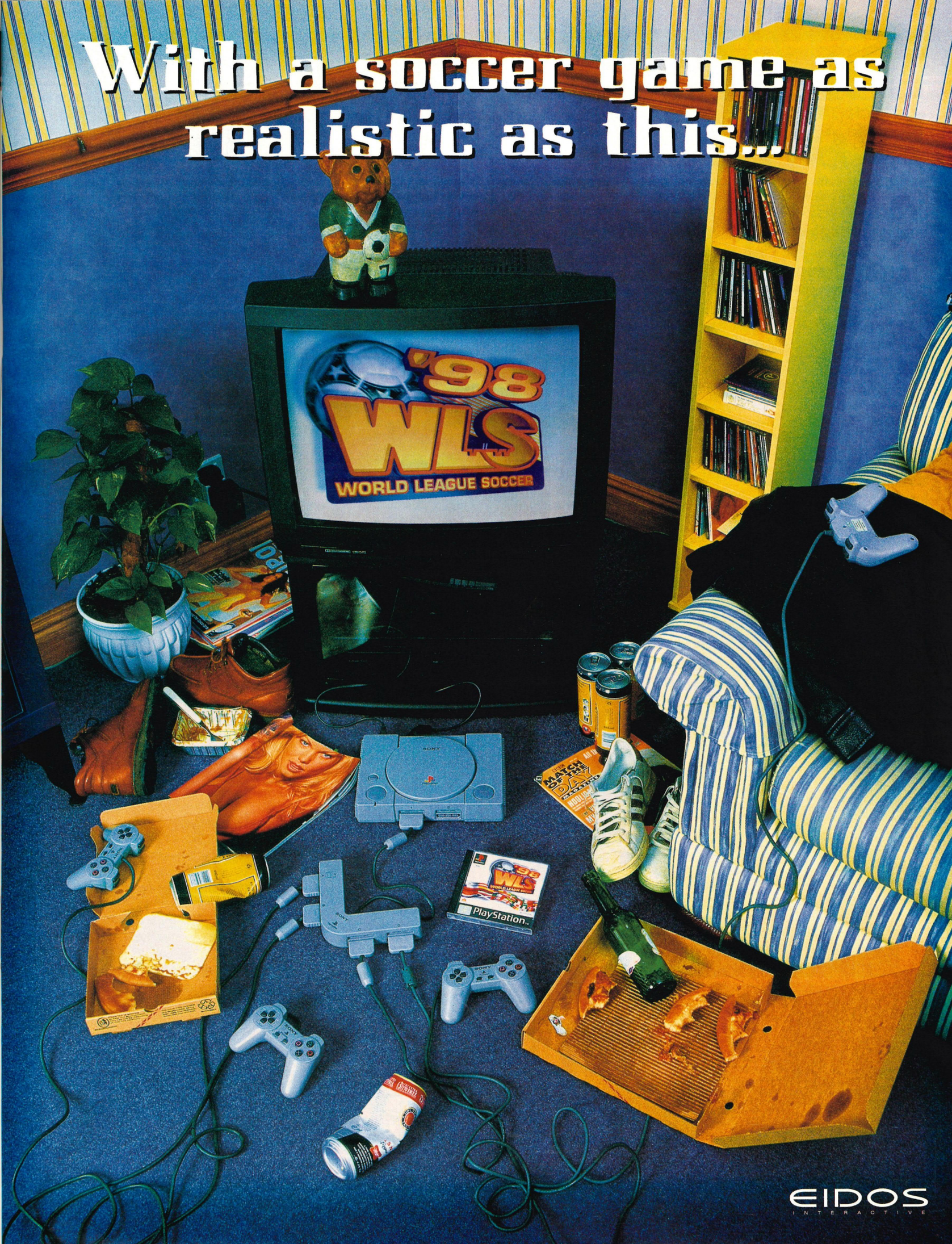
Whoever this Mike Geezer is that stopped you printing Emma Noble last month is a right twat! She's majorly fit **Now lads, you really don't wanna mess with Mike. Shall we just say, 'Brixton Massive', and leave it at that...**
Chris and Pratt, Windsor



ARSE LETTER

Each Teras Kasi character has in excess of 50 moves, not including the swiftly-executed combo chains **'swiftly-executed'? In comparison to what? Tekken 2 or a particularly slow, shambling tramp** If this is the kind of test you put your games through then maybe it's time to drop the reviews altogether. It's obvious you spent little time with the game and just played it by bashing all the buttons. I will agree that is by no means perfect and the inclusion of the little-known characters doesn't help, but 30% is taking the piss. Street Fighter the Movie is rated higher and that really was arse... **We thought long and hard: is this letter in fact a sophisticated satirical attack on the game, or does Alison really like it? Surely not, but then... Ah, well. Arse letter it is, then**
Alison Black

»


With a soccer game as realistic as this...
'98
WLS
WORLD LEAGUE SOCCER
PlayStation
EIDOS
INTERACTIVE

SACK THE EDITOR

If you have to cut my letter, then leave out the bit about me fancying Louise from Bournemouth. I don't want people thinking I'm the sort of desperate perv who chats up girls he has never seen. **Oops...**

Charlie from Carnmonet

SWEARING COMPLAINT

I felt I had to write and say that I was disgusted with this postcard **She sent us back the one that says 'No Bullshit' on it** and felt it necessary to say so. As a parent I would not like to see young people and children use this kind of language. I am not snobbish in any way, but I am a born-again Christian and felt I had to express my point. Thank you for reading this. **That's OK. But our trouble is that we're born-again swearers and we just can't help expressing our point either. Crap pants. Look, there we go again**

Mrs H P Pettit, Suffolk

STORM COMING

I just thought I'd write to say that I am another PlayStation-crazed female, having torn myself away from my PC. Lara Croft is my hero and I go dizzy at the thought of Tomb Raider 3. My obsession started years ago with Wolfenstein 3D, then Doom, the best game ever made (apart from Lara, of course). I drive my boyfriend nuts playing games, so he had to give in and join me. He's not very good, though! And as for that Chris in Cheshire, can he play as well as he draws? I'll give his ass a good kicking! **That, readers, was the literary equivalent of a whirlwind. We're lost for words**

Vix, Reading

ICE HOCKEY IS NOT POPULAR!

Although Wayne Gretzky 3D Hockey is utter toss, your comments about ice hockey only being big in America was a stinking mound of shite. Where have you been lately? Living under a rock? Anyone involved in your magazine needs their heads examined. **We've missed the fact that ice hockey's a big-time sport over here have we? Then we've also missed the hours and hours of TV that's been devoted to ice hockey. The ice hockey players that are now household names. The ice hockey shirts people have taken to wearing down the pub. The enormous interest in the latest ice hockey challenge cup and, of course, the ice hockey sticker album that's selling like hot cakes. Oh, and aren't all the All Saints going out with ice hockey players? It's just terrible underneath this rock...**

Jim, Edinburgh

PETRIE DISH



This is a letter to everyone who has complained about the time it took them to complete Final Fantasy VII. I have completed it three times and each time I have defeated all three Weapons, bred gold chocobos and got my characters up to level 80+ with level four limit breaks. It took me 41 hours to finish it the first time and about 55 hours the other times. **It's just one big party round your house, isn't it?** I am not complaining about the '80 hours of gameplay' or the time you spend reading. I don't care how long it takes to complete it. I shed a tear when Aeris died and when Red XIII discovered the truth about his father. I looked on in awe at the power of the Knights of the Round. I felt a sense of achievement when I defeated the Ruby and Emerald Weapons. These are signs of an excellent game.

So shut up you whinging freaks. **When somebody who has spent 151 hours completing a game three times calls somebody else a freak, you know the world is a topsy-turvy place.** Appreciate Final Fantasy VII for the wonder it is and not how long it takes to complete it.

Gavin Petrie, Scotland

QUESTIONS ANSWERED

A few questions: 1. Who is your fave Teletubby? **Geri Spice** 2. Have you ever nutted a brick wall? **It looked at our bird funny, orright** 3. What is bum fluff? **Stuff people keep on their top lip to try and look harder or older than they actually are** 4. Who do you prefer, Oasis or Blur? **Six prefer Oasis, two plump for Blur** 5. When will Resident Evil 2 be released? **It's been out for ages, but then perhaps you wrote this ages ago** 6. Will you send me a copy of TOCA Touring Car? **Addressed to Mr Cool? Get out of here**

Mr Cool, Middlesex

STEAMING CRUMPET

My sundial was at high noon looking at the stunning blonde goddess modelling your cracking T-shirts. If this display of steaming crumpet continues, I will most definitely buy your mag a lot more in the future **Stu, just for you, here's some steaming crumpet. Keep buying the mag y'hear** Oh, yes. The bits about games are not bad either.

Stu Broon, from the toon

NURSE, THE SCREENS!

I've just been reading about that Sony PDA thingy. Sounds like a complete waste of plastic to me. What are Sony thinking of, releasing a piece of crap like that? The PlayStation will be nearing the end of its life before it reaches here anyway.

I know what PDA really means, Piss Damn Awful! If I wanted an undersized Gameboy, I would have brought one. **Here's a thought. It's a little bit revolutionary, slightly off-the-wall... Don't buy one then.**

The Moped Man, Ashford

CLASS LETTER

I am a psychologist specialising in the area of children's development of moral and social attitudes. A recent experiment of mine involved asking nine-year-olds to play Grand Theft Auto (with parental consent) and observing them for signs of antisocial behaviour. To my horror, I have created a gang of miniature delinquents who have been terrorising the town with their horrendous antics. This is a thoroughly dreadful result!

However, I am a responsible scientist and am currently working on a counter-measure. This involves training 11-13 year olds on Duke Nukem and sending them out to hunt the little bastards down.

You see, games can have positive effects and provide society with useful citizens. I'm sure your readers will support me by sending any spare pipe bombs.

Professor G Beard, University of Poppleton

Odds and ends

Other stuff in postie's sack

I bet you print this just 'cos I sent it in on one of your postcards.

Martin Williams, Annan

PS: Still no Nina, from Tekken, poster then...

A friend reached the penultimate level of Tomb Raider 2 and had an accident with his memory card. The last I heard he was rocking back and forth in a corner. Keep up the good work.

Miss Whippy, Merthy-Tydfil

Tomb Raider is crap. What's so exciting about jumping around a cave, shooting a dog every now and again? Nothing. It's boring. While playing it, I was bored shitless after five minutes.

Martin, Denbigh

I need £10 to put towards a new game. So could you please send me £10? **Gyppo**

Jonathan Weatherill, Yorkshire

Your magazine consists of a load of useless bollocks which mean nothing. I don't give a toss whether girls have PlayStations. **Still a virgin by any chance? Ever wondered why?** It is the worst so-called PlayStation magazine that I have read.

I Savva, Middx

I have found the imasadanorak Materia in FFVII, mentioned in the April 98 issue. It's at the train station in Midgar, next to the flask of tea and the sandwiches. By the way, it works... **We like people who get our jokes...**

Gavin Palmer, Kent

SOME PEOPLE!

It makes my blood boil to see you whipper snappers having such a great time. Why didn't they invent the PlayStation when I was knocking about. Like I always say, 'Life's wasted on the living' **Listen matey, word has it you were knocking off Marilyn Monroe, so don't come complaining to us**

Albert Einstein, Heaven

TABLOIDS 0 PLUS 1

Finally somebody gets one over on the tabloids! **That's us. And he's talking about our Scum April Fool which the Daily Star lapped up** It just goes to show how the Daily Star fill their pages: tracing through magazines to find a story! I myself am involved in a publication called 'Exposure' based in North London. We cover various topics, one of which is censorship of videogames. Grand Theft Auto was a great example which was allegedly in need of censorship and 'Exposure' was probably the only magazine which thought otherwise. **And us, mate** Anyway keep up the good work and you know what they say: any publicity is good publicity. **And you've just got some. Nice work**

Gary, London

We make PlayStation plus

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LOOK, WE HAVE TO PRINT THIS STUFF
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FAIR COMMENT
Everything we write and print is based on our own opinions. The information we use comes from the companies, or is correct to our knowledge. News and previews are based on information we found to be true at the time of going to press.

IF WE OFFEND YOU
If you find anything offensive in the magazine give Bob Blizzard MP a call. He doesn't like us either.

emap images

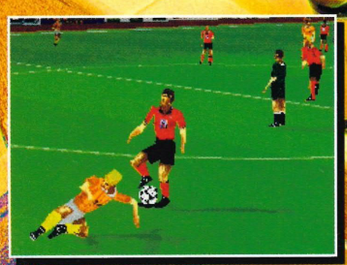
...it's easy to get carried away!

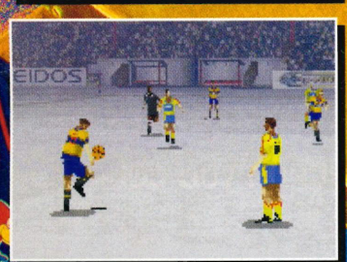
If you find yourself having a communal post-match bath round your mates house, don't panic. You've probably just had a palm-sweating, pulse-pounding, ultra-realistic World Cup semi-final on World League Soccer - the best ever soccer game to hit your PlayStation.

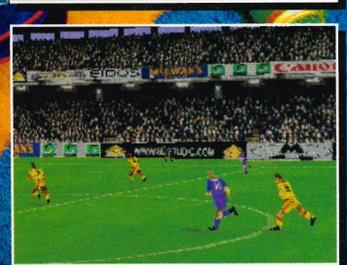
WLS takes 3D football games to a new level of excellence. Stunningly presented with attention to detail that will mesmerise you including:-

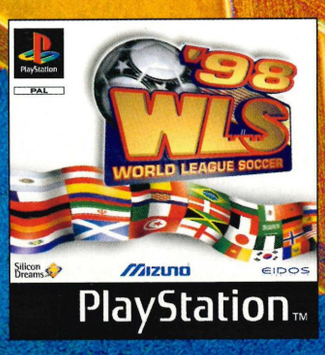
- *Motion-capture featuring Les Ferdinand*
- *Realistic camera angles*
- *Amazing 50 frames per second*
- *Post-pub satisfying 4 player capabilities*

So get in the beer, order the pizza and turn on the hot water ...it's time for kick-off!









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Also available on PC CD & SEGA SATURN

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WIN TWO GRAND CASH!



You slag off the manager when your favourite team loses, but d'you reckon you could do any better? Yeah? Go on then, we dare you...

Reckon you can do a better job than Alex Ferguson? Controlling 11 burly blokes ain't easy, but we're gonna give you the chance to have a go. And if you're good enough, we're even gonna pay you for it. Yup, **PlayStation**, in association with Gremlin, is giving a whopping £2,000 to the wannabe Wenger who can come up with the ultimate team for top footy sim, Premier Manager 98.

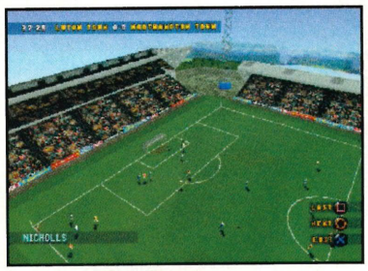
Team building

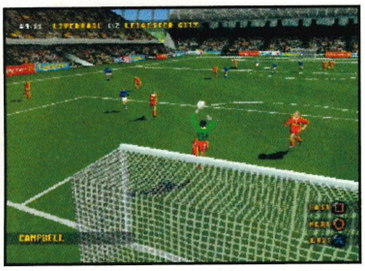
First you've gotta know your Seamans from your Scholes. Y'do? OK, now all you need do is create your ultimate dream team. You've got the whole of the Premier League 98 line-up to choose from. You can have either Wrighty or Bergkamp up front. Or both. It's up to you.

You can also decide what position they play, but sticking 'em in the right place is obviously gonna help your chances. After all, Liverpool's itsy-bitsy Michael Owen ain't much good in goal, but stick him in the firing line and he's a demon.

Winning wonga

When you've worked out your winning XI, and the positions they'll play, you can then fill out the coupon at the bottom of the page with your name, address and your team and send it to the address on the coupon. The entries will be judged by the Actua Soccer and Premier Manager programming teams, as well as 'top' TV commentator Barry Davies, whittling 'em down to the final two dream teams. These'll be entered in the Premier Manager database and played off against each other in the ultimate footy final! But the winner doesn't get a cruddy cup, they get £2,000! Result!











■ **Who are your favourite 11 blokes?**

TEAM NAME:

GOALKEEPER

DEFENDER 1 | DEFENDER 2 | DEFENDER 3 | DEFENDER 4

MIDFIELD 1 | MIDFIELD 2 | MIDFIELD 3 | MIDFIELD 4

STRIKER 1 | STRIKER 2

NAME:

ADDRESS:

.....

.....

.....

.....

POSTCODE:

D.O.B:

TELEPHONE:

STRIKER 1:

STRIKER 2:

MIDFIELD 1:

MIDFIELD 2:

MIDFIELD 3:

MIDFIELD 4:

DEFENDER 1:

DEFENDER 2:

DEFENDER 3:

DEFENDER 4:

GOALKEEPER:

SEND ENTRIES TO: PREMIER MANAGER COMPO, PLAYSTATION PLUS, 37-39 MILLHARBOUR, ISLE OF DOGS, LONDON E14 9TZ. CLOSING DATE IS 26TH JUNE. THE EDITOR'S DECISION IS FINAL. ONE ENTRY PER PERSON. PHOTOCOPIES ACCEPTED.

TICK HERE IF YOU DO NOT WANT US TO KEEP YOUR NAME ON A DATABASE OF PLAYSTATION PLUS READERS ☐

Blah

■ p22 Tombi
■ p22 Psybadek
■ p24 Spice World
■ p26 Fifth Element

Life is made up of so many improbables, like how women can shag that ginger-haired twat out of Simply Red, and how we manage to bring you the best new games first each month.



■ Let's hope he falls off the tree and breaks his stupid-looking face open, eh readers?

■ p27 Blasto
■ p30 War Zone
■ p32 ODT
■ p35 Colin McRae Rally
■ p36 Blast Radius
■ p38 Viper
■ p40 Arcade's Greatest Hits 2
■ p42 Colony Wars Vengeance

■ **OUT** JULY ■ **BY** OCEAN ■ **PLAYERS** 1 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Heart of Darkness

update

Enter a nightmare realm of evil and fear to conquer a dark power. All that to get a dog back? Just buy a bloomin cat, you nonce!

Andy is this brat who's having a really shitty day. His teacher locked him in a cupboard and some scum-sucking aliens have pilfered his mutt, Whisky. Rather than go down the RSPCA for a new dog, Andy travels to another dimension filled with all manner of 'orrible nasties. And you have to save his hide.

Canine testicles

This game looks the dogs bollocks. If you liked the silky looks of Abe's Oddysee, you'll cream over this. We've seen some more of it in action, so here's the latest info: Heart of Darkness isn't just some pretty platformer. Nah, there's some cool puzzle action to sink your brain, as well as your teeth, into. There's some good 'ol killing, too. Andy has a massive spark gun that can really toast some sorry alien ass.

Disney-tastic!

When you play the game, it moves as smoothly as an oiled-up belly dancer and looks just as tasty.

Andy, the hero, has some funky moves on him. He can swim, climb and swing on vines. He's up there with Lara when it comes to agility. Shame he hasn't got the udders to go with it, really. The levels each have a real feel of atmosphere and offer some chin-stroking puzzles. Looking nice. Very nice.

'Moves like an oiled-up belly dancer'

***plus** Looks good (if a bit kiddified), plays well and offers a real challenge. This could breathe life into the tired old platform game. Here's hoping...*



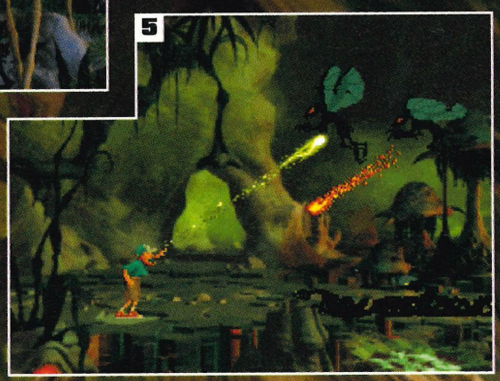
■ Ugh, ugly nasty mud things. Kill, kill, kill!

















1 Dodge the hungry plants 2 Another buggering trap 3 Fireball action! 4 Jump the lake of death 5 There's killing to do 6 Climb the spinal cord 7 Go on pal, jump! 8 I'll fry yo ass, dirty bast

■**OUT** JULY ■**BY** SONY ■**PLAYERS** 1
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

Tombi update

Oink! Screech! Slice! Sizzle! Ah, Danisssh...

You're a little caveman with pink hair. You gotta bounce your way through a technicolour platform world doing little missions and makin' bacon. Yup, you're up against a world of pink pigs. Bounce 'em. Kill 'em. Eat 'em...

Let them eat steak

This is a game for kids. And it's all about eating meat. So if you're worried any youngsters near you might turn into vegan-lentil-casserole-munching hippy dipshits, buy 'em this.

'You're up against a world of pink pigs. Bounce 'em. Kill 'em. Eat 'em...'

Got any gammon?

There's loads of characters who pop up on your quest to baconise the seven evil pigs, and they'll send you off to pick up items to help in your mission. And you're even able to choose where to go. Clever, huh?

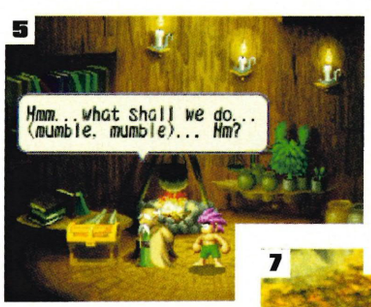
***plus** Pretty basic to look at, but there's some nice little cutesy missions to do. Fun for all, and if you've got a sprog, this should shut it up good...*



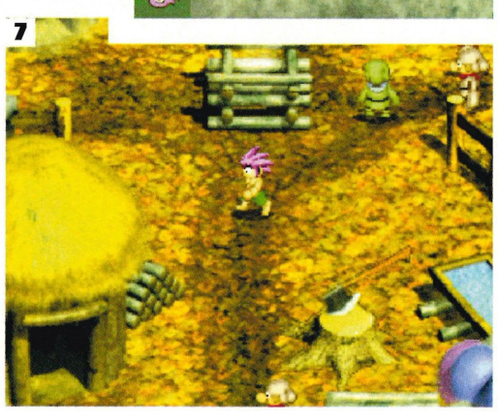












1 Bacon and egg **2** Ride 'em! **3** Aagh! Holes! **4** Birdie'll peck your arse **5** Wise man tells you where to go **6** Fungus can hurt **7** Dwarfs: hard to understand

■**OUT** OCTOBER ■**BY** PSYGNOSIS ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD, MEMORY CARD



■ Hot decks

Psybadek

'Boarding ain't just for the cool. Now 'ickle kiddies want a slice of the action...

It had to happen eventually. 'Boarding has been cool for years and now some guy decides it needs cute cartoon kids. Still, they ride on futuristic high-tech hoverdecks, so they can't be that bad, eh? At least not till they hit puberty.

Hit the deck

There's this evil type, calling himself Krakken. For some dodgy, and quite possibly illegal, reason he's kidnapped the pals of Xako and Mia, the characters you play as.

Pick either Xako, a rebellious chip of a lad, or Mia, the girly girl. Then get on that 'deck and kick some cartoon ass!

Work the board over 40 levels of action, including tracks, races and stunt levels. The levels are open enough to give you room to pull off some cunning stunts.

Mission: impossible

The levels are divided into four worlds: ice, jungle, desert and the underworld. Sadly, there's no strip club level. The areas look hot and are full of detail.

All the usual gubbins are here, like dealing with enemies in a non-violent manner, pick-ups and dodging obstacles. There's no carnage though, and to beat the bosses of the game you have to race 'em. We say an Uzi does the job better.

Each time you rescue a friend, you get a new 'deck, which has a new stunt. Should keep things interesting.

***plus** It's an interesting idea, and could prove fun to play. It may be one for younger players, but what the hell, it looks fun!*

■ **OUT** JUNE ■ **BY** SONY ■ **PLAYERS** 1
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Treasures of the Deep

'Take this pink spot to Blind Pew. He won't know the difference'

Time to grab the aqualung and speargun and scour the depths of the sea for dead people's possessions and pirate treasure. Sadly, the odds are stacked against there being another nudie picture of Kate Winslet down there...

down there: cock that speargun and get ready to impale your business rivals. And some biiig fish...

***plus** Could be interesting. More likely, could be not. Review next issue...*

Avast, me hearties!

Just who is that Davey Jones? Anyway, it's his locker you'll be rifling through in search of stuff like gold doubloons. But you ain't alone



■ Squeal, piggy, EEeeeeee

■ Burn it through Aztec temples

◀ Don't just take it. Hang a turn and smash that bloated pig in the face



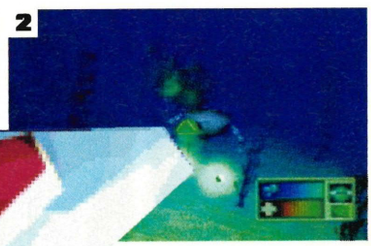


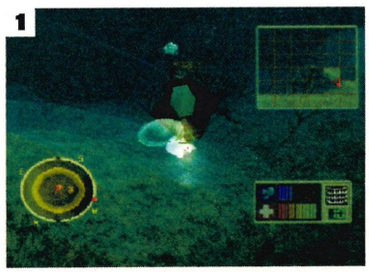


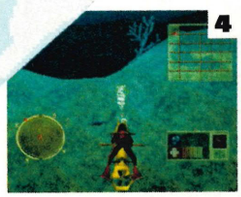


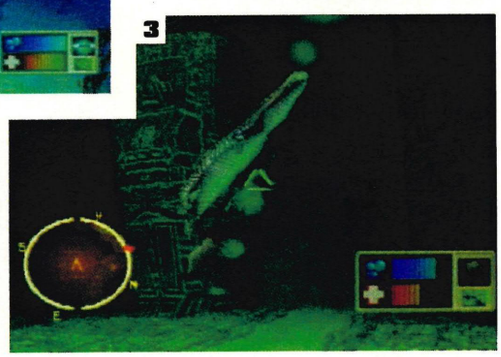


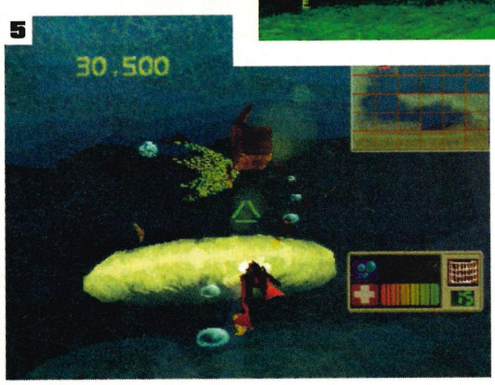
1 Skate over massive drops. Foolish, that 2 Go through the hoop, get the time! 3 As you can see, it may look cute but it's nice 4 Swooping camera angles 5 Curve that tight turn, man

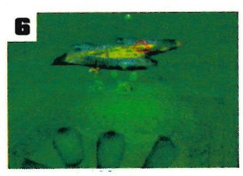


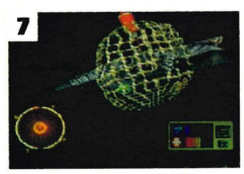




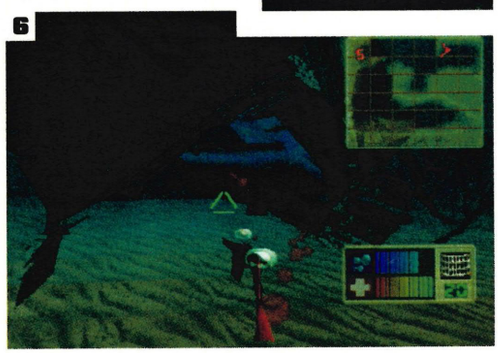












1 Whip out the speargun 2 The deep blue 3 Ooh, that's a big fish 4 Ride that rocket, boy! 5 Pop that sub like a balloon 6 Another large fish 7 And one in a net 8 My! That's a helluva tortoise 9 Spear that eel, boy!

■ **OUT** JUNE ■ **BY** SONY ■ **PLAYERS** 1
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Spice World

Move with the times, lads. We want an All Saints game, now.

plus update

We all kinda thought Spice Mania would've burnt out. We thought Posh would be dating some third-division no-hoper and Ginger would be 16 stone and starring in films called Geri Does Didsbury. How wrong we were. The Spice machine's still going strong and boy does it want your money...

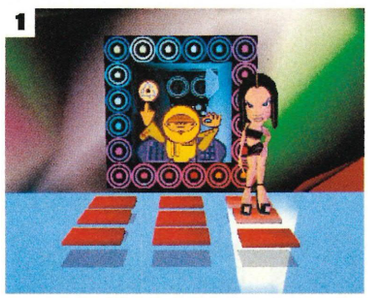
Cheerful

The Spice game's gonna feature all the old 'classics' like Wannabe, but you'll also get the chance to mix up new slabs of Spiceage using samples from all of da gals...

Cheap

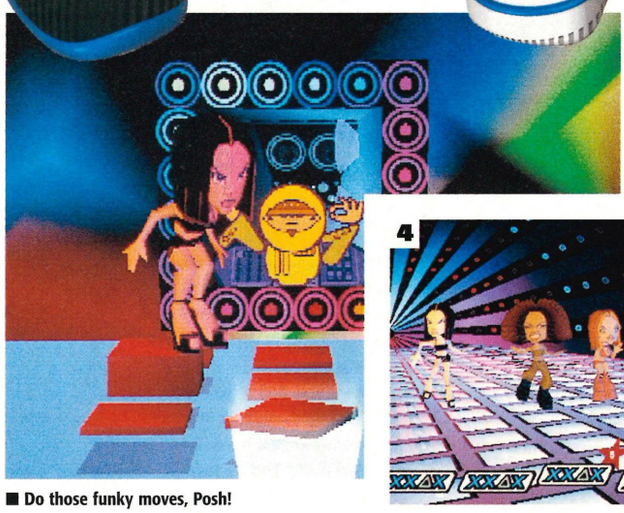
And you can make 'em dance too. By hitting buttons in rhythm, you can make 'em shake their booties to all the toons. And all for the low, low price of £20! Yup, the game's gonna beat the Spices' records to the bargain bins. Very clever.

plus Looks interesting, but probably for die-hard Spicesters only...









■ Do those funky moves, Posh!



1 Go Victoria go! **2** Mix 'em up, Ms Posh! **3** Baby looking very... Baby **4** Da gals shake what their mamas gave 'em **5** Get mixing those samples. The world's waiting...

COOL AS ❄ ❄ ❄ ❄ !



this game is so cool, even the really cool boarders will have to step aside



phat air EXTREME SNOWBOARDING





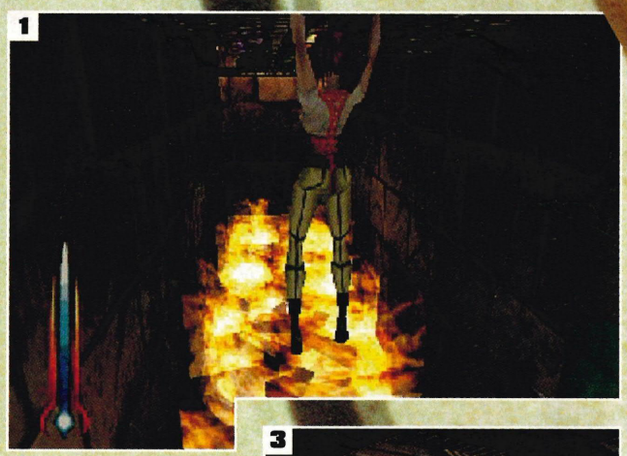
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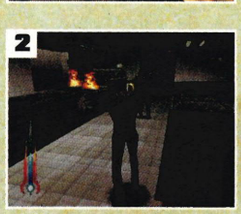
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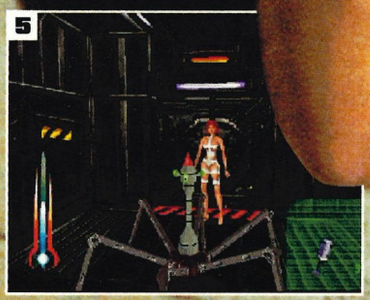
■ **OUT** SEPTEMBER ■ **BY** SONY ■ **PLAYERS** 1
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD











1 Watch the fire, it'll toast that nice ass **2** Tuff boy Korben takes to the guns **3** Leeloo, she's one kickin' chick **4** Aliens are not your mates. Frag 'em and make 'em bleed **5** Foxy chick meets machine. The machine's had it...

The Fifth Element

Get your hands on a sexy alien chick and save the world. All that without getting messy bedsheets...

If you've lived under a rock, or in some parts of rural Devon, for the past year, you won't know about The Fifth Element. It's a superb sci-fi flick with Milla Jovovich looking hot as Leeloo the alien stunnah and Bruce Willis pulling funny faces as Dallas Korben, tuff geezer. It's a cool film, but will it make a decent game?

Earth, wind and fire

Korben and Leeloo have to track down four ancient stones leading to the fifth element and saving the world. Sounds like Tomb Raider to us. Hey, it looks like Tomb Raider, too. Choose to play as either Leeloo or Korben, fighting your way over 15 3D levels, with movie footage inbetween. The character you pick makes the game different to play. Leeloo uses her fists in a ruck, whereas Korben pulls out a meaty gun and splatters some alien brain.

Da real thing

The game looks a lot like the film, with loads of futuristic scenery. Travel through New York in 2213, a floating hotel and the Egyptian temple. Tangle with force fields, death traps and time bombs on your quest. You even get to scrap with enemies from the film. There's exploring as well as fighting, so the trigger finger gets a rest every now and again.

***plus** Might be good, might be crap. We'll let you know if it's worth the hard-earned wonga, or if you'll be better off buying the video...*

update



■ Smack, pow, bok! That Leeloo packs a real kick. She may not have guns, but her feet are like weapons in their own right. Just hope you don't meet her at the wrong time of the month...



■ Don't do it! There's a top game to appear in and the world to save. Think of the kids!

'Pull out a meaty gun and splatter some alien brain!'

■**OUT** JULY ■**BY** SONY ■**PLAYERS** 1
■**COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD

Blasto

A chiselled jaw and bulging codpiece. Heeere's Blasto!

Blasto, he's a beefy guy with a quiff and a good line in spandex and saving the universe. After a hard day at the gym, our man Blasto gets back to his ultra-modern home only to discover aliens have half-inched his bird. Time for some platform-cum-shooting antics...

Alien blast-ards

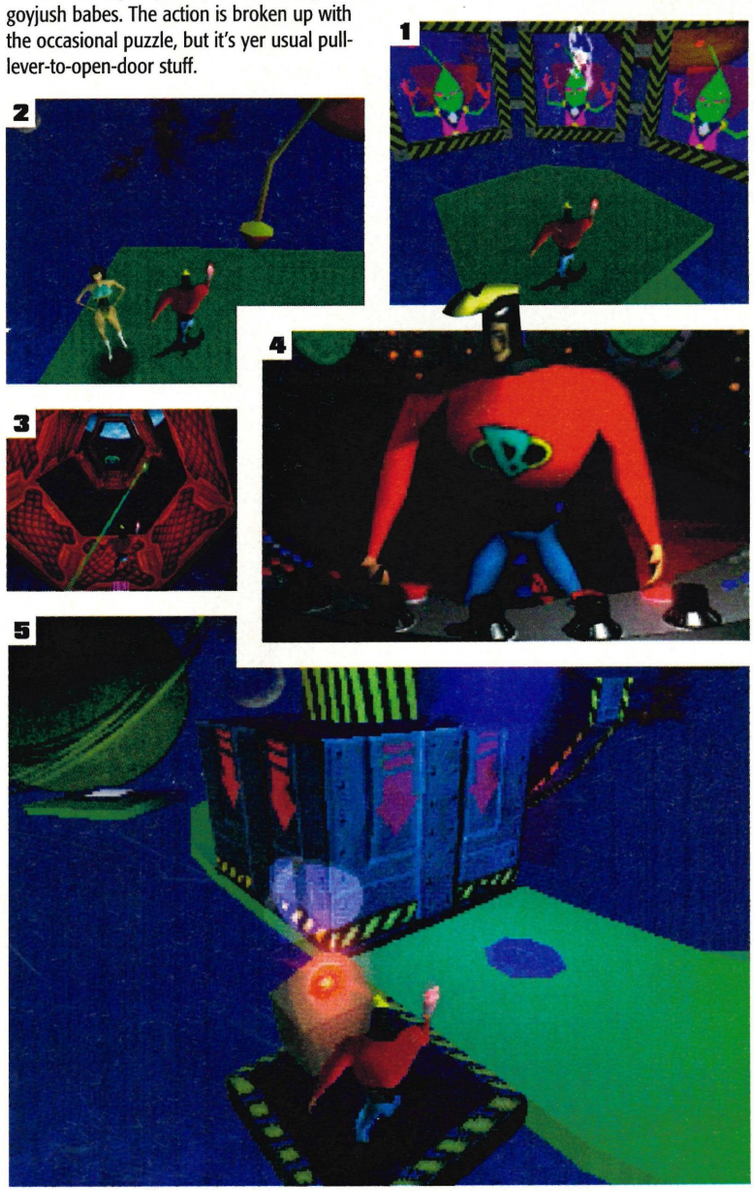
Take on the role of Blasto as he wanders round weird-as-shit levels, kicking funky alien ass. If you've seen The Jetsons, this game looks a bit like that.

Grab weapon pick-ups while saving goyjush babes. The action is broken up with the occasional puzzle, but it's yer usual pull-lever-to-open-door stuff.

PC Plod

The game has an original cartoon look to it, but it feels a bit empty without much scenery. Blasto looks cool, in a kinda 50s superhero-kinda way. Also nifty are the Duke Nukem comments he makes as he shoots his way through the levels. The only problem is, it all seems a bit slooow at the moment. Hopefully, this'll be sorted out, 'cos it could be a neat li'l game.

***plus** If you like your cosmic heroes supa-cheesy, you'll love this. Despite looking a bit basic, this could be a good 'un.*

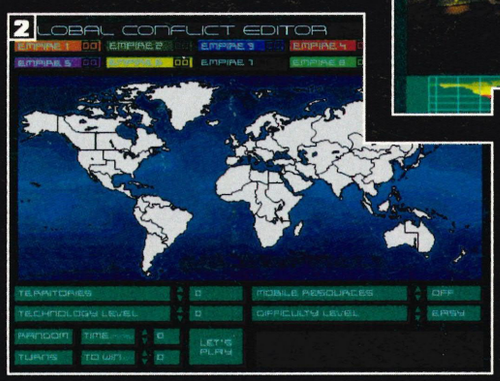


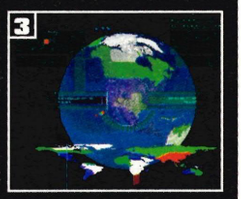
1 Not your normal furniture **2** Hey, baby. Wanna wrestle? **3** The game all looks a bit empty. Like a supermodel's head **4** Blasto: big guy, pea brain **5** Use the switch to turn off the thumper. Taxing...

■ **OUT** OCTOBER ■ **BY** PSYGNOSIS ■ **PLAYERS** 1
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD



■ Soon the world will kneel before me. Wa-ha-ha!





1 OK Commander, this could be tough 2 Truly this is a global struggle... 3 See?

Global Domination

Take over the world without leaving the comfort of your house...

Fans of the Command and Conquer games will feel well at home with this game: it chucks strategy and blasting action together. Just like a Bond villain, you get a crack at taking over the world. Be ruthless and cunning and the world will fall at your feet, so wear some clean socks.

Tomorrow... the world!

You start off as a military grunt, fresh out of bog-cleaning duties. Start small scraps around the world for starters and eventually you'll get to kick some real global ass. Make sure you get France for hogging all the World Cup tickets. It may sound dull, but it ain't. The graphics are a treat and far better than the tiny Command and Conquer look.

The world's your oyster

The game works on two levels, with the strategy element deciding where and how to attack. Then you play an action attack game. It's a real head-screwer, too. You're not just defending a base, but bases all over the world. Heavy, man... The coolest thing is you can make your own game, attacking where you want and taking things from there. Interesting...

plus There aren't many strategy games like this on the 'Station. Let's hope they keep it interesting and don't turn it into snooze city.



■ Light up the night sky

■ **OUT** SEPTEMBER ■ **BY** JVC ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Victory Boxing 2

Busted noses. Gashed eyes. Raggedy ears. Blood. Sporting joy!



■ Call my pint a puff?

What's missing from fighting games? The fun bits of fighting, that's what. The swellings, the oozing blood, the splintered teeth. But Victory Boxing 2's gonna be helping to remedy this. People are gonna puff up like purple balloons when you twat 'em. Cool.

Hits and shit

You can even play in a first-person perspective where you just see this big pair of meaty fists hammering the other bloke into pulp. Mmmm. The action's gonna be up close, personal and pretty damn sore, with a real depth to the gameplay. There's gonna be loadsa combos and shit too, and it's all gonna happen at really fierce speed...

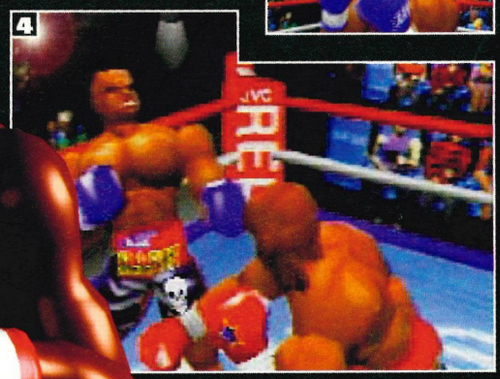
plus Victory Boxing 1 was a load of cock, but this 'un's looking like it might be a real fighter. And it's gonna get even bloodier, apparently. Sweet.







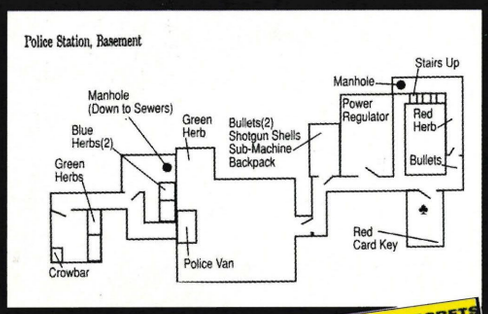
■ Baldy bastard, eh?

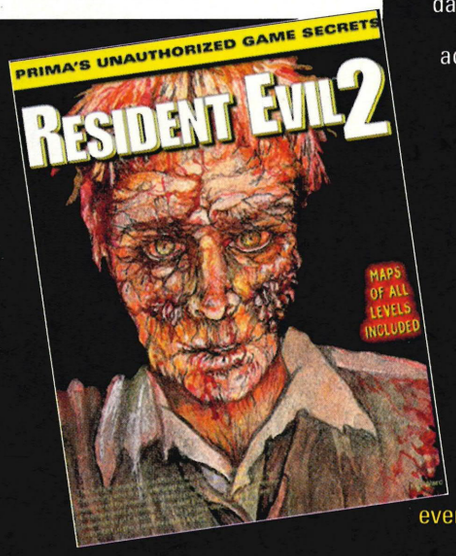


1 Make 'im hurt! 2 Bet that hurt... 3 Go on. Plant one in his mush 4 Eat fist, twat!

PRIMA'S UNAUTHORIZED GAME SECRETS

RESIDENT EVIL 2





Raccoon City is now a city of death with Zombies eating the living and turning them into the undead. Leon, the last living policeman, struggles to defend himself against a multitude of hellish creatures. He teams up with a daring young girl named Elza and the action truly begins.

Resident Evil 2: Unauthorized Game Secrets is an essential companion to the game itself. It features detailed maps of all levels, essential item locations, lethal strategies for defeating every gruesome creature plus deadly weapon secrets.

THE NIGHTMARE BEGINS AGAIN

PRIMA'S SECRETS OF THE GAMES

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■ **OUT** JULY ■ **BY** CODEMASTERS ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, DUAL SHOCK PAD

Colin McRae Rally

update

Off-road action with McRae, king of the... errr... off-road...

Uh-huh. Like we didn't know. You've spent your money on Gran Turismo. You've maybe bought Motorhead too. You're fully racered up. And unless you're filthy rich, you're probably starting to run short of the readies. So why should you buy Colin McRae Rally?

Filth!

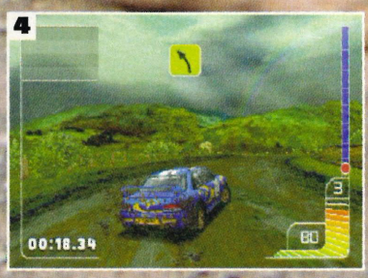
This is gonna be a different kind of animal from your normal road racing efforts. None of yer trying to perfect a turning circle here: hanging on to a slippery dirt road by the skin of your teeth is where it's at. And with shedloads of motas, 48 tracks, variable weather, and roads that switch between damn slippy to completely unfair, this is looking sweet. The two-player's looking scorching too...

***plus** High-octane, rough and ready off-road action: this should be quite a ride...*









1 Floor it through odd outdoor locations, like building sites 2 Make a ballsup and you'll be airborne before you can say Jack Robinson... 3 It's all too easy to lose yer grip on the road... 4 So you gotta USE those skids



5 You're gonna get real dirty 6 Stay on the road! Stay on the road! 7 Just one slip and you're out of it 8 Spectators! Mash 'em!

■ Doh! Ditches are for bitches...

■ Crunch that gravel...

■**OUT** DECEMBER ■**BY** PSYGNOSIS ■**PLAYERS** 1 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD

'Looks better than a naked Kate Winslet straddling a pile of cold, hard cash'

ODT

It's a full-on futuristic gunfest. With Tomb Raider-type exploring. And a bit of RPG stuff in there as well. Summat for everyone, then...

ODT takes place in a dark, dismal future where people are all miserable. The plot is predictably end of the world stuff: finding the one thing that'll save us all... Shit like that.

Sounds a bit samey, yes? Ahh, but did anybody mention the fact that ODT looks better than a naked Kate Winslet straddling a pile of cold, hard cash...

Oily, dirty twat?

Forget what ODT stands for, it ain't important. What is, is that this game has more cool stuff in it than a Tarantino flick. Looking even bigger than Dawn French's pants, it'll give you a massive challenge. More than 75 sections of challenge, in fact.

It looks a bit like a dark, sci-fi Tomb Raider, and don't it look real pretty. You don't just wander round blowing stuff up, though. Nah, you'll have to use yer noggin too...

Stop, wait... think

Pick one of four hardass characters and get out there to kill and save the world. Shoulder some massive guns and waste hordes of smart-looking monsters and bosses. You can explore anywhere and the puzzles you come across are a long way from the usual 'get key to open door' crap. These puzzles'll make the Times crossword seem a doddle. You can even use spells. Puzzles, exploring, guns, spells and top graphics. It's like loadsa games in one and we can't wait...

'Shoulder some massive guns and waste hordes of smart looking monsters'

***plus** ODT seems to promise the world. Can this deliver the goods, or will it be as much fun as playing chess with granny?*

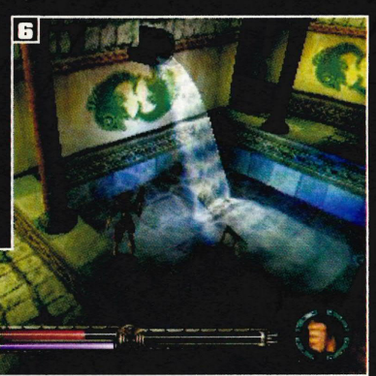












1 Just kill it **2** Loadsa gun action **3** Stats to fiddle with **4** Explore creepy passageways **5** This game looks hot! **6** Tomb Raider. See

GIRLS BEHAVING BADLY



PAX CORPUS

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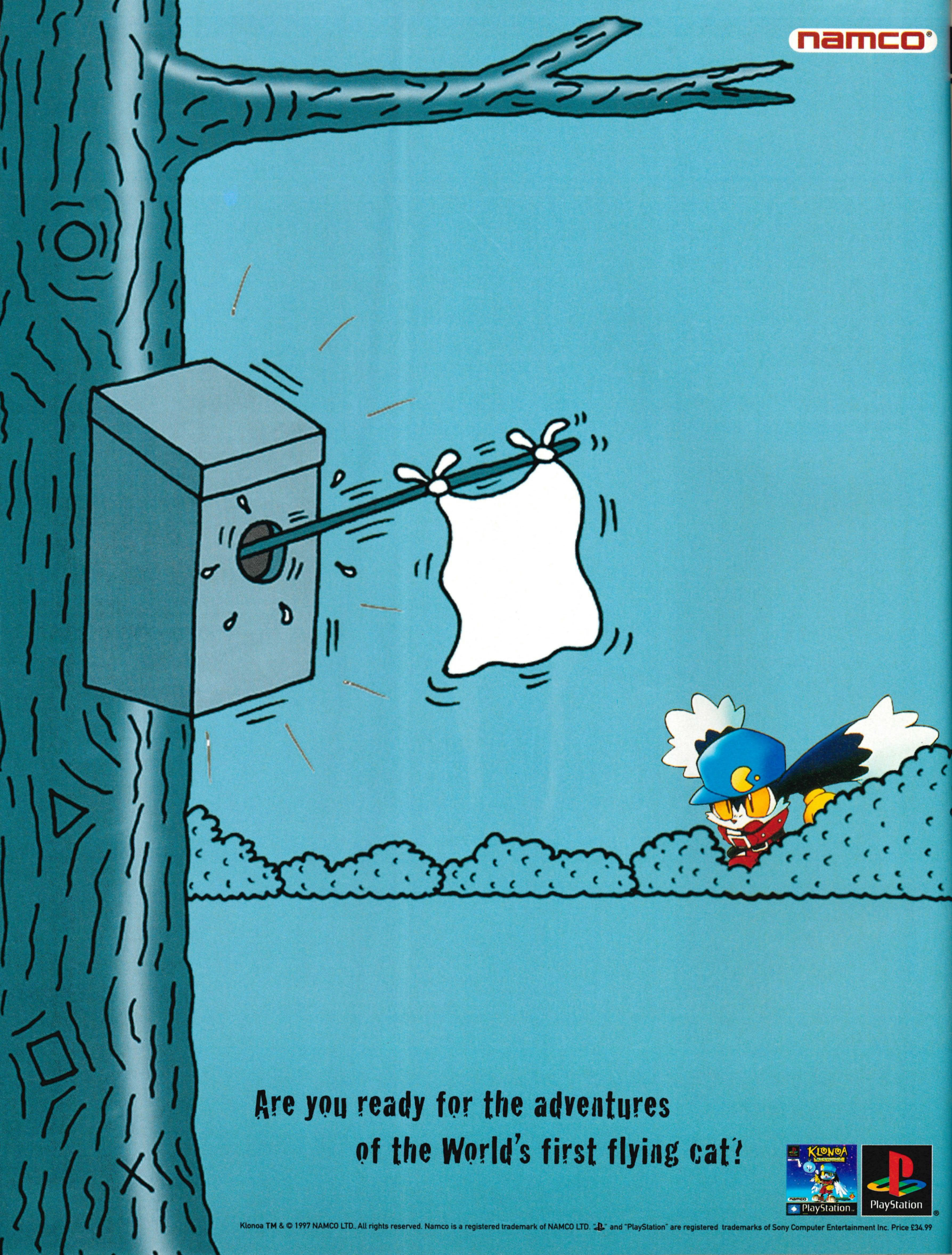
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■**OUT** SEPTEMBER ■**BY** EIDOS ■**PLAYERS** 1-2 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, LINK CABLE

Warzone 2100

A cool and exciting war game? Can't be.

In the distant future wars will be fought between groups of intelligent androids, helicopters will replace cars, everyone will have messy cyber sex and people will dance to Ska music. Warzone 2100 is that future.

Droid death

You've got to conquer North America and reclaim lost technologies. To do this take care of Command Droids, help them learn tactics and develop personalities. You can research and develop new 'bots, explore abandoned places, repair damaged equipment, collect resources, and ... oh yeah, kick the crap outta enemy droids.

Strategy shooting

Juggling action and strategy, Warzone 2100 should be like playing a shoot 'em up version of Command and Conquer.

Expect some pretty sexy 3D graphics which you can view from all angles, highly intelligent enemies that get even smarter, large campaign maps to fight across and detailed landscapes with all sorts of buildings and such like.

plus If Warzone can deliver adrenaline pumping strategy, we'll slip into some white dresses and sing hallelujah.

















1 Go look for the enemy, commander **2** Destroy industrial complexes **3** A makeshift roadblock **4** Radars warn of danger **5** Get online... **6** Now get cracking on yer HQ **7** A showdown between droid tanks **8** You won't get anywhere without collecting natural resources, boyo

Blab

■**OUT** SEPTEMBER ■**BY** FUNCOM ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, DUAL SHOCK

Super Deformed Racing

They reckon it's 'super' deformed? They should see my cousin Jeff!

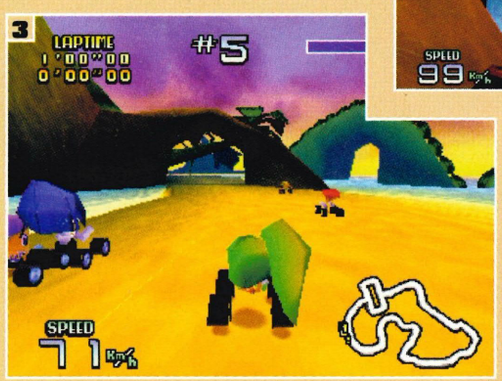
Apparently in Japan this game's name doesn't conjure images of people with horrendous birth defects scampering round greyhound tracks. It just means everyone's got those huge heads the Japs love. No luck this time, mutation fans...

Colours!
Everything's gonna be hurt-your-eyes kind of colourful in SDR. And fast. And boy are those heads big. It's all gonna be slapsticky Wacky Races kind of stuff, with the Mekon-types tanking it round weirdo tracks just on little sets of wheels...

plus Colourful, cute and fast. But fun? Only time will tell...



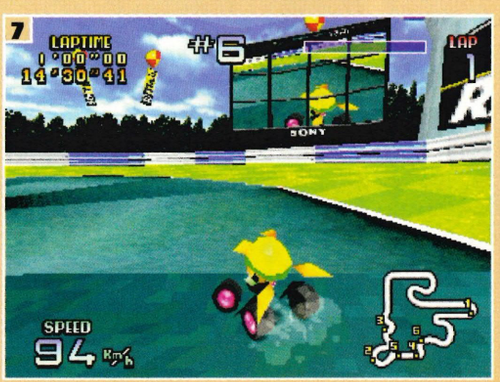
















1 Nice hat. And while we're on the subject, nice head **2** Oooh. Colours! **3** Look Ma, no car! **4** Awww. Dinky ickle head on wheels. Innit cute? **5** Turn the brightness down! It's too cheerful **6** And the yellow head is streaking out in front **7** It's head-to-head! **8** My what a nice ponytail you have **9** All the fun of the fair!

■**OUT** JULY ■**BY** PSYGNOSIS ■**PLAYERS** 1
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

Blast Radius

Jolly up the silent depths of space with loud, violent assaults on alien civilisations...

You're one of the Defenders of the Galaxy. Them alien fiends have been up to their old tricks again. They're being aliens, dammit! And you're gonna make sure they learn their lesson this time...

Use the force
Out in space, it's either you, or you and a few mental hard mates, against a posse of tooled-up spaceships fulla bug-eyes. Swoop around those alien filth, sneak in behind and give 'em a blast of laser fire hard up the tradesman's. Go nuts. Kill them all.

Deja vu?
Much as we love committing genocide against whatever flavour of pointy-headed freak we run up against in the depths of the void, we've got this sneaking feeling we've seen all this before. Do the words 'Colony' and 'Wars' ring any bells?

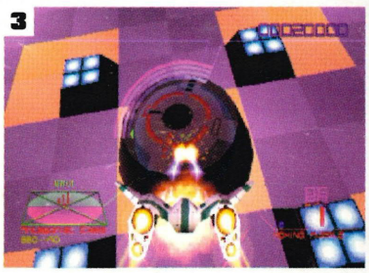
plus Nul points for originality here so we'll keep the bunting stored away, but it might provide enough high-adrenalin thrills to keep you interested. We're keeping an eye on this little fella.

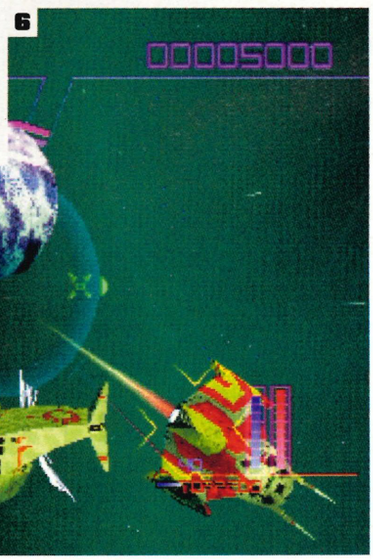














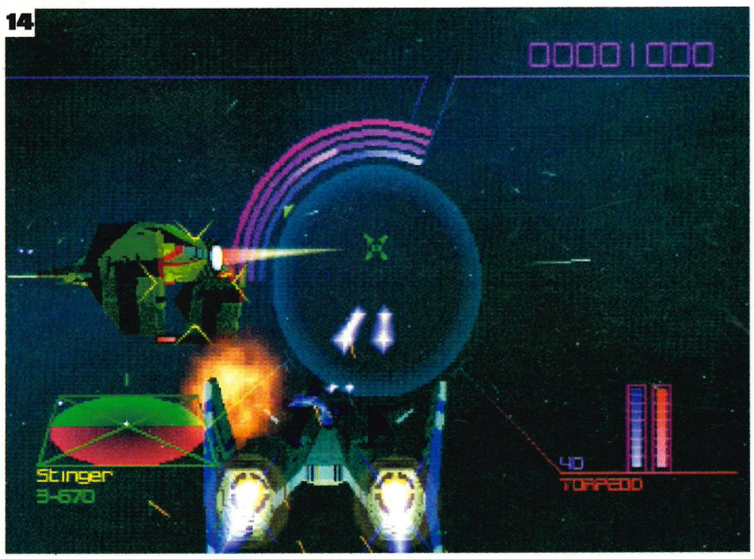












1 The unstoppable blitzkrieg continues **2** Deep-frozen crispy alien nuggets... **3** Die, die, my darling! **4** Mmmm. Laser fire... **5** Tzzzzip! Sweet as a nut! **6** Bastard! **7** But watch out you don't hit your chums, y'psycho! **8** Ooh. Those alien fiends. They make me maaad... **9** Ouch! **10** You've got to lose that David and Goliath complex of yours... **11** Like really... **12** Die! **13** Damn, missed! **14** And again! Dang!

■**OUT** OCTOBER ■**BY** EA ■**PLAYERS** 1
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

Small Soldiers

Toy soldiers come alive to kick plastic butt...

Trying to explain why toy soldiers are cool is like trying to explain why Michael Bolton should be shot like a dog. It's so stupidly obvious it just doesn't seem worth the effort. And now the little fellas have got their own game...

fascists and get ready for some truly kill-crazy 3D action...

***plus** We're not ashamed of never growing up. Anything involving toy soldiers has us interested. We'll keep you posted...*

'Get your joypad round a brigade of Yank fascists and get ready for kill-crazy action'

Li'l soldier boy

Small Soldiers is gonna be a film starring loadsa little plastic fellas who hurt each other with guns. The game's quite like that too. Get your joypad round a brigade of little Yank

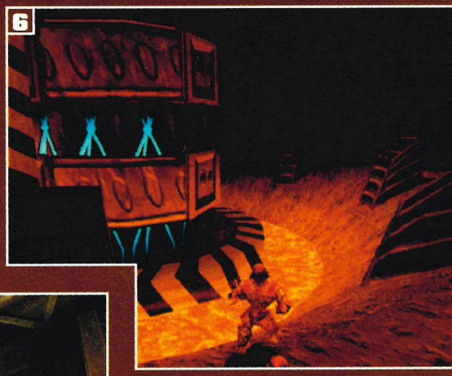


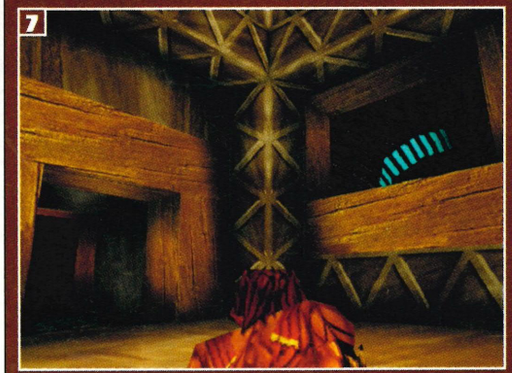














1 Plastic fantastic **2** Time to melt down some moulded nuggets of plastic **3** It's toybox genocide! **4** You're Chip Hazard, all-American right-winger and toy soldier commander **5** And you reckon some of these plastic folk might be GODDAMN COMMIES! **6** Kill 'em **7** Mmm. Nice wood **8** Ugly bastard!

Viper: insert your own 'chopper' gag here...

■ **OUT** JUNE ■ **BY** OCEAN ■ **PLAYERS** 1 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Viper

■ Choppers: the thinking man's way of bringing death to major urban centres

A world where everyone wants to kill you. So this is what it's like to be Noel Edmonds...

In the future, everybody seems to be shooting at you. Oh dear. How terribly impolite of them. But luckily, your chopper's tooled with enough high-end military hardware to reduce everything within about five miles to smoking ashes. And guess what? That's just what you're gonna do.

plus* *High-octane Airwolf action. This is looking like a whole bundle of giggles.

'This game's constant, mindless killing. Boy, does it make us happy'

Whopper chopper

Ah, that delicious feeling of wholesale murder. Helicopters aren't just good for dropping napalm on terrified villagers and fleeing Iraqis, y'know. Here, your one-man airstrike's gonna take on more tanks, guns and attack aircraft than is even remotely reasonable. Watch 'em die...

The thrill kill cult

We've been gagging for a decent 3D shoot 'em up round these parts, and Viper's looking like it might scratch that itch in our trigger fingers. Constant, mindless killing. Boy, does it make us happy.

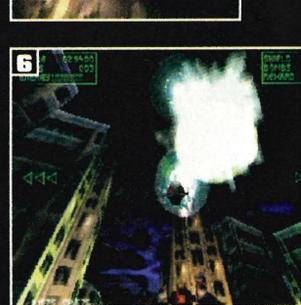




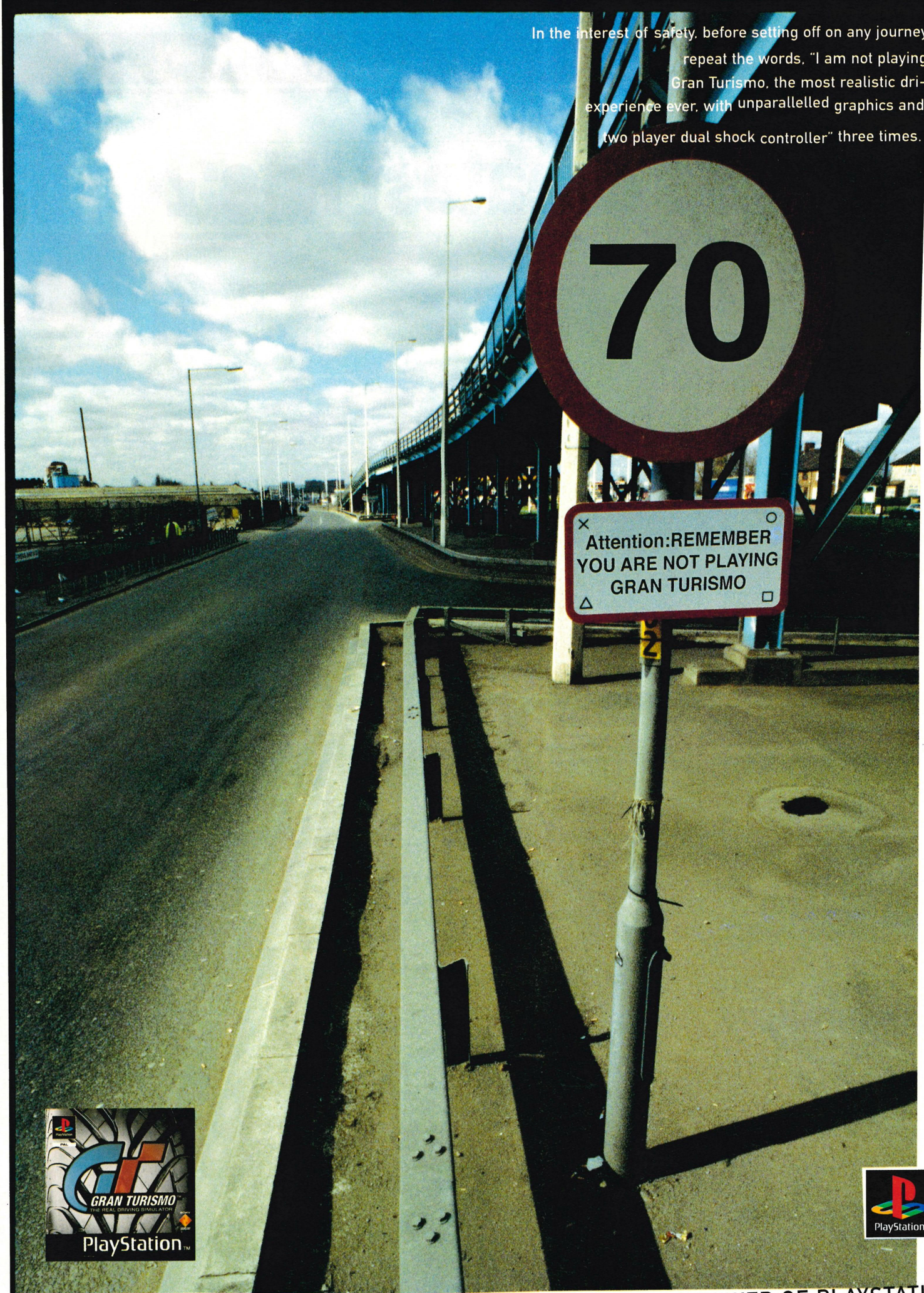








1 Where would we be without explosives, huh? **2** Another alien pig meets a fiery end **3** Kill the skyscrapers as you pass. It's only polite **4** Another inanimate object bites the dust **5** The future. Kind of like Beirut now... **6** Death from the sky...



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■ **OUT** NOW ■ **BY** GT ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD

Arcade's Greatest Hits 2

Wipe a tear from your eye and put on those rose-tinted specs. It's retro time...

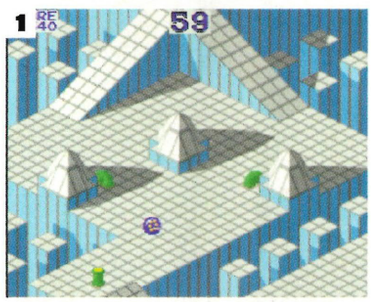
The thing about retro games is that, on the whole, they stink. Don't get us wrong, they were once cutting edge stuff. But now? If you want nostalgia, stick to repeats of Hi-De-Hi.

Oldies but goodies

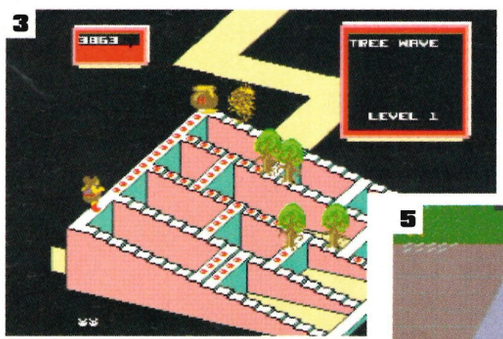
This collection includes some 'classic' Atari arcade games: Gauntlet is a top-down, dungeon shooter. In the arcades it was a four-player riot. So why is it only two-player here? Paperboy is a sort of driving game with shooting bits. Crystal Castles is kind of a Pac Man collect 'em up in 3D. Road Blasters is a dodgy drive 'n' shoot game. Marble Madness is a hard-to-control 3D maze game. Millipede, finally, is a dull old Space Invaders style shooter.

Yeah, that's six games, but is it six games you'll still play after a day or two?

***plus** Not much to look at. This might appeal to old duffers, but when you can play Res Evil 2, do we really need this?*





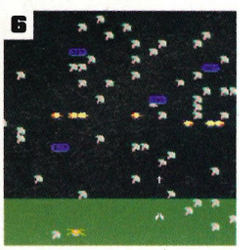






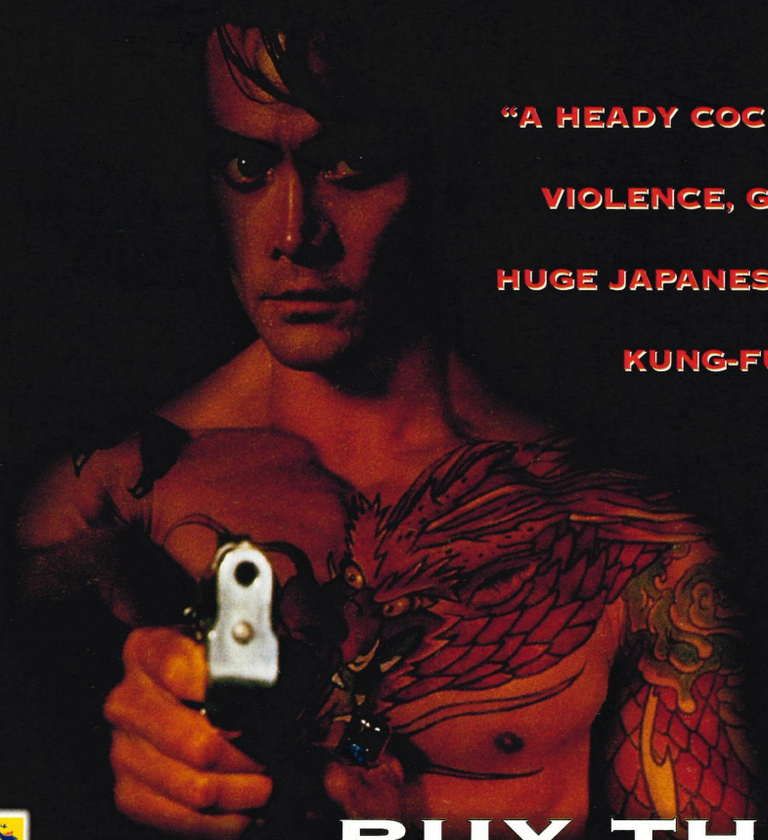
■ Thrilling background info...





1 Marble Madness: frustrating **2** Gauntlet: only two players? Swizz! **3** Crystal Castles. Why? **4** A Rage Racer beater? Maybe not **5** Paperboy: a fun number **6** Millipede: just stunning

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■**OUT** JUNE ■**BY** OCEAN ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD

Guilty Gear

You wanna fight? Fight me then...

Why can't people sort things out by talking? It seems the only way to get a result is to get a load of freaks into a massive ruck. Yep, it's another fighting game we really don't need...

Chop socky

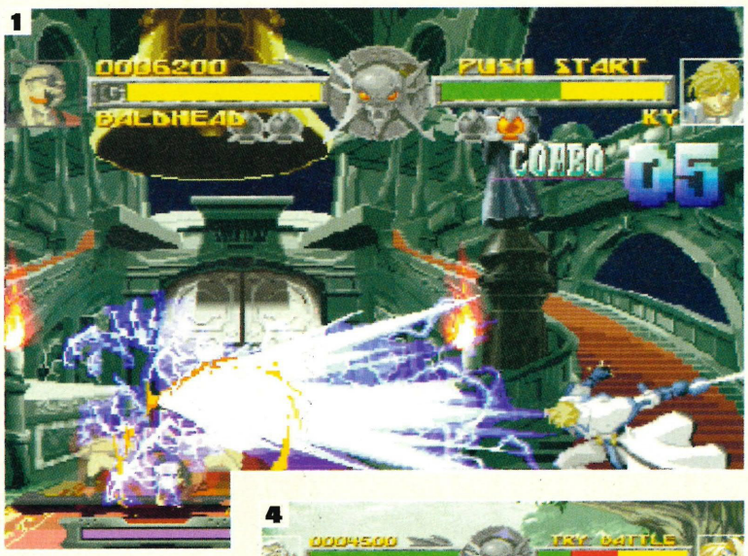
This is yer standard, meat 'n' two veg scrapper game. It all looks cartoony and the combat's crazy. You don't need to know why they're pummelling the crap out of each other, you just get pummelin'. Pick from ten freaky fighters ranging from the standard girlies, some old guy with a her-uge sword and a hulking mountain of a man who probably does too many steroids. And they fight. Oh, how they fight...

In your face

Although the animation is, at this stage, crappy, it's a riot to play. Special moves are way over the top and you can rack off a massive combo with ease.

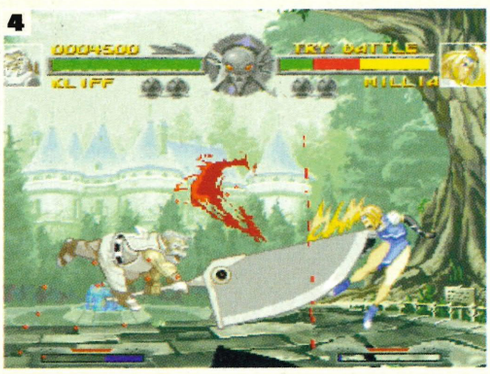
There ain't much strategy in the fighting, like you'd use in Tekken 2, but it'll be a laff after a few pints.

***plus** Do we really need another beat 'em up? No, but as usual we'll give it a fair hearing come review time.*











1 Man, that has to hurt **2** The cutie schoolgirl fights with an anchor. Which is odd **3** This guy really should stop going to the gym **4** He's got an – ahem – big chopper **5** Finishing moves are brutal



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■ **OUT** NOVEMBER ■ **BY** PSYGNOSIS ■ **PLAYERS** 1 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Colony Wars: Vengeance

Boldly go where no man has gone before. And kill everything in sight.

What's the best thing about Star Wars? No, not Princess Leia in that bikini number. It's the massive fights, with explosions and huge ships all over the shop. Just trying to watch all that action can do your head in good. Imagine being able to take part in a scrap like that...

Bigger 'n' better

The missions are bigger and deeper than a Welsh mineshaft. You'll always know exactly what to do, the challenge is gettin' it done. If the old space fighter gets a bit rusty, you can always soup it up with new weapons. Talking of weapons, there are loads more than in the first game, giving you more firepower than a small nation at war.

And then there's the graphics. Damn, they're good. It all looks stylish, with smart graphics and sexy lighting effects. The force is with this one...

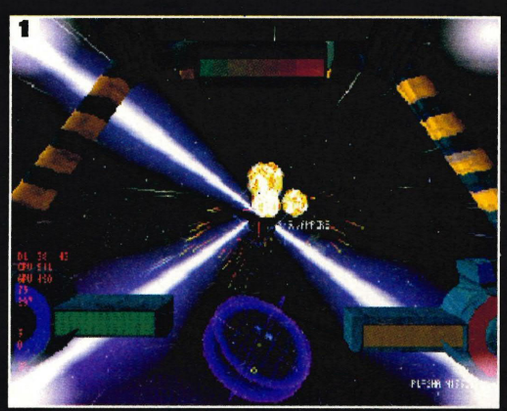
'Stylish, smart graphics and sexy lighting. The force is with this one'

Wargasm

Colony Wars: Vengeance takes over where the original game left off. Basically, in the first Colony Wars, the good guys beat seven shades of crap outta the bad guys. In this new game, you get to play a fighter in the evil army, against the good guys. Cool!

Don't worry about the plot too much though, the game's fun enough without it. If you liked the first Colony Wars, you'll cream when you know the new game is better in many ways...

plus Space combat is the dog's. There's nowt better after a hard day at the office than interstellar massacre. Colony Wars was great, and if this is better, we'll be in hog heaven.







1 Multiple laser death never looked so damn sexy. Stay on target... Stay on target... **2** Bad alien mofo scum go bye-bye. He's going home in a box **3** The onscreen action gets really heated

NEWS SHORTS

We tell you what we know

Sod all that Star Wars stuff. The future is now. Aliens visit us in the night and tell us things. They tell us how to rig the lottery to win millions and how to pull top birds. Rich and well-laid as we are, we also know about the best new games first. Those aliens know a thing or two...

All the stuff here is so hot we have to wear special suits. We know what we're on about, and now we're telling you...

Asteroids

No, wait. This ain't the crappy Asteroids from 1980 that looks like a kids' drawing. This has been brought into the 90s with a full gameplay and graphics facelift. The frantic blasting of the original game is there, but with goyjush PlayStation looks! You can expect full-on 3D graphics, massive levels and loadsa gameplay modes. If it looks as good as it's claimed, then it should be a real stunnah!



■ Asteroids: it'll stun ya. Probably

Brave Fencer

This is a right old mixed bag. Have you ever wanted a platform game, with Tomb Raider, beat 'em up and RPG elements? Sure you have, and now you can have 'em. It looks the works and should play the same. Explore massive 3D locations, get in the odd ruck, solve puzzles and dodge traps. There's something in this game for everyone and it has the potential to be bigger than a horse's dong. Let's hope for a UK release...

D.I.R.T

It's not a game about new age travellers, it's a two-wheeled pumpin' bike racer. Experience the adrenalin thrills of motocross racing without leaving the chair. Pile it round six obstacle-filled tracks and kick some mean midair stunts. With smart computer racers, split-screen two-player action and oodles of atmosphere, this could be a great off-road ride. Not sure what D.I.R.T stands for, though.



■ D.I.R.T: one for you mucky pups



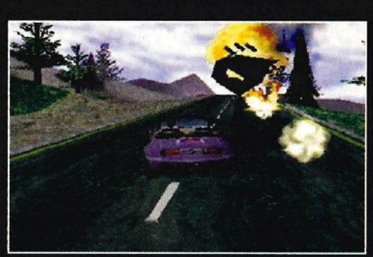
■ Lock on and fire. Simple but fun!



■ There are several views on offer

Tomorrow Never Dies

N64 owners can shut their traps about Goldeneye 'cos the PlayStation's getting a Bond game. Parts of it play like Doom, but you can do so much more. Bond can snowboard, swim, drive and fly. Levels are inspired by classic Bond films, like Thunderball and The Spy Who Loved Me.



■ Tomorrow Never Dies: be excited, very excited

With so many game styles lumped into one, it could be the ultimate in Bondage.

South Park

Omygod, they killed Kenny, the bastards! Yep, the top American cartoon is coming to the PlayStation. Follow the adventures of a bunch of foul-mouthed eight-year-olds as they get into all manner of shit and meet whacked-out characters from the show. Hopefully the game will feature Chef, Big Gay Al and all the other loonies. There ain't much about this game going around, but it'll probably get a 15 cert. Controversy-tastic.

Wingover 2

The first Wingover game was a real hummer. Don't fret, though, 'cos Wingover 2 may well be better. They've gone back to the drawing board and given the game a makeover. Gone is the crap mission structure and Wingover 2 is gearing up to be an Air Combat 2 beater. Expect better graphics, smoother gameplay and a damn site more fun. Here's hoping...



■ Wingover 2: better than the first one. Not hard

Prism Land Story

Bit of an odd one this, but it's a mad Jap game, so it's what you'd expect.

You play as a cat who likes to break down walls. Christ knows why, but it probably involves some schoolgirl with massive eyes. You have to keep hitting an energy beam that destroys bricks.

If it goes outta the screen, then that's it. Pick-ups make life easier, if you can see through the haze of weirdness.



■ PrismLand Glory: more weird Jap stuff

■ **OUT** JUNE ■ **BY** EA ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

WarGames

Putting the fun back into the death and violence of war.

Wrinkly readers might remember the film WarGames. It was about some acne-ridden, spoddy teen who hacked into the Pentagon and almost caused World War III.

Kill 'em all

WarGames is like Command and Conquer, but it's more of a shoot 'em up than a straight strategy game. The action should come thicker than week-old milk, then. Play as one of two military outfits and get out there to seize world domination. Then maybe you can get Anthea Turner off the TV. There are 30 missions to frag your way through, all linked by a ripping plot.

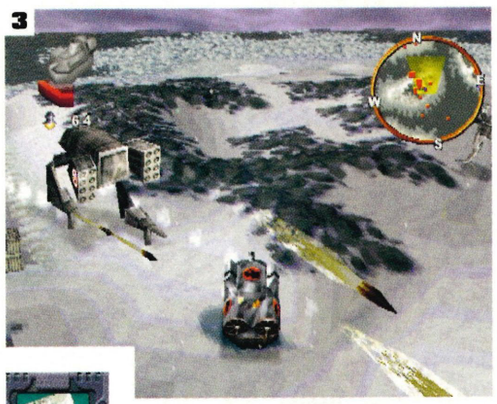
It's a blast

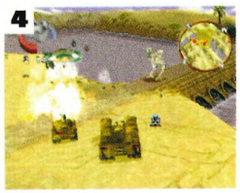
Missions take you over all manner of terrain, like snow, desert and cities. In Command and Conquer, you told your vehicles what to do and they did it. In WarGames, you can drive the vehicle and do all the shooting as well as sending them on missions. There are loads of units to command and drive and some top shooting action. The two-player mode moves like a cat with a spike up its arse. Fast, that is.

***plus** This is looking like a fine number. A mix of arcade shooter and strategy game? Can't bloody wait, pal!*





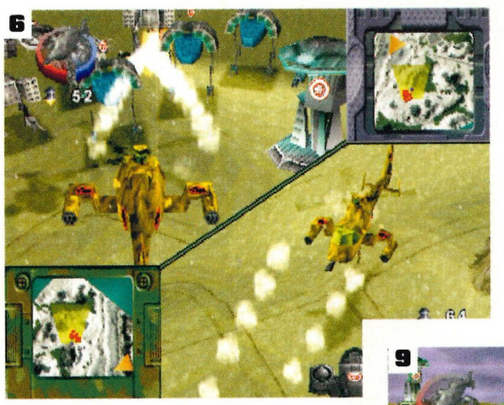


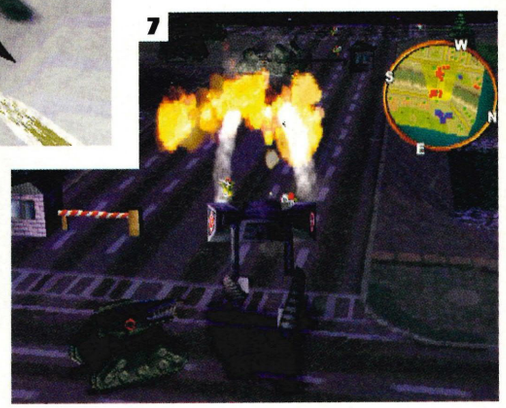






■ Sneak up on the enemy base and give 'em napalm!





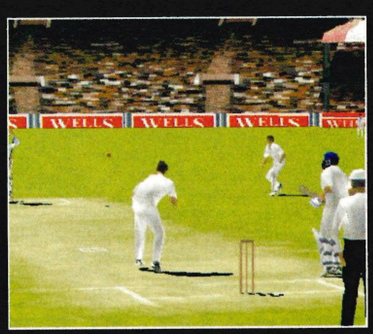




1 Kill with your mind **2** Slam the tank **3** Ice-looking game **4** Mad killing frenzy **5** Split-screen two-player hell **6** Two-player action **7** Ka-boom! **8** Missile death **9** The action really gets mad...

Brian Lara Cricket

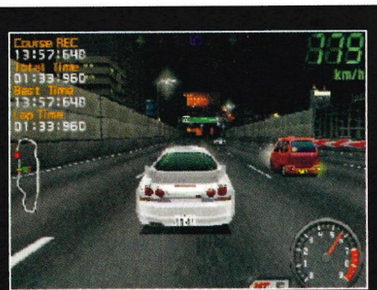
We've got shots in of what could be the best cricket game on the PlayStation. In fact, the only cricket game on the PlayStation. As you can see, it looks tops. Why watch the game on the telly when you can play something that looks just as good? If cricket's yer bag, this'll do you as you play through all manner of matches and world series tournaments.



■ Brian Lara Cricket: rub your balls

Apocalypse

You thought Apocalypse had been canned! Wrong, it's been picked up by a new developer who are starting the game from scratch. It should be a Tomb Raider style action fest set in a dark future. It's all in a 3D world and should be a really cinematic game. Did we mention Bruce Willis? Yep, the cool guy of action films is in the game. You play as the man himself. You have to sort out the screwed up future and stop the world-ending antics of the four horsemen of the apocalypse. Saving the world is a normal thing for our Bruce, so this could be tops.



■ Naniwa Wangan Battle: it shifts a bit, mate

Naniwa Wangan Battle

This is a supa-smooth racer that looks a bit like Gran Turismo. Take to the streets for some real racin' with the usual techno sounds. It looks pretty nifty and plays well. There are enough modes to keep you going and it could do well after Gran Turismo hits the shelves.

Jack Niklaus golf

Golf is hardly the most thrilling game to have, but let's give it a chance. He may be German, but he can really handle his balls well.

All the thrills of golf'll be here. Choosing the clubs, teeing off and funny chequered trousers. Details are sketchy, so golf maniac-s'll have to wait till we can get you new news.

Namco Museum Encore

More old games bunged onto a single CD. The phrase 'money for old rope' springs to mind. This is another compilation of seven 'classic' games from developers Namco. For classic, read 'cruddy, old and slow' The best game of the lot is Rolling Thunder, a James Bond-style platformer. Other games include Dragon Sabre, a dull shooter, and Sky Kid, a cutey flying game.

GOOD VIBRATIONS



WARNING: THIS WHEEL RUMBLES WITH ALL PLAYSTATION GAMES.

The most realistic racing games just got a whole lot more real. The Gamester PSX Steering Wheel is turbo charged with RUMBLE FORCE™. Experience racing action as Rumble Force™ shakes 'n' vibrates the Steering Wheel. Feel the road surfaces of **Rage Racer™** the shake of a spin out in **Gran Turismo™** even the impact of a smash in **TOCA Touring Car Championship™**. It even comes complete with foot pedals for when you need a brake. With the Gamester PSX Steering Wheel with Rumble Force™ it's not just your heart that's pounding.

GAMESTER

THE UNFAIR ADVANTAGE

Telephone: 01992 503133
Web site: www.leda.co.uk

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Thass fightin' talk

Street Fighter Ex Plus Alpha 2 set for PlayStation release







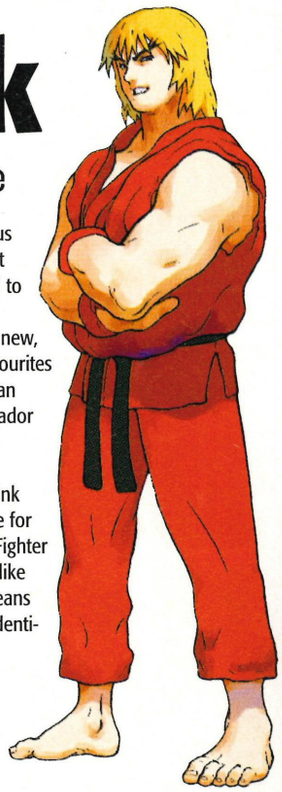
ALL SHOTS © CAPCOM. © ARIKA 1998.

The gobsmacking Street Fighter Ex Plus Alpha 2 has appeared in a few select arcades and a PlayStation version is said to be only a couple of months away.

Graphics have been tarted up, with new, more detailed backgrounds. Two old favourites are also set to return. Both green Brazilian electricity freak Blanka and Spanish matador Vega appear in 3D for the first time.

While you're checking out the awesome-looking screenshots have a think about this: Arika, who produce the game for Capcom, have slapped the latest Street Fighter epic onto an arcade board which is just like the inside of a PlayStation. What that means is that you'll be able to play an almost identical version of the arcade game on your home console. Fairly soon. Spurt!

1 Could the PlayStation version be as detailed as the arcade? 2 Check out the quality backgrounds 3 Blanka goes 3D



GAME CHANNEL

Videogames are set to get their own television station. This Autumn a channel will spend 100% of it's time bringing you loads of games info, especially on PlayStation titles.

The station will be based in France (boo), but we'll also be able to get it via satellite and cable (hurrah).

SONY SKATE TOUR

If you're a demon with a board or in-lines and wanna win loads of prizes, pay attention. PlayStation is sponsoring a UK amateur skate compo. You could grab a year-long sponsorship deal, return tickets to the US with £2,000 cash, PlayStation skateboards, and loads of other stuff.

Five regional heats will take place over the summer, with the final in London in September. For more information and entrance forms call 0181 440 0553.



■ **A strange, colourful PlayStation skate tour 98 logo. Yesterday**

Babe bounces back

Tomb Raider 3

Tomb Raider 3 is already on the cards. One giant playable level has been designed to show just how cool the sequel will be. Details are slim, but we've found out about a couple of improvements. It seems landscapes will be bigger and more visible. Lara will also be up against more creatures at the same time. Let's just hope it's less of a shoot fest like the last one and more puzzle-orientated like Tomb Raider 1.

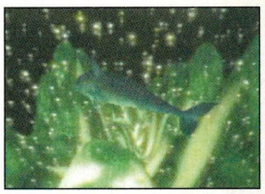


■ **Number three's a-coming**

Creamy Fluids

Music maker show

The new music-making game Fluid was unveiled to an audience of famous DJs in the Sony PlayStation tent at the Creamfields dance festival recently. Roni Size was there to have a bang with Fluid's DJing dolphin, and top jocks may be releasing remixes using game samples. It's possible you'll be able to buy memory cards with Fluid-based music by top DJs then use the game to fiddle with it yourself. Clever, huh?

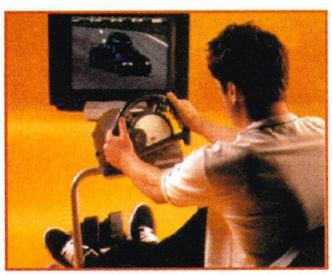


■ **Swim around and find tunes**

Use the wheel Luke

Rumble force steering

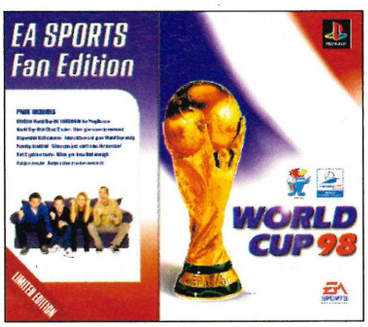
Grab a driving game, plug in a new steering wheel from LMP and feel the Rumble Force. The wheel judders and vibrates to simulate road surfaces, knocks and spins. The little blighter will work with every racer under the sun and we can't wait to try it with Gran Turismo or Colin McRae. A price hasn't been set yet, but the LMP PSX Steering Wheel with Rumble Force should be out June.



■ **That bloke's trying to steer a replay**



■ **The future of England is in your hands**



■ **World Cup 98 packs should be out about now**

Football crazy

England joypad and Tournament Kit

It's official. Everyone has gone World Cup mad. Mugs, socks, a batch of PlayStation games and now a PlayStation pad and a Tournament edition of the World Cup 98 game. The Official England Joypad, from Leda, will be white and feature the three lions badge. For £11.99 you'll get the controller, but for £19.99 you'll also get a memory card emblazoned with the shield.

A special limited edition, World Cup 98 game called the Tournament Ed pack will also be available. You'll get the game plus a camera, red and yellow cards, penalty blindfold, rubber remote to throw at the telly, and wall chart. Both the joypad and supporters kit should be on sale anytime now, but check out the compo opposite first...

That figures

Final Fantasy VII toys

Not sick of the sight of Final Fantasy VII yet? Then watch out for action figures of the main characters in toy and hobby shops. Pick up Aeris, Cloud, Tifa, Barret, Red XIII, Vincent, Sephiroth, Toad, or a Chocobo. Individually they should cost about nine quid, or there's a box set of six for about 30 nicker.

● Take home Tifa for just £8.99 or play happy families for £29.99



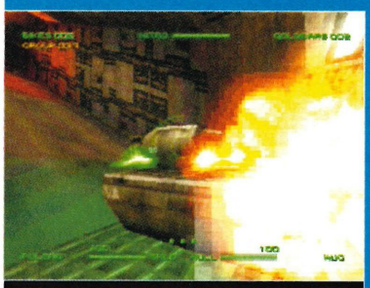
■ **Final Fantasy VII figures for sale soon**

Release Dates

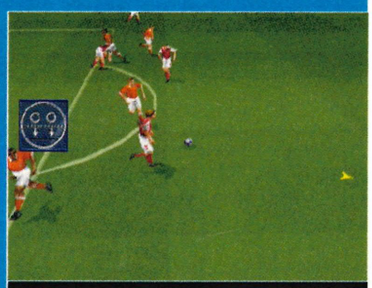
Want to know what's coming out and when? Here you are then, a complete list of release dates. But before you go rushing down to the shop only to find the game's not out, why not check first? These dates often slip...

RELEASED	REVIEWED
15 MAY	
Forsaken	90% May 98
Men in Black	
Tommi Makinen Rally	
Treasures of the Deep	
22 MAY	
World Cup 98	90% June 98
World League Soccer	93% June 98
29 MAY	
Actua Tennis	
Batman & Robin	
Command & Conquer: Platinum	91% Dec 96
Dead Ball Zone	88% June 98
Doom/Final Doom Double Pack	90%/89%
Duke Nukem: Time to Kill	
Total NBA 98	
Vigilante 8	91% June 98
5 JUNE	
Buggy	
Cardynal Syn	82% May 98
Spice World	
12 JUNE	
Alundra	91% May 98
Breath of Fire III	84% May 98
Crime Killer	
Fifth Element	
International Superstar Soccer 98	
Kula World	89% May 98
N2O	
Road Rash 3D	
Soul Blade: Platinum	91% May 97
Streetfighter Collection	87% Jan 98
Tennis 2	
Vs	82% June 98
X-Files: the Game	

RELEASED	REVIEWED
19 JUNE	
Aironauts	
Bomberman World	83% June 98
Colin McRae Rally	
Jeremy McGrath's Supercross 98	
Klonoa	
WCW Nitro	
26 JUNE	
C & C: Red Alert Retaliation	
Dead or Alive	94% June 98
Heart of Darkness	
Viper	
3 JULY	
Ghost in the Shell	90% June 98
Point Blank	92% June 98
War Games	
10 JULY	
Blasto	
Super Match Soccer	
Screamer 2	
Predator Racing	
WWF: Warzone	
17 JULY	
Brian Lara Cricket	
24 JULY	
UEFA Soccer	
7 AUGUST	
Medievil	
21 AUGUST	
NBA Jam 99	
4 SEPTEMBER	
Formula 1: Platinum	88% May 98



■ Forsaken: hot, hot, hotty...



■ World Cup 98: the game and the real thing



■ Dead or Alive: with big jiggly jubble-jubs



■ Ghost in the Shell: arcade game heaven

DATA SUPPLIED BY HMV topdogforgames

WIN

LOADS OF STUFF

We've got our hands on tons of ace gear. D'ya fancy some?

Ten lucky lucky winners can each grab one of these bundles: a copy of big and busty beat 'em up Dead or Alive, top footy game World Cup 98, a copy of the awesome driving game Vigilante 8, an official England team joypad, a copy of the Ghost In The Shell Manga video (cert 18), a t-shirt from the new Wes Craven film, Wishmaster and a Dead or Alive t-shirt and cap.

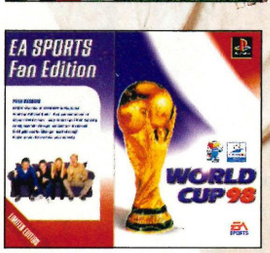
Not only that but one hand-picked winner will also pick up a Wishmaster jacket and a limited edition World Cup 98 supporters kit.



All you've got to do is answer this flippin' obvious question:

What do Americans call football?
A. Soccer
B. American Football
C. Pool







NAME:

ADDRESS:

POSTCODE:

TELEPHONE:

D.O.B:

ANSWER TICK BOX A ☐ B ☐ C ☐

SEND YOUR ENTRIES TO ACE GEAR COMPETITION. PLAYSTATION PLUS, 37-39 MILLHARBOUR, ISLE OF DOGS, LONDON. E14 9TZ

CLOSING DATE FOR ENTRIES IS 24TH JUNE. THE EDITOR'S DECISION IS FINAL.

TICK HERE IF YOU DO NOT WANT US TO KEEP YOUR NAME ON A DATABASE OF PLAYSTATION PLUS READERS ☐

Fancy £2,000? For nowt? Here's your chance...

Want some serious wonga? You got it, 'cos PlayStation plus, with star softco Eidos, is giving away nuff moolah. And 'cos there's a lotta dollar at stake, we're gonna make you work for it...



WIN £2000 HARD CASH!

How to get £2,000 part one

See that picture of four blokes in a bath? Don't get the wrong idea, this ain't a perverse four-player game. Nope, it's the ad for World League Soccer, what we think is the best footy game on the 'Station.

However, we don't reckon the ad does the game justice, so that's where you come in. We want you to mock up your own ad for the game, but it's gotta be in the same style: namely **a photo of bath-time celebrations**. There's one difference though: we don't wanna see burly blokes in your ad, **we want some hot totty**. We don't care who you get or how you do it, providing the end result is sexy, funny and, above all, legal (Like, we'll need written permission off the person you're photographing, OK? Oh, and no under-18 models).

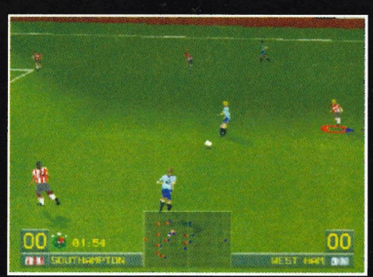
How to get £2,000 part two

So you've got a snap of your girlfriend/wife/mate in the bath then whaddaya do? Send it to us. We'll enjoy drooling over the shots and if we reckon yours is the best, you get £2,000. So get snapping, fill in the coupon below and send your entries to World League Soccer compo, **PlayStation Plus**, 37-39 Millharbour, Isle of Dogs, London E14 9TZ by July 27th.



■ 'I've just won two grand in that PlayStation Plus competition.' 'What you gonna spend it on?' 'I dunno. Beer I s'pose.'

■ No! That's wrong! We wanna see your best birds in the bath...









WORLD LEAGUE SOCCER COMPO ENTRY FORM

NAME:

ADDRESS:

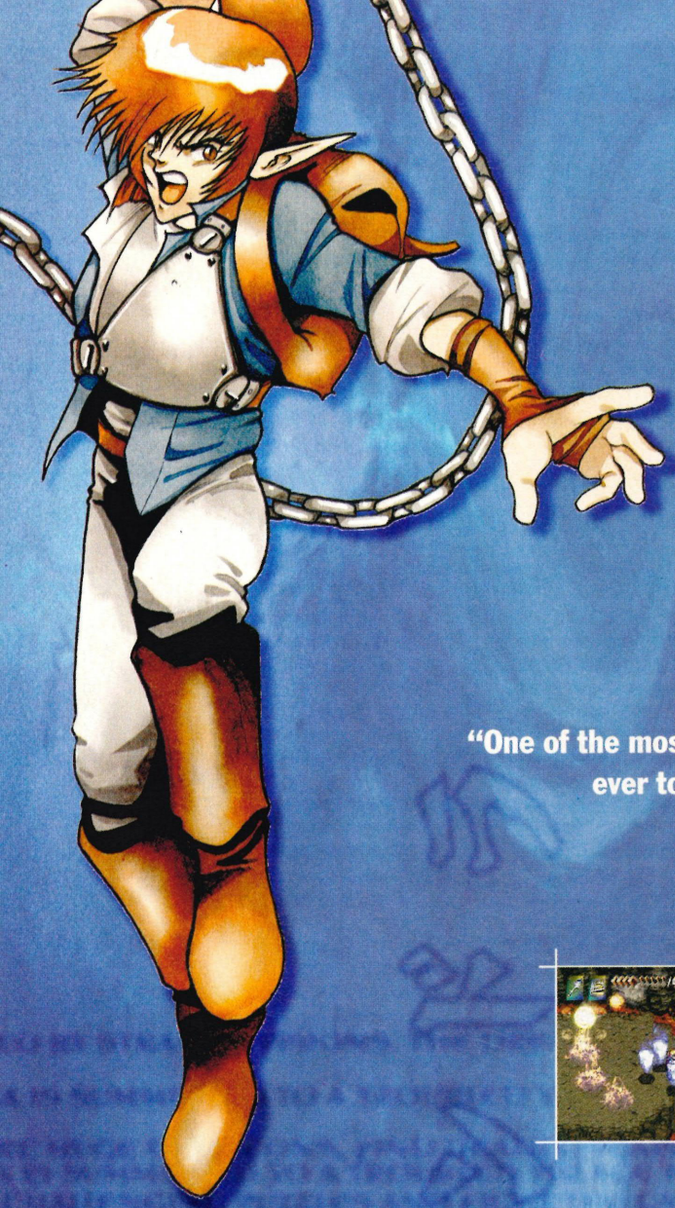
POSTCODE:

D.O.B:

TELEPHONE:

CLOSING DATE FOR ENTRIES IS 27TH JULY. THE EDITOR'S DECISION IS FINAL. WE WILL REQUIRE WRITTEN PERMISSION FROM THE PERSON IN THE PHOTOGRAPH TO USE THEM IN PRINT – RELEASE FORMS WILL BE SENT OUT AT A LATER DATE. PHOTOGRAPHS CANNOT BE RETURNED.

TICK HERE IF YOU DO NOT WANT US TO KEEP YOUR NAME ON A DATABASE OF PLAYSTATION PLUS READERS ☐



The Adventures of Alundra

アランドラ

"Get the beers in, dump the girlfriend.
You don't need a new life when you've got Alundra"

91% winner

Playstation Plus

"One of the most enjoyable and addictive games ever to grace the Playstation"

9/10 Official UK PlayStation Magazine





PSYGNOSIS

PlayStation

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PlayStation Plus

"World Cup Game Special"

GET IN THERE!

EVERY FOOTY GAME PUT THROUGH ITS PACES IN THE ULTIMATE 'STATION WORLD CUP!

PLAY OFF!

Featuring

World League Soccer, World Cup 98, Actua Soccer 2, Three Lions, ISS Pro, Power Soccer 2, FIFA: Road to World Cup 98, Olympic Soccer and loads more!



The Players

There are stacks of footy games around but sorting the toss from the boss ain't too easy. We show you every single soccer sim kicking it on the 'Station, how they shape up and their chances of winning the football game World Cup...



All Star Soccer



Odds: 250/1

With a name like that it should be favourite for winning the Cup, but the only thing this turkey's going home with is a red card.

Actua Soccer



Odds: 100/1

This 'un's so old it'll probably be taken off limping in the first half, but up till then it shows some promise.

Soccer 97



Odds: 15/1

More a B-team than a World Cup-winning international squad, but it still has its moments of glory.

4-4-2



Winning odds: 300/1

More Sunday league losers than World Cup winners. Should be renamed 666 'cos this game's hell to play.

FIFA: RTWC 98

Odds: 15/1

Like the proper Columbia football squad, FIFA: RTWC is strong upfront but the keeper and defence ain't too hot.

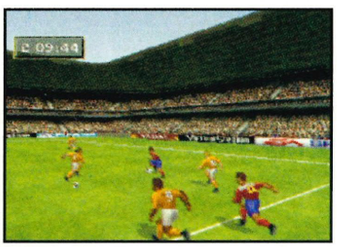
FIFA 97



Odds: 150/1

Not half as good as England's B-team, let alone up there with Brazil and Germany. Looks nice though...

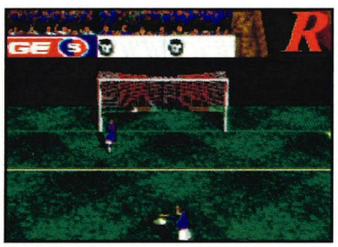
FIFA 96



Odds: 150/1

The oldest player in the finals and it shows. This boneshaker's gonna be lucky to score. Even from a penalty.

Striker 96



Odds: 150/1

Like Morocco, there ain't much chance of this one winning the Cup, but there's one helluva pay-off if it goes all the way.

Twenty three sides, but only one can rule. Who's gonna win the World Cup?

Actua Soccer: Club Edition



Odds: 100/1

Name says it all, really. Should stick to the Premier League 'cos it ain't good enough for the International scene.

OnSide Soccer



Odds: 100/1

Diabolical out on the pitch but the manager's a demon. No amount of sideline shouting's gonna win it the Cup though.

Power Soccer 2



Odds: 25/1

Cruddy keeper but a strong attacking force. Get the ball forward and the strikers will knock it in the net.

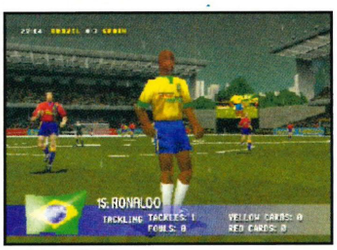
Three Lions



Odds: 20/1

Like the Ireland 94 squad, we desperately wanted this to go all the way but shit, it ain't even gonna make it past the quarter-finals.

Actua Soccer 2



Odds: 5/1

One of the most exciting challengers for the Cup, combining speed with flair and skill guaranteed to keep the goals a-comin'.

ISS Deluxe



Odds: 150/1

This game's older than the England 66 line-up. Dead slow, relying on basics rather than skill and flair.

Adidas Power Soccer



Odds: 100/1

Great sponsor, but this team's not up to International standards, not even for its Platinum price.

The old 'uns can't stand up against the new contenders...

World League Soccer



Odds: 3/5 (favourite)

Pelé upfront, Germany's strategic genius and Seaman in goal. Our money's on this.

Olympic Soccer



Odds: 7/1

Uglier than Peter Beardsley but has flashes of football flair which keep this goal-scorin' genius in with a chance.

Super Football Champ



Odds: 200/1

Godawful Sunday Leaguer which shouldn't even have a ticket for the World Cup, let alone play in it.

Adidas Soccer Int. 97



Odds: 50/1

Fielding pretty much the same line-up as the first Power Soccer: pretty strong in attack, but dead average overall.

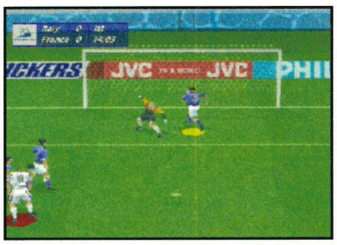
ISS Pro



Odds of winning: 6/1

Still knocking 'em in like a good 'un, but not quite up there alongside some of the more recent world beaters. A bit like France, really.

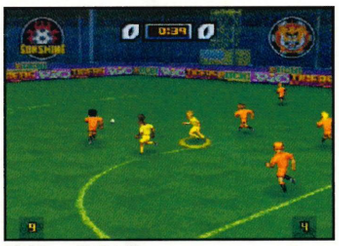
World Cup 98



Odds: 3/1

A strong team tasty both on the field and on the managerial side. It's even got World Cup mascot Footix in the starting line-up...

Kick Off 97



Odds: 150/1

Let's face it, this stinker's got no chance of getting past the play-offs. Hell, it probably won't even make it onto the plane...

Kick Off World



Odds: 150/1

Decrepit bunch of oldsters who probably played in the 1928 World Cup. And they weren't any good even then...

THE PLAY-OFFS

You know who's in the running, right? But which sides are gonna make it through to the finals? There are 23 teams battling for the Cup, but only eight can go through to the quarter finals.

FIRST ROUND

This is where the Bulgarias are sorted out from your Brazils. **OnSide Soccer**, despite the managerial side of the game, just isn't fun to play and gets knocked out straightaway. **ISS Deluxe** is too damn old to keep up with the newer soccer stars. Likewise, **Kick Off 97** and **Striker 96** are slow, ugly and unplayable. **All Star Soccer's** 'witty' commentary is fun but only for the first 45 minutes, by which time you'll be looking for footy thrills elsewhere. You won't find 'em with **Super Football Champ** though, 'cos it plays as bad as it looks. As for **4-4-2**, this no-hoper lacks good graphics, solid gameplay... It's so dire it would've been better if the CD was left blank. You're all relegated!



1 ISS Deluxe: if only it we're younger... 2 Super Football Champ: utter shite 3 4-4-2 is the worst game ever. Leave it at that...

SECOND ROUND

The competition cranks up a gear, with only the best going through to the next round. Both **FIFAs 96 and 97** are showing their age and lack of finesse, so are sent off for an early bath. **Actua Soccer's** awkward controls means it doesn't have a chance against the more skilful footy games, and its basic gameplay just doesn't match the flair of other competitors. **Kick Off World**, well it's exactly like the footy games of five years ago, so is automatically knocked out for being so unoriginal. Bastard. **Soccer 97** plays pretty well but is just too damn ugly to go through, while the dated player rosters of **Adidas Power International 97** and **Actua Soccer: Club Edition** mean they aren't good enough to go through, even though they're OK to play. That's it, onto the quarters...

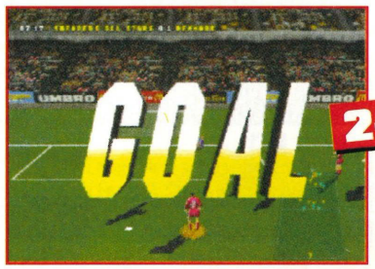


1 FIFA 96 doesn't have a chance against the newer footy games 2 Kick Off World: out this month, looks five years old. Out! 3 Soccer 97: goodbye

QUARTER FINALS

Actua Soccer 2 Vs Olympic Soccer

Actua Soccer 2 takes an early lead, using the sheer speed of its gameplay to get one over its rival. Olympic pulls one back, relying on good, solid gameplay to go all the way. But it's the outright quality of Actua 2, along with the great graphics, which gives it another goal, making the final score 2-1.



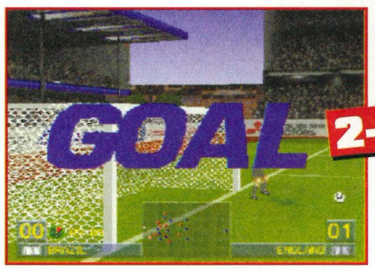
■ Actua Soccer 2: blindin' speed gives it the edge



■ Olympic Soccer: solid gameplay but looks naff

World League Soccer Vs Power Soccer 2

It's a battle between brawn and ball control. Power Soccer 2 favours brute force, hoofing the ball right at the keeper in the hope it'll cross the line. It doesn't work though, and World League counters with some of the most fluid footy your 'Station has ever seen, taking an early lead. It's not long before WLS scores another as well, thanks to spot-on gameplay and stacks of well cool moves. Get in there!



■ World League Soccer: fast, fluid, fantastic



■ Power Soccer 2: basic gameplay ain't good

ISS Pro Vs FIFA: RTWC 98

ISS looks the business so it's 1-0 straight off, just because FIFA is so goddam jerky. RTWC is much faster though, plus there's a lot more plays to master, which brings the score level. However, FIFA's keepers are well dodgy, so it's no surprise ISS Pro knocks in the winning goal thanks to its solid skills.



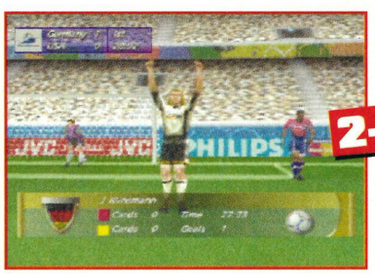
■ ISS Pro: looks tasty, plays great too



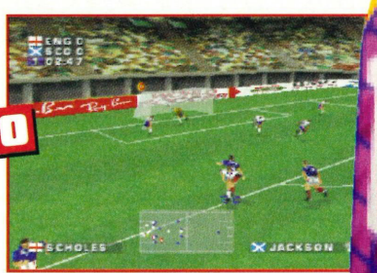
■ FIFA: RTWC: tossy keepers equal bad mistakes

World Cup 98 Vs Three Lions

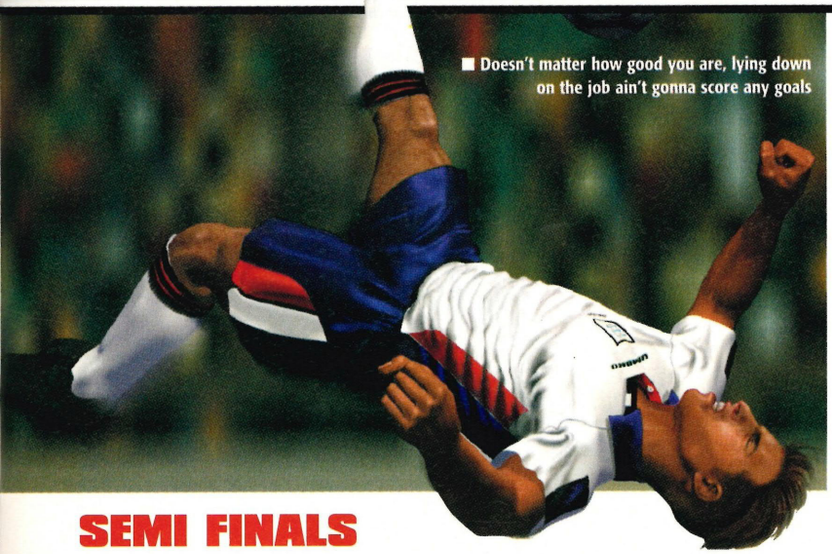
Three Lions' England line-up never finds its feet against the official World Cup game and is outclassed right from the opening whistle. Its crap targeting system means it can never get a decent shot at goal, the shots saved by the keeper or flying wide even when it's up close. The chugging gameplay also allows the much faster, more sophisticated World Cup 98 to run rings around it. It's a goddam whitewash.



■ World Cup 98: great tactics, good moves



■ Three Lions: arse targeting system



■ Doesn't matter how good you are, lying down on the job ain't gonna score any goals

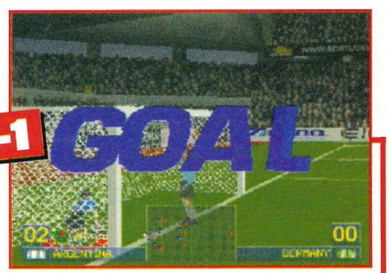
SEMI FINALS

Actua Soccer 2 Vs World League Soccer

It's a close-run thing, with both teams matching the pace and skill of one another. However, some of Actua's dodgy camera angles mean it's sometimes difficult to control the players, leaving a gap for World League Soccer to sneak past. Again, WLS uses its massive amount of moves to dazzle its rival, finishing off with a classy cross and connecting volley. Goal!



■ Actua Soccer 2: dead fast but lacks real skill



■ WLS: really quick and full of flair

ISS Pro Vs World Cup 98

Again ISS Pro attacks using the same old strategy, relying on its ever-solid gameplay to knock one in the net. Again it works! World Cup 98's got some tricks up its sleeves though, using the simple but effective tactical options to outwit the opposition and draw level. The decider comes when ISS Pro tries to match World Cup 98 for speed but fails miserably.



■ ISS: gameplay's good, but not that good



■ World Cup 98: is there no stopping this baby?

There's more

You know what's best at the moment, but there are loads more footy games warming up on the sidelines.

Viva Football looks well promising and boasts modern-day teams as well as classic World Cup sides. **Libero Grande** is an arcade-style footy thang, while **Sensible Soccer 2000** is a more traditional soccer sim. It looks good though, although **Super Match Soccer** doesn't. The last time we saw SMS it was slow and unplayable, but look out for the full lowdown next month. Oh, and there's **FIFA 99**. Whoopee...



1 Viva Football 2 Libero Grande 3 Sensible Soccer 2000

FINAL

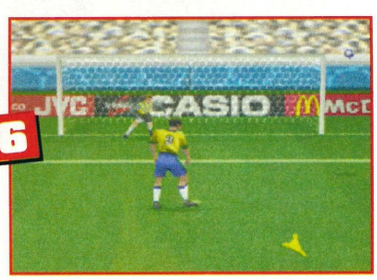
World League Soccer Vs World Cup 98

This is it! Both games are fast, but only one is the official World Cup licence, so World Cup 98 draws first blood. 1-0! WLS isn't far behind though, drawing on its extra bit of speed and dynamite plays to draw level.

After 90 minutes of scintillating play the teams are inseparable so it goes to extra time. By the end of the extra period, neither team has managed to take the lead, so it's down to penalties! Again, it's close, but World Cup 98 trails when a shot flies wide because of its jerky graphics, leaving WLS to slot in the last using its awesome gameplay to guide it home. Gooaaal!



■ WLS: close, but this 'un knocks in the winner!



■ World Cup 98: almost as good, but...

And the winner is...

World League Soccer is the best footy game on the 'Station. It looks the biz, is the most satisfying to play and if you learn how to use the bucketloads of moves properly it's dead rewarding. So don't get taken out on the footy game field, put your money on the best and score with WLS.



■ World League Soccer: it's the best 'Station soccer game right?





FUNKY SHIT

Weird Jap stuff (again)



Bushido Blade calendar

◀ Live by the sword, die by the sword, preferably next Wednesday

Tekken pencil

◀ Wassa matter, no lead in yer pencil? Get tough with this Tekken scrawler

Men's Pockys

◀ Part pretzel, part chocolate, totally weird

UFO noodle snacks

▲ Aliens visited Earth and left behind this tasty snack. Perhaps

Dead or Alive punchbag

◀ Smack your bitch up with these blow up honeys

Tekken 3 soap

Waddaya mean you don't like Tekken? Wash your gob with this, y'blasphemer!



Super Stupid

What A Hell's Going On? Cool cover, quality title, crap music

Biohazard vial

Hold the World to ransom with this jar of zombie juice

Tekken 3 cards

The only game of snap you'll get with these is bones being bust. Ouch!

Go by Train controller

Looks like a sex aid. Insert ball-ended stick, using right-hand lever to control vibration. Or use it to drive your trains. Yawn

Biohazard tea

Joy juice perfect for relaxing after a hard day's slaughtering

Sports drink

Tastes of players' piss





Bomberman keyring

His balls shoot over five feet. No wonder he's grimacing...



Angel Relief

Hey, even angels need hand relief. Not sure about the creamy topping though...

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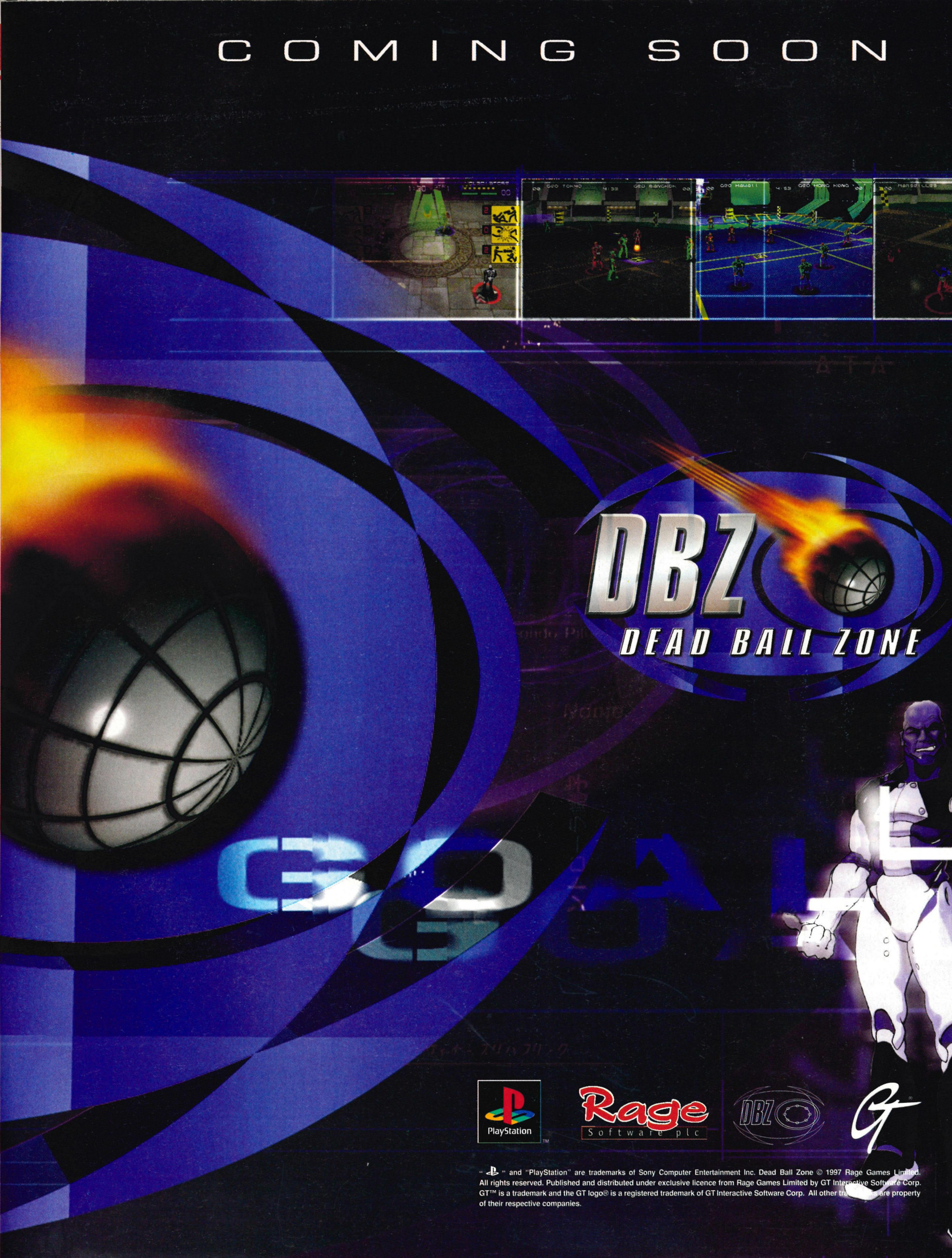
LET THE GAMES BEGIN

DBZ

DEAD BALL ZONE



COMING SOON



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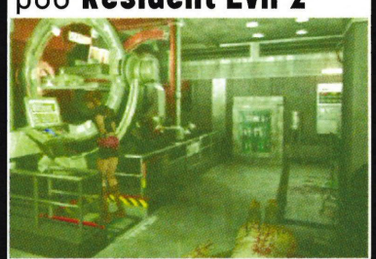
Instant Expert

TIPS, CHEATS AND ADVICE FOR OVER 60 PLAYSTATION GAMES

When the police burst in they found a scene straight from a butcher's shop. Games ripped open and gutted, their cheats and secrets exposed and glistening in the blue neon light...

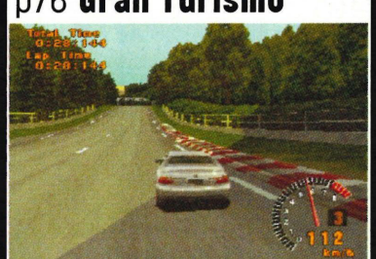
Torn apart this month...

p60 **Resident Evil 2**



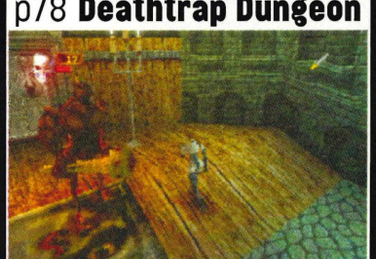
■ The gore-meister gets torn apart in one blood-streaked wave of our walkthrough wand

p76 **Gran Turismo**



■ Handy hints and tasty tips so you can hammer yer mates and become irresistible to women

p78 **Deathtrap Dungeon**



■ Part two of our massive guide to the labyrinthine horrors of the dungeon

plus

p87 **Your Q&As**
p88 **Crash Bandicoot 2**
p89 **Formula 1 97**
p90 **Gex 3D**
p91 **Final Fantasy VI**

Resident Evil 2

PRICE	£44.99
COMPANY	VIRGIN
REVIEWED	APRIL 98
SCORE	95%
VERDICT	RES EVIL 2 IS THE BOLLOCKS

Shafted by Resident Evil 2? Don't. Here's the ultimate guide: Leon and Claire's A and B scenarios – complete with maps on pages 65-67 – all the secret weapons and hidden characters. All you need is here...

LEON: SCENARIO A

MEAN STREETS



Make your way carefully past the zombie hordes, down the alley and into the gun shop. Enjoy the fine acting. When it's over, search the shop and locate two boxes of bullets. Zombies pile through the window and make a meal of the gun shop owner. If you kill all the zombies, you can get the shotgun from his body. (Claire gets the bowgun.) If you're a filthy coward, you can just flee via the back door.

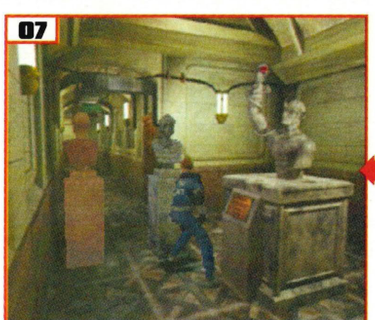


In the alley behind the shop, head along and past the fence separating you from a bunch of zombies. Carry on until you reach the dead end of the shop owner's van. You'll find more bullets there. At this point, the zombies behind the fence will break through. You'll have to kill them as the alley is too narrow to dodge them. Head through the now-open fence and through the door at the end of the basketball court.



Carry on through the alley, over an overpass, climbing over a box at the bottom of the overpass stairs. There are bullets in a bin by the box. Run to the open street area, dodging zombies. Enter the wrecked bus. Get the bullets from the seat. There will be two zombies to deal with. Leave the bus by the door opposite the driver. From here, it's only a short run to the police station, through the park, dodging zombies all the way. There's a green herb in a plant pot outside the police station.

RACCOON CITY POLICE STATION



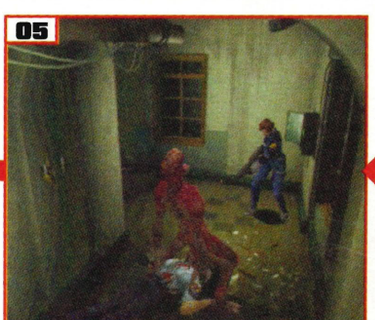
You have to push the smaller statues so they both face toward the big statue and cover the floor panels. The red jewel will be yours. Go through the door to the right of the statue and go down the hallway, taking out two cop zombies on your way. Enter the first door on the left, the STARS office. On Chris's desk is his diary and the unicorn medal. Get the first aid spray from the wall. In the locker is a shotgun for Leon and a launcher for Claire. (Outside the office, Claire will meet Sherry.)



To your right is the operation report file. (When playing as Claire, you don't do this bit yet. Skip to the start of box 7.)

Go into the small room by the blackboard and use your lighter on the fireplace. Doing this will reveal the first red gem.

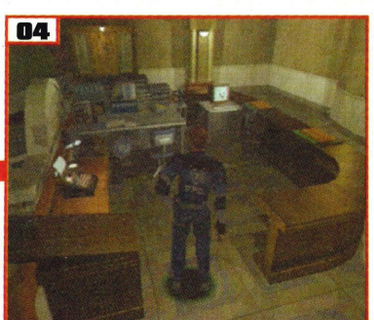
Also in the room are bullets hidden in the right corner. Get them, head out of the room and carry along the hallway till you reach the stairs. Kill the zombies and climb the stairs. Now go along to where the statues are.



In the hallway is a dead cop. Examine him to find some bullets. Further down the hall is a pool of blood on the floor.

If you picked up the shotgun from the gun store earlier, equip it now. Approach the pool of blood and kill the licker that suddenly drops down. Aim low and fill it with lead.

Pick up the green herbs to heal yourself now if you're feeling a bit low, or as needed later in the game. Now head to the briefing room, room 6.

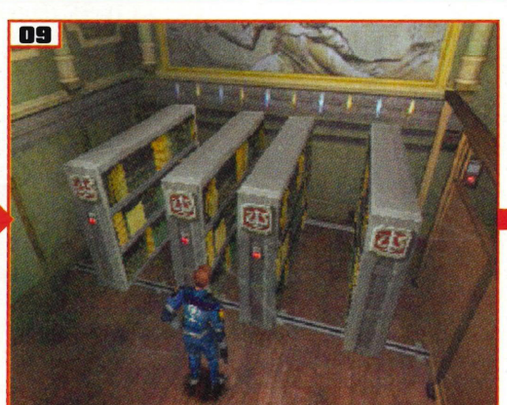


In the main hall, get the bullets and ribbon from the reception desk. Go through the unlocked door in the hall and speak to the wounded officer. He gives you a key card, which you can use on the computer at reception. It unlocks the other doors in the main hall. Go through the double doors to room 2 and you'll find a police memo. (In this room, Claire can use the lockpicks to get a first aid spray from the desk.) Head through the door next to the window, behind the wooden partitions.

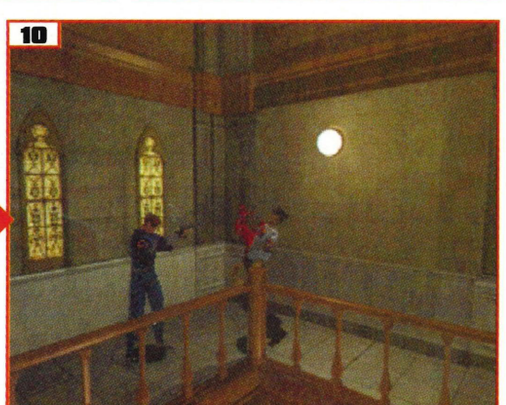


Take the unicorn medal to the fountain in the main hallway, room 1. On your way, stay clear of the boarded windows...

Use the medal on the fountain, releasing the spade key. Head to room 4. Go inside and explore till you find the patrol report and ink ribbons. Push the small steps along to the tall cabinet, climb them and get the crank from the top. Exit the room and head back to the second floor, by the statues.



Head past the statues and through the door. Go to the library, room 15. (Claire can unlock the desk outside for ammo.) Then climb the stairs and along the walkway. The floor will give way, dropping you to a small room. Examine the picture on the wall and press the button. The bookcases have red buttons, which move them when pressed. Move the middle two bookcases to the right once. Go to the small room for the bishop plug. (Claire gets the serpent stone.)



Exit the library via the double doors and make your way to room 16. Activate the ladder on the banister so you can climb up here from the main hall, saving time in later trips. There are zombies on the walkway, but they're easy to dodge.

In the room, search around till you find secretary's diary A and a key for the desk drawer in room 2, first floor. Exit via the opposite door. Go to area 21, stairs outside the building.

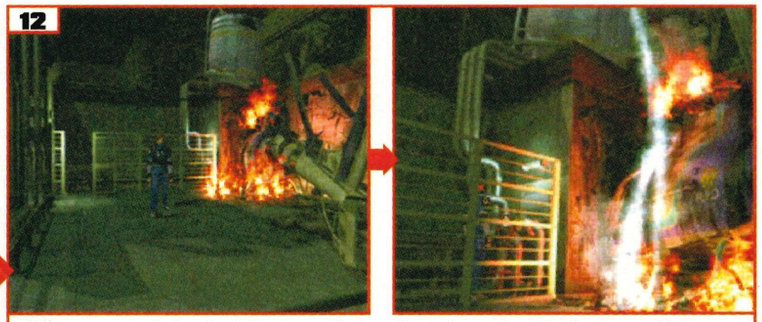
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Instant Expert: Resident Evil 2 gutted!

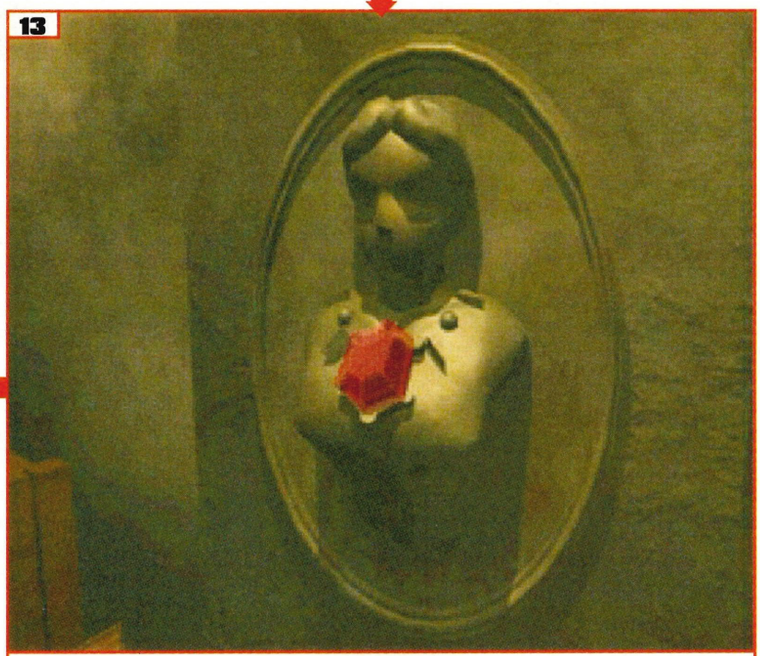


Go down the steps and enter the door. Examine the corpse there for bullets. In the hallway, enter the open doorway on the right. There are zombies here, so kill 'em or dodge 'em.

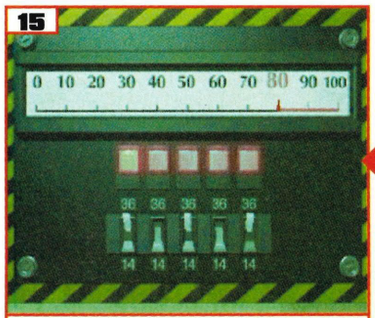
In this room, enter the small room to the left. Inside you'll find herbs behind the desk and a safe. To open the safe, use the combination 2236. Inside is ammo and the station map. Search the main room for ink ribbons. Exit via the double doors at the far end of the room.



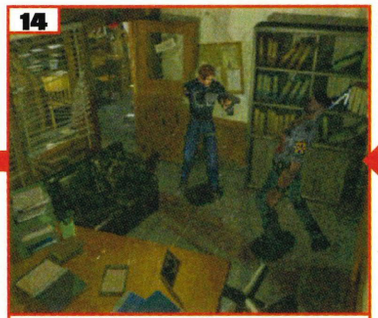
Make your way to the burning helicopter outside the police station, room 18. On the way, you'll have to fight a load of crows. Head down the stairs and enter the door around the corner, taking you into a power room. Here you'll find a save point, bullets and a valve handle. Make sure you have the handle and return to the burning 'copter. Nip behind the open fence by the door and use the handle on the water pressure valve. The tank will rupture, extinguishing the fire. Examine the 'copter for bullets.



Now make for the area of the house where the 'copter's smashed through the wall, marked 19 on the map. With the flames out, you can get past it and enter the door on the right. In the room is the diamond key and two stone busts protruding from the wall. Place a red jewel in each of the two busts, revealing the king plug. (Claire receives a stone here.) Also in the room are some hidden shells. Now use the diamond key to enter the evidence room, room 5.



Inside is the rook plug and cord. (Claire gets the eagle stone.) Watch the window... Head to the basement, through the door marked 13 on the map. Get the herbs and use the cord on the power box. Head downstairs, but check shelves for shells. Kill the three dogs at the bottom of the stairs. Take the first right door. Inside, pick up green herbs and the map. Head for the power control panel, and use the lever sequence up, down, up, down, up, like in the screenshot.



Kill the zombies in here, then search for the film which you develop in room 7, and shotgun shells. (Claire also gets the explosive in this room.).Exit through the other door to the office with the wounded officer. Kill him. On the desk in the small room is the heart key. (Claire gets the detonator from the desk. Combine it with the explosive.) If you search the main room you'll find bullets in the locker and a memo to Leon on the desk. Now head to room 9.

THE SEWER



Now go to room 22, the car park. You'll meet Ada. Push the van away from the door. Follow Ada to the cell and watch the cutscene. Examine the shelf on the right for the manhole cover opener.

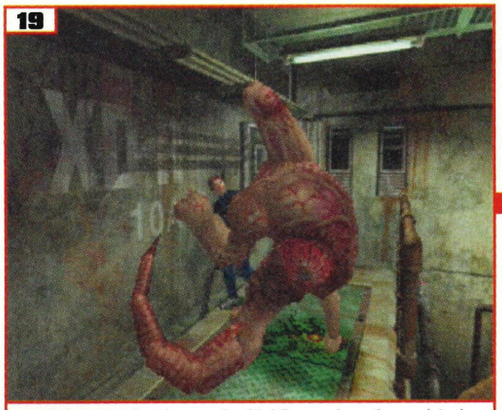
Go to room 23, where the manhole is. Kill the dogs and get the herbs in one of the kennels. Open the manhole and head down into the sewers. Carry on through and dodge the spiders. You'll leave the sewer corridor after a few screens. Head for the vent in the wall.



Now you get to play as Ada. Take the first right and head for the left hand door. You'll have two dogs to kill. Take the sewer map on the wall. Go into a room with a pit in it. Hop down into the pit, left of the control panel, and push the boxes into a line, making a bridge over the pit. Climb back up to the panel and use it. Walk across the boxes and get the club key. Now go through the other door in the area with the dogs in. Take the lift down and find the shells. Then go back to the vent in the wall, where you first took over as Ada.



As Leon again, head to room 11. On the way you'll have to deal with two lickers. Inside the room you'll find the magnum, watchman's diary and ammo. Now head to room 10. Ignite the furnace on the far side of the room and turn the taps in the order 12, 13, 11. This will cause the cogwheel to fall from the painting on the wall. Grab it and search the room for another film and a first aid spray, by the desk. Head to the third floor, via the walkway in the library, room 15.



Enter the only other door on the third floor and use the crank in the square hole in the wall.

Climb the stairs and use the cogwheel on the gears. Press the button to open a hidden door. Behind it is the knight plug. (Claire gets the blue stone piece.) Go down the shaft of the hidden door.

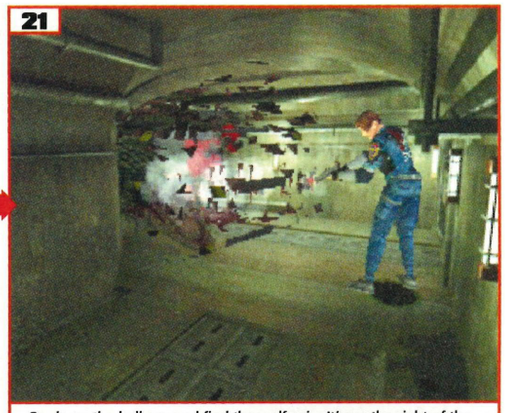
In the room you land in, head for the jails and watch the gory cutscene. Yer-uck!

Head to room 25 and fight the William-Tyrant. Use the handgun on the small parasites and the shotgun on the tyrant.



With the Tyrant dead, go to the door and use the four chess piece keys to open it. Make your way through the sewers to a big room and get the ink ribbons, sewer manager file, bullets and a first aid spray. Use the lift in the corner to exit.

After a cutscene, you'll become Ada again. Follow the scientist, taking the map on the wall. Follow the scientist up the ladder and into the vent shaft, running past the insects. When you catch up with the scientist, there'll be another cutscene. Now head down the ladder, just outside of the room, and you'll become Leon again.



Go down the hallway and find the wolf coin. It's on the right of the sewer, in an alcove with a corpse in. Now go to room 28, dodging all the spiders. Use the valve handle on the lift lowering mechanism. Once across use the handle again to raise the lift for a later crossing. There are herbs, shells and a save point here.

Head down the corridor till the alligator attacks. As it comes up the corridor, activate the cylinder on the left wall. It'll fall off and the gator will grab it in his mouth. When it does, shoot it, exploding the cylinder and killing it.



Go down the walkway to the zombies. Paste 'em and head left, searching the body for shotgun parts. (Claire gets the spark gun here.) Follow the passage back, through a door and climb the ladder. In the room you'll find ink ribbons, ammo and a spray. Exit via the door. Search the big room for bullets and a map. Go into the tractor housing. Inside you'll find ammo and a key. Use the key on the panel in front of the tractor and press the button. The tyrant attacks, so use your best weapon and keep moving.



Head along the bridge and go to the right side of the tram.

Turn on the power switch on the control panel, activating the tram. Enter it. The bastard Tyrant returns and shoves his arms through the ceiling. Don't waste precious bullets shooting the arms, just let Ada do it for you! (The Tyrant doesn't attack here in Claire's A scenario.)

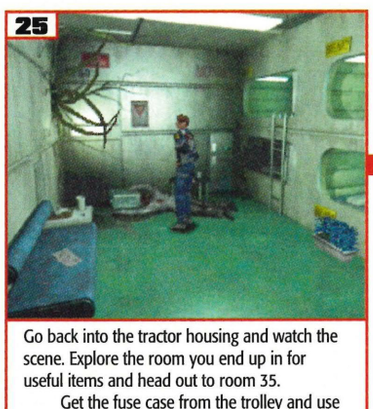
When the carriage comes to a halt, exit and head left. Use the lighter on the flare gun to find the weapon box key. Grab it and exit.



Head through the door the gator came through. Search the rubbish for ribbons. Talk to Ada and you'll enter a service room. (Claire meets Sherry and gets the first silver coin.) Get the eagle coin and sewer manager's diary located in a small room up the ramps. Head right and use the valve handle on the machine by the massive fan and climb past the fan and through the airshaft.

Head to area 27. Use both eagle and wolf coins on the panel on the right of the waterfall. Enter the door you can now reach.

THE LAB

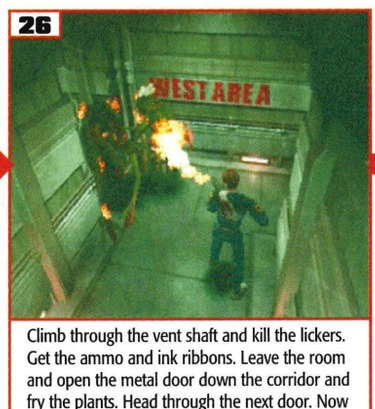


Go back into the tractor housing and watch the scene. Explore the room you end up in for useful items and head out to room 35.

Get the fuse case from the trolley and use it at the machine opposite.

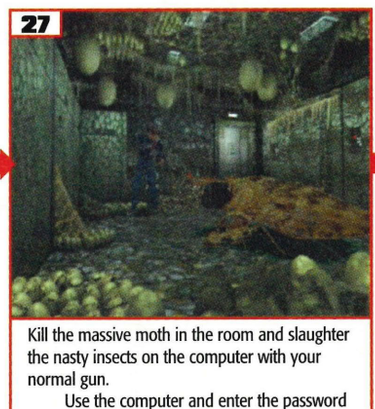
Take the fuse to area 30 and use it on the power box there. Head to room 32. Get the memos. Go to the computer and turn on the anti-BOW sprinklers.

In the locker is a flamethrower. (Claire gets launcher rounds here.) Use your ever-trusty lighter on the oil on the floor by the plant vines.



Climb through the vent shaft and kill the lickers. Get the ammo and ink ribbons. Leave the room and open the metal door down the corridor and fry the plants. Head through the next door. Now go down the ladder, getting the herbs. Kill three lickers and head to room 38. Search beneath the monitors for the map. Go to room 37 and use the weapon box key on the locker to get the magnum parts. (Claire gets ammo.)

Also, get the first aid spray from the small table. Enter the lab and kill the zombies, getting the red lab card from a desk. Head for room 36.

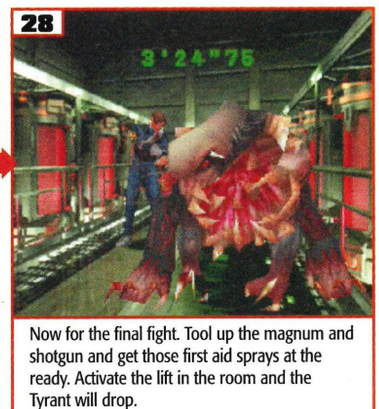


Kill the massive moth in the room and slaughter the nasty insects on the computer with your normal gun.

Use the computer and enter the password 'GUEST'. Head to room 34, killing the lickers on the way there. Enter and kill the zombies and turn on the light switch.

Get the first aid spray, magnum rounds the MO disk in the room. As you exit, you'll run into Annette, receiving the G-virus.

Head down to area 39 and use the MO disk on the terminal by the big door. Head on in.



Now for the final fight. Tool up the magnum and shotgun and get those first aid sprays at the ready. Activate the lift in the room and the Tyrant will drop.

Run round the area and shoot the Tyrant from a safe distance, it has a long reach. After enough shots, it'll turn into a bastard hard dog thing. It leaps on you from above, so watch the tops of the cabinets. Run around like a maniac and keep shooting low.

With the Tyrant dead, head into the lift and enjoy the end sequence. Now for the B scenario!

CLAIRE: SCENARIO A

DON'T SWEAT IT

You may have noticed Claire's A walkthrough is shorter than Leon's. Seeing as Leon's A scenario is the same as Claire's in most places, all you have to do is follow Leon's scenario till this guide tells you to follow it here instead where Claire's scenario differs. Right?

01



First off, follow Leon's guide to the end of box 9. After getting the stone in the library go to room 16. In room 16, search for the lighter, secretary's diary and ink ribbons.

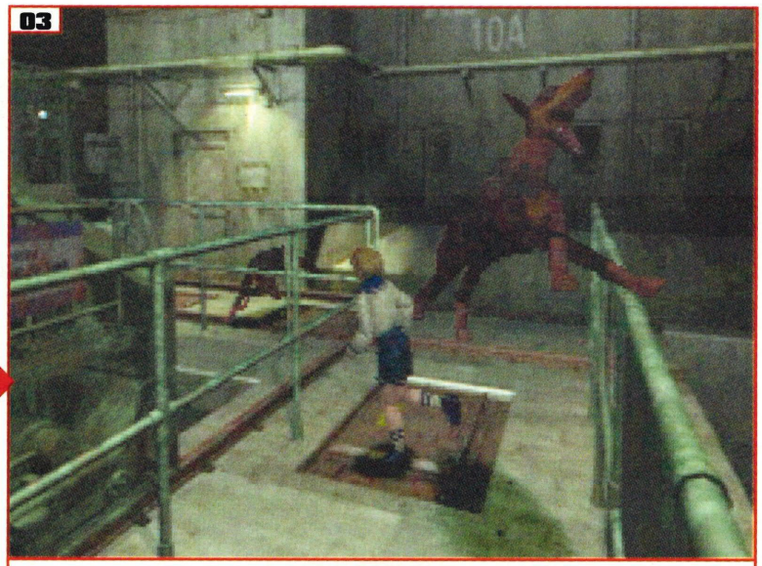
Go back to room 6 and enter the small room by the blackboard. Use the lighter to burn the painting, giving you the second red jewel. Get the bullets in the right corner of the room. Now go to area 21 and follow Leon's guide from the start of box 11, following it to the start of box 15, just after you get the eagle stone.

02



After you get the eagle stone, go to room 19 and combine the detonator and explosive. Blow open the door and go through. Go through the other door and you'll meet Sherry. Go back to the office and get the key from the desk. Head to room 13 and go through the door. Use the cord on the box on the wall. Head down the stairs and kill the dogs. Take the first right, and enter the power room. Inside, get the herbs and basement map. Go to the reserve control panel and enter the sequence up, down, up, down, up,

03



Now exit, head left and go through the dirty door at the end of the corridor, down a left-hand corner. Go down the manhole, killing the dogs, and enter the storage door. Exit the room and you'll run into Sherry. After a cutscene you'll take over control of her. Head to the lift and go up. There are dogs patrolling, so you'll need to be fast on your feet.

04



Go left and head straight for the door. Inside, take the sewer map on the wall and go to the room with the pit in. Hop into the pit and push the boxes against the back wall to form a bridge across the gap. Use the panel by the pit.

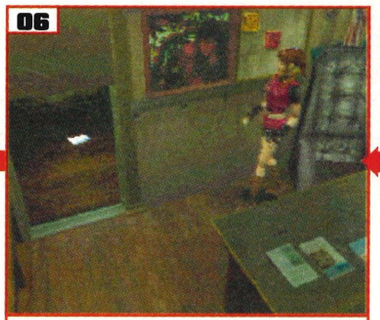
Cross the bridge and get the club key. Enter the other door in the area and go down the lift, searching for grenade rounds. Go back to the main lift, and regain control of Claire.

05



Go to room 24, killing the lickers there. Get the red key card from a cabinet. Kill the corpses that re-animate. Leave and head down the hallway to the weapon storage room. Inside, find the bullets, equipment bag and submachine gun. Now head back to room 11 and follow Leon's guide from the start of box 18, following it to the middle of box 19, just after you get the blue stone piece.

06



Combine the blue stone pieces and take all three stones to the chief's office, room 17. Go behind the desk and press the button beneath the painting, causing it to move. Place the three stones in the three slots, opening a door. Go through it and, in the new room, get mail to the chief and go down the lift. Head along the corridor and through the door. After a cutscene, get the rounds and go down the ladder.

07

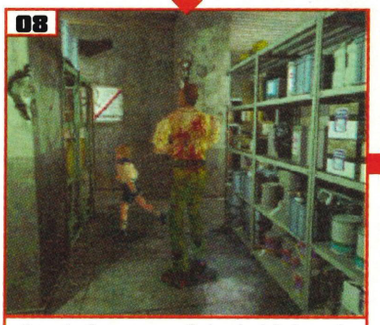


Fight the Tyrant. Use the handgun on the small parasites first, then use the grenades on the Tyrant. When it's dead, go back and get Sherry where you left her.

Then head back to where you fought the Tyrant and push the button to lower the ladder.

Go down into the sewers with Sherry. There'll be a cutscene and you'll get the chance to take control of her.

08



Enter the first room you find and exit it via an air vent, dodging the zombie there. You'll emerge in a pipe. Dodge some insects and pick up the silver coin at the end. After a cutscene you become Claire again. Head further down the sewer and enter the first door you find, getting the herbs. In the room is a save point, a chest and a memo. If you head down the ladder you'll also find ammo and a first aid spray. Go back up to the main room and use the lift to go down.

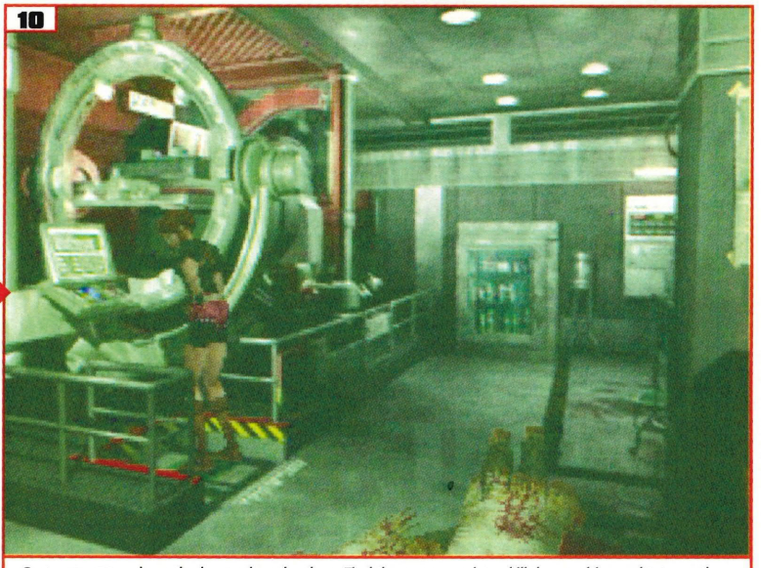
09



When the lift stops, get the map on the wall and head into the sewer. Head up into the screen, till you find an alcove in the wall, to the side of you. Climb on in and get the flame rounds at one end, by the corpse. It's not really grave-robbing 'cos you need their ammo.

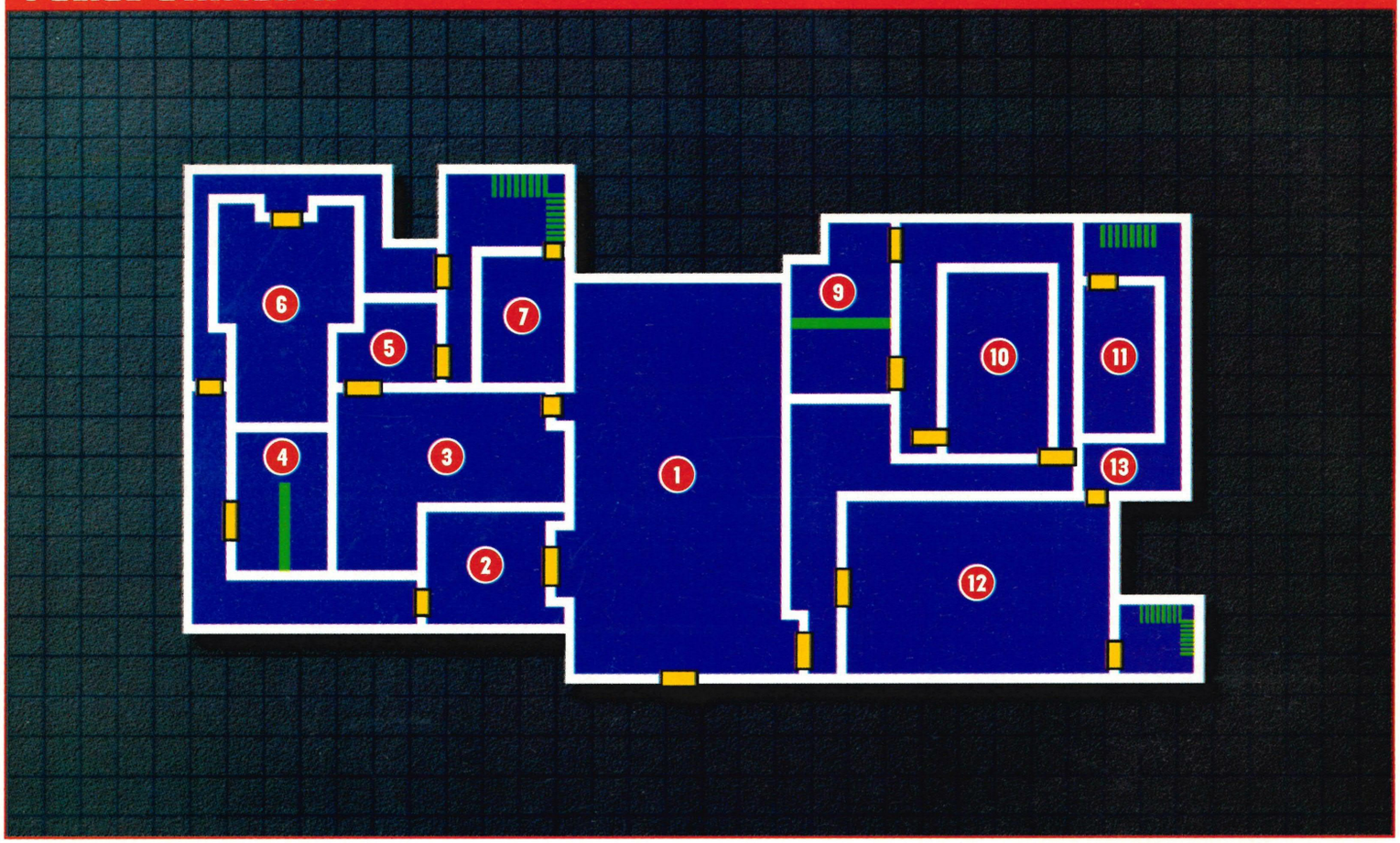
Take the danger-filled trip to room 28 and follow Leon's guide from the start of box 21, following it to box 27, just after you enter 'GUEST' on the computer.

10

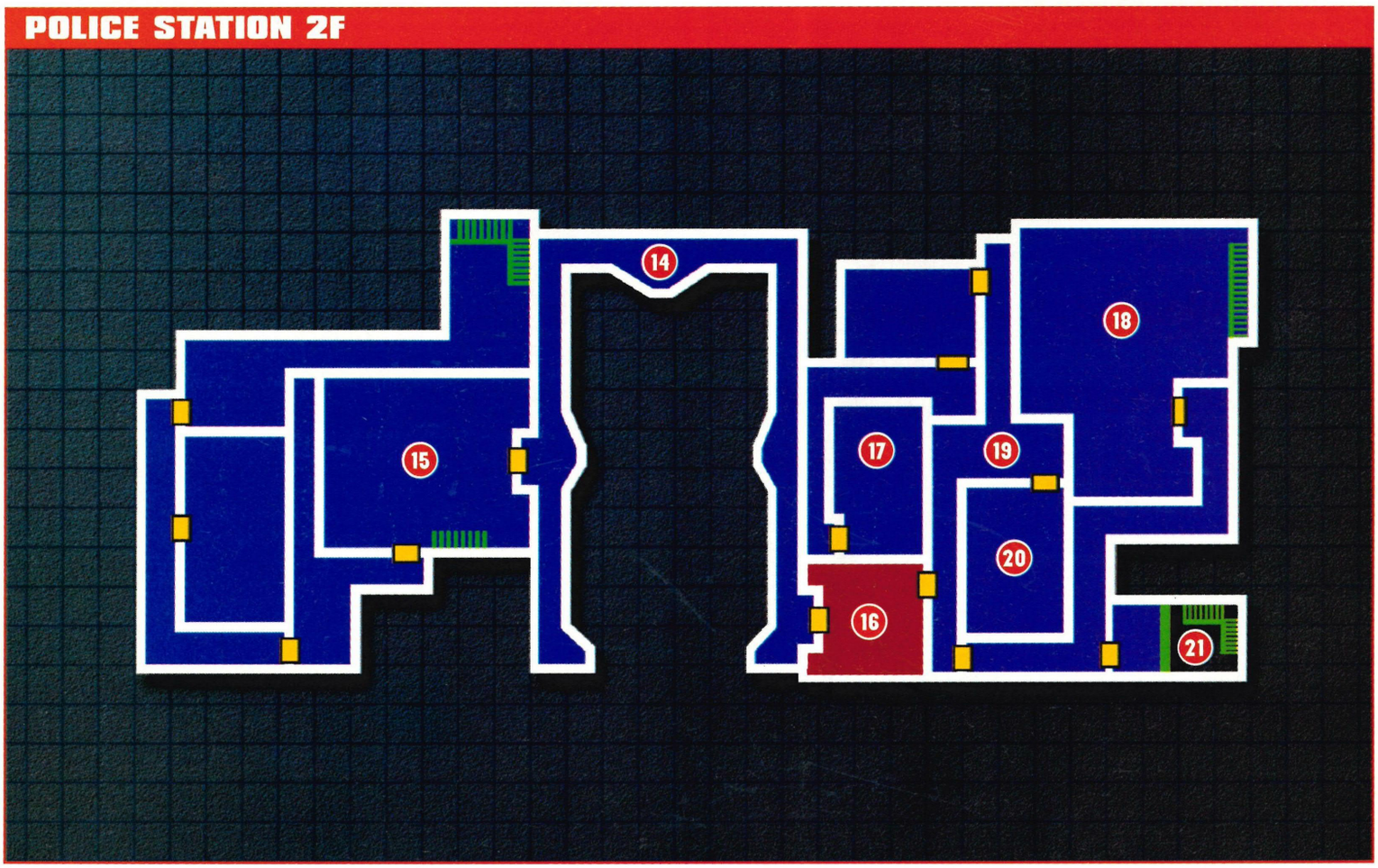


Go to area 34 and use the keycard on the door. Find the serum canister, kill the zombies and turn on the lights. In the corner of the room is the MO disc. Go to the computer and use the serum canister, then hit the switch at the back of the room. Go back to the terminal and get the processed serum. Head back to room 37. Go to the machine on the left and use the serum canister. The machine will process it. Head to area 39, use the MO disk on the terminal and follow Leon's guide from the start of the final box, 28.

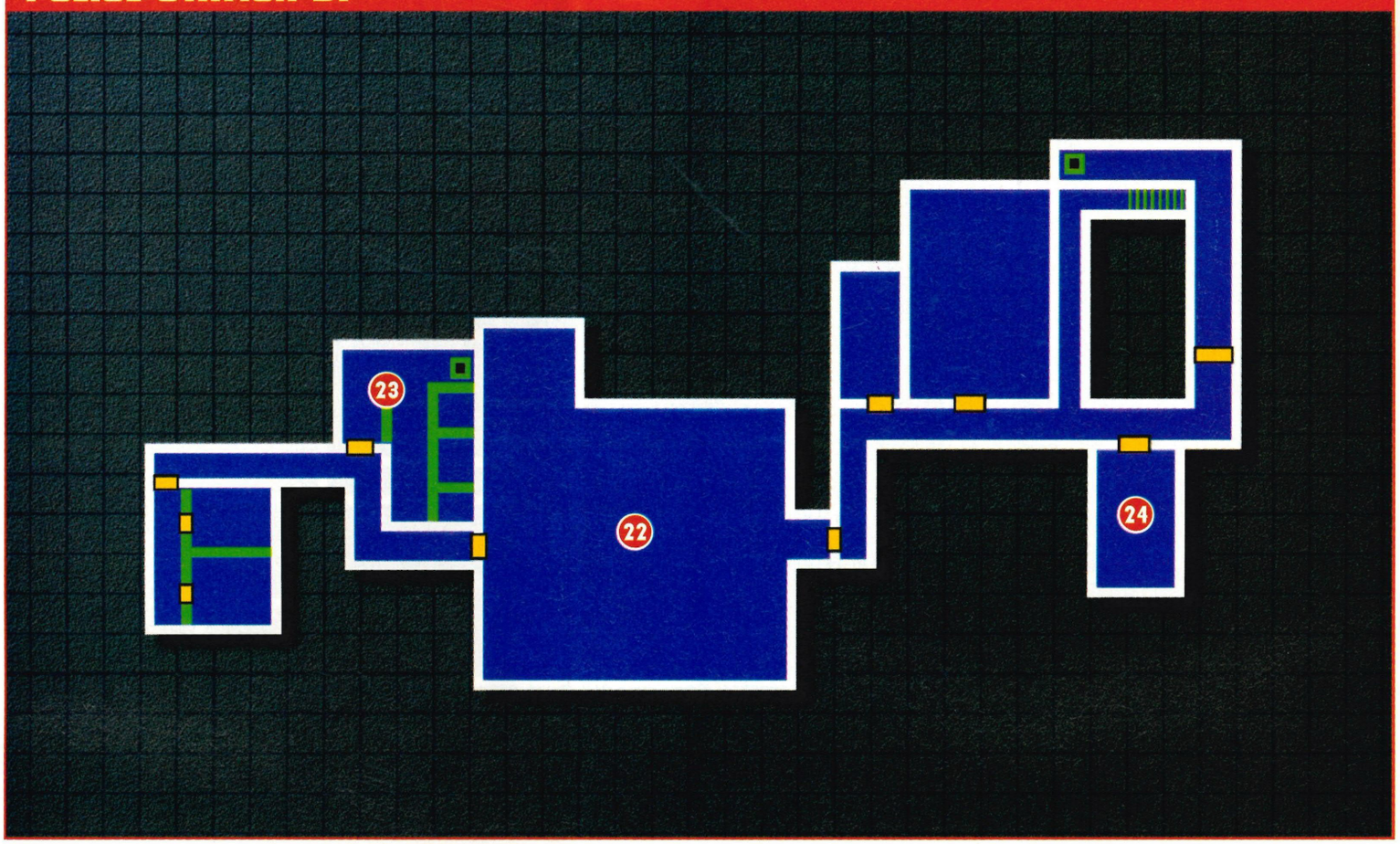
POLICE STATION 1F



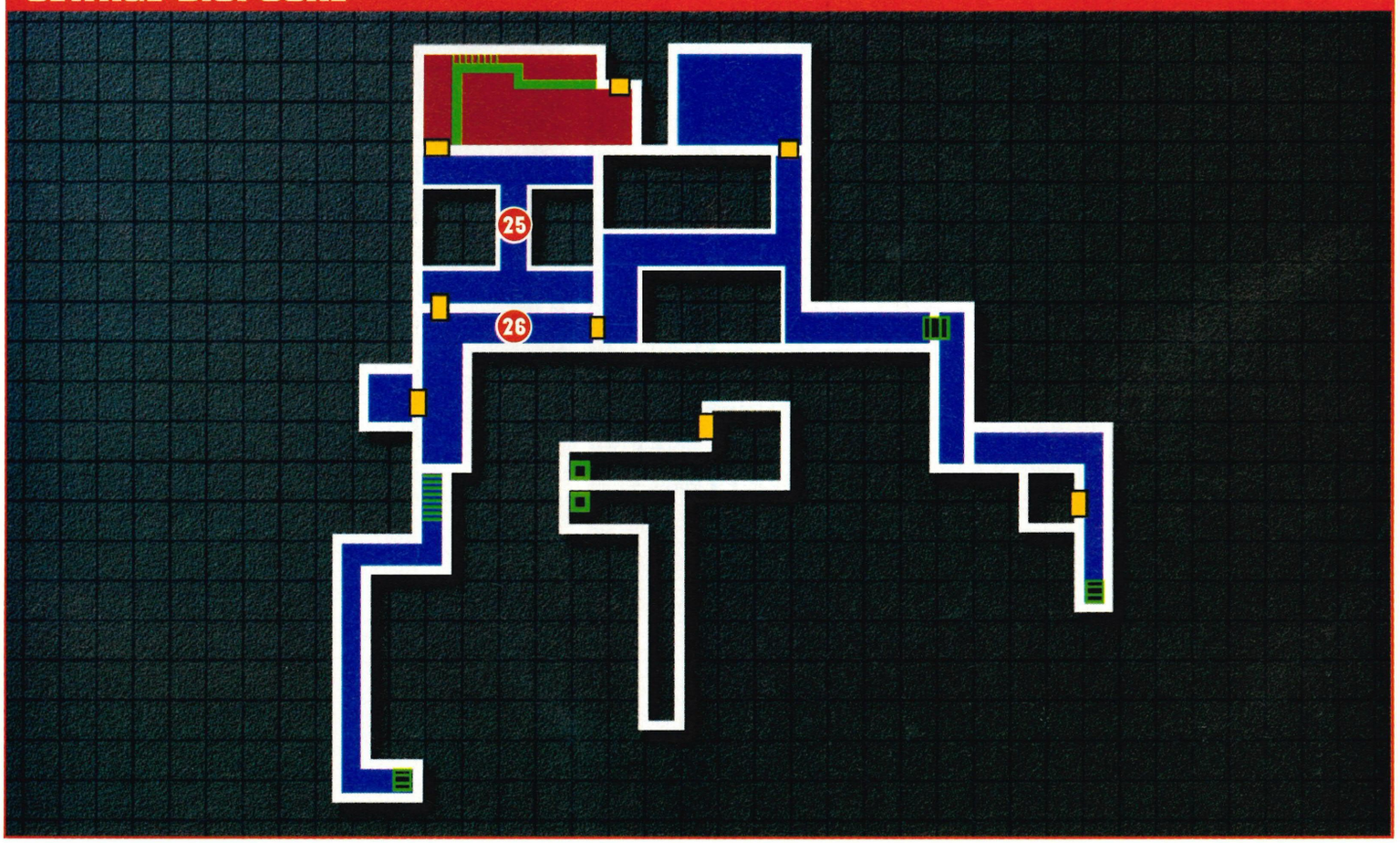
POLICE STATION 2F



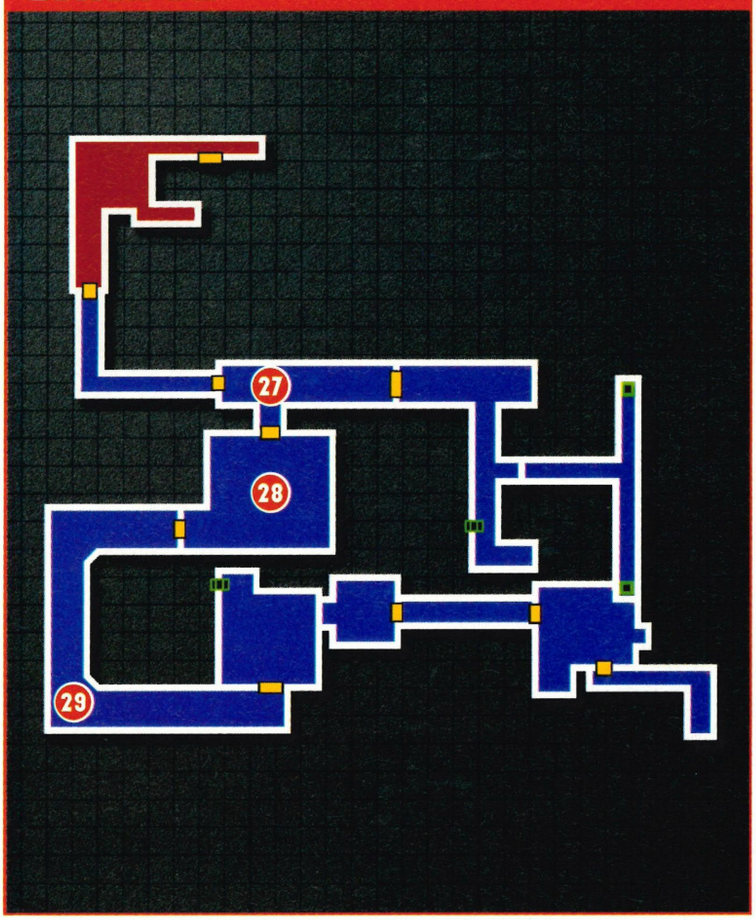
POLICE STATION B1



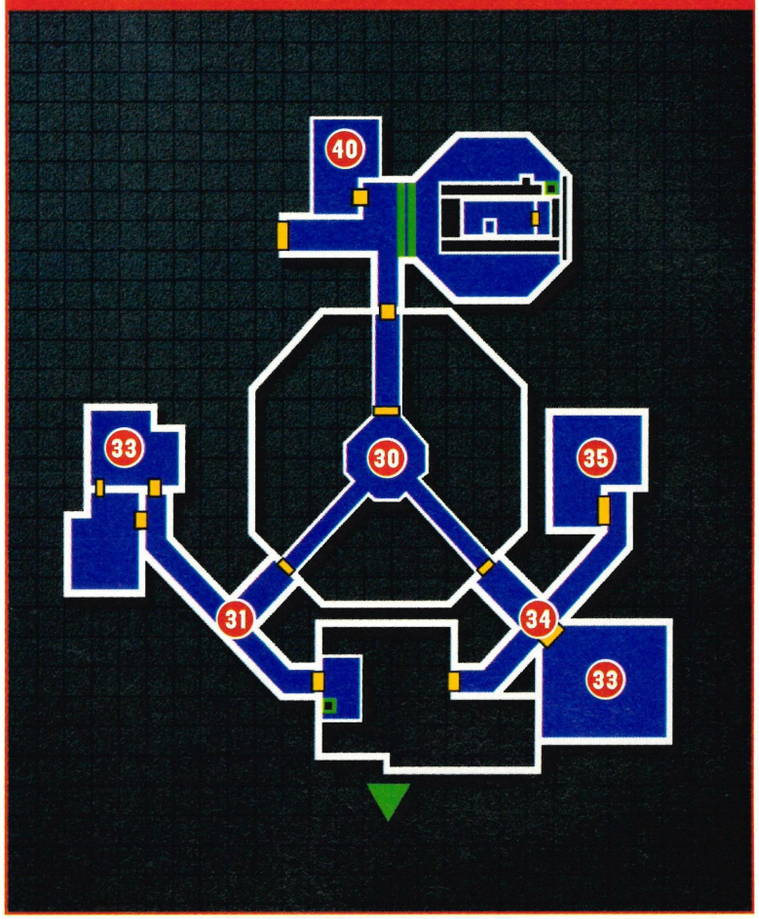
SEWAGE DISPOSAL



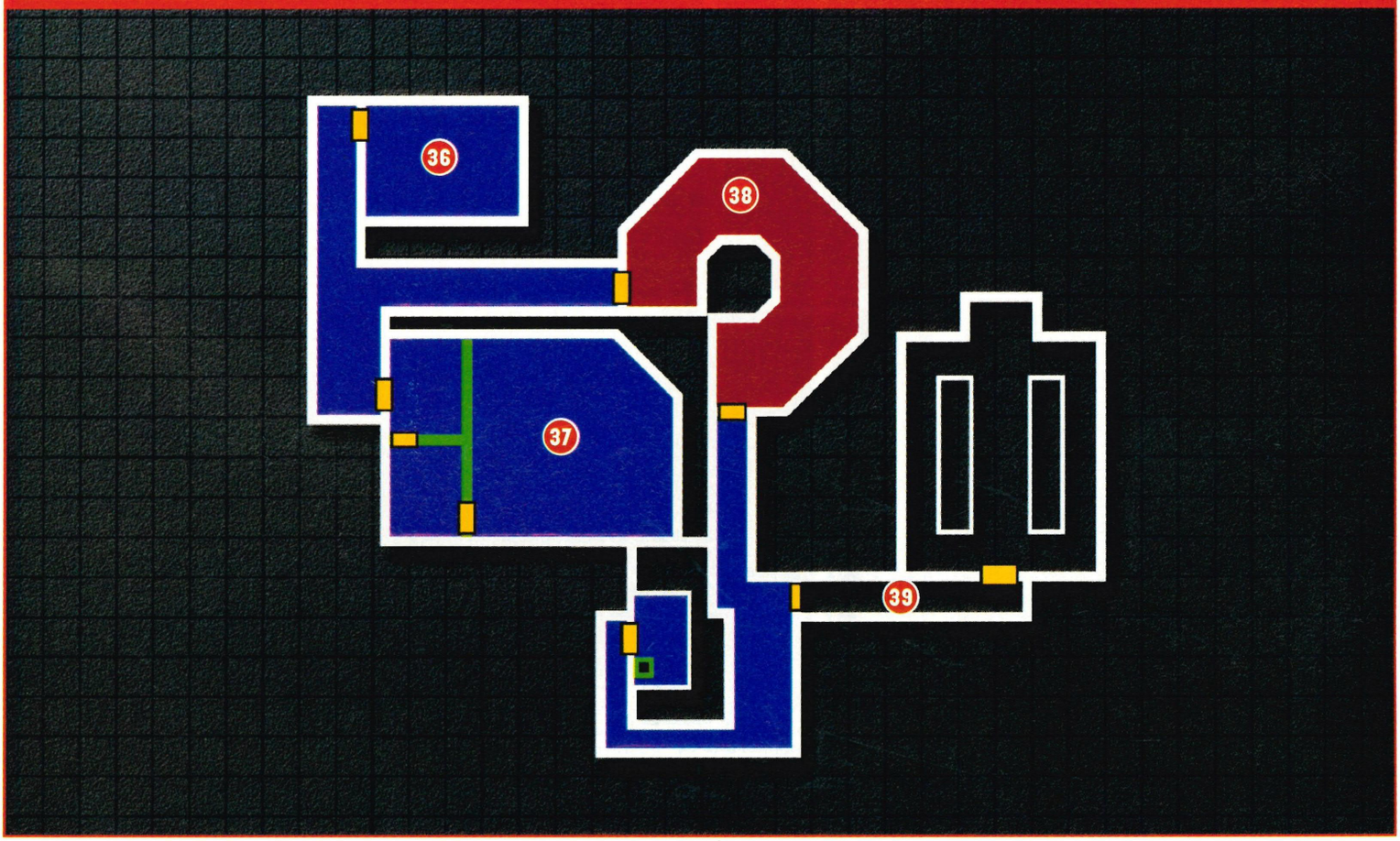
SEWER B2



LABORATORY B4



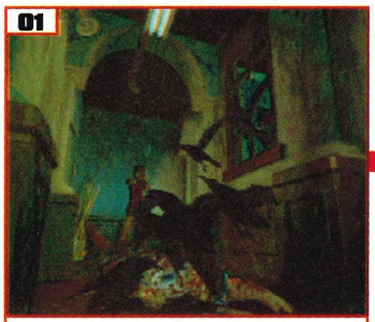
LABORATORY B5



CLAIRE: SCENARIO B

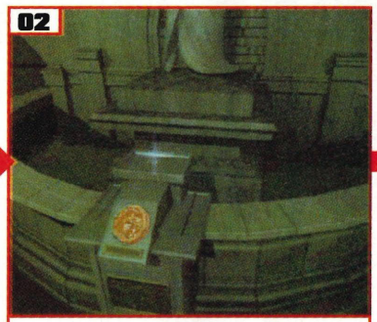
RACCOON CITY POLICE STATION

01



Leg it past the zombies and through the gate on the right. Take a right into the small room with the cabin key in. Grab it and dodge the zombies, running to the door on the other side. Enter it, get the bullets. Leave the room by the other door and head upstairs, dodging zombies. After the cutscene, go through the door opposite the 'copter wreck. Head down the hall, killing crows. Get bullets from the corpse. Go to the balcony, marked 14, getting goodies from room 16.

02



Kill or dodge the zombies and examine the wall by the library doors. Get the unicorn medal. Go down the emergency ladder and use the medal on the statue in the main hall, getting you the spade key. Search the reception area for a grenade launcher and ribbons. (Leon gets the shotgun.) Now go to room 12, via the stairs marked 21. There are herbs there. Examine the corpse for bullets. The room is full of zombies, so kill as few as you can and dodge the rest.

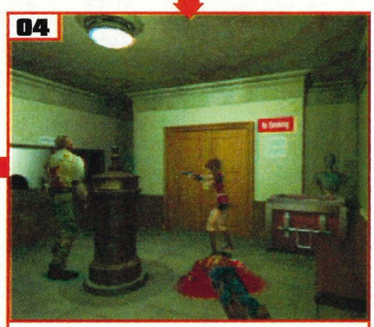
03



In the small office is the safe, opened with 2236. Inside is ammo and a map, as well as a herb behind the desk. (Leon gets bullets.) In the main room is the valve handle. Go to the burning 'copter, in area 18.

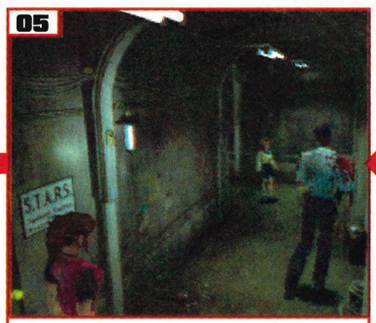
Use the valve handle to extinguish the fire and search the 'copter for ammo. Go back to the hallway and prepare to meet the Terminator, so called 'cos he won't bloody die! Waste him with the grenade launcher and check him for ammo. Head to room 20, and kill the licker.

04



Inside, get the blue card key and take it to the computer in the main hall. Use it and head to room 2. Kill the zombies and get the memo and the first aid spray from the desk. (Leon can't open the desk.) Go to room 3 and get the patrol report and the lighter, using the steps to get it. (Leon gets a first aid spray.) Now go to room 6. Get the operation report and the red jewel in the back room by lighting the fire. There are bullets in the right corner of the room.

05



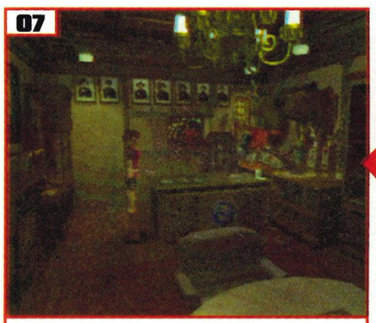
Head up the stairs and arrange the statues, like before. Get the Red jewel. Go into the STARS office. The diamond key is on the desk and the bowgun is in the locker. (Leon gets the key later and the magnum from the locker.) Exit the room and save Sherry. Open the desk for bullets. (Leon gets the diamond key when Sherry goes through the hole.) Enter the library and, like before,fall down and arrange the bookcases. Get the stone. (Leon gets another chess key.)

06



Go back to room 20 and use the jewels on the busts on the wall. Get the stone piece. (Leon gets the king plug.) Go to room 9, kill the licker inside and get the first aid spray and eagle stone. Now go to room 5. Inside you'll find bolts, film and the explosive. Go through the other door to an office. In the small room on the left, kill the zombie cop and get the detonator. Combine the explosive and detonator. Search the main room for some more goodies.

07



Go to area 19 and use the detonator on the door by the 'copter. Go through the door and meet the chief in a cutscene. Exit through the other door in the room and go along to a small room. Hit the lights there and find Sherry and the secretary's diary B.

Get the bullets from the chest and go back to the chief's room. Get the heart key and diary. Now head for the basement, through the door marked 13.

THE SEWER

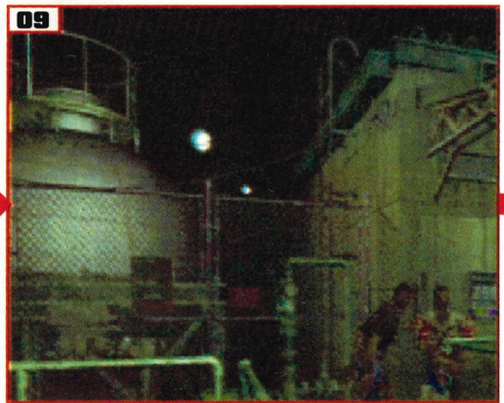
08



Head down the stairs and waste the zombies. Enter the first door on the right, with a map inside and the power controls. Enter the sequence up, down, up, down, up. As if you needed reminding. From there, take a left and go through the door at the end of the corridor into a dirty alley.

Kill the dogs and go down the ladder. Use the storage room to save. Exit and run into Sherry again. You'll now play as her.

09

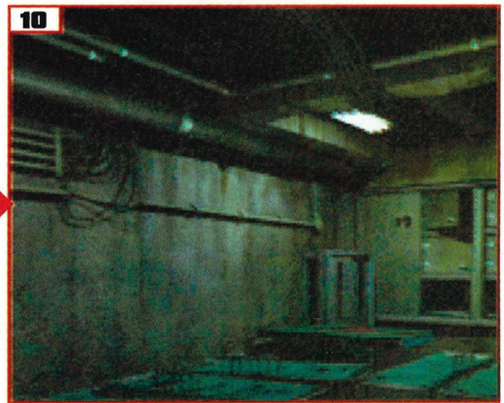


It's the same as Claire's first scenario: run past the zombies and go through the door on the right to the pit room.

Move the crates to form a bridge, use the panel to raise the water and use the bridge to get the key.

You can also go through an opposite door in the area with the zombies and get some ammo. Return to where you took over as Sherry and regain control of Claire.

10



After the scene, head to room 24, kill the lickers inside and get the key card. Use the red card key on the door of the nearby weapon storage room. Inside, get the ammo.

Now head to the car park, marked 22 on the map. Kill the dogs. Enter the door by the moved cop van.

Inside the kennel you'll find the crank near the manhole cover. There's also ammo by the cells.

11



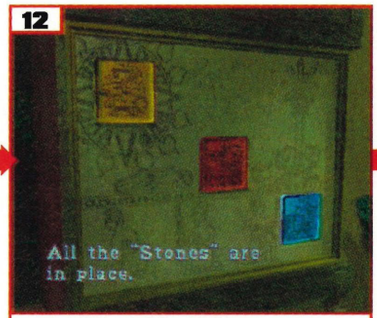
Now go upstairs to room 11, getting the acid rounds and the nightwatchman's diary. Now go to room 10.

Get the first aid spray from the main desk. Ignite the furnace with the lighter and turn the faucets in the order 12, 13, 11. Get the cogwheel that falls. As you do, the Terminator bursts through the wall. You could fight him now, but you'd be better off running. Like a wuss.

Run out of the room and, down the hallway, the Terminator will crash through another wall.

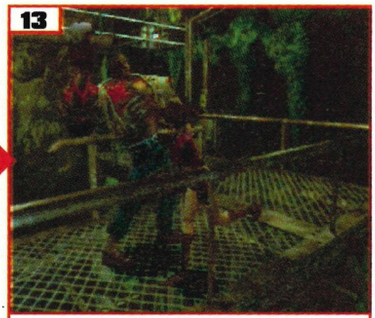
Fill him with lead and search him for ammo.

12



Head to the third floor of the station, via the library stairs. In the belltower, use the crank on the hole in the wall. Climb the stairs and use the cogwheel in the machine, opening the door. Get the final stone piece. (Leon gets the knight plug.) With all three stones, go back to the chief's office, marked 17. The Terminator appears. Kill him and carry on to the office. At the office, push the button by the painting and use the three stones there. Enter the new passageway, getting mail to the chief. Go down the lift and along to a room. After the scene, search the room for rounds. Head down the ladder.

13

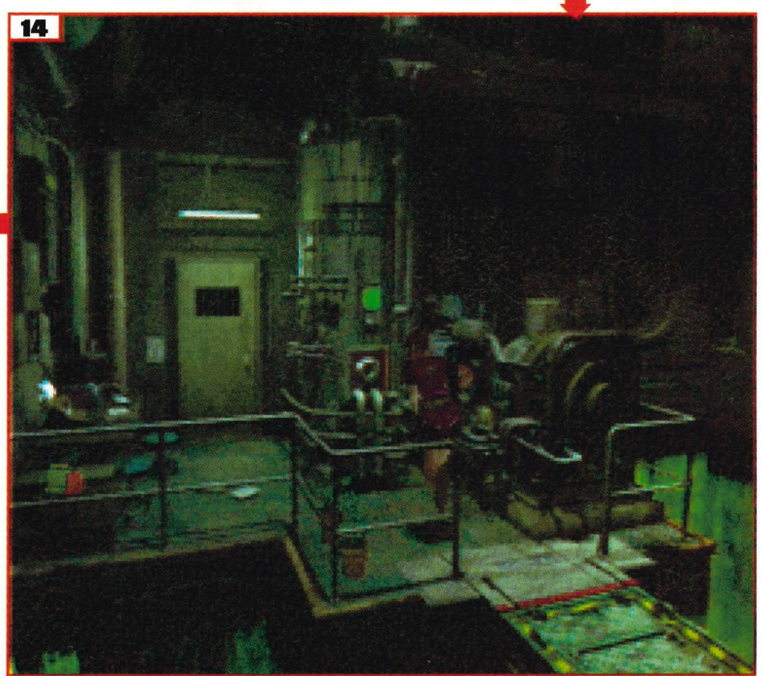


Time for a battle with the William-Tyrant. Do you run from him, cacking your smalls? No! Unload the grenade rounds into the Tyrant and keep dodging. After he leaves, go back and get Sherry. Return to where you just fought the Tyrant and press the button to lower the ladder. Climb up and watch the cutscene.

Head along the sewer, into an alcove and through the door. You'll find the fax and a first aid spray.

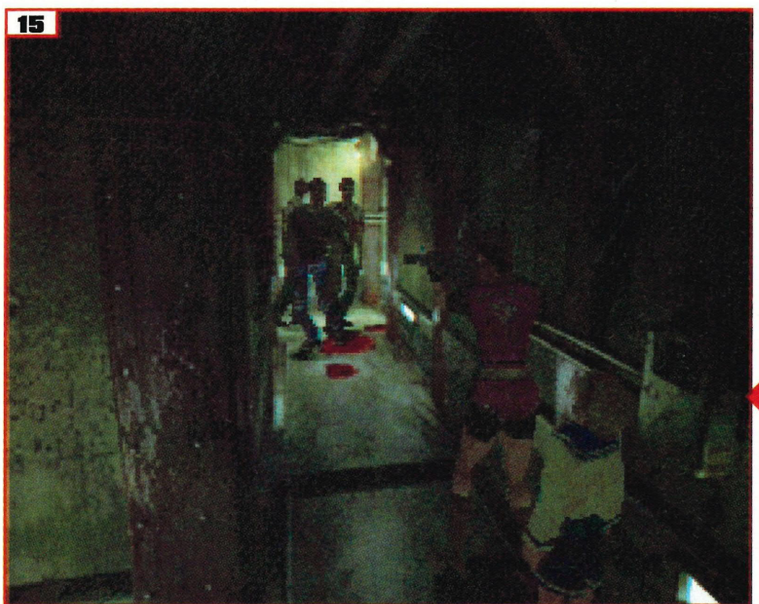
After a cutscene, go down on the lift. Meet Leon and head right, down a corridor by him, getting the map on the wall.

14



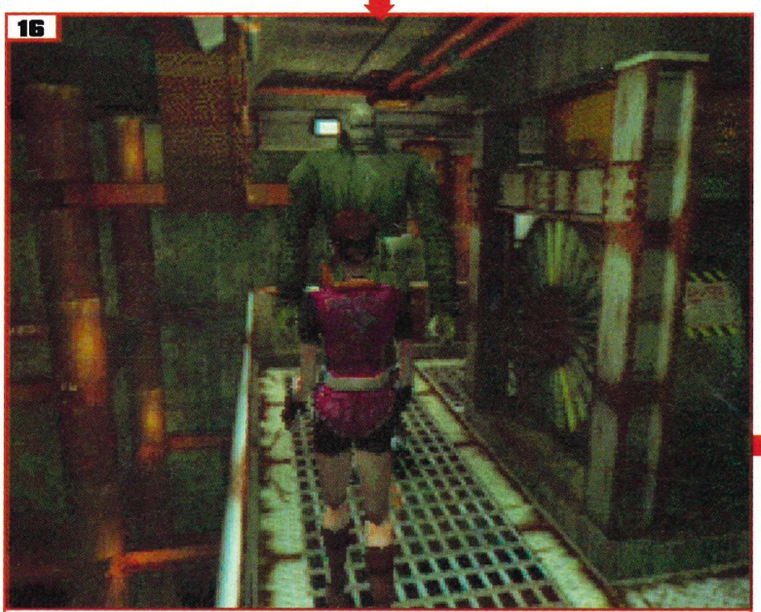
Go through the door to the sewer and enter the alcove with two dead guys in. One has rounds and the other a silver medal. Head to area 28, dodging spiders, and use the valve handle to lower the bridge. Cross it and raise the bridge for later. Get the herbs. Go to where the 'gator attacked in scenario A. Go into the rubbish room and climb the ladder. In the room above, go up the ramp and get the fax and the second silver medal. Use the valve handle on the fan and head through it. Go to area 27 and use the coins on the machine by the waterfall. Go through the door.

15



Head along the bridge and use the panel to get the tram back up. Enter it and travel down. (In Leon's scenario, claws will attack here.) Use the lighter on the flare gun, and get the weapon box key. Head through the door and waste the zombies. Go left at the intersection and get the spark gun from the corpse. (Leon gets shotgun parts.) Head back the way you came and through a door. There are herbs at the right of the next intersection and a ladder to the left. Climb the ladder.

16



In the room is a spray and ammo. After the scene, exit and search the big garage area for a map and bullets. Use the lift to the side of where the tractor housing should be. Go left through the door and along a corridor to a room with monitors. Get the panel key on the console. Examine the monitors for a shock! Kill it and search for ammo when you're done. Go back up to the room where Sherry (or Ada) is.

17



Go to the machine that Sherry (or Ada) is at and use the control panel key on it.

The tractor housing arrives. Activate the housing and climb inside it. Once again The Tyrant will attack.

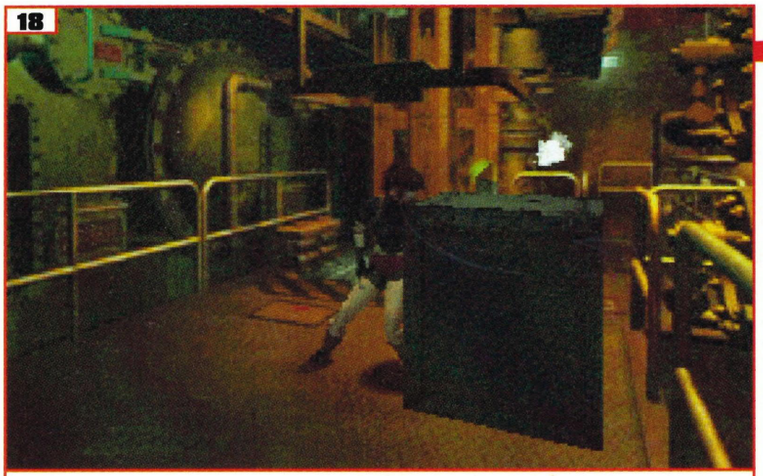
Defeat him with hard weapons. Keep on the move, as this Tyrant jumps at you from above. When that's done, go back to the tractor. The platform lift will overheat.

Exit and go through the vent on the platform. Follow the corridor round till you get to a big room. Make sure you get the herbs by the chest.

»

Instant Expert: Resident Evil 2 gutted!

THE LAB



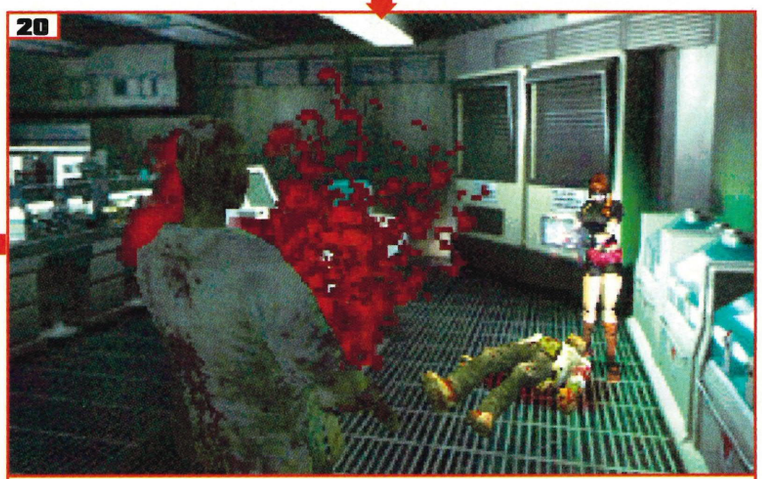
Move the crate onto the lift. Push the crate off the lift and up the nearest walkway. Put it next to the other crates, to climb later. Head back along the walkway and search the dead scientist. Go down the lift and press the switch at the end of the walkway. Go back up to where you came through the vent. Enter the lift and use the panel. Exit, kill the zombies. Go to the storage room for ammo and spray. Now to room 35.



Get the first aid and fuse case, using the case on the opposite console. Take the new fuse to area 30 and use it. Now go to room 32. Grab memos and ammo. The vine will be gone, so go through the shaft. Grab ammo and ribbons. Exit and head back along the corridor, opening the metal door. Go through the door the triffids were guarding. Kill another one, get herbs, go down the ladder.



Now go all the way back to where you stacked the crates earlier, using the lift at area 40. Climb the crates to the higher walkway and use the P room key on the door. Make your way back and watch the cutscene. Then go back to area 30, getting Sherry and the master key. (Leon has to go to the storage room in area 40 to find her.) Go in the lift and use the master key on the panel at the back.



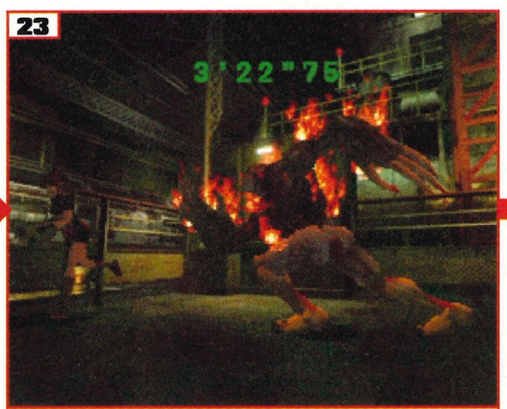
Make your way to room 38, killing three lickers in the corridor on the way. Get the map from the monitors and then go to room 37. Use the weapon box key on the locker and get the rounds. (Leon gets magnum parts.) Also get the first aid spray from the small table. Enter the lab, killing any zombies in your way. Get the P room key from a desk. Leave the room and you'll eventually meet Annette in a cutscene.

THE FINAL CONFLICT



Head inside the train and, at the back near the chest and save point, you'll find the platform key.

Stock up on healing and powerful weapons. Also, keep two inventory slots free. Trust us, you'll need 'em free for later. Grab the key and leave the train. Go left towards the double gates and go over the overpass. Go to the blinking panel and get the plugs from the terminal. They take up two spaces, y'see. And when those two spaces are empty again, keep 'em empty...



Go under the stairs, following the arrow on the floor and through the doors. Use the joint plugs in the slots to restore power. Now fight the Terminator. Keep running in a zig-zag motion to dodge the lunge attacks he makes. After several grenade hits, a rocket launcher appears. It takes up two inventory slots. Blow the Terminator to hell with it. Go to the train and head in the direction of the zombies. Use the panel to open the train doors. Go into the front of the train and use the lever to start it up.



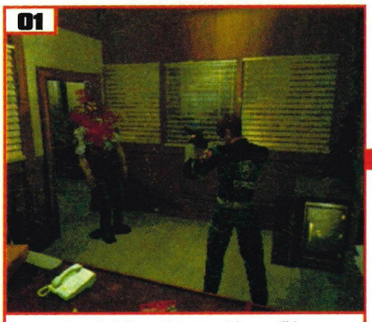
Now for the big ass scrap. After a her-uge and cool movie sequence, you'll have to fight the final incarnation of the William Birkin-Tyrant. He may look hard, being all teeth and all, but he's really a bit of a pussy. All you have to do is stand back and let rip with your 'launcher rounds. If you have a spare rocket launcher shot, use that. When it's dead, enjoy the proper end sequence, leaving enough loose ends for a Resident Evil 3! Now get going and find the two secret characters...

LEON: SCENARIO B

GO FOR IT

As before, the B scenarios of Leon and Claire are very similar. All you have to do is follow Claire's B guide till it tells you here to follow the Leon guide.

01



From the off, follow Claire's guide up till box 6, just after you get the king plug. Now go to room 3. Inside you'll find shells, film and access to the room with the heart key in. Kill the zombie cop there and get the heart key from the desk. Search the main room for ammo and a small key. Use the key on the desk by the library for the handgun parts.

02



Go to the interrogation rooms 9 on the map. Inside you'll find a spray and the rook plug. Now head to the basement, reached via room 13. Go downstairs. Enter the first door on the left. Inside, you'll find a map and the power supply machine. The power sequence is, up, down, up, down, up. From there, go to the car park, room 22. You'll meet Ada again.

03



Push the cop van out of the way of the door and head inside. Go to the cells. Pick up the manhole cover opener and head down to the sewers by the dog kennels. Kill the dogs. Head through the sewer, dodging the spiders. You'll run into Ada again and play as her. Run past the zombies to the room with the pit in, getting the map on the way. Make a bridge with the boxes, activate the water and get the key. Get the ammo from the other room nearby. Go back to the vent and play as Leon again.

04

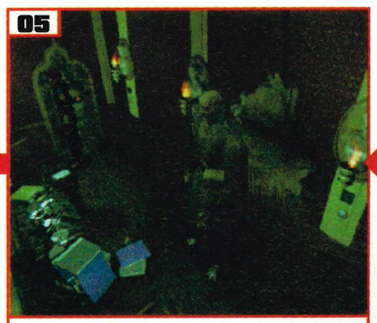


Claire will call Leon and tell him to get to the Chief's office. First thing to do is go to room 24. Kill the dogs in the car park.

In the autopsy room, kill the two lickers before you get the keycard. Use the keycard on the weapons room door, just down from the autopsy room.

Inside, you'll find the submachine gun, if Claire left it in scenario A, and some ammo.

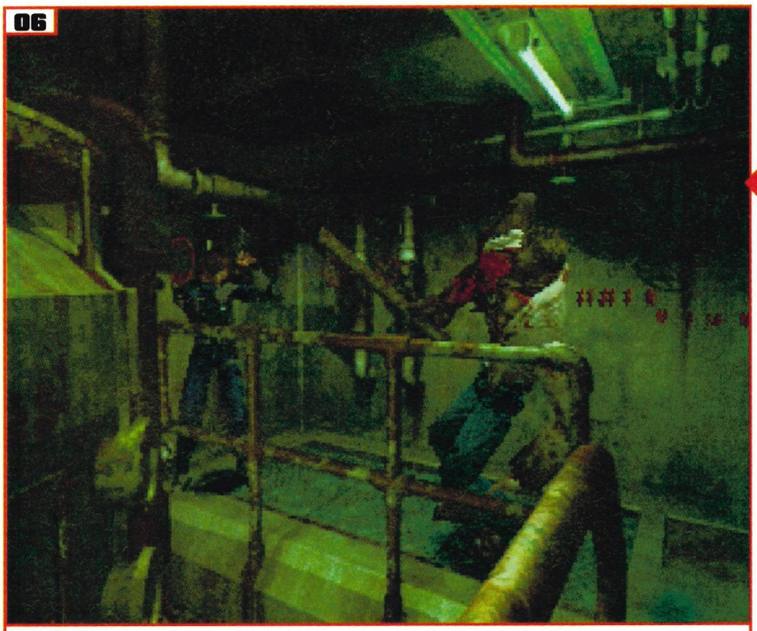
05



Now go to room 11 and get the ammo here and the diary. Now you can head to the chief's office, room 17, killing or dodging all the undead on the way.

At the office, get the diary and head through the other door and down the corridor. In the small room you'll find secretary's diary B and the crank inside the chest. The Terminator makes an entrance. Shoot him and search him.

06



Now go to room 10, following Claire's guide from the start of box 11, following it to box 12, just after you get the knight plug. After you have the plug, go down the shaft. Find Ben in the cells and watch the cutscene. After this, go back to the sewers and to room 25. You'll fight the William-Tyrant. He attacks with a length of pipe and moves as slowly as a pissed-up pensioner. Just keep shooting and dodging him.

07



One useful trick when you're being chased by the parasite thingies is to simply leave the room. When you enter it again, they'll be out of your way. When you've killed the filthy Tyrant, use the four chess plugs on the door, opening it. You'll meet Ada on the other side. Go through the door to the sewer, then through a door in an alcove to the left. In the room, get the fax and ammo, then use the lift to exit. There'll be a cutscene of Leon getting pasted. Aww, bless. With Leon out of action for a while, you take over playing as curvy Ada.

08



Follow the scientist through the vent to the control room. After the cutscene, go down the ladder outside the room. You'll play as Leon.

Head into the sewer, and, dodging the spiders, go to the alcove with the corpses in. Get the coin and key, then go to room 28 and follow Claire's guide from the start of box 14, right to the end of the game.

»

Instant Expert: Resident Evil 2 gutted!

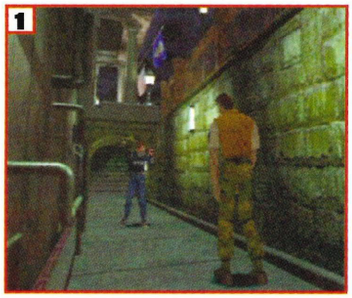
TOP SECRETS!

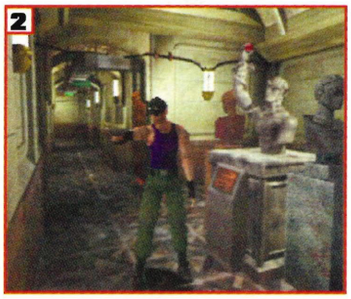
WARNING!

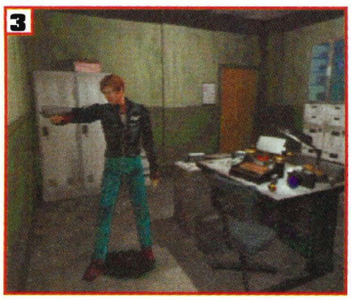
Reading this may spoil the game for you by revealing the cool secrets. If you want the game to remain a mystery, stop reading now. We warned ya.

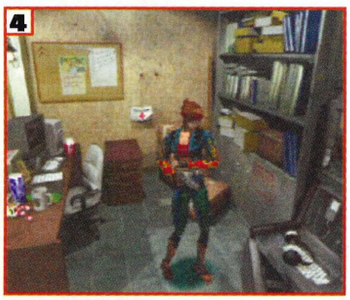
COOL COSSIES

You want the special new costumes for Leon and Claire? Here's how: start a new game on normal difficulty. Play the first part through as normal, but don't pick up anything. When you reach the gate that leads to the cop shop, go down the stairs to the tunnel. There you'll find the mega-hard zombie Brad, from the first Resident Evil. Head into the station and pick up bullets you can use to kill him. Examine his body for the special key. Use it in the darkroom in the police station, room 7 on the map. Leon gets two extra costumes and Claire gets one extra as well as the Colt SAA gun!









1 The zombie has the key. Waste it 2 Leon in new cossie 1. Complete with cool gun posture 3 Leon's second new cossie. Bit drippy really 4 Claire modelling the new line in hot chick

RANKING SYSTEM

Most cheats are dependent on what grade you get in the game. Here's how to get the grade you need:

A grade: Beat the game in under 3 hours and don't use any first aid sprays. Herbs are allowed.

B grade: Simply beat the game in under 3 hours.

C grade: Beat the game in 5 to 7 hours.

D grade: just finish the damn game. Your grade will be lowered by one if you use any special weapons (ie; flamethrower or spark gun) or save more than 12 times.

Oh, by the way: to get all these cheats to work, you have to finish the game in normal mode. Did you think this'd be easy?

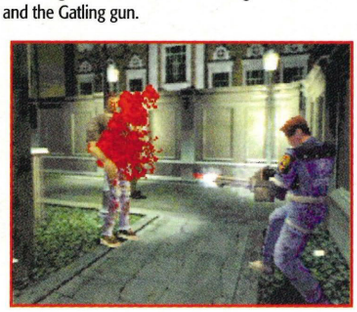
GUNS, GUNS, GUNS

If you finish the game in two-and-a-half hours (or less) on scenario A, and get a rank of A or B, you'll get the rocket launcher with infinite rounds

On scenario B, you have two routes. If you finish the game with an A or B ranking in under three hours, you'll get the infinite submachine gun. If you finish the game with an A or B ranking in under two-and-a-half hours you'll get an infinite rocket launcher and the Gatling gun.



■ The submachine gun. Budda-budda-budda



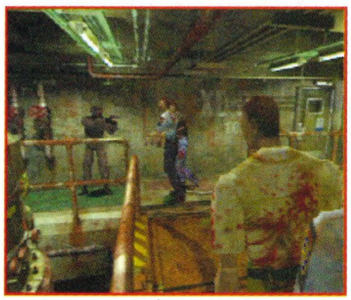
■ The Gatling gun. Like in Terminator 2

HIDDEN CHARACTER: HUNK

Hunk is an Umbrella SWAT member trapped in the sewers. Remember the movie sequence where the Tyrant kills all his mates? To play his scenario, beat the A and B scenarios of Leon and Claire with an A grade. Hunk's mission is to get to the rooftop from the sewers. This ain't too hard, as Hunk has some guns to his name. You'd better get dodging, though, 'cos he's only got a limited amount and there's no stuff to pick up on the way. It's as hard as a ready-to-go porn star, but stick with it!



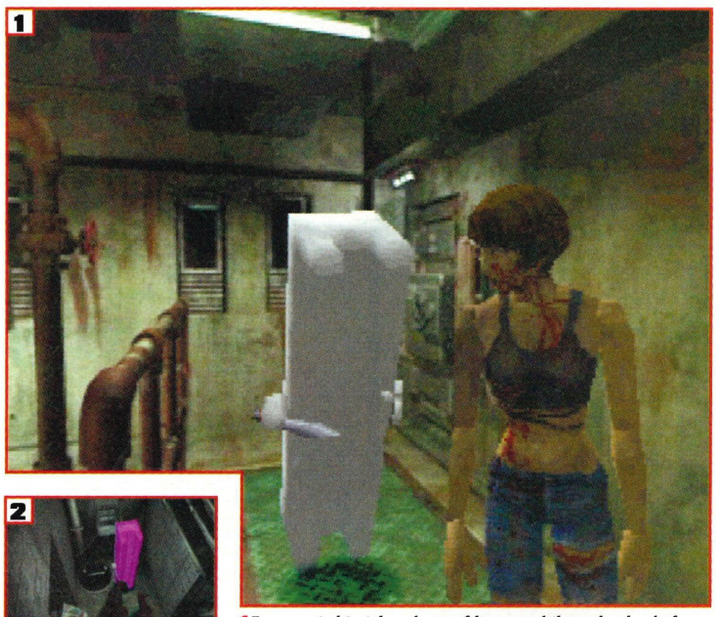
■ Hi, I'm Hunk. As you can see, I'm not that hunky, but I pack some mean guns...



■ For sheer, unadulterated violence, the Hunk scenario is a right blast. In the head

HIDDEN CHARACTER: TOFU

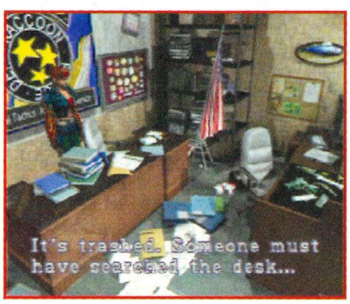
Tofu is, well, a lump of tofu. If you want to play as this veggie meat substitute, you'll have to bust your balls. You'll have to beat six scenarios with an A grade. That's scenario A and B of Leon and Claire, and then their A scenarios again. Tofu's mission is, like Hunk, to get to the rooftops from the sewers. It's tough as week-old shit, though, 'cos Tofu only has a knife!



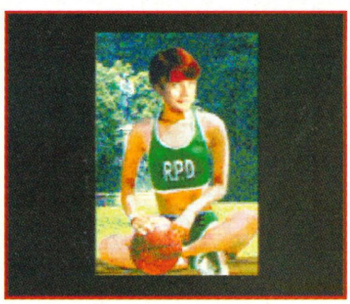
1 Ever wanted to take a lump of bean curd through a load of zombies. Well, now you can... 2 Tofu ain't got any guns. You'll have to run, and run fast. His colour changes when hit

HIDDEN FILM D

If you want all the film pictures, you'll need this 'un. Here's how to get it: in the STARS room, go to the big desk at the end of the room, as in the screenshot below. Take a deep breath, now, 'cos you have to examine the desk around fifty times. When you've done that, film D will be entered into your inventory. It's a piccy of Rebecca, from the first Resident Evil game. Awww!



■ Examine this desk fifty times. Yeah, it's dull, but you have to bloody work for it, man



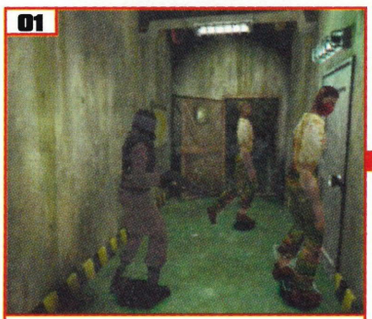
■ And here's the reward. Lurvely Rebecca in a cossie to excite all Jap businessmen

HUNK/TOFU GUIDE

WARNING!

If you don't wanna know about the secret Resident Evil 2 characters, stop reading now, dammit. However, if you're having a 'mare getting Hunk or Tofu through the legions of the undead, help is at hand....

01



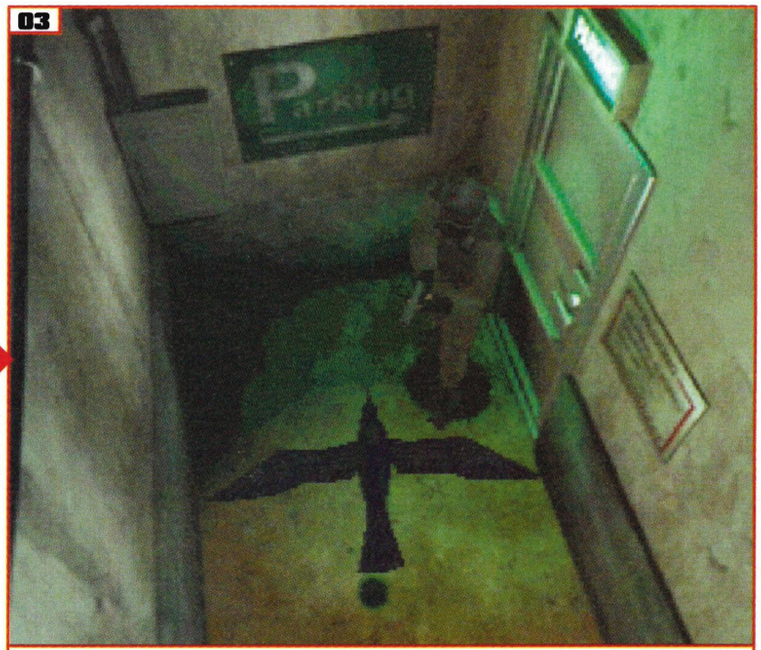
You start in the sewer. Go up the stairs to the first room. Kill the zombie with her back to you, then the one in the middle of the walkway. Run to the corner of the room, luring zombies toward you. Then run past 'em, using the walkway to dodge, and exit through the door. In the next room, run along the left wall, past the zombie, then zig-zag to the exit door.

02



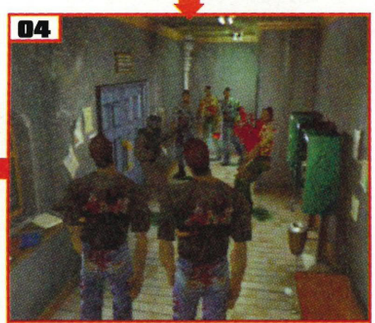
The spiders here poison you, so run through the sewer along the left hand wall. Go up the ladder. As you enter the next room, run ahead. The dogs should jump but miss. Run left outta the door. In the next room, there are two zombies on the floor. If you kill 'em, let one grab you so you can crush their heads. Running past the other zombies in the hall is easy. Exit the room.

03



In the next room, there's a dog to the left, one in front and one further away. You can dodge them all. Run left to dodge the first two dogs, then right to avoid the third dog. There are loads of crows in the next room, but handgun shots or knife swipes sort them out. If you run past them, run in a zig-zag pattern, making you harder to hit. The next room has three dogs in. You can shoot them, or hug the right hand wall. The dogs should miss you and you can get safely to the exit.

04



In the office room, there are loadsa zombies. Walk forward till the camera angle changes, so you can see the zombies. You can dodge round the desks when they start to close in. The next room is the main hall. Get the bullets and head to the next room. There are two spiders here. Wait behind the pillar and run in the opposite direction to the spiders.

05



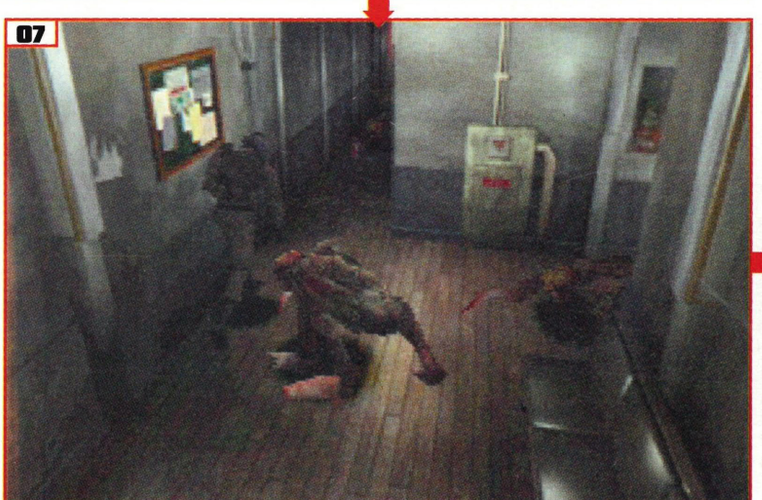
The next hall contains three lickers. Hug the walls and the lickers should not do too much damage to you as you get to the exit. There are two triffids in the hallway. You may want to kill them with the guns. To run past them, the best way is to zig-zag so the acid spit misses you. As you enter the next room, run right to avoid the plants. Circle round them and get to the stairs.

06



In the upstairs hall, wait for the Terminator to appear. Lure him towards you then circle, running down the hallway to the door. In the next room, dodge the first two zombies and run over the legs on the inert zombies to dodge them and exit. In the next room, stay still.

07



Face the long hallway and run when the licker gets close. Keep running and head right, to the library door, dodging the lickers. Continue to the balcony. Hunk can kill the plants on the balcony. Tofu has to hug walls and wait for the plants to spit before running past. In the next room. Hunk should use the shotgun to tackle zombies. Tofu should run past, dodging the rest and get to the door.

08



In the next room, run left past the zombies. Killing them may be easier with Hunk. Tofu should get behind the 'copter shell and knife the zombies there as they can't reach you. In the next room, you have to fight the Terminator. The best way is to take the hit and run past him. You could try to kill him, but it isn't advised. Unless you like shooting at a tank with a spud gun. Get to safety and, er, try not to curdle, eh?

XENO

THE ULTIMATE SOLAR WAR











PlayStation

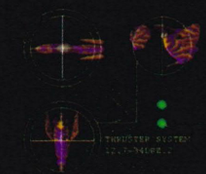
WINDOWS 95

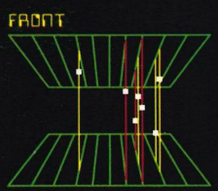
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QSOUND

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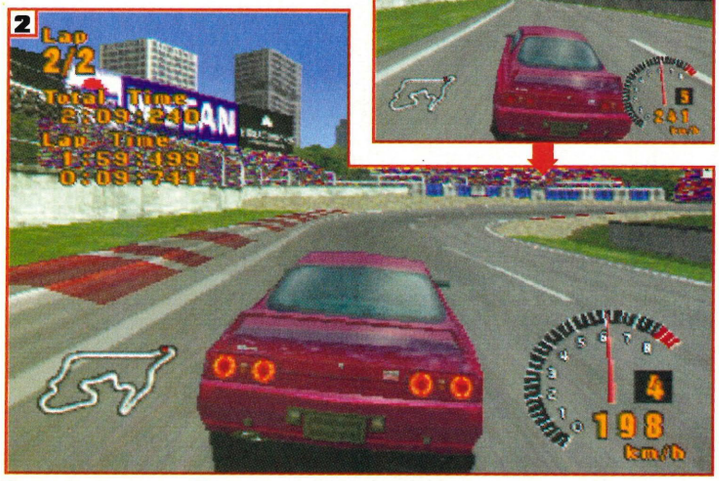
GRAN TURISMO

You've got the best racer, now be the best driver...

THE BASICS

1. BRAKING

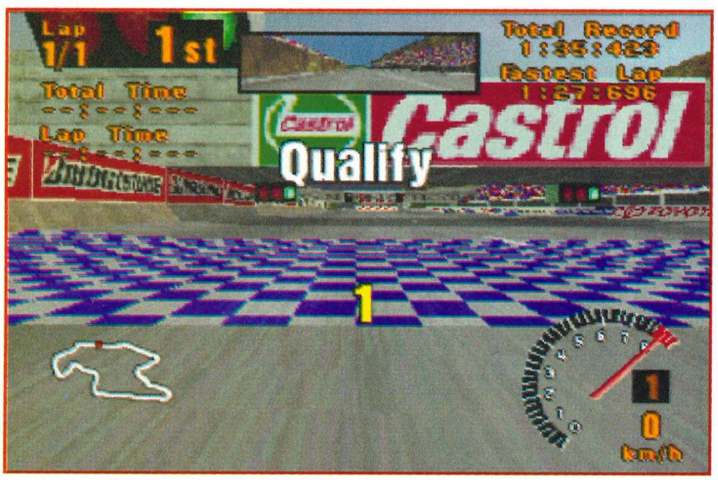
Not as simple as it sounds. Watch road conditions and pick the right spot. If you apply the brakes hard when you're turning, even slightly, it's easy to lose control: so choose straight, flat sections.



1 Don't slow down here... **2** Wait for the small straight. You'll just have time to get speed down

2. ACCELERATION

If you want the fastest start hold the accelerator. When the countdown reaches one whip your finger off the power and straight back on. The rev needle should hit max just as START appears onscreen.



■ To be first off the grid, blip the throttle... now

3. CORNERING

Always remember: 'slow into the corner, fast out.' Decelerate, keep to the right line and accelerate out at full pelt. Going into fast corners, just take your finger off the speed. On slow corners use the brakes but make sure you don't lock the wheels.

If you brake late you'll run wide on the exit or won't pick up speed early enough. Only slam on the anchors late when you're trying to overtake a car just in front of your position.



➡ Watch your speed on entry

4. GEARS

Using manual gears rather than an automatic makes little or no difference to acceleration or top speed. So why bother with manual? Well, it's to do with control y'see. Dropping gears helps you slow down, you can then keep revs high through a corner and finally come out screaming rather than crawling. Watch you don't drop through several gears too quickly. The sudden change in speed will make your mota skid out of control.



➡ Use gears to keep revs high

5. HANDLING

Front-wheel-drive machines drag you around corners, so make sure you corner by the book. Rear-wheel drive motors skip out. Add a touch of opposite lock right on corners to swing yourself in. You can throw the four-wheel-drive motas all over the shop, but opposite steer and brakes gets you power-drifting.



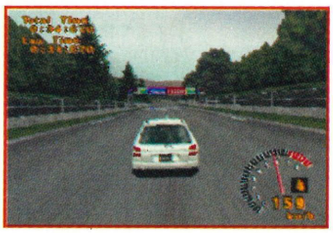
■ One of the best all-rounders in the game. Four-wheel-drive cars can be thrown about

BASIC LICENCE

Before you're allowed onto the track, you're gonna have to pass a few basic tests. Lessons you help get to grips with racing basics and give you a feel for various kinds of cars. Here's a crash course to get you started.

PART ONE

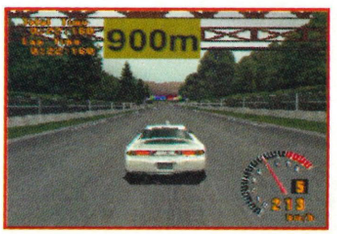
Select auto, keep the power up and, just before reaching 160km/h, slam on the brakes.



■ Jam the brake here

PART TWO

Repeat part one but this time punch the brakes just as you pass the 900m marker.



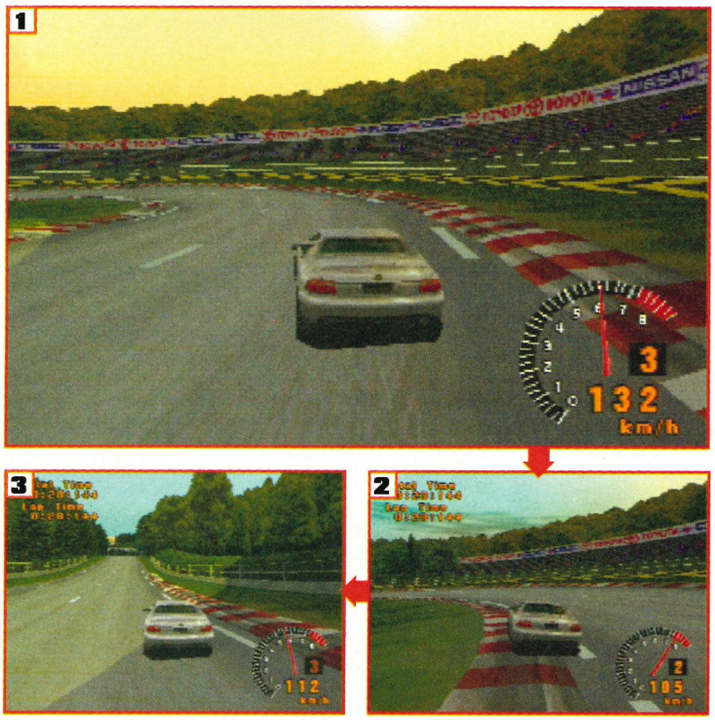
■ As you pass here stop as quickly as poss



■ Shovel, say goodbye to the shif

PART THREE

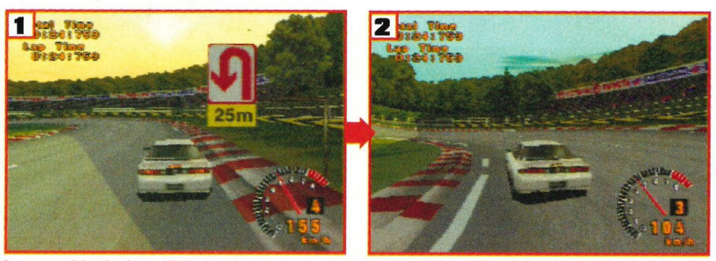
Select manual gears, floor the accelerator and stay to the right. You'll reach the corner in third, turn in on the right line and drop a gear. Halfway round go up a gear. Remember to keep yer finger off the power.



1 Cut to the apex in third **2** Drop a gear and use the strips **3** Get into third before the exit

PART FOUR

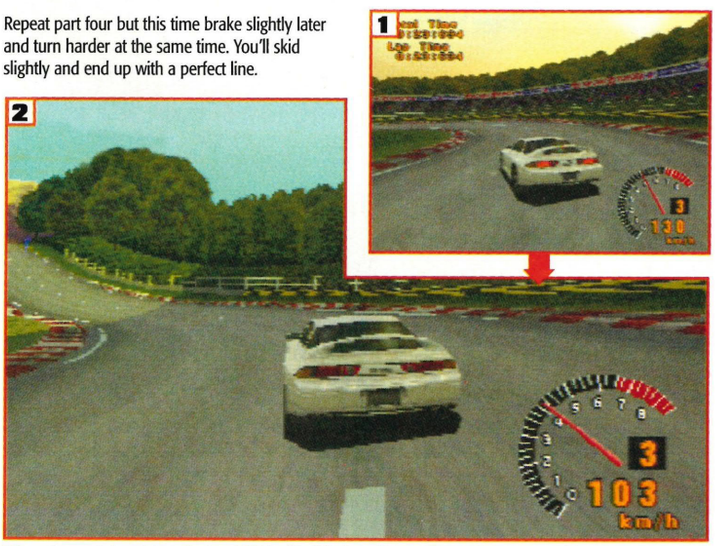
Select auto and keep right. Brake and turn at the second marker on the right. Now zip out of the bend.



1 Turn and brake here **2** Hit the bend at about 100 and you should be doing 140 at the finish

PART FIVE

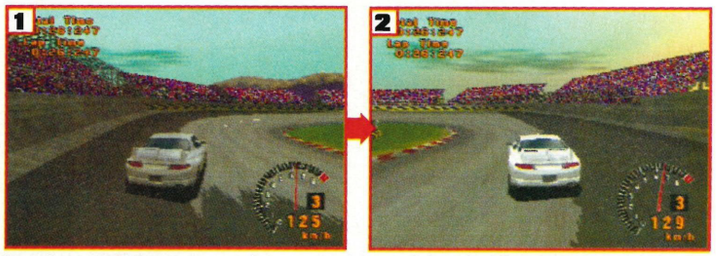
Repeat part four but this time brake slightly later and turn harder at the same time. You'll skid slightly and end up with a perfect line.



1 Jam the pedal and turn in hard **2** You'll slide into line and speed out no problemo

PART SIX

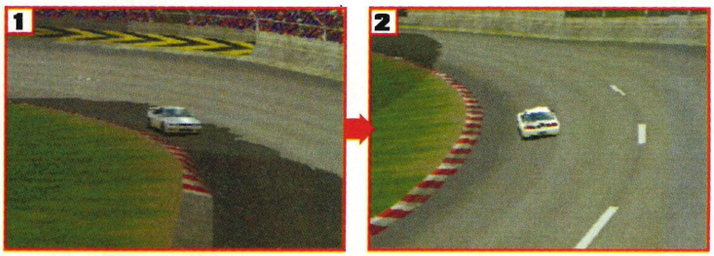
Go for auto gears and keep left. Turn in where the shadow gets thin at 125km/h. Keep this speed constant. Go from full right lock to full left lock where the shadow goes diagonal. Make sure you use both rumble strips and concentrate on getting a good line through BOTH bends.



1 Turn in at 125 **2** Keep your speed constant and then switch to the left

PART SEVEN

Repeat part six but pay closer attention to your speed. It's easy to go overboard and start sliding out. Also try and brake and turn into the first corner to get a touch of skid.

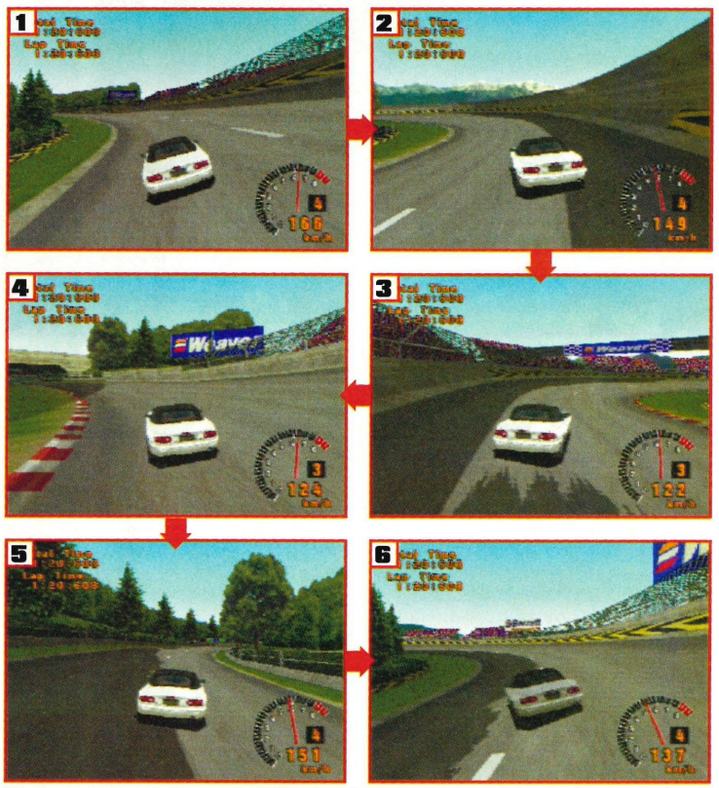


1 Stay tight to the kerb **2** Jab left halfway through stepping on the power early

PART EIGHT

The following speeds should give you an idea how fast to approach the corners. Remember all the other lessons you've learnt as you drive...

Turn one take at full speed, turn two at 150km/h, turn three at 120km/h, turn four at 125km/h, turn five flat out, turn six at 135km/h.



1 Turn one: banked for top speeds **2** Turn two: drop your revs a touch **3** Turn three: enter the chicane on a tight line **4** Turn four: power out of the second part of the S bend **5** Turn five: get your foot to the floor **6** Turn six: concentrate on max power as you exit the turn

NEXT MONTH: ADVANCED TECHNIQUES, HIDDEN CARS, TUNING, AND THE FASTEST WAY TO WIN

DEATHTRAP DUNGEON PART 2

Last month we ripped open the first half of Deathtrap Dungeon and showed you the kinds of nasties you're likely to meet. This month, the rest of 'em...

KNOW THE ENEMY PT 2

RATMEN

There are several types of ratmen, each a bigger pain in the arse than the one before. Basic ratman grunts are weak, but they attack in numbers. Send a fireball or two into their midst. Some ratmen have guns and attack from a distance. Run at them in a zig-zag manner and hack them in a couple of fell swoops. Ratmen grenadiers fire grenades at you. If you can run near other enemies, do so. Best killed with distance weapons, like the flamelance. Rat ogres are tough bastards. Try and avoid hand-to-hand combat. The blunderbuss works best on 'em.



■ The standard ratman. Easy meat...



■ Rat ogres. Ugly and tuff, like Pot Noodles

MEDUSA

These chicks'll really make you hard. By turning you into stone. If they fire something that looks like a white fireball at you, run away. Fast. If it hits you, you'll be petrified. Only the anti-magic charm can save you. Only one of them can turn you to stone, so deal with her first. The other two should be easy. Keep moving to prevent them ganging up on you. Normal attacks don't do much to 'em, so use magic.



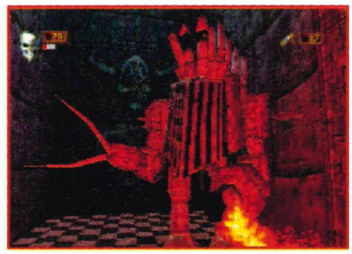
■ Devil woman, she'll put a spell on you. These bitches hit hard, poison and turn you to stone

GREATER AUTOMATON

That's 'bloody great robots' to us lot. They may look a bit cackola, but they hurt. Hurt real bad. These massive machines vomit fire and can char-grill you in an instant.

They can also grab and do some damage you may not walk away from. Your best chance is to get behind them and attack from there. Cowardly but effective.

Fire is the best weapon to use, as is energy-based magic like the flamelance and the Arc of power. Just make sure you attack from behind. An attack from the front will probably end in every ounce of your flesh being burned off you.



■ **Not like the kind of cute robot you see in cartoons. They don't engulf you in flames**

THE BLOODBEAST



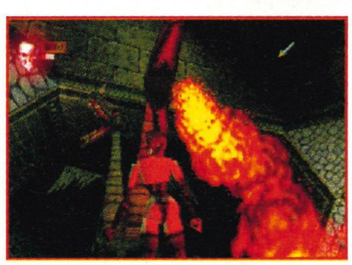
■ **Attack the bloodbeasts from far away**

Anal retentives will remember this from the cover of the Deathtrap Dungeon book. Like your batty gran, this beast wallows all day in a pit of filth and is deadly to be near. Make sure you stay well away from this beast, or you'll be poisoned. It's immune to normal attack, but the venom sword can pack a punch on it. The weak spot is on its forehead. If you can get enough hits there, you will succeed. The teleport in the room will zap you in front of the head of the bloodbeast, so you can catch it by surprise. Doing that a few times should deal with the filthy old bast.

THE HYDRA

The Hydra don't like callers. It's got three heads which can all kill you and one can engulf you in flames. The Hydra can also take a load of damage. Do you have a pig's chance in a slaughterhouse? Actually, yes. The red sword is the best thing you can use. There is one trick that should see you through with little or no fuss. If you get right up to the Hydra, under the heads, it won't attack you. Simply plug away till it dies.

The time you're most likely to take damage is when you're trying to pull all the gold levers in the arena. If you have a charm of icy cool, this might be a good time to use it.



■ **Red Lotus is a hot chick. Just make sure she don't become a flame-grilled chick**

VILEFOR



■ **What's big, hard and purple? Vilefor!**

This dragon won't leave you alone for a second. If you stand still, he'll smack a fireball up your ass. One trick he uses is to trap you in a lift with a fireball. Swine. Also watch out for the fireball-mines left on the floor.

Non-magical weapons are useless and fire attacks are pointless. You need the black sword and you need to lure Vilefor to the ground. If you stand in the same area, he'll land by you. Crack out a charm of icy cool and waste him with the black sword. He can take more hits than Tyson, but if you keep moving and hacking, you'll ice him.

MELKOR

Melkor, the final boss, is as hard as nails. As you make your way through the final level, he constantly hurls fireballs at you. Not nice.

If you keep moving, though, you'll be fine. You need the red sword to get any damage on him. The best time to attack is when he lands on his platform in the middle of the arena. Before you attack him, use an anti-magic charm, a charm of icy cool and a strength potion. That should do a fair amount of damage. If you have any flamelance or blunderbuss shots left, they can also be used. Your best bet, though, is to get in close. That might just work.



■ **Melkor the red dragon. Sod the RSPCA. Make the bastard extinct**

WALKTHROUGH PART 2

SEWER 1



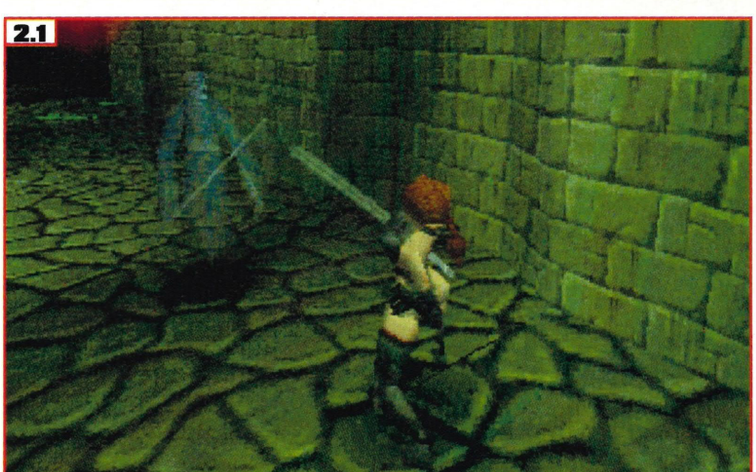
Turn left and climb into the alcove. Follow the path, drop down and get the bomb. Lob the bomb into the room to splatter the group of orcs there. Drop down and go through the portcullis ahead, into a maze area.

Turn right and follow the path, keeping to the wall on the right. You'll have to kill some orcs on the way. In this maze area, if you head left, you'll find a falling slab that drops you to a secret area. A teleport will take you back.

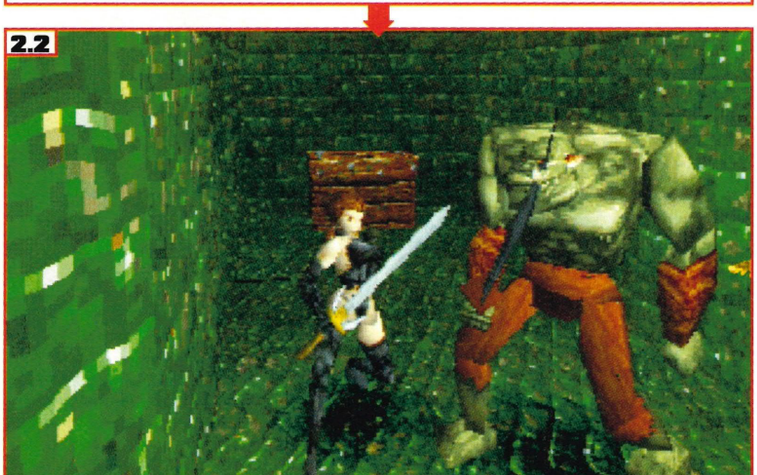


After the maze, you'll arrive at a door with banners nearby. Enter here and cross the room to a double door. Go up the lift, kill the archer orc and get the red key. Now retrace your steps back to the starting area. Go straight ahead and go left, through the red key door. Cross the bridges, killing the orc archers, go up the lift and along the corridor. Kill more orcs and you'll eventually come to the gold key. Go back to the start area and exit via the gold portcullis.

SEWER 2



Head down the lift and take a right along the sewer, carrying on straight ahead. Climb up into the alcove you find and get the health bonus. Open the wood door at the end of the sewer. Enter it and kill the archers, pull both levers and get the silver sword. Leave the room and turn immediately right, climbing into the alcove and going down the slope. Enter the coffin room on the right to get some pick-ups, killing the ghosts. Leave the room and continue along the corridor, down another slope, turning left and left again.



Kill the orcs and pull both levers to open the end of level portcullis. Drop down the falling slabs into sewer 3. There's a secret room at the start of the level. Take the path that lies ahead and turn left as it joins another corridor. You'll have to jump over a large hole and climb up to a portcullis door, behind which is the secret area, with a blunderbuss. Kill the orcs and pull the lever to return to the sewers.

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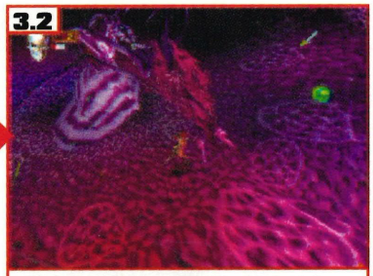
Instant Expert: Deathtrap Dungeon knifed!

SEWER 3



You'll land in a room filled with pods. Get the flamethrower from behind a hidden door and use it to toast the insects. Leave the room, head down the slope and turn right. Kill more insects and open the hidden door opposite, getting the pickups from the chest.

Enter the next room, down a slope, killing all the insects that pop out of hidden doors. When they're dead, the exit door will open. Drop through the falling slabs and kill the spider.



Turn right and activate the sliding block. Walk forward, opening the hidden doors and getting the pick-ups from the chests. Return to the t-junction you passed earlier and take the left fork. Climb up into the corridor and go straight ahead. Kill the spider and follow the path ahead.

You'll find a secret area before you come out above the insect queen. Kill the queen by destroying the stalactites, then exit at the opposite side of the room.

SEWER 4



Enter the medusa chamber. Kill all the medusa to access the treasure rooms. Grab the goodies. The room on the left has a secret area, concealed by a hidden door on the far wall. Exit the medusa room via double doors and take the lift up. Kill wandering orcs and climb up, killing the archers. Go through the door and to the opposite side of the room. Drop down into the pit on the right, pull the lever and climb up through a portcullis. Kill the orcs and the orc shaman to open the end-of-level door.

TRENCH 1



Climb out of the first trench and run across the open ground to the second trench. Avoid the mines and kill the ratmen. Killing the two gunners will deactivate the cannons. Climb the wall into the next trench. There are two lifts here, the left hand one leads to a small room with a chest, containing a key. The right hand lift leads to a room. Go down the right hand lift and open the opposite hidden door, revealing the secret area and getting the pick-ups.



Follow the path, killing the rat ogres, till you reach two portcullis doors. Take the door on the left but jump to the right before the lift pushes you onto spikes. Take the next lift up. Drop bombs or grenades from above to kill the ratmen below you. Collect the key, kill all the ratmen in the foxholes and cross to the end of the level, killing all the remaining ratmen. Get the key from beneath the walkway. You must have all three keys before the end of level door will open.

TRENCH 2



Run forward into a square bunker and press the activate button. You'll be teleported to the top of a pillbox where there is a secret area and a load of pick-ups. Hurrah! Now head back to the start of the level.

Kill all the ratmen in the pill-boxes and go up on the lift in the bunker.

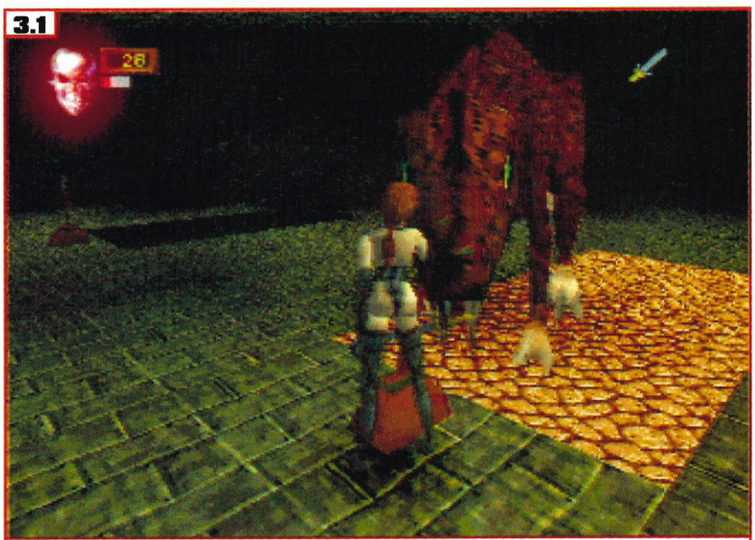
Follow the path, killing ratmen along the way. You'll come to a maze.



The objective of the maze is to get to the command bunker. You have to take lifts up in the maze. One will take you to the command bunker. When you get there, pull the gold lever to drop the wall outside.

Now retrace your steps back through the maze and get back outside. Cross to the control centre, kill all the occupants inside and descend in the lift to the next level.

TRENCH 3



Open the door and kill the rat-ogre. Pull all four levers to allow access to the next area. Get the health and follow the corridor round. Stairs will lower you into the giant rat maze. There are two giant rats, both of which must be killed to open the door, leading to the ratking's rooms. The giant rats can be killed using normal weapons or by dropping them through the trap doors at the end of the maze.



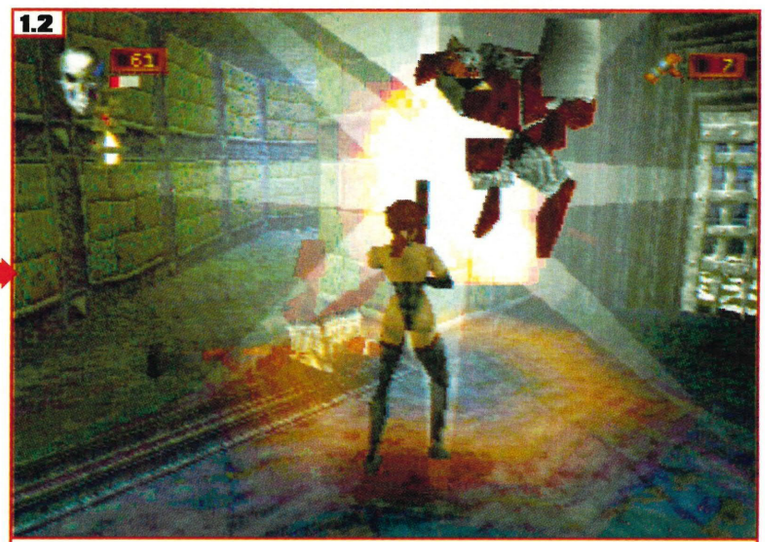
To get through the maze, head right, right and then take the first right. When the rats are dead, the portcullis opens, leading to the guards' room. Kill the ratmen in the window to get the red key. Kill the rats in the next room to open the ratking's throne room. Slaughter the ratking to open the end of level door.

INVERSION 1



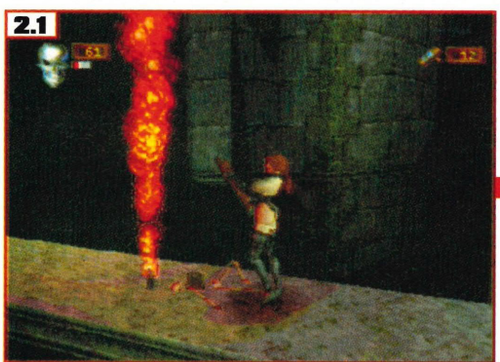
Walk around the top, killing the ratmen. Get the blunderbuss and ammo. Take the lift down, head through the portcullis, killing the ratmen and the ogre. Behind the barrels is a chest with a pick-up inside.

Exit the room and you'll find the red key, killing ratmen on the way. There's a secret door to the left of the key, with pick-ups inside.

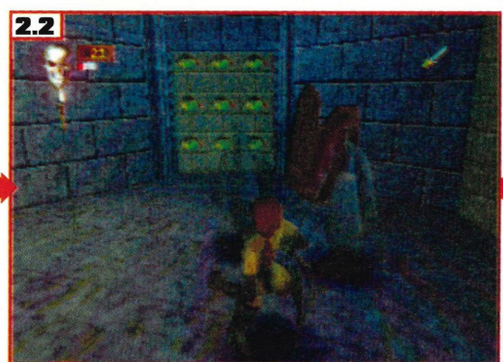


Go to the red portcullis, which you can now open. Head through and cross the bridge. Get to the room with the portcullis ahead of you and a lever on your right. Ignore the portcullis, the floor's trapped. Pull the lever, revealing the hidden door. Kill the ratmen and follow the passage round, leading to a t-junction. Head left to the end of the level. To the right is a lever, making the trapped floor safe so you can get the pick-ups.

INVERSION 2



You start on a bridge. Flame traps activate and then go off. Wait till they're finished and run past. Rat gunners appear on ledges, so haul ass over the bridge and through the door. Kill rat ogres and go to the next room. You'll get ambushed, so run through the door, dropping bombs. Kill the gunner in the next room. At the end is a hidden door with a silver key behind it. Get it and go left, taking the lift up.

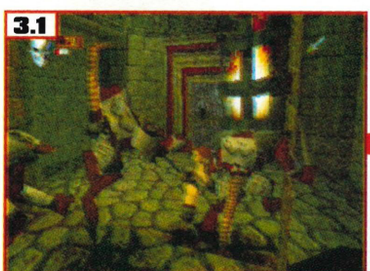


Enter the corridor, which has three secret doors. Open the middle door for pick-ups, but be warned: it releases a swarm of ratmen. As you leave this corridor a door opens in front of you. Enter it and open the coffin on the right for pick-ups. The other coffins release ghosts. Go through the door with the eyes on it. In this room is a silver sword, but wait! If you run in, you'll be impaled.



Creep in to activate the trap, which you can then dodge. Get the sword and kill the ghosties, opening the door. Go out of the room and over the bridge. A door opens, so enter it, kill the gunners and ride the lift down. You'll be in an area with two doors. If you have the silver key, open the door on the left and get the flamelance. Go through the door on the right, kill the ogres, turn right and exit.

INVERSION 3



Go over the bridge and rat gunners will appear either side of you. Go through the door at the end of the bridge and kill the gunners. When you've dealt with them, enter the next room. Ahead of you is a portcullis you can't open, and there are four other doors.

The doors harbour ratmen. Go through the hidden doors, pulling levers, till you've pulled all four, opening the exit door of this room. Go through, onto the lift and ride it up. You'll reach a t-junction, at which point you should go left.



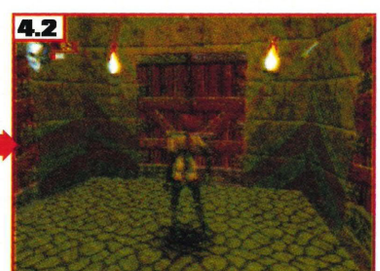
Follow the path round and go through the portcullis. A giant boot appears behind you. Get the gold key here and then deal with the boot. Head through the door on the left of the room and kill the gunners there. Follow the corridor round, ignoring the lift. Leap over a falling slab and get on the left of it. Enter a room full of pick-ups, and kill the ratmen that appear. You can go through the yellow portcullis for secret pick-ups if you wish. Exit the room via the double doors, cross the bridge, kill the gunners and exit.

INVERSION 4



At the t-junction, go left and kill the rats, grabbing all the pick-ups lying around the place. Come back to the t-junction and carry on round. Kill more rats and take the lift down. Head through the room and onto the bridge. Go through the next door and kill more ratmen. Take the first passage on the left to get a secret, but watch out for ghosts.

Head back to the main passage and take the second passage on the right, following it round. Open the door and ride the lift up.



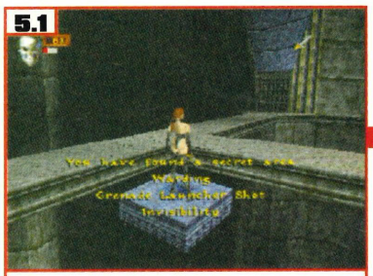
Go through the portcullis and pull the lever on the right. Note the candles by the doors. Pull the levers behind the doors with one and two candles, exiting through the door with three candles. You'll teleport to where the gold key is. Take the nearby lift down and get the pick-ups behind the gold portcullis. Go back over to the lift and go through the other gold portcullis. There are three rockmen guarding the exit. Simply dodge 'em and exit through the door behind them, along the corridor to the left.

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Instant Expert: Deathtrap Dungeon knifed!

INVERSION 5

5.1



You start on a bridge with a right turn ahead. You can't enter the gold door to the right yet. Before the turning to the right is an arrow. Stand on the arrow and walk off the bridge, landing you on a platform below. Get the pick-ups and press activate to go towards the other tower ahead. Use the invisibility spell and enter the room, killing the four ogres. Pull the lever on the right pillar, making a trap safe. Get the key in the room. Exit through a hidden door and follow the passage round, taking the right hand portcullis.

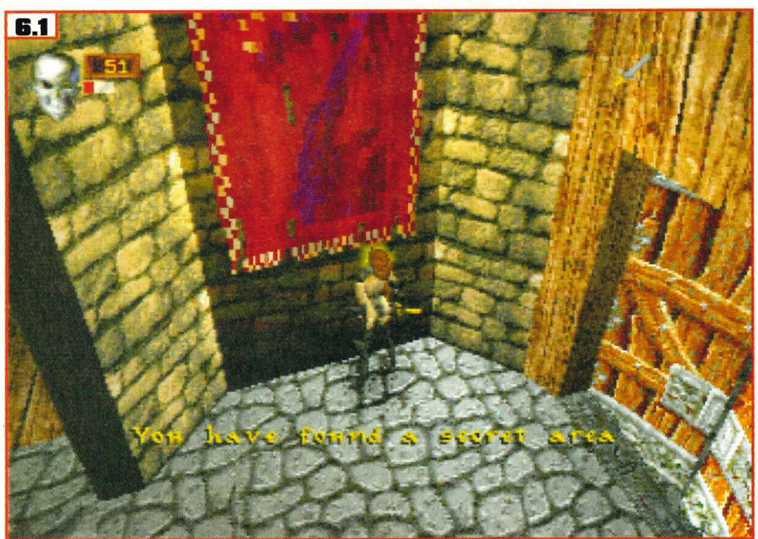
5.2



Activate the portcullis and a door behind you opens. Go through the portcullis. Kill more ratmen, grabbing pick-ups and pulling the lever. Head back to the gold portcullis. Grab the pick-ups and take the lift up. Kill rat grenadiers and jump into the room with a lever and two candles outside. Pull the lever and jump back to the lift. Jump to the second lever and pull it. The portcullis opens. Jump opposite it and pull the lever there. If you take too long, the levers reset, so move quick. Now ride the lift to the exit.

INVERSION 6

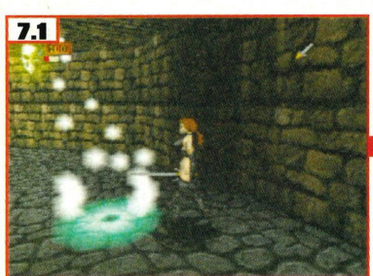
6.1



Get on the turtle and enter the room, killing the rat gunners. Open the portcullis on the left, jump back, kill the emerging enemies and get the pick-ups inside. Stand in front of the tapestry and press activate to reveal a secret. Exit the room and follow the passage up. Kill the ratmen and go through the portcullis on the right. Crack out the firefly spell, 'cos it gets dark. Kill the ratmen lurking and get the pickups. Activate the tapestry here for another secret. Follow the passage on the left round, killing the ogres. Activate the banner you arrive at and enter the door to exit.

INVERSION 7

7.1



Head over the bridge and through the portcullis. Pull the levers on either side of the door here, being quick 'cos they're time-based. Go to the left and enter the teleport. Go round the corridor, through a portcullis and get on the turtle. Head through the portcullis and go right. get the pick-ups and pull the lever, entering the teleport just down the corridor.

7.2



Drop down and pummel the robots with the grenade launcher. Go through the door, open the coffin on the right, killing the ghost and getting the pick-ups. Enter the teleport. Where you end up, head through the door. On the right is a hidden door with secret pick-ups. Follow the passageway round till you reach a junction. Turn left and exit the level.

INVERSION 8

8.1



Head along the walkway. Drop off to a save point and teleport back up. Carry on along the walkway and a small robot will teleport in ahead of you. Kill it and go through the portcullis. Don't get on the lift, but kill the grenadiers with distance weapons. Now go down on the lift and kill the ogres. Open the chests on the left and right, getting the pick-ups. Kill the robots, but avoid the middle of the room which collapses.

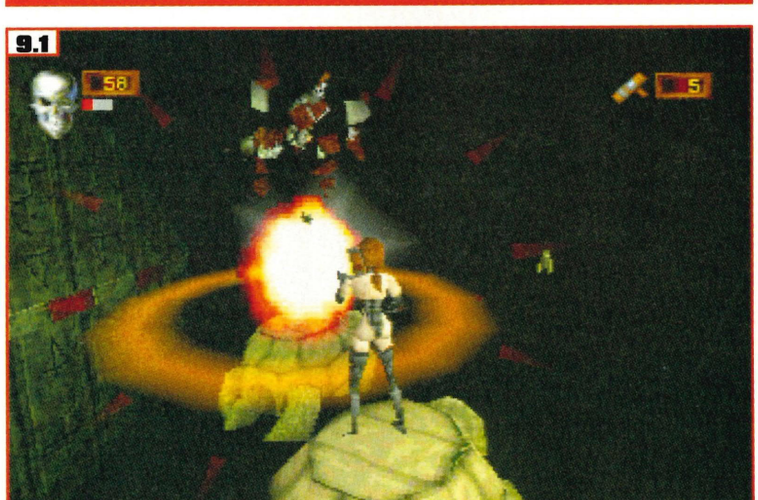
8.2



Destroy the giant robot, making sure you are as near to the lift as possible when it dies. The lift will descend, so get on it pronto. At the bottom, get on the turtle and ride it to the end of the level.

INVERSION 9

9.1



Ride the turtle and kill the ratmen with the rocket launcher. They attack from both sides. When you get the message 'watch out' get ready to jump to the other turtle. When you get to the bog room, run to the lift shaft on the right and drop down, getting the secret pick-ups. Teleport and go to the second shaft, dropping down to get to the second secret area. Kill everything, exit through the door at the back of the area.


'Red Lotus is a hot chick. Just make sure she doesn't get flame-grilled...'

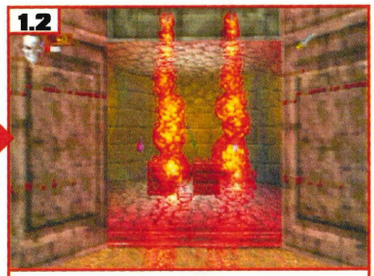
Instant Expert: Deathtrap Dungeon knifed!

DRAGON 1



Kill all of the knights in the main hall. Head through the hidden door in the far wall, opposite to where you start from. Pull the lever and open the second hidden door in the room.

Kill the knights and open another hidden door in the main room. Enter it, dodge the fire trap and pull the lever. Return to the main hall. There is now a lift that you can use in the floor of the main hall. Ride it on down.



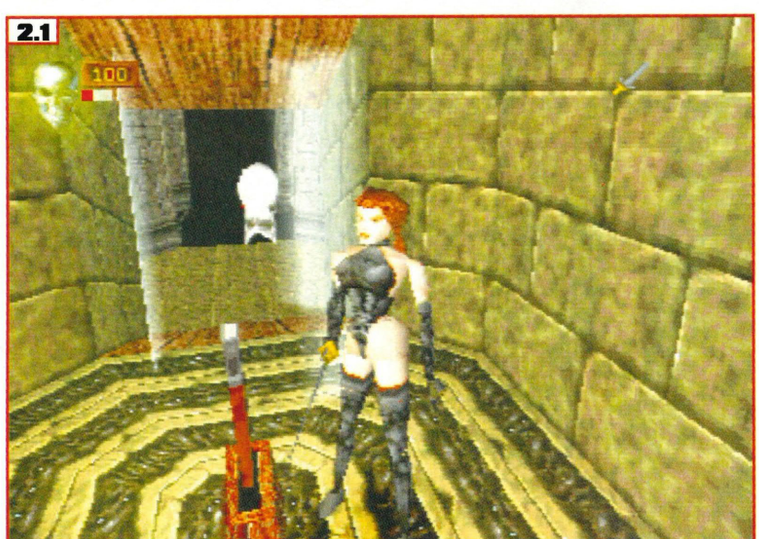
Ignore the two levers beside you and run through the flame. It's an illusion, and a good deal better than anything Paul Daniels can muster up. Yes Paul. After you've got the secret pick-ups from behind the flame and use the lift to return to the main hall.

Use the lever on the right to activate it. Head to the exit of the hall, in the wall opposite to where you entered this level.



Return to the main hall and exit. Defeat the knights and get the gold key. Open the portcullis and go up on the lift. Now fight the Bloodbeast! Grab the pick-ups from the portcullises that opens when you've killed it. If you're poisoned, there is antidote in a door in the right hand wall. Exit via the lift.

DRAGON 2



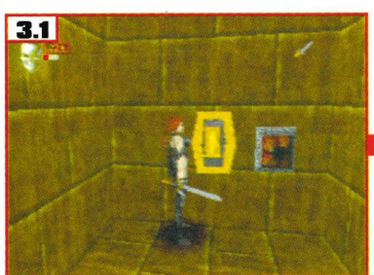
Take the lift down and go to the rear pillar on the left of the area you enter. Pull the lever there and enter the area to the right of the room. Get the pick-ups there and pull the lever. Return to the main area and use the lift. Pull the lever at the top and return to the main room. Go through the portcullis, follow the corridor and go through another portcullis. Go around the walkway, killing the priestesses.



Pull all four levers along it and then head for the central plinth part of the walkway. Pull the lever here also. Now drop down and pull six gold levers, avoiding the hydra.

Pass through the wooden door, getting the red sword. There is a hidden door with a secret behind it in this room. Now go back and kill the hydra with the red sword. Return to where you found the red sword and enter the teleport. Pass through the door and exit the level.

DRAGON 3



For this level, you need the black sword to kill Vilefor the purple dragon. It can only be obtained by pulling all three gold levers in the level. From the start, go to the portcullis to the left of the central area. Go to the top level via the lift and exit to the upper level walkway. To the right is a lever, opening a door in the back of the lift shaft. In that door is another lever. Pull this lever and jump back to avoid the bolt trap. You can now activate the first gold lever behind you.



Go right at the centre of the walkway, pulling the lever to allow to allow you access to the second gold lever in the level. A falling slab will drop you to the floor level. Head north and up to the top level, via the lift, and pull the second gold lever. Return again to floor level. In the top right corner of the main area is a door you open using the lever next to it. There's an ankh of vitality here, which is damn useful. Only one more lever till you can fight Vilefor.



Go up on the lift. You'll find a wall lever allowing access to the third gold lever. Pull the final gold lever and you can now get the black sword. Fight the black dragon with the black sword. You can read about the black dragon in the 'Know the enemy' section. With the black dragon dead, the end of level portcullis opens. Return to floor level and exit.

DRAGON 4



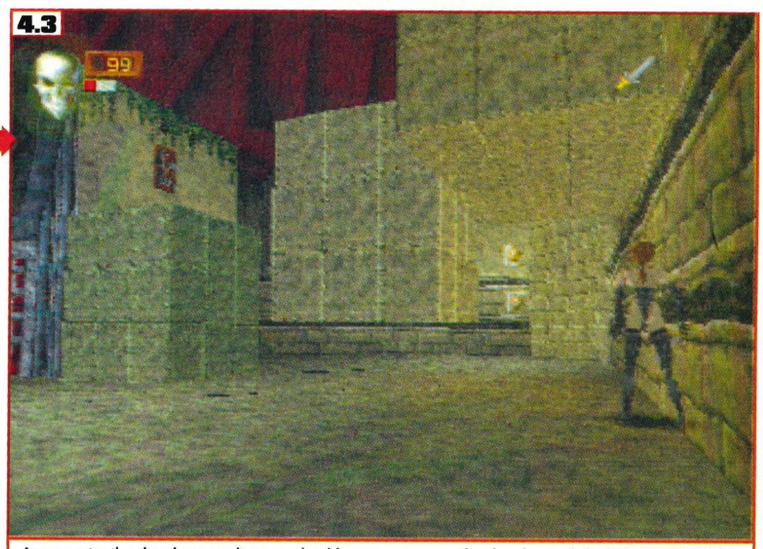
You begin at the highest point of the arena. Head out of the lift shaft. There's a save point to the right, so you should use it now as it disappears when you enter the arena. There is a lever to your left. Pull it to enter the arena and head through the door. Follow the walkway round, avoiding falling blocks. You'll come across two levers, one needing a silver key. Pull the lever that you can, opening a door next to where you entered the level.



Go back to the start and follow the walkway around. You'll get to a silver key, by falling blocks. Grab it and use it on the silver key lever from earlier. The wall to the right will open, giving you access to the lower walkways.

Go through the wall and open the portcullis. Ride the lift down.

You'll end up in a corridor but, watch out, there's a collapsing floor near the end of the corridor. Jump over it.



As you enter the chamber past that, you should see a wall close. You need to get a gold key to open it. Under a block in the room is a lever. Pull it and do not move. After you've seen the block slam down, go across the chamber and climb up onto the block. There's a lever on top of it which you should pull, opening two portcullises on the level. Go through either one.



Pulling this lever has opened a hidden door in the red room, with a gold key inside.

Get it and enter the chamber. In the exit corridor are two collapsing floors, set off when you come too close to the torches. Set them off and use jump over the gaps, going through the portcullis. The walkways of the main chamber are linked by teleporters. Use the teleporters to move between the two lower walkways and the the platform in the middle of the area.



You'll end up in a red chamber with two levers in it. Pull the smaller lever to disable the trap then the larger lever. A door will open, and inside is another lever to pull. Doing so lowers several blocks in the main room. They are trapped, however. Two blocks slam across the corridor when activated. To dodge it, climb up onto the new blocks and jump down the other side.

Now climb up to the top of the blocks and pull the final lever, collecting the flame lance.



Under the centre platform are pick-ups. On the lower walkway, get the red key and go through the door it opens. Go down the corridor and into a room with two raised sides. As you enter, you should see a door closing. There is a red sword over a pit, but don't jump it yet. Climb up and open the door, jumping to dodge the fireball trap. Inside is a lever, opening the next door.



Run to the next door before it shuts, dodging the fireball on the way. If it shuts, just pull the lever again. Inside the next room, grab the pick-ups and pull the lever, opening the next door. Go through the door.

The gauges you can see show flame traps are about to start. They fire in this order: the right of the room, left, front and back. If you survive the sequence, the floor will lower and you have a short time to pull the lever.



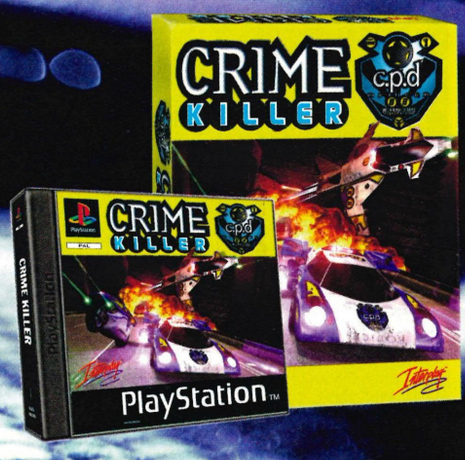
Now run to the last door, dodging more fireballs. Pull the final lever inside. lowering a wall, making it safe for you to get the red sword, which you should now do. Now you can fight Melkor the red dragon! Melkor can easily take any shit you throw at him, so you'll need to have a plan in mind. Check out the 'Know the enemy' section at the start of this guide to set you right. After Melkor's dead, your quest is over. Now get out and meet some real women...

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PlayStation

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Q&A

Got a problem? Get advice

Sorry, no free envelope again this month. See, we've had so many of 'em, our tips chimp is still clearing the backlog. Normal service will be resumed soon.

ABE'S ODDYSEE

I've just started playing Abe's Oddysee and when I finish level one, I find I can't get access to level two because the door is closed.
Glyn Kirk

plus Yup, that door does look darn tempting, dunnit? Ignore it: it's a red herring. Just head off in the other direction, liberate some more of your farting mates and it'll open up later in the game. All in good time...

Is there any way of playing as one of the aliens in Abe's Oddysee?
Toby Davis

plus Let's check. Errrr... nope. But there's gonna be four more Oddworld games, so maybe you'll get a chance to Slig it up sometime later. Maybe. But while we're on the subject, here's a level skip that should make things easier on you:

While in the main menu, hold R1, then press ↓ → ← → ● ● ● △ ● ● → ←

ACTUA SOCCER

Got any cheats for Actua Soccer?
Greg Meredith

plus Actua Soccer's dark lord of soundbites, Barry Davies, can be coaxed onto the pitch at the head of a super-skilled Gremlin Showbiz XI if you know how. Just go to the title screen and press and hold R2 L2 SEL ↑ then ←. When you next go to the team select screen, Bazza's team of hotshots will be there for you to choose. And you'll find that the Barry in the commentary box takes a real shine to the Barry on the pitch...

ADVENTURE GAMES

I've got the excellent Broken Sword 2, but I want another game like it. Should I buy either Discworld 2 or Riven?
Jordan McCarter

plus That's tricky. Y'see, neither of 'em are quite up to the gold standard set by Broken Sword 2. Discworld 2's a spoken-wordy effort a bit like Broken Sword 2, but it's based on Terry Pratchett's books. Even if we ignore for a moment the obvious fact that anything to do with Terry Pratchett should be burnt on an enormous pyre, the game's a few notches short of being a Broken Sword. The puzzles ain't as clever, and the gags ain't as sharp.

Riven's a bit of a different animal. It's more picture-based than Broken Sword: the graphics are dead nice-looking, and if picture-puzzles are your bag, this is well worthy of your attention...

AIR COMBAT

Got any cheats for Air Combat?
Ross Irvine

plus This cheat should be of precisely shit-all use to you.

To change the colour of your plane, just hold R1 and ●. You'll get to a screen with CDs flying around. Let go of R1 and ●. Now press ↑ ↓ ← → ↑ ↓ ← and → and then R1. A little jet icon'll appear, and you'll get a different coloured plane when you take to the skies. To change the colour of your wingman, just do the same ● and R1 bit, then hold R1 and press START ten times.

ALUNDRA

Are there any good Legend of Zelda-type games on the PlayStation? If so, what are they?
Niall Cameron

plus The PlayStation doesn't score high on the elfometer, does it?

But rest easy, Niall. The pointy-eared hero you so desire is coming, and he's gonna be the star of a game stuffed with stupidly complex role-playing bits and silly magical items and shit. The game's called Alundra, we think it's a top blast, and fortunately for you, it's on the shelves already...

AT ANY PRICE

I am finding it impossible to track down Namco Museum Vol 1, secondhand or new. Can anyone help? Please? At any price!
Jason Coyle

plus Check out the Tottenham Court Road Computer Exchange. When we're looking to satisfy our urges for obscure computerage, there's no place quite like it. The mail order phone number is 0171 916 8440.

BAD GAMES

Will Altered Beast ever appear on the PlayStation? I think it's pure class. Please send me some tips on the impeccable The Note.
Daniel William Blake

plus Dan. We've got some nasty news for you. What we're about to say may hurt your feelings. You've got the worst taste in games of anyone we've ever met.

For a start, The Note is total horseshit. Even thinking about playing it gives us migraines. And besides that, here's some more bad news: we don't send cheats out to people. Ever.

And secondly, Altered Beast is painfully bad. Even six years ago we wouldn't have wiped our arses with it. Why dig up such horrible memories? Daniel, please never write to us again, OK?

CASPER

How do you kill the ghosts in Casper?
Ben Farmer

plus You kill the first Fatso by feeding him hamburgers. Stinky's weakness is for perfume, Stretch's is glue. You nail the Fatso in the bathtub by pointing the camera at him.

To ice General Fatso, you just need to use the wind-up key then hammer the tanks. For Farmer Stinky, use the hammer and chisel to carve the stone into Casper's image. For Graveyard Stretch, it's a question of burying 'im. Use the twister morph to lure him in. Easy!

Twisted Metal 2 World Tour

With a twist of metal

How do you get the secret cars in Twisted Metal 2?
John MacKinnon

plus All too easy to those in the know. To get the secret fellas, including the totally unfairly hard Minion, whatcha gotta do is head to the car select screen and type:

For Minion, enter L1 ↑ ↓ ←
For Sweet Tooth, enter ↑ L1 △ →







1 Ooh. He's a big fella in't he? Minion is highly efficient at turning the area around him into a smouldering wasteland 2 A killer ice-cream van 3 ...that fires big blobs of pink stuff. Cool

Memory Card

Thanks for the memories

For the past year or so, I have been using a 360 slot Datel memory card and it's really getting on my nerves. I'm thinking of going with normal 15 slotters. What do you think?
Tim R Kirk

plus Tim, Tim, Tim. Come on. It's taken you a whole year to work out that you should maybe get a decent one? Imagine if human civilisation in general was that slow on the uptake. We'd be sitting there writing off to magazines saying 'Our cave is grotesquely dirty, cold and damp. Bears come to eat us. Should we get one of these 'houses' that are so popular these days?' And the magazines would probably write sarky replies like this one...



Ask a silly question

Get a silly answer

How much is the PlayStation 2 going to cost, and how much are the games? What are its special features?
Martyn Naunton

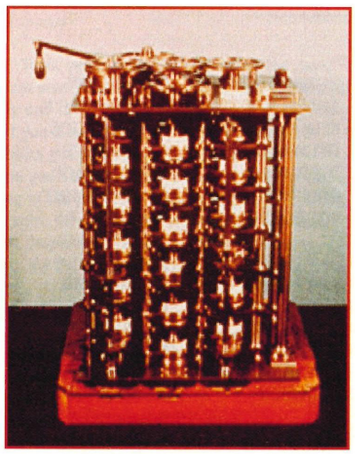
plus You remember when we told you loads of times in many issues of PlayStation that Sony was keeping a really tight lid on any new PlayStation development, so we didn't know anything about 'PlayStation 2'?

Remember now? We're guessing you must be so sharp you figured that we were just trying to conceal the truth from you all along. Curses! If it wasn't for you pesky kids...

So yeah. We've been holding out on you. Here's a picture of it.

In line with current trends for increased environmental friendliness, it's completely powered by household waste. Rumours that a heavy Tekken 7 session will cause it to emit a stench of burning poo are unconfirmed...

And all this is our way of saying: nobody knows anything about PlayStation 2!



■ Please stop asking us questions about the PlayStation 2. We dunno, alright?

Instant Expert: Your problems solved

Crash Bandicoot 2

Ban the Bandicoot

In Crash Bandicoot 2, it seems impossible to finish Warp Room one, Hang Eight, to get the clear gem, and Warp Room three, Sewer, Plant Food, to get yellow gem, in one run. Is there a secret passage? Please help.
John Rodi, Mike Mac, Grant Hollyoak and James Dougall

plus Yup. You've not got that much time at all on Hang Eight, have you? The way to get through this level's to use the long diagonal jump as much as possible to save time. To do a longer jump, just tap slide before jumping and you'll fly loads longer as well as jump higher. Likewise with Plant Food, but there's another helpful way to earn more seconds in there as well. When you get to the bonus question mark thing, go up into it and drop down between the first gap after the boxes and the TNT. That'll basically set you up with a starting time of one minute 24. And if you can't do it in that time, you're a ponce and we don't want to know you anymore...

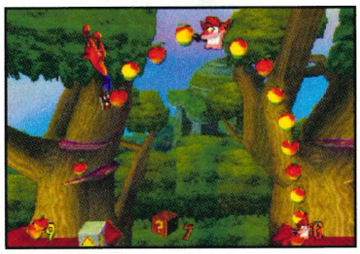
But while we're on the subject of secret passages, here's how to get onto the three secret levels on Crash 2.
When Crash's sister says to, 'Make yourself useful and get batteries for my computer', just hang around and a bonus stage will appear.

On Turtle Woods you'll probably have noticed an octagon set into the ground near the start of the level, just before the first check point box on the level? Ever wondered what it did? Just bellyflop onto it and you'll crash (snarf! snarf!) through into a secret stage.

And finally on the 'Unbearable' level, when the second bear falls off the bridge, just go back and jump into the space where he fell. You'll find yourself on a secret level where people shoot at you.



■ Diagonal jump: an essential skill...



■ It hurts, but fall down the hole...



■ Turtle woods: belly flop onto the face

FAMILY TROUBLES

My Dad is still trying to find a PlayStation that will work on a 12 volt system. He has been told they do. But he can't find one.
Simon Connolly

plus You can't run any PlayStation straight off a 12-volt power supply: our resident grease-stained surly mechanic type tells us you'll need an inverter to convert the supply back to 240V. But the good news is these are pretty readily available. Just ask your local branch of Maplins...

GALLOP RACER 2

When will Gallop Racer 2 be coming out?
Claire Lake

plus We've got bad news for you Claire. Due to the complete lack of interest of the British public in horse racing games, there's not going to be a horsey game released for the PlayStation in Britain. Not ever. And that includes Gallop Racer 2. That's what you get for having minority interests in a late capitalist society, we're afraid.

GAMBLING

Do you have any games that involve gambling?
Lee Massey

plus The shelves ain't exactly groaning under the weight of 'Station gambling efforts. That's cuz gambling's meant to involve some kind of financial loss or gain, see?

But, strangely enough, there is one game that'll help you live out those Las Vegas dreams: it's called Caesar's Palace and it's got craps, blackjack, roulette and baccarat, along with tuition from aging, cheesy Las Vegas gambling slimeballs. All together now: 'Pass me the shoe please... Banco!'

GEX

Got any cheats for Gex?
Dan Murphy

plus Pause the game and hold down R1. Then tap in any of these codes to get yourself some help. But to be frank, no key combination is gonna get you the kind of help you need if you're playing a game as poor as Gex...

For 1,000 credits: ■ ■ ● ✕ △ ●

For an instant atomic strike:
● ✕ ● △ ■ △ ■

For an instant Chronosphere: △ ● ● ■ ✕

To reveal the whole of the map:
■ △ ● ✕ △ ■

To skip level: ✕ ■ ■ ● △ ●

CHOICES, CHOICES

Should I buy Penny Racers or Explosive Racing?
Thomas Windley

plus None of the above. Try Micro Machines V3 or the forthcoming Circuit Breakers instead.

C&C: RED ALERT

Any cheats for Command and Conquer: Red Alert?
Chris Jubb

But of course there are, Mr Jubb. To inject a measure of dishonesty into the gentle art of world war, just enter any of these handy codes on the menu by highlighting the following symbols on the game's sidebar then pressing Cancel after each:



COMPLETE ONSIDE SOCCER

Are there any cheats or tips for Complete Onside Soccer?
Ben Armstrong

plus Read our lips. There are no cheats for Complete Onside Soccer. Actually, no. Just read the words on the page. It's so much easier.

As for a tip: take Complete Onside Soccer and chuck it in the bin.

DISCWORLD 2

On Discworld 2, how do you get to be proclaimed dead?
James Kenyon

plus Discworld 2. Perhaps the only videogame where you have to actively seek an untimely death. Oh, the active imagination of Mr Pratchett, where will its corridors of creativity lead us next?

Anyway, head down to the mortuary and talk to the mortician about becoming a dead bloke. He'll hand you a death certificate: now use the mirror on the bunsen burner and put it back on the bench. Now use the slab, then use the dummy's hand on Rincewind, then the ice on Rincewind. Now you're looking like death, head down to the dead collector and use the dead certificate on 'im. Bang! You're dead...

No such luck

Soz, but you wasted your free Q&A envelope

And here's some people who're going to have to go away emptyhanded. But not quite emptyhanded, because they'll be taking with them a PlayStation Official Fun Pack. Consisting of this page folded into a little party hat, and the opposite one folded into some kind of origami duck. The details of how to do this are down to the lucky winners themselves...

Please give me cheats for Duke Nukem?
David Lewis

plus Nope.

Are there any cheats for Jersey Devil?
Alan Lee

plus Errrr... nope.

Are there any cheats for Z?
Jonathan and Jason and Scott Coles

plus Hang on a tick.... dang! Nope.

COOL BOARDERS 2

Are there any cheats for Cool Boarders 2?
Ralph Baulcombe

plus To play on mirrored versions of the courses, just complete all nine rounds in Snowboarding Combined. You don't even have to come first – ain't they generous?

Now just hold down R1 when you choose Freeride or Snowboarding Combined. You'll start up racing on a mirrored version of the course...

CROC: LEGEND OF THE GOBBOS

Got any cheats for Croc?
Kane Burrell

plus Still playing that old Croc, then? Oh well. For a level select, just enter this baby as a password – it'll even get you onto the secret island:

⬅ ⬅ ⬅ ⬅ ⬇ ➡ ➡ ⬅ ⬅ ⬇ ➡ ⬇ ⬅ ⬆ ➡

Command and Conquer

Be the conquers champ

Have you got the level codes for the first Command and Conquer?
Mike MacNamara

plus I'm sure we can rustle 'em up from somewhere:

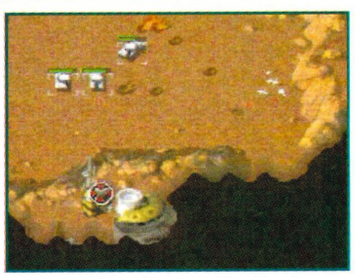
GDI

2. B9DTX02D0	9. IU75TQK8H
3. 25UIE2L4D	10. OYGNYMYYN
4. KED688DGU	11. CR5EQMEOS
5. OXL3YNNO	12. 3NUL6OFQI
6. DU5R21DG7	13. 4N8ANIAOH
7. OX3CS3D4G	14. 3NWD3MQFT
8. 9QGZLZDF8	15. 457ED7GOU

NOD MISSIONS

2. C99FAXKW8	8. YKK424K3D
3. RZNLQZ3NL	9. 874LCPUT4
4. W1954XWLF	10. A8SHPAHXW
5. W15DASRS8	11. A8SHPAHXW
6. 8PH1MR53W	12. QGDUMSK2J
7. GTJWOJDK	13. SZP09VDSB

And once you've got bored of that little lot, try typing in the password 'COVERTOPS' to get yourself a handful of extra missions...



■ Skip straight to the bastard hard levels



■ ...And watch 'em make mincemeat of you

Formula One 97

Helping us, helping you

In Formula 1 97, type your name as LITTLE WEELZ to get massive wheels.
Frazer Young

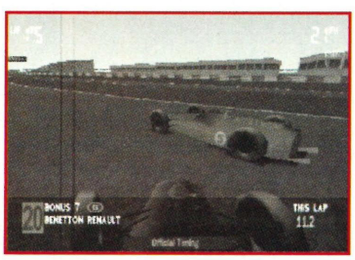
Uh-huh. We knew that. And what's more, if you enter your name as PIMAN, you can get to drive as a WipEout-style hovering sci fi racer. And if you type BILLY BONUS you'll get four extra tracks, including a 60s circuit and a virtual reality-style thing. And for the privilege of seeing Murray Walker and Martin Brundle on screen instead of just hearing 'em, just enter your name as BOX CHATTER. Boy that's a cheat you'll be using loads...



■ Stupid WipEout 97 type vehicles. Cool...?



■ Silly virtual-reality-style graphics. Ugh



■ The 60s track: all in black and white...



■ Watch the two pillocks spout nonsense

For infinite lives, enter: ↑ ● △ ↓ → ■ ↓
For fireballs, enter: ✕ ↑ → ↑ → →

For invincibility: ✕ ■ ↓ ↓ ↑ ↓ →

If you've got the codes right, the game should automatically restart without you having to unpause it...

INFRA RED CONTROL PADS

Do you know of anywhere I can get infrared control pads that don't need a lead?
Graeme Scott

Blaze do such gadgets. If you're fancying getting a bit of flashy remote control action going, just call Fire International on 01302 325225. They'll be able tell you where you can pick up Blaze peripherals in your area.

JET RIDER

I know the game's crap, but have you got any cheats for Jet Rider?
Ben Knowles

We're always keen to help victims of turd games like Jet Rider escape having to work their way through the game.

To unlock all the tracks without having to endure too much awfulness just go to the trophy screen, set the difficulty to amateur, and set the trophy presenter to Male. Press START to return to the main screen and enter this code on the player one pad:

↑ → ↓ ← ↑ → ↓ ←

Head on back to the Options screen, change the difficulty to Professional and trophy presenter to Rider's Choice.

Go back to the main screen, and punch in this code on the player one pad:

↑ ← ↓ → ↑ ← ↓ →

You should hear a noise to tell you the cheat's worked. Hey presto! More dreadful sci-fi racing at your fingertips...

JOHNNY BAZOOKATONE

Got any cheats for Johnny Bazookatone?
Steve Standen

Sho nuff. Just enter KRISTIAN for a level select, or PILCHARD to turn into a totally invincible rock 'n' roll badass. Well, as much of a one as you can be when you're a cute little twat with a three-foot-high purple quiff.

LETTER FROM GRANDAD

Bubble Bobble brought back great memories from the days when arcade games cost 10p. I remember there was a cheat for it then but can't remember it now. Is there one for the PlayStation?
N McCormick

Yeah, yeah, yeah. We remember the days. Steam powered arcade machines that worked off only one silver sixpence. And a pack of fags only cost you a handful of dry leaves. A couple of pebbles got you a pint. Blah, blah, blah. We hope you savour those glory days when you're lying in the old folk's home trying to take some pressure off your bedsores without disturbing your desperately-needs-emptying colostomy bag... By the way: nah, there isn't a cheat...

MICRO MACHINES V3

Are there cheats for Micro Machines V3?
James Clark

Ain't you lucky? Just type CATLIVES to get nine lives, or just enter TANKS4ME to get to race with tanks on any of the courses in the game. Except the ones in the bath, you silly boy...

Puzzle games

My puzzle hell

Have you got any cheats for Bust-a-Move 2?
Tom Harris and J McNiven

Got any cheats for Super Puzzle Fighter 2?
Jack Morton, M Jameson and Dave Smith

For Bust-a-Move 2, just press: R1 ↑ L2 ↓ at the title screen to change the puzzles in the puzzle mode. If you do it right, the message 'Another World' should flash up.

For 30 continues, press: ← → R1 L1 L2 ↑ ↓ when you're on the options screen. A timer'll appear. That's your cue to hammer the ✕ button like it's going out of fashion. Depending on how fast you hammer the button, you'll get up to 30 tasty continues...

And to get your joypads round all the weird characters without having to win the game, just play the single player game and wait till the map screen appears. Immediately hit ← ← ↑ ↓ and then press: L1 L2 R1 and R2 all at once. You'll get a secret character select where you can choose all the blokes you play against, including the cat whose head falls off when he loses. Cool. You can't save this to yer memory card, so you'll have to keep this cheat handy...

In Super Puzzle Fighter, it's all a question of getting your mitts on those tasty secret characters. For each one, there's two codes: one to get them if you're player one and another if you're player two. Just deal with it, all right?

Player one: highlight Morrigan, hold SEL then press ↓ ↓ ↓ ← ← ← ●.
Player two: highlight Felicia, hold SEL then press ↓ ↓ ↓ → ●.

Player one: Highlight Morrigan, hold SEL, move the cursor onto Donovan and then press ●.

Player two: Highlight Felicia, hold SEL, then move the cursor onto Donovan and press ●.

For big hard purple fella Devilot:

Player one: Highlight Morrigan, hold SEL then press ← ← ← ↓ ↓ ↓ and wait for the timer to hit ten then hit any button. Tricky, 'cos you've gotta hit that timer at dead on ten...

Player Two: Highlight Felicia, hold SEL then press → → → ↓ ↓ ↓ wait for that timer to hit ten, then hit any button...

Player One: Highlight Morrigan, hold SEL then press ← ← ← ↓ ↓ ↓ ●.

Player Two: Highlight Felicia, hold SEL and press → → → ↓ ↓ ↓ ●.

Player One: Highlight Morrigan, hold SEL and then highlight Hsien Ko and press ●.

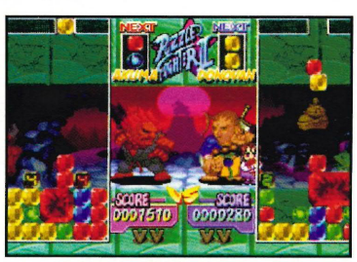
Player Two: Highlight Felicia, hold SEL, go to Hsien Ko and press ● ...

And just while we're on the subject, here's the lowdown on how to get some new puzzles in Bust-a-Move 3...

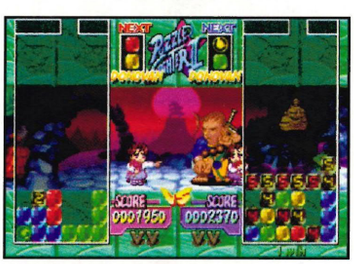
On the title screen, just press ● ← → ●. A little marching ant should appear in the bottom corner of your screen, and you should now get 'Another World' a la Bust-a-Move 2...



■ Akuma: bad gem-dropping hardass



■ Watch those jewels crush your enemy



■ Felicia: square-droppin' devil-bitch



■ Two big mouths for the price of one



■ Devilot: big purple baddie who kicks ass



■ Gem overload: suck my jewels!

Instant Expert: Your problems solved

Gex 3D

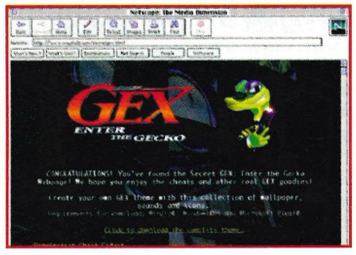
Evil deviant Gex

I've just bought Gex 3D, and it's bloody brilliant. Got any cheats or tips?
Ian Giles

plus If you're a real lizard wizard, there's a secret bit on 'WWW.dotcom.com' where you find out a website address to get tips and cheats and shit. If you ain't found it yet, don't sweat it. The address is http://www.crystald.com/secretgex.html. And if you don't have 'net access, here's the cheats anyway...







To get all the remotes, just enter this password:

■ ● R1 ▲ L1 R1 L1 R1 ●
● R1 ▲ L1 R1 ● L1 ▲ ● R1 ▲
L1 R1 ● L1 ▲ ● R1 L1

The next cheats require you to think of the D-Pad as letters:
⬆ is U or N
⬇ is D or S
⬅ is L or W
➡ is R or E
▲ is A
● is O
And the ✕ button is, obviously enough, ✕

Pause the game, hold R2 or L2 and, enter one of these codes:

RELEASE for a level select
UNDEAD for infinite lives
WEASEL for invulnerability

MORAL DILEMMA

I swapped Tekken with a friend for Crash Bandicoot, and he has forgotten I still have Crash. Should I swap back?
Damian T Griffiths

plus Damian, me old son. The big fella upstairs would have something to say about your conduct: dishonesty's a sin, don't you know? There's a special place reserved in the pit that is bottomless for folks like you.

And anyway, you probably want Tekken instead of Crash...

MOSH HARD OR DIE

Do you know whether a game called Melt will be released on PlayStation? It's about Eddie, Iron Maiden's mascot.
Billy Fog

plus No. Sorry Billy, but Melt was crud on the PC and it looks like a PlayStation release will happen never. If you simply must poison your mind with loud heavy metal, though, try the Aerosmith-tuned Revolution X. Or, better still, wait for Quest for Fame which is also tied in with Aerosmith and will come complete with a plastic guitar you strum along to the game.

NEED FOR SPEED 2

Got any cheats for Need for Speed 2?
Ben Coulthard

plus Have we ever failed you before? No, don't answer that one. Here's a fistful o' cheats:

To get on to the bonus track, enter SHOTME.
To race with the bonus car, enter LILZIP.
To race in a VW Beetle, enter BUGME.
To try your hand in a snowplough, enter SNOWME.
And for a touch of class, just enter BENZME to race in a Merc...

NIGHTMARE CREATURES

In Nightmare Creatures, what are the best combos?
Mark Newman

plus Okay. Confession time. You can get a darn long way through Nightmare Creatures if you're using Nadia just using enthusiastic bashing of the ✕ button, which kind of produces ✕ ✕ ✕ combos just when you need 'em. If you kind of stick a few pushes of forward in there, you'll do a few flip and chop ➡ ✕ combos as well. Cool. If that doesn't seem to be working on any particularly obnoxious representative of the living dead, just hit 'em with a hard sword slash (➡ and ■) and that should chop 'em dead. But don't tell anyone that we stoop to using such underhand methods, orright?

ONE

Have you got any cheats for One?
John Walsh

plus Shurely. Just enter the password HEVYFEET to get access to all the levels, or MAXPOWER if a bulging backpack of heavy ordnance is what you're after...

RAYMAN

For level select on Rayman, enter the password screen and press FJSJ!C620P.
Tim Preedy

plus Jeez. Do you think we're interested? Go tell it to someone who likes Rayman...

RESIDENT EVIL

What do you do with the Doom Books one and two?
Jamie Hudson

plus Doom books one and two contain a couple of little doodahs that are absolutely indispensable to yer mission. In the inventory screen, just click on 'em and move the cursor as if you were opening a book, and you'll find that they contain amulets that you'll need later on...

Where would I get the Resident Evil soundtrack CD from, and is it any good?
John Fleming

plus You'd get it from Forbidden Planet stores. Is it any good? Well, remember what the game sounded like? Yeah? Well the soundtrack's gonna sound pretty much like that. 'Sound' track, geddit? It's all so simple once you think about it. For mail order call 0171 497 2150.

RES EVIL: D.C.

Have you any cheats for Resident Evil Director's Cut, please?
Jason Raison

plus Normally we'd have a few qualms about giving cheats to a man named after a dried fruit, but we're feeling nice today.

Just go to the level select screen, go up to Advanced and hold right. It should flash green, and when you enter the game, you'll find that the value of any ammo you pick up has been doubled. Nifty.

RIDGE RACER REVOLUTION

Got any tips or cheats for Ridge Racer Revolution?
Jamie Faulds

plus Didja know that you can pick up points in Ridge Racer Revolution for doing skids. For synapse-melting skid-based excitement, just choose Time Trial, then hold accelerate and brake until your engine starts.

The race'll start up and everything'll seem pretty normal, but when you get to certain corners it'll say 'SKIDDING POINT' and you pick up points for doing skids. Big fast badass spins'll pick up the most...

Politeness school

Manners, manners...

When are Gran Turismo and Tekken 3 coming out, and how much will they cost? Prick!
Michael Taylor

plus Sheesh! What is happening to the minds and morals of this generation? 'Prick!' indeed. Well, stick it right up your stinky botty, penis-breath. We won't answer you 'cos you're such a rude person.

Here's an example of a nice, polite Q&A. Almost too nice. But we'll answer it anyway.

Have you got any cheats for Exhumed, please, because I am stuck on the last level. If you have I would be very grateful.
James Booth

plus Awwww. In't he nice? Anyway, nah, sorry James. There ain't any cheats for Exhumed. Life's a toughie.

You what?

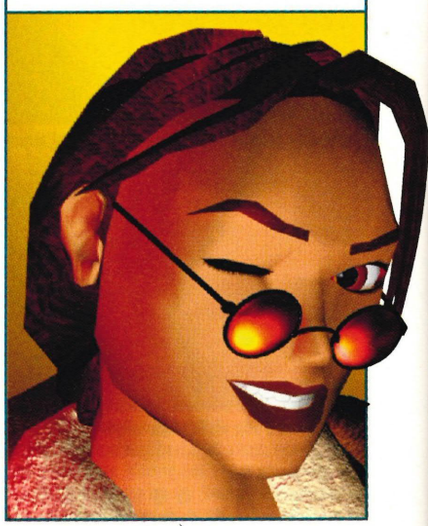
The dregs of posties' sack...

Why does Lara Croft not have any nipples?
Paul Banner

plus Texture-mapped polygons rarely, if ever, have the need to breastfeed. Thus nipples are not required. See?

How do you skip all the levels in Tomb Raider 2?
Scott Bone

plus S'easy, innit. Just don't buy the bleedin' game. You'll find you skip them all very easily indeed.



ROSCO MCQUEEN

Got any floor codes for Rosco McQueen?
F McMahon

plus Maybe you should think about ditching Mr McQueen. Then your friends might stop hitting you and calling you a blouse for playing what is quite plainly a game for enormous ponces only. Here's some codes anyway...

Laundry 2: FLUFFY
Auto 1: HOTROD
Harolds 1: SMELLY
Leisure 1: TRICEP
Resident 1: KENNEL
Runaround: SPLASH

SILLY PERSON

Can't you take PlayStations off the shelves? They're absolute shit.
Alan Lunn

plus Errr... no.

SPACE HULK

Got any tips or cheats for Space Hulk?
Craig Britton

plus In the past we've just told seekers after knowledge about Space Hulk that they need to memorise the patterns in which Genestealers attack. Nowhere have we ever mentioned the cheat menu.

The people responsible for this omission have since been humanely killed. Just enter this cheat for a fat wad of useful add-ons. On the screen where you choose between Historical and Campaign mode, hold ⬇ L1 and press ✕ ■ ➡ ✕ ▲ ✕ ⬇ ✕ ■ ➡ ✕. The menu will now appear. Cheers for that cheat go out to David Bullerwell.

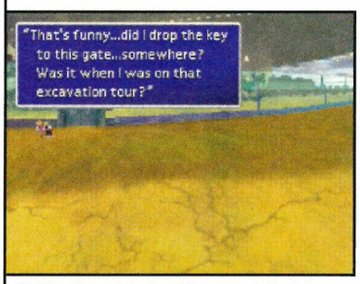
Final Fantasy VII

Fantastic advice

Getting the Midgar key

How do you get the key to get back into Midgar on Final Fantasy VII?
Lee Harper

plus If you head back to Midgar after the second disc, there's a little fella standing at the door who's lost his key. He'll even tell you where he lost it: in the archeological tour at Bone Village. Yup, it's time to head back to the Bone Village and start digging. If you keep at it for about six tries you'll find the key you're looking for...



■ The stoopid fool at Midgar lost the key



■ Make 'em dig at Bone Village to find it

Lost Shinra plane

I've heard something about a downed Shinra plane in the sea. Where is it?
B Cham

plus If you use the sub to search the waters round Junon, you'll stumble across it. The enemies are nasty, but the risk's worth it. The Hades and double cut materia is there, as well as character weapons.



■ There are some top goodies on the plane



■ As well as some well tough beasties

Materia woes

Where can I find 'Added Effect' Materia (Blue) to use with the 'Morph' Command (Yellow).
Matthew Gee

plus You can pick this useful little whatsit up in the Caves of the Gi: just exit off the second map by the southwestern door, and it's on a little ledge overlooking the first map screen.



■ There's the materia, just above you



■ Get through the caves to grab it

The Temple of the Ancients key

I need to get into the Temple of the Ancients, 'cos Sephiroth is there. The manager of the Gold Saucer holds the keystone to get into it.

I can't get there without the key. Please tell me how to get hold of the damn thing, as I'm well stuck without the bloody key.
Joanne Hirst

plus Head to Dio's museum in the Gold Saucer and check out the Keystone. Cloud has to fight his way through bad boys to get the keystone. If you get through one round, you'll get the keystone. Through five and you get a Protect Vest, make it through eight and you'll get a Choco Feather...

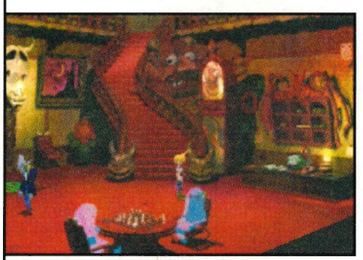


■ The museum of Dio is just off the battle square. Grab the keystone and prepare for a scrap...

The mysterious Turtle's paradise

Here's a tip for Final Fantasy VII. Here's locations of all the Turtle's Paradise flyers. 1. Sector 5 Slums 2. Billboard in Shinra HQ 3. Gold Saucer - ghost hotel 4. Cosmo Canyon - weapon shop 5. Cosmo Canyon: hotel 6. Outside of Turtle's Paradise. You get a shitload of stuff if you read all of them...
Martin Putney

plus Aaaah. So that's how you do it....



■ There's a flyer in the ghost house...



■ And another two at Cosmo Canyon

The Gold Saucer. Is it really worth it?

There are loads of games to play once you get to the Gold Saucer. But are any of them worth sticking with? Do you get any decent items?
D Plakas

plus Don't be so hasty to give up on the old saucer, young sonny. Them videogames don't just rot your mind. They can be somewhat profitable, too: playing Mog's House will get you an easy 30 GP. G-bike is one of the coolest games, 'cos every time you win it you get 10 GP. Get over 5,000 points on the roller-coaster ride for some cool weapons. Stick with the battle square duel to get Cloud's level 4 limit break. Master all the tracks on the snowboard game to get some whacking great materia and GP.



■ Mog's house. Easy money, man



■ G-Bike. Better than some full price games



■ Learn the rollercoaster for muchos points



■ Win the battle square for a level 4 'break

Instant Expert

SPICE GIRLS

I'm a big fan of the Spice Girls, and I am thinking about buying their game. But is it really worth it?
Richard Gerrard

plus Ah, Richard, this is a question you alone can answer. The path to enlightenment is a rocky one, filled with crossroads. The answer to whether you should go Spicy is embedded in the firmament of your soul. But we feel we should point out they've downsized Ginger's impressive hooters for the game. Doh!

SPORTS SIMS

What are the two best sports sims that aren't to do with football?
David Brown

plus Ooh. That's a poser. The ones we play the most are International Track and Field and Actua Ice Hockey. But us playing 'em doesn't actually mean that they're scientifically the best games, so far as we know. But hang on, let's check. Oh it does? Well then, that's you told, Mr Brown...

THEME PARK

Got any cheats for Theme Park?
Sebastian Frith

plus Yeah. But haven't you sussed that it's an abominably boring game yet? No? If not, this should spruce up your parks like nobody's business: just enter your nickname as BOVINE, then press ● and ✕. Once in the game press and hold ●, START and ✕. A little voice will say Hooray! and you'll be tooled with loadsa money and shit. Happy tedium!

THE SWEENEY

Are there plans for a Sweeney game on PlayStation? Tell me or you're nicked, sunshine.
Jack Regan

plus We don't believe that your name's Jack Regan. And we don't reckon they're gonna make a Sweeney game 20 years after the series. For starters, John Thaw's now about 100 years old and more suited to playing suburban lawyer/chief inspector types. You can't expect to shed the burden of his many years and turn straight back into a hard-bitten inner city coppa for the voiceovers. And what would the Sweeney be without the guvnor?

TEKKEN

In Tekken, how do you do Nina's arm-breaking move?
Craig Gilson

plus Pretty simple. It's just a throw, innit? Left punch and left kick together should have you snapping upper arms like nobody's business...

TOCA TOURING CAR

I need cheats for Toca Touring Car, and Hardcore 4x4.
Shane Dayle

plus Listen to our words. You don't need cheats for Hardcore 4x4. What you need is to grit your teeth, grab the CD firmly and chuck it hard into the bin. There. Doesn't that feel better? TOCA, though, is a different kettle of fish. To get the secret track, just enter your name as JHAMMO, and to get the secret cars, enter it as CMGARAGE. To make everything go weird, just enter your name as CMDISCO.

TOMB RAIDER

Are there any cheats for Tomb Raider?
Richard Clarke

plus How's about the all-singing, all-dancing level skip cheat? Just go to the inventory screen and press L2 R2 ▲ L1 L1 ● R2 L2

TOTAL DRIVIN'

Are there any cheats for Total Drivin?
Alan Brown

plus Nope. We've looked and high and low, and the answer's still no. Would how to get on to the secret course suit you instead? But of course it would.

When you're on the Moscow two stage, use the ramp to hurdle the barriers. Once you've done the stunt, go to the left of the big building on the right. There's a bonfire: if you ignore all your road safety instincts and drive into it, you'll get an extra Moscow level where the road is covered in ice and it's snowing and the bridges have turned into ruins. Ideal driving conditions, or what?

TUNNEL B1

Have you got any cheats for Tunnel B1, like a level skip?
Simon Ramsey

plus No level skip, but to restore your health to max and pump all your weapons up to full, press L1, L2, R1, R2, ■, ●, ▲ and ✕ together. You got 10 fingers, ain'tcha?

What game should I buy, then?

Platform playaz

What do you recommend – Gex 3D, Croc or Crash Bandicoot 2?
Joshua Stephenson

plus Ooh. Y'see we'd recommend them all, if truth be told, 'cos they're all class in a glass, but unless you're the kind of rich wanker we'd like to throw rocks at, you won't be able to afford 'em. So we'll put 'em in a little table for you to see their virtues:

CUTIE-PIE PUKE FACTOR	VARIETY FACTOR	ROCK HARD FACTOR
GEX 3D Mild retches	**GEX 3D** 101 different flavours	**GEX 3D** Medium to rock
CRASH BANDICOOT 2 Tiny vomit spasms	**CRASH BANDICOOT 2** Selection box	**CRASH BANDICOOT 2** A bit crumbly
CROC All out gut-heaving fest	**CROC** Errr... What?	**CROC** Pretty damn granite



There you go, if you want rock hard gameplay only, go for Croc. Otherwise, Gex 3D is yer man, with Crash Bandicoot coming a close second.

V-RALLY

Have you any cheats for V-Rally?
Craig Thorpe

plus We'd be no kind of gentlemen if we didn't help out a lad in need like yourself. What you got to do is start the game loading and sit waiting joypad in hand.

When the Infogrames logo flashes up on the screen, quickly punch in this code: ↑ ↓ ▲ and ●.

The words 'Lock Off' should appear on your screen. After that, enter one of the following handy codes:

← + L1 No time limit
← + L2 18 extra narrow tracks
← + R2 Lets you restart the game in Arcade mode
← + R1 Your car is replaced by a jeep. With shit brakes. But don't despair, this also unlocks the secret track, a rollercoaster effort which'll appear in place of one of the tracks in Sweden...

WIPEOUT

Are there any cheats for WipEout?
Duncan Turner

plus To avoid having to do bothersome stuff like win races, just highlight one player at startup and hold down L1 R1 →, START, ■ and ●. Then press ✕. You'll get onto the secret track, Firestar. Tasty.

WORMS

Any cheats for Worms? You never print anything about it...
David Burns

plus Don't get stroppy with us, young man. We've printed stuff about it before – there were loads of tips in the April issue as a matter of fact. But just for you – sigh – here's a hot little weapons cheat.

In Worms, just pause the game and enter ✕ ■ ■ ✕ ■ ■ ✕ ■ ■.

When you restart, you'll have infinite banana bombs, exploding sheep and miniguns at your fingertips. Plenty tasty, yes?

Die Hard Trilogy

Yippee-ki-yay, muddy funster!

Got any cheats for Die Hard Trilogy?
David Cope

plus How about a few bijou-tip-ettes to get you some extra firearms?

Actually, we don't know why we bother with this 'How about' shit. It's not as if you've got any choice in the matter:

To get a Beretta, just turn round on the first level of Die Harder and pump lead at the chopper. It'll drop you Italy's finest machine-gun. Scorchio!

And after that, if you destroy the crates after clearing the first room on the second level, you'll get a Beretta as your default weapon, adding a tasty bit of Euro-sophistication to the way you slaughter people.

But if kick-ass American firepower's more your bag, just wait till you're on the second wave of Die Harder and then chuck a grenade at the first bunch of muthas unfortunate enough to start shooting ya. The screen should flash up M16 and you'll find you've got an M16 as your default weapon.

And if even that ain't tooled enough for you, to get an MP5 as your default weapon, wait till you're on the church level and shoot the first guy who has a red circle round 'im.

While we're talking Die Hard, here's how to turn your car into an alien spacecraft on Die Hard 3.

Just go to the Central Park level, and make as if to quit, but don't quit. Hold down R2 and press → ■ ▲ ↓ ✕ ✕ ✕. A weird Roswell screen should come up, and when you resume, you'll be an alien...



■ This is your reward, Brucey boy. Pull out the sidearm and start blasting...



■ Bring down the chopper and you'll get yourself a killa piece...



■ Time to go mad pumping lead into those feelthy mittel-European terrorists...

FOR THE FIRST TIME EVER! YOU CAN PLAY 3D FOOTBALL AND MANAGEMENT IN ONE HIGHLY ADDICTIVE GAME

KICK OFF WORLD

3D FOOTBALL ACTION

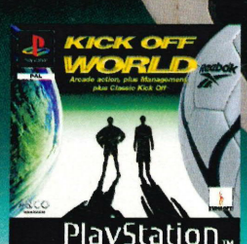


MANAGEMENT



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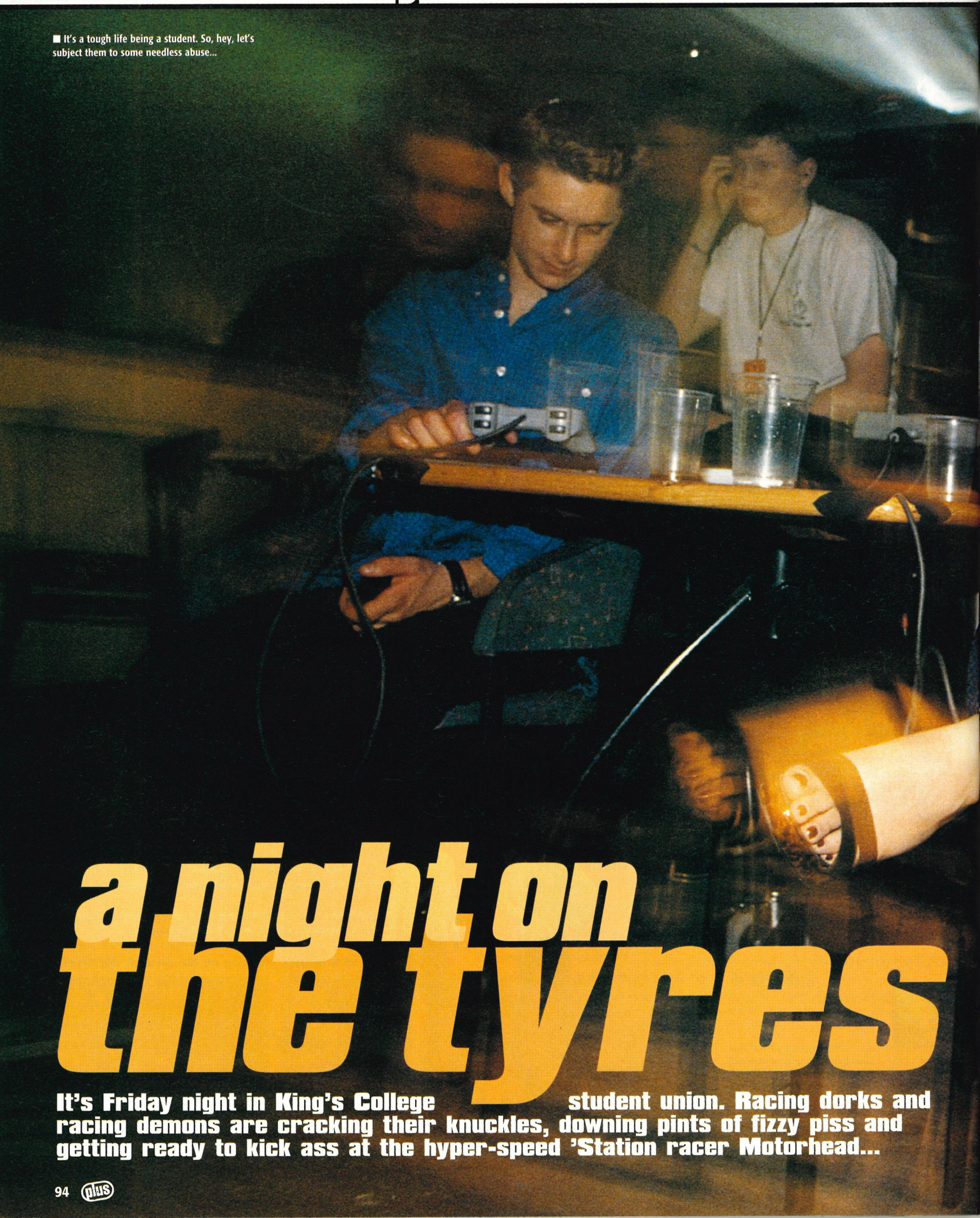
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ANCO

FUNSOFT

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■ It's a tough life being a student. So, hey, let's subject them to some needless abuse...

a night on the tyres

It's Friday night in King's College student union. Racing dorks and racing demons are cracking their knuckles, downing pints of fizzy piss and getting ready to kick ass at the hyper-speed 'Station racer Motorhead...



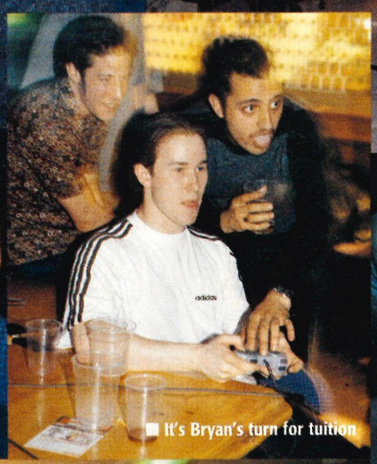
THE MIX: Stuff you need to know



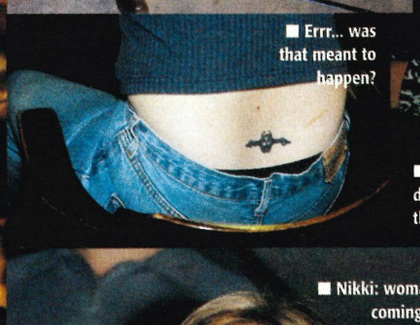
■ James (left) gets advice from Turbo Farbo. Like he's qualified to give it



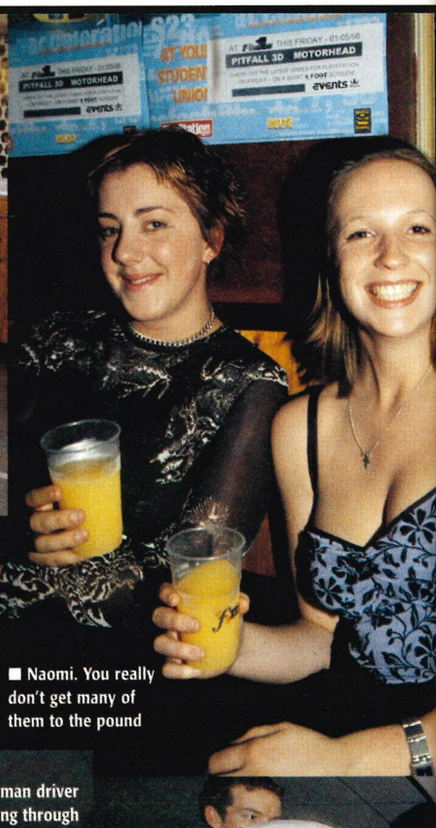
■ Nice tongue, Mr Turbo



■ It's Bryan's turn for tuition



■ Errr... was that meant to happen?



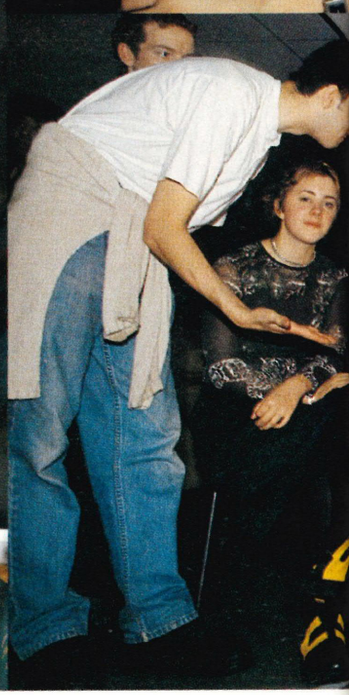
■ Naomi. You really don't get many of them to the pound



■ It's really unhelpful if you stand there, love



■ Nikki: woman driver coming through



It's judgement night in King's College London, where a selection of hopefuls and total no-hopers have piled into the student union to try their hands at the super-speedy racer Motorhead. It's all part of a nationwide challenge brought to you by the National Union of Students and PlayStation: in about a hundred unions up and down Britain, students are queueing up to check out selections of the latest games...

9pm So far only one competitor is hovering around the scene of the action. It's John, a man with a disgusting ginger afro. John knows a sinister amount about computer games. He is possibly the most boring man in the world.

Downstairs, the other Motorhead hopefuls are limbering up for their hyper-speed drive with a few drinks. Farbo is being quietly confident. 'Call me 'Turbo Farbo'! I've raced in Formula Ford, you know. I don't need to practice, I'll wipe the floor with anyone.' Farbo hasn't had a drink for six months so he could race in the London Marathon. This qualifies him as a Grade A wuss.

Bryan and James don't check in quite as high on the tossbag scale as Turbo Farbo. Bryan just wants to win so he can get a free game. James just wants to look at his girlfriend Naomi's boobs. Maybe 'wants' is too strong a word. She's so impressively upholstered it's difficult not to look at them. And when you're armed with a wide lens camera the temptation to immortalise them on film is just too large...

10 pm The competitors are nearly ready to rock. Lager has instilled Farbo with the conviction he's unbeatable. But lager is often wrong. Bad lager! Bad! On the plus side, lager has loosened Naomi's top, and one of her astounding bosoms is trying to make its escape. Faithful old lager. We never doubted it for a second.

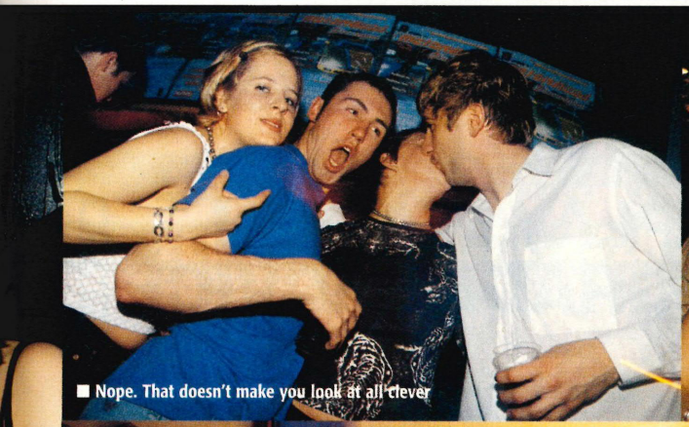
'Just call me 'Turbo Farbo'. I don't need practise. I'll wipe the floor with you'

Across the other side of the bar, a bottom tattoo is showing its face at the top of a gal's builder's crease. Flash! Her bottom's famous. And she doesn't even know it...

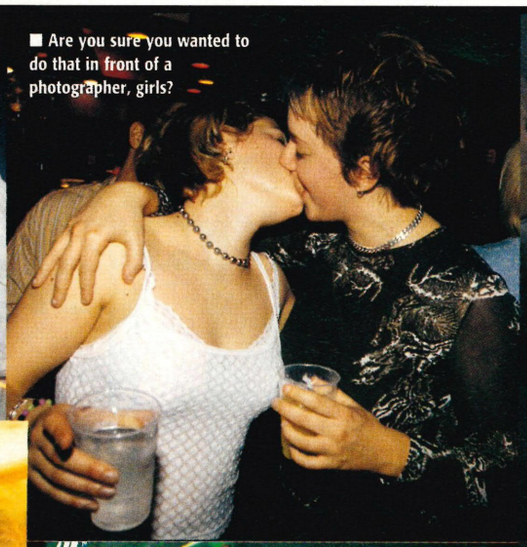
Next door, we've got this effeminate looking toff flouncing around with some females. James says: 'He's called Henry Selby-Lounge. Just call him Henry Double-Barrelled' Nah. We'll just not speak to him, if it's all the same to you.

Next to Sir Shellfish-Oaktree or whatever he's called are a selection of gals, one of whom has 'orrible teeth but incredibly inflated bosoms. 'Just lean forward love, and... heh heh... squeeze together.' Nice.

12am Upstairs the action's hotting up. Some people have begun to mash their faces together on the dancefloor. They really



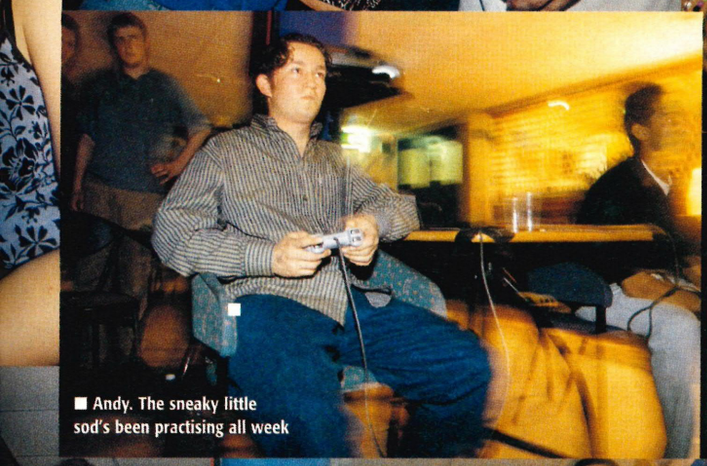
■ Nope. That doesn't make you look at all clever



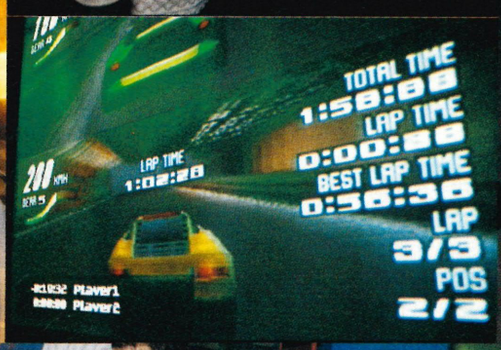
■ Are you sure you wanted to do that in front of a photographer, girls?



■ Writer: Rob Waugh. Photographer: Chris Taylor



■ Andy. The sneaky little sod's been practising all week



■ Turbo Farbo wrestles with the controller. The controller wins



■ You really don't want to hold the joypad like that, Nikki darling. Trust us on this



■ Man of steel Amit casually wipes the floor with 'Turbo Farbo'. Ea-sy!

shouldn't. John has cornered someone and is treating him to a conversation so boring it might actually be fatal. Time to start the competition without him.

Turbo Farbo arrives with Henry Spindle-Loofah. Perhaps this is a deliberate attempt to make 'Turbo Farbo' sound less stupid. It doesn't work.

First up is Nikki against James. It's a Battle of the Joeys as they fight it out to get round the first corner. 'Go straight! Go straight!' Turbo Farbo is shouting. But they're finding even this a little bit tricky. Maybe James is being distracted by Naomi's hooters. Maybe he's just shit. Who can tell?

After James finally grinds in to first place, it's Jenny and Andy J's turn. Jenny's been studying at the James and Nikki school of driving. She's bumping gently against the first corner as Andy J zips round the track. Will she make it past... will she?

'Someone in the crowd mentions the word 'cripple' What a nasty person'

Errr... nope. Nul points for our Jenny. Someone in the crowd mentions the word 'cripple'. What a nasty person.

Bryan's up next against Andy. 'What're the controls? I'm shit at this'. Yup, he's shit all right. Andy steams home. He should, he's been playing it every night this week, the cheeky bastard.

Finally, it's the turn of Turbo Farbo. He's striding up with the confidence of a man who's already won. 'No one's gonna beat Turbo Farbo' he says. Then the only thing he says is 'NO!' for the next five minutes as his car grinds and scrapes along the wall while Amit quietly zooms round to victory. He doesn't say anything to the suggestion that his loss makes him Amit's bitch. But he wouldn't, would he?

So it's bye bye Turbo Farbo. How sad. He must have crunched up those Formula Ford cars like a bastard. If he's ever been in a car, that is.

1am It's time for the semis. In the overweight red-faced corner is Andy. Opposite him is James. While James plays, Naomi watches. While Naomi watches, we watch Naomi's funbags. Very closely. So we can't tell you anything about the race. Andy won. We don't know why.

Meanwhile, John has met up with a friend. They've formed some kind of pack and are stalking normal people with conversational gambits of weapons-grade boredom. The crowd thins. Run! Run like the wind!

It's getting empty now. It's down to the hardcore: Andy J against Amit. Both of these boys are pretty scorching, so it's even Stevens most of the way. It's a close one, but Andy J turns out to be Amit's bitch as well. That's a lot of bitches he's collecting. How does the man do it?

So the final's between Andy and Amit. An audience of three spotty gimps watch the clash of the Motorhead titans. It's close, but Amit clinches it. His words of victory: 'Can I get my free game now?'

And the secret of his success? When he turns round, it says 'Student Union Security' on his jacket. He's been working in here all week, sharpening his Motorheading skills all the while.

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YTG1 1997

Rated

WE TEST AND SCORE EVERY NEW PLAYSTATION GAME THIS MONTH

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Vigilante 8: we got tooled up, we adopted a Yank accent, we played...

HOW WE RATE STUFF

0-50%	Total toss
51-60%	Just toss
61-70%	Only okay
71-80%	Good, not great
81-90%	Almost classic
91-100%	Essential play

Rent it	winner	import
Good game, but maybe a bit limited, or not worth buying	A great game (91% plus) you've just got to play	Available on import only from specialist shops

RATED THIS MONTH

p100 **Vigilante 8** Texas car massacres

p102 **Armoured Core** Bish bash bots

p103 **VMX Racing** Dirt-bike disaster can muck off

p104 **Ghost in the Shell** Hip sci-fi shoot 'em up

p105 **Indy 500** Big fun. Without the fun

p106 **Point Blank** Cool G-Con 45 sharpshooter

p108 **World League Soccer** Excellent footy game. Hurrah!

p110 **World Cup 98** And this ain't bad either...

p111 **VR Powerboat Racing** Oops. Another cack racer

p112 **Three Lions** It shoots. It misses

p114 **Bugriders** Crud racing game. On insects??

p114 **Circuit Breakers** Is this a Micro Machines beater?

p115 **Kick Off World** Dry and wrinkly footy game

p116 **Dead Ball Zone** Sport has a bloody future

p117 **Bomberman World** Chuck bombs at yer mates

p118 **Phat Air Snowboarding** Snowboarding. Yawn, yawn

p118 **Vs** Scrap it out in the LA 'hoods

p119 **Breath of Fire III** It's the RPG you've been waiting for

p120 **V-Ball** It's volleyball. In the future

p122 **Doom** One of the all-time best games. Now £20

p123 **ISS Pro/Excalibur 2555AD** Two platinum lovelies

plus The Knowledge

Get sussed! Our honest scores on every PlayStation game ever released... PLUS! Game gear, charts, lies and rumours, our Fantasy XI and lots of other stuff. Starts p133



■**OUT** JUNE ■**BY** ACTIVISION ■**COSTS** £39.99 ■**PLAYERS** 1-2 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, DUAL SHOCK PAD

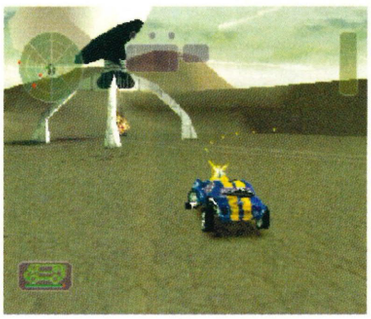
VIGILANTE 8

Everytime you've been stuck in traffic, you've dreamt about this game. Stick some armour-piercing weaponry on your motor: it's time to go mental!

Frightening Yank rednecks drop their bottles of 'Buuud' and jump into their pick-up trucks to blitz carloads of no-good Arab terrorist filth. It's kind of like Mad Max goes Dukes of Hazzard. But, hey, who gives a toss? It's brilliant anyway...

Fight!

You start out packing a crappy little machine gun. Tool up fast. Get yourself about three bits of artillery, then go head-on against the other cars. They'll have been tooling up too, so just go in, hit 'em, then run. Tool up some more, then do it again. Sound easy? Think again...



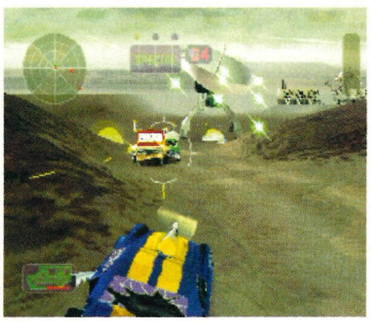
■ Time to start up. And see how pissy that machine gun is?



■ That's better. Some serious explosive poundage strapped on. Time to pick a fight



■ Just the way we like it. Skid past, and rake 'em till it hurts



■ Another pass, and zoom off to find more guns. Life don't come better than this

plus

We'd like to say...

Twisted Metal 2's been a big fave round these parts for donkey's. But we're fickle, and Twisted Metal's been gathering dust since V8 turned up. Ah well. Vigilante is now officially the new rock 'n' roll when it comes to motorised murder on the 'Station. Get it now, d'you hear?

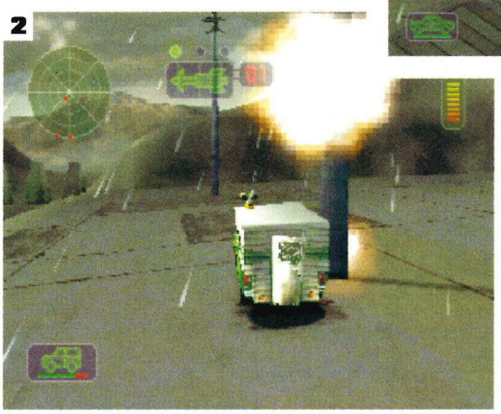
Scenery

There's plenty of stuff to kill here. And not all of it's moving either.

Yup, you're so damn good at the killing business you can even slaughter inanimate objects. This allows you to do some interesting attacks like rolling rocks onto cars on paths below you, or even severing wires to electrify water...



1



2



3

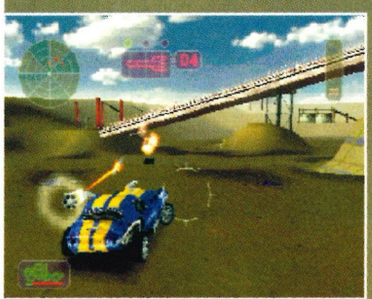


4

1 Just call me Mr. Devious. Suck on my rocks, ya bastard! **2** Drop a 50,000 volt cable into the water. Now wait for some twat to fall in **3** Take the ski lift down for fun and profit... **4** Until someone pumps rockets into it. Which can seriously ruin your day

Special attacks

In addition to the old no-brain 'line 'em up in yer sights and give 'em both barrels' type of fighting, you can use your weapons deviously to reach new heights of creative murder. For instance, by tapping the rocket button lightly you can set off a rocket while it's still in your rack, giving you a speed boost ideal for surprise jumping attacks...



■ Whoosh! Rocket it up, and go over the top!



■ Now chew boomstick, y'little shit!

Rogues' Gallery

Few things in life are as certain as the choices you get to make in videogames. Whether it's a beat 'em up or a racing game, the same's always true: the fast one's are as weak as a tin of budget lager and the strong one's are slow, slow, slow.

The moral of the story is that you can never have the best of both worlds.

Naturally, Vigilante 8 isn't gonna be the game that breaks the mould. And here's the motors you're gonna be carrying out your trailer-park blitzkrieg in.

And this being America, none of 'em are just simple cars. They're cars with dates, see? Not a Palomino – a '70 Palomino. Our friends over the pond are a funny bunch, right enough...



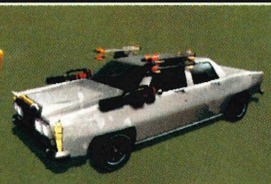
'67 RATTLER

Ooh, nice wheels. This is driven by hick fox Chassey Blue. This is what you'd call a good all-rounder motor



'66 SCHOOL BUS

How can a school bus be a '66 school bus? They all look the same, dammit! This one's well built, but sloooow



PIMP MOBILE

No game with a 70s slant would be complete without one of these dudes. Start fluffing up your afro now



'70 STAG PICKUP

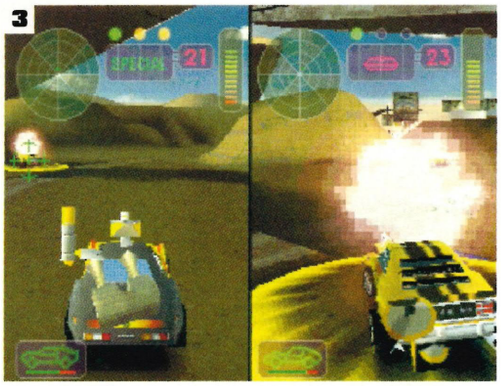
Driven by some hideous Waltons throwback called Beezwax, this is yer top-hole hick action...

Two up

A firefight ending in the death of a close friend seems to add a particularly sweet tang to that delicious feeling of murder. Yup, killing your mates is where it's at in this kind of game, and Vigilante 8 doesn't disappoint. Playing one-on-one is fast and furious, and it's so tense things can get pretty evil between the two players. Just the way we like it.





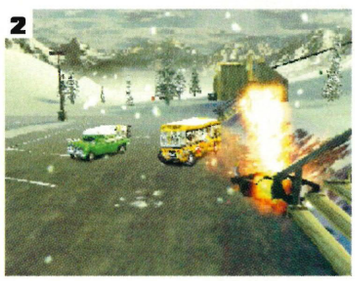


1 Major killage. Now die, pig! 2 Eat lead, ponce! 3 This game can ruin friendships. Be warned

Quest

'Quest' mode? In a cars 'n' carnage game? You kind of expect hobbits and things with pointed ears to be involved in a quest, not backwoods American lunatics whose mother's also their aunt. It turns out though, that Quest's just a short sequence of pretty straight up firefights for each character: completing it'll get you new cars and new arenas.









■ Getting hit can be very bad for your car's bodywork

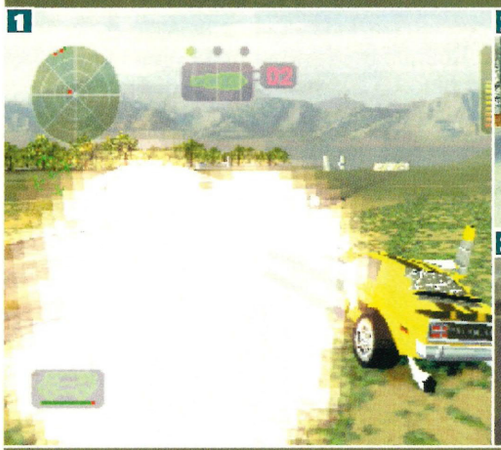


1 You've got to save the world. Again 2 Each stage gets harder, with more baddies for you to ice 3 Once you're up against a real shedload of 'em, they start doing coordinated attacks 4 That smouldering smell of success. We love this...

What we like

It's a boy fing

There's some things that are just bloke stuff. Spending weekends searching for a new exhaust sprocket for your vintage Harley. Assaulting people for 'looking at you funny'. Drinking whisky even though you dislike it. Anything involving the combination of cars and guns falls into this category. Don't ask why we love it. It's a hormonal thing, orright?



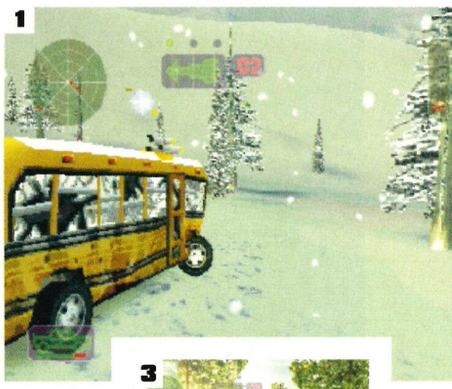




1 Sweet. A big seventies sports car. With a rocket launcher on it 2 Hoo boy. No one's gonna doubt the size of our schlongs now! 3 Camper van. Just imagine it's filled with goofy Hun tourists. Then napalm it 4 Blowing up big vans. We don't know why we does it. We jus' does it

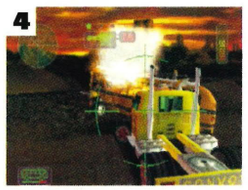
Big

Boy are the arenas big here. If these arenas were in Eastern Europe they'd be clamouring to become independent nation states. And what's more, they're varied: we've got hilly arenas with loads of tree cover, arenas with cliffs, dirt tracks, car parks. The bizz in other words. Let's rip!









1 A big old track going up the side of a hill. Start racing down the piste, badass! 2 Lotsa water, lotsa disused buildings. Fight! It's criminal not to 3 Springtime. Just add pollution as desired, shake and serve 4 The desert. Slug it out on the dirt tracks, get jammed into the dunes...



'76 LEPRECHAUN

The Dukes of Hazzard would've swapped Daisy to get their hands on this motor. Check out that paint job...



'70 VAN

And Boss Hogg probably wanted this 'un for a bit of four-wheel action. We'd still prefer Daisy, though.



BEACH BUGGY

Driven by half-hustler, half-robot Houston 3, source of the game's finest line: 'I may be half human, but I'm all woman.'



'73 GLENN 4X4

See? See? Even the anonymous little trucky cars have dates! Yank madness. Tsk. Next they'll be calling sweets Starburst...



'72 MOTH TRUCK

Aaah. The ultimate vehicle for uneducated America. Driven by a mustachioed spazzmoid too. Mmmm. Nice.

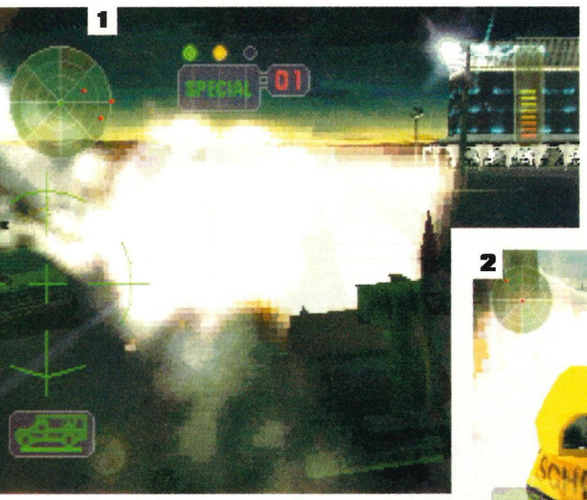


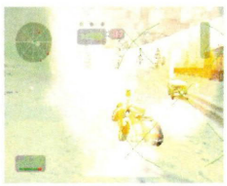
'70 MUSTANG

Ah, the good ol' days when cars like this really were babe magnets instead of signs of massive insecurity...

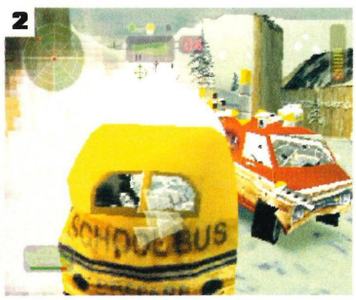
Multi button shtuff

By doing clever stuff with your weapons, you can access combos and finishing moves. It's just a question of hammering in your average beat 'em up-type key combination, and you'll do a beat 'em up-type combo. Except with armour-piercing weaponry instead of boring old fists. Expect stuff like six-rocket salvos and multiple mine dumps. Tasty.





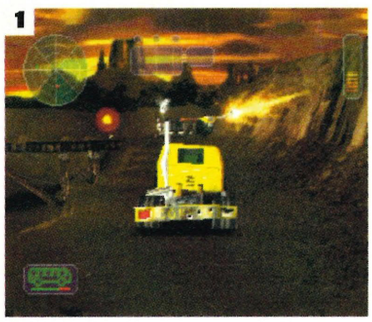
■ Blow 'em sky high with a few simple button presses

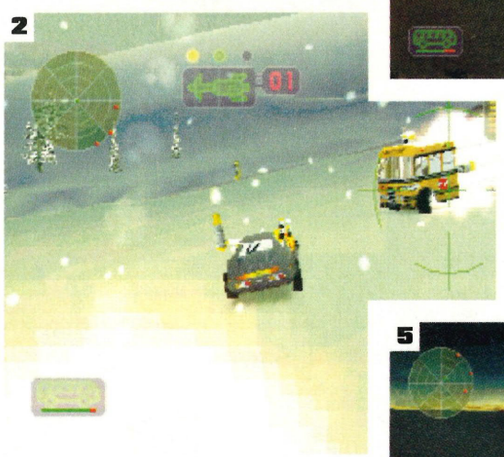


1 Ouch. That has got to hurt 2 Turn a really quite nice area into an uninhabitable moonscape. Nice

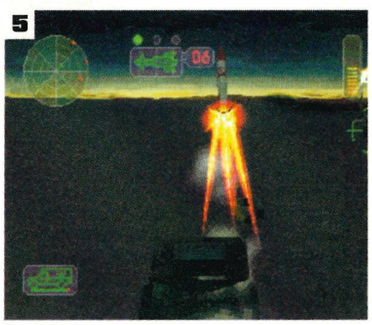
Guns

It's got Vigilante featuring large in the title. It stars the squinty-eyed inhabitants of America's trailer parks. It follows there's gonna be a major league assortment of America's favourite things: guns. And V8 don't disappoint. We've got everything from an anti-tank mine dispenser to heat-seeking mortars hanging off those dinky roofracks.











1 Rocket launcher. Yer average workaday method of killing folks 2 Heat-seeking rocket launcher. Now that's more like it 3 Tank gun. Now this little fella can hurt. 4 Mortar. And it's a 'smart' mortar too, so it'll drop shells where it really hurts... 5 Stalin organ. The connoisseurs way to make people die

winner A smooth mix of classic cars and carnage. Every bloke should love cars and guns, and the mixture of the two's even sweeter. **Rob**

PlayStation plus RATED 91%

■ **OUT** JUNE ■ **BY** SONY ■ **COSTS** £39.99 ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

ARMOURED CORE

Jump into a metal skin, strap on some guns and go have a blast.

Armoured Core. So named because you sit inside the armoured core of a robot. Doesn't exactly get Percy standing to attention, does it? What's wrong with something like Hot Metal Death or Rabid Robo Guts Spiller?

Gameplay

Pick a mission, any mission, and fight for cash. You'll get dropped into the middle of a battle zone to protect a convoy, teach manners to some metal rebels or take out power supplies. You'll be heavily outnumbered and only an itchy trigger finger will save yer ass.







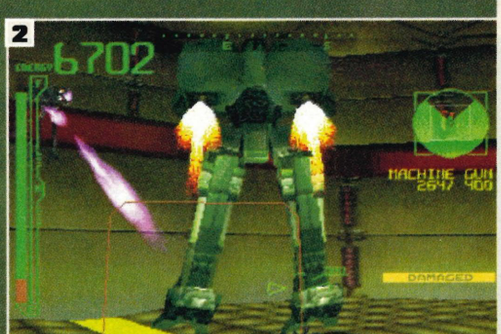
1 Clear a roadblock for this mission 2 Wipe out rogue worker droids here 3 Oil rig rescue: liberate black stuff 4 Now take on missile units

Build a monster

So, you've won a couple of victories, eh? Bet those credits are burning a hole through yer alloy pocket. Well, buy something new. Or rebuild the lot. A more intelligent head, better armour, or upgraded weapons... This has loadsa goodies.



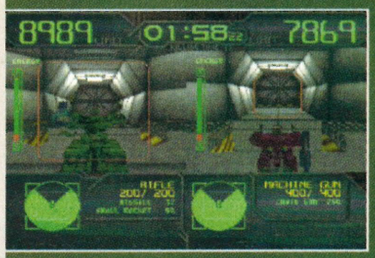




1 Check your 'bot. No need for a mirror 2 Loadsa bits and bods 3 Combat test the new model

Fight a friend

As two-player modes go, Armoured Core is a bit tasty. Playing screens are a tad small, and there ain't enough areas to run around, but it's still a good laugh for an hour or so at a time. You can also use custom-built bots from the one-player mode, which makes fights more personal.



■ Tricky to see the screen...



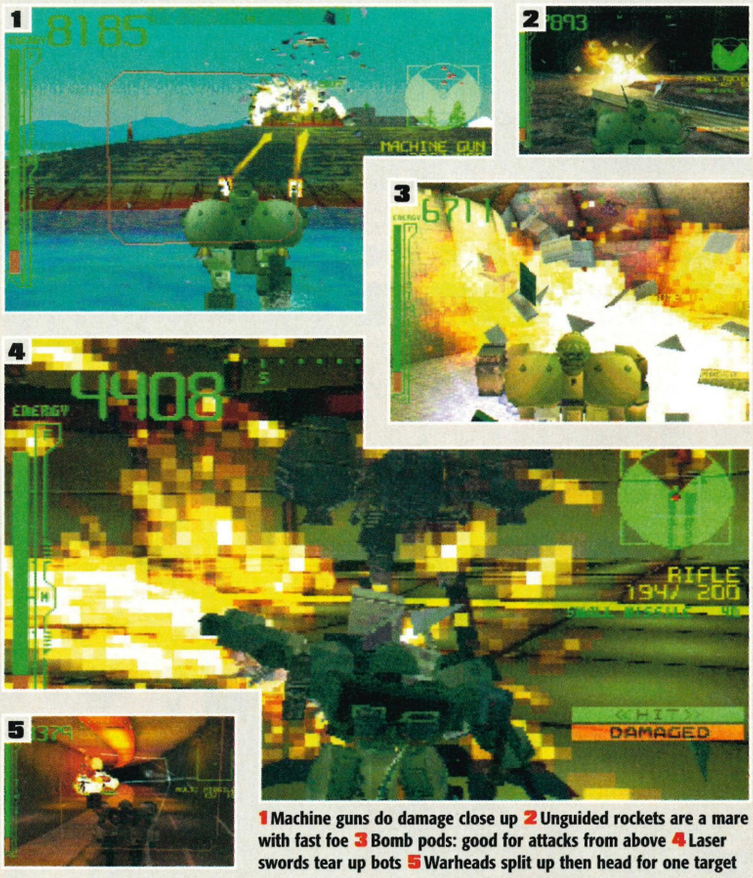
■ But there's plenty of violent action to be had

plus We'd like to say...

You need nous and quick reactions in equal measure to do well in Armoured Core. Bashing away on the buttons works for a bit, but sooner or later you need to formulate attack plans and work out how to take out different enemy with minimum damage to yourself.

Big guns

If you like giant weapons of destruction, you're gonna love all this shit. Lasers for close range slashing, rockets and missiles in various shapes and sizes, bombs, cannons, riffles, machine guns; just about anything your sadistic heart desires. Our favourites are the multi missiles that look like a fireworks display gone mad.



1 Machine guns do damage close up 2 Unguided rockets are a mare with fast foe 3 Bomb pods: good for attacks from above 4 Laser swords tear up bots 5 Warheads split up then head for one target

PlayStation plus RATED 86%

When walking dustbins try and turn each other into scrap, you know it's gonna be good. Armoured Core mixes top notch violence with a touch of strategy. Well worth a gander. **Jon**

■ **OUT** NOW ■ **BY** FUNSOFT ■ **COSTS** £34.99 ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

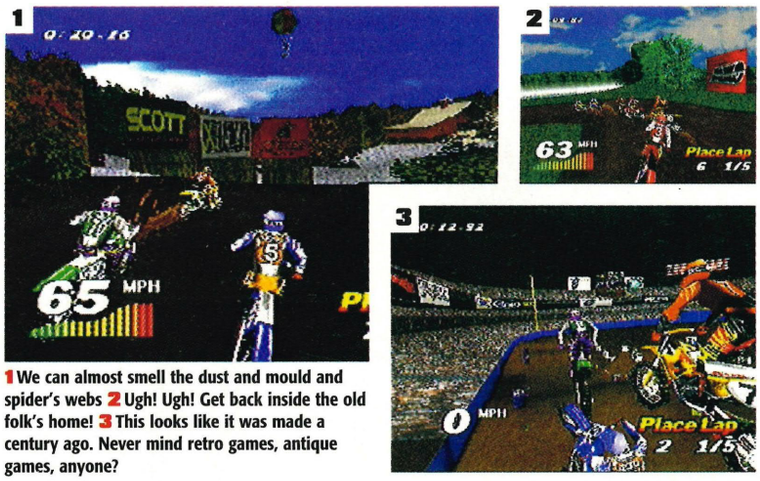
VMX RACING

Stand aside, 'Station racing games. There's a geriatric pushing through the crowd!

This is made by people called Funsoft. Fun is a baaad word. Anything that promises 'fun' should be avoided at all costs. Funsize Mars bars. Fun packs. Fun runs. They're never fun. And this ain't bucking the trend.

Watch it, Grandad!

Hoo boy. What is this doing on our hyper-modern urban sophisticate games console? The graphics look like they were made around the time man was learning to use stone tools. Trying to release a game like this now is like Barbara Cartland trying to sneak into an under-18s party. It just won't wash.



1 We can almost smell the dust and mould and spider's webs 2 Ugh! Ugh! Get back inside the old folk's home! 3 This looks like it was made a century ago. Never mind retro games, antique games, anyone?

What we like

Game little bugger, in't it?

The sad thing is there's a tiny nugget of fun buried under all the general shittiness here. But with stone-age graphics, a crappy cock-rock soundtrack, a stoopid tricks system and general incredible basicness, that's a whole lotta shit to be a-diggin' through. And at £35, we'd suggest you look elsewhere for yer jollies...



1 Believe it or not, this is a top trick 2 And why, pray tell, does the commentator describe this as 'radical'? 3 If you ever go anywhere near the edge of the tracks, this happens. Bollix

PlayStation plus RATED 50%

Nice effort, but just a few years too late. Five years back, this'd have made our little hearts almost burst with joy. Now it just makes us laugh. Sad, really. **Rob**

■**OUT** JULY ■**BY** SONY ■**COSTS** £34.99 ■**PLAYERS** 1 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, DUAL SHOCK PAD

GHOST IN THE SHELL

Super good-looking manga action. Major fast and furious robotic killage. Majorly cool techno choons. Mmm. You're gonna like this.

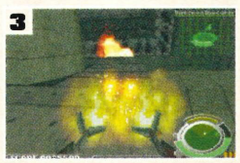
Since this is based on a manga film, you probably thought it was gonna star some 12-year-old schoolgirl with eyes the size of dinnerplates. Nope. In fact, it stars a murderous robotic tin can on legs. Most odd.

Up 'n' down

One of the clever things about your shell/robot thing is that it can scurry up walls and stick to ceilings and stuff. Cool or what? At first, you get this kind of dizzy feeling of homesickness for a world where up is up and down is down, but pretty soon you'll be dancing on the ceiling like nobody's business...









1 Remind me... which way's up? 2 Oh, what a feelin'! I'm dancin' on the ceilin'! 3 You need to do real vertigo-inducing stuff at mega-high speeds 4 You'll find you walk up walls by accident...

Boogie killin'

The way your guns pump out hurtage is way cool. See, you've got a little power bar which builds up if you hold down the machine gun button: when it's full you'll fire off rockets. Hold it a bit longer, and you'll blast off a big salvo. Hold it too long and it all goes phut: no show, daddio. Just get that damn timing right...



■ **Yer pissy little machine gun's easy to use. But it's pissy. And little**



■ **For major kill-kill-kill action, pump up the power bar to get rockets**







1 You come with me? Me kill you longtime 2 Zang! Loadsa rockets! 3 For the serious baddies in your life, grenades are the only answer

What we like

Cool things

This is one hep cat of a game. Like, Fonz from Happy Days levels of cool. Since it's the game of the Ghost in the Shell manga film, It's got super-sexy manga sequences in it. It's also got a tip top brooding techno soundtrack by startlingly hip folks like Derrick May. This game wears shades in the dark. It's that cool.



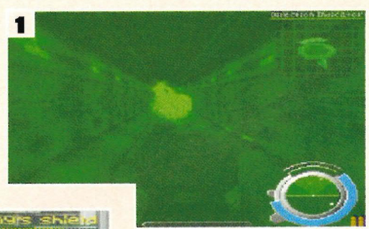




1 Manga videos. The best thing out of Japan since sushi and kamikaze pilots 2 And the cutscenes on this game are really sweet... 3 All accompanied by dark, minimal techno too. It's your lucky day 4 Obligatory gal with big jugs. She's got summat to do with yer tin can. Apparently

Variety pack

There's been a lot of effort put in here to keep each new level entertaining. We've got speedboat chases, battles on a harsh time limit, underground sewer mazes. Christ, we've even got a fight against a purple bint who can go invisible. We like the purple girl.











1 Night vision mode: robots can see in the dark... 2 Purple invisible girl. For such a cutie, she packs a punch 3 Faster! Kill! Kill! 4 Blast that bastard outta the sky 5 Stick that up your robotic ass! You've gotta kill these boys to get entry codes...

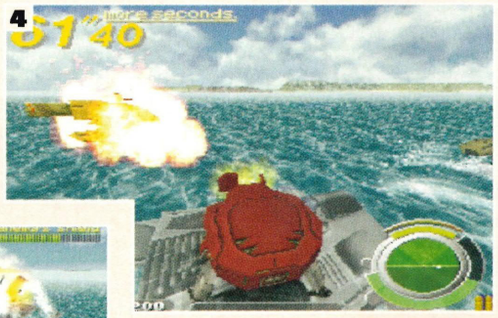
Big bad bosses

Murder can be fun. And never more so than when you're sticking it to someone about 20 times your size who's tooled up with enough high-tech weaponry to wage war against another galaxy. Each level comes with a fat-ass baddie at the end: just wait for that phrase, 'Unknown code sensed and approaching' and it's time to kick ass...











1 Ooh. He's big in't he? And he packs quite a punch **2** This lad's a bit more trouble, though **3** And he's pumped up with serious bombs... **4** Speedboat baddie has two little mates who cause you trouble **5** And then he hangs back to pump bombs atcha. Time to die!

plus

We'd like to say...

This has got a soundtrack of weapons-grade awesomeness. Techno gods like Dave Angel strut their mechanical stuff as you carry on your one-robot blitzkrieg. Heavyweight techno mixes in pretty sweetly with the game's non-stop robo-death and we reckon this is the best game soundtrack ever...

Missions

Most of the levels start with a slice of manga where a bearded geezer tells you and your mates where to go and what to kill. Did we mention the top-notch manga bits before? Did we? Huh? There's heaps of shit to be doing, like defusing bombs an' stuff, and on loads of the levels, you'll be chasing after some big baddie. Whatever the boss man says...







1 Listen to the words of the bearded man. He has wisdom **2** Mission 3: track down tons of bombs in under a minute... **3** Or this happens. Bad show, old bean...

Sickeningly cool. A bit short, and the guns are sometimes a tad fiddly, but otherwise this fires on all cylinders. Nice to look at, nice to play, nice to listen to. Nice. **Rob**

PlayStation plus RATED 90%

■ **OUT** NOW ■ **BY** JVC ■ **COSTS** £39.99 ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

INDY 500

Who'd have thought hammering a racing car could be so dull?

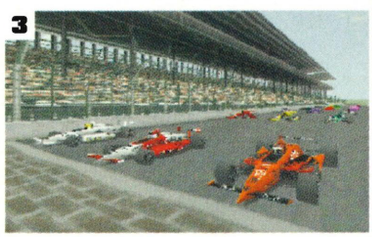
Saloons, sports, rally, F1 – there's a ton of racers out there to choose from. But there's a strange lack of Indy Car games. Now we know why. 'Cos Indy Car is about as interesting as a day out in Marks and Sparks' sock department.

Graphics

If Indy 500 was a breakfast telly star, it'd be Gaby Roslin. Looks nice enough – all the bits in all the right places – but just a bit plain and unexciting. Let's face it, given the choice we'd all much rather have a game that looked like Denise Van Outen or Melaine Sykes, wouldn't we? Ohhhhh yesh.









1 Smart enough bridge and adverts **2** Fairground rides don't add much interest **3** Not stunning, not ugly. Just middle of t'road **4** But check out that Maximum ad – there are a couple of good points

What we don't like

Handling

Keeping control of an Indy Car at 200 mph is, it would seem, much the same as pottering about town in a Mini Metro. Turn left, it goes left, turn right... you get the idea.

Sure, there's a bit more smoke from tyres in the game, but essentially the feeling is the same. Not much sense of speed, no pushing machines to the limit and very few thrills. Bit of an arse grape, really.



■ Where there's smoke there's fire? Well, not here there ain't



■ Wet weather driving is much the same as in the dry. We're not talking realism here

Indy 500 isn't offensively bad, it's just utterly average. And that ain't good in an overcrowded market. Save your greenbacks for something with more speed and thrills. **Jon**

PlayStation plus RATED 50%

■**OUT** APRIL ■**BY** NAMCO ■**COSTS** £34.99 (£59.99 WITH GUN) ■**PLAYERS** 1-2 ■**COMPATIBILITIES** MEMORY CARD, LIGHTGUN

POINT BLANK

Pump bullets into cuddly toys instead of human torsos for a change. Sounds kinda pukey but this is one kick-ass game. Honest.

We know, we know. It feels immoral to pick up a lightgun if your goal isn't indiscriminate destruction of human life. But trust us. Inanimate stuff doesn't shriek and bleed, but it's still lots of fun to pop caps into...

What we like

Gameplay

Variety in your average gun game is when you drill the bad guy through the kidneys rather than letting him have it in the head. Not so here: against the clock you're pumping ammo into leaping piranhas, clay pigeons, cardboard ninjas, even floating leaves. Get far enough in, and you'll have to plug a fly with one shot...



1 Pump lead into the cuckoos. But don't set off the bombs 2 Christ. Marksmen don't get it this tough. Hit a leaf? Oh, come on... 3 The parachute swaying makes it bastard hard to hit the targets

Licence to skill

If you want to show off how much bigger and badder you are than your mates, you've come to the right place. Point Blank is purely about shooting skill. And remember: scientists have proved marksmanship is directly proportional to penis size. No, really...



1 No alien rocks are gonna hit earth while we're on the case 2 Don't think this bloke on the right can cut it 3 Speed is crucial to not looking like a ponce 4 Bastard! Stop poaching my kills!

Your mission

The Quest mode is a lame duck. But the arcade levels ooze sex. You've got to blast your way through loads of different challenges in turn, with the odd 'very hard' level thrown in there. And if you're playing two-player you compete against each other as you do so. Polish up your command of phrases like 'You blind bastard!' You're gonna need 'em...



1 Blam! Blam! Eat lead, you bastids. Cuteness will not save you! 2 Quest. The scent of dog poo is strong here 3 Arcade mode. Now that's more like it. 4 Go on, pop up and cop a headful of lead. We dare you... 5 You've got to spray about 3lbs of lead into these

Sharp shootin'

Point Blank uses the G-Con45, the gun which comes free with Time Crisis. The G-Con's the big daddy of PlayStation lightguns, but so far, there ain't been many games worth pointing this soopah shoota at. But Point Blank is worthy of the God of boomsticks. And we don't say that lightly...



■ Accuracy's out the window for this 'un.

■ Unholster your G-Con. Eat some lead, scum

winner If you fancy yourself as a Deadeye Dick this really is the business. Cute it may look, but shootin'-wise it'll sort out the men from the boys. **Rob**

PlayStation plus RATED 92%

A
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PRODUCTION



VERSAILLES 1685

A GAME OF INTRIGUE

"...THE MOST DANGEROUS LIAISON"

THE TIMES



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■**OUT** MAY ■**BY** EIDOS ■**COSTS** £39.99 ■**PLAYERS** 1-4 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, MULTITAP

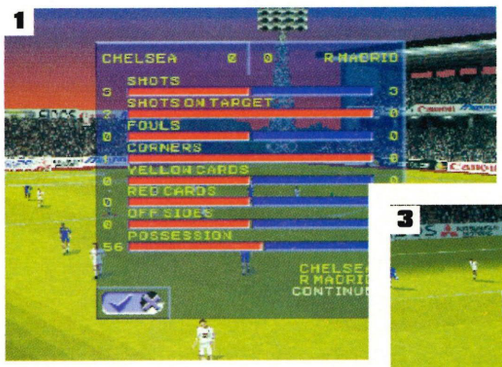
WORLD LEAGUE SOCCER

Part-time fans look elsewhere. World League Soccer is for fanatics only.

Soccer's a stoopid Yank name for football. But we're willing to forgive and forget. With gameplay as good as this they could have called it Adam Ay's Playground Kickaround and we still would've loved it. Maybe.

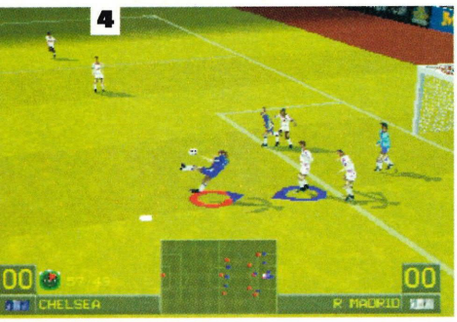
Gameplay

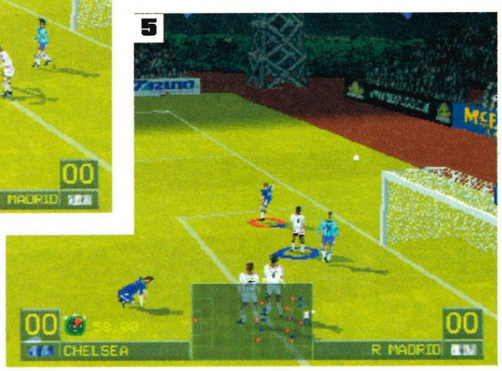
The closest we've seen to the beautiful game itself. Play can be tight all over the pitch but suddenly open up. Sometimes it'll click together in attack, other times the ball just won't find the back of the net. Midfield battles rage, defenders make crucial errors and gods of the game score legendary goals.











1 So far neither side have dominated... 2 Ooh Real get caught in defence... 3 Chelsea get in a decent cross... 4 Flow meets it with plenty of power... 5 But no accuracy

On the ball

Don't expect loadsa space and time in possession. Marking is usually tight and it's easy to give the ball away. All in all the experience is pretty nerve-wracking. Try and second-guess opponents and don't leave it too late to pass or shoot. You'll get rudely hacked down.







1 Whether trying to make it happen from midfield... 2 Or taking 'em on up front... 3 Or defending deep, expect tight play. Like the real game, you can't afford to take unnecessary time on the ball

Off the ball

Several kinds of tackle mean you can get your teeth into defending. Interceptions and headers add more. Make a rash tackle and yer man'll skip past. Back off and you're inviting a shot. Players are selected automatically but you can override the computer choice.







1 Defending deep and encouraging strikers to have a go can be dangerous... 2 Mind you, rash challenges also tend to backfire 3 Sticking to your man is the key

What we like

Skills

If you're gonna spend serious time on a kickabout you want serious moves, and World League Soccer's got the lot. It takes a bit of time to work out what the hell you're doing, but the results are soooo cool.







1 Headers: come in about 10 varieties 2 Crosses can be swerved towards or away from goal 3 A tasty lob but do you control the ball, flick it on, or go for a first-time strike?

Team talk

Choose the formation to suit your needs. Pick how many in defence, midfield and attack, add a sweeper or add a midfield striker. Position players individually, get them marking to a zone or man. You can even double mark dangerous players.



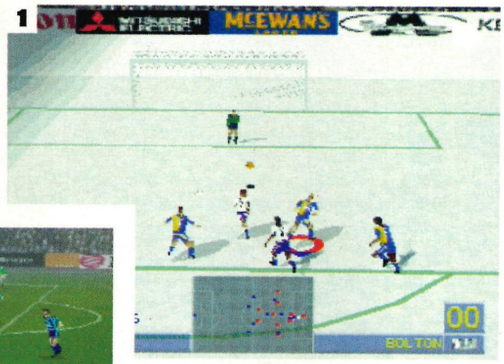
■ **Set up your team from the changing rooms**



■ **Players can be ordered to perform certain roles**

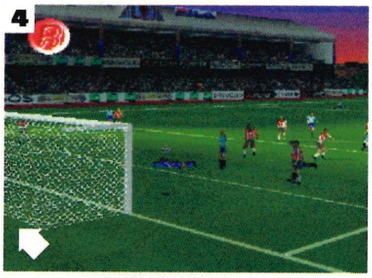
Shooting

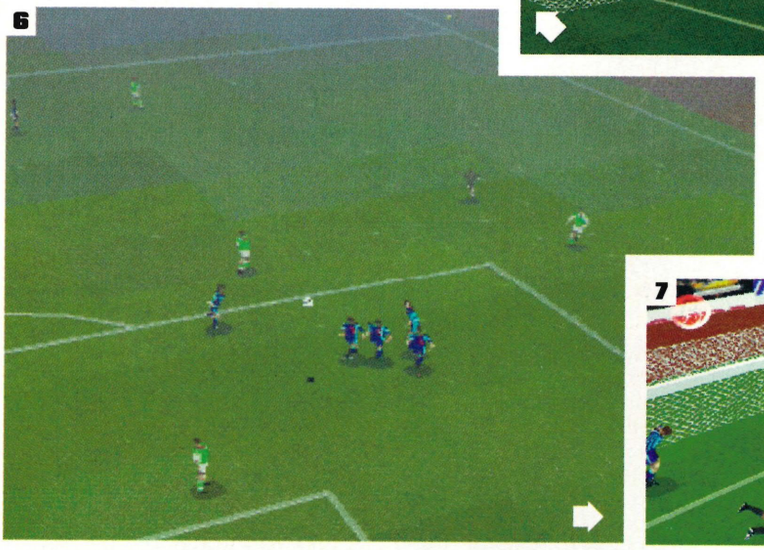
Scoring in World League Soccer isn't just a case of pegging it upfield and blasting one off. Getting goals is tricky and takes imagination and skill. If you want to pick up a controller and thrash yer mates straight away you'll be disappointed. This game rewards effort...

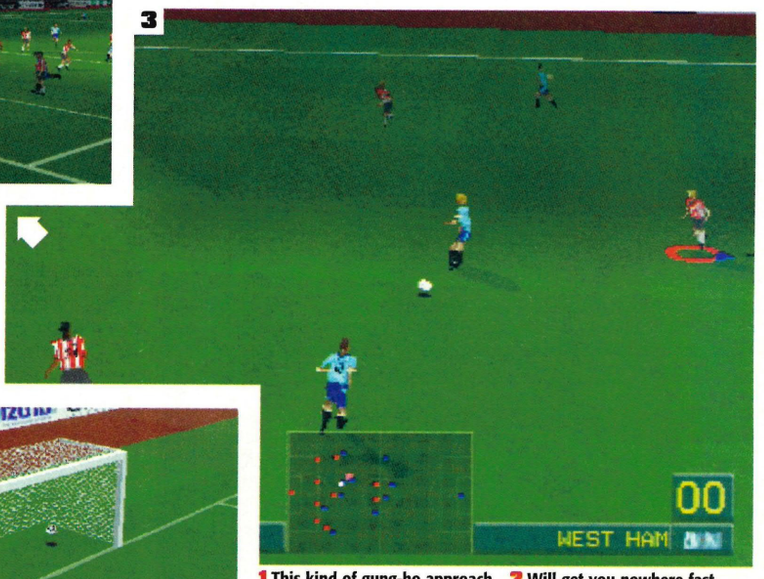














1 This kind of gung-ho approach... **2** Will get you nowhere fast **3** Instead try spreading the ball around to create space... **4** And scoring becomes easier **5** Free kicks... **6** Can be swerved... **7** To give the keeper no chance. Very cool indeed

Camera crew

World League Soccer allows you to check goals frame by frame from any angle. You can even see a move through the eyes of a player. Stick yourself inside the keeper's head and watch as the ball sails past you. Ouch.

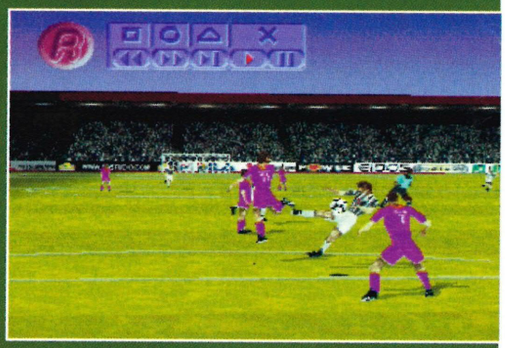




1 Loads of views to check out
2 Fast forward, slow mo, freeze frame etc



■ How the striker saw it



■ And how the keeper caught the same action

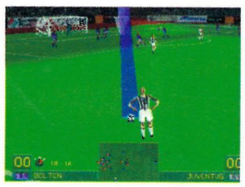
plus

We'd like to say...

World League Soccer doesn't have an official licence, but don't be put off. Instead, beware of all those tags and badges everywhere else. An endorsement guarantees nothing. Even God's signature on a PlayStation box doesn't mean it's any bloody good.

Opposition

Top teams are tops. Weaker sides can't put moves together that well, but they'll still give you a game. Winning a game is always possible and it never feels like the computer is cheating. On the downside Spurs are far too skilful.



■ Teams like Juventus can be deadly from any situation



■ Even Bolton can put an attack together



■ What's going on with Spurs? They can score goals

winner Not simple to get into, but master all the controls and it's an absolute classic. At last, a footy game for true believers. **Jon**

PlayStation plus
RATED 93%

■**OUT** NOW ■**BY** ELECTRONIC ARTS ■**COSTS** £39.99 ■**PLAYERS** 1-8 ■**COMPATIBILITIES** JOYPAD, ANALOGUE PAD, MEMORY CARD, MULTITAP

WORLD CUP 98

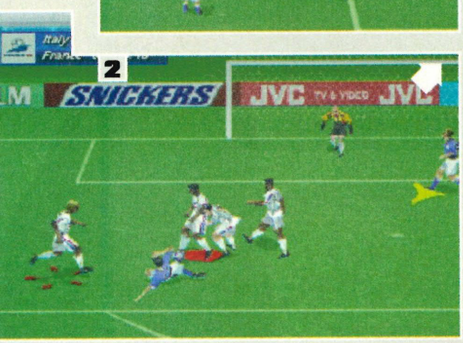
If you want a quick kickabout between matches on telly, this is the one.

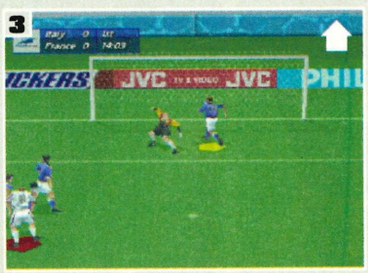
So. We can't get tickets to the World Cup eh? Instead of resorting to violence against foreign students, or boycotting paté, howzabout buying World Cup 98 and hammering the French? Over and over and over again. Sweet.

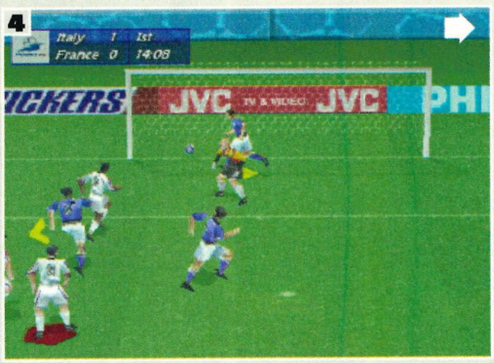
Goals

Most World Cup 98 goals are spectacular, which is what you want. It's easy to slot home powerful shots and heading in from a cross is simple. The only thing is, when goals arrive so often, you don't get as much satisfaction scoring 'em.











1 In the 12th minute Italy win a corner... **2** The defenders make a hash of things... **3** Luckily, the keeper pulls out an amazing reaction stop... **4** But the ball falls for Vieri, the flag stays down and he slots it in... **5** Much as we love the French, let's hope they lose big time

Skills

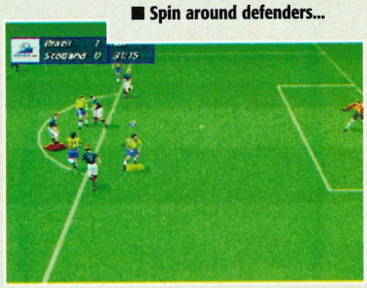
Not a bad collection of basic skills like through-balls, headers and chips. On top of those, you've got an extra button to sort out dribbling tricks. Hold down a shoulder key and you can turn your man, dink left or right or flick the ball over your head and run on to it.



■ Spin around defenders...



■ Or fool 'em by jinking to either side...

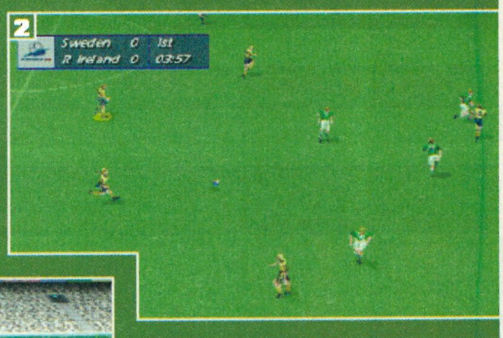


■ Or even try flicking the ball above yer head

Gameplay

Smart passing, combined with plenty of tackling options means games can be hard-fought. On the whole World Cup 98 feels fluid, but the graphics tend to judder about. You've also got to select who you want to control, which can be a hassle.









1 Passes end up where you intended... **2** And it's easy to spread the ball **3** Good graphics but movement's a bit jerky **4** Select your player

plus

We'd like to say...

If you think this looks familiar, you'd be right. It's from the people who do FIFA, and the gameplay is pretty similar. So if you've got a FIFA game, do you need it? Yup. Not for the World Cup teams, but cos it's a better title.

More speed

How fast would Sir like his game? Realistically paced or quicker than Oliver Reed trying to catch last orders? In World Cup 98 you can alter the speed of the game. Sports sim, arcade bash, or something inbetween. It's about time somebody thought of doing this.



■ Options let you fiddle with the speed



■ Ultra-fast speed is not to be missed

What we like

Instant game

No need to waste hours and hours learning controls. Just grab a copy of World Cup 98, add a few mates, chuck in some beer and Bob's yer uncle – instant footy thrills. You don't need a degree to score, in fact, your mum could probably get close. But there's also the possibility of developing more advanced techniques. Well, hello Matron.



■ Flick past a few options...



■ Get your team out on the pitch...



■ And straight away you'll be scoring



■ Advanced players can manage their team

Classic matches

Win the World Cup and a series of historic games open up. Shorts get longer, the ball belongs in a museum, commentary gets all old skool and players aren't that good. Just like swapping hands, it's a nice touch to keep the one-player mode interesting.







1 Uruguay against Argentina in the 1930 World Cup Final. Long shorts, funny balls 2 Can you alter history and get Hungary to beat Italy in the 1938 Final? 3 'They think it's all over... It is now.' Yup, that England-won-the-World-Cup in 1966 match is in there too

Top-draw goals, accurate teams, amazing commentary. World Cup 98 is only let down by jerky graphics and Chumbawumba's 'Tubthumping'. Please God make me deaf. Jon

PlayStation plus
RATED 90%

■ **OUT** NOW ■ **BY** NAMCO ■ **COSTS** £39.99 ■ **PLAYERS** 1
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

VR SPORTS POWERBOAT RACING

Just when you thought it was safe to go back in the water...

Our office bollocksometer showed lethally high readings round this effort. If you see it, approach with caution. It is considered dangerous. On no account part with money for it. You have been warned.

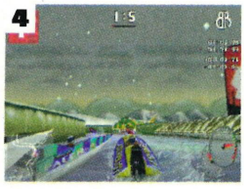
Submarine splash down!

Every time you do a jump, your boat disappears beneath the waves, then resurfaces. This doesn't happen to the computer boats. Is this a cunning plan to increase your enjoyment of the game, or shite programming...?





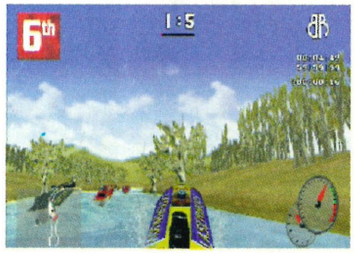




1 That's you beneath the surface... 2 And then you pop up to race again! We don't know why 3 Even pretty limp jumps'll have you exploring the depths... 4 But at least they're variety. We suppose

The race is on

Big triangles that look like they're trailing some kind of net curtain behind them speed round nine choppy waterways. Or at least they're choppy in single-player mode. In two-player, they turn into funny-coloured flat stuff that behaves very much like tarmac. Except for those bits of net curtain flaring up out of it. Oh dear.



■ Out of my way, you cheeky little triangle! Arsegrape graphics. To use a technical term



■ That's a faceful of spray for you, you three-sided bastard!

One question: why? Bad in single-player, much worse in two-player. We are already seeking those responsible for this game. They will pay for their crimes. Rob

PlayStation plus
RATED 40%

■**OUT** NOW ■**BY** BMG ■**COSTS** £44.99 ■**PLAYERS** 1-2 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD

THREE LIONS

Question: what should you do if you see Three Lions? Answer: run away.

If you're a true England fan yer nerves should be raw about now. You know what the team's capable of and you hope nothing goes wrong. In the meantime, you might wanna shell out for the official team game. Don't. It'll get you very depressed.

Gameplay

Sluggish, inaccurate and dull, dull, dull. You should be able to pick up a footy game and do things. You know, like pass the ball around, use close control or the odd trick, go for headers, cross the ball. Three Lions has got moves but the gameplay is so poor you'll find it impossible to put anything together.



■ Schoolboy footy. Players bunch together



■ Getting your play fluid is almost impossible

plus

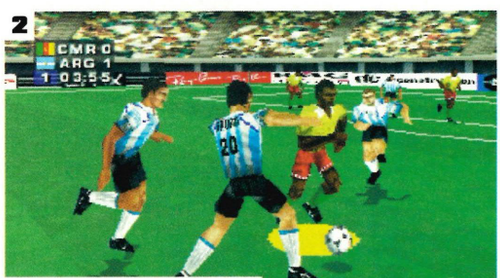
We'd like to say...

It seems Three Lions was on sale before we got a copy for review so we couldn't tell you how bad it was before. Soz if you splashed out dosh just 'cos it's the official England game. Remember, an official stamp don't necessarily make it good...

Ugly

If real footballers looked like they do in Three Lions, they'd all be single. Forget Posh Spice or Louise, they'd all be seeing right goppers. In Three Lions they also move like girls and have strange powers over the ball, which is roughly the size of a gobstopper. Well weird.







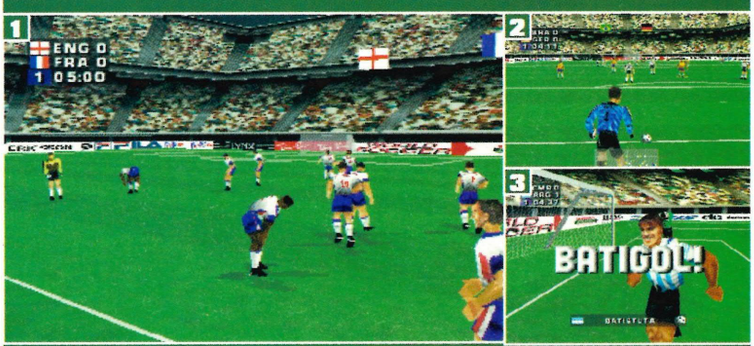


1 The England balloon-head team 2 Ooh chase me 3 Balls the size of... cheesy snacks 4 Slow motion goalies. Luckily the ball moves in slow motion

What we don't like

Most of it really

We don't like the way Three Lions looks, we don't like the way it plays, or the way it sounds. In fact, we found it difficult picking out anything we really liked. S'pose the box logo's cool if you're English, but if you ain't you won't give a toss.



1 Puke! 2 Less fun than catching yer knob in yer fly 3 Players shout in various mother tongues

Shooting

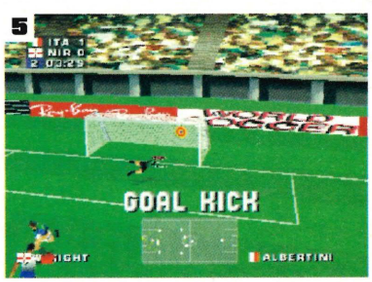
When you shoot, you've got to aim using a target, which means three problems. One: aiming is fiddly and slow so you get tackled before you get rid of the ball. Two: if you're gifted a ball in the area you can't snap shoot and by the time you've aimed, you've been tackled again. Three: the keepers save almost everything.











1 A midfield mistake lets in Albertini... 2 The through ball finds Ravanelli... 3 One touch and it's in... 4 But most of the time... 5 You'll shoot wide or the keeper will pull off a magic save

This is an insult to the beautiful game. It should've been the one to celebrate our Boys going all the way in the World Cup. Instead it's an own goal. And a bad one at that. **Jon**

PlayStation plus

RATED 50%


OFFICIAL
THIS STEERS PRETTY DAMN SWEET, 93% - PLAYSTATION PLUS
MAD CATZ
PlayStation™
MAD CATZ
PlayStation™

■**OUT** NOW ■**BY** GT ■**COSTS** £39.99 ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

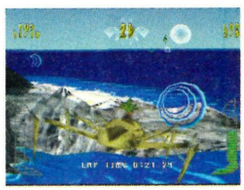
BUGRIDERS

Ever wanted to ride a ten-foot insect? Well, now you can. Weirdo.

High-performance fanny magnet cars are for ponces. For a real speed kick, you wanna race on some giant bugs. Er, well, they do in Bugriders. But then, 'they' should have their brains smeared across a Porsche windscreen.

Start your... wings?

You race on insects, and it stinks like week-old shit. To get the bug to a decent speed, you have to whip it. Trying to race while tapping the whip button like a madman makes steering harder. And the steering's crap anyway. You have to pass through hoops on the course to get more time. And that's frustrating. You can move up and down in the track, but that just makes things harder. And the graphics? Well, lets just say 'ropey as hell' and leave it there...



■ **Steer through the gates for time. Yeah, right...**



1 At least you get some guns 2 These insects look like dogs. Ugly, that is 3 This game really was whacked with the ugly stick

Modes

There are the usual racing game modes here. The two-player mode is virtually unplayable 'cos of the crap viewpoint. Time trial is dull and pointless. Extermination mode is fun for about five minutes. All you have to do there is race around the same old courses trying to shoot other bugs. Gripping? No. And no amount of different modes can make a chipper game from this pile of arse.



1 Two-player mode. Horrible, just horrible 2 Two-player fight. Not quite deathmatch Doom 3 Time trial mode. What's the bloody point?

This is an insult to the PlayStation. Badly conceived, irritating to play and a dog to look at. If anybody buys you this, kill them slowly. Then take it back to the shop. Nick

PlayStation plus
RATED 34%

■**OUT** JULY ■**BY** MINDSCAPE ■**COSTS** £39.99 ■**PLAYERS** 1-4
■**COMPATIBILITIES** JOYPAD, MEMORY CARD, MULTITAP, ANALOGUE PAD

CIRCUIT BREAKERS

We're sure we recognise your face, but we've never seen you before...

Bollocks to children. They don't drink. Their contact with women is limited to sucking their Mummy's bosom. And now the only good idea they had, racing toy cars, has been snatched away and transferred to a 'Station near you. Cool.

One-player

There's no kind way to say this. One-player is drab. Not maybe as drab as, say, other people's holiday photos or The Archers, but pretty drab. Y'see, if you lose sight of the other geezers, the whole pushing and shoving bit of the game just vanishes, and without it, Circuit Breakers is pretty darn stale...



1 At start up, it's all looking pretty good... 2 With all the shunting and shoving you get in the multiplayer mode 3 But pretty soon you're on your own, boyo

What we like

Two-player action

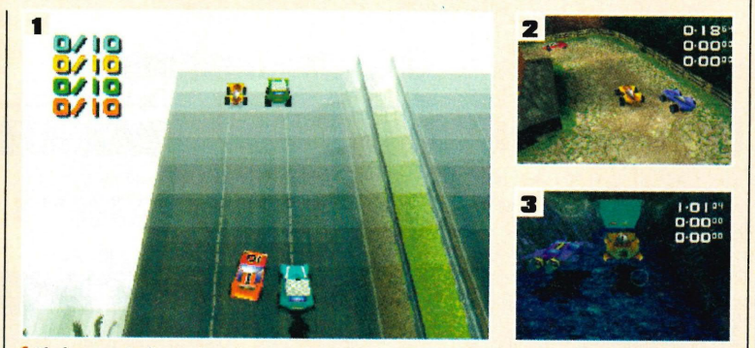
It's a sad fact of life that there's no satisfaction in sticking your tongue out at your PlayStation and saying 'You're my bitch now!' when you win. That's what your mates are there for. In multiplayer, Circuit Breakers is a scream. And with up to four people on screen at once, that's a whole lotta potential bitches. Cool.



1 You all start off in a straight line. And they're off... 2 Then it's a no-holds-barred shuntin', power-uppin' free-for-all 3 Until everyone's been knocked off the back of the screen...

Wrong, wrong, wrong

Because we're vindictive scum here, we thought we'd haul out a coupla things that Circuit Breakers really deserved a rap over the knuckles for. Like, what is happening with the foggy stuff on the motorway levels. And why do the cars try and ram you backwards?



1 Oh dear me. Ladies and gentlemen, we are floating in space **2** Now why did I fall off there, I wonder? **3** This car's ramming me at high speed backwards. It's funny. For about two seconds

plus

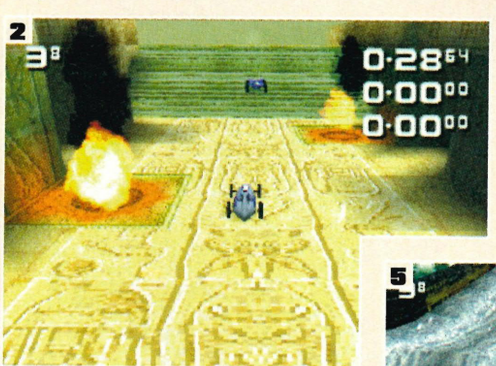
We'd like to say...

If someone had come up with a new version of the Mona Lisa where her dress was a nice shade of yellow, nobody would have been terribly impressed. And that's the problem here. This is basically Micro Machines V3 in slightly different clothing. Not even much nicer clothing. And Micro Machines is only £20. See what we're getting at?

Lots o' stuff

There's enough in here to keep you amused. Don't go taking it to your desert island, mind, but there's loads of different fings to be doing. See, there's ten flavours of car, all of which handle differently, and there's 32 courses to race on. Clever. And if you go on a water course, you'll all turn into dinky little boats or subs. Nice.











1 Ah, scenic Venice. See, all the cars have turned into ickle boats! **2** Eat my dust, twatboy! Mini versus dragster. Who will win? **3** Strangely flat car rolls up the rollercoaster... **4** Comedy powerups can do all sorts: you can get speeded up... **5** Or you'll blow into little bits. No fair!

In multiplayer, this'll keep you off the streets for a long time. But the sad fact is, it's much, much too like Micro Machines V3, which just pips it at the post. **Rob**

PlayStation plus RATED 80%

■ **OUT** NOW ■ **BY** FUNSOFT ■ **COSTS** £34.99 ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

KICK OFF WORLD

Touch this with care. It's a relic of a bygone age...

This game's further past its sell-by date than those stinky pies you get with your Bovril at half-time. What brought it limping out of the old folk's home? The hope of snatching your money in the heat of World Cup fever, of course...

Two for the price of one

Wow, you can sort of manage your blokes! Two games for the price of one? Errrr... well, we'd hold off buying the brown coat and cigars just yet. The basic 'management' bit we've got on here really ain't gonna set your world alight...





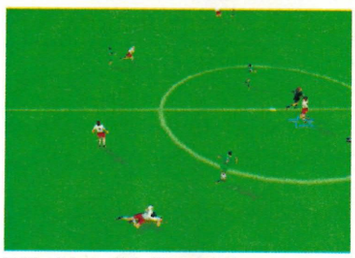




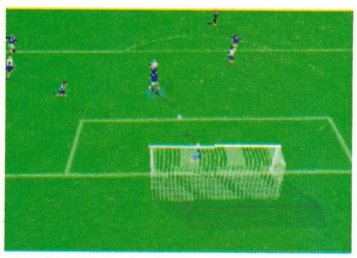
1 Arrange your blokes with the oh-so-special management option... **2** Then take 'em out on the pitch... **3** And stick it to the opposition. Two in one? **4** Not really, but it's still a bit of a larf, innit?

Stop yer dribbling

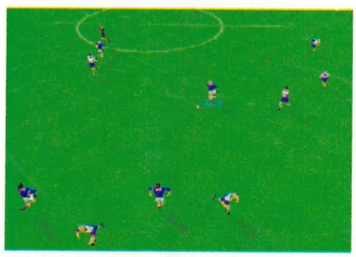
If this game was a person we'd be suggesting it should have a few nip 'n' tucks and maybe a bit of foundation to cover those wrinkles. God, it looks old. The sad thing is, it's actually all right to play, but it looks so boring you don't want to.



■ It's all just a little bit past its best, innit?



■ Tackles, through-balls, the gang's all here...



■ But somehow, this don't set you on fire



■ Levitating player does his anti-gravity thing...

It's an all right laff to play, but it's prehistoric to look at, and creaky round the joints. And in these days of super-smooth sports sims, that means, sadly, no dice. **Rob**

PlayStation plus RATED 60%

■**OUT** MAY ■**BY** GT ■**COSTS** £34.99 ■**PLAYERS** 1-2 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, DUAL SHOCK PAD, ANALOGUE PAD

DEAD BALL ZONE

A sci-fi sport that'd spell boomtime for orphanages and wheelchair manufacturers...

Vinnie Jones should put himself into suspended animation now. See, in the future, footy's been replaced by a free-for-all where assault and murder's part of the game...

American Pie

There's a definite stench of Uncle Sam about this 'un. Each match is divided into four, for starters. And there's icky Yank things like timeouts as well. But the bad news ends there. This plays like footy with added violent death, and that's no bad thing...









1 Passing networks seem to work pretty much like they do in the beautiful game 2 Until someone breaks 'em up by assaulting the guy with the ball 3 The end of matches tends to be pretty frenzied and bloody... 4 With the dead littering the pitch like there's been a battle instead of a sporting event...

Blood and sick

We've seen the 'Blood ON/OFF' option plenty o' times before. But Dead Ball Zone goes one better by having a 'Puke ON/OFF' option as well. When DBZ's players get tired, they start puking big streams of yellowish sick. Now that's entertainment!







1 Splattering blood: but we've seen it before... 2 Up close and personal stuff's the way to get folks to lose their lunches 3 Keep knockin' 'em to tire 'em into puke mode...

Hurtin' bad

Up close, your lads can deal out hurt like a buncha regular Mike Tysons. Grab the ball unwisely and you'll be on the receiving end of the kind of blow that'll have yer dentures gnashing at the wrong end of your digestive system. And if that don't hurt 'em bad enough, check out the special moves to cripple those bastards extra fast...









1 Bash! Eat the five-knuckle-sandwich of sporting triumph 2 Nice little blow to the guts keeps the ball moving 3 The fallen litter the field. Yup, this has been some game... 4 Kill! Kill! Special moves chop 'em dead double quick

What we like

Hurt yer enemy

Apart from geezers hawking up the odd green, we never get to see bodily fluids in footy. And the 'Station's also got a lack of sports where the human body's more colourful contents hit the astroturf. Dead Ball Zone's gonna remedy that. If you were wishing for a 'Hurt 'em' button for your footy games, you'll love this...



■ Tackle: new meaning to the word 'crunching'



■ If you want blood... you got it!



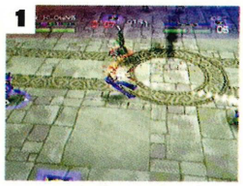
■ He's faking it, ref! He's obviously faking it...

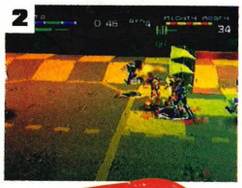


■ Death! That's what the crowd wants...

Guns! Fun!

It wouldn't be any kind of sport if there was nothing to do but jump on people. That's why you get to tool up with useful bits of sporting kit like chainsaws. Useful when the opposition's already limping after a match...









1 Guns. They don't use 'em in ice hockey **2** Chainsaws: heavy for a running game... **3** Bombs: ouch **4** Plenty o'crowd pleasing death...

plus

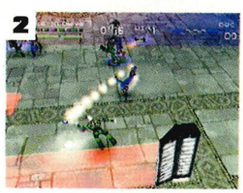
We'd like to say...

We bin waiting a damn long time for a super-violent 'sport' sim to make its appearance on the 'Station. There's just too little of that sweet music of spinal cords snapping in yer average 'real' sport sim. Not so here. Are you ready to spill some blood? 'Cos we sure as hell are...

Pass! Pass!

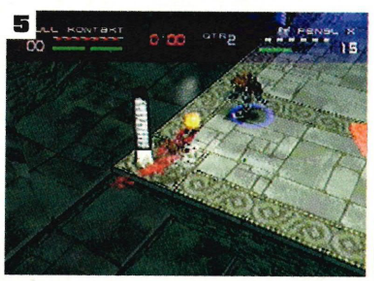
If you manage to stop twatting people and running after them with chainsaws for a second, you'll find there's a tasty passing game too. With balls bouncing back off of the walls like nobody's business, and you able to put positively evil curve on the ball, things'll rocket back 'n' forth. Until someone puts a bullet in the guy with the ball, of course...











1 Chuck the ball up the field, keep hitting that button... **2** And you'll build up tasty passing networks **3** Keep blasting curving shots at the goal... **4** And using those rebounds well... **5** And then someone'll just shoot you anyway. Doh!

This plays fast and furious, and the violence feels like it really hurts. Cool. And, let's face it, any sport involving chainsaws has to be a goodie... **Rob**

PlayStation plus

RATED 88%

■**OUT** JULY ■**BY** SONY ■**COSTS** £34.99 ■**PLAYERS** 1-4
■**COMPATIBILITIES** JOYPAD, MEMORY CARD, LINK CABLE

BOMBERMAN WORLD

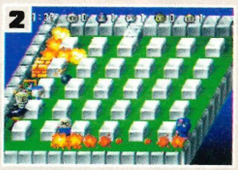
No peace accord's gonna stop this little bastard slinging the Semtex...

Bomberman's like a technicolour Pac Man with high-pitched, shrieking kamikaze kid voices and sackloads of lethal bombs. Bug-eyed, artificial-additive-fuelled Jap teenagers go nuts for this kind of stuff...

Damn! Busters!

You're a cute little fella with a passion for explosives. You're stuck in a maze with other cute fellas. Using your limitless supply of bombs, you just gotta blast 'em. Blast 'em all. With all sorts of tasty options and 101 different bonuses, killing has never been this sweet...







1 One option lets 'dead' players stand at the side of the ring chucking bombs **2** Get bonuses to make your blasts bigger... **3** In one-player, you've got to bomb your way through hundreds of mazes

Multiplayer madness

Bomberman's one of the all-time classics. He's been doing explosive stuff since the dawn of time. This ain't his finest outing, though: the view makes a couple of levels confusing. But it's still multiplayer gold. With mates, this is tops...









1 A well-timed detonation means death to your mates **2** Bomberman can damage your friendships **3** Do the dirty in the most devious fashion and you'll come out tops **4** Who's the daddy?

This isn't top in the all-time Bomberman hall of fame, but it looks and plays tasty, and in multiplayer it's a scream. As a party game, this is a real larf. **Rob**

PlayStation plus

RATED 83%

■**OUT** NOW ■**BY** FUNSOFT ■**COSTS** £34.99 ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

PHAT AIR EXTREME SNOWBOARDING

Phat Air. Phull-on snowboardin' phrills...

Snowboarding games keep popping up faster than Percy during a double episode of Baywatch. Summer's coming, for gawd's sakes. Get real. You wanna head to the beach and eye up the birds, not waste your time playing samey old 'boarding games like this.

Board stupid

This is pretty much like any other 'boarding game you've ever played, which is a shame. The game itself ain't bad, and with a few original ideas could've been cool. It's easy to get into, with all the usual tricks to pull off, and there are a good few courses. The graphics are smart. All in all, this'll keep you entertained for a weekend. Maybe.





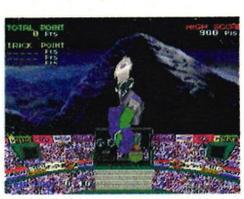




1 Where it says trick, that's your cue to get jumpin' 2 The tracks have more twists and turns than most politicians 3 Woah, man. I... can... fly... 4 Tournament races are hectic affairs

Modes

There's gameplay options aplenty here. You can play 'freestyle' mode, and run tricks on a halfpipe, do a massive trick jump or a slalom. Or you can race through the championship tracks in an attempt to become the 'phattest' boarder. You get points here that you can use to soup up your 'boarder. If you want, you can just take a simple race down the tracks. Maybe you just want to race a mate on one of five tracks? You can, and it plays well.



■ **Pull off some wicked tricks on the big jump**



■ **Go for points overdrive on the halfpipe**



■ **Ahh, the slalom. Ski Sunday was never this cool**

If you're a 'boardin' virgin, you might enjoy this. But you'd be better off getting yourself Cool Boarders 2. Not bad, but there's nothing too dazzlingly original here. Nick

PlayStation plus
RATED 75%

■**OUT** JUNE ■**BY** THQ ■**COSTS** £39.99 ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

VS

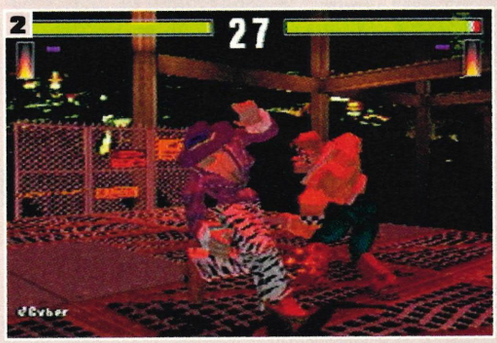
Settle down to practice the gentle arts of gang warfare...

Nothing nice ever happens in LA. Even if you go out for some milk, you'll probably come back in a bodybag. It was only a matter of time till someone made a beat 'em up set in LA's 'hoods. Sadly, Ice-T is nowhere to be seen.

Edgy

Each character has a coupla punch/kick buttons to their name. But here's the clever part: you've also got an 'edge' button that lets you nip outta the way when the baddies try and twat ya. With a bit of creative edging, you can dodge a hefty smack and then nip in behind and give 'em a swift jab in the kidneys.





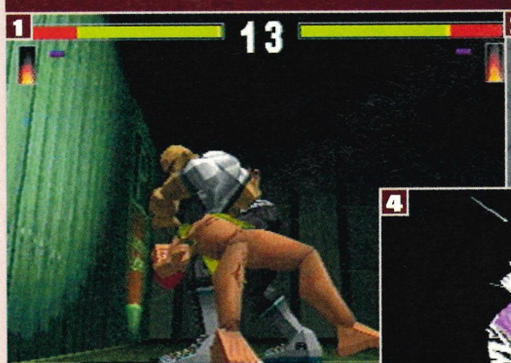


1 Big fella comes in for the kill... 2 But Slim Daddy's too fast... 3 Nipping in from behind to deliver a killer blow. Sweet.

What we like

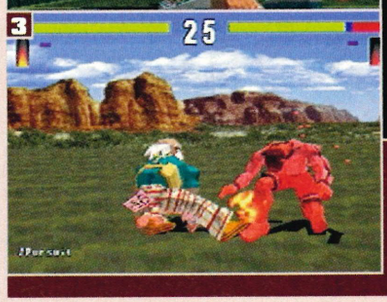
Your style is... extraordinary

Maximum chopsocky points go out to Vs for the attention to detail in recreating loadsa different martial arts. And there's eight different fighting styles on here, ranging from ya standards like karate and jujitsu to totally unpronounceable ones. Pi Kua Kung Fu, anyone? And no, you can't have egg fried rice with that.





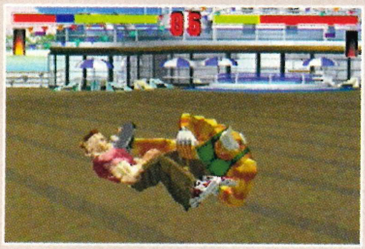




1 Greg. Big tuffnut who just luuuurves pro wrestling 2 Kathleen. Little schoolgirl with a nifty line in Aikido moves 3 The old professor guy can pull off some tasty Pi-Kua Kung Fu 4 ... and the Slim Daddy. A – ahem – 'businessman' who karate kicks to kill

Blokes

It's gang war, see, so there's four different posses taking to the streets to dish out the knuckle sandwiches. Including a gang from university. Bet they'll do well against a bunch of hardened street thugs. The gangs each contain a nice balance of big, small, slow and fast folks with a spread of styles, so there's a real mix of fighters on here...



■ You've got everyone from big bad wrestlers



■ To tiny little kung fu tattoo artists...



■ The university gang... don't quite look tough enough to take on the boyz from the 'hood



■ It's the beach gang! The horrible bright-coloured clothes are optional

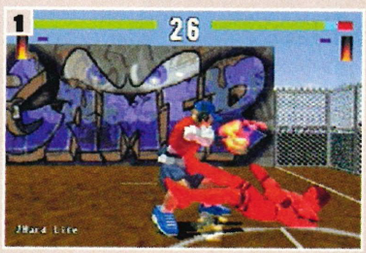
plus

We'd like to say...

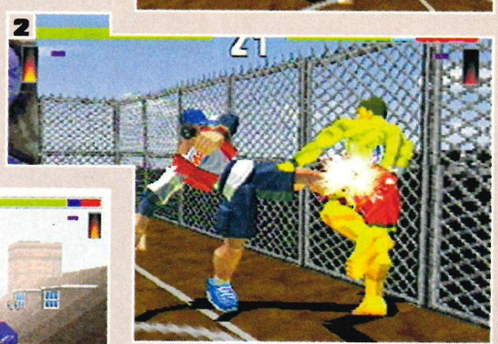
Fair enough. LA's a bloody violent place. It deserves a beat 'em up. But let's face it, so does Glasgow. We want more British games. We suggest 'Super Pub Fighter 2' as a working title. You'd have a choice of grizzled winos and temazepam-crazed youngsters all tooled with chair legs and broken bottles. Soul Blade meets Trainspotting. We wait in hope.

Speedy

This game's a nippy little mover. And making use of the way you can strike like greased lightning is the key to success here. Slick combo usage is essential: once you've rabbit-punched some geezer in the guts, you better know to follow up with a smack in the bonce, or they'll come back atcha with a hoof in the nads. Sore.









1 Follow up your little flurries of punches with a smack across the head 2 And maybe a swift kick in the stomach 3 But if you're sloppy... 4 You'll get hammered. Just like that.

Maximum chopsocky action served up way fast. The problem is, it's a bit of an ugly duckling: the fighting's fine, but the people look a bit too Lego for it to really cut it. **Rob**

PlayStation plus

RATED 82%

■ **OUT** JUNE ■ **BY** OCEAN ■ **COSTS** £44.99 ■ **PLAYERS** 1
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

BREATH OF FIRE III

Kill dragons, conquer injustice and save the world. As well as looking all cute, like.

Breath of Fire III is a Role Playing Game, like Final Fantasy VII. Fans of these games lurk in darkened bedrooms and call them RPGs. Final Fantasy VII made RPGs cool. Breath of Fire III wants to keep 'em cool, and prove cute is where it's at. Weird.

Plot

You've got the usual fantasy malarkey with monsters and evil overlord types. The main bloke is Ryu, an age old dragon in human form who teams up with a gang of hapless robbers to discover why the land is in such a state.









1 You begin the game as a dragon... 2 Not only a dragon, but the firestartah! 3 Major plot points come out in dreams 4 Remember kids, never accept sweets or missions from dodgy strangers

What we like

Tradition, man, tradition

Breath of Fire III has everything the RPG fan could want. Except a life. There's a really 'happy' feel to the game and masses to do in it, with about 40 hours of play. Explore villages, talk to odd people, get experience points, learn some cool spells and solve some mean puzzles. It's classic stuff! If Final Fantasy VII drew you in, then you'll love this. Everything that makes an RPG great is here. Dive in...



1 The weapons shop. Cool 2 Have dubiously translated conversations 3 Watch out for the guards

Aw, lookit...

Breath of Fire III may look like some kids cartoon, but don't be put off. After all, Louise is cute, but she always gets the ol' Pink Panther stirring. The graphics look impressive, especially the monsters you fight, and there's loads of detail in villages, characters and scenery, adding to the atmosphere. It won't melt your eyes, but it's a treat to look at..







1 Hell, even the world map looks cute **2** How can you kill monsters this cuddly? **3** The natives are restless

plus

We'd like to say...

People seem to think that all PlayStation gamers want is eye-bustin' graphics and not much else. They are some people like that, but a swift lobotomy'll sort them out. Breath of Fire III is a great game: simple and involving. Dickheads might turn their nose up at this 'cos of the way it looks, but it's a smart package nevertheless.

Turn-based combat, yeah!

For some reason, everything you come across wants a scrap. Maybe you smell or something. Fights happen randomly as you wander around, but sometimes there are so many they become annoying. Combat is turn-based, so you have loadsa time to make decisions for each character before the attacks happen.The actual combat is easy, and detailed without being anorak. From a simple menu, you can attack, use magic or items, defend or escape.









1 The easy menu makes combat a doddle **2** Down Spot, down **3** Fight giant chickens. Better get that Paxo going then **4** If all else fails, clobber 'em with magic

Not as flashy as Final Fantasy VII, but almost as much fun. Frequent fights and the 'kiddy' look may put some people off, but it's engrossing stuff and worth the effort. **Nick**

PlayStation plus
RATED 84%

■ **OUT** NOW ■ **BY** FUNSOFT ■ **COSTS** £34.99 ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

V-BALL BEACH VOLLEY HEROES

Ancient Kung Fu masters in busty hooker volleyball shocker!

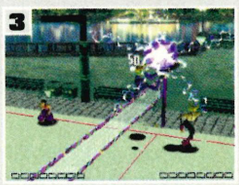
Volleyball. The sunlit sport of tanned, healthy Yanks. Thanks to the miracle of technology, you can have a crack, in the dark, swilling beer, smoking a fag, with a bag of chips. Nice.

Only a game?

And what does V-Ball add to the basic sun and fun volleyball recipe? Violence, of course. If you give the ball a really fierce smack it'll do damage to the blokes on the other side of the net. It's kind of like long distance kung fu, see, but the goal's to lay 'em flat so they can't return the ball...





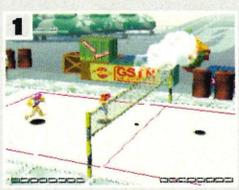


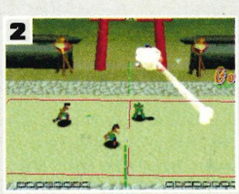


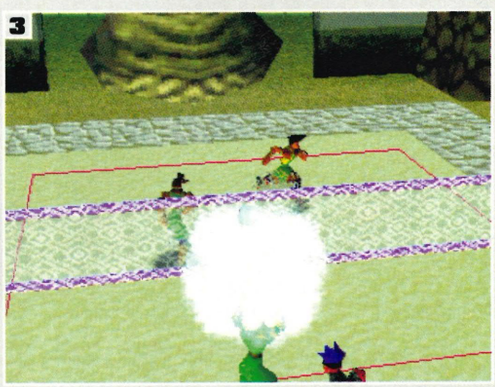
1 Do a massive leap and twat the ball like your life depends on it... **2** And you'll knock the other fella for six **3** Blitz 'em hard and fast: keep the shots lean and mean... **4** And you'll keep 'em running

Comedy combos

There are loadsa different teams: Kung Fu fighters, strange bearded footy players, soldiers, ninjas and the inevitable 'Sexies' (their words). Each set of players has their own combos for special attacks and defenses. And to make the ball go all colourful and flashy. Cool.







1 Kung Fu fella blasts the ball **2** Moves not seen on Baywatch... **3** Special defences keep balls airborne

Rent it Fast, furious sporting action with a spicy tang of violence. In two-player mode, this is plenty fun. Probably too limited to buy, but well worth renting... **Rob**

PlayStation plus
RATED 75%

BEAST WARS™ TRANSFORMERS™

THE MAXIMALS AND THE PREDACONS ARE AT WAR. AFTER A MAJOR BATTLE ABOVE 'PLANET ENERGON', TWO BADLY DAMAGED SCOUT SHIPS FROM OPPOSING SIDES ARE FORCED TO CRASH LAND.

THE MAXIMALS CRASH IN THE JUNGLE AREA OF THE PLANET. SIX TRANSFORMERS SURVIVE.

I...F-E-E-L W-E-A-K. MY E-N-E-R-G-Y'S DR-AI-N-IN-G.

OH SH-I-T! ENERGON!!! THAT'S ALL WE NEED!

FYI: ENERGON: LETHAL TO TRANSFORMERS. AS IT DRAINS THEIR POWER.

THE LOCAL ANIMALS DON'T SEEM TO BE AFFECTED? I WONDER?

A MAXIMAL SCANS THE MOLECULAR STRUCTURE OF A CHEETAH.

DO YOU MIND?

MEANWHILE IN THE DESERT REGION THE PREDACONS HAVE HAD THE SAME IDEA.

TOGETHER THEY...

TRANSFORM

INTO BEASTS... CREATING CHEETOR AND TARANTALUS.

YOU STAY AND FIND MORE ANIMALS TO TRANSFORM INTO, I'M OFF TO FIND THOSE DAMNED PREDACONS.

CHEETOR MAXIMAL RACES TO FIND THE PREDACONS...

SOON HE NEARS THEIR SHIP.

UNSEEN, TARANTALUS SPOTS THE APPROACHING CHEETOR.

AT LAST REVENGE IS MINE!!!

CHEETOR DODGES THE MISSILES AND TRANSFORMS TO USE HIS AWESOME WEAPONS AGAINST TARANTULUS.

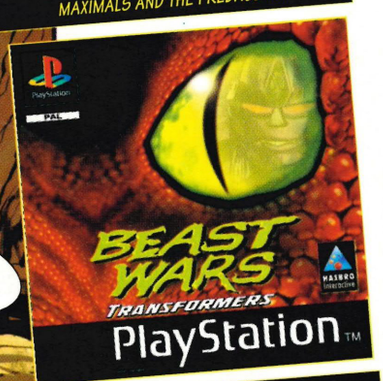
I'LL SKIN YOU ALIVE... MAXIMAL SCUM! PREPARE TO DIE!!!

I'M GOING TO PULL YOUR LEGS OFF ONE BY ONE, THEN I'M GOING TO GET REALLY NASTY.

I THINK NOT... ...FUR-BALL!

AS TRANSFORMER WEAPONS ONLY OPERATE IN ROBOT MODE, TARANTALUS CHANGES BACK AND HAS ONLY A SHORT TIME TO DISPOSE OF HIS ENEMY BEFORE THE ENERGON TAKES EFFECT!

WHO'LL WIN THE BATTLE BETWEEN THE MAXIMALS AND THE PREDACONS?



ONLY YOU CAN DECIDE!

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HASBRO Interactive

■ **OUT** MAY ■ **BY** GT ■ **COSTS** £19.99 ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, LINK CABLE

DOOM

An entrée of flambéd eyeballs, followed by diced intestine for main course. Delicious...

You've gotta one-way ticket to the Underworld and the only way you're coming home is if you bag every bad guy lurking in Satan's bowels. There are guns galore and ammo aplenty, so get shooting and you might get home before tea...

What we like

Body count

Doom's got more slaughter than a busy abattoir. There's no complex plot to follow, or mind-bending puzzles to solve. You just get yer guns, stack up on shells and rip the shit outta everything that moves. You'd better be ready to wade knee-deep through a sea of bone-spattered gore then, 'cos this half-price horror ain't for the squeamish.



■ That's gotta hurt. A mancubus chews on a shotgun shell



■ Get in close with chainsaw and lash some monsty ass

Whaddaya do?

Simple really. There are more than 50 levels and all you've gotta do is find the exit and warp to the next one. Shame it ain't quite so easy in practice though, 'cos there's stacks of badass muthas who wanna use your decapitated head as a ping-pong ball.









1 The rules of Doom are very simple: run through corridors and shoot everything that moves... **2** But just when you think you're safe the bastids still keep coming at'cha. Shoot some more... **3** Then, when they're all dead, solve a couple of easy peasy puzzles **4** There are just under 60 levels, including some pretty nifty hidden arenas to discover

Guns 'n' gear

Call us psychos but, hey, we like guns. The bigger the better as far as we're concerned. We collectively cream over the weapons in Doom, which range from a tiny pistol to the baddy-buggering BFG. There's also some wicked power-ups and ammo to feed these hungry death dealers, but first you've gotta find 'em...



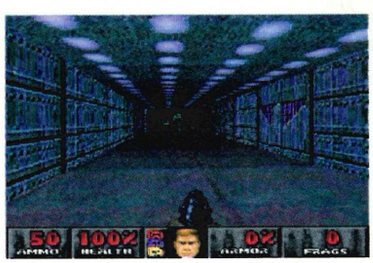




1 The shotgun's better than the pistol but still not that hot **2** This plasma gun's a badass sonofabitch. Get this, be hard **3** There are other bonuses too, like invulnerability spheres

Deathmatch

The coolest thing about Doom? Could be the mindless blood-spilling, but we reckon the two-player deathmatch still rules. You and a mate are bundled into an arena and the last one standing wins. You'll need two machines linked together and two copies of the game, and now it's dead cheap that ain't much to ask, is it?



■ You've gotta find your chicken-shit mate...



■ When you do, FIRE!

Looks a teeny bit ropey but there are nearly 60 levels of brain-bursting, blasting action. And all for 20 quid. Fragging hellspawn ain't never been so good. **Alex**

PlayStation plus

RATED 90%

■ **OUT** MAY ■ **BY** KONAMI ■ **COSTS** £19.99 ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD

ISS PRO

Cheapo old-timer who's still knocking 'em in the back of the net.

You've got yer FIFAs and yer Actuas, but this one's still up there with the best of 'em. Y'see, like the Arsenal back four, ISS Pro maybe slow, but it's reliable, and has the stamina to plough on while others are gasping for air on the bench.

What we like

Solid gameplay

This beauty plays like a dream. Passing's dead easy and the through-ball works really well once you've worked out how to use it properly. There are a couple of sure-fire ways of scoring which can be a bit annoying, but then again, it doesn't really matter unless your mate can pull 'em off too!



■ If it's good, solid gameplay you're after, this baby scores every time

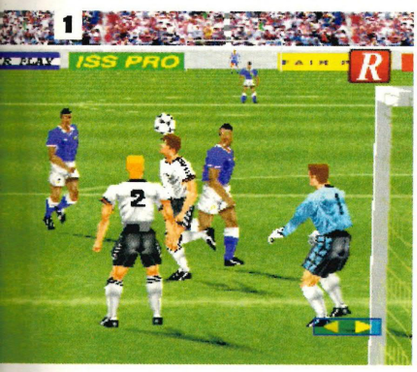


■ Some of the set-pieces are a bit limited, but the rest of the game rocks

The good and bad

ISS Pro sticks to the good ol' side-on view of the action, which works really well here. The graphics are dead good although it is, let's be honest with ya, a tad on the slow side. And sometimes it feels like the players aren't using the whole field to knock the ball around, giving it a bit of a cramped feel. But these are tiny faults.

1



2



3



1 This may be a replay, but the graphics are still pretty cool 2 Recognise this lot? They might not have the right names but we know who they are 3 If England woz playing we would've caned 'em

winner Still a winner in our books 'cos it's fun to play. OK, it's not as fast as Actua and free kicks are pretty naff but nobody said it was perfect. **Alex**

PlayStation plus RATED 91%

■ **OUT** NOW ■ **BY** TELSTAR ■ **COSTS** £19.99 ■ **PLAYERS** 1
■ **COMPATIBILITIES** JOYPAD

EXCALIBUR 2555AD



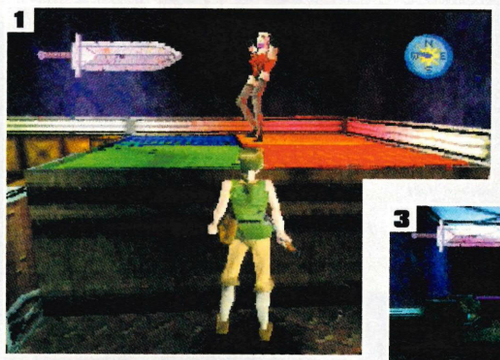
Hey! An adventure game with some pumpin' action. Sort of...

Main character with big udders? Check. Exploration and puzzle solving? Check. A few meaty scraps? Check. It's Tomb Raider, right? Nope. In this game you're a pug-ugly Medieval chick in the future. Not a pair of tight shorts in sight...

'Ave a look round

Excalibur 2555AD sees you as Beth, the niece of Merlin the magician, searching the future for the sword Excalibur. You're running around solving smart puzzles with the occasional scrap chucked in. The scraps add some action, and keep it lively. You talk to people, find items littered about and use your bonce to solve the puzzles that get harder as you go. The 12 levels are entertaining and different, but the plodding about can get a bit dull.

1



2



3

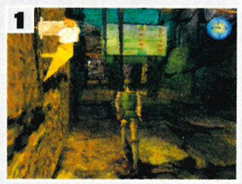


1 Talk to odd people. Like this lovely gogo girl 2 Don't chat to the gangsters, slice 'em up! 3 If all else fails, head for the bar, down a few pints of hogswash and have a ruck. Sorted!

Graphics

The game looks a treat, although the scenery could do with the Ikea touch. All the characters you run into look impressive, too. Except Beth. She's as rough as a sandpaper hand shandy. Even after ten pints she'd still be a right growler.

1



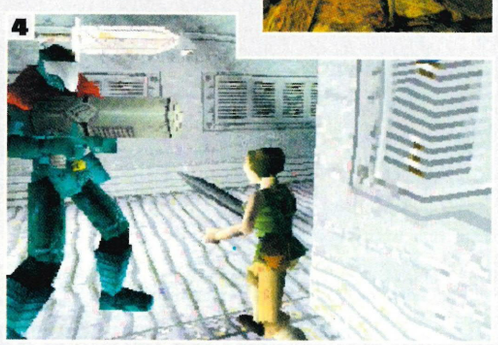
2



3



4



1 It looks dingy, like a starter home 2 Explosions are tops 3 And so are the lighting effects 4 These guys mean business, but look smart

All in all, not a bad game. It lacks the action of Tomb Raider 2 and the splatter of Resident Evil 2. But if you stick with it, you'll get yer 20 quid's worth no problem. **Nick**

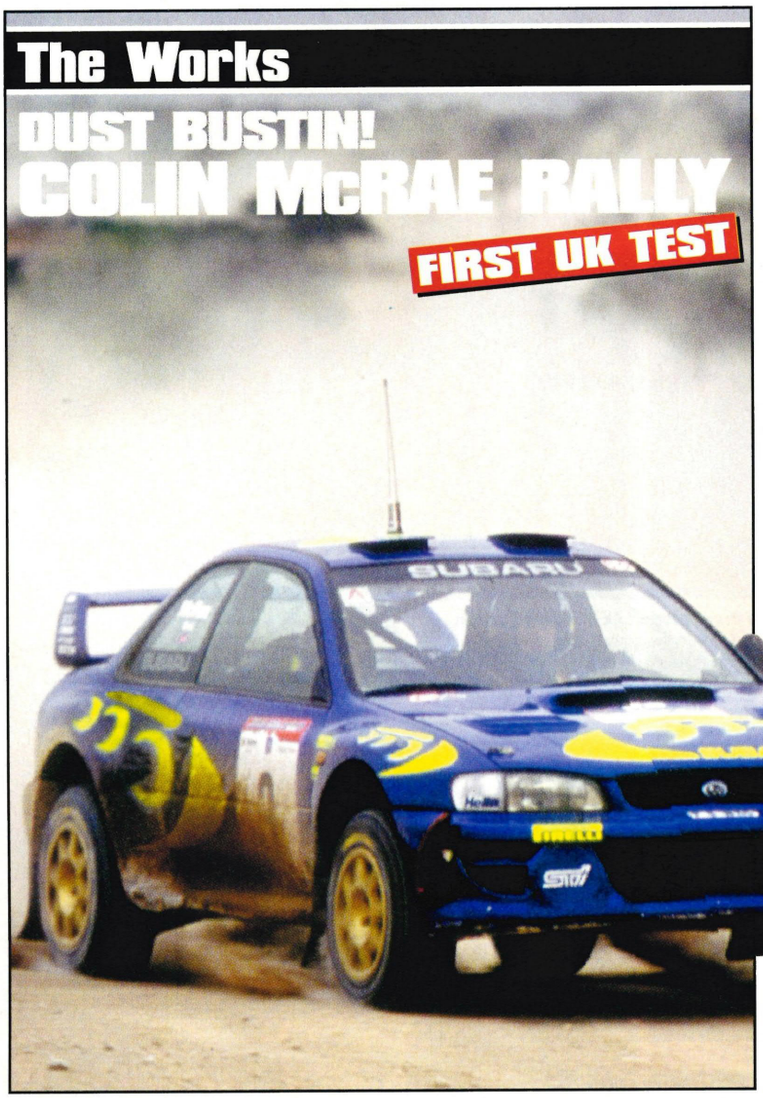
PlayStation plus RATED 77%

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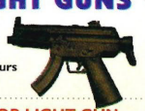
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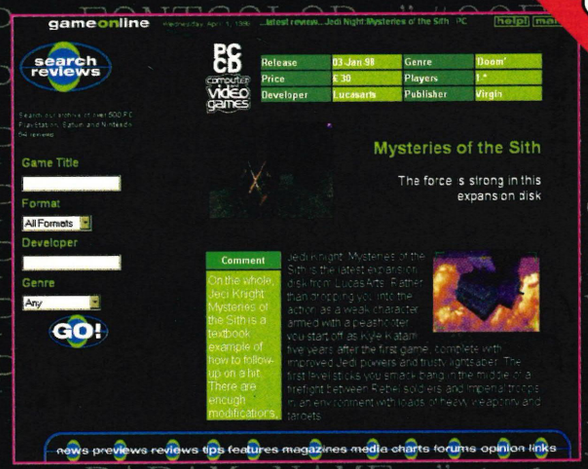
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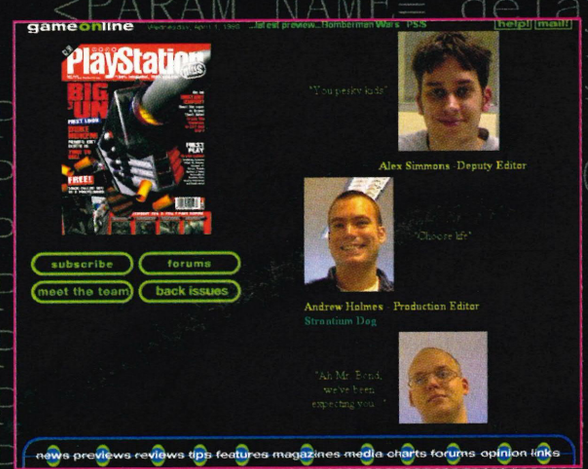
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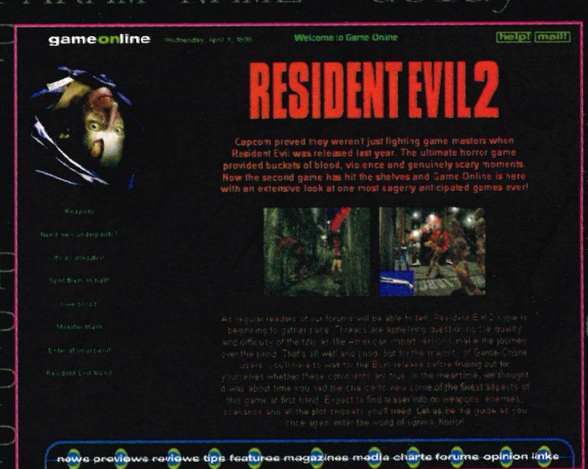
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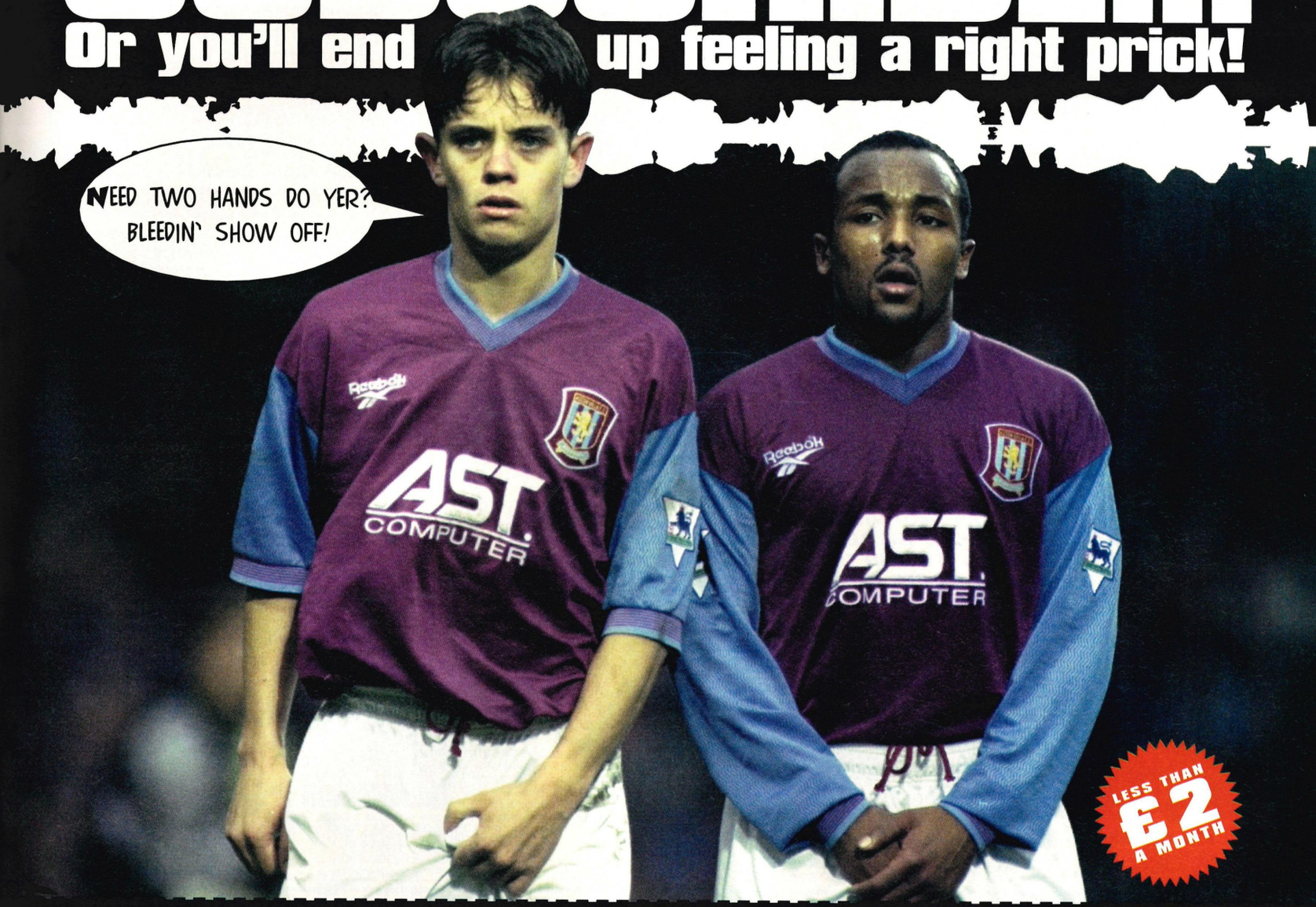
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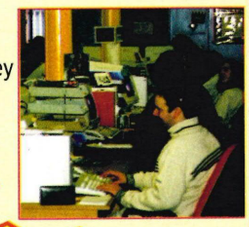
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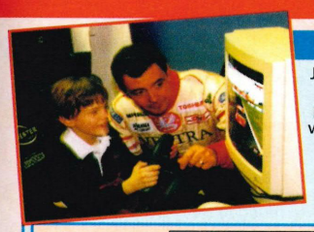
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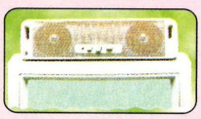
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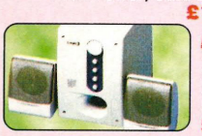
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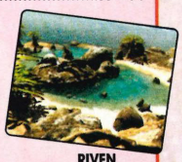
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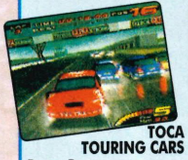


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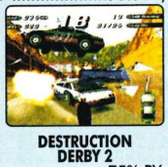


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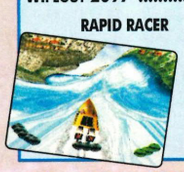
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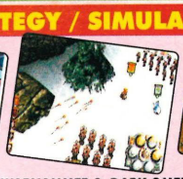
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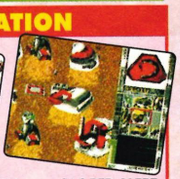
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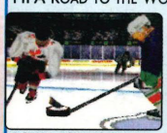
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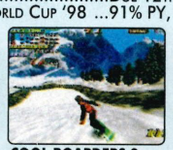
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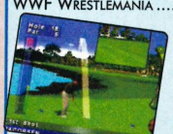
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NBA Live '98	87% PP	£32.99
NBA Pro '98	N/A	£32.99
NFL Madden '98	92% PY, 89% PP	£29.99
NHL Breakaway '98	89% PP	£28.99
NHL Hockey '98	**71% PY, 91% PP**	**£29.99**
NHL Powerplay Hockey	82% PY	£22.99
On-Side Soccer	76% PY, 65% PP	£19.99
PGA Golf '97	81% PY	£19.99
PGA Golf '98	63% PY, 68% PP	£32.99
Player Manager	74% PY	£29.99
Powermove Pro Wrestling	51% PY	£24.99
Premier Manager '98	**Due 29th May**	**£32.99**
Pro Pinball Timeshock	89% PP	£28.99
Snow Racer	N/A	£35.99
Three Lions - England's Glory	N/A	£33.99
True Pinball	85% PY	£17.99
Total NBA '97	92% PY, 85% PP	£29.99
Virtual Pool '97	68% PY, 85% PP	£24.99
VR Baseball '97	80% PY, 72% PP	£23.99
WCW Nitro	Due June	£30.99
WCW vs The World	79% PY, 88% PP	£29.99
World Cup '98	**Due 22nd May**	**£33.99**
World League Soccer	Due 29th May	£31.99
WWF In Your House	N/A	£22.99
WWF Wrestlemania	74%	£19.99


PGA GOLF '98


VIRTUAL POOL '97


NAGANO WINTER OLYPICS

GUN GAMES



DIE HARD TRILOGY & PREDATOR GUN
£29.99



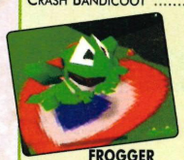
Die Hard Trilogy	92% PY, 92% PP	**£18.99**
Die Hard Trilogy & Predator Gun	N/A	£29.99
Judge Dredd	62% PY, 73% PP	£21.99
Lethal Enforcers 1 & 2	30% PP	£27.99
Point Blank	**Due 12th June**	**£LOWEST**
Time Crisis	90% PY, 93% PP	**£LOWEST**

3D SHOOTERS

Alien Trilogy	**91% PY, 85% PP**	**£17.99**
Brahma Force	85% PY	£34.99
Colony Wars	92% PY, 93% PP	£24.99
Critical Depth	65% PP	£24.99
Dark Forces	75% PY, 84% PP	£29.99
Darklight Conflict	79% PY, 87% PP	£21.99
Descent	85% PY, 91% PP	£16.99
Descent 2	63% PY, 82% PP	£19.99
Doom	93% PY, 92% PP	£20.99
Duke Nukem 3D	**90% PY, 91% PP**	**£23.99**
Exhumed	84% PY, 91% PP	£24.99
Final Doom	82% PY, 89% PP	£19.99
Forsaken	Due 15th May	£34.99
G Police	84% PY, 93% PP	£29.99
Hexen	84% PP	£19.99
Life Force Tenka	86% PY, 82% PP	£35.99
Mech Warrior 2	91% PY, 83% PP	£19.99
Shadow Master	79% PY, 88% PP	£34.99
Space Hulk V.O.T.B.A	84% PY, 84% PP	£29.99
Wing Commander 4	67% PY, 50% PP	£19.99

PLATFORM

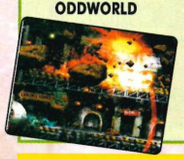
Agent Armstrong	75% PP	£28.99
Bomberman World	Due 19th June	£29.99
Bubsy Bobcat 3D	82% PY, 30% PP	£28.99
Casper	65% PY, 62% PP	£25.99
Castlevania Symphony of the Night	89% PP	£26.99
Crash Bandicoot	84% PY, 86% PP	£18.99

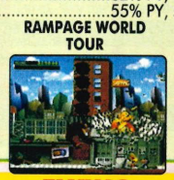

FROGGER


CRASH BANDICOOT 2


HERCULES

Crash Bandicoot 2	86% PY, 87% PP	£34.99
Croc	78% PY, 84% PP	**£25.99**
Frogger	69% PY, 88% PP	£34.99
Gex 3D	**92% PY**	**£32.99**
Hercules	63% PY, 81% PP	£34.99
Jersey Devil	90% PP	£24.99
Lost Vikings 2	72% PY, 63% PP	£24.99
Lost World: Jurassic Park 2	79% PY, 81% PP	**£24.99**
Megaman 8	82% PY	£28.99
Megaman X3	82% PY, 81% PP	£24.99
Oddworld: Abe's Oddysey	90% PY, 91% PP	**£26.99**
Pandemonium	90%	£18.99
Pandemonium 2	72% PY, 91% PP	**£27.99**
Pitfall 3D	70% PY	£29.99
Rayman	87% PY	£17.99
Rascal	77% PY	£34.99
Reboot	68% PY	£33.99
Skull Monkeys	83% PY	£32.99
Spider	75% PY, 70% PP	£19.99
Swagman	82% PY, 85% PP	£34.99
Trash It	55% PY, 57% PP	£29.99


ODDWORLD


RAMPAGE WORLD TOUR


CROC

FLYING


ACE COMBAT 2


NUCLEAR STRIKE


TOP GUN

Ace Combat 2	84% PY, 85% PP	£29.99
Air Combat	81% PY, 65% PP	£17.99
Air Race	68% PY, 76%PP	£27.99
Apache Longbow	Due June	£35.99
Nuclear Strike	88% PY, 91% PP	**£24.99**
Soviet Strike	83% PY, 92% PP	**£18.99**
Thunderhawk 2	85% PY, 82% PP	£18.99
Top Gun	76% PY, 66% PP	£19.99
Wing Over	50% PY, 40% PP	£35.99

HINT BOOKS

A-Z of PSX Secrets & Solutions	£10.99
Big Playstation Book	£11.99
Bushido Blade Official Guide	£11.99
Crash Bandicoot 2 Strategy Guide	£11.99
Final Fantasy 7 Official Guide	**£14.99**
Nuclear Strike Official Guide	£10.99
Oddworld Official Strategy Guide	£10.99
Resident Evil 2 Unauthorised Guide	£11.99
Secrets Strat's & Sol's Vol 2	£15.99
Tomb Raider Secrets	£9.99
Tomb Raider 2 Official Guide Book	£10.99

RETRO / COMPILATION / MISCELLANEOUS

Atari Greatest Hits	81% PY, 75% PP	
Includes Asteroids, Super Breakout, Centipede, Tempest, Missile Command & Battlezone		**£26.99**
Midway Greatest Hits 2	N/A	
Includes Moon Patrol, Root Beer Tapper, Burgertime, Splat, Spy Hunter, Blaster, and Joust 2		**£27.99**
Namco Museum Volume 2	70% PY, 63% PP	**£34.99**
Namco Museum Volume 3	73% PY, 71% PP	
-includes MS Pacman, Galaxian & Pole Position 2		**£29.99**
Namco Museum Volume 4	79% PY, 67% PP	£29.99
Namco Museum Vol 5	75% PP	£29.99
Parappa the Rapper	82% PY, 89% PP	£24.99
Spice World (Spice Girls)	N/A	£19.99

2nd Games

Gameplay has recently started stocking pre-owned games in addition to our new games and we intend to ensure that these are of the highest quality that you will find anywhere.

- ✔ All games must pass a 10 part examination before being resold to ensure "nearly-new" quality.
- ✔ All 2nd hand games are guaranteed for 3 months.
- ✔ Extremely competitive prices for buying and selling.

This is how you can sell us a game:

1. Your game must be in nearly new condition. We cannot accept anything with torn or stained manuals or damaged boxes and you must clean the CD before sending it to us. Remember that all games are tested when we receive them. If your game doesn't work, we will not buy it and you will have to pay a £4.00 charge to get it back.
2. You must ring us before sending your game in as prices for 2nd hand games can change quite regularly. You will be given an authorisation number which will be valid for one week.
3. You will receive a credit for the agreed amount which you may use against other games or accessories, either new or used.

If you would like to buy a 2nd hand game, simply ring sales for the current price. If your choice is not in stock, you may book a copy and it will be sent as soon as one becomes available. Remember, we do not charge your card until your game is sent!

ALL PRICES LISTED IN THIS ADVERT ARE FOR NEW GAMES ONLY - PLEASE RING IF YOU WOULD LIKE 2ND HAND PRICES.



We are also Britain's largest mail order supplier of N64 products! Please call for prices!
£90.99!!

PLEASE RING TO CONFIRM AVAILABILITY BEFORE ORDERING AS SOME SPECIAL OFFERS ARE LIMITED STOCK & SOME GAMES MAY NOT HAVE BEEN RELEASED AT TIME OF PUBLICATION

Gameplay

Cut out this order form and post to:
GAMEPLAY, ENTERTAINMENT HOUSE, CROSS CHANCELLOR STREET, LEEDS, LS6 2TG

Name:..... Have you ordered before? **Yes / No**

Address:.....

.....

Postcode:..... Signature:.....

Tel:..... Fax:.....

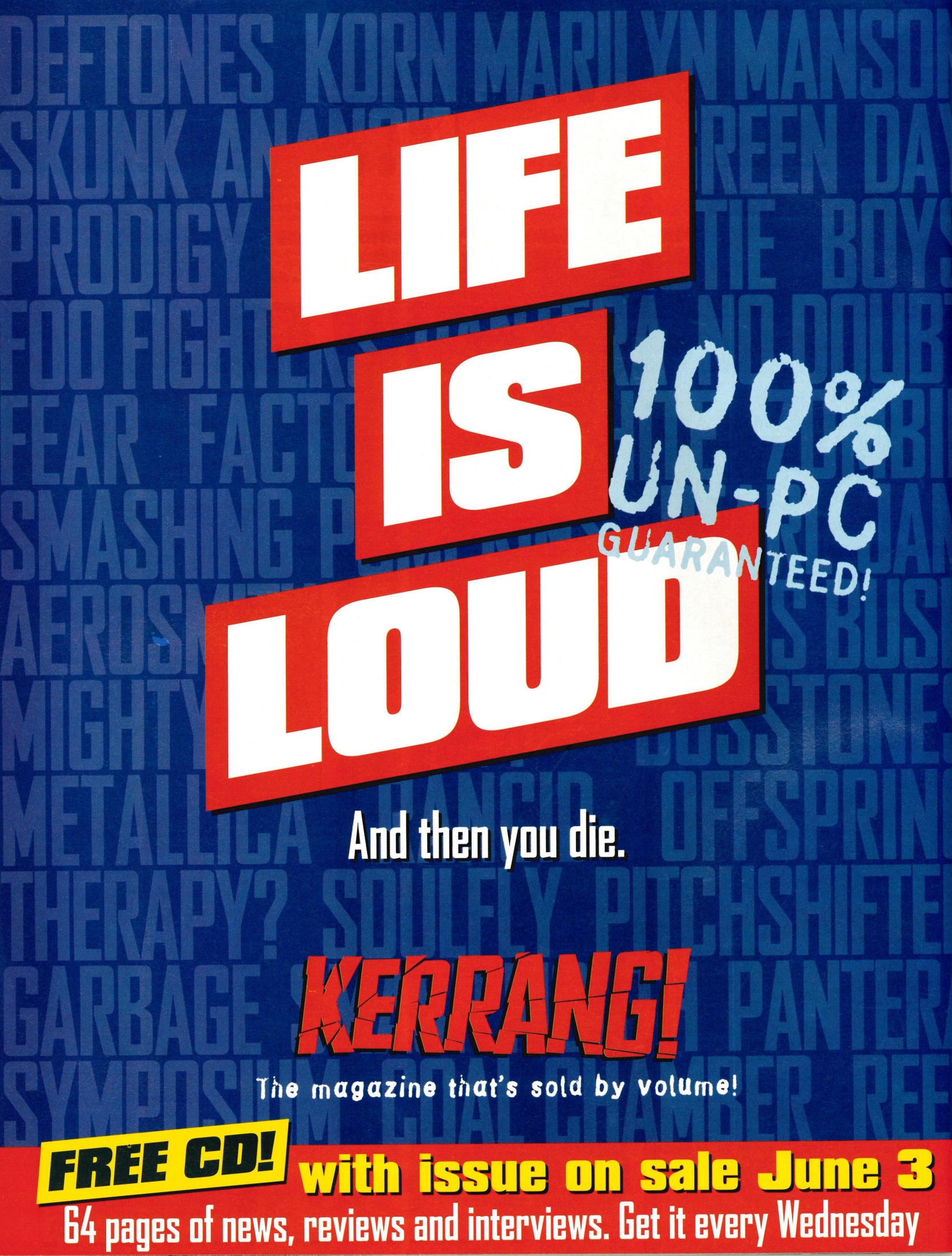
Cash ☐ Cheque ☐ Postal Order ☐ Card ☐

Card No. ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐ Expiry Date ☐☐/☐☐ Issue No. ☐☐ (Switch only)

Item description	Price
	£
	£
	£
	£
	£
Optional express cheque clearance. If you are paying by cheque but do not want to wait for it to clear please add **£2.00** here for express clearance	£
Postage is **FREE** for all games shipped within the U.K. Optional NEXT DAY DELIVERY available: £4.00 for 1st item plus £1.00 for each subsequent item. Overseas postage - £2.50 per software item.	P&P £
	TOTAL £

Cheques payable to 'Gameplay'.
Prices correct at time of going to press. E & O.E.

PL6(6)


DEFTONES KORN MARILYN MANSON
SKUNK ANANSIE GREEN DAY
PRODIGY BEASTIE BOYS
FOO FIGHTERS NO DOUBT
FEAR FACTORY
SMASHING PUMPKINS
AEROSMITH
MIGHTY BOSSTONES
METALLICA RANCID OFFSPRING
THERAPY? SOULFLY PITCHSHIFTER
GARBAGE PANTERA
SYMPOSIUM METAL CHAMBER REC
LIFE
IS
LOUD
100%
UN-PC
GUARANTEED!
And then you die.
KERRANG!
The magazine that's sold by volume!
FREE CD!
with issue on sale June 3
64 pages of news, reviews and interviews. Get it every Wednesday

The Knowledge

UPDATED EVERY MONTH

Your essential massive guide to every PlayStation game and all the gear...

We promise that every game and every product here has been tested by us. We're 100% independent: we don't take bribes, we don't worry about what our advertisers think, we don't hype games and we never bullshit you. We always tell you what we really think about a game, so you can trust us when you rent or buy...

HOW WE RATE STUFF

0-50%.....Total toss
51-60%.....Just toss
61-70%.....Only okay
71-80%.....Good, not great
81-90%.....Almost classic
91-100%.....Essential play

best buy Top PlayStation gear to boost your gameplay.

winner A great game (91% plus) you've just got to play.

Rent it Only worth renting. Don't buy it!

Platinum Games available for under twenty quid!

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Rental Chart

BLOCKBUSTER™

Wanna try before you buy? The hottest rentals this month

Key: (NE) New Entry
(RE) Re-Entry
(4) Position Last Month
(-) Same Position

1. **(NE) Resident Evil 2 (Virgin)** Now there's a surprise...
2. **(NE) Tomb Raider (Platinum)** Hire Lara for the night. Wahey!
3. **(NE) Tekken 2 (Platinum)** Practise before the third coming...
4. **(1) Die Hard Trilogy (Platinum)** Excellent compilation set.
5. **(NE) Formula 1 97 (Psygnosis)** Still popular with the rentals.
6. **(3) Micro Machines V3 (Platinum)** Mini-racing for up to four...
7. **(2) Crash Bandicoot (Platinum)** Low-price bandicoot bouncing.
8. **(7) Destruction Derby 2 (Platinum)** Budget banger racing.
9. **(NE) Deathtrap Dungeon (Eidos)** Tomb Raider-style frolics
10. **(NE) ISS Pro (Platinum)** Cool footballing for £20.

2Xtreme £44.99

Company SCEE **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Really poor sequel to Extreme Games. Very few improvements. **55%**

3D Lemmings £44.99

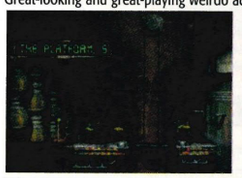
Company Psygnosis **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✓ **Multitap** ✗
Smart 3D graphics, but uninteresting and awkward gameplay. **81%**

4-4-2 £34.99

Company Virgin **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
An absolute disgrace of a football game. The worst on the PlayStation. **14%**

Abe's Oddysee £44.99

Company GT Interactive **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Great-looking and great-playing weirdo adventure. **91%** winner

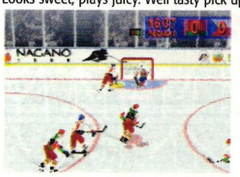
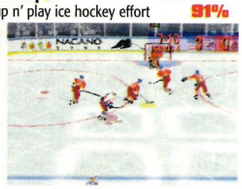



Actua Golf £44.99

Company Gremlin **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Cyber-golf at its most realistic. The best golf game on the PlayStation. **88%**

Actua Ice Hockey £39.99

Company Gremlin **Players** 1-4
Memory card ✗ **Link-up** ✗ **Mouse** ✗ **Multitap** ✓
Looks sweet, plays juicy. Well tasty pick up n' play ice hockey effort **91%** winner

Jargonbuster!

How our listings work

Company: Who sells it? **Players:** How many can play? **Memory Card:** Can you use one to save games? **Link-up:** Can two players play on two machines? **Mouse:** Do you need one? **Multitap:** Allows lots of players to play **Special:** Guns or special controllers?

Actua Golf 2 £44.95

Company Gremlin **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Cosmetic improvements only, power-bar controls are a bit too familiar... **83%** Rent it

Actua Soccer £19.99

Company Gremlin **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
3D graphics eclipsed by flawed gameplay. Nice, but a little dated. **68%** Platinum

Actua Soccer 2 £39.99

Company Psygnosis **Players** 1-4 **Special** Analogue pad
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✓
A beautiful game of the beautiful game. New leader of the soccer pack. **93%** winner




Actua Soccer: Club Edition £44.99

Company Gremlin **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Same as Actua Soccer, but has Premier teams. Too little too late... **60%**

Adidas Power Soccer £19.99

Company Psygnosis **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✓
Football game which favours cool graphics over yer actual gameplay. **60%** Platinum

Adidas Soccer International 97 £44.95

Company Psygnosis **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✓
A follow-up to Adidas Power Soccer, also pretty shite. **70%**

Agent Armstrong £39.99

Company Virgin **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Mindless blasting, easy puzzles and daft graphics... Okay, but that's all. **75%**

Agile Warrior £39.99

Company Virgin **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Fairly challenging arcade-style aircraft shoot 'em up. Neat, but no cigar... **85%**

Air Combat £19.99

Company Namco **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
A miss from Namco? Yeah: tedious, lacks depth and variety. **65%** Platinum

Ace Combat 2 £34.99

Company Namco **Players** 1 **Special** Analogue pad, NegCon
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Fighter pilot extravaganza. Buy planes, and shoot everything! **85%**

Air Race £44.99

Company THQ **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✓ **Multitap** ✗
Racing takes to the skies. Easy to pick up and fun to play. **76%** Rent it

Campaign against Crap American Sweet Names

We fight for the issues you care about

CACA has struck its first blow! The group, dedicated to preventing the spread of American sweet names, issued a letter to Mars demanding the name Starburst be changed back to Opal Fruits.

And in its reply Mars said, 'I am sorry to hear that you are unhappy about the change of name...' Adding, 'Opal Fruits is one of the number one selling sugar brands in the word and the UK is the only country in the world where this product was sold under the Opal Fruits brand name.'

The letter goes on to say that bringing us in line with the rest of the world helps prevent confusion (for who? Tourists?) and that global branding helps them to continue to produce nice sweets.

And – get this –, Mars sent us a quid's worth of sweet vouchers JUST FOR WRITING IN AND COMPLAINING. Cool or what? Needless to say, CACA won't be spending its vouchers on Starburst. This is CACA HQ, over and out.

The manifesto

1. The UK was the only place to have Opal Fruits as a name. We should keep it that way.
2. What sort of a name is Starburst anyway?
3. Mars UK is based in Slough. Which, when pronounced, rhymes with 'let's change the names of our sweets now'.
4. If we keep on complaining, we might get some more free sweet vouchers.

NEW! PlayStation Plus
'100% independent, 100% hype-free'

37-39 Mill Harbour
Isle of Dogs
London
E14 9TZ

March 12, 1996

Dear Sir,

We are writing concerning what appears to be an ongoing policy by Mars to rename its confectionery products.

The latest example of this is the recent substitution of Opal Fruits by Starburst. Opal Fruits was a perfectly good name for this tangy, fruity sweet and furthermore defined the sweets as being distinctly British. It is obviously no coincidence that Opal Fruits are known as Starburst in America and this is an obvious attempt to bring us in line with our far-less sophisticated 'buddies' from across the Atlantic.

Previously this has also happened to Marathon which were tragically renamed as Snickers. We would appreciate your comments on the thinking behind this policy and urge you to reconsider any future name changes.

Yours,

The staff of PlayStation Plus

Mars

MARS CONFECTIONERY
Division of Mars U.K. Limited
Dundee Road, Slough SL1 4JX
Telephone: Slough (0753) 550065
Telex: 848263
Fax: Slough (0753) 569011
Direct Line: (0753) 57

New Playstation Plus
37-39 Mill Harbour
Isle of Dogs
London E14 9TZ

19 March 1996

Dear Sirs

Thank you for your recent letter regarding our product OPAL FRUITS.

I am sorry to hear that you are unhappy about the change of name and would like to take this opportunity to explain why we have made the change at this time.

OPAL FRUITS is one of the number one selling sugar brands in the world and the UK is the only country in the world where this product was sold under the OPAL FRUITS brand name.

As an organisation, we are very aware of the growth of international travel, the increasing use of satellite television and an 'Open' European community. We believe that the use of different names for the same product does not fully capitalise on the brand's international strength and will increasingly cause confusion in the future.

Let me assure you that "all that will change is the name" and we will continue to produce the same great product that the British consumer has come to know and love.

We aim to provide quality and value for money in all our products and the international efficiencies we achieve through global branding will allow us to continue to deliver these benefits to the consumer.

Thank you once again for writing to us and we hope the above explanation has been of interest to you.

Yours sincerely

Jackie Corrietto
Marketing Department

enc



Battle Arena Toshinden 2 £49.99
Company SCEE Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Great visuals, but doesn't make it with the gameplay. **71%**

Battle Stations £44.95
Company EA Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
OK, so this is a pretty concept, but the game itself is poorly done. **52%**

Batman Forever £44.99
Company Acclaim Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Total stinker. Beat 'em up boredom, even if you're a bonzo batfan. **28%**

Bedlam £44.99
Company GT Players 1-2
Memory card✓ Link-up✗ Mouse✓ Multitap✗
Tactical blaster, and you do need that mouse to get the most out of it. **87%**

Big Hurt Baseball £44.99
Company Acclaim Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Baseball games. Great, eh? A good adaptation of a dull sport. **81%**

Black Dawn £44.99
Company Virgin Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
This sequel to the explosive Agile Warrior is just as good. **86%**

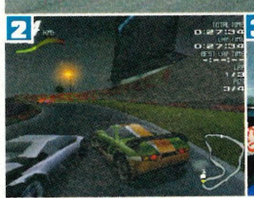
Blast Chamber £44.99
Company Activision Players 1-4
Memory card✓ Link-up✗ Mouse✗ Multitap✓
Anyone for a futuristic game of tag? No? **54%**

Blam! Machinehead £44.99
Company Core Design Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Hard to work out. But once you get into it, it's a gripping 3D blaster. **89%**

Best driving games

Pedal to the metal







Own these games or be forever shunned by society

1. Gran Turismo
The toppest of the toppermost. This baby's setting the standards everybody's going to follow. So awesome it actually hurts.

2. Motorhead
Retina-rippingly fast. Motorhead is so speedy the right side of your brain will probably resign in protest. Ouch.

3. TOCA Touring Cars
Very realistic and classy racer with some smashing weather effects. This looks good and plays even better.

4. Rage Racer
Now showing signs of age, but still a top-notch thrash machine. Rage Racer'll have your knuckles white faster than a copy of Men's World.

5. V-Rally
At the new price of £29.99 this is bargain city. And tearing around muddy tracks makes a change from tearing around, er, concrete ones.

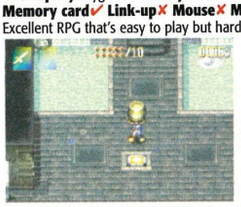
AIV Evolution Global £44.99
Company SCEE Players 1
Memory card✓ Link-up✗ Mouse✓ Multitap✗
Good fun, pretty enjoyable, but overwhelming resource management sim. **86%**

Alien Trilogy £19.99 Platinum
Company Acclaim Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✓
Excellent Doom clone which captures all the scares of the films. **85%**

All Star Soccer £44.95
Company Eidos Players 1-4
Memory card✓ Link-up✓ Mouse✗ Multitap✓
Tries to mix footie and humour. Doesn't make much of a job of it either... **34%**

Alone In The Dark £39.95
Company Ocean Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Interesting puzzles fail to make up for the game's dated presentation. **82%**

Alundra £39.99 winner
Company Psygnosis Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Excellent RPG that's easy to play but hard to put down. **91%**





Andretti Racing £44.99
Company EA Players 1-4
Memory card✓ Link-up✓ Mouse✗ Multitap✗
A lightweight alternative to the fantastic Formula 1. **85%**

Aquanaut's Holiday £39.99
Company SCEE Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Environmentally friendly undersea adventure. Very dull. **53%**

Area 51 £44.99
Company GT Players 1-2 Special Light Gun
Memory card✗ Link-up✗ Mouse✓ Multitap✗
A bland shoot 'em up based on an arcade game. **52%**

Ark of Time £39.99
Company ICE Players 1
Memory card✓ Link-up✗ Mouse✓ Multitap✗
Dull puzzler game: too boring and too hard. **65%**

Assault Rigs £44.99
Company Psygnosis Players 1-2
Memory card✓ Link-up✓ Mouse✗ Multitap✗
A nice idea, but just too simple and too easy for its own good. **81%**

Atari Collection £44.95
Company GT Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Golden-oldie retro compilation. Ideal for old farts everywhere... **75%**

Auto Destruct £44.99 Rent it
Company EA Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Cop show-style driving and shooting with lots of fizz. **77%**

Ayrton Senna's Kart Duel £44.99
Company Philips Players 1-2
Memory card✓ Link-up✓ Mouse✗ Multitap✗
Very grim and substandard racing game. Avoid at all costs. **32%**

Ballblazer Champions £44.99
Company Virgin Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Very fast, very furious and fun: play futuristic footy with spaceships. **87%**

Blazing Dragons £44.99

Company BMG **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Graphic adventure. Good humoured, but too much like hard work. **87%**

Bloody Roar £39.99

Company Virgin **Players** 1-2
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Fast punchy beat 'em up where the players turn into giant angry beasts. **92%** winner



Break Point £44.99

Company Ocean **Players** 1-4
Memory card ✔ **Link-up** ✔ **Mouse** ✘ **Multitap** ✔
Inoffensive tennis game, but moves take some getting used to. **73%**

Brahma Force £44.95

Company JVC **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Techie-as-they-come robot-blasting shoot 'em up. **73%**

Broken Helix £39.99

Company Konami **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Good ideas, but very dated shoot 'em up. **70%**

Broken Sword £44.99

Company SCEE **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✔ **Multitap** ✘
Superb point and click adventure with a strong story atmosphere. **91%** winner



Broken Sword 2 £34.99

Company SCEE **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✔ **Multitap** ✘
Puzzled up adventure game that's sweet as a nut but hurts your brain. **91%** winner



Burning Road £44.99

Company Funsoft **Players** 1-2
Memory card ✔ **Link-up** ✔ **Mouse** ✘ **Multitap** ✘
The PlayStation's equivalent of Daytona USA. Good gameplay and looks. **88%**

Bubble Bobble Pack £44.95

Company Acclaim **Players** 1-2
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Dust down those tank tops, this is one of the best retro collections. **84%**

Bubsy 3D £34.99

Company Telstar **Players** 1-2
Memory card ✘ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Ugh! Ultra-crap platform game that looks and plays toss. **30%**

Bushido Blade £39.99

Company SCEE **Players** 1-2
Memory card ✔ **Link-up** ✔ **Mouse** ✘ **Multitap** ✘
Samurai swordfighting game that's too realistic to pump up your pulse. **83%** Rent it

Bust-a-Move 2 £19.99

Company Acclaim **Players** 1-2
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
One of the cutest, most incredibly addictive puzzle games of all time. **89%** Platinum

Bust-a-Move 3 £34.99

Company Acclaim **Players** 1-2
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Bubble-bustin' puzzler that's too damn similar to the last Bust-a-Move. **85%** winner

Cardinal Syn £34.99

Company Sony **Players** 1-2 **Special** Analogue pad
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Surprisingly good beat 'em up with swords. **82%**

Carnage Heart £34.99

Company SCEE **Players** 1-2
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Build some robots, then turn them loose to fight in this strategy game. **74%**

Casper £44.95

Company Interplay **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Graphics are fine and dandy, but the gameplay's totally average. **62%**

Castlevania £44.99

Company Konami **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Old school 2D action and gameplay galore in this Dracula spectacular. **89%**

Cheesy the Mouse £44.95

Company Ocean **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
The awful main sprite hides some good platform action. **82%**

Chessmaster 3D £44.95

Company Mindscape **Players** 1-2
Memory card ✘ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Rough, tough butt-kicking (only joking) chess sim. **87%**

Chill £39.99

Company Eidos **Players** 1-2 **Special** Analogue pad
Memory card ✘ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Loads to do and cool two-player in another snowboarding clone. **82%**

City of The Lost Children £44.95

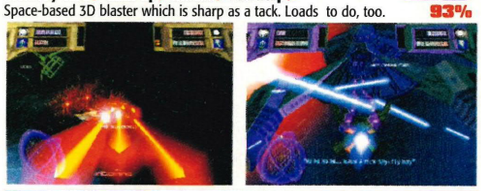
Company Psygnosis **Players** 1-2
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Excellent graphics in this adventure game, but incredibly annoying. **68%**

Clock Tower £44.99

Company SCEE **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Poor attempt to move into Resident Evil territory. Boring, dated, not scary. **43%**

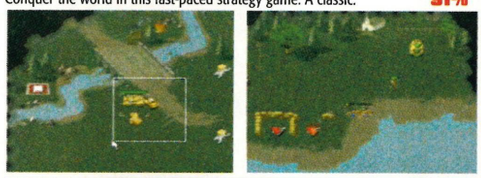
Colony Wars £34.99

Company Psygnosis **Players** 1 **Special** Analogue pad
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Space-based 3D blaster which is sharp as a tack. Loads to do, too. **93%** winner



Command and Conquer £39.99

Company Virgin **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Conquer the world in this fast-paced strategy game. A classic. **91%** winner



Command and Conquer: Red Alert £39.99

Company Virgin **Players** 1-2
Memory card ✘ **Link-up** ✔ **Mouse** ✔ **Multitap** ✘
Strategic slaughter 'em up that's even better than the first C&C. **93%** winner



Contra: Legacy of War £44.95

Company Konami **Players** 1-2 **Special** 3D Glasses
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
3D Version of the classic shoot 'em up. Solid blasting action. **83%**

Cool Boarders £39.99

Company SCEE **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
One player only, but this is still brilliant snowboarding fun. **91%** winner



Cool Boarders 2 £39.99

Company Sony **Players** 1-2
Memory card ✔ **Link-up** ✔ **Mouse** ✘ **Multitap** ✘
Shit-hot snowboard sequel that adds a two-player mode to the original. **92%** winner



Courier Crisis £34.99

Company BMG **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
Good fun for a while, but limited bike 'em up. **79%** Rent it

Crash Bandicoot £19.99

Company SCEE **Players** 1
Memory card ✔ **Link-up** ✘ **Mouse** ✘ **Multitap** ✘
A bit frustrating, but this is one of the best platformers around. **86%** Platinum

Rumours and lies

We start some untrue rumours



Anna Friel: an 'item around town' with game character Abe

1. When the World Cup begins, anybody found not liking football will be shot. This is no less than they deserve, in our opinion.

2. People who play videogames not only boast better hand-to-eye co-ordination, but are also much more attractive to members of the opposite sex. This does not apply to people who play Final Fantasy VII, who don't realise that members of the opposite sex exist.

3. An all-party committee of MPs has been set up to oversee the organisation of 'Tekken 3 Day'. Due for September this year, the day will be a national holiday with celebrations focused around the newly-built 'Tekken 3 Dome'.

4. Angry dogs disgusted at their treatment in games have formed a protest group. SKIDDING (Stop Killing Dogs Daily in Games) say recent games like Tomb Raider 2 and Resident Evil 2 have involved too much gratuitous slaughtering of canine folk. Head dog, Bill Dog, said, 'Woof, woof! Arf! Pant, pant'.

5. TV chef Jane Asher cannot even complete the first level of Tomb Raider 2, it's been revealed. The host of BBC One's Good Living programme was unable to get to grips with the tricky jumps used in the Great Wall of China.

6. Platform game character Abe, from Abe's Oddysee, has been spotted around town with actress Anna Friel - just two months after his split with Live and Kicking's Zoe Ball. A pal said the couple are, 'very much in love'.

7. Jazz musicians are up in arms over the terrible rock music used in most driving games. Seth Brunuet of sax combo Hot Barometer said, 'They should use jazz on these soundtracks. And Hot Barometer are available for bookings now.'

8. Sean Connery has completed Tomb Raider 2 after just three hours of play. The famous Scottish actor remarked, 'It wash a piesch of cake.'

The Knowledge: updated every month

We can't wait!

Games we're looking forward to

1. Metal Gear Solid
The more we see of this, the more we drool. Strategy and stealth mixed with old-time shoot 'em up. And it looks gorgeous too. This'll be out around November.

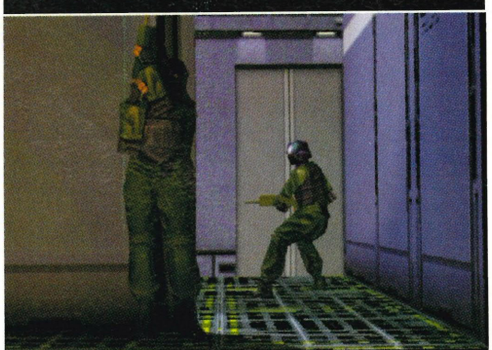
2. Colin McRae Rally
July sees this baby steamin' round the corner in a shower of dirt and dust. Colin McRae promises pure skiddified, hang-on-and-hope action.

3. Tekken 3
Got yourself an import machine? Then the chances are you already know how slick Tekken 3 is. The rest of us have to wait until September when it makes its way here.

4. Tenchu
You play a ninja assassin and, trust us, you will like it. What other game gives you the chance to creep up on someone and slit their throat? Out September. Start saving.

5. Sensible Soccer 2000
The grandaddy of football games gets a millennium revamp. We should be seeing it around the end of the year. But don't go holding your breath, y'hear.

6. The World Cup final
This will take place between England and Germany. Naturally England will pan the hun 5-0. Goals from Beckham, Batty (pen), Owen, Shearer and Ince. Nice one lads. Out July 12th. Be there.



Metal Gear Solid: looks so good we cry whenever its mentioned

Crash Bandicoot 2 £39.99
Company SCEE Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Tasty platformer that's more varied than the first Crash. 87%

Critical Depth £34.99
Company GT Players 1-2 Special Analogue Pad
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Good two-player submarine blast 'em up. Not so cool in single player. 65%

Criticom £44.99
Company Vic Tokai Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Great graphics, but this 3D beat 'em up still loses out to Tekken. Rent it 82%

Croc £34.99
Company EA Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Cutesy graphics don't spoil this challenging platformer. 84%

Crow 2: City of Angels £44.99
Company Acclaim Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
If you hated the movie, you'll hate this even more. Crap fighting game. 33%

Crusader £44.95
Company EA Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Excellent shooting and exploring action in this lone commando game. 85%

Crypt Killer £44.99
Company Konami Players 1-2 Special Light Gun
Memory card✓ Link-up✗ Mouse✗ Multitap✗
The worst lightgun game ever. Stay away! 27%

Cyber Sled £39.99
Company SCEE Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Dull arcade shooting game. Even Namco can make mistakes. 69%

Cyber Speed £39.99
Company Mindscape Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
You race about on wires. Not a WipEout-beater. 68%

Cyberia £39.99
Company Interplay Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Underwhelming shooting and puzzle games. 60%

D £44.99
Company Acclaim Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Looks great, but way too short: it'll take you an hour to complete. Rent it 83%

Dark Forces £44.99
Company Virgin Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Old-style graphic, but still an engrossing Star Wars Doom clone. 84%

Darklight Conflict £44.99
Company EA Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
3D space game delivers stunning gameplay and is difficult to master. 87%

Darkstalkers £44.99
Company Virgin Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Street Fighter meets horror meets fairly average gameplay. 78%

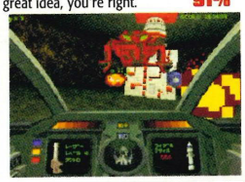
Davis Cup Tennis £44.95
Company Telstar Players 1-4
Memory card✓ Link-up✗ Mouse✗ Multitap✓
We reckon this stinker is one of the worst PlayStation tennis titles to date. 50%

Deathtrap Dungeon £44.99
Company Eidos Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Tomb Raider-style adventure. But with swords. 90%

Defcon 5 £49.99
Company SCEE Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
3D adventure with more wandering about than actual exciting action. 72%

Descent £44.99
Company Interplay Players 1-2
Memory card✓ Link-up✓ Mouse✗ Multitap✗
Doom in spaceships. If you think that's a great idea, you're right. winner 91%





Descent 2 £44.99
Company Interplay Players 1-2
Memory card✓ Link-up✓ Mouse✗ Multitap✗
Not enough improvements on the original, but still a good shoot 'em up. 82%

Destruction Derby £19.99
Company Psygnosis Players 1 Special Negcon/Wheel
Memory card✓ Link-up✓ Mouse✗ Multitap✗
Play a while and you realise it's a shallow game: Great with two players. Platinum 72%

Destruction Derby 2 £19.99
Company Psygnosis Players 1 Special Negcon/Wheel
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Better than the original, with faster cars and wider tracks. Platinum 89%

Devil's Deception £39.99
Company Sunsoft Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Nice idea: you play Satan's helper. But not well executed. 60%

Diablo £39.99
Company EA Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Ace adventuring without a spoody aftertatse. winner 91%





Die Hard Trilogy £19.99
Company Fox Interactive Players 1 Special Gun/Wheel
Memory card✓ Link-up✗ Mouse✓ Multitap✗
Three top games for the price of one. winner 92%





DiscWorld £39.99
Company Psygnosis Players 1
Memory card✓ Link-up✗ Mouse✓ Multitap✗
Fantasy 'comedy' adventure with annoying puzzles. 71%

Disruptor £39.99
Company Interplay Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Slick ultimately yawnsome first-person shooter. Nice weapons though. 82%

Doom £19.99
Company GT Players 1-2
Memory card✗ Link-up✓ Mouse✗ Multitap✗
The original 3D maze shoot 'em up. A classic game. Platinum 90%

Duke Nukem £39.99
Company GT Players 1-2 Special Analogue Padl
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Stonking corridor shoot 'em up. Colourful, funny and very violent. winner 91%



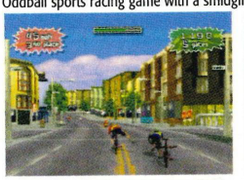


Dynasty Warriors £44.99
Company Ocean Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Beat 'em up with swords that doesn't really cut it next to Soul Blade. 67%

Earthworm Jim 2 £44.95
Company Virgin Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Conversion of the old SNES classic that manages to be a lesser copy. 79%

Epidemic £34.95
Company SCEE Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Sequel to Kileak the Blood fails to improve on a pretty poor game 64%

ESPN Extreme Games £39.99
Company SCEE Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Oddball sports racing game with a smidgin of violence for good measure. winner 91%





Everybody's Golf £39.99
Company SCEE Players 1-4
Memory card✓ Link-up✗ Mouse✗ Multitap✗
A golf game that's - wait for it - fun! And great to play too. 85%

Excalibur 2555AD £19.99
Company Telstar Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
A good, solid PlayStation adventure game with combat and magic. Platinum 77%

Exhumed £44.95
Company BMG Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Still one of the best and most challenging Doom-style games around. winner 91%





Explosive Racing £34.95
Company TOKA Players 1
Memory card✓ Link-up✓ Mouse✗ Multitap✗
Lack of control and cheesy whiff let down fun racer. 51%

Extreme Pinball £44.95
Company EA Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Sad, lonely, orphan of a pinball title with unrealistic ball movements. 44%

Extreme Snow Break £39.99
Company Microids Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Shite snowboarding rubbish. 50%

Fade to Black £19.99
Company EA Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Absorbing, interesting 3D game. There's plenty to see, do and shoot. Platinum 87%

Fantastic Four £34.99
Company Acclaim Players 1-4
Memory card✓ Link-up✗ Mouse✗ Multitap✓
Dull and repetitive beat 'em up featuring the Marvel comics heroes. 59%

Felony 11-79 £39.99
Company ASCII Players 1 Special Negcon/Wheel
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Pacey joyriding game which offers lots of bangs for your buck. 81%

FIFA 96 — £19.99
Company EA **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✓
Platinum
Footy game with little control over players and bad camera views. **58%**

FIFA 97 — £44.99
Company EA **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✓
Not much improvement over '96, since it plays so very slowly... **64%**

FIFA 98: Road to World Cup — £39.99
Company EA **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Fairly average footy game. Only for true fans. **65%**

Fighting Force — £44.95
Company Eidos **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Beat 'em up adventure that's dull as dishwater. **66%**

Final Doom — £44.99
Company GT **Players** 1-2
Memory card ✗ **Link-up** ✓ **Mouse** ✓ **Multitap** ✗
30 new levels, but still, at the end of the day, much the same game. **89%**

Final Fantasy VII — £44.99
Company SCEE **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
winner
An epic adventure on three CDs that blows away the competition. **97%**




Firestorm: Thunderhawk 2 — £19.99
Company Eidos **Players** 1
Memory card ✗ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Platinum
3D graphics aren't exactly perfect but this is still a great helicopter game. **82%**

Firo and Klawd — £44.95
Company BMG **Players** 1-2
Memory card ✗ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Interesting buddy cop game, but it loses points for no 'save game' option. **82%**

Floating Runner — £44.99
Company THQ **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Enjoyable, playable 3D platformer with strange viewpoint, weird controls. **81%**

Formula 1 — £44.99
Company Psygnosis **Players** 1-2 **Special** Negcon/Wheel
Memory card ✓ **Link-up** ✓ **Mouse** ✗ **Multitap** ✗
Mega sales worldwide confirm it as the ultimate simulation driving game. **88%**

F1 97 — £44.95
Company Psygnosis **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Improvements all round for this updated racer. **89%**

Formula Karts — £44.99
Company Telstar **Players** 1-2 **Special** Negcon/Wheel
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Slick, nice-looking mini racing: fast and furious, but the tracks are short. **81%**

Frogger 3D — £39.99
Company Hasbro **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Retro classic given a nineties 3D respray. Buckets of gameplay. **88%**

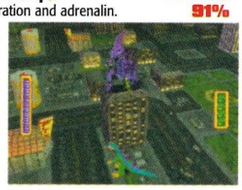
G-Police — £44.99
Company Psygnosis **Players** 1 **Special** Analogue pad
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
winner
Sci-fi helicopter cop thriller that grabs you by the balls. **93%**




Galaxian 3D — £44.99
Company SCEE **Players** 1-4 **Special** Negcon
Memory card ✓ **Link-up** ✗ **Mouse** ✓ **Multitap** ✓
Graphically impressive shoot 'em up, but lacking in gameplay. **36%**

Gex — £44.99
Company BMG **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Goes to show that if you really try, you can produce a dull platformer. **68%**

Gex 3D — £44.99
Company BMG **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
winner
Very cool platform game. Loads of exploration and adrenalin. **91%**

Tekken 3 fashion crimes

Oi! Mishima! No!

Crime 1: Hwoarang
God almighty. It's just... unspeakable. New boy Hwoarang seems to be stuck in some hideous 80s disco nightmare. The poor bastard.

Crime 2: Jin Kazama
Didn't Michael Jackson wear this costume at some point in the 80s?

Crime 3: Paul Phoenix
He's a tuffnut. So why does he dress like the kind of butch fella gay men refer to as a 'bitch'?

Crime 4: Julia
Now, now, young lady. There's no reason to dress up as a comedy Red Indian...

Crime 5: Nina Williams
Or, for that matter, as a Chinese whore...

Crime 6: Bryan Fury
My, that must have been a big snake he killed to make those trousers. And how we wish he hadn't.

Crime 7: Forest Law
The baddie in Enter the Dragon said to Bruce Lee, 'Your style is... extraordinary.' And indeed it is...

Crime 8: Heihachi Mishima
Ah. Old age has softened the mind of the great Mishima. He thinks it's cool to dress up as a Victorian ponce in a dressing gown. He's very, very wrong.

Crime 9: Xiaoyu
Tekken's own tongue-twister-name girl shoulda known better. Come on. That bow thing is only going to appeal to paedophile bastards.

Crime 10: King
Ugh. Why the jogging bottoms? And why, why, why go for those horrible inflatable trainers that look like they came from some gyppo shoe shop like Shoe Express?


Heihachi and Hworang: whoever wins, the real victim is style


Paul and Jin: hang the tailor — Law and Nina: nasty wardrobe


Bryan and Xiaoyu: funnily enough, not very big on Paris catwalks


Anna and King: that's what you get for wearing gyppo trainers

Goal Storm — £39.99
Company Konami **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Big sprites lumber by on zimmers and stairlifts in this football game. **66%**

Grand Theft Auto — £39.99
Company BMG **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Ultra violent, immoral car game. Not a looker, but amazing gameplay. **90%**

Grid Run — £44.95
Company Virgin **Players** 1-4
Memory card ✓ **Link-up** ✓ **Mouse** ✗ **Multitap** ✓
'Tag' game which only really gets 'fun' in multiplayer mode. **64%**

Gunship — £44.99
Company Microprose **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Complex, fairly playable helicopter sim, but just not that realistic... **83%**

Hard Boiled — £44.99
Company EA **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Try woodturning. Knock up a pipe rack. Just don't play this. **40%**

Hardcore 4x4 — £44.99
Company Gremlin **Players** 1 **Special** Wheel
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Dull all-terrain racing game with a lack of tracks. **83%**

Hebereke Popoitto — £39.99
Company Sunsoft **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Two player puzzle game. Fun, but Bust-a-Move 2 is better. **42%**

Help — £39.99
Company Sony **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✓ **Multitap** ✗
Road Rash, Myst and Broken Sword on one disc! **85%**

Herc's Adventures — £44.99
Company Virgin **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Solid gameplay and tons of challenge in fun-to-play cartoon frolics. **85%**

Hercules — £34.99
Company SCEE **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Rent it
Cool presentation and gameplay in Disney-inspired platformer. **81%**

Hexen — £44.95
Company GT **Players** 1-2
Memory card ✓ **Link-up** ✓ **Mouse** ✗ **Multitap** ✗
Graphics are a wee bit slow and blocky, but this Doom clone has depth. **84%**

Hi-Octane — £44.99
Company Bullfrog **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Really boring racing game that doesn't have enough substance. **76%**

Hybrid — £39.99
Company Elite **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Could this be the worst PlayStation game ever? Almost... **14%**

Independence Day — £44.99
Company Fox Interactive **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Dated shoot 'em up based loosely on the hit film. **69%**

Impact Racing — £44.95
Company JVC **Players** 1-2
Memory card ✓ **Link-up** ✓ **Mouse** ✗ **Multitap** ✗
Offbeat racing game mixing Destruction Derby with Mad Max. **82%**

In the Hunt — £39.99
Company THQ **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
2D submarine shoot 'em up with plenty of things to fire at. Which is nice. **79%**

GEAR

Other stuff you need for your 'Station

Clever toys

ASCII Resident Evil 2 control pad £24.99 ➡
It's got weird big holding bits like gun handles on it, and it's got a proper trigger, so your immersion in the delicious act of killing is just that little bit deeper. Mmmm. If you're Res Evil crazy, this is a tasty little gizmo to have around: once you get used to it, you'll be dropping zombies with a whole new smoothness...
Get it out for: Like, duh...
Rated: This is obviously a super-specific piece of kit, so unless you're already planning to sacrifice several months of your waking life to Res 2, avoid it like herpes. But if you are planning on a Res Evil marathon, this will spice up yer zombie-culling no end... **85%**



Erazer lightgun £24.99
It looks kind of like an Uzi. But you'd have to be one hell of a chump to let that convince you this is all right. To say this is bollocks is to insult the contents of scrotums throughout the world. The buttons are badly positioned, the trigger hurts your hand, and half the time it just plain doesn't work...
Get it out for: To punish people you dislike.
Rated: Total toss. Like, sticky, lumpy, stinky toss. Even thinking about this piece of shit makes us feel ill. If you see one, set fire to it. **20%**



Dual Shock pad £24.99 ⬇
Like primitive tribesmen and extremely young children, we're always suckers for new bits of technology. 'Magic!' we cry in awe as we cluster round the latest new toy. And our new one's the Dual Shock: it's an analogue pad, but it vibrates, see? What ever will they think of next?
Get it out for: Gran Turismo, Tekken 3.
Rated: It's a bit noisy, but it vibrates like a vibrating thing should. If any N64 owners have been waving Rumble Paks at you, buy one of these. Then run over and attempt to shove it up their smug arses. The bastards. **97%**

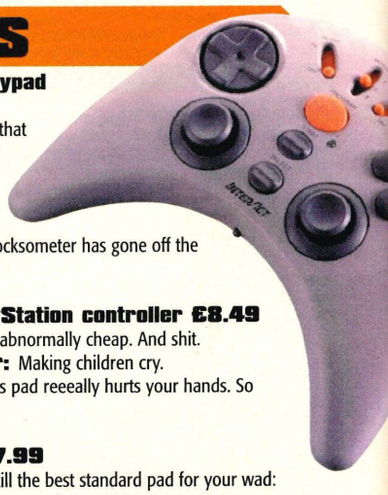
Mad Catz Steering Wheel £36.95 ⬆
This is now the official Sony steering wheel. It's got a clever switch that lets it be analogue or digital, it's got big meaty pedals, and most importantly you can demonstrate your unwavering, mindless loyalty to the Sony Corporation while playing with it. Superb.
Get it out for: Gran Turismo.
Rated: This steers pretty damn sweet, with a larvely analogue feel to the turns. The pedals do their pedal thing quietly but efficiently. Everything else does what it should. A fine figure of a steering wheel. **93%**



Logic 3 Predator lightgun £29.99 ⬆
Nice big hefty piece in the Blade Runner mould. The autofire's got this sweet little switch that means you can pump it up from slow, through medium, to fast. Even on slow, you mow down the baddies like you're mowing the lawn. On fast, we're talking absurd amounts of death. Just the way we like it.
Get it out for: Wholesale murder.
Rated: Pretty accurate, and well tasty when it comes to pumping lightbeam death at the screen in totally unfair volumes. If you're looking to get dishonest on those baddies' asses, this is the bizz... **80%**



PADS



Barracuda joypad £34.99 ➡
Big, bulky bastard that plays like dogshit.
Get it out for: No, please don't.
Rated: The bollocksometer has gone off the scale! **30%**

Joytech PlayStation controller £8.49
Control pad that's abnormally cheap. And shit.
Get it out for: Making children cry.
Rated: Using this pad reeeally hurts your hands. So don't. **60%**

Sony pad £17.99
The original and still the best standard pad for your wad: sturdy, accurate.
Get it out for: Everything and anything.
Rated: Unbeatable value: **95%**

Explorer 32 Dual Format control pad
Looks like pus. Plays like shit.
Get it out for: Never, you hear us? Never.
Rated: If you find out who designed this pad, kill them. Burn down their house. Kill their family. **40%**



ASCII Grip £24.99 ➡
One handed joypad that looks and feels a bit funny. For people with weird hands.
Get it out : One-handed. Could be useful for Tomb Raider, eh readers?
Rated: Strangely relaxing, but shit-all use for speedy play. **65%**

Gamester PSX I control pad £11.99
Pad that ain't kind to hands.
Get it out for: Emergencies
Rated: You want to have one of these as much as you want to have leprosy. **55%**

Hyperdrive £19.99
Stupid controller with wheely bit. Made by knuckleheads for knuckleheads.
Get it out for: Trying to use it as a steering wheel. And failing.
Rated: As much fun to use as caustic bog roll. **50%**

ASCII pad £24.99
Deadly accurate. Not too comfortable.
Get it out for: Crash Bandicoot.
Rated: Still a sound buy. **80%**

Analogue pad £24.99
Feels chunky, plays great. Analogue function is dreamy.
Get it out for: Analogue compatible games, especially racing games.
Rated: The usual joypad, but better. **96%**

InterAct ProgramPad £29.99
Joypad you can program to do 87 button presses with the flick of one switch.
Get it out for: any beat 'em up. In fact, most games.
Rated: Beat 'em up junkies will love it! **85%**

GUBBINS

Sony link cable £19.99
Top quality means top gaming when you and a mate both have PlayStations and copies of the same game.
Get it out: Any link-up game like WipEout or Doom.
Rated: Perfect. **95%**

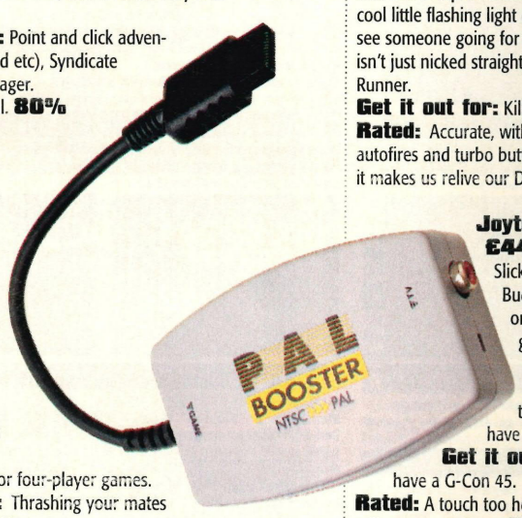
Sony Euro-AV cable £34.99
A sturdy SCART cable that delivers top picture quality and stereo sound (providing your TV's stereo).
Get it out for: Better pictures.
Rated: Does the job. **90%**

Sony memory card £14.99
Stores up to 15 save points accessed automatically by the game. It works, and works well.
Get it out for: Whenever.
Rated: Classic. **95%**

Datel memory card + £24.99
Slow to store and retrieve date, and it crashes a lot.
Get it out for: If you like a challenge.
Rated: Prone to bugs. **60%**

Datel Action Replay £39.99
Packed with stacks of cheats, it'll take you through to the end of most games. Weekly web updates.
Get it out for: If you're stuck.
Rated: Useful. **80%**

Sony Mouse £24.99
It's grey, you get a free mat, and it works very well indeed.
Get it out for: Point and click adventures (Broken Sword etc), Syndicate Wars, Premier Manager.
Rated: Functional. **80%**



PAL booster £24.99
Should let you play NTSC games but we've found it interferes with your PlayStation.
Get it out for: No, don't.
Rated: Oops. **25%**

Sony multitap £32.99
Purpose-designed for four-player games.
Get it out for: Thrashing your mates on Micro Machines V3.
Rated: Smart. **95%**

Aura Interactor £24.99
Vibrating backpack that makes your stomach churn with every bang.
Get it out for: When you're feeling like stirring up your guts.
Rated: It works. But do you really want it to? **75%**

Coloured memory cards £14.99 ➡
New sparkly clothes for the old fave.
Get it out for: People who like bright colours.
Rated: We like! You can see inside of 'em! Wicked. **95%**



GUNS

G-Con 45 £59.99 (bundled with game)
This fearsome beast is hyper-accurate and sweet as a nut. Can be used with Time Crisis and other compatible games. By miles the most accurate gun you can get for the PlayStation. You have no excuse for not owning at least one of these, and if you want people to think you're cool, you're going to have to own several...
Get it out for: Time Crisis; scaring the life out of petrol station attendants.
Rated: The best lightgun. This is an absolute dream to use, and it's so accurate it'll sift out the marksmen from the 'fire wildly in the right general direction' boys. Buy one. Now. **97%**



Light Blaster £24.99 ⬅
Dan Dare-esque death dealer that's got a cool little flashing light on top. Good to see someone going for a sci-fi look that isn't just nicked straight out of Blade Runner.
Get it out for: Kills and spills
Rated: Accurate, with murderously fast autofires and turbo buttons. We like this gun and not just because it makes us relive our Dan Dare fantasies. **85%**

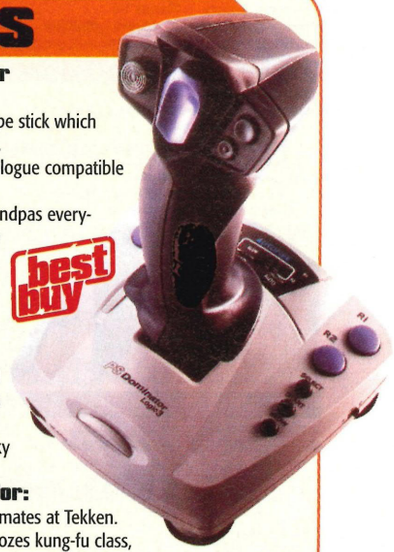
Joytech Real Arcade Lightgun £44.99
Slick cyber-sidearm with recoiling top bit. Budding badasses take note. Again, this'll only work with Time Crisis and a few other games. But don't let that put you off. This is a well sexy item, and if you're looking for a firearm to annoy your mates with, the clicking noise this fella makes'll soon have their blood boiling...
Get it out for: Time Crisis, but only if you don't have a G-Con 45.
Rated: A touch too heavy, and not as accurate as the G-Con. Still a top performer. **85%**

Erazer Lightgun £29.99
This looks kind of like an Uzi, but it's gonna take a load more than that to make us think it's good. To say this is bollocks is to insult the contents of scrotums throughout the world. The trigger hurts your fingers, the buttons are shittily positioned, and half the time it just doesn't work.
Get it out: To punish people you hate.
Rated: On no account buy this piece of dogshit. If you see one, set fire to it. **40%**

Hyperblaster £29.95
Looks crap, shoots like a mean bastid. Light, easy to use, and well accurate. Can't be used for Time Crisis, but we reckon you should forgive it. This is a piece you should be proud to be packing.
Get it out: Die Hard Trilogy.
Rated: Spot-on, brain-splatteringly accurate tool Until G-Con 45, this was the best gun in the business. Still, this is a tasty choice for any of your older pre-Time Crisis games. **95%**

STICKS

Logic 3 Dominator £24.99 ➡
Big traditional joystick type stick which turns like a little sweetie..
Get it out for: Analogue compatible racing games.
Rated: For gaming grandpas everywhere it's nice to see the old joystick limping with us into the twenty-first century. **80%**



Sony ASCII Joystick £49.99
Big bashy joystick that's got the moves when it comes to chopsocky bashing action...
Get it out for: Annoying your mates at Tekken.
Rated: This oozes kung-fu class, but the turbos and autofires might make it a touch easy to come out tops in beat-em-ups **80%**

PS II £34.99
Bashy arcade stick where the buttons are too big to get those Tekken combos a-flowin'.
Get it out for: Tekken 2, if you're not a combo fiend
Rated: A fine piece of kit with one obvious flaw... **75%**

Sony Analogue joypad £49.99
Big two-stick stick for budding Biggleses...
Get it out for: Air Combat 2
Rated: Way specialist, but does the bizz. **70%**

WHEELS

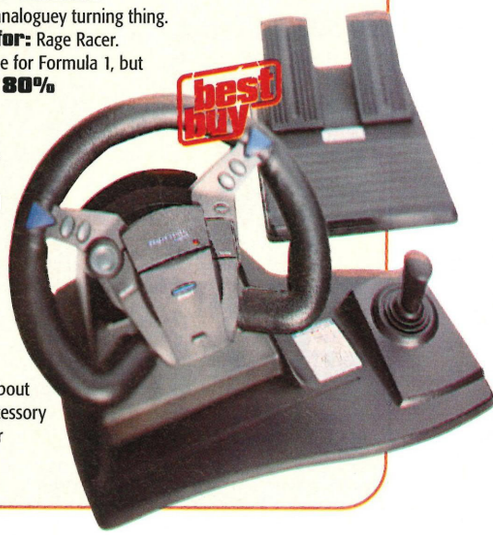
VRF-1 X-Cellerator £69.99
No gearstick in evidence, but a big meaty wheel. Feel-wise, it's several notches short of being a real smoothie.
Get it out: Only if you don't have a Logic3 or Gamester.
Rated: Not brilliant, but works well enough. **80%**

Negcon £44.99
Excellent Namco games control, but not so good for Formula 1.
Get it out for: Rage Racer.
Rated: Takes a while to get used to **90%**

Gamester II Wheel and Pedals
This goes all out to get rid of the faults of the Gamester I, and it does pretty damn well.
Get it out for: Tearing up the tarmac.
Rated: Not quite up to the gold standard of big daddy Logic 3, but still a tasty purchase. **94%**

Ultra Racer £29.99
Weird looking analoguey turning thing.
Get it out for: Rage Racer.
Rated: No use for Formula 1, but otherwise slick. **80%**

Logic 3 £69.99 ➡
This is super-slick. Looks and is the business. It's even got leather bits on it.
Get it out for: TOCA Touring Car.
Rated: Just about the ultimate accessory for the armchair motorist. **89%**



The Knowledge: updated every month

International Track & Field — £19.99
Company Konami **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Platinum
Addictive sports sim that 's even better in its multiplayer mode. **90%**

ISS Deluxe — £44.95
Company Konami **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Straight conversion of that old classic SNES footie game. **66%**

ISS Pro — £19.99
Company Konami **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
One of the greatest football games on the planet. Enough said, we feel... **91%**



Iron and Blood — £44.95
Company Acclaim **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Average 3D beat 'em up, fantasy style. Not enough to tickle your fancy... **67%**

Iron Man — £44.99
Company Acclaim **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Sad, shoddy drivel. A bad game and a total waste of a comics licence. **22%**

Iznogoud — £39.99
Company SCEE **Players** 1
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✗
Iz really no good. Iz shit, actually. **9%**

Jersey Devil — £44.99
Company Ocean **Players** 1 **Special** Analogue pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Good looking cartoon platform game that is hard as nails to play. **90%**

Jet Rider — £34.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Innovative racer is let down by poor graphics and weak gameplay. **63%**

Jet Rider II — £34.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Lame sci-fi racing sequel that manages to be shitter than the original. **30%**

Johnny Bazookatone — £39.99
Company US Gold **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A Rock 'n' Roll platformer with poor gameplay. **60%**

Jonah Lomu Rugby — £44.99
Company Codemasters **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Brilliant rugby simulation, but bloody fiddly controls drive you mad. **84%**

Judge Dredd — £34.99
Company Gremlin **Players** 1-2 **Special** Lightgun
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Fast and good looking sci-fi lightgun shooter that doesn't stand out. **73%**

Jumping Flash — £39.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Super 3D platformer which has just too few levels to make it a winner. **89%**

Lookylikeys

Were these two separated at birth?



Bryan Fury: mean and nasty Tekken 3 fighter

Brian Little: ex- Aston Villa manager

Jumping Flash 2 — £44.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Perfect sequel to Jumping Flash, but not enough levels. A fiver more... **88%**

K1 — £44.99
Company THQ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Substandard beat 'em up. It's saving grace is reasonable graphics. **55%**

Kick Off 97 — £44.99
Company Maxis **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
It shoots! It misses by an absolute mile. **60%**

King of Fighters 95 — Rental
Company Sony **Players** 1-2 **Special** Rental Only
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Not original, but this 2D effort still socks it to ya as a rental game. **70%**

Krazy Ivan — £39.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
Graphics win over playability in this robot game. **73%**

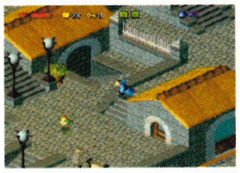
Kula World — £34.99
Company Sony **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Very classy head-stretching puzzle game. **89%**

Kurushi — £34.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Block-based puzzle game that isn't going to be the next Tetris. **68%**

The Last Report — £39.99
Company Microids **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Adventure/puzzle game. Like Resident Evil except piss poor. **35%**

Little Big Adventure — £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
Brilliant PlayStation conversion of the PC adventure classic. **91%**





Legacy of Kain — £44.99
Company BMG **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
Vampire action/adventure game with a hugely enjoyable challenge. **92%**





Lethal Enforcers — £34.99
Company Konami **Players** 1-2 **Special** Lightgun
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✗
Awful conversion of already-bad arcade lightgun game. **30%**

Loaded — £39.99
Company Gremlin **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
An action-packed traditional sort of blaster, lacking in variety. **75%**

Lomax in Lemmingland — £44.95
Company Psygnosis **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
It's a Lemmings-inspired platformer. Our verdict? It just leaves us cold. **70%**

Lone Soldier — £39.99
Company Telstar **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This strikes us as being pretty much Commando in 3D, but way too slow. **72%**

Lost Vikings 2 — £44.99
Company Interplay **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Average arcade game which fails to deliver much originality. **63%**

The Lost World — £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Platformer from Spielberg dinofest. Never really gets its teeth into you... **81%**

Lucky Luke — £39.99
Company Infogrames **Players** 1
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✗
Rent it
A good laugh action game spoilt by shite platform bits. **79%**

Machine Hunter — £44.95
Company Eidos **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A top-down shoot 'em which takes on Loaded fair and square. **88%**

Madden 98 — £44.99
Company EA **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Finely tuned gameplay make this current king of the grid-iron games. **89%**

Madden NFL 97 — £44.99
Company EA **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A good, solid American Football simulation that'll keep you coming back for more. **86%**

Magic Carpet — £44.99
Company Bullfrog **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Fast 3D sorcery shoot 'em up with many levels to explore. **90%**

Maximum Force — £39.99
Company GT **Players** 1-2 **Special** Lightgun
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✗
Conversion of a crap arcade shoot 'em up. Why did they bother? **50%**

Marvel Super Heroes — £44.99
Company Virgin **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Comic book characters beating the stuffing out of each other. Superb. **90%**

MDK — £49.99
Company Interplay **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Interesting shoot 'em up let down badly by patchy graphics **80%**

Mechwarrior 2 — £44.99
Company Activision **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Giant robots in quality 3D shoot 'em up. Plenty of blasting action. **83%**

MegaMan Battle and Chase — £44.99
Company Ocean **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Cheapo racing game fails to deliver laughs or thrills. **36%**

MegaMan X3 — £44.95
Company Ocean **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Platformer rates playability over looks. 9 levels will keep you busy. **81%**

MegaMan 8 — £39.95
Company Ocean **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Cutesy platform shooter with nothing new or interesting to offer. **53%**

Mickey's Wild Adventure — £39.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Don't let 'wild' and 'adventure' sucker you: Another average platformer. **66%**

Midnight Run — £39.99
Company Konami **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Superfast racing game that's a total turd to play. Ughhhh. **65%**

Motorhead — £39.99
Company Gremlin **Players** 1-2 **Special** Analogue Pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
Super-fast racer that pulls our chain. **92%**





Motor Mash — £44.99
Company Ocean **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Derivative comic racing game: nice graphics, but it's slow and dull. **68%**

Micro Machines V3 — £19.99
Company Codemasters **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
winner
The best multi-player game on the PlayStation. A real racing classic. **91%**

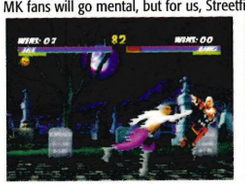




Monopoly — £39.99
Company Hasbro **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Smooth PlayStation version of the classic board game. **78%**

Monster Trucks — £44.99
Company Psygnosis **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This off-road racer never really gets going... **82%**

Mortal Kombat 3 — £44.95
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
MK fans will go mental, but for us, Streetfighter still rules the 2D scene **91%**





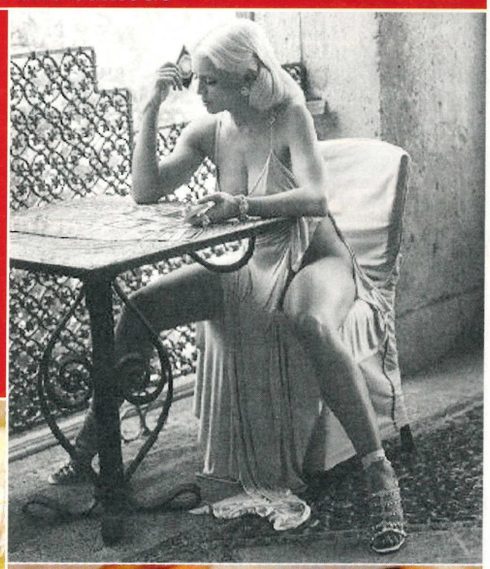
So that's what you used to look like...

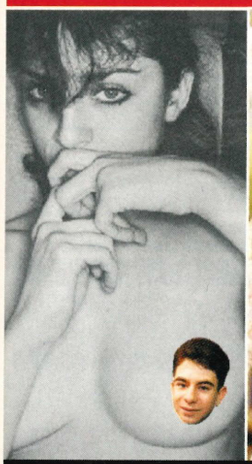
We dig deep in the closets of the rich and famous

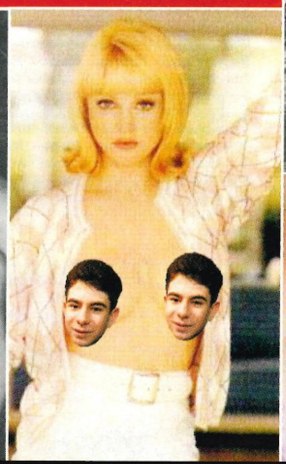
Madonna:

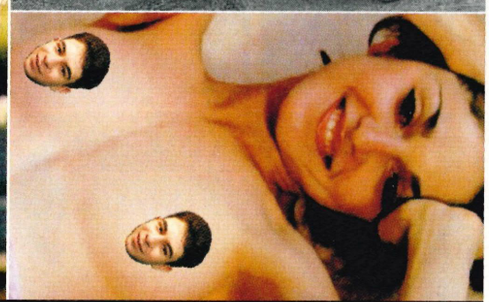
These days, Madonna's a mature artist commanding respect from the critics and public alike. But there was a time when Mads was just desperate to be famous. Her first big hit in the UK was Like a Virgin but as our piccies show, she wasn't actually quite that pure. Our Mads had already done a photoshoot for a famous top shelf mens' mag, as well as appearing in a bit of a dodgy movie.

Naturally, as soon as she became a famous pop star, all the piccies from her past popped up once again, revealing the fact she once had - gasp - hairy









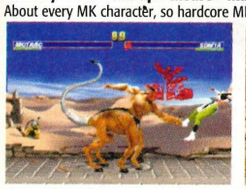
Madonna: Like a virgin? Yeah, right...

Mortal Kombat Mythologies £44.99

Company GT **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Boring, unplayable one-player quest version of the old beat 'em up. **50%**

Mortal Kombat Trilogy £44.95

Company GT **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
About every MK character, so hardcore MKers will be happy... **91%** Winner





Moto Racer £44.99

Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Very speedy arcade racer with lots to recommend it. **85%**

Motor Toon Grand Prix 2 £44.99

Company SCEE **Players** 1-2
Memory card✔ **Link-up**✔ **Mouse**✘ **Multitap**✘
Comic racing game manages to trounce the original. **85%**

Myst £44.95

Company Psygnosis **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✔ **Multitap**✘
Point/click adventure with static screens. It won't set your world on fire. **76%**

Nagano Winter Olympics £39.99

Company Konami **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
The people who brought you Track and Field slip up with this bollocks. **35%**

Namco Museum Vol.1 £39.99

Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Hits from the gaming crypt. And yes, it does include Pacman. **84%**

Namco Museum Vol.2 £39.99

Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Nowhere near as strong a collection, unless you're a big Xevious fan. **63%**

Namco Museum Vol.3 £39.99

Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
There is just too much dross on this disc... **71%**

Namco Museum Vol.4 £39.99

Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Only PacLand stands out from the crowd here. **67%**

Namco Museum Vol.5 £44.99

Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Retro compilation that makes it courtesy of a couple of gems. **75%**

Nanotek Warrior £39.99

Company Virgin **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Enjoyable shooting action, but a lack of levels to keep you interested. **77%**

NASCAR 98 £39.99

Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Ugly, dull racing game with a hideous soundtrack. **64%**

NASCAR Racing £44.95

Company EA **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Crap Days of Thunder-style racing game, bad in every single way... **35%**

NBA Fastbreak £39.99

Company Midway **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Very realistic but frustrating to play. **65%**

NBA Hangtime £39.99

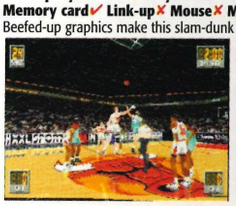
Company GT **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Basketball game. Bit of a laugh. Nuff said. **72%** Rent it

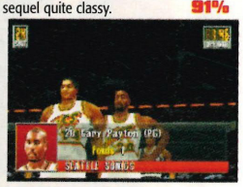
NBA in the Zone £44.95

Company Konami **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
The large sprites are pretty agile, and it has more pace than Total NBA... **85%**

NBA in the Zone 2 £44.95

Company Konami **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Beefed-up graphics make this slam-dunk sequel quite classy. **91%** Winner





NBA Jam Extreme £44.95

Company Acclaim **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Yet another basketball game: a couple of outrageous comic features. **80%**

NBA Jam Tournament £39.99

Company Acclaim **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Conversion of the coin-op with 2D characters going two-on-two. **86%**

NBA Live 96 £44.99

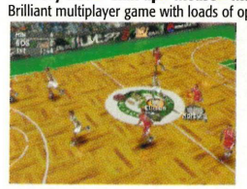
Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Uses the FIFA '96 graphics engine, and it shows all too clearly... **81%**

NBA Live 98 £39.99

Company EA **Players** 1-8 **Special** Analogue pad
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Good-looking basketball effort that offers a bouncing bundle of gameplay. **87%**

NBA Live 97 £44.99

Company EA **Players** 1-8
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Brilliant multiplayer game with loads of options. **91%** Winner





NBA Pro 98 £39.99

Company Konami **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
We don't need anymore basketball games, thanks. **30%**

Need for Speed £19.99

Company EA **Players** 1-2
Memory card✔ **Link-up**✔ **Mouse**✘ **Multitap**✘
A second rate bash at Ridge Racer. It definitely needs more speed... **70%** Platinum

Need for Speed 2 £44.99

Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Looks crap, and plays even worse than its prequel. **49%**

Need for Speed III £39.99

Company EA **Players** 1-2 **Special** Analogue pad
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Very fast, good-looking racer Miles better than one and two. **89%**

Newman Haas Racing £44.99

Company EA **Players** 1-2 **Special** Analogue pad
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
A bit of a poor F1 copy. Only for die-hards. **75%**

NFL Gameplay £44.99

Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Pretty average in every department. **82%**

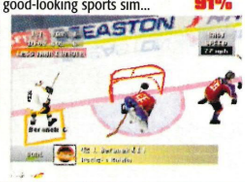
NFL Quarterback Club £39.99

Company Acclaim **Players** 1-8
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Competent sports sim let down by blocky graphics... **75%**

NHL 97 £44.99

Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Polygon-based sprites make this a really good-looking sports sim... **91%** Winner





NHL 98 £44.99

Company EA **Players** 1-8
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Ice hockey game that's even slicker than last year's version. **91%** Winner





NHL Breakaway 98 £44.99

Company Acclaim **Players** 1-8
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
If ice hockey's your bag, this ain't bad for a spin. **89%**

NHL Face Off £34.99

Company SCEE **Players** 1-8
Memory card✘ **Link-up**✘ **Mouse**✘ **Multitap**✔
Nice looking but dull ice hockey effort. Nothing new here. **65%**

NHL Face Off 97 £34.95

Company SCEE **Players** 1-8
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Just another average sequel, in spite of extra features... **65%**

The Knowledge: updated every month

NHL Open Ice £34.95

Company GT **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Arcade-style ice hockey game. No great shake.
Rent it
70%

Nightmare Creatures £39.99

Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Buckets o' blood in this Victorian hack and slash zombie epic. Way cool. **89%**

The Note £39.99

Company Sunsoft **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Basic adventure. Boring and dull
45%

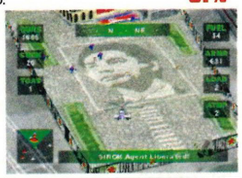
Nova Storm £39.99

Company Psygnosis **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Start game. Fire continuously. Finish game eventually. That's it... **55%**

Nuclear Strike £44.99

Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
explosive and absorbing strategic shoot 'em up.
91%





Off World Interceptor £39.99

Company BMG **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
4x4s bounce about on the moon in this dull race game.
68%

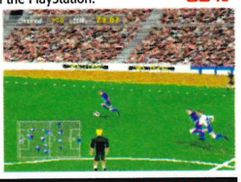
Olympic Games £44.95

Company US Gold **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
International Track and Field is the game to beat. This doesn't come close. **70%**

Olympic Soccer £44.95

Company US Gold **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
winner
One of the most playable footie games on the PlayStation.
93%





One £39.99

Company ASC **Players** 1 **Special** Analogue Pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Fast, good looking ultra-violent platform shooter let down by dull combat. **83%**

OnSide £44.99

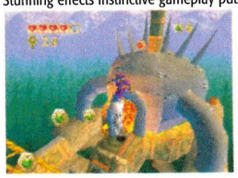
Company Telstar **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This is the most incredibly bland footie game.
65%

Overblood £44.99

Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Quite annoying Resident Evil clone with little action.
76%

Pandemonium £19.99

Company BMG **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
Stunning effects instinctive gameplay puts other platformers to shame.
91%





Pandemonium 2 £44.99

Company BMG **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Rent it
Big platformer, trippy visuals. Worth a look.
83%

Panzer General £44.99

Company Mindscape **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Full-blown strategy game is hard work thanks to historical accuracy. **59%**

Parappa the Rapper £29.99

Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Original, fun rapping version of Simon Says. Offbeat and amusing. **89%**

Peak Performance £39.99

Company JVC **Players** 1-2 **Special** NegCon
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Substandard racing game. Lots of options, not much else.
65%

Perfect Weapon £44.95

Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Beat 'em up-style adventure which is crap in both departments.
51%

PGA Tour 96 £19.99

Company EA **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Platinum
A dodgy putting system lets this golf sim down badly.
59%

PGA Tour 97 £44.99

Company EA **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Probably the best-looking golf sim, but gameplay is becoming too similar. **65%**

PGA Tour 98 £39.99

Company EA **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Golf game that fails to offer anything new.
68%

Pitball £44.95

Company Warner **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Speedball-type thing, but with pretty bog-standard looks and playability. **73%**

Pitfall 3D £39.99

Company Activision **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Very playable platformer thankfully without cuteness.
84%

Player Manager £44.95

Company Anco **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Predictable results spoil this footie management sim.
68%

Po 'Ed £44.99

Company Warner **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Interesting weapons, surprise monsters raise a laugh in this Doom-clone. **76%**

Porsche Challenge £19.99

Company SCEE **Players** 1-2 **Special** NegCon/Wheel
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Platinum
Driving game let down by lack of variety, and lack of tracks.
80%

Powerplay Hockey 96 £44.95

Company Virgin **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Good range of aggressive matches. Fast-paced, end-to-end stuff
85%

Power Soccer 2 £34.99

Company Psygnosis **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Amazingly average footie game that won't hold your interest.
70%

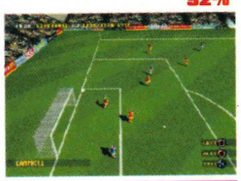
Poy Poy £34.95

Company Konami **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Cool multiplayer game. Not so good by yourself.
83%

Premier Manager 98 £44.99

Company Gremlin **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
winner
Superb football management sim.
92%





Pro Pinball: The Web £44.95

Company Empire **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
Ball movement so fluid it handles like the real thing.
93%





Pro Pinball Timeshock £24.99

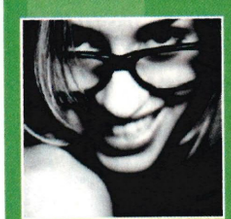
Company Empire **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
One big, beautiful mother of a pinball table: all yours to have and hold... **89%**

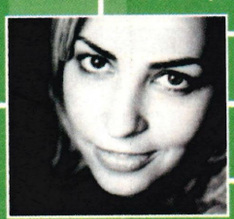
Fantasy XI

Who we want in our World Cup team

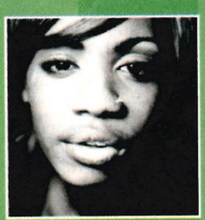


In goal: Lolo Ferrari: shooting's gonna be the last thing on your mind when you come across this









Defence: All Saints. Chances are if you were advancing upfield, your dribbling would go all over the shop when this lot got stuck in



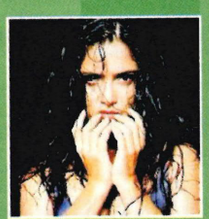
Midfield: Natalie Imbruglia: our Nat lends class to the side



Linsey Dawn Mackenzie: rough and ready. Good at ball control

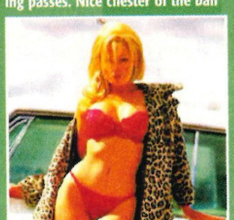


Jenny McCarthy: good at accepting passes. Nice chester of the ball



Salma Hayek: no trouble leaping over your tackle





Up front: The Minogue sisters: Kylie and Danni are a formidable partnership up front, with skills as silky as their scants. We wish...

Contacts

UK PlayStation software houses

Acclaim: 0171 344 5000
Activision: 01895 456700
BMG: 0171 384 7800
Codemasters: 01926 814132
Electronic Arts: 01753 549442
Eidos: 0181 636 3000
Gremlin: 01142 753423
GT Interactive: 0171 258 3791
Interplay: 01628 423666
JVC: 0171 240 3121
Konami: 01895 853000
Maxis: 0171 505 1500
Microprose: 01454 893893
Mindscape: 01444 246333
Namco: 0171 734 7737
Ocean: 0161 832 6633
Psygnosis: 0151 282 3000
Sony: 0171 447 1600
Telstar: 01932 222232
THQ: 01372 745222
UBI Soft: 0181 941 4004
Virgin: 0171 368 2255

Project Overkill — £44.95
Company Konami **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
High-tech, underachieving version of the old arcade stalwart Bezerk... **79%**

Psychic Detective — £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Loadsa endings, views and three CDs make this enjoyable. **84%**

Psychic Force — £44.95
Company Acclaim **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
An enjoyable enough 3D beat 'em up, but it lacks depth. **76%**

Rage Racer — £39.99
Company SCEE **Players** 1 **Special** NegCon/Wheel
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Classic racing game. One of the best on the PlayStation. Buy it! **93%** Winner



Raging Skies — £44.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Flight sim looks dated and gets repetitive after a while. Pretty average. **73%**

Raiden Project — £39.99
Company Ocean **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Enjoyable, but limited. Animation and graphics are only mediocre... **72%**

Rally Cross — £34.99
Company SCEE **Players** 1-4 **Special** Analogue pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Rolling cars aplenty in fun racer, plus 4 player mode... **88%**

Rampage World Tour — £34.99
Company GT **Players** 1-3
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✓
Pick a monster and smash up towns. As much fun as it sounds. **69%**

Rapid Racer — £34.95
Company SCEE **Players** 1-2 **Special** Analogue pad
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
White water racer: let down by slow two-player mode. **82%**

Rapid Reload — £39.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Entertaining, but limited platform shoot 'em up. **80%** Rent it

Rascal — £44.99
Company Psygnosis **Players** 1 **Special** Analogue pad
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
Disappointing platformer made worse by cackola camera angles. **53%**

Rayman — £19.99
Company UBI Soft **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Repetitive platformer with a lack of flexibility. **43%** Platinum

Ray Storm — £34.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Vertical blasting shoot 'em up that's tough, demanding and fast. **83%**

Ray Tracers — £34.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Car chase game has some good action, but it's over far too quickly. **73%** Rent it

Real Bout: Fatal Fury — RENTAL
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Very stale and slow beat 'em up. Avoid. **30%**

Rebel Assault 2 — £44.99
Company Virgin **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A Star Wars romp, but there's not enough variety and trickery. **46%**

Reboot — £39.99
Company EA **Players** 1-2 **Special** Analogue pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Hover board game feels great to play, but limited. **83%** Rent it

Red Asphalt: Rock & Roll Racing 2 — £44.99
Company Interplay **Players** 1-2 **Special** NegCon/Steering wheel
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
Speedsters with awesome firepower fail to mix into a gameplay Molotov. **68%**

Reloaded — £44.95
Company Gremlin **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Smidgin better than the original. But that wasn't much fun either. **73%**

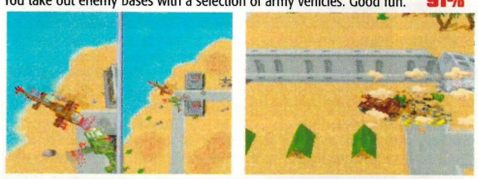
Resident Evil — £49.99
Company Virgin **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This horror adventure is one of the PlayStation's finest games. **94%** Winner



Resident Evil Director's Cut — £34.99
Company Virgin **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Cash-in version of the original that's got lots of nice touches. **91%** Winner



Return Fire — £44.95
Company Warner **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
You take out enemy bases with a selection of army vehicles. Good fun. **91%** Winner



Revolution X — £39.99
Company Acclaim **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Aerosmith feature throughout... but this is one sad game really. **48%**

Ridge Racer — £19.99
Company SCEE **Players** 1 **Special** NegCon/Wheel
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Excellent racing game, but lacking in tracks. **76%** Platinum

Ridge Racer Revolution — £19.99
Company SCEE **Players** 1-2 **Special** NegCon/Wheel
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
Better than the original, with more cars and better controls. **84%** Rent it

Rise 2: Resurrection — £44.99
Company Acclaim **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Despite plenty of fighters, this is still only a mediocre beat 'em up... **78%**

Riot — £44.95
Company Psygnosis **Players** 1-16
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Despite mega multiplayer possibility, this game offers little for your cash. **67%**

Risk — £39.99
Company Hasbro **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
A new spin on the classic board game that's well worth a look. **81%**

Riven — £49.99
Company Acclaim **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Clever and great looking puzzle game. But not for everyone. **84%**

Road Rash — £19.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Straightforward, frustrating racing game. **64%** Platinum

Robotron X — £44.95
Company GT **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Simple, mindless run and shoot shenanigans. Overpriced, underspecced. **66%**

Rosco McQueen — £34.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Firefighting fun. A good laugh but more suited to youngsters. **78%**

Sampras Extreme Tennis — £44.95
Company Codemasters **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Real ease of play and lots of views raise it above unseeded rivals... **89%**

Samurai Showdown — Rental
Company Sony **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Abysmal rental-only beat 'em up. **19%** Rent it

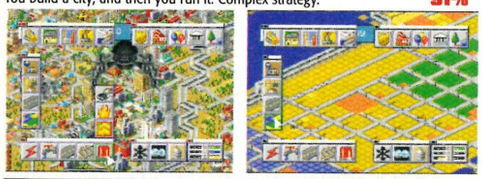
Sentient — £44.95
Company Psygnosis **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Set on a spaceship, this game is pretty ambitious, but too complicated. **71%**

Shadow Master — £39.99
Company Psygnosis **Players** 1 **Special** Analogue Pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
You in a tank and loads of mindless blasting. Very good. **88%**

Shellshock — £44.99
Company Core Design **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Pretty second rate: levels are dull and grey, and action is very limited. **75%**

Shockwave — £39.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Empty shoot 'em up with tiny sprites against a dull background. **56%**

Sim City 2000 — £44.99
Company Maxis **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
You build a city, and then you run it. Complex strategy. **91%** Winner



Skeleton Warriors — £44.95
Company Virgin **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Looks, smells and feels like an old 16-bit game... and it plays like one too. **69%**

Skull Monkeys — £44.95
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Plasticinetastic action with a clay hero bouncing on monkeys' heads. **79%**

Slam 'n' Jam '96 — £44.95
Company BMG **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Huge sprites, poor camera views and easy gameplay make this a dog. **64%**

Smash Court Tennis — £44.95
Company SCEE **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Slow, unresponsive game. You buy kit, but the actual matches are grim. **57%**

Smash Court Tennis — £44.95
Company SCEE **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Slow, unresponsive game. You buy kit, but the actual matches are grim. **57%**

Snow Racer — £34.99
Company Ocean **Players** 1-2
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✗
Lotsa fun racing game on boards and skis. **85%**

Soul Blade — £34.95
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This classic weapons-based beat 'em up has all the right ingredients. **94%** Winner



Soviet Strike — £19.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Good sound effects and graphics create a classy 3D chopper shoot 'em up. **92%** Winner



Space Hulk — £19.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Drag mercenaries around. Slow but good strategy/action game. **84%** Platinum

Space Jam — £44.95
Company Acclaim **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Dull movie-based cash-in basketball game. Why put yourself through it? **65%**

Spawn: The Eternal — £39.99
Company Sony **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Useless blend of beat 'em up and adventutre. Avoid. **32%**

The Knowledge: updated every month

Speed King

■ **Company** Konami ■ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Slow, boring and about as exciting as watching an egg boil. Maybe less so.. **45%**

Speedster £44.95

■ **Company** Psygnosis ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Top-down view racing game that's lacking in speed and playability. **64%**

Spider £39.99

■ **Company** BMG ■ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
An innovative idea for a platform game, but fails to rise above average. **70%**

Spot goes to Hollywood £34.95

■ **Company** Virgin ■ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Too little, too late for this platformer. Er, it's got good music though... **77%**

Star Gladiator £44.95

■ **Company** Virgin ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ winner
Capcom's first 3D beat 'em up. They don't make a bad job of it either. **91%**




Starfighter 3000 £44.95

■ **Company** Telstar ■ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Nice enough to have a gawp at, but there's not enough going on. **80%**

Star Wars: Masters of Teras Kasi £34.99

■ **Company** Virgin ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A shite bubble of a Star Wars beat 'em up. Absolute crap. **30%**

Starwinder £44.95

■ **Company** Mindscape ■ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Simplistic racing game where every level plays the same. **59%**

Steel Harbinger £44.95

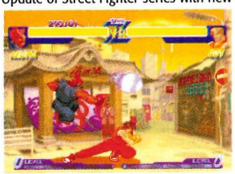
■ **Company** Mindscape ■ **Players** 1
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗ Rent it!
Dull graphics, but 11 levels and variety of weapons can make this fun. **79%**

Steel Reign £34.99

■ **Company** SCEE ■ **Players** 1-2 ■ **Special** Analogue Pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ Rent it!
Cool tank game that can be a bit repetitive. Worth a look, though. **75%**

Street Fighter Alpha £44.99

■ **Company** Virgin ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ winner
Update of Street Fighter series with new moves and new characters. **91%**




Street Fighter Alpha 2 £44.99

■ **Company** Virgin ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ winner
Custom combos and counter-moves add up to an excellent sequel. **92%**




Street Fighter Collection £39.99

■ **Company** Virgin ■ **Players** 1-2
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✗ **Joypad**✓
Three Street Fighter games, one CD. That's science for you. **87%**

Street Fighter Ex Plus Alpha £44.95

■ **Company** Virgin ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ winner
Superb fighting in 3D take on the Street Fighter theme. **93%**




Street Fighter The Movie £39.99

■ **Company** Acclaim ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Insult to the Street Fighter name. Based on the movie. **67%**

Street Racer £44.95

■ **Company** UBI Soft ■ **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Fair to middling racing game with plenty to do, except get excited... **79%**

Strikepoint: the Hex Missions £44.95

■ **Company** THQ ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Poor helicopter game. Why not have a bash at Soviet Strike instead? **60%**

Striker 96 £39.99

■ **Company** Warner ■ **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Simplistic footie game. Binary soccer at its worst. **69%**

Suikoden £44.99

■ **Company** Konami ■ **Players** 1
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗ Rent it!
Solid role-playing game that isn't going to change your life... **81%**

Super Football Champ £39.99

■ **Company** Mindscape ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Oh dear. Drab, boring, unplayable. Truly hideous football game. **46%**

Super Pang Collection £39.99

■ **Company** Ocean ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
An arcade-perfect version of the retro bubble-bursting games. **53%**

Super Puzzle Fighter 2 £39.95

■ **Company** Virgin ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ winner
Horribly addictive puzzle game featuring Ryu, Ken and friends. **92%**




Supersonic Racers £44.95

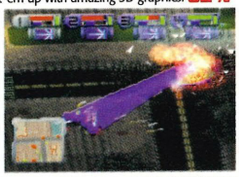
■ **Company** Mindscape ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Micro Machines-style racer doesn't pull out enough stops to keep you hooked. **74%**

Swagman £44.99

■ **Company** Eidos ■ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
There's plenty of arcade-style fun on offer in this great-looking 2D game. **85%**

Syndicate Wars £44.95

■ **Company** EA ■ **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✓ winner
This is an ultra-cool and violent strategy shoot 'em up with amazing 3D graphics. **92%**

Tekken £19.99

■ **Company** SCEE ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ Platinum
Namco's first beat 'em up. Interesting backgrounds, realistic characters. **90%**

Tekken 2 £19.99

■ **Company** SCEE ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ winner
Improves on a great original. One of the best fighting games around... **95%**




Tempest X3 £34.99

■ **Company** Interplay ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ Rent it!
A PlayStation update of a justifiably great retro shooter. **80%**

Tenka £44.95

■ **Company** Psygnosis ■ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Not even polygon graphics can save this poor Doom clone from oblivion. **82%**

Tennis Arena £39.99

■ **Company** UBISoft ■ **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Slick tennis game. But do we want slick tennis games? **76%**

Ten Pin Alley £44.95

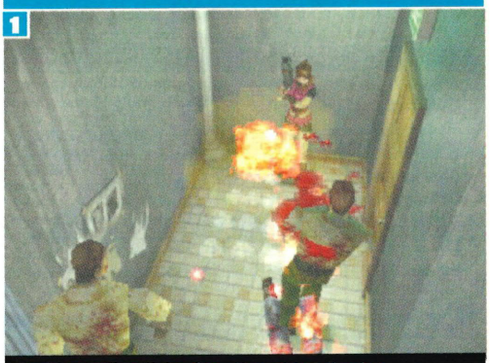
■ **Company** EA ■ **Players** 1-6
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Could have been good fun... but sadly it isn't. No more than a novelty. **54%**

Test Drive: Off Road £39.99

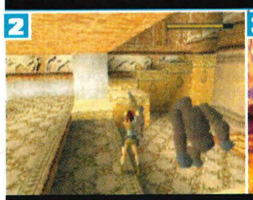
■ **Company** Eidos ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Devoid of excitement and playability. Looks dreadful too. **46%**

HMV Chart

What's everyone else buying?



1 Resident Evil 2: Claire doesn't want to get eaten



2 Tomb Raider



3 Tekken 2



4 Die Hard Trilogy



5 Three Lions

Key: (NE) New Entry
(RE) Re-Entry
(4) Position Last Month
(-) Same Position

1. **(NE) Resident Evil 2 (Virgin)**
How about that? In with a bullet.

2. **(NE) Tomb Raider (Platinum)**
Lara's going cheap. There is a god...

3. **(NE) Tekken 2 (Platinum)**
Still one of the 'Station's best scraps...

4. **(1) Die Hard Trilogy (Platinum)**
Awesome game. Cheap, too.

5. **(NE) Three Lions (BMG)**
The official licence doesn't help this.

6. **(2) Micro Machines V3 (EA)**
Very good. Very half price...

7. **(6) FIFA 98: Road to World Cup (EA)**
It's not that good. Really...

8. **(4) Crash Bandicoot (Platinum)**
He's still bouncing around.

9. **(8) Grand Theft Auto (Ltd Ed) (BMG)**
Re-packaged controversy.

10. **(3) WipEout 2097 (Platinum)**
Yes. Another Platinum title.

Test Drive 4 £39.99

Company EA **Players** 1-2 **Special** Analogue pad
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
It's got lots of tracks, but it's slow and it don't look too nice. **70%**

Tetris Plus £44.99

Company JVC **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Classic puzzle game gets a revamp. Still dead addictive. **82%**

Theme Hospital £44.99

Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Lots of fun with people with strange illnesses in this cartoon hospital sim. **84%**

Theme Park £44.99

Company Bullfrog **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Explore your park in 3D in this gentle sim. Quietly enjoyable. **85%**

Tiger Shark £44.99

Company GT **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Impossibly high difficulty level ruins this otherwise excellent shoot 'em up. **72%**

Time Commando £44.99

Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Unusual, but fun. Slightly unwieldy controls. **81%**

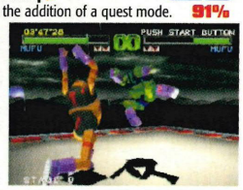
Time Crisis £59.99

Company SCEE **Players** 1 **Special** Gcon 45
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
So playable even your girlfriend'll enjoy it. The definitive gun game. **93%** winner




Tobal No.1 £44.99

Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A fair beat 'em up improved greatly with the addition of a quest mode. **91%** winner

TOCA Touring Car Championship £44.99

Company Codemaster **Players** 1-2 **Special** Analogue pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Hyper-realistic touring car racer. A real blast. **91%** winner




Tomb Raider £19.99

Company Eidos **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Top totty in Indiana Jones-style antics. One of the best games ever... **92%** winner




Tomb Raider 2 £44.99

Company Eidos **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Bigger and bolder than the classic original. Lara's back! **95%** winner




Top Gun: Fire at Will £44.95

Company Microprose **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Gung-ho movie spin-off not worth your effort tracking down. **66%**

Total Drivin' £44.99

Company Ocean **Players** 1-2 **Special** Analogue pad
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
A selection of arcade racing thrills that's well worth a look. **86%**

Total NBA 96 £44.99

Company SCEE **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Pretty damn fine basketball game with some excellent attention to detail. **83%**

Total NBA 97 £34.95

Company SCEE **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Enough improved graphics and gameplay to make it a better game. **85%**

Tokyo Highway Battle £39.99

Company THQ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Kind of a sub-Rage Racer game with average graphics. **77%**

Toshinden 3

Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Derivative fighting game that would take a pasting from Namco any day... **76%**

Transport Tycoon £44.99

Company Ocean **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Build roads, railways, docks and airports in this great God sim. **86%**

Trash It £44.95

Company GT **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Platformer that has good ideas, but just not enough immediate action. **57%**

True Pinball £19.99

Company Ocean **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ Platinum
It may have four tables, it may be a good game, but The Web is better. **50%**

Tunnel B1 £44.99

Company Ocean **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
WipEout breeds with Doom in this high speed shoot 'em up. **89%**

Twisted Metal £39.99

Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Destroy the suburbs in this Mad Max-style car battle. **82%**

Twisted Metal World Tour £44.95

Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Good sequel even grander in thrills and spills than the original. **88%**

Vandal Hearts £44.95

Company Konami **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Average graphics don't spoil playable and engrossing role-playing game. **86%**

Victory Boxing £44.95

Company JVC **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Deeper than a lot of fighting games and takes some getting into. **74%**

Virtual Golf £44.95

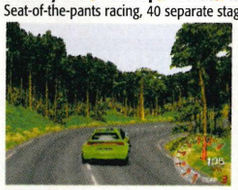
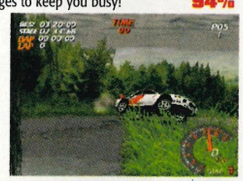
Company Core Design **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Nowhere near as good as the excellent Actua Golf. **57%**

Virtual Pool £44.99

Company Interplay **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This is a great pool game which is a pretty realistic simulation. **85%**

V-Rally £44.99

Company Ocean **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Seat-of-the-pants racing, 40 separate stages to keep you busy! **94%** winner

VR Baseball £44.99

Company Interplay **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A fine conversion of the sport, but unlikely to attract too many Brits. **72%**

V Tennis £44.95

Company Acclaim **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Mediocre tennis sim that's hard to be bothered about at all. **75%**

Warcraft 2 £44.95

Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Excellent strategy game. No mouse/two-player link detract from gameplay. **88%**

Wargods £44.95

Company GT **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
3D fighting game with mushy graphics and lousy gameplay. **59%**

Warhammer £44.99

Company Mindscape **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Not much too look at, but depth of gameplay means it has more to offer. **86%**

Warhammer II: Dark Omen £44.99

Company EA **Players** 1
Memory card✗ **Link-up**✗ **Mouse**✓ **Multitap**✗
Loadsa depth in this goblin-infested fantasy war epic. Charge! **83%**

Warhawk £39.99

Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Instantly playable, though controls are tricky at first. **82%**

Wayne Gretzky's 3D Hockey 98 £39.99

Company GT **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓ Rent it
Fast and furious, but won't last long. **74%**

WCW vs The World £44.99

Company THQ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Brilliant wrestling game with 60 characters. No handbags or milk stouts... **88%**

Williams Arcade Classics £44.99

Company GT **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Retro compilation with five good games out of six, including Defender... **89%**

Wing Commander III £44.99

Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Superb movie sequences mix it with poor gameplay in this space opera. **80%**

Wing Commander IV £44.99

Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Better full motion video sequences... but worse gameplay. **50%**

Wingover £44.99

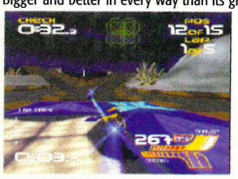
Company JVC **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Boring flying game overshadowed by Air Combat 2. **40%**

WipEout £19.99

Company Psygnosis **Players** 1-2 **Special** NegCon
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗ Platinum
Ultra-fast, ultra-stylish racer. A must for speed freaks... **78%**

WipEout 2097 £19.99

Company Psygnosis **Players** 1-2 **Special** NegCon/Wheel
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
Bigger and better in every way than its great predecessor. **94%** winner




World Cup Golf £39.99

Company US Gold **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Great graphics, but some of the courses can be imprecise. **80%**

World League Basketball £39.99

Company Mindscape **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
World League Basketball? We'd rather down a pint of dog jism, thanks. **30%**

Worms £19.99

Company Ocean **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗ Platinum
Multiplayer joy will be yours to savour in this fabulous battle game... **82%**

WWF in your House £44.95

Company Acclaim **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Well below average wrestling game. **48%**

WWF Wrestlemania £39.99

Company Acclaim **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Entertaining fighting game with some pretty deadly special moves. **83%**

X2 £44.95

Company Ocean **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A tedious shoot 'em up which is just way too difficult to master... **58%**

X-Com: Enemy Unknown £44.99

Company Microprose **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Enjoy strategy gaming at its very best as you take on alien invaders **88%**

X-Com: Terror from the Deep £44.99

Company Microprose **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Pretty much X-Com: Enemy Unknown played underwater... **82%**

X-Men: Children of the Atom £44.99

Company Acclaim **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Superhero beat 'em up that's too slow to punch with the big boys. **75%**

Z £39.99

Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Robots slug it out in this tricky strategy effort. **80%**

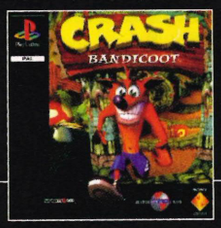
Zeitgeist [Jupiter Strike] £39.99

Company Acclaim **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Slow, clumsy 3D shooting game which seriously lacks appeal. **43%**

Zero Divide £44.99

Company Ocean **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A sound enough fighting game, but nothing special. **72%**

#9 Crash Bandicoot



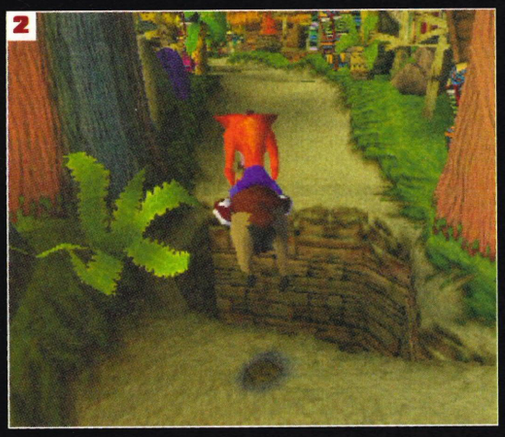
By: Sony
Costs: £19.99
Players: 1
First Out: October 1996

What we said then:

'Crash Bandicoot is a corking game... it's way ahead of anything else in the genre. There are some truly impressive sequences. Crash Bandicoot is a collection of some of the best bits of platform history'

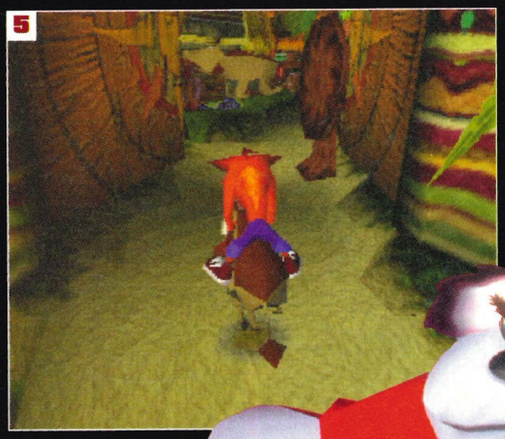
The story so far You been dazzled by the graphics. You pulled out enough hair to open a wig shop 'cos of the tough levels. And now a wild boar? Why is Crash making that suggestive face? He wouldn't, would he...













That magic moment It's clear why Crash has that look. And it ain't 'cos he's taken a shine to the boar... **[1]** No, Crash, don't do it, you foolish marsupial! **[2]** He gets on and rides that boar... over a huge gap **[3]** Spikes! Jee-sus... Better make that boar turn tight or you're gonna get real holey **[4]** Outta my way bitch, this boar ain't for stoppin' **[5]** Almost there, one leap over the roasting pig and... **[6]** We're done. Phew! that's one helluva ride...

Why we like it Just when you expect another platform level, you get this mad ride. It's such a cool change 'cos you really don't expect it: it moves fast, gets the pulse pumping and, even though it's not too hard, you'll still be yelling words at the screen that'd make Roy 'Chubby' Brown blush. And it gets a laff, in a 'Deliverance' kinda way. 'Squeal, piggy, like me. EEeeeee!'



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RESIDENT EVIL 2 (RATED 18)	...39.99 -10%*
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TOMB RAIDER 95%	...19.99 -10%*
TOTAL DRIVIN 90%	...19.99 -10%*
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WORMS 92%	...19.99 -10%*
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FIFA 98 - RTWC 92%	...44.99 -10%*
FIGHTERS DESTINY 93%	...39.99 -10%*
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QUAKE 92%	...39.99 -10%*
SNOWBOARD KIDS	...33.99 -10%*
SUPER MARIO 64 100%	...41.99 -10%*
WCW VS NWO: WORLD TOUR	40.99 -10%*
YOSHI'S STORY 86%	...42.99 -10%



Key Dates

MAY 15	Men in Black	PSX	...31.99 -10%*
MAY 22	World Cup 98	PSX	...33.99 -10%*
MAY 29	Premier Mgr 98	PSX	...32.99 -10%*
MAY 29	Bust-A-Move 2	N64	...42.99 -10%*
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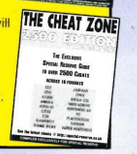
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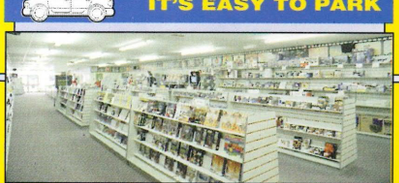
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