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PlayStation plus

May 1998
Fattest & Best PlayStation mag

"100% independent, 100% hype-free"

EASY RIDER

BANGIN' BIKER BABES IN FORSAKEN

RESIDENT EVIL 2

Red-hot secret games revealed!

INSTANT EXPERT

24 pages of ass-kickin' top tips

FIRST PLAY

50 new games!

Tekken 3, Masters of Teras Kasi, Diablo Vs, Colin McRae Rally Premier Manager 98 Three Lions, Motorhead Gex 3D: Enter the Gecko Snow Racer, Dead or Alive Heart of Darkness, Medievil and loads more!



emap images

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Get your mitts on one of

10,000

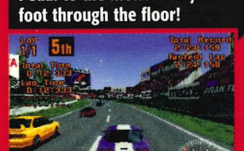
Point Blank

DEMOS

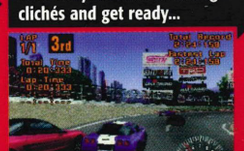
SEE PAGE 34 FOR DETAILS

GRAN TURISMO 6-PAGE REVIEW!

Pedal to the metal! Put your foot through the floor!



Dust off your fave motoring clichés and get ready...



Gran Turismo's comin' and it's gonna burn you up. Starts p50




PLATINUM CASE NO 495.672


PLATINUM COLLECTION
tested on humans
SINCE 1997
BEST SELLING CLASSICS
ADIDAS POWER SOCCER
DIE HARD TRILOGY
PANDEMONIUM
DESTRUCTION DERBY 2
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DO NOT UNDERESTIMATE THE POWER OF PLAYSTATION
PlayStation

PlayStation plus Loading

Instant Expert p58

Get sorted! Tips to win!

Deathtrap Dungeon p58 Slashed!

C&C Red Alert p68 Nuked!

Tekken 2 p75 Caned!



plus Q&A p79

Massive six pages of your questions answered

The Mix

Stuff you need to know





plus Hot dog!

The video they tried to ban! PaRappa the Gangsta Rapper's lost video! p96

plus Funky Shit

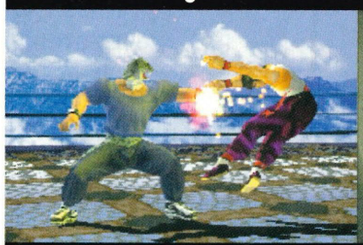
Loadsa cool gear we found in the footy shop p48

p34 your mitts on one of 10,000 Point Blank DEMOS

SEE PAGE 34 FOR DETAILS

Blab p20

The latest info on the Tekken 3 **Resident Evil 2** Vigilante 8 **Dead or Alive** Heart of Darkness **Colin McRae Rally** World League Soccer **Medievil** Metal Gear Solid **X-Men Vs Street Fighter** Vs **Three Lions**



p20 Tekken 3: It's nearly here...



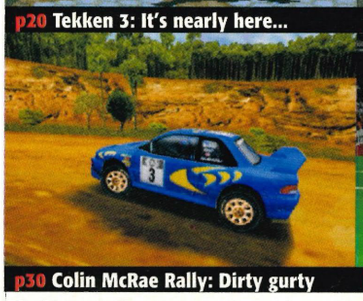
p22 Resident Evil 2: Secrets revealed!



p24 Dead or Alive: Bazooma bouncin' fun



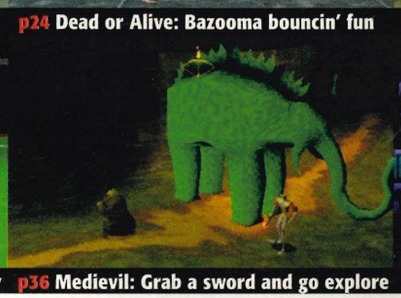
p26 Heart of Darkness: Sees the light



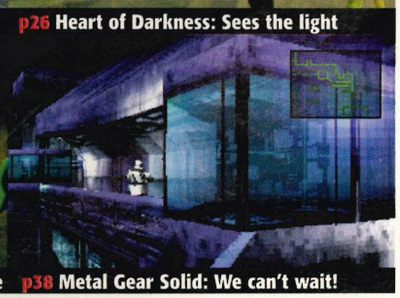
p30 Colin McRae Rally: Dirty gurty



P32 World League Soccer: Yep, more footy



p36 Medievil: Grab a sword and go explore



p38 Metal Gear Solid: We can't wait!

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The Works

FORSAKEN

FIRST LOOK

p6 7-page first look at this adrenalin-fuelled blaster



Grab yerself a ride and go bounty hunting



Winner gets the loot. Loser gets dead

plus GRAN TURISMO

p50 PlayStation's best racer rated



Rated ON TEST

Every new release this month!

p100 Motorhead
Cool racer goes like shit off a shovel

p102 Rascal
And it promised so much...

p104 Need for Speed III
Better than expected racer

p105 Spawn
As in frogspawn, it turns out

p106 Premier Manager 98
We waited. It was worth it

p107 Kula World
A lot cooler now this is around

p108 Diablo
Go meet Lucifer himself

p110 Alundra
Top Final Fantasy VII-style blast

p111 NBA Fastbreak
NBA PIS SOF FUT WAT

p112 Lucky Luke
Cute cartoon cowboy stuff

p112 Snow Racer
Whaddaya mean s'no racer? Yes it is

p114 Chill
More snow, er, 'fun'

p115 Cardinal Syn
Don't overlook this fighter. It rocks

p116 Masters of Tera Kasi
Star Wars becomes shit wars

p118 Soviet Strike
Top strategy 'em up for £20

p118 Tomb Raider
Lara goes Platinum

p119 Pandemonium!
Shitkickin' platform larks

p120 Die Hard Trilogy
Three games for the price of half

p121 Formula 1
Murray won't cost you a mint

The Knowledge p133

The only Knowledge you need



The Works: 7 page Forsaken first play

You've got the power to wipe out armies between your legs. There are babes wearing nothing but bikinis and if you play it cool you go home with a helluva lot of gold. The ultimate fantasy? Nope, this game is Forsaken.

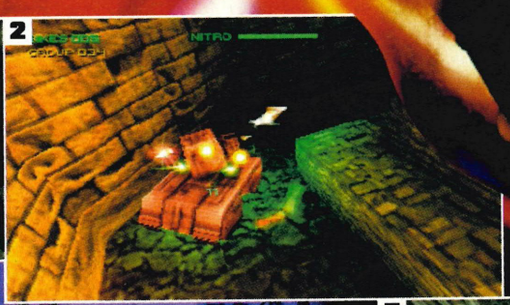


■**OUT** MAY ■**BY** ACCLAIM ■**COSTS** £39.99 ■**PLAYERS** 1-2 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, DUAL SHOCK PAD
■**WE LOOK AT** GRAPHICS, STORY, GAMEPLAY, PUZZLES, ENEMIES, WEAPONS, WALKTHROUGH, LEVELS

Sleazy Riders

Earth's dead. We're not talking Bognor Regis on a Sunday afternoon dead, but stone cold, bullet-through-the-bonce dead. A full-on nuclear blast raped the world of all life, now all that's left is a worthless husk. Oh, plus a load of security 'bots guarding shitloads of gold. With that much moolah at stake, you're willing to take yer chances with the dumbass droids, right?











1 If turbulence gets too bad then chug down a coupla Rennies **2** Every time you zap a baddie they leave behind a power-up **3** You've gotta avoid the spinning metal thing or get crushed **4** Bonuses vary from extra ammo to health pods **5** Cream over the cool lighting effects as you rocket the enemy

The Works: Forsaken first play

What we like

Ultimate devastation

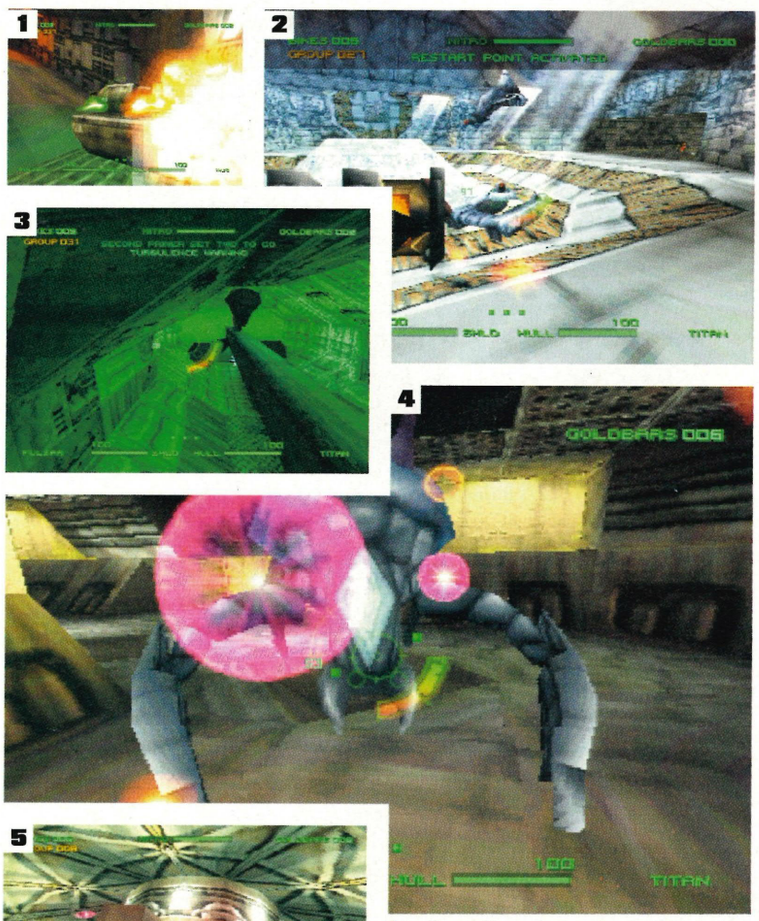
You're low on ammo and shit outta luck when your pioncycle's ambushed by enemy robots. Whaddaya do? Switch over to titan bombs, aim up, and let rip. Then sit back as the suckas are fragged by the lethal rain of nukes. Now that's killing with style.



1 Three devil 'bots appear out of nowhere 2 No worries though. Stick a titan in yer barrel and drop your load 3 Wipeout! The saps are ripped apart by the awesome mini-nuke

Graphics

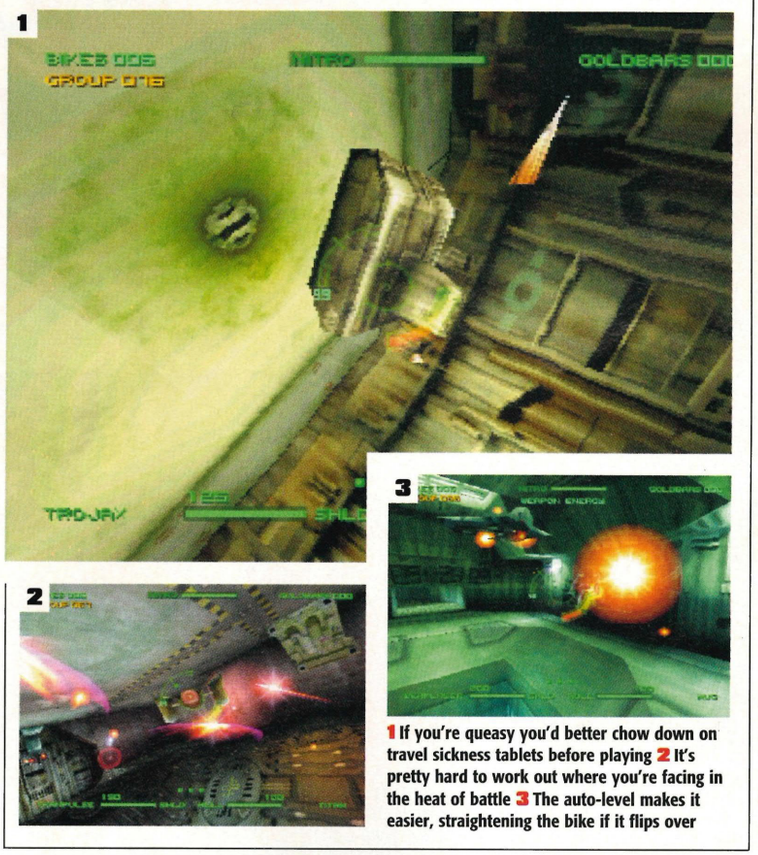
Forsaken looks so good you'll wanna play with your pants round your ankles and the pad beneath your feet, so both hands are... well, y'know, free. The 3D's super cool, and both the bikes and the backgrounds are really detailed. It moves pretty damn smoothly too, although it's a bit slow unless you're kicking in the nitros.



1 Coolio graphics make Forsaken look the dog's bollocks 2 Shame it's a bit slow and stutters when there's loads of stuff on-screen 3 Everything goes green as the jet bike plunges into gunky water 4 Some of the enemies are tiny, others are bloody huge 5 Check out the 3D, it's some of the best we've seen

Controls

At first, riding the jet bikes is harder than getting a threesome with Kate Moss and Denise Van Outen. Fortunately, it gets easier after half an hour or so, as you learn to move up and down as well as left and right, but more importantly to roll and strafe out the way of enemy blasts. Some of the key combinations to switch through weapons are a pain in the arse, but it's a damn sight easier with the analogue pad. The two sticks control the movement of the bike, so you're free to switch rockets with the other buttons.

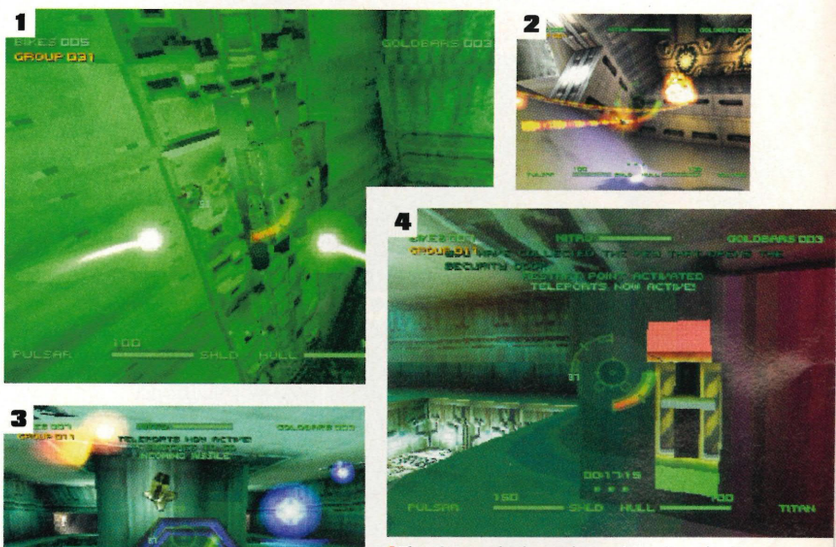


1 If you're queasy you'd better chow down on travel sickness tablets before playing 2 It's pretty hard to work out where you're facing in the heat of battle 3 The auto-level makes it easier, straightening the bike if it flips over

Gameplay

Forsaken plays a bit like Doom or Duke Nukem, but you've got another dimension to worry about 'cos you're not just restricted to walking on the ground in this game. Nope, you can fly upside down, zip straight up and down and generally churn yer guts skimming through the twisted tunnels of this sci-fi stunna.

The aim is to collect as much gold as possible. Unfortunately there's a helluva lot of bad guys who ain't gonna let you get away without a fight.

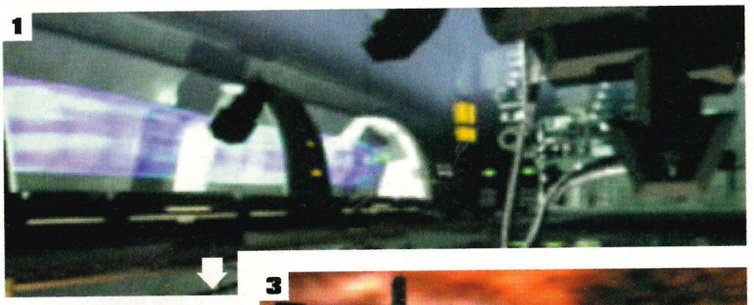


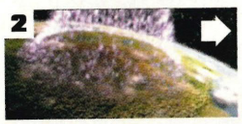
1 There's some basic puzzles you've gotta solve to survive... 2 But most of the time it's the laser cannon that'll see you through 3 Teleporters make it dead easy to fly quickly through the levels 4 Some doors are locked, opened by flicking a switch or grabbing a key

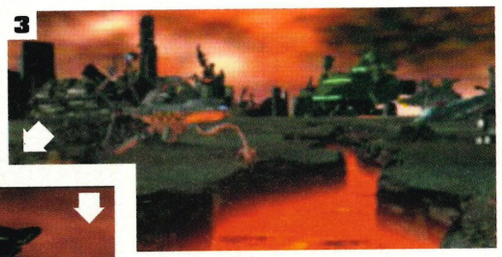
'Better lighting than a Prodigy gig'

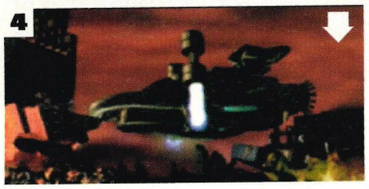
Intro

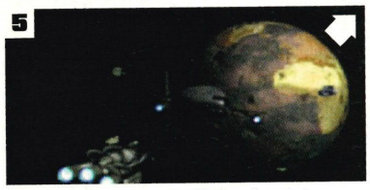
We've all nicked stuff, whether it's toffee chews from a pick 'n' mix counter or the Porsche you're still serving time for. But now you've got the whole of Earth to raid. Well, you would have if it wasn't for the other fortune-seeking scumbags trying to steal your stash.



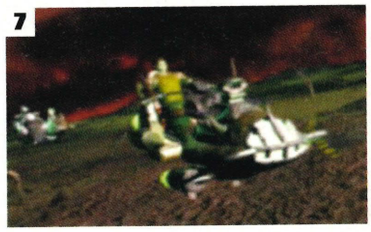












1 Earth's wiped by a nuke 2 The planet's torn apart 3 With humans all but wiped out, Earth is laid to waste 4 Security droids are sent in to protect against invaders 5 But that doesn't stop mercenaries looking for cash 6 You're one of the biker burglars looking for a taste of fortune 7 But you're not alone. Can you survive?

Lighting

This baby has better lighting effects than a Prodigy gig. Neon laser blasts, mega explosions, blinding rocket bursts... there's so much colour flashing round the game it's almost like a psychedelic trip. Even the power-ups glow, casting light over any nearby scenery, while levels cast in darkness can only be caned using laser bolts for illumination.



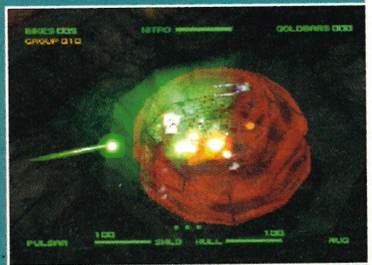
■ Bright lights, big bangs, This has got the lot



■ The missile trails look well smart



■ Explosions help light the way ahead

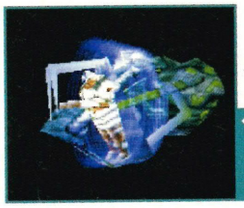


■ Some effects are cack. Like this fire pit

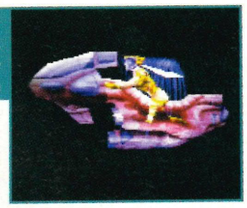
Bikes

Nobody wants to be a fat sweaty biker wearing leathers that stink like a baboon's armpit. But when the person straddling your mount is a nubile women wearing nothing but a bikini, you ain't gonna complain.

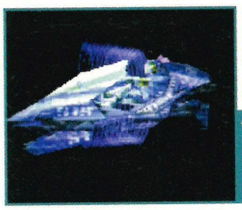
Unfortunately not all jet bikers are that attractive...



NUBIA ➡
Scantily-clad sci-fi chick who's bike is quick off the mark. Hubba hubba



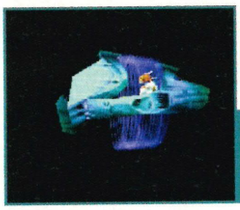
⬅ SEPTRE
This geeza's a fat bast so don't choose him. Oh, his bike's cruddy too



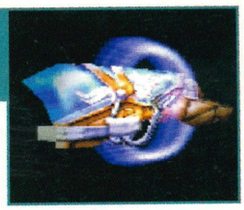
LOKASENNA ➡
Weird looking cyberbabe whose jetskimmer's dead average. Sadly



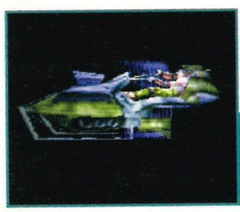
⬅ EX-COP
Looks very cool and handles his anti-gravity pioncycle like a true vet



FOETOID ➡
This one's a barely-born alien who's well protected by a rufty-tufty forcefield



⬅ CERBERO
This man-machine's got a whopping great jet bike, but ain't really that good. D'oh!



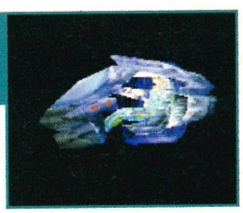
NIM SOO SUN ➡
Red-haired covergirl nicknamed the babe with the blades. Don't mess



⬅ JO
Computer whizz Jo's adapted his bike so it's got the fastest acceleration. It kicks ass



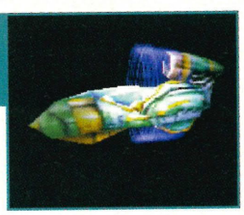
LA JAY ➡
If speed's your thang then pick this guy. Can't take many hits though



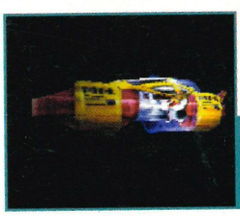
⬅ MEPHISTOFUN
Droid serial killer whose spaceship is a hunk o' junk. Don't bother with him



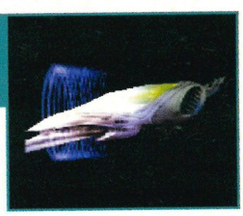
NUTTA ➡
The doc's got the fastest ship in the galaxy, but his shields are total shite



⬅ CUVEL CLARK
Super-fast and handles like an absolute dream. The bike's not bad either!



EARL SLEEK ➡
This is one fly guy who's bike is a dream to ride. We like this funkmeister



⬅ HK-5
This computer-controlled pioncycle is a bit slow but damn sturdy



BEARD ➡
Futuristic Hell's Angel whose spacehog is a good all-rounder



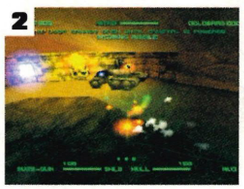
⬅ REX HARDY
Bloody great pioncycle that's tougher than old boots. The Ahnold of jetbikes.

The Works: Forsaken first play

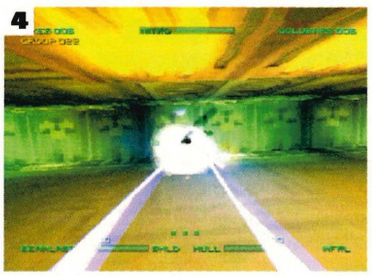
Primary weapons

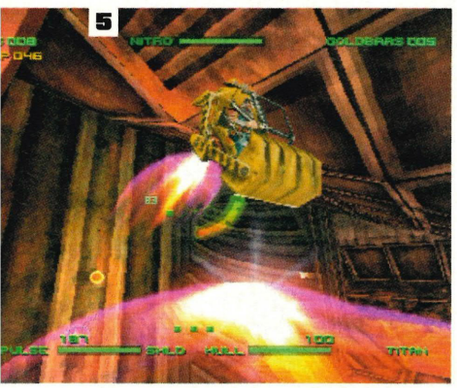
The bikes in Forsaken are a bit beefier than your bog-standard Honda. These babies can pull more Gs than a jet fighter and carry more weapons too. Each bike's kitted out with a primary gun, usually some kind of laser, as well as back-up weapons like rockets and mines. Guns start small but quickly get much bigger, but first you've gotta find the nukes before you can use 'em.







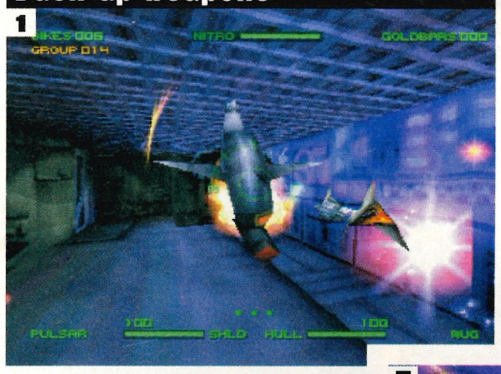


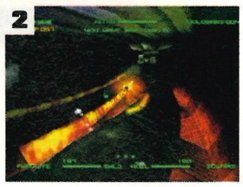


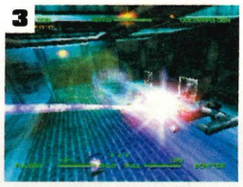


1 Pulsar: Off-the-shelf blaster which is so weedy it barely scratches the paint off other bikes **2** Suss-gun: Rapid-firing laser shoots faster than a bloke suffering from premature ejaculation **3** Trojax: Fire off a load of blasts or hold down the button for one big super mutha of a shot. It's pretty difficult to hit with though **4** Beam laser: Sci-fi laser that's dead powerful. Overheats faster than a fat bloke running the marathon **5** Tranpulse: High-powered plasma gun. The shots bounce off walls so it's great for firing around corners **6** Pyrolite: Torch some biker butt with this red-hot flamethrower

Back-up weapons



















1 Mug: Pretty puny but there's loads of 'em around **2** Solaris: Fire-and-forget missile which homes in on its target **3** Scatter: More powerful guided missile which sprays out shells **4** MFRL: 50 rockets in one handy package **5** Gravgon: Chucks out a gravity field as it explodes **6** Purge: Squeeze these out of your backside for explosive results **7** Pine: Automated turrets which fire at the enemy when dumped **8** Quantum: Mega bomb that rapes bad guys big time **9** Titan: The king of killing, the uber-explosive. Fear it

Levels

The whole of the Earth is ripe for the taking, but how many levels d'you get to fly around? Fourteen. The frag fest kicks off deep within a volcano about to erupt, but seconds after the lava's spurted you're cruising the city subways, looking for goodies. It's the federal bank vaults that are really stashed with cash though, but watch out 'cos it's heavily defended. You've been warned.













1 The first level's a volcano **2** Tube trains have been replaced by pain-in-the-arse drone ships **3** The prison ship's half-filled with water **4** Don't get fried alive in the massive Biosphere energy rooms **5** Lightning strikes in the caverns **6** Zip back to an ancient temple. Weird

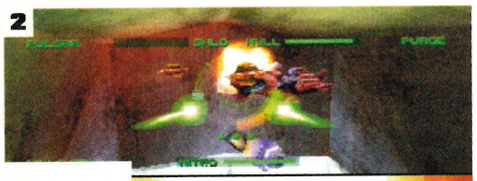
'More fun than nude mud wrestling'

Multiplayer

Deathmatch's more fun than watching nude mud wrestling at a clown convention. By choosing the split-screen option you get to nuke a mate and prove you're the best. Providing you are the best, that is.

It's pretty tricky at first 'cos you can't see that much of the level, but you do get used to it pretty quickly. There are five custom deathmatch arenas which thankfully aren't that huge: without a radar it'd take ages to find one another!









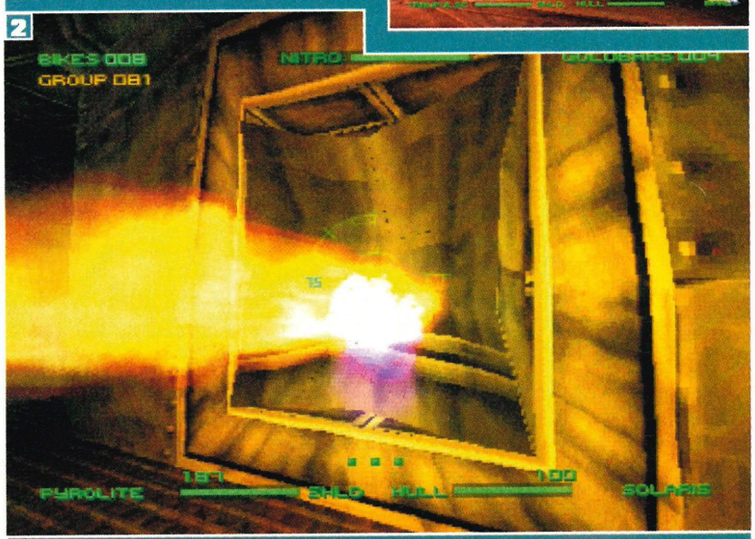


1 The multiplayer game's a good laugh, but you can't see much of what's going on 2 He shoots, he scores! Don't get too cocky, you've only got a couple of seconds to gloat before they're back in the game 3 When you finally meet up it's over within seconds 4 Still, it's a great opportunity for getting one over on yer mates

Puzzles

Don't expect mind-bending puzzles 'cos Forsaken's a shoot 'em up, right? There's some basic problems to solve though, like finding keys to open airlocks and flicking switches to access other bits of a level. There's even one bit where you've gotta memorise three key codes: if you get it wrong, alarms bells ring and enemies start charging in.

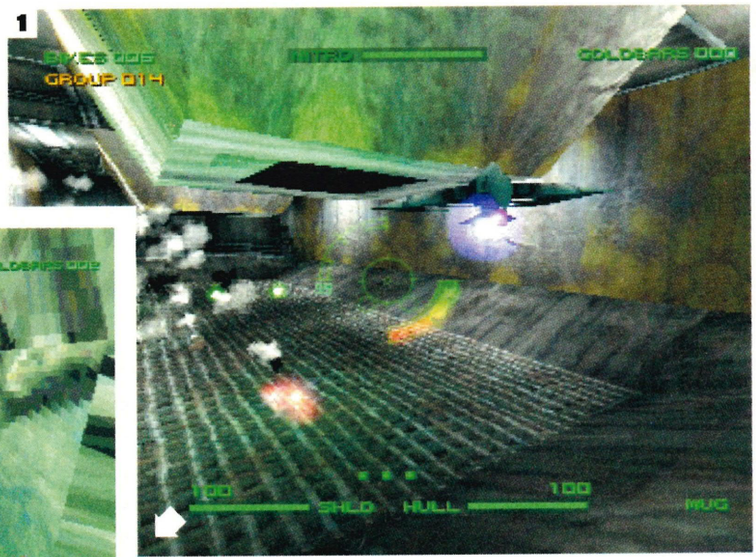




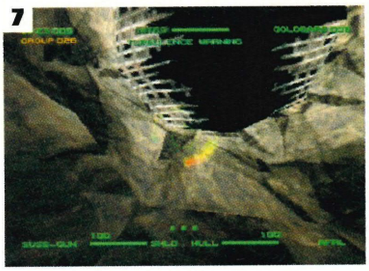
1 Here you've gotta enter the right code to open the door 2 OK, so it's not much of a puzzle, but the secrets are well worth finding

Shootin' and stealin'

Wanna a taste of how Forsaken plays? It's simple. You straddle yer pioncycle, power-up the weapons and zip off in search of kills and thrills. The game kicks off in the bowels of a boiling volcano and you've gotta escape before she blows. But first there's the baddies to deal with...



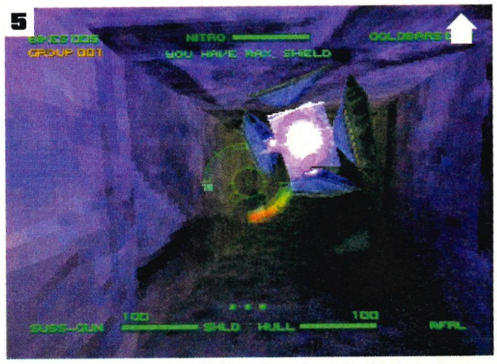












1 Seconds into the game and the 'bots are already on your case 2 Lava starts to spurt and rocks fall when the volcano begins to tremor 3 But there's no way out yet. First you've gotta bag these basts 4 Do these guys never give in? More plasma blasts in the lava chute 5 Phew! You've taken a battering but this shield'll sort you out 6 Good job too, 'cos your bike's sucked out the top of the volcano 7 Survive the mine field and you're free from lava death. Congrats, now get yer ass onto level two!

plus

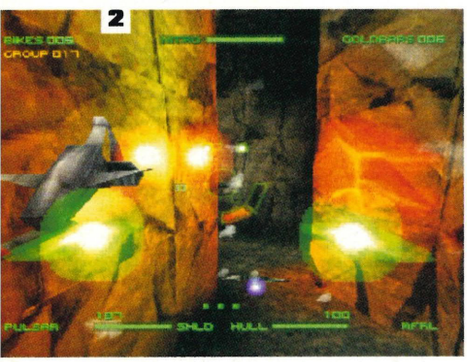
We'd like to say...

Forsaken could've been the best blaster on the 'Station but it's let down by a couple of things. First, the enemies are a bit too samey: by the time you reach the end you're still battling the same sodding ships. Also, the levels don't really get better as the game goes on, so it's easy to get bored of doing the same old thing. Shame, 'cos otherwise this would've been a true classic...

Enemies

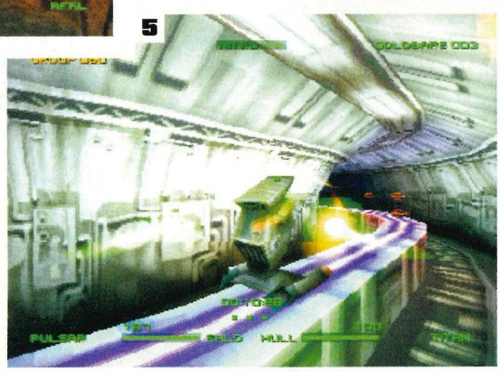
Earth's supposed to be condemned, right? So what the hell are all these robot ships doin', frying yer ass with laser blasts? It's bad news for biker burglars 'cos the planet's automated defence system has kicked in, unleashing hundreds of tooled up tanks and fighters which are ordered to bag everything that moves. Unfortunately that means you.

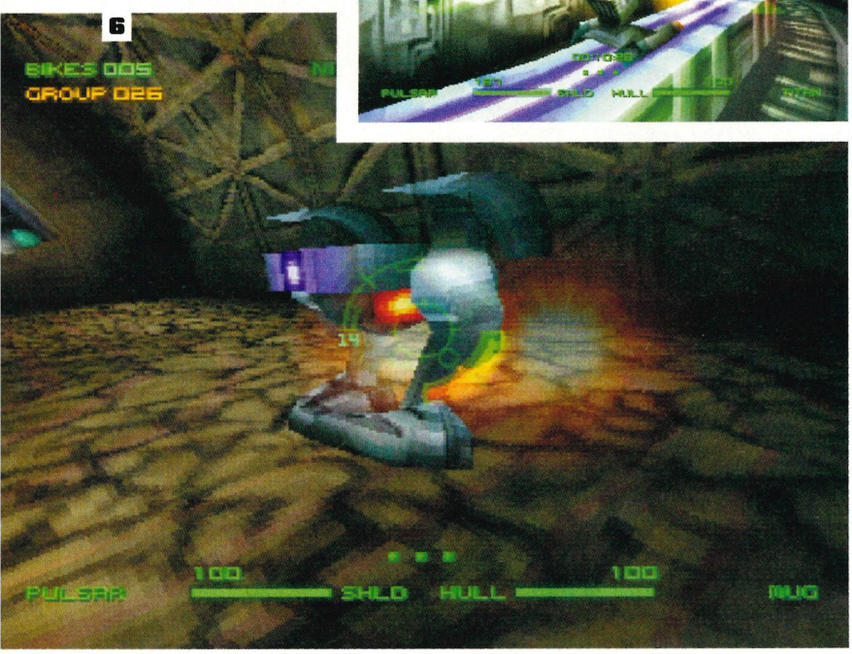










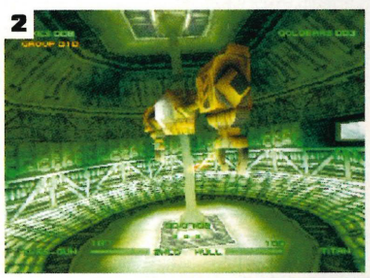


1 Tanks are heavily armoured and dead accurate. Stay back and use rockets **2** Fighters are fast but pretty weedy. Homing missiles or rapid-fire lasers'll sort 'em out **3** Gun turrets fire blasts which home in, so make sure you keep moving **4** Some tanks fire plasma blasts, others spit explosive shells. These are well nasty **5** This git shits mines and takes loads of hits to destroy **6** The walker's a tough cookie, but stick with blaster cannons and he'll soon fall down

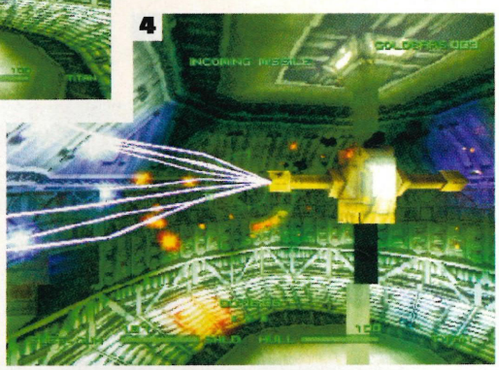
Bosses

Forsaken hasn't got boss baddies lurking at the end of every level, but there are some seriously tough geezas who'll come and getcha. Other mercenary bikers buzz about the joint and aren't too happy when you start nicking their goodies. There are also a couple of badasses who ain't gonna give in unless they're persuaded to. With a rocket up the jacksie.









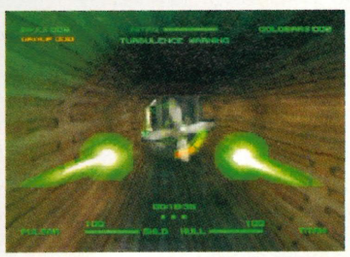
1 Other mercenaries are a right pain in the butt. Save your missiles to frag these suckas **2** There are also bigger bosses hanging around, like this reactor droid. Could be a problem but... **3** Blow away its arms, so it's – ahem – 'armless'... **4** Then gob laser death at its body. Just to show your contempt for it

Obstacles

Laser fire and trip bombs ain't the only things that'll bash yer bike, 'cos most of the levels are plagued by nasty obstacles. Turbulence and strong winds push the pioncycle off course and into the walls, causing damage unless you steer clear of the rocks. Falling debris can also pulp a pilot in seconds if his shield is down.



■ Stay frosty by avoiding the lethal red-hot flame jets



■ Get too close and this giant fan'll suck you in and churn you up

A well-smart, great-looking shooter that could've wiped the floor with everything else if it was just a bit more varied. Even so, this is a damn good blast. **Alex**

PlayStation plus
RATED 90%

PICK YOUR HERO



THEN PICK A FIGHT

Maybe it's time Chewie gave Princess Leia a run for her money. Then again perhaps you think Boba Fett and Hoar should settle old scores. Which ever *Star Wars* character you want to be, and whoever you want to beat up with your own special weapon, you can. Well almost.Because it is only when you have mastered the ancient fighting art of Teräs Käsi that you can take on the ultimate opponent....Darth Vader himself. May the Force be with you.



STAR WARS
MASTERS
OF TERÄS KÄSI™



PlayStation™

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VERBAL

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Got something you're desperate to share with the world of PlayStation? Get writing... (If your question is just about games or tips, you can normally use our coupon, but we've suspended it this month to clear the backlog, so nyah nyah.)

BEAM US UP SCOTTY

How come you don't do subscriptions? I'd love to subscribe. **That's bleedin' typical. Every month we do our damndest to run a cool, funny subscriptions ad and you miss it. We've made sure you won't this issue. Turn to p85. Now**

Scott Morgan, South Wales

WEIRDO ALERT

Could I have the PlayStation that had been puked on, please. **You're one strange puppy. And the answer's no**

Jason Hardy, Hull

KARMA CHAMELEON

In your April issue, you completely knackered six PlayStations. I liked the idea of having a PlayStation for an ashtray, so could you send me one of the broken ones, but not the 'car meets PlayStation' one, or the one Alex puked on? **That's funny, the one you want is the one that still worked... Coincidence? We think not**

Cheers

PS Please, because it's for my sister and it's her birthday soon. She'll like it. **Well, hey, why not drop ash all over your own PlayStation and give that to her instead?**

No name or address **So where are we supposed to send it anyway, y'spazz**

YES, ASH ARE CRAP

Ash? Crap you say? **That's right** Bollocks! Better than most other crooning shithouse bands out there. PlayStation does the funky hand jive and so does your mag.

PS No more Ash bashing. **Sorry, but we shall bash Ash. Unless they send us cash. Does that settle your hash?**

Damo

TOP GIRLIES

Three cheers to Kath and Sam from Rhyl **Two girlies who wrote in last month and impressed us with their, er, upfront attitude** There's nowt better than being in bed with your fella, a couple of lagers and the PlayStation **Bit crowded, though.** Having two joysticks to play with can be so much fun. **Whatever can you mean? Ah, a two-player game. All is clear**

Helen, Manchester

KELLY BELLY

Can you please print some more pics of the foxy Kelly Brook in your fab mag? **'tis done**

Lee, Oxford

BULLSHITTER

My dog pissed on my mate's Saturn and how I laughed when I saw this magical moment of dog piss coming out of the Saturn. **So your dog always takes a piss around the house does it?** Also, my other friend Dean loves Louise.

Duke Nukem's grandad

STINKIN' DIRTY CHEAT

I do not understand why it is that PlayStation gamers need to use cheats to complete a game. **This must be awful for you. The rest of us are a bit mystified by stuff like quantum physics, and here you are getting all foxed over why people need cheats** I have just recently gone from PC to PlayStation gameplay, and have always felt the main enjoyment is to achieve success through each level of play by my own merit, not by cheating. What is the point of winning only by cheating? **You're right. Of course it's better to complete a game without a cheat. But remember that when you play it's you against a massive development team. And sometimes you need a bit of help. Anyway, cheats are there if you want to use them. If you don't, don't** Also, do you ever get complaints about the level of swearing, and reference to sex in this magazine, easily acquired by children? **Only from really boring, stupid, slow-witted people who've probably bought the mag for their kids by mistake, then feel embarrassed when they realise what's in it**

A Birley, Swindon

A PRIMAL SCREAM SONG WRITES

As for the 'who is better at games – girls or boys?' argument, let me explain the answer to you simply. Our society consists of a huge number of individuals, each with their own strengths and weaknesses irrespective of gender. In other words some boys are better than girls at games and some girls are better than boys. Now stop taking up valuable space in this magazine with your puerile arguments about it! **Thank God you've sorted that one out. Our tiny little minds were ready to implode with frustration before you came along and helped us out. Thank you, O master**

Kowalski, Basingstoke

MADE UP LETTER

We have made up a football team called Whitfield Wanderers FC and we haven't got a



Eight out of ten readers prefer Kelly Brook to their regular brand of hot chick-flavoured cat snack



AND SO ARE BLUR!

My complaint is that you never quite make it to the territory and areas that you are aspiring to. You have stated in the past that the PlayStation is aimed at adults and that so is your magazine... **Gotta stop you there. See, you go on to say that we're not adult enough, because we don't use the F-word in the mag. And there we were thinking things like, oh, the right to vote, buy alcohol and cigarettes, get married etc. made you an adult. But apparently it's not. It's saying the F-word. Well, why not buy a bottle of Tippex and, every time you come across a cool creative word like, say, 'nippleitch' or 'shite bubble', replace it with an F-word. Then you'd feel really grown up** I know you may be thinking 'Yeah, OK, don't tell us our jobs' but all I'm doing is offering constructive criticism. I would hate for people to think of your mag as 'good, but there are still bits in it for younger readers' **Don't worry yourself. We won't** You're better than that and you deserve to be alongside FHM and Loaded on the top shelves of WH Smiths being tutted at by moaning narrowminded idiots that think we give a toss.

Keep up the good work boys and girls **Oh, f*** off**

Jani Waller, Berkshire

sponsor so we were wondering if you would be our sponsor? **You've made it up? As in, you've imagined it? Well, can't you just 'imagine' we're your sponsors? And while you're at it, make up the fact that Kelly Brook is your team mascot and Jo Guest joins you in the bath after your last-minute FA Cup win?**

Charlie Newland, Glossop

HELP, WE WILL

After buying your mag, I saw a short article about a new Tomb Raider comic. Where I can buy a copy? **We got ours from Forbidden Planet. The same issue's Funky Shit gives you numbers and mail addresses etc for them**

Andrew Hall **and Kai Maddern from Cornwall wanted to know, too**

EMMA'S NOBLE

Can you print another picture of that foxy babe **Emma** from the PlayStation widows and game girls feature **We wanted to. But Mike, who designed the page, said there were too many pictures of women on it. Blame him**

Bob, Kent

Postcards

You send us back the cards we gave you!

I've been around. I know the score
Graham Slee, Bristol

I am a madman
The madman, West Midlands

In your abuse your PlayStation feature you only used Fosters. In my time I have spilled Stella, Becks, and Murphys on it. The latter seemed to spruce it up.
Matt Stewart, Burnley

Will Tekken 2 still rule when Tekken 3 comes out? **Tekken III will knock your eyes out. The answer's no.**
James Lee, Orpington

Why are there so few decent games? A lot of new games are crap or boring. Why?
PS These postcards are ace.
Jason Hardy

Please put more pictures of women in your mag
Kevin McDowell, West Lothian

Could you please send me a hint book and cheat book for Abe's Oddysee. As soon as possible. **Since you sent this in March, and that Abe's Oddysee book hasn't landed on your doormat, you probably know the answer to this question.**
Darren, Canning Town

Could I please be the first person to say f*** in your mag? **No.**
Adam C, Chelmsford

Kath and Sam sound really cool. Maybe they should send a photo of themselves.
Tony Cowling, Ipswich

I am a 55-year-old PlayStation fan who likes seeing his name in print
Name withheld

A CHERRY WRITES

Firstly, I proclaim to be a virgin PlayStation Plus reader. **Are you saving yourself for marriage?** I came across your mag **So you're practising then?** after confiscating it off my brother and I am shocked to say the least. Not at how sex-orientated it is, or how sexist **Which is open-minded of you. What with you being a virgin n'all** but at how cleverly profanity can be used. Although I only occasionally, when I feel in a thrashing mood, have a go at Soul Blade, I've gained a certain loyalty, and like Jason Darby in the March issue, I can't say 'Nintendo 64' without spitting. **Try speech therapy** And I totally agree with Steve from London about parents complaining when they're the ones who give the kids the money to buy the mags in the first place. Sorry to go on, but I'm a 17-year-old **Virgin (apparently)** having her say in a mans' world.

Anyway, I'll end with a compliment: the layout, quality pictures and hilarious comments on every page make me want to flick through time and time again. And, even though I'm not addicted, I'm counting the days till this is a PlayStation nation.

Tarnya, Slade Green

WATCH IT LEE

With reference to other-half trouble and Simon Heywood in the April issue **Geezer who reckoned he could keep the ball and chain happy with an N64 rumble pak.** I think this idea has come straight from Fantasy Land. Maybe a bit more time in the real world is in order. I usually find a slap round the back of the head works wonders. My other half doesn't have time to complain in between cutting my toenails and passing my beer! **She cuts your toenails, then passes your beer? Ever thought who might be having the last laugh?**

Lee, Hull

GIRLS

Why do you care so much about girls and PlayStations? **Erm, that's a bit like saying, 'Why do you care so much about breathing?'** Who gives a shit? I don't. **Yet you've gone and written a letter about it. Weird...** They should make some cooking and cleaning games for them, like Room Raider and Cook Challenge **Stop, you're killing us**

Are there going to be any porn games out for the PlayStation? **Thought you didn't care about girls and PlayStations** Chris gave me an idea about turtles. **That'd be Chris from Cheshire and his visions of turtles humping, then. Funny how he keeps popping up. And funny how Cheshire does too...**

Biran Connor, Coventry

TOSSER

Will you do a poster of Nina Williams and yet another of Lara so I can jerk off over them? **Cheshire, readers, is a place to avoid at all costs. It harbours this nation's greatest perverts**

Nicholas Rees, Cheshire

Actua Soccer 2: awesome or arse?

We let Andy Booth out of his cage

Arse	Awesome
1. The game features the ugliest graphics yet seen in a sports sim. 2. Passing is imprecise and running at goal and shooting almost always scores. 3. Editing the game to put league teams in would take until hell freezes over. 4. A score of 91%! You can't be serious! You even claimed it improved on the majestic ISS Pro. Bollocks I'm afraid. *Andy Booth, Bristol*	**Actua Soccer 2 is better than shitty FIFA 98 and ISS Pro. *Richard McHugh, Leeds* Everyone knows that Actua Soccer 2 is the best and FIFA 98 is shit. FIFA 96 was shit, FIFA 97 was shit and FIFA 98 is better but it is still shitter than Actua Soccer 2. *Adam Knott***
Summary	**Summary**
Despite a reasoned and well thought out argument, Andy has the disadvantage of sharing his surname with John Wilkes Booth, who assasinated President Lincoln.	**Oh dear. No attempt at considered debate here. But McHugh and Knott win by virtue of the fact they do not share a surname with famous President killers.**

THIS MONTH'S NUTTA

I have two game tales that may make you gasp.

No 1: I borrowed Tomb Raider off my mate on Friday night and on Monday morning I gave it back to him. It was completed in three days! **Spooky. Did it complete itself?**

No 2: On Tekken 2, I'd completed it with everyone on hard setting and whitewashed the computer on hard setting in team battle. I decided to notch up a combo on practice. 2037 was my combo with Jin!

Does this make me a PlayStation nutta? **Yep. Congratulations. You are Nutta of the Month! Anyone reckon they can beat Ryan? Complete Soul Blade blindfold? Play Tetris topless? Let us know about it**

Ryan Wilson, Birmingham

SLARTYBARTFAST

In the March issue some pathetic fool called Barty complained about everyone jerking off over Lara Croft. I own a copy of Tomb Raider 2 and it took me hours to complete. **Shouldn't there be a number in front of the word 'hours'?** I found it actually rather easy and I would like to see more Lara posters in your mag. **What a leap. From 'the game's too easy' to 'I would like more posters' in one breathtaking sentence** I want there to be a third Tomb Raider game and a fourth. And after that a Tomb Raider Trilogy. **Er, the trilogy would've happened by the time the third game came out** Barty you shit kickin' wanker, I know who you are and Lara's coming for ya. You print this and I'll send you a tenner.

Jonathan Teeny, Penn

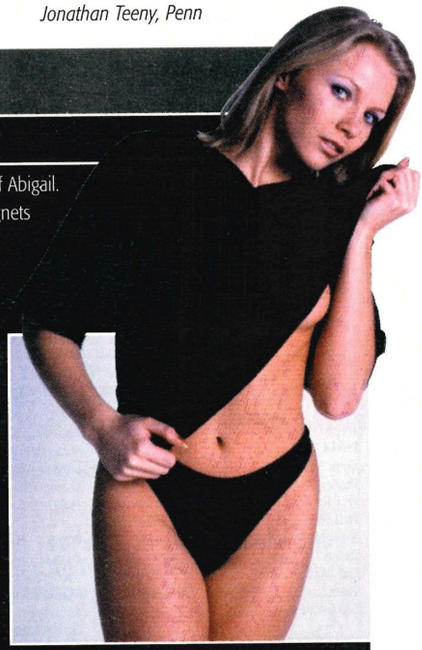
Abigail one or two?

Help us out here...

We get a lot of letters asking us to print pictures of Abigail. But there's a problem. We're right old Abigail magnets here at Plus and there's two of the foxy darlings knocking about. So, henceforth. Abigails one and two. Can you be more specific in future.



■ Abigail one was featured in the Games Are Better than Sex feature in the January issue.



■ Abigail two was featured in the Funky Shit and Back issues page in the April issue.

»

VERBAL

Oi! No!

Stuff we say no to...

Help: Not all help, but people doing some kind of studenty assignment who want us to do all their work for them by providing them with 'information' (Never specific facts, mind, always just 'information'). Well, you know how you have an assignment to do, and that's your work? Well, we have a magazine to do, and that's ours. Let's keep things that way.

Pictures: Why do people think if we have a girl in the mag, then we instantly also have a million lifesize nude pictures of her hanging about, which we'll then send to them? We don't send out nude pictures of girls who appear in the mag. We don't even send out pictures of them wearing chunky sweaters and a sensible pair of trousers.

CROFTY LOVE

The guy who hates Lara Croft **Barty, who wrote in March accusing us of being obsessed with Lara. Us?** actually owns Tomb Raiders 1 and 2 and has all the strategy guides, so who's the one who wants to jerk off over the sexy beast now, ya stupid twat?

Barty's mate ***Soon to be his enemy***

SCARY GIRLY

I have a small complaint to make from a girl's point of view. I'd say PlayStation Plus is aimed more at males. I think it would be only fair to print both males and females with their kit off and I'm sure other people will agree **You mean women would agree.** I think this would improve your mag and make it absolute top stuff **Crabs! It already is top stuff. And anyway, if you refer back an issue you'll see a picture of our very own turbo-trousered, gotta-beat-'em-off-with-a-shitty stick, chick magnet Alex, with some very sexy sick dripping out of his mouth. Phwoar!**

Melissa Chase, Cheshire **We don't make it up, you know. There are some very weird people living in Cheshire**

BLASPHEMY AHEAD

If God has a PlayStation, I bet he reads your magazine.

J Barker, Brentford **Better than that, mate. Read on...**

MORE BLASPHEMY

Your magazine must have come from God himself **He's a big fan of Lara, apparently**

Anyway, onto the main issue. I have become a master at Rage Racer and none of my mates can beat me. I finished the game in eight hours, 34 mins first time I played but I'm sure I can beat it, so go on, give us a challenge! **OK, here's a challenge: try and finish it in less time. Is that what you meant?**

Daz, your ever faithful servant **Servant you say? We got some ironing needs doing**

GOOD 'BIRD' GAG

Me and my mates at work have to congratulate you on a truly excellent mag. The birds in it are fit **And so they should be, what with all that 'flying south for the winter' they do,** my mate Mark has had to start wearing glasses and a bandage on his left wrist. We were wondering if there was any chance of seeing more pics of Vanessa Demouy, because the last A4 poster has somehow got stuck to the cover. **You should be more careful with the Pritt Stick.**

Chubby George and Marky B

PLAY THE GAME?

Am I the only whinging git who thinks the Chocobo breeding element of FFVII is an absolute shite idea? **Well, since yours is the only letter we've had on the subject and none of us here have dedicated even a nanosecond's thought to the matter – yes** I've just started disc three and was about to leap into the crater and kick the living shit out of Sepiroth when I learned that obtaining the Knights of the Round materia was a pre-requisite for this task. Fine you may say, but must I really spend hours tediously hunting for the right sort of feathered bastard, race the buggers, go off gathering nuts, incite them to shag etc.? **Well, since that's part of the game, yes** I've given up and am prepared to wait until someone discovers a cheat for easily obtaining a gold Chocobo **Well, hey, while you're at it, why not get yourself a cheat that turns off all the battles in the game, or one that lets you complete it without actually having to play?**

Gaz, Nottingham



Fancy getting into Vanessa Demouy's soapy tub for a good old rub-a-dub-dub?

Odds and ends

Other stuff in postie's sack

I've got a few questions for you, if you can be arsed **We couldn't be arsed**
Martin, Denbigh

I'm with Louise Meldrum. She sounds cool.
Stephen Gray, Lincolnshire

Do you have a piccy of a PlayStation 2 and is the game Scum you reviewed any good? **Neither of these two things actually exist. Yet**
EmD, N. Ireland

Now down to the real reason for writing...
Nick Pocock, Hounslow

I bought my other half, Lee, Final Doom and I finished it within a week and he's still playing it. Ha!
Lisa Hale, Market Drayton

Cheers and seeya later
Darren Cullen, Leeds

Every month I buy your mag and every month I read it. **Now there's a thing. And do you buy drinks, and drink them. And food, and eat it...?**
Steve, Ipswich

class SHOWER FRIEND

I don't often write to people like yourselves, but on this occasion I felt it was necessary. Your usual letters go into great depths saluting the nymph-like qualities of Ms Croft. In order to experience what all the furore was about, I attached my girlfriend to the mains whilst holding her head underwater, and now she is dead. **Aha! This is a comment on Lara's fit-like death from drowning. This is what passes for sophisticated ironic satire round these parts** I can sometimes see the sun through the window in my cell, and my cellmate hurts me yet he says he loves me. I quite like your magazine – it helps to take the pain away, keep it up or I will have to go back to anusol.

Mark, prison

We make PlayStation plus

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Production Editor.....Andrew Holmes
Software Editor.....Jon Murphy
Deputy Art Editor.....Mike Newson
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LOOK, WE HAVE TO PRINT THIS STUFF
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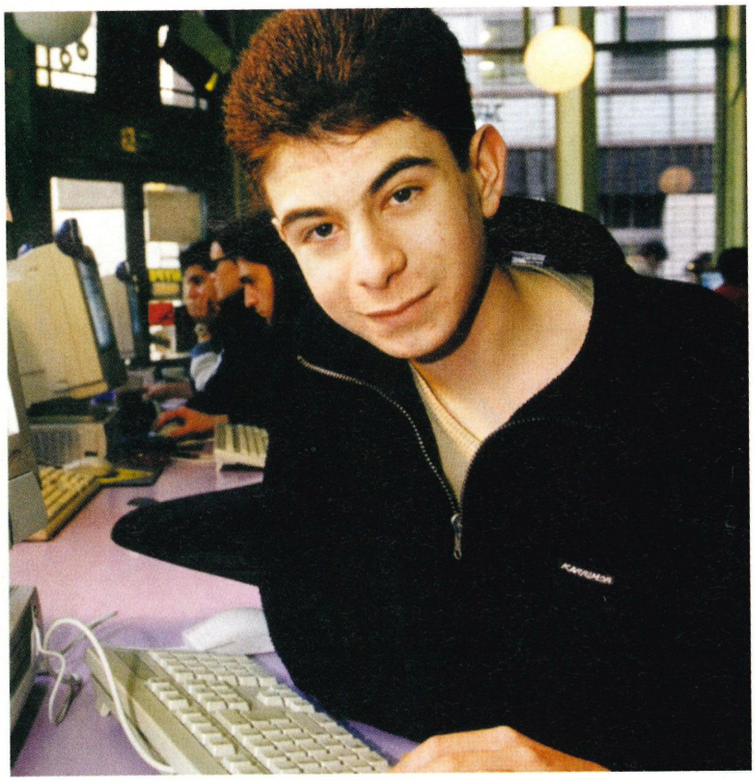
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FAIR COMMENT
Everything we write and print is based on our own opinions. The information we use comes from the companies, or is correct to our knowledge. News and previews are based on information we found to be true at the time of going to press.

IF WE OFFEND YOU
If you find anything offensive in the magazine you shouldn't let the cat have a crap in it.

emap images

WANTED





ADAM AY

FOR CRIMES. NONE IN PARTICULAR. JUST 'CRIMES'

Alias: The bloke who does the videogame reviews on Live and Kicking

Description: Slightly vegetable-faced. Wears the expression you have just as you're about to throw up. Liam and Noel Gallagher-style eyebrows. Often smiling vacantly at camera until he realises he's 'live'. Now records his spot (probably because of said mishaps).

Scars: As long as he doesn't pick at his spots he should be OK.

Violations:
- He gives gamers a bad name by being a simpering spod.
- His spot on Live and Kicking is called 'The Ay Files'. Like, why?
- He can't review any of the best games (GTA, Res Evil 2, etc.) because he doesn't want to upset the kids, So reduced to giving ice hockey games rave ratings.
- Was much too nice to Rascal which is rubbish.
- Records the games reviews in a 'happening' spot like The London Dungeon or Rock Circus. Or even worse, dresses in a stupid costume. And then makes rubbish pun-style links.
- He gets to spend time with the likes of Zoe Ball and Danni Minogue (bastard!)

Take no action to approach this person yourself. Should you see him on Saturday morning TV, cover your ears and go, 'La-la-la-la-la!' at the top of your voice before he can convince you to buy some rubbish flight simulation for the PC.

A PUBLIC SERVICE MESSAGE BY PLAYSTATION PLUS


ESCORT
OUR WIVES WANT FUN!
CONTACT LOADSA GIRLS INSIDE!
PIN-UPS GALORE!
MAYFAIR
FINGER LICKING GOOD!



WHATEVER ELSE PUTS YOU

ON THE SPOT,

IT NEEDN'T BE SPOTS.

SB OXY ON THE SPOT
BENZOYL PEROXIDE CREAM
NEW DIRECT ACTION TREATMENT FOR SPOTS

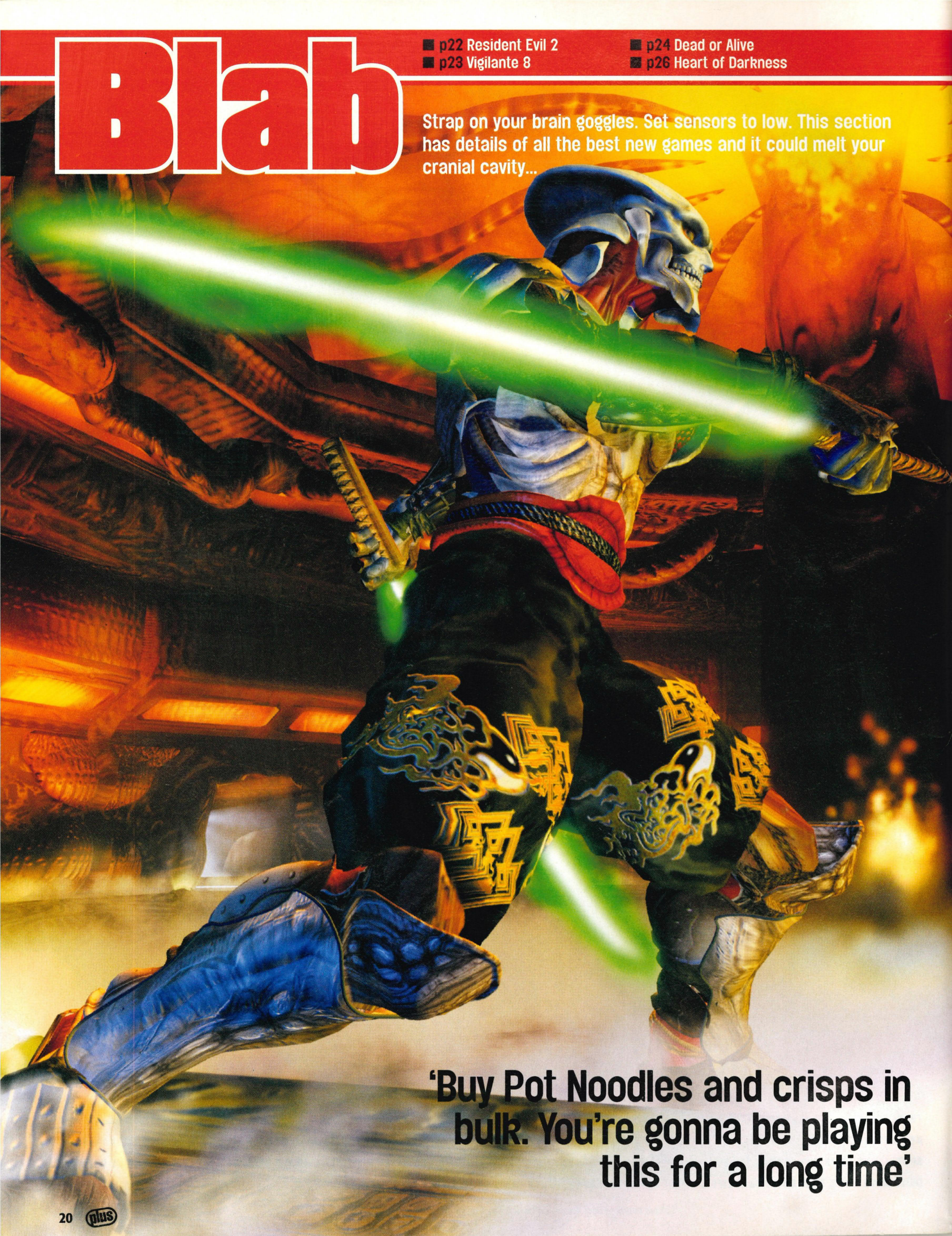
THERE ARE SOME THINGS YOU JUST CAN'T HIDE, CAN YOU? ● RATHER LIKE THAT BIG SPOT ON THE END OF YOUR NOSE ● WELL, THAT WE CAN DO SOMETHING ABOUT, WITH NEW OXY 'ON THE SPOT'* ● BECAUSE 'ON THE SPOT' IS A BRAND NEW DIRECT ACTION TREATMENT, SPECIALLY FORMULATED TO HELP ELIMINATE SUDDEN EMBARRASSING SPOTS ● AND LET'S NOT FORGET, YOU CAN ALSO HELP PREVENT ANY FURTHER ERUPTIONS, AND END UP WITH VISIBLY CLEARER SKIN, BY REGULARLY CLEANING WITH OXY DAILY WASH ● IT'S ONLY A PITY THAT LIFE'S OTHER LITTLE EMBARRASSMENTS CAN'T BE SO EASILY DEALT WITH ●●● SPOTS? OXYCUTE 'EM WITH NEW OXY 'ON THE SPOT'.

*Contains benzoyl peroxide. Always read the label. Oxy, Oxycute 'em and Oxy 'On the Spot' are trade marks.

Blab

■ p22 Resident Evil 2
■ p23 Vigilante 8
■ p24 Dead or Alive
■ p26 Heart of Darkness

Strap on your brain goggles. Set sensors to low. This section has details of all the best new games and it could melt your cranial cavity...



'Buy Pot Noodles and crisps in bulk. You're gonna be playing this for a long time'

■ p28 Blast Radius
■ p30 Colin McRae Rally
■ p34 Point Blank demo offer
■ p36 Medievil
■ p38 Metal Gear Solid
■ p41 Tommi Makinen Rally
■ p42 Wreckin' Crew
■ p44 Three Lions

■ **OUT** SEPTEMBER ■ **BY** SONY ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Tekken 3 update

T-day is coming. Count the hours. Keep the faith...

The day when your relationship with your girlfriend and your mates dies is drawing nearer. Yup, the release of the ultimate PlayStation fighter's getting closer, and it's looking so good it's gonna hit your social life hard. Buy Pot Noodles and crisps in bulk. You're gonna play this for a long time...

Bone-crunching joy!

Loadsa the old Tekken faves are back with a tasty set of new foes and a scorching arcade-perfect look. And there's even a new, sideways-scrolling adventure mode and a secret game where you play volleyball with a huge steel ball...

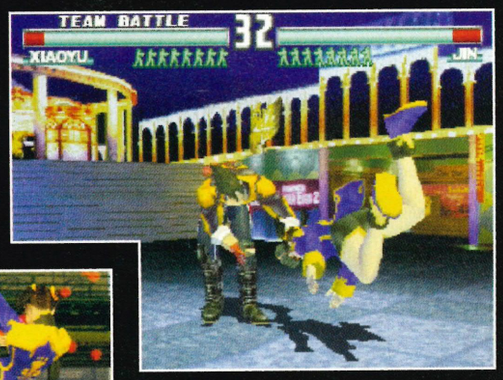
Pssst! Secrets!

Secret character-wise, there's a wooden man who's a fighter's dummy, an enormous grizzly bear and an all-new flavour of mechanical Russian. And that's not even mentioning the REALLY secret characters...

plus Tekken 3 is the shit. Start saving now.

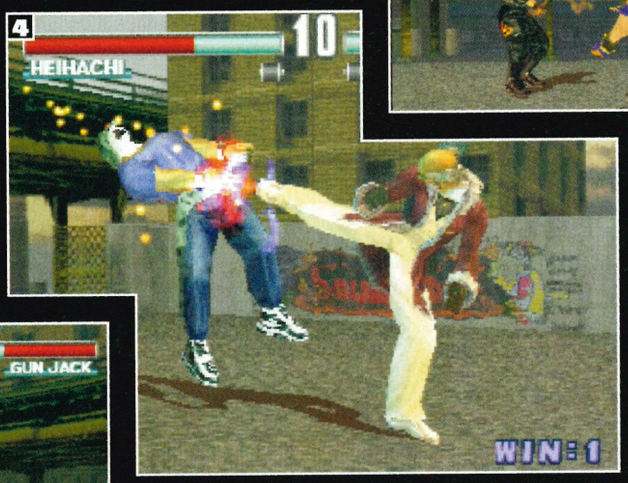






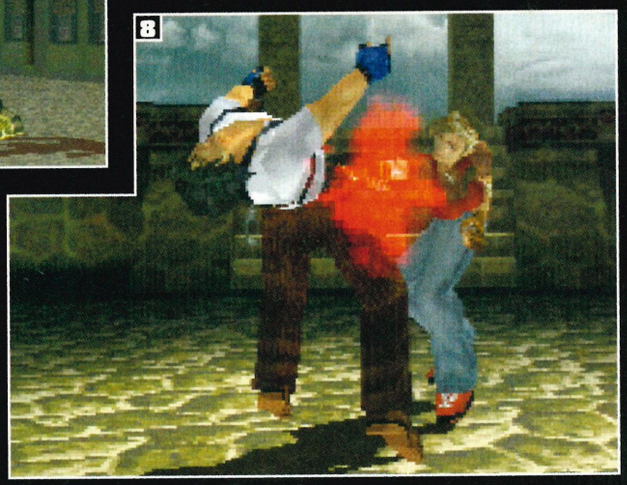
■ Ouch! Girlie goes plunging earthwards...

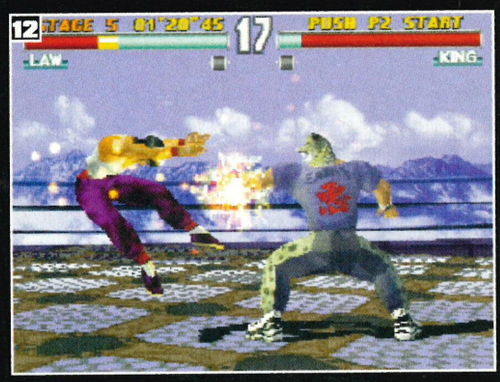






















1 Paul Phoenix gives flying lessons... **2** Rather well, actually **3** Breakdancing bloke gives it some **4** Heihachi: he's back and he's bad **5** Who's the badman? **6** The new version of Jack **7** Bash! **8** Bruce-Lee-a-like gets twatted **9** That's gotta hurt **10** Are you ready for this? **11** Doof! **12** King does a hefty punch to the guts **13** Tekken ball mode. Use deadly martial arts... to play volleyball

■ **OUT** APRIL ■ **BY** VIRGIN ■ **PLAYERS** 1 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Resident Evil 2 update

The biggest game this year has just got a whole lot better...

Playing Res 2's a weird thing. On one hand you'll be papping your pants at the blood-spilling thrills, but at the same time you'll cream 'cos it's just about the best game ever. But there's more to this scarefest than a handful of zombies and gallons of gore. Warning: there's some serious secrets revealed here. so if you don't wanna know, turn the page.

He's a hunk

We're gonna show what secrets to expect in Resident Evil 2. But we're not blabbing how to get them. Well, not just yet anyway. Nope, for the time being you'll have to drool over these screenies. For starters, there's an all-new game featuring an SAS geeza called Hunk. And yup: you play this tooled-up trooper whose quest is to escape from the Raccoon City police department with the zombie-making T-virus.

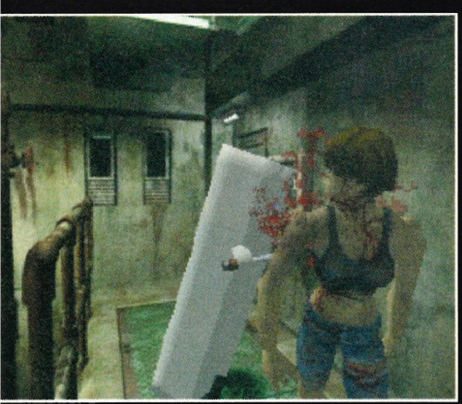
It's up tofu

Wait a sec. To get this far you need to be really good at Res 2.

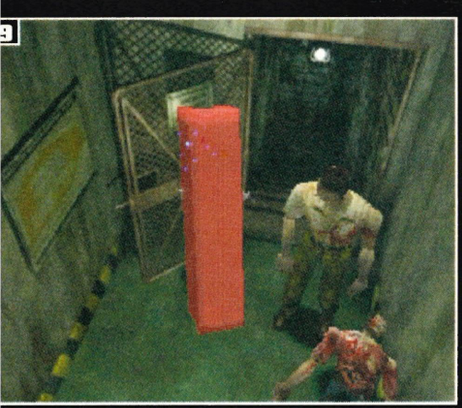
Not just head-poppingly accurate, but also a demon at solving puzzles. This is because you've only got a couple of weapons and a whole lot a bad guys to bag. Sheesh, they never said it would be easy in the forces. But when you play as a piece of tofu it gets even harder...

> '...there's more to this than a handful of zombies and gallons of gore'

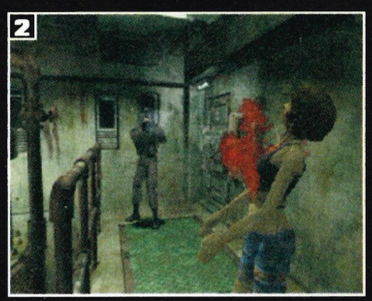
plus We gave it 95% last issue so of course it's gonna be cool. But when we show you how to get all the secrets and more next issue it'll blow your mind...

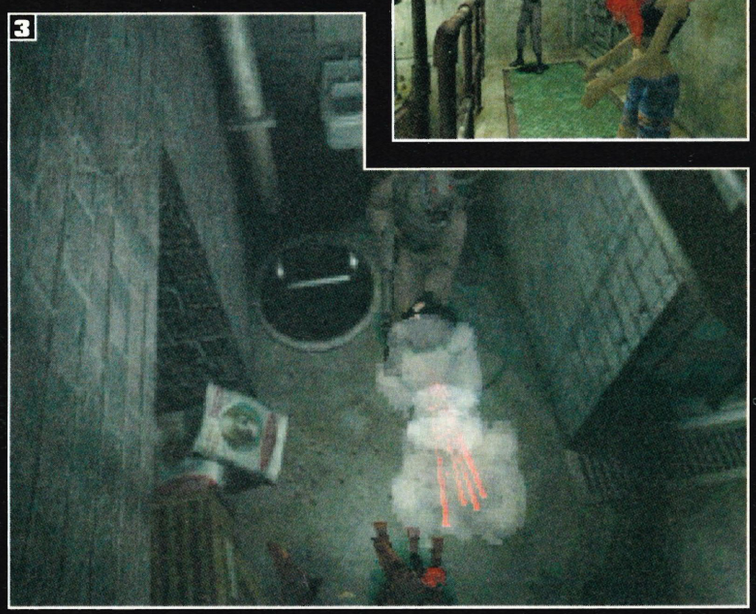


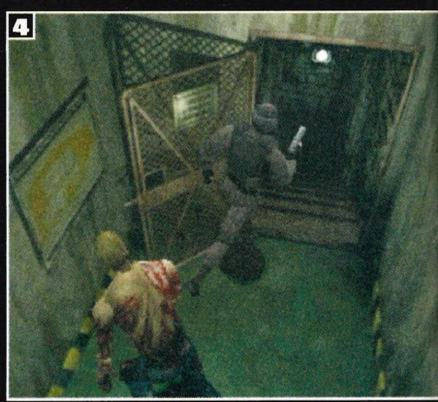
■ Veggie food gets carnivorous as tofu hacks off a hefty chunk of zombie meat. Tasty

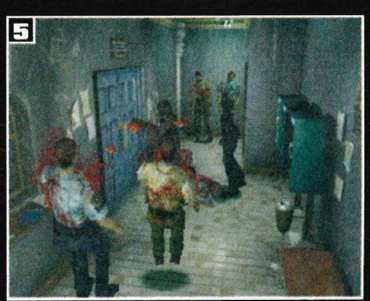




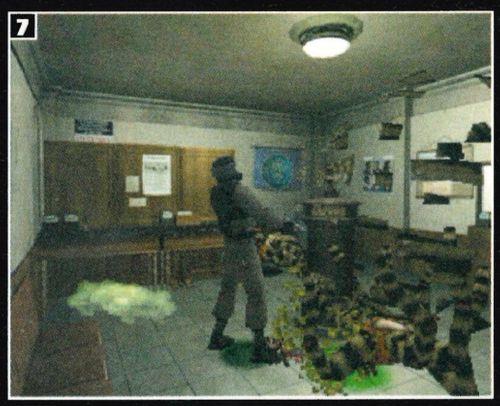














1 You've gotta be cool to get this far so remember, don't lose your head 2 Cammy was obviously upset when her silicone implant burst 3 Forget 'walkies' and 'fetch', teach this mutt some manners with the shotgun 4 Since ammo's in short supply, sometimes you're better off running away 5 Two for the price of one! Multiple head-popping, shotgun stylee 6 There's no extra guns or bullets in this game, so make every one of 'em count 7 Halfway to the exit, spiders attack 8 Get the grade A as Hunk and you can play as tofu 9 Tofu turns red and the zombies chow down

■**OUT** MAY ■**BY** ACTIVISION ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

Vigilante 8

Big cars. Big guns. It's just one of those timeless combinations, innit?

Your mind and morals are being steadily eroded by playing mindless, violent videogames. Don't worry, though. It's happening to us too. Kind of fun, isn't it? And Vigilante 8's a cars 'n' carnage epic that looks like it'll erode ya with the best of 'em...

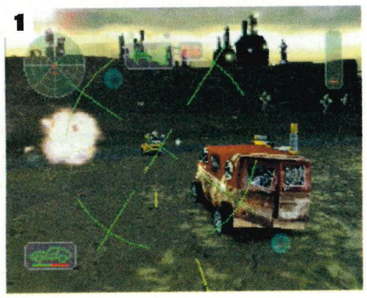
Kills n' spills!

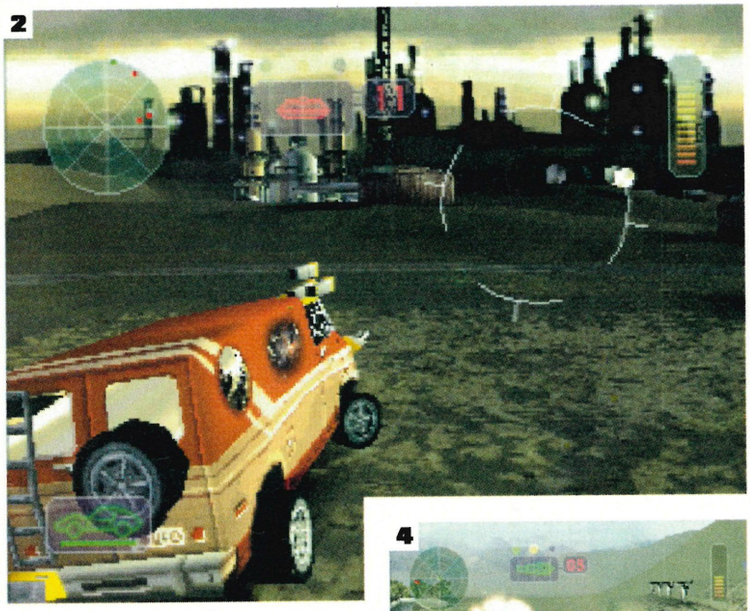
Doing stuff to classic American cars that'd make Jeremy Clarkson cry is gonna be the name of the game here. Just race round one of 12 arenas, tool up your flashy motor with high-end military hardware, then reduce other cars to charred smoking hulks. Wicked.

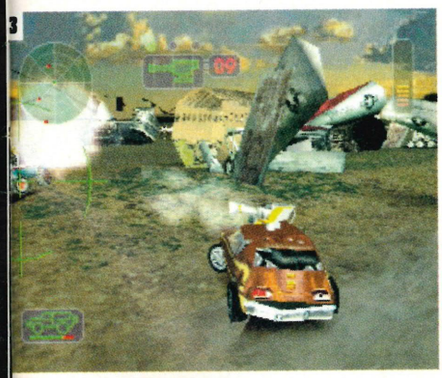
Wreckage!

Where this game's gonna shine is in the rock-solid two-player mode where you blast yer mates in split-screen. Cool. But the one-player quest mode, where you're part of a gang war looks top-notch too. Tasty.

plus Looks like it'll add new smoothness to the gentle art of motorised murder. This drips raw sex. We just can't wait...











1 Scope the other motors. Through a crosshair **2** For some reason, they've repainted the A-Team van brown... **3** Yup, it's a crappy motor. But that is one mean gun **4** Let's see your insurance cover that! **5** Head-to-head two-player action!

■**OUT** JUNE ■**BY** THQ ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

WCW Nitro

Steroid fuelled men in tight shorts maul each other. Right...

Wrestling ain't one of those sports we're crazy for here in the UK. Seems more like acting to us lot. Americans love it, though. And, like ice hockey and basketball, that means we've gotta put up with the endless games.

Big Daddy

The WCW (World Championship Wrestling) is where the second rate wrestlers hang out. Ever heard of Kevin Nash, Syxx or Diamond Dallas Page? Thought not.

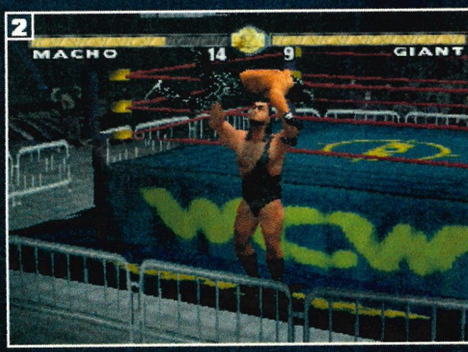
You may not know who the hell they all are, but the game's easy to pick up. There are over 20 wrestling 'superstars' to choose from, and each muscle-ridden beast has over 30 moves to cause some real hurt with.

Giant Haystacks

When you see the game running, you could be forgiven for thinking you're watching TV. All the wrestlers look ultra-realistic and move just like they would in real life. If you get bored of one-on-one fights, you can take on a mate or play a tag team match against the computer or a mate.

plus Gamers don't usually give a toss about wrestling games. WCW Nitro may change that, but don't hold your breath.













1 All the authentic moves are here **2** Take the action outside the ring **3** Wrestlers look realistic **4** Oi! Cut that out you two! **5** Your breath stinks **6** Kiss my figure hugging spandex, fellow wrestler

■ **OUT** JUNE ■ **BY** SONY ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, DUAL SHOCK

Dead or Alive

Imagine Bruce Lee on speed. He'd move like a rocket and so does this...

Every man and his dog are going bonkers for Tekken 3, but in the frenzy one of the fastest, slickest most satisfying beat 'em ups ever invented could be forgotten. Pay attention people: Dead or Alive will leave you weeping on the floor.

Fresh style

Dead or Alive is less about planning complicated moves in advance and more about cat-like reactions. You can still pull off combos, slamming throws and super-charged strikes, but you only do so when the time's right, not just for the sake of it.

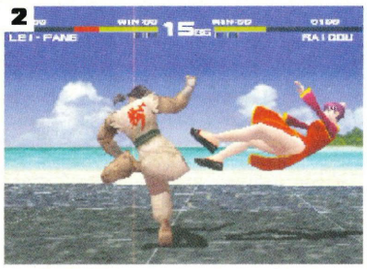
Simple?

Three buttons take care of all the moves: punch, kick and counter. You may think that sounds limited but believe us, Dead or Alive is packed with juicy stuff. And that means girls' breasts which – yes, really – wobble!

Countering attacks is another step forward. As a punch comes in, just knock away the wrist and go for any counter smash you want. Cool.

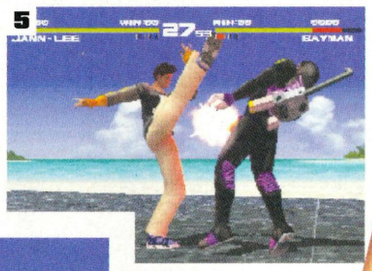
***plus** Stunning playability and girls with out-of-control breasts. Dead or Alive has quality stamped all over it.*





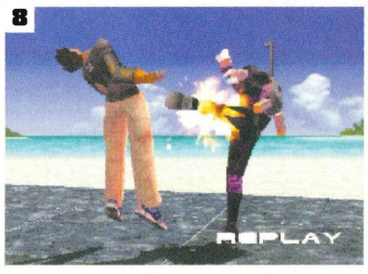




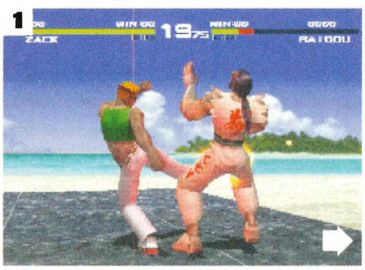








1 Power can-can **2** Boss action **3** Jann-Lee does Bruce Lee **4** Keep 'em airborne **5** Stick to swimming, mate! **6** All-girl action **7** Top pervy costumes **8** Feel every blow. Ouch!



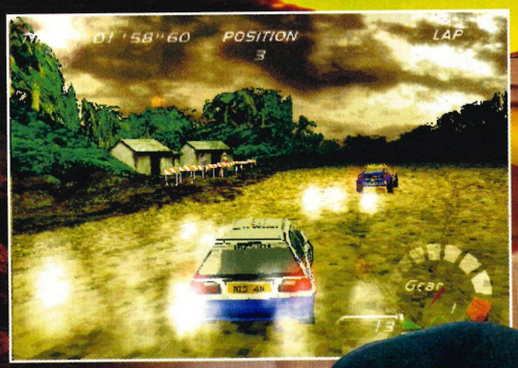


1 Dishing out sweeping kicks or blows... **2** Throws opponents into the screen giving Dead or Alive a really solid 3D feel

■ Fancy a grapple?

THE WORLD CHAMPION





Tommi Mäkinen is the current World Rally Champion and is the only driver to win back to back world championships. When he secured his first win of the 1998 championship in his quest for a unique third successive world title, the only explanation offered for his continued success was – It's just that Tommi drives faster than anyone else.

Tommi Mäkinen Rally features:

- Exclusive to PlayStation
- 130 tracks (65 original tracks plus 65 mirrored tracks
- Authentic rally cars from the leading manufacturers
- High resolution graphics (512x256)
- Dynamic lighting effects
- 3D track editor
- Arcade, championship and split screen challenge modes



No-one DRIVES better than Tommi Mäkinen

Nothing PLAYS better than Tommi Mäkinen Rally!

tommi mäkinen

rally

PlayStation

Europress

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■ **OUT** JULY ■ **BY** OCEAN ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Heart of Darkness

Along the same lines as Abe's Oddysee, which ain't a bad thing.

Andy seems like a typical kid. He hates school and he's afraid of the dark. But here's where it gets strange. Andy has lost his dog – called Whiskey. What the hell is a seven-year-old doing naming his pets after hard tipple? What's his goldfish called? Fat Reefa? Slow Shagg?

Long time no see

After the longest development time in history (er, well, actually it was about four years) you'd expect Heart Of Darkness to be pretty damn impressive to say the least.

Well, the good news is that so far it looks very promising. Shit hot, in fact. Backdrops are rich and detailed, characters move like super-smooth, 3D cartoons. We'll bring you more soon.

'This looks shit hot... the characters move like super-smooth 3D cartoons!'

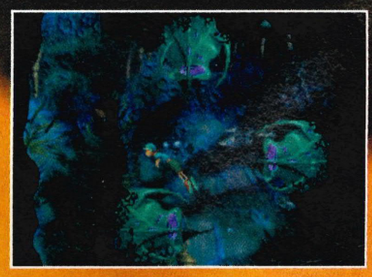
Assault course

Heart Of Darkness is part platformer part puzzler. Climb, jump, swing, swim, twist and shoot your way through eight levels. Areas are split into about 180 individual locations, which are packed with 'The Shades and The Dark Souls'. That's enemies to you and I.

Heart Of Darkness looks sweet as candy and promises some very well polished gameplay.



■ Andy is looking for Whiskey. Aren't we all?



■ Go swimming – fully dressed of course



1 Play ape boy and swing on vines 2 Enemies are pig ugly 3 Andy pulls his shoota 4 Aliens kidnapped my dog. Sounds like a Sunday Sport story 5 Whiskey gets overexcited during a romp in the park 6 This is no time for mercy. Shoot him in the snout

■**OUT** JULY ■**BY** PSYGNOSIS ■**PLAYERS** 1
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

Blast Radius

In space, no-one can hear you cream...

Someday there'll be a game where we get out into space and meet really nice aliens and swap favourite poems and recipes with them. But that game ain't Blast Radius. And as you can probably guess from the name, the only thing you'll be trading with the aliens is return fire.

Horrid alien types

You're gonna take the part of a crack pilot who's sent out into the void to interact with aliens. Through the sights of your horribly powerful laser. Yup, it's more kill-crazy sci-fi action. Kill those bug-eyed vermin.

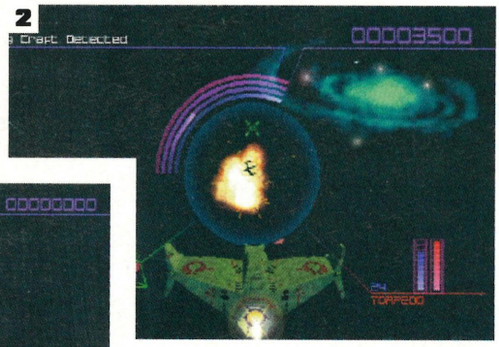
Mission implausible

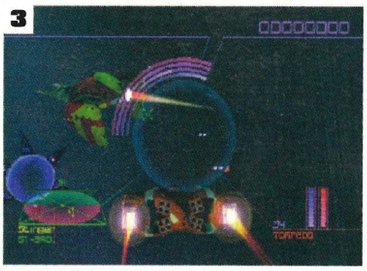
You'll get missions and shit, but they all pretty much boil down to 'go mad on that fire button and blitz every bug-eyed mutha in the place'. Fine by us.

This looks like it's gonna be no-holds-barred arcade dogfighting action, and we like it like dat...

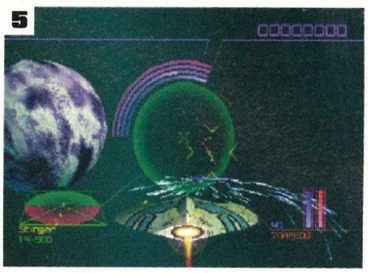
***plus** Lock your sights on alien bastards and blast 'em until they explosively decompress into space. It's a winning formula, but will Blast Radius have the class to carry it off? Time will tell...*

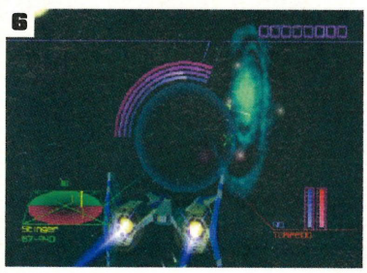


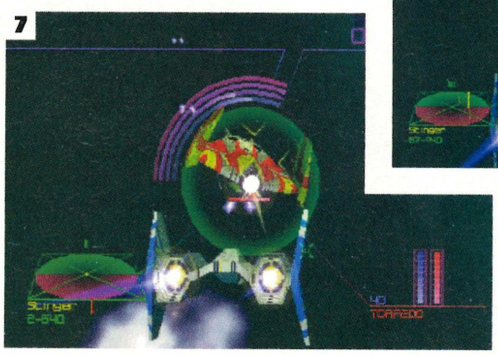
















1 Stay on target... stay on target... **2** Great shot kid, that was one in a million! **3** Enemy ships'll weave and dive to try and get away **4** But that don't wash with a hardass like you **5** You'll suddenly find yourself under heavy fire... **6** Time to do a diving roll out of the line of attack **7** Then come swooping back round to give 'em a taste of laser justice **8** Chew on my searing laser y'bug-eyed alien types... **9** Yeouch! Explosive decompression must be a touch sore...

■**OUT** TBA ■**BY** BANDI ■**PLAYERS** 1
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

Tamagotchi World

Another chance to mistreat and kill defenceless pets...



It may have taken a while, but we've finally realised Tamagotchi is as much fun as dental work. All virtual pets do is eat, shit and die. Tamagotchi World says different. It says Tamagotchi can be fun again...

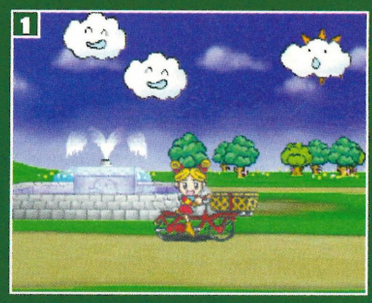
Smack my 'gotch up

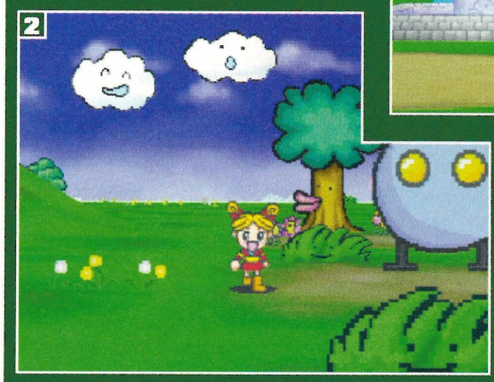
You play as a hyper-cute schoolgirl who wanders around Tamagotchi World kidnapping helpless little 'gotchis. She doesn't ask for ransom money though, oh no. She looks after them. Weird.

Animal husbandry

The game offers you far more than the original keyring pet. The first thing you have to do is get the 'gotchi to come home with you. Not by clubbing it senseless, but by dancing, kissing or singing. You can keep up to four 'gotchis at once, and even breed new, and weirder, ones. You can also make a family album and take them out to compete in races. The question is, can we really be arsed?

***plus** Your younger sister'll love this game. Maybe even your mother too. The chances are you won't get much out of it. Unless you're a bit of a girly.*

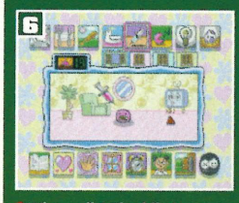


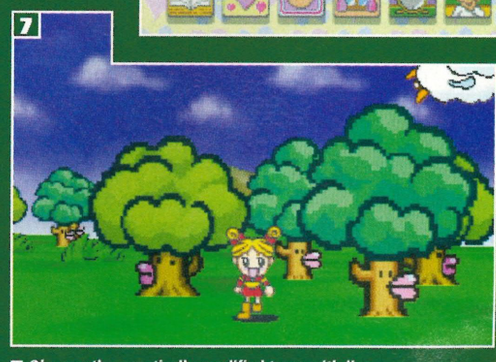












1 Why walk? The bike's quicker **2** You get to play with this girly **3** Take a pic for the Tamagotchi album **4** Give it a new backdrop **5** Don't cry **6** Let it wallow in shit **7** Torture the tamagotchi!

■ Observe the genetically-modified trees with lips

'ONE boasts action to beat Hollywood's finest' EDGE
'Quite simply a terrific game that we heartily recommend" PLAYSTATION POWER 9/10
'The most destructive game ever' 'Nothing even comes close to the sheer intensity of ONE'
PLAY 86%

ONE MAN. ONE SOLUTION. ONE STATE OF MIND.









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Co-Developed by VISUAL CONCEPTS™

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■ **OUT** JULY ■ **BY** CODEMASTERS ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD

Colin McRae Rally

You want thrills? Watch out for this. It's skiddier than a schoolkid's pants.

TOCA: Touring Car Championship was a dream of a racing game. Playing it felt like you were just about hanging on to a real sports car. The good news is that the same team is working on a rally racer that runs on pure adrenalin. Ooh baby.

Made for PlayStation

Slippery roads, mad jumps, head-on collisions with trees at 160 mph. Oh yes, rallying is the perfect sport for your PlayStation, and it looks like Colin McRae Rally is gonna capture all the thrills and spills. We've played the latest version and quite frankly it's sex on wheels.

Classy performer

So what's Colin got to offer? Well, apart from super-fast, super-slick graphics, it also boasts 48 stages, across eight countries, proper cars which you can smash up, manic weather conditions and a classy two-player mode.

But what really makes this racer a cut above the rest is the handling, which is right on the edge. More news as we get it...

***plus** Colin McRae Rally may look amazing, but it plays even better. You're gonna need this racer in your collection.*



1

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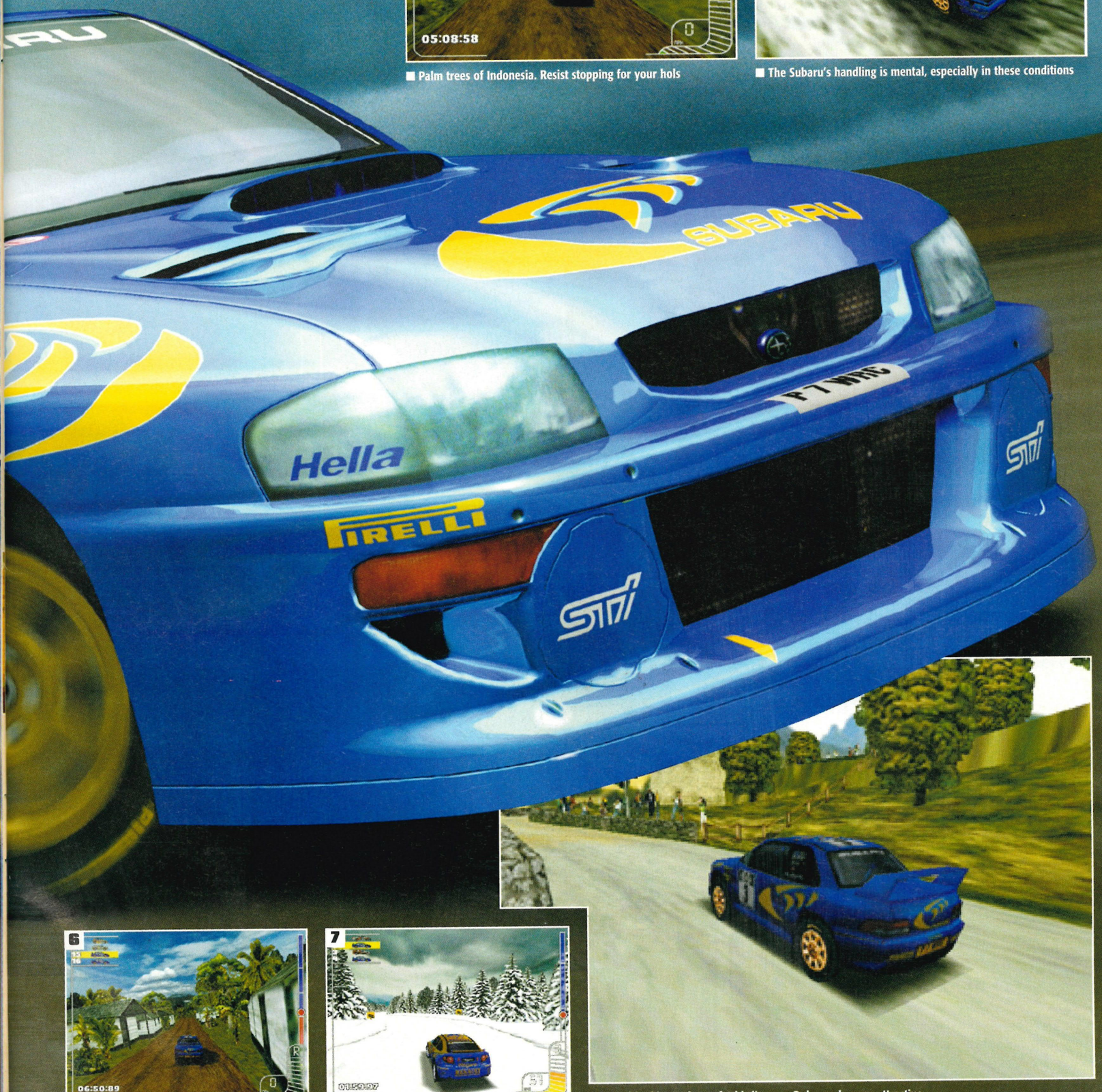
1 Rip apart dust tracks and leave clouds of dirt as you go 2 Stages vary all the time. One minute it's green fields, the next a quarry that's still being mined 3 Mountain routes feel like The Italian Job 4 A handbrake turn should help you tackle hairpins like these 5 All the proper cars are in here. Wanna drive a Skoda? 6 Dirt tracks lead into tiny villages. 'You baint be from round here, be you Sir?' 7 Driving through snowstorms looks really cool, but you want to try and control a car in these conditions. It's murder



■ Palm trees of Indonesia. Resist stopping for your hols



■ The Subaru's handling is mental, especially in these conditions



■ Graphics bigger than a fat bird's arse. Only much more attractive

■**OUT** MAY ■**BY** EIDOS ■**PLAYERS** 1-4 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD

World League Soccer update

Easy to get into and packed full of advanced techniques. Just like a French tart.

As the World Cup draws closer a bevy of football games will be stumbling over each other to get to your wallet. World League Soccer may not be armed with an official licence, but from what we've seen it's the one to watch.

Freedom

Football titles can be frustrating. In real life anything can happen in 90 minutes, but videogame versions just don't offer the same freedom. While World League Soccer aims to be easy to pick up, experienced players will notice all kinds of smart options.

Silky skills

Swerve or bend crosses, or use fast balls across the face of goal. Play the ball into space or give control to the computer and run the player into position and wait for the pass. This should be the football fan's football game.

plus Slick, fluid and pacey gameplay combined with fantastic moves. World League Soccer is our tip for the top of the latest crop.

1



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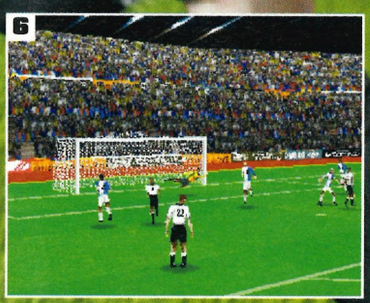
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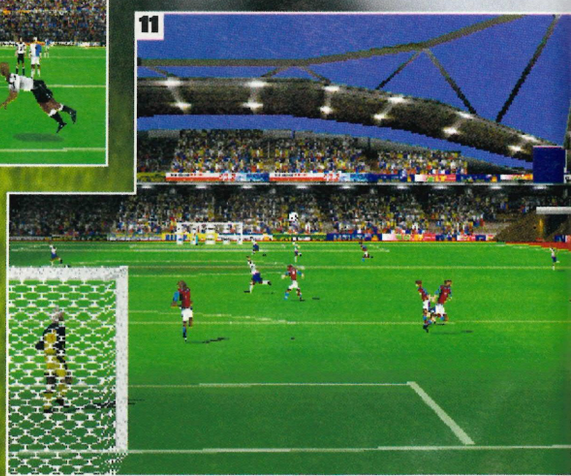
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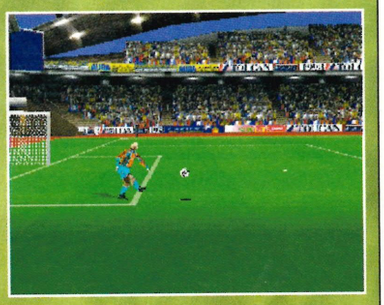
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'This should be the footy fan's football game'



■ You'll be spoilt for choice for shots on goal



■ Crowds actually look like crowds

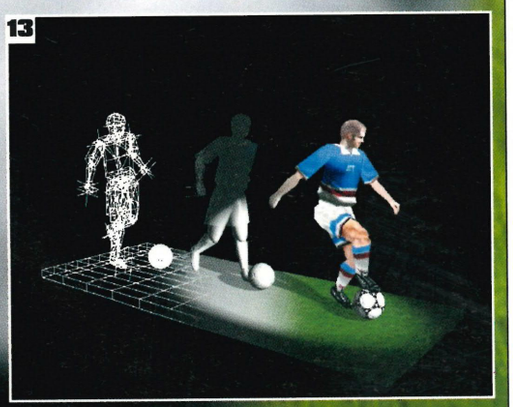


■ A beautiful one-handed save from Mr Bumble



■ Up close we see the ball was going in







1 Head upwards or into the ground 2 Keeper goes down early 3 Surely that's on course for the top corner! 4 A diving header beats two defenders 5 Close ball control. A player chests down the ball 6 Play spot the ball and win a goal 7 Kits are accurate but players' names have changed a bit 8 Not much of an offside trap, that 9 Pick yer tactics 10 Nice front end love 11 Stadiums are atmospheric 12 Players move well with the ball 13 From skeleton to flesh 14 Would you play on a pitch this big?

■ **OUT** SEPTEMBER ■ **BY** GROLIER ■ **PLAYERS** 1
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Virus 2000

There's giant bugs in them thar hills...

Lock up yer womenfolk! The aliens is coming! Your seaplane's gonna be the Last Line of Defence against the many-legged menace. You'll be swooping and diving over lush 3D worlds, blitzing disease-spreading insects left and right...

Save me! Save me!

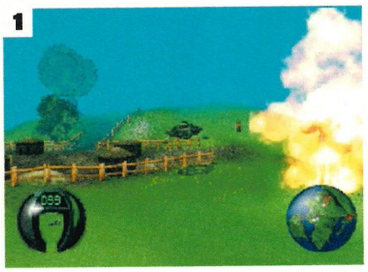
But killing's just the half of it. You've also got to save humans, and like the good 20th century capitalist you are, put 'em to work in factories to grind out guns and stuff. Noses to the grindstone, lads. It's for the war effort...

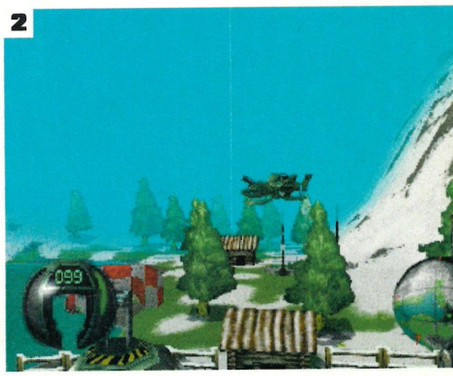
Enormous globes

The action takes place over loads of varied worlds, with you racing against the clock to stop the virus-spitting fiends.

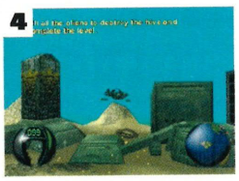
On most of the levels, you'll have to puzzle out how best to stick it to the bug-eyed types, like by depthcharging their underwater lairs 'n' stuff.

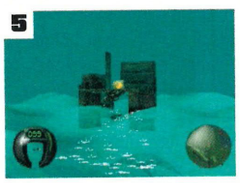
***plus** Looks like there's gonna be loads of interesting shit to be getting up to. Will it cut it on the adrenalin-pumping arcade action front? Time will tell...*

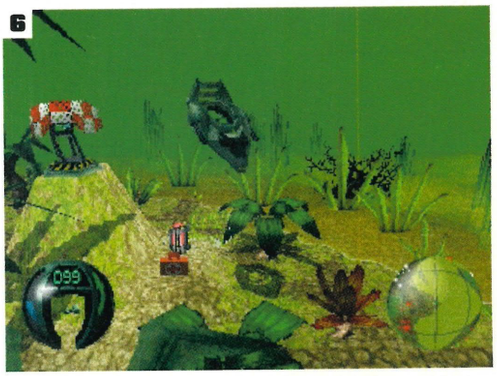






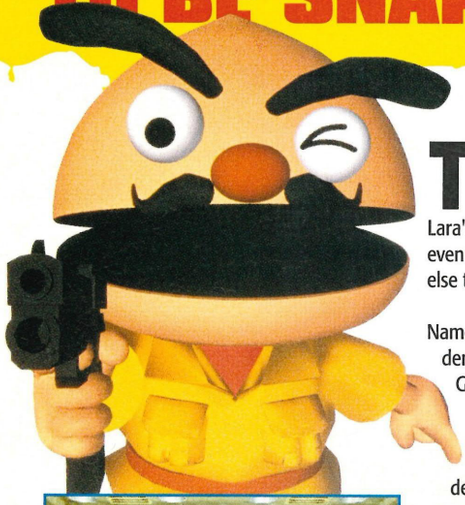






1 Watch out... there are giant beetles about 2 Set your sails for towns and villages and pick up humans. To enslave them 3 Fly safe, or you'll pancake into the ground 4 Industrial-type planet 5 Sometimes the insects'll hide under water 6 This green and pleasant land turns all bloopy when the insects come

10,000 Point Blank DEMOS TO BE SNAPPED UP!



That stirring in your groins. You know the one we mean. That feeling usually associated with catching a glimpse of Lara's or Nikki's bangers. Well, prepare to be even more excited, cos we've got something else to keep you up at night, firing blanks.

Namely an amazing 10,000 Point Blank demos just waiting to be snaffled, plus 50 G-Con45 guns.

The game itself isn't released until July 3 at a cost of £34.99 (or £59.99 including G-Con45), but to you, a demo will be winging its way, if you can answer this very simple question:

What are the names of the heroes in Point Blank? Is it:

1) Bill and Ben
2) Dan and Don
3) Torvill and Dean

The first 10,000 people to call between April 24 and May 24 will receive a Point Blank demo disc. Fifty callers will be picked at random and will each receive a G-Con45 gun in addition to the disc. Can't say fairer than that, now can we?

Calls cost 50p per minute at all times. Please seek permission from the bill payer before making the call. Service provided by Telecom Potential Limited, PO Box 66, BS21 7QX.

Lines will remain open until midnight May 24th 1998

PLEASE CALL: 0891 891 892 TO ENTER

■**OUT** JULY ■**BY** SONY ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD, MEMORY CARD, LIGHTGUN

Point Blank update

Bullet-blastin' fragfest where the body count's low but the fun factor's high.

Point's Blank's a shooting gallery for your 'Station. Y'see, you don't go round bagging terrorists like Time Crisis, instead you've gotta blast your way through loads of skill tests to get to the end. Some are dead easy, like shooting fish as they leap from the water, while others are much tougher. When you've only got five seconds and a single bullet to shoot a falling leaf, your nerves start to go.

Screen tests

The weirdest thing about Point Blank is the role-playing bit. You guide these two explorer guys around a desert island by shooting the screen. Every now and then they're attacked and you've gotta complete the test to keep 'em alive.

Best of all, you can play both the arcade mode and adventure bit with a mate so you get twice the guns and twice the fun.

***plus** More fun than a topless hand shandy. Don't believe us? Check out the game for yerself by getting one of the 10,000 demo discs we're giving away.*





















1 Shoot da bird! **2** 40 bees in 20 seconds. Not easy **3** Something's fishy with Don and Dan **4** Rabbit season's a-startin' **5** Poppin' octopus **6** The two-player's a laugh **7** Boo! **8** Don't hit the bombs

PlayStation

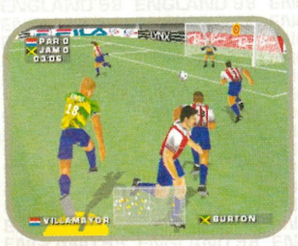
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ONE GOAL, ONE TEAM, ONE ENGLAND.

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■ **OUT** OCTOBER ■ **BY** SONY ■ **PLAYERS** 1 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Medievil

Chase the evil sorceror Zarok and stick swords up his ghoulies...

You take the part of Sir Daniel Fortescue, a dead bloke. But don't worry. You don't stick to the 'being chewed by maggots' game for too long. That's 'cos you get reanimated by yer old enemy Zarok, a wizard who's digging up the dead bigstyle. Whap out the longsword and get ready to slice undead ass...

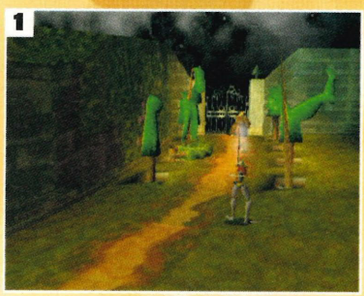
Levelling the land

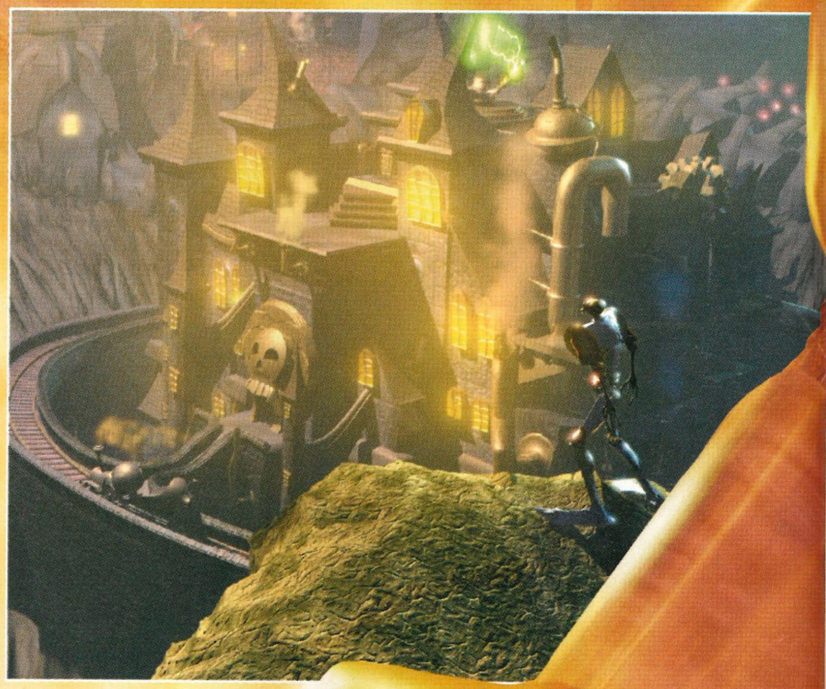
Sir Dan's gonna tramp relentlessly after Zarok through twenty varied levels of adventure-tastic slicin' and dicin'. The levels are a right old mixed bag: you've got all sorts of different objectives – on one, for example, you get shrunk down to pea-size and have to rescue fairies from the depths of an ants' nest...

Grave on!

Adventure elements are big in this 'un: all sorts of geezers'll be giving you little objectives to achieve. But don't fret, gorehounds: most of your tasks involve using spiky things to kill unhealthy numbers of the game's 50 different bad boys. Excellent.

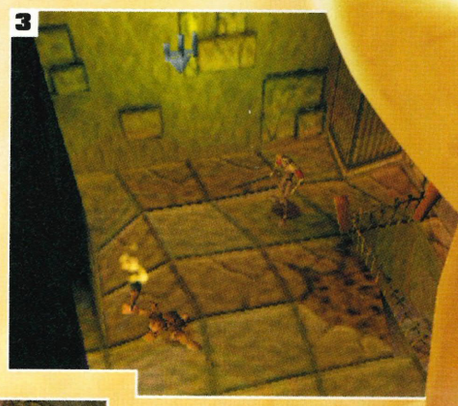
***plus** This looks like it might be a real rave from the grave. Graphics are gorgeous-lookin', gameplay looks soopah-tasty and the violence looks bleedin' violent. We'll keep you posted...*





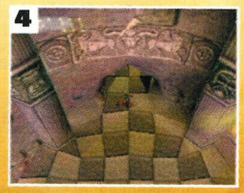
■ Skulls over doors are just the thing...







■ Scary gates are just an absolute must for your chic sorceror about town...







1 Weightwatchers seems to have paid off for you, Dan. You're skeletal... 2 That rascally sorceror! Ooh, when I catch that pesky Zarok 3 Murky underground dungeons 4 Sword action! 5 Sir Daniel Fortescue: sounds like a Tory backbencher 6 Zarok's crazy paving was the envy of the neighbours 7 Video cutscenes are gonna be dotted around the game, and they're gonna be dead nice to look at 8 Pumpkin headed bloke. It's a ghost game. Of course there's blokes with pumpkins on their heads. Makes sense, dunnit?


7
8

■ **OUT** OCTOBER ■ **BY** KONAMI ■ **PLAYERS** 1 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD

Metal Gear Solid

update

Break cover, grab a guard round the neck and squeeze till his bones snap...

Ah the life of a special agent: super-cool gadgets and gizmos, rock hard guns with sights, authorisation to kill who you want and more saucy girls than you know what to do with. If only...

Sneak a look

Stop dreaming. Wake up. Metal Gear Solid is almost complete and it's got the lot. Apart from nympho totty. In Japan we were treated to a sneak preview of the espionage simulator and it's better than sex...

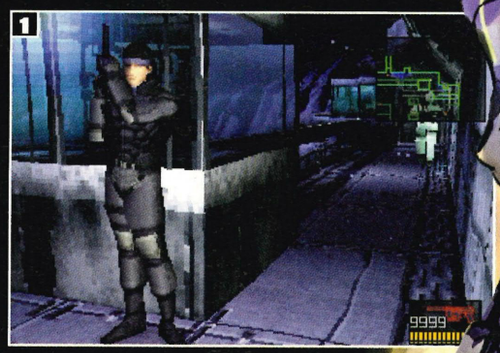
Stuffed snake

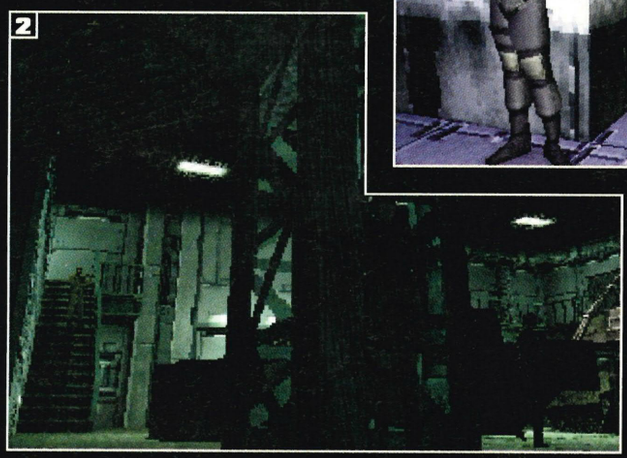
In the game it's your job to avoid detection and gain entrance to the HQ of a bunch of nutty terrorists. They've got a nuclear device and you've got to save the world.

Creep and crawl

Crawl on your belly, hide behind walls and under trucks then jump out on enemies and snap their spines. Use binoculars to zoom right in on the action, take out guards with a sniper rifle, but watch out for surveillance cameras. Metal Gear Solid is based on real life and you can feel it in the gameplay.

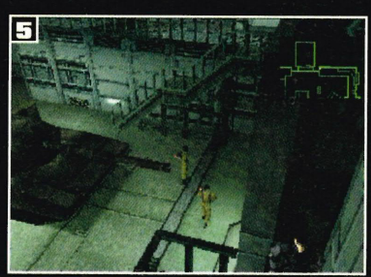
***plus** Metal Gear Solid looks like being the sort of monster game that'll rule your life.*







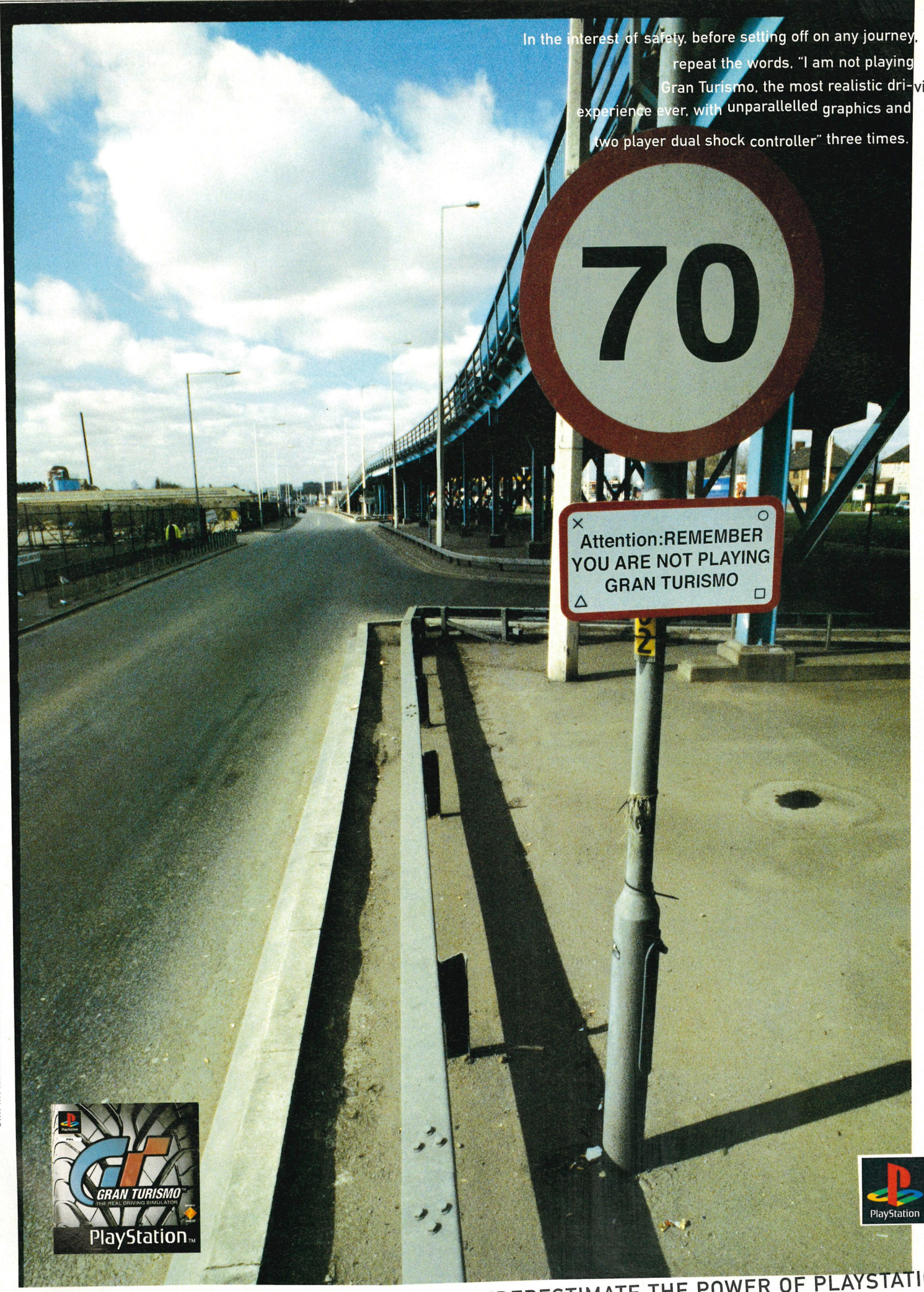








1 Waiting to jump a terrorist **2** Locations are sinister **3** Enemies behave like real people... **4** Here, one sits on his arse **5** View action from loads of angles **6** Sneaking is essential to survive **7** Fancy taking dudes from behind? No, us neither



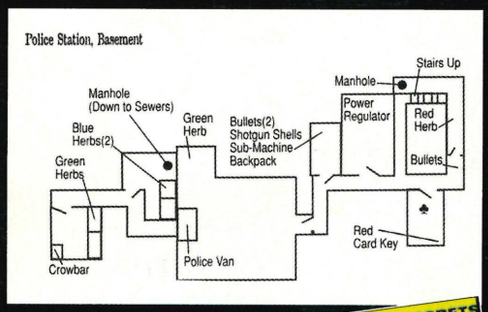
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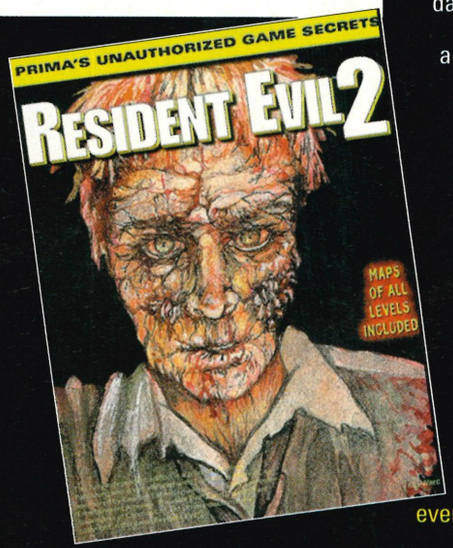
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DO NOT UNDERESTIMATE THE POWER OF PLAYSTATION

PRIMA'S UNAUTHORIZED GAME SECRETS

RESIDENT EVIL 2





Raccoon City is now a city of death with Zombies eating the living and turning them into the undead. Leon, the last living policeman, struggles to defend himself against a multitude of hellish creatures. He teams up with a daring young girl named Elza and the action truly begins.

Resident Evil 2: Unauthorized Game Secrets is an essential companion to the game itself. It features detailed maps of all levels, essential item locations, lethal strategies for defeating every gruesome creature plus deadly weapon secrets.

THE NIGHTMARE BEGINS AGAIN

PRIMA'S SECRETS OF THE GAMES

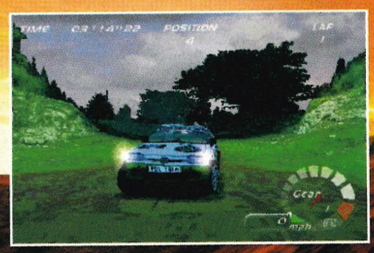
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■ **OUT** MAY ■ **BY** KONAMI ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Tommi Makinen Rally

update



■ Churn up the green stuff...

Man with stupid girl's name in actually very good game shocker...

We thought blokes with names like Tommi normally made their living peddling their stocking-and-suspendered asses for cash outside dubious Soho nightclubs.

How wrong can you be? This Tommi's a Scandinavian rally-driving god, and his game looks like it might kick butt...

Muck spreader

We've got 60 tracks on here, most of 'em off-road so when you corner you'll see the kind of dirt explosion you normally only get in abnormally severe cases of dysentery.

With nine ultra-realistic rally motors grinding speedily thru the dirt here, this is looking tasty...

DIY

There's even gonna be a mode where you can DIY up your own gut-churning off-road courses: like we were complaining 60 tracks was too few. Way cool.

plus This could be the real deal...







1 It's a winter wonderland. Until you rip across it in your poison-pumping racer... **2** Blast through mountains of powder... **3** Lock your wheels and slide across the green stuff

NEWS SHORTS

We tell you what we know

You could sit on your arse and read tea leaves. You could make some mega-expensive phone calls to Japan. If you want the best info on the hottest new games, though, this is where you need to be.

This stuff's so hot you could fry an egg on it. You may not see these games for a while on these shores, but we'll keep you posted...

Tales of Destiny

We can't get enough of top Jap RPGs and Tales of Destiny looks to be a smash. If you creamed over Final Fantasy VII, then prepare to change them sheets again. The game mixes cutesy cartoon looks with deep gameplay, an absorbing plot and challenging puzzles. You control the party of Swordian masters that must save the world. Again. The game boasts an enhanced battle system, so no more dull scraps. Better book a few weeks of work...



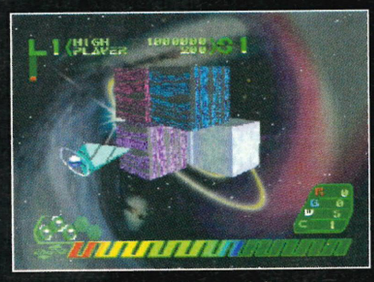
■ Tales of Destiny: our RPG spod's wet already

Sound Qube

Close your eyes and imagine a trippy Rubik's cube floating in space. If you can do that then you can get to grips with this weird puzzler. Move a pointer over increasingly larger cubes, altering the colours and making individual squares disappear. Once you can sort out chain reactions, the whole thing gets easier. A maths degree may help.

Zero Pilot

Zero Pilot casts you as a heroic wartime pilot type. Before flights you can wander round and talk to other pilots, getting advice and tuning up your plane. The real action's in the air, though. Take control of a fighter plane and waste some sorry ass in the skies. The flying isn't fast 'n' furious, though, so action fans won't get into this. If you fancy a realistic air combat simulator, this should raise your flaps and get your chocks away.



■ Sound Qube: one of those 'weird' games

■**OUT** TBA ■**BY** OCEAN ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

X-Men Vs Street Fighter

Street Fighter, you say. What, again?

Those Street Fighter guys don't give up, do they? We've had Street Fighter Turbo, Alpha, Ex and Collection. It's all getting a bit stale now, so how can they make you splash the cash again? They could always chuck in a few comic characters...

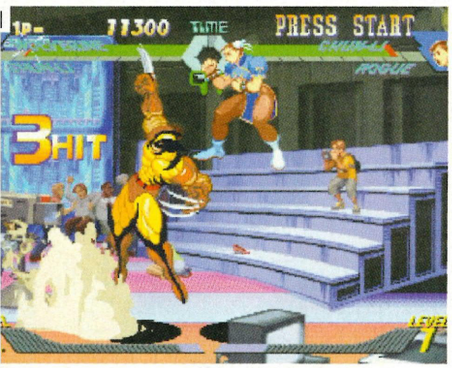
Comic capers

Sixteen fighters are yours for the choosing, containing all the Street Fighter faves and X-Men classics like Wolverine and Cyclops. As if that isn't enough, there are other hidden fighters to uncover.

Combo-licious

The classic gameplay that made the Street Fighter games a smash is still here. One cool feature is the ability to pick a second player to fight with. Imagine playing as Ryu and having Wolverine jump in to help!

plus Classic Street Fighter magic. Might only appeal to hardcore fans, though.









1 Wolverine vs Chun Li. What a fight! **2** Ahh, those all-important combos **3** Basic special moves look hot **4** Call in the second player and get him to help you pummel the opponent

■**OUT** MAY ■**BY** TELSTAR ■**PLAYERS** 1-2
■**COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD

Wreckin' Crew

Relief from all the driving simulations out at the mo.

update

Forget setting the height or gear ratio of your machine. Don't even think about using opposite lock or controlling skids. Wreckin' Crew is an arcade racer from start to finish, and it's proud of its status.

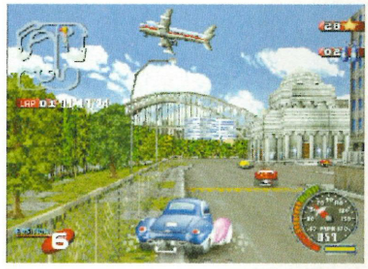
Hot rods

Prepare for mayhem on the streets. Wreckin' Crew slaps you behind the wheel of super-charged hot rods bristling with mad weapons. Some of the cars come equipped with toxic alcohol stills (!), others are packing salivating rottweilers (!!).

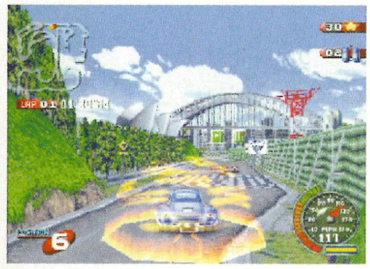
Mean streets

Racing takes in New York, Sydney, the Mediterranean and a theme park. While a map indicates a racing route, you're free to explore all kinds of shortcuts and back streets. Each area includes loadsa objects to avoid, like roadworks, crates, parked cars or mines. Deathmatch and stunt arenas complete the picture.

plus Big, fast and colourful. Wreckin' Crew should be entertaining if you're not too serious about games.

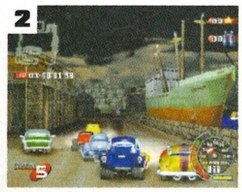


■ Always plenty going on in the background



■ With this shield I can take over the world







Double Cast

Double Cast is a mixed bag of a game, combining an adventure, a Manga film and a pervy schoolgirl hang-up. It plays like an interactive movie where you make decisions at key points. The game unfolds depending on what you decide. The animation is superb and the schoolgirls look as sexy as ever! It's a fun idea, but may lack in long term appeal. Still, who needs lastability when you can see the knickers of cute Manga girlies?



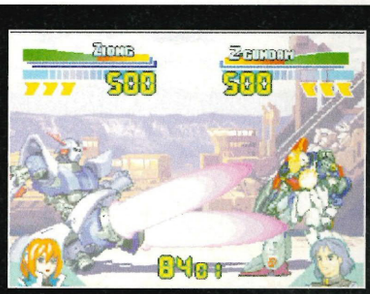
■ Double Cast: she'll turn you on (with a remote)

Stolen Song

You play as a guitarist on a quest for fame. One player alone can be the guitarist and a second can play drums. The game comes with a special plectrum you plug into the PlayStation and use on any old thing as a guitar, like a tennis racket. The drummer uses the joypad as the drums. What you do is 'play' your instrument along with the game. The better you play, the greater your fame.

Gundam the Battle Master 2

Massive robots in full-on beat 'em up shock! If Street Fighter 2 had huge robots in, then it would look like this. There are loads of 'bots to choose from, all with varied attacks and specials. It's fast and it looks great with the droids being almost as tall as the screen. The robots have rocket packs so you can take the scrapping into the air. Fingers crossed for a UK release.



■ Gundam the Battle Master 2: battling 'bots

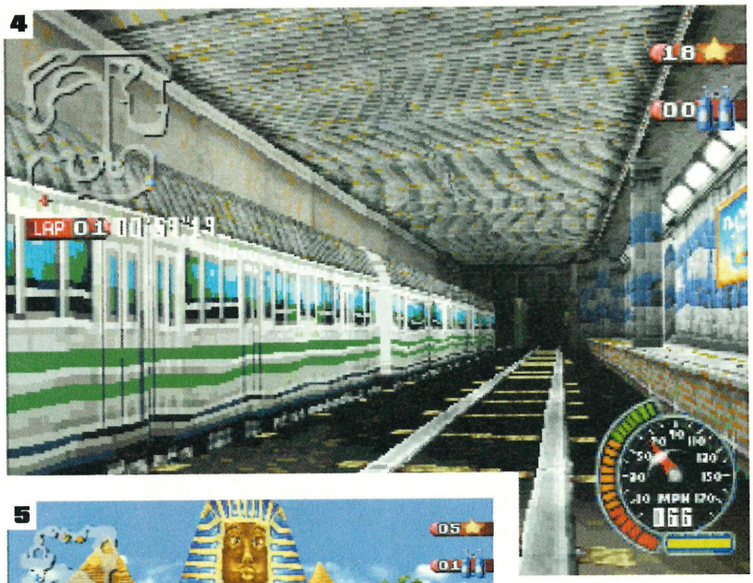
Rocky Hopper 2

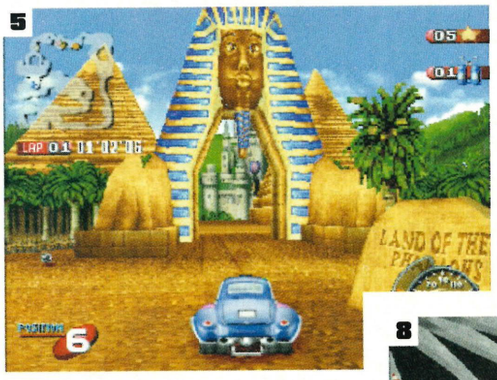
Ever wondered what a penguin olympics would be like? Bit weird then aren't you? Well, Rocky Hopper 2 gives you the chance to find out anyway.

P...P...Pick up a penguin and compete in all manner of off-the-wall events, like a



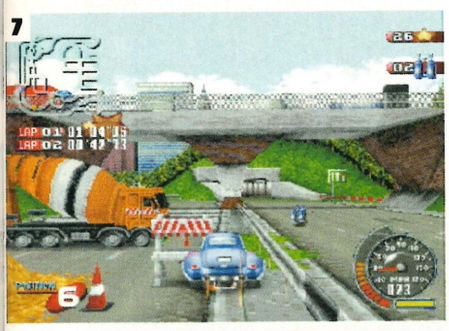
■ Rocky Hopper 2: penguin olympics













1 Giant hourglass alert 2 Enough competition for you? 3 Visit Rome and check out crumbling buildings 4 Subways provide shortcuts 5 Theme World boasts loads of attractions 6 Get continental 7 Another secret route 8 Stunt Arena 9 Australian sunset

■ **OUT** JUNE ■ **BY** THQ ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Vs update

Putting the fun back into gang warfare

Gang warfare's what it's all about in Vs. There are four badass gangs to choose from, with four fighters in each. All the usual gang types are here, not to mention four hidden boss blokes. There are loadsa moves to master and a cool 'counter' system for tactical combat.

Gang bang

The game, at this stage, ain't looking too bad. Backgrounds are sweet but the characters look a wee bit blocky. The action's so fast it'll blister your eyeballs, though. There are several types of authentic scrapping to get to grips with, like jujitsu, tae kwon do and street fighting. So slap on a Public Enemy CD and kick some gang ass on the streets of LA.

Vs is fast, frantic and has tons of characters. This could be good. More when we get the full game...



■ If all else fails, knee 'em hard

1 You tread on my turf, I breaka your back 2 Rack up them multi-hitters 3 Get off, you filthy schoolgirl!

■ Nice trousers, pal!

Bomberman game, a shooting gallery, a karate wood chopping game and a human cannonball event. All the events are really simple to get into and a real riot with a mate.

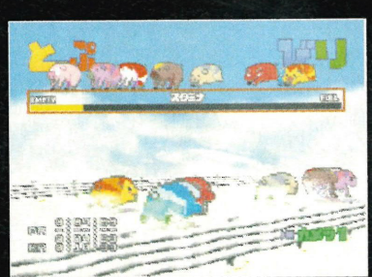
Carol the Dark Angel

Ohh, scary title! You have to admit, it's a damn sight better than Carol the Avon lady. Manga fans will get a kick from this as it's like an interactive comic. Details are sketchy at the mo, but it has a definite Manga feel to it. Manga needs odd characters, and Carol the Dark Angel has some right strange ones, like scantily clad school girls, a grinning psycho and some steroid abusing muscle bloke. Odd...

Great Peak

No, it's not a game about Lindsey Dawn Mackenzie. Would you believe that those crazy Japs have made a game about mountain climbing? Pick a mountain and lead a team of foolhardy idiots on a journey of sub zero temperatures, frostbite and starvation.

As you'd expect, there is a huge strategy element, with team selection, camping and choosing where to climb all your choices.



■ Shangri-La: let it breed

Maybe next they'll release a 'watching paint dry' simulation?

Shangri-La

You're bored of Tamagotchi, right? How about a game that mixes Tamagotchi and pig farming? Yep, you heard right. Pigs are filthy creatures that wallow in their own shit, but you can look after one. Feed it and treat it right by breeding it and racing it. And, when you get bored, maybe you can flog it to the butcher and get the pints in with the cash. It's a cool idea, though, and a lot more fun than the average keyring pet.

Rainbow Wings

Rainbow Wings is a dead cute 3D flying game. You play as a small child and take control of a plane. As you do. That doesn't really matter though. What you do is fly over smart 3D worlds and kill anything you lock onto.

Choro

Choro is a racing game where the cars are squat bubble cars racing along lush looking tracks. Not much more info at the mo, though.



■ Rainbow Wings: now with, er, wings

■ **OUT** APRIL ■ **BY** BMG ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

Three Lions update

Confucius say: three lions on the box — plenty cash in the coffers...

Three Lions is a footy World Cup extravaganza which carries that oh-so-weighty England team stamp. Mind you, so did Gareth Southgate. And he was a birrova useless twat, wasn't he?

Ugly noggins

All the players'll have real scanned-in faces. And they're just as ugly as they are in real life. Maybe more so. Ouch!

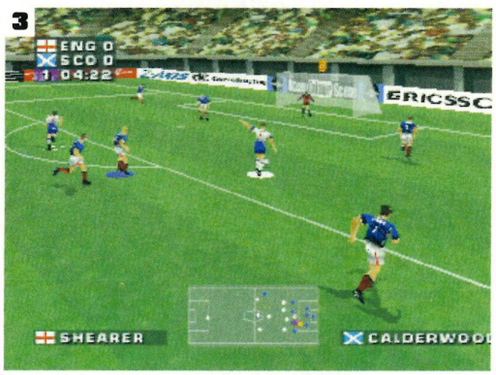
What's more they can even speak, so rather than having commentary, players will be chatting away to each other on the pitch. Well weird.

Pass! Pass!

Three Lions is gonna be big on the passing game: pre-touch control gives you scope for slick passing networks, and ultra-fierce tackles should stop players being tempted to hold on to that ball for too long...

plus The pitch is a pretty disgusting colour, innit? This ain't looking like it's gonna trouble the frontrunners in the World Cup footy game race, but we'll give it a chance...

















1 Hoof! Pre-touch control means you can build nifty passing networks **2** The goalies don't have superglue hands that'll stick to the ball... **3** So you get plenty chances at rebounds **4** Targeted shooting means you've got to be a regular Deadeye Dick to score **5** Ouch! The tackles are pretty evil **6** Look at this bunch of ugly bastards **7** Yup. The haircuts are realistically bad **8** Passing action!

The Granstream Saga

An RPG where you control a boy with hidden powers who saves the world isn't the most original thing in the gaming world.

But that's exactly what you do in The Granstream Saga, saving the world from the evil empire and exploring. The game looks the dog's, with superb scenery and characters. The plot is top-notch and the combat is all in real-time and plays a bit like a beat 'em up. This game could really clean up if they release it over here. Which we sincerely hope they do, of course...



■ The Granstream Saga: cleaning up

Shadow Prison

Shadow Prison is an adventure about the Tokiboto tribe. They're a bizarre bunch this tribe, being neither human nor beast, and they live forever. Like in Fame, but without the dodgy fashion and hairstyles.

They dominate the humans out of fear, and brainwash defenceless people to make them into assassins. One such person is Millenia, and she's getting just a tad pissed off with it. We haven't seen much of this, but it looks promising. More when we get it...

Sai

Sai is a puzzler about dice. You probably thought dice were just for nerdy Dungeons and Dragons fans but Sai makes 'em cool. The concept is traditionally simple: to get all the dice to show the same number.

You do this by rolling dice around. Did we mention you only have a set number of moves? You can play this as a puzzle or a battle game. Either way, it's as fun as a free beer party over at Jo Guest's. Well, not quite. But you know what we mean.

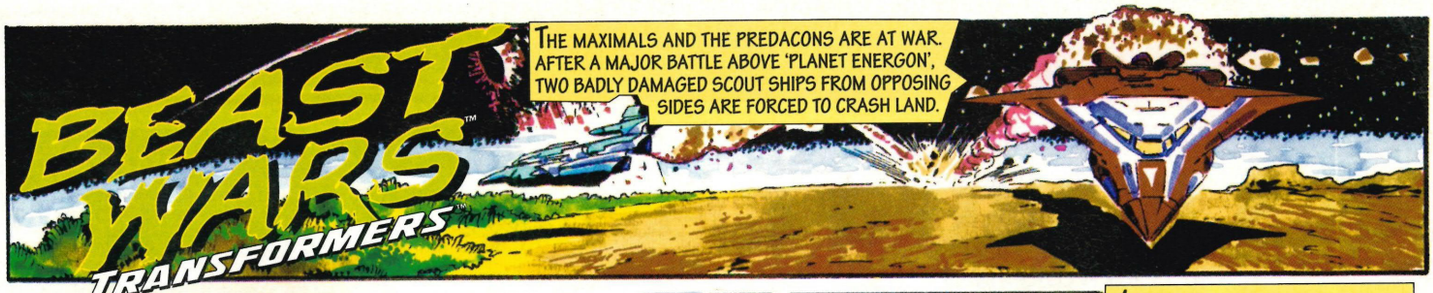
Clocktower Ghosthead

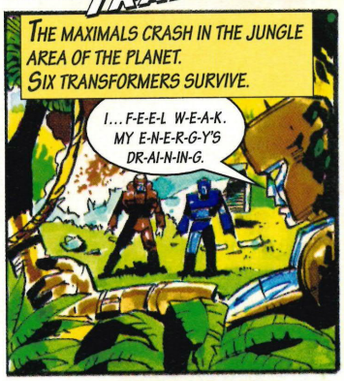
The first Clock Tower game died on its arse here in Blighty. The Jap's seem to love 'em, though, and they've made Ghosthead (the third in the series). Take control of some juicy young schoolgirl and fight the forces of evil. The forces of evil being some crazy guy in a devil mask hacking people to bits. It looks great, with some fiendish puzzles.

With a wealth of characters to meet and some 'brown yer cacks' Resident Evil moments, this looks promising. If we ever get it in the UK that is.



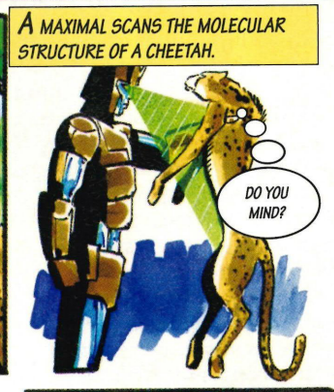
■ Sai: fun. But, you know, not as much fun as Jo

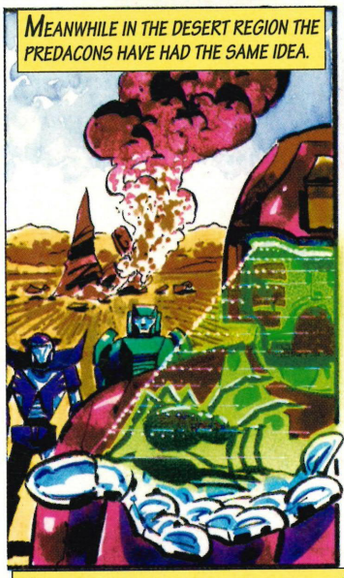


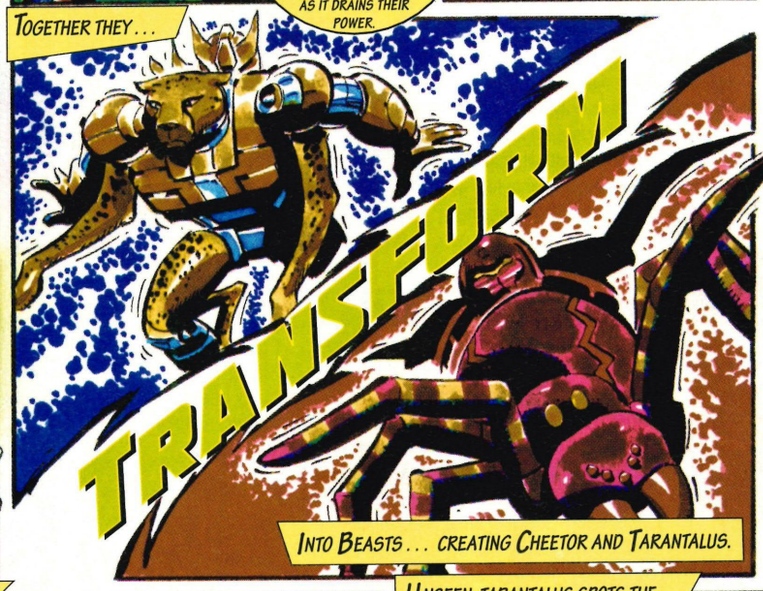




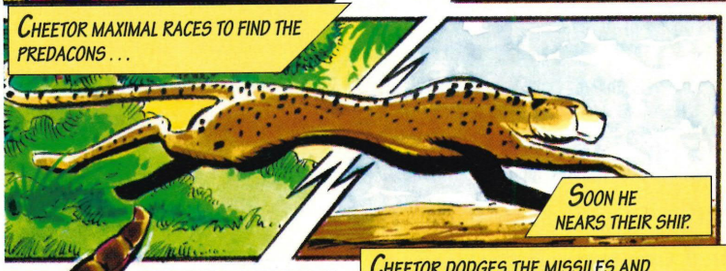


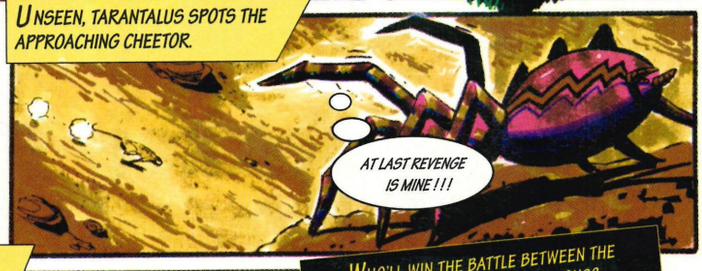


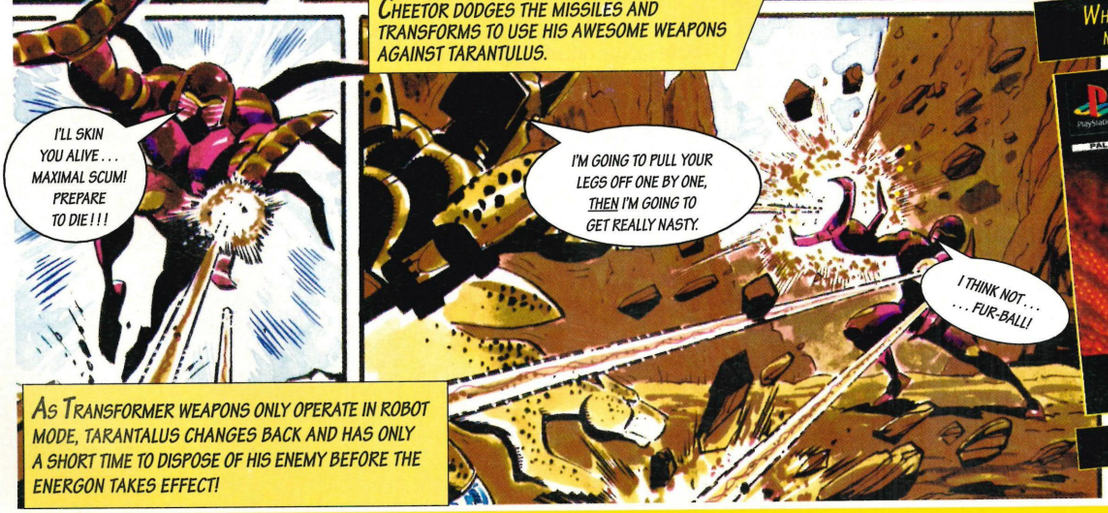






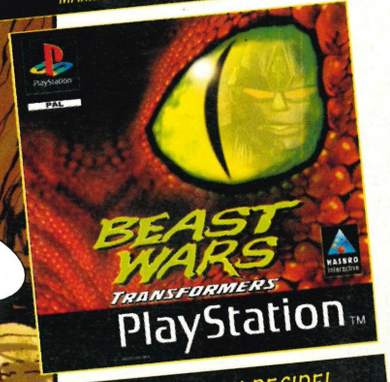






AS TRANSFORMER WEAPONS ONLY OPERATE IN ROBOT MODE, TARANTALUS CHANGES BACK AND HAS ONLY A SHORT TIME TO DISPOSE OF HIS ENEMY BEFORE THE ENERGON TAKES EFFECT!

WHO'LL WIN THE BATTLE BETWEEN THE MAXIMALS AND THE PREDACONS?



ONLY YOU CAN DECIDE!

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Let's make a deal

Games aim to give Hollywood a run for its money

Some of the biggest games on PlayStation are soon to be turned into full-length features films. Spearheading the fight against Hollywood is Japanese developer Squaresoft, who has poached specialists from the film industry and is already at work on four movies due out around the year 2000.

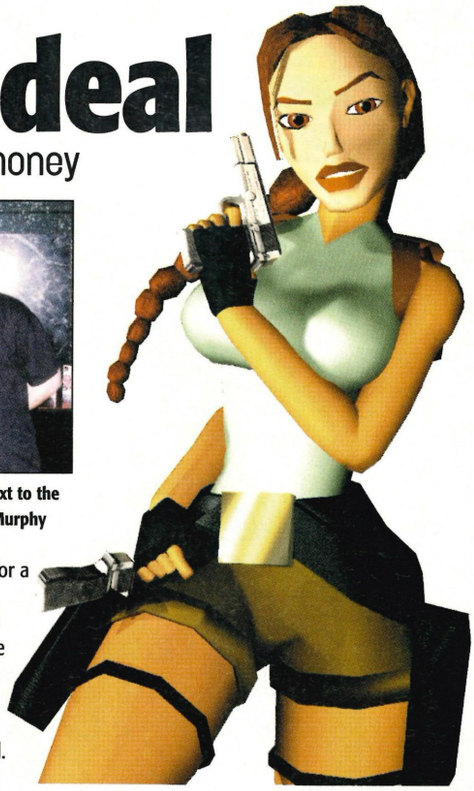
'I challenge Hollywood,' Square's President Tomoyuki Takechi stated. We presume he wasn't talking about a Tobal 2 competition either.

Hollywood studio Paramount, meanwhile, has snapped up the rights to make Tomb Raider the movie. Yup, the curvy Ms Croft is gonna burst onto the silver screen with the help producers Lawrence Gordon and Lloyd Levin, who previously worked on Die Hard, Predator, Event Horizon and Boogie Nights. Who will play the part of luscious Lara remains a mystery. We've still got our finger's crossed for Liz Hurley but hey, we don't mind Sandra Bullock in knee-high boots and a tight vest.



■ Who's that cuddly character stood next to the Square prez? It's PlayStation Plus' Jon Murphy

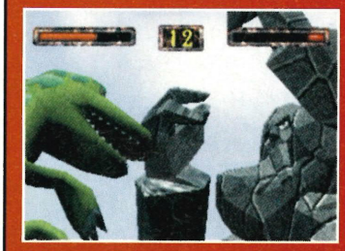
Top slap-fest Tekken is also up for a celluloid transition, following the success of the animated video series currently available only in Japan. The cartoon, which focuses on Kazuya's constant squabbling with Heihachi, will form the basis of the movie, although the plot is still unconfirmed. Expect loadsa fighting though.



LET'S DO THE MONSTER MASH

Watch Dire Straits and AC/DC fight it out. With Monster Farm you place any music CD in your PlayStation and the machine creates a beast based on the tunes. You then take care of the critter and fight it against other monsters your mates have made.

Sony is considering if a UK release would pay off. We want it now.



■ Monster Mash: mashin' to music

TENCHU FOR UK

Tenchu will be released in the UK, but not by Sony, who made the game. Activision, who recently came up with Pitfall 3D, has announced it'll be selling the 3D ninja combat title.



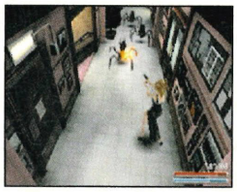
■ Tenchu: this looks awesome

Final Fantasy back again

But Eve's been given the boot

It's cream yer pants time 'cos the mother of all sequels, Fantasy VIII, is scheduled to come out in the UK in 1999. The future of other Squaresoft headliners isn't quite as bright though, with Parasite Eve and Bushido Blade 2 unlikely to ever appear on these shores.

This is down to translating costs: adapting a Jap game for Europe takes a lot of time and money, but also eats into development time for future games. Still, there's always FFVIII...



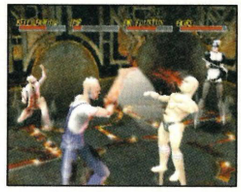
■ Parasite Eve: in doubt for UK

Thrill Kill Kult

New face enters the fighting arena

We love bizarre, sick stuff and a new beat 'em up called Thrill Kills is right up our street. One to four players fight it out at once, either in a massive brawl or helping each other. One can grab an enemy while the other administers a good kicking. What really makes the game is the characters. There's an S&M woman who attacks with high heels and a zombie who pulls off his own leg to use as a weapon.

More details next issue.



■ Thrill Kills: sick, sordid. Yes!

He loves us

Big cheese reads plus

Sony PlayStation head honchos love PlayStation Plus. Sony's President in Japan, Terry Tokunaka, was caught flicking through our mag. He seemed particularly interested in the fake April Fools game Scum and the gaggle of cute girls in Funky Shit. Nice one Tel.



■ Whassthis? Scum? Never 'eard of it

Tekken 3's coming!

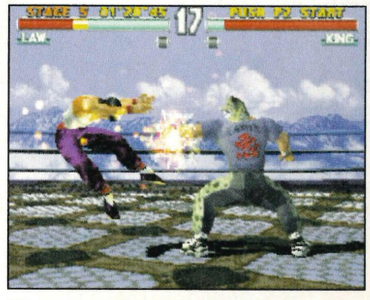
But we bet you didn't know about this lot

PlayStation Plus held the Tekken 3 team at gunpoint till they blabbed some secrets.

1. Breakdancer Eddy Gordo started life female, but getting the moves right was too difficult. Time for a sex change.
2. Jackie Chan and Bruce Lee appear in Tekken 3 (as Lei Wulong and Forest Law), but who do the programmers prefer? Bruce wins hands down.
3. Computer-controlled fighters are now much more unpredictable. Characters can make random attacks rather than just reacting to your moves.
4. Some of the stars of Tekken 1 and 2 never made it into part 3 because they proved to be unpopular with arcade players.
5. Two real life fighters were brought to act out moves for new characters.



■ A Tae kwon do and wrestling star acted out...



■ Some awesome moves, ensuring realism

Ickle PlayStation

A date with PlayStation

The PDA gizmo for your PlayStation will be used for communications more than games. You will be able to zap personal details between PDAs by infra-red.

The PDA (personal digital assistant) has a tiny black and white screen and will fit into the PlayStation's memory card slot. It is thought the gadget will have personal organiser-style facilities, as well as being able to download small sections of games to play.



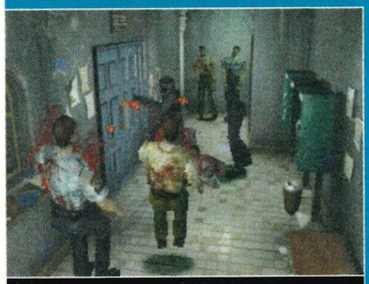
■ This is what the PDA will look like

Release Dates

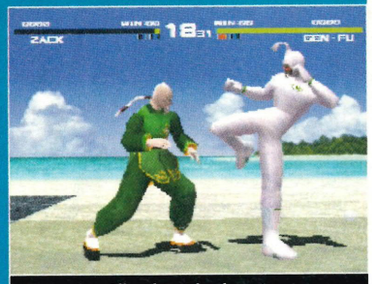
Want to know what's coming out and when? Here you are then, a complete list of release dates. But before you go rushing down to the shop only to find the game's not out, why not check first? These dates often slip...

RELEASED	REVIEWED
17 APRIL	
NHL Face Off 98	65% Feb 98
24 APRIL	
Alundra	91% May 98
Doom Double Pack	
Motorhead	92% May 98
NBA Hangtime	
NHL Open Ice	62% Feb 98
One	83% Feb 98
Super Match Soccer	
Spawn	32% May 98
Three Lions: England's Glory	
29 APRIL	
Resident Evil 2	95% April 98
1 MAY	
Batman & Robin	
Cardinal Syn	80% May 98
Crime Killer	
Forsaken	90% May 98
N2O	
Premier Manager '98	92% May 98
Vivid Racing	
8 MAY	
Colin McRae Rally	
Gran Turismo	97% May 98
Kick Off 98	
Klonoa	
Vigilante 8	
Vs	
World League Soccer 98	
15 MAY	
Doom: Platinum	91% Dec 95
Ghost in the Shell	
Kula World	89% May 98

RELEASED	REVIEWED
15 MAY CONTINUED	
Men in Black	
Jeremy McGrath's Supercross 98	
Tommi Makinen Rally	
UEFA Soccer	
22 MAY	
Constructor	
FIFA World Cup 98	
29 MAY	
Actua Tennis	
C&C: Platinum	91% Dec 96
Duke Nukem: Time to Kill	
Spice World	
Total NBA 98	
6 JUNE	
Buggy	
Dead or Alive	
Point Blank	
International Superstar Soccer 98	
Soul Blade: Platinum	91% May 97
Tennis II	
Treasures of the Deep	
19 JUNE	
Aironauts	
Bomberman World	
WCW Nitro	
26 JUNE	
Command and Conquer: Red Alert Retaliation	
Heart of Darkness	
Viper	
10 JULY	
Shadow Gunner	
WWF Warzone	



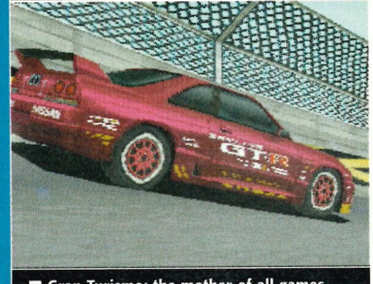
■ Resident Evil 2: yes, it's coming soon



■ Dead or Alive: bouncing breasts



■ Premier Manager 98: it's been a long wait



■ Gran Turismo: the mother of all games

DATA SUPPLIED BY HMV topdogforgames

WIN COOL STUFF

Here's some more ace gear we've snaffled only to offer it up for grabs

This month you've got the chance to get yer mitts on one of ten copies of the Manga film Sword for Truth (cert 18). AND one of five copies of the awesome Superman Transformed graphic novel. Cold steel in the ninja fighting world of Sword for Truth and, ahem, the 'Man of Steel' in Superman Transformed.

We're gonna give all ten winners the video, but just five of those will get the video AND the book.

Just answer this:
Who plays Superman on TV?

A. Dean Cain
B. Barbara Windsor
C. Our designer, Mike



NAME:

ADDRESS:

POSTCODE:

TELEPHONE:

D.O.B:

ANSWER TICK BOX A ☐ B ☐ C ☐

SEND YOUR ENTRIES TO COOL GEAR COMPETITION, PLAYSTATION PLUS, 37-39 MILLHARBOUR, ISLE OF DOGS, LONDON. E14 9TZ

CLOSING DATE FOR ENTRIES IS 24TH MAY. THE EDITOR'S DECISION IS FINAL.

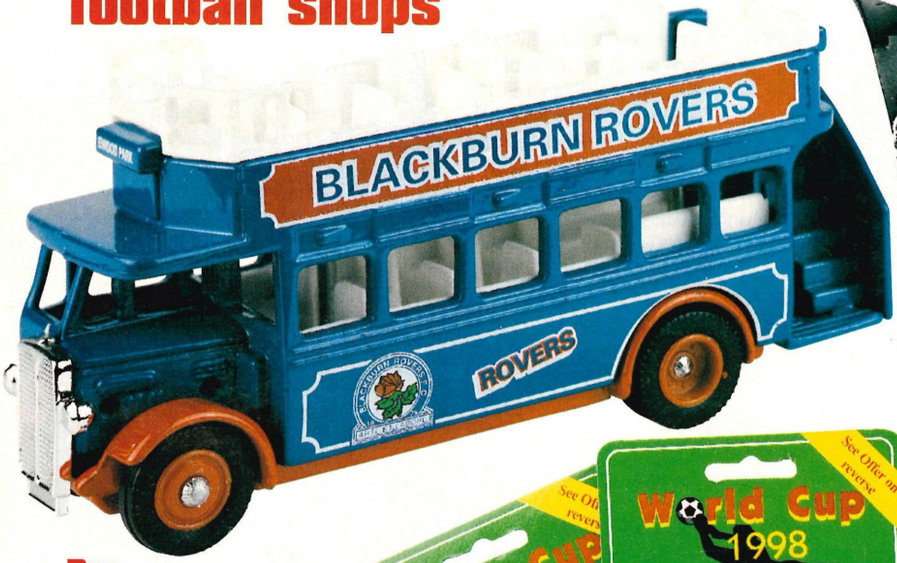
TICK HERE IF YOU DO NOT WANT US TO KEEP YOUR NAME ON A DATABASE OF PLAYSTATION PLUS READERS ☐

FUNKY SHIT

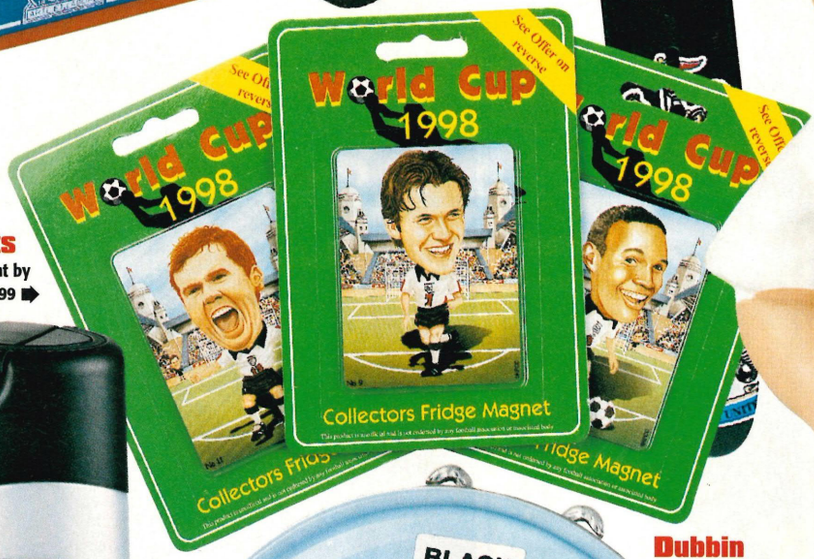
Weird stuff from football shops



Newcastle watch
Thick people buy this for their dog of a girlfriend. According to some people £13.99



Bus
The Blackburn Rovers team bus. Looks great on fire £6.99



Fridge magnets
Make your fridge a real talking point by plastering it with these. Or don't £1.99



Shower gel & body spray
Some people think Man U fans should be forced to eat things like this. Those people are our friends £5.99



Dubbin
Keep your boots clean and fresh. You know it makes sense £1.99



Alan Shearer
Much more lifelike than the real thing. Wahey! £2.50

All items available from Soccer Scene, 30/31 Great Marlborough Street, London, W1V 1HA. Worldwide mail order 0171 439 0778, fax 0171 287 2999. www.soccerscene.com

Shirts

⬅ We wanted the pukiest kit we could get... and we found Porto's away strip £44.99

Liverpool bloke

Corinthian Power Play Figure. This one comes with a choice of either Robbie Fowler or Dominic Matteo's heads. Cool or what? £18.99 ➡

Les Ferdinand mug

Pretend you're sucking Les' brains from his freshly-opened skull! £7.99 ⬆

Fulham CD

All of Fulham's hits from a successsful career spanning almost 100 chart-topping years. That's no hits, then. Or success £12.99 ➡

Protector

We wondered how long it would be before Chelsea endorsed a razor £4.99 ⬅

Leicester City scarf

Some people think Leicester City are the greatest team ever. We like those people £7.99 ➡

Vialli hanger

This is the only way you'll ever see Vialli wearing a smelly old jumper £4.99 ➡

Middlesborough cap

⬆ Worn by strange, plastic bag-carrying old men who laugh out of context £12.99

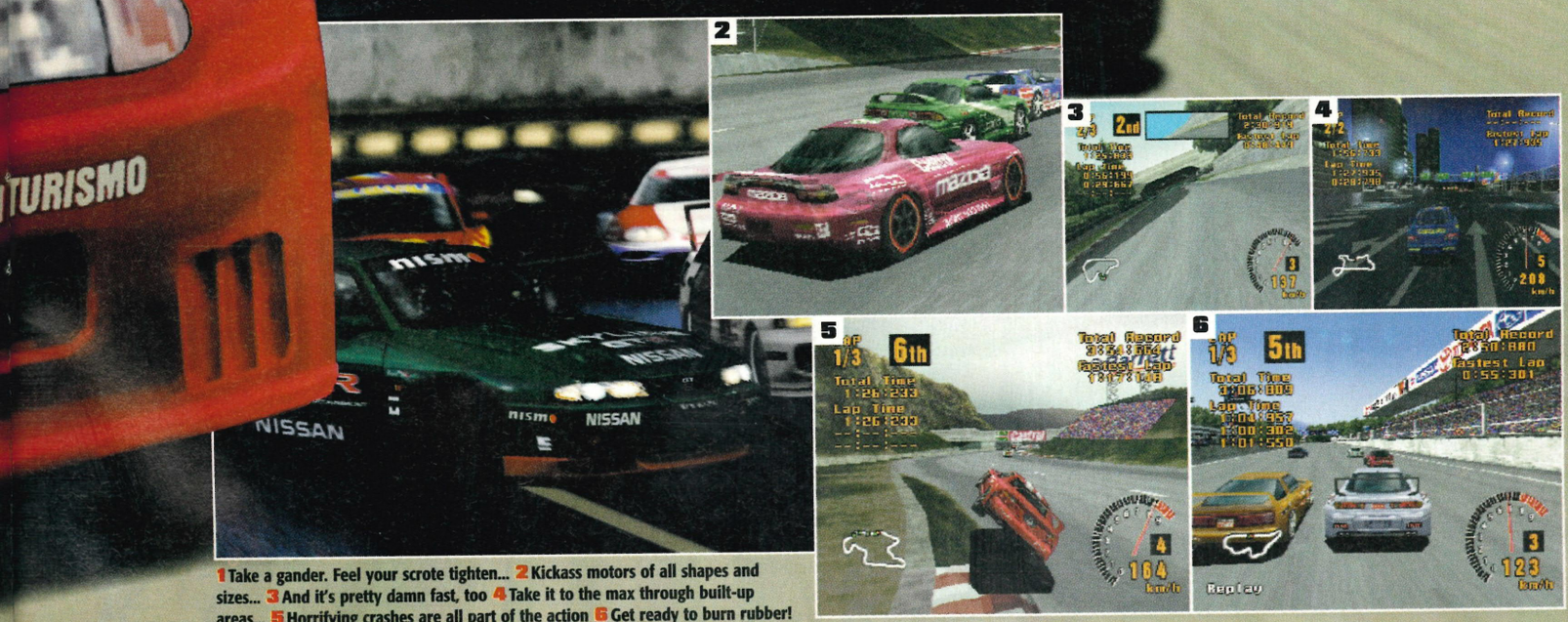
SPEED injection

If you ever needed proof your PlayStation's hotter than the pits of hell, brace yourself for Gran Turismo. This racer makes everything else look like tiddly winks...



■**OUT** MAY ■**BY** SONY ■**COSTS** £39.99 ■**PLAYERS** 1-2 ■**COMPATABILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, DUAL SHOCK
■**WE LOOK AT** HANDLING, GRAPHICS, MODES, CARS, TUNING, COMPETITIONS, REPLAYS, DRVING TESTS, TWO-PLAYER, DUAL SHOCK

Two wheels lift round a tight left. Punch the brake and the car drops with a thud. Hard on the accelerator and the dial climbs. Shit, traffic up ahead. 'Get outta my way', you scream, 'Gran Turismo's out and I've gotta get a copy now!'



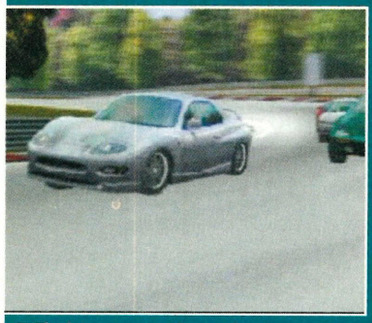
1 Take a gander. Feel your scrote tighten... **2** Kickass motors of all shapes and sizes... **3** And it's pretty damn fast, too **4** Take it to the max through built-up areas... **5** Horrifying crashes are all part of the action **6** Get ready to burn rubber!

The Works: Gran Turismo

What we like

One in a million

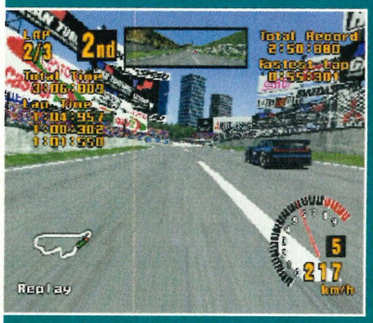
Slap Gran Turismo in your machine and as soon as the intro starts you know you've bought something very special. Every aspect of this game has class written all over it and the overall result is stunning. Gran Turismo sets new gaming standards that'll be hard for anyone to follow.



■ The intro sequence is superb...



■ It pumps you up to get out there and win



■ Super-fast, super-slick racing

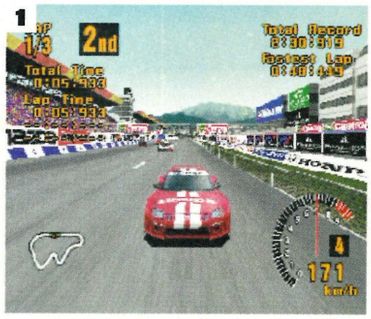


■ Buckets of options and bags of competitions

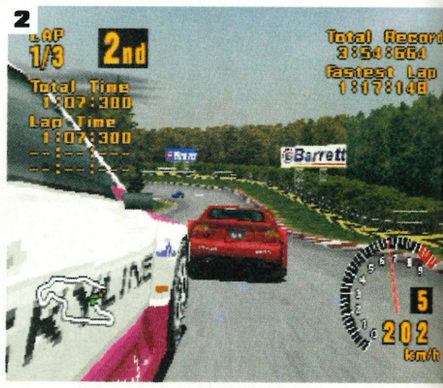
Graphics

This looks smoother, faster and sexier than anything you've seen before. Tracks are packed with objects and the level of detail is amazing. Trees, bridges, tunnels, roadsigns and buildings are totally realistic. Then there are the cars. Big, detailed buggers that'll make you shoot quicker than an Uzi with a hair trigger.

1



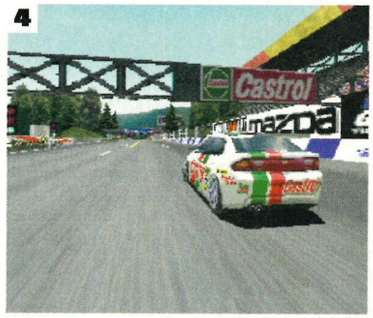
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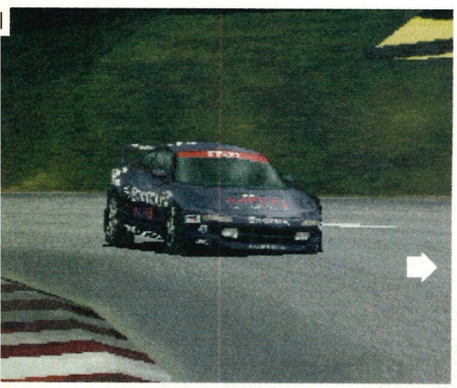
5



1 In-game rear view. How sexy? 2 Graphics are always completely solid 3 Shades and textures are perfect 4 All tracks are packed with roadside objects 5 Up close cars still look amazing

Handling

Handling is right on the money and downright perfect. Every car behaves differently, and you can really feel it when you push them to their limits. Spend a bit of time on one car and you begin to sense when tyres will lose their bite or when the back end will slip out. Even using a normal pad (it's better with analogue) you feel every bump and skid.

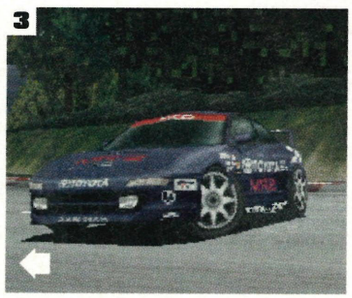


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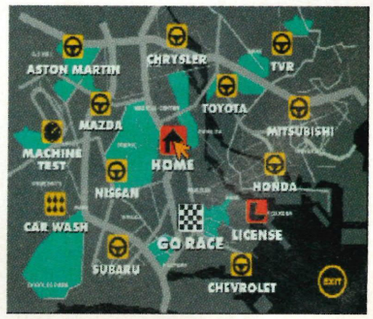
1 Handling on this baby feels so good and is so realistic that... 2 When you begin to spin... 3 You can wrestle with the wheel and, if you're good, regain control of your mota... 4 So unlike most racing games, where spinning means you're virtually out of the race, you can go back to battling for first place

Modes

Gran Turismo caters for quick spins or heavy sessions. Arcade mode offers instant relief with a few cars and the speed jacked right up. But in Gran Turismo mode you've got to buy cars, tune 'em up, race and win moolah to save up for a dream machine.



■ Get straight into the action...

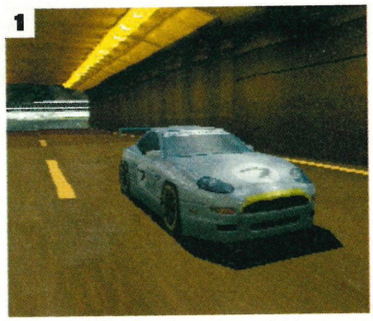


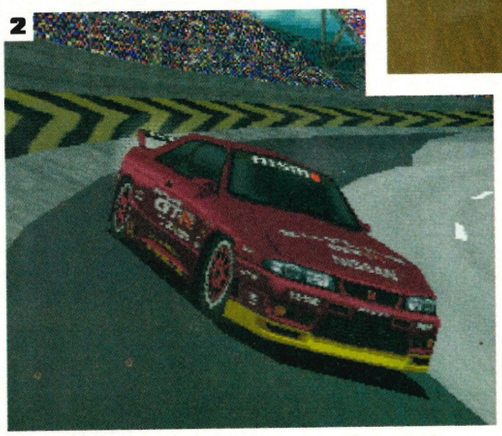
■ Or take your time building up to race day

'Sexier than anything you've seen before'

Motas

No other game offers so many cars. Gran Turismo boasts 180 different models, and they're all based on realistic info. Each model looks the business and as far as we can tell they all handle properly. Not only that, but they sound just right 'cos programmers stuck microphones up all the different exhaust pipes. Nice work if you can get it.











1 Buy British. Buy an Aston **2** Souped-up Skylines dump on the opposition **3** Four-wheel power with a Subaru **4** A Mitsubishi hot hatch **5** FTO in black. Evil



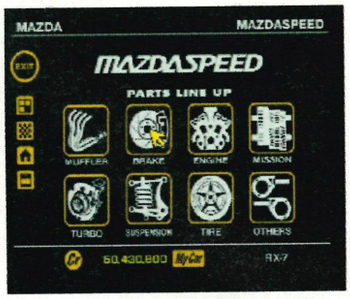
■ The cars in Gran Turismo are incredibly detailed and handle just like the real thing...

Tuning

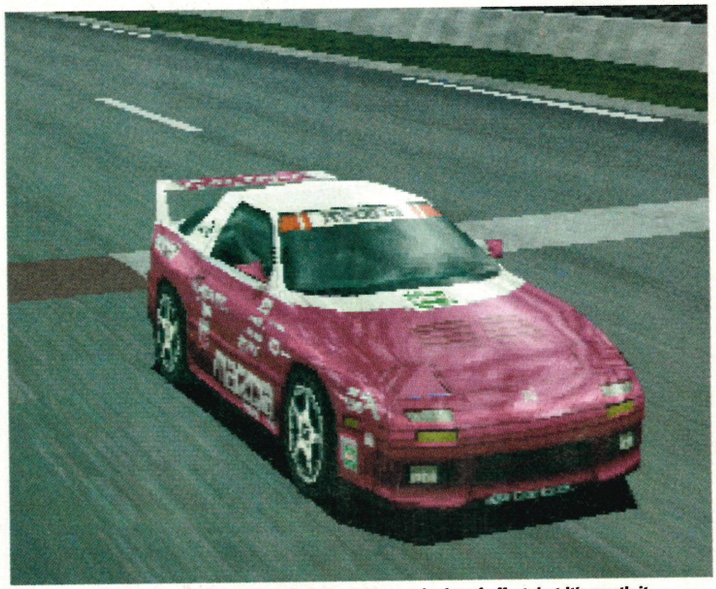
Buy new or secondhand, then head for the tuning shop. Each manufacturer has a stack of bolt-ons to improve performance. Fit various exhaust parts, rebore the engine, fit special ignition chips, go for racing suspension, upgrade turbo... messin' around with all this shit is super-cool. If you save enough cash you'll even be able to fit flashy body kits.



■ Not much to look at and worse to drive...



■ Spend a fortune in new parts and retunes...



■ And the end result will blow your mind. It might sound a lot of effort, but it's worth it

Competitions

Racing is split into four categories: GT League, Special Event, Time Trial and Spot Races. In GT League four cups are up for grabs. Special Event includes several rounds of competition for particular classes: front, rear or four-wheel drive; normal and tuned models and country of origin. There's also endurance racing where one race lasts for 60 laps and takes almost two hours to complete.



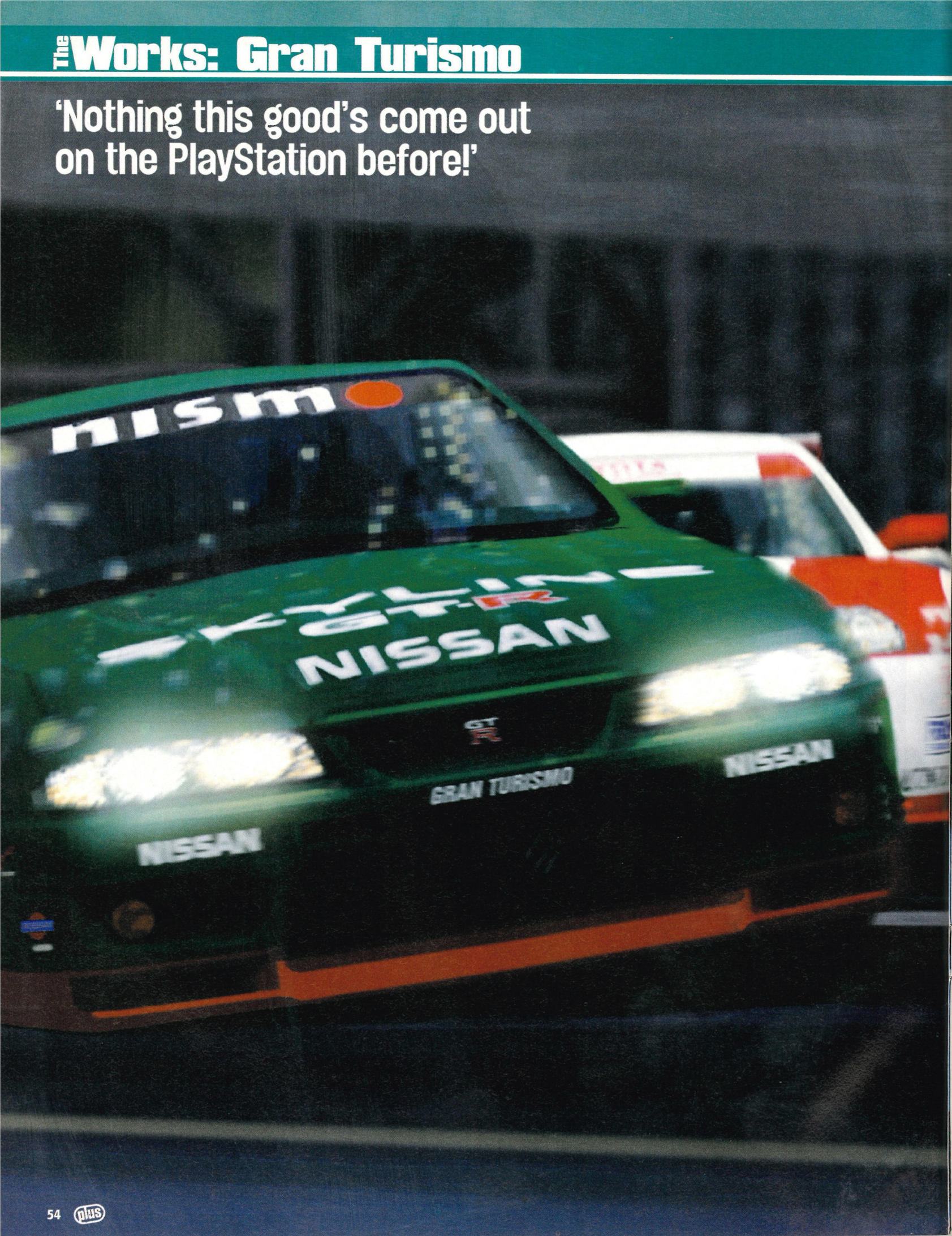




1 GT League means you're racing for cups **2** Seven of the Special Events. Win a championship and get a special car **3** The rest of the Special Events, including endurance driving

»

'Nothing this good's come out on the PlayStation before!'



'The quality leaves you gobsmacked'

Exam time

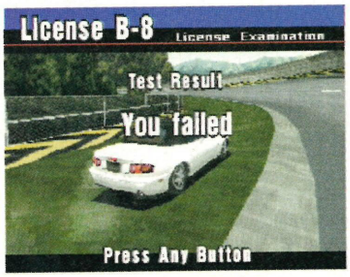
To enter special competitions in Gran Turismo you have to hold the right licence. The B-licence is the first test for perfecting stopping distances and basic manoeuvres. Next up is the A-licence where you'll learn how to handle different kinds of corners. Finally there's the International A-licence which tests abilities over full laps of the toughest courses.



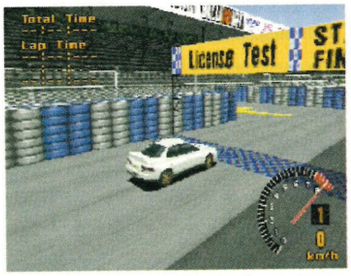
■ Speed, then stop within the chequered area



■ Practise right lines through different corners



■ Leave the track and your test is over



■ A tiny tyre course teaches precise turning

One on one

First and foremost Gran Turismo is a one-player game. In two-player the problem is that no other cars join in. Speed is still phenomenal, but there's not enough argy bargy for our tastes. On the other hand you can also go for memory card battles. Get your bastid-tuned mota and go up against the best your mate's got.

1



2



3



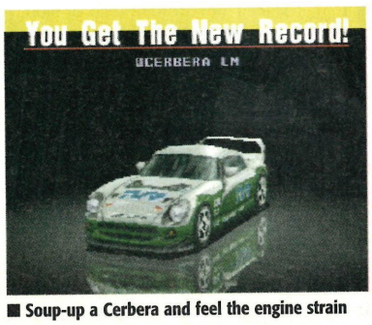
1 Still fast and smooth, but where are the other drivers? 2 Replay mode with two cars is just as cool 3 My Skyline is better than your Supra, and I'll prove it, suckah!

Shocking

If you want the full experience you've gotta get the Dual Shock joypad about to be released. This baby vibrates at different speeds and gives feedback from the cars, so you know when your motor is straining. Then there are the applications for your sex life...



■ The Dual Shock in all its joypad glory



■ Soup-up a Cerbera and feel the engine strain

plus

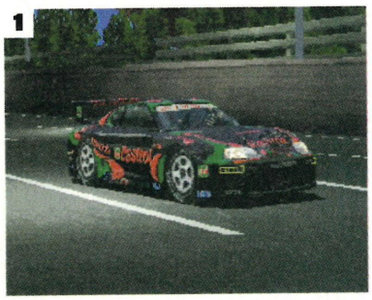
We'd like to say...

Years and years of hard graft has gone into Gran Turismo and it's all paid off. Nothing of this quality has ever appeared on PlayStation before, or any other games machine come to that. It's just a pity no-one else can afford to make the same kind of effort.

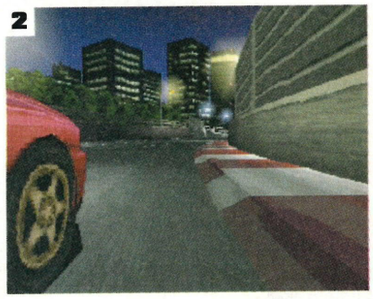
Replays

Let's face it, replays aren't usually essential. We usually skip 'em, but it's different here. You just can't wait to check out a perfectly taken chicane, or a smash. Pick in-car views, trackside cameras, or another driver's view. The quality leaves you gobsmacked.

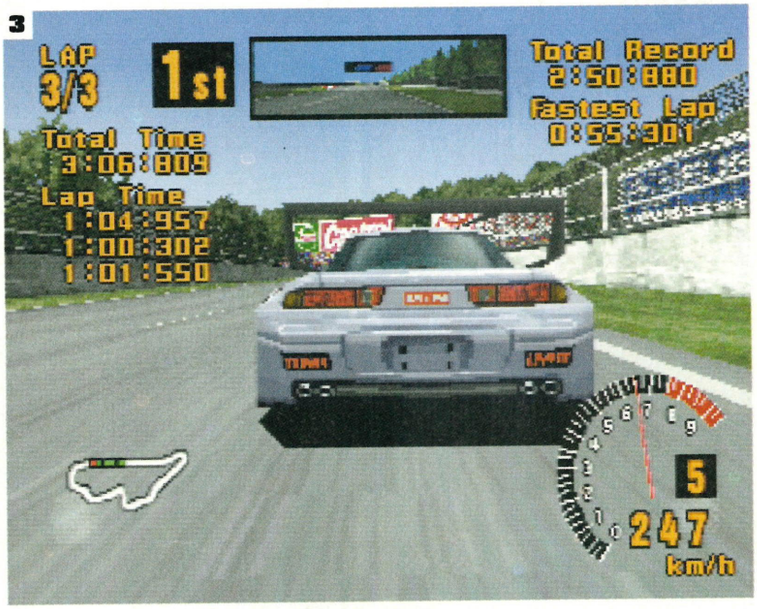
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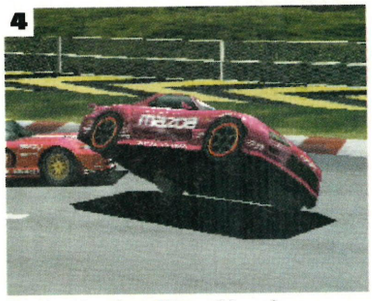
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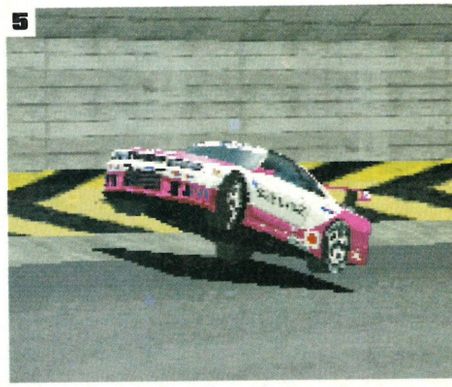
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4



5



1 Look at that sheen 2 From this angle you can see the suspension at work 3 See how you drive from the car behind? 4 A bit of bump and grind never hurt 5 Catch a kerb and watch your car fly

winner This is the ultimate driving game. Gran Turismo's sheer depth and variety will keep adrenalin freaks and tech-heads happy for months. **Jon**

PlayStation plus

RATED 97%

DAILY PLUS

Prank lands nation

OOH AAH

SUC

It was jester joke says PlaySta

DIM-WITTED Daily Star hacks were caught with their trousers down when they fell for an April Fools jape pulled by top games magazine, PlayStation Plus.

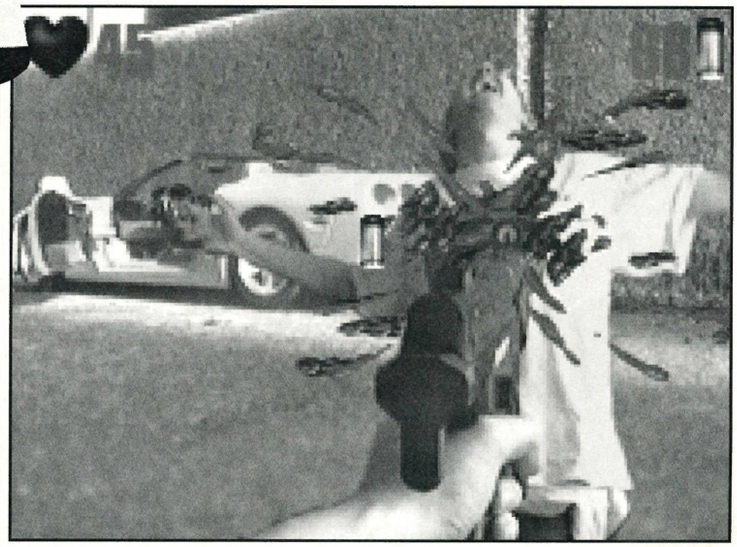
The red-faced journalists had the wool pulled over their eyes by a fake game – called Scum – invented by PlayStation Plus for its April issue.

The magazine mocked up fake screenshots and a bogus advertisement for Scum, dubbing it a "pulse-pumping, puppy-pulping killathon".

Thickos

But the innocent April Fools prank sparked a catalogue of errors for the hapless Star:

- The paper **MISSED** the fact that Scum was an obvious over-the-top spoof and went on to print a sensationalist story.
- Bumbling journalists **FAILED** to contact either PlayStation Plus or Sony, when one phone call would revealed the fact it was a joke.
- Reporters **ROPED** in MP Sir Richard Body to comment on the game – even though it does not exist and never will.
- They **PHONED** Dee Warner of the Mothers Against Murder and Aggression group who said: "What sick bastard has thought this up?" When it was the staff of PlayStation Plus, who thought it up as a joke and who are all quite nice, really, and who then had to issue a press release to calm everybody down.



'Actor'? Nah, it was Nick. A guy who freelances for us and prefers turn-based-combat to real life



Game girly

★ JUMP for joypad chaps! 22-year-old Abigail likes nothing better than to spend the evening on her PlayStation. The Lincoln lass can often be disc-overed on the pages of PlayStation Plus magazine.

COPYRIGHT WRONGS

COPYRIGHT theft is on the increase says a new report.

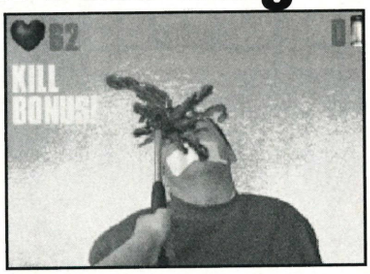
Among the worst offenders, says the findings, are national newspapers, who openly reprint magazine's own material, like fake screenshots and a bogus advert, even though it's all COPYRIGHT OF EMAP IMAGES LIKE IT SAYS ON PAGE 16.

One way to avoid possible copyright infringements is to gain permission from the people from whom you intend to borrow the material. However, this involves contacting them.

nal rag with egg on its face

KAHS!

tion Plus mag



A 'victim': actually our facilities manager

Duh brains

The dim-witted low-brow tabloid even got the MP's constituency wrong, saying he represents Holland and Boston when in fact it's Holland and Skegness.

The paper also alleged that: "Scum will have to be approved by film censors because it uses real actors and has violent scenes."

But censors **CANNOT** certificate the game because it does not exist. The game contains no violent scenes because it's not a real game and the people in it are not 'actors', they're normal people.



bloodbath scene in the game

Not Arsed

Film censors have never before been asked to rate something not real, so it seems likely the Daily Star may have got its facts wrong or perhaps couldn't be arsed to check them because it was a Sunday and there was a huge bleedin' gap in the next morning's paper and the news editor was going to throw a hairy fit if it wasn't filled.

Gullible

Since printing the story the paper has even printed a letter from an outraged reader who seethed: "If the law allows the depraved computer game Scum to be sold to the public, it will prove the government has no regard for the people it serves" – even though the game was invented by the staff of PlayStation Plus in the pub, and they never believed a national newspaper would be stupid enough to believe it. And then go and write a huge story about it.



DAILY STAR, Monday, March 23, 1998 13

SlayStation

RAZOR-KNIFE KILLER: The victims' deaths are said to be "super realistic"

TERROR: A victim faces a gory death at the hands of Shane

Sickos kill kids and pets in new computer game

A DEPRAVED new computer game in which players can murder children with hammers has caused outrage.

An MP wants it banned and is demanding action against its inventor.

The computer game called Scum uses real-life video images, staged by actors, of pets and people being KILLED with baseball BATS, KNIVES and GUNS. It boasts the motto: "If it breathes it's toast."

Advertisements for the £40 game show a school crossing road sign with bullet holes where the heads of the mother and child should be.

One scene shows a woman being chased by a hammer wielding maniac and in another a man, BOUND and GAGGED, has his skull CRUSHED with a hammer.

MP for Holland and Boston Sir Richard Body stormed: "Whoever thought this was a good idea should be put in stocks."

Skinhead

"If these games come on the market it is no surprise that kids of ten are committing atrocious crimes.

"Even if the game comes out with an 18 certificate it won't stop kids getting their hands on it. It should be banned immediately."

And Dee Warner head of pressure group Mother's Against Murder and Aggression said:

By MATTHEW KNOWLES

"What sick bastard has thought this up?

"We are fighting hard for child safety and are in contact with 150 families who have had a child murdered. It should be banned."

The game, due to be released next month for Sony's popular Playstation, features a deranged skinhead called Shane whose mission is to kill as many people as possible.

Computer magazine Playstation Plus said: "The game ensures the convulsions and dying twitches are super-realistic.

"It gives a real feel of bones snapping and flesh tearing."

Scum will have to be approved by film censors because it uses real actors and has violent scenes.

SCUM

IF IT BREATHES, IT'S TOAST!

GRISLY: Game's sinister slogan

Not an actress! No, it's receptionist Stessa who couldn't pose without laughing

Hack phone shock

Journalist Matthew Knowles, who wrote the story about the computer game Scum, was unavailable to comment on the 'mixing-reality-with-fiction'-style gaffe.

Actually, we couldn't be arsed to even try. But then, that's OK, all that checking stuff's out of fashion now anyway, and why let the truth get in the way of a good story? Or, maybe we've all got that strange 'telephone allergy' going around?

But, hey, let's tell everyone we did check it because we feel a bit embarrassed about it now.

GMTV fact check shock

THE Daily Star's Scum story got newsdesks around the country buzzing with excitement.

The morning the story ran GMTV contacted the PlayStation Plus offices and were told Scum was a practical joke. The GMTV reporter laughed.

By virtue of the fact he had contacted the top games magazine to check facts he had picked up from a third party, he prevented GMTV from looking a bit stupid and bringing unwelcome publicity into the videogames industry.

SCUM

Scum: the only four-letter word that's caused more controversy than Tory. Or f***

Mystery shrouds Star 'dupe' claim

THE DAILY Star claimed it was "deliberately duped by PlayStation Plus" in a story printed by industry paper Computer Trade Weekly (CTW).

The paper alleged it had contacted the mag and was told the game was genuine.

However, a question mark hangs over this claim, since no member of the PlayStation Plus staff spoke to anybody identifying themselves as a Star reporter. What's more, the paper's story lifted quotes directly from the Scum spoof, which is odd, since standard journalistic practice would be to quote a real, living person.

Contact

And, if the paper had contacted the magazine as they claim, why did they not ask permission to use the pictures? Again, a standard journalistic practice.

Nevertheless, some industry figures reacted angrily to what they saw as bad publicity for the games industry, even though it was hardly the fault of PlayStation Plus magazine.

Sony's UK head of marketing Alan Welsman was quoted, saying: "I don't find it very funny, and I don't think people in the industry will either."

Magazine

PlayStation Plus editor Mark Salisbury said: "The Scum spoof was designed to be so outrageously over-the-top that people would soon twig. Our readers did – and they thought it was funny.

"We can hardly be expected to legislate for the fact that a national newspaper believed it to be true in the first instance, then went on to run a story without checking their facts.

"Those who claim the April Fool was irresponsible and childish should perhaps consider which party was really being irresponsible."

PLUS

Over 100 per cent of trainee journalists are taught to check their facts thoroughly before running a story. Budding reporters are told if incorrect facts go into the paper, it will look unprofessional and could possibly have damaging consequences.

PLOP

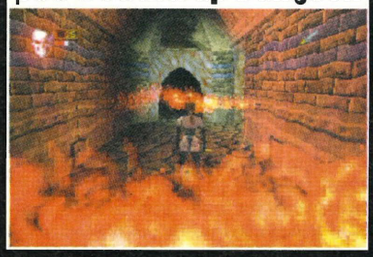
Instant Expert

TIPS, CHEATS AND ADVICE FOR OVER 60 PLAYSTATION GAMES

More than 20 pages of step-by-step guides, hints cheats and tips, illustrated using a subtle mix of words and pictures, and enhanced by the sensual aroma of glossy paper...

Torn apart this month...

p60 **Deathtrap Dungeon**



■ Our resident woman in leather bondage gear takes you in hand through the firsrt 16 levels

p68 **C&C Red Alert**



■ The second part to our mammoth guide. This month the commie missions played through

p75 **Tekken II**



■ Tekken II's now £19.99. To celebrate here's the moves you're panting for

p79 **Your Q&As**
p80 **Alien Trilogy**
p81 **Final Fantasy VII**
p82 **Bloody Roar**
p83 **Doom**

Deathtrap Dungeon

The first part of our huge guide. First, a look at the nasties you'll meet, followed by a walkthrough for the first 16 levels. Watch out next month for the rest of 'em...

PRICE	£44.99
COMPANY	EIDOS
REVIEWED	APRIL 98
SCORE	90%
VERDICT	WE LIKE. A LOT

KNOW YOUR ENEMY

IMPS AND ORCS

Imps can be a real pain when they attack in groups. They chuck knives at you from a distance, so you'll need to keep moving. Up close, they attack with a pointed fork. Imps are resistant to magic, but not to a sharp blade. A few well-aimed slashes will take their cackling heads off! Whatever you do, don't stay still or you'll easily be swamped by the little gits. One good trick is to use the backslash when they get behind you. They do that a lot.

Orcs won't give you any real grief in the first few levels. Consider them combat training. They hang about and attack by surprise, so you'll need to keep on your guard. They attack with a large, sharp sword, but aren't too accurate with their attacks. Simply parry their blows and get in close. You can gut them like fish with a few swipes of your sword.



■ Imps: short-arsed assassins

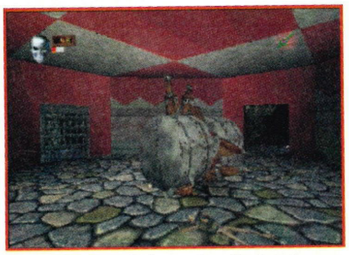


■ Orcs: not too handy

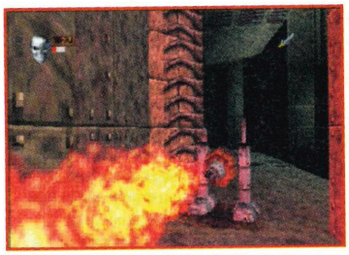
KNACKERERS AND FLAME ROBOTS

The knackerers are unstoppable, but there are ways around it. They always travel in set patterns, so you have to observe them and then dodge past. They can kill you in an instant, so you can't afford any mistakes. Always be aware of your surroundings, as you can sometimes lure them into traps or prisons.

The flame robots can be deadly. They vomit out a long stream of fire, making it hard to get in for a close attack. The robot is a flamethrower on legs, and it's pretty damn fast. You won't be able to outrun it for long. Using spells or a ranged weapon to waste it from a distance is effective. It's also good to get behind it and use a warhammer to knock it over, making it explode. If you find yourself cornered by several of them, the ice cool spell will protect you from the flames as you attack up close.



■ You'll have to dodge or trap the knackerer



■ Flame robots: you can't get close to them

CLOWNS OF HELL AND SPIDERS

Clowns are easy to kill. They attack in pairs or groups. The most effective strategy is to run past them and lure a single clown away from the group. You can kill him and make the group easier to deal with. Again, simple magic spells do the job from a safe distance.

Spiders are a tougher bunch to kill. They spit poison, so make sure you have antidote. If you keep running they rarely hit you. Use the venom sword or the warhammer. Fireballs may be your best bet. If you have the rocket launcher, use it, as it kills spiders in one shot.



■ Clowns: killing them is good therapy





1 These clowns have clubs. They mean business 2 One pissed off spider. You'd better have that venom sword handy

SNAKE GIRLS AND ALCHEMISTS

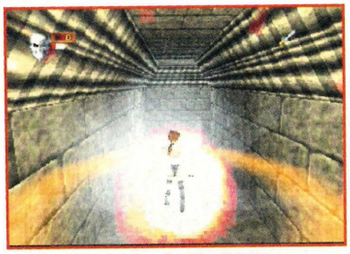
Snake girls have the body of a woman and the torso of a snake, so they move with surprising speed. And attack even faster. They also use their snake coils to hug you to death.

They are, however, rather stupid and easily lured into traps or pits. The best weapon to use is the venom sword. It kills them in two or three hits, instead of the usual ten. They normally attack in pairs, so you'll need to keep moving and hit from behind.

Alchemists have a high resistance to magic, so you'll just have to pile in and cut them to slivers with your trusty sword. Stay frosty, though, as they throw bombs which you may not see till they blow your head from your shoulders. Ouch.



■ Woman/snake: must be a snake girl, then



■ Alchemists lob bombs. Careful...

WARRIOR PRIESTESSES AND WITCHES

Warrior priestesses attack with a standard sword, and can be killed in about five hits. Some of the priestesses lob knives. If you see them, kill them quickly, zig-zagging to dodge the knives. Normal magic works well, but you'd be better off just using the sword or the venom sword. Witches attack from a distance with powerful missile spells. Their hits will poison you, so make sure you have antidote. Killing them from a distance with fireballs is the safest way.









1 Warrior priestesses. Oh, yes. Hurt me. Hurt me plenty! 2 These punk priestesses throw knives. Kill 'em quick 3 The witch. Also seen on the Milan catwalks 4 Run to avoid the witch's magic

MINOTAURS AND DEMONS

Minotaurs live to kill, and will attack on sight. They have size and strength, making them powerful foes. The warhammer is best used against them as the normal sword takes loads of hits to kill 'em. Magic is very effective against them. Try not to get cornered, as they will gang up on you and pummel you to death. Dodging them and getting in hits where you can is the best way. However, if you can avoid fighting them, you should.

Compared to the minotaur, the four-armed demons are easy. They attack with a sword and razor sharp claws. Use the venom sword or the silver sword on them and attack them before they get a chance to get any hits in on you. Fireball spells also work well.



■ Minotaurs: splat 'em with the warhammer



■ The demon: attack is the best defence

»

Instant Expert: Deathtrap Dungeon

THE UNDEAD

You can kill skeletons in two or three hits with the silver sword. If you don't have it then a blunt weapon like the warhammer will kill them. Running won't help. They're as fast as you.

Zombies are tougher. They attack with a sword, or by throwing axes. Running behind the axe throwers is your best bet. The silver sword kills them in a single blow. Fireballs or the war pig also work. Ghosts are immune to everything except fireballs and the silver sword. The sword can kill a roomful of ghosts.

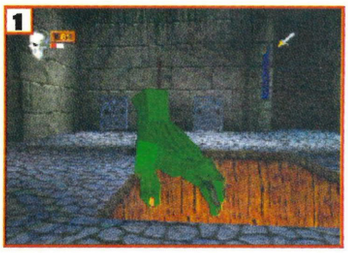






1 Skeletons are no problem with the silver sword 2 Zombies. Or are they pro basketball players? 3 A ghost. Yeah, yeah. I'm quaking in my boots

KNIGHTS AND THE GIANT HAND



The knights are surprisingly easy to kill. Any magic you have damages them, but the best weapon is the warhammer. The knights in black and white are a bit trickier. They have crossbows and fire a barrage of arrows. Using magic from a distance is possibly the safest way.

The giant hand is so easy to kill it's untrue. If you fancy having a decent ruck with it, then use the venom sword. The easier way is to make it fall into the pit which you'll find in the area you fight the hand in (Belfry 3).





1 Lure the idiotic hand into the pit. No effort required 2 Bog standard knight. One warhammer hit does the trick 3 The chequered knights fire bows

PIT FIENDS AND AGRASH

You can kill the pit fiends using either brain or muscle. If you've got enough healing potions, weapons and magic then you can kill it using those. You'll have to run around constantly and you can't afford to get hit even once. The easier way is to use the traps to kill it. The fiend is powerful but dumb. Once it sees you, it'll follow you. Lead it to a trap area and spring the trap. One dead pit fiend.

Agrash is a fire demon and one tough mutha. He shoots fire from a trident and fires fireballs. No matter where you are, he can attack you. Virtually immune to normal weapons, you need the red sword to kill him.

To get him, you must have an ice spell (which you pick up on your travels) to protect you from his fire. When protected, attack up close with the red sword. When Agrash dies for the first time, he resurrects and you'll have to kill him again. Run to him before the spell runs out.



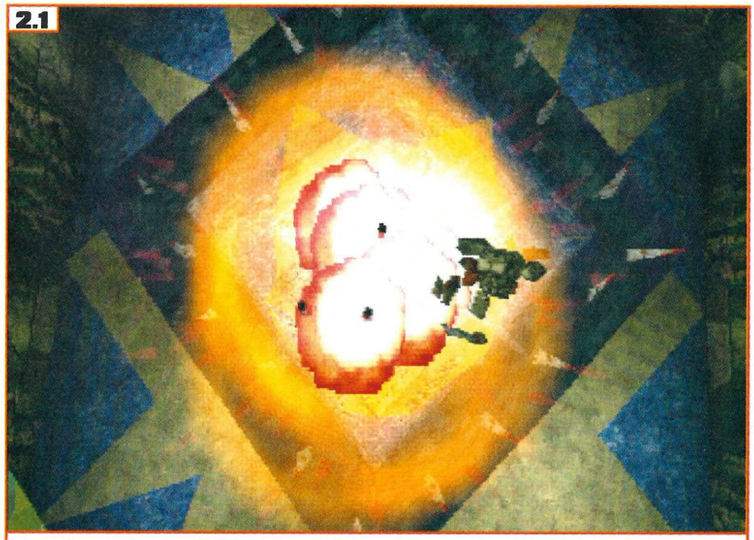
■ **The fiend is tough, so lure him into traps**



■ **Agrash. The red sword is your only chance**

WALKTHROUGH

SPIRE 2

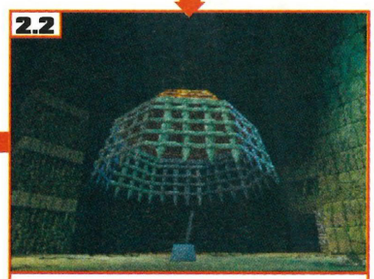


Enter the central area and kill the three orcs there. Grab the silver key and take the door to the left as you entered the area. Kill both the imps to open the portcullis door. Go through, pull the lever there and enter the right hand area. Pull the lever to lower the lift in the previous room. Go back there and get on the lift. Pull the lever up there. Cross the central room and go through the opposite portcullis and up a lift. Kill the imps and go up on the right hand lift. Cross the room to other moving platforms and kill more imps. In the next room, pull the lever to set off rockets. A lift will rise when the orc dies.



Ahead is a hidden door. Open it to reveal a lever. Pull it and it'll open a door at the bottom of the lift shaft leading to the upper level. Behind this door is another secret area with a chest. Don'cha just love secrets?

Go back to the main room and climb the staircase until you get to the large moving platform room. Kill the spiders with the flame lance and make your way carefully across the platforms to the end of the level and another two orcs.



Go down and follow the corridor, killing the orc. Watch out for the fireball trap, triggered halfway down the corridor. Continue down and pull the lever there. Retrace your steps and pull the lever in the newly-opened alcove. Then go left, to where the wall opens then left and pull the second lever there. The cage in the main room will now rise. Go there and pull the lever you can now access. A staircase activates, revealing a hidden door. Go in and collect the flame lance.

SPIRE 3



Enter the massive engine, using a door on the opposite side in the column. Avoid the knackerers and get up the lift before fire traps fry your ass.

Go through the upper portcullis and across the platform. Get the bombs and kill the small robot. Enter the tower room and drop to the floor.



Get to the base of the tower and pull both levers to drop blocks you can use as lifts. Use them to reach the venom sword. This'll come in very useful.

As you make your way back, one block will rise to let you get onto a lift. If you drop off this lift, you'll find a secret room with loads of cool stuff in it underneath.



Go back to the block-as-lift and go left. You can go up a lift here to another secret room with a chest in. Go back down and continue to the new area of the level. You'll come across a see-saw with two imps operating fire traps that are in your way. Kill the imps by pulling the two levers nearby, setting off fire traps that kill 'em. You're free to go.

SPIRE 4

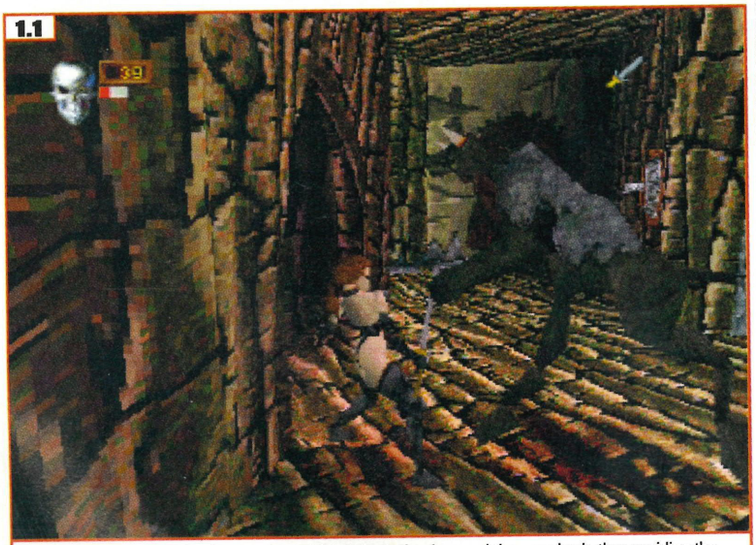


Go through the portcullis and dodge the pendulums. Go through another portcullis and into the crushing machine room. Kill all the snake girlies and move on to the next room. You have to find two levers to open the final door. Go right, kill the warrior priestesses and get the pick-ups from the chests.



Go through the hidden door on the right and pull the first lever. Turn left in the large chamber and go up the lift. If you drop off, there's a secret area in the shaft. Pull the nearby wall lever to lower the lift again. Go up, fight more warrior priestesses and pull the lever at the back. The end of level door opens.

LABYRINTH 1



In the main area, find the door on your right. Activate the door and then run back, thus avoiding the flame trap. Enter the now safe doorway. Kill the imps inside, open the solid portcullises and get the pick-ups. Now open the normal-looking portcullises and use the lever to turn off the flame traps.

Go back to the main area and through the other door. Use the levers to release the minotaurs and kill 'em for pick-ups.



There is a lower area on the right as you enter. Lurking in here is a minotaur. Drop down, kill it (best to use the warhammer on this beast – don't waste your magic) and find the lever and trigger it. You can now get to the main part of the level.

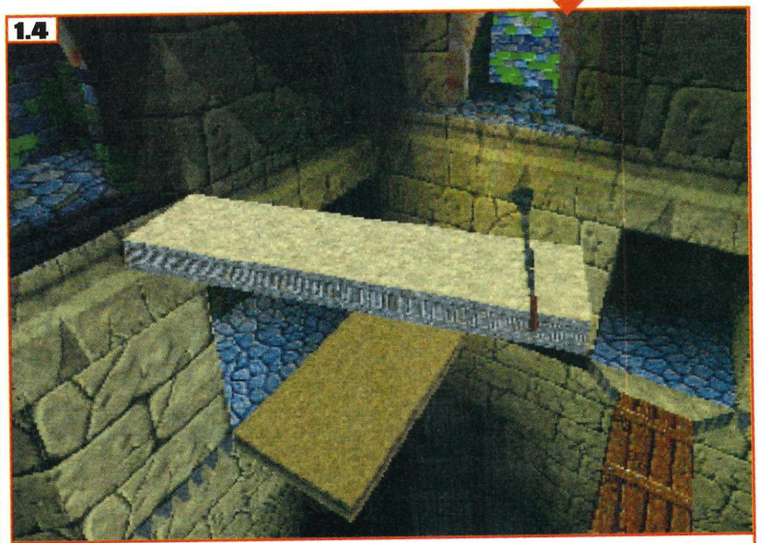
Open the chest where you are, then leave. Pull the lever on your right, activating a teleport. Return to the main area. From here, climb the blocks and follow either corridor. Take it carefully and watch out for falling slabs and flame traps.



Follow the walkway all the way along. Now, go through an archway right to the end and enter the corridor.

Enter the solid portcullis in the left hand wall and open a door on your right. Climb up and pull the lever, making the next section safe. Follow the imp through two secret doors, kill it and pull the lever.

Find the wooden door and waste the imps and minotaur. Should present no real problems to an experienced hackmeister like you. Use the lift to reach the next floor.



Go back to the walkway overlooking the main area, going back the way you came. Take the archway on your left. Take the lift up and follow the walkway along. Find and pull a lever, allowing you to get the blunderbuss. Go back the way you came. Go back down the lift and take the bridge across the main area. Go up the lift there and open the hidden door on the right to get the secret warhammer. Watch out for the collapsing floor, though.



Jump onto the ledge and move along, into the alcove. Pull the lever and the ledge'll take you to the blunderbuss. Jump down to the platform below, where you can see the spinning key. Open the hidden door in the right hand corner and pull the lever. Open the chest, get the pick-ups and the gold key.

Follow the walkway all the way round till the end and enter the corridor. You'll have been here before. Go through the gold door at the end.

»

Instant Expert: Deathtrap Dungeon

LABYRINTH 2

2.1



Leave the lift and kill the imp, then open the chests. Open the portcullis on the right and kill the imps. Enter the alcove and pull the lever. Go through the opposite portcullis which has now opened and kill more imps. Pull the lever beside the gold portcullis and run back the way you came. The third portcullis is open, so get the gold key. Use it to go through the gold door, grabbing the pick-ups. Open the portcullis and kill the minotaur.

2.2



Time to do a bit of serious lever pulling. Continue through the solid portcullis and jump diagonally to the right hand side of the corridor, over the falling slabs.

Find and pull the first lever, revealing another lever across the falling slabs.

Pull that one, then continue into the level. Hack the bejeezus out of anything you see and pull the right hand lever.

2.3



Run across the walkway, using the moving platforms to dodge the rockets. Get to the left hand corner window and pull the lever, shutting off the rockets. Get back onto the walkway, pass through the archway and turn left, following the corridor. You'll reach two alcoves. In the right hand one is a stop valve, making the chest safe. Open the chest and get the pick-ups. Go back the way you came and carry on down the new corridor.

2.4



Pull the lever at the end of the corridor and drop down through the falling slab. Make sure you stand at the front of the slab so you land safely on a ledge.

Open the solid portcullis, kill the imps and go back to where you landed.

Stand on the ledge that has descended and activate it. Go up, jump across, go up again and jump across again (phew!) so you can reach some tasty pick-ups and an all-important red key.

2.5



Drop down, go through the portcullis at the end of the corridor and enter the teleport. Run back across the walkway, dodging rockets, and pull the lever in the left corner to shut 'em off. Get back on the walkway and go right. Kill the minotaur, then the imps. Jump to the end ledge, pull the lever and kill more imps. Grab the pick-ups. Go back the way you came, taking the first right. Follow the corridor and lift till you reach a teleport. Enter and open the hidden door, dashing back to avoid the bolts.

2.6



Open the hidden doors on either side of the walkway, destroying robots and pulling levers inside. Find the hidden door at the end of the left hand corridor as you first entered this floor. Get the pick-ups and silver key. An alchemist attacks. Cross the walkway and take the left platform. Go through the portcullis and take the left hand path. Go into the red key room and get the pick-ups. Exit and go straight on. Turn right, open the hidden door and kill the robot hiding behind it. Activate the lever.

2.7



Go back to the walkway and cross to the other side, entering the portcullis.

Take the left corridor and open the right hand door at the end. Activate the lever which will open the opposite door. Kill the rock hard robot and alchemist there, and pull the lever in the robot room.

Now go back to the middle of the walkway and turn right. Go through the solid portcullis towards the silver door. Kill the final alchemist and leave.

CIRCUS 1

1.1



Pull the lever on the right, slightly behind you. Go into the next room and get the venom sword. Return to your initial room and slay the snake girls.

Go into the small room and get the pick-ups. Leave, and go straight through the double doors. Where the walkways intersect, drop off by the skeleton.

Pull the lever and enter the teleport. Retrace your steps through the double doors and go left. Kill the eerie clowns and proceed.

1.2



After you go through the portcullis, go left, then left again. Drop off the ledge, grab the secrets and enter the teleport. Return to where the walkways intersect and enter the door with a snake girl symbol above it.

Follow the corridor, killing the clowns, and enter the snake girl room. Kill 'em all and open the portcullis. Kill more snake girls and a secret door opens. Go through and find two levers. Pull 'em both, then go through the left door and follow the corridor.

1.3



First, find and open the jack-in-a-box, then collect the key you find and return via the other passage.

Go back to the intersection and go through either of the doors you have not yet been through (it doesn't matter which).

Follow the corridors, killing any clowns who cross your path. Do this until you come across a corridor with snake girls in it. They ain't a welcome party so whip out yer weapons Kill 'em off quick and exit the level.





'Hack the bejeezus out of anything that moves!'

Instant Expert: Deathtrap Dungeon

CIRCUS 2



Take the lift down and follow the corridor. Go through both of the solid portcullises and, at the junction, turn right. Pull the lever to open the portcullis. Dodge the knackerer and pull the lever, opening two portcullises. Enter the one on the left. Open the jack-in-a-box opposite the portcullis and follow the corridor round. There's another knackerer to dodge before you get to the central alcove. Avoiding the bomb in a box, pull the lever and get to one of the side portcullises.



Follow the corridor round, killing the clowns, through two sets of portcullises. You'll reach a t-junction. Go through the right hand door, killing the scum you find there.

Carry on and you'll meet a witch. Kill her. Pull the levers to reveal four hidden rooms; two are in the witch room and two are in the previous room.

Go back to the t-junction and pass through the remaining door. Kill all of the clowns who appear and leave.



Leave the way you came and get back to the t-junction. Kill the clowns and follow the corridor to a door. Go through it. Go down the second corridor on the right, then run back to dodge the knackerer. Pull the lever by the entrance to the corridor to imprison it in a room opposite. Run back down the corridor and activate the stopcock lever. Turn right at the end of the corridor and go through the right hand portcullis. Get the secret pick-ups behind the two secret doors on the right.

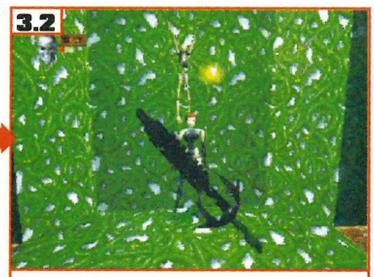
CIRCUS 3



Go to the crossroad and head left. Go up the lift and kill the zombies. Continue to the top and jump down the pit to get all the lovely pick-ups. Return to the crossroads and go straight ahead to the snake girl temple.

On the left is a hidden door with secret pick-ups behind. Go left, round to the central area and pull the lever on the back wall.

Waste the snake girls, then return and go left, entering the left hand room. Next, grab all the pick-ups. Head left and open the hidden door here.



Follow the corridor up and round, making sure you get the red key, hidden behind a wall on your way up.

Continue along the corridor and drop into the cage in the midst of the snake girl temple, receiving the venom sword. Slaughter all the snake girls – have no mercy – and leave the temple.

At the crossroads, go right and take the lift down, going through a door. Open the chest for pick-ups, open the portcullis and enter the first arena.



Kill the clowns and zombies and exit. Collect more pick-ups from the chest and enter the second arena. Kill the snake girls and leave. Again, grab the pick-ups and make for the third arena. Battle the zombies, watching for their axes. Fireballs or war pigs are great here. Now you must enter the final arena and fight the pit fiend. Find parts of the dungeon it can't enter and use traps against it.

PIT 1



Open the door, enter the first room and kill all of the warrior priestesses. Grab the pick-ups. There's a hidden door in the wall, opposite the portcullis. Activate it to open it, and grab the pick-ups inside.

Leave the room via the portcullis and, from the corridor, go either left or right. You'll reach a large room with some more warrior chicks and a witch to kill. Do the decent thing and put the bastards out of your misery.



Once you've dealt with the witch and warrior priestesses, you can press activate in front of the altar. A hidden lift will descend, so use it to get vitality.

Facing the ankh of vitality, walk forward and find a hidden door in the wall on the right of the chamber with the ankh in. Activate it to open it for a venom sword – a pretty hand pick-up, this one – and a save point. Now go get yourself a beer. You've earned it.



Go back to the floor and exit via the portcullis. Go left and locate the hidden door on your left. Get the blunderbuss and use it to blow the barrels. They conceal a secret lever, which deactivates the trap under the save point beyond the wooden door. Enter the next room with the red urns in. Kill the warrior chicks and grab the pick-ups. Continue to the next room. Use the lift to descend and fight the warriors and the four-armed hellspawn. Get the flame lance and use the gold lever to activate the exit.

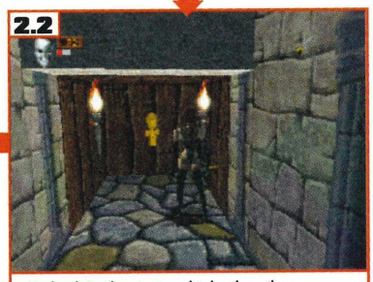
PIT 2



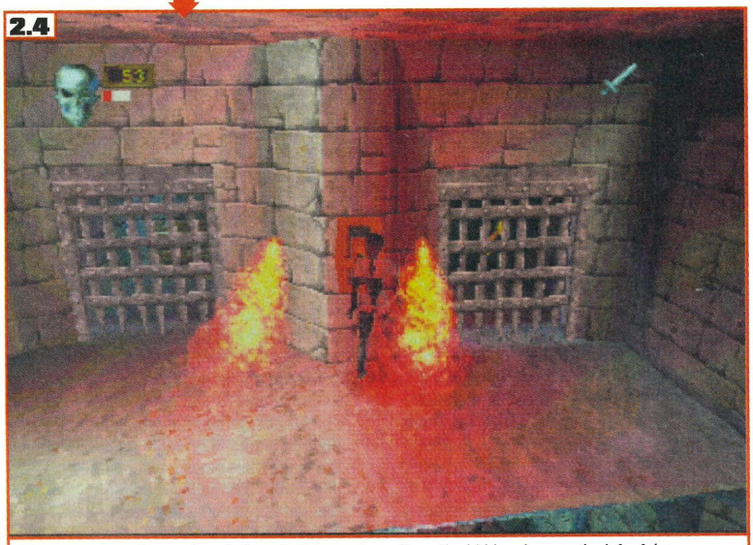
Find the portcullis that opens and ride it on down. Kill the waiting warrior chicks and enter the first temple room. Kill more warrior chicks and find the lever that switches off the flame trap in the corner of the room. Pull the lever in the corner of the room which is just past the red portcullis. Enter the next temple room and kill more warrior priestesses. Ring the first bell, on the ledge above you, to summon the witch. Pull the lever opposite and you can now get to the other half of the dungeon.



Find the lever that opens the silver door, it's in the room next to the silver portcullis, behind a hidden door. Find the silver sword behind a hidden door. Open the silver portcullis, follow the corridor, kill the guards, ring the second bell and the witch will turn up. Go back to the first temple and slay the witch. Open the red door with the the key and make your way over the platforms. On the final platform there's a hidden door in the white part of the wall.



Go back to the start and take the other portcullis. There's a hidden door in the wall. Activate it to open it. Pull the lever inside and carry on down the sloping corridor. At the end, go right. Carry on and enter the second half of the temple. Find three doors, with pick-ups, then go to the next part of the dungeon. Once you've killed the warrior women, a hidden door will open. In this room is a hidden door opposite the health. Inside is vitality.



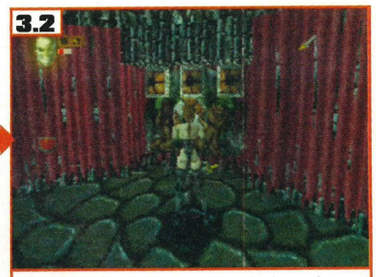
Carry on across the moving platform to the new area. Open the hidden door on the left of the wooden handle. Pass the red save point and open the hidden door in front of you. There's a third hidden door in front, with a demon to deal with. Pull the lever and walk across the bridge. Shut off the flame traps with the circular lever, open the doors with the gold lever, get the gold key and exit.

PIT 3



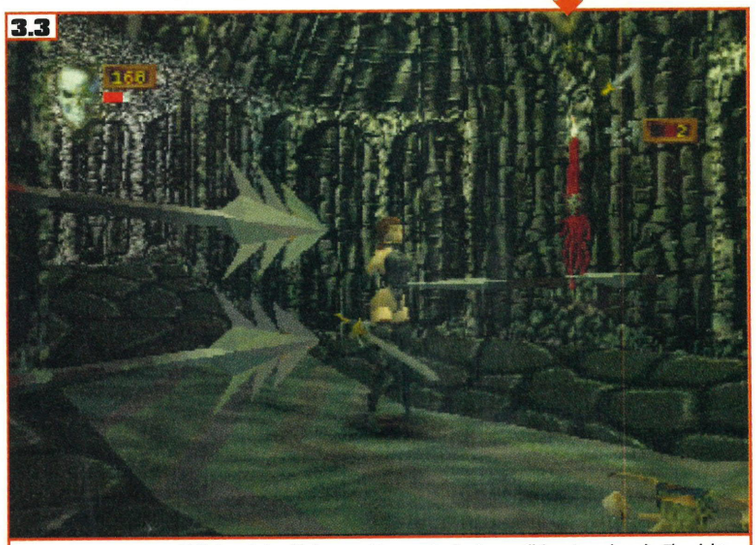
Enter the corridor, grab the pick-ups and kill the witch. Enter the first part of the cathedral and kill the girlie guards. There are two chapels, on the left and right. Both have traps in. The left is trapped with a pendulum blade. The switch to make it safe is hidden behind a secret door in this room.

The right chapel is trapped with bolts. Again, a hidden door houses the switch to make it safe. Pull the lever and unlock a large door on the right of the cathedral wall.



Open this door on the right as you leave the bolt-trapped chapel and kill all the zombies and skeletons hanging around. Run to the corner of the room and use the block to get the blunderbuss.

When the very last skeleton is destroyed, a nasty old zombie turns up. He drops a key – dummy. When he's dead (or, more deader), a lift in a corner of the room will lower. Use it to reach a lever, giving you access to the next part of the level.



Enter the next part and kill the witch with her zombie guards. Again, you'll face two chapels. The right hand one has spear traps and a lever inside.

Pull it and leg it back to the central vestry at the start of the level. Stand with your back to the entrance and you'll see that a wall has moved. Run in here and follow the corridor, grabbing the pick-ups. Stand in the centre of the chamber and press activate. A lift will descend.



There is another hidden door by the key, with pick-ups in. Jump across to the other side, move up and then jump back to the side you just left.

Open the door with red skulls on either side. Get the silver sword. You'll enter an area with two parallel corridors. Stay away from the nasty old skeletons on the floor. Walk through the corridors and jump to the other side. Defeat the two witches (should be a piece of piss) and jump back across.

Next, find the lever to lower the lift and descend to the central area, killing two final witches – they're everywhere in this level. The exit opens.



You'll see a corridor ending in a dead end. Face it and to your left is a hidden alcove. As you run down the corridor, a wall at the end fires spears. Use the newly-revealed alcove to avoid them.

Grab the pick-ups at the end of the corridor. Now go back to the central area and the chapel on the left you ain't been in yet. Find two hidden doors, one of which houses a lever activating a lift to the upper level, looking like a grey altar.

Go up and jump across to the other side. You can see the red key on a ledge above, with a hidden door to your left as you face it. Open it and kill the witch, then get the key.

»

Instant Expert: Deathtrap Dungeon

PIT 4



Turn around, enter the corridor, find the silver sword and kill the skeletons. Leave the corridor and walk forward to the next step below. Kill two zombies and pull a couple of levers, opening two portcullises and releasing a pair of skeletons and a ghost. With them dead, pull the grey lever, activating a teleport. Enter it and turn off the trap with the lever between two red skulls. Go past the now switched off trap and down two steps. Enter the corridor on the left of the standing block.



You need to find a switch here while fighting skeletons. Doing so will remove a wall on the right as you come in. Kill the spiders and head through the opened wall. Get the pick-ups and gold key.

Go back to the slab with the gold skulls on the floor. Stand on it, moving a block. Zombies pile in, so kill 'em and activate a teleport in the main shaft area, under a standing gold stone. It'll take you back to the start area.



If you go back to the bit where you pulled two levers to open two portcullises, you'll find a second teleport. This takes you to a ledge with pick-ups on.

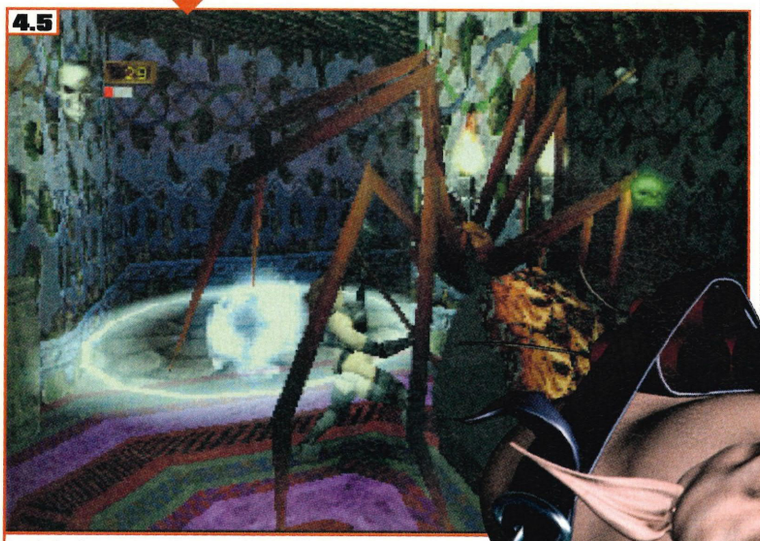
From the start, then, move down three steps, past where you pulled the grey switch. Kill the zombie and open a hidden door. Follow the corridor and lift and kill two skeletons. You'll arrive at a pit. Jump onto the ledge on the left and pull the lever. It opens a portcullis opposite.



Move along the corridor and come out by the main shaft. Open the portcullis and go right. Now you'll be faced with a set of deadly flame traps. Don't go pulling any levers unless it says here. Or you'll be flame grilled. And it'll bloody serve you right.

Dodge the flame traps in the corner and pull the lever, turning off the flames.

Go right and do the same again, and again with the remaining alcove. Pulling the gold lever calls a lift to cross the shaft.



Exit the flame area and cross using the lift. Move down to the next step, kill skeletons and go through the wooden doors. Locate the silver key and kill the spider that appears. The key allows access to a room chocka with coffins.

Kill the ghosts in there and a lever will be revealed around the corner. Pulling it allows you to exit. Beware the zombie ambush as you do so.

With that done, go past the red save point and drop onto the lift which takes you exit-ward.

PIT 5



Come down the lift, go down to the next step and through a wooden door. Go along the corridor and watch for the hidden door that opens. Approach it with caution as it's trapped with bolts. Once they've fired, the door will close. Open the door again and dodge the bolts. Go into the door and pull the lever inside, opening a nearby portcullis. Move down the corridor on the right and get ready to jump left, then right to dodge a volley of fireballs. There's a lever at the end that opens the next portcullis.



Go through it and dodge three volleys of bolts coming from behind you. Press activate at the end of the corridor, opening a secret door. Inside is a lever, so pull it to open a hidden door at the other end of the corridor. Pull the lever there to open the final portcullis. Go forward to the end of this corridor and open the hidden door. Pull the lever inside to get access to the rest of the level.



Move down another step and kill the skeletons. A hidden door will open. Opposite this door is another hidden door. Open it to get the secret rocket launcher. Tasty!

Move through the original hidden door and kill the spider and skeletons. There is a hidden door in the left of the room. Open the door and it opens a portcullis in the far right of the room.



Go through there into the large chamber. Kill the skeleton on the platform and jump to the next platform, pulling the lever there. Jump back and move down the step to an area with two levers and a lift. Pull 'em both, making sure you pull the farthest one first, and step on the lift.

You should move across the room and step onto the platform. There's a secret door in this chamber, in the opposite wall as you enter. Activate that sucka to open it.



Follow the steps down, into a small chamber with pick-ups and a lever. Pulling the lever whisks you to a new location.

Pull the lever and leave the room. Move along the ledge and through the archway. Kill the skeletons – no problem, boyo – and dodge the flame traps.

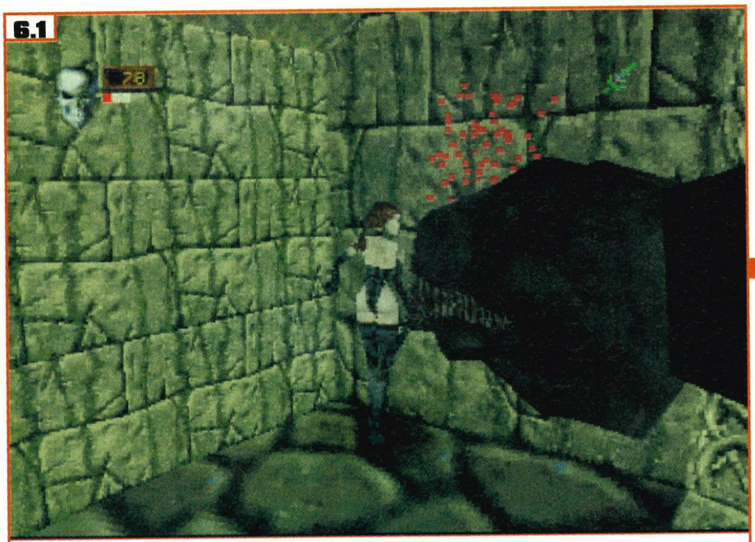
Go through the final archway to exit. There's a hidden door by the flames. It gives a clue to the flame sequence.

There's a secret in the flames. Drop over the edge as you dodge them. There's a teleport there.

Use it and re-enter the flame room. Drop off again and find that the teleport has moved. You can now get to a hidden door with pick-ups inside.

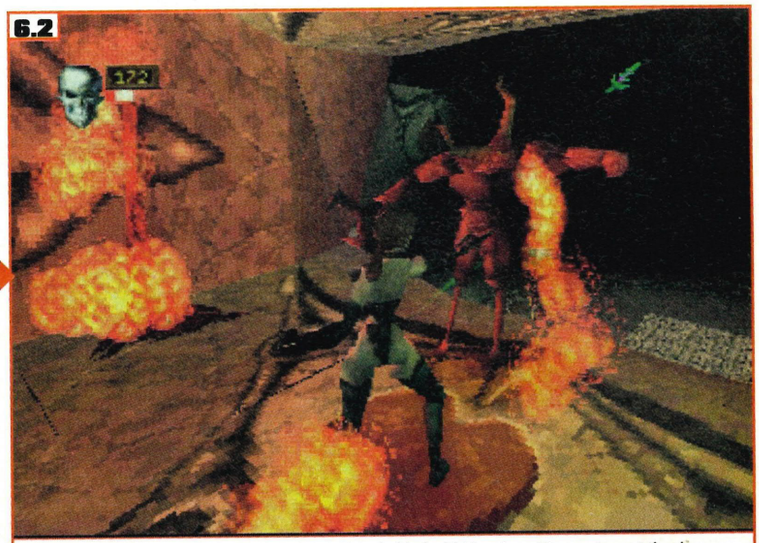
PIT 6

6.1



You can either find a switch that allows you to continue down to the floor below, or just drop down. You'll find not one but two pit fiends. They give chase one at a time. If you explored at the start, you'll have sufficient pick-ups to waste 'em. If not, there are two trap areas where you can lure them and kill them that way. The trap areas are on floor level, to the right of where you start. One lowers the fiends into a pit, and the other traps them in a flame room.

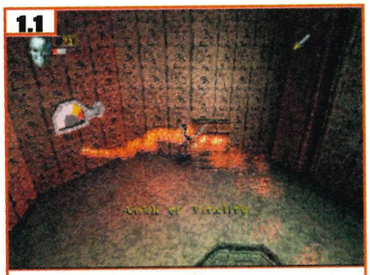
6.2



With the fiends dead, you can look for the red key, behind a hidden door. It's easy to spot the door. Next to the lift-trap area is a secret door. Open it for the red sword. In another stone corridor is a door framed by wood. It's another hidden door, so open it for pick-ups. Open the red portcullis, follow the slope and open the hidden door. Pull the lever and kill the demon. You'll reach a lift, taking you into Agrash's lair. All you have to do is kill him and the minions he conjures up.

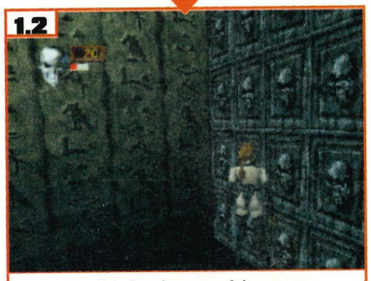
BELFRY 1

1.1



Go down the lift and pull the lever in front of you. DO NOT pull the levers marked with skulls. Go back up the lift. Exit via the drawbridge and into the next tower. Kill the knights and ride the lift down. You have time to open the two chests before the flame traps kick in. Watch the dials for a clue. Continue to the next tower. Kill everything there and open the chest. Get the key and go left, across the walkway, to the next tower. Kill the knights and go through the first room.

1.2



Go to the right hand corner of the next area and activate a teleport there, by the skull wall. Get the venom sword from the secret area. Ride the lift down to the ground floor and exit to the exterior.

Go to the base of the second tower and enter the portcullis, getting the silver key. Run from the spiders. Go back to the interior. Enter the lift shaft and go up for the red key.

Return to the central tower, kill the knights there and make your way out of the level, via the red door.

BELFRY 2

2.1



Before entering the keep, go right and follow the path. There's a hidden button there that activates a lift over the pit. Ride it up to a secret area.

Go back down and go to the end of the path where there's a hidden door with a strength potion inside. Run past the pit fiend and trap him by running over falling slabs.

2.2



Enter the keep and use the strength potion to kill the bastard hard enemies there. Open the double doors, and a red knight appears from a hidden alcove.

Pull the lever there to open the double doors. In the courtyard, kill the knights and get the war pig. Go right and open the door to get to the east tower.

2.3

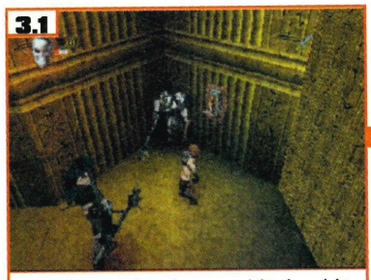


Kill the knights and ride the lift up. Go to the battlements and onto the upper floor of the keep. Cross the room and enter the west tower via the portcullis. Negotiate the jumping trap and push three levers, leaving the opposite lever till last.

A hidden door opens, letting you get the hell out of there.

BELFRY 3

3.1



Jump between the rafters, turn right, then right again. Follow the path to get the silver sword. Go back and cross to the opposite side of the room, go right and kill the knights and ghosts. Go down the lift and kill the giant hand. Push a button in each room:

KNIGHT'S ROOM: Use the lift and open the hidden door there. Kill the knights, cross the room and open the opposite door.

Kill more bastard knights you bad ass mofo, then pull the lever and press the button you can now get to.

3.2



DARK ROOM: You don't actually need a firefly spell for this, but it helps when killing knights. Kill the knights as you first enter and head for the pitch black area. Crack out a firefly spell and find the ledge. At the end of the dark corridor is a hidden door with a secret area inside. Climb up the ledge and proceed to the rafted area. Kill the knights there, turn right at the end of the room and press the button. Make your way back to the main area and into the final room you have to deal with. Only one button to go...

3.3



FLAME TRAP ROOM: Go through the portcullis and up the lift. Kill the knights in the alcove and pull the lever there to open a portcullis. Kill the bastard knight and pull the lever in the small room.

A block falls, allowing you to climb up. Jump across the gap and activate the stopcock to shut down the flame traps.

Jump back and go along the small tunnel. A floor moves, revealing the button. With all three buttons have been pressed, the level end door opens.

COMMAND & CONQUER: RED ALERT

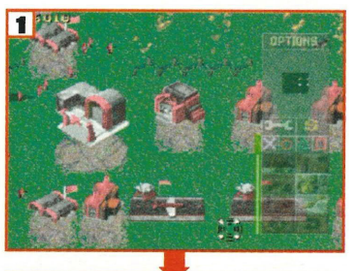
This month, part two of our guide to Command and Conquer and it's your turn to play as a commie...

PRICE	£39.99
COMPANY	VIRGIN
REVIEWED	DECEMBER 97
SCORE	93%
VERDICT	STRATEGIC MASTERPIECE

SOVIET MISSIONS

MISSION 2: XNLYHPONO

You'll have done mission one already. It's easy. So, onto mission two. Build up all the necessary tools in your base: refinery, barracks etc. You have enough defences to deal with any Allied troops who fancy a pop. Get together a platoon of riflemen and grenadiers. Get them to the top of the map, west over the bridge. You'll meet Allied settlements on your way. Build a second platoon and move 'em in for the kill. If you lose your first lot of men, the second troop will finish off any remaining Allied units.







1 That's an 'ard base that is 2 The Allied base has no chance 3 Use the yaks for airstrikes

MISSION 3: P4XACXOXA

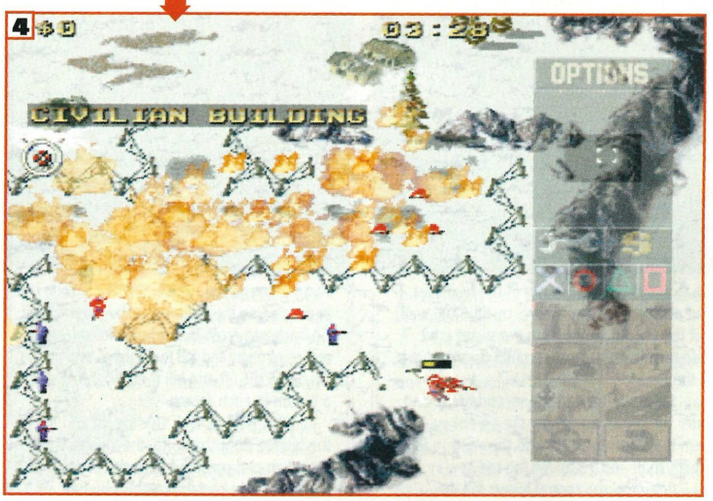
There's a spy lurking around, so in this mission you have to find him and kill him. First thing is to kill the guard and civvies by the house where you begin. Take a grenadier south and lob a grenade onto the barrels. It takes out the pillbox.

Move the troops to where the pillbox was. Destroy any enemy units. Now you'll see the spy running for his life. Don't rush in, though. Allieds are lurking in the trees nearby. Kill 'em first, then blow the buildings. Reinforcements will turn up. Make all the troops into one big unit and head north, taking out Allieds on the way and blowing the barrels. If you're quick, you can blow the transport nearby 'cos the spy's inside. If not, you'll see him running northwest. Just follow and kill him.









1 The spy blows your base up. Don't fret... 2 Kill the guard with the dogs and get some reinforcements 3 Use the grenadier to blow the chain of barrels 4 Now go get the Allied compound

MISSION 4: 9BFVGRFDF

From the off, build up your base with power plant, refinery and barracks. To the east is a nice ore field. Send the truck there. When you can, build up another ore truck and send that out to harvest ore. The cash'll come rolling in.

Build up as many rifle and grenade troops as you can afford. When you have a weapons factory, start to churn out heavy tanks. You'll need at least ten for the assault. Send half of them, with some rifle and rocket guys, west, then north. You'll eventually stumble upon the radar dome. Blow it to slow down the Allieds and halt their reinforcements. Move the tanks east, to a cliff edge. From there you can bombard the Allied construction yard. As you're doing this, send the rest of the tanks and men directly up into the base and destroy everything you see. Then go west and do more of the same, making sure the construction yard goes up in smoke. Kill any remaining troops and you're done.





1 Such an orderly base. Good for the anally retentive 2 Destroy the Allied radar domes

MISSION 5: 3E6K7XLX3

Set up base. Keep some troops on guard at the north. Allied thieves come down from time to time. When you can, send out a couple of ore trucks and mine the most valuable ore first. Rack up a decent army of tanks with a few grenade soldiers. Take them north, then east. Blow the turrets and barracks, then go for the weapons factory and construction yard. Send an engineer from the base to where you wasted the Allied settlement. Shoot the radar dome till it goes critical, send the engineer in and then sell it. Now move on to the middle area. Build up several airstrips, with yaks on each. Send a spy plane out to reveal the second construction yard, at the northeast of the island. Use yaks to take it out. Now load transports with tanks. Land on the southwest shore of the island. Take the tanks onto the land and waste the Allied settlements.



■ A decent army of tanks and grenadiers is what you need



■ Lead the attack on the radar dome and nab it. For cash!

MISSION 6: S5BN4DUTB

Move the mobile construction vehicle southwest immediately. Take your tanks up the path and engage the Allied tanks ahead of you.

Build up your base. It's a good idea to build plenty of flame towers and dump them at the north of your base. Build some V2 launchers and use them to take out the Allied pillboxes and turrets just up the path.

Now build up a small fleet of tanks and send 'em north. Destroy everything in your path and eventually the bridge will collapse. Better start building submarines, then.

Use them to sink the cruisers that attack your base and ore truck. With them out of the way, drop your paratroopers on the other side of the collapsed bridge to take out any remaining tanks.

Now go on to build a transport and load the two trucks you have to save inside it. Land at the beach next to the collapsed bridge and take 'em up to the northeast corner. Job done, commander. You're a hero.





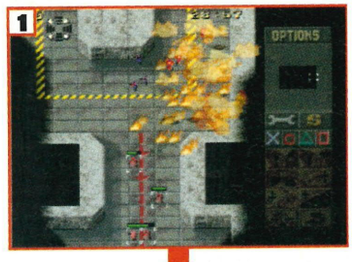


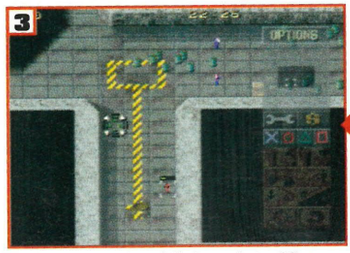
1 Deal with the tanks at the start, keep your trucks safe 2 The Allied base. Encounter with extreme prejudice 3 You'd be wise to take out destroyers as soon as you can

MISSION 7: 7ZE06PMPQ

You have 30 minutes to stop a core meltdown. Move all troops east and down. At the end of the tunnel, turn around and shoot the barrels behind you. Boom. Head south, then west, shooting the barrels. Carry on west, then down. Kill the guard and shoot the barrels to release a pack of dogs. Now go west and up, blowing the barrels to frag the two Allied rocket troopers.

Keep heading west. Take some dogs and head for the rifleman running away. Don't shoot the barrels as there are engineers there who need to be saved. Take the whole troop back to where you blew up the barrels and carried on west. Use the dogs to get the crate. Now take an engineer to each of the four coolant stations, the terminal's in the big room with Tanya inside. Enter the room and flame units will appear, killing all the troops in there with her. If Tanya survives, set the dogs on her. Get an engineer to the top of the room to finish up.

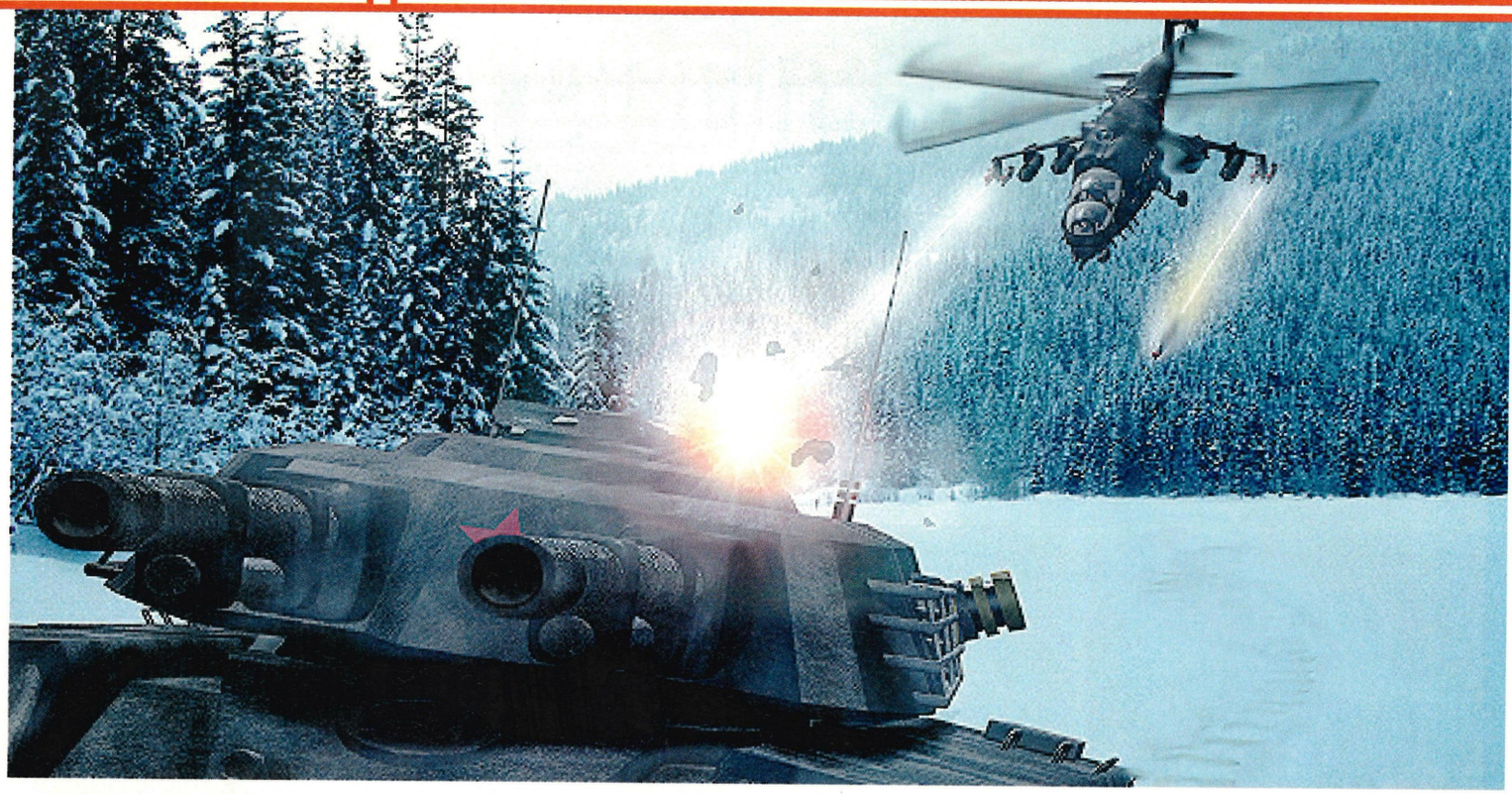






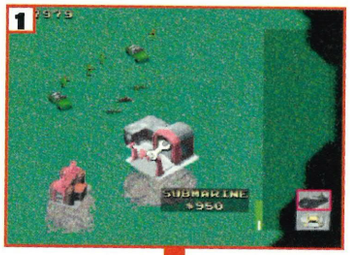
1 Blow the barrels to kill the rocket soldiers pursuing you 2 Destroy these barrels to release the nice, rabid killer doggies 3 Shoot barrels again. This time to waste these lurking rocketeers

Instant Expert: Red Alert busted!



MISSION 8: 9BFDQKDJ3

Build up with tesla coils around your base. Slap one in the middle as well. Build a fleet of heavy tanks and V2 launchers. Send them northwest into Allied turf, destroying ore trucks then turrets. Go for the construction yard, the weapons factory and barracks. With everything destroyed, including houses, get the tanks back to base for repairs. Take them back and head for the main Allied base. Go for the construction yard then weapon outposts. Send in yaks to help. Bring submarines around to sink Allied ships.









1 The base is under siege at the start. Reinforcements turn up, though 2 Whap some tesla coils outside your base 3 If you see it, demolish it 4 Row, row, row your subs, gently sinking ships...

MISSION 9: XS4VOEGY4

You start in the thick of it, so your first priority is to take out the tanks. Now repair the parts of the base that took damage. Build tesla coils, with some SAM units to guard them. Position them at the left and top of the base. Build a fleet of tanks and V2 launchers. Go west, then north, to the Allied base. Use V2 rockets to frag the turrets, then storm the base. Capture the construction yard, build a barracks and train a spy. Send tanks up to the west side of the map. This is where the truck escapes. Send the spy into the Allied base, and the truck will flee. Waste it.



■ First things first: frag the Allied tanks



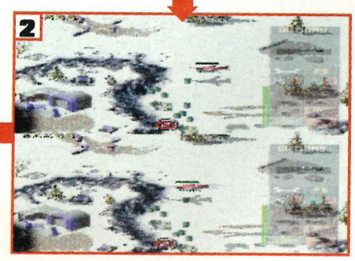
■ The Allied base is well guarded

MISSION 10: DOQ669T8R

Take tanks west. Use MiGs to take out turrets and the tanks to waste AA guns. When reinforcements turn up send 'em into the Allied base and capture the repair bay. You can use it to repair your tanks and MiGs. Keep going west and use air forces to blow the barrels next to the turrets. You can now move the truck convoy here. Take the tanks west and blow the barrels next to the wall, then destroy the wall. Send the tanks to the west edge and send the convoy to meet the tanks on the way.







1 Keep trucks guarded 2 Use V2 launchers 3 Gun for barrel chains with the yaks

MISSION 11: 5V8X5UAWQ

Take the transport to the shore and set up the mobile construction vehicle base slightly inland. Place tesla coils by the shore to fend off any unwanted Allied naval attentions. Get up a tech centre as soon as you can, so you can churn out mammoth tanks. Build a fleet of these.

As you do this, set up several airstrips and MiGs. Use these to waste any tanks to the north. Head west, watching out for camouflaged pillboxes lurking around. Head north, then east. Take out the helipads, barracks and the weapons factory you find there. Then go for the AA guns around the construction yard. Send in the MiGs to waste the yard itself. With that done, you have to deal with the ships at sea. Use either MiGs or submarines, either works. When all the units are destroyed, you've finished another hard day of communist oppression.



■ Tanks will try to attack from the north. Watch yer ass out there



■ Watch the shores. You might see some aliens. Or destroyers

MISSION 12: BIQCN6Q2W

Build up the base. An Allied 'copter drops five rocket soldiers in the base and tanks attack. You'll need grenadiers and tanks to kill them. Then build up tanks, MiGs and troops. Make sure you have ore trucks harvesting. A mine layer turns up and dumps mines at the north of your base. A V2 will deal with that. Take tanks and troops south. Make sure you have V2s with you to waste turrets. When you've destroyed the defences, send an engineer to capture the tech centre. Clear your island of Allied forces and make submarines. Build another army for base defence. Pile tanks, V2s, troops and engineers into transports to send to the Allied base. Use V2s to take out defences. Use tanks and troops to get engineers into tech centres.



■ Your first task is to clear the base area



■ You can't go wrong with the trusty V2

MISSION 13: 59EEWHYQT

Build up a base, with tesla coils to guard it. Get ore trucks harvesting. Build submarines as soon as you can. You'll need 'em to sink the Allied ships in the southwest. Destroy 'em and land tanks on the shore. Waste the radar dome first, then the other buildings. Build tanks and transport them across. When you have a fair amount, lead an offensive on the radar dome in the middle. Then head north and destroy the dome there. Again, build more tanks and transport them across, adding them to the main unit. Move west, over a bridge, and take out all Allied units there. Using MiGs might help. Proceed onward and waste the radar dome. Now to get the chronosphere. Send more tanks to where you are and deal with any stray Allied units. Get an engineer into the chronosphere and it's yours. Or is it? The plot thickens...

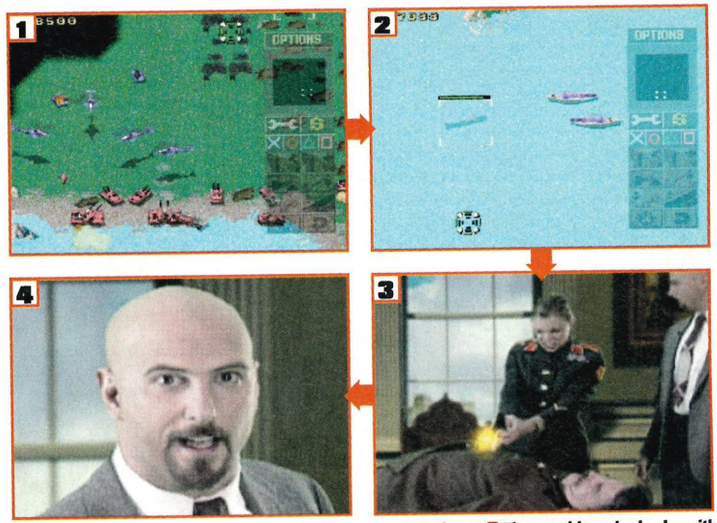




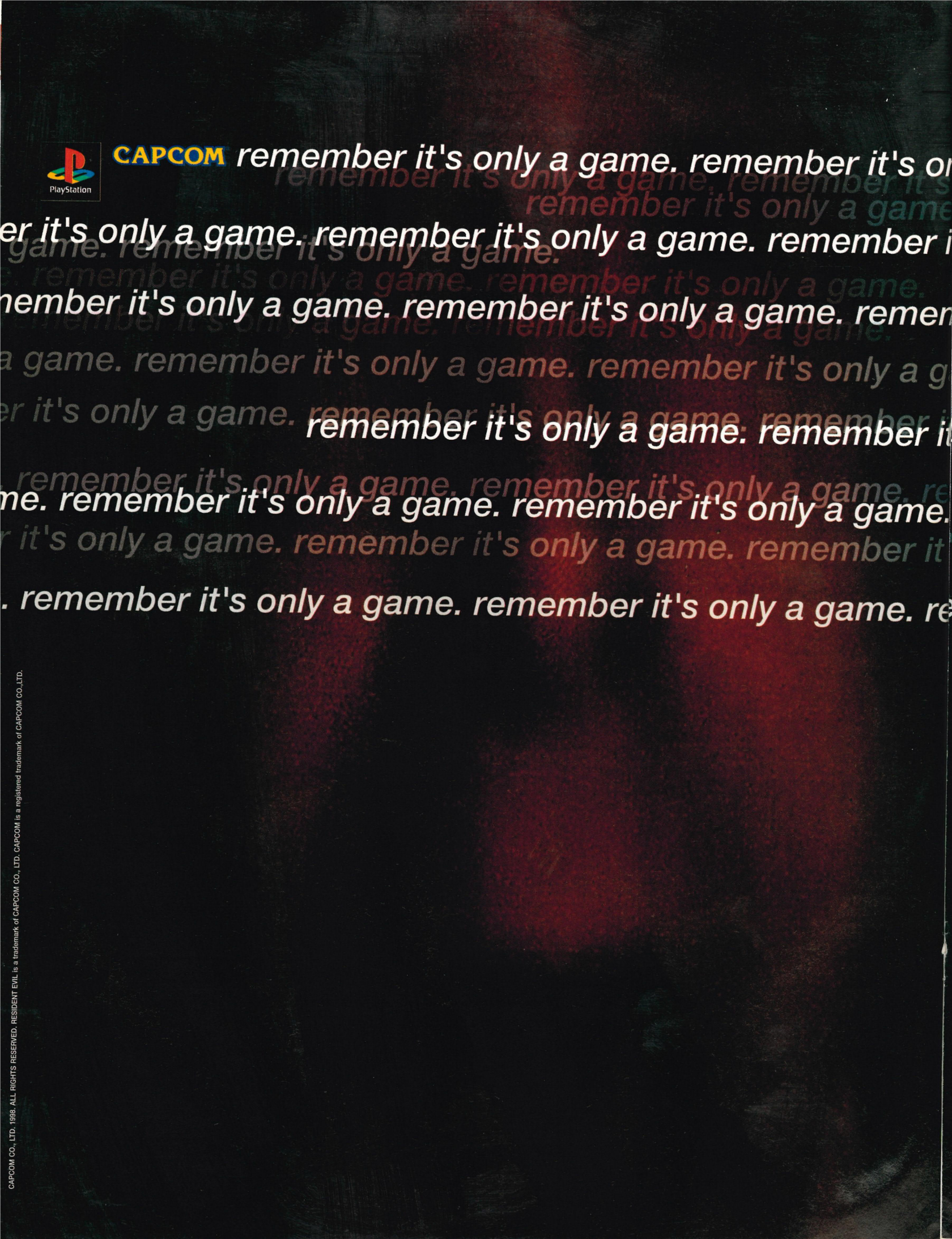
1 This is the kind of armed force you need. Even Saddam would be impressed by this little lot
2 See that spinny thing? It's the radar. Your job is to waste its ass

MISSION 14: RQCNB3JN8

First thing to do is take out the Allied units that attack straight away. Build up your base and get SAM units built as there are loads of Allied 'copters about. Place tesla coils on the shore to make sure that Allied transports don't land. Eventually, an Allied cruiser will shell your base. Build submarines and send 'em out to sink it. Carry on up, dealing with any Allied naval forces. When you get to it, take out the Allied naval yard. Back to the base. Send tanks into the ore field to destroy any ore trucks the Allieds send in. They'll eventually run out of money. When the Allieds send no more ore trucks, you know they're broke, so lead the assault. Build up a force of tanks and rocket troopers. As you approach the Allied base take out the power pants first. It puts the AA guns off-line. With them out of the way, you can send in MiGs without them being shot down. You are now free to destroy the Allied base in your own time. That's it, all done. So you think. Then Kane from the first Command and Conquer turns up...



1 The Allied forces pummel your base at every chance. Stay frosty 2 The naval base is chocka with destroyers. Careful now 3 You've finished, and Stalin gets killed. Who's that bloke in the back? 4 Hey, it's Kane! He leads NOD in Command and Conquer. What a cool twist!


PlayStation
CAPCOM
remember it's only a game. remember it's only a game. remember it's only a game.

nly a game. remember it's only a game. remember it's only

t's only a game. remember it's only a game. **RESIDENT EVIL 2**™

remember it's only a game. remember it's only a game. re
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s only a game. remember it's only a game.

emember it's only a game. released wednesday. april 29th.

PREMIER MANAGER 98

the true manager of the year

This prestigious award is given to those who achieve success where it matters and stand high above the competition.

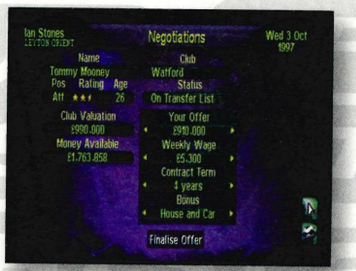
This year, there can only be one winner. Premier Manager 98 is the truly definitive soccer management game on PlayStation.

Take on any team in the four English divisions and show your mettle in the hotseat. Endure the trials & tribulations that weigh upon the shoulders of every manager across the land.

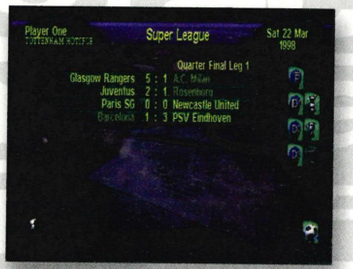
Will your shoulders prove strong enough?



COMPREHENSIVE STATISTICS ON OVER 2,700 PROFESSIONAL PLAYERS



FULL TRANSFER SYSTEM AND NEGOTIATION FACILITIES AT YOUR FINGERTIPS



UPON DOMESTIC SUCCESS, ENTER THE HEIGHTS OF EUROPEAN COMPETITION



WATCH YOUR EVERY GAME, WITH COMMENTARY FROM BARRY DAVIES

PlayStation ™

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TEKKEN 2

At twenty quid, even the homeless can afford the king of beat 'em ups. We tell you the best moves and the best combos. Everything you need...

PRICE	£19.99
COMPANY	NAMCO
REVIEWED	APRIL 98
SCORE	95%
VERDICT	THE KING OF BEAT 'EM UPS

BIG HEADS

Make sure you've finished the game first and have all the hidden fighters. Then, after you've selected a character hold down SEL till the fight starts. You're character will have a her-uge noggin. Hold it down after each fight and it'll get bigger!



■ Well, we always did say that being a famous beat 'em up star made you big-headed...



■ The swollen heads are muchos fun. Sadly they don't explode, like in Scanners

WIREFRAMES

Again, make sure you've finished the game, with all hidden figters. Press and hold L1 and L2 as you choose your fighter. You'll become a freaky wireframe fighter!



■ Fight from the first person perspective



■ The wireframe mode can get confusing

KEY

△▽◁ and ▷ are all directional commands. If they're hollow, it means to tap the direction. If you see them solid (▲▼◀▶) it means to hold the direction. Command letters are combined for some moves. For example, ▲ tells you to hold the pad down and forwards. If two symbols have a plus between them, it means to press them at the same time.

See the dots between the combo symbols? That tells you how long to wait before pushing the next button. If there's no gap, then press them straight after each other. A single dash (-) indicates a 1/4 second pause between buttons. Two dashes (--) indicates a 1/2 second pause. Got that?

SUB-BOSSES

To get the sub-bosses, simply complete the game with the basic fighter. The sub-boss will be selectable from the menu.

KAZUYA

Firstly, gain all the sub-bosses, but not Alex or Roger. Now complete the game as any sub-boss and you'll get Kazuya.

DEVIL KAZUYA AND ANGEL

Complete the game as Kazuya and you can play as Devil. Select Devil with the kick buttons and you'll access Angel.

ROGER AND ALEX

You'll need access to the above characters. Start a game in arcade mode and get to round three. Get your foe down to 5% energy and let him do the same to you, but beat him at the last minute. You'll then go on to fight Roger or Alex. You can select both with either a kick or punch button at the menu.

FLOATERS

The following floating combos (where you keep hitting somebody in the air) will work for every character. There are loads more, so experiment with the ones here.

▲+■△▶+●
▲+■△▲+■△▷▷■■△
▲+■△▲+■△▷▷■△

▲+■△▲+■△▷▷+△
▷▷+△▲+■△▷▷+△
▷▽▲+△ ▲+■△▷▽▲+●

Instant Expert: Tekken 2 sorted

THE FIGHTERS

KING

SUB-BOSS: ARMOUR KING

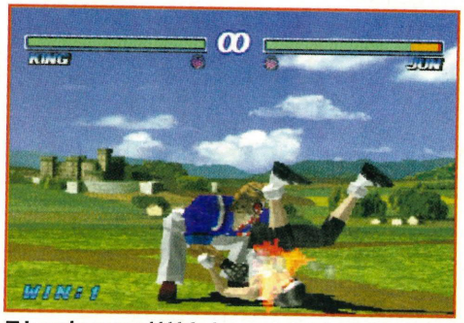
Boston crab: (from behind) ■ + ✕
Drop kick: ⇨ ⇨ ✕ + ●
High drop kick: ⇨ ⇨ ⇨ ✕ + ●
Elbow drop: (during jump) △ + ●
DDT: ⇦ ⇦ ■ + △
Giant swing: ⇨ ⇦ ⇦ ⇩ ⇦ ⇨ ■
Frankensteiner: ⇦ ✕ + ●
Flying chop: ⇨ ⇨ ■ + △
Elbow drop: ⇩ ■ + △
Lariat: ⇨ ■ + △

10 HITTERS

■ △ - ■ - ■ - ✕ - ✕ -- ● - ● - ■ -- ✕
■ △ - ■ - ■ - △ ● - ● - ● - ● - ■ -- ✕
■ △ - ■ - ■ - ✕ - ✕ -- ● - ✕ (hold △) - ■

FLOATERS

⇨ ⇨ + △ ■ ⇨ ⇨ + △
⇨ ⇨ + △ ■ △ ⇨ ⇨ + △
⇨ ⇨ + △ ■ △ ■ ■ △ △ ●



■ I may be some odd bloke in a mask, but i'm well 'ard!

YOSHIMITSU

SUB-BOSS: KUNIMITSU

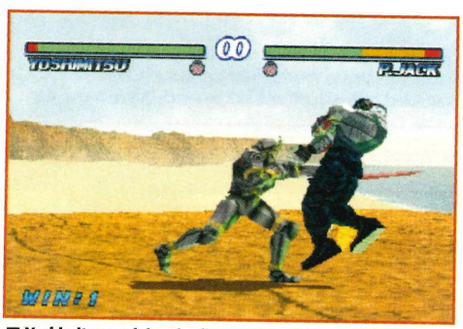
Spinning death: (from behind) ✕ + ●
Missile: ⇩ ⇦ ⇦ ■ + △
Spinning hits: ⇦ ■ ■ ■ ■ ■ ■
Flip stomp: ⇩ ✕ + ●
Knee: ⇨ ⇨ ●
Sit: ⇩ ■ + ✕ (you heal when sat)
Teleport: (when sitting) ⇦
Down chop: ⇦ ■
Stab: ⇦ ⇦ ■
Suicide: ⇩ ■ + ●

10 HITTERS

■ - △ - ■ - ● -- ● -- ● -- ■ - ■ - ■ - ■
■ △ ■ - ● - △ - △ - △ ● - ■ ■
△ △ - ● - ● - △ - △ - ■ - ■ - ■ - ■

FLOATERS

⇦ + △ ⇦ ■ ⇦ ■ ⇦ + ■
⇦ △ ⇦ ■ ■ △ ■ ●
⇦ + △ ⇦ ■ ⇦ ■ ⇦ ■ ⇦ ■
⇦ + △ ⇦ ■ ⇦ ■ ⇦ ■ ⇨ ⇨ ●



■ Yoshimitsu explains the finer points of his sword...

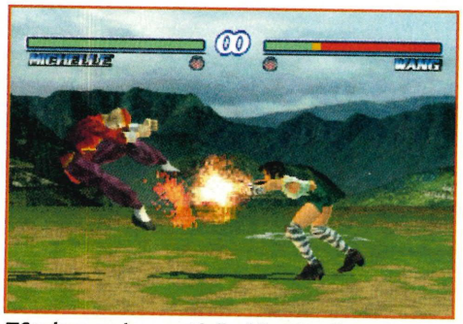
MICHELLE

SUB-BOSS: WANG

Spin: (after hitting) △ ⇦
Suplex: (During spin) ■ + ✕
Nelson suplex: ⇦ ■ + △
Spin kick: ■ + ✕ ●
Double strike: ■ + △
Stomp: (during forward jump) ✕ + ●
Fire kick combo: ■ + ● ✕
Flatten combo: ● ● ■
Fire punch combo: (rising from crouch) △ ■ ■
Fire punch combo: △ + ✕ ■
Super upper: ⇨ ■ + ●
Upper combo: ✕ △ ■ ● ✕
Charging punches: ■ ■ ■

10 HITTERS

△ ■ - ■ - △ - ✕ - ✕ - ✕ - ● - ● - ■
△ ■ - ■ - △ - ✕ - ✕ - △ - ✕ - △ ■
△ ■ - ■ - △ - ✕ - ✕ - △ - ■ - ● - ✕



■ Goodness gracious great balls of fire. Literally.

JACK 2

SUB-BOSS: PROTOTYPE JACK

Hell press: ■ + ✕
Face basher: (after hell press) ■ + △
Hammer combo: ■ ■ ■
Double hammer: ■ + △ ■ + △
Power scissors: ⇨ ■ + △
Cossack kicks: ⇦ ✕ ● ✕ ● ✕ ●
Pyramid driver: ⇩ ⇦ ⇨ ■
Catapult: ⇦ △ + ●
Long toss: (from behind) △ + ●
Knuckle: ⇩ ■ + △
Scissor megatron: ⇨ ■ + △ ■ + △
Gigaton: ⇦ ⇦ ■ , ■
Piledriver: ⇦ ⇨ ■ + △
Wild Swing: (when crouched) ■ △ ■ ■
Backbreaker: ⇩ ⇦ ⇩ △

10 HITTERS

⇩ + △ ■ ■ - ■ - △ - ■ - △ - ■ - ⇩ + ■ + △ - ■ + △
⇦ + ■ ■ -- ● - ✕ - ● - ■ - △ - ■ - ⇩ + ■ + △ - ■ + △

HEIHACHI

SUB-BOSS: LEE

Powerbomb: △ + ●
Neck breaker: ■ + ✕
Atomic drop: (from behind) ■ + ✕
Demon godfist: ⇨ ⇨ △
Death fist: ⇩ ⇦ ⇨ , △
Shadow foot: ⇦ ⇦ ✕ + ●
Demon tile splitter: ⇩ ■ + ●
Head butt: ⇨ ⇨ ■ + △
Foot slice: ⇨ ⇨ ⇨ ✕
Corpse spiltter: ⇦ ● + △
Devil fists: ■ △ △

10 HITTERS

⇨ , ⇨ (Dash ⇨) + △ ■ △ - △ - ✕ ● - ● - ■ △ - ■
⇦ + ✕ △ - △ -- ● - ● -- ■ -- △ -- ■ -- △ -- ■
⇦ + ✕ △ - △ -- ● - ● -- ■ -- ● -- ■ -- △ -- ●
⇦ + ✕ △ - △ -- ● - ● -- ■ -- ● -- ■ -- △ -- △

LAW

SUB-BOSS: BAEK

Head smack: △ + ●
Face crasher: (from behind) ■ + △
Dragon knee: ⇨ ⇨ ● + ✕
Dragon knuckle combo: ⇨ △ △ △
Spin kicks: ● ✕ ●
Kick flip: ✕ ●
Punch flip: ● ⇧ ✕
Double flip: ✕ + ● ✕
Crouch flip: ⇩ ✕ ●
Dragon fang: ⇧ ■ + △

10 HITTERS

⇦ + ■ △ - △ - ■ ✕ - ✕ - ✕ -- ● -- ✕ -- ●
⇦ + ■ ✕ - △ - △ ✕ - ✕ - ✕ -- ● - ● - ●
⇦ + ■ △ △ - ■ -- ✕ - ✕ - ⇩ + ✕ - ⇩ + ✕ - ● - ● - ●
⇦ + ■ ✕ △ - △ - ✕ - ⇩ + ✕ - ⇩ + ✕ - ● - ● - ●
⇦ + ■ ✕ △ - △ - ✕ - ⇩ + ✕ - ⇩ + ✕ - ✕ - ● - ●

JUN

SUB-BOSS: GANRYU

Elbow smash: ⇦ , △ + ✕
Suplex: (from behind) △ + ●
Flip wheel: ⇦ ✕ ● ● ● ✕
Cartwheel kick: ✕ + ●
Lift kick: ⇩ ✕ + ●
Backflip kick: ⇦ ✕
Spinning roundhouse: ⇨ ✕ ●
Can-can: ■ + ● △ ■ ■ ■
Sweeps: ⇧ ● ● ●
Lightning kick: ⇨ ●
Screw punch: ⇨ ■
Sweep combo: ✕ ■ ■ ■ ✕

10 HITTERS

To begin all Jun's combos, make sure you get the first hit as you rise from a crouching position.

△ ■ ■ - ■ - △ - ■ - ● - ✕ - ✕ + ●
△ -- ■ -- ■ -- ■ -- △ -- ■ + ● -- ■ -- ✕ + ●
△ ■ ■ ■ - △ - ■ + ✕ ■ + ✕ ■ ✕ + ● ✕ + ●

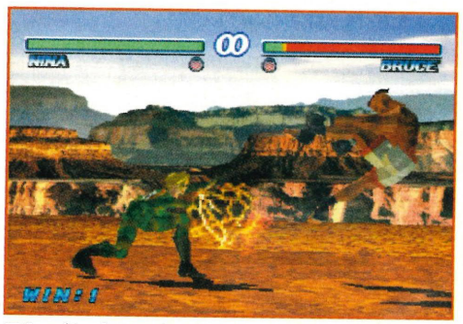
NINA

SUB-BOSS: ANNA

Falling elbow: △ + ● ■ △ ■
Arm lock: (during falling elbow) △ ■ ✕
Elbox strike: ⇧ ⇧ ■
Scissor take down: ⇩ ⇧ ⇨ ✕ + ●
Ankle snap: (during takedown) ✕ + ● ✕ + ● ✕ ● ✕ + ●
Kneel kick: ⇨ ⇨ ●
Bone cutter: ⇨ ⇨ ⇨ ✕
Chin smash: ⇩ ⇧ ⇨ ■ + △
Dodge chop: ⇦ ■
Swan stun: ⇧ ■ + △

10 HITTERS

■ - △ - ■ - △ -- ● - ✕ -- ● -- △ -- ● -- ✕
■ - △ - ■ - △ -- ✕ - ✕ - △ - ■ -- △ - ●
■ △ ■ △ - ✕ - ✕ - △ - ■ -- ● - ✕
⇦ + ■ △ ■ - △ - ✕ - ✕ - △ - ■ - △ - ●
⇦ + ■ △ ■ - △ - ● - ✕ - ● - △ - ● - ✕



■ Spend too long gazing at Nina's arse and suffer!

LEI

SUB-BOSS: BRUCE

Bulldog: (from behind) ■ + ✕
Drop: ↓, ✕ + ●
Leap kick: (when dropped) ✕ + ●
Kick combo: (when dropped) ✕ ■
Pheonix kick: ← ■ + ●
Multi kicks: (during pheonix kick) ✕ ✕ ✕ ✕
Power kick: (during pheonix kick) ●
Spinning punches: ■ + ▲

10 HITTERS

■ ▲ ■ - - ✕ + ● - - ▲ - ■ - ● - ■ - ● - ●
■ ▲ ■ - - ✕ + ● - - ▲ - ■ - ● - ■ - ▲ - ✕
■ ▲ ■ - ✕ + ● - ✕ + ● - ✕ + ● - ■ - ■ - ▲

PAUL PHOENIX

SUB-BOSS: KUMA

Stomach throw: ■ + ✕ ←
Somersault kick: → → ●
Neck toss: (from behind) ■ + ✕
Death fist: ↓ ↖ → ▲
High kick combo: → → ✕, ● ●
Low kick combo: → → ✕ ●
Super death fist: ← + ■ + ▲
Running tackle: ↓ ■ + ▲

10 HITTERS

■ ▲ ✕ ▲ - ■ - - ▲ - - ■ - ● - - ▲ - - ■
■ ▲ ✕ ■ - - ● - ▲ - ■ - ● - - ▲ - - ■

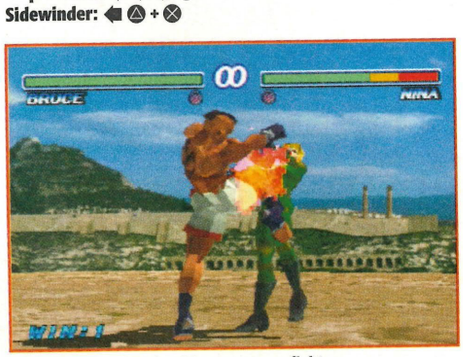


■ It's official, Paul Pheonix is a tosser

HIDDEN FIGHTERS

BRUCE

Knee kick: → ↓ ↖ ■ + ▲ + ●
Back fling: (from behind) ■ + ✕
Leg bazooka: → → ●
Slice elbow: → ■ + ▲
Sledgehammer: ■ + ▲
Backflip: ↖ ↖ ✕ + ●
Bazooka: (during backflip) ●
Slicer: → → ✕
Triple kick combo: → ● ✕ ●
Sniper slash: → → → ✕
Sidewinder: ← ▲ + ✕



■ Bruce's speed makes him one mean fighter

ARMOUR KING

Jaguar driver: ↓ ↖ → ■
Jump knuckle: ↑ ■ + ▲ ↓
Cross chop: → → ■ + ▲
Frankensteiner: ↖ ✕ + ●
Screw driver: ▲ + ● ↓ ↓ ↓ ■ + ▲
Arrow straight: ↖ ■ + ●
knuckle bomb: ↖ ■ + ▲
drop kick: → → ✕ + ●

10 HITTER

■ ▲ - ■ - ■ - - ▲ - ● - ● - ● - ■ - ✕

FLOATERS

→ ↓ ↖ ▲ ■ → ↓ ↖ ▲
→ → ▲ ■ → ↓ ↖ ▲
→ → ▲ ■ → → ▲
→ → ▲ ■ ▲ ■ ■ ▲ ▲ ●



■ 'Don't complain. This is cheaper that Alton Towers'

KAZUYA

Headbutt: → → ■ + ▲
Neck flip: (from behind) ✕ ✕ + ■
Tackle: ↓ ■ + ▲
Face bash: (during tackle) ▲ ■ ▲ ■ ▲
jump spin kicks: ↖ ● ●
jump kick: → → → ✕
Right axe kick: → ✕
Side dodge: →
Mega upper: ↖ ■ + ●
Long mega upper: ← ■ + ●

10 HITTERS

→ → ▲ ■ ▲ ▲ - ✕ - ● - ● - - ■ - ▲ - ■
→ → ▲ ■ ▲ ▲ - ✕ - ● - ● - - ✕ - ▲ - ■
→ → ▲ ■ ● ● - ▲ - ● - ✕ - ▲ - ■

FLOATERS

↖ + ■ ▲ → → ▲ ■ ▲ ▲ ✕ ● ●
→, → ▲ ■ ■ ■ ↓ ↖ → ▲
↖ + ▲ ■ ■ ■ ↓ ↖ → ▲ ↑ ▲
↖ + ▲ ■ ■ ↓ ● ■

LEE

Knee drive: → → ✕ + ●
Face crush: (from behind) ■ + ▲
Kick combo: ● ✕ ●
High kicks: → → ✕ ● ●
Somersault kick: ● ↑ ✕
Sliding kick: → → ✕ + ●
Silver fang: ↑ ■ + ▲
Razor combo: ↓ ✕ ✕ ✕ ✕
Silver cyclone: ↓ ✕ + ●
Silver fang: ↑ ■ + ▲

10 HITTERS

↖ ■ ▲ - ▲ - ■ ✕ - ✕ - ✕ - - ● - - ✕ - - ●

FLOATERS

↖ + ▲ ↖ ■ ■ ▲ ■ ▲ → → ●
↖ + ▲ ← ■ ■ ▲ → → ■ + ▲
↖ + ▲ ■ ↖ ✕ ▲
↖ + ▲ ■ ▲ ↖ ● ✕ ●

WANG

Back drop: (from behind)
Whirlwind throw: ↖ ■ + ✕ + ●
Sky cannon: (standing from crouch) ●
Double strike: → → ■ + ▲
Death punch: ↖ + ▲
Big punch: (during death punch) ■
Turn punch: (after hitting) ▲ ↖
Lunging fist: ↖ + ■ + ▲
Indigo punch: ← ■ + ▲
Heaven cannon: ↖ ← ■

10 HITTERS

▲ - - ■ - - ■ - - ■ - ▲ - ✕ - ✕ - ✕ - ● - - ● - - ■



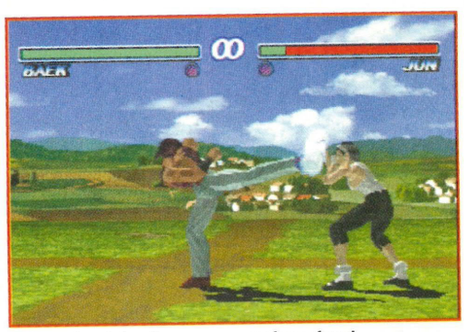
■ For an old geezer, wang's a toughie

BAEK

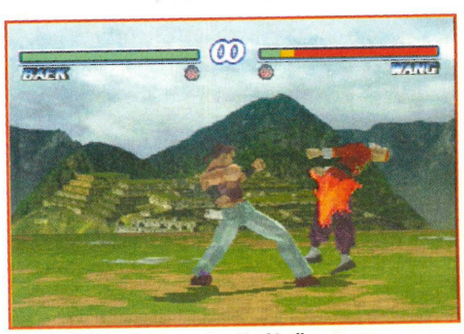
Star fish throw: (from behind) ✕ + ■
Cobra bite throw: → → ▲
Flame hawk: (standing from crouch) ● ● ● ✕
Flamingo: ↖ ↖ ✕
Hurricane: (during flamingo) ✕ ● ● ● ✕
Mantis combo: ✕ ✕ ● ● ● ✕
Triple threats: → ● ● ✕
Wing blade: → ↓ ↖ ✕
Hammer heel: → → ●
Black widow combo: ✕ ✕ ● ● ✕
Butterfly kicks: ✕ ✕ ✕ ●
Killing blade: → → → ✕

10 HITTERS

● - ✕ - ✕ - ● - ✕ - ✕ - - ✕ - ● - ✕ - ✕
● - ✕ - ✕ - ● - ✕ - ✕ - ✕ - ✕ - - ● - ✕
● - ✕ ✕ - ● - ✕ - ✕ - ● - ✕ - ● - ✕



■ 'See, there's hardly any wear on these shoes'



■ In time they all came to fear Baek's disco moves

Instant Expert: Tekken 2 sorted

KUNIMITSU

Throat chop: △ + ○
Shoulder throw: ⇨ □ + ✕
Neck toss: (from behind) □ + ✕
Flip kick: ⇨ ⇨ ✕ + ○
Corkscrew: (during flip kick) □ + △
Spinning strike: ⇦ □ **(six times)**
Flip stomp: ⇩ ✕ + ○
Jumping knee: ⇨ ⇨ ○
Advance: ⇨ ⇨ △
Stab: ⇦ △
Body slam: ✕ + □
Spinning kicks: ⇧ ✕ ✕ ✕ ✕ ✕

10 HITTERS

□ - △ - □ - ○ -- ○ -- ○ - □ - △ - ✕ - △

FLOATERS

⇦ △ ⇦ □ ⇨ ⇨ ○
⇦ △ ⇦ □ □ △ □ ○
⇦ △ ⇦ □ ⇦ □ ⇦ □ ⇦ □
⇦ △ ⇦ □ ⇨ □ ⇨ ⇨ □ + △



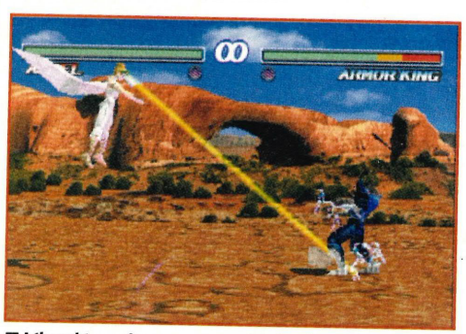
■ Kunimitsu strikes for girl power... right in the nuts

DEVIL/ANGEL

Headbutt: ⇨ ⇨ □ + △
Slam: (from behind) □ + △
Holding kicks: □ + △
Jump spin kicks: ⇩ ○ ○
Jump kick: ⇨ ⇨ ⇨ ✕
Inferno: □ + △
Devil blaster: ✕ + ○
Hip toss: ○ + △
Shining fists: □ □ △



■ The laser attacks can kill in seconds



■ I thought angels were supposed to be all peaceful

ANNA

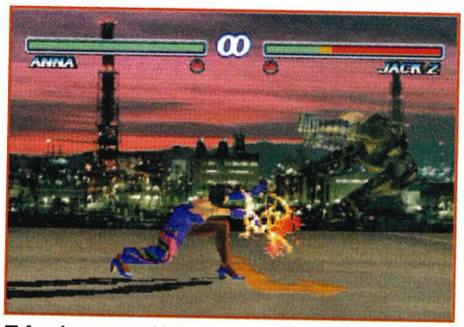
Neck throw: □ + ✕ , ⇦
Palm grab: ⇩ ⇦ ⇨ □ + △
Neck grab: (from behind) □ + △
Kneel kick: ⇨ ⇨ ○
Palm attack: ⇨ ⇨ □ + △
Cross cut: ⇦ □ □ □
Cat thrust: (while standing from crouch) ⇨ □
Bloody scissors: ⇩ □ + △

10 HITTERS

⇧ + □ △ □ - △ - ✕ - ✕ - △ - □ -- △ - ○
□ - △ - □ - △ -- ✕ - ✕ - △ - □ -- △ - ○

FLOATERS (RISING FROM CROUCH)

⇩ + ○ ⇦ □ ⇨ ⇨ □ + △
⇩ + ○ □ ⇦ ✕ △ ⇨ ⇨ □ + △
⇩ + ○ ⇦ □ □ △ □ , △ ⇨ ⇨ ○



■ Anna's one mean bitch, so pack the extra tough rubbers

PROTOTYPE JACK

Hammer rush: ⇩ □ □ □ △ ⇨ □
Double upper: (standing from crouch) □ + △
Double hammer: (standing from crouch) □ + △ □ + △
Power scissors: ⇨ ⇨ □ + △
Hip press: ⇩ ○ + △
Sit: ⇩ ○ + △
Blood fan: (when sat) □ △ □ △
Hell press: □ + ✕
Slapper: ⇧ △ + ✕
Dive bomber: ○ + ✕ **(keep tapping)**
Dive attack: ⇨ ⇨ ✕ + ○

10 HITTERS

⇩ + △ - □ - □ - □ -- △ -- □ - △ -- **(hold** □**)** - △ - △

GANRYU

Lift toss: △ + ○ ⇦
Jaw breaker: ⇨ ⇨ △ + ✕
Face push: (from behind) △ + ○
Slap combo: □ □ □
Morote hammer: (standing from crouch) □ + △ □ + △
Scissors: ⇨ ⇨ □ + △
Hip press: ⇩ ✕ + ○
Devil thrusts: △ ○ △ ○ △ ○ △ ○
Kabuki palm: ⇩ △ △ △ **(repeat)**
Thunder palm: ⇦ △ + ✕



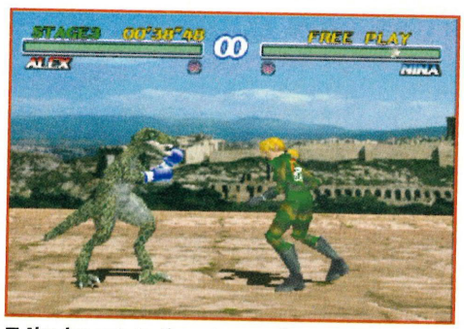
■ Ganryu's a right old lard, but his attacks are cool

ROGER/ALEX

Double knee drop: ⇧ ✕ + ○
Frankensteiner: ⇦ ✕ + ○
Tail cutter: ⇦ ✕
Gigatron punch: ⇦ □
Powerbomb: △ + ○
DDT: ⇦ ⇦ □ + △
Giant swing: ⇨ ⇦ ⇦ ⇦ ⇦ ⇨ □
Drop kick: ⇨ ⇨ ✕ + ○
Mega drop kick: ⇨ ⇨ ⇨ ✕ + ○
Knuckle bomb: ⇨ ⇨ □ + △
Rush combo: ⇦ ✕ + ○ ✕ ○ ✕ ○
Head butt: □ + ✕
Tombstone piledriver: ⇦ ⇨ ✕ + □



■ Not so much animal rights as animal fights



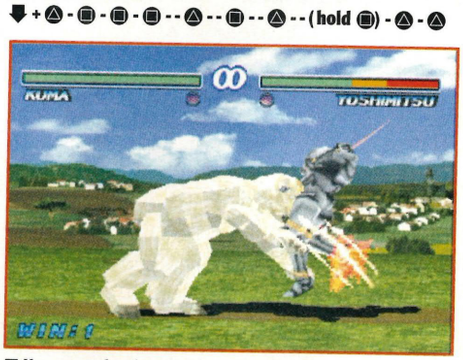
■ Alex demonstrates the real reason dinosaurs died out

KUMA

Maul: ⇧ △ + ○
Long toss: (from behind) ✕ + □
Bear cannon: ⇨ □ □ □
Bear knuckle: □ + △
Double hammer: (standing from crouch) □ + △ □ + △
Bear scissors: ⇨ ⇨ □ + △
Bear rush: ⇩ □ □ □ △ ⇧ □
Salmon hunting: ⇦ ⇨ △ + ✕
Terrible claw: ⇦ □ + △
Hip press: ⇦ ✕ + ○
Wild swing: ⇦ □ △ □ △
Elbow upper: △ □ △
Megaton claw: ⇦ ⇨ ⇩ ⇧ △
Uppercut rush: ⇦ □ △ □ △

10 HITTERS

⇩ + △ - □ - □ - □ -- △ -- □ -- △ -- **(hold** □**)** - △ - △



■ Kuma may be slow, but he compensates with power

Q&A

Got a problem? Get advice

We eat hints, tips and moves. But this month we've got a touch of indigestion, so we've left out the usual Freepost envelope in an attempt to clear the backlog.

Formula One

Shedloads of cheats for the first Formula One

Are there any cheats for Formula One?
T Harding

plus Help you, I will. Cheats there are for Formula One. Are, here they... or something. This Yoda bit's a tad too confusing...

To drive as a weird buggy thing:
Hold SEL and press ➡ ⬆ △ ⬅ ⬆ ● △

To drive as a funny looking bike
Hold SEL and press
⬇ ⬆ ● △ ➡ ⬆ ● △

To turn the tracks into lava and the buildings into smoking ruins:
Hold SEL and press ■ ● ⬆ ➡ ➡ ● ✕

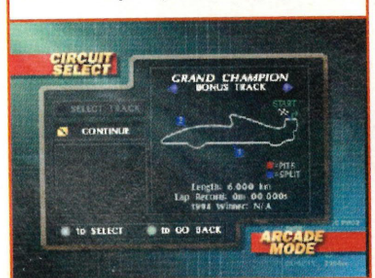
And to get to the bonus track without having to do stuff like win all the races:
Hold SEL and press
⬅ ● ● △ △ ● ⬆ ➡

The thing about all these cheats is that you'll have to be extra-specially handy with your joypad to get them to work.

Our advice is to tap 'em in as fast as you can in order to get the best results. The thing is, keep trying.



■ Bike mode! High octane Barry Sheene thrills. Or maybe it just looks stupid



■ Bonus track! It's shaped like a Formula One car, see. And it looks bloody surreal

BUBSY 3D

Have you got any cheats for Bubsy 3D?
Dan O'Donnell

plus Uh-huh. Just select the LOAD/SAVE option, then enter one of these passwords.

For 99 lives: XMUCHOLIFE
For all rockets: XTOOROCKER
For the bonus level: XBNSCHTMMM
For a level select: XLVLCHTMSB
To shapechange your bouncing bobcat: XURASNAKER

Just guess what shape you change into. Clever boy. And while we're on the subject, ditch the cat. It's a shite game. You know we speak the truth...

CASTLEVANIA

How do you operate the clock in Castlevania?
Jimmy Shaker

plus It's just a question of keeping on coming back to the clock room with the right gadgets to get you into each of the six tunnels out. You want to use the bat or the double jump to get up to the upper left statue. Now twat it. To get through the upper right one, use the stopwatch weapon. There should be a stopwatch-y thing lying off to the right. And the last door? You can only get through that once you've got the two rings from Maria. And while we're on the subject, enter AXEARMOR at the name entry screen to get big fat wads of armour, or enter RICHTER to play as the bloodsuckin' hardnut Richter Belmont.

CHAMBER

Have you got any cheats for Blast Chamber?
Craig Dogley

plus Nope, not a sniff of a cheat, sorry Craig. But how's about all the level codes instead?

LEVEL	PASSWORD
Ziggurat	NAEMMAAB
Backstab	MAGDIEAH
Fall N Arch	NINKPDME
Fugitive	MJKKAMKC
Rainbow	JODPIGEH
Lavapalooza	ICJPABNA

CHOICES, CHOICES

Which snowboarding and wrestling game should I get?
Daniel Wallace

plus Snowboarding and wrestling? Like, at the same time? Sounds tricky. If you're looking for a snowboarding effort, we'd have to say you should go for the excellent Cool Boarders 2. If you're looking for wrestling, you should give careful consideration to WCW vs The World.

Resident Evil 2

Evil, evil, evil

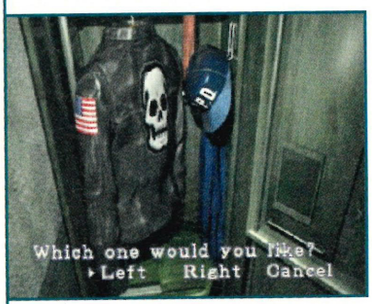
I've got Ressie Evil 2 on import, and I was wondering if there are any cheats?
Roy Koruth

plus There ain't no cheats as such, but there's a few extra thingumajigs you can get your greasy paws on if you've got the patience. For starters, there's a couple of extra costumes up for grabs. If the idea of getting Leon into a metaller's skull-painted leather jacket appeals just follow these simple steps:

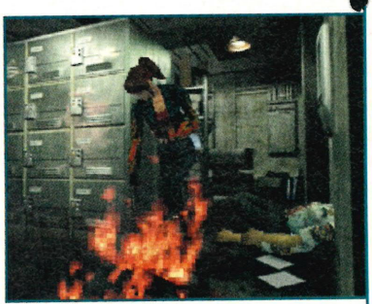
Start a new game on normal difficulty, and don't pick anything up. When you get to the gate that leads to the police station, head down the stairs. At the bottom of the stairs you'll meet an old mate: Brad, the pilot from the first Res Evil. But old Brad's looking a bit peaky: he's now a zombie, and he wants to rip you real bad. Dodge him, get the herb from the bushes closest the stairs and go into the police station and pick up the bullets from the desk. Give Brad a well deserved lead injection, and nick the key off him. This'll let you into a dark room where there's a Colt S.A.A. gun and denim jacket for Claire, and a choice for Leon of metaller gear or a tank top and baseball cap. Stylish or what?

Since we're talking Res 2 we might as well tell you how to get your hands on the bonus weapons. To get the gatling gun and submachine gun, just complete either B scenario in under two and a half hours. To get the rocket launcher, just complete either A scenario in under two and a half hours.

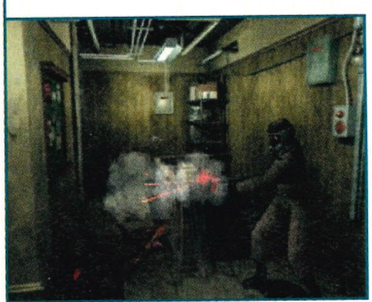
Then there are the secret games where you play as either a SWAT team member or as a lump of tofu. To get to be the SWAT geezer, beat both Leon's scenarios using only three hours for each without using first aid sprays. And if you were thinking that wasn't quite difficult enough, just try and get on to the tofu sub-game. You have to complete all six scenarios, each in under three hours without using first aid sprays. Oh, and you're not allowed to save more than 12 times while trying to get onto the sub-games? Jeez... Next month we'll print the full walkthrough!



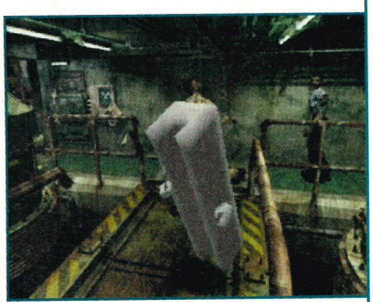
■ Look like a dumb mosher or a hick



■ Claire in biker gear. Chic or what?



■ Play as a SWAT team geezer called Hunk



■ Or as a huge lump of tofu. Scary.

COMMAND AND CONQUER

I'm gagging for more Command and Conquer. Have you got a release date for the Counterstrike and Aftermath conversion?
Matt Abram

plus We know the feeling: we're gagging for more of the joys of war ourselves. We reckon Red Alert: Retaliation'll be making an appearance around about June...

CONQUEST EARTH

Is Conquest Earth out on the PlayStation. I haven't seen it in the shops.
Mark Flavin

plus You won't ever be seeing Conquest Earth in the shops, my lad. The game's been canned.

CROC

Have you got any cheats or level codes for Croc?
David Purcell

plus Happy to help out a Crocster in need. For a level select, enter ⬆ ⬅ ⬇ ⬅ ➡ ⬅ ⬇ ⬆ ⬅ ➡ ➡ ⬇ ➡ ➡ ⬆.

To start at the final level of Hidden Island with all the secrets, enter ⬅ ⬅ ⬅ ⬅ ⬇ ➡ ➡ ⬅ ⬅ ⬇ ➡ ⬇ ⬅ ⬆ ➡. And don't say we're not good to you.

DEFCON 5

Are there any cheats for Defcon 5 because I'm really stuck?
Nicholas Dunger

plus Can't help you, sorry Mr Dunger. But how about a way to pass the time while you're stuck? It looks like the miners used to be a bunch of Asteroids-heads, 'cos you can play this gaming classic on the VOS system.

Go to any VOS terminal and enter the Communications area. Select Local Communications, and when the message pops up to tell you that the option is unavailable, just hit the triangle button. Zippety-zang! And Instead of playing a mediocre PlayStation game, »

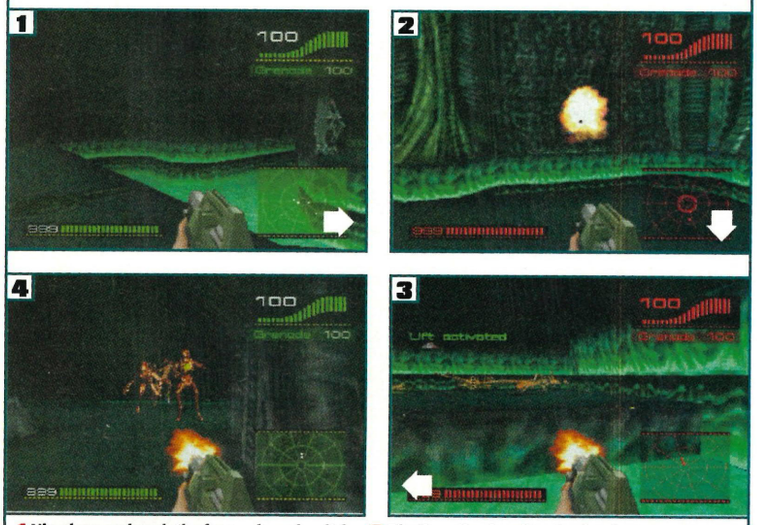
Instant Expert: Your problems solved

Alien Trilogy

The Acid House

Please help! I'm stuck on level 3, section 3 of Alien Trilogy. I just don't seem to be able to get out.
Jeff Woad

plus The secret to this level, which is by far the hardest in the game, is knowing when to drop into the trench full of glowing acid. You've got to make your way round to both the switches, murdering alien handlers as you go, then, when you're at the switch closest to the entrance, it's time to grit your teeth and drop into the hurty stuff. Near where you fall's some acid boots. Grab 'em, switch the switch. Now you've got to be quick. Run backwards and sidestep left. In front of you is a passage – it's inbetween the two switches you switched earlier – zip down it before it closes, and keep running. You'll get to a huge section of concealed map, which contains loadsa tasty power-ups, and your exit from the level...



1 Nip along and push the funny-shaped switches 2 Blasting alien handlers to shreds as you go 3 Then grit your teeth and drop into the acid 4 And come out the other side to kick more butt

Colony Wars

In space, no-one can hear you cheat

Have you got any cheats for the very excellent Colony Wars?
Ben Farmer

plus Course we do. These're courtesy of Scott Chandler. Ta, Scott. You did the right thing sending 'em to us.

To get infinite energy enter Hestas*Retort. Most obscure...

To get a level select, enter Commander*Jeffer.

To get infinite secondary weapons enter Memo*X33RTY.

And for supercooled primary weapons, just tap in Tranquillex.



■ Tap in Commander*Jeffer to get to the later levels. Just who is this Jeffer bloke?

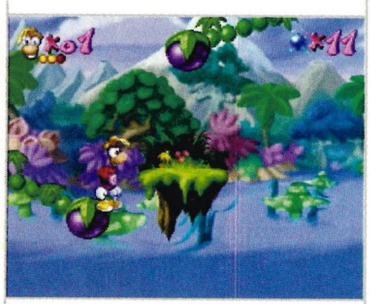
Rayman

Code-tastic

Do you have a cheat for the last level of Rayman?
Craig Wallace

Would passwords for all the levels do? Pass words that, unlike last month (oops, sorry), will work on a UK version of the game.

!GNSZ36N9X Band Land, Allegro Presto
PJNJF!Q29P Blue Mountain, Twilight Gulch
Z?W0Z3QTFP Blue Mountain, The Hard Rocks
Z8N8P36D6P Picture City, Pencil Pentathlon
Z8W0Z5QNOZ Picture City, Space Mama's Crater
VPN8P!646Z The Cave of Skops, Crystal Palace
P1N07!6NSZ The Cave of Skops, Eat at Joe's
FGN83562SZ The Cave of Skops, Mr Skop's Stalactites
FJSJ!C620P Candy Chateau



■ Rayman: cute little geezer, but the game's bloody hard. Until you use these passwords...

you're playing a stupidly old but incredibly groovy arcade effort. Cool.

DILEMMA

What should I buy: Resident Evil or Deathtrap Dungeon?
Ciaran Carthy

plus Res Evil. It's one of the classics. And it's twenty quid now, don't forget...

DISCWORLD

Discworld: I'm stuck on Act II. I can't get the whistle off the edge of the world
D James

plus What you need to do is look at the horizon, go up to the coconut tree, use the net to take the coconut, then use the screwdriver to open up the coconut. As you do.

DISCWORLD 2

Discworld 2: where is the crypt, and how do I get the vile smell, and wax for the dribbly candles as I've already got one lot of wax..
Joe Nuttall

plus You gets the vile smell by using the little bottle on the green mist hanging over Foul Ole Ron, after using the imp's boots on the little bottle. Easy enough.

To get the wax, you've got to go down to the beehives. Bees: beeswax, see? Use the booklet of clickies on the beekeeper, then use the chilli powder on the flowers. Now put on the petticoat, y'simpering ponce, and light the incense with the matches. Wave the incense at the bees, then grab a dollop of wax with the clay pot. No bother.

EVIL RYU

How do you get Evil Ryu in Streetfighter Alpha 2?
Sebastian Spelstra

plus Y'know how you get points for doing certain tasks in Expert mode? To get Evil Ryu, you'll have to pick up 100 of those points. Keep on picking up the points, and you'll get Evil Hokuto at 200, Gamma at 300 and Cycloid Beta at 400. Good luck to you.

FELONY 11-79

Here's a cheat for Felony 11-79. On the start/select screen, plug the controller into Port 2, and hold △ then press R1 R2 and L2 and release all but △ then press R2 L2 L1 (don't hold any). You hear a sound if it worked.
Greg Tebbit

plus Uh, thanks Greg. But we're supposed to be the ones with the answers. You don't have any problems we could help you with at all?

FIFA 98

Last month some dickhead wrote in about Fifa 98's goalies being rubbish. Well, all you have to do is change the difficulty, dickhead.
Scott Bender

plus Enough with the abuse already, Mr Bender. The goalies are shite. End of story.

FINAL DOOM

Are there any cheats or secret characters for WCW vs the World? Will there be another Doom coming out?
Michael McMahon

plus Nope. When they said 'Final' in Final Doom, they meant it, kind of. Outta luck... As for WCW, go to the Ws on p84.

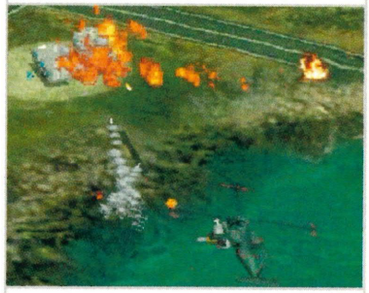
Soviet Strike

Da, kamerad! Cheatski!

Got any level codes for Soviet Strike?
Wesley Cheshire

plus Oh indeed we do. The passwords are:

For level 1, enter: worstcase
For level 2, go for: grandtheft
Level 3: grozney
Level 4: chernobyl
Level 5: civilwar



■ Soviet Strike: any level you like, sir

FORMULA 1 97

On Formula 1 97, how do you drive with Jacques Villeneuve?
Mark Prime

plus Jacques ain't in the game. It's something to do with licenses, see. Old Jacques isn't licensed with other Formula 1 drivers, so he doesn't appear in the game.

G-POLICE

How do you load disc two of G-Police without completing the first disc?
David Morris

plus You don't. Sorry 'bout that.

Loaded

Loads of cheats

Have you got any cheats for Loaded?
Michael Gardener

plus Do we ever. Just pause the game, hold L1 and L2 for ten seconds and then enter any of the following codes:

Health: ➡ ➡ ⬅ ⬇ ⬇ ⬆ △ ○

Ammunition: ⬇ ➡ ○ ⬅ ➡ ○

Weapon power up: ⬇ ➡ ⬇ ➡ △

And for a level select, just enter:
⬆ ➡ ⬇ ⬅ △ ○ ✕ □ ✕ △ □ ○



■ Does Sir fancy a weapon power-up?

Final Fantasy VII

Taking a firehose to the flames of Final Fantasy frustration

MAGIC COUNTER

Can you get Magic Counter from anywhere except the Chocobo races? And where do you get the summon between Kjata and Phoenix?
Ryan Wilson

plus You get this materia, called Alexander, on the Ice Gate Glacier, in the North Eastern cave. A witch owns it. To find her, you've got to exit to the map in the middle of Ice Gate, and then go east. To get her to fight you, just dip your hand in a hot spring. For some strange reason, the old bat hates hot springs. Once you've got her goat, it's just a question of killing her ass.



■ You'll find the new materia in these caves

COREL PRISON

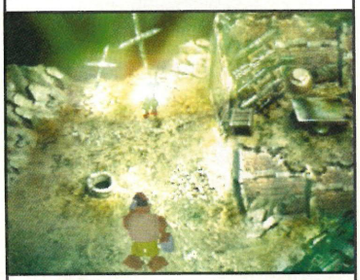
How do you get out of Corel Prison?
Adam Gritt

plus Corel prison's a bit of a soft option innit? No sharing your cell with an enormous skinhead who calls you Louise: it's all a bit comfy. But fair do's: we can see you want to get out and on with the game.

Talk to the three prisoners sitting on the floor a few times. They'll give you directions to the desert, but like the dirty lags they are, the directions they give are absolute shit. Go the opposite way from the way they tell you, and you'll find the boss's house.



■ Do the opposite of what they tell you, like in school..

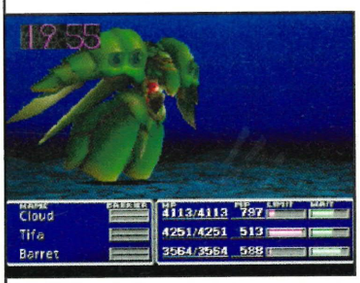


■ And if you do it right, you'll find the boss's gaff in the desert

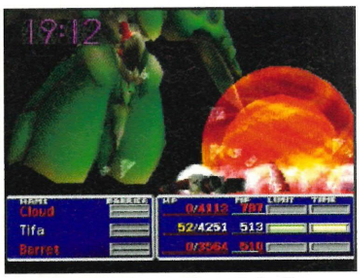
SECRET ENDING

Is there a secret ending to Final Fantasy VII if you beat the two weapons? I beat Ruby Weapon, but I can't beat Emerald. How do I do it?
Dean Crawford

plus No secret ending, so far as we know. Beating Emerald weapon: whatcha need to do is give Knights of the Round (at level 4 or higher) to one character along with W-Summon, and give two Mimic materias to the other character. Wait till the time bars are full, then punch 'im with two Knights of the Round, and mimic it twice. Then he'll kill you, no matter how tough you are, so you want to do a combination of Final Attack and Phoenix to stop 'im in his tracks. Then use the same Knights of the Round combo again. And you'll be wanting a few turbo ethers and megalixirs on top of that lot as well. And even then, it's quite likely you'll all die. The best of luck...



■ Emerald weapon. One tuff mutha



■ Weapon's attacks are vicious. Get healing



■ The stomp attack'll finish you off in no time

CHARACTERS

Who is worth getting, Yuffie or Vincent? If it's Vincent, can you just give me the safe combination? *Stuart Inns*

plus It's probably worth going to the effort of getting 'em both. And the safe combination's Right 36, Left 10, Right 59, Right 97.



■ Out Yuffie is tasty in a ruck...



■ And she has a handy limit break



■ Vincent turns into a slavering, rabid beast...



■ With a great line in mass carnage

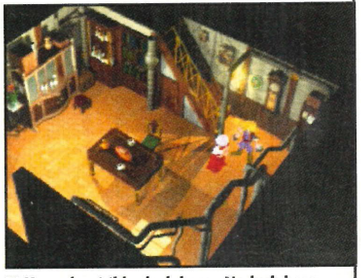
CLOCK CHEAT

I have a cheat. Walk into the first house in the game and go behind the clock. Get the gil, spend it, go back, push ⊗ behind the clock and you'll have infinite gil. *Gary Bible*

plus We've heard before, but no-one to knows which house to work it in...



■ Could it be this clock. Well, no...



■ How about this clock here. No luck here

FINAL ATTACK

How do I get the Final Attack materia? My guide says it's a Chocobo racing gift.
Jamie Anderson

plus You get it from Battle Square duels. Use handicaps to get as many battle points as possible in the first duel. Equip Cloud's level 4 limit break, Omnislash, W-Summon materia and the Ultima Weapon. You'll get into a second duel. Win it for the materia.



■ Choose the slots with care



■ Stick with the fights...



■ And fight the bastards in the second duel

»

Instant Expert: Your problems solved

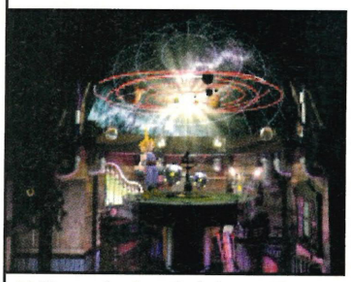
Final Fantasy VII continued

Parting the flora and fauna of Final Fantasy befuddlement

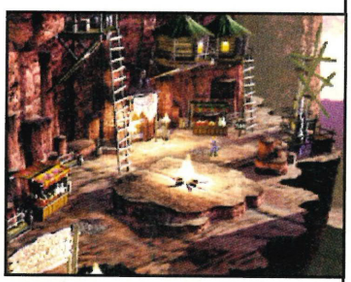
COSMO CANYON

I'm stuck in Cosmo Canyon. I've gone to see Bugenhagen's contraption. But after Bugenhagen says 'Watch this!', nothing happens. *Mohammed Siddique*

plus Head down to Cosmo Candle, and talk to yer mates, saving Red XIII for last. Bugenhagen'll offer to take you to the caves of the Gi Tribe. Ea-sy!



■ After you've done the hologram bit...



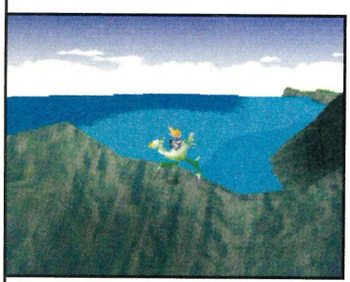
■ Back to the main area and meet the team

GOLD CHOCOBO

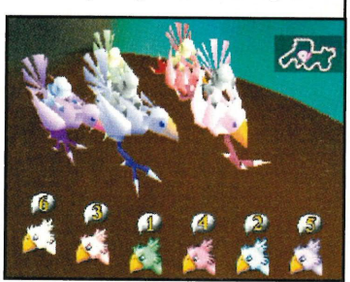
How do I get a gold chocobo? *Claire Oakley*

plus Breed two basic choco's. Feed them a carob nut from the ice area. You get either a river, mountain or plain choco. Breed a mountain choco with a river one.

Use any nut. You'll get a river-mountain choco Now breed this with the best chocobo, found in the ice area in the north. Feed them a zeio nut, which you can get from goblin island. Get 'em to class-A by racing and breed for a gold!



■ The ever handy green chocobo



■ Make sure you race chocobos



■ Visit the chocobo sage for useful advice



■ The best chocobos are in the ice area



■ Get vital nuts from slaying the inhabitants of Goblin island

Bloody Roar

The best of the beast

I just bought Bloody Roar and your review was spot on. Got any special moves or secret characters for it?
Michael Collins (and Andrew Stafford)

plus Bloody Roar: shit name, great game. We ain't got secret characters, but we have got a sackload of silly cheats for it. If you wants the lads to go into the ring with big heads, hold L2 over someone on the character selection screen and then press circle.

To turn your fighters into dwarves, just do the same as above, but hold R2 instead of L2. Bingo! Midget magic!

To get a 'Shrunken Ring', however inconvenient and painful this may sound, just finish the game with Greg on a skill setting of four or higher.

Or if you're bored of ring-outs and shit, just finish the game with Mitsuko on a skill setting of four to get an option for wall-less arenas.

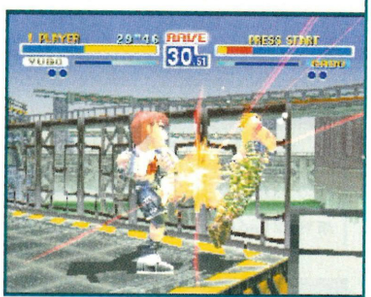
And if you fancy playing for a reeeally long time, just finish the game with Yugo to get the option of fighting without health bars.

And if you've really got the moves, finish the game with ALL the fighters on a skill setting of four or higher to get a new set of scenery that's all trippy and weird. Man.

The sickos among you'll be pleased to hear that if you complete Time Attack in under ten minutes, you'll get to choose Alice in schoolgirl uniform. Our friends from the Empire of the Rising Sun are a funny bunch...



■ Big head mode: beasts go Mekon



■ Oi! Pick on someone your own size



■ Finish with ape-boy to play in a small arena



■ Finish the game with Mitsuko to play outside

GUNS!

Which games use the real arcade lightgun?
Dean Cheredon

plus The Real Arcade Lightgun'll work with any game that works with a G-Con.

In other words, stuff like Time Crisis or Judge Dredd. It won't work with older guns n' murder games like Die Hard, though.

HEXEN

Are there any cheats for Hexen?
W Christopher

plus Oh there are, there are. Head for the options menu, then choose Pad Configuration. Hold ↓ R2 and then press → ↓ → △ and ⊗. You should hear a little sound to tell you you've hit the jackpot.

Now whenever you pause you'll find that you've got the option for God mode, all weapons and all keys. Sweet.

IMPORT

Please tell me where I can obtain Final Fantasy IV on import? I loved FFVII and am desperate to find another one in the series.
Lee

plus Try the Tottenham Court Road Computer Exchange. Of course, that advice is bleedin' useless if you don't live in the Smoke, but you can always move house or call 0171 916 3110.

LAST REPORT

Help, I am stuck on a game called Last Report. I need the combo for the alarm. Plase help me before I kill the disc!
Dean Luxton

plus We'd recommend you just kill the disc. The Last Report is 24-carat dogshit. But since you asked us nicely, we'll still help you.

The code you're looking for is 4040 – the last four numbers of Sarah's phone number.

LITTLE BIG ADVENTURE

Are there any cheats for Little Big Adventure?
Daniel Gamble

plus No luck, Dan old son. You'll find it damn hard to get cheats for your average adventure, sad to say. But if you're looking for walkthrough solutions and shit, which are the cheater's pal adventure-wise, why not check out http://www.gamefaqs.com?

LOST VIKINGS

I'm stuck on level 6 of Norse by Norsewest: the Return of the Lost Vikings. Do you have any hints or cheats?
D Thomas

plus Try entering the password CH3T to get invulnerability. It sort of says 'cheat', see?

MADDEN 98

I have just got Madden 98 and Nascar 98, and I am finding them boring. Have you got any cheats to liven them up?
Nicholas Edis

plus Nothing will liven up Nascar '98. Take our word for it. Dispose of it swiftly. It's excrement of the highest order.

Madden '98's a different kettle of fish. For extra teams try out some of these player names: For an all-star bunch of EA Sports lads: go for ORRS HEROES.
For an all-star bunch of leaders go for, obviously: LEADERS.

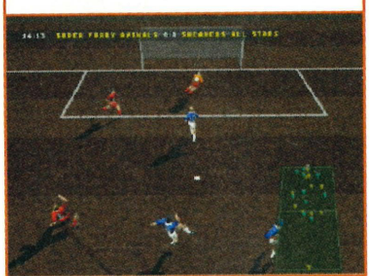
Actua Soccer 2

Soccer it to 'em

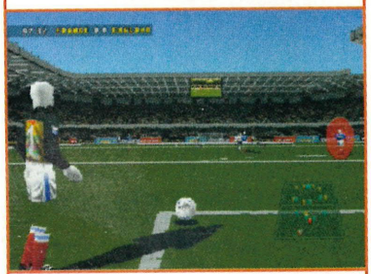
Is there a cheat to change the international league into the Premiership on Actua Soccer 2?
Mark Sefton

plus Nah. They've kind of skipped having useful cheats on Actua 2. But if the idea of playing with invisible dwarves using a beachball sounds like where it's at, then you're in business. All of these codes should be entered on the main screen where you choose whether to have a season or a friendly game. If you get 'em right a little message should appear.

For invisible players, punch in:
▣ ◉ ⬇ ◉ ⬆ ➡ ▣ ⬅
For dwarf teams, punch in:
◉ ⬇ ⬇ ▣ ⬆ ⬆ ⬅ ➡
For giant teams, go for:
⬆ ⬇ ⬇ ➡ ▣ ▣ ◉ ◉
For the chance to play as the Super Furry Animals (why?), hit:
For a special Gremlin 11, try:
⬅ ➡ ▣ ◉ ⬆ ⬇ ▣ ◉
To turn the ball into a beachball, type:
⬅ ➡ ⬅ ⬆ ⬅ ➡ ▣ ▣



■ Super Furry Animals: weird shit, man



■ Invisible mode. What you always wanted...

To get the stars of the '60s go for: PAC ATTACK.
And for the '70s: STEELCURTAIN.
And the '80s: GOLD RUSH.

MONITOR

Wayne Brady wants to know if you can use a monitor for the PlayStation. You can! With stereo sound – the lot! The unit is available from Novatech on Freephone 0800 666500 code AIM-INSTTV. Trouble is, it costs £116. Still it's cheaper and much smaller than a new telly.
Rob Deacon

plus Are you by any chance an employee of Novatech?

MYST

Please could you print the directions for the train type thing in Myst, in the world through the rocket.
David Melville

plus Still struggling with the world's most grindingly tedious game, then? You poor devil. The only guy in our office who could cope with the weapons-grade boredom dished out by Myst tells us that the sequence is N, W, N, E, E, S, S, W, SW, W, NW, NE, N, SE. That suit you?

NAGANO NIGHTMARE

Have you got any cheats for Nagano Winter Olympics on the PlayStation?
Mr Jonathan Amos

plus Nope. So you're way out of luck. No cheats, and a bollocks game. Nasty.

NO SUCH LUCK

Are there any weapon cheats for Shadow Master?
C Slammon

plus There's shit-all cheats of any kind up for grabs on Shadow Master, sad to say...

PORSCHE CHALLENGE

Are there any cheats for Ridge Racer or Porsche Challenge? Why does my 'Station jump on FMV bits in games?
John Anderson

plus On Ridge Racer, turn round and drive back over the starting line to activate a mirror mode where you get to race backwards. On Porsche Challenge, go to the main menu screen and enter SEL + ▣ SEL + ◉ SEL + ▣ + ◉ to get a hyper car. To get a mirror mode, enter ⬅ + ◉ ⬇ + △ ➡ + ▣. That any use?

And as to why your 'Station jumps in FMV bits in games, that could be down to a lot of things. Have you been a bad lad and done the disc switching bit to play NTSC games? That can shaft your 'Station goodstyle.

Otherwise it could have just got knackered thanks to the devilish work of Old Father Time. Thus the glory of the world passes. As Auntie Dot once said.

PANDEMONIUM

Can I have the passwords for the 14th level of Pandemonium?
Joseph Jones

plus How about some cheats instead? To jolly up your jester or boost your busty minx, just enter HARDBODY for invulnerability, or VITAMINS for extra lives.

If you want access to all the levels, just enter BORNFREE. Happy now?

Sir may have missed

Back issues with tips in

You want guides, here's what appeared when. If you need to order back issues (and you should – we need the cash) call 01858 435350...

October 97: V-Rally played to death. Super Puzzle Fighter cheats and ISS Pro tipped.



November 97: Formula 1 97: every track shafted. Level passwords for Fade to Black.

December 97: Abe's Oddysee walkthrough guide. First half of G-Police busted. How to get stupidly good characters on Streetfighter Ex Plus Alpha. Cheats for Command and Conquer, Doom and V-Rally.

Jan 97: G-Police missions 13 + caned by our elite tip warriors. Cheats for Alien Trilogy, WipEout 2097 and Crash Bandicoot.

Feb 97: big fat comprehensive guides to Tomb Raider and Tomb Raider 2. Plus cheats for Die Hard Trilogy and Battle Arena Toshinden.

Mar 98: guide to MDK, and walkthroughs for Broken Sword and Broken Sword 2. Tasty tactics for Actua Soccer 2 and all the level codes and cheats for Command and Conquer: Red Alert...

Apr 98: walkthrough guide to the Allied missions in C&C: Red Alert and thieving-tastic maps for Grand Theft Auto. Cheats for Rapid Racer, Cool Boarders 2.

PREMIER MANAGER

In the upcoming Premier Manager 98, do you actually play the matches or does the computer play or can you choose whether you or the computer plays?
Fong Nguyen

plus The computer does all the nitty gritty stuff down on the pitch. You just sit back and make all the hard calls like choosing players and stuff..

RAGE RACER

What lies beyond completing Class 6 on Rage Racer with gold trophies on the four courses? Your guide in July 97 does not give much details on Class 6.
Ian Love

plus If you were hoping maybe for a stack of extra courses or something, you're shit outta luck. If you manage to grab yourself a slice of golden glory in all four of the courses in Class 6 all you get is a sackload of money with which to buy yourself the devil car. Tasty enough, but if you were hoping for more racing action, no dice.

RES EVIL

I've seen pictures of Barry killing the plant with a flamethrower in Resident Evil. How do you get this to happen?
Dale Phair

plus If you're playing as Jill, and you're a bit of a divot and let yourself get scooped up by Plant 42, then bad Bazza'll come along and hose down the plant in napalm. If the sight of vegetation getting scorched is your bag, it should be easy as pie to achieve...

RES EVIL 2

Can you please give me a precise date for the release of Resident Evil 2, I've read loads of mags, some say April/March/May. Can you please help me, because I'm tired of waiting...
Jonathan France

plus April 29th. That precise enough for you?

Doom

Demonic cheats

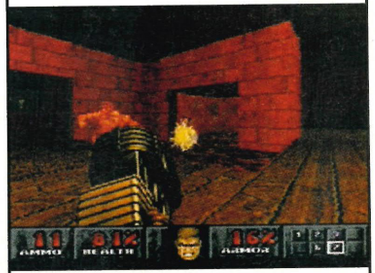
Have you got any cheats for Doom?
Ben Coulthard

plus Certainly, my dear boy. Reduce demons to piles of smoking slag with style and ease using these little blighters:

For all map, pause the game and enter:
△ △ L2 R2 L2 R2 R1 ▣
To get all those tasty guns and bags o' ammo for each, enter:
✕ △ L1 ⬆ ⬇ R2 ⬅ ⬅
And to get invincible, enter:
⬇ L2 ▣ R1 ➡ L1 ⬅ ◉



■ The all map cheat'll get you to weird bits



■ Electromagnetic death! All weapons cheat...

»

Auto Destruct

Cars 'n' carnage

Have you got any cheats or tips for Auto Destruct?
Alan Exton

plus But of course we do. Just pause the game, and enter ↑ ↓ ← → L1 R1 R1 A dinky little cheat menu option should appear. Highlight it, and press the X button. Then enter the following codes:

For add one Minute To Time:
↓ L1 L1 ● ● R1 ↑ ■ L1

Car Tune-up Menu:
L1 R1 L1 ↑ ↓ → ← ■ R1

Extra Money:
L1 R1 ↑ ● ↓ ■ → R1 L1

Extra Nitros:
L1 ● ↓ L1 ↑ ■ ● R1

Infinite Fuel:
L1 ● ← L1 ● R1 L1 ↑ R1 ↓

Invulnerability:
L1 L1 L1 L1 ← ● ● ■ L1



■ A little bit of invulnerability doesn't go amiss at sticky moments like this...



■ Turn your low-class motor into a tarmac-burning speedster with the car tune up menu...

ROAD RASH 3D

When will Road Rash 3D be released?
Paul Large

plus We reckon about May or June.

SENSI SOCCER

When is Sensible Soccer 2000 coming out, and will it have a manager sim?
Christopher Gill

plus It's looking like it might be a looong time away. It's not on GT's release schedule for this year, so don't bother piling up pennies in the piggie bank quite yet.

SKULL MONKEYS

Have you got any cheats for Skull Monkeys?
Dave Russell

plus We reckon we might stretch to a couple. Try pausing the game and pressing R2 ● ● ↓ ← ● → ↓ to get a free halo. But if that don't turn your crank, try pausing and pressing L1 ▲ ↓ ← ● SEL ■ →. That should get you maximum lives. We should warn you there is an outside chance these'll only work for the American version of the game...

SOUL BLADE

I've heard rumours that X-Com Enemy Unknown is going platinum, is it true? Are there any cheats for Soul Blade?
Paul Austin

plus You'll be lucky, sunshine. There are no plans for X-Com to join the cheap boys at the minute. Soul Blade-wise,'fraid we don't have any cheats as such but since you went to the bother of writing in n'all, here's a little tip you might find helpful.

To get the last weapons for all the characters, just fight Soul Edge, and then move back to the first space on the map and save. Then fight the opponents that appear in the space next to the first space.

If you win, you should get the final weapon for your character: if you don't win, reload and try, try, try again. Now that's nifty...

We put games in a pit to watch them fight

Fight! Fight!

I want to get a fighting game: which should I get – Streetfighter Ex Plus Alpha, Tekken 2, or Bloody Roar?
Rory Watt

plus We thought we'd let the beat 'em up boys fight it out among themselves:

HOW MUCH OF A FEAST OF COMBOS IS IT?	IS THE GAMEPLAY FULL STRENGTH?	HOW MANY CHARACTERS, IN SHITLOADS?
TEKKEN 2 Pizza Hut Eat All You Can	**TEKKEN 2** Special Brew	**TEKKEN 2** Sewage works
SFEXPA Big Mac and Fries	**SFEXPA** Stella Artois	**SFEXPA** Dung heaps
BLOODY ROAR Weight Watchers Milkshake	**BLOODY ROAR** Kronenbourg 1664	**BLOODY ROAR** Little pebbles

We reckon the answers speak for themselves. Tekken 2's the mack daddy of 'Station beat 'em ups. Go and buy it. Today.

SPIDER

Do you have any cheats for Spider, as it's a touch too hard for me?
K Jones

plus It's a bit too hard for you? Then this cheat will probably be of no use whatsoeve, although it's quite a laugh. To play as a flea, pause the game and press ▲ ■ ● ▲.

You'll find that the flea jumps bloody enormous distances. Unfortunately, he's also almost totally impossible to see. Dang.

TIME CRISIS 2

When will Time Crisis 2 be hitting the shelves.
Nigel Banyard

plus Cool the beans, Nige! It's only just hitting the arcades now. We reckon you'll have to wait a fair old stretch before it arrives on a 'Station near you...

TOCA

Are there any cheats to get all the tracks on Toca Touring Car?
Tristan Corbett

plus Yup. Just enter the name JHAMMO to get all the tracks. Cheers to Craig Meekings for that little tip. Oh, and to get all the cars enter CMGARAGE. And if you want the rain in the game to go up (yes, you did read that right) just enter CMRAINUP. Makes sense.

TOMORROW NEVER DIES

Is 007: Tomorrow Never Dies coming out on the PlayStation?
Jamie Richards

plus It sure is. But we don't know much about this new slice of Bond-age yet. It's still a long way off completion: we'll give you the goss when we get it.

VIDEO NASTY

Please could you tell me how I can connect my PlayStation to a VCR so I can tape games on to video?
Antony Drew

plus Just shove the RF cable coming out of your PlayStation into the aerial-in socket on your video and then connect up your video to the telly. Easy as pie.

WILD 9S

What happened to Wild 9s?
John J Lilley

plus Multiple delays is what's happening to Wild 9s. If we're lucky it should touch down around July or August this year, but don't go holding your breath.

WORRA PALAVER

I am very pissed off! I've had G-Police for about half a year, and I've been on mission 6 since the second day of having it.
David Morris

plus Mission 6 is a bit of a toughie. Berserk robots can really ruin your day, can't they?

What you wants to do on this level is follow the waypoint to get the first robot, then quickly head on and drill the one on the skyroad nearby, before following the waypoint to the Nar Dome for some further thrills and kills.

Ice the enemy real fast, and then head back to murder three more robots at GPHQ.

You've got to do this all at high speed so those robots don't get a chance to wreak that nasty havoc they're so fond of.

Do it fast enough, and the level's yours, hard-ass!

WCW VS THE WORLD

Are there any cheats for WCW vs the World?
Richard Sivitter

plus We've been told there's an easy-peasy way to grab a quick win: useful if you're wanting to have a bit of a pagger with Giant and Jaguar, and can't be bothered scrapping with all the little guys.

Whatcha gotta do is knock the geezer you're fighting out of the ring, 'cos they don't defend themselves that well outside the ring. Keep twatting them until the count reaches about 16 or 17, then throw them into the far fence and quickly climb into the ring before the count reaches 20. Presto! Easy win.

Not very honourable of course, but the concept of honour is a strange one applied to enormously fat men in make up and jockstraps, so sod it.

WEIRDY

Can you play Sim City 2000 without a mouse?
Daniel Elvin

plus Indeed you can. In fact, just about any PlayStation game can be played with a joypad, even games where it's obvious that you shouldn't, like gun games. An exception to this rule is, of course, the mighty Time Crisis

Tomb Raider Doc

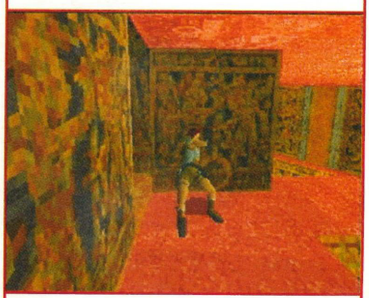
Just lie down on the coach, Ms Croft...

On Tomb Raider, on the fourth level, Tomb of Qualopec. The switch above the wolf's room. How do you pull the switch? I have tried everything but I can't do it.
Alan Pratt

plus Y'need to first pull, then push to one side the block in the passage. With that nasty blockage removed, you'll find that Lara flows through quite easily...

In your March edition someone wrote in asking help with that switch in Lara's house in Tomb 2. Anyway, I managed to make it in time, but I haven't got a bloody clue what to do next. You end up going into a completely dark room with a couple of boxes and there is a bookshelf at the end. Can you help?
Alex Fouracre

plus Yup, it is pretty dark in there, innit? If you light a flare, you'll get to see loads of Lara's past treasures and shit. Whoop-dee-doo.



■ Push those blocks. Let's see you strain

Oi! Scott Morgan y'dipshit



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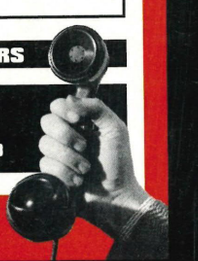
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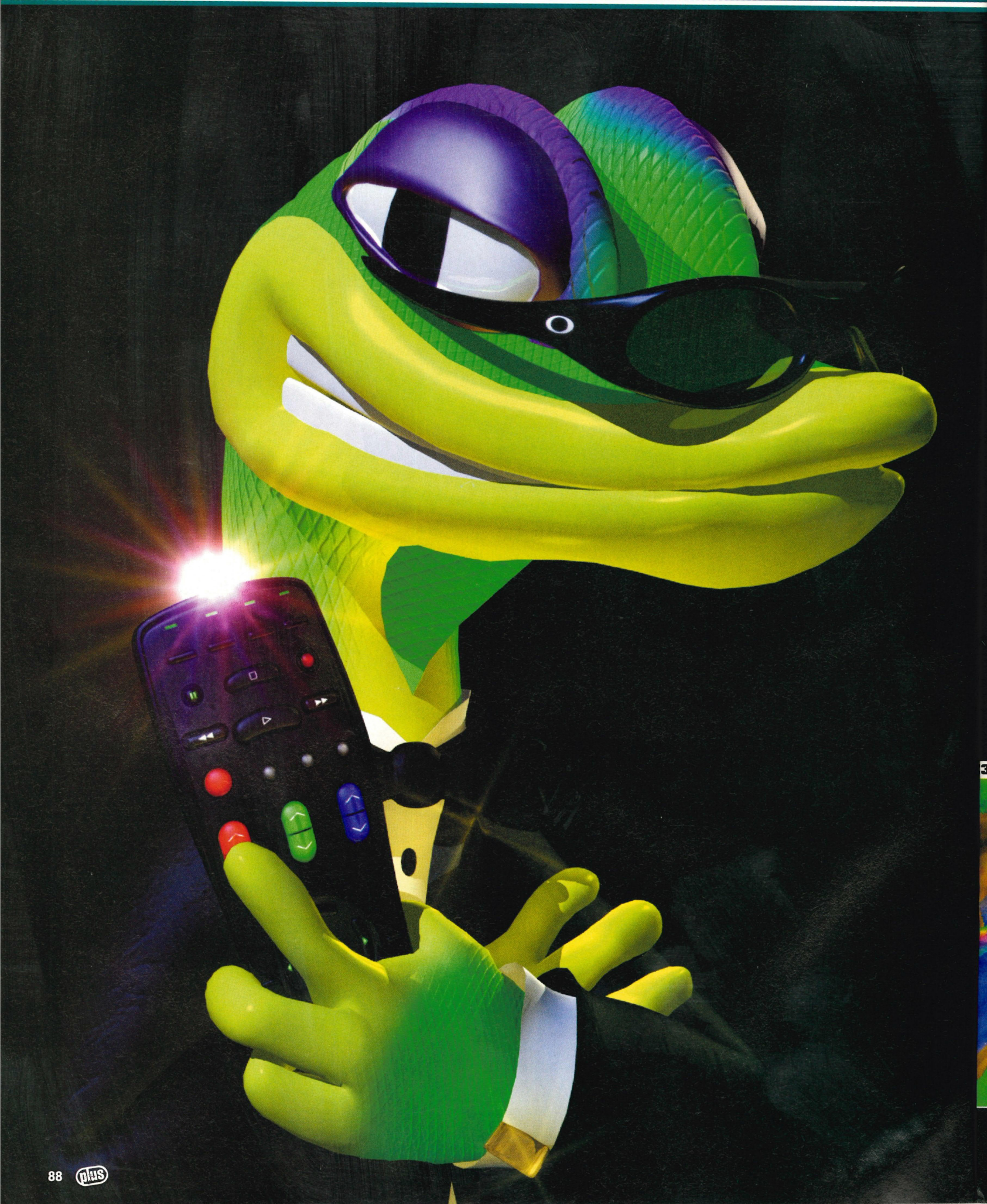
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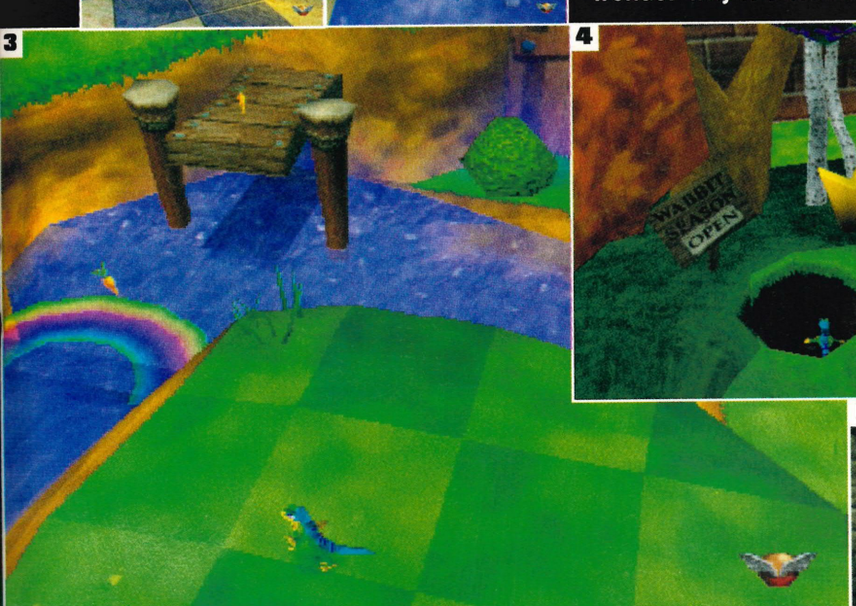
■**OUT** APRIL ■**BY** BMG ■**COSTS** £44.99 ■**PLAYERS** 1 ■**COMPATABILITIES** JOYPAD, MEMORY CARD
■**WE LOOK AT** LEVELS, FIGHTING, POWER-UPS, MONSTERS, GEXZILLA, MISSIONS, CLOTHING, EXPLORATION

Gex, flies & Videotapes

Gex is the first platform hero who sounds like he might prefer his dry Martinis shaken not stirred. Smooth down yer 'Station for a serious suave injection...

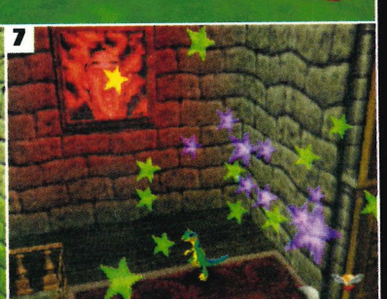


This scaly mutha has the kind of tongue that could French kiss into your small intestine. He's also toting a tail that'll take down a Ninja. And that ain't all. Gex comes with enough sharp suits and wisecracks to send your 'Station into smoothness overload... And once you've seen this lethal lizard tail-whip and tongue-lash it up through hordes of Frankensteins, robots and chopsocky hardasses, you'll wonder why it's taken so long for a reptile to make a bid for platform king...









1 This liz is the bizz. The boy gets suited up – suave central **2** Gex goes paddling after a sackload of bonuses **3** Cartoon levels are filled with Bugs Bunny-style carrots **4** Oh that wascawwy wabbit **5** Pick on someone your own size **6** Tongue-lashing action... **7** Gex starts seeing stars. It's all going wrong...

»

The Works: Gex 3D: Enter the Gecko

What we like

Different strokes

We've played too many bleedin' platform games where you just have to collect 100 little bonuses to get an extra life. Even seeing rings or little coins gives most of us funny turns. But Gex is like a breath of fresh air: there's loads of different things to be a-doing, and a real feeling of exploration and just plain wandering around. Tasty...

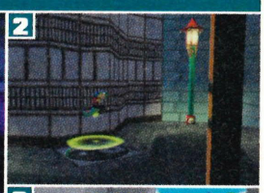


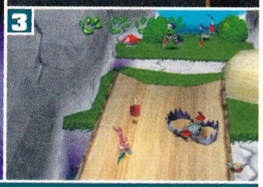
■ Aargh! Little bonuses! Get me my Prozac!



■ But the game's about completing missions



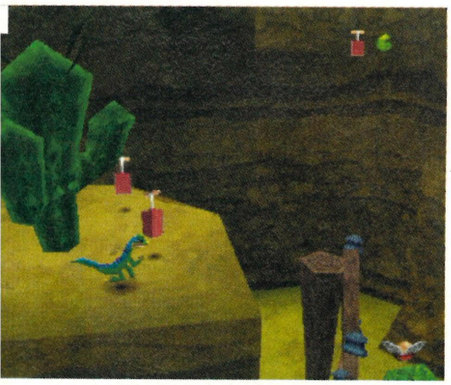




1 Turn yellow and you can climb or walk on green bits. We don't know why 2 Completing some bits will severely hurt your head. Beware 3 We're even recovering from our allergy to bonuses...

101 different flavours

You've got to choose missions and try to find your way around labyrinthine levels to do 'em. So if you were hoping for a platformer where you sink into a coma while your fingers twitch you through the game, you're outta luck. You've got three missions to complete on every level, and you'll need that thinking cap...







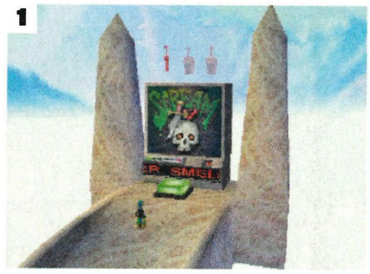
■ You get screens like this on each level and you've gotta choose what to do

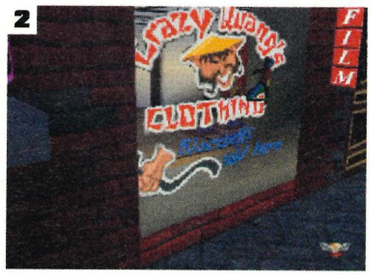


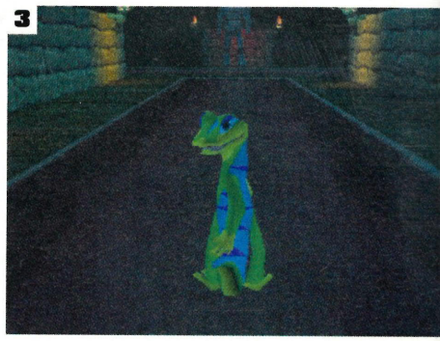
1 Every level's pretty large and you're on your own in there 2 Bollocks! Where now? 3 You've got to be a bit of an eagle eyes to spot where to go...

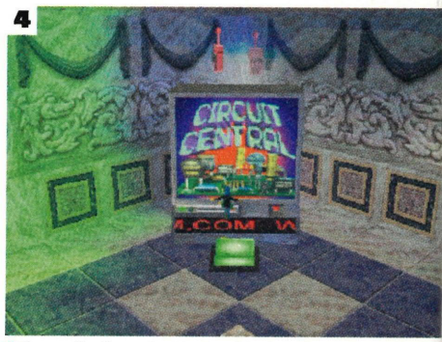
The lizard lounge

Trying to explain platform game plots always makes us tired all over, so we'll skip that bit. Whatcha need to know is that you, the lounging lizard Gex, are in a weird 'Media Dimension' which lets you go into different levels based on TV-type stuff – Kung Fu levels, sci fi levels, horror levels – and pick up lotsa doodahs and fight baddies...







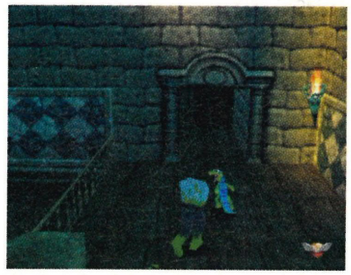


1 The media dimension. Do good in the other levels and you'll get to new bits 2 Kung Fu level. It's called Mao Tse Tongue. Oh dear 3 Treat Frankenstein to a faceful of tail! 4 These entry bits show you how much is left to do in the level

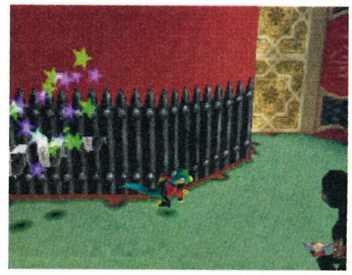
Tails of the unexpected

So just how does a gecko fight its way through levels of sword-toting Ninja bad-asses and bad-tempered Frankensteins? Using its deadly tail, of course.

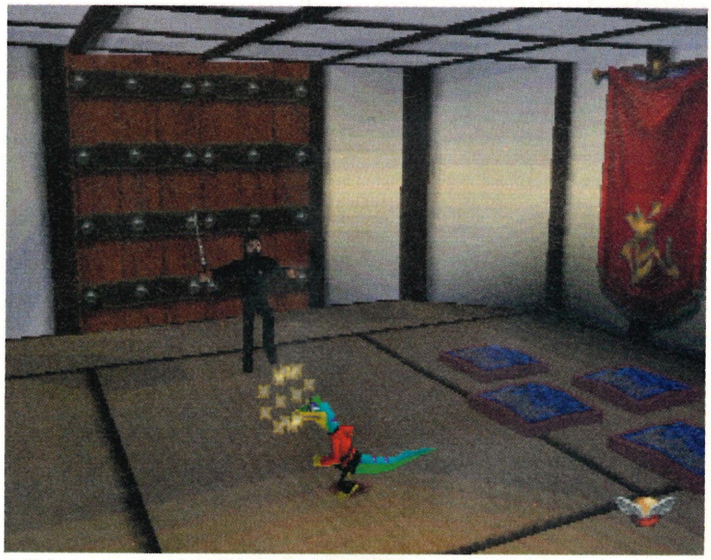
But give Gex a sniff at a power-up, and loads of extra ways to cause pain are at the suave salamander's disposal: he can even set things alight by running round 'em when he's got the fire power-up...



■ Nifty tail usage will swiftly deprive this decomposing fella of his limbs



■ Run at nasty blokes and put them in a world of pain with your karate kick



■ Ninjas use swords and shurikens to nail you: you just use yer tail. Cocky bastard

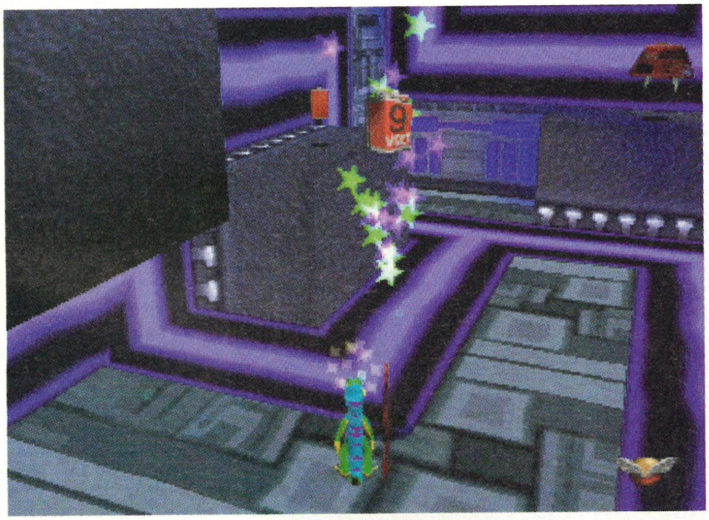
'This game is Gex on a stick!'

The limp-wristed lizard

Ex-Carry On regular and classic caddish toff Leslie Phillips has been roped in as the voice of Gex. And considering Gex was a standard-issue Yank in the first game, it's dead good to see him voiced by an English geriatric with an upper-class accent you could cut glass with. Leslie, we are in awe of your powers...



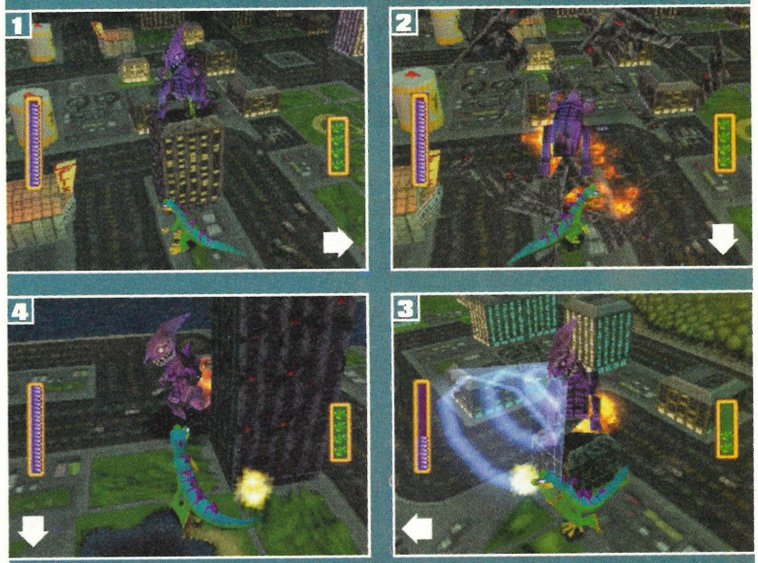
■ 'And now I'll use my tail to whip your... behind.' Go Les!



■ 'Time for Tubby bye byes.' Hot damn! It's just so... topical!

Cool or what?

Remember when Japanese filmmaking used to consist only of finding new monsters to fight Godzilla? They'd just inflate some household pest to multi-storey-carpark-size and then get 'em to slug it out through Tokyo, mashing buildings and civilians as they went. Cool. And now you can take the helm of the big green fella in the 'Gexzilla vs Mecharez' level. Check it out...



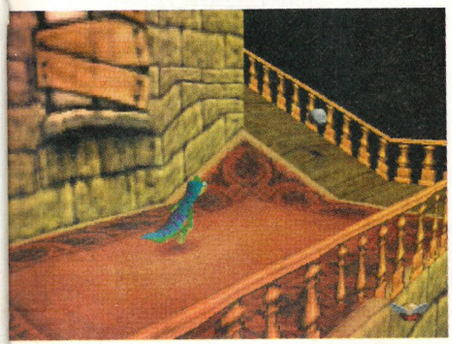
1 Mecharez climbs on top of buildings. What a game lad 2 So you've got to blat them out from under the purple bastard 3 Like all good monsters, he does a mean line in energy beams 4 And he's even got a rocket pack to blast himself atcha 5 But time it right and you can whip his scaly ass

Mission: possible?

Here's a taste of the missions that'll be ruffling yer scales in Enter the Gecko. You don't have to do all of these, but if you do more than your fair share, you'll get onto secret stages and shit. Ah, the rewards of overtime. These are the three missions you have to do off of the first 'Smellraiser' horror level. But don't get excited: we ain't given away how to do 'em...



■ Try and find the maze on the ceiling. Now where could it be?



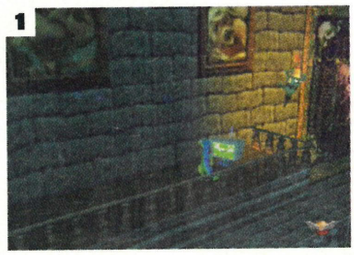
■ Get ready to run the dreaded axe gauntlet. Rather you than us, scaly-chops

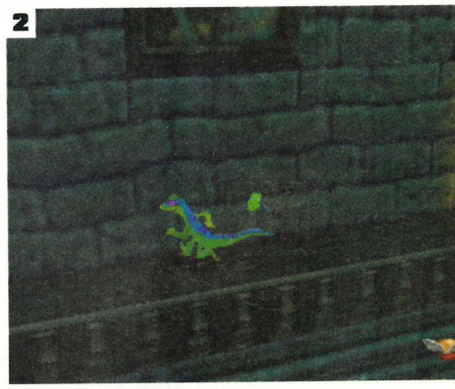


■ Cadge a ride on the haunted elevator. This is the horror level, remember?

Gexual healing

Even though Gex is a powerhouse of a reptile, he occasionally needs a snifter of sumfink to perk him up. And how does a lizard get refreshed? Gulping down fat bluebottles of course. Bloody animals – no table manners. Eating flies can get you extra energy or lives, and you can even save 'em up to snack on later...





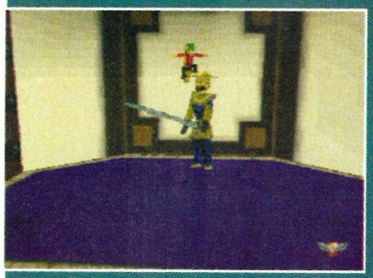
1 Kick over TVs to get insects for extra health. All lizards do this, apparently. Makes sense, s'pose 2 The fly follows you around. God knows what's in it for him...

»

The Works: Gex 3D: Enter the Gecko

Baddies

There's a lot of different geezers who'll be chewing on the wrong end of that tail of yours. You slap it to bad boys who vary between floating pumpkins, ghouls and animated batteries: some of the bad boys you can only avoid, like the ghosts who can't come into the light, but for most of 'em it's a question of high-speed hand-to-hand stuff. Eat tail!



■ Swallow my scaly appendage, bitch-ass punk!



■ Pumpkin action. No trouble for you







1 These ghosts can't get at you if you dodge into the light 2 Short circuit this bastard with a karate kick 3 Turn into a wascawwy wabbit and settle this hunter's hash

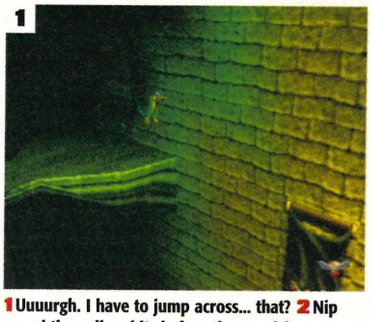
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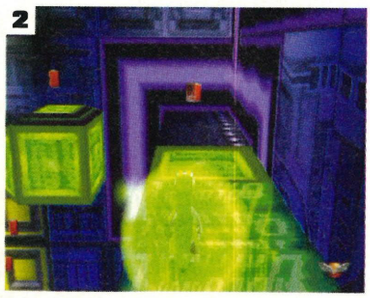
We'd like to say...

This is like someone releasing a good sequel to Honey I Shrunk the Kids. The first Gex was the biggest bag of shit since someone tried to give Elvis a colostomy in his declining years, but this game is shit hot. How did they do this? Who gives a toss. Just play it.

Stunt gecko

Platform games go down well with hyperactive Jap kids weaned on a mixture of additives and Manga cartoons. And although this is packed with 3D exploring and shit, there's enough tense platform acrobatics to keep them twitching. And keep us cursing and saying 'One more go' again and again...





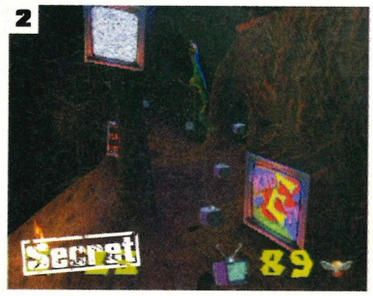


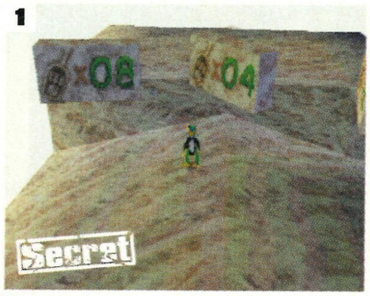
1 Uuuurgh. I have to jump across... that? 2 Nip round the yellow bits before they vanish... 3 Moving platforms. Another way to raise your blood pressure very badly

Secret levels

If only life were more like Enter the Gecko. You'd just notice a little blemish on the floor and then you'd get down into a bonus bit packed with goodies. As it is, you just see the blemish and have to pay to get the carpet shampooed. Bollocks.

Anyway, secrets are where it's at in Gex 3D. There are loads of them and if you keep ya peepers peeled you might just get on to some super-secret levels like these where rampant bonuses are yours...





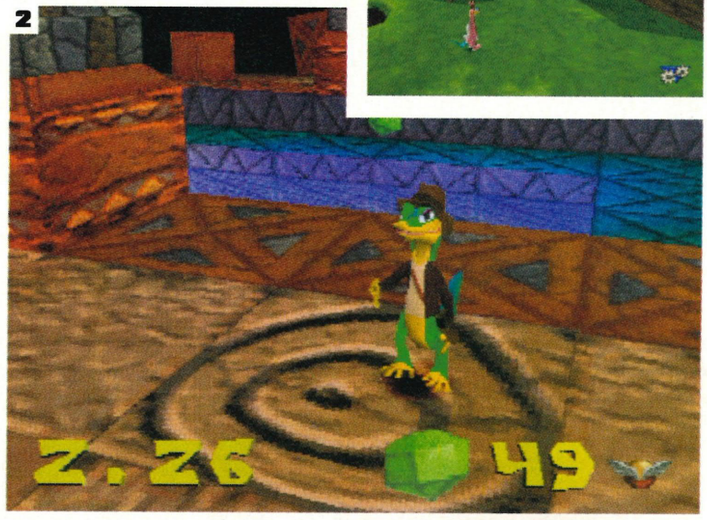
1 Bonus action. If you do the lizard sticking to walls bit you can get up here. Cool, eh? 2 Collect 100 tellies in the time limit! 3 Jump on a train to who knows where...



That's a nice suit

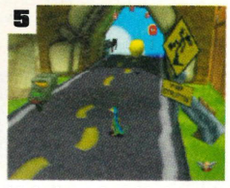
Gex's dress sense is so sharp he should be strutting the catwalk. If he wasn't a six-inch-high lizard. And fictional. On every level, he changes costume according to the surroundings: when in Rome... This can mean the versatile reptile's attired in a James Bond dinner suit, Kung Fu gear or even a rabbit costume. Slick.







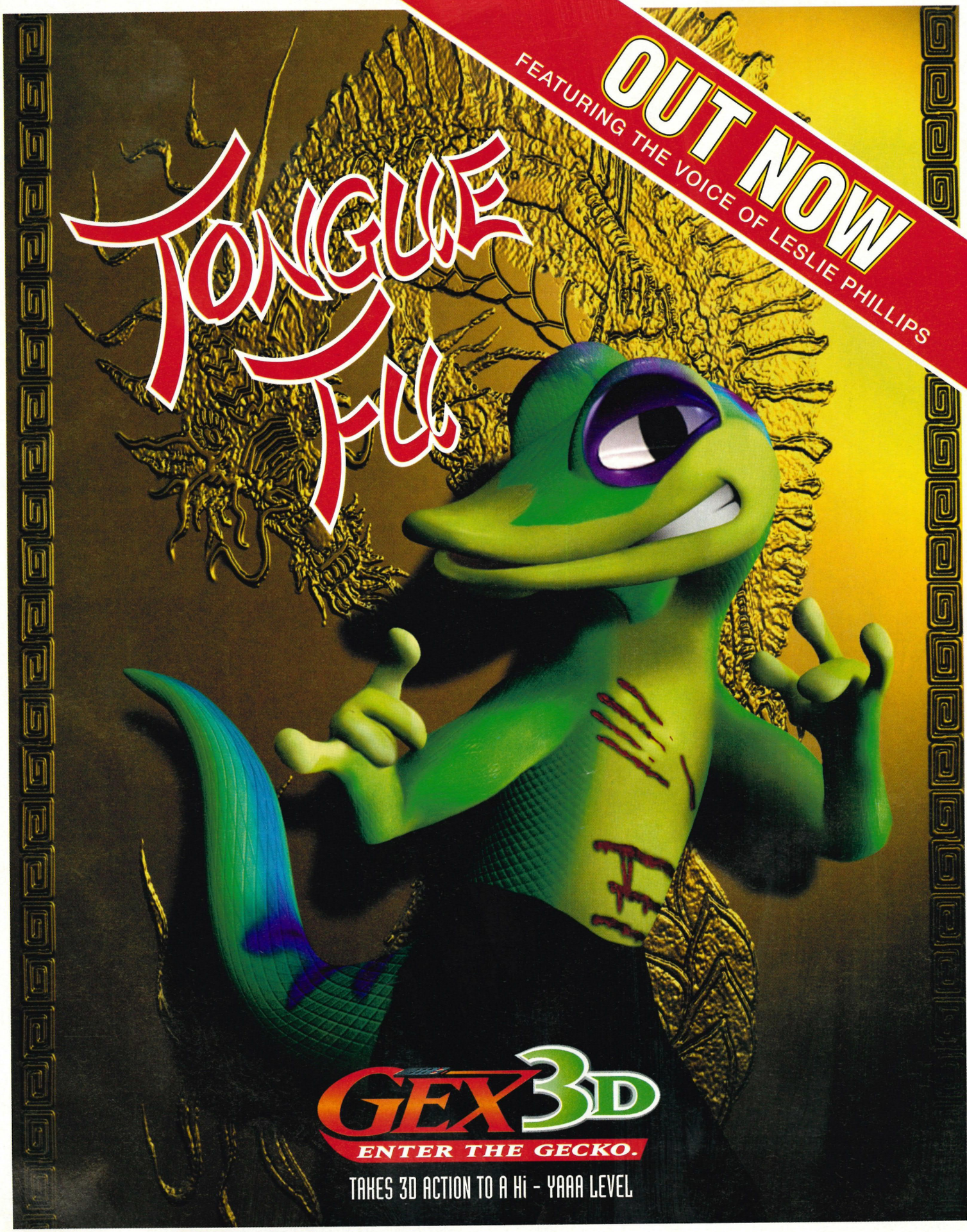




1 Turn into a dubious Playboy bunny lookalike. Errr... cool 2 Now this is the gecko with the mostest. Snazz action! 3 Cram into a Bond suit and say fings like 'The name is Geksh' 4 Kung fu action! The little black jerkin makes an appearance 5 Why did the gecko cross the road?

winner This is way sexy. Enough exploration to keep your brain ticking over and enough platform adrenalin to explode yer head: the bizz. **Rob**

PlayStation plus RATED 91%



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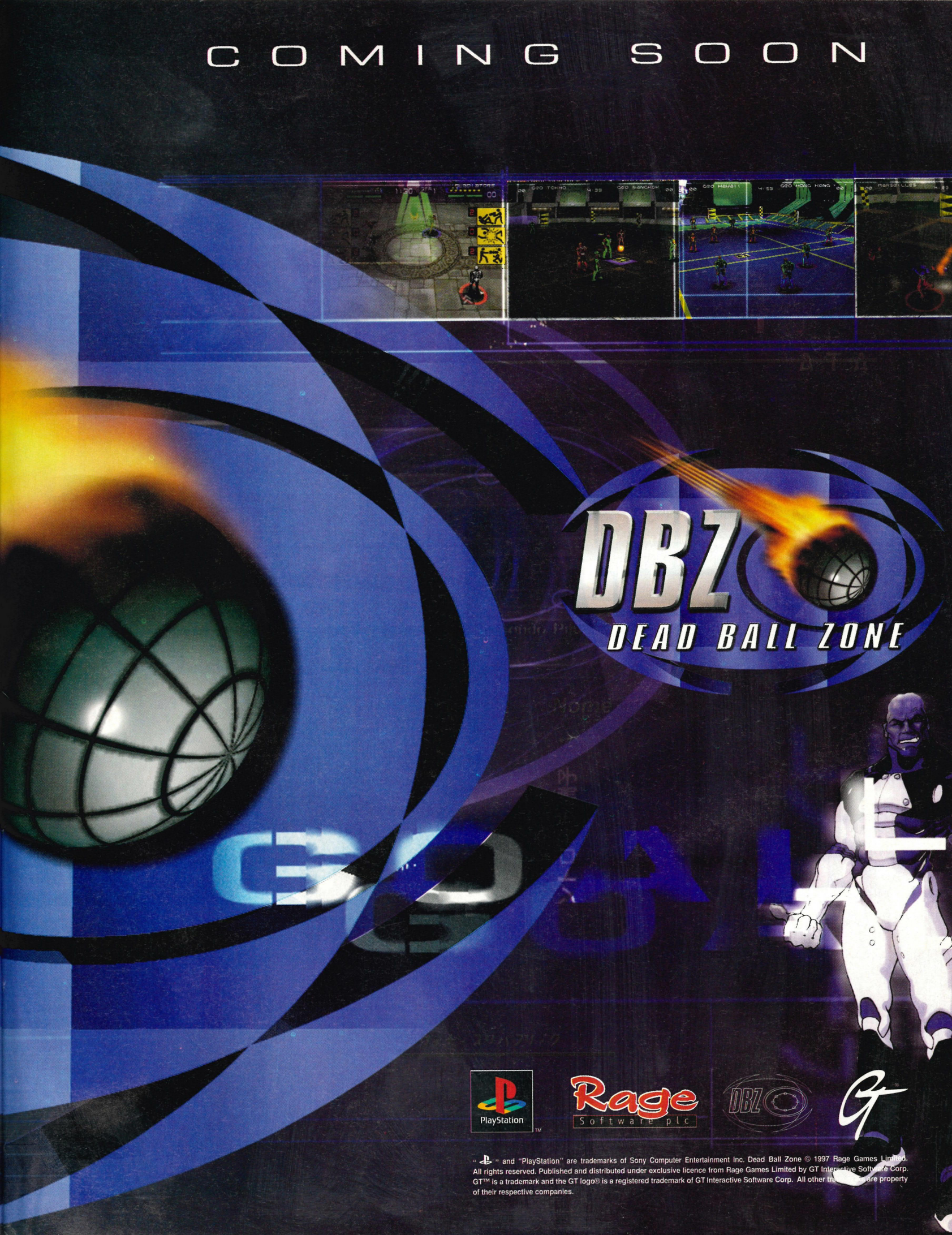
LET THE GAMES BEGIN

DBZ

DEAD BALL ZONE



COMING SOON



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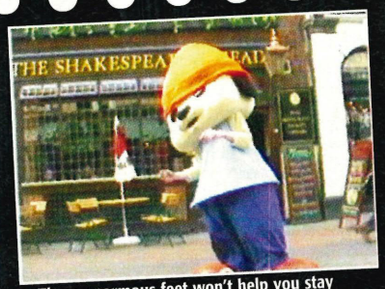
Barklife

The unseen video in full...

Banned!



1. PaRappa: looks like a dog, drinks like a fish, walks like a cock, er, spaniel. The video opens as the pissed-up pooch leaves his local...



2. Those enormous feet won't help you stay balanced you know. Not when your head alone weighs 200 kilos



3. This bit of vid's kind of like the video for Bittersweet Symphony. Except with an absurd enormous dog instead of a swaggering rock star...



4. Whassa matter? You ain't ever seen a ten-foot puppy go window shopping before? Sheesh. And mind out for those feet, y'klutz!



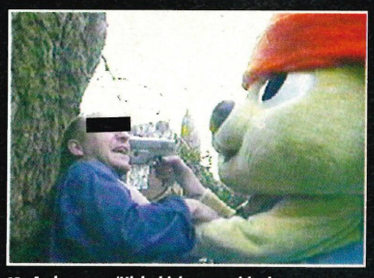
9. Yeah, we know. You had a funky, funky flow. But just put it away, alright? Don't point that thing at us!



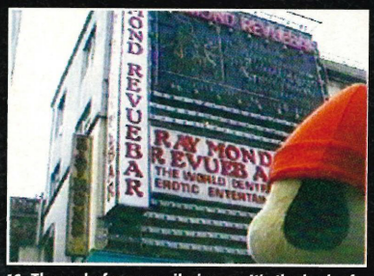
10. 'Hmmm. Wouldn't mind giving that dog a bone.' In a scene that outraged dog owners, PaRappa leers over a copy of Your Dog



11. 'Jeez. Look at the tail on that. This mag really is top dog for bitches'



12. As he raps, 'Kick, kick, pose, block
Got my paws on a loaded Glock' PaRappa terrorises an old man with an, er, is that a G-Con45...?



16. The end of a porn pilgrimage. It's the back of every single porn mag. And it's real. But c'mon, where's the naked bints with tassles on?



17. 'So tell me, gorgeous, is it true what they say about guys with big feet? And does that mean yours'll be red and bulbous?'



18. All those calling cards. All those busty minxes. And his head's too damn big to get in the phonebox. The poor dog...



19. Anti-canine filth campaigners were sickened by scenes where PaRappa scours phoneboxes for four-leggy escorts calling cards

We've got our hands on a copy of 'Barklife', the lost PaRappa the Gangsta Rapper video. It's a relic from the days when PaRappa was an Uzi-totin', floozie-pokin' badass, and it's just been banned by an all-party committee chaired by Sir Jeffrey Bigot. Either that, or it's one of us making a complete knob of himself dressed as a dog with a huge head. Take a look at these screenshots. You decide...



5. In one hilarious sequence our dog goes to buy trainers. 'Christ, no. I'm quite big down there, but I'm trying to show you the size of my feet...'



6. 'Do you have shoes in this comical size? No, I'm serious! My feet really are amusingly large!'



7. He's looking for serious girly action in this vid - he's just left his girlfriend, the daisy and he's gonna hang out with a whole bunch of tulips



8. 'Kick, punch, block, kick
Hosing down trees with
my doggie dick'



13. 'Block, jump, pose, kick
Get on your knees, you little dick,' raps PaRappa as the old man pleads for his life



14. Later, PaRappa manages to find the only person in the world whose hat is larger and stupider than his own.



15. 'Wonder if they've got Doggie Love Vol. 17? But I hate to see those fine pooches putting out for dirty humans...'



20. 'The skunk over here will bring you luck'
Not at bloody Time Crisis 2 it won't...



21. The Tube. The only place in the world so hostile no-one even looks at an eight-foot high comedy dog going down the escalator

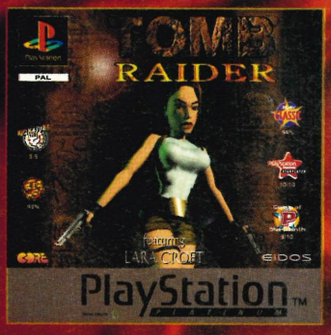


22. Please stand clear of the closing doors. And that includes you, you pumpkin-headed pooch. The vid ends as PaRappa gets the train home...



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Rated

WE TEST AND SCORE EVERY NEW PLAYSTATION GAME THIS MONTH

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Motorhead: we played it till our eyes bled...

HOW WE RATE STUFF

0-50%	Total toss
51-60%	Just toss
61-70%	Only okay
71-80%	Good, not great
81-90%	Almost classic
91-100%	Essential play

Rent it	winner	import
Good game, but maybe a bit limited, or not worth buying	A great game (91% plus) you've just got to play	Available on import only from specialist shops

RATED THIS MONTH

p100 **Motorhead** Faster pussycat, thrill, thrill...

p102 **Rascal** This kid's an annoying brat

p104 **Need for Speed III** We expected pants. But it ain't bad...

p105 **Spawn** We expected not bad. But it's pants...

p106 **Premier Manager 98** At long bleedin' last it's here

p107 **Kula World** Nothing to do with Shaker. Phew

p108 **Diablo** Top class action adventure

p110 **Alundra** Shit hot RPG. We like it a lot

p111 **NBA Fastbreak** Hockey? Basketball? Who gives a toss

p112 **Lucky Luke** Not-bad cartoon larks

p112 **Snow Racer** Yup, it's racing. But in the snow

p114 **Chill** Yet another snowboarding game

p115 **Cardinal Syn** Beat 'em up takes us by surprise

p116 **Masters of Teras Kasi** Star Wars becomes cackoid pantola

p118 **Soviet Strike** Swoonsome strategy goes cheap

p118 **Tomb Raider** For £20 you can have Lara...

p119 **Pandemonium!** Totally cool platform high jinx

p120 **Die Hard Trilogy**
Formula 1

p122 **Samurai Shodown III** Rental-only rubbish

PLUS The Knowledge

Get sussed! Our honest scores on every PlayStation game ever released... PLUS! Game gear, charts, pictures of half-naked birds and some stuff about sweets... Starts p133

The Knowledge: updated eve

Fight! Fight!

Which is better: PlayStation or cheese?

Cheese makes an excellent sandwich filling and goes particularly well with pickle, but is incapable of playing videogames.

PlayStation 1 Cheese 0

Cheese will round off a dinner party, giving it that extra touch of sophistication, but you can't plug a G-con45 lightgun into it.

PlayStation 2 Cheese 0

Many people enjoy grated cheese sprinkled on top of a pasta dish, but you can play Tomb Raider on a PlayStation.

PlayStation 3 Cheese 0

Cheese will go off after a certain amount of time, but a PlayStation will stay where it is until you



■**OUT** NOW ■**BY** GREMLIN ■**COSTS** £39.99 ■**PLAYERS** 1-2 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD, STEERING WHEEL, NEGCON

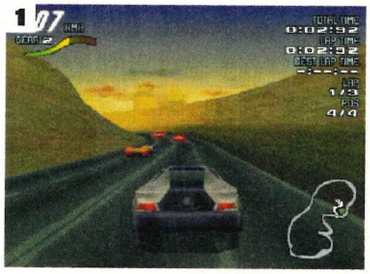
MOTORHEAD

So white-knuckle your bones'll be poking through your hands. And with more speed than a cop's got donuts. All hail Motorhead!

This is your chance to drive so fast that if you hit a dog it'd have dried onto the windscreen before you could stop. We're talking reeeally antisocial speeds. Need you hear more? Time to burn some rubber, we reckon...

The good news

The computer cars are clever little bastids. They nip around all over the shop and generally do stuff to pump up your blood pressure. But don't worry. They'll get theirs. This is thanks to the fact that, like you, they make booboos. You'll be nipping past and you'll see one of 'em spin off and grind into a wall. Ha ha. Cool.





1 Ha ha. Languish there, you computer pig: the first place is mine! 2 OK: you win this time. Git. But you'll slip one day, mark my words

What we like

Speeding tickets

This is like a big, fat nitrous oxide injection up the flabby arse of PlayStation racing efforts. Christ, this goes like shit off a shovel. Motorhead is by miles the fastest motor racing effort for the 'Station: stay in top gear too long and you'll turn into the next moon mission. Tasty.

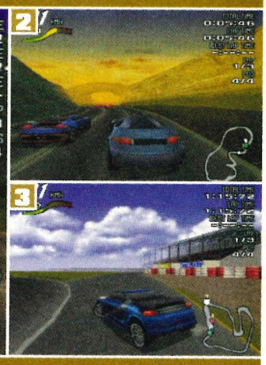


■ This kind of speed opens up dimensional rifts



■ Hit an obstacle and you'll need flying lessons

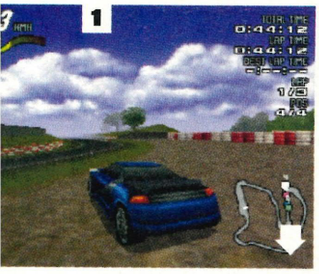




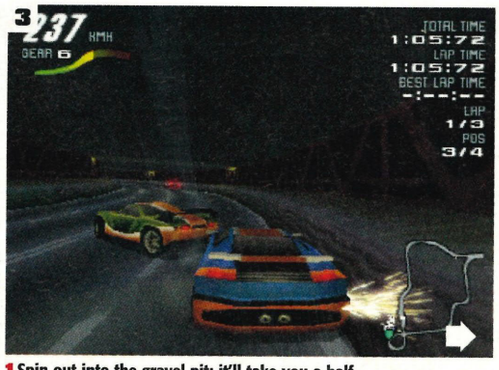
1 Scree! Roar! Cornering at Mach 10 can be a touch tricky 2 Burn up the tarmac with yer tacky 80s sportscar 3 Push those pedals! Melt that vulcanised rubber!

Bump and grind

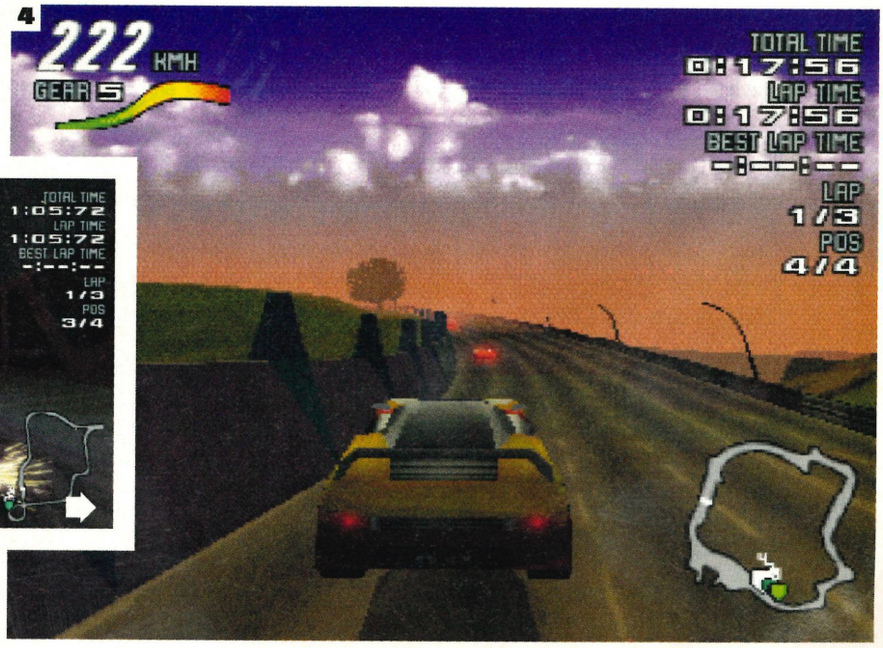
If you're piloting a mota at the kind of speed that leads physicists to question the relationship between energy and matter, chances are there's gonna be the odd moment where you go tits up. And Motorhead ain't a forgiving game when it comes to you bollocksing up a tricky corner. Take a corner bad, and you'll be doing penance for about half a minute. Dang!







1 Spin out into the gravel pit: it'll take you a half minute to get back on. Ooops 2 Stuck behind a tree. This never happens to Schumacher 3 Ouch! That was quite a spill, wasn't it? 4 You could jump a skyscraper after a bump like that...

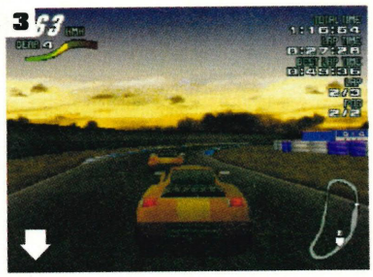


The ghost with the most

This is your chance to rub your mates' faces in it. The ghost mode lets you record your best performances onto a memory card and then race 'em. Or even better, let your mates race 'em. Then you sit gloating, pretending the 'ghost' you've saved was just an average effort...









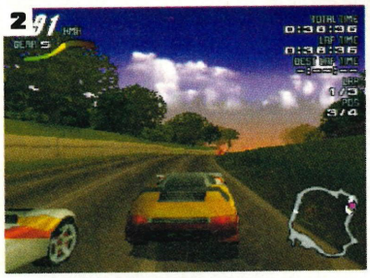


1 Bastard! I'm such a bastard! Or at least that bleedin' ghost of me is... **2** Gloat, gloat, gloat. Eat my dust, y'slow driving ponce. And to be honest I was hardly even trying **3** Ghostly action! Watching yourself speed over the horizon. How come I did so well last time? **4** Just whittle away at that time: 0.04 seconds off your best? You can do better than that!

Skid row

Take a corner at speed and you'll be screeching harder than the gal who has to share a cell with Rose West. We're talking serious skids. But the way yer sci-fi motors handle means that while a little four-wheel skidding is fine and dandy, if you screech across about four lanes it'll slow you so much you'll be eating the other guys' dust. Doh!









1 Skid central! Smell that rubber burn **2** Overdo it and some cocky bastard'll nip up the inside lane **3** Turning back after a skid is the key **4** Just watch this boy corner!

Cars 'n' stuff

First off, you get a couple of motors that can rip through the sound barrier. But they're just the poncey end of the scale. Win a coupla races in and you'll move on to bigger and better things, and open up more cars and tastier tracks.



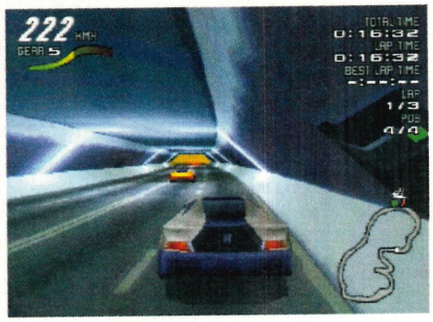




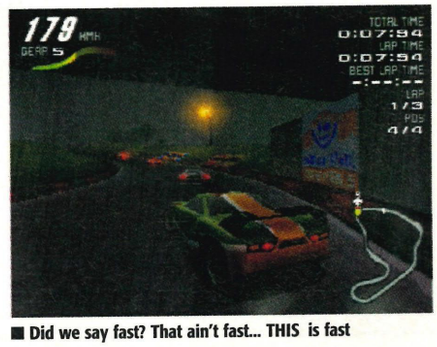
1 ASC. Cheap car, but still pretty fast **2** ASC 2. This beauty is even faster **3** Cobra X3: er, now this 'un's really quite fast indeed

Faster and faster

You've got a choice between racing against seven cars, or just three. Take on seven and yup, it's fast. But go for three and, 'cos the game's got less to cope with, it's REALLY speedy. In fact, so fast you'll grind your teeth and sweat uncontrollably and your eyes'll lock into a psychotic stare.



■ Really rather bleedin' fast

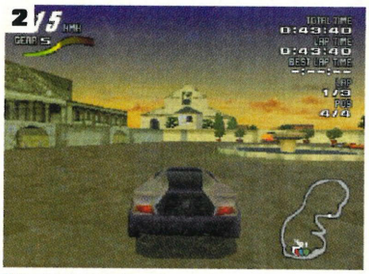


■ Did we say fast? That ain't fast... THIS is fast

Tricky dicky

Racetracks in Motorhead ain't your normal efforts with stuff like boundaries and shit: you've got to race through things like dockyard areas and industrial estates. On one of the tracks you've got to tank your motor through what looks like a village square, and trying to stay on track's a tricky business...







1 Hard left ahead! And yup, if you miss it you're stuck in a dead end **2** Try and take yer sportscar round the ornamental rockery (!) **3** Aaargh! They don't test you on stuff like this in yer driving test

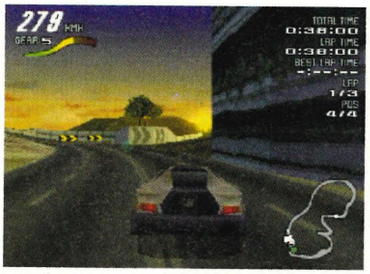
plus

We'd like to say...

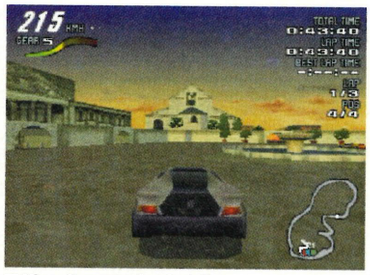
Sure, there's another racing effort hitting the shelves this month, and we can sense a lotta lotta eyes turned that way. But Gran Turismo's gonna be your bag if you understand words like 'downforce' and 'factory-tuned'. If 'accelerator' and 'car crash' are more your level, you'll get loadsa laffs out of Motorhead...

Two up

There's a split-screen mode, naturally, and you can choose either a head-to-head race or a time difference race. In the time difference mode, you're racing round a series of checkpoints and once the guy in first's passed a checkpoint, the second bloke has ten seconds to catch up. And if you don't catch up, that's you lost. Butt muncher.



■ Pull out in front and show him what for!



■ Y'won't see me for dust. Errr... soon you won't

winner This is shit hot. If you're looking for no-frills mental speed action, this is the donkey's whipper. You want a copy, trust us. **Rob**

PlayStation plus

RATED 92%

■ **OUT** MAY ■ **BY** PSYGNOSIS ■ **COSTS** £44.99 ■ **PLAYERS** 1
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD

RASCAL

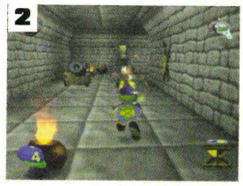
Kids wearing baseball caps back-to-front. You'd rather slap 'em than play with them...

Sounds like a great idea. You've got this streetwise kid who runs around like a maniac, bagging things with a gun. It's got really cool 3D graphics, there's everything from castles to sunken pirate ships, and there are shitloads of levels. But like an episode of EastEnders, it ain't really like that in real life...

Levels

Rascal's a pretty big game. There are tons of levels and they're really varied. There's a mine cart chase in the Wild West and a death slide bit in the Aztec ruins, plus loads of run-and-jump sections. Trouble is, most of 'em are ruined by the ridiculous camera angles. Jeez...







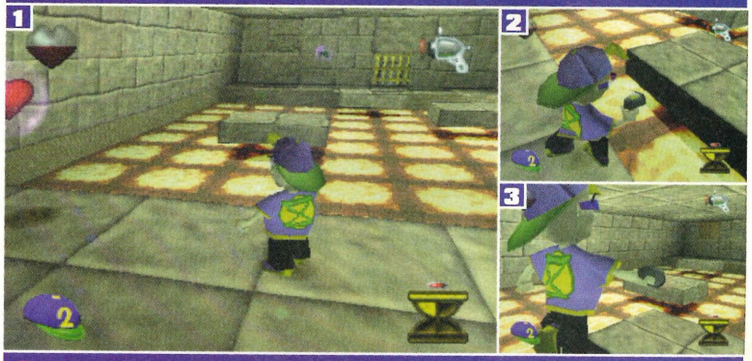


1 Toppling statues bust yer bonce in the Aztec temple **2** In the castle, the bad guys get medieval on yo ass **3** Chainsaw-carrying lumberjacks go for the kids in the backyard **4** Rascal gets a Jolly Roger on the pirate ship level

What we don't like

Crappy camera angles

Your life depends on the next jump, a gigantic leap of faith across boiling lava onto an itsy-bitsy ledge. And what happens? The camera buggers off and points in completely the wrong direction. Great. Fair enough if a game's genuinely difficult, but when it's tough 'cos the camera's crap... well, it just ain't fair.



1 OK, so that's the jump you need to make... **2** But wait! Before you go for it, the camera pans round... **3** To face completely the wrong direction, making it impossible to do a decent jump. Arse!

Graphics

This baby certainly looks the business. There's loads of variety and it runs pretty smoothly too, until the screen gets bunged up with a couple of bad guys – then it starts to stutter. Rascal himself... well he's a bit naff really. I mean, who wants be a kid with a bubble gun? Didn't think so...



■ Some of the background graphics are really nice

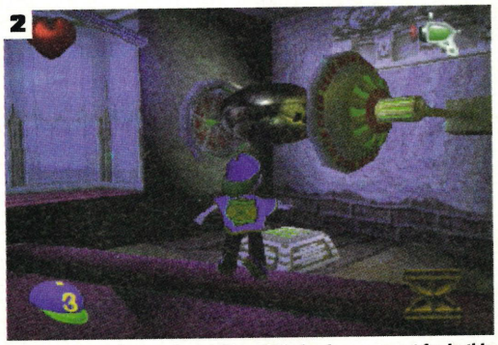


■ The characters look OK too, but the animation's a bit naff

Gameplay

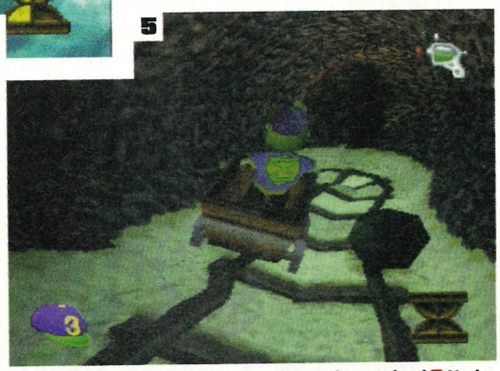
Some evil Time Overlord has got it into his head that he's got the power of the gods just by nicking the plans for a time machine. Rascal's got different ideas though, and must cane the Overlord's ass by steaming through the six game worlds. But before he can move onto the next bit, he's gotta find all the bits to the Time Clock.











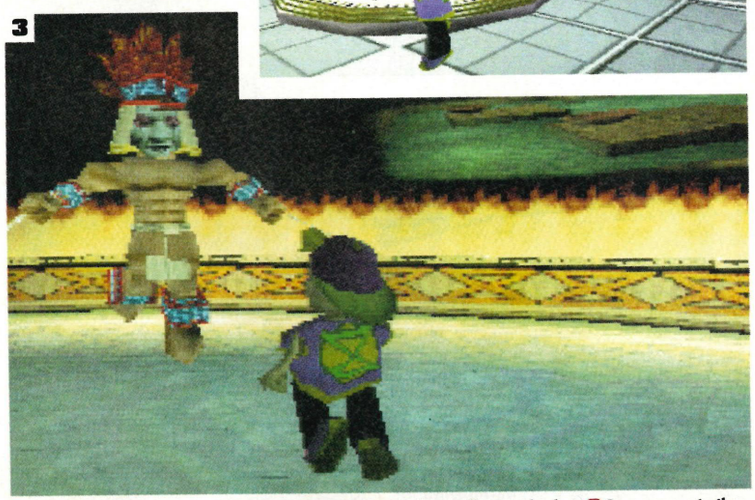
1 You're gonna have to be an Olympic ledge-leaper to get far in this game **2** This funny ball thing transports you to the next level **3** You've gotta find all six bits of the time clock to get to the next bit **4** Fill yer lungs before taking the plunge in the underwater stages **5** The mine cart level looks OK but it ain't much fun to play

Bosses

The enemies in the game are just as puny as Rascal's bubble blower. Rats, spiders, maybe a couple of scorpions by the time you reach the Wild West, but that's about yer lot. Then there's the boss baddies, tough sons-of-bitches who are made more difficult to beat by the naff control system and crappy camera angles.







1 Keep moving to dodge his dragon breath, then turn and pop off a coupla shots **2** Supreme nasty the Time Overlord appears a few times throughout the game **3** This flying Incan God-thing chucks fireballs but is pretty easy to kill

plus **We'd like to say...**

Flash graphics are great if gameplay's good, but they're pointless if the camera's buggered. Rascal would've been better if you could see what was going on, but most of the time you end up looking behind you.

Bagging baddies

Res Evil's got shotguns, Doom has rocket launchers by the truckload. Rascal? The little scamp carries a bubblegun which is pathetic, spitting coloured bubbles which barely scratch the enemy. It gets better by collecting the power-ups which give homing shots, but these only last for a few seconds. Darn.







1 Pop this badass with a blast from your pistol **2** Alternatively, stomp on the little gits to get rid of 'em **3** Extra ammo for your gun is hidden inside these bonus bubbles

An average platformer that has the worst camera angles in the world. Ever. If this game was a schoolkid it'd be in detention for the rest of its life. **Alex**

PlayStation plus

RATED 53%

■ **OUT** MAY ■ **BY** EA ■ **COSTS** £39.99 ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD

NEED FOR SPEED III

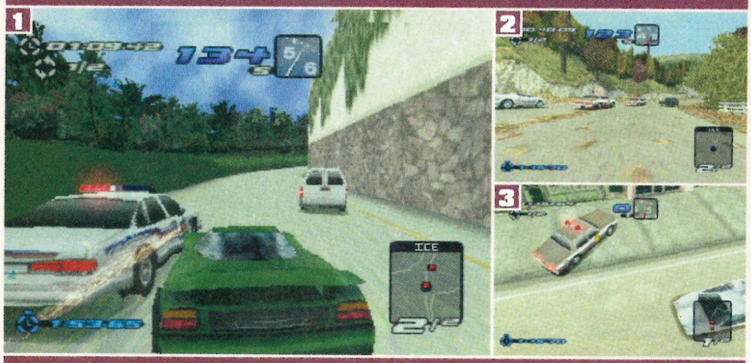
Part one was OK, part two was crap and part three is... pretty flippin' cool, actually.

Fat blokes have the need for cakes, drunk students have the need for sex (with anyone or anything), dogs have the need to pee. We love PlayStations and weak gaming links, so we have the Need For Speed... er, III.

What we like

Chase me

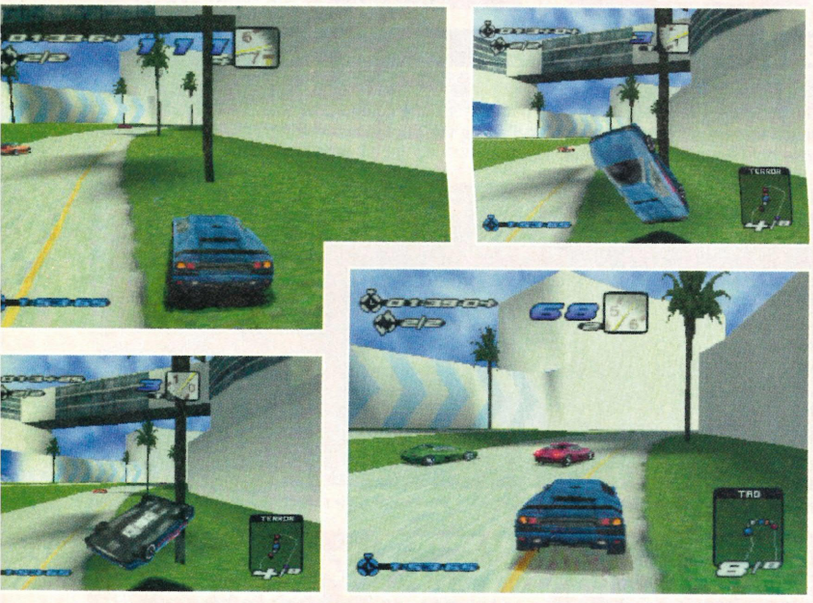
This has got tournaments, single races, test modes, all the usual options. What we love, though, is pursuit. Head-to-head racing with cops on yer tail. Try and slam 'em off the road or into the path of oncoming traffic. Watch out for souped-up patrol cars, roadblocks and even stingers (strips of high tensile steel that rip open your tyres). Oh, how we love breaking the law.



1 Sparks fly in a tussle with the law. Watch out for the builder's van **2** A couple of patrol cars go for boxing in a Lambi... **3** And succeed. That'll be a fine. Or maybe even a ban

Crashes

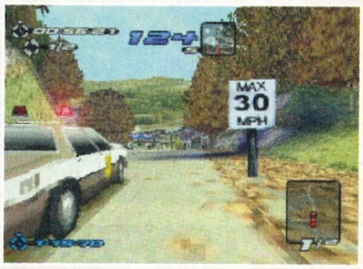
Driving at 200 mph means when you hit something the world's gonna spin. Structures and obstacles litter the highways and clipping one of these flips you over. Need For Speed III has two problems in this department: crashes look stupid and the rest of the pack shoot off into the distance. Time to restart the race.



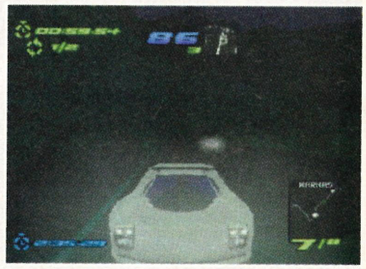
1 Hit anything at this speed... **2** And the mota is gonna flip... **3** In a really dodgy fashion... **4** Meanwhile, everyone else is a pinprick on the horizon before you know it

Rocket fuelled

If you want speed, you've come to the right place. Need For Speed III moves like a demon with a rocket up its arse. Use a view that's close to the deck and you can almost feel the Gs. It's more than just the graphics moving quickly – there's a really manic edge to racing.



■ Yeah, right copper. 30 mph my arse



■ Caning a race-prepped car at night. Hold tight







1 Nobody stops for a blizzard **2** Cars are well matched **3** Hit jumps straight or you'll lose it

Two's company

Two-player mode is top notch and moves at a blistering pace. There's no traffic, but you can still outrun the coppers. And if you're crafty you can land your mate with the filth.



■ Dr X's hover car seemed to be working well



■ Shit, it's the filth. Head for the border

Graphics

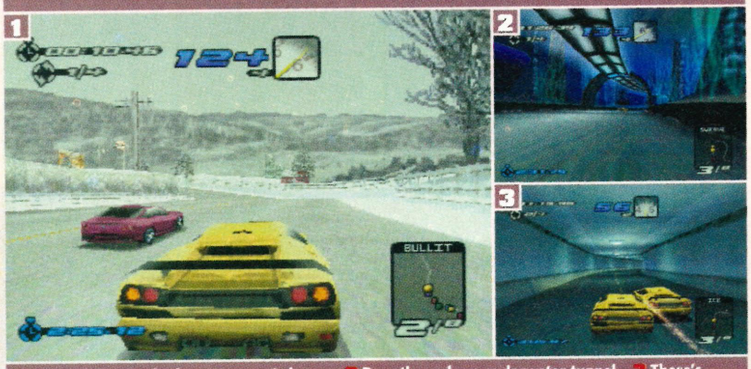
Chunky terrain, realistic backdrops, cool buildings, moving trains and airships. Need For Speed III has plenty of variety and imagination. Everything looks smart, and there's virtually none of that 'scenery building itself as you drive along' you get with other racers . We just can't help wishing it wasn't so grainy, though.



■ Geologically speaking, how d'ya reckon those rocks formed?



■ Ah, those good old lost mines, we were wondering where we'd put 'em



1 Most of the cars look pretty smart close up 2 Race through an underwater tunnel... 3 There's loads of other tunnels to slam opponents into

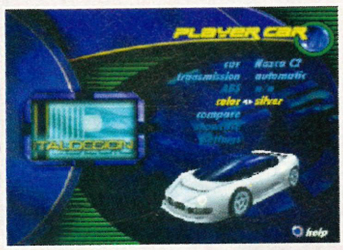
plus

We'd like to say...

To be honest, when Need For Speed III first landed in our laps, we weren't expecting very much. On paper the game didn't stand out from the zillion other PlayStation racers, and the first two were only average at best. But one play and we were sucked right in. It doesn't try to change any rules, or add new twists. It just wants you to have a laugh. And it works.

Machines

Need For Speed III has got more smart machines than the twat in the hat from Jamiroquai. Lamborghinis, Jags, Ferraris, 'Vettes. Just three are available from the start, but the more races you win, the more motas you unlock. Come top in a tournament and get yer mitts on a race-prepared Jaguar XJR -15 or Mercedes CLK-GTR.



■ Just what the hell is an Italdesign Nazca C2 supposed to be?



■ Ah, an Italian Stallion. Slick, noisy and the seats pinch yer arse

Twice as fast as Linford, and with bigger balls under the bonnet. Need For Speed III goes like a rockets and looks the business too. This baby really satisfies. Jon

PlayStation plus RATED 89%

■ **OUT** APRIL ■ **BY** SONY ■ **COSTS** £39.99 ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

SPAWN: THE ETERNAL

A cool character, bit of beat 'em up, bit of adventure. What could possibly go wrong?

Some programmer, somewhere, probably woke up at 3am one day thinking: 'I've got this really cool comic character to work with. How can I cock up the game...?'

Gameplay

As Spawn, you walk around smashing boxes, finding power-ups. This is the exploring bit. Every now and then you come across a bad guy and the game goes all beat 'em up stylee. This is the fighting bit. Two cool games for the price of one? No, just one shit one...



■ The exploring bit. Standard Tomb Raider style



■ The beat 'em up bit. Er, why?

Modes

You might think the explore/beat 'em up angle is cool. You'd be a twat then. It's crap. Neither bit is very good and this set-up means you don't get to choose when you fight the enemy. It just goes into beat 'em up mode whether you like it or not.









1 Bashing boxes. Engrossing 2 The beat 'em up bit's crap... 3 And has hardly any decent moves or combos 4 Then it's back to adventuring...

Lifeless, pointless and badly misconceived. Even hardcore adventure buffs'll find themselves back at the shop claiming, 'An aunt bought me this...' Andrew

PlayStation plus RATED 32%

■**OUT** MAY ■**BY** GREMLIN ■**COSTS** £44.99 ■**PLAYERS** 1-4 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, MOUSE

PREMIER MANAGER 98

Your chance to pretty up the face of the beautiful game...

It's here at last. Your opportunity to pull the strings in English footy. And the only thing missing is the option to milk cash out of your dumb fans by selling hideously overpriced footy kit made in Malaysian sweatshops...

What we like

Detail to die for

The PlayStation needs a decent footy management sim like Roberto Baggio needs a new haircut. It's been a long wait. But this is it. It's got every single one of the doodahs and options you'd want, and it's so detailed and immersive it'll keep you glued to the screen for weeks...



■ Sit back and glow with pride as your lads romp home to victory...



■ Or watch and weep as the boys get their asses kicked



■ Spend horrendous sums of money on some big hitter...



■ Or scrimp and save to try and get £50 to replace your partially-sighted defender

Games

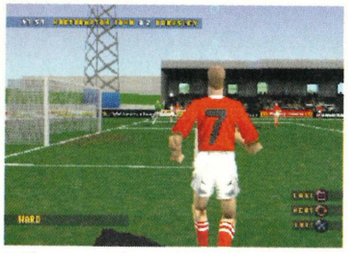
No, you can't just sit on the touchline puffing your cigar when it comes to matches. You watch the scores coming up, and then, as your players hit home or bollix everything, you take men off and change formations accordingly. It gets pretty exciting watching that scoreboard...



■ Watch your fave striker get carded for a crime he didn't commit



■ Or see the lads romp to a triumph



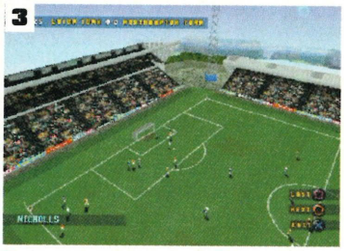
■ Then savour those golden moments again

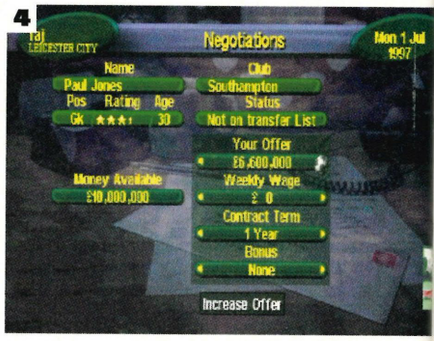
Transfers

Spending a small country's defence budget to get your team some knob-end who happens to be handy with a long ball's all part of the footy fun. The transfer market is fast, furious and cutthroat: trying to keep the books balanced while getting in top talent's a difficult business, and you'll have to be handy with bids and wage offers...







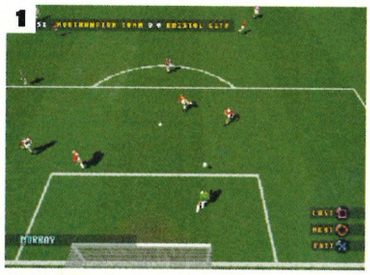


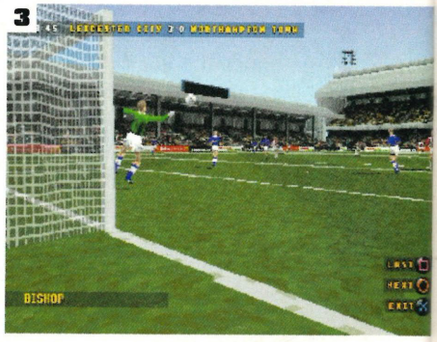
1 Whap out that chequebook **2** With international players, you'll have to chuck in a house to get 'em to sign **3** Tinker with wage packets to get the stars **4** You want HOW much?

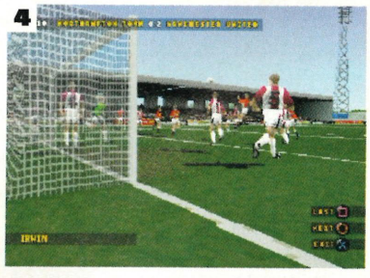
Bottoms up

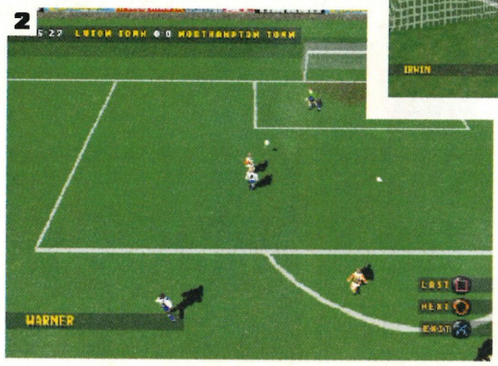
Strangely, the most satisfying way to play is to start with a team of nothings whose starting budget is £50 and then try and claw your way up into the premiership.

And you can even stop the players ageing so that there'll still be familiar faces in the premiership when you get there half a century later...









1 All the glitz and glamour of playing useless twats like Northampton Town in the lower divisions... **2** But save up your dole money to buy a new star striker... **3** And eventually you'll claw your way up the divisions **4** ...And then you'll have the pleasure of taking on the big boys like Man U with your bunch of nothings...

Highlights

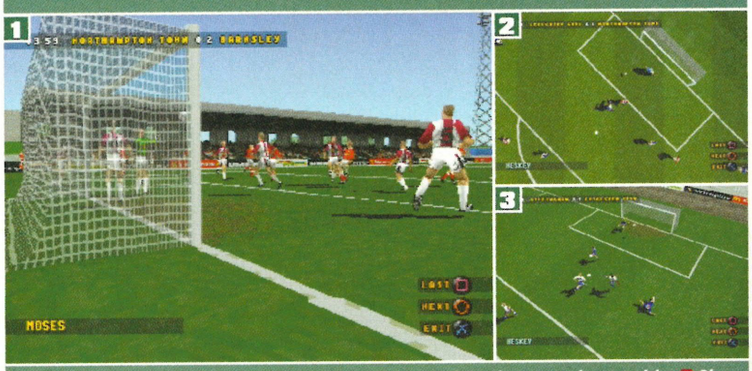
Once you've sat biting your nails through the match, it's time to settle back and watch the highlights a la Match of the Day. The highlights are done on screen in Actua Soccer 2 stylee, ie drop dead gorgeous. And they've got all-new commentary by bad Bazza Davies, and it's shit-hot. We mean it.



■ This boy's skills are unbelievable...



■ You get to watch goals loads of times



1 Aaaargh! Surely not! It's painful to watch your team go down, but strangely compulsive 2 Oh yes! Silky passing network moves up to a fine finish 3 Watch your tactics in action on the pitch...

plus

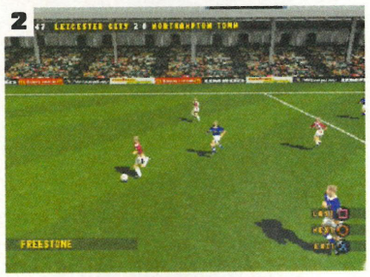
We'd like to say...

This is top banana. It's the cat's pyjamas. It's got so many options we just can't fit 'em in one small review. See, we haven't even mentioned the pleasures of spying on the opposition, scouting out the top turns from the league and loads of other cool stuff. There's sackloads of stats on 28,000 players here, and it shows...

Details, details

You can tinker with every detail of yer team's tactics: choose between ten different flavours of formation, choose between different marking systems and overall strategies and even choose how hard you want your players to tackle. Add to that deciding which lads to train up in what areas, and you've really got your work cut out...





1 Choose your tackling strength wisely my son: you don't want too many of them cards
2 Sometimes it's just best to pull the lads back, batten down the hatches, and wait...

■ **OUT** MAY ■ **BY** SONY ■ **COSTS** £34.99 ■ **PLAYERS** 1
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

KULA WORLD

Puzzles that'll turn your brain into blancmange...

If you were the dumb kid at school who complained that thinking gave him pins and needles in the head, don't even consider buying this game. This mind-frazzling puzzler is only for the headstrong. We mean it...

Gameplay

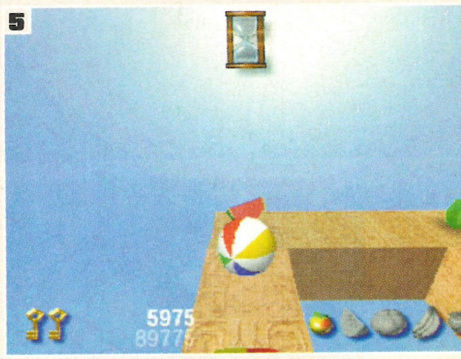
You're a beachball on some blocks hanging in space. You've got to pick up a key and get to the exit. You'll have to roll round all sides of the blocks you're on, jumping in the right places and avoiding fiery blocks, spikes, hot coals and just plain huge falls. This game was thought up by a mad Swede after a dream. It will hurt your head.











1 Invisible blocks. If you pick up glasses you can see 'em 2 Hot coals: don't stand on 'em for too long or you'll melt 3 Hourglass: picking this up turns the timer hourglass over... 4 And just how am I supposed to get to that bloody exit? 5 Collect fruit to get to bonus levels

What we like

Mind-melting puzzles

This is ice cool. It really does make you think in 3D. Working out how to jump across to other blocks – especially the invisible ones – will burn out fuses in your brain. And we warn you: it's got enough of that 'just one more go' feel to kill any chance of you doing anything useful with your evenings...



➡ How many collapsing blocks?

winner If footy turns your crank, you need this game. It's got everything you could wish for in a management sim, and it looks bloody brilliant. **Rob**

PlayStation plus RATED 93%

If you like coasting through life in a pleasant mindless haze, give this a sidestep. But if you don't, this is class: it's brilliant to look at and way cool to play. **Rob**

PlayStation plus RATED 89%

■ **OUT** NOW ■ **BY** ELECTRONIC ARTS ■ **COSTS** £39.99 ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

DIABLO

Slip on those bearskin boots, grab some weapons and set off for the labyrinths of doom. No, honestly, give it a chance...

'Since the beginning of time, forces of light and darkness have engaged in an eternal war.' Sentences like this make us wanna retch. But fear not our Hobbit-hating friends. Diablo is here to take the anorak out of adventuring.

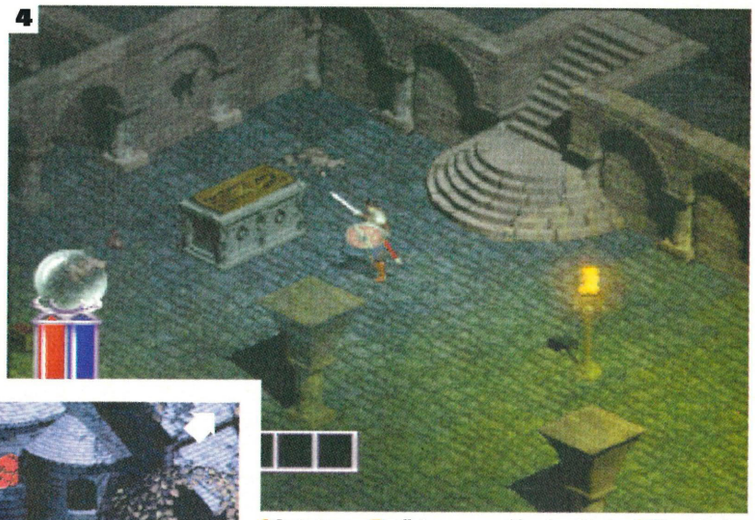
Gameplay

Talk to villagers who'll give you quests. Head for the fiend-filled dungeons and kill loads of ugly things. Track down fabled weapons, collect piles of gold and go after weirdos like The Butcher and Zhar the Mad. Diablo is yer thinking man's killing spree.









1 Go to town... **2** Talk to concerned local residents... **3** Head for the Abbey ruins... **4** And into the dungeons for some killing

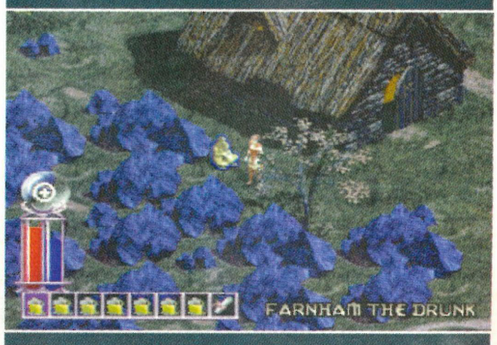
What we like

Listen to the voice of reason

Talking to people when you could be slicing and dicing sounds dull, but it ain't. Folk in Diablo talk with accents that seem to have been influenced by The Simpsons. For instance, the town drunk sounds like Barney and the local ruffian is a dead ringer for Nelson. We're hoping Mr Diablo himself impersonates Ned Flanders.



■ You haven't got enough to buy the weapon



■ If only the town drunk burped like Barney

Combat

Fights in Diablo are frantic. Hack away at buttons as demons come at you from all sides. Thought does come into the equation, but only in the sense that you've got to prepare yourself properly. If you go into battle with a blade, which one will you choose? Should you stand off and use arrows or charge up with magic?









1 Monsters are feeble early on **2** Very soon the action hots up **3** Magic really gets things going **4** Beware the dangerous cows

Characters

We all like a bit of variety in life, and bless Diablo's little cotton socks for giving us choices. Here you get to play as either a warrior, a rogue or a sorcerer. Each class has special abilities and strong and weak points. In addition to that, the characters all have numbers for things like strength, vitality, dexterity etc. And the higher the figure, the better you're gonna be at doing certain things.

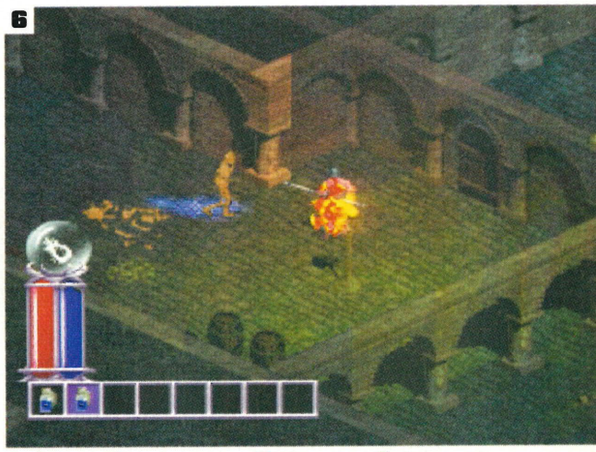








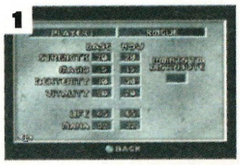




1 The Rogue... 2 Tasty with a bow 3 The Warrior... 4 Likes to get into the thick of things 5 The Sorcerer... 6 Crap but flashy

Experience

The more you slay, the more experienced you'll become. In Diablo this boils down to points awarded that can be split between attributes. Add a couple to strength and you'll be able to use new weapons, bump up vitality and you'll live longer, boost magic and go out with Debbie McGee.





1 Here's how the rogue starts off life 2 Get on with plenty of killing 3 And build up yer stats

New worlds

Play an adventure game through to the end, and you're unlikely to pick it up again. Diablo is different. Each time you start up a new game, the dungeons are rebuilt so it all feels new. Not only that, but you also get different quests to go on. Value for money is not a term usually associated with £40 plus games, but Diablo has got it.



■ Here's the starting point...



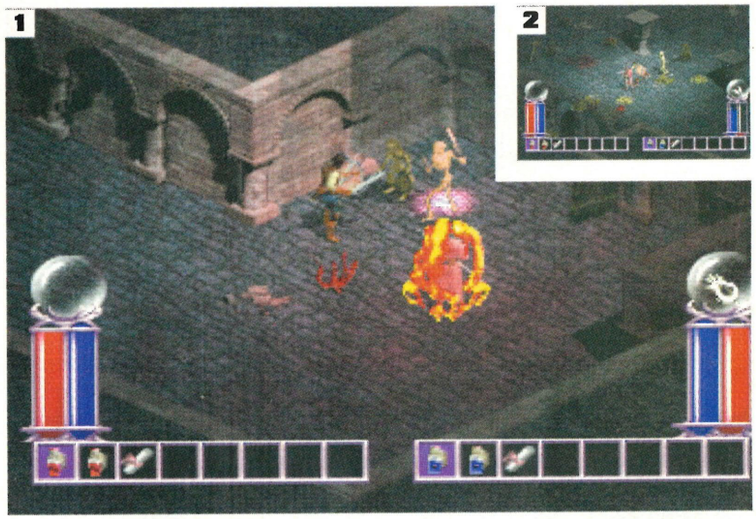
■ Now the same spot in a new game

plus We'd like to say...

This being an adventure there's plenty of silly ideas. Myriad realms, demonic denizens, crystal arches... what a crock of shit. Still, most of this rubbish is reserved for the introductions and not much finds its way into the game. Which is good. Instead you get plenty of good, old-fashioned killing and maiming. Oh yes, Diablo rocks.

Two players

If you've got mates, you'll love Diablo 'cos it's got a quality two-player mode. Essentially it's the same game, with the same rules, but you get to hack and slash alongside a friend. We couldn't see any slowdown in game speed, but action does get tougher. Top marks.



1 Fight side by side... 2 Although it is possible to kill each other

winner Go on the rampage with sharp weapons! Hurrah! Diablo is top-notch non-spoddy adventuring that plays as good as it sounds. **Jon**

PlayStation plus **RATED 91%**

■**OUT** NOW ■**BY** PSYGNOSIS ■**COSTS** £39.99 ■**PLAYERS** 1 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD

ALUNDRA

Get the beers in. Dump the girlfriend. You don't need a life when you got Alundra.

Dreams are funny things. Some are terrifying. Some make you stain the bedsheets. But spare a thought for the people of Inoa. They can't get any kip 'cos of evil dreams. Luckily, Alundra turns up. He can get inside your head. Literally.

The plot thickens

This is a role playing game (a bit like Final Fantasy VII), and in traditional RPG style, it's got a huge plot...

Our hero, Alundra, finds himself washed up on the shores of a strange land and taken to the village of Inoa which the evil demon Melzas wants to destroy. Why? You'll find out in time. The more you play the game, the more plot twists you discover. Suffice to say, there's mucho demon-fighting and puzzle-solving...









1 The plot opens on a ship... **2** With Alundra on his way to Inoa **3** Melzas, the demon. Lars, the protector, aids you in your quest **4** Alundra wakes up on a foreign beach. Man, what a good night

Dream on...

Alundra has a useful talent. He can enter people's dreams. The dream worlds are eerie places, filled with obscure monsters and, you guessed it, puzzles. Getting into dreams is a really cool idea, and adds to the mystery of the game. Also, it's normally during these parts that major plot points are revealed. And since you never know what's around the corner, the whole experience is tense and fraught with peril.









1 Save Wendell from his nightmare **2** A falling block puzzle. Who dreams about puzzles? **3** Fight the jelly from hell to clear the dream **4** Septimus is a scholar of dreams. He'll help

What we like

Depth, man, depth

Alundra is an RPG you won't breeze through in an afternoon. It offers more than 50 hours of gameplay, and you'll enjoy every single minute. There's so much to do in the game, with people to talk to, secrets to find and loads of places to explore. Not to mention a plot that twists like a deranged tornado. You'll find yourself making excuses to play it and seriously jeopardise your relationships, career etc. But it's bloody well worth it!



■ Puzzles start off simple. Put the barrel on the switch, fool! But they get harder...



■ Ride that thar minecart, sonny boy. It's another puzzle you gotta figure out

Graphics

Alundra looks real pretty. If it were a woman, you'd be cracking out the corny chat-up lines. It's that good. There's a great cartoon feel to it without being disgustingly cute and pukey. The characters and monsters look excellent. Even better are all the little touches, like trickling water or nifty furniture. You can play this game for hours and still be surprised by some neat graphical touch you may have missed before.











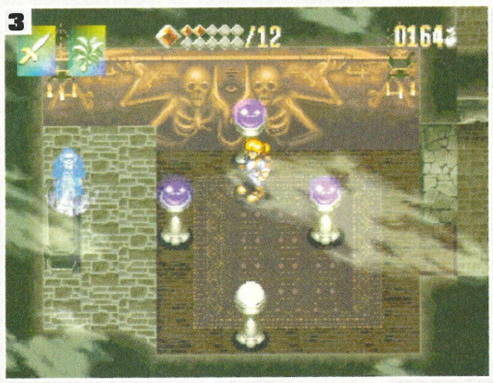
1 The peaceful village of Inoa, complete with rippling fountain. Aah... **2** The outside world, chocka with flesh-stripping monsters **3** Egads! What is that huge, unruly ape thing. Is it Homer Simpson? **4** The mist adds a spooky sense of atmosphere to the crypt **5** The dim light effect in the mine is especially nice

Variety

Alundra's gameplay is a mix of puzzles and action. The puzzles are varied as well and keep you thinking constantly (although you never find yourself completely stuck). They range from talking to ghosts to lighting lanterns in a certain order. And just when you can't face another puzzle, you get some frantic action, like fighting zombies or dodging boulders.











1 You'll need a special item to get that high-up chest **2** Violence and death. A nice break from all that puzzle stuff **3** They tell you the order in which to light the lamps **4** The game always gives you cryptic clues. Here, for example.. **5** Not just puzzles, but cunning traps. Cue brainwork

plus We'd like to say...

Maybe not everybody will enjoy this big RPG, which is a shame 'cos it screams quality. There are so many cool elements in the game, like exploration, action, puzzles and a decent plot. And it's so simple to play. There are no complicated inventories or menus to deal with. It's a refreshing change. Refreshing like a cold shower with Louise after a week in the desert. Mmmm...

Meet the lads

Alundra can't keep his trap shut. He'll talk to anybody and everybody. There are loadsa characters in the game, each with their own personality.

Some of them are a laff and most you meet can help you out in some way. You'll need to talk to people after everything you do, as they may have something new to tell you.



■ Nobody talks like that these days



■ Visit the old crone for advice and healing

winner If you want exploration, puzzles or a test of skills, you'll find them here. At last an RPG that's simple to play and hard to put down. Tops! **Nick**

PlayStation plus RATED 91%

■ **OUT** NOW ■ **BY** MIDWAY ■ **COSTS** £39.99 ■ **PLAYERS** 1-4
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD, MULTITAP

NBA FASTBREAK 98

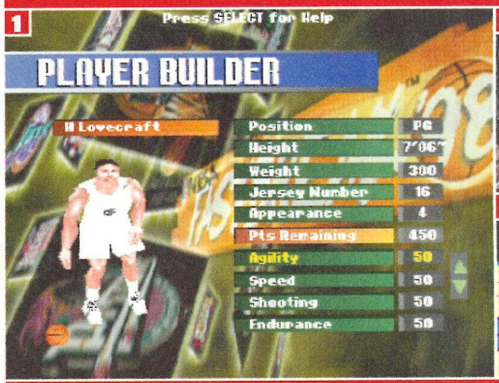
You like basketball? If you wanna keep it that way, think twice about this 'un.

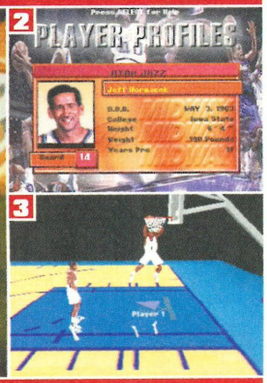
Basketball, a noble sport: seven-foot-tall blokes running about a lot, chasing a ball. The ball goes in a net, which is in a zone you can't spend more than three seconds in. Snakes 'n' ladders is easier to play than this. And more thrilling.

What we like

Anorak's delight

What Fastbreak lacks in gameplay it makes up for in detail. Every angle of the game's here: exhibition matches, creating and trading players, play-offs and a practice mode. You can examine every aspect of your team. With 30-odd teams to pick from, you'll be in heaven if you're a basketball spod. You saddo.



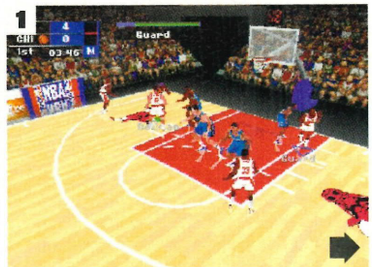


1 Make your own player. Frankenstein fun for all **2** View any player you want. Like inbred Jeff, here **3** The practice mode, as you can see, is a real rush

Gameplay

The main failing of Fastbreak 98 is that you can't see what the hell's going on. None of the camera views help much. You have to try to make out which is your selected player in among a bunch of other guys. Not easy.

There ain't much strategy either. You'll have more luck if you randomly slap buttons. And what really stinks is that the computer can score a basket from way outside the zone.



■ What's going on here? Looks like an orgy...



■ Maybe a new camera angle helps? Nope

This is very realistic and with a few basic gameplay faults ironed out, it could have been fairly good. As it is, though, it quickly becomes far too frustrating to play. **Nick**

PlayStation plus RATED 65%

■OUT APRIL ■BY INFOGRAMES ■COSTS £39.99 ■PLAYERS 1
■COMPATIBILITIES JOYPAD

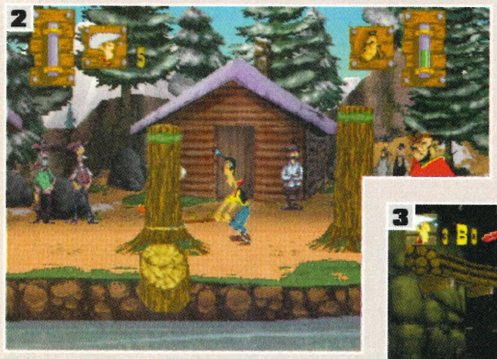
LUCKY LUKE

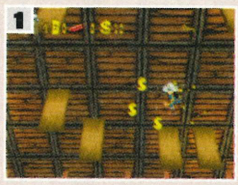
Things sure are wild in the West when this sheriff's around...

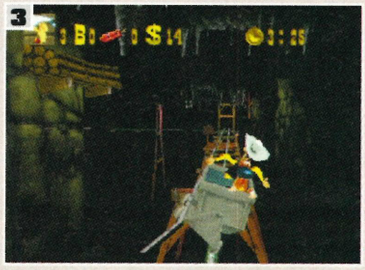
Lucky Luke's a French cartoon character who used to smoke fags but gave up. He probably also used to catch bad guys but decided that was too dangerous as well. Instead he's got his own game, where he and his horse give chase to three crims. Sounds groovy. Well, for a bit, anyway...

Variety

Lucky Luke is loads of different games in one. Yeah, most of the time is spent solving simple puzzles and jumping over gaps in the platform bits, but there's also tons of other touches in there too. Log chopping, brawling with a lumberjack, a mine cart chase... There's even a bit where Luke arm wrestles his horse. How cool is that?





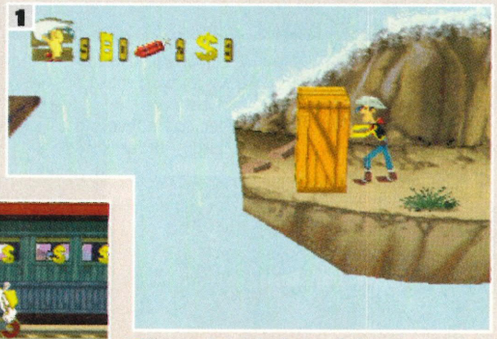


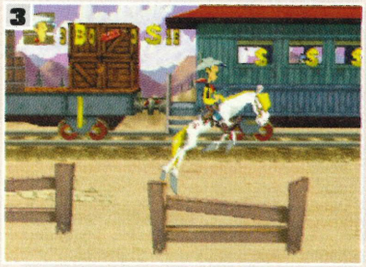
1 Most of the game is made up of these platform bits. Unfortunately they're a bit frustrating 2 Log cutting's great. Hammer the buttons to build up power, then take a swipe 3 Stay on the rails in the mine cart level otherwise it's game over, man

Annoying bits

This would be a pretty good game if it wasn't so bleedin' frustrating. It's the platform levels that really let it down. You often lose health because you can't tell what's gonna happen next. It's the same with the horse-riding stage: you're far too busy concentrating on bagging the bad guys on the train to notice the fence before it slams into your nag. By that time it's too late and it's not-so-lucky Luke time.







1 The simple puzzles in the platform levels are pretty cool... 2 But it's bloody annoying when you lose a life 'cos you can't work out what's going on 3 One minute you're shooting baddies, the next your horse has broken all of its legs on a fence. How frustrating?

Rent it Lucky Luke could've been a good 'un but the platform bits are annoying and dull. Scrap these and it'd be a bullseye. Instead it's a near miss. **Alex**

PlayStation plus
RATED 79%

■OUT APRIL ■BY OCEAN ■COSTS £34.99 ■PLAYERS 1-2
■COMPATIBILITIES JOYPAD

SNOW RACER

Steep slope slidin' that's cooler than a polar bear's nads.

Burning powder and caning the white stuff. Seems getting your kicks in the snow is all the rage. But do you ski or board? Freestyle, slalom or race? It doesn't matter in this game, 'cos in Snow Racer you can do the lot...

The runs

Snow Racer's got plenty of powder to gorge on. Each type of race has three courses, making a grand total of... well, loads. The first couple are straight downhill runs, then obstacles like rocks and logs start cramming up the harder runs. Hell, if you're feeling well tasty with the fibreglass then try racing at night...









1 Courses start off easy. Lookey, an easy corner 2 But it gets harder. Watch for logs and rocks... 3 Snowboards should come with headlights

Two-player

Snow Racer's got a split-screen two-player mode, but quite frankly it's not that great. You can't see much of the slope in front so it's dead hard to work out where to go. The graphics flicker badly in some bits too, so overall it gets a big thumbs down in multiplayer. Bah.





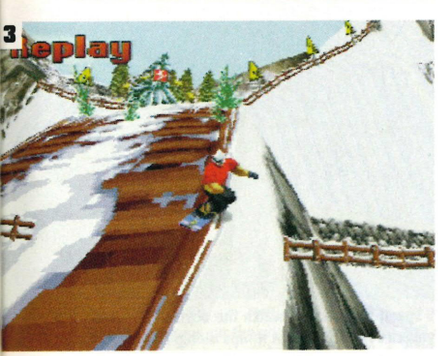
1 Nice idea but it ain't much cop when you actually play it 2 You're too busy fighting to control the board rather than battling an opponent

Graphics

Nifty little touches make Snow Racer a really nice game to look at. The slopes and the scenery are pretty detailed, and you can use most of it to do tricks off. Rooftops, rocks, logs... whatever. And, since the animation of the boarders looks really cool, top tricks are a real eyeball feast.









1 Check out the ghost effects in the time attack mode **2** Stacks of stuff to do tricks off, like rocks and rooftops **3** Do a nifty trick, then cream over the lush replay **4** Look, you can even see the difference between the powder and ice...

What we like

Coolio tricks

Snow Racer's a real bitch when you first start playing 'cos the tricks are dead hard to master. But put in some practice and you'll be pulling off blindin' nose grabs and indy flips. Whatever they are...



■ Start with the easy-to-pull-off stuff, like a slick stalefish...



■ But then try impressing the chicks with a slick 1080 flip. Wowsers!

Race modes

There's only so many ways you can go from the top of a mountain to the bottom. First off is the usual downhill race: whoever crosses the lines first gets the gold. It's the same for the slalom but you've gotta weave in between coloured flags. Best of all is the freestyle mode though. You've got a time limit to reach the bottom using any route you want, taking first place by pulling off some well smart tricks.









1 'Last one over the finish line is a turd.' The rules of downhill skiing made easy **2** Weave through the poles in slalom. You can also do stunts if you're snowboarding **3** Freestyle's our favourite bit. Go wherever you want, grabbing some phat air **4** The tremplin mode's a bit like a ski jump. The best trick wins

plus

We'd like to say...

What makes Snow Racer cooler than other snowboarding games is the freestyle bit. In most of the others you've gotta stick to the course, but in this you can go wherever you like. Yeah, there's still a start and a finish line, but otherwise just follow your board and use whatever's on the screen to help you grab some air.

Board stoopid

There's two choices: if you're a powder-burnin' beardy weirdy then you're gonna go for the snowboard, while crusties will feel safer on two skis. Either way, you get a stack of different boards and skis to pick from, each affecting the way you glide across the piste.



■ Skis: for those nerdos who can't balance on a single board



■ Snowboard: ideal for show-off ponces who wanna pull tricks

Really hard when you first hit the slopes, but stick with this piste burner and you'll find it muchos fun to play and a damn sight less dangerous than the real thing. **Alex**

PlayStation plus
RATED 85%

■ **OUT** NOW ■ **BY** EIDOS ■ **COSTS** £39.99 ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD, ANALOGUE PAD

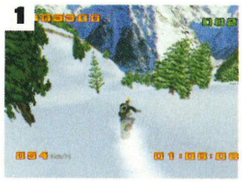
CHILL

Catch some rad air. Skim the powder. Become the chillin' fakie king. Why can't snowboarders use proper English?

Snowboarding: a sport of speed and stunts. And speedy stunts. If zippin' down slopes or pulling gravity-defying tricks is your thang, you're in the right place. If you want expense, frozen nuts and hospitalisation, try the real thing...

'Ice' looking

While Chill's graphics ain't eye-popping stuff, it's still pretty funky-looking. The graphics fit well with the whole snowboarding experience and the backgrounds look superb. Other scenery you zoom past looks equally cool, like the villages and the roads you get to jump over. Shame about the actual snowboarders though. They look a bit skinny and lanky, but at least they move realistically. They just need to spend their cash on food, not pointy hats and sunglasses.









1 Zoom through the forest and brain yourself on trees **2** Nice village. Bit blocky, but a good area **3** The winter sports track. A decent training ground **4** Note the scenic background. Shame it's not real

What we like

Ski Sunday

Snowboarding games are new enough to still be cool. And Chill is one cool game. 'Cos of the name, see? It's a realistic experience, and you can often lose yourself in it and think you're watching it on the telly, especially when you watch the replays. With four boarders to pick from and loads of differently performing boards, this should keep you going for a while.



■ Ooh, that's nice. Got it in electric blue?



■ Enjoy your best moments in the replay

Dashing thru da snow

Snowboarding involves speed. So much, you could make a bullet look like a shambling pensioner. Chill makes a good effort to keep the speed you'd expect from a decent snowboarding game. Granted, the game could be a tad faster, but for getting good control and pulling off tricks, it moves just fast enough. Seeing as each level has a time limit, you'll need to be fast on your feet. Or your board.







1 Speed is good, but watch the obstacles **2** Well, you can't tell here, but it nips along. Honest **3** You'll need speed for the slalom section

plus

We'd like to say...

On its own, Chill's a pretty good game. Compared to Cool Boarders 2, it ain't so hot. Cool Boarders 2 had more modes, like stunt tracks and halfpipes. The tracks in Chill have those features, but sometimes you just want to do stunts right? Not have to race just to get the fakies in. With a few more play modes, Chill would be great. As it is, it'll have to settle for being good. Maybe in Chill 2, eh?

Race yer mates

Yes, there's a two-player mode and, yes, it's just as fast as the single player game. The aim is to race your pal to the finish line. What makes it easier to play is the option to choose between a horizontal or vertical split screen. No more 'I couldn't see the track' whinges when you lose. The three special two-player tracks also keep it interesting.









1 Vertical split. Good for seeing a long way ahead **2** Both racers crash. In Japan they laugh at stuff like that **3** Horizontal split. It's more traditional in two-player games, but here the view's crap **4** Two player mode is a 'barrel' of laffs. Barrel, see?

Cunning stunts

Racing down slopes ain't enough. Oh no. You've also got to spin round in the air and make a good landing. To finish a level properly, you need a decent points score. The better your tricks, the more points. Tricks range from basic midair board grabs and spins to more complex stuff like combos and rail slides. They look impressive, too.



1 Use the halfpipe on the winter track... **2** To pull off some great stunts, like this method air **3** Ride the rails for more trick points **4** Jump off objects for bonking points. Or just visit a brothel **5** The midair flip. One of your basic numbers. Impresses the ladies

Courses

There are five courses in the game, but you have to finish the first three before you can play the other two. One track has a ski jump and a long halfpipe. At the end of another course you have to parachute down to a landing target.

Each also track has a wealth of things to do, like jumps over roads and tricks off scenery. They all have a special task you've gotta complete as well: chasing a police car, for example. With so much variation, you'll keep coming back.



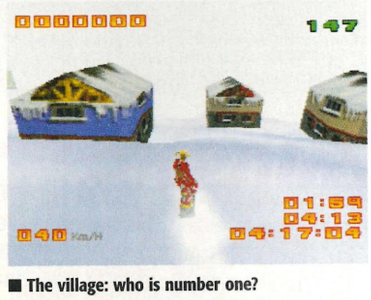
■ The forest course has trees falling around you...



■ And ends with this parachute landing bit



■ Road jumping: may kill you in real life



■ The village: who is number one?

With so much to do on each track and a decent two-player mode, all you need is a stupid beard to complete the experience. Could do with more modes, though. **Nick**

PlayStation plus

RATED 82%

■ **OUT** MAY ■ **BY** SCEE ■ **COSTS** £34.99 ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD, ANALOGUE PAD, MEMORY CARD

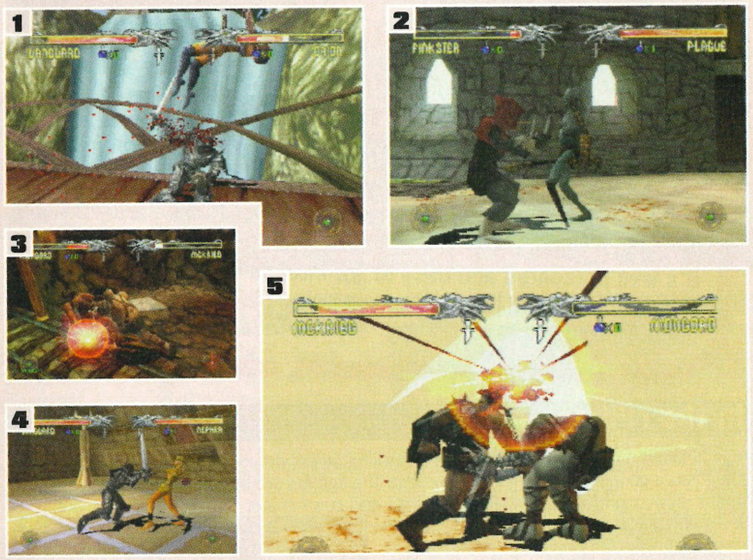
CARDINAL SYN

Freaks in costumes beat the crap outta each other. And it's not Morris dancing...

You never see a peaceful fantasy land these days, do you? It's all dragon killing and elf maiming. And what do we have here? A land in darkness, a dodgy plot and a smattering of tooled-up maniacs who just love to hurt. And it's like Soul Blade!

Gameplay

Cardinal Syn is easy to get into. You have three attacks: high, medium and low, with various button movements setting off the usual special moves. Combos are a dream to do, so even your blind granny can rack off a six-hitter with ease. Moving the joypad up and down makes your player shuffle around the arena, giving you complete freedom of movement. Especially cool is a shove button, allowing you to push opponents away then lay into them!

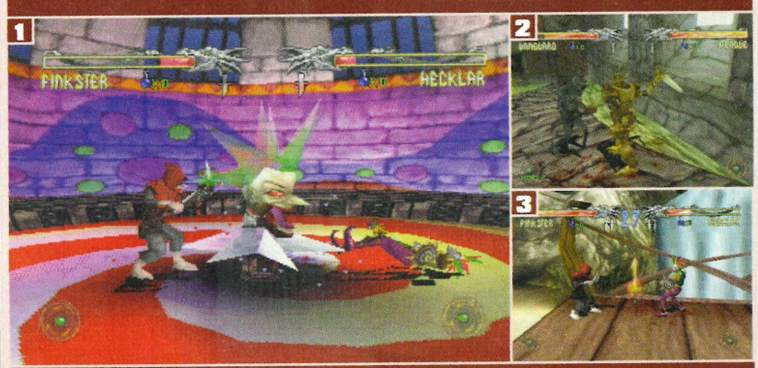


1 Floating combos are a doddle **2** Use up and down to shuffle round your opponent **3** Combos are easy to rack off **4** Get outta my way or I'm gonna shove **5** Whack! Swallow this sword, y'bastard

What we like

Deathtrap Dungeons

Unlike most other fighting games, Cardinal Syn makes the arenas part of the game. There are hazards aplenty dotted about, like pools of poison, fire and spikes. Using the shove button to push opponents onto them is cool. There are also chests lying about, containing health potions and weapon power-ups. Trying to get these and avoid a good kicking really takes some skill.



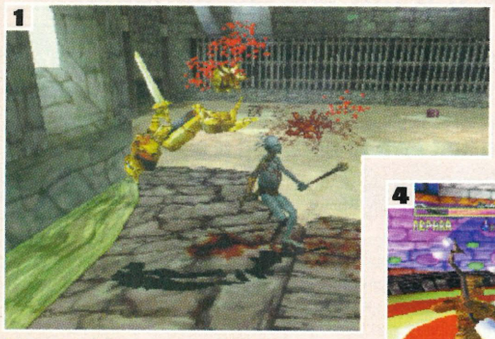
1 The spiked clown head is a painful trap **2** The green pits poison you. Like hospital meals **3** The glowing sword is a weapon power-up

»

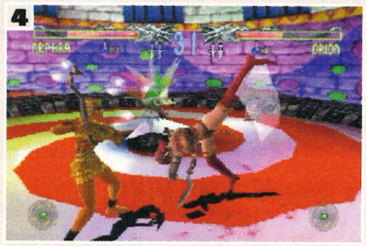
Graphics

You may be thinking the game looks like Soul Blade. Well it does, and it's top. The backdrops are well-animated and characters look superb. The fights look impressive when you see them running, too. Possibly the nicest touch in the game is the weapon effects. All weapons leave light trails behind, and hits spark like a firework. And, of course, there's blood. Oh yes, plenty of that!









1 Spare my right arm. I use it a lot **2** The screen flares when weapons clash **3** Weapon light trails are bee-utiful **4** The clown backdrop spins round. Pass the puke bag..

plus

We'd like to say...

We've seen so many cruddy beat 'em ups lately that we're all getting sick of them. Cardinal Syn won't change the face of gaming, but it is a riot to play. It's well presented and easy to get into, so who gives a stuff if it ain't original? This'll keep you going till Tekken 3 comes home to rule the roost.

In the red cor-nah...

You start with an initial eight characters, unlocking others the more times you finish it, giving you a good reason to go on playing it. The fighters are the usual mish-mash you'd expect: slow and tough knights, speedy imps and curvy chicks. Some fighters, like the clown, are bloody creepy, while others, like the Cyclops, are cool as hell. The final boss is a bastard hard dragon and a real challenge.



■ Juni is one of the hidden characters



■ Beat Syn, the final boss, and she becomes...



■ The dragon. It's big and it's pissed off



■ Nephra and Orion. Bitch fight! Pull her hair!

So, yeah, it's yet another beat 'em up. But give it a bash and you'll be sucked in by the sweet gameplay and luscious looks. Maybe there's hope for fighting games yet? **Nick**

PlayStation plus RATED 82%

■ **OUT** NOW ■ **BY** VIRGIN ■ **COSTS** £39.99 ■ **PLAYERS** 1-2
■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

STAR WARS: MASTERS OF TERAS KASI

Grit your teeth, Star Wars faithful. This is gonna hurt...

Yeah, like there was a lot of fistfights in Star Wars. What next? Leonardo battering Kate on the Titanic? The Friends characters blasting magical death at each other through their suave New York apartments? C'mon...

What we don't like

A disgrace to death

Don't get us wrong: we worship Darth and the gang with a passion that verges on mental illness. It's just that the pleasure of seeing 'em dance to the merry tune of your joypad lasts about four seconds. The pain of seeing them in a cruddy beat 'em up like this will take months of therapy to heal...



■ Luke, Luke, how have you sunk so low?



■ Gamorrean guard: should have known better



■ Han: Like you've never seen him before



■ Two non-entities slug it out

plus

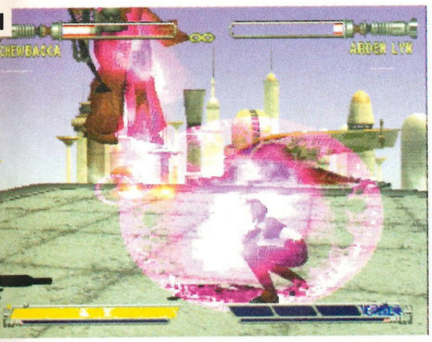
We'd like to say...

It caused us real pain to see the mighty Lucasarts logo stamped all over this. That means the big man, George Lucas, decided to give it the thumbs up. He thought it was a product worthy of the sacred Star Wars name. It ain't. Not by a long chalk.

It's a terrible thing to see a genius degrade his art. This is like watching Shakespeare sign the license for official Hamlet bog roll...

Characters

All the greats are in here, sad to say. Watching 'em in a game like this is like a knife through our hearts. But there's also a couple of characters who ain't exactly up there with yer Lukes and Darths as Star Wars faves: why have we got nothings like Arden Lyn and Hoar on here? Not that we care particularly, but still...









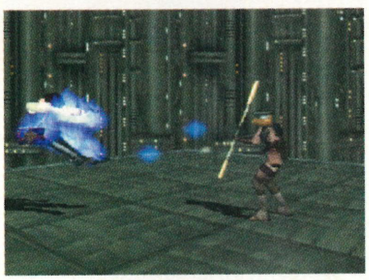
1 Arden Lyn: inventor of the ancient art of Teras Kasi. Apparently 2 Hoar: and he is a bit of a bitch-ass Hoar, really 3 Big head mode. This makes all your faves that bit more funny...4 And where's R2-D2? We reckon he could kick arse

Looks

Ooh dear. This fell off the ugly tree and hit every branch on the way down didn't it? The characters you get to play are all kind of lumpy, the backgrounds are heinously ugly and even special moves fail to brighten things up. All in all, it's about as attractive to watch as Camilla Parker Bowles in the shower...



■ Not very nice to look at. Not at all



■ To think we all used to fancy Princess Leia



■ Even yer special moves look turd



■ Errr... is that supposed to be Luke Skywalker?

Ring out

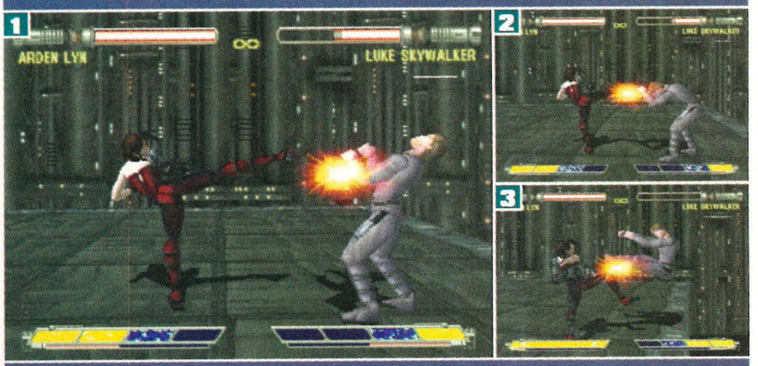
You know how in some beat 'em ups: if you pull off a mega-damage move next to the wall you'll blast your victim straight out for a 'ring out' victory? That's how it is in good beat 'em ups. In this, if you fall off the edge of the stage, it's a ring out. And since every attack beats you backwards, this happens a lot. Boring or what?



■ Arenas have edges you can fall off



■ We've got a bad feeling about this...



1 Just keep hitting the baddies with the same move... 2 Or even diversify to a couple... 3 And they'll pretty quickly fall off the edge. Dull, dull, dull...

Combos and shit

Errr... what combos and shit? Bash those buttons hard and fast. Play like a total div. That's the way to do it! In one-player, the baddies are lethal and dull to fight. In two-player, it's just dull. End of story. Each character has about two moves, and there's shit-all combos. Yawn...









1 Bash! Bash! Bash! Another one bites the dust 2 After a while severe tedium starts to set in and you begin to wish you'd taken more notice of the slagging off PlayStation Plus gave it 3 Head injury fans take note! This is a must-see! 4 Ooyah! Leave your co-ordination at the door please

This is like watching someone squat carefully over your Star Wars collection and squeeze out a steaming dump onto it. It's terrible to look at and even worse to play. Ugh. **Rob**

PlayStation plus

RATED 30%

■OUT NOW ■BY EA ■COSTS £19.99 ■PLAYERS 1-4
■COMPATIBILITIES JOYPAD, MEMORY CARD, MULTITAP

SOVIET STRIKE

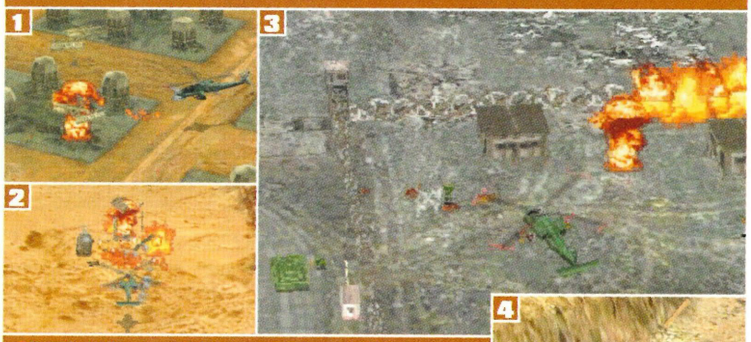
Live out your cold war dreams and blast Russkie filth into the next world...

The red flag ain't flying no more. Communism's a dead duck. Marx is gently spinning in his grave. But we can still tool up helicopter gunships with horrifying weaponry and deal death to Russkies. Don't ask why. Just do it, OK?

What we like

Chopper hurtage

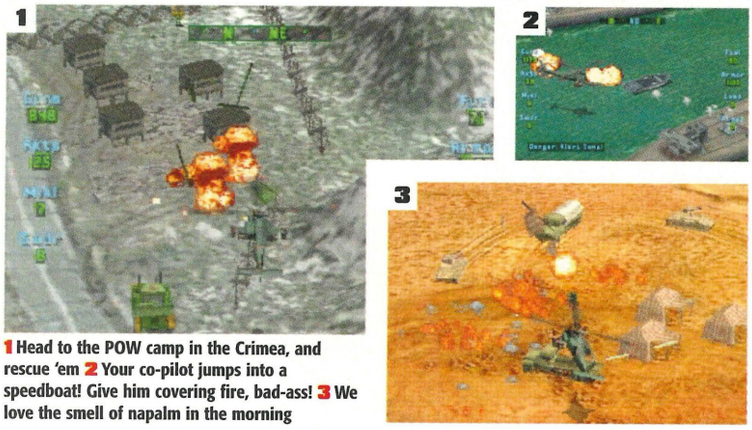
Getting behind the controls of a kick-ass gunship and blasting political undesirables is really the finest way to experience the joys of war. And Soviet Strike's the cream of the crop when it comes to chopper shoot 'em ups: loads of missions and stuff to do, loads of atmos, and loads of explosive murder. Cool.



1 Burn in Hell, you recently-ex-communist pigs! 2 Carpet bombing action. Now make sure you go right up to the skirting board 3 High explosive death! Burn in Hell, you pig-dog lackeys of Lenin! 4 Use rockets to roll rocks down at a convoy of Commies. That'll settle their hash

Napalm death

The game's chopped up into five separate campaigns, within which you'll be doing loads of individual missions with the help of a trusty co-pilot. You occasionally have to rescue people, but the rest of the time it's just kill, kill, kill, with the odd pause to load up some more mega-death weaponry. Sound good?



1 Head to the POW camp in the Crimea, and rescue 'em 2 Your co-pilot jumps into a speedboat! Give him covering fire, bad-ass! 3 We love the smell of napalm in the morning

winner Sackloads of varied stuff to do, tons of Russkies to send to an early grave, groovy graphics and great gameplay make this a 'Station classic... **Rob**

PlayStation plus RATED 92%

■OUT NOW ■BY EIDOS ■COSTS £19.99 ■PLAYERS 1
■COMPATIBILITIES JOYPAD, MEMORY CARD

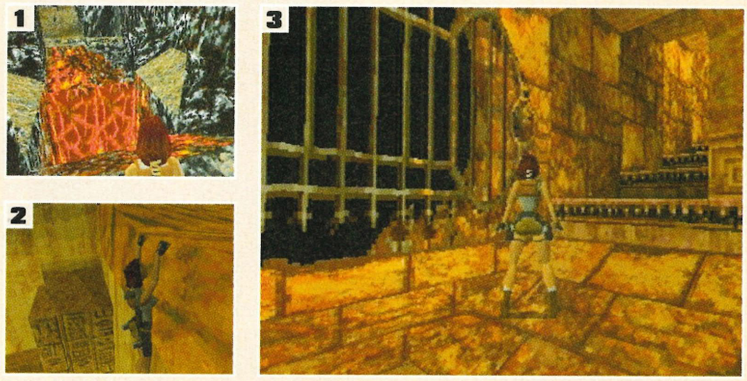
TOMB RAIDER

Stop looking at her udders. This is a good game, dammit!

Lara's the nearest thing the 'Station's got to a mascot, and let's face it, she wipes the floor with the opposition. Who'd confess to wanting to raid Mario's chocolate tomb? We lurve Lara, orright? Don't diss 'er or we'll rip yer.

She got the moves

Isn't she a nimble little minx? Lara can jump, crawl, hang, shimmy, tiptoe and er... just walk and run. She's one of the most slickly controllable videogame characters ever. But we're still fiddling with our joypads to find the 'bend over and show us yer growler' combo...

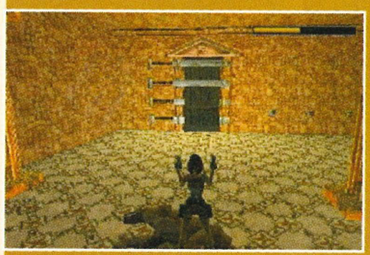


1 Jump, jump, jump. And then jump some more, OK? 2 Once you're hanging out, you can shimmy in a pretty nifty fashion 3 Lara's slow walk is sooooo sexy...

What we like

Stuff to do innit?

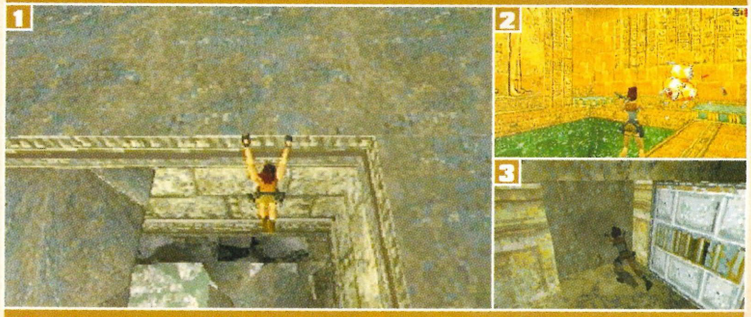
We've got big bouncing bundles of gameplay here. One taste of Lara and you'll be back for more, mark our words. This game's got tons of exploration, sackloads of puzzles, and jumps that'll make your eyes water, all mixed in with the sheer joy of gunning down dogs and other vermin with powerful handguns. Cool.



■ Eat lead, Rover! Now to solve another puzzle



■ Reckon you can make that jump?

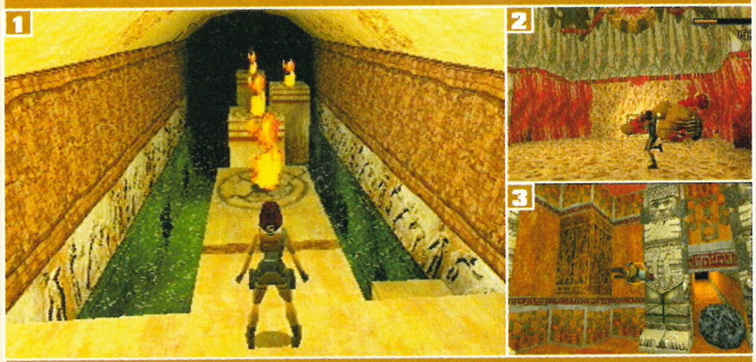


1 Lara hangs out. Innit cool? 2 Bad boys dissolve in the hail of her righteous Uzi fire... 3 Now what does this bloody switch do?

What else we like

Thish ish raw sheksh

Cor blimey, guvnor: look at the jigglers on that! Oh yes indeedy. But if you can drag your eyes off Lara's hefty frontal upholstery, you'll notice she ain't the only thing in the game dripping sex. The graphics are bleedin' phenomenal, with every level oozing Indiana Jones atmos...



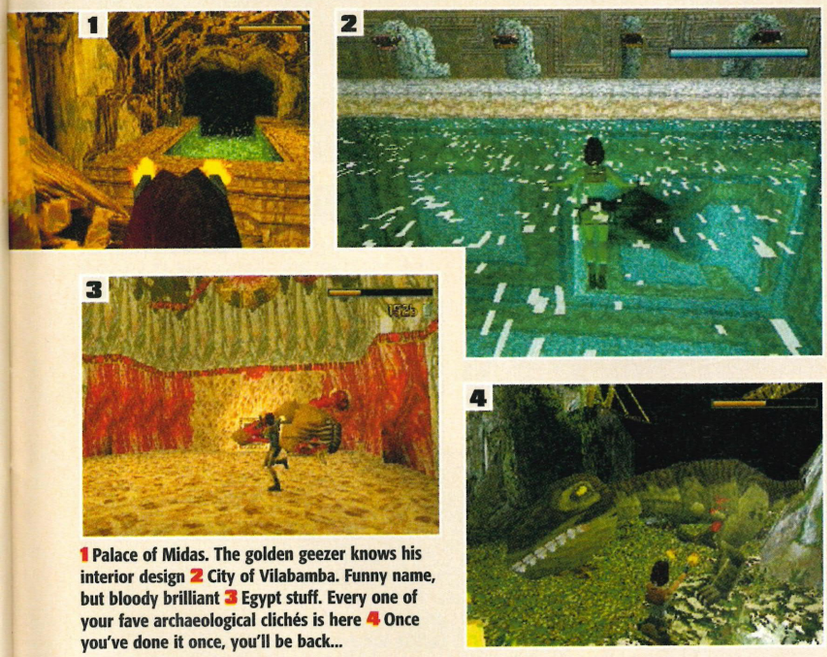
The Temple of Doom. Tomb Raider stylee... 2 Keep out of the grasp of the horrible skinless thing. Pretty impreshiv, Mish Moneypenny 3 Ooh, isn't she just a pretty ickle thing...

plus **We'd like to say...**

If you had to sum up humankind's greatest achievements, you'd be listing stuff like Beethoven's 5th, the Great Wall of China, Van Gogh's 'Sunflowers'. And, if you've any sense, Tomb Raider. It really is that kind of game. Own it. Join us.

Where now?

Shit hot doesn't even describe the level design here. These levels have got so much of that 'must-see-what's-round-the-next-corner' feeling to 'em that Tomb Raider will slowly but surely eat all other aspects of your life. When you're sitting there starving, sleepless, unwashed and with no friends, don't say we didn't warn you...



1 Palace of Midas. The golden geezer knows his interior design 2 City of Vilabamba. Funny name, but bloody brilliant 3 Egypt stuff. Every one of your fave archaeological clichés is here 4 Once you've done it once, you'll be back...

winner One of the all-time greats. It should already be the cornerstone of your collection. If it ain't, we order you to remedy this defect. Now. **Rob**

PlayStation plus **RATED 92%**

■**OUT** NOW ■**BY** SONY ■**COSTS** £19.99 ■**PLAYERS** 1
■**COMPATIBILITIES** JOYPAD, MEMORY CARD

PANDEMONIUM!

'Surely you jest, sir.' 'Course I bloody do. I'm a jester.'

Venom-spitting fungi. Spiders-web trampolines. Log-hurdling rhinos. Either David Attenborough's been at those naughty mushrooms again or you're about to enter the weird world of Pandemonium!...

Flat Stanley

Yeah, yeah. Like we didn't know. This ain't real 3D. You can't get that 'exploring off in all directions' kind of action going. And we say: so what? Trying to control a geezer who can go in eight directions at once is tough if you're a bit hard of thinking. Sticking to the old up-down-along formula keeps Pandemonium fast and furious, and fun to pick up and play...



1 Race along collecting stuff at stoopid speeds 2 Do bleedin' enormous jumps with Nikki. She's a gymnast, y'know 3 Fast noggin-bouncing action 4 Secret bits can lurk miles above the main action

What we like

Royal variety show

This has got every platform game cliché in spades. Bouncing on heads, picking up glowing coins. The usual drill. But it's also got tons of variety: bosses who've got to be killed using puzzles, power-ups that turn you into a turtle and pinball bonus levels.



1 Run through tubes with coins in 'em. Pick up the coins, boyo 2 So strange it hurts ya head 3 Boss action. You've got to get through a maze and drop bombs 4 Coinage! But Pandemonium makes platform clichés stylish

winner Shit hot. Amazing to look at, fast and fun to play. This is one of the top turns for the 'Station: if platform action's your thing, this is the bizz. **Rob**

PlayStation plus **RATED 91%**

■**OUT** NOW ■**BY** SONY ■**COSTS** £19.99 ■**PLAYERS** 1 ■**COMPATIBILITIES** JOYPAD, MEMORY CARD, LIGHTGUN

DIE HARD TRILOGY

Yippee-ki-yay motherf***er. And all that sort of thing...

The Die Hard films managed the near-impossible feat of making Bruce Willis kill terrorists at nearly the same rate he was losing head hair. And here's the games of all of the films on one CD. That's a lot of killin'...

Die Hard

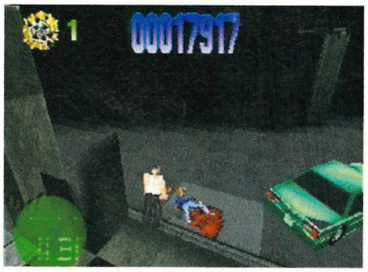
Killing in a skyscraper. It's that simple. You're playing balding tree-trunk-biceps man and you've got to get tooled up and blast your way through absurd numbers of baddies, all in third person. Kill, kill, kill. This is probably the worst of the three, but it's still fun and a half...



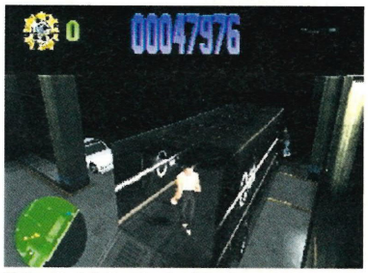
■ You step into the skin of Bruce



■ Machine gun fire! The way to kill terrorists



■ More levels where this one came from...



■ Goodies! Collect loads of 'em!

plus We'd like to say...

But how can this be? This disobeys two of the fundamental laws of nature. First, it's a film conversion that doesn't stink like shit. Second, there's three games on here, and none of them are pantoid fillers. Weird. For £19.99 that's seriously good value. Buy it. Be thankful...

Die Harder

And you thought you'd killed every member of the Germanic race in the first game. Nope. Take up the old plastic sidearm and rake hordes of Huns. Till Time Crisis, this was the 'Station's finest lightgun effort. (NB: you can't play it with a G-Con but you can with a pad.)







1 Cop this, Fritz! 2 Blast lead at hordes of terrorist filth 3 But try not to stick it to too many civilians

What we like

Death rules, OK?

We've got powerful handguns dissolving people into chunky gore. We've got whole families crushed into the fenders of speeding cars. We've got bombs levelling entire cities. Yup, this is like Death's own selection box: three classy, varied games, and they all live up to the hyper-violent Die Hard film standards...



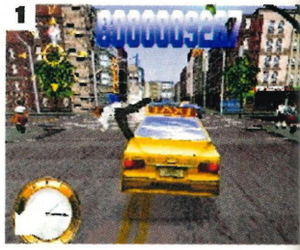




1 Eat my front bumper, y'bitch-ass pedestrian bastids... 2 Go, Bruce! Say your catchphrases! Pump lead at the bastids! 3 Oops. Sorry about the little prang, Mr Policeman

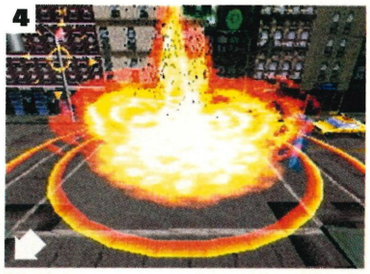
With a vengeance

Car accidents so messy it looks like they should be clogging up your radiator and making your tyres all slippy. Bombs big enough to take out entire housing estates. Yup, this New York-wide bomb defusing marathon has got all the finer things in life in it in spades. It's class in a glass. The best of three brilliant games. You will love this.











1 Jump into your cop car, then run after bombs with horribly short fuses 2 With a Samuel L Jackson soundalike yelling advice... 3 Stop off to grind families into the tarmac 4 Get to the bombs in time and detonate 'em 5 If not... it's boomtime!

winner All three games on this CD ooze quality. Even the stingiest bastid on earth has no excuse for not buying this. Think abaht it, tightwads. **Rob**

PlayStation plus RATED 92%

■ **OUT** NOW ■ **BY** PSYGNOSIS ■ **COSTS** £19.99 ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD, LINK CABLE

FORMULA 1

Pump up the gas and knock that German twat off the top spot...

'Unless I'm very much mistaken... I AM very much mistaken!' Yup, Murray Walker, the man whose catchphrases are more painful than a hot coffee enema, struts his stuff bigstyle on this game. Luckily, you can turn him off...

What we like

Have it your way

With racers, you usually find that they're either too damn fiddly or too damn basic. They're either full-on anorak car-customising-fests or no-brain arcade pedal-to-the-metallers. Formula 1's both. By changing options you can make it a dumber-than-dumb arcade racer or an F1 geek's realismarama. Or anything inbetween. Way cool.



■ Arcade mode: jam your brain in neutral



■ Grand Prix Mode: think a bit more



■ Arcade mode helps with steering assist



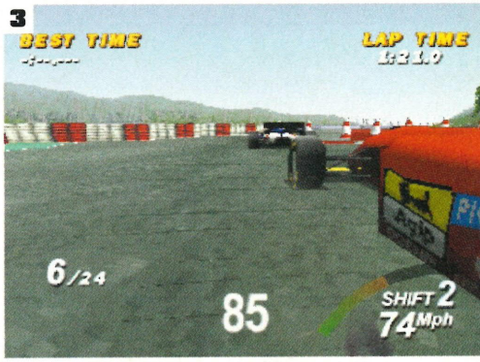
■ Grand Prix mode forces you to go it alone

Handling

On Arcade mode, the cars can nip on and off the road nae bother. On Grand Prix, though, one mistake's gonna cost you the race. Spin off onto the slippery grass and you ain't coming back onto the tarmac for a damn long time. And when this happens to you on, say, the last turn on a course, it does bad things to your blood pressure...







1 One of the funny fings about Arcade mode is how you stick to other cars... **2** So they drag you through chicanes **3** But on Grand Prix, one wheel on the grass means a spin... **4** Which hurts

Time passes...

Formula 1 moves on, so the game's showing its age a touch: the tracks are the ones from the 1995 season. And back in those dark days, Schumacher was Number one, so he's top dog on here. Ugh.
All the more incentive to pump it up round those tracks and give the villainous Hun a bit of what for...









1 Eat my dust, y'shifty bastard! **2** You get to race tracks like Montreal... **3** Which is cool as der cucumber, ja? **4** Shut it, y'German ponce! Pedal to the metal: let's grind some sausage!

Growing old gracefully

This is showing its age a touch these days, but it's more a kind of Sean Connery-style growing old gracefully than a Zsa Zsa Gabor-style decaying on its feet. In other words, it's tasty, rather than plug ugly. And it's bloody marvellous to play. A real golden oldie.



■ Formula 1. Lookin' good...



■ Formula 1 97. Just that bit purtier...

This was a real top turn a while back, and it still kicks a large amount of butt. It ain't one of the top boys these days, but still rocks, and it's a total snip at £20. **Rob**

PlayStation plus
RATED 88%

■ **OUT** NOW ■ **BY** SONY ■ **COSTS** RENTAL ■ **PLAYERS** 1-2 ■ **COMPATIBILITIES** JOYPAD, MEMORY CARD

SAMURAI SHODOWN III

Rental only

Samurai Shodown? What exactly is a 'shodown' when it's at home? A shit hoedown? Well, if it was it'd probably be more fun than this...

The samurai. Thoughtful. Dedicated. Graceful. In real life, anyway. The PlayStation samurai, on the other hand, are jerky as hell and really rather crap at combat. And since when were jailbait teenage girls allowed to be samurai, eh?

Gameplay

You want gameplay? Get Tekken 2 or Soul Blade. You want slow and frustrating then get Samurai Shodown III. It's nigh-on impossible to play, with more success coming from random button pushing than tactics. The characters move so jerkily, you've got no chance of blocking any incoming attack. And as for combos, forget it. Two hits is all you'll ever get before your opponent falls over. There are no modes either, just arcade and two-player. Why would anybody wanna play it?







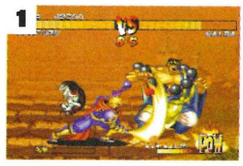
1 They both farted so much they flew **2** Gasp! Fear the badly-animated fireball, evil-doer! **3** Push the buttons to disarm your foe **4** Don't bother blocking. Take hits like a man

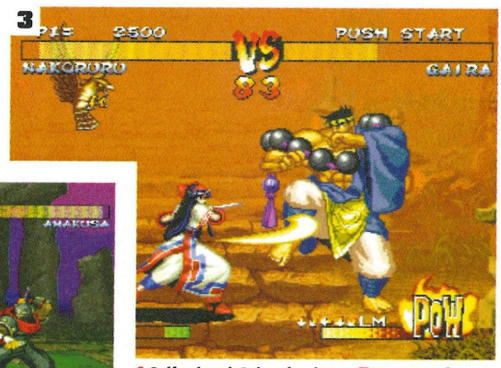


Samurai scrappers

Twelve characters are yours for the choosing. Some liberties have been taken with the idea of the samurai. Like having a hulking big fat bloke, a freak with a blade-chain and two young girls. Very young. Probably illegal. And, of course, there's the token ninja.

The rest of the characters are the usual 'bloke with girly hair and sword' types. Nothing interesting or new here, then.





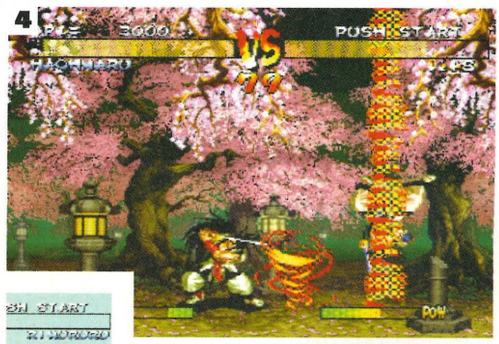


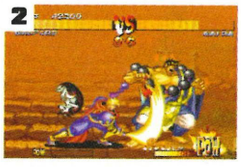
1 Galford and Gaira slog it out **2** Hanzo and Amakus at a badly drawn Stonehenge **3** Small girl, big bloke. Hardly fair is it?

Graphics

Samurai Shodown may play like a dog, but does it look the dogs? The answer is no. The fighters look fairly impressive, in a Manga kinda way, but they clash together. When you hit an opponent, the graphics get confused and messy, so you can't make out what the hell is going on. The backgrounds have a good cartoon look, but still seem basic. Let's just say the graphics are functional and leave it there.









1 The character graphics clash. What a mess of limbs **2** The fighters look cool. But they move like pensioners **3** Slam! POW moves hit the spot **4** This wind attack looks crap **5** See, those backgrounds look OK. Barely



What we don't like

Taking the piss...

Samurai Shodown III looks like a dodgy beat 'em up from the days when games consoles were the size of a small continent. And it moves as jerkily as a Michael Jackson dance routine. Which is a bad thing.

Games like this make the PlayStation look crap. Graphics, sound and gameplay are appalling and when you compare it to a title like Resident Evil 2, it's difficult to believe the two are on the same machine.



■ Nice intro, crap game

Even as a rental game this just ain't worth the time and money. Avoid like a dribbling, smelly tramp walking towards you with a sign saying 'herpes carrier'. Nick

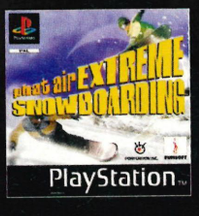
PlayStation plus RATED 19%

COOL AS ❄ ❄ ❄ ❄ !

this game is so cool. even the really cool boarders will have to step aside



phat air EXTREME SNOWBOARDING





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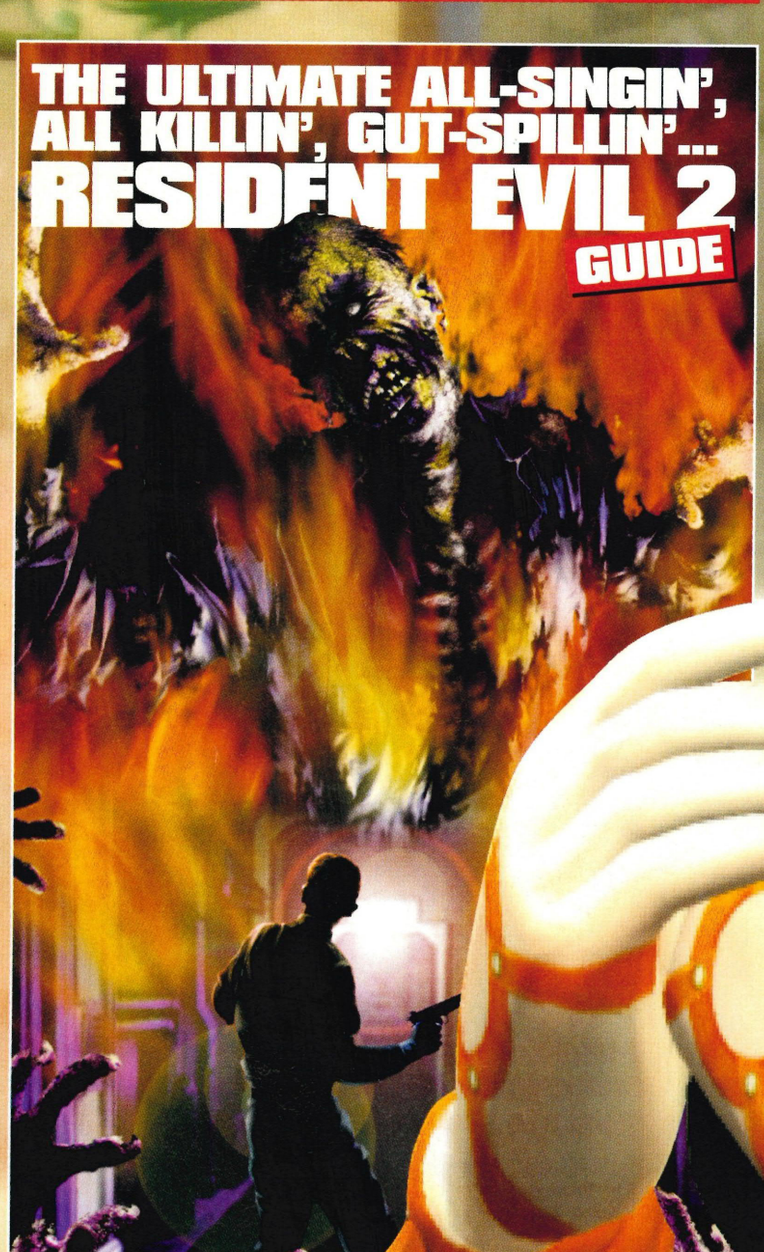
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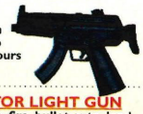
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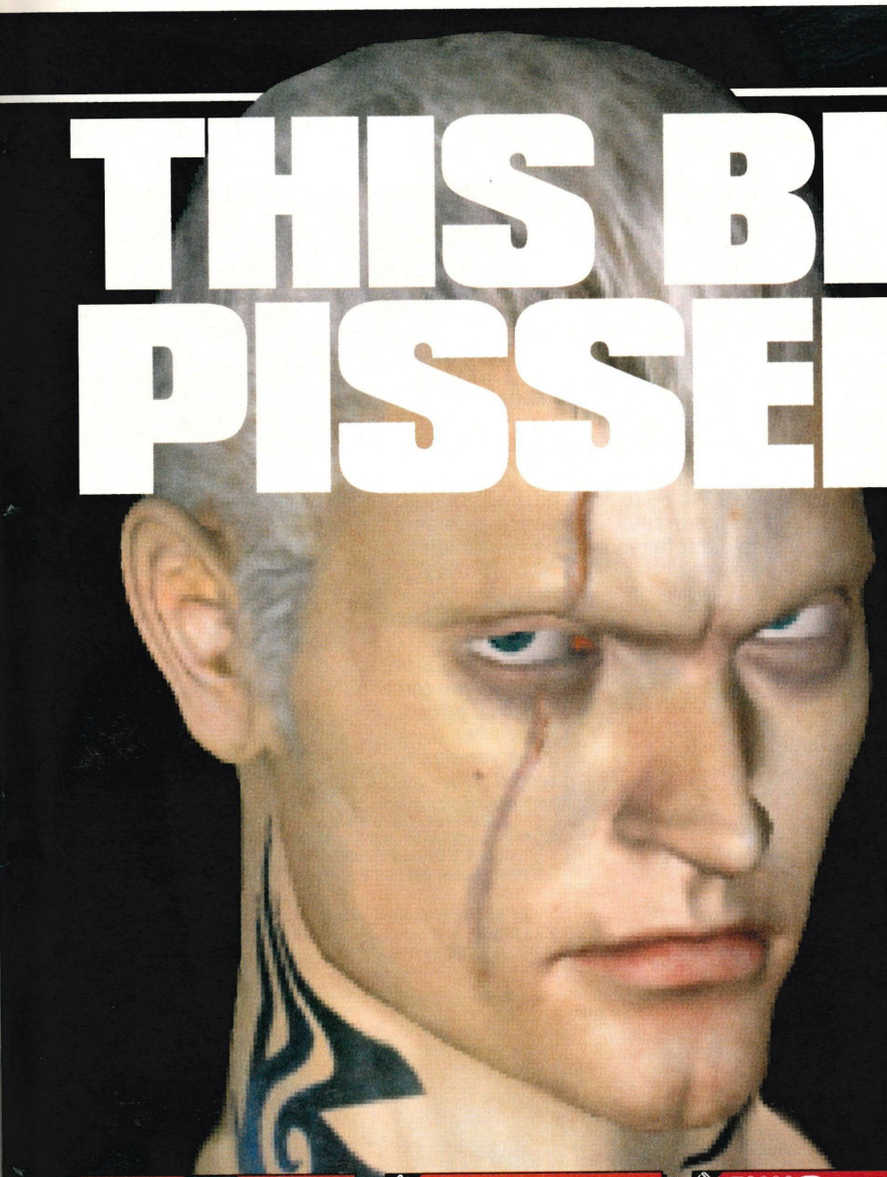
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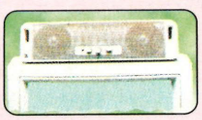
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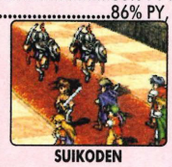
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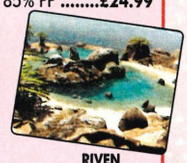
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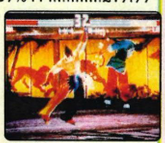
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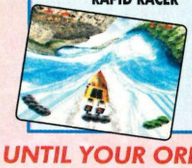


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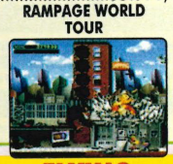

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Postcode:..... Signature:.....

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Optional express cheque clearance. If you are paying by cheque but do not want to wait for it to clear please add **£2.00** here for express clearance	£
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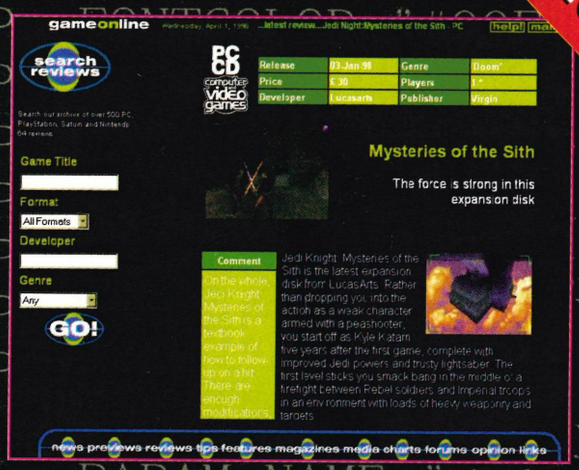
The next best thing to a cyber handshandy

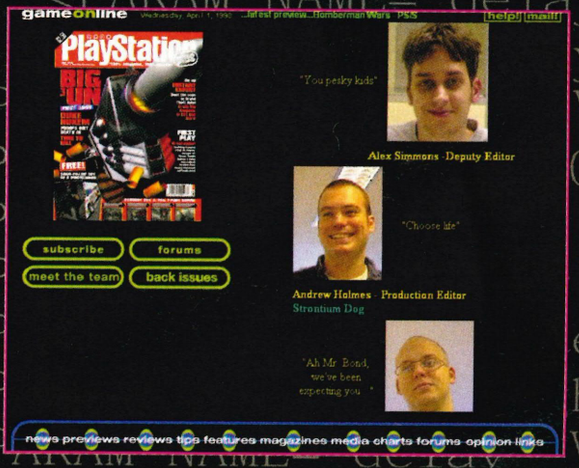
Xenocracy
Resident Evil 2
Tekken 3
War of the Worlds
Colin Macrae Rally
Forsaken
Motorhead
Deadball Zone
Tenchu
Klonoa
Vigilante 8
Castrol Superbikes
Men in Black
Bomberman Wars
Kula World
and much, much more...

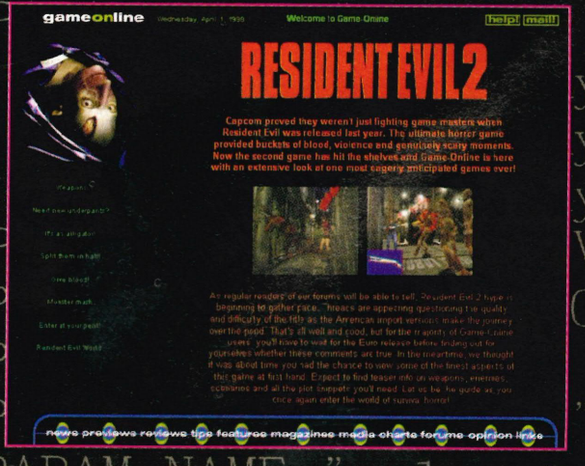
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The Knowledge

UPDATED EVERY MONTH

Your essential massive guide to every PlayStation game and all the gear...

We promise that every game and every product here has been tested by us. We're 100% independent: we don't take bribes, we don't worry about what our advertisers think, we don't hype games and we never bullshit you. We always tell you what we really think about a game, so you can trust us when you rent or buy...

HOW WE RATE STUFF

0-50%.....Total toss
51-60%.....Just toss
61-70%.....Only okay
71-80%.....Good, not great
81-90%.....Almost classic
91-100%.....Essential play

best buy Top PlayStation gear to boost your gameplay.

winner A great game (91% plus) you've just got to play.

Rent it Only worth renting. Don't buy it!

Platinum Games available for under twenty quid!

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p137 Lingo explained
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p143 Energetic games
p144 Top sellers
p144 Bad comic games

Rental Chart

BLOCKBUSTER™

Wanna try before you buy? The hottest rentals this month

Key: (NE) New Entry
(RE) Re-Entry
(4) Position Last Month
(-) Same Position

1. **(NE) Die Hard Trilogy (Platinum)** Three kickin' games in one.
2. **(NE) Crash Bandicoot (Platinum)** Budget bandicoot bounding.
3. **(1) Micro Machines V3 (Platinum)** Wahey! Cool racing to go.
4. **(-) Grand Theft Auto (BMG)** Loadsa controversy. Great game.
5. **(1) Soviet Strike (Platinum)** More tactics than Tic-Tacs.
6. **(5) FIFA: Road to World Cup (EA)** Slipping down the charts...
7. **(2) Destruction Derby 2 (Platinum)** Low-price banger bashing.
8. **(NE) WipEout 2097 (Platinum)** Awesome adrenalin pumper.
9. **(3) Cool Boarders 2 (Sony)** Snowboarding? In this weather?
10. **(NE) Porsche Challenge (Platinum)** Not-bad racer, good for £20.

2Xtreme £44.99

Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Really poor sequel to Extreme Games. Very few improvements. **55%**

3D Lemmings £44.99

Company Psygnosis **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Smart 3D graphics, but uninteresting and awkward gameplay. **81%**

4-4-2 £34.99

Company Virgin **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
An absolute disgrace of a football game. The worst on the PlayStation. **14%**

Abe's Oddysee £44.99

Company GT Interactive **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Great-looking and great-playing weirdo adventure. winner **91%**




Actua Golf £44.99

Company Gremlin **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Cyber-golf at its most realistic. The best golf game on the PlayStation. **88%**

Actua Ice Hockey £39.99

Company Gremlin **Players** 1-4
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✓
Looks sweet, plays juicy. Well tasty pick up n' play ice hockey effort winner **91%**




Jargonbuster!

How our listings work

Company: Who sells it? **Players:** How many can play? **Memory Card:** Can you use one to save games? **Link-up:** Can two players play on two machines? **Mouse:** Do you need one? **Multitap:** Allows lots of players to play **Special:** Guns or special controllers?

Actua Golf 2 £44.95

Company Gremlin **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Cosmetic improvements only, power-bar controls are a bit too familiar... Rent it **83%**

Actua Soccer £19.99

Company Gremlin **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
3D graphics eclipsed by flawed gameplay. Nice, but a little dated. Platinum **68%**

Actua Soccer 2 £39.99

Company Psygnosis **Players** 1-4 **Special** Analogue pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
A beautiful game of the beautiful game. New leader of the soccer pack. winner **93%**




Actua Soccer: Club Edition £44.99

Company Gremlin **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Same as Actua Soccer, but has Premier teams. Too little too late... **60%**

Adidas Power Soccer £19.99

Company Psygnosis **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Football game which favours cool graphics over yer actual gameplay. Platinum **60%**

Adidas Soccer International 97 £44.95

Company Psygnosis **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
A follow-up to Adidas Power Soccer, also pretty shite. **70%**

Agent Armstrong £39.99

Company Virgin **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Mindless blasting, easy puzzles and daft graphics... Okay, but that's all. **75%**

Agile Warrior £39.99

Company Virgin **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Fairly challenging arcade-style aircraft shoot 'em up. Neat, but no cigar... **85%**

Air Combat £19.99

Company Namco **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A miss from Namco? Yeah: tedious, lacks depth and variety. Platinum **65%**

Ace Combat 2 £34.99

Company Namco **Players** 1 **Special** Analogue pad, NegCon
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Fighter pilot extravaganza. Buy planes, and shoot everything! **85%**

Air Race £44.99

Company THQ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Racing takes to the skies. Easy to pick up and fun to play. Rent it **76%**

Campaign against Crap American Sweet Names

We address the issues that really matter

CACA

The campaign

Today is the day sweet-eating, videogames players stand up for their rights and say, 'Enough is enough!' Today is the day we launch CACA - the campaign against Crap American Sweet Names.

Why? 'Cos Mars are gradually changing the names of their most popular confectionery products to bring us in line with their American names.

See, everyone likes sweets. Except dentists. And as sweets go, Mars make sweets that are straight-up special.

But then they went and renamed Marathon Bars - they called them Snickers. And now they're picking on Opal Fruits and changing the name to Starburst.

Maybe Mars have a good reason, like they thought Snickers sounds like knickers which would be funnier. Or that Opal Fruits now contain real stars... BUT WE DON'T THINK SO. We think they're trying to bring us into line with America and that makes us real mad, so that's why CACA was born. We'll keep you informed of our progress. This is CACA HQ, over and out...

The manifesto

1. Sweets are cool
2. Giving them American names ain't
3. Opal Fruits is a good name. So's Marathon. Snickers is crap, and Starburst?
4. And Americans can keep their endless shite basketball games too
5. Lara Croft is English



■ Starburst: as a name, not in the same class as Opal Fruits

AIV Evolution Global £44.99
■ Company SCEE ■ Players 1
Memory card✓ Link-up✗ Mouse✓ Multitap✗
Good fun, pretty enjoyable, but overwhelming resource management sim. **86%**

Alien Trilogy £19.99
■ Company Acclaim ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✓
Platinum
Excellent Doom clone which captures all the scares of the films. **85%**

All Star Soccer £44.95
■ Company Eidos ■ Players 1-4
Memory card✓ Link-up✗ Mouse✗ Multitap✓
Tries to mix footie and humour. Doesn't make much of a job of it either... **34%**

Alone In The Dark £39.95
■ Company Ocean ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Interesting puzzles fail to make up for the game's dated presentation. **82%**

Andretti Racing £44.99
■ Company EA ■ Players 1-4
Memory card✓ Link-up✓ Mouse✗ Multitap✗
A lightweight alternative to the fantastic Formula 1. **85%**

Aquanaut's Holiday £39.99
■ Company SCEE ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Environmentally friendly undersea adventure. Very dull. **53%**

Area 51 £44.99
■ Company GT ■ Players 1-2 ■ Special Light Gun
Memory card✗ Link-up✗ Mouse✓ Multitap✗
A bland shoot 'em up based on an arcade game. **52%**

Ark of Time £39.99
■ Company ICE ■ Players 1
Memory card✓ Link-up✗ Mouse✓ Multitap✗
Dull puzzler game: too boring and too hard. **65%**

Assault Rigs £44.99
■ Company Psygnosis ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
A nice idea, but just too simple and too easy for its own good. **81%**

Atari Collection £44.95
■ Company GT ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Golden-oldie retro compilation. Ideal for old farts everywhere... **75%**

Auto Destruct £44.99
■ Company EA ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Rent it
Cop show-style driving and shooting with lots of fizz. **77%**

Ayrton Senna's Kart Duel £44.99
■ Company Philips ■ Players 1-2
Memory card✓ Link-up✓ Mouse✗ Multitap✗
Very grim and substandard racing game. Avoid at all costs. **32%**

Ballblazer Champions £44.99
■ Company Virgin ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Very fast, very furious and fun: play futuristic footy with spaceships. **87%**

Battle Arena Toshinden 2 £49.99
■ Company SCEE ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Great visuals, but doesn't make it with the gameplay. **71%**

Battle Stations £44.95
■ Company EA ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
OK, so this is a pretty concept, but the game itself is poorly done. **52%**

Batman Forever £44.99
■ Company Acclaim ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Total stinker. Beat 'em up boredom, even if you're a bonzo batfan. **28%**

Bedlam £44.99
■ Company GT ■ Players 1-2
Memory card✓ Link-up✗ Mouse✓ Multitap✗
Tactical blaster, and you do need that mouse to get the most out of it. **87%**

Big Hurt Baseball £44.99
■ Company Acclaim ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Baseball games. Great, eh? A good adaptation of a dull sport. **81%**

Black Dawn £44.99
■ Company Virgin ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
This sequel to the explosive Agile Warrior is just as good. **86%**

Blast Chamber £44.99
■ Company Activision ■ Players 1-4
Memory card✓ Link-up✗ Mouse✗ Multitap✓
Anyone for a futuristic game of tag? No? **54%**

Blam! Machinehead £44.99
■ Company Core Design ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Hard to work out. But once you get into it, it's a gripping 3D blaster. **89%**

Blazing Dragons £44.99
■ Company BMG ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Graphic adventure. Good humoured, but too much like hard work. **87%**

Bloody Roar £39.99
■ Company Virgin ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
winner
Fast punchy beat 'em up where the players turn into giant angry beasts. **92%**



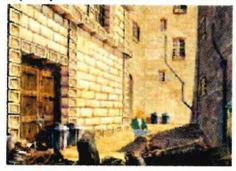


Break Point £44.99
■ Company Ocean ■ Players 1-4
Memory card✓ Link-up✓ Mouse✗ Multitap✓
Inoffensive tennis game, but moves take some getting used to. **73%**

Brahma Force £44.95
■ Company JVC ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Techie-as-they-come robot-blasting shoot 'em up. **73%**

Broken Helix £39.99
■ Company Konami ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Good ideas, but very dated shoot 'em up. **70%**

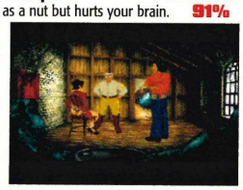
Broken Sword £44.99
■ Company SCEE ■ Players 1
Memory card✓ Link-up✗ Mouse✓ Multitap✗
winner
Superb point and click adventure with a strong story atmosphere. **91%**





Broken Sword 2 £34.99
■ Company SCEE ■ Players 1
Memory card✓ Link-up✗ Mouse✓ Multitap✗
winner
Puzzled up adventure game that's sweet as a nut but hurts your brain. **91%**





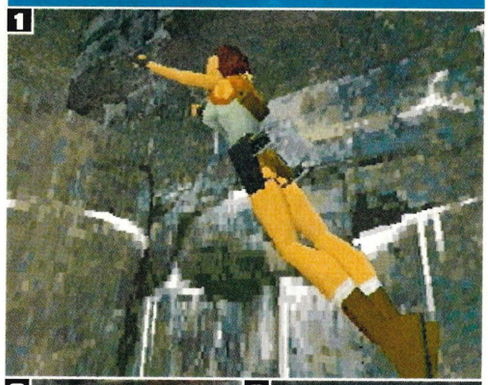
Burning Road £44.99
■ Company Funsoft ■ Players 1-2
Memory card✓ Link-up✓ Mouse✗ Multitap✗
The PlayStation's equivalent of Daytona USA. Good gameplay and looks. **88%**

Bubble Bobble Pack £44.95
■ Company Acclaim ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Dust down those tank tops, this is one of the best retro collections. **84%**

Bubsy 3D £34.99
■ Company Telstar ■ Players 1-2
Memory card✗ Link-up✗ Mouse✗ Multitap✗
Ugh! Ultra-crap platform game that looks and plays toss. **30%**

Best action games

The cream of the crop







Adventure: best enjoyed from the safety of a comfy chair

1. Tomb Raider 1 and 2
The mack daddies of action adventuring. Few are finer

1. Resident Evil 1 and 2
It's a tie! These games will take over your life. Aaagh!

3. Deathtrap Dungeon
So it looks a bit like Tomb Raider. It rocks!

4. Nightmare Creatures
Very addictive and very gory zombie-hacking carnage

5. Fade to Black
Slightly dated but still compulsive playing

Bushido Blade £39.99

Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Rent it
Samurai swordfighting game that's too realistic to pump up your pulse. **83%**

Bust-a-Move 2 £19.99

Company Acclaim **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Platinum
One of the cutest, most incredibly addictive puzzle games of all time. **89%**

Bust-a-Move 3 £34.99

Company Acclaim **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Bubble-bustin' puzzler that's too damn similar to the last Bust-a-Move. **85%**

Carnage Heart £34.99

Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Build some robots, then turn them loose to fight in this strategy game. **74%**

Casper £44.95

Company Interplay **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Graphics are fine and dandy, but the gameplay's totally average. **62%**

Castlevania £44.99

Company Konami **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Old school 2D action and gameplay galore in this Dracula spectacular. **89%**

Cheesy the Mouse £44.95

Company Ocean **Players** 1
Memory card✘ **Link-up**✘ **Mouse**✘ **Multitap**✘
The awful main sprite hides some good platform action. **82%**

Chessmaster 3D £44.95

Company Mindscape **Players** 1-2
Memory card✘ **Link-up**✘ **Mouse**✘ **Multitap**✘
Rough, tough butt-kicking (only joking) chess sim. **87%**

City of The Lost Children £44.95

Company Psygnosis **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Excellent graphics in this adventure game, but incredibly annoying. **68%**

Clock Tower £44.99

Company SCEE **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Poor attempt to move into Resident Evil territory. Boring, dated, not scary. **43%**

Colony Wars £34.99

Company Psygnosis **Players** 1 **Special** Analogue pad
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
winner
Space-based 3D blaster which is sharp as a tack. Loads to do, too. **93%**



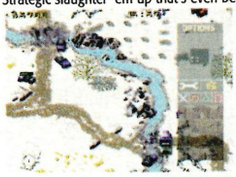

Command and Conquer £39.99

Company Virgin **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
winner
Conquer the world in this fast-paced strategy game. A classic. **91%**




Command and Conquer: Red Alert £39.99

Company Virgin **Players** 1-2
Memory card✘ **Link-up**✔ **Mouse**✔ **Multitap**✘
winner
Strategic slaughter 'em up that's even better than the first C&C. **93%**




Contra: Legacy of War £44.95

Company Konami **Players** 1-2 **Special** 3D Glasses
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
3D Version of the classic shoot 'em up. Solid blasting action. **83%**

Cool Boarders £39.99

Company SCEE **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
winner
One player only, but this is still brilliant snowboarding fun. **91%**




Cool Boarders 2 £39.99

Company Sony **Players** 1-2
Memory card✔ **Link-up**✔ **Mouse**✘ **Multitap**✘
winner
Shit-hot snowboard sequel that adds a two-player mode to the original. **92%**




Courier Crisis £34.99

Company BMG **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Rent it
Good fun for a while, but limited bike 'em up. **79%**

Crash Bandicoot £19.99

Company SCEE **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Platinum
A bit frustrating, but this is one of the best platformers around. **86%**

Crash Bandicoot 2 £39.99

Company SCEE **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Tasty platformer that's more varied than the first Crash. **87%**

Critical Depth £34.99

Company GT **Players** 1-2 **Special** Analogue Pad
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Good two-player submarine blast 'em up. Not so cool in single player. **65%**

Criticom £44.99

Company Vic Tokai **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Rent it
Great graphics, but this 3D beat 'em up still loses out to Tekken. **82%**

Croc £34.99

Company EA **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Cutesy graphics don't spoil this challenging platformer. **84%**

Crow 2: City of Angels £44.99

Company Acclaim **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
If you hated the movie, you'll hate this even more. Crap fighting game. **33%**

Crusader £44.95

Company EA **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Excellent shooting and exploring action in this lone commando game. **85%**

Crypt Killer £44.99

Company Konami **Players** 1-2 **Special** Light Gun
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
The worst lightgun game ever. Stay away! **27%**

Cyber Sled £39.99

Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Dull arcade shooting game. Even Namco can make mistakes. **69%**

Cyber Speed £39.99

Company Mindscape **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
You race about on wires. Not a WipEout-beater. **68%**

Cyberia £39.99

Company Interplay **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Underwhelming shooting and puzzle games. **60%**

D £44.99

Company Acclaim **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Rent it
Looks great, but way too short: it'll take you an hour to complete. **83%**

Dark Forces £44.99

Company Virgin **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Old-style graphic, but still an engrossing Star Wars Doom clone. **84%**

Darklight Conflict £44.99

Company EA **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
3D space game delivers stunning gameplay and is difficult to master. **87%**

Contacts

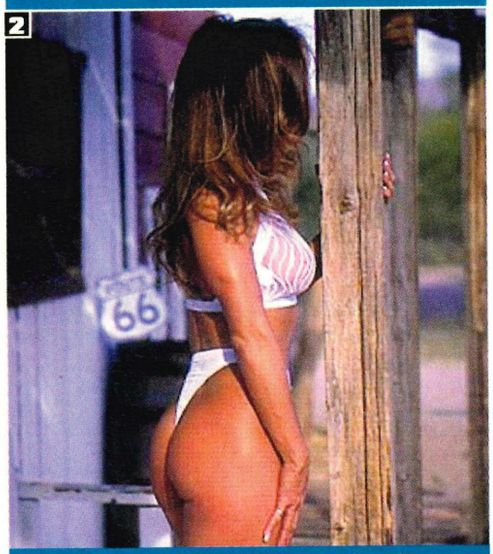
UK PlayStation software houses

Acclaim: 0171 344 5000
Activision: 01895 456700
BMG: 0171 384 7800
Codemasters: 01926 814132
Electronic Arts: 01753 549442
Eidos: 0181 636 3000
Gremlin: 01142 753423
GT Interactive: 0171 258 3791
Interplay: 01628 423666
JVC: 0171 240 3121
Konami: 01895 853000
Maxis: 0171 505 1500
Microprose: 01454 893893
Mindscape: 01444 246333
Namco: 0171 734 7737
Ocean: 0161 832 6633
Psygnosis: 0151 282 3000
Sony: 0171 447 1600
Telstar: 01932 222232
THQ: 01372 745222
UBI Soft: 0181 941 4004
Virgin: 0171 368 2255

Rumours and lies

We start some untrue rumours

2



Cindy liked the post because it was made of wood

1. Crash Bandicoot 3 will see the cuddly Bandicoot character taking on the might of the evil Eric Clapton. Along the way to defeat the bearded blues guitarist, Crash will also meet sub-bosses Phil Collins, George Harrison and Lemmy from Motorhead.

2. PlayStation Plus magazine uses a really poor excuse to print a picture of a scantily-clad woman in its Knowledge section every month.

3. The magazine also has a strange fixation with a picture of Sean Connery which it prints whenever it can.

4. After playing Bushido Blade for five minutes in a shop, Alan Bloke of Hartlepool withdrew some money from a cash machine and bought the game.

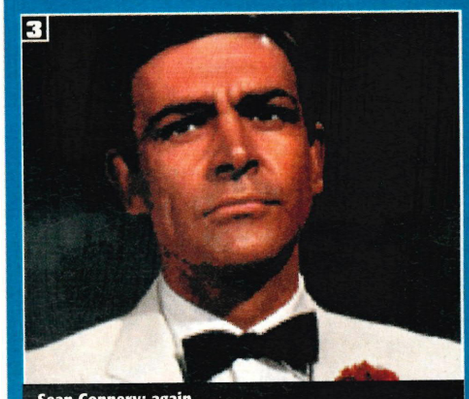
5. Which he has enjoyed playing ever since.

6. People who play the game Rayman are often 'twats', it has been revealed. A recent survey also showed these people can often be 'dickheads' or 'butt munchers'.

7. Gamesplayers enjoyment of Nightmare Creatures is in direct proportion to the length of their trouser snake, tests have revealed. Those who did not like the game were found to have weeny chipolatas causing shower guffaws. Whereas those who enjoyed it draw gasps of admiration whenever the family jewels come out for a polish.

8. Noel Edmonds has been crowned World Rayman Champion. Edmonds beat off strong competition from Live and Kicking's Adam Ay, Ricky out of Eastenders and the new Captain Birdseye for the coveted trophy.

3



Sean Connery: again

Fight! Fight!

Which is better: PlayStation or cheese?

Cheese makes an excellent sandwich filling and goes particularly well with pickle, but is incapable of playing videogames.

PlayStation 1 Cheese 0

Cheese will round off a dinner party, giving it that extra touch of sophistication, but you can't plug a G-con45 lightgun into it.

PlayStation 2 Cheese 0

Many people enjoy grated cheese sprinkled on top of a pasta dish, but you can play Tomb Raider on a PlayStation.

PlayStation 3 Cheese 0

Cheese will go off after a certain amount of time, but a PlayStation will stay where it is until you move it.

PlayStation 4 Cheese 0

Parmesan cheese smells of sick, and stilton like an unwashed knob, but a PlayStation always smells of grey plastic.

PlayStation 5 Cheese 0

Verdict: A comprehensive win for the PlayStation there, with cheese failing to score a single point. Aren't you glad you bought a PlayStation, and not cheese?



Cheese: not nearly as good as PlayStation

Darkstalkers £44.99
Company Virgin **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Street Fighter meets horror meets fairly average gameplay. **78%**

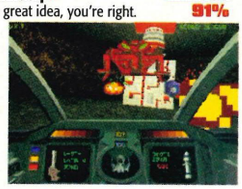
Davis Cup Tennis £44.95
Company Telstar **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
We reckon this stinker is one of the worst PlayStation tennis titles to date. **50%**

Deathtrap Dungeon £44.99
Company Eidos **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Tomb Raider-style adventure. But with swords. **90%**

Defcon 5 £49.99
Company SCEE **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
3D adventure with more wandering about than actual exciting action. **72%**

Descent £44.99
Company Interplay **Players** 1-2
Memory card✔ **Link-up**✔ **Mouse**✘ **Multitap**✘ winner
Doom in spaceships. If you think that's a great idea, you're right. **91%**





Descent 2 £44.99
Company Interplay **Players** 1-2
Memory card✔ **Link-up**✔ **Mouse**✘ **Multitap**✘
Not enough improvements on the original, but still a good shoot 'em up. **82%**

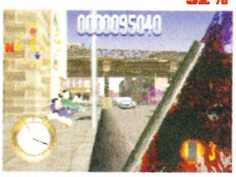
Destruction Derby £19.99
Company Psygnosis **Players** 1-2 **Special** Negcon/Wheel
Memory card✔ **Link-up**✔ **Mouse**✘ **Multitap**✘
Play a while and you realise it's a shallow game: Great with two players. **72%**

Destruction Derby 2 £19.99
Company Psygnosis **Players** 1 **Special** Negcon/Wheel
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Better than the original, with faster cars and wider tracks. **89%**

Devil's Deception £39.99
Company Sunsoft **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Nice idea: you play Satan's helper. But not well executed. **60%**

Die Hard Trilogy £44.99
Company Fox Interactive **Players** 1 **Special** Gun/Wheel
Memory card✔ **Link-up**✘ **Mouse**✔ **Multitap**✘ winner
Three top games for the price of one. **92%**

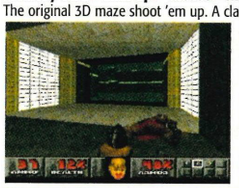


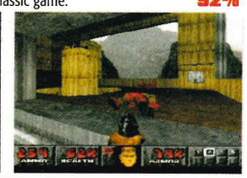


DiscWorld £39.99
Company Psygnosis **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Fantasy 'comedy' adventure with annoying puzzles. **71%**

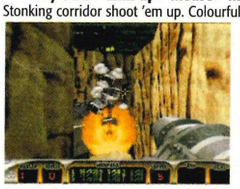
Disruptor £39.99
Company Interplay **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Slick ultimately yawnsome first-person shooter. Nice weapons though. **82%**

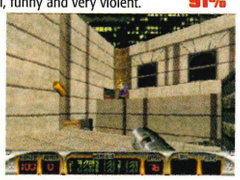
Doom £44.99
Company GT **Players** 1-2
Memory card✘ **Link-up**✔ **Mouse**✘ **Multitap**✘ winner
The original 3D maze shoot 'em up. A classic game. **92%**





Duke Nukem £39.99
Company GT **Players** 1-2 **Special** Analogue Padl
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘ winner
Stonking corridor shoot 'em up. Colourful, funny and very violent. **91%**



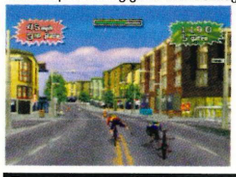


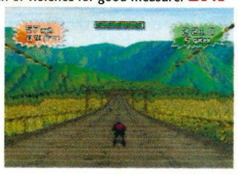
Dynasty Warriors £44.99
Company Ocean **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Beat 'em up with swords that doesn't really cut it next to Soul Blade. **67%**

Earthworm Jim 2 £44.95
Company Virgin **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Conversion of the old SNES classic that manages to be a lesser copy. **79%**

Epidemic £34.95
Company SCEE **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Sequel to Kileak the Blood fails to improve on a pretty poor game **64%**

ESPN Extreme Games £39.99
Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘ winner
Oddball sports racing game with a smidgin of violence for good measure. **91%**





Everybody's Golf £39.99
Company SCEE **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
A golf game that's - wait for it - fun! And great to play too. **85%**

Excalibur 2555AD £44.99
Company Telstar **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
A good, solid PlayStation adventure game with combat and magic. **85%**

Exhumed £44.95
Company BMG **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘ winner
Still one of the best and most challenging Doom-style games around. **91%**





Explosive Racing £34.95
Company TOKA **Players** 1
Memory card✔ **Link-up**✔ **Mouse**✘ **Multitap**✘
Lack of control and cheesy whiff let down fun racer. **51%**

Extreme Pinball £44.95
Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Sad, lonely, orphan of a pinball title with unrealistic ball movements. **44%**

Extreme Snow Break £39.99
Company Microids **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Shite snowboarding rubbish. **50%**

F1 97 £44.95
Company Psygnosis **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Improvements all round for this updated racer. **89%**

Fade to Black £19.99
Company EA **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Absorbing, interesting 3D game. There's plenty to see, do and shoot. **87%**

Fantastic Four £34.99
Company Acclaim **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Dull and repetitive beat 'em up featuring the Marvel comics heroes. **59%**

Felony 11-79 £39.99
Company ASCII **Players** 1 **Special** Negcon/Wheel
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Pacey joyriding game which offers lots of bangs for your buck. **81%**

FIFA 96 £19.99
Company EA **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔ Platinum
Footy game with little control over players and bad camera views. **58%**

FIFA 97 £44.99
Company EA **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Not much improvement over '96, since it plays so very slowly... **64%**

FIFA 98: Road to World Cup £39.99
Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Fairly average footy game. Only for true fans. **65%**

Football cock-ups

The footie quotes that make us laugh



George Best. Legend.

I never make predictions and I never will. - **Paul Gascoigne**

I spent a lot of my money on booze, birds and fast cars... The rest I just squandered. - **George Best (legendary Man U player)**

I never comment on referees, and I'm not going to break the habit of a lifetime for that prat. - **Ron Atkinson**

If you can't stand the heat in the dressing-room, get out of the kitchen. - **Terry Venables**

Richard Keyes: (Sky Sports presenter): Well Roy, do you think that you'll have to finish above Manchester United to win the league?
Roy Evans: You have to finish above everyone to win the league, Richard.

I would not say he is the best left winger in the Premiership, but there are none better.
- **Ron Atkinson on David Ginola**

I'm not a believer in luck... but I do believe you need it.
- **Alan Ball**

Fighting Force £44.95
■ Company Eidos ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Beat 'em up adventure that's dull as dishwater. 66%

Final Doom £44.99
■ Company GT ■ Players 1-2
Memory card✗ Link-up✓ Mouse✓ Multitap✗
30 new levels, but still, at the end of the day, much the same game. 89%

Final Fantasy VII £44.99
■ Company SCEE ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
An epic adventure on three CDs that blows away the competition. 97% winner



Firestorm: Thunderhawk 2 £19.99
■ Company Eidos ■ Players 1
Memory card✗ Link-up✗ Mouse✗ Multitap✗
3D graphics aren't exactly perfect but this is still a great helicopter game. 82% Platinum

Firo and Klawd £44.95
■ Company BMG ■ Players 1-2
Memory card✗ Link-up✗ Mouse✗ Multitap✗
Interesting buddy cop game, but it loses points for no 'save game' option. 82%

Floating Runner £44.99
■ Company THQ ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Enjoyable, playable 3D platformer with strange viewpoint, weird controls. 81%

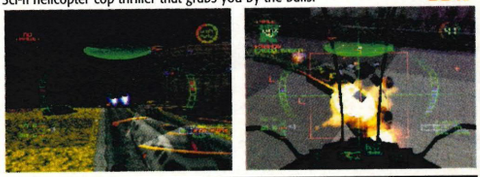
Formula 1 £44.99
■ Company Psygnosis ■ Players 1-2 ■ Special Negcon/Wheel
Memory card✓ Link-up✓ Mouse✗ Multitap✗
Mega sales worldwide confirm it as the ultimate simulation driving game. 93% winner



Formula Karts £44.99
■ Company Telstar ■ Players 1-2 ■ Special Negcon/Wheel
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Slick, nice-looking mini racing: fast and furious, but the tracks are short. 81%

Frogger 3D £39.99
■ Company Hasbro ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Retro classic given a nineties 3D respray. Buckets of gameplay. 88%

G-Police £44.99
■ Company Psygnosis ■ Players 1 ■ Special Analogue pad
Memory card✓ Link-up✗ Mouse✓ Multitap✗
Sci-fi helicopter cop thriller that grabs you by the balls. 93% winner



Galaxian 3D £44.99
■ Company SCEE ■ Players 1-4 ■ Special Negcon
Memory card✓ Link-up✗ Mouse✓ Multitap✓
Graphically impressive shoot 'em up, but lacking in gameplay. 36%

Gex £44.99
■ Company BMG ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Goes to show that if you really try, you can produce a dull platformer. 68%

Goal Storm £39.99
■ Company Konami ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Big sprites lumber by on zimmers and stairlifts in this football game. 66%

Grand Theft Auto £39.99
■ Company BMG ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Ultra violent, immoral car game. Not a looker, but amazing gameplay. 90%

Grid Run £44.95
■ Company Virgin ■ Players 1-4
Memory card✓ Link-up✓ Mouse✗ Multitap✓
'Tag' game which only really gets 'fun' in multiplayer mode. 64%

Gunship £44.99
■ Company Microprose ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Complex, fairly playable helicopter sim, but just not that realistic... 83%

Hard Boiled £44.99
■ Company EA ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Try woodturning. Knock up a pipe rack. Just don't play this. 40%

Hardcore 4x4 £44.99
■ Company Gremlin ■ Players 1 ■ Special Wheel
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Dull all-terrain racing game with a lack of tracks. 83%

Hebereke Popoitto £39.99
■ Company Sunsoft ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Two player puzzle game. Fun, but Bust-a-Move 2 is better. 42%

Help £39.99
■ Company Sony ■ Players 1-2
Memory card✓ Link-up✗ Mouse✓ Multitap✗
Road Rash, Myst and Broken Sword on one disc! 85%

Herc's Adventures £44.99
■ Company Virgin ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Solid gameplay and tons of challenge in fun-to-play cartoon frolics. 85%

Hercules £34.99
■ Company SCEE ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Cool presentation and gameplay in Disney-inspired platformer. 81% Rent it

Hexen £44.95
■ Company GT ■ Players 1-2
Memory card✓ Link-up✓ Mouse✗ Multitap✗
Graphics are a wee bit slow and blocky, but this Doom clone has depth. 84%

Hi-Octane £44.99
■ Company Bullfrog ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Really boring racing game that doesn't have enough substance. 76%

Hybrid £39.99
■ Company Elite ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Could this be the worst PlayStation game ever? Almost... 14%

Independence Day £44.99
■ Company Fox Interactive ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Dated shoot 'em up based loosely on the hit film. 69%

Impact Racing £44.95
■ Company JVC ■ Players 1-2
Memory card✓ Link-up✓ Mouse✗ Multitap✗
Offbeat racing game mixing Destruction Derby with Mad Max. 82%

In the Hunt £39.99
■ Company THQ ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
2D submarine shoot 'em up with plenty of things to fire at. Which is nice. 79%

International Track & Field £19.99
■ Company Konami ■ Players 1-4
Memory card✓ Link-up✗ Mouse✗ Multitap✓
Addictive sports sim that 's even better in its multiplayer mode. 90% Platinum

ISS Deluxe £44.95
■ Company Konami ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Straight conversion of that old classic SNES footie game 66%

ISS Pro £44.99
■ Company Konami ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
One of the greatest football games on the planet. Enough said, we feel... 92% winner



Iron and Blood £44.95
■ Company Acclaim ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Average 3D beat 'em up, fantasy style. Not enough to tickle your fancy... 67%

Iron Man £44.99
■ Company Acclaim ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Sad, shoddy drivel. A bad game and a total waste of a comics licence. 22%

Iznogoud £39.99
■ Company SCEE ■ Players 1
Memory card✗ Link-up✗ Mouse✗ Multitap✗
Iz really no good. Iz shit, actually. 9%

Jersey Devil £44.99
■ Company Ocean ■ Players 1 ■ Special Analogue pad
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Good looking cartoon platform game that is hard as nails to play. 90%

Jet Rider £34.99
■ Company SCEE ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Innovative racer is let down by poor graphics and weak gameplay. 63%

Jet Rider II £34.99
■ Company SCEE ■ Players 1-2
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Lame sci-fi racing sequel that manages to be shitter than the original. 30%

Johnny Bazookatone £39.99
■ Company US Gold ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
A Rock 'n' Roll platformer with poor gameplay. 60%

Jonah Lomu Rugby £44.99
■ Company Codemasters ■ Players 1-4
Memory card✓ Link-up✗ Mouse✗ Multitap✓
Brilliant rugby simulation, but bloody fiddly controls drive you mad. 84%

Judge Dredd £34.99
■ Company Gremlin ■ Players 1-2 ■ Special Lightgun
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Fast and good looking sci-fi lightgun shooter that doesn't stand out. 73%

Jumping Flash £39.99
■ Company SCEE ■ Players 1
Memory card✓ Link-up✗ Mouse✗ Multitap✗
Super 3D platformer which has just too few levels to make it a winner. 89%

Lingo: This month X-Z

We're gonna have to wing it this month...

X is for:

X-RATED: All games have an ELSPA rating on the back telling you what ages the game's suitable for. This is a guideline for parents so they know what games not to buy 11-year old Timmy (the best ones, basically). Some games are so bad, however, that the BBFC slap a legal restriction on it which is why you get gory games like Duke Nukem getting an 18 certificate.

Y is for:

YELLOW: Yellow is one of the primary colours and thus very important in the creation of games, especially those in colour. Which is all of them. Unless you play on a black and white TV. And if you are, why? Yellow is also the colour of the yellow Marigold washing-up gloves found on the shelves of most major supermarkets. Yeah you guessed: we couldn't think of a Y.

Z is for:

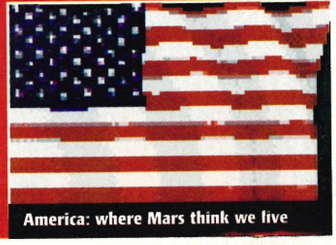
ZIP CODE: This is what Americans have instead of a post code. And if we continue to allow Mars to rename its sweets with American names, we'll have one too. That's how serious this threat is, and why you should immediately lend your support to CACA (the Campaign against Crap American sweet names). We couldn't think of a proper Z either. Sorry.



Duke Nukem: too violent for under-18s



Marigolds: yellow, always rubber



America: where Mars think we live

GEAR

Other stuff you need for yer 'Station

PADS

Explorer 32 Dual Format Control Pad £12.99 ⬇
This works for both the PlayStation and the Saturn. That alone should set off warning bells. It's also flat, clunky, piss-ugly and pus-coloured. The positioning of the buttons is shite beyond belief: it looks like they've deliberately designed it to hurt your fingers. Maybe they did.
Get it out for: Masochistic purposes.
Rated: A big dangling sack of bollocks. This is offensively crap. All the buttons do what buttons do, mind, but they're just in the wrong places, on the wrong pad. But at least it's bloody cheap. **40%**

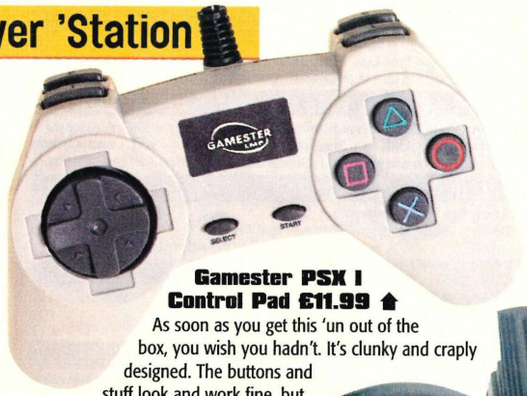


Hyperdrive £19.99 ⬆
At first glance you'd maybe think this was a really stupid idea. Sharp lad. This is a monstrously dumb idea. It's a controller with a little wheely thing round it that you can use to turn with on racing games. What a silly idea. And it plays pretty damn silly too.
Get it out for: Amusement only.
Rated: Uuuurgh. This is just plain stoopid. Your household needs one of these about as badly as it needs a nuclear dump next door or an Indian graveyard beneath the foundations... **50%**



Joytech PlayStation Controller £8.49 ⬇
This 'un looks pretty much about the same as a Sony controller. And the good things you can say about it end there. The buttons are as nice to touch as, say, bunions or genital warts; the controller's about as sensitive as a rhino's bottom, and it's not very nice to hold neither...
Get it out for: Nothing and nobody.
Rated: As shitty as a tramp's ring. Nasty to look at and nasty to hold. The turbos and shit work like they should but the controller hurts your hand after about two minutes. If you generally find you play yer 'Station for two minutes at a time, then fine. **60%**





Gamester PSX I Control Pad £11.99 ⬆
As soon as you get this 'un out of the box, you wish you hadn't. It's clunky and craply designed. The buttons and stuff look and work fine, but it ain't kind to hands. If yer Sony joypad is Fairy Liquid, this is raw industrial bleach. Ouch. If you ever intend to use your hands for anything again, don't get this.
Get it out for: emergencies.
Rated: Ooyah. About as much fun to use as sandpaper condoms, and about as nice to look at as Fatima Whitbread in a swimsuit. Buy one of these, and you'll be on a fast track back to the shop to try and exchange it. In vain. **55%**

WHEELS

VRF-1 X-Cellerator £69.99
Unfortunately, no gearstick in evidence here, but a big meaty wheel to make up for it. Feel-wise, it's several notches short of being a real smoothie.
Get it out for: Only if you don't have a Logic3 or Gamester.
Rated: Not brilliant, but works well enough. **80%**

Negcon £44.99
Excellent Namco games control, but not so good for Formula 1.
Get it out for: Rage Racer.
Rated: Takes a while to get used to. **90%**

Gamester wheel and pedals £79.99
Lightning fast. Sweet as a nut. Tasty analogue turns, nice feel to the wheel.
Get it out for: Rage Racer.
Rated: This is solid as a rock, but the pedals are a bit shite, and it don't quite cut it next to the mighty Logic 3. **92%**

Gamester II Wheel and Pedals
This goes all out to get rid of the faults of the Gamester I, and it does pretty damn well.
Get it out for: tearing up the tarmac.
Rated: Not quite up to the gold standard of big daddy Logic 3, but still a tasty purchase. **94%**

Ultra Racer £29.99
Weird looking analoguey turning thing.
Get it out for: Rage Racer.
Rated: No use for Formula 1, but otherwise slick. **80%**



best buy

Logic 3 £69.99 ⬅
This is super-slick. Looks and is the business. It's even got leather bits on it.
Get it out for: TOCA Touring Car.
Rated: The ultimate accessory for the armchair motorist. **95%**

THE REST

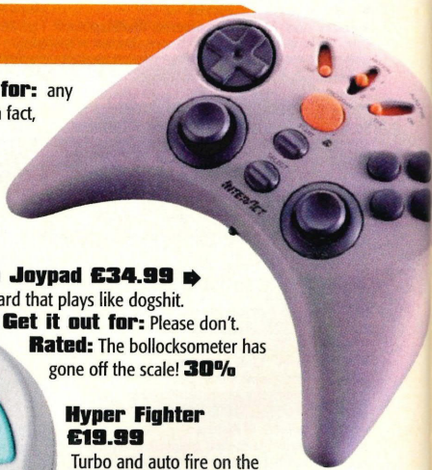
Sony Pad £17.99
The original and still the best standard pad for your wad: sturdy and accurate.
Get it out for: Everything and anything.
Rated: Unbeatable value: **95%**

ASCII Pad £24.99
Deadly accurate. But not particularly comfortable.
Get it out for: Crash Bandicoot.
Rated: Still a sound buy. **90%**

Analogue Pad £24.99
Feels chunky, plays great. Analogue function is dreamy.
Get it out for: Analogue compatible games, especially racing games.
Rated: The usual joypad, but better. **96%**

ASCII Grip £24.99 ➡
One handed joypad that looks and feels a bit funny. For people with weird hands.
Get it out: One-handed. Could be useful for Tomb Raider, eh readers?
Rated: Strangely relaxing, but shit-all use for speedy play. **65%**

InterAct ProgramPad £29.99
Joypad that you can program to do 87 button presses with the flick of one switch. Beat 'em up central!
Get it out for: any beat 'em up. In fact, most games.
Rated: Beat 'em up junkies will love it! **85%**



Barracuda Joypad £34.99 ➡
Big, bulky bastard that plays like dogshit.
Get it out for: Please don't.
Rated: The bollocksometer has gone off the scale! **30%**



Hyper Fighter £19.99
Turbo and auto fire on the back. Crappy sluggish buttons on the front. Ugh.
Get it out for: Your mate while you use the good one.
Rated: Cheap 'n' crap. **42%**

PSX II Joypad £14.99
Yer basic joypad, but with turbos and autofires a-plenty.
Get it out for: Shoot 'em ups.
Rated: Does the bizz. Turbos could be faster, pad could be a bit comfier. **75%**

Cyclone Pad £24.99
No good for accuracy or precision.
Get it out for: Don't, basically.
Rated: Below-average performer. **50%**

GUNS

G-Con 45 £59.99 (bundled with game)
This fearsome beast is hyper-accurate and sweet as a nut. Can be used with Time Crisis and other compatible games. By miles the most accurate gun you can get for the PlayStation. You have no excuse for not owning at least one of these, and if you want people to think you're cool, you're going to have to own several...
Get it out for: Time Crisis; scaring the life out of petrol station attendants.
Rated: The best lightgun. This is an absolute dream to use, and it's so accurate it'll sift out the marksmen from the 'fire wildly in the right general direction' boys. Buy one. Now. **97%**

Joytech Real Arcade Lightgun £44.99
Slick cyber-sidearm with recoiling top bit. Budding badasses take note. Again, this'll only work with Time Crisis and a few other games. But don't let that put you off. This is a well sexy item, and if you're looking for a firearm to annoy your mates with, the clicking noise this fella makes'll soon have their blood boiling...
Get it out for: Time Crisis, but only if you don't have a super-sexy G-Con.
Rated: A touch too heavy, and not as accurate as the G-Con. Still a top performer. **85%**



Light Blaster £24.99 ⬅
Dan Dare-esque death dealer that's got a cool little flashing light on top. Good to see someone going for a sci-fi look that isn't just nicked straight out of Blade Runner.
Get it out for: Kills and spills
Rated: Accurate, with murderously fast autofires and turbo buttons. We like this gun and not just because it makes us relive our Dan Dare fantasies. **85%**

Predator £29.99
Tasty looking lightgun that's pinpoint-accurate. And has flashing lights. Feels peachy in the palm, and you could shoot off the head of a match with this 'un. Won't work with Time Crisis, though.
Get it out for: Die Hard Trilogy.
Rated: It's well accurate, but too heavy for a long bout. If you're looking to murder a small-village-worth of people you'll be fine, but any number of lads above the market-town level and your arm's gonna be hurting bad. **80%**

Hyperblaster £29.95
Looks crap, shoots like a mean bastid. Light, easy to use, and well accurate. Can't be used for Time Crisis, but we reckon you should forgive it. This is a piece you should be proud to be packing.
Get it out for: Die Hard Trilogy.
Rated: Spot-on, brain-splatteringly accurate tool Until the G-Con 45 arrived, this was easily the best gun in the business. Still, this is a tasty choice for any of your older pre-Time Crisis games. **95%**

STICKS

Logic 3 Dominator ➡
If you cut out a little bit of the box, you can make it read 'anal dominator'. Joy! Of course, the 'anal' bit's nothing to do with bottoms: it's 'cos the stick can function as an 'anal'ogue pad, digital pad or NegCon. The analogue modes are smooth and silky, with a really nice feel to the turning circle. One downer: if you turn really hard, you'll sometimes hit the pause button. This is not so good.
Get it out for: Analogue compatible racing games.
Rated: For gaming grandpas everywhere it's nice to see the old joystick limping with us into the twenty-first century, and this one has a slick analogue feel. It'd be better if you didn't hit start when you do hard right-handers, though. **80%**



PS II
This one's following in the footsteps of its daddy the PS I. The PS I was an arcade-style button basher joystick that looked and played dead sweet and sexy. Unfortunately, the buttons were so big that it was sometimes a touch tricky to pull off combos in your Tekken 2's and such. Has 'Son of PS' got over this problem? Has it bollocks. They never learn do they?
Get it out for: Tekken 2.
Rated: A tasty piece of hardware this but with one obvious flaw. It's a nice mover, but you should heed our warnings... **75%**

Sony Analogue Joypad (CHECK!)
Budding Biggleses, take note. This is the ultimate armchair airman's tool. If you've spent months playing Air Combat II, and wake up muttering RAF slang like 'Cabbage crates coming over the briny' and 'Ginger's bought it, Sir!', you should give this a try. The two joysticks give it a real air ace feel, and the analogue turns just make you itch to get airborne and take on the Red Baron.
Get it out for: Air Combat 2.
Rated: This is a damn fine flying tool, but specialist isn't even the word. There is no possible way you'd use this for anything except flying games. Unless you suffer a debilitating addiction to Air Combat 2, you should steer clear.

Sony ASCII Joystick ⬅
Big bashy buttons and a little clicky stick. Beat 'em up central in other words. And if you really want to win at beat 'em ups, this is the stick for you. Not because it's a great contoller: just 'cos all the autofires go at about thirteen million hits a second, and if you turn on a couple you can usually romp through bout after bout in Tekken and other chopsocky efforts. Do we need to tell you that this gets a tad dull?
Get it out for: Annoying your mates at Tekken.
Rated: This is a medium-to-well-made bashy-beaty type joystick, but it's only ever going to be used for your kung-fu violence type games, and then there's that oh-so niggling problem of those super berserk autofire buttons just hovering above the fire buttons... **60%**



GUBBINS

Sony Link £19.99
Top quality means top gaming when you both have PlayStations and copies of the same game.
Get it out for: Any PlayStation multiplayer like WipEout.
Rated: Perfect. **95%**

Sony Euro-AV cable £34.99
A sturdy SCART cable that delivers top picture quality.
Get it out for: Better pictures.
Rated: Does the job. **90%**

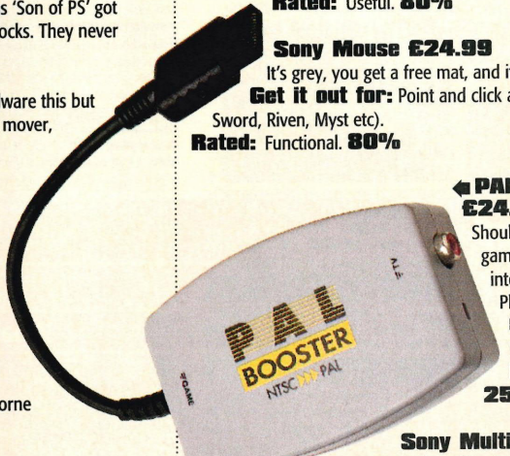
Sony Memory card £14.99
Stores up to 15 save points accessed automatically by the game. It works, and works well. By far the most trustworthy of the lot.
Get it out for: Whenever.
Rated: Classic. **95%**

Datel Memory Card + £24.99
Slow to store and retrieve date, and it crashes a lot. The git.
Get it out for: If you like a challenge.
Rated: Prone to bugs. **60%**

Datel Action Replay £39.99
Packed with stacks of cheats, this baby'll take you through to the end of most games. Weekly web updates.
Get it out for: If you're stuck.
Rated: Useful. **80%**

Sony Mouse £24.99
It's grey, you get a free mat, and it works very well.
Get it out for: Point and click adventures (Broken Sword, Riven, Myst etc).
Rated: Functional. **80%**

⬅ PAL Booster £24.99
Should let you play NTSC games but we've found it interferes with your PlayStation.
Get it out for: No, don't.
Rated: Oops. **25%**



Sony Multitap £32.99
Purpose-designed for four-player games.
Get it out for: To thrash your mates.
Rated: Smart. **95%**

Aura Interactor £24.99
Vibrating backpack that makes your stomach churn with every bang.
Get it out for: When you're feeling like stirring up your guts
Rated: It works. But do you really want it to? **75%**

Coloured Memory Cards £14.99
New sparkly clothes for the old fave.
Get it out for: People who like bright colours
Rated: We like! You can see inside of 'em! Wicked. **95%**



The Knowledge: updated every month

Jumping Flash 2 — £44.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Perfect sequel to Jumping Flash, but not enough levels. A fiver more... **88%**

K1 — £44.99
Company THQ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Substandard beat 'em up. It's saving grace is reasonable graphics. **55%**

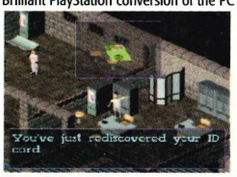
Kick Off 97 — £44.99
Company Maxis **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
It shoots! It misses by an absolute mile. **60%**

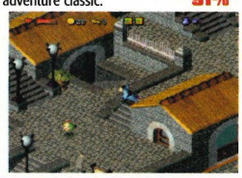
King of Fighters 95 — Rental
Company Sony **Players** 1-2 **Special** Rental Only
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Not original, but this 2D effort still socks it to ya as a rental game. **70%**

Krazy Ivan — £39.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
Graphics win over playability in this robot game. **73%**

Kurushi — £34.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Block-based puzzle game that isn't going to be the next Tetris. **68%**

Little Big Adventure — £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Brilliant PlayStation conversion of the PC adventure classic. **91%** Winner





Legacy of Kain — £44.99
Company BMG **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Vampire action/adventure game with a hugely enjoyable challenge. **92%** Winner




Lethal Enforcers — £34.99
Company Konami **Players** 1-2 **Special** Lightgun
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✗
Awful conversion of already-bad arcade lightgun game. **30%**

Loaded — £39.99
Company Gremlin **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
An action-packed traditional sort of blaster, lacking in variety. **75%**

Lomax in Lemmingland — £44.95
Company Psygnosis **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
It's a Lemmings-inspired platformer. Our verdict? It just leaves us cold. **70%**

Lone Soldier — £39.99
Company Telstar **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This strikes us as being pretty much Commando in 3D, but way too slow. **72%**

Lost Vikings 2 — £44.99
Company Interplay **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Average arcade game which fails to deliver much originality. **63%**

Machine Hunter — £44.95
Company Eidos **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A top-down shoot 'em which takes on Loaded fair and square. **88%**

Madden 98 — £44.99
Company EA **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Finely tuned gameplay make this current king of the grid-iron games. **89%**

Madden NFL 97 — £44.99
Company EA **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A good, solid American Football simulation that'll keep you coming back for more. **86%**

Magic Carpet — £44.99
Company Bullfrog **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Fast 3D sorcery shoot 'em up with many levels to explore. **90%**

Maximum Force — £39.99
Company GT **Players** 1-2 **Special** Lightgun
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✗
Conversion of a crap arcade shoot 'em up. Why did they bother? **50%**

Marvel Super Heroes — £44.99
Company Virgin **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Comic book characters beating the stuffing out of each other. Superb. **90%**

MDK — £49.99
Company Interplay **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Interesting shoot 'em up let down badly by patchy graphics **80%**

Mechwarrior 2 — £44.99
Company Activision **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Giant robots in quality 3D shoot 'em up. Plenty of blasting action. **83%**

MegaMan Battle and Chase — £44.99
Company Ocean **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Cheapo racing game fails to deliver laughs or thrills. **36%**

MegaMan X3 — £44.95
Company Ocean **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Platformer rates playability over looks. 9 levels will keep you busy. **81%**

MegaMan 8 — £39.95
Company Ocean **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Cutesy platform shooter with nothing new or interesting to offer. **53%**

Mickey's Wild Adventure — £39.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Don't let 'wild' and 'adventure' sucker you: Another average platformer. **66%**

Midnight Run — £39.99
Company Konami **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Superfast racing game that's a total turd to play. Ughhhh. **65%**

Motor Mash — £44.99
Company Ocean **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Derivative comic racing game: nice graphics, but it's slow and dull. **68%**

Micro Machines V3 — £19.99
Company Codemasters **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
The best multi-player game on the PlayStation. A real racing classic. **91%** Winner




Monopoly — £39.99
Company Hasbro **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Smooth PlayStation version of the classic board game. **78%**

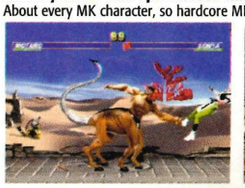
Monster Trucks — £44.99
Company Psygnosis **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This off-road racer never really gets going... **82%**

Mortal Kombat 3 — £44.95
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
MK fans will go mental, but for us, Streetfighter still rules the 2D scene **91%** Winner




Mortal Kombat Mythologies — £44.99
Company GT **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Boring, unplayable one-player quest version of the old beat 'em up. **50%**

Mortal Kombat Trilogy — £44.95
Company GT **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
About every MK character, so hardcore MKers will be happy... **91%** Winner




Moto Racer — £44.99
Company EA **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Very speedy arcade racer with lots to recommend it. **85%**

Motor Toon Grand Prix 2 — £44.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
Comic racing game manages to trounce the original. **85%**

Myst — £44.95
Company Psygnosis **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Point/click adventure with static screens. It won't set your world on fire. **76%**

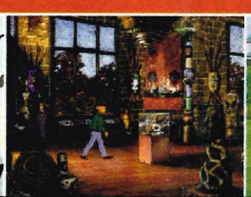
Nagano Winter Olympics — £39.99
Company Konami **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
The people who brought you Track and Field slip up with this bollocks. **35%**

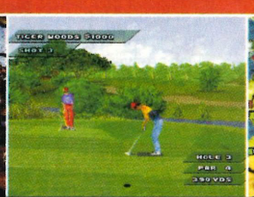
Dad Games

Games your Dad likes

Game	Why	What he says
Air Comabt	Dads love planes. Dunno why. They just do. So give the old guy a spoddy flight-sim game and he'll be well on the way to gaming heaven.	'Move over Toby, let me have a go. Too much thrust boy, too much thrust!'
Broken Sword	Dads think they know everything. At the very least they think they know more than you. So a game like Broken Sword is a direct appeal to his intellectual vanity.	'Logic, Toby, logic. Now try using the panties on the dog. If I'm right, that should... Oh blast... I'm wrong?'
Actua Golf	Dads like golf. It's the law. Even if they don't actually play and the nearest they've ever come is Krazy Golf at Whitby, they still like it. So give the coffin botherer a golf game and it's all the fun without having to buy the gear, join a club and wiping spit out of his eye during a conversation with Colonel Fetherington at the bar.	'Too much backswing Toby. It's in the rough. Oh give it here, I'll show you how it's done.'
Risk	Risk used to be a boardgame and dads remember board games with the kind of fondness most of us reserve for the Minogue sisters. Not only that, but it's strategy too, and dads always like to think they could hold their own with the great historical tacticians.	'I'll take over now, Toby. Go and see if your mother needs a hand with the dinner.'


Air Combat: 'he's in range, Toby'


Broken Sword: 'hmmm...'



Actua Golf: 'watch and learn'


Risk: 'this is a test of our mettle'

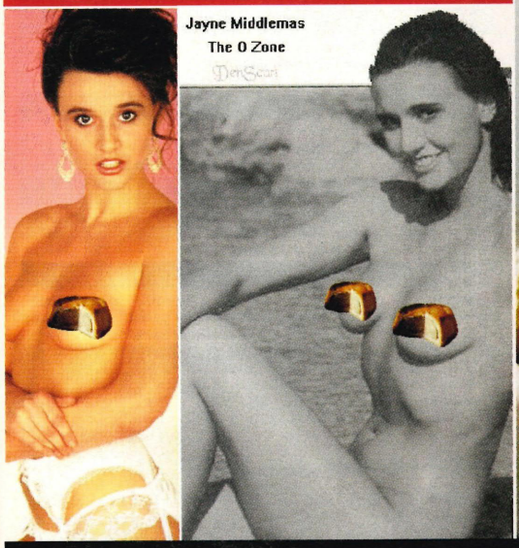
So that's what you used to look like...

We dig deep in the closets of the rich and famous

Jayne Middlemiss:

This foxy O-Zone presenter and 'all-round Northern lass' is well worth getting up for in the morning. You might even say she's the thinking man's Zoe Ball. But then, that's not saying much...

To look at her interviewing all those up-and-coming boy bands and going 'wooh!' whenever they break into a harmony, you'd think butter wouldn't melt in her mouth. You'd be wrong. Our Jayne has got a couple of smash hits herself and in the past she hasn't been afraid to show off her chartoppers for all to see. She'll always be number one in our book.





Jayne Middlemiss: 'all-round Northern lass 'with a bit of a 'colourful' past

Namco Museum Vol.1 £39.99
Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Hits from the gaming crypt. And yes, it does include Pacman. **84%**

Namco Museum Vol.2 £39.99
Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Nowhere near as strong a collection, unless you're a big Xevious fan. **63%**

Namco Museum Vol.3 £39.99
Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
There is just too much dross on this disc... **71%**

Namco Museum Vol.4 £39.99
Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Only PacLand stands out from the crowd here. **67%**

Namco Museum Vol.5 £44.99
Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Retro compilation that makes it courtesy of a couple of gems. **75%**

Nanotek Warrior £39.99
Company Virgin **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Enjoyable shooting action, but a lack of levels to keep you interested. **77%**

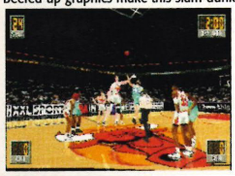
NASCAR 98 £39.99
Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Ugly, dull racing game with a hideous soundtrack. **64%**

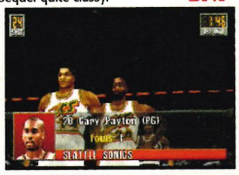
NASCAR Racing £44.95
Company EA **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Crap Days of Thunder-style racing game, bad in every single way... **35%**

NBA Hangtime £39.99
Company GT **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Rent it
Basketball game. Bit of a laugh. Nuff said. **72%**

NBA in the Zone £44.95
Company Konami **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
The large sprites are pretty agile, and it has more pace than Total NBA... **85%**

NBA in the Zone 2 £44.95
Company Konami **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
winner
Beefed-up graphics make this slam-dunk sequel quite classy. **91%**





NBA Jam Extreme £44.95
Company Acclaim **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Yet another basketball game: a couple of outrageous comic features. **80%**

NBA Jam Tournament £39.99
Company Acclaim **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Conversion of the coin-op with 2D characters going two-on-two. **86%**

NBA Live 96 £44.99
Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Uses the FIFA '96 graphics engine, and it shows all too clearly... **81%**

NBA Live 98 £39.99
Company EA **Players** 1-8 **Special** Analogue pad
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Good-looking basketball effort that offers a bouncing bundle of gameplay. **87%**

NBA Live 97 £44.99
Company EA **Players** 1-8
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
winner
Brilliant multiplayer game with loads of options. **91%**





NBA Pro 98 £39.99
Company Konami **Players** 1-4
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
We don't need anymore basketball games, thanks. **30%**

Need for Speed £19.99
Company EA **Players** 1-2
Platinum
Memory card✔ **Link-up**✔ **Mouse**✘ **Multitap**✘
A second rate bash at Ridge Racer. It definitely needs more speed... **70%**

Need for Speed 2 £44.99
Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Looks crap, and plays even worse than its prequel. **49%**

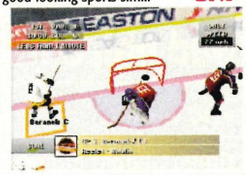
Newman Haas Racing £44.99
Company EA **Players** 1-2 **Special** Analogue pad
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
A bit of a poor F1 copy. Only for die-hards. **75%**

NFL Gameplay £44.99
Company SCEE **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Pretty average in every department. **82%**

NFL Quarterback Club £39.99
Company Acclaim **Players** 1-8
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Competent sports sim let down by blocky graphics... **75%**

NHL 97 £44.99
Company EA **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
winner
Polygon-based sprites make this a really good-looking sports sim... **91%**





NHL 98 £44.99
Company EA **Players** 1-8
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
winner
Ice hockey game that's even slicker than last year's version. **91%**





NHL Breakaway 98 £44.99
Company Acclaim **Players** 1-8
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
If ice hockey's your bag, this ain't bad for a spin. **89%**

NHL Face Off £34.99
Company SCEE **Players** 1-8
Memory card✘ **Link-up**✘ **Mouse**✘ **Multitap**✔
Nice looking but dull ice hockey effort. Nothing new here. **65%**

NHL Face Off 97 £34.95
Company SCEE **Players** 1-8
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Just another average sequel, in spite of extra features... **65%**

NHL Open Ice £34.95
Company GT **Players** 1-4
Rent it
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✔
Arcade-style ice hockey game. No great shake. **70%**

Nightmare Creatures £39.99
Company SCEE **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Buckets o' blood in this Victorian hack and slash zombie epic. Way cool. **89%**

The Note £39.99
Company Sunsoft **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Basic adventure. Boring and dull **45%**

Nova Storm £39.99
Company Psygnosis **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
Start game. Fire continuously. Finish game eventually. That's it... **55%**

Nuclear Strike £44.99
Company EA **Players** 1
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
winner
explosive and absorbing strategic shoot 'em up. **91%**



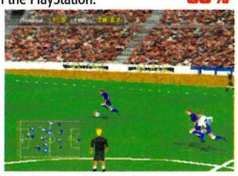


Off World Interceptor £39.99
Company BMG **Players** 1-2
Memory card✔ **Link-up**✘ **Mouse**✘ **Multitap**✘
4x4s bounce about on the moon in this dull race game. **68%**

The Knowledge: updated every month

Olympic Games £44.95
Company US Gold **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
International Track and Field is the game to beat. This doesn't come close. **70%**

Olympic Soccer £44.95
Company US Gold **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
One of the most playable footie games on the PlayStation. **93%**

One £39.99
Company ASC **Players** 1 **Special** Analogue Pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Fast, good looking ultra-violent platform shooter let down by dull combat. **83%**

OnSide £44.99
Company Telstar **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This is the most incredibly bland footie game. **65%**

Overblood £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Quite annoying Resident Evil clone with little action. **76%**

Bad haircuts

The Mullet

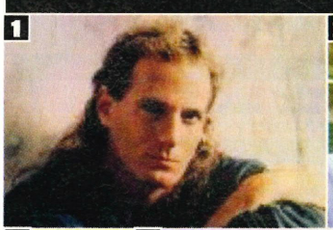
These people deserve your derision. They wear the mullet – short on the sides and top, long at the back. And, worse, they're not all American...

1. Michael Bolton
King of the mulletheads. An icon for all American sports players (major mullet wearers) and Country and Western singers (also big mullet munchers).

2. Ian Botham.
Combined with a perm/tache combo, cricketing hero Ian would make it into most bad hair lists. Now cut short following sudden hair enlightenment.

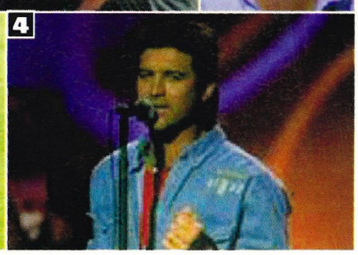
3. Roberto Baggio
Remember when he missed that penalty at the World Cup final? Football experts agree that he'd would've put it away if he didn't have a stupid haircut.

4. Billy Ray Cyrus
Along with Bolton, Cyrus is one of the world's most famous mulletheads. Remember kids, this man recorded Achey Breaky Heart.

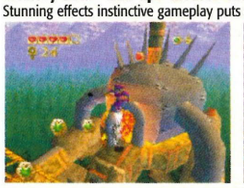
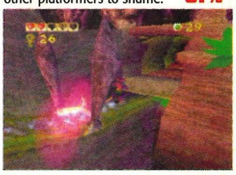








Pandemonium £44.95
Company BMG **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Stunning effects instinctive gameplay puts other platformers to shame. **91%**

Pandemonium 2 £44.99
Company BMG **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Big platformer, trippy visuals. Worth a look. **83%**

Panzer General £44.99
Company Mindscape **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Full-blown strategy game is hard work thanks to historical accuracy. **59%**

Parappa the Rapper £29.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Original, fun rapping version of Simon Says. Offbeat and amusing. **89%**

Peak Performance £39.99
Company JVC **Players** 1-2 **Special** NegCon
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Substandard racing game. Lots of options, not much else. **65%**

Perfect Weapon £44.95
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Beat 'em up-style adventure which is crap in both departments. **51%**

PGA Tour 96 £19.99
Company EA **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A dodgy putting system lets this golf sim down badly. **59%**

PGA Tour 97 £44.99
Company EA **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Probably the best-looking golf sim, but gameplay is becoming too similar. **65%**

PGA Tour 98 £39.99
Company EA **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Golf game that fails to offer anything new. **68%**

Pitball £44.95
Company Warner **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Speedball-type thing, but with pretty bog-standard looks and playability. **73%**

Pitfall 3D £39.99
Company Activision **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Very playable platformer thankfully without cuteness. **84%**

Player Manager £44.95
Company Anco **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Predictable results spoil this footie management sim. **68%**

Po 'Ed £44.99
Company Warner **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Interesting weapons, surprise monsters raise a laugh in this Doom-clone. **76%**

Porsche Challenge £34.95
Company SCEE **Players** 1-2 **Special** NegCon/Wheel
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Driving game let down by lack of variety, and lack of tracks. **80%**

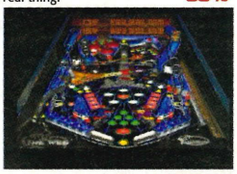
Powerplay Hockey 96 £44.95
Company Virgin **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Good range of aggressive matches. Fast-paced, end-to-end stuff **85%**

Power Soccer 2 £34.99
Company Psygnosis **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Amazingly average footie game that won't hold your interest. **70%**

Poy Poy £34.95
Company Konami **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Cool multiplayer game. Not so good by yourself. **83%**

Pro Pinball: The Web £44.95
Company Empire **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Ball movement so fluid it handles like the real thing. **93%**





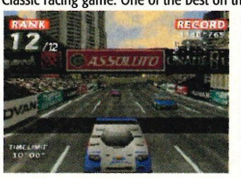
Pro Pinball Timeshock £24.99
Company Empire **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
One big, beautiful mother of a pinball table: all yours to have and hold... **89%**

Project Overkill £44.95
Company Konami **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
High-tech, underachieving version of the old arcade stalwart Bezerk... **79%**

Psychic Detective £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Loadsa endings, views and three CDs make this enjoyable. **84%**

Psychic Force £44.95
Company Acclaim **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
An enjoyable enough 3D beat 'em up, but it lacks depth. **76%**

Rage Racer £39.99
Company SCEE **Players** 1 **Special** NegCon/Wheel
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Classic racing game. One of the best on the PlayStation. Buy it! **93%**





Raging Skies £44.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Flight sim looks dated and gets repetitive after a while. Pretty average. **73%**

Raiden Project £39.99
Company Ocean **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Enjoyable, but limited. Animation and graphics are only mediocre... **72%**

Rally Cross £34.99
Company SCEE **Players** 1-4 **Special** Analogue pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Rolling cars aplenty in fun racer, plus 4 player mode... **88%**

Rampage World Tour £34.99
Company GT **Players** 1-3
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✓
Pick a monster and smash up towns. As much fun as it sounds. **69%**

Rapid Racer £34.95
Company SCEE **Players** 1-2 **Special** Analogue pad
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
White water racer: let down by slow two-player mode. **82%**

Rapid Reload £39.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Entertaining, but limited platform shoot 'em up. **80%**

Rayman £19.99
Company UBI Soft **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Repetitive platformer with a lack of flexibility. **43%**

Ray Storm £34.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Vertical blasting shoot 'em up that's tough, demanding and fast. **83%**

Ray Tracers £34.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Car chase game has some good action, but it's over far too quickly. **73%**

Real Bout: Fatal Fury RENTAL
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Very stale and slow beat 'em up. Avoid. **30%**

Rebel Assault 2 £44.99
Company Virgin **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A Star Wars romp, but there's not enough variety and trickery. **46%**

Reboot £39.99
Company EA **Players** 1-2 **Special** Analogue pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Hover board game feels great to play, but limited. **83%**

Red Asphalt: Rock & Roll Racing 2 £44.99
Company Interplay **Players** 1-2 **Special** NegCon/Steering wheel
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
Speedsters with awesome firepower fail to mix into a gameplay Molotov. **68%**

Reloaded £44.95
Company Gremlin **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Smidgin better than the original. But that wasn't much fun either. **73%**

Resident Evil £49.99
Company Virgin **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This horror adventure is one of the PlayStation's finest games. **94%**




Energetic Games

Games that wear you out

We've noticed a creeping disease in arcades. They're full of games that require strenuous physical activity. Here they are – and why you shouldn't play them.

Game	Exercise	Risk
Final Furlong	Horse-racing game. You climb aboard a plastic horse and push/pull it a frantic pace. At first you want to win. As the game goes on, you only want to live.	Possible death through exhaustion. You may also receive thigh strain. Or even pull an arm clean out of its socket.
Downhill Racer	Cycling game. Yes, you have to pedal. And, yes, you've got to pedal as though someone's holding a gun to your girlfriend's head, shouting, 'Pedal or I shoot your girlfriend!'	The risk of cardiac arrest is probably great. As is the risk of real arrest when you get off the machine and start thrashing the bastard because it's supposed to be a game, not a bleedin' workout, orright?
River Rapids	Rowing game. And you really do have to row. Very fast and very hard as your virtual boat goes flying through dangerous water. Just like real life. And - erm - isn't that what we DON'T want when we play games? Just a thought.	A few goes on this and your shoulders will feel like you've just given Bella Emberg a piggyback. Then there's the risk of looking a complete twat when you sit there rowing nothing. Oh, and that girlfriend whose life you saved by fast pedalling? She'll leave you.
	Skateboarding game. Bit of a rest, this is, since you don't have to do anything very fast. But you do have to kick at the back of the board to do tricks. You also have to do a lot of swerving around.	Apart from the danger of knackering your trainers or having experienced skaters laugh at you, this is probably the least risky of all energetic games.



Top Skater: compared to most arcade games, this is like listening to the relaxing sounds of the pan pipes

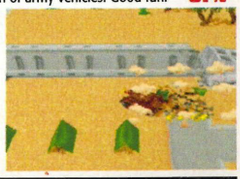
Resident Evil Director's Cut £34.99

Company Virgin **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Cash-in version of the original that's got lots of nice touches. **91%** Winner




Return Fire £44.95

Company Warner **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
You take out enemy bases with a selection of army vehicles. Good fun. **91%** Winner

Revolution X £39.99

Company Acclaim **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Aerosmith feature throughout... but this is one sad game really. **48%**

Ridge Racer £19.99

Company SCEE **Players** 1 **Special** NegCon/Wheel
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Excellent racing game, but lacking in tracks. **76%** Platinum

Ridge Racer Revolution £19.99

Company SCEE **Players** 1-2 **Special** NegCon/Wheel
Memory card ✓ **Link-up** ✓ **Mouse** ✗ **Multitap** ✗
Better than the original, with more cars and better controls. **84%** Rent it

Rise 2: Resurrection £44.99

Company Acclaim **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Despite plenty of fighters, this is still only a mediocre beat 'em up... **78%**

Riot £44.95

Company Psygnosis **Players** 1-16
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Despite mega multiplayer possibility, this game offers little for your cash. **67%**

Risk £39.99

Company Hasbro **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✓ **Multitap** ✗
A new spin on the classic board game that's well worth a look. **81%**

Riven £49.99

Company Acclaim **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✓ **Multitap** ✗
Clever and great looking puzzle game. But not for everyone. **84%**

Road Rash £19.99

Company EA **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Straightforward, frustrating racing game. **64%** Platinum

Robotron X £44.95

Company GT **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Simple, mindless run and shoot shenanigans. Overpriced, underspecced. **66%**

Rosco McQueen £34.99

Company SCEE **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Firefighting fun. A good laugh but more suited to youngsters. **78%**

Sampras Extreme Tennis £44.95

Company Codemasters **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✓
Real ease of play and lots of views raise it above unseeded rivals... **89%**

Sentient £44.95

Company Psygnosis **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Set on a spaceship, this game is pretty ambitious, but too complicated. **71%**

Shadow Master £39.99

Company Psygnosis **Players** 1 **Special** Analogue Pad
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
You in a tank and loads of mindless blasting. Very good. **88%**

Shellshock £44.99

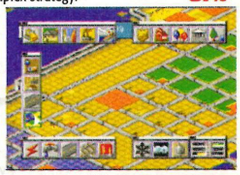
Company Core Design **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Pretty second rate: levels are dull and grey, and action is very limited. **75%**

Shockwave £39.99

Company EA **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Empty shoot 'em up with tiny sprites against a dull background. **56%**

Sim City 2000 £44.99

Company Maxis **Players** 1-2
Memory card ✓ **Link-up** ✓ **Mouse** ✓ **Multitap** ✗
You build a city, and then you run it. Complex strategy. **91%** Winner

Skeleton Warriors £44.95

Company Virgin **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Looks, smells and feels like an old 16-bit game... and it plays like one too. **69%**

Skull Monkeys £44.95

Company EA **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Plasticinetastic action with a clay hero bouncing on monkeys' heads. **79%**

Slam 'n' Jam '96 £44.95

Company BMG **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Huge sprites, poor camera views and easy gameplay make this a dog. **64%**

Smash Court Tennis £44.95

Company SCEE **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✓
Slow, unresponsive game. You buy kit, but the actual matches are grim. **57%**

Soccer 97 £44.95

Company Eidos **Players** 1-4
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✓
Olympic Soccer sequel suffers from a slow slow slow engine. **81%**

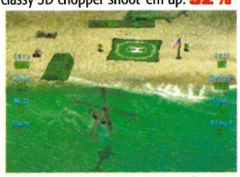
Soul Blade £34.95

Company SCEE **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
This classic weapons-based beat 'em up has all the right ingredients. **94%** Winner




Soviet Strike £44.99

Company EA **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Good sound effects and graphics create a classy 3D chopper shoot 'em up. **92%** Winner

Space Hulk £19.99

Company EA **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Drag mercenaries around. Slow but good strategy/action game. **84%** Platinum

Space Jam £44.95

Company Acclaim **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Dull movie-based cash-in basketball game. Why put yourself through it? **65%**

Speed King

Company Konami **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Slow, boring and about as exciting as watching an egg boil. Maybe less so.. **45%**

Speedster £44.95

Company Psygnosis **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Top-down view racing game that's lacking in speed and playability. **64%**

Spider £39.99

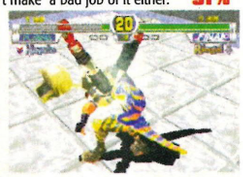
Company BMG **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
An innovative idea for a platform game, but fails to rise above average. **70%**

Spot goes to Hollywood £34.95

Company Virgin **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Too little, too late for this platformer. Er, it's got good music though... **77%**

Star Gladiator £44.95

Company Virgin **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Capcom's first 3D beat 'em up. They don't make a bad job of it either. **91%** Winner

Starfighter 3000 £44.95

Company Telstar **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Nice enough to have a gawp at, but there's not enough going on. **80%**

Starwinder £44.95

Company Mindscape **Players** 1
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Simplistic racing game where every level plays the same. **59%**

Steel Harbinger £44.95

Company Mindscape **Players** 1
Memory card ✓ **Link-up** ✓ **Mouse** ✗ **Multitap** ✗
Dull graphics, but 11 levels and variety of weapons can make this fun. **79%** Rent it

Steel Reign £34.99

Company SCEE **Players** 1-2 **Special** Analogue Pad
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Cool tank game that can be a bit repetitive. Worth a look, though. **75%** Rent it

Street Fighter Alpha £44.99

Company Virgin **Players** 1-2
Memory card ✓ **Link-up** ✗ **Mouse** ✗ **Multitap** ✗
Update of Street Fighter series with new moves and new characters. **91%** Winner




The Knowledge: updated every month

Street Fighter Alpha 2 — £44.99

■ **Company** Virgin ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Custom combos and counter-moves add up to an excellent sequel. **92%** winner




Street Fighter Collection — £39.99

■ **Company** Virgin ■ **Players** 1-2
Memory card✗ **Link-up**✗ **Mouse**✗ **Multitap**✗ **Joypad**✓
Three Street Fighter games, one CD. That's science for you. **87%**

Street Fighter Ex Plus Alpha — £44.95

■ **Company** Virgin ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Superb fighting in 3D take on the Street Fighter theme. **93%** winner




Street Fighter The Movie — £39.99

■ **Company** Acclaim ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Insult to the Street Fighter name. Based on the movie. **67%**

Street Racer — £44.95

■ **Company** UBI Soft ■ **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Fair to middling racing game with plenty to do, except get excited... **79%**

Strikepoint: the Hex Missions — £44.95

■ **Company** THQ ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Poor helicopter game. Why not have a bash at Soviet Strike instead? **60%**

Ace comic, bad game

When will they get it right?

1. Fantastic Four
How we thrilled when we read about the Fantastic Four. How we laughed when we tried to play them.

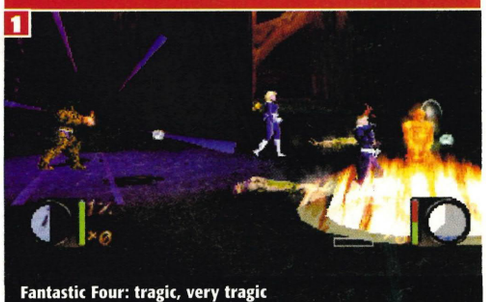
2. Incredible Hulk
Don't make me angry? Don't make us puke.

3. X-Men: Children of the Atom
Bit of a cool comic, bit of a pants game.

4. Iron Man
Get the picture? Yup, another shit comics conversion.

5. Spawn
Yawn more like. Get out of here!

1



Fantastic Four: tragic, very tragic

3



X-Men: yup, it's shite

5



Spawn: also a crock

Striker 96 — £39.99

■ **Company** Warner ■ **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Simplistic footie game. Binary soccer at its worst. **69%**

Suikoden — £44.99

■ **Company** Konami ■ **Players** 1
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
Solid role-playing game that isn't going to change your life... **81%** Rent it

Super Football Champ — £39.99

■ **Company** Mindscape ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Oh dear. Drab, boring, unplayable. Truly hideous football game. **46%**

Super Pang Collection — £39.99

■ **Company** Ocean ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
An arcade-perfect version of the retro bubble-bursting games. **53%**

Super Puzzle Fighter 2 — £39.95

■ **Company** Virgin ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Horribly addictive puzzle game featuring Ryu, Ken and friends. **92%** winner




Supersonic Racers — £44.95

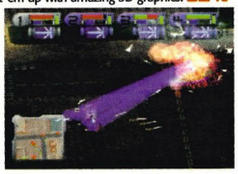
■ **Company** Mindscape ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Micro Machines-style racer doesn't pull out enough stops to keep you hooked. **74%**

Swagman — £44.99

■ **Company** Eidos ■ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
There's plenty of arcade-style fun on offer in this great-looking 2D game. **85%**

Syndicate Wars — £44.95

■ **Company** EA ■ **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✓
This is an ultra-cool and violent strategy shoot 'em up with amazing 3D graphics. **92%** winner

Tekken — £19.99

■ **Company** SCEE ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Namco's first beat 'em up. Interesting backgrounds, realistic characters. **90%** Platinum

Tekken 2 — £49.99

■ **Company** SCEE ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Improves on a great original. One of the best fighting games around... **95%** winner




Tempest X3 — £34.99

■ **Company** Interplay ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A PlayStation update of a justifiably great retro shooter. **80%** Rent it

Tenka — £44.95

■ **Company** Psygnosis ■ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Not even polygon graphics can save this poor Doom clone from oblivion. **82%**

Tennis Arena — £39.99

■ **Company** UBISoft ■ **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Slick tennis game. But do we want slick tennis games? **76%**

Ten Pin Alley — £44.95

■ **Company** EA ■ **Players** 1-6
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Could have been good fun... but sadly it isn't. No more than a novelty. **54%**

Test Drive: Off Road — £39.99

■ **Company** Eidos ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Devoid of excitement and playability. Looks dreadful too. **46%**

Test Drive 4 — £39.99

■ **Company** EA ■ **Players** 1-2 ■ **Special** Analogue pad
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
It's got lots of tracks, but it's slow and it don't look too nice. **70%**

Tetris Plus — £44.99

■ **Company** JVC ■ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Classic puzzle game gets a revamp. Still dead addictive. **82%**

HMV Chart

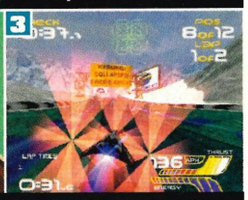
What's everyone else buying?



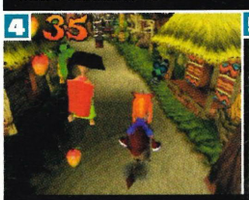
Die Hard Trilogy: three games for the price of one



Micro Machines V3



WipEout 2097: adrenalin



Crash Bandicoot: humpin'



Formula One 97: racin'

Key:
(NE) New Entry
(RE) Re-Entry
(4) Position Last Month
(-) Same Position

1. **(–) Die Hard Trilogy (Platinum)**
Now at a budget price. Smokin' game.

2. **(–) Micro Machines V3 (Platinum)**
Also awesome! Also cheap!

3. **(–) WipEout 2097 (Platinum)**
Whassthis? A Platinum takeover...

4. **(NE) Crash Bandicoot (Platinum)**
Another new lease of life at £20...

5. **(RE) Formula 1 97 (Psygnosis)**
Top notch F1 racing.

6. **(4) FIFA 98: Road to World Cup (EA)**
It sinks. It stinks...

7. **(6) Destruction Derby 2 (Platinum)**
Bish bash bosh car smacking action.

8. **(–) Grand Theft Auto (BMG)**
Not quite as controversial as Scum.

9. **(NE) Porsche Challenge (Platinum)**
Good value for £20, this one.

10. **(NE) Soviet Strike (Platinum)**
Time for strategy comradski.

The Last Report £39.99
Company Microids **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Rubbish thriller/adventure. **35%**

The Lost World £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Platformer from Spielberg dinofest. Never really gets its teeth into you... **81%**

Theme Hospital £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Lots of fun with people with strange illnesses in this cartoon hospital sim. **84%**

Theme Park £44.99
Company Bullfrog **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Explore your park in 3D in this gentle sim. Quietly enjoyable. **85%**

Tiger Shark £44.99
Company GT **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Impossibly high difficulty level ruins this otherwise excellent shoot 'em up. **72%**

Time Commando £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Unusual, but fun. Slightly unwieldy controls. **81%**

Time Crisis £59.99
Company SCEE **Players** 1 **Special** Gcon 45
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
So playable even your girlfriend'll enjoy it. The definitive gun game. **93%**




Tobal No.1 £44.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
A fair beat 'em up improved greatly with the addition of a quest mode. **91%**



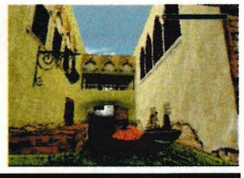

TOCA Touring Car Championship £44.99
Company Codemaster **Players** 1-2 **Special** Analogue pad
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
Hyper-realistic touring car racer. A real blast. **91%**




Tomb Raider £44.95
Company Eidos **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
Top totty in Indiana Jones-style antics. One of the best games ever... **92%**




Tomb Raider 2 £44.99
Company Eidos **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
Bigger and bolder than the classic original. Lara's back! **95%**

Top Gun: Fire at Will £44.95
Company Microprose **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Gung-ho movie spin-off not worth your effort tracking down. **66%**

Total Drivin' £44.99
Company Ocean **Players** 1-2 **Special** Analogue pad
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
A selection of arcade racing thrills that's well worth a look. **86%**

Total NBA 96 £44.99
Company SCEE **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Pretty damn fine basketball game with some excellent attention to detail. **83%**

Total NBA 97 £34.95
Company SCEE **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Enough improved graphics and gameplay to make it a better game. **85%**

Tokyo Highway Battle £39.99
Company THQ **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Kind of a sub-Rage Racer game with average graphics. **77%**

Toshinden 3 £44.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Derivative fighting game that would take a pasting from Namco any day... **76%**

Transport Tycoon £44.99
Company Ocean **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Build roads, railways, docks and airports in this great God sim. **86%**

Trash It £44.95
Company GT **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Platformer that has good ideas, but just not enough immediate action. **57%**

True Pinball £19.99
Company Ocean **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Platinum
It may have four tables, it may be a good game, but The Web is better. **50%**

Tunnel B1 £44.99
Company Ocean **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
WipEout breeds with Doom in this high speed shoot 'em up. **89%**

Twisted Metal £39.99
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Destroy the suburbs in this Mad Max-style car battle. **82%**

Twisted Metal World Tour £44.95
Company SCEE **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Good sequel even grander in thrills and spills than the original. **88%**

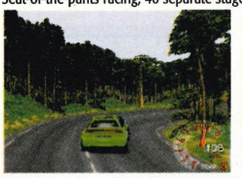
Vandal Hearts £44.95
Company Konami **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Average graphics don't spoil playable and engrossing role-playing game. **86%**

Victory Boxing £44.95
Company JVC **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Deeper than a lot of fighting games and takes some getting into. **74%**

Virtual Golf £44.95
Company Core Design **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Nowhere near as good as the excellent Actua Golf. **57%**

Virtual Pool £44.99
Company Interplay **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
This is a great pool game which is a pretty realistic simulation. **85%**

V-Rally £44.99
Company Ocean **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
winner
Seat-of-the-pants racing, 40 separate stages to keep you busy! **94%**




VR Baseball £44.99
Company Interplay **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A fine conversion of the sport, but unlikely to attract too many Brits. **72%**

V Tennis £44.95
Company Acclaim **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Mediocre tennis sim that's hard to be bothered about at all. **75%**

Warcraft 2 £44.95
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Excellent strategy game. No mouse/two-player link detract from gameplay. **88%**

Wargods £44.95
Company GT **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
3D fighting game with mushy graphics and lousy gameplay. **59%**

Warhammer £44.99
Company Mindscape **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Not much too look at, but depth of gameplay means it has more to offer. **86%**

Warhammer II: Dark Omen £44.99
Company EA **Players** 1
Memory card✗ **Link-up**✗ **Mouse**✓ **Multitap**✗
Loadsa depth in this goblin-infested fantasy war epic. Charge! **83%**

Warhawk £39.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Instantly playable, though controls are tricky at first. **82%**

Wayne Gretzky's 3D Hockey 98 £39.99
Company GT **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Rent it
Fast and furious, but won't last long. **74%**

WCW vs The World £44.99
Company THQ **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Brilliant wrestling game with 60 characters. No handbags or milk stouts... **88%**

Williams Arcade Classics £44.99
Company GT **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Retro compilation with five good games out of six, including Defender... **89%**

Wing Commander III £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Superb movie sequences mix it with poor gameplay in this space opera. **80%**

Wing Commander IV £44.99
Company EA **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Better full motion video sequences... but worse gameplay. **50%**

Wingover £44.99
Company JVC **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Boring flying game overshadowed by Air Combat 2. **40%**

WipEout £19.99
Company Psygnosis **Players** 1-2 **Special** NegCon
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
Platinum
Ultra-fast, ultra-stylish racer. A must for speed freaks... **78%**

WipEout 2097 £19.99
Company Psygnosis **Players** 1-2 **Special** NegCon/Wheel
Memory card✓ **Link-up**✓ **Mouse**✗ **Multitap**✗
winner
Bigger and better in every way than its great predecessor. **94%**




World Cup Golf £39.99
Company US Gold **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Great graphics, but some of the courses can be imprecise. **80%**

World League Basketball £39.99
Company Mindscape **Players** 1-8
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
World League Basketball? We'd rather down a pint of dog jism, thanks. **30%**

Worms £19.99
Company Ocean **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Platinum
Multiplayer joy will be yours to savour in this fabulous battle game... **82%**

WWF in your House £44.95
Company Acclaim **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Well below average wrestling game. **48%**

WWF Wrestlemania £39.99
Company Acclaim **Players** 1-4
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✓
Entertaining fighting game with some pretty deadly special moves. **83%**

X2 £44.95
Company Ocean **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A tedious shoot 'em up which is just way too difficult to master... **58%**

X-Com: Enemy Unknown £44.99
Company Microprose **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Enjoy strategy gaming at its very best as you take on alien invaders **88%**

X-Com: Terror from the Deep £44.99
Company Microprose **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Pretty much X-Com: Enemy Unknown played underwater... **82%**

X-Men: Children of the Atom £44.99
Company Acclaim **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Superhero beat 'em up that's too slow to punch with the big boys. **75%**

Z £39.99
Company SCEE **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
Robots slug it out in this tricky strategy effort. **80%**

Zeitgeist [Jupiter Strike] £39.99
Company Acclaim **Players** 1
Memory card✓ **Link-up**✗ **Mouse**✓ **Multitap**✗
Slow, clumsy 3D shooting game which seriously lacks appeal. **43%**

Zero Divide £44.99
Company Ocean **Players** 1-2
Memory card✓ **Link-up**✗ **Mouse**✗ **Multitap**✗
A sound enough fighting game, but nothing special. **72%**

#8 Time Crisis



By: Sony
Costs: £59.99
Players: 1
First Out: November 1997

What we said then:

'Time Crisis is a bloody fine blast and easily the best gun game around... This game pushes the boat out and as well as featuring the original, includes a whole new version that's exclusive to the PlayStation.'

The story so far You've played the arcade version of Time Crisis to death. You've put off playing the extra version till now. It's probably just an extra couple of screens and nothing special, right? Wrong... It's a massive new game!







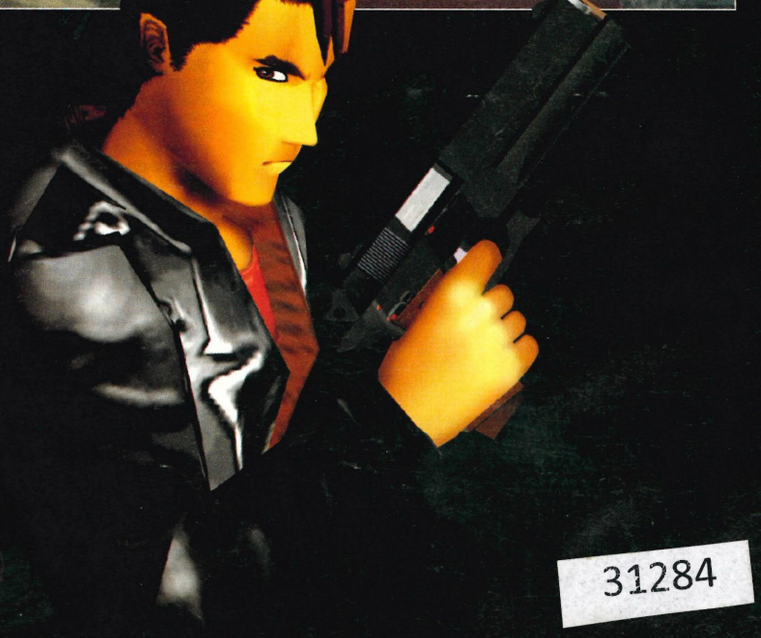






That magic moment [1] Richard Miller pulls up in his flash motah. Not very thrilling. But wait... **[2]** Why the hell are the staff firing at me? I should've tipped 'em! **[3]** My God, it's a whole new game, with more killing! **[4]** The foyer isn't safe from attack. Shoot fast! **[5]** A car skids in, spilling out masked hoods. The challenge mounts... **[6]** Running to the next area, Dick is cornered by five hoods. Can he hack it? It's up to your trigger finger now, tiger!

Why we like it Time Crisis is a top blaster: real sore finger stuff. The trouble is, once you've finished it there ain't much to go back to. Or is there? The special PlayStation mode of Time Crisis is a big new game. It's just as hectic as the original, but with more baddies, more remorseless killing and more bosses to beat. After this, you'll become a full on gun-toting nuttah! Hell, after Time Crisis, you'll torture the cat for a sadistic thrill.



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