GAME BOY EXCITEMENT

GB ACTION

SEPTEMBER 94 ISSUE 29 £1.50

MORTAL KOMBAT II PREVIEW

FABBO WARIO PRIZES TO BE WON

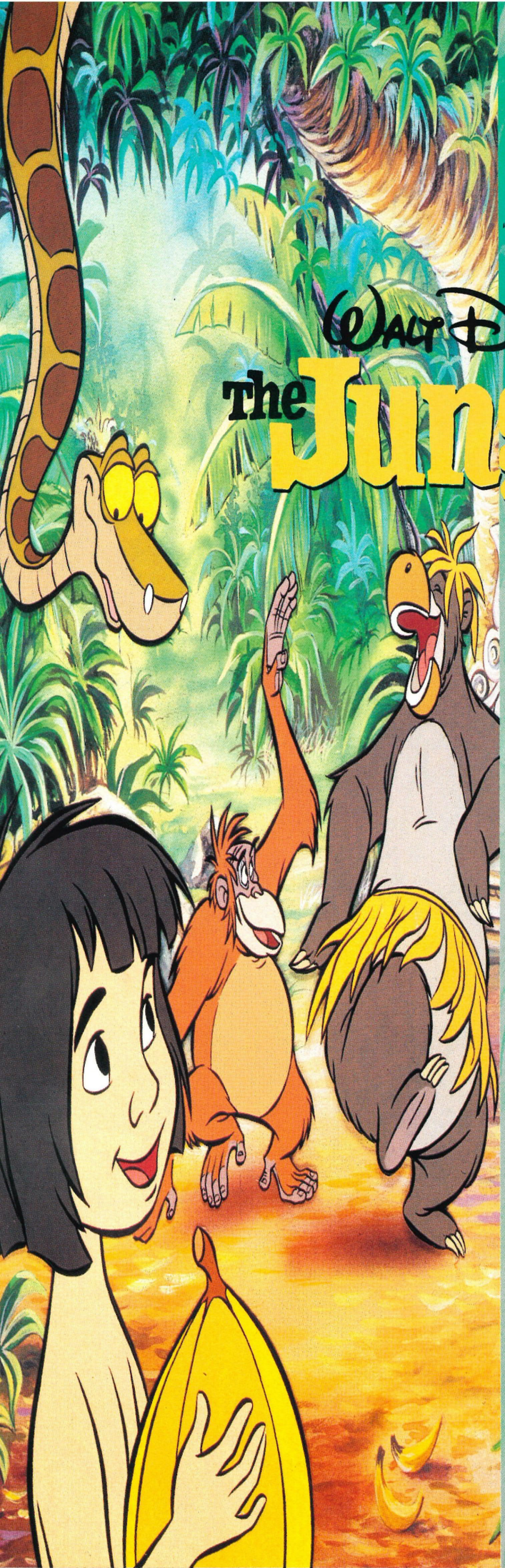
PLUS: ITCHY AND SCRATCHY, RACE DAYS, SUPER GAME BOY, DONKEY KONG, YOGI BEAR

EXCLUSIVE PREVIEW

DISNEY'S Aladdin

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Walt Disney's Classic The Jungle Book

Get down to the bare necessities of life and escort Mowgli through the jungle to the safety of the human village.
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It'll drive you ape crazy!

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GAME BOY

NES™

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I'D LIKE TO THANK MY MOTHER...

Young Biff wandered into the office proudly clutching an armful of trophies. But how did he win them? We knew you'd be interested...

Andy Sharp



Editor

Amazing though it may seem, Andy claims to have never won a trophy or similar award in his life. But can this really be true or does he hide some secret talent? We suspect that on the sly our illustrious editor must have won many accolades for his incredible Game Boy gamesplaying abilities. So go on Andy, spill the beans.

Alex Jeffries



Art Editor

Star designer Alex was on the verge of international stardom as a top swimmer before his educational commitments were deemed more important. One or two trophies from Halifax Swimming Club hold fond memories. 'Coulda been a contender' was all he said!

Rob Smith



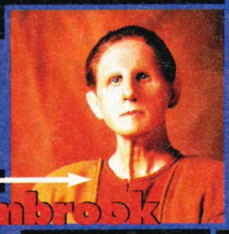
Senior Staff Writer

Cricket is the source of Rob's trophies. His pace bowling is becoming notorious in the Doncaster league it seems. He claims that this is a result of performances verging on Test standard, but we're led to believe that his recent nine wicket haul occurred while playing against the local cub pack. Rob refused to comment on the allegations. Must be true then!



Staff Writer

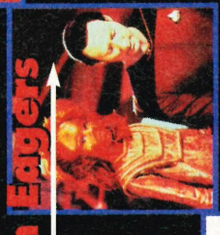
Young Biff started this sorry tale of failure with his bag full of trophies. Rumours that he stole them from a shop to look good are unfounded. It appears that our Biff junior is on his way to football fame and fortune. No, not as the ball, but as a striker. "Goal scorer supreme" was his own modest description and a career with Stockport County his ultimate goal. Well, at least he thinks he'll make it.



Paul Sambrook

Staff Writer

Paul's trophy cabinet is a little on the empty side. This is vaguely acceptable we suppose, considering his tender age. The world is still very much his oyster. Every day presents a new challenge and a new trophy winning opportunity. But time alone will tell if he's destined for stardom.



Deputy Art Editor

Jim's pedigree as a designer was realised at college where a £150 prize for designing adverts for a charity was thrust in his hot little hands. Presented by the Duke of Westminster, one of Britain's wealthiest men, the money kept young James in beer for approximately two days. Here we see him training one of the work experience chaps we get in from time to time!

Dave Longworth



Production Editor

Dave's trophy collection doubles as a 'claim to fame'. Not only did he win a chess trophy, he went to the same school as Nigel Short (Britain's top chess player). Add to this a prize for a project about Winston Churchill and Dave goes straight to the top of the class. Swot.

B SKY B

GB ACTIO

PURE COLOUR GAM

What is it with the standard of games these days? Where's all the dross gone? Game Boy gamers everywhere are being treated to some top quality stuff. Long may it continue.

18/ SUPER GAME BOY COMETH



Is this what the Game Boy player has been waiting for? Can it really allow Game Boy games to be played in colour? Nintendo's new SNES add-on gets the once over. Check out the feature on page 18.

06/NEWS

It's that time of year again folks. Games for review may be a little thin on the ground but that's because publishers are storing all their goodies for Christmas release. Check out the news on the hot new games which will be coming your way soon. There are loads of 'em!

08/REVIEWS

There's not a pump game in sight. Feast your eyes on some of the finest games ever seen. The quiet summer is slowly passing away. Soon the sound of leather on willow will make way for the roar of the terraces. And the games to fill the Xmas stockings will be with us.

20/PREVIEWS

Aladdin is the star attraction this month as Virgin prepare to unleash the Disney classic on the portable palm pleaser. Not to be outdone, Acclaim release a few teasers of the eagerly awaited Mortal Kombat II. And then of course, there's Donkey Kong too!

31/TIPS, GUIDES

Wario Land is taking the concept of guides to epic proportions. Part two takes you as far as level 13, only 27 more to go! We couldn't forget about the Action Replay and Game Genie codes though, could we? Not to mention a host of the top tips known to mankind!

56/LIBRARY

Newly updated to include all the best games in the entire world. The Buyer's Guide now takes on the form of the definitive guide to Game Boy games. If you're thinking of buying a game, don't spend a penny until you've checked out the super mini-reviews and ratings.

The Europress Swimming Team

Editor: Andy Sharp, **Art Editor:** Alex Jeffries, **Production Editor: Dave Longworth, Senior Staff Writer:** Rob Smith, **Staff Write: Young Biff, Deputy Art Editor: Jim Eagers, Contributor:** Paul Sambrook, **Ad Manager:** Simon Lees, **Ad Sales:** Jane Normington, **Ad Production:** Barbara Newall, **Marketing Manager:** Lucy Oliver, **Production Manager:** Sandra Childs, **Circulation:** David Wren, Commercial Director: Denise Wright, **Managing Director:** Ian Bloomfield, **Chairman:** Derek Meakin, **Systems Manager:** Dave Stewart.

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It's just an absolute marvel, that's what it is. There can be no denying it. A marvel defying superlatives!

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GB ACTION ISSUE 29 September 1994



ON

E BOY EXCITEMENT

46/MANGA



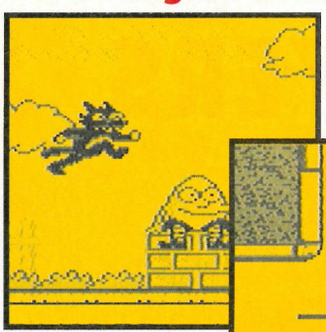
Andy once more casts a glance at the latest offerings of Japanese animation, known to all and sundry as Manga. This time up he gets to check out a Wondergirl called Maris (the lucky so and so) in the latest Rumik World episode. The superb Guyver series continues with episode four and there's also Devil Man: The Birth which he claims is nothing to do with his own life!

49+50/COMPO'S

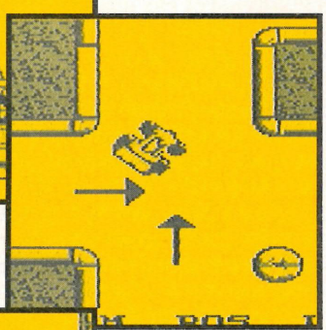
The Blues Brothers Jukebox Adventures is still a little way off from review. To make up, Titus have a quite stunning prize to offer, a CD stereo available to one lucky reader. That's if we don't keep it for ourselves! Plus a goodie-packed bag of Wario merchandise. Top stuff or what?

WIN!
A TOP CD STEREO SYSTEM

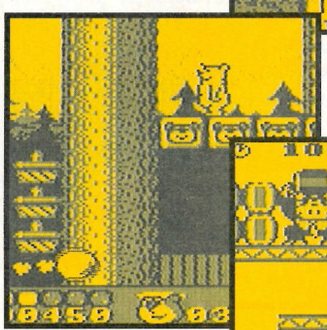
These are the reviews to believe. These are the previews to gaze over. Enjoy!



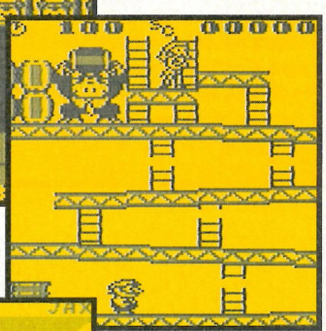
8) ITCHY AND SCRATCHY
Miniature madness and mayhem, golf-style



10) RACE DAYS
This is the future. A genuine bargain



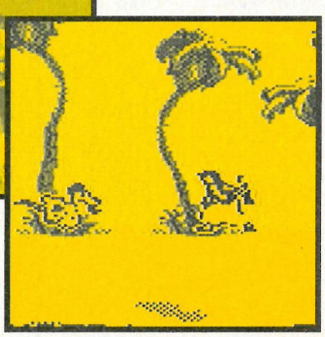
14) YOGI BEAR
Smarter-than-the-average game



20) DONKEY KONG
Mario's first video game excursion restored!



22) MORTAL KOMBAT II
It's on its way. Bigger and better than before



26) ALADDIN
The Disney classic brought to life



NEWS

FROM THE GAME BOY WORLD

For the most informative news on the wonderful world of the Nintendo Game Boy, look no further than these two pages!

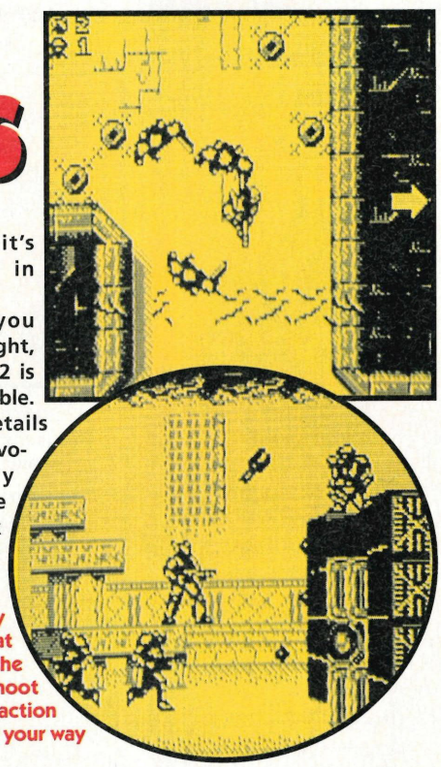
KONAMI KORKERS

Remember Operaction C? Or Probotector as it was also called? This blast 'em-up adventure was incredibly popular on its initial release back in 1992. Well, the good news for fans is that Probotector 2 is coming soon.

The year is 2636 and there's yet another threat to Earth from evil aliens. A new generation of robots - the Probotectors are the only chance Earth has of stopping these tyrants. It's a 'rescue civilisation from the brink of destruction' scenario. Make a change!

And it's gonna be in colour.

Yep, you heard me right, Probotector 2 is SGB compatible. For more details about the revolutionary Super Game Boy check out our feature.



A sneaky peek at some of the hottest shoot 'em-up action coming your way

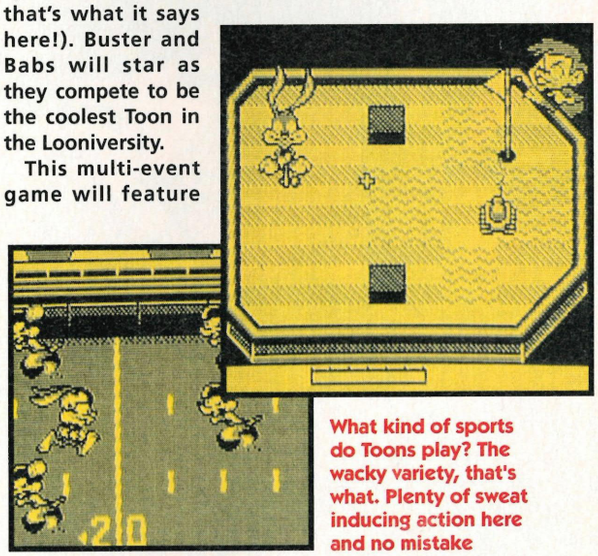
IN TOON

The Tiny Toons series has been one of the most popular to appear on the Game Boy. And still they keep coming!

November sees the release of Tiny Toon Adventures Wacky Sports, a conundrum of eight events with three levels of difficulty and two bunnies (well that's what it says here!). Buster and Babs will star as they compete to be the coolest Toon in the Looniversity.

This multi-event game will feature baseball, football, soccer (I thought that was 'football' – must mean the American kind I s'pose), tennis, basketball and golf. Some shooting's going to be thrown in somewhere along the line too.

If it's anything like the other Toon games this is going to be one to watch.



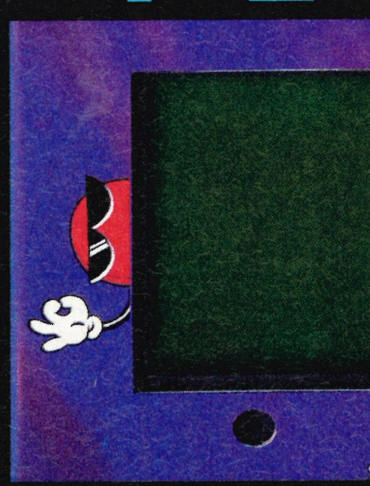
What kind of sports do Toons play? The wacky variety, that's what. Plenty of sweat inducing action here and no mistake

PINBALL WIZKIDS

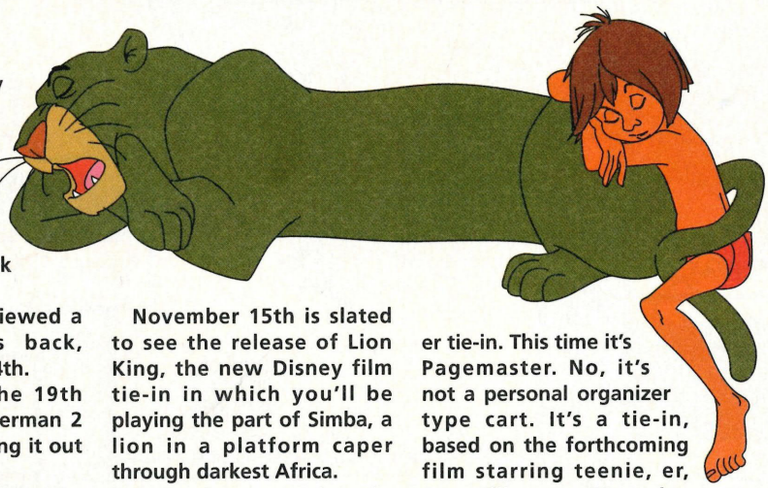
It would be a fair bet that Cool Spot is going to sell fairly well. A score of 94% in these hallowed pages last issue let the Game Boy playing world know that this was a 'must buy'. Well, things have just got better. To add to the value, a dead cool Cool Spot Box Boy will be given away with the game absolutley free. Can't ask fairer than that.

LOOK EVEN COOLER

It would be a fair bet that Cool Spot is going to sell fairly well. A score of 94% in these hallowed pages last issue let the Game Boy playing world know that this was a 'must buy'. Well, things have just got better. To add to the value, a dead cool Cool Spot Box Boy will be given away with the game absolutley free. Can't ask fairer than that.



VIRGIN ON THE EXTREME



How many games do Virgin have coming out in the run up to Christmas? Five, that's how many! Here's a quick rundown:

Jungle Book, reviewed a couple of issues back, appears on August 4th.

Coming in on the 19th September is Bomberman 2 amd we'll be checking it out next month.

On the 30th Aladdin hits the stores.

November 15th is slated to see the release of Lion King, the new Disney film tie-in in which you'll be playing the part of Simba, a lion in a platform caper through darkest Africa.

Sometime again in November there'll be another tie-in. This time it's Pagemaster. No, it's not a personal organizer type cart. It's a tie-in, based on the forthcoming film starring teenie, er, mega film star, Macauley Culkin – triff!

Jungle Book, the classic cartoon tie-in soon to appear on the shelves. It's the king of the swingers, believe us and is soon to be joined by a whole wad of other Disney tie-ins.



POWERING UP

Heard of Power Rangers? The TV show soared to the top of the charts when it first appeared in this country. The combination of spandex, dinosaurs, martial arts and transformations has captured the imagination of American youth and is well on its way to doing the same thing in Britain.

Now Bandai are set to release a five level beat 'em-up in which you can choose to play your favourite Ranger: Red, Black, Blue, Yellow and Pink. Fighting their way through the city while being attacked by Finster's Putty Patrol leads to an end-of-level confrontation with the mighty Megazord.

After five levels of battling you'll finally get to face the Evil Rita Repulsa in an epic confrontation of good against bad!

Check out the preview coming soon, you really can't miss this.



The Power Rangers. Just dig those outfits. The next fashion statement to sweep the nation for sure

LEMMINGS 2

Spidersoft have indeed been busy. They are the developers behind Pygnosis' Lemmings 2: The Tribes. It's going to offer a whopping four meg of suicidal rodent mayhem. Nearly all the skills have been converted and some new skills added for good measure.

With a pre-Christmas release, look out next month for a preview of the game that's gonna cause a whole lotta headaches.



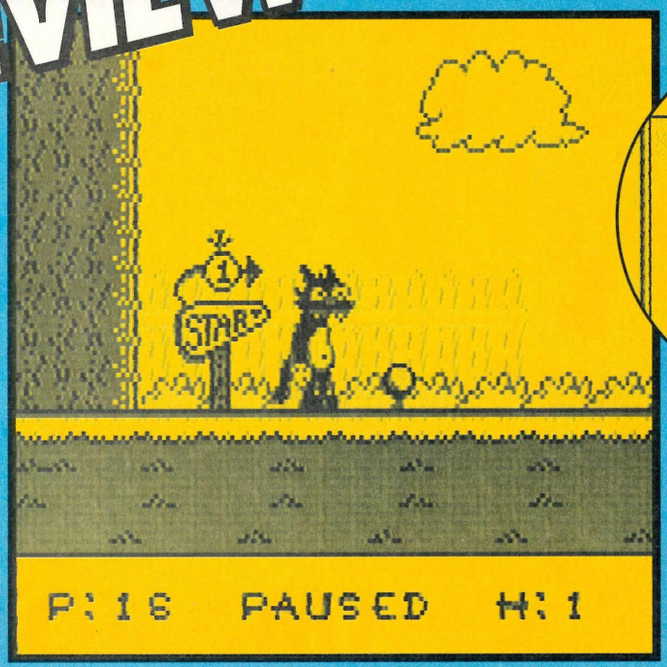
UK CHART

This is the chart to be believed. Elspa have the most accurate chart-rendering facilities known to man

1) WARIO LAND Nintendo
2) KIRBY'S PINBALL LAND Nintendo
3) ZELDA Nintendo
4) SUPER MARIO LAND 2 Nintendo
5) SUPER MARIO LAND Nintendo
6) SENSIBLE SOCCER Sony
7) KIRBY'S DREAMLAND Konami
8) KONAMI GOLF Sony
9) ZEN INTERGALACTIC Konami
10) NIGEL MANSELL Nintendo

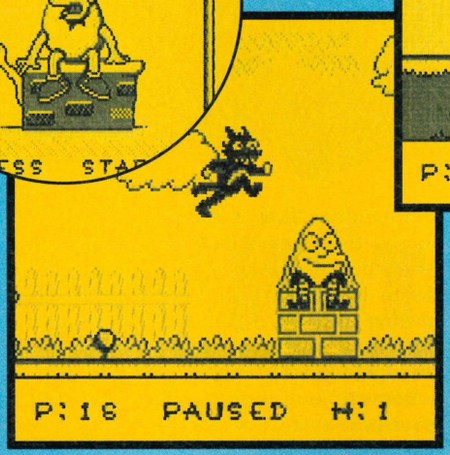
It's Wario, Mario and Mario up there at the top and they're now joined in the top ten by another Kirby game. Who said that Game Boy gamers liked their big name cutesy platform characters? Who? We did and we're right.

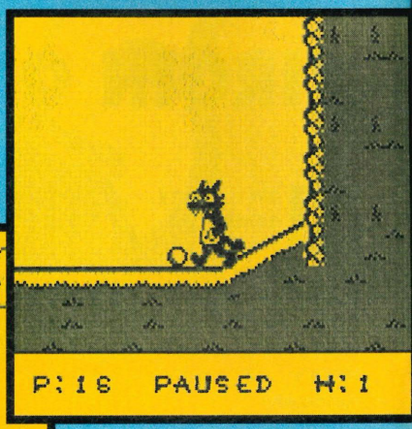
REVIEW





Left: The game wouldn't be complete if there wasn't an appearance from good old Bart







ITCHY AND S
MINIATURE GOLF MA

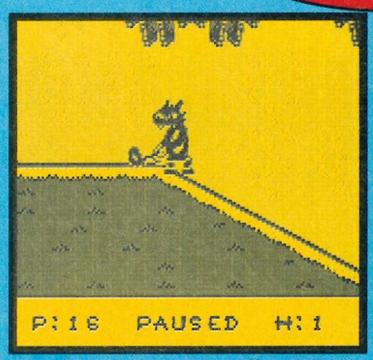
The Simpsons' favourite cartoon characters are practising golf swings in their debut game but you can guarantee they'll soon be swinging at each other

If you've seen the Simpsons on satellite television, then you will have seen the cult cartoon that often appears on the Simpson household TV set. And when you see Bart and Lisa watching TV in the foreground, they quite frequently let out the odd giggle or two. This is because Itchy and Scratchy, the violent version of Tom and Jerry, are on and, more often than not, they're smashing each other in the face with hammers or golf clubs.

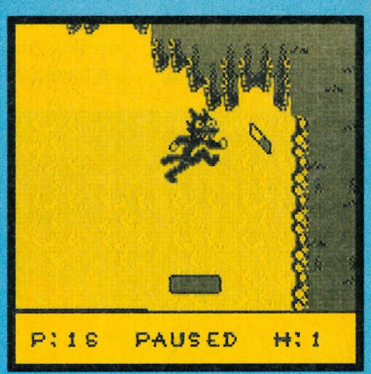
"You can quite easily smash Itchy in the face with a golf club or hammer"

Itchy and Scratchy aren't the most caring, loving animals ever. It's the old cat chases mouse scenario. They quite frequently chase each other around the house, picking up whatever weapons they can lay their hands on. These range from a household frying pan to the ultimate in miniature warfare: mouse-sized flame throwers!

Itchy is the blue mouse who often wears a brown jacket. He's the pint-sized vermin who usually carries the flame thrower or the chainsaw and he just loves violence! Scratchy is the cat who wanders about the house with his tongue sticking out and he's the one who Itchy likes giving a hard time. Extremely unfair, I trust you'll agree, but at the same time its pretty amusing.

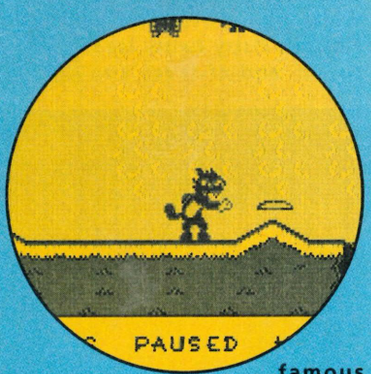


Scratchy's about to tee off, only he's forgotten his bag of balls. Oo-er!

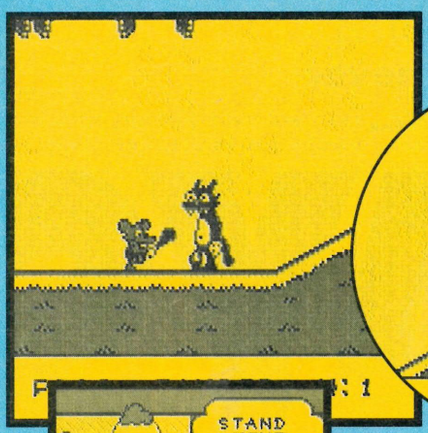


Scratchy takes to the skies to collect the power-up which does nothing

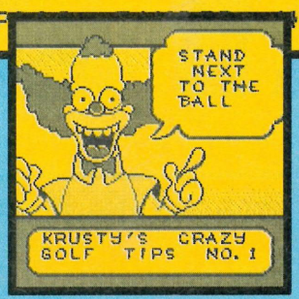
You'd think kids wouldn't really like pets battering each other to death and might even think it cruel. But, no! The kids love it, well, Bart and Lisa certainly do, and even Maggie is sometimes watching the famous American antics of the unbelievable cartoon duo!



Amazingly, all the cute, but violent characters ever do is bosh each other to death but this never seems to become repetitive. It's a frequent occurence in an episode of the Simpsons that Homer tells Bart to do something, he doesn't do it and he ends up in front of the television screen chuckling away!



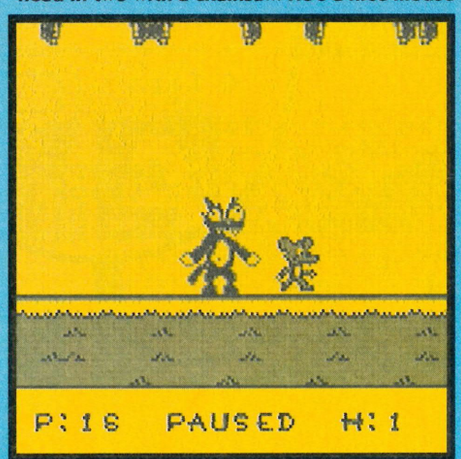
Below: Itchy's about to feel the full force of the club



Left: Krusty makes star appearances before each level is about to begin and hands out special hints. Hurrah!

SCRATCHY: MADNESS

Below: Itchy runs off laughing as he splits your head in two with a chainsaw. He's a nice mouse

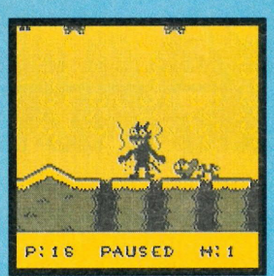


The cartoon does get very wacky at times, especially as their weapons begin to get bigger, to the point of chainsaws and axes, often resulting in a decapitated head or a chopped limb.

The game Itchy and Scratchy is totally different from the film. Ok, so there's still the same amount of violence involved, but at the start you take control of Scratchy and this time you can quite easily smash Itchy in the face with a golf club or hammer. Revenge is sweet!

The game is set on a miniature golf course. You are armed with only a golf club and must putt a ball into a hole further on in the level. First though, you tee off. In your way of course is Itchy. He is armed with almost every weapon possible and he wants to get a cheap laugh by knocking you down to floor with a mallet, resulting in one very sore head. You can quite easily administer a quick bosh over the head with your driver though!

Graphically, Itchy and Scratchy is of a very high quality. Both sprites are well defined and clear but can sometimes get lost in the

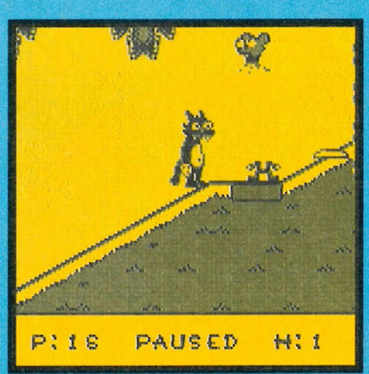


background graphics, which is quite confusing.

Krusty The Clown also makes a star appearance. He gives you some vital tips before the game is about to begin which can come in very handy.

The game is quite action packed to start with, but after a while it becomes slightly boring. All you seem to do is walk along and hit Itchy once and off he goes. He then comes back, you hit him again and he's off again! There isn't much more to it than that really.

If you're the type who likes non-stop violent action, then I suggest you check them out on Sky – the idea just doesn't seem to work on the Game Boy.



Scratchy has got his revenge! Needle and thread job for Itchy though!

GB PANEL



OFFICIAL RELEASE
PUBLISHER Acclaim
DEVELOPER Beam Software
RELEASE DATE September
PRICE £24.99

Itchy and Scratchy are extremely popular with both the American and the British public. They originated on the small television screen – in Bart's house that is! Now they've got their own fan club and magazine which comes out every so often. Itchy and Scratchy seem to have taken America by storm, and they'll probably make it big over here, much like the Simpsons and the Turtles. These relatively young cartoon heroes are slowly dying out making room for fresher, more up to date ideas. I very much doubt it's going to be the biggest hit of the year on the Game Boy. But it's nonetheless an above average release which will give your average gamesplayer an ounce or so of pleasure.



OVERALL
86%

REVIEW

There have been some decent racing games on the 'Boy in its time. But never two on the same cart. Until now...

RACE DAYS

4 WHEEL DRIVE

Gametek picked up the rights to Gremlin Graphics' Jeep Jamboree and Dirty Drivin'. Then they stuck them both on one cart and lo! a bargain was born. First off we'll take a look at 4 Wheel Drive, as it's now called



The Jeep of Jeep Jamboree fame. But it's a 4 Wheel Drive jeep this time around.



Above: Bollards can cause some annoying little problems. Best thing to do is just drive over them

The initial release of Jeep Jamboree was, for reasons known only to Gremlin, halted. This was after it had been reviewed back in issue five of GB Action, weighing in with the impressive score of 91%.

Now, nearly two years on, it's back, with a different name but with the same four-wheeled driving fun and frolics.

In the grimy heat of the dirt tracks of America where 20 road hogs are pitted against each other and the natural obstacles of the course. It's a simple speed exercise with some aggressive bashing, jostling and smashing thrown in for good measure.

Your vehicle is a four-wheel drive jeep (I suppose you probably guessed that by the subtle clue in the title!). It has fast acceleration and a top speed to match the best of the rest. So, it's down to driver skill to get yourself on the road to championship glory.

"Be warned: juddering over rough tracks may induce car sickness"

Options set such things as game level (from novice to pro), speeds in miles or kilometres per hour and right or left handed steering. Other options affect the difficulty of the game. The course map, showing your position and the lead car's position can be switched off, as can the chevrons which flash up to let you know there's a corner ahead. Once these few bits are sorted

you're ready to race. There are three different tournaments to be attempted.

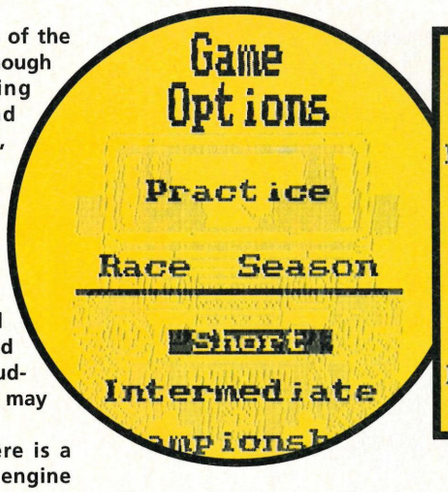
In short you only have five races or Jamborees as they are known (aren't they something to do with Boy Scout gatherings?!). Intermediate throws you into a seven race season before you'll be wanting to tackle the Championship of ten Jamborees.

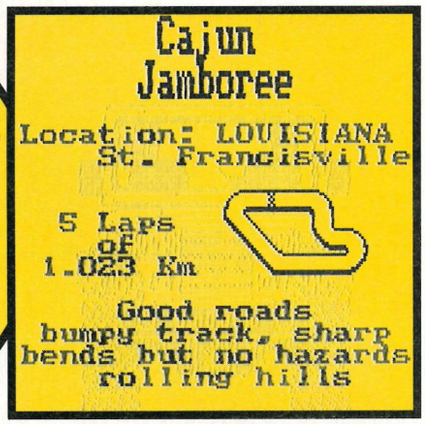
The final goal is simple – win the championship on 'pro' level. At your disposal is your four-wheel drive jeep complete with turbo boost to give you some help on the straights. But it's not all plain sailing.

Apart from the other 19 people cluttering the track, bits of debris, rocks and bollards prove to be major obstacles. Negotiating some of the tight corners can be tricky enough but it gets quite infuriating when you're stuck behind some tail-ender on a straight, trapped by roadworks or other crashed jeeps.

The graphics in 4 Wheel Drive are also reasonably effective. Viewed from behind the wheel, the hills and dips are all portrayed very realistically. Be warned though, the bumpiness of juddering over the rough tracks may induce car sickness.

Sound is functional. There is a tune but of course it's the engine noises which dominate. And what fine noises they are!



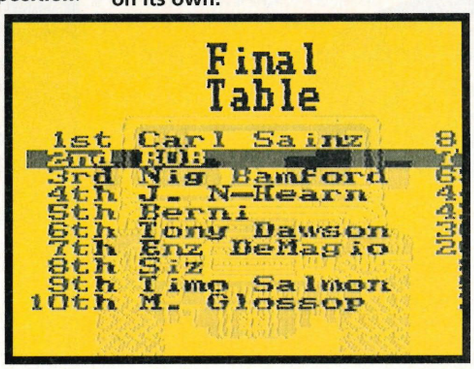




Left: The chequered flag is reached after a rather difficult race. Just check out that position!

The exciting two-player option sees you racing against your friends in a head-to-head race on the rough and tough dust tracks of the America's outback.

4 Wheel Drive is as good today as it was long ago as Jeep Jamboree. It's easy to play, challenging and offers a different angle from the more common Grand Prix-style racing games. It's probably worth £25 on its own.



I tend to find some of the 'realistic' racing sims a bit too restrictive and at times a little difficult to play. 4 Wheel Drive sorts out this problem admirably by keeping awkward controls like gear changes out of proceedings.

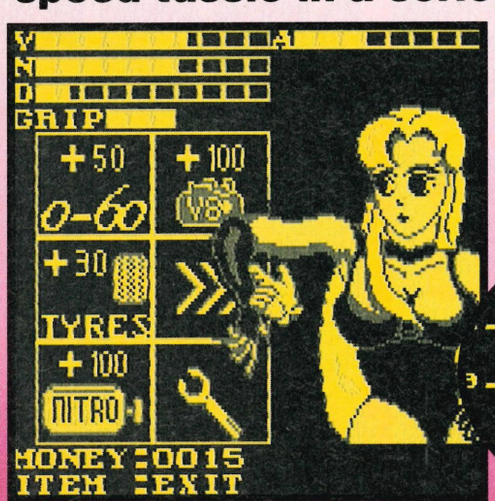
A possible criticism could be that there are no cash prizes to be used to soup up your jeep. You're left with the same one throughout, but that's hardly a major problem.

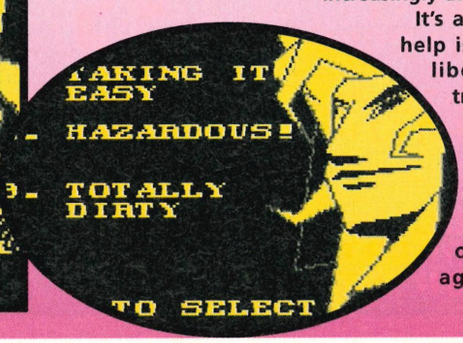
4 Wheel Drive is simple to play, entertaining and addictive. What more do you want?



DIRTY RACIN'

This is cartoon racing at its finest. Dirty Racin' throws you into a high speed tussle in a series of courses designed to test even the most talented





Another driving game, yes, but Dirty Racin' owes more to the Super RC Pro Am or Micro Machines style than a rough track rally. Fast, furious fun, that's what this is all about. It's top notch cartoon racing with little realism but plenty of entertainment.

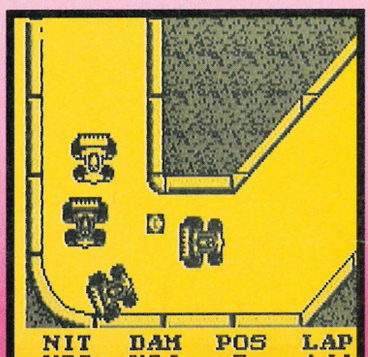
"There are a few cartoon girlies to brighten up the garage scene"

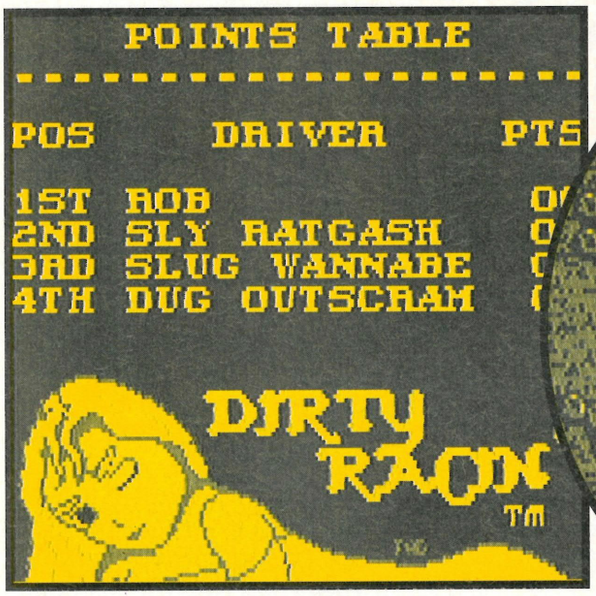
The aim is to reach the Grand Final season where you will compete in nine of the hardest races ever witnessed. To get there you need to survive, nay, win in 32 increasingly difficult race meetings.

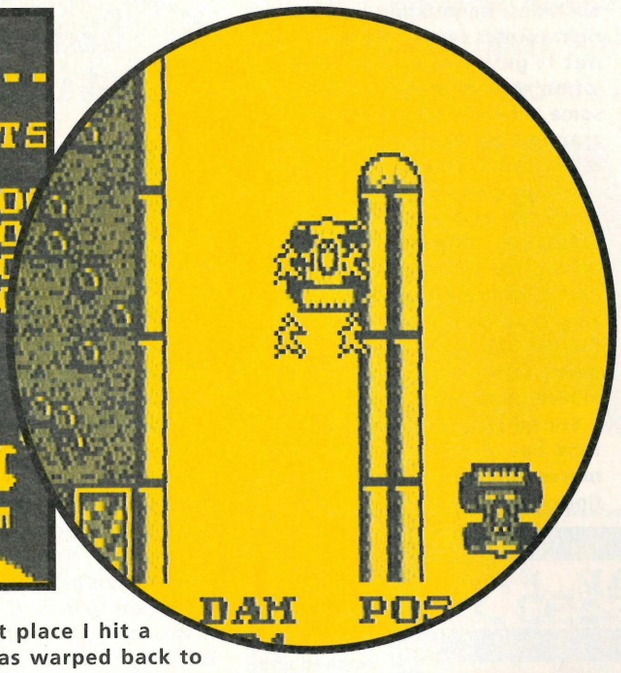
It's as simple as that! But help is at hand. Scattered liberally around the tracks are money bags which, when collected, can be spent on enhancing various features of your car. It can also be spent on fixing all the damage inflicted by both dodgy driving and the close attention of the other cars.

Once the level of difficulty has been set (you can 'take it easy', risk 'hazardous' or really go for 'totally dirty'), you get a chance to view the course ahead. Each course is named, a map shows the general route and some detail about the kind of hazards to expect is also included.

Some courses are littered with oil spillages which send you spinning every which way and junk which just gets







in the way. So, once ready, the lights change and the four cars (you and three computer controlled) put the pedal to the floor and race on.

Viewed from overhead you have to weave the car through narrow courses, crashing into opponents, dodging and bumping your way to the chequered flag. The money bags can occasionally be something of a distraction. Going for them can lose you a vital position or the racing line.

"Oil spillages send you spinning every which way"

To give you a bit of help, your car is fitted with a nitro booster. One touch of the B button and you shoot off like a rocket. This can make all the difference on the straights when the car ahead just has the edge. Be careful round corners though. A miss-timed boost can cause you to fly unceremoniously into the wall and a full stop.

Further help is also available during the race. Certain panels of the surrounding wall flash. Hit these panels and you get a bonus of some form or other. This can repair all your damage award two extra points in the championship or warp your position.

This last little item is not always as handy as it may seem. Steaming along in first place I hit a panel and was warped back to fourth. Marvellous, I said. Or something like that!

But these little quirks all add to the gameplay, adding a new array of tactics, such as when to hit the wall and hope for a beneficial bonus and when to ignore it instead.

Building a better car is vital to success in Dirty Racin'. Apart from the money picked up from the track, extra cash can be earned by winning races. Win a race without using all your nitros and a bonus is yours which pays for engine tuning, gearbox tuning to aid acceleration, tyre changes to give your car some grip and damage repair.

Graphically, Dirty Racin' won't win any prizes. The cars are easily distinguished and there are a few cartoon girlies to brighten up the garage scene! Apart from this you don't really need much more visual interest. Dirty Racin's strength is in gameplay, which it just oozes.

Simplicity is the key to many games. Dirty Racin' is very simple to get into, simple to play and you'll simply not put it down for some time.

What a fine little game Dirty Racin' is. Once you get up a head of steam, get a car with a bit of acceleration and a bit of cash behind you in case of emergency, it's very difficult to stop playing.

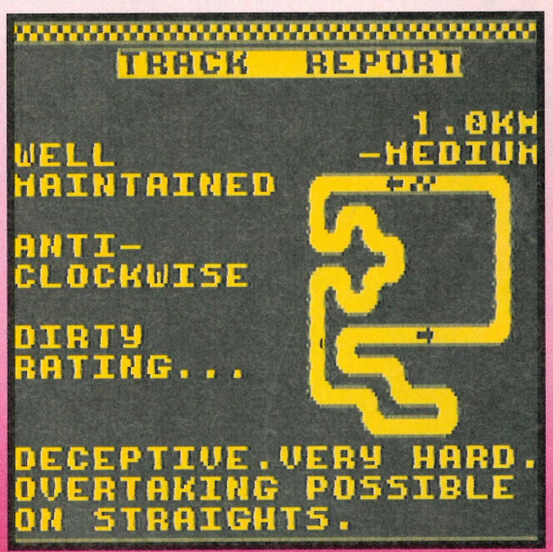
The 'taking it easy' level may not prove to be too much of a challenge, but beyond this the courses become more crowded with obstacles and your opponents get tougher.

Dirty Racin' is just one of those fun games. It doesn't have the complexity of a Zelda or Monster Max but more than makes up for it in playability.

Score **89%**



Left: Has a congratulation screen ever been presented in such appealing fashion? We like this, it's smart!



Right: Just one of the many courses, offering plenty of twists

GB PANEL



OFFICIAL RELEASE
PUBLISHER Gametek
GENRE Racing
RELEASE DATE September
PRICE £24.99

A whopping great standing ovation for Gametek. This is the way forward for Game Boy games and we hope other software houses realise this. We at GB Action wholeheartedly support the release of packages like this which offer such stunning value for money.

If Race Days gets the support in the shops it should, perhaps this can be one way of Game Boy owners persuading software companies to offer them better deals for their money.

Both 4 Wheel Drive and Dirty Racin' are very good games in their own right. When stuck together on one cart like this, you can't afford not to buy it.

Twice the enjoyment of normal packages for the same price.



OVERALL 94%

REVIEW

PERSONAL ORGANISER

A filofax on your Game Boy? Is that what you want? Well that's what all you Game Boy yuppies are now going to be using. Get sorted!

Personal Organizer leaves nothing to the imagination. It's exactly what it says it is, a personal organizer! It's a brave move by Infogenius, bringing the first filofax out for the Game Boy. Unfortunately for them, it's gonna fall flat on its face.

The organizer itself allows you to record your appointments, write a load of junk in the notebook and even edit your friends' phone numbers in the phone directory.

There is a calendar included, to remind you of important dates like Mothers and Fathers day!) and a calculator for you to twiddle with to your heart's content. You can even find the times of over 75 cities on the world clock.

The package is truly international, but unfortunately this that all your phone numbers have to be entered in American format!

The box proudly reads: 'Find dates up until the year 2000 with the built-in calendar." Well what sad person is going to be checking up on his dates for the next six years? If you're a really popular person then you can store up to 90 names and phone numbers in the phone directory (MEGA POPULAR PERSON!).

"Find the times in over 75 cities on the world clock"

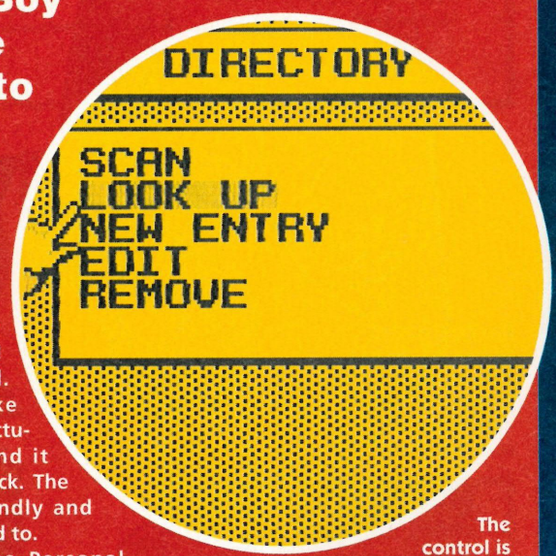
To enter your phone numbers and appointments you must move the little cursor in the shape of a hand around a computer keyboard. This might sound like more hassle than it's actually worth but I found it very easy and very quick. The controls are user friendly and take no time to get used to.

Everything in the Personal Organizer is very simple and easy to understand. It also has some nice touches. You are given a choice of which background you wish to work on, ranging from a desktop, a rather nice countryside scene, a Game Boy screen and a bit of a girlie picture which has little kittens dotted around the place. You can even edit your own background.

I think Infogenius have aimed their package at the older Game Boy user but have at the same time tried to keep the attention of younger people by having some rather childish backgrounds.

What I don't really understand about this is that if the average age of a Game Boy owner is 15, then who exactly is going to be buy this package? I don't know.

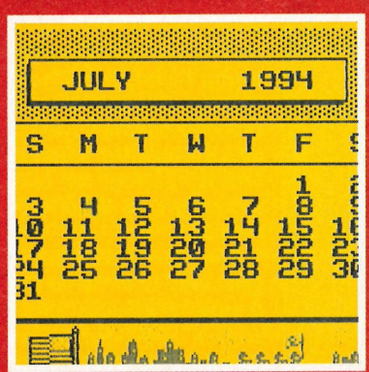
Which 15 year old wants to find the time in 75 different cities? This is for your average, middle aged businessman and how many of them do you see walking to work with a Game Boy under their arm?



The control is via a hand-shaped cursor which appears clumsy but is actually easy

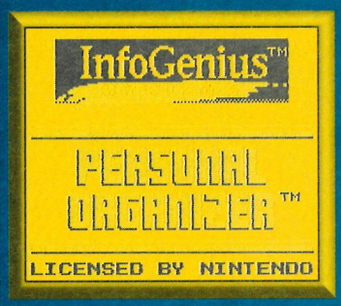


You can find out what time it is in almost any country in the world!



You can plan your life out for the next six years until the year 2000

GB PANEL

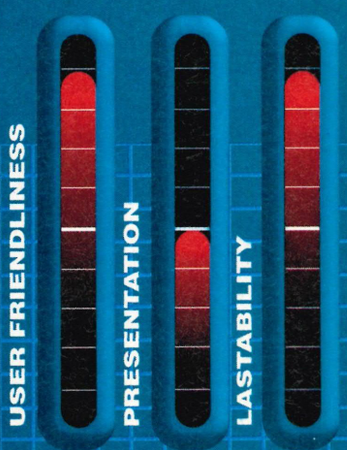


OFFICIAL RELEASE
PUBLISHER Infogenius/Gametek
SUPPLIER Console Plus
PRICE £12.99
RELEASE DATE Out now

It was either an incredibly brave or an extremely stupid move by Infogenius to bring out a Personal Organizer for the Game Boy. The graphics are none existent and the sound effects are sssoooo irritating it's untrue.

The presentation is also very poor. However, this kind of package shouldn't be judged on graphics or sound. If you really want a personal organizer then I would recommend you purchase this. It's easy to use, very simple and it does the job. If you want to get organised then there'll be plenty of lasting use in this cart.

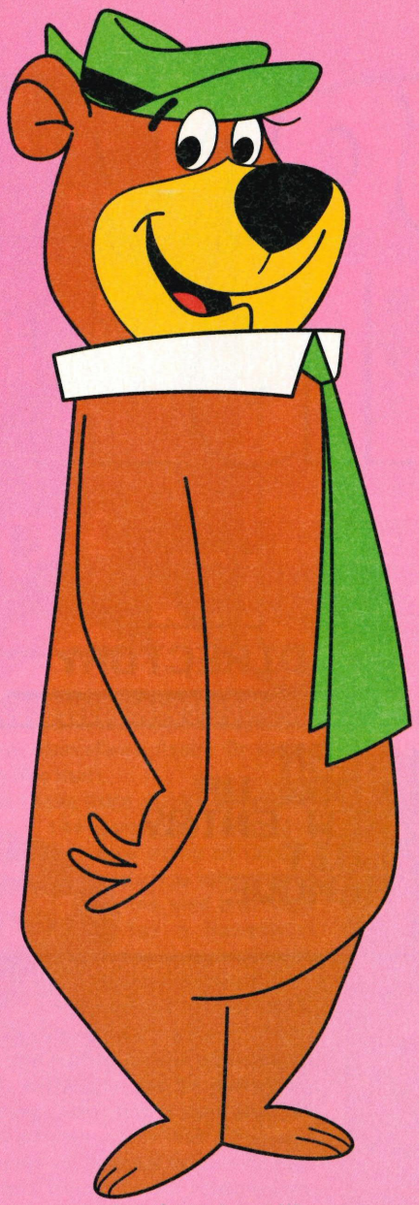
But I would advise anyone else to steer well clear. I am sure you would rather save your money and buy a decent beat or shoot 'em-up.



OVERALL
79%

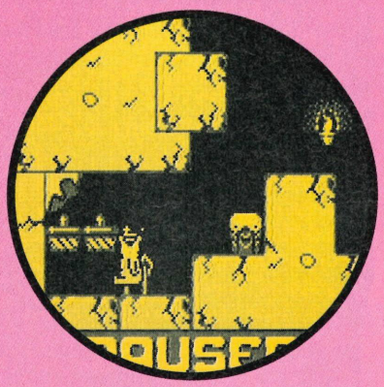
REVIEW





Right: Hidden throughout the mammoth levels of the Goldrush are little areas secreting some highly useful items. 1-ups, extra hearts and more picnic baskets are all available. They could take you an eternity to find though





At last, after features and previews, Yogi's Goldrush is finally ready for review. And what a beauty it is. Enjoy!

YOGI GOLD

From the hugely successful Hanna-Barbera cartoon series, Yogi Bear is finally being introduced to video game fame. And in quite impressive style too!

The Goldrush of the title concerns a dash across the scrolling majesty of Jellystone Park to liberate 12 safes full of cash which has been stolen and hidden by the evil Jake and now needed to keep the animals safe and happy over the harsh winter. The road is long, very long indeed and fraught with many dangers, so Yogi will need all his wits about him as he bounds through this platform extravaganza.

Unfortunately, trusty sidekick Boo Boo ain't around – he's busy opening a supermarket or something! And Ranger Smith only puts in a brief, ghost-like appearance at the exit to each level. You'd have thought that he would have helped Yogi in his mission of mercy for all the little, furry animals he loves so much. But no, Yogi's all on his own as he sets out to save his pals from the dangers of the encroaching chill of winter.

This escapade begins, surprisingly enough, in the depths of Jellystone Park. Yogi has to leap around the countryside in search of those safes, collecting a few little bits and pieces along the way.

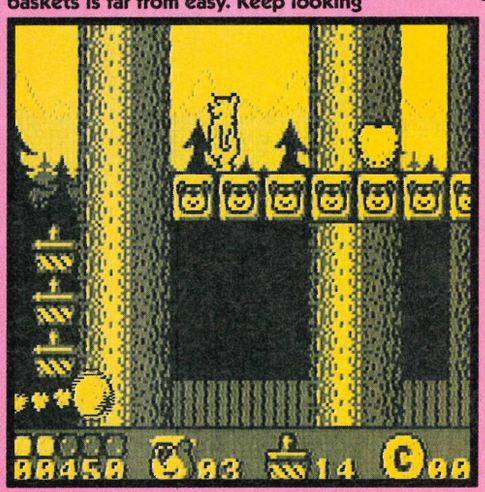
Picnic baskets scattered liberally around provide Yogi with a little nourishment – it seems visitors don't take much note of countryside practises like taking home their litter!. Also lying casually around are pulsating hearts which boost the number of hits our Yogi can take before giving up one of his lives.

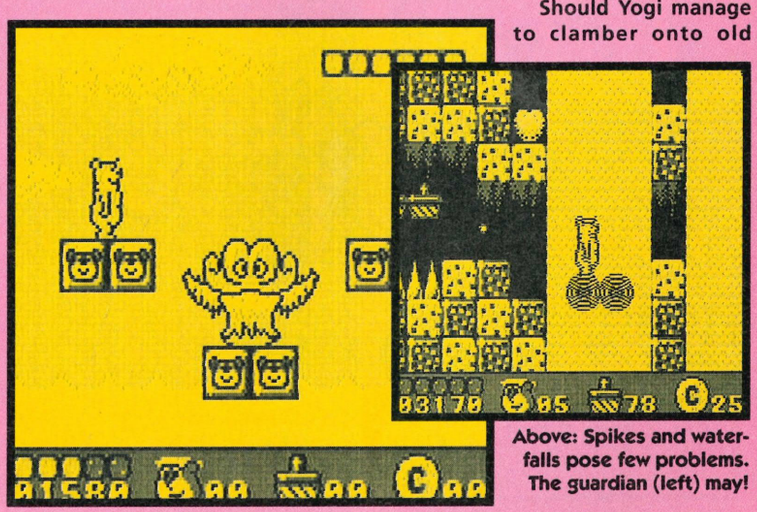
The countryside scene gives way to an aerial trip through the clouds. Either Yogi is very light or the clouds are very dense since they hold his weight miraculously – considering the amount of tucker this bear is renowned for eating it seems it's the clouds that are dense!

From here, Yogi takes to the high seas aboard a pirate ship. This offers all manner of new features including a mind-bending puzzle section where the 'smarter-than-average bear' has to use all his wits to negotiate a series of blocked rooms. Tricky, yes, infuriating, yes, compulsive, oh yes indeed!

Should Yogi manage to clamber onto old

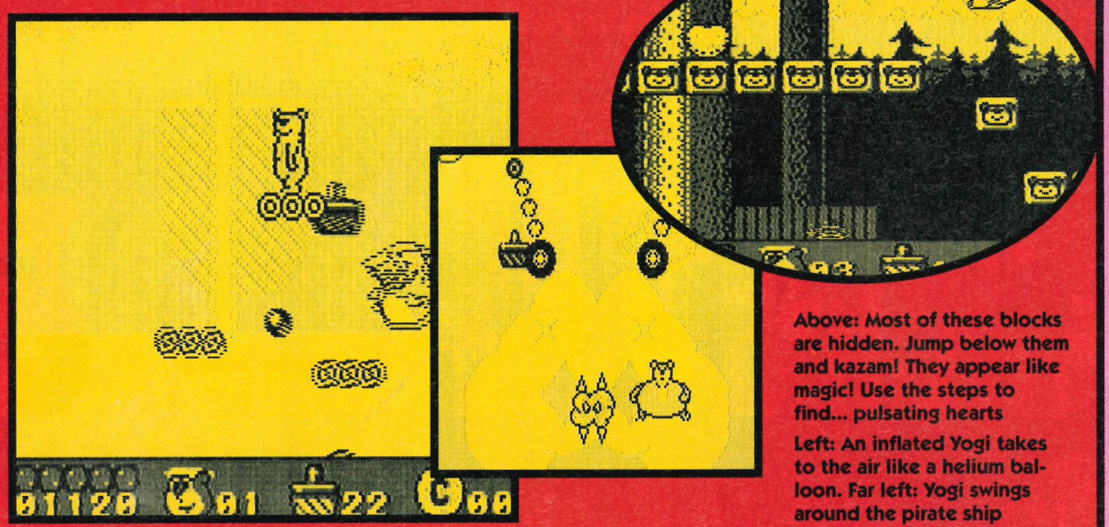
Below: Access to some of the picnic baskets is far from easy. Keep looking





Above: Spikes and waterfalls pose few problems. The guardian (left) may!

Bear essentials

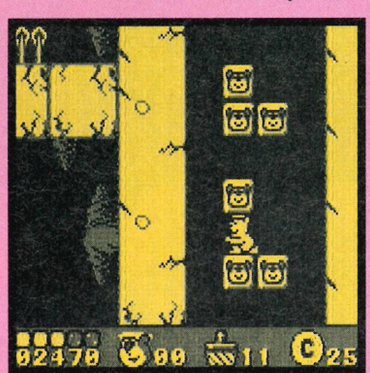


Above: Most of these blocks are hidden. Jump below them and kazam! They appear like magic! Use the steps to find... pulsating hearts

Left: An inflated Yogi takes to the air like a helium balloon. Far left: Yogi swings around the pirate ship

BEAR'S RUSH

Below: Yogi will sqeeze into many tight corners before the end of this adventure. This is just one



terra firma once more he enters the shining lights and high rises of a big city construction site. Falling plant pots, breaker balls and ducks(!) now add to the challenges he must overcome or just plain avoid.

It certainly is tough and the challenge is intensified by the sheer size of the levels – they're huge. You're gonna need the extra lives which are dotted around the place because this challenge is quite simply going to keep you glued to your Game Boy for hours.

"The simplicity of the gameplay will keep you transfixed"

While the platform set up appears to be nothing more than average at first glance, when you get into the swing of things Yogi's Goldrush turns out to be a veritable cornucopia of challenges, puzzles, action and adventure.

Hidden blocks open up new and seemingly unreachable areas. But, because they're hidden it requires a great amount of trial and error before the routes to these new areas can be found.

There are a few bonus areas too which can yield extra picnic baskets (contributing to the number of continues you have), fruit and extra lives. Most of these you will stumble into by accident, many will remain hidden, their location and treasures secret for months on end.

And months of gameplay is what we're talking about here. The enormity of the levels together with the simplicity of the gameplay will keep you transfixed.

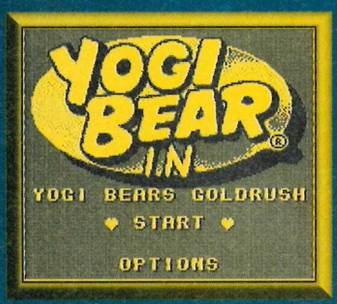
To help things along, the graphics are also top notch. The main sprite is quite simple, but with such a familiar character as Yogi Bear, you don't really need detail. He moves along smoothly past some really impressive backdrops. Keep the bear idle for a second and he'll begin a little dance. Very neat.

The experience that is Yogi's Goldrush is enhanced yet further by the cracking tunes which accompany his jaunt. Most in-game music is turned down in the office to save offending everyone else's hearing, Not with Yogi. OK, perhaps it won't make the charts, but the music really adds to the 'stroll in the countryside' feel.

Unlike most other platformers there's no real sense of urgency and no time limit. This is because: a) the levels are so vast it could take an eternity to visit all the areas and b) it adds to the general ambience of an afternoon stroll, with a lump of excitement thrown in.

Yogi's Goldrush is ace. Buy it – it's as simple as that!

GB PANEL



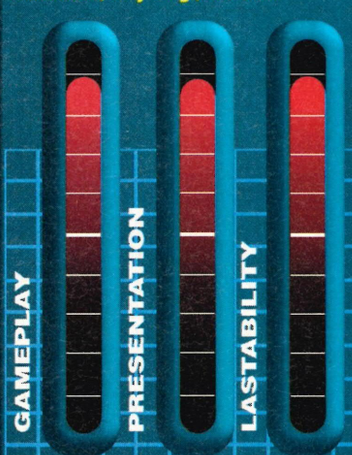
OFFICIAL RELEASE
PUBLISHER Gametek
DEVELOPER Empire
RELEASE DATE September '94
PRICE TBA

I've been looking forward to seeing this finished version of Yogi for some time and I'm not at all disappointed. The levels are so vast you could get lost forever and be happy doing it.

It's one of those games which you'll play with a smile on your face. Even when it gets a tad infuriating – and it will, believe me – it's still fun. Okay, so I wasn't totally enthralled by the plot and the main sprite is a touch basic but Yogi more than makes up for this with pure playabiity.

Each new stage offers a little extra and completing it, finding all the safes full of coins, will take yonks.

As platformers go, Yogi's Goldrush is the top. Wario, schmario, buy Yogi, it's ace!



OVERALL
93%

REVIEW

Ahh, long summers of gamesplaying, blocky graphics and plinky tunes. Them were the days! Now they're coming back in a retro revival. A quick glance at the archives reveals a couple of other genuine classics. A recap is in order...



CENTIPEDE



You wake up one morning in the middle of a huge forest. You are armed only with a magic wand and you face thousands of deadly centipedes, spiders, scorpions and fleas approaching fast, hungry for the taste of human blood! What do you do? Turn your Game Boy off and do something else, that's what!

You take control of a young lad who looks more like a hat that shoots bullets! His mission is simple: he has to get out of the venomous forest alive!

It's a basic points fest. Get as many as you can. The bigger the baddie, the higher the points awarded and more points can be acquired by blasting spiders from a distance.

As a centipede dies it leaves mushrooms in place of its deceased body. The only way to get around the problem is to shoot them for points! Hurrah!

The graphics are pretty bland for a shoot 'em-up. Basically it's space invaders revisited with a different plot. The sound isn't up to much either and you'll soon find yourself turning down the volume as it begins to get on your nerves.

The big problem is that every level is the same but with more baddies to shoot, so you'll get bored of it pretty quickly.

As for the challenge, that's much the same. I couldn't tell the difference between the first level and the ninth, I just found it too samey. Eventually I had to put the damn thing down because I just couldn't help yawning!



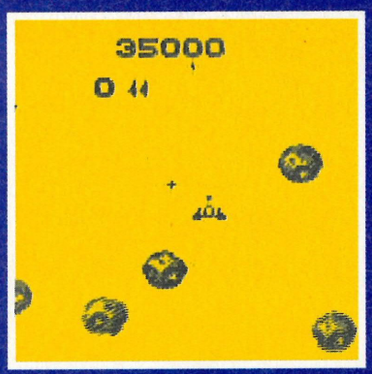
PUBLISHER Accolade

Centipede is a below average shoot 'em-up with nothing special thrown in. There are so many better games to choose from than this. If you're after a game which will give some value for money then I seriously suggest you look elsewhere.

OVERALL 60%

To be honest! Centipede doesn't look that interesting

ASTEROIDS



If you haven't heard of Asteroids, where have you been for the last decade? It was converted to the Game Boy many moons ago from the enormously successful coin-op.

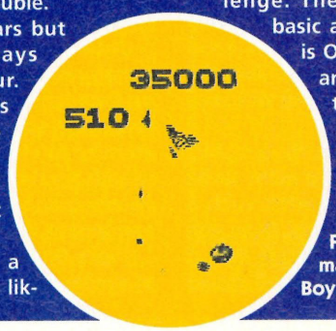
Just in case anyone hasn't heard of the game here's a quick run down of what it's all about. Basically the idea is to blast your way through a ton of asteroids. It's just one of the simplest yet most furiously addictive games ever.

To dispose of the asteroids you must shoot them with your laser. Every time you hit a boulder, it breaks into many small rocks. A teleporter-style device and rockets help you dodge out of trouble.

A UFO also appears but this doesn't always work in your favour. Sometimes it helps by shooting at the asteroids but another time it could decide to have a pot shot at you.

If all this sounds a bit boring for your liking, there are a number of options to spice matters up. As well as taking on the asteroids on your own, you can also do it with a mate (Ooer!). Also you and a mate can have a one-on-one bout. Battle to the death in deep, dark space.

The makers of this game have concentrated on the gameplay. It's incredibly addictive and a real challenge. The graphics are very basic and the presentation is OK. The sound effects are a bit annoying but there are some rather jolly tunes that play away in the background.



Fresh from arcade machines to your Game Boy in, ooh, decades!

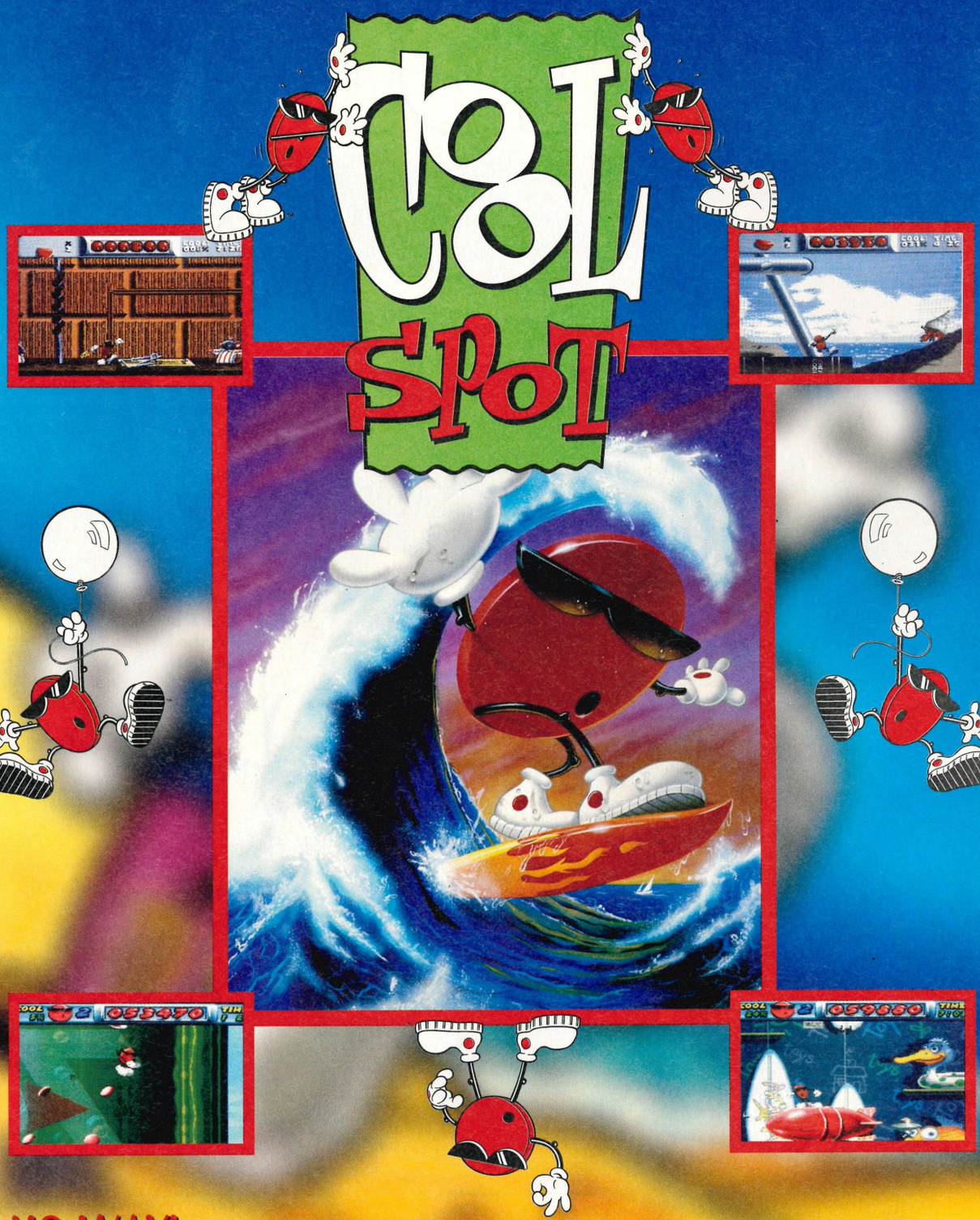


PUBLISHER Accolade

Once you pick up Asteroids, it's very hard to put down again. It also provides quite a challenge. The action comes quick and by the bucket load. Asteroids isn't great but it's stood the test of time and earned its place as a golden oldie. I'd forgotten what a good blast it could be.

OVERALL 73%

now out on game boy
also available for snes



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"If you only buy one game this year, I strongly recommend Cool Spot" GB Action 94%

Virgin

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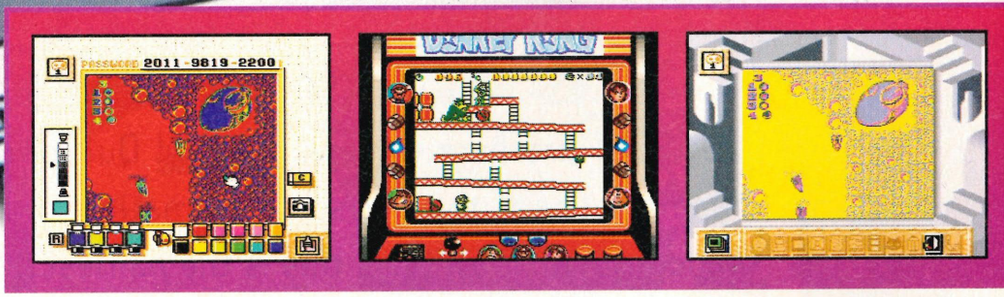
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REF: GB

SUPER COLOUR G

This is what the great hope of the Game Boy owning public looks like. Nothing like a Game Boy is it? Ahh well, next time!



AME BOY THINGY

It was a bolt from the blue. It was revealed exclusively within these hallowed pages. And it's due for an official release in this country soon. What is it? Cue drum roll... the Super Game Boy

Search out those diaries given as presents every year and never used cos here's a date for you. September 2nd 1994 is when Nintendo launch the Super Game Boy (SGB) in Britain.

Every Game Boy owner in the world must admit to being just a little curious about when a colour version of the portable palm pleaser was to appear. Well, this could have been it - but isn't.

As we mentioned in the feature in issue 25 the SGB isn't a colour Game Boy, although it does allow you to play GB games in colour. Unfortunately to do this you also need a SNES and a colour TV. This is because, just to clarify the situation, the SGB slots into a SNES. Game Boy games can then be slotted in to the SGB and lo! GB games in glorious technicolour.

According to Michael Hayes, Director of Marketing at Nintendo UK "Super Game Boy is a great new product for all Nintendo games players". Well, he would say that wouldn't he!

It will allow SNES owners to play any Game Boy games they please. But this raises the question of whether they would rather play 1MBit GB games or 16MBit SNES games.

Of course, price is a major factor. On average a SNES cart will set you back the thick end of £50. Compare this to around £25 for a GB game. But, with Game Boy games of the quality of Zelda knocking around there could be plenty of SNES owners prepared to compromise the specs of their machine in favour of the cheaper games.

But what about the Game Boy owner? We know from our surveys that a good proportion of you own SNESs as well as Game Boys. For people like you the advantages are obvious - you can play the game in colour at home and then in mono when out and about.



It looks just like a SNES cart (with a bit of a hole). Plenty of the forthcoming games will be SGB compatible. But does it really affect Game Boy owners?

For the vast majority, those who only own a Game Boy, the SGB is redundant. Perhaps Nintendo are hoping that linking their hardware in such a manner will persuade people to go and buy a SNES. It would seem unlikely that many people would go for this deal, especially when you realise that it sets you back £99 for the SNES and then £49.99 on top for the SGB.

From now on many Game boy releases will be SGB compatible. It is possible that the graphics and sound of the Game Boy version will improve due to the extra detail to be included to make the TV screen pictures look better. Is that a straw I'm clutching at?! Anyway, the first SGB release is Donkey Kong, further evidence that the retro revival is in full swing. Future planned releases include another old classic (if not THE all-time classic) Space Invaders. A multigame game and watch are also on their way.

It would seem that Nintendo were simply unable to overcome the battery guzzling problems which plagued the other, genuinely colour, handhelds. Technology has yet to catch up with the ideals of many Game Boy games players.

But have Nintendo left the loyal followers of the Game Boy high and dry with the SGB? Are you tempted to fork out for a SNES to make use of this add-on? I'm sure that it's going to cause some strong feeling among the legions of Game Boy fans.

Let's see the Write Here Write Now mailbag swell to even greater proportions with your feelings on this matter

Anyway, that's the SGB for you. Like it or not, buy it or don't, the choice is yours!



SUPER GAME BOY TECH SPECS

Old Game Boy games can be played in a full 4 colours with a border colour of your choice. Make ice blue and jungles green for that added realism!

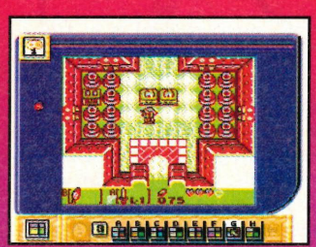
The new SGB-compatible games will be played (on the SNES, of course) in 13 colours taken from a palette of 256.

Create your own decorative borders using a Mario Paint type programme.

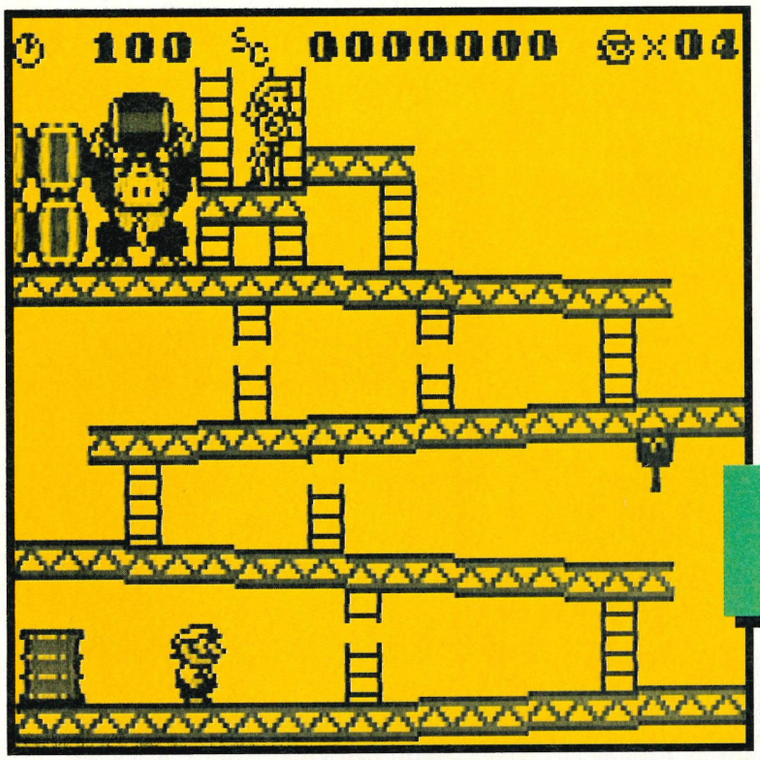
The Super Game Boy has a RRP of just £49.99. Bargain, eh?!

IT'S A KIND OF MAGIC

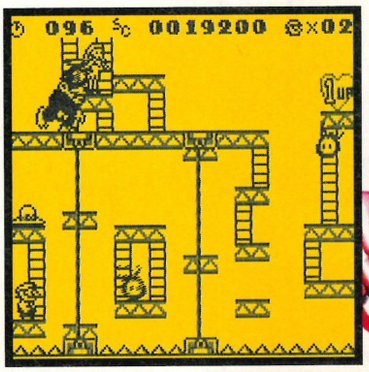
This is what your Game Boy games could look like in glorious technicolour. Micro Machines and Zelda are not SGB-compatible, Donkey Kong is. Can you tell the difference?







Above: The classic setting of Donkey Kong. Takes me back to a mispent youth in the seaside arcades. Well the game was just sooo addictive



Above: Another stage in the never-ending chase after an overgrown ape



DONKEY

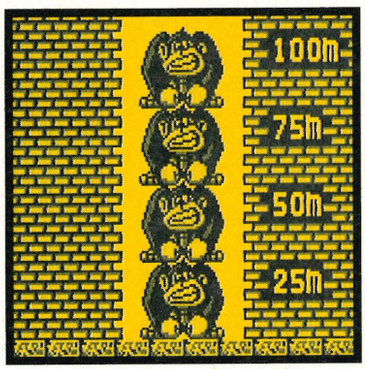
FROM: Nintendo OUT: September

To accompany the launch of the Super Game Boy, Nintendo have resurrected an old classic. The retro revival has truly arrived

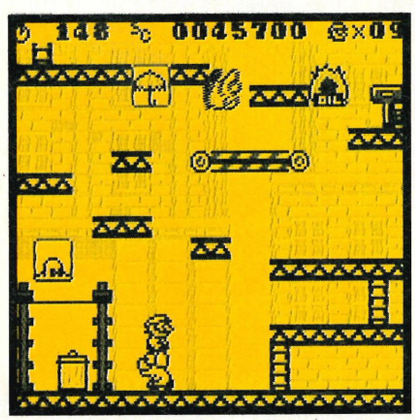
I bet that most of GB Action's readers can't recall the days when arcades were full of punters sticking old (big) 10ps into the machines. Back then, one of the most popular arcade games was a certain Donkey Kong.

1981 saw a young man by the name of Mario make a low key appearance in the world of the video game. His job, in those days, contained all the aspects you come to expect from your regular, every-day hero.

A fair maiden was in distress, kidnapped by some monstrosity the likes of which the world had never seen. Obvious parallels with the classic King Kong story abound. The little maiden crying and screaming just like Fay Wray, the heroine of the original film.



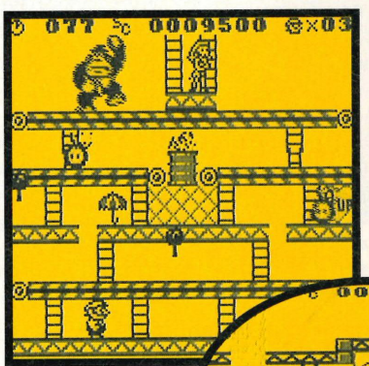
Above: Loadsakongs rise up the tower before the platform stages



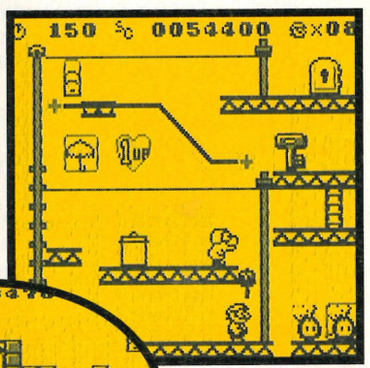
Left: Basic job – get the key and get to the locked door to rescue the girlie

The 8-bit formats produced their own distinctly unimpressive versions and then Kong was relegated to the LCD single game style. And that was it. It disappeared.

It may seem odd then with the hi-tech specifications of today's machines that Donkey Kong should make a reappearance on the video game scene. You would think that 'better' games would have been produced to make trips down memory lane obsolete.



Above: Conveyor belts and a tetchy gorilla. Great!



Above: All manner of new problems face the plumber

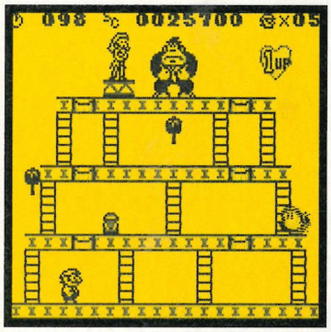
What this thinking fails to take into account is exactly how good games like Donkey Kong were. Simple, yes. Playable, they had to be because the limited technology didn't allow for complicated manoeuvres such as those seen to such good effect in Street Fighter 2. Their simplicity also made them incredibly addictive.

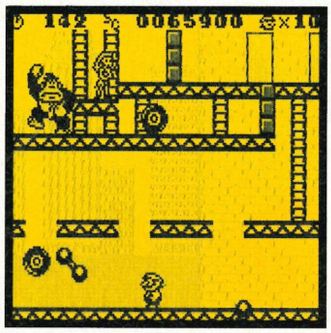
The recent reappearance of Ms Pacman on both Game Boy and SNES is not just evidence that the retro revival is in full swing but also testimony to the endearing qualities of these games.

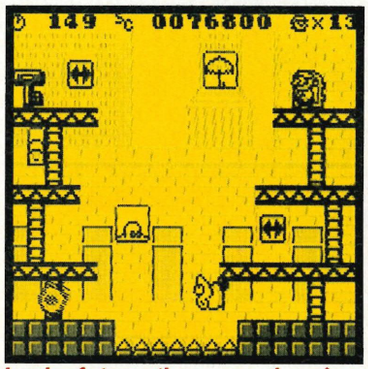
And so we have Donkey Kong on the Game Boy, the first Super Game Boy-compatible game and an old classic. But a question mark still hangs over whether it will appeal to the new generation, brought up on a diet of Mortal Kombat, Mario Kart and Super Mario Land.

Well, the format's the same – rescue the wailing maiden from the

Kong, apeing about!





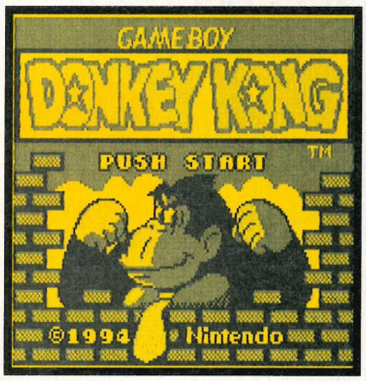


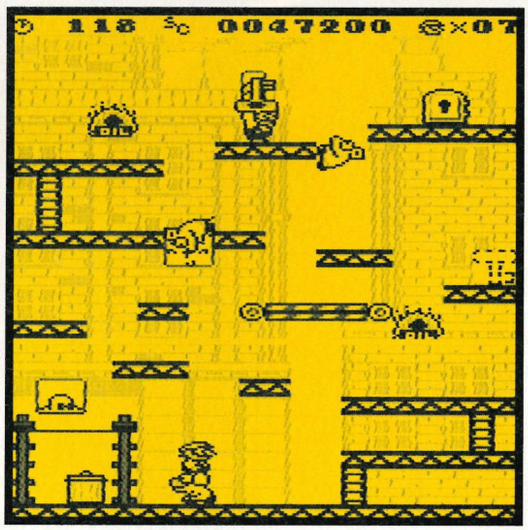
Loads of stages throw up a whopping variety of puzzles and problems



Above: Fortunately you can save your progress at various points

KONG '94





clutches of a giant and cunning gorilla. It's also a platform variant, just in case Game Boy owners needed another. So what's been added?

There are a number of different icons to collect, as you'd expect, and also a whole menagerie of animals who can be a great help and an infuriating hindrance.

Graphically, Donkey Kong is looking surprisingly tidy. Although the sprites are small, even for the Game Boy, they are quite clear and easily distinguishable. This is enhanced by the addition of some top tunes, both music and FX, for the all round gaming experience!

An epic quest from the old school will be undertaken when Donkey Kong finally hits the shops on September 2nd. After the traditional barrel-rolling scenes which those old enough to remember the original know and love, there are a whole range of stages in a more familiar vein.

From the Big City, through the Forest and beyond, poor old Mario always seems to get within millimetres of rescuing his beloved before she's cruelly snatched away by some gorilla. Sadly, this happens to Andy on a regular basis in the pub on a Friday night!

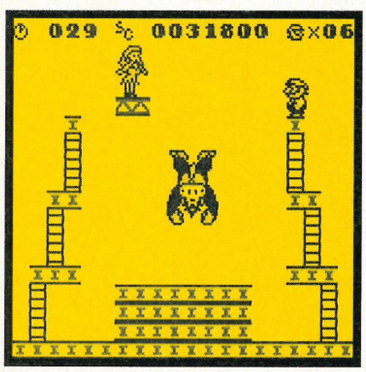
Not many gorillas are quite as cunning as the one who's taken a fancy to Mario's girlfriend. He locks her in cupboards and boxes but has a strange habit of dropping the key somewhere nearby. And so Mario has to work his way through the puzzling conundrum of man and gorilla-made obstacles as well as those thrown in his path by Mother Nature herself.

This is far from easy. On first look there are a huge number of stages for Mario to battle through. They vary in difficulty from the totally straightforward to the ridiculously mind-boggling. As such, Kong should take a while to be defeated.

But you're gonna have to wait a while to see it. GB Action brings you the full review to be believed in next months' info packed issue.

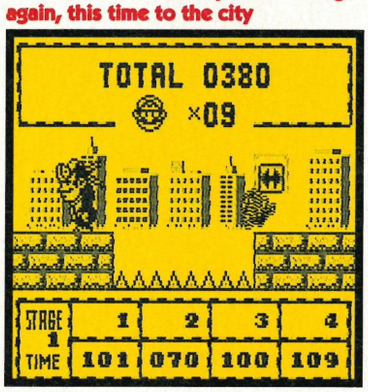


Right: Mario chills out for a while in a break 'twixt rescuing damsels in distress



Above: Come on down! Kong falls from grace in style!

Below: But he's soon up and running again, this time to the city





Above: On the rooftops of the city a manic ape runs amok. Fetch a big gun

Below: Collect the icons to help Mario have a few more chances of winning



FROM: Acclaim OUT: September

MORTAL





The hype which made Mortal Monday 'Industry Event of the Year' is about to return, quite possibly bigger than before. Mortal Kombat II is coming soon, blood, guts 'n' all



Right: A death move, executed to perfection, and used to execute Jax. Above: Just a few of the impressive moves which each of the fighters can do





Mileena, who's watching her sister's every move takes on Jax in Super Game Boy colour. Even on this version there'll be little blood or gore

Hands up all those who ran out and bought Mortal Kombat when it was shrunk to Game Boy size. Yep, as I thought, loads of you. So how many of you will be rushing out to get their grubby mitts on the sequel? As I thought, nearly as many.

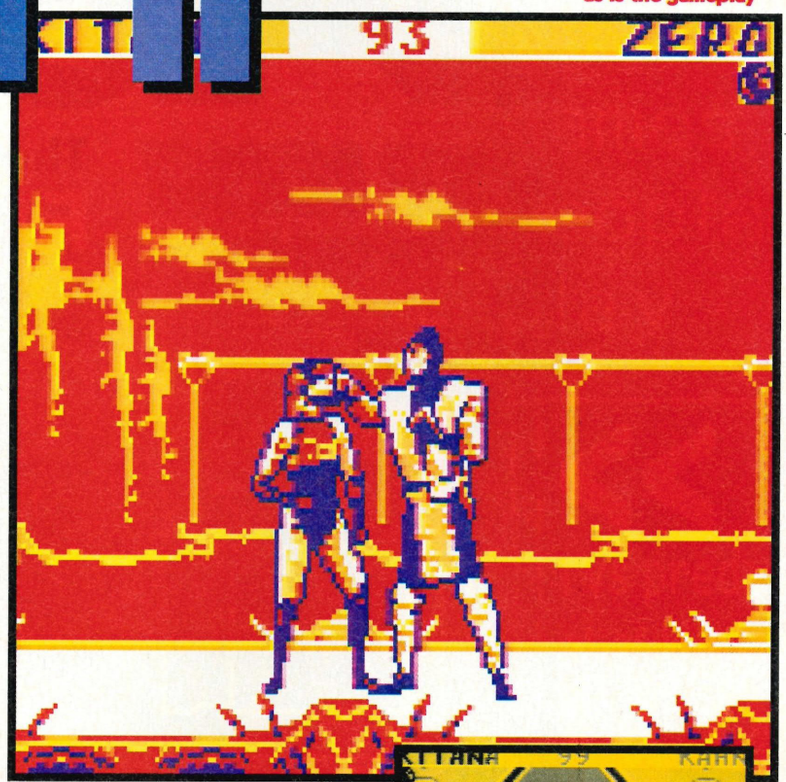
MK proved that beat 'em-ups could be converted to the limited specs of the Game Boy with some degree of success. Everyone expects more from sequels and MK2 is set to deliver with new characters, new moves and a few hidden surprises.

And there's even a plot! The scene is The Outworld, a battle-scarred realm ruled for thousands of years by a fierce warlord known as Shao Kahn. Here, the ultimate conflict between Earth's mightiest warriors and Shang Tsung will play out its final twists.

Shao Kahn is one mean dude. He governs the Astral Planes of Shokan and all surrounding kingdoms. In the dim and distant past (500 years to be precise), he banished the demon sorcerer Shang Tsung to Earth as punishment for crimes

KOMBAT II

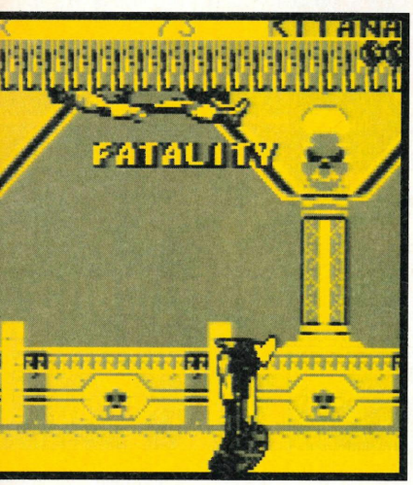
Below: Sub-zero makes a mess of Kitana's face. The graphics are better as is the gameplay



The Players

Shang Tsung – Back for another pummeling
*Johnny Cage – The film star looking for the script for another movie
Liu Kang – Seeking revenge on The Outworld for the death of his Shaolin brothers
*Kung Lao – Simply trying to stop the Outworld menace
Jax – Major Jackson Briggs on a mission to rescue Lt. Sonya Blade
*Baraka – One of Shao Kahn's henchmen, a nomadic mutant
Sub Zero – Aiming to assassinate Shang Tsung
Scorpion – The spectre rises from the pits to go after Sub Zero
Reptile – Shang Tsung's personal bodyguard
Kitana – Her beauty hides her role as personal assassin for Shao Kahn
Mileena – Twin sister of Kitana and also an assassin. There's no love lost between these sisters
*Raiden – The Thunder God aiming to end the grim intentions of Shao Khan
*Kintaro – Taking Goro's place as ruler of Shao Kahn's armies. Wants Goro's slayers dead

* = not featured in the Game Boy version



committed against their gods.

In order to lift this cursed existence on Earth, Shang Tsung had to unbalance the furies and create a weakness in the dimensional gates. The idea was that, once weakened, these gates would be the portals through which Kahn could invade Earth. Once there, he would rule in a dark and chaotic world of plague and torment.

On Earth, Shang Tsung enlisted the help of Goro and used the Shaolin Tournament to attract Earth's mightiest warriors. Shang Tsung had to defeat all seven contestants (six on the Game Boy) to unbalance the furies. Unlucky for him, eh?

In this brutal time, the cost of Shang Tsung's failure was execution. He returned to The Outworld with news of the apparent death of Goro and to plead with Shao Khan for a second chance. This time he was to lure the contestants to The Outworld for a new tournament hosted by Shao Khan himself. The big bad guy went for the idea and Shang Tsung was reprieved.

Each of the 12 characters has a personal reason for taking part in this crucial tournament. Unfortunately the Game Boy version has only managed to fit eight into the four meg cart. Still, it's an improvement on last time.

New characters means new moves, new finishing moves and also a couple of added features. Each character can perform five special moves, two finishing moves (if you can actually execute them) and a couple of new types – the Friendship and Babality moves.

On top of this the new version has a couple of hidden characters and a few surprises too, which will no doubt cause great excitement when they happen.

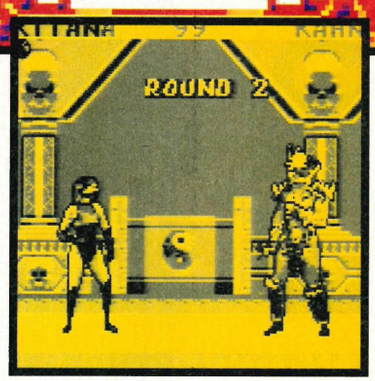
One of the bosses, Kintaro, couldn't stand up to the pressures of confronting a Game Boy owner so he too is absent. But everything else is there, apart from the blood which would be difficult to make out on the mono Game Boy screen!



Right: Kitana wins, Earth is safe from Kahn's evil hordes. Game over. But how long will it take you to save the Earth?

Let's face it, the first game was a touch sluggish. But this time everything moves that little bit quicker. This should help the gameplay as should the difficulty level.





Above: Kitana faces the evil Kahn in the final encounter. Watch them fly

The major complaint levelled at MK was that it was just too easy. Game Boy players are a skilled bunch they need a real test and MKII looks like providing that very nicely thank you.

The rest of the story depends on how you fare in the ultimate challenge against an evil, conniving alien race.

The storyline and background to each character add that little extra involvement not normally seen in beat 'em-ups.

MKII looks set to storm the gaming world just as the first one did. It's gonna be good, guaranteed, so don't miss out.


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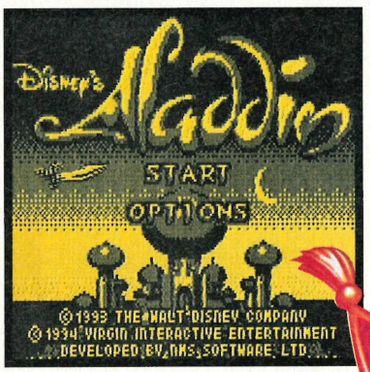


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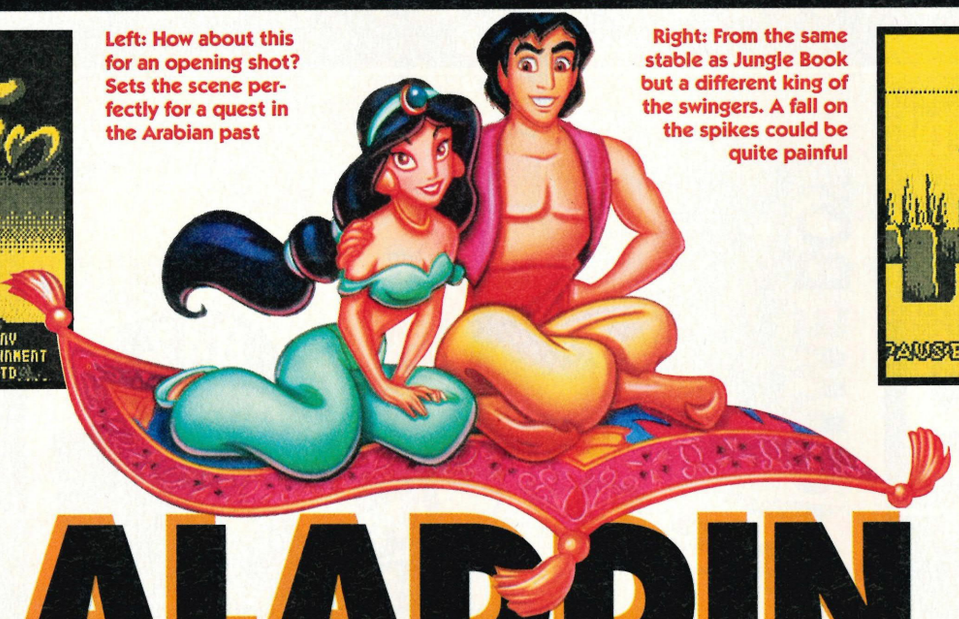
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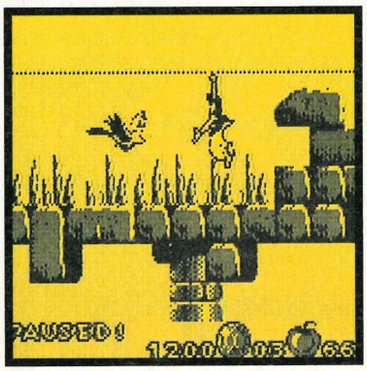
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Left: How about this for an opening shot? Sets the scene perfectly for a quest in the Arabian past

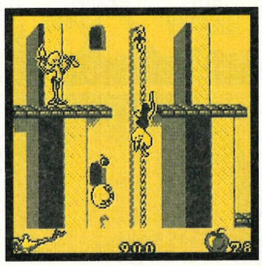


Right: From the same stable as Jungle Book but a different king of the swingers. A fall on the spikes could be quite painful





ALADDIN



Above: Demonstrating some climbing skills. Below: The camel spits daggers – very weird!

FROM: Virgin OUT: September

It started as a fairy tale from the Arabian Nights. Disney then wafted their magic wand and an enchanting animated film was born. Now Virgin use their considerable talents to turn Aladdin into the next 'Boy wonder

Remember Cool Spot, reviewed in issue 27 and scoring a phenomenally high 94%? You may also recall the variety of adjectives which attempted to do justice to the standard of animation. Well, guess who's behind Aladdin? Yep, it's the same people. Now that's good news for a start.

Virgin were also responsible for the conversion of that other Disney classic Jungle Book. A well deserved 90% was how this king of the swingers was rated back in issue 23. Again, one of the most notable features was the top quality animation of the Mowgli sprite.

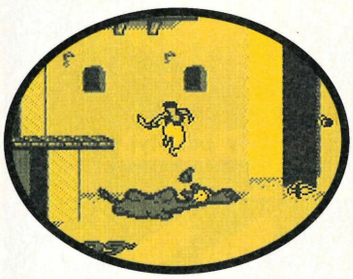
The Virgin developers really have got this technique sussed and Aladdin looks like leaving Disney fans rather happy.

Most people will have seen the SNES version of Aladdin. It featured the kind of stunning graphics which have become Disney's trademark over the years. Apple throwing, guard dodging and trampolining over market stalls were just a few of the tricks Aladdin could perform on his way to the cave, the genie and glory.

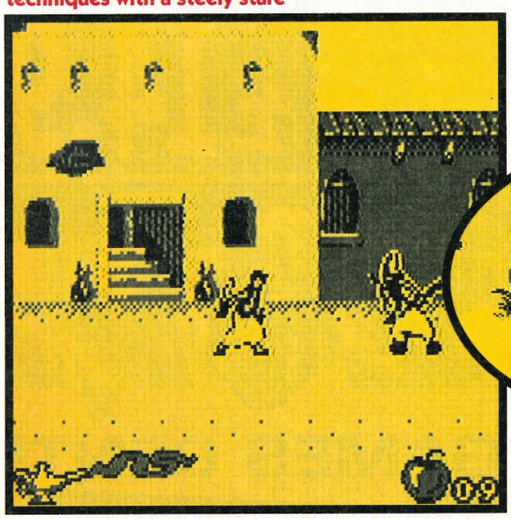
Can this really be translated to the slightly more limited capabilities of the Game Boy? Well, Virgin have proved themselves firstly with Jungle Book and then even more triumphantly with Cool Spot. So we're getting to expect great things from them.

The story concerns a young street rat and thief called Aladdin. Life is tough in these Arabian cities. Even a good boy like Aladdin has to resort to crime in order to eat. And so he has become quite adept at dodging the attention of the city guards using all manner of jumps and spins as well as a useful sideline in apple lobbing.

Using an arm of which many an England cricketer would be proud, Aladdin has the strength to dispatch



Below: Practising some intimidation techniques with a steely stare





Above: This could prove a problem. Nowhere to run, so I guess it's a fight



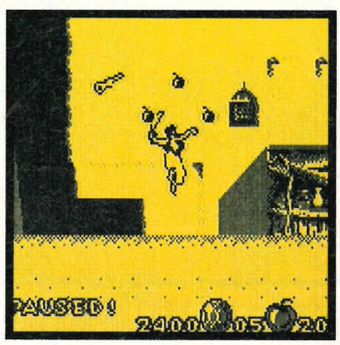
Above: An old man offers help in the form of a life or a wish – for a price

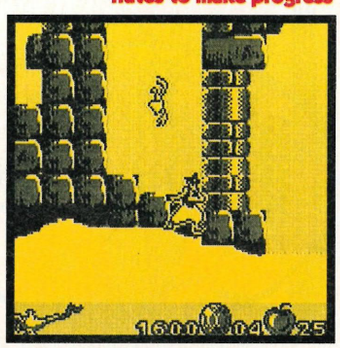


Above: That's nice, congratulations from the old beggar. How sweet!

Light my lamp

Below: Collect the scarab and then the flutes to make progress

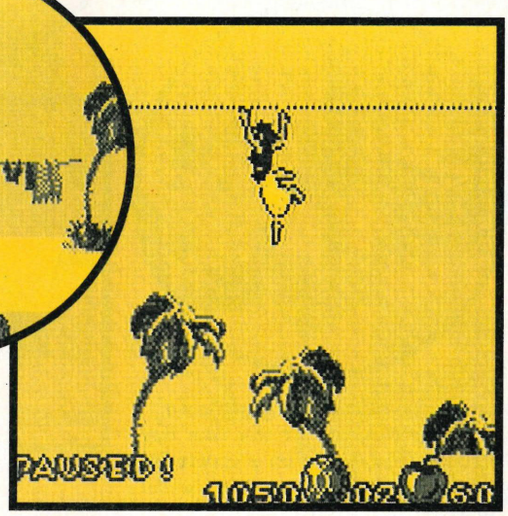




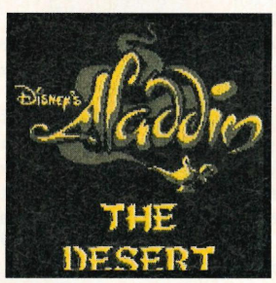


Above: Jump on the camel's head and he spits daggers. One very odd camel

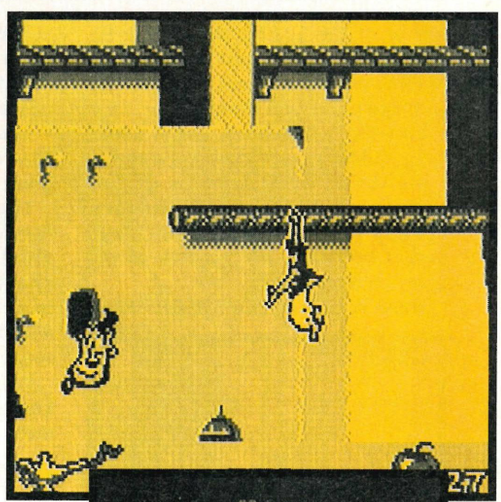




Left: Aladdin swings though the desert – on someone's washing line, it would appear



Right: This is no time to be hanging around. There's a cave of wonders to be found



the guards with a couple of bullseyes. A bit of a waste of food, you might think, in these difficult times. But hey, it's fantasy, so who cares?!

Anyway, Aladdin is busy doing the usual rounds of apple stealing, jewel pinching and general pilfering when he's confronted by a wizened old beggar. Rather than mug him and steal his wallet before the chap can get a word in, Aladdin listens intently to the story which this chap has to offer.

The old beggar tells of a Cave of Wonders holding riches beyond anyone's wildest dreams. The location of this cave is, not surprisingly, hidden. The beggar informs Aladdin that he must find the two halves of an ancient scarab (beetle-shaped brooch, very popular in those days) before he can claim the treasures.

For a poor thief plying his trade in the dingy streets of Agrabah, this all sounds very exciting, very useful and very worthwhile.

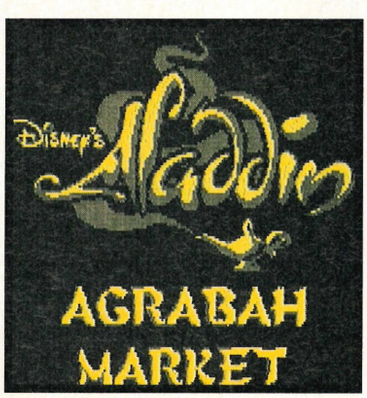
Aladdin is not, for the purposes of the story, a cynic who would have thought the beggar an escapee from the local loony bin. Good job Aladdin didn't or there'd be no story.

But I digress. Being the really helpful sort, the beggar informs Aladdin that the first part of the Scarab is to be found out in the desert.

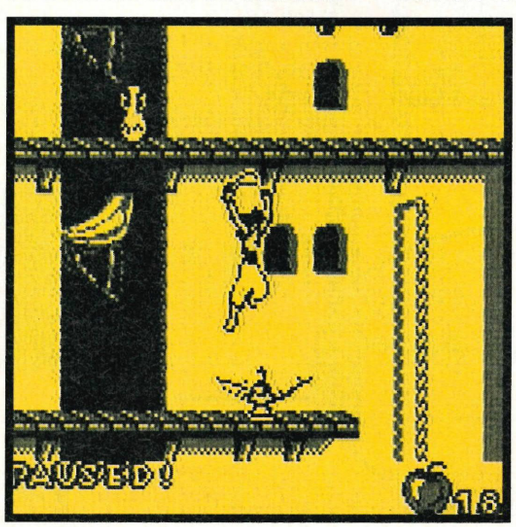
So, without further ado, without a word to his parents, without even a change of underwear for the long journey ahead, Aladdin pegs it into the desert at the first mention of gold coins, the thought of untold riches, luxuries and babes ringing in his ears.

The desert throws all manner of new problems into the path of the youthful Aladdin. Some of the Sultan's guards still pop up, throwing daggers at the lad and then there are the more usual desert problems like snakes.

Undaunted, Aladdin must clamber through the ruins scattered over this vast plain and find the two



Above: Get ready for the next forage around the market. Looks good

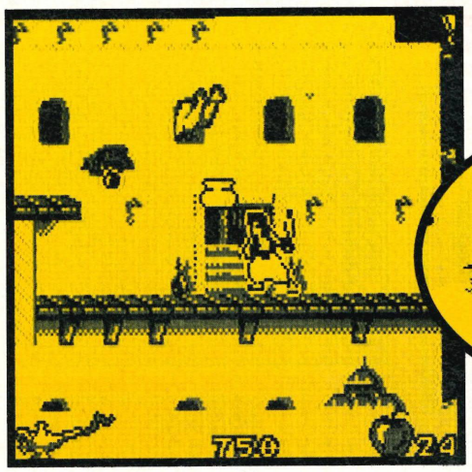


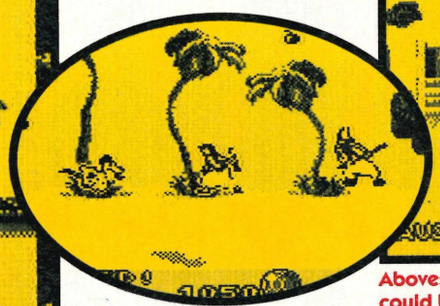
Left: Yippee! A lamp, a lamp. But not *the* lamp. This acts more like a smart bomb. Handy



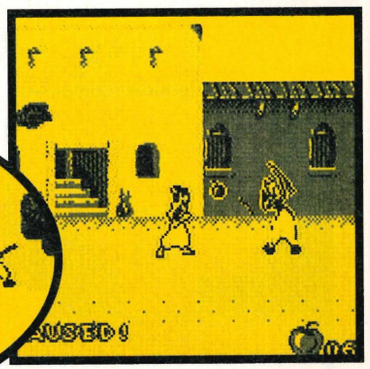
Above: The good ol' end-of-level bonus. Pretty, but not too original

Aladdin need

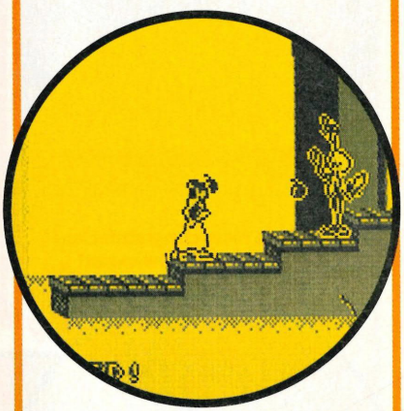




Left: Apart from the guards, Aladdin also has to watch out for falling pots



Above: I never knew that apples could be such offensive weapons



halves of the Scarab. Once done it's back to the roof tops of Agrabah Market on the look out for flutes (as in those pipes you blow into).

Like the Jungle Book, this is a running, jumping, springing, swinging conundrum of activity as guards pursue our hero. Nimble fingers, speedy reactions and a quick eye would be handy on this trek to the Cave of Wonders.

Having played the SNES version and been rather impressed by the whole experience in terms of both the graphics and the gameplay, I was seriously looking forward to seeing how that might be translated to the humble Game Boy.

Graphical detail, especially on the Aladdin sprite has been given a great deal of attention.

There are a huge number of frames of animation involved, a great variety of moves and quite effective movement style. Bundled together, these effects make Aladdin move with a fluidity rarely seen in other games.

While the platform style is well known to Game Boy owners, new methods of tempting buyers out of their money are always being explored.





Top: Beware of knife-throwing fakirs! And what is this camel doing here?

The popularity of the film has already set Aladdin on a course for success, but without a good product, film licences don't always pay off.

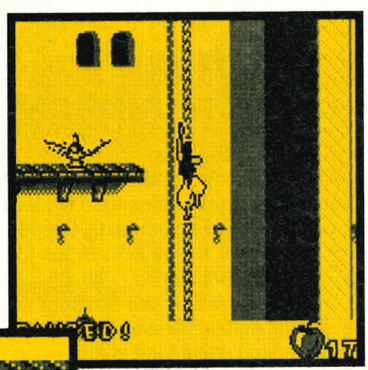
Aladdin, on first look, has all the hallmarks of class and quality we were hoping for.

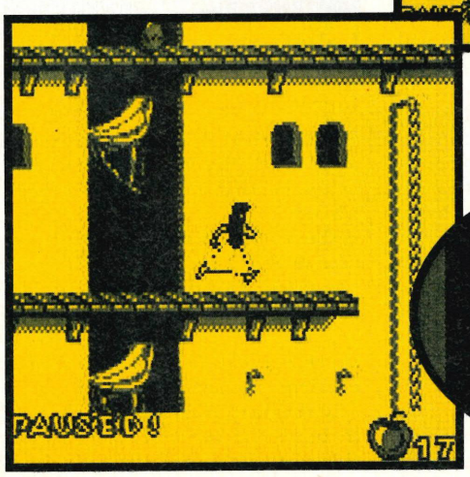
Tunes from the film will only add to the experience of being a boy whisked to a land far, far away, on a quest for a lamp.

A full review for the total low-down on Aladdin will be with you next month. Watch this space.

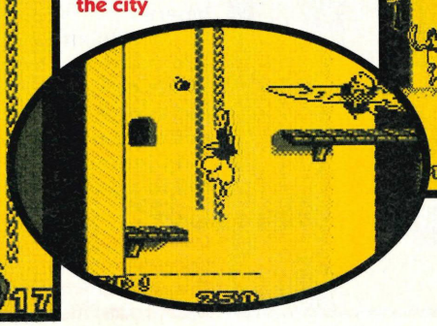


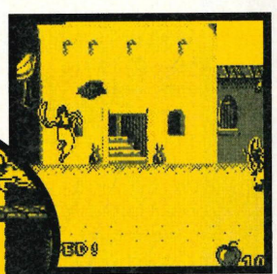
Above: The market has a few puddles which can prove deadly. Is it acid?



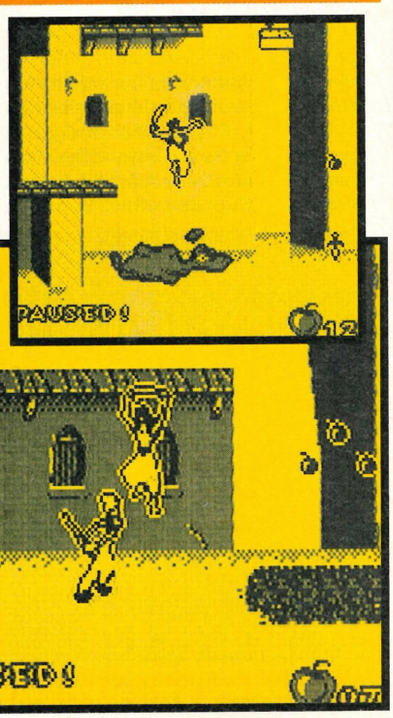


Aladdin's thieving skills stand him in good stead as he travels through, and over, the city





Above: Many frames of animation are used to keep Aladdin moving freely



COMPETITION

As a taster of what's in store, Virgin have come up with the goods once again. Win a copy of the best cartoon cart yet

Oh yes indeed! It's happened. Hurrah! Just in time for its video release Virgin have unshackled Aladdin and let him loose on a Game Boy near you.

As a taster Virgin have given us five copies of this rather beaut cart to give away as prizes. A larger compo will be run next month so keep your eyes open.

Oh yes! The questions you need to answer are quick and simple so don't delay in getting them in the post!

RUB A DUB



© Disney

QUESTIONS

1. Who does the voice of the Genie in the Disney classic?
   a) Jimmy Tarbuck
   b) Steve Martin
   c) Robin Williams

2. What does Aladdin rub to arouse the Genie from his sleep?
   a) a lamp
   b) a leaded pencil
   c) a crystal

3. Which rather splendid rock star penned the hit album Aladdin Sane?
   a) Cliff Richard
   b) Skinny Puppy
   c) David Bowie

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ANSWERS

1) _____
2) _____
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Answers to be in by 20 SEPT 1994.

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SUPER ACTION



BUBSY 2



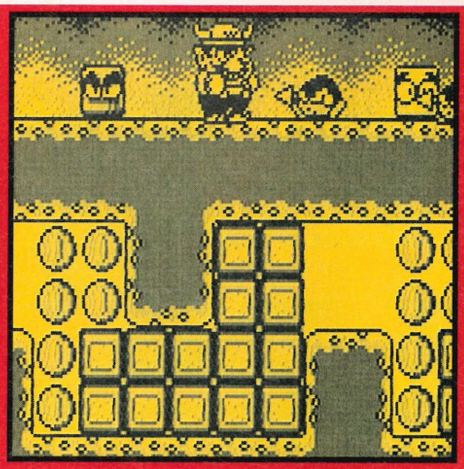
In this month's issue we take a look at Bubsy's latest adventure, we have a gander at Super SF2 to see if it's worth all that money and you get the chance to win some groovy Desert Fighter gear! Plus all the very latest and greatest gaming gossip from around the globe - just for you!

On sale 18th July - be there!

TIPS & GUIDES

Help out by sending in your own tips and cheats. It's also a rather neat way to show off your gamesplaying skills

Right. There's no stopping us now. We are declaring war on Wario and won't give up until you've all cracked it. And it really is easy when you know how. Honest...



SUPER WARIO LAND

Neville Palmer from Bognor Regis has sent these tips in for you all. Hope they're comprehensible:

Treasure J is in course 29. The lock can be found early in the level at the top of a long ladder. The key is deep within the level. Follow the course through without going through any doors unless you come to a dead end. The key is found in the second to last section.

K is in 30, a large open course . The lock is in front of you at the start of the course. The key is located near the top right of this course.

Treasure L is in 31. Redo this stage once the water has leaked out. Then you should attempt to collect the treasure. The key is in the first deep area and the lock is in another close to the end of the area.

Treasure M is in course 34. Go to the top of the fork tree. The key is in the left fork near the exit and the lock is in the right fork.

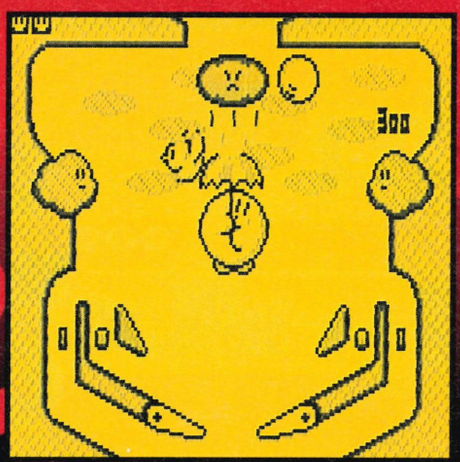
N is in course 37. Follow this course to the right. The key is in the face block in the pit at the end of the section. Walk right into a wall to find lock.

O is lodged in 39. Follow the course until you uncover buried hi-jump squares (Bull Hat) and go up into new section. The key is in the right and the lock is at the top left. The Dragon or Jet Hat is required to break some blocks.

TURRICAN

If you want to be invincible, when the title screen comes on press: ABBABAABAABAA.

KIRBY'S PINBALL LAND



Jonathan Slater of Peterborough has come up with this cheat to play only the bonus levels:

Press and hold Left - B - Select on the title screen. A cat wanders across the screen to tell you it has worked. To play only the bosses, press and hold Right- A-Select. Here a black cat will walk across the high score table to tell you it has worked. It's impossible to lose a life here but you can't save the game.

GEAR WORKS

The complete codes for this puzzler? Look no further:

Level 1: OOO0
Level 2: 3518
Level 3: 6382
Level 4: 8427
Level 5: 2385
Level 6: 5924
Level 7: 1267
Level 8: 7208
Level 9: 6532
Level 10: 5012
Level 11: 6511
Level 12: 8562

BATTLE BURN

Peter Burns from Blackburn has sent in a fair few codes for Battle Bull, thus:

Level 1: LK**
Level 2: LP**
Level 3: LT**
Level 4: LZ**
Level 5: L3**
Level 6: L7**
Level 7: L***
Level 8: WF**
Level 9: WK**
Level 10: WP**
Level 11: WT**
Level 12: WZ**
Level13: W3**
Level 14: W7**

▼ Part three of our in-depth guide to Wario overleaf

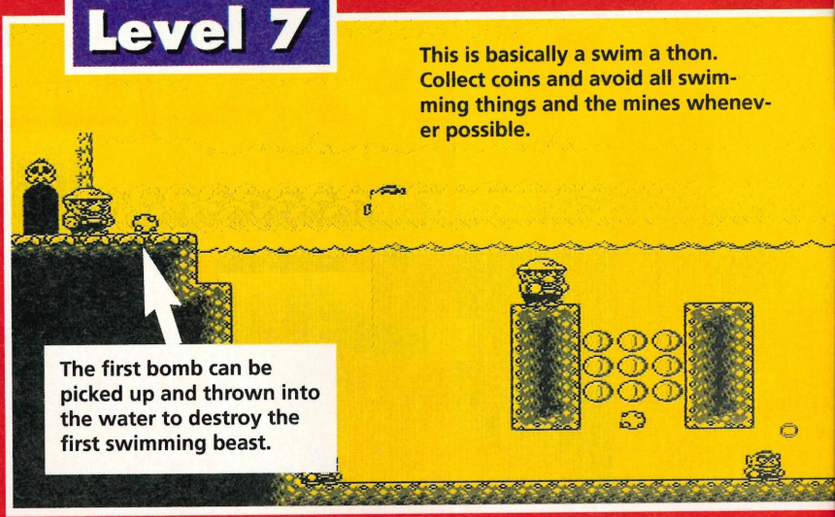
ACTION PLAYER'S GUIDE

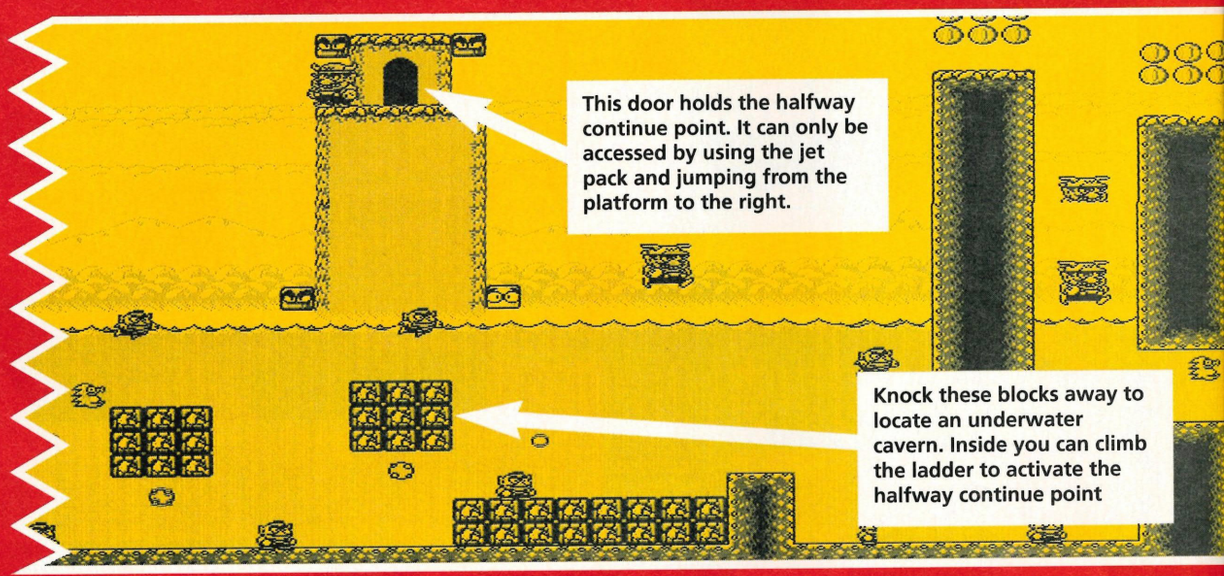
WARIO G

Here's part three of our guide to the game of the moment. Mt. Teapot takes a tumble in the most comprehensive guide in town!

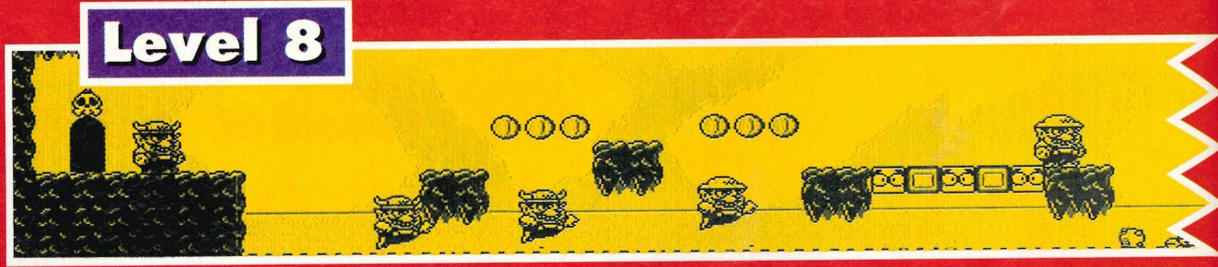
Level 7

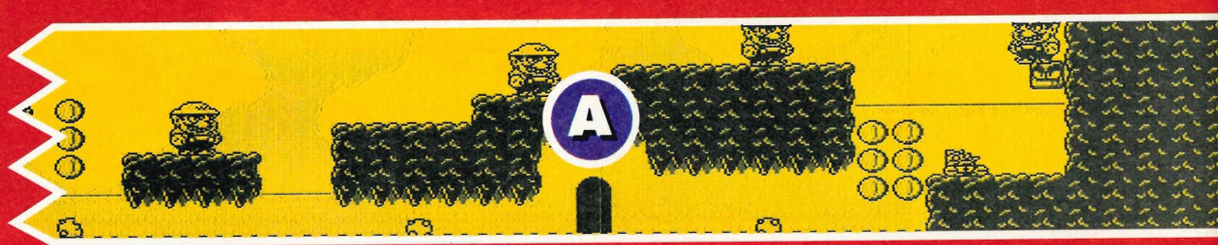
This is basically a swim a thon. Collect coins and avoid all swimming things and the mines whenever possible.



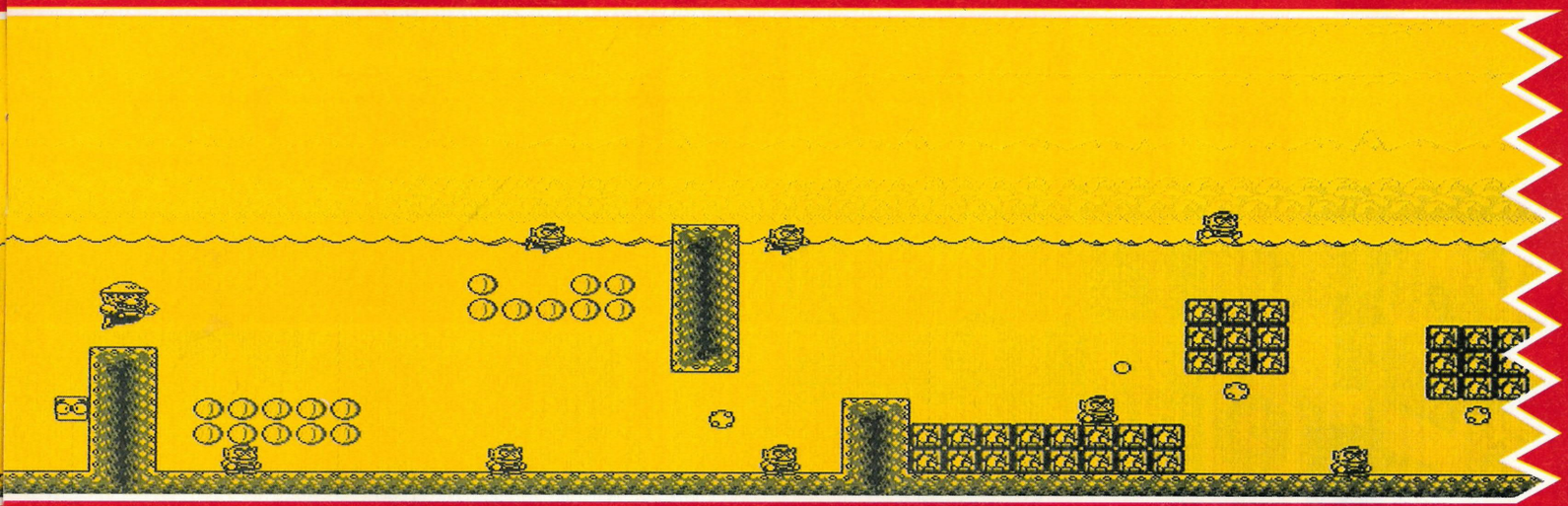


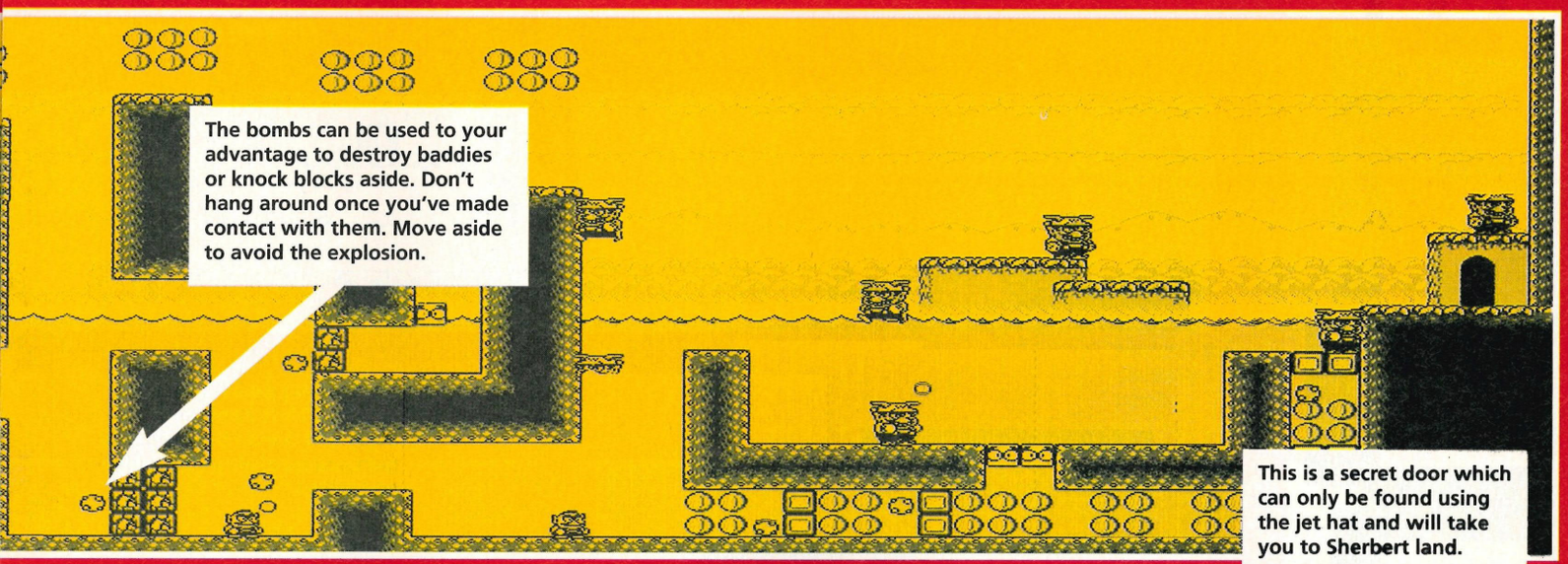
Level 8

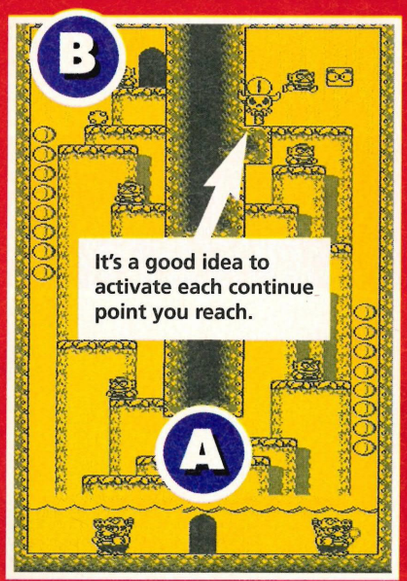


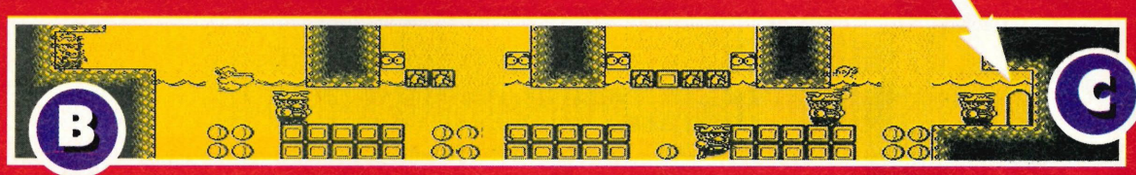


UIDE PART 3

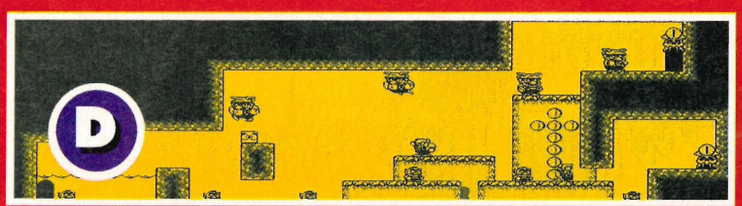








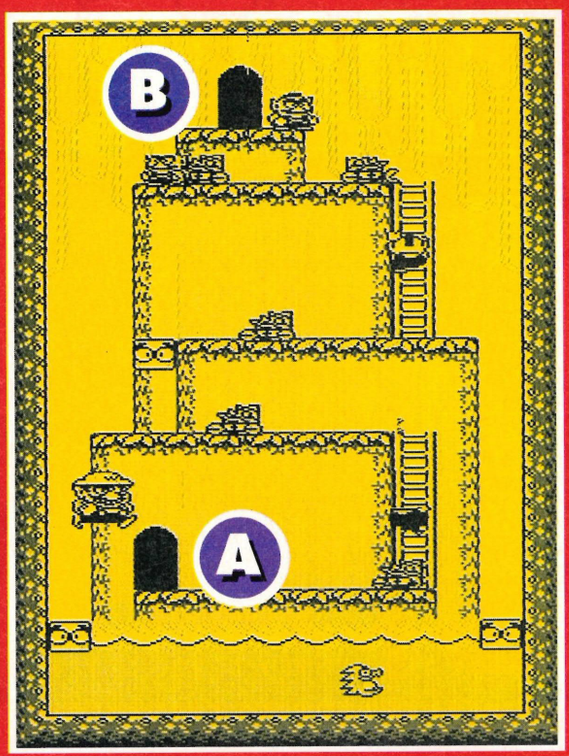




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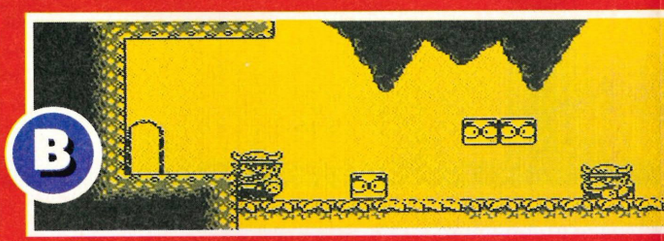
ACTION PLAYER'S GUIDE

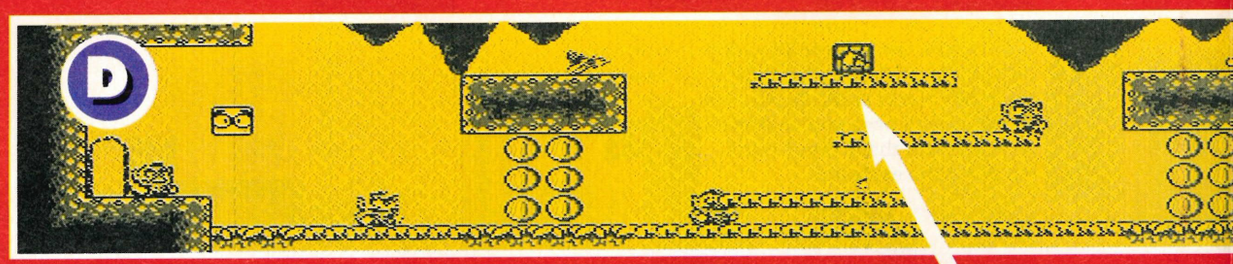
Wario Guide Part 3



Level 9

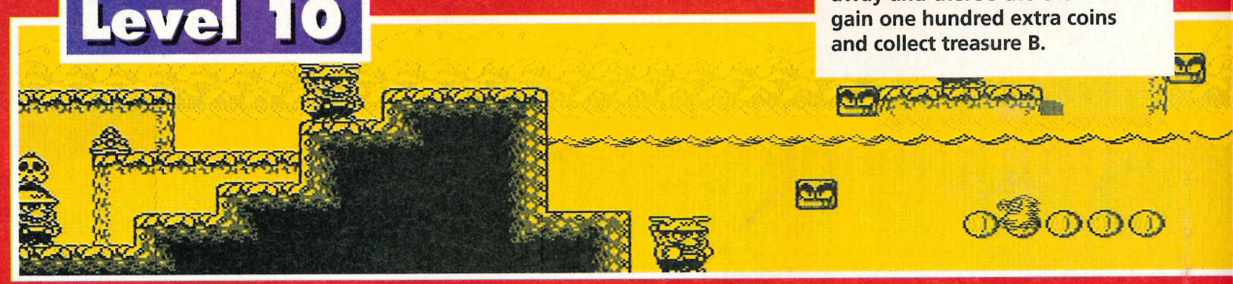




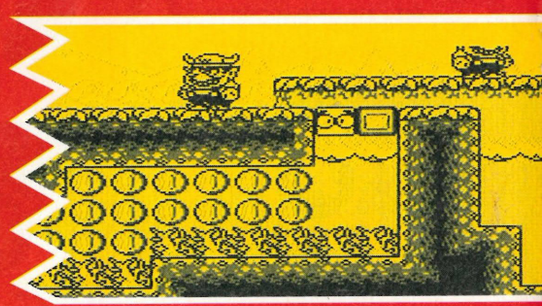


The halfway point is situated behind a block here. Knock it away and there's the chance to gain one hundred extra coins and collect treasure B.

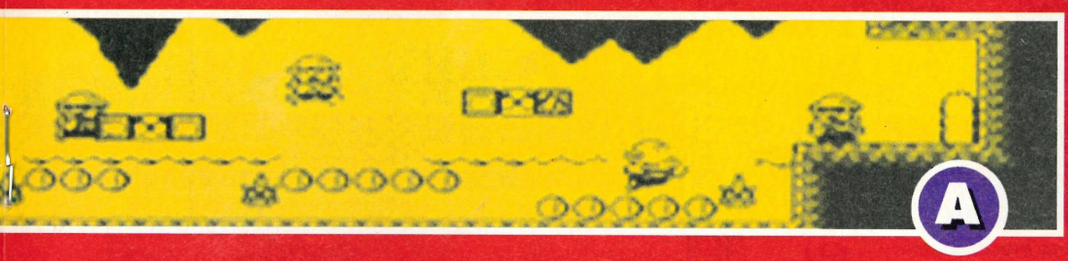
Level 10

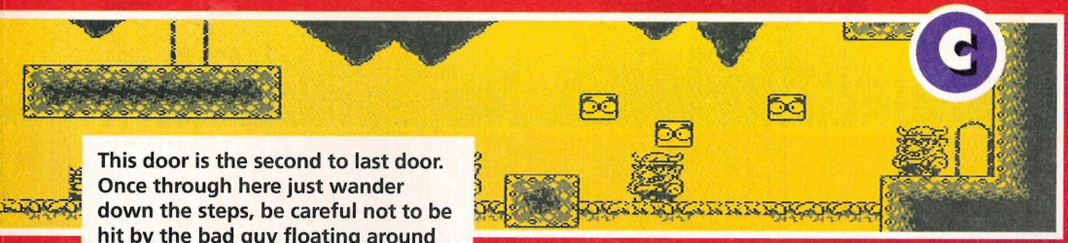


The largest level in Mt. Teapot by a long way. It's pretty simple to complete using a little patience and skill.

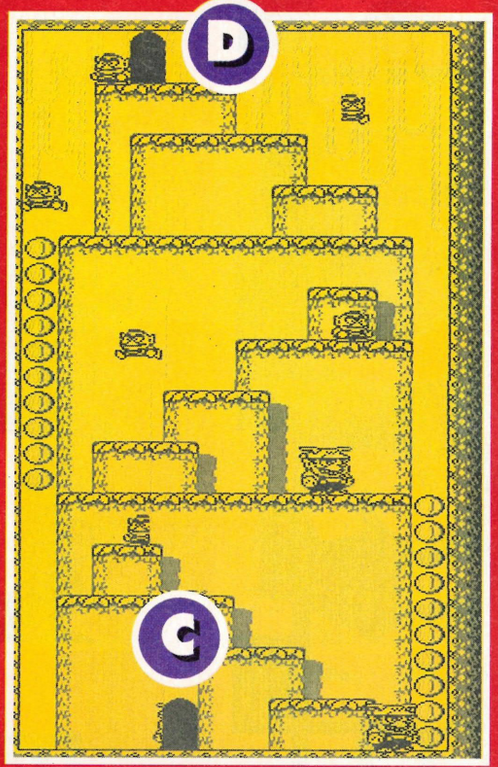


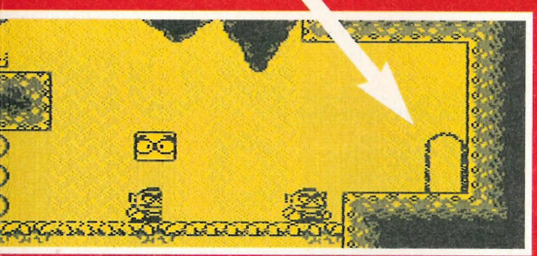
A long level containing loads of tiny sections to explore. Although it looks complicated it's really quite easy.





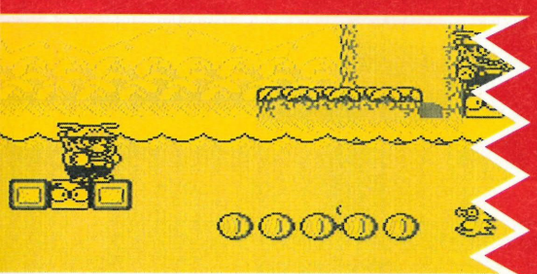
This door is the second to last door. Once through here just wander down the steps, be careful not to be hit by the bad guy floating around and level 9 is complete.







This door contains the continue point.

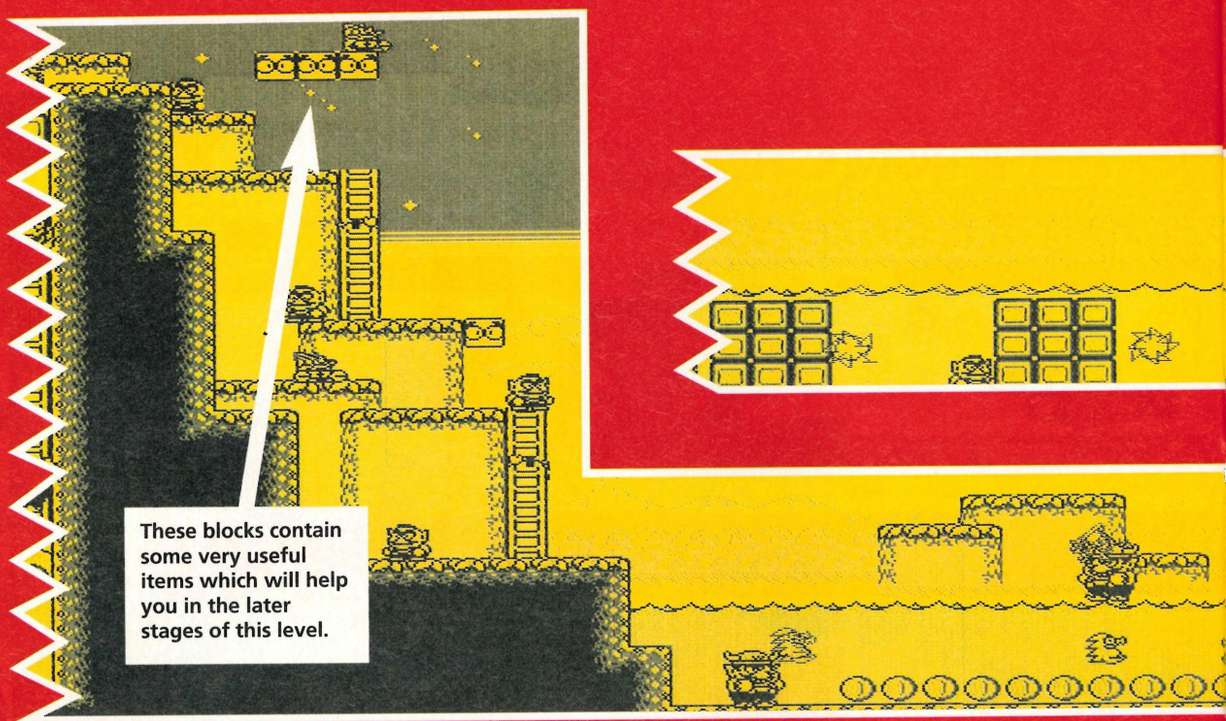




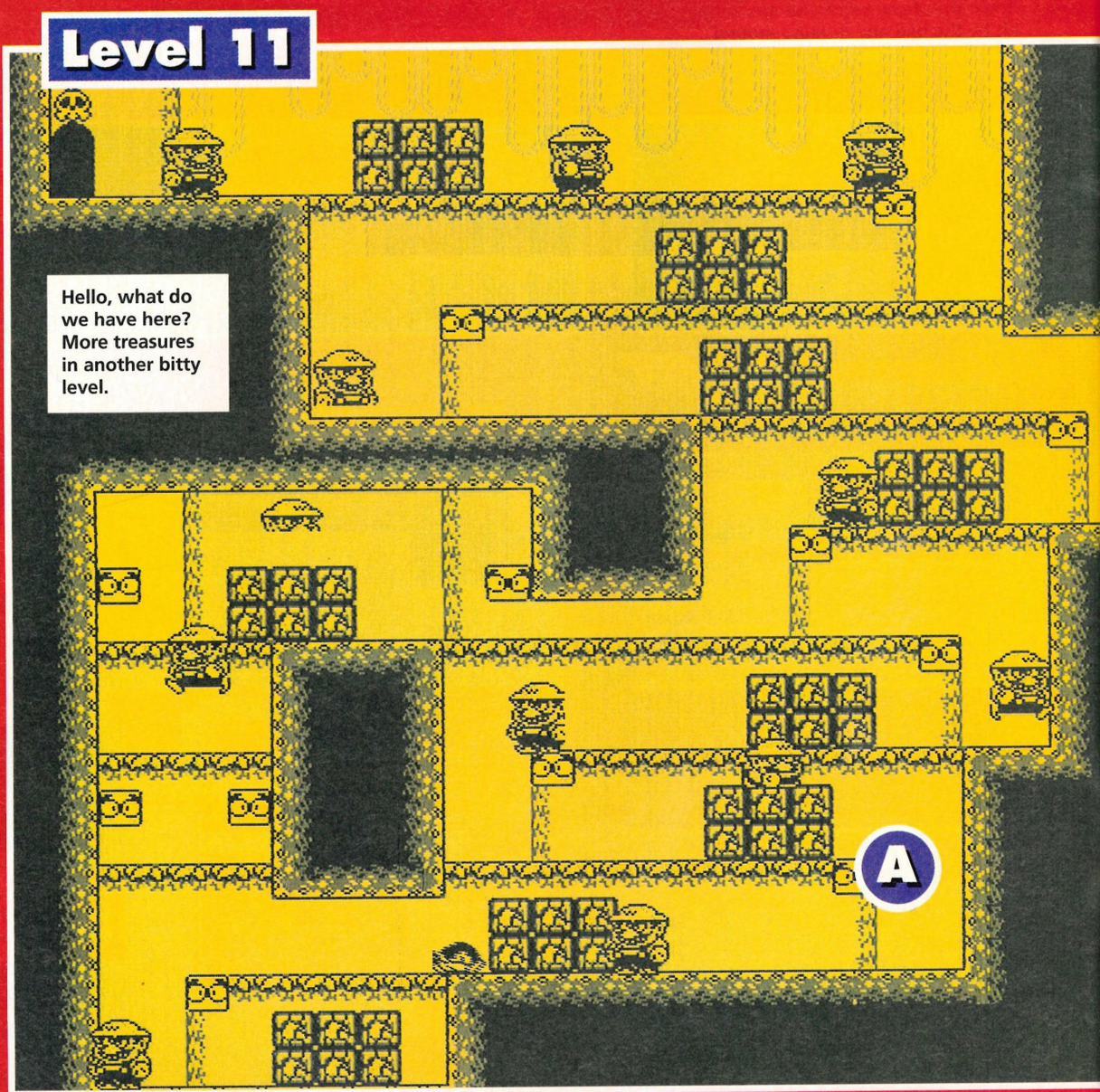
These coins are easy to collect safely so why not give it a go?

Continued...

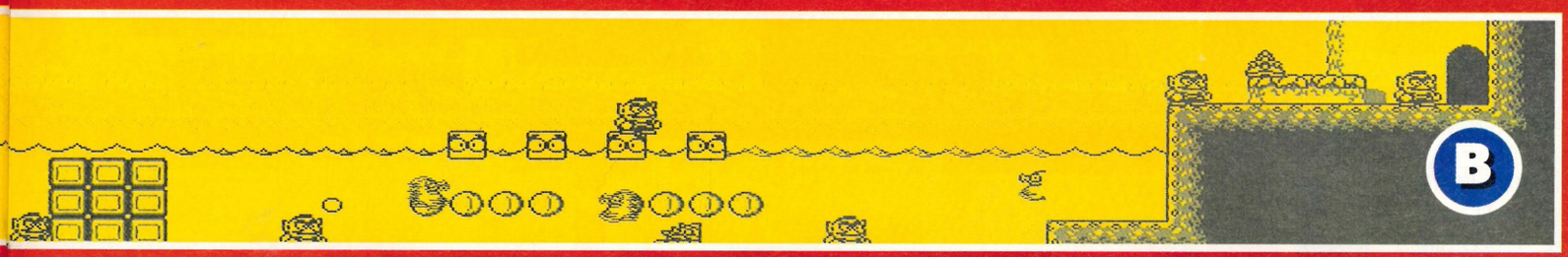
ACTION PLAYER'S GUIDE

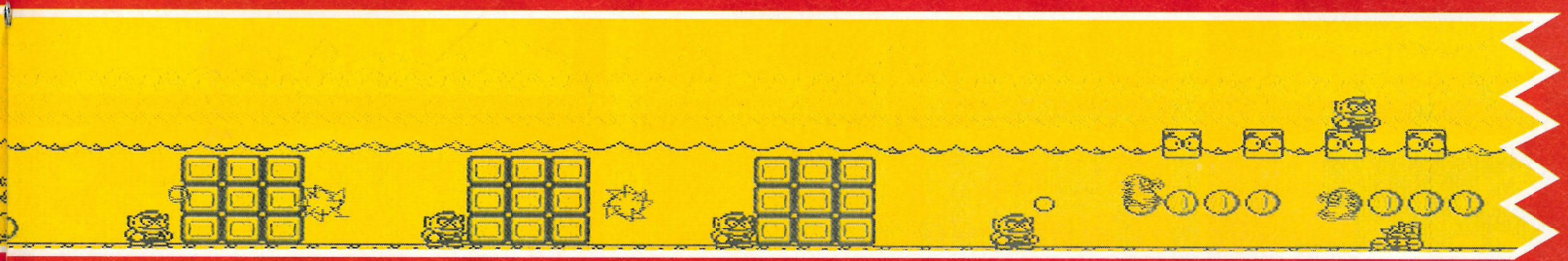


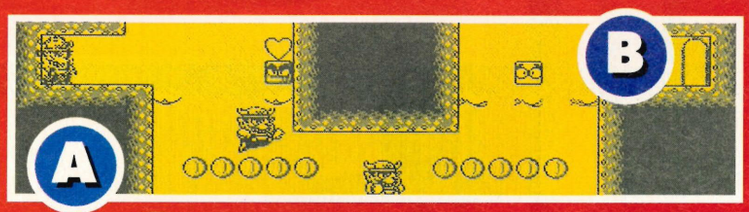
Level 11

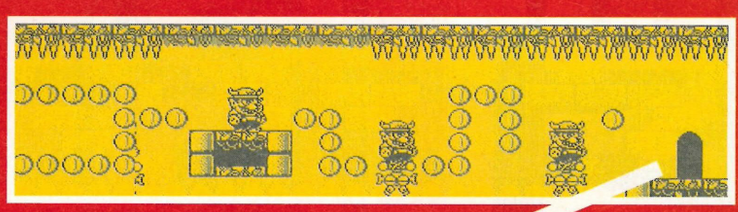


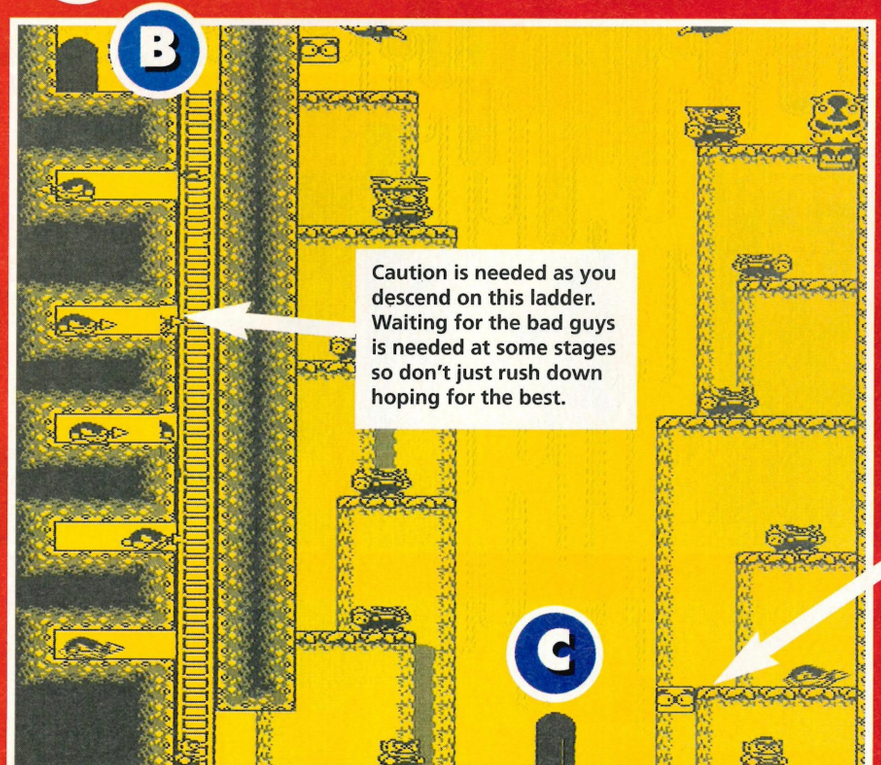
Wario Guide Part 3

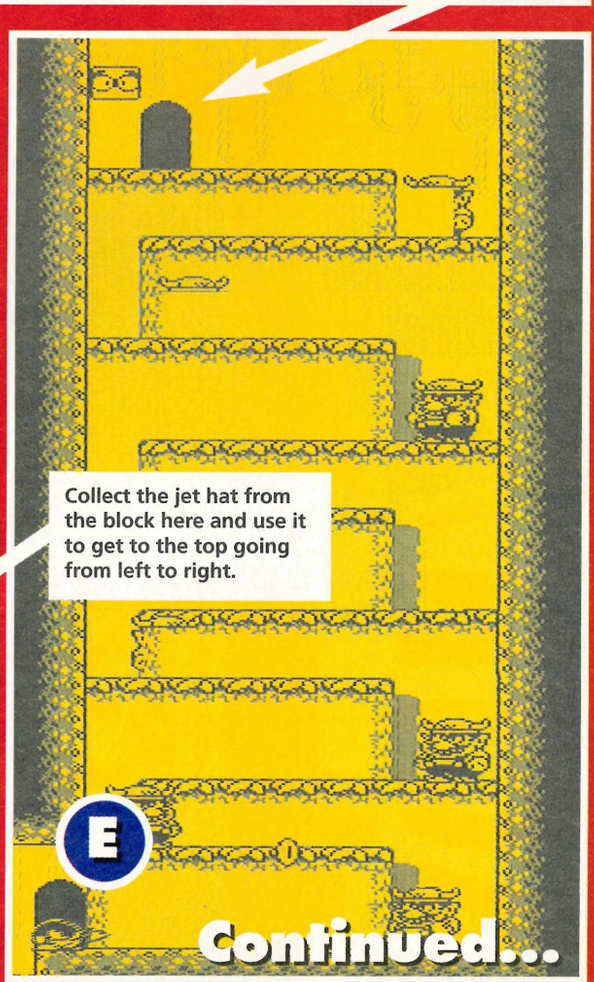


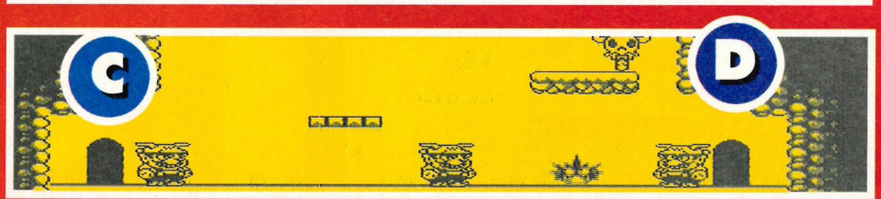








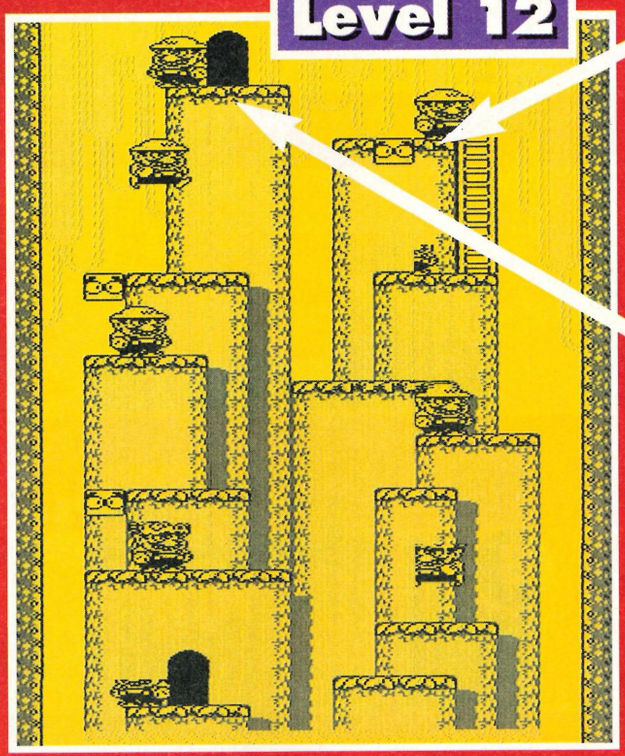




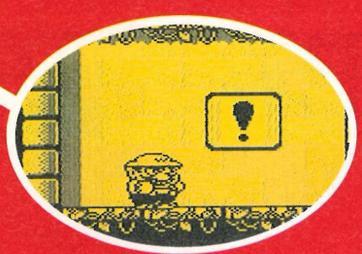
ACTION PLAYER'S GUIDE



Level 12



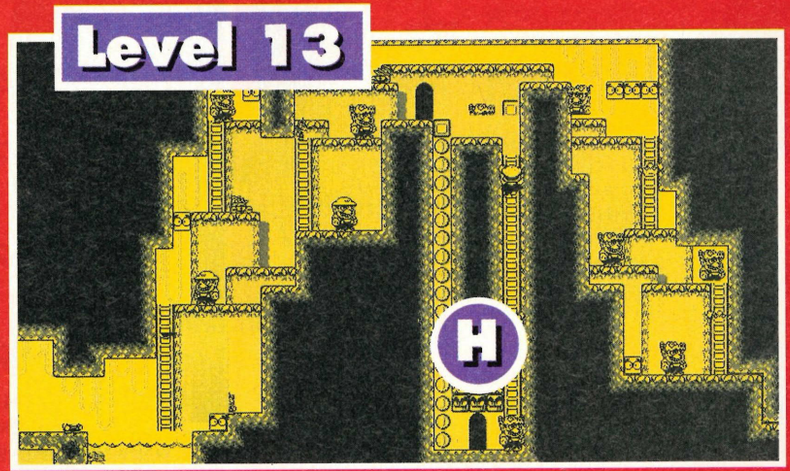


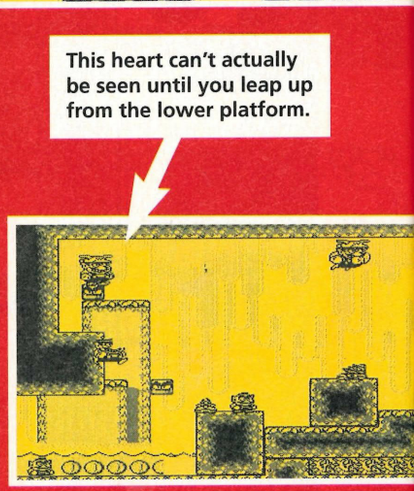


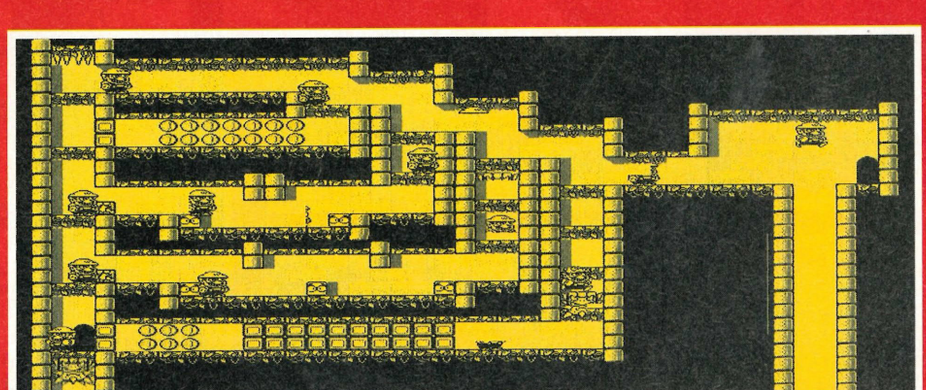




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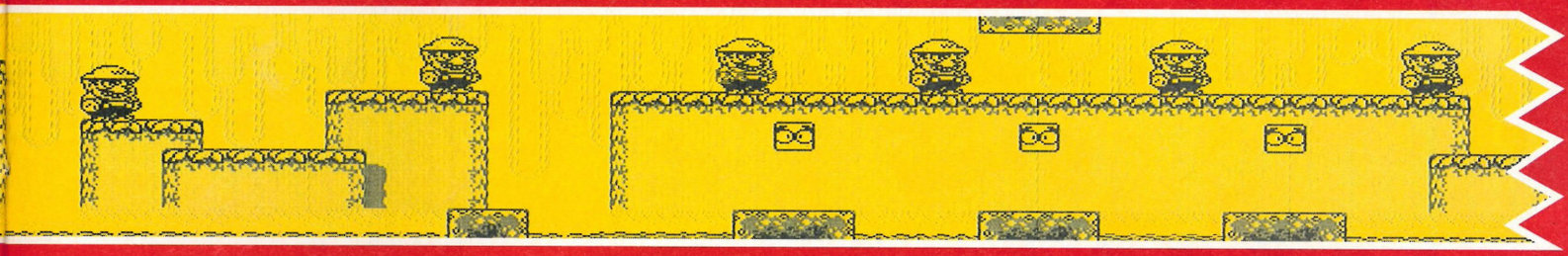


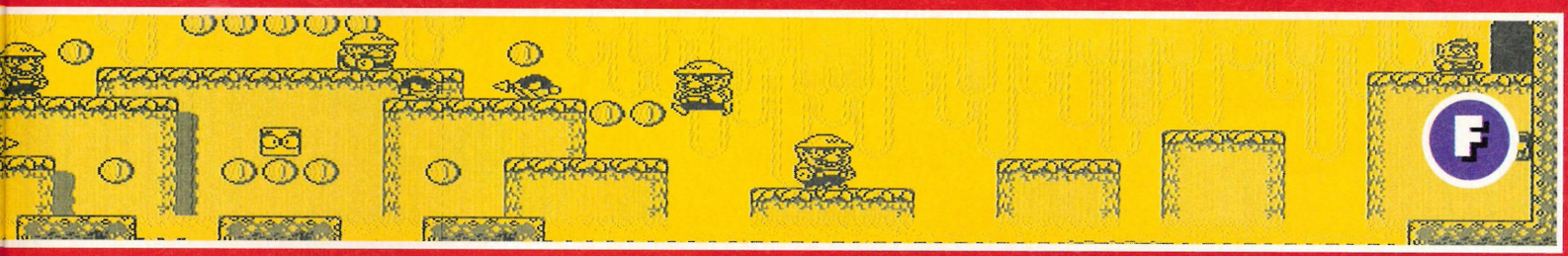


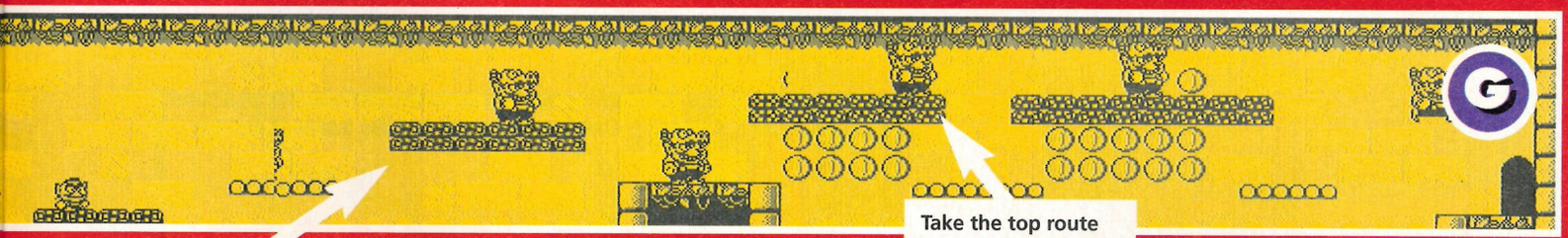




Wario Guide Part 3

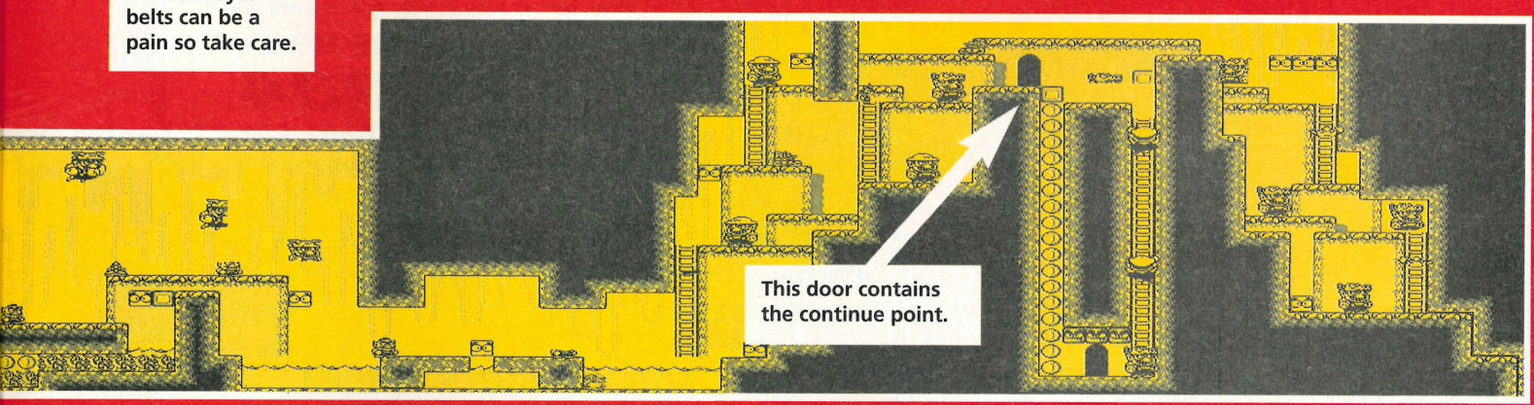






The conveyor belts can be a pain so take care.

Take the top route here; it's much much simpler to do.



This door contains the continue point.

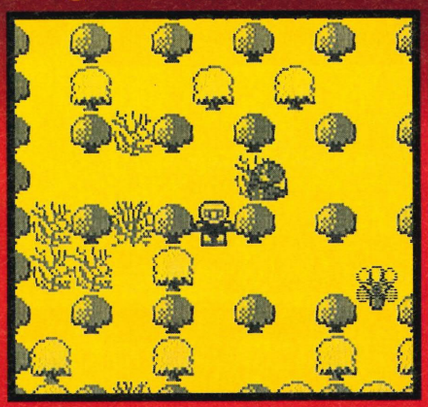


Dead easy to kill this one. Simply rush at him as he appears, pick, him up and chuck the witless wonder over the edge. It's as simple as that!

Prepare yourself for the next installment of the most complete guide in the land. Next month sees Sherbert Land completed...

The Action Replay

Dynablaster (B game)



The classic Dynablaster takes some beating, even by today's standards. Overall gameplay is completely outstanding!

01XX03C4 – Blast radius.
01XX02C4 – Number of bombs at once.
01XX02C4 – XX changes the speed.
010205C4 – Bomb pass.
010206C4 – Wall pass.
010207C4 – Fire pass.
010208C4 – More speed.
010209C4 – Monster immunity.

Mysterium

010300CB – Infinite lives.

Double Dragon

020399C4 for unlimited lives.
08389BC4 for unlimited energy.

WWF2

Tim Shattock from Bangor has unleashed this handy code for the popular wrestling sim:
08A02C0 will give your wrestler infinite energy.

GAME GENIE

Kirby's Pinball Land

300-B99-6EB 30 seconds allowed in Wispy-Woods bonus room.
990-B99-6EB 99 Seconds allowed in Wispy-Woods bonus room.
300-B9A-6EB 30 seconds allowed in Kracko Land bonus room.
990-B9A-6EB 99 seconds allowed in Kracko Land bonus room.
300-449-6EB 30 seconds allowed in Poppy Brothers' Land bonus room.
990-449-6EB 99 seconds allowed in Poppy Brothers' Land bonus room.
FAF-18A-4C1 Infinite bonus room time (switch off to end round).
005-34B-E69 Infinite balls.
014-7CF-E66 Start with 1 ball.
054-7CF-E66 Start with 5 balls.
094-7CF-E66 Start with 9 balls.
3EE-CF9-2A9 + 01E-DO9-A21 Go straight to end of level boss.
3EE-CF9-2A9 + 02E-D09-A21 Go straight to level's bonus games.

Wario Land

10B-7D8-F7E Start with 10 lives
25B-7D8-F7E Start with 25 lives
50B-7D8-F7E Start with 50 lives
99B-7D8-F7E Start with 99 lives

00B-7E8-E6E Start as Small Wario
02B-7E8-E6E Start as Bull Wario
03B-7E8-6E6 Start as Jet Wario
04B-7E8-E6E Start as Dragon Wario

FAD-63F-4C1 Don't lose current power-up when you get hit or you get a new power-up
10B-7C8-E6A Start with 10 hearts
25B-7C8-E6A Start with 25 hearts
50B-7C8-E6A Start with 50 hearts
99B-7C8-E6A Start with 99 hearts
01B-7FB-E6A Start on course 26

103-E4F-E6E 10 hearts for killing an enemy
253-E4F-E6E 25 hearts for killing an enemy
503-E4F-E6E 50 hearts for killing an enemy
993-E4F-E6E 99 hearts for killing an enemy

Missile Command

FF6-BBD-191 for invincible bases.
20F- FDE- D56 for infinite missiles.
02F- 28E- E6A Start in New York.
04F- 28E-E6A Start in London.
06F- 28E- E6A Start in Sydney.
08F- 28E- E6A Start in Paris.
0AF- 28E- E6A Start in Moscow.
18F- 28E- E6A Start in San Francisco.

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the test of TIME



GB Action, Europress Publications, Europa House, Adlington Park, Macclesfield.
Don't forget to state which game(s) you'd like to see.

The GB kids cast a probing eye over some of the slightly older games still doing the rounds in stores throughout the country. Watch in amazement as Tardis's materialise in the 'Test Of Time'. Enjoy!

While new games catch the headlines and the attention of gamesplayers, there is a great range of older fare still kicking about. Test of Time takes a look at some of these veterans of the Game Boy scene, checking out how they compare with the new games on the block.

Each game is worthy of the percentage which it originally received. The Tardis rating puts this into perspective against today's releases.. Can these old classic games still cut the mustard with the likes of Cool Spot appearing?

Send your suggestions for games to be covered to the address above and the GB experts will see if they've stood the 'Test Of Time'.

CASTELIAN

Storm 72% Issue 4



Castelian is the sort of game which will have you ripping chunks out of your hair!



Julius is a mutant frog who is given the task of saving an island from being destroyed by aliens. The aliens' only thought is to steal the precious gems held on the island. To aid them on their quest for the rather expensive jewels, the aliens have built several towers! Julius is the man for the job! Sorry, frog for the job.

You must fight your way past hordes of aliens to reach the apex of the highest tower and clear the island. Julius must then destroy the tower with his hidden explosives and watch it crumble as he gets ready to move onto the next! A difficult task, I trust you'll agree!

To assist you in your quest, you are given various openings in the tower to move through, although you'll soon realise that you've only moved on to the other side of the alien infested tower! These can be helpful for a last minute getaway!

If you do get pushed off the top of the tower, Julius soars towards nothing but sea. He can then pick himself up, dust himself down, dry himself out and have another go!

Castelian is an extremely frustrating game. One minute you can be right at the top of the tower, really close to completing that particular level and the next you find your lungs have over-flowed with water as you plunge 30 feet head first into the surrounding moat! But being a frog, he should be able to swim shouldn't he?



Obstacles are everywhere and they don't make it very easy for you get to the top! Nice blokes, really!

WARP RATING

Castelian suffers mainly because there isn't really anything special in the game; it's nothing more than your average platformer! If it was released today along with the new releases such as Wario Land, it certainly wouldn't stand a chance.



UNIVERSAL SOLDIER

Accolade 80% Issue 8

I can remember watching the film not too long ago and thought that was pretty average. It seemed to get a little carried away with the amount of violence and forgot about the plot. I don't know, film makers of today! Tch!

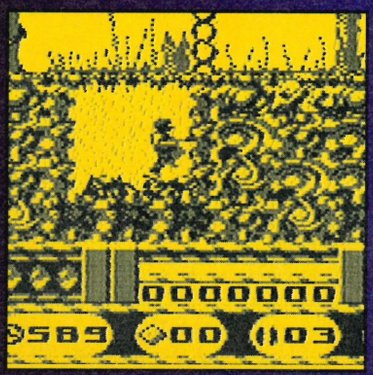
Well anyway, Universal soldier is basically the same as the film in absolutely every department! These normal everyday military soldiers died during a war and their bodies were picked by a secret undercover specialised infantry unit.

After being preserved in ice they were turned into robotic law enforcing police. The soldiers were now as strong as you could imagine. If you tried to resist arrest by one of them then the chances of you losing a vital limb would be very high!

But one day! Yes, one day, one of the soldiers began to remember images of when he died and of the ex-soldier who killed him, also a mechanical soldier, phew! Yes, you guessed it – pay back time. Anyway, then comes lots of violence and killings and then the film ends...brilliant eh?

Well I can tell you that the game isn't much better than the film. A pretty bog-standard walk along and then shoot things and then walk along some more. The graphics are pretty average, the Game Boy is capable is of much more. The sound effects and music aren't up to much either. So If you are wondering why It got a pretty much average score in issue 8, it's because the gamplay's quite absorbing, even though the presentation aspects are reasonably dire. It's recommended really for the die-hard shoot 'em-up fans who go to any extremes to blast things out of the sky!





Universal Soldier only just manages to survive the Test Of Time, especially with today's releases.

WARP RATING

Univeral Soldier stands up quite well against today's releases. There aren't many other games like this around at the moment. If you're really desperate, you could do a lot worse. Other than that I think it'd be better to wait a while for something better!



LETHAL WEAPON

Ocean 72% Issue 10

I can certainly remember watching the original film of Lethal Weapon, and I also seem to remember it being quite good, with a blend of action, suspense, high speed car chases and comedy.

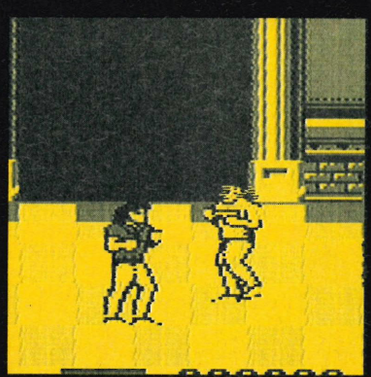
Both characters, Riggs and Murtagh appear in the game as they do in the film. Each displaying their own, very different physical characteristics!

You don't have to stick with the same character throughout the game. You can always wander off the side of the screen and when you reappear, hey presto! You come back as the other law enforcing hero! Hurrah!

First up is a bank robbery, which automatically sends you straight in at the deep end to take on some no good criminals! You have to chase them through the shopping mall, making sure you don't accidently blow away some unsuspecting bystander!

There are many missions in which you are called on to arrest the naughty law breakers, each one taking time to finally nail the 'dirty scum'!

Overall, the graphics are quite pleasant with noticable physical differences in the characters. The sound effects and music are pretty groovy with the odd thump here and there! The only aspect of the game that lets it down is the lack of moves you can peform on your enemy.



It's a pity that Lethal Weapon doesn't really live up to the standards of the much loved film. Never mind there's still Lethal Weapon 2 and 3



Riggs is the one with the long hair and the dirty rough look. He has no real home apart from a caravan... ahhhh!

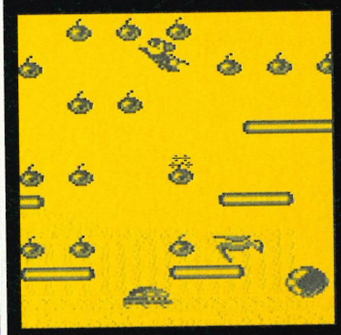
WARP RATING

Lethal Weapon turns out to be the usual beat 'em-up. If you're looking for non-stop fighting action then I suggest you try something more worthwhile like Mortal Kombat. A reasonable game, but it won't stand up in today's market!

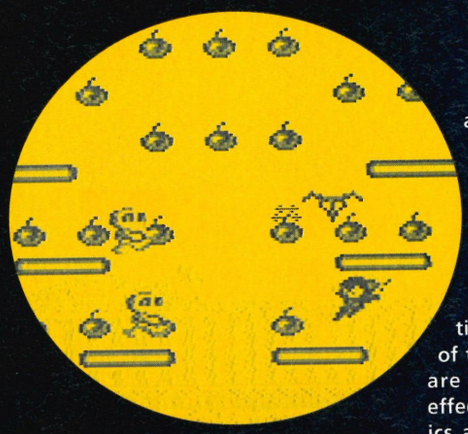


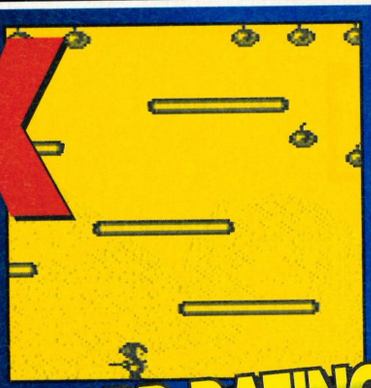
BOMB JACK

Infogrammes 82% Issue 6



Heeellllpp!! A bomb's about to go off and I'm flying straight into it! It's a bit of a long drop to the ground





An interesting screen shot. About as interesting as watching paint dry! Jack leaps into action

Bomb Jack was converted superbly to the Game Boy from the successful and very popular coin-op version. It took to the small screen brilliantly when it appeared some 18 months ago. Once again we have to take control of Jack, the cross-eyed flying freak, to see if this game has stood 'The Test Of Time'.

The aim of the game is to guide Jack through 60 levels of mayhem, collecting all the bombs in each level while avoiding the bad guys. The levels vary in that you either have to jump to catch bombs or sometimes use Jack's special skill and fly to reach parts of the stage that you might not have thought possible. The levels increase in difficulty quite considerably as you progress through the game.

Graphically, Bomb Jack is pretty bad. Little or no attention has been paid to the details of the sprites and the backgrounds are awful. The music and sound effects are just as bad as the graphics and the presentation ain't that hot either.

However where Bomb Jack does come into its own is in the gameplay stakes. It's just so addictive, I found it very hard to put down. Also, there is no way that it can be called easy. With 60 levels, each one getting progressively harder, this game will keep you going for ages.

WARP RATING

This game is just so addictive. Coupled with its huge lastability appeal, it's a classic game that should be any self respecting gamesplayer's Game Boy collection. I would recomend you get this game NOW, if you haven't done so already.

PARASOL STARS

Ocean 76% Issue 6

Parasol Stars is the sequel to the hugely popular game Bubble Bobble. In that game our hero Bub had been turned into a dragon but thankfully this time, he's back to his normal self and armed with a brolly (?!), he goes out for revenge against the evil Chaostikahn who has been causing mayhem around Bub's home town. What a nasty fellow he is!

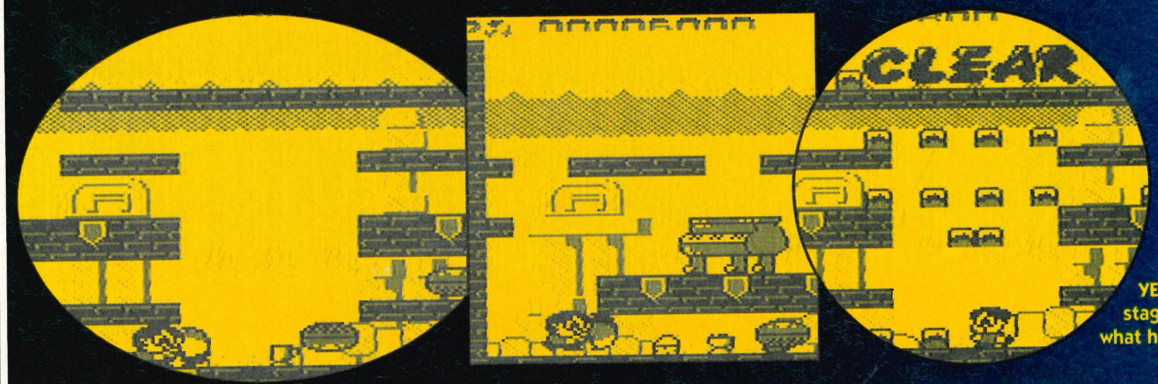
The object of this game is to guide our young hero Bub around the levels fighting such nasty things as pianos! There are a number of worlds and each one consists of seven levels with an evil guardian to slay at the end. To complete a level, Bub must have defeated all the evil menaces before he can move on to tackle the next stage of his journey.

The graphics are so cute it's sickening. The music is a bit dodgy as is the presentation. The control method is easy to get to grips with but the game is tedious because all the levels are too similar which doesn't make for exciting gameplay.

Lastability wise, Parasol Stars comes out on top. It's tough and with loads of levels to go through, you won't have it beat in a hurry.

WARP RATING

An old classic which is so tough it will test even the most hardened gamer. Graphics, sound and gameplay still make this a must even now. Guaranteed to have you tearing your hair out, but it's seldom been beaten for all-round playability and enjoyment.



YEAH! Am I just great or what? One stage gone, another 30 to go! Oh what happy days!

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MORE MANG



Seeing that our monthly truck load of Manga videos have arrived in the office, it can only mean one thing. Yep, you guessed it, it's time for...

GA MADNESS

THE GUYVER: Data 4. Attack Of the Hyper Zoanoid — Team 5

Cert: PG

Let's all put our hands together for The Guyver. The world needs more Guyver. Let's face it, he's rough, he's tough and he's basically not to be messed with.

The previous three videos have each been a huge success and there's no reason why this should be any different. Data 4 begins when Sho is finally convinced to expose the existence of the Chronos organisation.

The plan falls through when five of Chronos' most powerful Hyper Zoanoids attack. After a right royal rumble, he escapes only to be attacked by deadly Cyborg warriors. He's not having a good day by any means and is in BIG trouble. Guyver 1 needs some help and he needs it now!

Devil Man — The Birth

Cert: 18

Here we go again. It's time for more gore from the bowels of hell itself. The reason? Highly acclaimed superstar of Japanese manga and animation Go Nagai is finally releasing his most famous work in the UK.

As with a fair few Manga releases, this is set in modern day Tokyo where Akira's existence as a school pupil is interrupted when his parents disappear and his pet rabbit is killed. A pretty horrifying turn of events wouldn't you think? Who'd want to lose their pet rabbit eh?

To top it all, Akira's best friend Ryo Asuka reveals that his father was condemned to a life of suffering and torment. Only he can save the human race as it is from the demons hidden in everyday surroundings. Only somebody who is as pure as they come can possess the body of a demon and Akira is that man.

This really is an absolute beauty to watch, so go on, put your feet up, heat up some popcorn and enjoy the strange and frightening world of Devil Man.

Rumik World: Maris The Wondergirl

Cert: PG

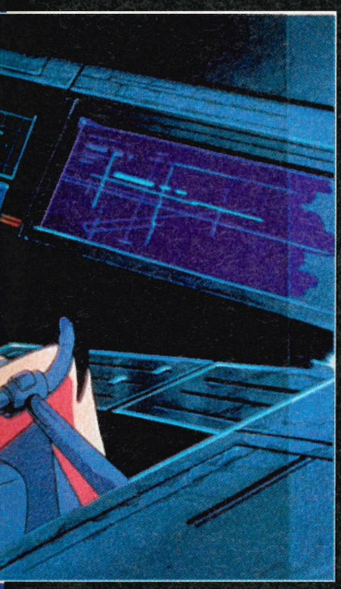
This is a breezy space comedy adventure in which aliens, chases and a psychic fox all combine to bring you yet another crazy video release on July 11th.

This is the story of a wrestler from a place called Thanatos who strangely enough goes by the name of Maris. The planet Thanatos is now extinct and Maris does some assignments for the Inter-Galactic Space Patrol.

Maris unfortunately destroys everything she touches as she's six times stronger than mere humans. So each mission she undertakes leaves her careering further and further into debt.

When Maris is selected to rescue the mega-rich Kogane Maru, the potential rewards are more than enough to clear her debts. And she hopes that after he's free he would marry Maris out of gratitude and end all her financial worries.

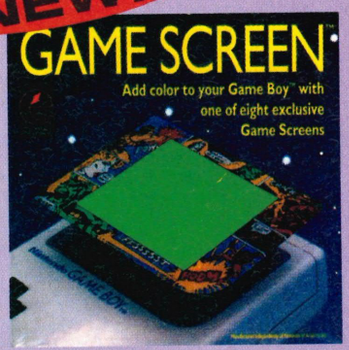
Yep, it's another of award-winning Rumiko Takahashi's ventures into odd fairytale journeys.





SPECIAL OFFER

NEW!

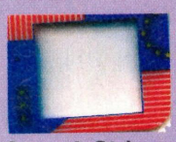


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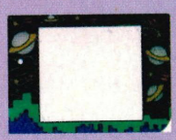
GAME SCREEN DESIGNS


Splat


Stars & Stripes

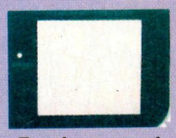

Flags


Giorgio


Final Frontier


Explosion


Strip


Replacement

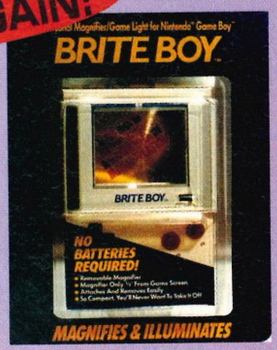
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COMPETITION

You've got to take your hat off to him. Still topping the charts and still the game everyone's trying to crack, Wario is a winner. So obviously we lined up some Wario goodies for you

Battering the competition to the ground with a force greater than a lightning strike, Wario has well and truly arrived, with a little help from his power-ups in the shape of hats.

And to celebrate his popularity we have an exclusive pack of Wario goodies to give away.

The pack includes a rather splendid and ultra trendy Wario jaket, an equally splendid and ultra trendy T-shirt and the cart itself, all wrapped in a fetching bag.

All you have to do is answer these probing mind teasers. Oh and if you need help with the game turn to our guide on p.32.



HATS OFF TO WARIO

QUESTIONS

What does a milliner do?
a) make bread
b) make carpets
c) make hats

On which island is Wario set?
a) Kitchen Island
b) Magic Island
c) Christmas Island

According to the Dr. Seuss books which animal was always seen in a hat (it rhymes)?
a) A cat
b) A dog
c) A sheep

Name _____
Address _____
_____
_____
Post Code _____

ANSWERS _____
a) _____
b) _____
c) _____

Hats Off Compo, GB Action, Europress Direct, PO Box 2, South Wirral, L65 3EA

Answers to be in by 20 SEPT 1994.

❑ I do not wish to receive promotional material from other companies

All employees of Europress Interactive and their families are banned from entering. The Editor's decision is final and no correspondence or phone conversations will be entered into.

COMPETITION

With Titus poised to release their Blues Brothers: Jukebox Adventure, they are offering GB Action readers the chance to win a hi-tech CD player



CD BLUES

The Blues Brothers happens to be one of my favourite films ever. Remember Jake and Elwood Blues, the two brothers (I can't imagine how they got their name!), identically dressed in dark, skin-tight suits, 'pork pie' hats and, of course, shades?

Although their dress sense was identical, their figures certainly weren't much alike. Jake was the rather plump chap and Elwood the lanky one.

Jake and Elwood started a band called The Blues Brothers. But Jake got arrested and went to prison. He saw out his time and guess who was waiting for him at the gates when he got out? Yes, you guessed it! It was his brother Elwood and the brothers subsequently managed to get their band off the ground again after all these years!

All the way through the film there are high speed car chases galore and some rather cool blues music care of those groovy brothers.

The Blues Brothers was a highly successful film and the soundtrack was absolutely brilliant; full of classic soul songs!

Now's your chance to win a state of the art stereo CD thingy, to listen to the brilliant soundtrack in full dolby stereo sound. It'd be just like really being at a Blues Brother's gig! Honestly. All you have to do to achieve this amazing feat is answer three extremely easy questions.



This attractive CD player could be yours to dispel those summertime blues

QUESTIONS

1. In the film, during the high speed car chases, who drives?
A) Jake Blues
B) Elwood Blues
C) The Pink Panther

2. In the game Blues Brothers – Jukebox Adventure, Jake and Elwood are trying to find something extremely important! What?
A) Their shades
B) Their musical instruments
C) Their minds

3. Who directed the film?
A) Dan Aykroyd
B) Steven Spielberg
C) John Landis

Name _____

Address _____

_____

_____

Post Code _____

ANSWERS

1) _____

2) _____

3) _____

Answers to be in by 20 SEPT 1994.

CD Blues Compo, GB Action, Europress Direct, PO Box 2, South Wirral, L65 3EA

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WRITE HERE WRITE NOW

What is this? Opinions? ideas? Not only that but there's also a continental flavour to the letters this month. Ooh la la!

Worldwide appeal

Dear GB Action,
...[Nice complimentary bit]. As you know, the Game Boy is a smash hit all over the world. Everybody likes it, including Portuguese people [what, them too!]. But the Nintendo official dealer in Portugal only has about 50 games and each costs nearly £34. To make things worse there are only a few shops that supply import games (we have to pay £3.45 for GB Action also, but who's complaining).

I have a few questions for you: when are you going to review 'Itchy and Scratchy' and 'Blues Brothers Jukebox'?

Is there a company in England who I could order games from?

Can people in foreign countries use GB Action classifieds?

Thanks for your time and keep up the great work.

PS. I live in a beautiful island called Madeira (the pearl of the Atlantic). A great place for holidays due to the climate and vegetation. Think about it.

RD, Portugal (sorry, couldn't quite make out your name properly)

We're always willing to help our overseas readers RD. We appreciate that it can be a little difficult to get hold of games overseas but here's some good news.

Console Plus do mail order games for overseas customers so if you drop them a line at the address in their ad I'm sure they'll be able to help.

Of course, you'll have seen the Itchy and Scratchy review we have run in this very issue and Blues Brothers 2 is on its way very soon.

And of course you can use the classifieds. They are open to everyone.

PS. Did you see the 'Through the Keyhole' feature in issue 28? Perhaps we might pay a visit to the 'Pearl of the Atlantic' – on expenses of course!

And more...

Dear GB Action,
I buy your magazine every month. There is not a Belgian magazine about the Game Boy. I wanted to ask if the competitions are for people in Belgium also?

I also want some games that are not available here. I ask in shops and they don't know what I'm talking about.

Greetings to all the GB Action team.
Nathalie Dewaele, Oostende, Belgium

Competitions certainly should be open to everyone. We may have said in the past that due to postal costs this couldn't happen. Well, enter away and should you win we'll certainly do our best to get the prize sent to you.

Again, try Console Plus for those games you want.

And even more...

Dear GB Action,
I'm writing to ask you to put colour pictures of games in the magazine because there is a Super Game Boy.

I always get GB Action in Singapore a month late, for example for issue 25 (May) I got it on June 6th. Why is that so? Is it because of the import of the magazine?

Also I read in an inferior mag that the codes and cheats were rather similar to yours. Why is that so?
Lionel Seah, Singapore

We may start introducing colour screenshots but how many Game Boy owners have a SNES and will buy the SGB? Let us know what you think.

As for delivery, the mag gets sent by pigeon post. As such the poor pigeon has to fly several thousand miles with a large sack of GB Actions tucked under its wing. So you just have to be patient and wait for the poor old pigeon to flap his way there.

Hmm, that'll teach you to read inferior mags. GB Action is all you need.

More multi-carts

Dear GB Action,
Yo! [Yo, yo, does that mean hello?] I'm writing for back issues. Only a few are listed but I need numbers 1 to 6.

Also, are there two Ren and Stimpy games on the Game Boy?

Why, why, why can't you buy 120s in 1 and stuff like that in England? I've got one and a friend's got a 64.
Martin McDonald, Saltburn

You'll have to try to get those back issues through the classifieds.

There are indeed two Ren and Stimpy games but they are both garbage.

As for multi-game carts, once again, I'm afraid that they are illegal because they breach the British copyright laws. So owning one is illegal and buying one is illegal. Get the message?

Tetris forever

Dear GB Action,
Please could you tell me the highest ever score on Tetris? I have managed to obtain a score of 759,034 – 293 lines (level 29). Is this any good or does it have to be higher?

Unfortunately for me I was playing Tetris so much I've had my Game Boy confiscated!
Michelle Nicholson, Bingham

That's one very, very high score you've got there Michelle. It could well be the best yet. Does anyone think they can beat that? But a warning: getting a huge score on Tetris may take a lot of practice and it's not worth losing your beloved Game Boy over.

Dear GB Action,
My highest number of lines is 203. In issue 25 (the Lucle preview) it showed a Tetris screen with a total of 8315 lines on level 837. How do you explain this occurence?
David 'Dave' Bradbury, Bury

Well 'Dave', it's a kinda' magic!

Colour me badd

Dear GB Action,
In issue 24 Mark Isaacs from Newport wrote in and asked 'will there be a colour Game Boy?' and you said that there wouldn't be one. But then, a couple of months later you put out a special GB Action issue saying that there is going to be a Colour Game Boy. I am confused, can you explain?
Matthew Moore, Weymouth

Hopefully this month's feature should have cleared up any confusion. But basically there is not, nor is there ever likely to be a genuinely colour Game Boy.

We would be very interested to hear what everyone thinks about the Super Game Boy. So get scribbling (legibly).

Star writer

Dear GB Action,
It's me again!! The star letter winner from last month. Anyway, I was looking through the GB Action issue from months back when I spotted a letter form a Daniel Taylor (issue 23) about multi-carts and a budget Game Boy range. Then an idea struck me – a GB Action campaign.

Basically it's like this. Print a letter saying that you want a game re-released, leave a gap for the readers to sign their name and they would then post in their thousands to Nintendo and other games companies.

Software companies will not do something unless they are convinced that people will buy their products. If we, the readers, can show Ocean, Virgin, Nintendo etc. that we want the old games at a cheap price they will take action.

The same campaign could be used to release multi-carts and even new games (like Street Fighter 2). It was used to great effect to release games on the Spectrum by Sinclair User magazine. The good thing is, it worked.
Christopher Hindley, Connah's Quay

Popular pressure you suggest, raise the ravening hordes of the people to get your point across. It's an interesting concept.

Hopefully, the way ahead for all software companies has been laid down by Gametek's Race Days, reviewed this issue. This has to be the way forward both for the consumer (that's you) and for the software companies if they want to sell games.

We hope that it won't get to the desperation stakes witnessed in the Spectrum market that prompted these concerted efforts. We'll see.

USA bound

Dear GB Action,
I am going to the USA this summer and I am hoping to buy a few games. The thing I need to know is whether American games are compatible with my Game Boy and would anything be different about them? Also, how much do the games cost? Are they cheaper than here in England?

Will I encounter any other problems such as customs on my return? Thanks for the help.

Also, how about changing the Test of Time ratings into percentages. It would be much clearer.
Matthew Cooper, Ipsden

I know we've covered this subject before but this is just to clarify the situation for all readers who may be going on holiday this summer. Game Boy games bought abroad are compatible with your machines.

They will all work exactly the same way. The one thing to be aware of though is the language. Unless you can read Japanese, don't buy a cart from Japan!

The cost of carts in the States may be a little cheaper but don't expect any major bargains.

For Test Of Time, a percentage score would effectively be a remark. The Warp Rating is a measure of how well the game compares with today's releases and it would be unfair to re-mark a game out of the context of when it was released. If you you get my drift. If not – tough, that's the way we do things here!

Look who's talking

Dear GB Action,
I like issue 26. £1.50 is not a bad price. It is a good book. I have a Game Boy at home. 100% Game Boy games is good. I like some of the games. I am seven years old. I have two game for my 'Boy. They are Nigel Mansell and Mortal Kombat.
from Daniel with a fine Game Boy illustration

Thanks for that Daniel; a truly concise and opinionated letter.

World cup weary

Dear GB Action,
I have an idea a bit like the Tetris Challenge because I have just bought World Cup Nintendo. I know you gave it about 67% but I think it is good, and the most goals I've scored in one game is 18, me as Germany against England (not too far from reality is it?) and wondered which team did you use? Could people write in and give that info? I do realise not everybody has World Cup Nintendo, but it would be interesting to see.
Matt Hulbert, Bristol

It's a great idea Matt, but haven't you had enough of the World Cup?

WRITE HERE WRITE NOW

GB Action, Europa House, Adlington Park, Macclesfield, SK10 4NP

STAR LETTER

...or what?

Dear GB Action,
I have something to say about violence in video and computer games. People cannot blame the video companies or game companies because on the video's cover there is an age of U, PG,15 or 18, clearly printed.

Video outlets know what this means but they sometimes still sell them to kids. So how can MPs then blame video companies for the violence which kids copy.

Also, how on earth can MPs blame video games for violence? Firstly, the whole idea of computer magazines is to explain what's involved in video games. If parents read the magazines before their child bought the game then they would know what the game was like.

Some other matters. How could you give Ms Pacman 97%. It's only a maze game.

Remember the letter I sent about WWF, asking you not to pick on it? [Issue 22, I remember – Rob] I have something to say about your reply. You're right. WWF is naff, the games are naff, the whole lot of WWF is crap!
PS. Was that a Star Letter or what?
Peter Wilson (ex-WWF fan), Bedfont

Some very valid points about the ethics of some video shop owners. To not release some films on video, such as Reservoir Dogs, because of their violent content does not seem to put much trust in parents or shop owners.

But do parents read the mags and do they get involved in the style and type of games their kids buy?

Perhaps a few parents who have strong feelings on this matter could drop us a line.

Some software companies have taken it upon themselves to adopt a rating system for the suitability of their games. Fortunately for Game Boy owners there are few that would require anything beyond a U rating.

And Ms Pacman's ace, always has been, always will be. So there!

As for WWF, well, what can we say apart from a smarmy 'told you so'. But we're glad you finally saw sense.
PS. Looks like it!

ASK DOCTOR ROBERT

WRITE HERE WRITE NOW

GB Action,
Europa House,
Adlington Park,
Macclesfield,
SK10 4NP

Headache? Fever? Stressed out? If the answer is 'yes' then you're playing your 'Boy too much. Alternatively maybe the Doctor can cure

DR. FRANK'N'ZELDA

I'm stuck on Dr. Franken 2. I have got the matches (found in the kitchen) and the back door key so I can get out of the castle. But I cannot do any more. And can you tell me how to get the cat down outside the castle?

Then can you tell me how to get the Nightmare Key in dungeon four of Zelda because I know where it is but I cannot get to it?

Christopher Medland, Bexley

On Zelda, in the room with the five tiles, make a note of the order in which the tiles glint (room 23 in the guide in issue 21). Go to the other room with tiles (18) and step in them in the same order. A set of stairs will appear, taking you to the room with the Nightmare Key. Piece o' cake.

BATTLING TOADS

Do you have any tips for Battletoads in Ragnarok's World?

In The Fidgetts, press select, up, down and B together and see what happens.

Mark O' Callaghan, Killumney

Hmm, seems we're struggling on the Battletoads front to be honest. Anyone out there got any tips for Mark? As for The Fidgetts, thanks for the tip, but how exactly are you supposed to press up and down together may I ask?

BATTLING OLYMPUS

I've been trying to play Battle of Olympus but I can't get any further until I win against the Lamia. I've been unable to do this for ages. I don't know whether it's because I've only got the club. Perhaps you or another of your readers know a way to help me. Is there a code which supplies you with the items but still lets you have the creatures?

Matthew Reeves, Worthing

The club will do the job, but it takes absolutely loads of whacks. The best method is to move in close, duck, attack then retreat. Just keep repeating this until it dies.

Any further help on how to complete this game would be gratefully appreciated. Has anyone out there completed it?

GOLDEN COINS AHOY

This letter is for help on Super Mario Land 2. I have written in before but had no answer [well, we do have an awful lot of letters to wade through – Doc]. I have got the six golden coins but I am stuck on the very beginning of Wario's castle. Please could you print some Game Genie codes or tell me how to do it?

T Harvey, Hove

Okey dokey, 'T'. One tip which might help is to go to the hole opposite the bridge to the Space Zone and kill loads of the monsters. Wait until you've killed 99 then go back to the castle. Jump on the bouncing ball twice and you'll have killed 100 beasts which gives the invincibility star. This might help.

If you want to cheat, here's a handy Game Genie code: AA1 ABC 456 makes Mario invincible. If that doesn't help, nothing will!

CENTIPEDE MASTER

Has anybody beaten level 107 on Centipede with a score of 164364? I do have proof. When I got over 100 levels, at the bottom of the screen it didn't say 'level 107', it had a strange symbol behind the 7 which looked like a ball with stick in it.

PS. I have never had a letter printed.

Daniel Gintner, Palgrave

Damn fine score that 'Dan', but it could well get beaten with all the people who'll be playing the game now we've covered it as part of the retro revival.

PS. Happy now?

EMPIRE STUCK OUT

I have a few tiny little favours to ask of you:

I'm stuck on Empire Strikes Back, level 4, Dagobah. I've followed your map but when I get to where Yoda is supposed to be, he's never there. I'm totally stuck.

PS. Can you get GB Action in Australia because I'm going to live there soon?

Erm, you must be doing something wrong. You have to leap off the vine at its furthest point to the right keeping the direction button pressed to the right. You should reach the ladder. Climb up it, jump off to the right and Yoda will be very near. Simple.

PS. GB Action's available all over the world; just check out the letters if you don't believe we're truly international. Have fun down under and keep reading.

TERMINATED

Please could you tell me a cheat for Terminator 2 so I can get onto the second level?

Andrew O' Leary, Tilbury

Which T2, Arcade game or Judgement Day? Well here's a Game Genie code for each – hope one of them's of help:

Judgement Day: C95 00E 4C1 Infinite energy
058 54B 4CA End-of-level baddie takes just five shots to kill

Arcade Game: F0C 9DD 6E9 Infinite energy
F0C ABD 6E9 Infinite lives
088 1CF E66 Eight continues

Th... th... th... that's all for now folks! Keep those letters coming.

What is it about Public Eye that makes it so popular? You never know, we may allocate more space to it, so keep 'em coming. See your name in lights!

PUBLIC EYE

Speedball 2
Mindscape



This game is one of the best I have ever seen. There is a good choice of options, a league, cup, knockout and you can even be a manager!

Good graphics and gameplay make it a brilliant game. I find it's about medium difficulty. So for all you whizz kids out there, buy Zelda or some other game that will get on your nerves. The one thing I find annoying about the game is that the ball is too small. But it's still a classic game!

Michael McLoughlin, Exeter

93%

That's all for this month. If you fancy sending us reviews of games, be they good or bad, remember to keep 'em short, keep 'em sweet and try your best to keep 'em neat.

**Public Eye,
GB Action,
Europa House,
Adlington Park,
Macclesfield,
SK10 4NP**

Alfred Chicken
Mindscape



Why a chicken? Why not? Let's face facts that here in Britain we are cruel to chickens. We make up jokes about them. We eat them (Belch!). We even eat their eggs. So those nice people at Mindscape (I'm sure they don't eat chickens!) decided to be nice to chickens and make a wacky game about one named Alfred! So how do you think it measures up? Read on but be warned, you are now entering a corny (Sorry!) jokes zone.

Well Alfred Chicken is on a quest to free (Range) balloons trapped over two egg-sisting levels. Alfred is a lady's chicken so he's doing all this to save his sweetheart, Floella (It's sick isn't it?).

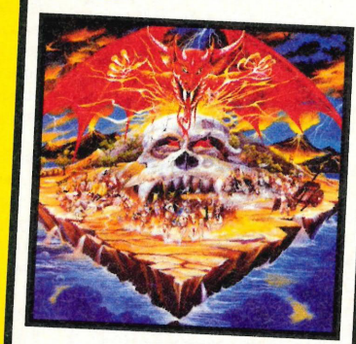
In his way are some ultra scarey enemies like snails (they taste like chicken!) and clockwork mice. There are even larger enemies like the Meka chickens who are a fair size (1 or 2). And they're the ones he must stop in order to save Floella (Lard goes nicely with chicken!). To help him is a flower called Mr Peckles who will award him with extra lives at the end of each level if he does a few simple tasks. He also pops up in each level in a well hidden place.

The levels are challenging enough to give even the best gamesplayers eggs-ellent value for money. It plays better than roast chicken tastes and contains graphics and sound to rival the hottest competition in this genre of games. Even a turkey could figure out that I like this loads and I recommend that you buy it A.S.A.P. But remember to take my word for it, eggs-pert gamesplayers, that it is really tough as your mum's best bit of chicken cooking. All the ingredients I've mentioned make one fine chicken casserole. In the famous words of me – buy it or eat chicken, eggbrains!

Robert Sutton

90%

Gauntlet 2
US Gold



Gauntlet 2, eh? A 100-level maze game in which you get to choose who you want to be out of four characters with different skills and attributes. Sound good? I wish it was!

What goal the plot involves you trying to achieve isn't made clear, but what you do in the game is try to find each level's exit whilst wasting several weird blobs of, erm, pixels along the way. Sadly only a couple of the levels (which for some reason are different each time you play) seem to have an exit programmed onto them. So you're stuck wandering around an endless maze.

The game has crap graphics, naff sounds and the playability of a brick. It may have worked on 'full size' consoles but on the Game boy, forget it!

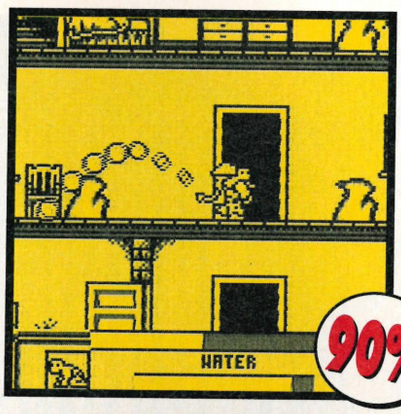
Andrew Parkhill, Northern Ireland

39%

Fire Fighter
Mindscape

Graphically this little platform number is a dream. Smooth scrolling detailed sprites and effective backgrounds all add up to a good looking game. Unfortunately, the sound should be turned off when playing the game. Only one in-game tune exists throughout all ten levels, and it isn't very good to say the least!

The object of the game is, as the name implies, to fight fires. Each level is a multi-storey building, where several people are hiding from the fire.



Your job, as Eric the fire fighter, is to rescue these people before the flames completely overtake the building. Failure costs a continue. You have three lives which can be lost by falling from windows and touching fire or the various enemies (rats, soldiers, school teachers etc). This is an immense challenge, a must for platform fans.

Martyn Inman, Cumbria

90%



Crash Dummies
Acclaim

You may think: 'Oh no a tacky game to match the tacky toys.' It's a lot of things, but tacky isn't one of them.

The storyline is pretty simple - Slick and his buddy Spin want to go on holiday but they're both skint.

You, as Slick, have to go on a week's course to reel in some dosh. Your tasks are to jump off a building, test a car's air bumper by crashing into a wall, ski down a slalom course hitting as many flags as possible, go to a bomb factory and blow out as many lit bombs as possible and get in a guided missile and guide it to a target and crash it.

The graphics are smart with neat, stompin' tunes on every level. The animation is just as good if not better and the controls are easy to use. A little easy to become really hooked but still an excellent game and well worth putting on your shopping list.

Caroline Mitcheison

85%

BUYERS GUIDE

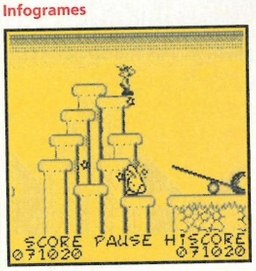
It's big and it's getting bigger! The GB buyers guide gives you the low-down on hundreds of games. Only the best get a mention here!

PLATFORMS

Addams Family
Ocean
Although graphically this may not be tremendous, it's a fun and challenging game with plenty there for the taking. Competent and cute, it'll appeal to any platform loving fan of the movie. 80%

Adventure Island I & II
Hudson Soft
Two playable if not overtly difficult romps taking you around various islands in a bid to find your lost girlfriend. Nothing new on display yet nothing to slate either. 70%

Asterix
Infogrames



A well buckled together and challenging romp through a richly diverse range of lands is what you're getting yourself into with this lively game. Nothing unique about it and very much in the Mario vein, with plenty of finger flexing to set your pulse racing. Tres bon! 82%

Alien 3
Acclaim
The bitch is back in a search and seek out the baddies puzzling extravaganza. Plenty of exploration and maze-like complexities that make for a teasing and very enduring challenge against the Aliens. 90%

Alien vs. Predator
Activision
Two of the meanest big screen monsters are brought together (via comic books) in a seek and destroy action-cum-platform adventure. You play the Predator against a rampaging horde of Aliens. Only the best survive. Fine presentation of sound and graphics with endearing gameplay make this one to look out for. 84%

Balloon Kid
Nintendo
A weird adventure in which you chase balloons over a number of taxing levels. Simple and fun and very cute, there are oodles of hazards to dodge and power-ups to grab. Despite this it's a bit too tedious. 71%

Bart Simpson's Escape from Camp Deadly
Acclaim
A fun and addictive cartoon licence that does Bart justice. In what other game do you get a full-on food fight? With arcadey overtones and lots and lots of challenging layers, this will certainly take some beating. 86%

Batman: Animated Series
Konami
The Dark Knight at his darkest in this fine action adventure. Based on the cartoon series, Batman has to defeat The Joker, The Scarecrow and Mr. Freeze among others. With dark and moody graphics adding to the Gothic style feel this is a top challenge and a must for fans of the series. 89%

Batman
Sunsoft
A platform-cum-shoot'em-up that models itself on the golden Super Mario Land. Batman romps along at a very snappy pace with tons of triggers to pull on the baddies. No sign of Robin though, which is a little bit of a shame. 80%

Batman: Return of the Joker
Sunsoft
Dead, dead tough but certainly worth plugging away at – this gets old rubber pants' sequel off to a good start. Truly excellent sound effects and well snazzy graphics complement the superb gameplay. Loads of mileage for your hard earned money is assured here. That blinking Joker returns once more! Catch him if you can in this whopping cahllenge! 87%

Bill and Ted's Excellent Game Boy Adventure
Acclaim
A truly excellent game for any bodacious player that'll appeal to everyone. Pretty damn hard but pleasantly so, each stage presents a tip top challenge. Graphics are a touch on the naff side but the gameplay is ace. Bound to keep you air guitaring for ages. 90%

Blues Brothers
Titus
Shades on everyone! Time for a true merry go round of fun and frivolity as you cruise up and down stairways and along pulleys in a desperate search for your missing instruments. Brill music and graphics and a rock solid platform romp around rock 'n' roll land make this a worthy addition to any collection. 90%

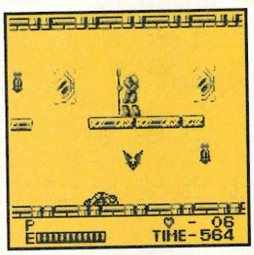
Bomb Jack
Infogrames
A very simple but nevertheless addictive arcade conversion in which you boing around the screen destroying countless fused bombs. There are 60 levels to negotiate if you can last the pace that is. 80%

Bubble Bobble
Taito
A stormer of a game. Extremely addictive straight from the word go with over 200 levels and OKish graphics. Packed full of fun but a bit easy. 87%

Bram Stoker's Dracula
Sony / Psygnosis
Does Dracula suck its rivals fresh out of blood or have Sony released a cart that's all bat and no bite? Well, as long as you put it on the hardest level it's pretty good. Some of the crash detection can be a bit dodgy but everything else is good. Not brilliant but pretty good. 85%

Castelian
Storm
A challenging game that'll stretch your memory and reflexes as you work through seven different towers. The time limit leaves no room for error and it can get annoying at times. 65%

Castlevania 2
Konami



A very enjoyable vampire themed game and one for die hard players to sink their fanged teeth into. It's thankfully much more than just a glorified platform romp as you swing around on ropes and grapple with castle keepers for your life. Vangtastic, well pretty close to it anyway. 86%

Dennis
Ocean
Dennis the menace, American style, is trying to make amends for his numerous misdemeanors. A coin search is the task undertaken by Dennis to help his neighbour, Mr. Wilson. Neat graphics and simple gameplay make this quite an effective platform romp. 82%

Dragon's Lair
Elite
Incredibly hard but dead dead playable all the same. Graphic detail is stunning as you do anything but roller coaster along collecting hundreds of pieces of a Life Stone. A real stormer of a challenge. 88%

Duck Tales
Capcom
Set over five levels, there's plenty of exploration to get on down to with everyone's fave Disney characters. Although competent, playable and graphically well presented, some find it a little too easy in the long run. Quacktastic? 81%

Duck Tales 2
Capcom
A terrific sequel to the top quality first instalment. A globe trotting Scrooge McDuck has to overcome all manner of cunning devices on the way to another mountain of cash. Great graphics and simple gameplay make it a real delight for each and every fan of the genre. 83%

Edd the Duck
Laserbeam
Set over 12 levels this has all the ingredients of a fun-filled romp yet none of the longevity or class to make it too memorable. Edd's a zippy mover, perhaps too much so at times as sheer momentum rather than skill carries him through some levels. Not bad, but a bit too much like Taz-Mania really. 77%

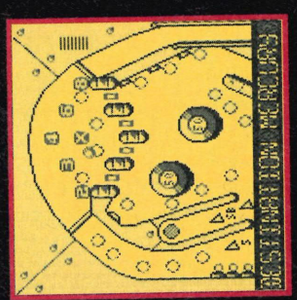
Felix the Cat
Hudsonsoft
Well, there's cute graphics and a snazzy character capable of changing his garb and means of transport, but at the end of the day all you get is a pretty average platformer that won't last you very long. Very paw. 70%

Jungle Book
Virgin
All the main characters from the film are here in this excellent release from Virgin. An excellent movie licence, whatever next? Yes it's a platform game but lo and behold we all liked it.

Essential Game Boy Purchases Essential Game Boy Purchases Essential Game B

MUST BUYS

Pinball Dreams
Gametek
Silver ball action of the slickest kind. Three competitive tables pack an arcade full of features. An essential purchase for Pinball Wizards, enchanting. Lives up to it's name and really is a dream come true. One of the most playable carts. You'll be totally hooked. 92%



Wario Land
Nintendo
It's been a bit of a wait but when he arrived Wario delivered the goods in quite impressive style. While not particularly difficult to complete, Wario's land is full of hidden levels and hidden treasures. Bold graphics and super sonics make helping Wario's search for cash a quite enjoyable one. A top class product. 93%

Lemmings
OCEAN
The monochrome Lemmings may lack the cuteness of their console big brothers but the playability is there in full effect. 100 levels will keep you up all night and use up all your spare battery collection. Puzzle players will find a lasting challenge to fall in love with and marry. 95%

Finding a game which looks excellent, plays well and is seriously addictive is pretty difficult to achieve these days. This is one of them. 90%

The Fidgetts
Elite
A mind bendingly difficult puzzle challenge. Guide Frankie and Freddie through some wonderfully detailed sewers to try and reach a ship to the States. Puzzles abound but terrific graphics help make this toughie quite bearable. 91%

The Flintstones
Taito
Yabba-dabba-doo! Well, there's no need to get that excited because this is another stone age platform romp albeit with admittedly excellent graphics. The let-down is that there's no Barney Rubble! 78%

Tom and Jerry: Frantic Antics
High Tech Expressions
Simple, playable platformer featuring the world's most famous enemies as erm...friends. Join Tom on a scooter avoiding fire hydrants and Jerry in a swimming race as they search through a number of quite large levels. Madcap and frantic action make this one worthy of a look. 85%

Home Alone 1 & 2
Toy Headquarters
Two sad films have become even sadder games and complete dross is what you get here. The sprites are shamefully slow and gameplay is more laughable than cute little Master Culkin himself, as you endlessly leg it around. Very poor! 35%

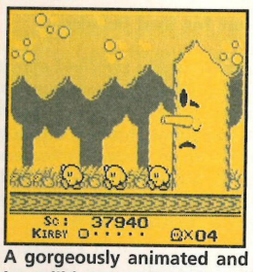
Hook
Ocean
Mixing both flying and beat'em-up sections with the traditional platform thrills, this is a high quality release. Some really great graphics and totally unstoppable gameplay all add up to a near-excellent release. Recommended! 85%

Indiana Jones and The Last Crusade
Ubisoft
The worlds most well known and greatest archaeolgist in his finest adventure. Six large and challenging levels follow closely to the story of the film and provide a great test of skill. The rousing rendition of the theme music helps things along superbly. Very good. 84%

Joe and Mac
Elite
A clobberingly groovy, great platformer that's hard enough to lure even the toughest of gamers into its snare. Cute graphics and chuckalicious antics make for great all round entertainment through nine thudding levels of charm. 89%

Kid Dracula
Konami
Although it would seem to be aimed at the younger market, the kid does his best to give you a challenge to sink your teeth into. Full of fun and twists, it's jollied along nicely despite the levels being far too short. 84%

Kirby's Dream Land
Nintendo



A gorgeously animated and incredibly cute romp around pixie land. The hero Kirby sucks in baddies, then spits them out around six levels. Although very easy it's got bags and bags of fluffy loveability. In other words buy this game. 89%

Last Action Hero
Sony Imagesoft
Arnie's big budget, big flop vehicle is a decent whack at the action/platform style. Some excellent graphics are combined with some varied gameplay but there are a few problems which don't make this the totally thrilling adventure it could have been. Sloppy presentation in places undermines some of the good things. 80%

Looney Tunes
Sunsoft
A fun and highly enjoyable hike with super sparkling cartoon characters, simply gorgeous graphics and more than ample variety. It's instantly appealing and engaging but not, unfortunately, too long lasting. 90%

Max
Infogrames
A very barren, very, very short platformer that's forgettable. Max is a cute character but this can't rescue the failing, sluggish and poor gameplay. 60%

McDonaldland
Ocean
A competent enough and quite enjoyable jaunt although it doesn't even try to offer anything new. A bit of a cross really between The Blues Brothers, Mario and a Big Mac. 80%

Mega Man I, II, III & IV
Capcom
Although all four games don't differ much in terms of style or gameplay, the challenge just becomes greater. Mega games for the Game Boy with tons of robotic fury and swiftness combined with endless thrills and spills. Mega! 90%

Parasol Stars
Ocean
Fight through seven levels brolly bashing everything in sight with some fearsome raindrops. Graphics are pukingly cute with ultra-dreamy sprites and you'll need absolutely tons of stamina and concentration to make any headway at all. 76%

Popeye 2
Activision
A darn fine escapade for Popeye the sailor man. He's a fine mover and graphics are clean and not over fussy with plenty of variety through the levels. Modelled blatantly on Mario, it's not as challenging as it could be but there are lots of secret bits to find. 83%

Pop Up
Infogrames
Just bounce a ball from platform to platform, collecting each and every item on the screen. That's it. Some columns are angles, others you'll need keys for before passing through. Very samey and hard. 61%

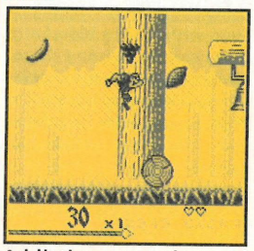
Prince Of Persia
Mindscape
Silky smooth animation is just the polish on this very sweet turkish delight of a platform game. With some very difficult problems to get around and lots of lasting appeal it's a more mature adventure. The final levels keep you playing on. 90%

Speedy Gonzales
Sunsoft
Just what the doctor ordered! A really smart, genuinely fast six levels of unceasing taco-fuelled manic mayhem! Speedy Gonzales exudes death to hedgehogs from every pore as he races across your screen in a bid to rescue his mates. Definitely recommended. 90%

Spider-Man 1, 2 & 3
Acclaim
If you avoid the first game in this series, you'll have a fine web-sling of a time. Levels are diverse as the webbed one defeats deadly dozens of dastardly foes. Be warned though, Spider-Man 3 is horribly difficult. 83%

Spiderman & The X-Men
Acclaim
A far cry from the previous three carts with an almost impossibly bland plot and gameplay. The webbed one, along with his buddies the X-Men, must defeat Arcade in his own rather nasty theme park. Substandard gameplay and poor graphics really let this one down. 57%

Super Hunchback
Ocean



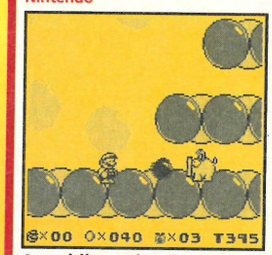
Addictive gameplay and humorous touches make this one platform game that stands out from the crowd. Rescuing Esmerelda will be a task to cherish for any dedicated platform nut. Almost as good as the ancient arcade game. What more is there to say? 91%

Super James Pond
Ocean
Make it a meatier challenge and this may well have been a straightforward winner. As it is it certainly invites plenty of exploration with lots of winsome characterisation and graphics, but there just aren't enough baddies to occupy you fully. It's also more than a mite difficult to see what's going on at times on account of the constantly black backgrounds. 80%

Star Wars
Ubisoft
Varied and absorbing. This lasts longer than a Tatoine Winter and is far more fun. With a playably faithful version of the film's event it's a class product, even Obi Wan wouldn't be able to criticise it. May the force be with you — you'll need it! 92%

Super Mario Land
Nintendo
Released to coincide with the launch of the Game Boy itself, it may be showing its age in terms of graphic style but you can't take anything away from the absolutely fantastic gameplay. Certainly one to keep coming back to. 92%

Super Mario Land 2
Nintendo



A cuddly and quite exquisite platform caper that absorbs and also expands on its infamous predecessor with distinct worlds to explore and secret rooms to find. The only fault is that the battery back-up makes it far too easy, thus spoiling an otherwise excellent platform game. 90%

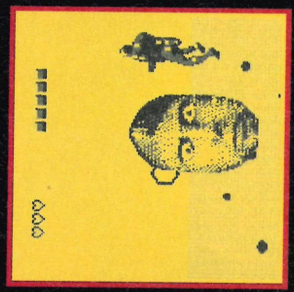
Talespin
Capcom
Jolly graphics, chirpy music and some nicely weird scrolling fail to add up to a terribly captivating licence. Still, at least it stars Baloo from The Jungle Book, and you can hum 'Bear Necessities' to yourself while playing it. 73%

Purchases Essential Game Boy Purchases Essential Game Boy Purchases Ess

Monster Max
Titus
Utilising a genre rarely investigated on the Game Boy, Titus unleashed one of the most refreshing carts ever to appear on the beloved small screen. The stunning isometric view coupled with the graphics and the simple gameplay mean that Monster Max sets a new standard for others to follow. A killer game with level after level of 3D fun. A complete success in every department. Should we expect more of this in the future.94%



The Lawnmower Man.
Storm
Well, we teased you forever before finally reviewing the thing. Why? 'cos we knew it was going to be excellent. All the time and effort put in by Storm certainly resulted in a great cart. Including gameplay sections of just about every genre you can think of Lawnmower Man puts in an early challenge for game of the year. 91%



BUYERS GUIDE

Taz-Mania
THQ
Luckily for THQ, Taz marks a turning point in their fortunes. It's an actually quite good platform romp with an endearingly hungry and dizzy central character munching everything in sight. It is a bit too like Edd the Duck though. 76%

Tiny Toon Adventures
Konami
Cutesy pie graphics and wonderful slickness make this a real visual treat. Jolly along with some great imaginative gameplay and what do you get? A hugely playable romp to be savoured that is in no way as easy as it first seems. 89%

Tiny Toons 2
Konami
Montana Max has taken over the movie theatre and Buster Bunny is entrusted with the task of saving his pals from having to sit through one of his movies. Cute graphics in a jolly good fun platform romp make it a well worthy sequel to the excellent first instalment. 88%

Titus the Fox
Titus
Graphically this is extremely detailed and Titus is a lively little character but there's just not enough bite on offer here. Gameplay ambles slowly along rather than gallops and each background tends to resemble the next. Crazy platform action with a cute fox thrown in for good measure. 67%

Universal Soldier
Accolade
Wielding more punch than Rocky this is non stop action all the way. A great control system with tons of moves to master. Maiming and killing has never been so much fun. Jean Claude Van Damme it's good. 80%

Zool
Gremlin Graphics
Famed for his colourful blast onto other formats, the Game Boy version does the ninja ant from the Nth dimension proud. Amazingly fast paced but easy controls make it eminently playable. A fine conversion to the specs of the handheld. 92%

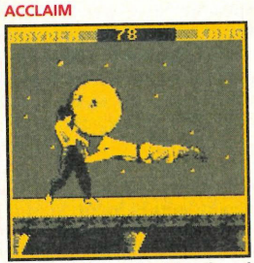
BEAT'EM-UPS

Battletoads
Trade West
Time to set about rescuing your pals in a clobber happy battle with shades of a platformer chucked in there. A great little game that's action all the way. An absolute office fave, well nearly anyway. 91%

Double Dragon 1, 2 & 3
Acclaim
The whole series is dead dull and oh so boring as you stalk the streets and punch your way through the odd wave of henchmen, getting mangled every so often. Totally thrill-less. 25%

Lethal Weapon
Ocean
Action is go, go, go and the game does get better and more involving the more progress you make. However, sadly, there is a distinct lack of moves to perform, thus making it considerably more dull and boring than joyfully exciting. Bit of a shame really. 72%

Mortal Kombat
ACCLAIM



Even without the blood and guts, colour, Johnny Cage, and that ole 16-bit magic, Mortal Kombat is still a highly successful conversion. You beat people up, surprise, surprise, but in a number of endearingly vicious but sadly PG-rated ways. Better than ice-cream. 87%

Pit-Fighter
THQ
Tons of choice on offer here with a mere five opponents, yeah right, I don't think! Earn money with more muscles and beat the living daylights out of the others with your special moves. Boring, boring, boring, boring. Get the message? 33%

Raging Fighter
Konami
A slap happy, stumble over your shoelaces game rather than a full blooded raging fight. There are seven fighters to choose from and a vast array of moves, but it hasn't quite enough guts to punch you. It's really quite middle of the range. 74%

Teenage Mutant Ninja Turtles
Ultra Games
Will they ever stop taunting us with their ridiculousness? Run along the scrolling scenery while beating up warriors, yeah, dead boring. Graphics are pretty cool but even great graphics can't redeem this game. 59%

WWF Superstars 1, 2 & 3
Acclaim
The graphics always get bigger and better, but if you've got one of these games then no way do you need any of the others. The wrestlers have had their heyday. Just wish they'd leave us alone and stop churning the damn games out. 54%

SHOOT'EM-UPS

Asteroids
Accolade
A faithful blow by blow version of the smash hit coin-op. Old as the hills but still loved by millions, inluding us. It looks a bit jaded on the old 'Boy and is very barren, yet has tons and tons of nostalgia value. 73%

Centipede
Accolade



Based on the ancient coin-op success, this remains faithful to its grandad and has been converted to the little screen as well as could be expected. Hugely repetitive and simple, it becomes a little wearisome sooner rather than later. An old classic back from the dead. 60%

Drop Zone
Mindscape
A golden oldie to hit the Game Boy with all the concentration on gameplay and none on graphic detail. It packs a potent punch but is just far too hard and samey to offer serious long-term appeal. 77%

Faceball 2000
Bullet-Proof
Basically Pacman in 3D as you travel at break-neck speeds around a maze of corridors, zapping hordes of others in your way. Average in one player mode the fun really starts when up to four players compete. Then it's above average. 76%

Fortified Zone
Jaleco
Nuke your way through four levels overloaded with gun toting guardians and warriors. You need a fast trigger finger but use very little thought in order to win. 65%

Hunt for Red October
Hi Tech Expressions
A horizontally scrolling shooty shooty affair in which you take control of a Russian submarine as you shoot through obstacles and loads of nuclear armed enemies. Straightforward, with tricky little bits and really excellent presentation. 65%

Navy SEALs
Ocean
Control a crack team of undercover marines with some deadly missions to complete. Graphics are well above par but four levels don't sufficiently hold your interest for long enough. 73%

Nemesis 1 & 2
Konami
Widely regarded as the ultimate definitive blasts on the diddy screen, and quite rightly so. They're fast-paced trigger-happy palaver right from the off and quite tough to get your teeth into. Needs perfection on the reflex front. Will you ever reach the end? 90%

Pang
Hudsonsoft
Extremely simple yet immensely compulsive, all you have to do is trek around the world popping bubbles which then divide into smaller bubbles and so on. Only the sharpest of shooters will survive in this gentle shooty game which holds a lot of lasting charm. 74%

Probotector
Konami
Gung-ho blast and be damned warfare at its very, very fiercest. If GB blasting is your cup of tea, then you can't go far wrong with this bundle of dynamite. Red hot. In fact, hotter than a very hot thing that's been heated up for beards! 91%

RoboCop 2
Ocean
An improvement on the first game yet still not particularly awe inspiring as RoboCop wipes out drugs and thugs and tries hard to uphold the law. The difficulty setting is just right to make it worth a little look. 73%

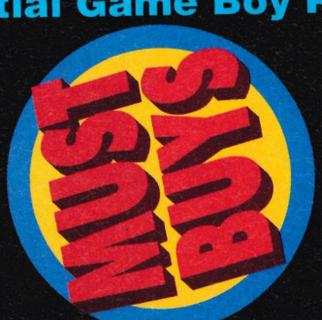
R-Type I & II
Irem
Venture into the blackness of space for a blasting freak's dream. Everything here is represented to the best of the 'Boy's momochromatic ability and is superbly drawn. Excitement is assured as you streak across space avoiding the acrid taste of death. Not much to choose between them, so surprise, surprise they've both got... 88%

StarHawk
Accolade
Alien blasting that follows the norm as you shoot through the scrolling heavens. It's very detailed and well presented but innovation has been overlooked and each of the five worlds badly lack originality. 69%

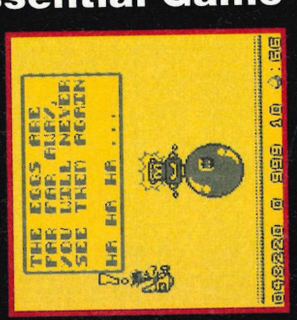
Star Trek
Ultra Games
A game that boldly goes where so many other games have gone before. There are plenty of levels, but the warp drive is about as fast as driving a Robin Reliant uphill, and all the planet wandering becomes a bit lame. 60%

Terminator 2: The Arcade Game
Acclaim
A head-on attack of ultra violence, nothing more, nothing less. The backdrops are complicated and it's easy to lose your target among the rubble and be unable to figure out just exactly what the heck you're supposed

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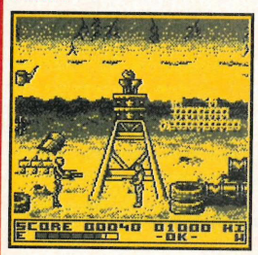
Alfred Chicken
Mindscape
Possibly the best platformer of the lot. What more needs to be said? Challenging, addictive and a fine purchase, if you are sick of platforms then this is the perfect cure. Play it through, then play it again and again. Superb. 92%



Best of the Best: Championship Karate
Loriciel
This red blooded bruiser lives up to its name in a perfect conversion of the SNES cruncher. Loads of moves, speed and will to win, it really knocks the competition out for the count. Don't sit there dreaming about SF2, go out and go a few rounds with with this knock out cart. 93%

The Legend Of Zelda
Nintendo
The attention to detail is unsurpassed in any other game. In Zelda: Link's Awakening Nintendo have pushed back the boundaries of Game Boy gaming to a new level. Without doubt the best game on the market. Nobody will be disapointed with this wonderful game. 96%

Terminator 2
Acclaim



A six stage shoot'em-up that comes across as an excellent movie licence with plenty of variety and toughness to cope with. Quite complicated with loads of messy backgrounds and numerous sprites in there, but certainly guaranteed to last you a long, long time. 84%

to annihilate. 76%

Xenon II
Mindscape
A vertically scrolling blast through molluscs and weird deep sea creatures. Graphic detail is well researched but gameplay itself is too tame to be worthy of a trip down memory lane. 63%

DRIVING GAMES

F1 Pole Position
Ubisoft
Earning the right to compete in the world's foremost driving championship adds a challenging new angle to the well covered driving genre. There are plenty of options but some untidiness in the presentation stops Pole Position from really being a classic. 83%

Lamborghini
Titus
Despite a few minor faults Lamborghini is fast, furious fun. It may not look like the greateset driving sim ever, but with so many options together with some really quite excellent gameplay make this well worth a closer look. 86%

Ferrari Grand Prix Challenge
Acclaim
It may have all the mod cons and technical stuff but frankly it's downright boring with too little challenge. Very poor indeed. A Reliant Robin of a driving game. 49%

F-1 Race
Nintendo
A roaring speedster of a game that comes with a four-play link-up adaptor to make for one heckuva big monster of a top competitive challenge. Fast and frantic, it plays like a big bag of dreamy juicy sweetmeats. 88%

Motocross Maniacs
Palcom
Graphically simplistic, this little gem oozes sheer playability with eight different courses and loop the loops to enjoy. Obstacle packed, and full of frenzy it's a perfect biking sim. Not bad at all. 80%

Race Drivin'
THQ
Lots of mean machines and fiendish circuits to choose from and good 3D perspective make this an easy-to-get-into, but challenging, sim. The ramps are particularly cool. 73%

Road Rash
Ocean
A nasty little rash that is most irritating. Don't be impressed by the beat 'em up connection, one type of punch hardly transforms a poor racer into anything remotely worthwhile. 53%

SPORTS

Bases Loaded
Jaleco
A heckuva good baseball sim that, once perfected, will offer hours of enjoyment. Graphics and sound aren't too hot but the game's controllable enough and builds up just the right amount of tension to give you a run for its money. 87%

George Foreman's KO Boxing
Acclaim
Lily livered punches and non-existent gameplay make this the worst fight sim ever as the big fat waddler stands rooted to the spot with a jab once every blue moon, if you're lucky. Rank gameplay and ranker graphics, this is awful. If you must buy a boxing game get Muhammed Ali's instaed. 24%

Goal!
Jaleco
Simple, tidy and an original angle on the usual scrolling of footie games. Okay so not it isn't perfect but the Super Cup offers a varied selection of opponents and with a two player option to keep you and your mates occupied it certainly has plenty to offer. 90%

Hit The Ice
Taito
Unfortunately this game doesn't quite hit the mark. OK, it plays well enough yet lacks that certain je ne sais quoi to live up to expectations. Playable only as a diversion rather than full blooded sports action ice hockey. 73%

Jack Nicklaus Golf
Trade West
Simple to play with a great learning curve and good realistic graphics. As with real life golf you can never truly master the game but it's enjoyable to try. If the Ryder Cup's inflamed your golfing appetitie then maybe you should try this. 80%

Jimmy Connors Tennis
Ubisoft
Jimmy steams to the top of the pile marked 'super tennis sims' in a game that does the great man's character proud. Only available on import but with great graphics and challenging opponents this is certainly one to check out. There's a great two player option too. 91%

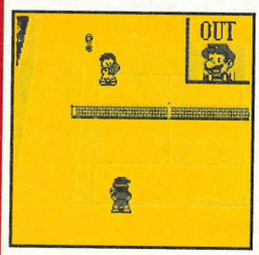
Jordan Vs Bird
Electronic Arts
Not a full blown basketball simulation, more like a game involving two players, one basket and a ball. Doesn't really work as well as it might have done. Not the best basketball game around. 73%

Konami Golf
Konami
A challenging simulation of this relaxing pastime. Let down by the lack of courses (just two are featured), Konami's Golf still provides a decent test of skill, touch and judgement. Good graphics add to the golfing feel. One of the best golf sims. 81%

Riddick Bowe Boxing
Extreme
Neat gameplay and graphics with options aplenty. Choose from one of 25 boxers, take him through some rigorous training and then take to the ring. Computer opponents and refs are well trained and it's surprising how realistic it all is. 82%

Sensible Soccer
Sony Imagesoft
Realistic football action is let down only by the lack of two player option and the minute sprites. Get over these little problems and there's some fun

Mario Tennis
Nintendo



Mario and Luigi battle it out with backhands and volleys in this wonderfully realistic sim. Still a fine tennis game despite the recent competition from Jimmy. It's fast, addictive and four difficulty levels calls for sound tactical thinking. This gets played a lot round the office. 89%

to be had stroking the ball around the pitch at club or national level. A good effort in the monochromatic confines of the Game Boy. 85%

Speedball 2
Mindscape
A future sport game combining brutal non stop action in the arena with team management and coaching, strengthening a squad of 12. Chuck a steel ball around and try to knock your pal on their butt. A pretty top hand held conversion of the Amiga classic. 91%

Tip Off
Imagineer
With two teams moving at an incredible speed it's difficult to figure out just what the heck's going on and the whole caboodle thus disintegrates into a blurred mess. Not one of the greatest basketball sims on the shelves to say the least. 64%

Track and Field
Konami
Leaving all other sports sims standing perfectly still, this game is tough enough and varied enough to guarantee great mileage. Get to compete in various challenges, and try to come out top of the pile. 90%

World Cup Striker
Elite
A darn fine attempt to bring the World Cup into the palm of your hand. Options everywhere and more gameplay than most previous attempts make this the game it is. A few minor faults which don't hinder the player's enjoyment earned this a rather impressive... 90%

World Cup USA '94
US Gold
The official footie sim released in time for this Summer's football frenzy, it packs so much into the cart you'd expect it to burst. From rehearsing set plays to designing your team structures, it's got the lot. 92%

SIMULATIONS

F-15 Strike Eagle
Microprose
The ultimate flight simulation with tons of acrobatic dogfights and targets to zoom in on. Graphics and sound are great and the control system is simple to master. 87%

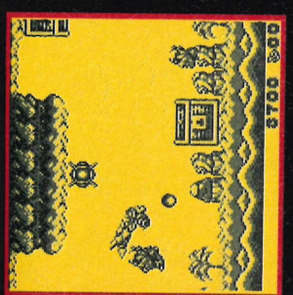
Phantom Air Mission
Activision
An ambitious attempt at a flight sim which, on the whole, works out quite well. In between take-off, sorties and refuelling you have to use your radar to track down enemy craft. Each mission, rather unfotuneately, has a somewhat uncanny resemblance to the last, so you may well become bored too quickly. 72%

Top Gun
Konami
Action simply revolves around popping enemy fighters with a steady and accurate gun rally. The rest of the time is spent aimlessly cruising around the skies. Pretty average indeed. 67%

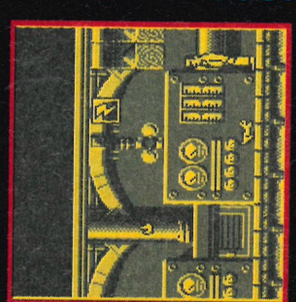
PUZZLERS

Boxxle 1 & 2
FCI
You shift around a load of boxes to their correct position as indicated by a marker. Sounds naff-but it isn't. Two brain teasers make a change from more run-of-the-mill offerings.80%

Purchases Essential Game Boy Purchases Essential Game Boy Purchases Ess



Dr Franken
Elite
Spookily special adventure here as Franky searches a gothic horror of a castle in order to reunite his girlfriend (Bitsy), literally reunite. It's her body bits that he searches for. Loads of nasties, locations and challenges add upto extreme quality, even better than the excellent sequel. Perhaps not to everyone's taste, but certainly a more than welcome change from endless platforms. 92%



The Empire Strikes Back
Ubisoft
This sequel is bigger, better, harder, incredible. You'll be glued to the screen and won't want to stop. A beautifully constructed adaption that has lots to do with the film. Probably the finest film tie in to date. Something special that you definitely won't complete in a day! 93%

Check out the GB Action guide every month for the definitive list of what's what in the world of the 'Boy.

Brain Bender
Gremlin
Alter the angle of mirrors to direct a laser beam through all the nasty objects. Could have been fabulous but the time-limit is ridiculously short, leaving you more than a little mad. 59%

Battle of Olympus
Imagineer



Set in ancient Greece this is a huge game that's bound to draw you into a long and exciting epic. Graphically excellent it involves a hefty whack of well presented violence alongside good interaction with all the freaky characters who offer you clues and set you on your many missions. 87%

Garfield
Kemco
Doesn't stray too far off the beaten track as far as puzzlers go, but still an enjoyable play with a password option that sustains your interest through some of the more difficult labyrinths. Garfield drills through blocks, finds keys and opens gates to get into new rooms, all while warding off the nasty villains. 87%

Kwirk
Acclaim
Guide a tomato through single screen maze-like rooms, shifting boxes and filling holes. Doesn't sound much I know, but rather good anyway. 88%

Kirby's Pinball
Nintendo
Part three of the Kirby Challenge sees our little blobby hero in a pinball game of all things. Sounds awful? Wrong! Three tables give you plenty of problems and Kirby is packed full with lots of litle mini-games (the greedy thing). Luck matters a fair bit and games can take hours to play when you develop a bit of skill but all-in-all it's pretty and it's fantastic. 89%

Luccle
Vic Tokai
A very, very strange idea and an even stranger game. Explore a planets surface in your twin pod surface crawler. A bold idea which has been neatly made but it's a little bland. 77%

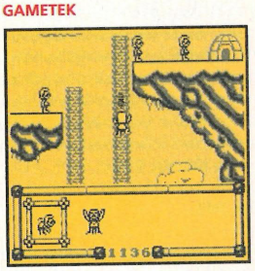
New Chessmaster
Hi Tech Expressions
Erm, basically it's chess. You either like or loathe it. For chess fans it's about as portable as it gets with no tiny pieces to drop. The computer players certainly know what to do! 85%

Q*bert
Nintendo
Set on an isometric pyramid of three dimensional cubes you jump up and down to change the overall colour. A classic old Atari game and a stupid idea, but one which is enjoyable. 83%

Splitz
Imagineer
A mind warping game that's just like a slide puzzle only this time you piece together the faces of famous people. This is one totally cool challenge with absolutely loads and loads of skill required to succeed. Excellent fun. Elvis spotted in Game Boy game!!! I like it. 85%

Tesserae

The Humans
GAMETEK



Plenty of mind bending puzzles around as you direct a bunch of gormless neanderthals over 28 varied terrains. Well presented, tons to chew over and a very good Lemmings sideline. It might get a little bit tedious if this isn't your cup of tea. A potential rival to that classic Lemmings. 87%

Gametek
If you have a few hours spare and a penchant for original puzzlers then Tesserae could be right up your street. "Easy to play, difficult to master" is the claim. Well, almost. 80%

Tetris
Nintendo
You all know the score with this old bird. Move various shapes around the screen to form lines and advance to further levels. Totally addictive, but in a lego block-frustration type way mate! Tetristastic. 95%

The Real Ghostbusters
Activision
Garfield revisited should be the sub title of this adventure. The two are practically identical. For those not owning Garfield the puzzles and challenges could prove a treat. Over fifty levels adds to the challenge with each offering new traps and tricks for the unwary. 86%

Yoshi's Cookie
Nintendo
Similar to Tetris but only half as addictive. Lines of five cookies zoom in from the top and side of the screen and you have to match similar ones to make them go. The further in you get the faster they fly. Trading on the name one thinks. 76%

ROLE PLAY

Mystic Quest
NINTENDO
A hugely engrossing arcade adventure that should last a long while. There's a multitude of mental puzzles to solve and places to explore. It's a veritable role-playing super dream treat of a game. Also known as Final Fantasy Adventure. 85%

Prince Valiant
Ocean
Too little action and too much space in which to do it. Cruising around aimlessly trying to find someone to fight isn't the most thrilling of activities and you get very little reward indeed for your exertions. 65%

Robin Hood: Prince of Thieves
Mindscape
Both combat, skill and puzzle orientated with some damn fine character interaction along with plenty of fun. This is full of riches for any role play fan and aspiring man in tights. Difficult to get into at first, true enough, but well worth the effort if you stick with it. 85%

Ultima: Runes of Virtue
FCI
A massive adventure that'll take eons to finish. Punishing but compelling as you search for the runes in the wilderness, mingling hack 'n' slay episodes with lots of brain rummaging. 79%

MISCELLANEOUS

Alien Olympics
Ocean
A sport sim with a difference. It has all the elements of your average athletics/ olympic championship but with a huge difference. You use an alien in the event of a lifetime. Weird and challenging in the extreme. 82%

Altered Space
Sony
The original isometric view cart for the GB. Only ever available on import sadly. It certainly has all the elements of a classic but the recent Monster Max arrival has surpassed this fine effort in every department. But only just. 84%

Bart Vs the Juggernauts
Acclaim
As Bart Simpson you must master the total art of skateboarding, weightlifting and square hopping in a series of diverse and stupidly hard events requiring great skill, strength and strategy. It will take you ages in order to get it right. 85%

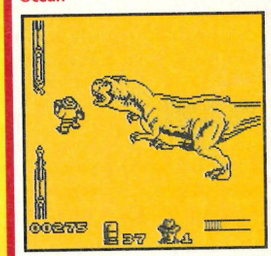
Battleship
Mindscape
A modernised version of the dated classic board game as you get to battle it out with a fleet of ships on a grid. The graphics are kept to a minimum and in one-player mode it's easy to lose interest. 67%

Castle Quest
Sony Imagesoft
What do you get if you cross chess with monsters, magic and a fantasy setting? Castle Quest. Skill, judgement, nerve and luck combine in an addictive and original puzzle variant. The luck element detracts from some of the skill but it's still a neat idea and top notch execution. 89%

Choplifter II
JVC
Lots to see, and loads to do, and lots to get you well and truly involved in this helicopter sim cum shoot'em-up. Graphics don't amount to anything much really but playability is where it really comes good. All in all an alright shoot'em-up, nothing more, nothing less. 78%

Crash Dummies
Acclaim
A quite original and hilarious game that offers more variety than is at first apparent. There are only five easy basic levels but things really do start to hot up with even more obstacles to avoid second and third time around. Simple to get totally hooked on. The Dummies are coming to life, beware! Clunk click, every single trip! 87%

Jurassic Park
Ocean



A fairly playable collect 'em up without the action you'd expect from the film. Searching for eggs becomes a bit boring but the rest is pretty good. Graphics are well stylish but maybe could have been better. There's plenty to do and see, but its no classic. Fans of the film should take a look. 85%

4-in-1 Fun Pak
Interplay
Solitaire, Yacht, Cribbage and Dominoes all on one legal cart. A handy way of playing those board/travel games which are popular on long journeys. Dead useful and definitely dead worth a look. 81%

Populous
Imagineer
Want to play God? You ARE God! Hours of strategy and involvement to be had as you govern the fortunes of your subjects. Engrossing. 91%

BACK ISSUES



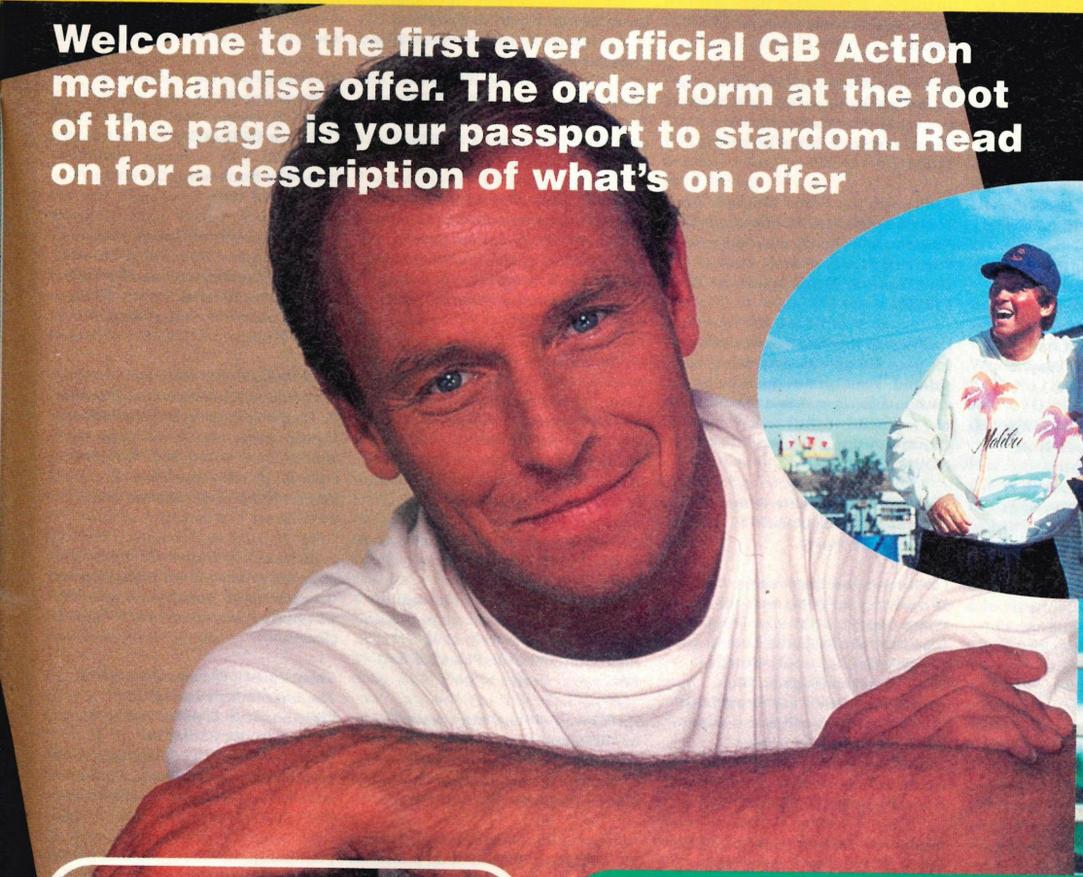
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LOOK THE PART

with Official GB Action merchandise

Welcome to the first ever official GB Action merchandise offer. The order form at the foot of the page is your passport to stardom. Read on for a description of what's on offer







As worn by the stars, trendy black baseball caps are available for only £6. They're made to quality specifications and have the GB Action logo you all know and love emblazoned on the front. With a plastic alteration strap on the back, it'll fit all swedes regardless of whether you're a complete pin head or an utter medicine-ball face.

The best is yet to come. We now have in stock stylish black T-shirts available in CMYK black, registration black and black in all sizes (i.e. they're all massive, so it'll fit anyone except real fatties) on offer. They're £8 each – a bargain even in Ebenezer Scrooge's eyes. These too have the GB Action logo on the front and, if you're really lucky, may even have another, smaller, logo on one of the sleeves.

Check out the order form for price details of the trendiest, best value items of clothing you're ever likely to see. You won't be able to buy this stuff anywhere else, and both the caps and T-shirts will be strictly limited edition. Send off for your goods right now to avoid disappointment.

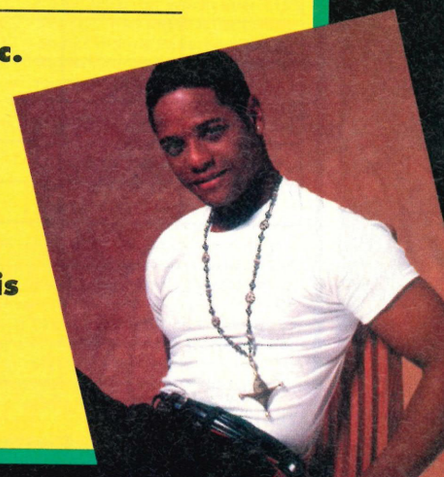
Your passport to friends and lovers

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Europa House,
Adlington Park,
Macclesfield,
SK10 4NP

Name_____
Address _____
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Post Code _____

I would like___ T-shirt(s) at £8 each inc. postage and packing
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I enclose a cheque for £_____ made payable to Europress Publications Ltd
Get your cheque in the post now as this offer, like all good things, cannot last forever. Got it?

PLEASE ALLOW 28 DAYS FOR DELIVERY



©Sky Movies None of the stars featured on this page are endorsing the GB Action T-shirts and caps – we just thought they looked good

Free classif

SWAPS

I will swap T2 and Bugs Bunny for Bomb Jack, Mario Tennis, Speedball 2 or World Cup Striker, or sell them for £10 each or £15 the two. Phone 0474 564180. After 4.30pm. Ask for Nathan.

Will swap Empire Strikes Back for Kirby's Pinball Land. Phone 0294 833774 and ask for Les.

I will swap Super Hunchback, Super Kick Off or Blades of Steel for any game over 80%. Call Stuart on 080 622 311.

I will swap Dynablaster, Chuck Rock, Adventure Island 2, Castle Quest for Super Star Wars or Empire Strikes Back or Populous or any others considered. Call Alan on 080 622 666.

Will swap R-Type in mint condition fo Handy Boy boxed or un-boxed will pay £5 extra if boxed. Phone 0626 66432, after 5pm and ask for Chris.

I'll swap, Jeep Jamboree, Goal!, Tetris and Light Magnifier, Bart-Camp Deadly or Quix for USA '94, RC Pro Am, Final Fantasy Legend 2, Jurassic Park, Zool, Dragons Lair, Prince of Persia, Jungle Book, Duck Tales 2 or Alfred Chicken. Please phone 0203 302043.

I will swap Zelda, Jurrasic Park or Lemmings for JC Tennis, USA '94, FF2 or Jungle Book. Swap Gremlins or Import game Ninja Taro for Caesars Palace, Track and Field or Speedball 2. Will sell any of mine for £15. Ring 0482 781517. Ask for Willy.

I'll swap Dr Franken, Krusty's Fun House, Populous, Spiderman 2, Turrican for Super RC Pro Am, Prince of Persia and Lemmings. Phone 0395 263634 between 4.30pm and 10.00pm. Ask for Adrian. All boxed with instructions, so must yours be!

Will swap my SNES with 11 games 2 controllers, and Master System with 4 games and Game Boy with no games for Atari Jaguar with 1 game or a CD32 with at least 4 games. Phone Dave on 0639 890951.

Swap Game Boy, 10 games, Game Genie, Amplifier, Headphones, Light Magnifier, and 2 carry cases worth around £400, excellent condition, for Game Gear, 5 Games and a TV tuner, does not need to be completely boxed. Phone Ross on 0383 736 256. Evenings only please!

Swap Game Boy, 10 games, Game Genie, Amplifier, Headphones, Light Magnifier and 2 carry cases. All worth around £400 for Game Gear, 5 games and a TV tuner. Does not need to be boxed. Phone Ross on 0383 736356. Evenings only please.

I have T2, Oscar, Epic for the Amiga. I will swap for Game Boy games. I'd like Mario Tennis, Bomb Jack, Mario Golf or will sell for £10 each or £25 the lot. Phone 0474 564180 and ask for Nathan. After 4.30pm.

I will swap T2 (84%) for Road Rash or any driving game over 75% (Chessmaster will be considered! +Free magnilight. If you want you must collect. Sorry! Must have instructions. T2 has. Call Wayne McCarthy on 0472 356496.

Swap Addams Family 2 or Ninja Turtles for Mario 2, Blues Bros, Krusty's Fun House, Crash Dummies, Ren & Stimpy, Bart Escape From Camp Deadly, Bugs Bunny 2, Roger Rabbit, Super Kick Off. Others considered. Call Chris Devaney on 0532 675044.

GB swopz are the new pioneers of a new swap service for your unwanted Game Boy games with already 1000 members and the latest games such as Wario Land waiting to be swapped. We're hot and happening. If interested send an SAE to GB Swopz, 120 Gladstone Rd, Sparkbrook,Birmingham, B11 1ll

I will swap my Best Of The Best, (unused) Super Hunchback, Zelda all boxed with instructions in immaculate cond. for your Mario 2, Empire Strikes Back, Bubble Bobble, Dynabaster, 4 in 1 Fun Pack 1 or Warioland. Must be boxed with instructions. Phone Jason on 0554 811128.

I will swap The Fidgetts (91%) or Bugs Bunny for Zool, Mortal Combat, Mario Tennis, Kirbys Dreamland or any other good games. Write to : Paul McGovern, Oughty, Drummin, Westport, Co Mayo Ireland or phone Ireland 098 27169.

HEY YOU! OVER HERE! Wanna get Super Mario 2? Well just swap it for Alfred Chicken, Speedy Gonzales, Megaman 3 or 4, Tinytoons 2, Turtles 3, Zelda, James Pond 2 or Kirbys Dream Land. Instructions if possible please! Phone Louise after 6 pm on 02667 58523.

Will swap Zelda or Spiderman 3 for Final Fantasy Legend 2 or 3. May even buy at a resonable price . Please respond. Ring Tim on 0372 274041.

I will swap my Alfred Chicken, Tiny Toon Adventures, The Castlevania Adventure or Bomb Jack for your Prince of Persia, Alien 3, Zool or Tiny Toons 2. Phone Fraser on 0575 573602.

I will swap my Tiny Toons or Zool for your GB games. Any offers considered. Your games must be boxed with instructions. Mine are. Write to : Jenny Burwell, 3 King Fisher Close, Farndon, Chester, CH3 GRE, NOW!.

Yo I will swap Double Dragon 1 for Lemmings, Tel 0404 43371 Ask for Mat. Hurry.

I will swap my Castlevania, Double Dragon, Hyper Lode Runner, Bart Camp Deadly, WWF 2 or Track Meet for Kirbys Pinbal Land, Zool, Sensible Soccer, Goal, Alfred Chicken or the Fidgelts. Most games considered for Hyper Lode Runner as long as they are over 80%. Also a straight swap Lemmings for The Humans, not necessarily boxed but with instructions. Phone 0606 853046.

I will swap Jurassic Park (85%) for Super RC Pro Am, Krusty's Fun House, Wario Land or Dynablaster will consider other games over 85%, my game is boxed and is in as new condition. Please phone me on 0270 875057.

I will swap my Fist Of The North Star or Kirby's Pinball for an Aston Villa Team shirt from the 93-94 season. Please phone 0455 613098. Ask for Craig. (Size small mens, please!)

Swap my Super RC Pro Am, Super Mario, Qix, Robocop 2 or Pitfighter all boxed with instructions for Final Fantasy III or Prince Of Persia. Yours must have instructions and you must collect. Write to: S. Dudley, 74 Inchkeith Drive, Abbeyview, Dunfermline, Fife, Scotland. KY11 4HT.

Swap Mortal Kombat, Choplifter II, Zelda, Nigel Mansell, Nemesis, New Chessmaster and Top Rank Tennis for either World Cup '94 game, Bases Loaded, Zool, Pinball Dreams, Track and Field or any other games considered. Ring Mark on 0348 874263.

I will swap my Atari Lynx two with three good games and mains adaptor for any six Gameboy games. These games must include Sensible Soccer will consider five games if games are good contact Raymond on 0293 775655.

Hello! Have I your attention?...Good! I will swap my Terminator 2 plus Super Kick Off for Monoply or Top Ranking Tennis, Please phone Brindley on 0963 363525. But only phone if you live in the Taunton surrounding area. Please phone after 5pm

Will swap Populous(91%) for any of these games: Sensible Soccer, Jurassic Park, Striker, Mortal Kombat, Race Driving, Mario Golf, F15 Strike Eagle. Must be in good condition. Phone Neil, 0302 532367, Also Amiga Photon Paint 2.0 for sale, never used £12 only.

I will swap either Tetris, Navy Seals or TMNT for Zelda, Wario Land or any other good games. Phone on 0840 770321. Ask for Stuart Goatley after 4pm please hurry thanks.

Will swap my Empire Strikes Back for your Pinball Dreams or Mario Tennis, may also sell for a reasonable offer (Serious offers only) Call after 6pm Mon-Fri only please, and ask for Neil. 0851-870-460.

I will swap Gargoyles Quest for Mario Golf or Alfred Chicken. Ring after 4pm or anytime at the weekend on 0977 700029. Thanks. Ask for Ben.

I will swap Zelda, Barts Escape Camp Deadly or F-1 Race for Jeep Jamboree, Best Of The Best, All Star Challenge 2, Mortal Kombat and Track and Field. Call Rob any time weekends and after 4pm-10pm weekdays. Tel: 0953 453019.

Will swap my Bart vs Juggernauts, Nemesis, Bart Camp Deadly, Krusty's Fun House or Mortal Kombat all boxed with instructions for any good game. Would like Pang or Dynablaster. Please write to Rua Santa Maria, 181 9000 Funchal, Madeira, Portugal.

Boo! Now I have your attention, I will swap Alfred Chicken for your Wario Land. My game has box and instructions, I only want game and instructions for Wario Land. You collect. Phone any day between 6-9pm. I live near Selbourne. Ask for Matt. 0420 476 152.

I will swap the mind boggling platform puzzler Solomon's Club on the Game Boy for any WWF game also on the Game Boy. Call now on 091 373 6322 and ask for Sonia. Games boxed with instructions. Straight swap.

Swap Mega Drive and games including Sonic 1, 2 and 3, also SF2 and Flashback, for your Amiga 1 meg upgrade and games. (Must be in good condition). Phone Craige after 5.00pm. (Ring 0709 558445 Now.)

I'll swap Tetris, Turn & Burn or Brainbender for Looney Toons. Please, I'm desperate! Maybe 2 for 1? Phone 0203 302043, or write to R Johnson, 3 St. Leonards Walk, Ryton-On-Nunsmore, Coventry, Warks, CV8 3FD.

I will swap both of these; Phantom Air Mission and Duck Tales for one of these; Crash Dummies, Garfield, Zool or Dynablaster. Phone 0788 567324. Come on it's a bargain. Adam Brown.

I will swap Zelda, Golf or Castlevania II (all boxed as new) for Dr Franken, Empire Strikes Back, Mystic Quest, Populous, Mega Man III or IV, Battletoads II or Kirby's Pinball. (Games must have instructions). Tel: Darren, 0926 491585.

I will swap my Super RC Pro Am for your Star Wars. Must have instructions, boxed if possible. If interested phone Anthony on 0236 732520 (Scotland).

Swap Pinball Dreams, Star Wars, The Empire Strikes Back, Dr Franken, Turn & Burn, Tetris, Who Framed Roger Rabbit or Brainbender, for Final Fantasy 1,2 or 3. Maybe 2 for 1. Please, I'm desperate!!! Please call. R Johnson, 0203 302043.

I will swap my Star Trek TNG for T2 or Mario Tennis or I will pay £10 for Zelda. If you are interested, please write to me or ring and ask for Brian. My Star Trek is boxed and your have to be. Brian Farrell, Silvergrove, Bodyke, Co. Clare, Ireland. tel 065 35304.

I'll swap 3 of the following games for your Final Fantasy Legend 2. My games are Dr Franken, Star Wars, Empire Strikes Back, Tetris, Phantom Air Mission. Remember 3 of my games for your Final Fantasy Legend 2. Tel: 0203 302043.

I'll swap 2 of my games for an Action Replay cart. My games are Tetris, Phantom Air Mission and Brain Bender. Please call Robert on 0203 302 043.

SALES & SWAPS

SNES with two joypads and seven games for sale. Games inc Mario All Stars, Mario Kart, SFII, Super Tennis, Nigel Mansell, Star Wing and Desert Strike £225. Phone Russell Owens on 0684 574513.

Zombies, Striker and Super Star Wars for sale (all UK SNES games). All boxed with instruction booklets

PHOTOCOPIES ARE ACCEPTED. Please include this advert in the next available issue of GB Action

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ied Adverts

£25 each. All games are in superb condition, or swap any game for a Game Boy plus £10. Also swap for FIFA Soccer SNES. Phone Bob on 081 530 7232.

Wanted: Zelda & Jurassic Park, I will swap for Bart/Camp deadly or Krusty's Fun House. Other games considered. I may sell my games for £15. Also magnifier for sale for £5. Ring Mike on 06973 43251. Thanks!

Hi, I'm selling my Commodore 64 with Worthdale speakers, 100+ games, magazines and lots more. I will sell at £55 or may accept offers. Must live in or near telepphone district and be able to collect. All leads included. Call Toby Garrad on 0773 856083.

For sale Gauntlet 2 and Boulderdash. £10 each. Tel 0293 616520 after 6pm and ask for Ian.

For sale, Super Mario 2+1, Tetris and Prince Of Persia. All boxed with instructions as new. £12 each. Phone 081 309 6245.

For sale Prince Of Persia for the Game Boy still sealed £17. Phone Mark McAvoy on 0946 693959.

Massive collection of mint condition footy mags and annuals for sale, including 90Minutes, Shoot, Roy Of The Rovers, fanzines and programmes. Over 200 in total. Worth over £500, will sell for £30. Write, enclosing SAE for full list, to: Alex Lee, Europress Publications, Europa House, Adlington Park, Macclesfield SK10 4NP

For sale or swap. I have McDonald Land and Bill & Ted's and Personal Organiser for Garfield, Konami Golf or Zool, or will sell for £10-£18. Phone 0225 864383. Ask for Natasha. I have Lemmings with no instructions but with codes. I will swap or sell at a lower price. American Game Gear, for sale, five games, (All games compatable) rechargable batteries, master gear converter two, worth £200 asking only £115 for quick sale. Call Daniel on 0634 241461. between 5pm and 8pm.

For sale: Issues 1-11, (Exc 9) of Ancestral Trail including cut-outs, phone 0737 242457. Ask for Peter.

For sale: Game Boy plus 8 games, Zelda, Mortal Kombat etc. Boxed with instructions. Also mains adaptor, carry case and link. Worth £250. Sell for £125! Swap for laptop computer plus accessories! Write to, D. Carpenter, 44 Holford Road, Bridgwater, Somerset, TA6 7NT, with details.

Game Boy games for sale: Probotector, Gargoyles Quest, Boulderdash, R-Type 2, George Foremans Boxing, Empire Strikes Back, Mortal Kombat (Plus fighters kompanion book). Will swap above for Gauntlet 2. Phone Matt with sensible offers after 6pm. Call, 021 421 1315.

For Sale 14 issues of Gb Action will sell the lot for only £12 or will swap them for 2 Sega Game Gear games or any accessories for the Game Gear. If interested, please write to this address: Ian Moore, 71 Stainer Sreet, Longsight, Manchester, M12 4PB.

Amiga 500 (1MEG), 31 games such as Elfmania and Arcade Pool. 1 Joypad and 2 joysticks and a dust cover plus a pile of Amiga mags. Everything for £175 ono. Also for sale Kirby's Pinball on Game Boy for £15, perfect condition. Call Jason Cotter on 064 574402.

For sale: Warhammer High Elf box set, includes rulebook and battle beastiary, also 'High Elves' book and Citadel colour, creature monster and expert paint sets. All this for only £40, if interested. Phone 0742 888636 must live in or near Sheffield.

For Sale: Big Game Boy carry case-£5. Little Game Boy games carry case-£2. 2nd edition codes book for the Game Genie-£3. Handy Boy-£10. Write to Jody Bunting, 7 Church Avenue, Hatton, Derby, DE65 5DP. Or call 0283 814185. I'm the official No.1 Gladiators fan!!

Game Boy games for sale. The Flintsones, £14 ono. Fortress of Fear, £8. Both boxed with instuctions, as new. Call Sheila on 0285 657867.

Game Boy for sale with 9 games which are : The Addams Family 1, Battletoads 1, Mega Man 1, all three Simpsons, Star Wars, James Pond and of course Tetris. Booklets and boxes with all. Also an 8 game carry case. Sell for £100. Contact Andrew on 0460 281 649.

Mags for sale, EGM 46, 47, 48 £2 each, CVG 150 £1, Edge 6, 7, 8 £2.50 each, 2000AD monthly 99, 100, 101, 102 50p each, Manga Mania 1-10 complete £24, Total carnage 1 £1.50. All good condition. Write to : D Chan, 3 St. Dominic's Way, Alkrington, Middleton, M24 1FY.

For sale, Game Boy with 9 games including Mario 2, Zelda and Pinball Dreams. Also game light, amplifier and magnifier, plus adaptor and carry case. Fairly new. All this for £1.35. Phone 0446 794310 and ask for Darren.

I will sell or swap Asterix. Sell for £10. Hurry, its worth it. Most games considered. Must be boxed with instructions.

I will sell Wario Land or Tetris 2 for £15 each or swap either of them for Zelda, the Fidgetts or Alfred Chicken. Hurry though, I will only sell one game. Must be boxed with instructions.

For sale or swap. I'll swap one of these games : Star Wars (£13), Pinball Dreams (£15) or two of these games, Turn and Burn (£10), F-15 Strike Eagle (£11), Crash Dummies (£10) or Brain Benders (£10) for most 85% games. Tel : 0203 302043.

Swap or sell for £25 Gameboy boxed with all leads, ex. condition (no scratches). Wanted Zool, Battle of Olympus, Jungle Book, Felix, Rodland, Robin Hood, 4 in 1. Phone 0829 270393 anytime (not too late please).

For sale or swap : The Fidgetts, Chase HQ, Splitz, Blues Bros, Solomons Club, Gargoyles Quest, Adventure Island, F-15 Strike Eagle. All boxed with insructions and help codes. V.G.C. Price £10-£15 each. Phone Lyn on 0829 270393 anytime before 9 pm.

I will swap Kid Icarus for most good games including Tetris 2, Yoshis Cookie or Chess Master. I will also sell it for £13. It is cased with instructions. Ring Jane on 0670 731694. Weekdays after 6 pm and weekends after 12 pm.

For sale: £12 each, Trackmeet, WWF, F-1 Race, Fortress Of Fear, RC Pro Am, Tetris - £5. Mortal Kombat £14. Swap for any decent games. Possible 2 for 1's! Phone Gavin on 0673 861424.

For sale. Nemesis 1&2, Gauntlet 2, Kirby, Marioland 1,Qix, Choplifter 2, Alleyway: on GB. Also Universal Soldier on Megadrive. Will sell each for £10-£20, VGC. Will swap ALL of the above for Desert and Jungle Strike on the Megadrive. Phone Derek on 0962 860129.

The Blues Brothers, will sell or swap for Alien 3, The Jungle Book, Populous, Fist Of The North Star or maybe Pinball Dreams. Must be boxed with instructions and in good condition. Write to: M. C. Hindley, 78 Wepre Park, Clwyd. CH5 4HN.

Nintendo game and watch double screen 'Donkey Kong' game £8. 'Donkey Kong Junior' single screen game and watch £4.50. Car racing single screen game £3.00. Phone Emma on 0793 827245 or write to : 7 Retingham Way, Kingsdown Park, Stratton, Swindon, Wilts, SN3 4UE.

I will sell Turtles one and Hook for £10 each or £20 for both. Boxed with instructions. This is a great offer for 2 great games. Write to : Stu Thomson, 48 Braehead Avenue, Milngavie, Glasgow, Scotland, G62 6DT. This is an offer that can't be missed.

Duck Tales for sale £15 O.N.O. Boxed with instructions. Ring 081 471 9182 after 4pm. Ask for Nicholas.

Game Boy for sale with game light and two player lead, also about a dozen GB Action magazines, also games inc Double Dragon 2, Track and Field, Robocop, all for just £100. Michael Giuliano, 22 Brackley Road, Chiswick, London, W4 2HN. 081 994 2150.

Game Boy games for sale, The Flintstones £14 ono and Fortress Of Fear £8. Both boxed with instuctions, as new. Call Sheila on 0285 657867.

For sale - Dynablaster £13, Zelda £15, Sneaky Snakes £9, Super RC Pro Am £11. I will also swap for practically any good game. Call 081 546 0202. After 6pm weekdays. Anytime weekends. Will pay £2 for Krusty's Fun House instructions.

For Sale, Issues15,13,18,20 ans 23 of GB Action 50p each, good condition. Call Andy Rigby on 0423 526704.

Game Boy games for sale!! Alien 3 £15, Best of the Best £15, Terminator 2 £12, Mario Golf £10, Robocop £8 O.N.O. Also GB Actions 6-20, 23, 26, for sale - 75p per issue or £8 the lot. If interested phone 0532 665 496, Cynthia Braithwaite.

For sale: Zelda £15, Top Ranking Tennis £12, Nemesis 2, Battletoads both £10, Batman, Tetris both £5. All boxed, instructions, hard carry case - holds 12 games £10. Ring Leigh on 021 358 1157.

Will sell AX Battler for game gear for £15.00 and Batman Returns, also for game gear for £20.00. Call Adam on 0665 576 306.

Swap or sell Krusty's Fun House, Dr Mario, Dr Franken for Kirby's Dream Land, Top Ranking Tennis or £10 each, all boxed with instructions. Peter Dobson - 0909 479 442 after 6pm.

Game Boy for sale, 6 games, AC adaptor, power pack, case and magnilight. Games are Nintendo World Cup, Mortal Kombat, Zelda 4, Mario Land 1, Tetris, Bill and Ted. Ask for Gary. £120 ONO. London 837 2157.

Hey, I've got Jurassic Park to sell for £18 or swap for the Fidgetts, Zool or a game rated over 90 percent. Mine is boxed with instructions. I want yours to be aswell. Oops - I forgot, I'll swap it for Lambourghini! Remy Leaf, 0308 425 5001.

For sale: Tetris £6, Dynablaster £8, Alfred Chicken £14, Paperboy £9, Super Ride Off £9, Dr Franken 1 or 2 £15 O.N.O, or swap for any good games. Consider which games on phone, especially Monopoly, Castlevania, Mario Tennis, Battle Of Olympus, Hook etc. Phone 0235 767087 after 5.00. Ask for Alan. Especially Populous, also want Nemesis 1 or 2 please.

Gameboy, 4 games including Mortal Kombat, case adaptor all boxed with instructions. VGC. £55. Ring Adrian on 0352 771795.

For sale : Gameboy with Tetris 2 player lead, batteries and earphones, £25. Super Mario 1 £13, T2 and Nigel Mansells World Championship both £15 each, Hyper Load Runner £11, Othello £10, Qix £6 and carrier case £6. All games with instruction manual. Everything for £100. If interested phone Nehal after 4.30 pm on 081 902 4822. What a bargain!!!

3 Gameboy games for sale £15 each unboxed with instructions, good condition. Contact Craig after 4 pm on weekdays on 0252 79 3943. Prefer buyer to be from Surrey area. Games are Qix and Super Mario Land 1 and Duck Tales.

C64, nearly 200 games £100. Bauers Skates vertually new £65. Atari 2600 with 4 games £20. Phone 0293 545257.

For sale : Mystic Quest, Bomb Jack, Populous, Super James Bond, Probotector, Robin Hood : Prince of Thieves (all boxed with instructions) Turtles : Fall of the Footclan (no instructions) all £15 or under or swap for Final Fantasy 2 or 3. If interested ring 051 355 0983 and ask for Wayne.

Gladiators RULE! For sale: Handy Boy- £15, amplifier- £5, Fortress Of Fear, Paper Boy, McDonalds for £10-£8. Jody Bunting, 7 Church Avenue, Hatton, Derby. DE65 5DP or phone 0283 814185. PS I'm the official no.1 Gladiators fan!!! Keep smiling!

Gameboy for sale with 6 games inc. Super Mario Land, Bart Simpson Escape From Camp Deadly, Blades Of Steel and Tetris. Sell for £85 ONO. Ask for Chris on 0242 820909 after 6pm.

I have Mortal Kombat with instructions. I will swap it for Sensible Soccer. I am also selling Probotector, Xenon II, Batman Returns and Super RC Pro Am. All boxed with instructions. £10 each. Phone 0895 677459 and ask for Alan.

For sale, Gameboy games. Mortal Kombat £12, Raging Fighter £8, Game Gear games Japanese pop breaker no instruction £3, Japanese Dragon Crystal £5, English Robocop vs Terminator £13. In good condition. Write to: D Chan, 3 St Dominic's Way, Alkrington, Middleton. M24 1FY.

Kwirk for sale £8. Sorry no box or instructions. Ring 0204 862617.

Got Zelda? Want more of that classic action? Or a newcomer to some of the greatest games in the world? Either way, you're in luck because I've got every version of Zelda for sale! Also Parodius (GB) and Sim City (SNES). Phone 031 337 5581 after 3pm.

For sale! Hyper Load Runner £10 or swap for a game with over 80% rating in GB Action. Phone Peter on 0892 520287.

For sale: Davis Cup Tennis for Megadrive brand new and in excellent condition £35 ONO. Ring Ian after 6:30pm on 0476 67108. Buyer collects.

Wanted: Zelda & Jurassic Park, I will swap for Bart/Camp deadly or Krusty's Fun House. Other games considered. I may sell my games for £15. Also magnifier for sale for £5. Ring Mike on 06973 43251. Thanks!

For sale: Lynx with 8 games and a mains adapator worth over £185. Sell for £100. Buyer must collect. Games include Paperboy, Ninja Gaiden, Turbo Sub, Viking Child. Phone 0443 674529.

Free Gameboy games - NOT! For sale, Dr. Mario and WWF Superstars, £10 each, have storage case and instructions. I will swap one game and £3 for your Ren and Stimpy, Zool and Sensible Soccer. Any offers write to : Cristopher Talbot, 59 Selcombe Way, Hawkesley, Birmingham, B389RJ.

For sale : Sinclair ZX Spectrum +2, loads of games, all leads and joysticks, £60 o.n.o. Plus 2 Atari 2600`s with games and joysticks, £25 o.n.o. each. Phone 0733 890471.

For Sale: F1 Race, boxed, brilliant

Continued...

Free classif

condition and Castlevania without box. F1 £16 with 4 player adaptor. Castlevania £7. Please phone 0945 85304, ask for Russell any time.

For sale, game boy with Star Wars game £30 or swap for three games like Jurassic Park, Zelda, SML2, Zool, Alien 3, Kirbys Dream Land, Joe and Mac, Double Dragon 2, Battle Toads, Batman, Alfred Chicken or Mega Man, all in any order. Writ to John Knott, 7 North Street, Aberchirder, Aberdeenshire, Scotland, AB54 5TH.

Pay attention! 2 Game Boy games for sale: Tiny Toons =£14, loony tunes =£14 or both for £26. This is an unmisable deal. If you are interested (and you

I have four games and a game genie for sale. Radar Mission £15. Spider Man 3 £15. Game Genie £15 and Gremlins2 £15 and Castlevania £10. All games boxed with books. London area. Phone 071 252 0819 after 5 pm. £70 no offers.

Sega Master System for sale with two control pads plus joystick and eleven boxed games including Dick Tracy, Chase HQ, Asterix, Price £110. Please ring 0892 78 4295 after 4 pm.

Zelda for sale £16. Fully Boxed and instructions. Also T2 Arcade and Turtles Fall of Foot for sale. No box or instructions £5 each. Issues 1 - 17 of super play and super play gold for sale.

For sale Gameboy games Faceball £12 (81%), Bubble Bobble £12 (81%), King of Zoo £12 (76%), Lemmings £20 (92%), Zelda £25 (96%). Please write to Charlotte Fowkes, 65 Beech Lane, Stretton, Burton on Trent, Staffs, DE130DX. Quick sale needed. Do me a favour and buy these wacky games!!!!!!

Now then you orrible little man, buy my boxed gameboy for 20 quid or adopt a press up position and give me fifty. Ring 0262 470 584 and ask for Air Land, dismissed.

Official Street Fighter graphic novel. A limited collector Special Edition. 72 pages of pure fighting action! In good condition £9. Write to: D. Chan, 3 St. Dominics Way, Alkrington, Middleton. M24 1FY.

For sale: Othello, Burai Fighter, Hyper Lode Runner, Paperboy, WWF, Gremlins 2, Prince Valiant, Metroids 2, T2, F1 Race, Quarth. Bugs Bunny, all at £12. Boxxle, Side Pocket, Double Dragon, World Cup Soccer, Track Meet, Fortress Of Fear at £13, Escape From Camp Deadly, Bart vs Juggernauts at £14 WWF 2, Turtles 2, Castlevania, Spiderman 2, McDonaldland at £15. Also Game Genie and Handyboy at £15. Phone David on 0708 724736 evenings.

Hey you listen up, I'll only say this once. I've got the Handy Boy, Prince of Persia and Fortress of Fear for sale. Fortress of fear at £10, Prince of Persia at £15 and Handy Boy at £20. Ring Justin on 06937 63101.

Game Boy for sale with - mains adaptor, handy boy, rechargeable battery pack, link cable, Nuby carry case, 8 games: Alien 3, Speedy Gonzales, Tetris, Revenge Of The Gator. Worth over £340. Sell for just £180 ONO!! Will split. Phone 0795 875410. In superb condition. Ask for Malcom.

16 games for sale or swap including: Lemmings (95%), Alien 3 (90%), Krusty's (92%), Dr Franken (92%), Mega Man 2 (90%), Looney Tunes (90%), Bill & Ted (90%), Battle of Olympus (87%), Crash Dummies (87%). Prices from £10. Phone Sarah 081 473 1887 after 6.30pm weekdays or weekends. For sale: Snes games. Star Wars, Final Fantasy 2, £20-£30 each or swap for Soul Blazer or Secret of Mana. Game Boy games, Final Fantasy1+2, £10 each. Ask for Ann on 021 360 5015. Bye!

I will sell my 6 Atari 2600 games and one controller for £20 o.n.o. Games include: Mario, Space Invaders, Pole Position, Football and Basketball. £5 per game. £5 for controller. Phone after 4pm. 0444 440410.

Game Boy for sale! Tip top condition. Comes with Super RC Pro Am, Terminator 2 and Sneaky Snakes. All boxed with instructions and receipts. Will sell for £70. Also comes with carry case, mains adaptor. Ring 0666 837537 between 7pm and 8pm only. Andrew Strong.

I will sell Zelda £20, Jurassic Park £20 and Star Trek £10-15 and Tetris £5. I also have the (AC) mains adaptor - £5. (And headphones and two player lead - £2 each). Hurry before they go!!! Stuart P, 5 Usher Park Rd, Haxby, York, 0904 765542.

I will sell top games for £10. Including Star Wars, Top Rank Tennis, Starhawk, Mega Man 2, Phantom Air Mission. I will sell Double Dragon 2 for £5. Ring Matthew on 0268 831145. P.S Doc Franken for £5.

Hook and Duck Tales boxed with instructions £15 each. 0922 496648. Michael Essex.
I will sell my Game Boy with 7 games including Zelda, Marioland and Kirby's Pinball Land, all 89%+. Some boxed, all with instructions. Also carry cases, car adaptor, link up cable and headphones, issues 18-20 of GB Action. Worth £200, will sell for £110 O.N.O. James Haydock, 0208 831318.

Mega deal ! NES with eight games plus extra joystick, will swap for the UK Super Mario Kart. Games include SMB 1, SMB 2, SMB 3. If interested call 0273 842 208 and ask for Julian.

For Sale: Amiga 500. Loads of accessories including one meg upgrade, external disk drive, two mouse, two joysticks, 150 games, disk boxes, keyboard covers, mats, etc. Bargain at £550 ONO. Phone 0703 736549 any evening.

Spectrum +48k, 60 games all leads, needs joystick. £10-£15 or nearest offer. Write to or visit this address. 20 Kent Road, Atherton, Gr Manchester. M46 9PH.

For sale: Amazing Spiderman - boxed with instructions, £8 incl postage and packing, also issue one of GB Action - offers. Please write to Richard Sutton, 3 Ladywell Court, Welton, Brough, North Humberside, HU15 1LY.

Krusty's Fun House for sale £15 or will swap for WWF2. Tel Adrian on 0352 771795. Boxed and instructions.

Game Boy boxed with 7 great games including F1 Racer, WWF, Gauntlet II, Slippery Snakes and 3 other great games, all boxed with instructions. Also adaptor pouch and magnifier. Worth £250-300, sell for £130 O.N.O. Phone 0753 884699 and ask for Laurie.

Will swap (or sell) Super Mario Land 2, Bart Camp Deadly, Mickey Mouse for Dr Franken, Castlevania 2, Lemmings, Mickeys Dangerous Chase. Other swaps/offers considered. Phone 0670 714795. Paul Maddison.

Game Boy games for sale: Elevator Action, R-Type, Fortified Zone (all boxed) £20 each, or all for £55! Also Tetris with 2-player lead £15 and SML1 £10. Collection of GB Action issues 3-26 for sale £25. The lot or each between £1 and £1.50. Anthony Johnson, 83 Harbridge Ave, Roehampton, London SW15 4HA.

I will swap Ultra Quarth for a puzzle or platform game. If you are interested write to Karen at 11 The Gables, Widdrington, Horpeth, Northumberland NE61 5QY.

I will sell Jack Nicklaus Golf £15, Revenge of the `Gator £12, Kwirk £10, T2 Arcade game £8 or swap any two of the above for Star Trek Next Generation. All boxed with instructions except Kwirk. Phone 0204 862617

I have Super Mario Land , Mario and Yoshi and Metroids two. I will swap for Super Rc Pro am or any football game. What an offer eh! Don't forget to send your address, Please hurry! Gordon Arthur, 36 Parkhead Gardens West, Calder, West Lothian, Scotland EH55 8AZ.

I will swap my T2 for Jurassic, or Flinstones or Mortal Kombat or World Cup. Ring 0792 791212. Ring after 5pm.

PEACE! Game Boy + 9 games inc. Zelda, Super Kick Off, Tiny Toons and Racing Fighter. Plus carry case + adaptor. £100 ono. To readers of this skillful mag! Ring 081 654 6497.

PEN PALS

Penpal Club! I'll match you with the best penpal for you! Send your details with an S.S.A.E and £1 to 4 Fallowfield Close, Winsford, Cheshire, CW7 2NW. Get pen to paper now! everyone catered for!

Yo Girls. I`m looking for a 11 to 12 year old who likes SNES. Photo needed. Goota like EYC but that doesn`t matter. Write to : Market Deeping, 20 Kesteven Drive, Peterborough, PE6 8DU. P.S. My name is Matthew (Computer King) Sargeson.

Hi, I`m 15 and would like male / female penpals aged betwwen 14-16. Must like drawing, playing gameboy, watching T.V. and more interesting things. I like sport, music, reading, eating and sleeping. Hurry while I`m still aware 100% reply. Penpals from anywhere in world wanted.

Hi! My name is Louise. Want a penpal? Well look no further than this space. Can be male or female, any age but would like 13 year olds. Must be computer mad and if possible own a NES, Gameboy. PC or Megadrive. 100% reply. Write to Louise O`Donnell, 28 Skerry East Road, Newtown Crommlin, Ballymeana, CO. Antrim, N. Ireland.

Wanted! Male penpal for crazy 16 year old girl. Must love computers, sport and going out and having fun. Get scribbling now. C-ya! Louise Jones, 9 Wren Close, Kimpton, Herts. SG4 8QE.

Female Penpals wanted: Must be 14-16 years old. Does not need to own a Game Boy. I like all music and I like going out. I am male and nearly 15. Letter and photo needed for reply. Write to Ryan Merrick, 39 Ryeland Road, Duston, Northampton, England. NN5 6QG.

Help I have no one to write to, I'm male and single 100% reply, fast response, so write or just be sad, bye! 39,Wensley Road, Leeds, LS7 2LS My name is Matty

Are you 12+, If you are male or female then get writing, I like music and sport. Photo please 100% reply to all letters. So write to: John Woodward, 44, Lawnside Forest Green, Nailsworth, Glos, GL6 OER

Hi! I'm Darren and I'm 11. Have to be 10-13 male/female. I like Gameboys, Segas, drawing, reading and music. 100% reply. Please send a photo and must have a Gameboy and like any sport. Beter hurry! Darren White, 200 Anns Hill Road, Gosport, Hants. PO12 3RE.

Hi! I'm looking for a female penpal aged 9-10. Good sense of humour. Photo if possible. I don't mind about interests. Gameboy not needed. I'm mad! and like art and crafts. Favourite football team Man Utd. First 5 answered. Adrienne Huddleston, 51 Birmingham Road, Hagley, West Midlands DY9 9JY.

I am a 16 year old male looking for a female penpal. Could enjoy sport and music and must be aged between 14 + 17. James Smith, 112 Victory Street, Bolton, Lancashire. BL1 4HS.

I am looking for A pen pal aged between 9-12 male or female. I support Manchester Utd and my favourite players are Ryan Giggs and Andrei Kanchelskis. I love Game Boys. Please send a photo. Write to Russell Brady at 102 Thames Road, Crafford, Kent.

15 year old female seeks male pen pal aged between 13 and 17. Must be sexy and have a great sense of humour. No computer talk please! Reply guaranteed. Pick up your pen and write to :- Jaqueline Hoyland, 4 Joan Avenue, Grangetown, Sunderland, Tyne and Wear, SR2 9TA.

A 13 year old female looking for sexy male pen pals aged between 13 and 15. Must have a great sense of humour. No computer talk, please. So get writing soon. 109% reply. Write to:- Verity Green, 7 Rhoda Terrace, Grangetown, Tyne and Wear, Sunderland, England. SR2 9SY

Female pen pal wanted, any age, to write about anything you wish, if interested, write to :- Rua Santa Maria 181, Madeira, Portugal, 9000-Funchal. I'll try and send you an answer. Please try to enclose a recent photo. Don't forget your address. Don't delay. My name is Rui Duarte Da Corte E Silva!

Hi! Female pen pals wanted aged 10-12. No computer needed but be interested in chess! 100% reply. Please reply soon, Write to Andy Rigby, 41 Larkfield Road, Harrogate, N. Yorks, HG2 0BT

Calling all gorgeous guys aged between 12 and 16. Must like pop music, sport, GB and having loads of fun!!! Please send a recent photo. If you are interested write to: Alison Johnson, 1 Beechfield Road, Mayfield, Mayfield, Leyland, Lancashire. PR5 2BG.

Hi! I'm seeking a female for a penfriend, I'm almost 15 and I live in London. Must have very very good sense of humour. 100% reply and fast! If you want to then pick up a pen and write to Bernado Marques 14, Elmstone Road, Ground floor flat, London SW6 5TN.

Penpals wanted aged 13-15,M/F. I am female and 14. I like playing on my GB, reading, writing and collecting model minis. 100% reply. Write to: Bex (Rebecca), 9 Grendon Avenue, Oldham, Lancs. OL8 4HT. Merci! PS- Minis rule the world!

Hi! I'm a 11 year old girl looking for a girl around my age. I like reading all sports and love playing my GB. So don't sit back and hang loose, put your paper to good use. Louise McLennan, 12 Kirkoswald Road, Newart Hill, Motherwell ML4 5JS.

Wanted penpals male or female 12 or over I am a 13 year old boy. Interests are computers, Game Boy and rugby. Please enclose a photo. Write to:
S.J. Cooper, 27, St Richards Road, Westergate, Chichester, West Sussex PO 20 6RD

ATTENTION!!! My friends and I belong to a club called SSL and we want loads of penpals to write to. If you are female, aged 12-16, or male, aged 9-12 then write to us. Must include photo. Everyone who writes gets a free gift including wallets, ear phones, gold chains etc.. Write to: J.Fisher, 44 Barwell Rd, Sale, Cheshire M33 5EF

Hi! My name's Sean Brady, I'm a real Game Boy freak and my bests games are World Cup Soccer and Sensible Soccer. I support Manchester Utd and is looking for someone ages 10-17, male/female.

ied Adverts

Write to, 102 Thames Road, Crayford, Kent DA1 4LP.

Hi there! I'm looking for a good looking male penpal someone who's outgoing, likes a good laugh and likes writing. Photo if possible. Aged 13-16. My name's Debbie Strotten and I'm 13. Write to 18 Fairview Road, North Lancing West, Sussex BN15 OPA. 100% reply.

WANTED

Wanted: Best Of The Best, Lemmings or Wario Land. Swap for my Super Hunchback (91%). I especially want Wario Land so get on the phone to Adam on 0606 593124.

Wanted. GB Action issues 1-20. Will pay £1 for each but you must pay postage. Write to Christopher Talbot, 59 Selcombe Way, Hawkesley, Birmingham, B38 9RJ.

Wanted, Best Of The Best. I will pay up to £5.00. Please hurry if interested. Please phone Dave after 4pm. on 071 244 9752. Box and instructions not essential just the game and a plastic case.

Wanted: Help on Game Boy game: Final Fantasy 2. Mega Drive game: Sword Of Hope. I have Snes R.P.G's for sale also and one GB R.P.G. Ask for Ann on 021 360 5015. Thanks bye!

Wanted : GB Action mags 1-10 will pay £20 for all or £1.50 each must be in good condition, no rips or stains. Phone Marlon on 0865 247506.

Wanted: Kirby's Dream Land, Wario Land, Speedy Gonzales and Jungle Book for £14. Phine 0673 861424. Gavin, after 4pm.

Wanted. GB Action issue 16 Sept '93 or players guide to Spiderman 2. I will pay well for! Either contact me on081 500 8001 or at 3 View Close, Chigwell, Essex.

Wanted. The following games for G-Boy. Asterix, Looney Tunes, Speedy Gonzales, Super Hunchback, Mario Land, Zool, Lamborghini, F-1 Pole Position, JC's Tennis £10 each. Jungle Book, Wario Land, Mortal Kombat, Alfred Chicken, Zelda, Kirby's Pinball £12 each =USA '94 £14. Phone Kev on 0920 877341.

Games for the Game Boy wanted urgently. I will be prepared to pay fair prices for your unwanted carts. Especially interested in Super Mario Land 2 or 3, Alfred Chicken, Chessmaster, Zool, Mortal Kombat, Boxxle, Lemmings, Prince Of Persia, etc. They must have plastic case and instruction booklet. So, please send a list of your games with prices to : H Savva, 140 Evelyn Ct., Amhurst Rd, London, E8 2BH. All offers will be carefully considered.

Wanted : Final Fantasy Adventure (Mystic Quest) or Final Fantasy Legend 2 or 3 for a battery pack + PSU, Star Wars, The Empire Strikes Back, Pinball Dreams, Dr Franken, Turn & Burn, Tetris or Brainbender. Maybe 2 for 1. Please! Please! Please! Phone 0203 302043.

Wanted: One Megadrive power pack, must be working, will pay £10. Please call 0737 242457 ask for Peter. I will swap for my Tetris.

Wanted - The Final Fantasy Legend! Instruction book. Not Final Fantasy Adventure. I'll pay up to £5. Please! I'll even throw in a light magnifier. I just need a copy! Please phone 0203 302043

Wanted: GB games. I will pay £5 for Ultima The Runes Of Virtue or £6 if boxed with instructions. Also wanted, any GB games apart from Tetris. I will pay £2-£5 for each game. Doesn't need instructions or box. Game Boy carry case is also wanted for £3. Each sender will receive a free issue of GB Smash. Send games/offers to : JB, 3 Kingfisher Close, Farndon, Chester, CH3 6RE. Now!

I want your old/unwanted computer games - any console. Just send your games to me and I will sned you selected items or cash equal to the full value of your game. I your game was worth £10, I would send you a gold chain, a wallet, some cash and some lottery tickets. Write to Ian Jones, 10 Stoneleigh Ave, Sale, Cheshire M33 5FF

MISC

Great news for everybody out there. I have a 4 year old BMX Raleigh bike in mega condition. I am willing to sell it for £35 + Zelda for the Gameboy ONO. Phone Lee on 0709 878624.

Cheat books and tips, please phone 0295 272836 for list of most games on all formats except Atari. Written by experienced games players.

PERSONALS

To K.L., I will always love you no matter what and be a good girl for me. Love from David Janey. XXXXXXXXX.

Dear Rich, sorry but you did not give me your address. Can you write again? Best wishes Micheal. P.S. Write to Mike Hirons, 26 Crumpfields Lane, Webheath, Redditch, B975PN. Yo and thanks.

If your names Gavin and you phoned Russ on 0414 712608, please phone again on a weekday as I didn`t get your phone number. BYE. Russ.

Give me a hit of a drum and bass! Cheers! One, Two, Three, Four. My brother Keith is a bit of a beef when he bosses all his teeth, And he wears a leaf, cos underneath down there is a maggot!! By Ham.

Hi to Dianne, Robert, Sarah, Glyn, Cenz, Jo, Sam, Mike and the rabbit, from Laura.

CLUBS/MAGS

ATTENTION!. Have you or any of your friends created piece of software for Amiga? And would you like people all over the world to see it? If so what you are looking for is KDPD, the new Public Domain library for Amiga users. So you may be thinking "But what will I receive?". Not to mention a 12 month membership to KDPD, you will also receive an optional monthly magazine; which includes games lists, pen pals clubs, reviews etc. Send us the game and a SAE so we can get send you a games list etc. Some of you may not have made a game, but still would like to join. Well it's simple. Just send us a SAE and we will send you an information pack as soon as possible. First 10 letters receive membership! Write to: KDPD, 43 Tourhill Rd, Kilmarnock, Ayrshire KA3 2BZ.

Issue 8 of GB Magic is out now! With 2 pages of cheats, help with your GB problems, reviews, the big word, ads, news, exposure and loads loads more!! It's only 20p and a stamped SAE, write here, write now! Write to:- Fiona Hopkins, 27 Burnside, Haddington, East Lothian, Scotland, EH41 4ER.

Cartoon network is a great new mag and it is looking for artists. If you can draw or would just like a chance to draw for cartoon network, send an example of your work to us. If your work appeals to us, we will take you on. You will be paid 50p for each issue. Write to JBCN, 3 Kingfisher Close, Farndon, Chester, CH3 6RE. (2 jobs are available).

Why not join the Smart Club! It is free to join. You will recieve a smart folder to keep your news letters in which you will recieve on the 1st of every month. They contain cheats and one review of a GB game each time. Just send a 2nd class stamp, along with your name, address and post code to: JB, 3 Kingfisher Close, Farndon, Chester, CH3 6RE.

GB Smash issue 2 is still available, only 30p. No stamp, just an envelope if possible. It includes reviews, cheats, comps, news and more. Why not place your own advert in our magazine. Write now : JB, 3 Kingfisher Close, Farndon, Chester, CH3 6RE.

Cartoon Network is looking for a joker! Someone who has a wild sense of humour. Your jokes would be printed in each edition of this fab mag! If you would like a chance of this job, send some jokes to us. You will be paid 30p per issue if you are selected. Write to : JBCN, 3 Kingfisher Close, Farndon, Chester, CH3 6RE. (Only 1 job is available.)

Summer's here and 'Got A Good Name?' free hints, tips and cheats library has flung open it's postage box for the second time.
Last year we helped over 50 customers. That may not seem like many to bigger services, but it's not like we are saying that we just sent out 50 cheats - far from it. ENOUGH! I'll just say that our library has greatly improved and now has tons more free hints, tips and cheats for the Game Boy, Mega Drive, Super Nintendo, Game Gear, Master Systems and the NES than last July. If you finally decide you want that free hint, tip or cheat that you've always wanted, write today, WE don't delay. Each request you must include three things: The name of the game, the system and an SAE. Remember, all hints, tips and cheats are totally FREE from us. Don't pay what you don't need to. Thank you for reading. Now do something!!
Write To: Got Good Name? (GAGN)
11 The Meadows
Leven, E. Yorkshire
HU17 5LX.
You will get a reply within two weeks, and remember, you don't pay a penny for this service.

Zelda players! Are you stuck? Do you need help? If you have answered yes to these questions, then the Zelda Players' Guide is for you! Send £1 cheque to Ben Gardner, 70 Leslie Road, Forest Fields, Nottingham, NG7 6PR. GB Only.

Zelda guide book by 'Tips At Your Fingertips'. £2 only. Action Replay codes £1. make cheques/P.O's payable to Michael Raymar. Send to Tips At Your Fingertips, Pentland View House, Lothianburn, Midlothian, Scotland, EH10 7DZ.

Cheater is the great new mag for all you GB cheats out there. With over 20 different games this is a bargain at 40p. Issue 1 out now!Send two 20p coins and a second class stamp to: Cheater Pro, 18 Roselea Avenue, Welton, Lincoln. LN2 3RT.

Hey! Are you looking for a decent bit of fun. Well then get "Power of the GB!" Its packed to the rim of its edges with loads of cheats, reviews, features, and stuffed with Fun. Only 40p. No S.A.E. required. We`ve got 100`s of cheats. We`ve got loads of pages in it! Write to Fergal Hanley, 20 Braganzo, Athy Road, Carlow, Ireland.

If you like Red Dwarf and own a Game Boy then SMEG, the latest fanzine is for you, it has great compo's, a club to join and loads of SMEG. Issue 1 only 30p (Usual price 50p) Send cheque + SAE to P.R.Heddle, SMEG, 9 Redmill, Colchester, Essex, CO3 4RT.

Wrestling fans! Buy Wrestling Action. It has the latest news and event results. To buy send 30p and a stamped SAE to WA, 229 High Street, Methil, Fife. KY8 3EB. Scotland.

If you like computer games then buy Sprites and Bytes. It has the latest reviews and cheats. To buy send 30p and a stamped SAE to: SAB at the address in the previous classified.

The best (?) and latest GB mag is here. It has 21 pages packed full of reviews, cheats for the Game Genie, Action Replay plus loads of tips.A way of making your games harder. Find out the flops on the Gameboy. A chance to win a game, plus win a years subscription to this great mag. All of this for 50p (this includes an envelope and a stamp). Also reply within 2 days and receive a free gift. Include your name and address). Send to C. Ewens, 43 Mingay Rd, Thetford, Norfolk. IP24 3JJ. Tel: 0842 753810.

PHOTOCOPIES ARE ACCEPTED. Please include this advert in the next available issue of GB Action

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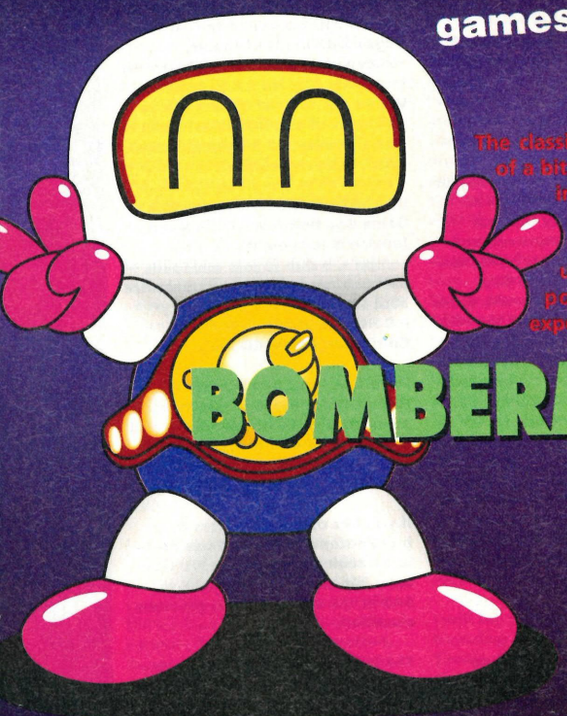
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Post to: GB Action Classifieds, Europa House, Adlington Park, Macclesfield,SK10 4NP

PURE GAME BOY EXCITEMENT

NEXT MONTH

No sitting back with a nice hot cup of cocoa and a packet of Hob Nobs for us, we'll be busy tracking down the big name games from the Game Boy world, like...



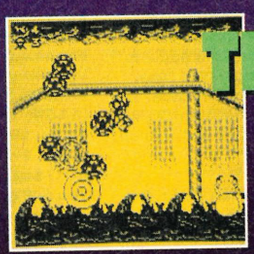
The classic Dynablaster was in need of a bit of spit and polish so Virgin in conjunction with Hudson Soft are releasing Bomberman 2 onto an unsuspecting world. Can it possibly live up to the expectation?

BOMBERMAN 2



MANGA! ANIME OVERLOAD

Along with the hottest news and tips, we have the regular Manga feature. We'll be reviewing the month's animé releases of Tokyo Babylon and the fifth installment of The Guyver. Look out for the Test Of Time and the fourth installment of our Wario guide.



TINY TOONS

Sequel theme emerging here. But be assured that all these seconds are going to be absolutely crucial games. Konami stride firmly back into the spotlight as they prepare to launch the latest in the Tiny Toons series as well as their eagerly awaited Probotector 2.

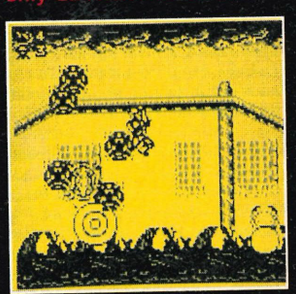
GB ACTION

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LEMMINGS 2

Yep! They're back. Those suicidal Lemmings do all they can to make your day as frustrating and mind boggling as they can. Lemmings 2 is previewed exclusively by your one and only GB Action. Look out!



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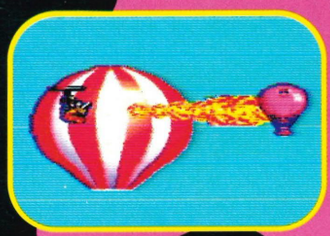
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JELLY BOY

GAME BOY Nintendo

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ocean

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