GAME BOY EXCITEMENT

GB ACTION

JULY 94 ISSUE 27 £1.50

100% GAME BOY

COOL SPOT EXCLUSIVE REVIEW



EXCLUSIVE INTERVIEW 2UNLIMITED

From Game Boy to the top of the charts

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EUROPRESS ENTERPRISE

PLUS: TETRIS 2, JOHN MADDEN FOOTBALL, DYNA BLASTER *AND MORE...*

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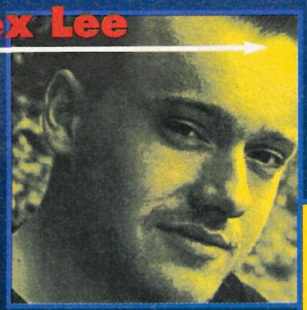




GOOD MORNING, CAN I HELP YOU?

Ever wondered how to conduct yourself in restaurants? Here's the GB Action team's guide to etiquette in various eateries

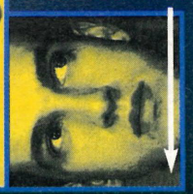
Alex Lee



Editor

Regardless of where you are, be it an anaesthetised MacDonald's or a posh Savoy restaurant the secret to restaurant etiquette is to remain cool at all times. Swagger in, Huggy Bear-style, wearing your overcoat draped over your shoulders and greet everyone as if you're a rich gangster. Then sit at a crowded table and tell some gags at the proprietor's expense.

Alex Jefferies



Co-Art Editor

Alex J's rules to follow in Italian restaurants are as follows: Hug everyone, staff and punters alike, kissing them on both cheeks; Drink cordial mixed with angostura bitters with a few pieces of garlic bread and never order spaghetti; Drive home on an unsafe scooter.

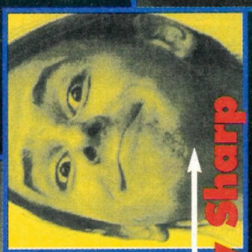
Marc Keating



Art Editor

Always eat at fast food joints because they're full of fast food and, more often than not, fast women. Never order anything simple, such as Happy Meal 3, but instead ask for no relish or an extra small coke without ice. And always be prepared to give lifts home to total strangers, regardless of how stupid and irresponsible they may seem.

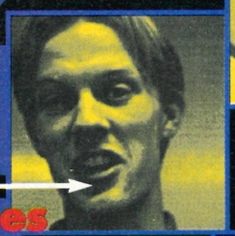
Andy Sharp



Deputy Editor

Andy never eats in restaurants as this may involve wearing smart clothes. Instead he eats take-aways, remembering to save some for the tramps. The etiquette of fish and chip eating is quite simple. Scoff it noisily, burp every now and then and curse loudly when small pieces of batter escape and fall on the pavement. Never spend all your money on take-aways – save some for harsh CDs.

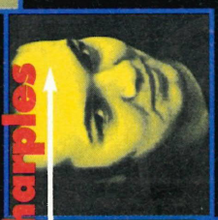
Neil Jones



Staff Writer

Gentleman to the end, Neil is GB Action's number one posh nosh correspondent. He's dined at all the best hotels and can always predict the winner of Masterchef even before anyone starts cooking. His tip is: never ask for a doggy bag and always say please and thank-you.

Jay Sharples



Contributor

Jay wishes he was born in America because the steaks are massive and really cheap. Steak restaurant etiquette is fairly straightforward. Always order the largest, most expensive steak and when asked how you would like it come up with a cheeky answer of which there are several. The fashionable reply is as follows: 'On a big plate with loads of chips and no vegetables.'

Dave Longworth



Production Editor

Dave can't decide what restaurant etiquette should be, so he goes for an ironic mix of politeness and downright rudeness. He'll often turn up at restaurants acting in a politically correct manner, but dressed like he's been dragged out of a bin van backwards.

GB ACTIO

PURE COLOUR GAM

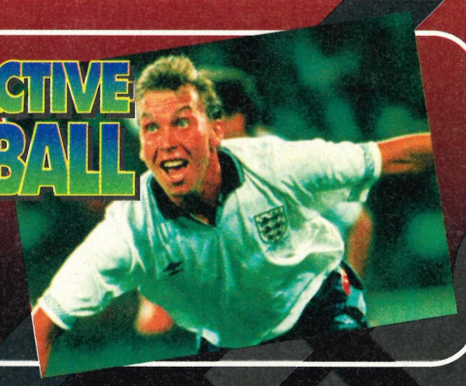
There are more reviews in this issue of GB Action than there has been for a long time. Enjoy them all and never buy a cart before you read this very publication!



Nintendo® HOTLINE

The Legend Of Zelda – Link's Awakening is still selling by the truck load. The kids at the Nintendo Hotline are well into it and because of this they're keen to share all their hints, tips and cheats with us one more time. There's also tips on how to crack all three tables in Kirby's Pinball Land. See it all on 48-49.

INTERACTIVE FOOTBALL



The penultimate part of GB Action's rather special football competition in which you can win a load of official World Cup souvenirs can be found right here. Check pages 46-47 to see whether your name and back four are in there. If you can't find your name, don't worry – it may appear next month.

THE LEISURE LOUNGE LIZARDS...

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The most thorough lowdown on all the latest Nintendo Game Boy releases begins here. Enjoy

europress ENTERPRISE

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06/NEWS

Sony Imagesoft are planning an all-out assault on the video games market. Their world domination plan includes some corking Game Boy releases. Find out what they are on pages 6-7. Also covered: the BBC's Big Bash, the new Mario Land Game Boy pack and much, much more.

08/REVIEWS

There are loads of reviews this month. Wanna know which ones? OK, here goes... Cool Spot from Virgin, Tetris II and Dyna Blaster from Nintendo, Spell checker from InfoGenius, Darkman from Ocean and Alien Vs Predator and The Real Ghostbusters from Activision.

32/FEATURES

Three special Manga previews are to be found on page 32. These and more will be reviewed and rated next month. Until then, consider your appetite thoroughly whetted. It's Election Day in the world of the Game Boy on page 34. Vote now for your President!

37/TIPS, GUIDES

You want Action Replay codes? You got 'em! You want Game Genie codes? You got 'em! You want hints, tips and cheats? You got 'em! Plus first part of Wario Land guide all packed into an extra special guide section. It's a beauty! Don't miss it for the world.

56/LIBRARY

Five whole pages packed full of the most important Game Boy carts released over the years. Each game is given a mini-review and there's a reminder of the score it got when originally reviewed. GB Action is Game Boy only, and we play the games to the death. Believe the scores.

GB ACTION ISSUE 27 July 1994

ON

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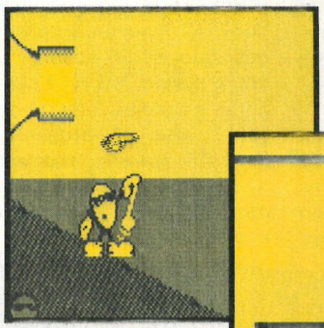
Check out the exclusive interview with 2Unlimited. Holland's most successful group of all time took time out recently to chat to Alex Lee about fame and fortune.

15/COMPETITIONS

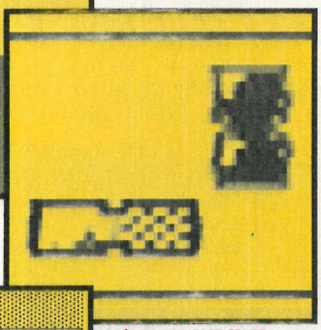
US Gold's competition is hotting up to volcanic proportions! The entries have been pouring in like thick lava and some of the team selections we've seen are world beaters. As well as that, the kindly guys at Manga video have donated some smart videos and caps. Enter now!

WIN!
VIDEOS, CAPS AND T-SHIRTS!

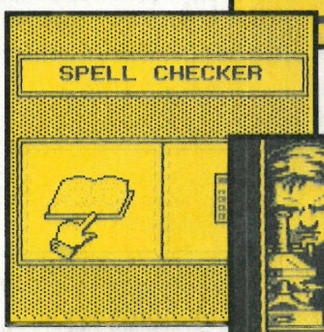
Reviews and previews of the latest Game Boy carts only in GB Action



8) COOL SPOT
Virgin's greatest platform adventure!



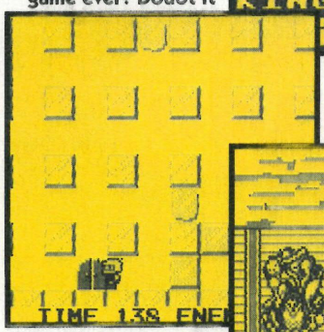
12) TETRIS II
From Nintendo, for puzzle addicts everywhere



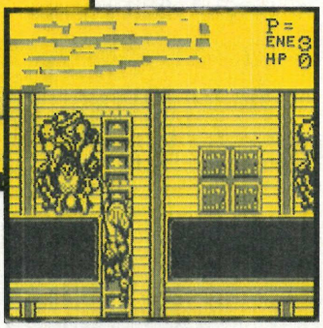
14) SPELLCHECKER
It's a necesitty for people who can't spell well



16) DARK MAN
The best Game Boy game ever? Doubt it



18) DYNA BLASTER
Nintendo's entrant in the big link-up scrap

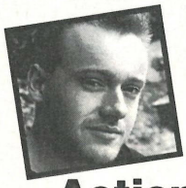


20) ACTIVISION
Doubler only available in Future Zone stores



NEWS

FROM THE GAME BOY WORLD



And in next month's issue of GB Action, there's going to be... woops, wrong page. Welcome to the News. That's better

ELSPA WELCOMES NINTENDO

The European Leisure Software Publishers Association has welcomed Nintendo into its system of self-regulation. Nintendo UK will adopt the industry's self-regulation system and new games being released by Nintendo will carry the ELSPA age suitability rating classifications. As reported in previous issues of GB Action, the rating system has four categories of games: 3-10, 11-14, 15-17 and 18 plus. It's doubtful, however, that any of Nintendo's forthcoming releases will come anywhere near an 18 plus certificate.

Roger Bennett, general secretary of ELSPA, said: "The decision by Nintendo to join the self-regulation scheme is great news for the industry, parents and consumers."

Since the system was introduced in February, 62 new games have been rated with the co-operation of software houses such as Gametek, Virgin and Accolade. Bennett added: "The combined support from the computer and video games companies and from the retail industry will ensure the success of the classification system."



Nintendo will classify its new games from September this year. Stephen Green, managing director of Nintendo UK, said: 'Nintendo joining the scheme underscores the importance of the ELSPA rating system, and now there is a real chance that parents will monitor this activity in the same way as they would other home entertainment such as television and videos.'

If you have any comments to make about violence in video games, don't hesitate to write to Write Here, Write Now – the address is on page 52.

Nintendo® CHALLENGER DATES

Throughout May, the Nintendo Challenger Roadshow was enormously successful.

It attracted thousands of punters at locations as diverse as Peterborough, Eastleigh, Spalding, Middle Wallop, Fishguard, Dublin, Stafford, Bedford and the wonderfully named Melton Mowbray.

If you want a piece of the action, here are the forthcoming dates, events and venues.

JUNE 1 EASTLEIGH

2 Eastleigh
3 Travel day Eastleigh/Glasgow
4 Adidas Streetball Glasgow
5 Adidas Streetball Glasgow
9 Royal Cornwall Show Wadebridge
10 Royal Cornwall Show Travel/Get in Wadebridge/London
11 Redbridge Show London
12 Redbridge Show London/Eastleigh
18 Adidas Streetball Manchester
19 Adidas Streetball Manchester
21 Cheshire Show Knutsford
22 Cheshire Show Knutsford
23 Royal Highland Show Edinburgh
24 Royal Highland Show Edinburgh
25 Royal Highland Show Edinburgh
26 Royal Highland Show Edinburgh
29 Royal Norfolk Show Norwich
30 Royal Norfolk Show Norwich

JULY 2 ADIDAS STREETBALL COVENTRY

3 Adidas Streetball Coventry
4 Royal Agricultural Show Kenilworth
5 Royal Agricultural Show Kenilworth
6 Royal Agricultural Show Kenilworth
7 Royal Agricultural Show Kenilworth
8 Norwich Show Norwich
9 Norwich Show Norwich
10 Norwich Show Norwich
16 Birmingham Show Birmingham
17 Birmingham Show Birmingham
23 Adidas Streetball London
24 Birmingham Show Birmingham
26 New Forest Show Brockenhurst
27 New Forest Show Brockenhurst
28 New Forest Show Brockenhurst
30 International Air Tattoo Fairford
31 International Air Tattoo Fairford

SILICA SUPERSTORES

May saw the launch of the first of 20 Silica retail outlets. Ken Browning, Silica's Retail Controller, spoke enthusiastically of the new chain – particularly the flagship store in Debenhams on London's Oxford Street:

"We have constructed an environment that captures the excitement of modern technology for those new to computing as well as the experts.

"For computer addicts, the stores have specially designed modules to test the latest games and hardware, wall-sized video screens and an advanced lighting display."

Silica have a background in supplying computer products via retail and mail order to corporate, education and general public sectors.

To reinforce its position as a serious competitor to the likes of Future Zone, outlets will host software and hardware debuts as well as running introductory and specialised training courses.

All staff have been carefully selected for their skill in translating complicated computer jargon into understandable language. The stores will be opened weekly in major towns and cities all over England and Scotland, including Bristol, Plymouth and Hull to add to the eight existing outlets.



The Silica flagship store on Oxford Street, London



SCOOP

As mentioned in the last couple of issues, a Game Boy conversion of the arcade classic Donkey Kong is on its way from Nintendo.

It's rumoured that the release date of the game in which Mario made his debut has been put back to September.

There's a good reason for this, however. The Super Game Boy is due out in Britain at the same time. Furthermore, the chances of a package comprising the Super Game Boy and Donkey Kong are high.

Donkey Kong will have 256-colour capability – the first Game Boy game designed with the Super Game Boy in mind.

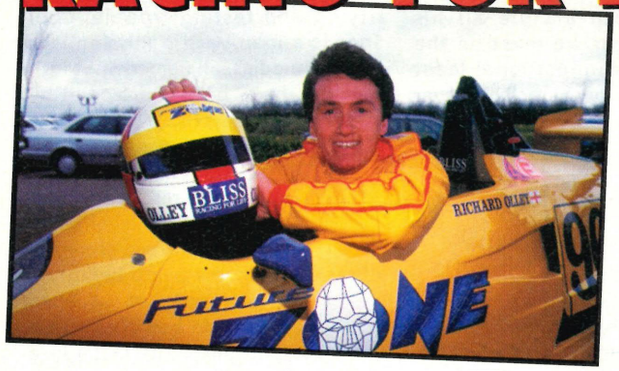
The price of the pack, and the pack itself for that matter, is as yet unconfirmed but don't be surprised if it retails at £60 or more.

Sweeping the nation this Summer is the Nintendo Challenger Roadshow.

If you want to join in the live gamesplaying fun, check out the dates and locations elsewhere in the News pages. There'll be constant updates of the Roadshow's progress in forthcoming issues of GB Action.

Don't forget you heard it here first.

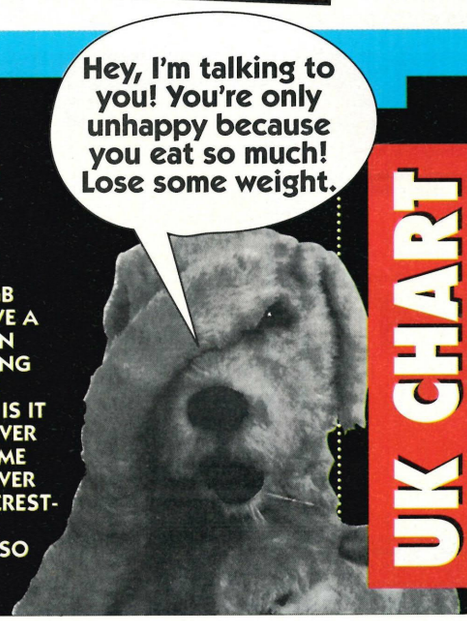
RACING FOR LIFE



Video games retailer Future Zone are sponsoring a Formula Renault racing car to compete in the 1994 Formula Renault Champion-ship as support to the British Touring Car Championship (TOCA). TOCA is to be featured on Eurosport, on national television, on radio and in the press. The car, transporter, support vehicle and team uniforms are heavily branded with the Future Zone logo. The driver also has 'Future Zone' emblazoned on his helmet. Future Zone are raising funds for the Baby Life Support Systems (BLISS) charity. The BLISS logo appears on the car. Special events are taking place, including a national road show covering major retail areas. A charity target of £100,000 has been set. Every Future Zone store manager is encouraged to involve his store and customers in the fund raising.

HANDS OFF!

RUMOUR HAS IT THAT GB ACTION MAY SOON HAVE A COMPETITOR. NORTHERN AND SHELL ARE PLANNING THE LAUNCH OF A TITLE CALLED HANDS ON, OR IS IT HANDS OFF? IT WILL COVER THE GAME BOY, THE GAME GEAR AND THE LYNX. OVER EIGHTEENS MAY BE INTERESTED TO KNOW THAT THE ABOVE PUBLISHER IS ALSO BEHIND PENTHOUSE.



UK CHART

This is the chart to be believed. Elspa have the most accurate chart rendering facilities known to man.

1) KIRBY'S PINBALL LAND Nintendo
2) SUPER MARIO LAND 2 Nintendo
3) KIRBY'S DREAMLAND Nintendo
4) SUPER MARIO LAND Nintendo
5) ZELDA Nintendo
6) KID DRACULA Konami
7) SENSIBLE SOCCER Sony
8) TINY TOONS MONTANA Konami
9) LEMMINGS Ocean
10) KONAMI GOLF Konami

Kirby's Pinball Land remains at the top of the chart – Nintendo dominate the top ten, holding the first five places. Again, the only other software houses to permeate the ten are Konami (with budget releases) and Ocean.

REVIEW





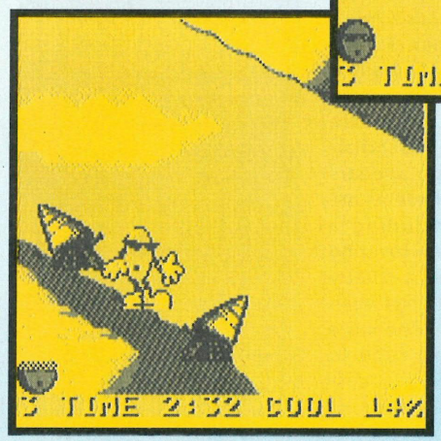


It will soon be hip to be as round as can be. Cool Spot should know, being the ultimate in high fashion and a rather keen surfer. Just check those shades man!

COOL



Right: Spot hangs loose up in the clouds. Check all areas – you never know what you may find lurking around and about



Left: A worried Spot is trapped between a couple of nasties. Blast the shells off their backs and check out their boxers as they run off in embarrassment!

Bouncing your way, with a style all his own, he must be the strangest and least likely character to ever reach the small screen. Spot's the name, Cool Spot.

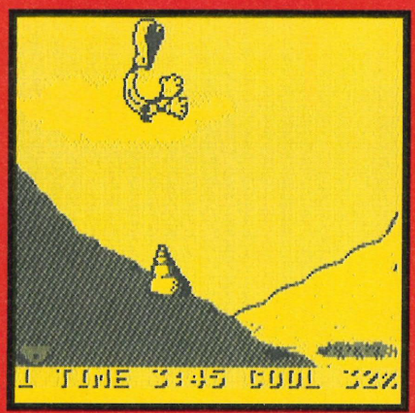
Cooler than an Arctic winter and faster than a Grand Prix racer, Cool Spot is a winner all round. And he has (once again) restored my faith in the genre of the platform game.

"One of the greatest SNES conversions I have ever seen"

There are 11 gigantic levels of terrifying and testing trouble. Cool Spot is a man with a mission. His surfing buddies, all named Spot incidentally, have been kidnapped by the despicable Wild Wicked Wily Will. It's time for Cool Spot to make good his rescue attempt.

Each level has a different scenario, the beach being the first point of call. Here you will do battle with hermit crabs and mice. The crabs lose their shells after a hit and are seen

Spot the ball



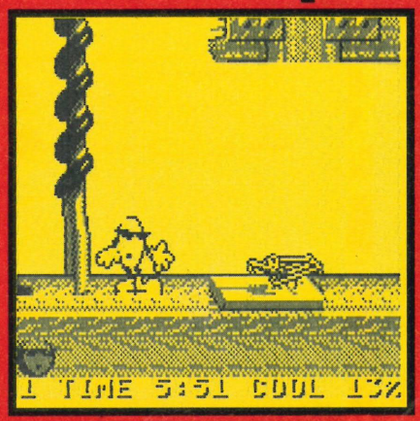
Left: Falling isn't a worry for the world's coolest of heroes

Below: Looks like someone's lost their watch along with the hand it was in.
Right: The caged Spot needs rescuing by our hero!

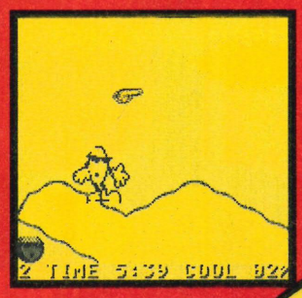


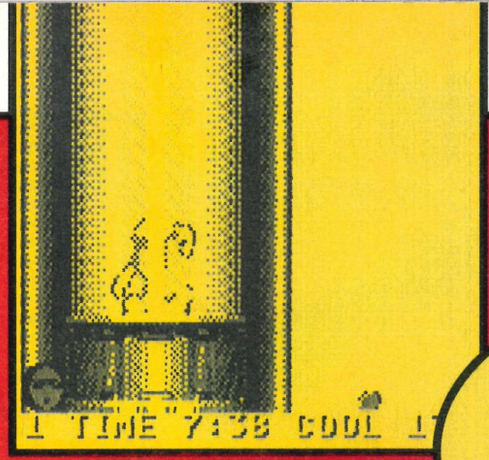


Cool for spots

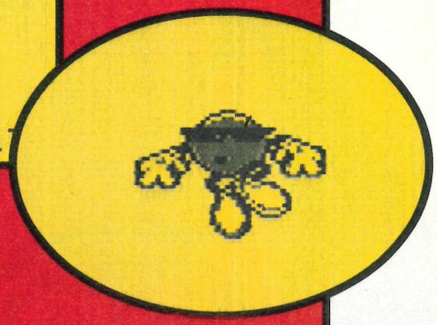


Left: Spot can't believe it. He seems to have landed a bit part in Mousetrap Hotel

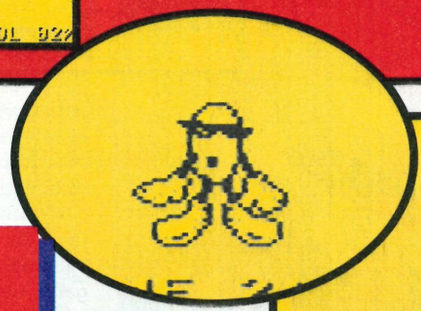


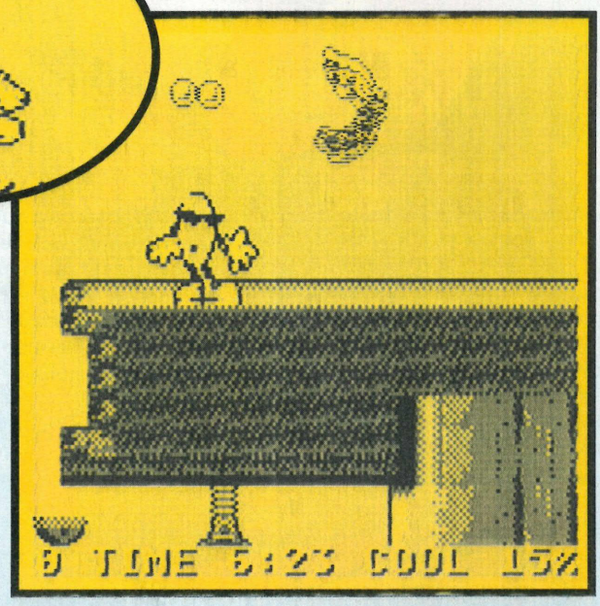


Left: A helping hand shows the way
Above: These tubes are either lifts or drops. Very useful indeed



SPOT





Right: The clams do all they can to hold CS up. If he could catch the pearls he'd be a rich man!

standing in their underwear. Another hit and they're no more.

After its success on the SNES, I didn't believe that it could be transformed successfully onto the 'Boy. As it is, I stand corrected! With Cool Spot's smooth gameplay features and stunning and – as Spot himself would no doubt say – cool animations, it's quite simply awesome.

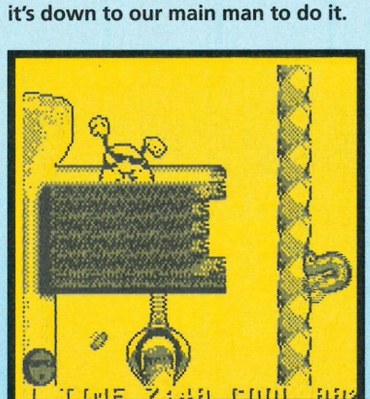
"Cooler than an Arctic winter, faster than a Grand Prix racer"

A pointing finger will show you the direction in which Spot's buddy is caged up. It may mean some climbing ropes, swinging from balloons or bouncing along bubbles. Either way he has to be rescued and it's down to our main man to do it.

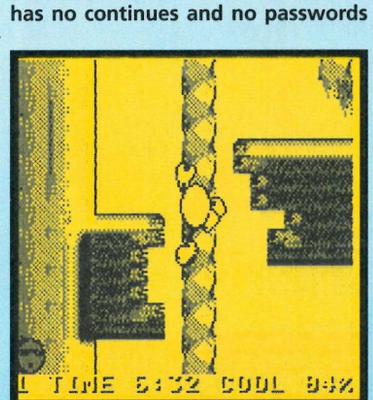
To complete any stage, Spot has to collect 60, you guessed it, spots. This will give Cool Spot the opportunity to release his buddy from the cage and exit that stage. Once rescued, the two friends will have a little shimmy together before Cool Spot steps straight into the next challenge.

If you gather the majority of the spots, you're awarded a bonus game where you have to collect as many spots as possible from an area before the clock counts down.

At this time you're awarded an extra life. Believe me when I say you're going to need these, as CS has no continues and no passwords

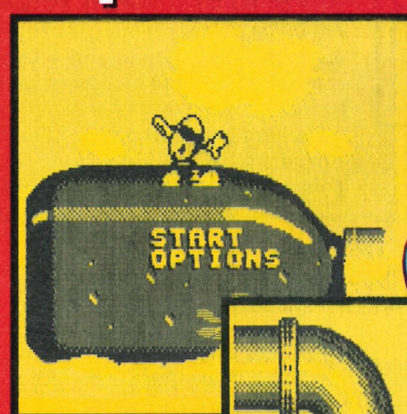


CS does his best attempt at conducting an orchestra or something

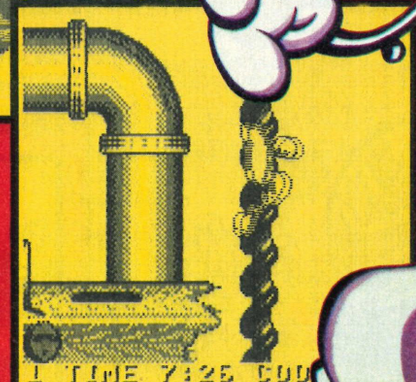


Enemies could be lurking anywhere so it's important to be alert

Wipe out!

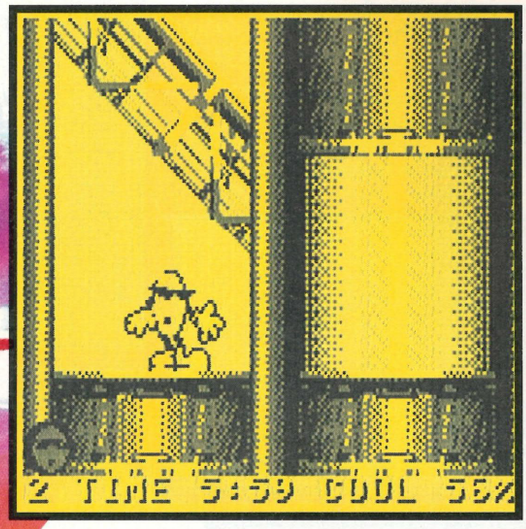


Left: Cool Spot shows us exactly how surfing should be done. A board is far too simple for him



Right: The hole to the left of Spot houses the numerous mice which infest this particular level!





which adds a little extra to the challenge. For me this is what this sort of cart should incorporate. A thoroughly enjoyable challenge with plenty of longevity.

This is where it's an improvement on my last favourite platformer Speedy Gonzales. The latter was made a little too simple to complete due to the number of continues you were given. No such luck here I'm afraid.

Each level gets progressively tougher, as you'd expect and some seem on the surface to be impossible. Some perseverance and careful play will help you no end.

"He has restored my faith in platform games (once again)"

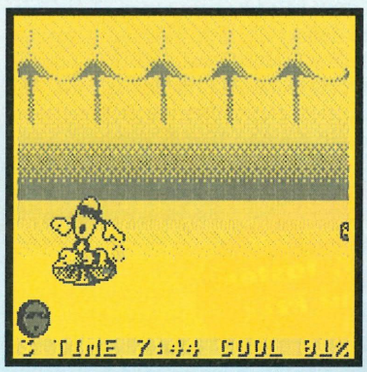
However, it's not all manic mayhem for our hero. He still has time to practice his favourite pastime, yo-yoing. Even here he's cool as can be and can continue this to infinity. What a guy! I stumble after a few successful yos.

A few helpful items assist Cool Spot on his quest, namely an extra energy icon that some destroyed enemies leave behind and a large spot which will add numerous spots to the ones already gathered.

The scrolling is smooth and uninterrupted, as are Cool Spot's 250 animations. He can walk tall, run with agility and even fall safe in the knowledge he will be able to curl and drop with the speed and safety of a feather.

All this praise and there's still more to give. The sound effects are spot on (geddit) and even the in-game tune is a rather fine rendition of Wipe Out, the old classic surf song! What more could anybody possibly want? Blood perhaps?

Put into simple terms this has everything every platformer should have! Cool Spot has to be one of the greatest SNES conversions I've ever seen, if not THE greatest. Definitely the best cart of the year! May Spot stay forever cool!



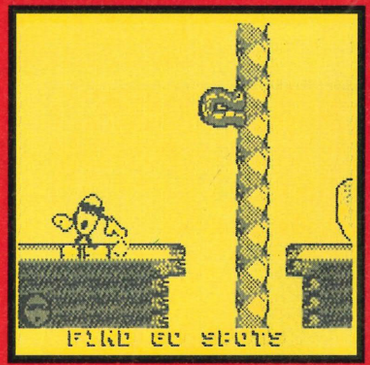
Things become tougher by the level. One false move here and CS is a goner

Geek scene



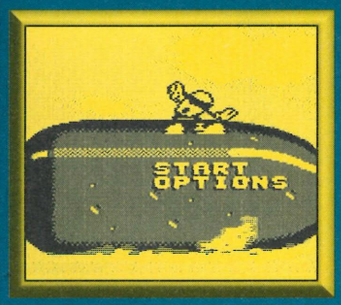
Left: This wormy fella sliding down the rope can quite easily be disposed of. They're prominent around here





Above: A little yo-yo practice is always a pleasant way for both CS and yourself to relax

GB PANEL

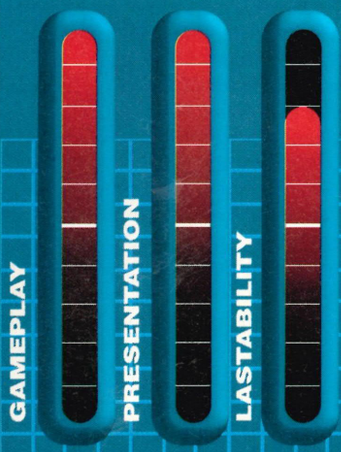


AMERICAN IMPORT
PUBLISHER Virgin
DEVELOPER Virgin
RELEASE DATE 22 October
PRICE £24.99

Refreshing. An apt word to describe each and every aspect of this cart. From the opening credits to the end of a game your eyes won't believe their luck. Graphics of this fluidity and excellence have rarely been seen before. Before this, I had lost all hope of ever seeing a platform game that held my attention for more than an hour or so. There are far too many of those about. But this had me hooked from the moment I switched the power on.

Even the sound has what it takes. Cool Spot is probably the finest platform romp I've ever seen. And i've seen plenty.

If you only buy one game this year, I strongly recommend that you spend wisely and make Cool Spot your first option.



OVERALL
94%

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REVIEW

TETRIS 2



Remove the flashing block and the whole round is clear

The longest-awaited sequel since the dawn of the Game Boy has finally arrived. Tetris 2 tentatively steps into the shoes of Alexei Pazhitnov's best seller

However much you argue that one game should not be compared to another, it's impossible not to go on about Tetris when you're reviewing Tetris 2. The two games in question are at once very similar yet completely different. Yep, I'm confused as much as you.

"The blocks are similar to those seen in Tetris"

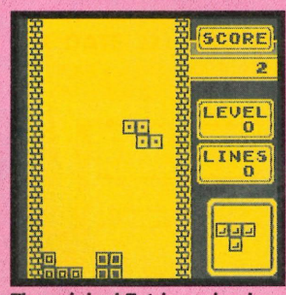
The assumption that you've played or at least have some knowledge of what Tetris is all about must be made from this point onwards, or else the review will last forever. OK, starting from the beginning...

Tetris' main principle is to interlock shapes to form horizontal lines which then disappear. In Tetris 2, however, although you try to make blocks disappear, they don't go in lines. Horizontal and vertical three line blocks of like colours are what disappear soon after formation. The ultimate aim is always to clear the wave of all its flashing circles.

Inevitably, the flashing blocks are positioned at the foot of the play area and are given a liberal covering of blocks above them so it's imperative to make a few disappear. The blocks are similar to the ones seen in Tetris, but are divided up into at least two shades. There are three shades in all, white, grey and black, and they are each distinctive enough to tell apart and to plan ahead.

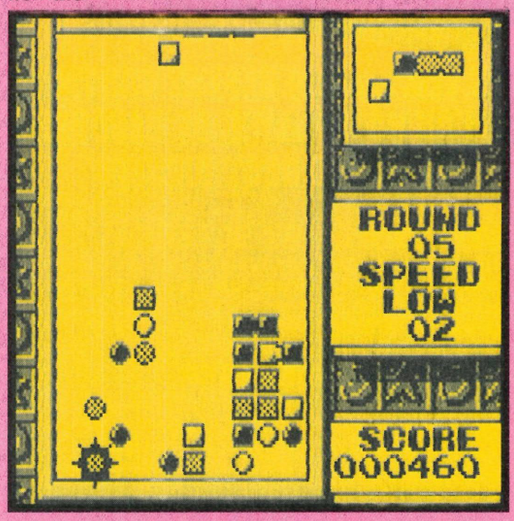


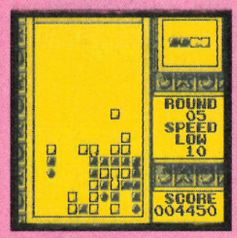
Clearing a round quickly leads to a bonus being awarded



The original Tetris, a simpler yet more addictive challenge

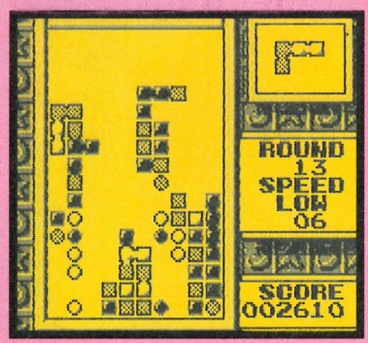
The shape about to drop is one of the new trio





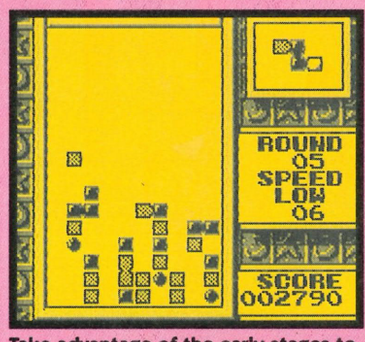
Match up the shades rather than the shapes

A few of the shapes seen in Tetris are repeated here, with the four block-long tetrad being the most useful one. Why? Because if you manage to plonk this on a run of two blocks of the same colour as itself, every block of that colour will disappear from view, thus making your job of getting down to the flashing circles a lot easier.



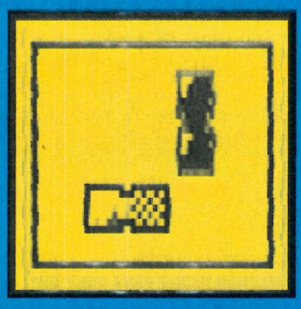
Don't panic when the shapes are near the top or you'll fail

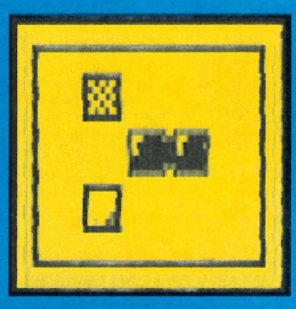
Along with the gameplay differences come some new shapes and reactions. There are three new tetrads (see panel) which separate on contact with the existing blocks on screen. Each of the three are disjointed, so parts of them break off and slide down until they hit a block below. This can help

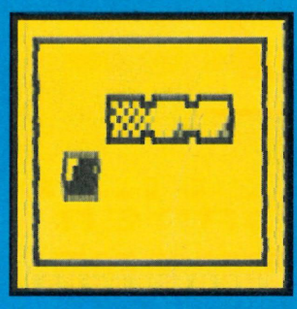


Take advantage of the early stages to clear some space

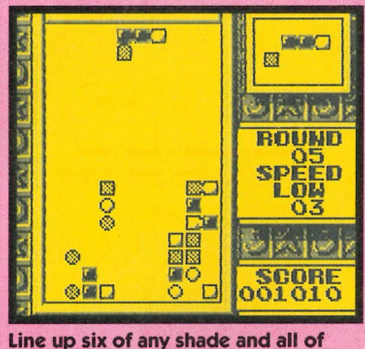
Brand New Tetrads



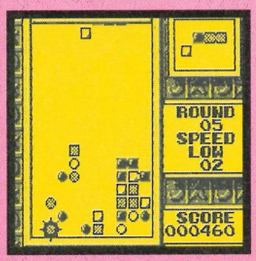




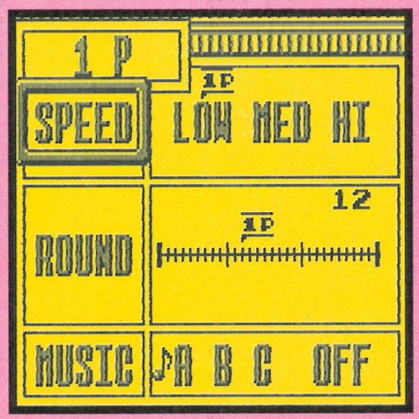
None of these shapes were seen in the original Tetris, but are an integral part of the new challenge



Line up six of any shade and all of that shade will disappear



Get rid of the flashing blocks to progress

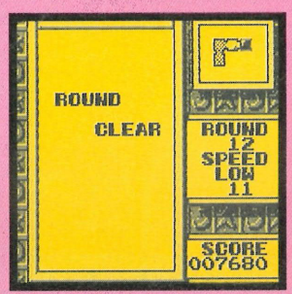


The exciting Tetris 2 options screen comin' at ya!

immensely and stop ugly gaps appearing.

As in Tetris, Tetris 2 has three games to choose from. The normal game explained above, the two player link-up game and the puzzle game. The two-player link up works in much the same way as the original, in that both players are given the same tetrads to work with and whatever success one contestant achieves, the other guy suffers as a result. The aim here is the same as Tetris 2's single player normal game – to make the flashing blocks disappear or, failing that, to force your opponent's wall up and off the top of the screen.

Tetris 2's answer to the 25-line challenge of the original is the puzzle game. Various weird tetrad configurations are presented to you, the object being to put out the flashing lights. This done, progressively crazy screens are presented to you to fathom out how to clear them. With 99 stages and three levels of difficulty, this is, as the cliché goes, a challenge for the most hardened of gamesplayers.



I don't believe it! I've cleared a round

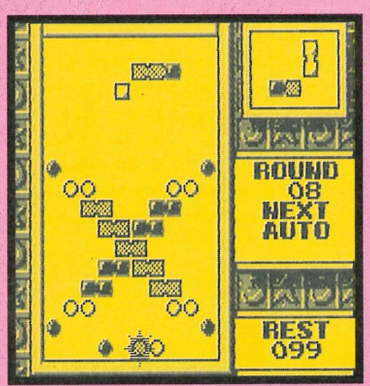
Similarly, you won't tire of the other two options quickly, although in contrast to the original, there are times when all you'll be doing is battling to survive on the screen without a hope of clearing a flashing circle.

In Tetris, once you were in trouble you either got out of it sharply or copped it just as rapidly.

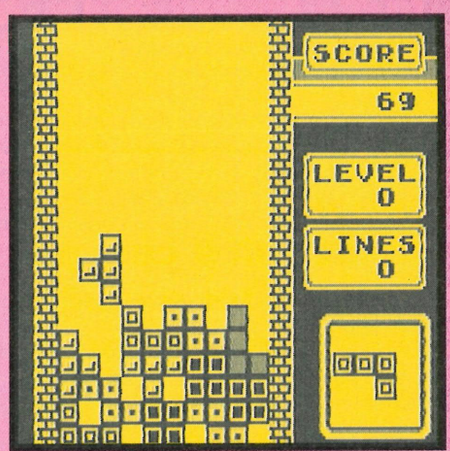
In the sequel, however, you can stay on one screen for absolutely ages without that much chance of losing or progressing.

This is Tetris 2's major criticism and prevents it from scaling Tetris' heights – but only by one or two crampon spaces.

As the majority of you will already have Tetris, its sequel is a worthwhile second purchase.

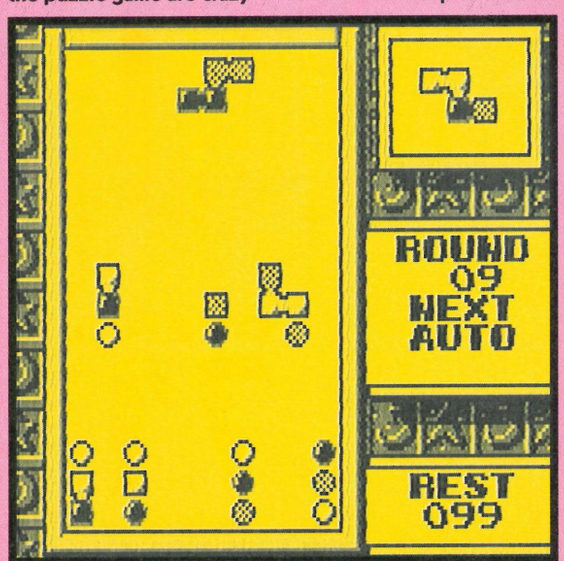


Some of the initial configurations in the puzzle game are crazy



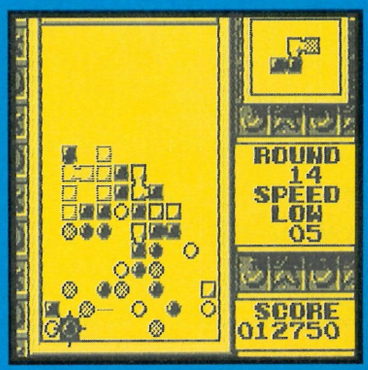
The original! No shade matching nonsense to be had here

If at first you don't succeed, try, try again. Then give up





Tetris Facts



The original Tetris was the brainchild of the then 30-year-old Soviet researcher Alexei Pazhitnov. He now works at the computer centre (AcademySoft) of the USSR Academy Of Science in Moscow, Russia. The original programmer was the then 18-year-old Vadim Gerasimov, a student studying Computer Informatics at Moscow University.

GB PANEL



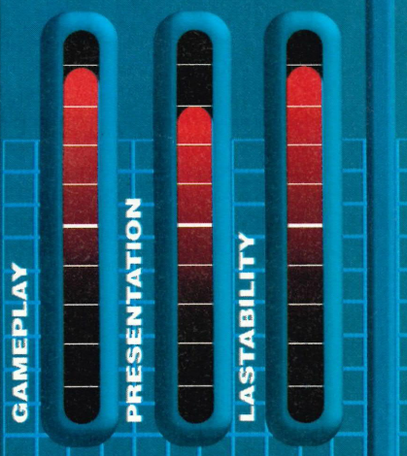
OFFICIAL RELEASE
PUBLISHER Nintendo
DEVELOPER Academysoft/Elorg
RELEASE DATE Out now
PRICE £23.99

My initial reaction was that this was far too hard, especially compared with its Dad. After a thorough play my opinion changed – it's not necessarily hard, it's just damned awkward at times.

Although there is a lot more to it than the original, the gameplay isn't as much fun. Having said that, it has enough in the way of playability to last in much the same way that Tetris has.

I don't think anyone will ever put forward a convincing argument that Tetris 2 is better than Tetris, but it deserves a place alongside it in anyone's Game Boy collection.

The development time has been well spent – it was never going to be as good as the Father Of All Game Boy carts anyway.



OVERALL
88%

REVIEW

SPELL CHECKER

A portable spell checker and calculator saves your pocket space and is cheaper than buying them both separately. Apparently...



The selection of words is pretty phenomenal

InfoGenius have had this pocket-sized beauty on the market for quite a while now and it just proves how versatile the Game Boy is. Who said platform games were all the 'Boy was good for?

Taking into acount that this is an American cart, don't forget they spell a few words differently. For example, colour becomes color and centre becomes center.

"A portable spell checker and calculator saves you pocket space"

It will take a little time searching for a few possible solutions to the spelling you've entered from the 60,000 words stored in its memory.

Even so it's a lot less hassle than flicking through page after page of a dictionary looking for a correctly spelt word.

On top of this there is also a calculator option to suss out all those mathematical problems which occur from time to time. It's got all the usual functions of a basic calculator including the square root option.

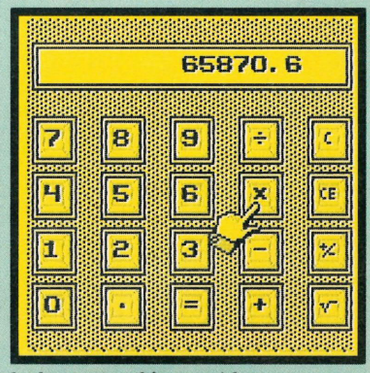
It's an ideal travel companion for travellers and business people. Obviously if it's entertainment you're after here then you'll be totally disappointed. Its only functions are those mentioned above apart from the odd bleep when entering digits or letters.

By a long stretch this is the greatest cart for that helping hand without having to buy each individual object. In fact it's the only cart to do this to date. And for what it is, it's damn helpful.

Available from mail order companies at the very reasonable price of £12.99. A bargain methinks.

Other carts in this series of Productivity Paks include a Travel Guide, Spanish and a French translator and a Personal Organiser. Each is guaranteed to have that extra help anybody might need.

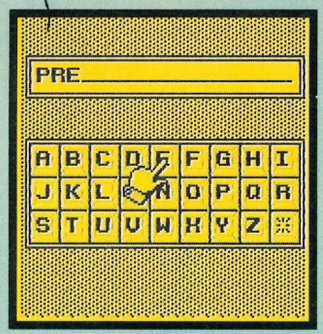
The Spell Checker allows just about every word you know to be entered except supercalifragilisticexpialidocious which incidentally doesn't mean anything whatsoever.



It does everything you'd expect a calculator would except π



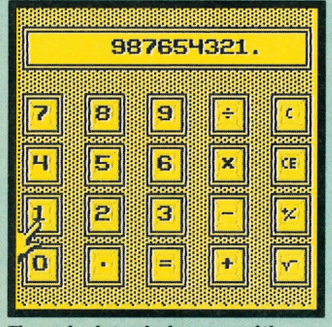
One of the words with the least number of options except a and I



A maximum of 17 letters can be entered per word



An impressive options screen or what? What



The calculator helps you with arithmetic problems strangely!

"I guess we've gotten all Yankie"

If you want to watch your spelling you must be careful of influences from across the Atlantic. Our wacky American brothers are responsible for a lot of good things in the world, but their spelling is not one of them.

Americanisms we hate:
Color
Center
Theater
License (noun)
Font (for fount)

Americanisms we love:
Sure thing
Elevator
Comic
Date (of the boy-girl variety)
Gag
Trash cans
Sneakers

You gotta be kidding...
Sidewalk for pavement
Candy for sweets
Gas for petrol
First floor instead of ground floor
Real good

GB PANEL



AMERICAN IMPORT
PUBLISHER InfoGeniuss
DEVELOPER Gametek
RELEASE DATE Out Now
PRICE £12.99

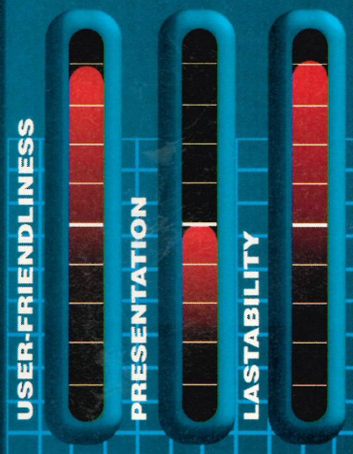
As portable as they come. InfoGenius have put together a neat little package for a busy traveller.

The Spell Checker holds more words than most people's entire vocabulary.

The calculator has been added as an after thought in my opinion but it works well.

The only problem is that if you are after a calculator and dictionary, why not borrow one? If you don't already own a Gameboy as some of our readers don't, strangely enough, then maybe buying them both separately may be a better idea.

However if you don't have the problem of no Gameboy then this is an ideal help for those moments when you're stumped.



OVERALL
71%

COMPETITION



How do you fancy getting your hands on some serious Manga merchandise? You do? Oh joy! There are five exclusive Manga baseball caps in stunning black with a gorgeous embroidered Manga logo on the front up for grabs and five copies of The Guyver Data 3 too! If you want to win, answer the questions below and send in your entry. Good luck!

UP THE GUYVER!

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QUESTIONS

Q1) Spot the odd one out:
a) Akira
b) The Guyver
c) Magic Roundabout

Q2) Complete the following Manga video title: Legend Of The .....?
a) Overfiend
b) Radioactive ninja Trolls
c) Black belt gamma ray hamsters

Q3) Complete the following Manga video title: The Wind Of ....?
a) Amnesia
b) Change
c) The West

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ANSWERS:

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3) _____

Answers to be in by 20 AUGUST 1994.

❑ I do not wish to receive promotional material from other companies

All employees of Europress Enterprise and their families are banned from entering. The Editor's decision is final and no correspondence or phone conversations will be entered into

REVIEW



Two cronies to take a beating from the bandaged body of the Darkman

DARKMAN

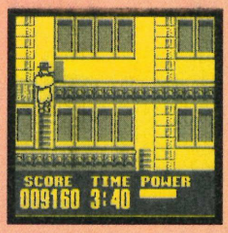
He was once a brilliant scientist. Now he's on the war path to exact his revenge. It's an old cart but we've never reviewed it before. So for old time's sake...

Ocean's Darkman hit the streets before GB Action ever existed and so it missed out on a review. But now it's time to set the record straight. Is Darkman a golden oldie or is it a little sad to say the least?

The title is licensed from the not too successful movie of the same name starring Liam Neeson and has exactly the same storyline as its movie counterpart.

Darkman was once a successful scientist with everything in life, including the credit for the invention of synthetic skin for accident victims.

But as with any invention for the good of man, there will be someone who will find a way of using it to do bad. This invention is no different and one night after an attack in his lab he's left burned beyond recognition.



Darkman is trying to escape from Chinatown after being recognised by the bad guys!

Presumed dead, Darkman sets out to gain revenge on those who've left him in this situation and find the woman he loves.

"When it comes to it, a beat 'em-up plain and simple"

When it comes down to it however, Darkman is a beat 'em-up plain and simple. By some strange coincidence, everyone you meet is an enemy of some description and using your best fighting skills you must escape the danger from the streets.

The hero of the night unfortunately has very few moves available to him. Only a few punches, kicks and the all important head butt can be used, along with a simple throw.

This game is an oldie and there have been faster and superior fighting games since, but few have been this simple to control. OK the scrolling is a little slow but most was at the time.



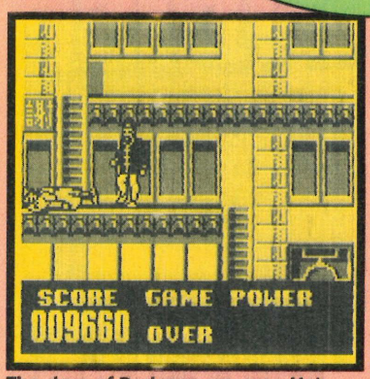
A hook to the jaw has sent our skinless wonder flying

Graphics too are a little sub-standard. They're clear and simple but are just a little too uncomplicated to make this the classic it could well have been.

With only four levels, it can be completed pretty quickly as it's quite simple to play. The game really could have done with a couple more levels at the very least to increase the challenge.

This is by no means a classic, but it can be found in a few places with a cheap price tag nowadays, which tends to boost the appeal of carts no end.

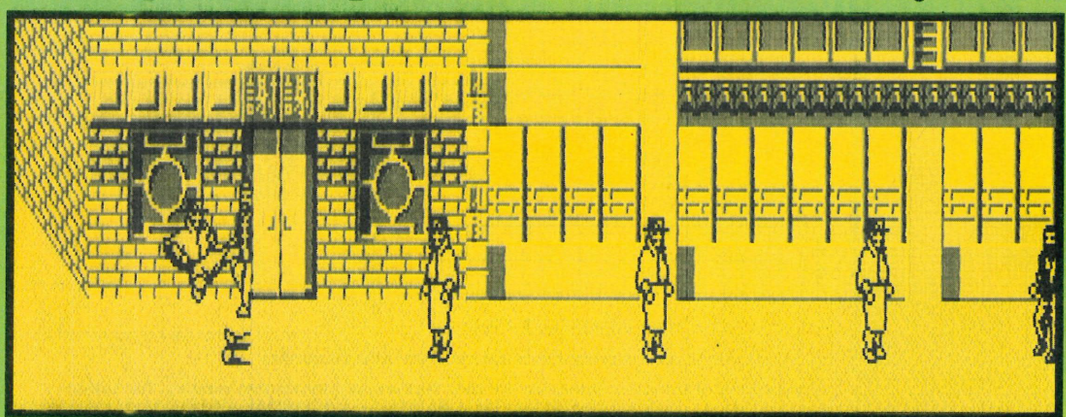
Fight the battle for flesh – there are worse ways to spend your time. And it still knocks WWF and WCW carts into touch with a fist of steel.



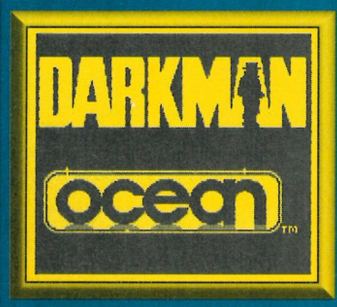
The days of Darkman are over. He's failed in his escape attempt

Wrap me up

Just a little of the area Darkman has to pass through in his brawls!



GB PANEL



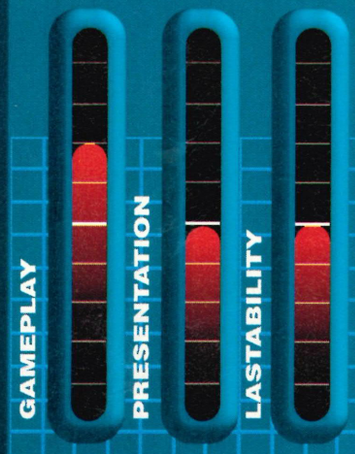
AMERICAN IMPORT
PUBLISHER Ocean/Console Plus
DEVELOPER American Import
RELEASE DATE Out in 1991
PRICE Varies

Taking into account the age of this game and the price, this scores pretty well. Some carts take little time to wear thin, others take quite a while. This has weathered a little it is true, but still has the clear graphics and easy playability many modern games lack.

I have to be honest and say that it's not exactly difficult to play and can be a little boring after a while but initially I neither liked nor disliked Darkman.

It's definitely an acquired taste. Beat'em-up fans only I should think!

I couldn't find anything after a while to make me bung this cart back into my Game Boy. The drawer of doom is where this now stays.



OVERALL
57%

What you are looking at is the future!

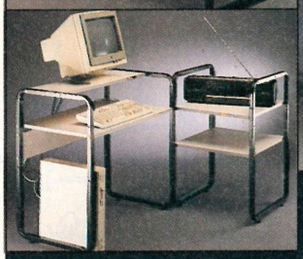
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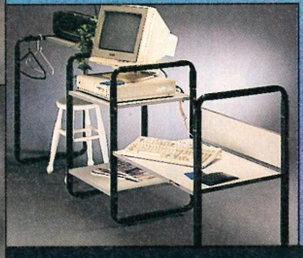
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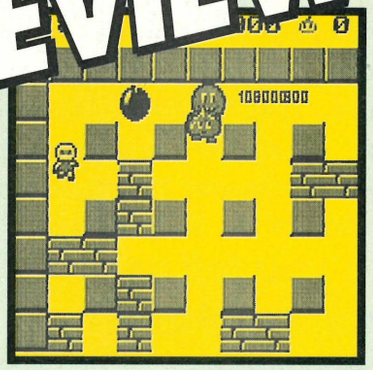
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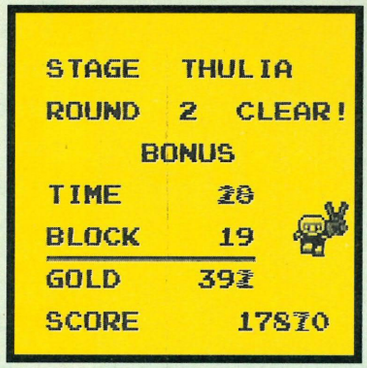
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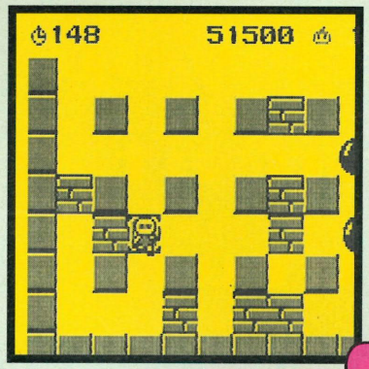
REVIEW



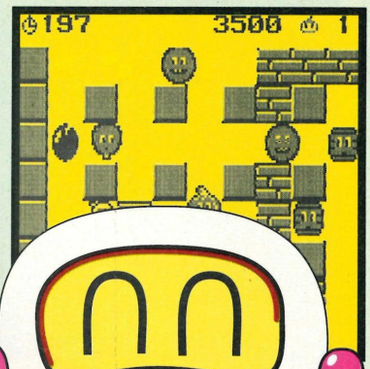
Get out of that corner or you're a goner. It's true



Check out all that gold! Ssshhh. Here comes Goldfinger for a game of cards

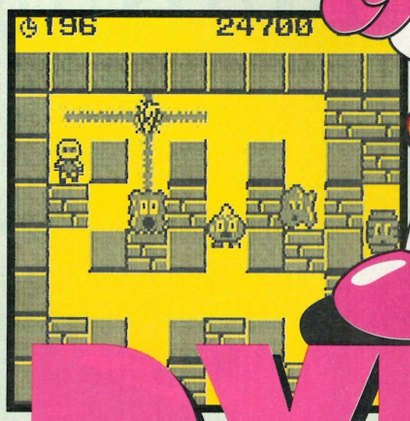


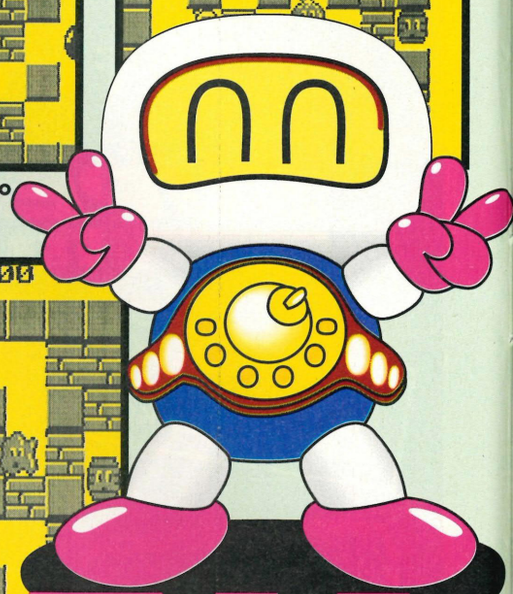
The ghost icon enables you to walk through walls





An ancient map welcomes you to the A game





DYNA

For all the readers asking why Dyna Blaster has never been reviewed in GB Action – a special review of a grand old cart

There's so much to Dyna Blaster that it's going to be difficult to condense it all into a review. Dyna Blaster has never been reviewed in GB Action before but it is an obvious favourite of many readers.

Although we tend to review only brand new releases, it would be doing Dyna Blaster a disservice to never review it in full. So here it is.

Dyna Blaster is divided into three games – the A game where you buy and sell weapons and conquer several different lands, the B game where you blast every enemy on screen only to be faced with more the next time around and the battle mode where, in theory, four players can partake in simultaneous action.



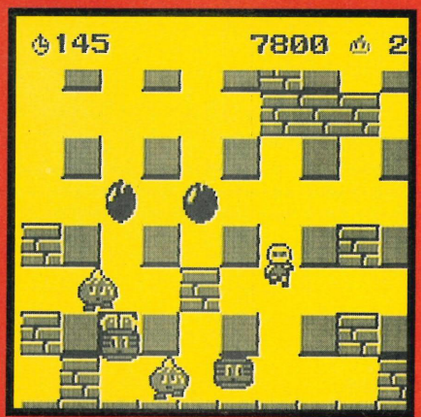
"Each country in the 'A' game is labyrinthine"

The A game kicks off in My Town, which houses a shop selling elixirs (100 gold pieces), bombs (50 gold pieces) and flame extenders (50 gold pieces). As each country in the A game is labyrinthine in nature and packed with an assortment of baddies, the more stuff you can buy the more chance you'll have of progressing.

Whenever you lose a life in any of the four-way scrolling lands, your selected weapons all go as well. It's therefore wise to only select a couple of extras each time until you feel more confident of survival. If you die after selecting an elixir, you'll be instantly resurrected.

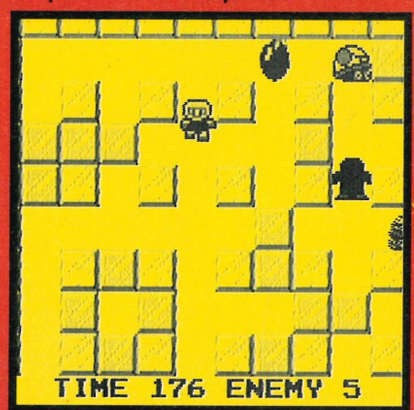
If, on the other hand, you survive the wave without needing to call on an elixir, you'll lose it anyway. The message here is, therefore, only select an elixir before stages in which you think you may cop it. There are a load of different

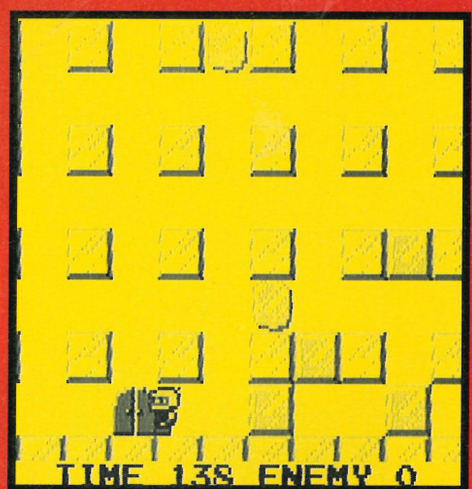
Enemies



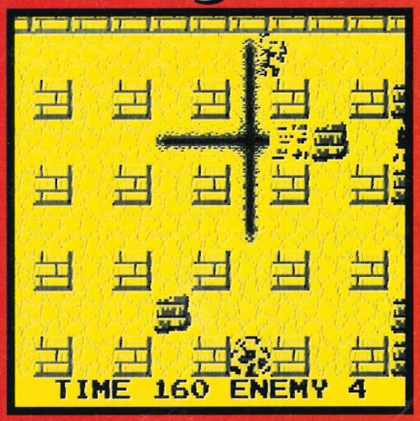
The circular geeks below left are well fast. Get rid of them first

Below and right: Strange penguins aren't there for a waddle and a quack. Blow them all up to reveal an escape door





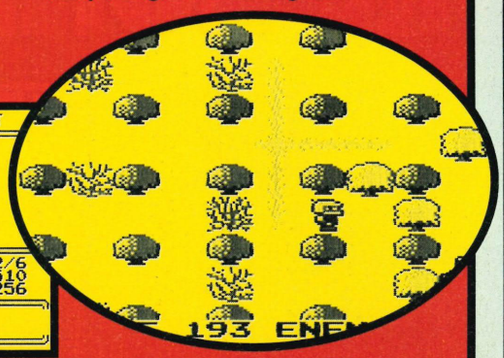
The Eight Deadly Cities



Below: Don't select all your extras because when you die, you'll lose them all

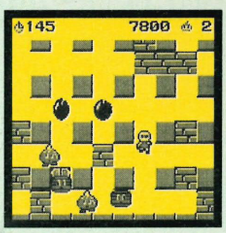


Below: Kid avoids his two-way explosion in the mythological land of Jagoraz



Here's a swift guide to know what sort of terrain to expect in the various locations of the A game:
Hevol – Greek monuments and moving huts with goggly eyes
Thulia – Chocolate marshmallows and snowballs
Windria – Polished wood squares, rocks and wind coming from all four compass points
Cuolece – Futuristic marble & shiny, would have been silver if the Game Boy had colours
Wather – Honeycombed. You run through it as if at once entwined yet unhindered
Faria – The mysterious final stage – all the others must be fully completed to reach it
Grad – Walled districts housing teleportation caves
Jagoraz – Like the SNES Young Merlin with bushes and mushrooms

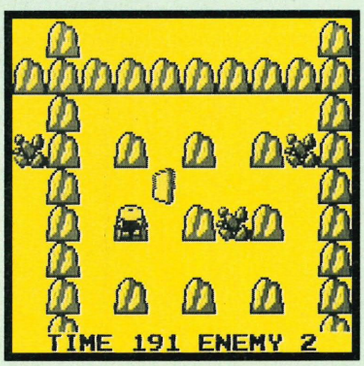
BLASTER



This is a typical scene form game B. The solid blocks can't be blown up

countries with varied terrains and enemies (see panel for more information) all of which need to be completed for ultimate success.

Whatever you do, don't forget to go back to My Town each time you cop it to re-stock on your weapons or at least check that you've spent your gold wisely. If you don't do this, you may well find that you're down to the most basic of weapons – a single bomb with exceedingly stumpy flames.



The land of Grad houses caves with teleportation powers – each sector is walled in

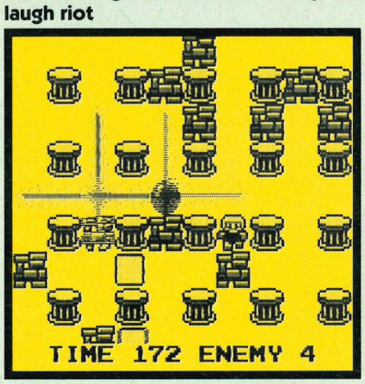
The B game is of a similar nature to the A game, except there is only one landscape to battle through. There is no shopping involved, although the more scenery you blast away the greater your chance will be of uncovering a useful icon. The best icons to be found are the detonator and the ghost.

The detonator enables you ignite your dropped bombs whenever you like – quicker or slower than normal to coincide with enemies straying into the projected flame path. The ghost gives you the ability to walk through walls.

There are unlimited continues in the B game, although each time you lose a life you also lose your best weapons. Never let a bomb loose once the exit doors to the next level appear because loads of new enemies will emerge, thus making your task much harder just as you thought you were nearly there.

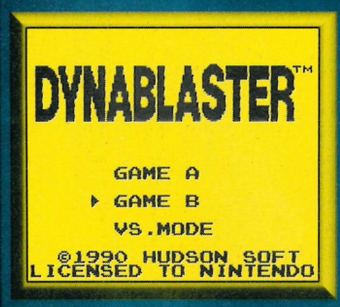
Finally, the battle mode theoretically allows a simultaneous four-player challenge. The word 'theoretically' is used here since you need four Game Boys, four Dyna Blaster carts and three link-up cables to do it. It's unlikely you'll find three other mates who also own Dyna Blaster, but battle mode is almost as good for two or three players. Computer controlled players make up the numbers.

Dropping a big load of bombs and then running like the wind is a top laugh riot



The aim is simple in battle mode: kill or be killed. Destroying bricks will often reveal power-ups and only the quick thinkers and fleet of foot will triumph. In terms of hand held life, Dyna Blaster is, at three years old, a dinosaur. In terms of gameplay, there's more life in it than a two-hour-old reincarnation of the Queen Mother.

GB PANEL

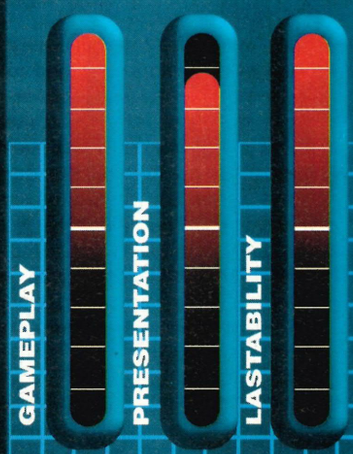


OFFICIAL RELEASE
PUBLISHER Nintendo
DEVELOPER Hudsonsoft
RELEASE DATE Out Now
PRICE £Varies

A game that has made it big on the Amiga and the SNES works every bit as well on the Game Boy. Barnes Wallace, Oppenheimer and the crew of Enola Gay combined can't have had as much pleasure out of bombs as you can have playing Dyna Blaster.

Years of gameplay are to be had here – and this is a game that was released over three years ago. Holding as much simultaneous simplicity and addictiveness as the likes of Tetris and Ms Pac Man, Dyna Blaster is, as we reviewers say, a must buy.

That's especially if you can pick it up for a tenner – it pays to shop around when what you're getting is a game with more depth than Loch Ness.



OVERALL
97%

REVIEW

FUTURE ZONE SPECIAL

Cheaper games are always welcome news but good, cheap games are even sweeter. Check out these two great releases exclusively from Future Zone

The 80 Future Zone games stores situated all around the country will soon be exclusively retailing two of Activision's strongest titles, Alien Vs Predator and Real Ghostbusters Both these carts will be being sold for the incredible price of £14.99 each. This has to be good news for anyone serious about their Game Boy and will hopefully mark the beginning of more great value games being released in the future (Zone).

Alien Vs Predator: The Last Of His Clan sees two of the most capable killing machines ever to grace the silver screen battle it out in a futuristic world of industrial/techno backdrops .

The Aliens have all but wiped out the entire Predator race and you are the last of the species remaining. The honour of your people lies on your shoulders so you can't let their deaths be in vain.

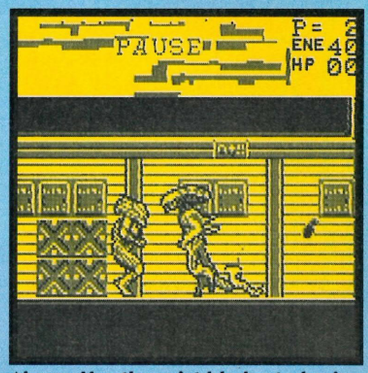
In this fast and furious battle spanning seven big maze-like levels, you must destroy five different waves of ravaging alien hoards using laser cannons, wrist blades and a cloaking device.

"With the super low price you can't really complain"

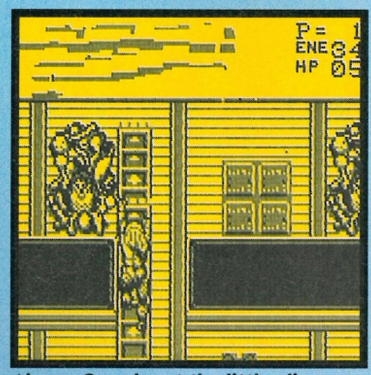
Alien Vs Predator got an above average score of 84% when reviewed in issue 20. It certainly plays very well and the graphics are pretty mint to boot (though maybe a little bit glitchy in places). Rather than it being just a run-of-the-mill platformer with an obligatory end-of-level guardian, Alien Vs Predator incorpartes (a few) elements of strategy which do make it out of the ordinary.

The lack of a password option is a slight downer but all in all this is a good solid sci-fi shoot 'em-up utilising the gruesome talents of two great film characters.

The Real Ghostbusters is based on the hit cartoon series and casts the player as one of the crew (Dr Peter Venkman) who has been separated from the other 'busters while despooking a huge castle. It offers hours of mind-mashing puzzles and ghost-grabbing action, and a massive 51 levels of play, becoming progressively more challenging, frightful and exciting.



Above: Use the wrist blades to hack the monsters to bits



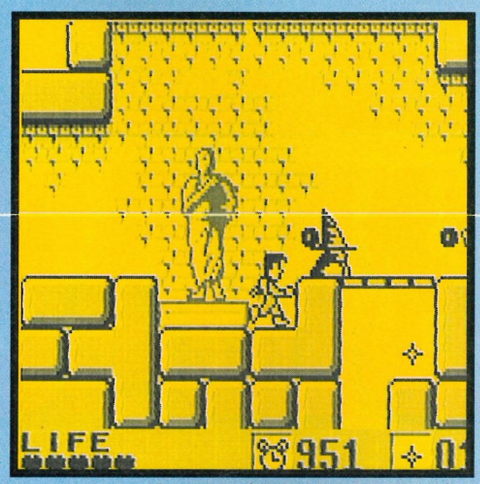
Above: Search out the little alien blighters and batter them to a pulp

You have an arsenal of phantom-flattening weaponry at your disposal to help you rid the castle of all its ghoulish apparitions. To enhance the feel and make it even more atmospheric, the game contains the music of Ray Parker Jr from the blockbuster movie.

When this was originally reviewed, the game received an impressive 86%, guaranteeing it a place somewhere in the platform premiership league. Having said that, a few criticisms were levelled at this cart not least of which was that It does pay more than a passing resemblance to Garfield.

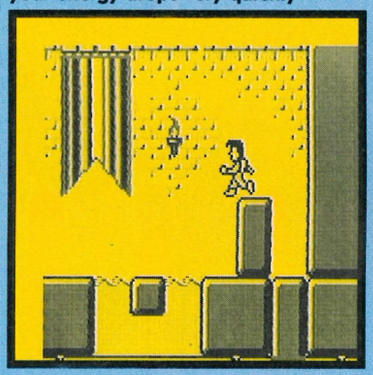
Despite this, the graphics are clear and nicely detailed and there are some neat puzzles and plenty of action for you to sink your teeth into. Combine this with plenty of levels and well designed platform action and you have what is at heart a pretty cool game that GB Action would definitely recommend you get hold of.

With the super low price of these two titles you can't really complain too much, can you? So do yourself a favour and keep an eye out for these top games at your local Future Zone games emporium. You know it makes sense.

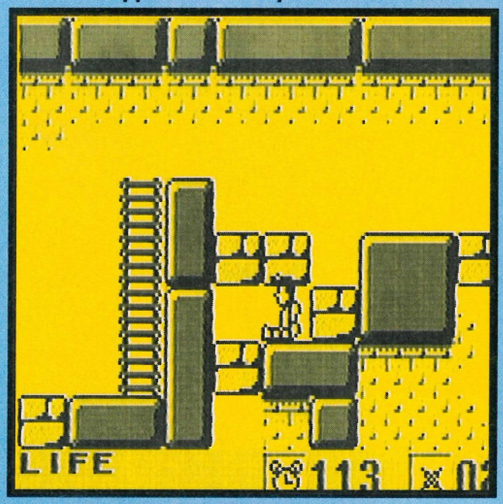


Above: Avoid absolutely everything that moves in the haunted castle

Below: Avoid falling in the water as your energy drops very quickly



Below: Once you have destroyed a block it re-appears and kills you!





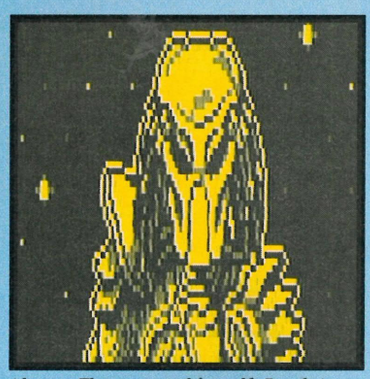
The alien has an amusing swede but is very hard indeed!



Left:The predator shows off his array of weapons – it's not overly impressive is it really?



Above: Blast away those blocks with your ghostbusting backpack



Above: The geezer himself, Predator, in full effect comin' at ya!

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BLUES BROTHER ADVENTURE



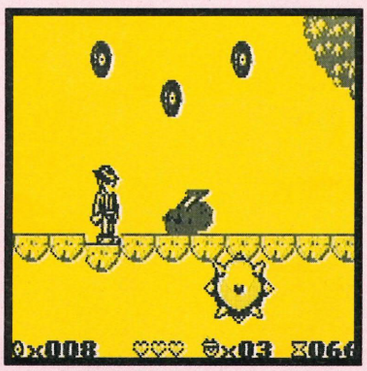
FROM: Titus OUT: TBA

Titus are following on the huge European success of their Blues Brothers game with a sequel. But after the resounding success of their Monster Max game, reviewed in last month's GB Action, we may be due a less groundbreaking cart.

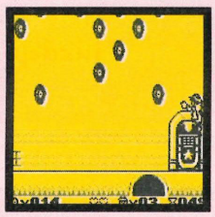
Jake and Elwood, the Blues Brothers run through level after level collecting discs to put into the jukebox. And this too looks quick and action packed, with some pretty nifty graphics.



Above: The all important title screen makes a guest appearance



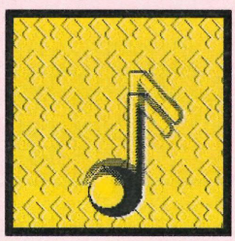
There's no such thing as an easy ride. Everything must die or be avoided



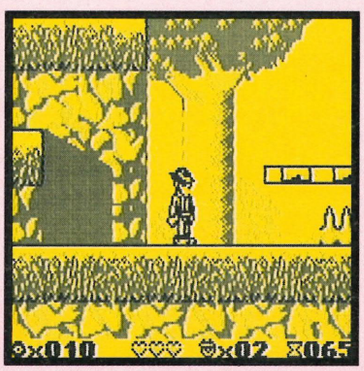
At the end of a level you'll reach a juke-box which is probably crammed with useless Now compi-lations

What is a little strange is the fact that the movie itself is now 14 years old. Expect the Game Boy version of Rebel Without A Cause soon. But seriously, it does seem to have missed the bandwagon somewhat!

The original cart, released in 1992 and reviewed in issue 4, was a clas-sic game in its time, a platformer which both looked and played like a dream.



A frantic musical note dances around at the end of each level



The platform on the right rotates at speed. Be quick or miss the ride



Choose either of the brothers to attempt the game with. Jake and Elwood are both the same in terms of agility and control

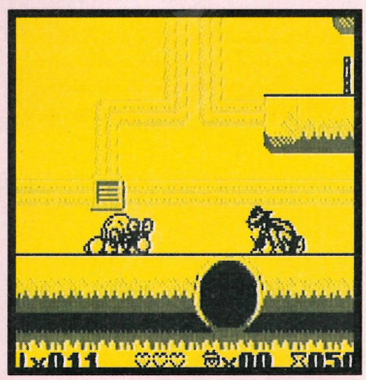
For the second game, Titus have stuck to their guns and kept Jake and Elwood firmly inside the platform genre. Judging from the look of the unfinished cart, things are looking rosy for the brothers Blues.

It isn't slated for an English release as yet, but there will proba-bly be plenty available on import in the near future.

With 12 levels of brain-curdling danger, the Blues Brothers must avoid a whole range of weird and wacky obstacles. From traps to little furry creatures, there's no such thing as a friend in this platform extravaganza.

Only one of the brothers can be used throughout and you will have the choice of which you particularly want to control. It doesn't matter which you control, they both handle the same.

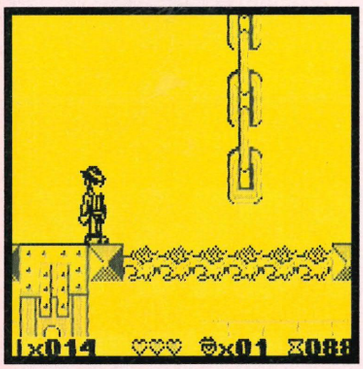
There are power-ups which can be found if you search the large play-ing areas. These speed the brothers up to ludicrously high velocities but can help a brother escape from a tight situation.

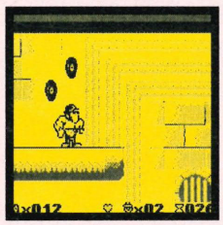


What is a little strange is the fact that the movie itself is now 14 years old.

This isn't to say that the sprites are particularly slow. On the con-trary, they're quick and slick as in the original. It's a tester for sure.

S JUKEBOX





Left: A power-up beefs the brothers up and speeds them on their way



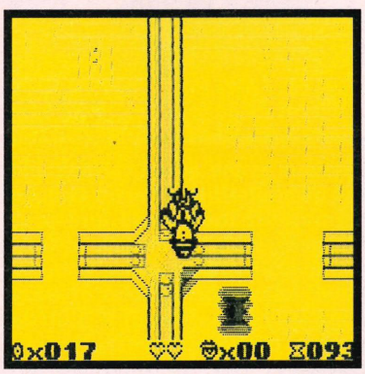
Right: The lawnmower on the right is easily destroyed by bunging a few discs at it



The later stages need plenty of skill and luck to get through



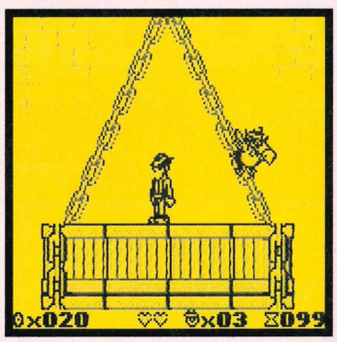
After bouncing on a toadstool, the brothers can leap to new heights



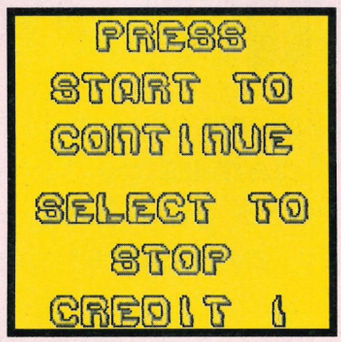
Since there is no official release date and this is an unfinished cart, it's not possible for me to say exactly what options and elements will be changed. If any at all.

With some spit and polish this looks like it could be just as popular as its predecessor, in which case it would be a cart worth getting your hands on. Time will tell.

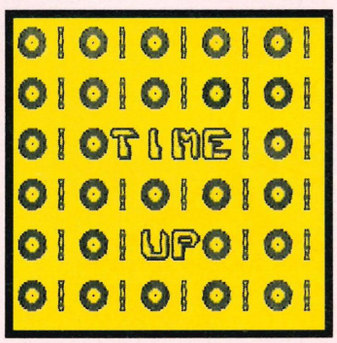
Shady characters

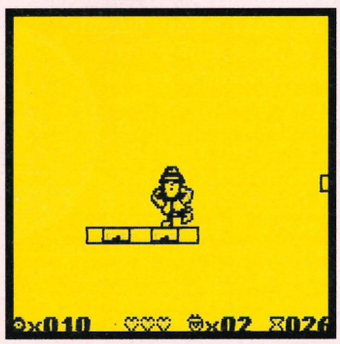


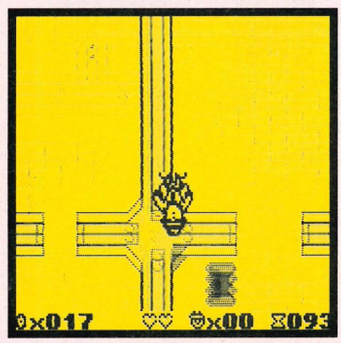


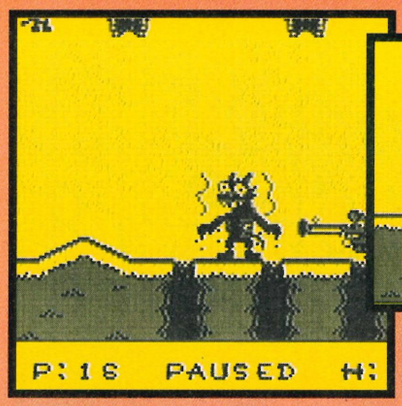


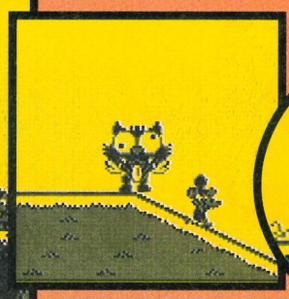
1. Conventions are held all over Europe where people wander about in trilbies and dark sunglasses.
2. Several bands have tried to model themselves on the Blues Brothers. The Very Things remind me of them although they're not remotely similar.
3. When released in 1980 the movie flopped miserably but it is now recognised as a cult classic
4. The stars of the film were John Belushi and Dan Aykroyd. John Belushi starred in another cult clasic, National Lampoon's Animal House whereas Dan Aykroyd went on to make rather a lot of naff movies such as Coneheads. Ghostbusters was good though.
5. Other stars who make cameo appearances include James Brown, Arethra Franklin, Chaka Khan, Ray Charles and Carrie Fisher better known as Princes Leia in the Star Wars movies.
6. Both John Belushi and Dan Aykroyd were part of a clan of comedians who performed on the bizarre US TV show Saturday Night Live. Other up and coming stars included Chevy Chase and Steve Martin.
7. A spin off movie was made a few years ago about the life of John Belushi who died in ? called Wired. It wasn't much cop actually.
8. It's currently circulating at theatres around the country to large audiences of die hard followers.
9. It's not as funny as people would have you believe.



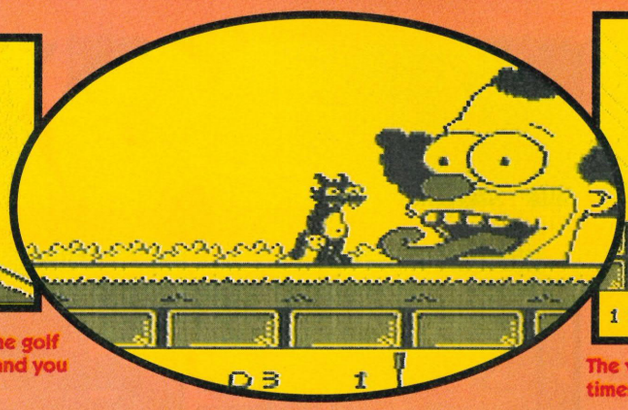


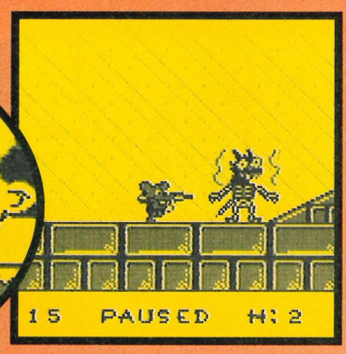






Just keep playing the golf and avoiding Itchy and you won't go too wrong





The violence is quite shocking at times but still very amusing

ITCHY AND SCRATCHY: MINIATURE GOLF MADNESS

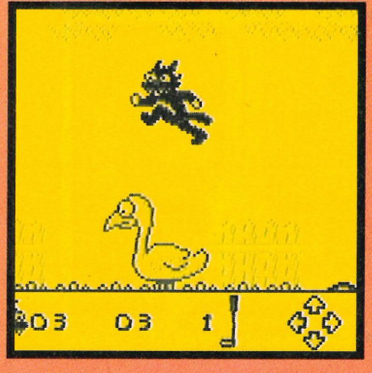
FROM: Acclaim **OUT:** October

As far as blood-and-guts platform golf games go, you're going to have to go a long way to beat Itchy and Scratchy's miniature golf

It's a beautiful summer day and Scratchy is playing a relaxing game of miniature golf in his local park. Unbeknown to him the hyper-violent mouse, Itchy, has plans to thwart his tranquillity by hacking him to death as gruesomely as possible!

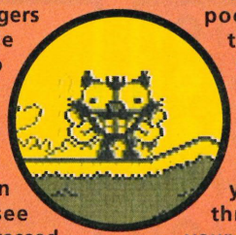
Itchy has sneaked onto the golf course and laid booby traps everywhere in an attempt to kill the loveable feline. Bottomless pits, cannons, exploding jack-in -the boxes you name it, Itchy's laid it.

Duck! Get it! Don't have a cow, man! What an amazing leap that was, don't you think? Maybe



Just in case you manage to avoid all the life-threatening situations (which is highly unlikely), Itchy himself is gunning for you with an arsenal of weapons that would make some of the smaller world powers green with envy. Chainsaws, bazookas and flame throwers are all designed to hack, mash, slash and burn this innocent, unsuspecting cat into oblivion.

Not to be put off by all the violence, Scratchy merrily continues his game of crazy golf and battles Itchy in between shots with the array of weapons he himself can collect throughout the course. Machetes, grenades, bladed discs and Springfield Slugger baseball bats should make mouse burgers out of that riling little rodent and allow you to carry on your game. The main problem is that every putt Scratchy makes could be his last. Walt Disney would turn in his grave if he could see how cartoons had progressed since Bambi!



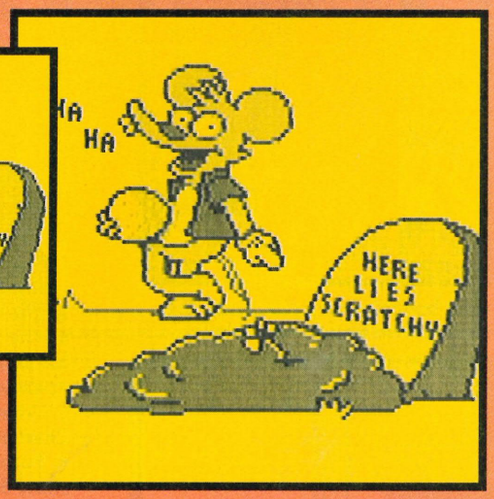
There are nine different courses to battle through, each with the usual Itchy and Scratchy cartoon names. From 20,000 Mice Under the Sea, where Itchy has devised an underwater torture course under the waves; to the nightmarish 9 1/2 Shrieks, where psycho itchy stalks poor victimised Scratchy through the halls of the haunted house.

In true feline style, Scratchy has nine lives to play, but with so many ways to cop it, you'll probably get through most of them on your first couple of attempts before you even reach the end of the first level.

Itchy and Scratchy's Miniature Golf Madness is looking every bit as hilarious as the actual cartoon and the game itself is different enough to make it look good and play extremely well. The mixture of limb-chopping hyper-violence and the quiet, relaxing nine holes of crazy golf may sound sound a little strange, but then these two characters aren't your run of the mill cartoon icons. Like the cartoon series it works extremely well.

I liked this game a lot and as soon as this comes up for review I heartily recommend that you read it because I think we are looking at a big game in the making. It's got laugh-a-minute gameplay, good graphics, plenty of 'over the top' violence and golf!





Poor old Scratchy is constantly being buried and then exumed. Life's tough when you're a cartoon cat

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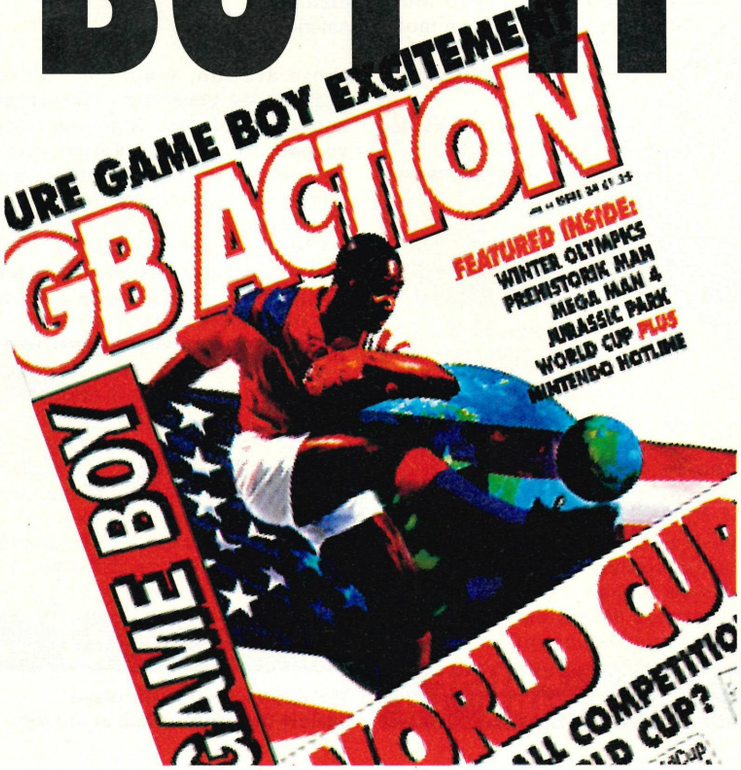
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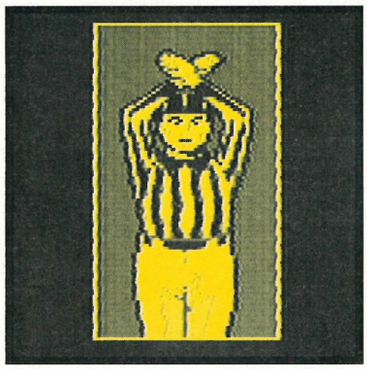
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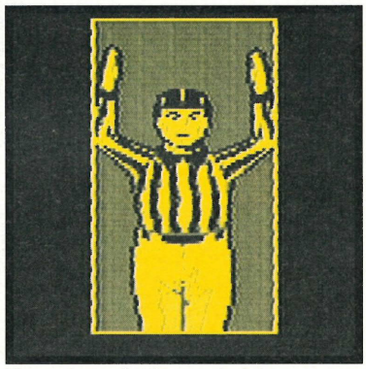
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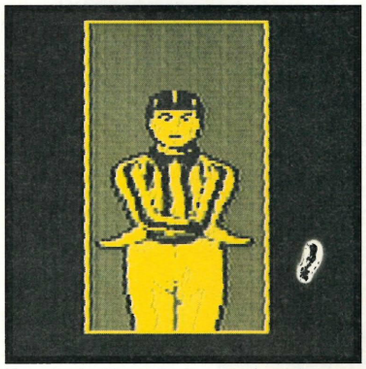
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It's a touchdown! Now all you have to do is make the extra point kick



The extra point is good and you move further into the lead



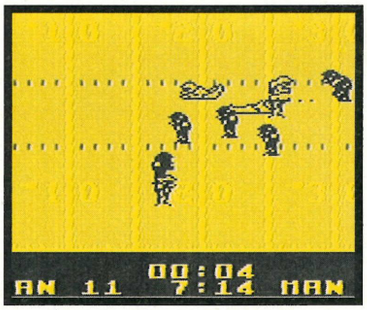
Your last attempt at a passing play didn't pay off and was incomplete



First down and 10 – you have four attempts to gain those 10 yards

JOHN MADDEN

FROM: Ubi Soft OUT: Fourth quarter



The quarterback has been well and truly sacked

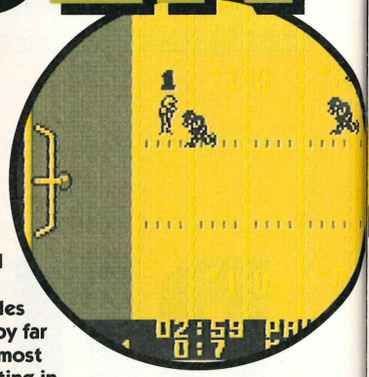
It's time to rumble as the action gets underway on the pitch

The series of John Madden American football games have quickly established themselves as the definitive simulations for any serious gridiron fan. Not wanting the millions of Game Boy owners to get left behind, Ubi Soft are set to release Madden on the 'Boy.

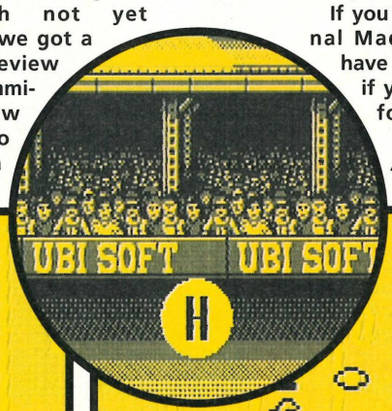
Though not yet finished we got a sneak preview of this imminent new release to get a look and feel of how it's all going. So far, every game with Madden backing has done well but at the same time, high gameplay standards have been set on the other formats. This is quite a big, complicated game and the Game Boy is so small, you have to wonder how it could possibly fit.

If you have ever seen the original Madden games (you must have been living on the moon if you haven't) on any other format, you'll know that these are fun, playable, full of options and general US razamataz, and very addictive. The Game Boy version, for obvious reasons, can't be everything that the others are but it attempts to make the most of this action/strategy game within the limitations of the machine.

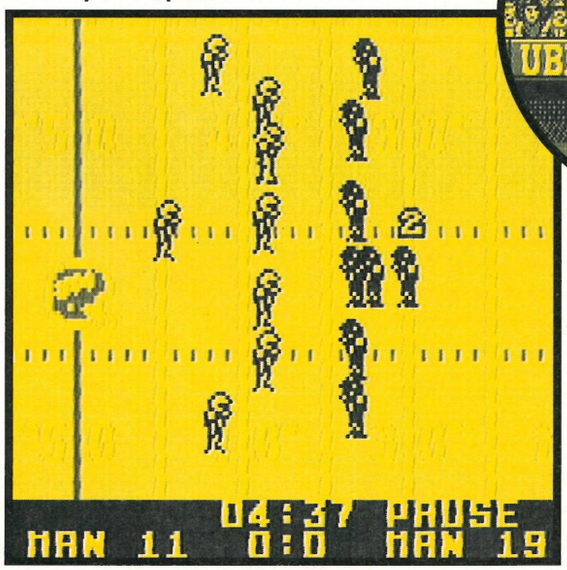
The Game Boy version of Madden is sideways scrolling with a fairly

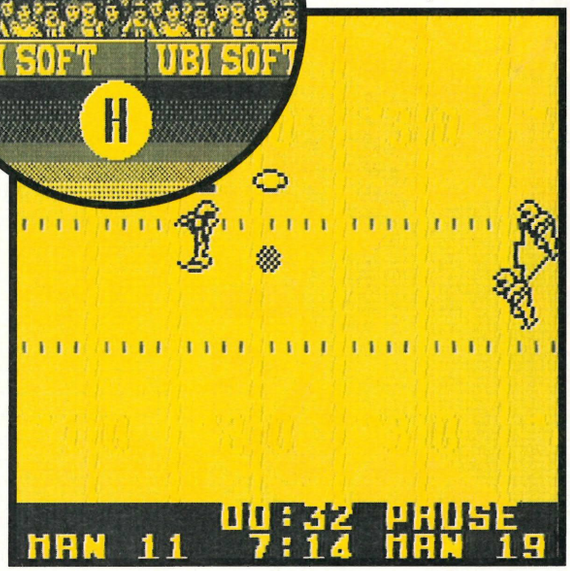


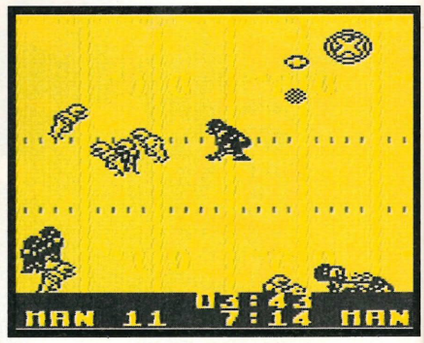
Goal line battles are by far the most exciting in American football



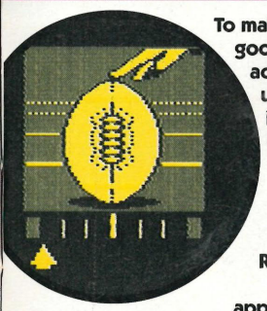
After receiving the kick, leg it as fast as you can







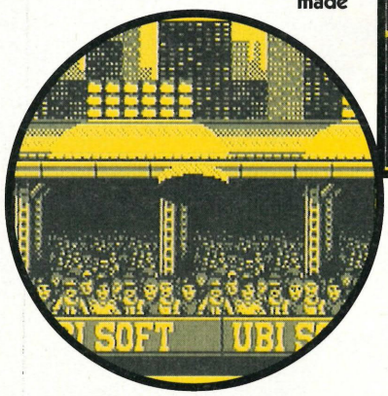
The throw will go to the player nearest that circular icon at the top

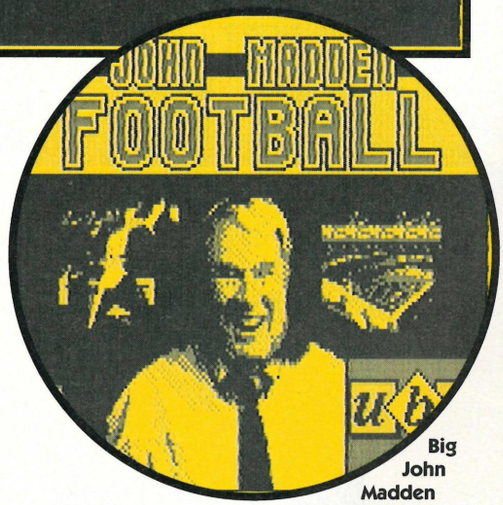


To make that kick good you must accurately line up the direction in which the ball is kicked

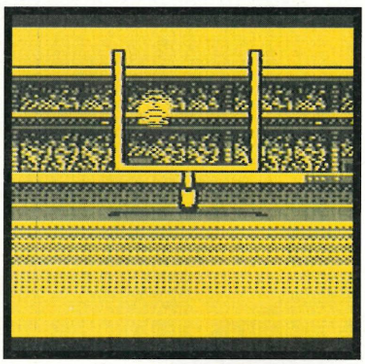


Right: The crowd show their appreciation of the great move you just made

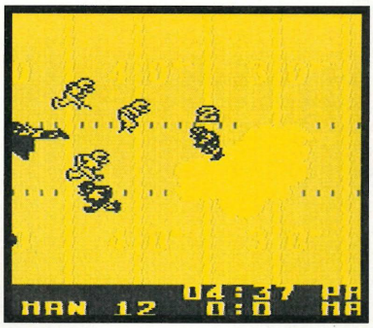




Big John Madden himself welcomes you to the game. The rest, as they say, is up to you

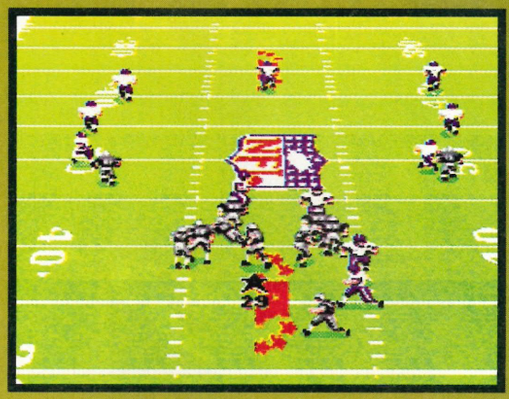


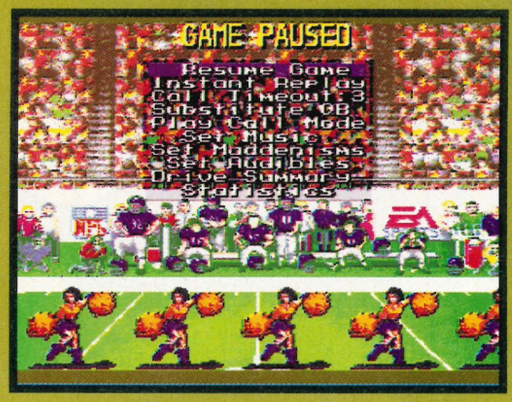
The kick is flying towards the goal and it's sure to mean extra points



That is in fact snow on the pitch. Poor, very poor!

Madden madness





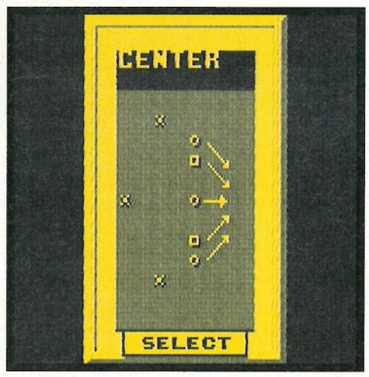
Above: Madden on the SNES. Obviously the Game Boy version cannot hope to reproduce this classic graphically, but, from our first shufty, it is looking really impressive.

The John Madden games have enjoyed several reincarnations now and each one seems to get bigger, better and ever more packed full of options and gameplay. Without a doubt they constitute the definitive collection of American football games on every format. Mega Drive, SNES, Amiga – Madden is the tops on them all.

decent pitch and small, clear player sprites. Because of the size and constraints, the moves cannot be controlled from one main 'moves' screen as on the other formats. Instead you must cycle through several screens of moves, positions and plays. This doesn't pose too much of a problem though, and the system is clear enough for you to make informed choices rather than just a wild stab in the dark as you have to on most American football games.

Once you have selected the play of your dreams, the game cuts back to the pitch and the action commences. The sprites did appear a little glitchy at times and the crash detection was a bit slow but I'm sure these are temporary problems and the final version will be every inch a quality Madden football game. The biggest problem was that, with the screen being so small, it was a little difficult to see which player you had control of and where the ball was in relation to the player you had control of.

After each move, the crowd show their approval (or disapproval) for your performance by either leaping around whooping with delight or standing crying and shaking their heads. Then a screen appears indicating the current down and the position of the ball on the pitch. If something untoward or exciting has occurred then the game is interspersed with a shot of the referee explaining the state of play – the downs, whether the last pass has been intercepted or whether your quarterback has been sacked.



Try using the centre play to block any hard running moves

Considering the restrictions that the Game Boy imposes, this is a suprisingly full game with all the action and moves of the actual sport albeit in minature and a little slower than the real thing.

I originally thought this would be far too ambitous a project to attempt on the miniature Game Boy screen, but it looks to be working out nicely. There is still plenty of work to do before the finished version comes onto the market but rest assured that when it does appear we will be first with the preview and review of this hot little game. So keep your eyes peeled, you won't be disappointed.

THER



'You can't really blame us for getting away from each other sometimes. Not because we hate each other but even in a relationship you don't want to see each other every day.' Anita

Since the days of Peters and Lee, Dollar and Everything But The Girl male/female singing duos had gone right out of fashion. But then in October 1991, 2Unlimited breathed hot techno life back into what had been a dead-and-buried genre with their stirring dance anthem Get Ready For This.

Sitting in the lounge of their £180-per-night hotel suite, dressed casually in jeans, Anita and Ray have had a hard day. Filming for their new video came to a halt at five o'clock this morning and they haven't had that much sleep. I'm the last person to interview them – it's now half past five. I ask them a tentative question. How did the video go?

Anita takes the lead: "It was hard to do but it went all right. It took one day. We were in an old brewery and all the action was there – dancing through the corridors."

At this point Ray looks mildly disinterested, and when I ask him about video games he states his case bluntly: "They really annoy me." Anita, however, disagrees. If only to an extent. She asks me if GB Action has any hints 'n' tips in it.

"I've got a Game Boy and a Super Nintendo," she explains, "and I can't get any further with that Mario Land. In the end they all get stupid."

Biometal on the SNES has a 2Unlimited soundtrack, but even that is too difficult, says Anita: "I can't see anybody finishing any levels. My Dad, he finished the first level. Can you believe that? I can't even complete half of the first level. It's really difficult. It's too fast, but it's nice to hear our music on the computer. It's funny – Tribal Dance, Get ready For This...'

Now I think it's pretty obvious what they think about video games, so it's time to ask them about their phenomenal success. Ray, speaking like the presenter of his own documentary, looks me right in the eye.

"There hasn't been a band in Holland that has sold as many records as us, but the people in Amsterdam where we live are quite laid back about it." And just to prove that fame hasn't gone to his head, he adds: "I'll keep a house there for sure so I can keep coming back."

Now visibly more relaxed, Ray says that 2Unlimited have only enjoyed limited success in America: "The Twilight Zone got to number 43 in the billboard charts, but the Americans think our music's too aggressive for their radio. We don't get on MTV in the states much at all. It's very rock orientated."

2Unlimited, on the other hand, are very much part of the current dance scene: "We meet most of the dance bands, such as Culture Beat and

E'S NO LIMIT

2Unlimited are the winners of GB Action's 'Fave Pop Performers' – picked by you in the latest readers' survey. Alex Lee caught up with them to find out what they get up to when they're not yelling 'techno techno techno techno'



Haddaway," says Ray. "We get together and get to know each other and the next time we see each other again we'll have a party. The guy from D-Ream said we were arrogant."

They're not arrogant, but Anita certainly has strong opinions on the state of modern music: "I think that a lot of the new music now is starting to sound the same."

Ray is quick to stress that this doesn't apply to 2Unlimited: "The new single's going to be a lot different, but you'll still know it's 2Unlimited."

The duo are now in full flow, finishing each other's sentences and speaking their mind, so I think the time is right to broach the sensitive subject of who writes the music.

"The producers are the ones that make the music and they do the mixing and everything. They write the music – we write lyrics. The sound of 2Unlimited hasn't changed too much because this is what we became successful with.

"We try and be a bit different because I hate it when everything starts to sound the same. You listen to the Chart Show and it all sounds like one song. People kind of forget that we were the ones that were doing our own thing – we're not copying anybody."

One of the things you can't help but notice is that with every new 2Unlimited single comes a new set of outrageous costumes. So who's the brains behind these stunning outfits?

"For some of the videos we design them ourselves – we do drawings and then a designer makes them. For Let The Beat Control Your Body we were just sitting around a table with a designer and saying 'I quite like this' and we were looking at pictures – putting Versace's ideas and mine together!"

Ray is proud of 2Unlimited's heritage. He's pleased to reminisce about the duo's beginnings and is convinced of the band's strength.

"We won't change our music for anyone because when we started we never even thought we'd sell a record. In the beginning, I got in touch with a producer who asked me to write some lyrics with a girl part and a boy part. We needed a girl singer, so we went out in Amsterdam and found Anita – and that is how we started."

So why, after making such an effort to find a girl singer, was Get Ready For This, a tune on which Anita didn't sing, released in the UK as the debut single?

"Get ready for this was already out on a white label without vocals," says Ray. "If you get me a keyboard I'll play Get Ready For This for you. 2Unlimited from the beginning was 'You rap, she sings,' but the English record companies didn't want the rap on."

Anita's keen to tell me more: "They didn't even want to release Twilight Zone with vocals. They wanted to release it as an instrumental like Get Ready For This.

We sang and we were rapping on the album, but we came to England and suddenly we weren't doing anything! We were like 'What? Oh my God!'

"So we said: 'Why not at least leave a chorus in and see how that works?' and that was really great for me but they still took Ray's rap off.

"Our argument was: 'Look at the rest of the world, we're selling everywhere with rap and singing.' You're not really in control of what the record company does because they're selling your record for you."

So why doesn't Anita start up her own record company? "I can't see myself having a record company and singing at the same time. I just want to go on singing. No acting! I'd like to go behind the scenes to give other people a chance. I want to learn how to play drums and how to play keyboards properly and really go into everything in music and maybe help other people to get an opportunity like we had."

When people become famous, it's widely assumed that they mix with other famous



'When I get home I like to have a lot of my friends round for a party.' Ray



people, so I asked Anita and Ray which stars they had met.

Ray's the first to offer a tale about when the duo were about to play live at a music awards ceremony: "I went like this (gives thumbs-up sign) and Michael Jackson went like this (gives Ray the thumbs-up sign back)."

Anita gives me her side of the story: "I was nervous because he was right there. I was singing like a little girl." She treats me to a brief burst of No Limits in a girlie high voice. So are the stars as big in real life as they look on the telly? Anita's eyes light up excitedly.

"They're little. Patrick Swayze's only just a little bit bigger than me. My Mum was there and Patrick Swayze was behind her and I went (mimes a finger tap) on her shoulder and then she turned around and went 'Aarrgghh!' in his face. He was like: 'Oh my God, what's this woman up to?'

"What's his name, the Belgian guy? ('Jean-Claude Van Damme' – Ray). He's really small as well. He's tiny. They're all small.' The duo aren't big fans of Michael Douglas, however. Apparently he blanked them and was arrogant. I'd better not print their comments – they swore!

Cliff Richard, Olivia Newton-John, Oleta Adams and Maria Carey, on the other hand, are all great people according to Anita and Ray. Anita holds very strong views on fame.

"I think it's very, very bad if people approach other people as if they are higher or better o r bigger. It's really bad, you know, because when you consider yourself as God and the normal people are down there, that's a really bad attitude. Even if fame lasts your whole life through, it's no use being up there on cloud nine."

But there is a downside to fame, says Ray. "You go to a club and you go to the toilet you can get some bloke coming up and saying: 'Hey you're Ray out of 2Unlimited.' That's when you realise there's always going to be someone reminding you that you're famous wherever you go and you just want a night out."

Anita says this forces you to be two different people: "I see myself as 2Unlimited's Anita, and then the other Anita, the normal me. Sometimes I'll go to a club with that attitude like I'm just being me now, but people still see you as the girl from the video. Even though you say to yourself: 'Tonight I'm gonna be the person I am', you can't."

At this point, I decide it's time for a few autographs and pictures. The dynamic duo have a 'plane to catch and I need some mementoes!



WARIO LAND
SUPER MARIO LAND 3™

Total Magazine 92% rating

You are entering a WELL 'ARD hat area



Mind yer heads Wario's back. Yes, that short fat evil guy from Super Mario Land 2 is back with a scheme of great scheminess.

To steal all the treasure from the Kitchen Tool pirates to pay for a castle so 'appenin' Mario will be gutted.

There are 40 levels to get through, so even with a battery backed memory and a pile of hats that give him awesome powers, you'll still find it pretty hard to knock it on the 'ead.



Ninfamous Ninsane

Nintendo®

The latest release on Game Boy price £24.99.



The Guyver walks from the flames without even breaking into a sweat. What a true tough guy he is!

M

VIDEO PREVIE

Previews of three new vids from the Manga world of weirdness. There's the latest in the Guyver series and a couple of brand new offerings. And one of them stars real actors for a change!

ANGA

WS FROM THE LAND OF THE RISING SUN



THE GUYVER

Data 3: Mysterious Shadow

After the success of Datas 1 and 2, Data 3 heads to a shop near you on June 13th. As a bonus to the punter, each release contains an episode of Hellcat, a comic strip series created by renowned comic artists Tony Luke and Alan Grant (2000AD's inventor of Judge Dredd).

The Guyver is the ultimate offensive weapon – a mysterious mecha of alien design. When activated, it interfaces with humans, thus transforming them into immensely powerful scrappers.

Commander Gyou arrives from Chronos' HQ to lead the recovery of the Guyver units. Meanwhile, Chronos Japan creates the Hyper zoanoid 'Zerbubus' in a desperate attempt to terminate the Guyver. To set the bait, Sho's lover is kidnapped so Sho must, once more, become the Guyver and face the awesome challenge of Zerbubus and the strange shadow, Guyver III.

Created by Yoshiki Takaya, The Guyver kicked off in 1985 in the first issue of Shonen Captain and subsequently became a highly successful Manga series which is still rolling off the press nearly 10 years on. The Guyver has also been made into a live action film starring Mark Hamill (of Star Wars fame - he played Luke Skywalker).

Certificate PG

MONSTER CITY

From the same creator as Manga's highly acclaimed film, Wicked City, comes Monster City, a monstrous movie of demonic proportions. Monster City is released by Manga Video on June 13.

A decade ago, Tokyo's centre was destroyed by the violent tremors of an unexpected earthquake known as The Devil Shake. While scientists puzzled over that and many other unnatural phenomena, Japan was restored to power by the reverend President Yuma, hailed as a modern-day messiah.

However, together with the wise Master Rai, the President realises that these disasters are caused by the unnatural energies of the spirit world – demons capable of harnessing the powers of darkness. With this knowledge, the President is seen as a threat to the fiends who are preparing for the Day Of Resurrection when the Demon World will re-open and engulf all civilisation.

His kidnapping alerts Master Rai to the close proximity of that feared day and he must now find the one mortal capable of preventing it. Kyoya Izayoi, however, is scornful of Rai's claims and a reluctant hero. Somehow, he must be convinced of the extreme gravity of the situation.

Be prepared for a mutant thug, diabolic monster and consuming human greed fest.

Certificate 18





LIFE ON A STRING

Directed by Chen Kaige, of Farewell My Concubine fame, this will be released simultaneously with the two aforementioned. A further two movies starring a human cast, Rouge and Circus Boys will also hit the streets on June 13 – expect full reviews and ratings next month.

Set in the spectacularly stark landscape of Northern China and using music to heart-stopping effect, director Kaige has created a moving and thought-provoking parable for his troubled times and struggle-torn country. Life On A String attempts to explain the eternal conflicts between age and youth, discipline and freedom, learning and rebellion, love and duty.

Two blind musicians travel the country, playing to the people. One is an old master who believes his sight will be restored when he breaks the thousandth string on his instrument, the sianxian. The other is his unruly, independent young disciple distracted from musical devotion and loyalty to his master by the temptation of young love.

The couple get entangled in local conflicts, made worse by the young man's love affair with a local girl. Its only the master's ethereal playing that prevents a bloody battle. But tragedy still awaits them, with its harsh lessons for the young musician.

Certificate 15



In the wake of election fever all over the world, GB Action announces its very own election in which you can vote for the first ever Game Boy government

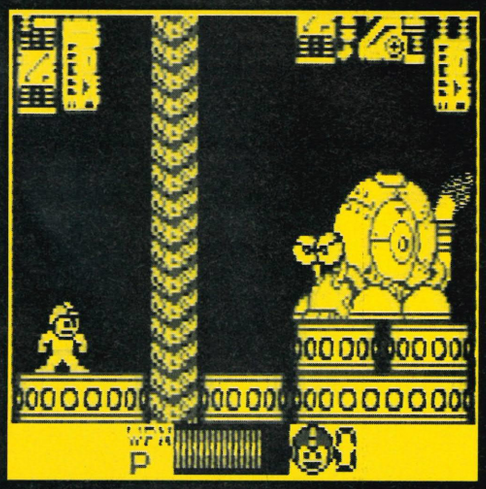


ELECTION DA

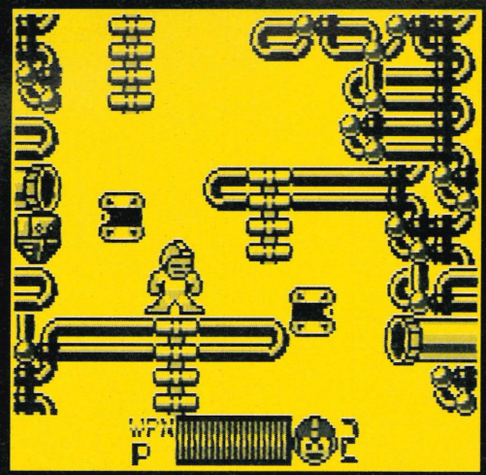
Everyone's no doubt aware of the election fever that has gripped the world recently, particularly in South Africa where Nelson Mandela's ANC party won a historic victory to become the country's first black democratically elected government.

GB Action, the mag that always keeps abreast of worldly developments, now brings you the first ever video game elections where you can vote on your favourite character to preside over the world of the Game Boy.

There are six contestants in the election. Read their manifestos, make your decision and then place an X on the voting form next to the character you wish to see as the first President – the full rundown of results will appear in the October issue with every voter's polling form going into a draw to win a free Game Boy cart.



Mega Man starring in his fourth adventure. But is he the man for President?



Mega Man's Game Boy game. Is ridding the world of Dr Wily too much of a personal crusade?

Mega Man – Megamungous party

Games – Mega Man I, II, III and IV (Capcom) 90%
Election Slogan – Wave Goodbye To Dr Wily!

Promising faithfully the rid the world of the evil Dr Wily, Mega Man is a real old fashioned superhero. Clad in fetching chunky space armour, Mega Man is respected throughout the Universe as one of the remaining superheroes without any skeletons rattling around in his cupboard.

An all-round good guy, the only problem with Mega Man is that he's just too squeaky clean. In a world where survival of the fittest is the order of the day, Mega Man will certainly survive and thrive. However, his constant battles with Dr Wily could quite easily put him off the inevitable routine paperwork that's synonymous with running a successful government.

He's certainly the people's choice but, according to Jim Morrison, people are strange – and he was a man of the people too. Or something...

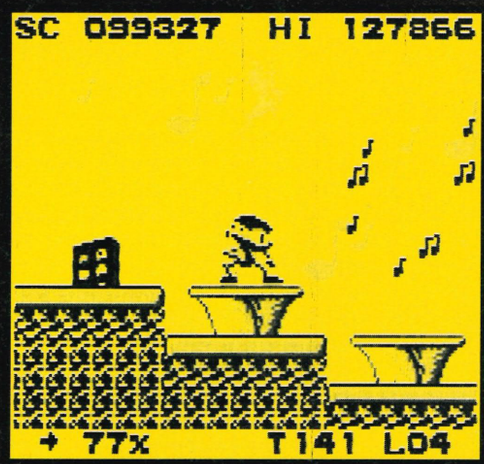
Zool – Pace party

Game – Zool (Gremlin) 92%
Election Slogan –
Feel The Need, The Need For Speed

The fastest Game Boy character since Speedy Gonzales wants to put the zest back into everyone's lives. If elected, he's gonna sort out the environment by planting candy walking sticks and lettered building brick seeds everywhere.

He's going to sort out public transport by smashing all buses and trains and teaching everyone how to run fast and shoot tanks at the same time. He's also pledged to give everyone free lessons in the art of Ninja-ship, so all his citizens become simultaneously disciplined and as fast as speeding bullets.

His only worry is getting the nod from puzzle game addicts who prefer to take it easy, but as far as Zool's concerned, speed is the essence.





Alfred Chicken failed in Christchurch, but what comes first – the chicken or the Presidency?

Alfred Chicken – Chicken Video Games party

Game – Alfred Chicken (Mindscape) 92%
Election Slogan – Eggcellent!

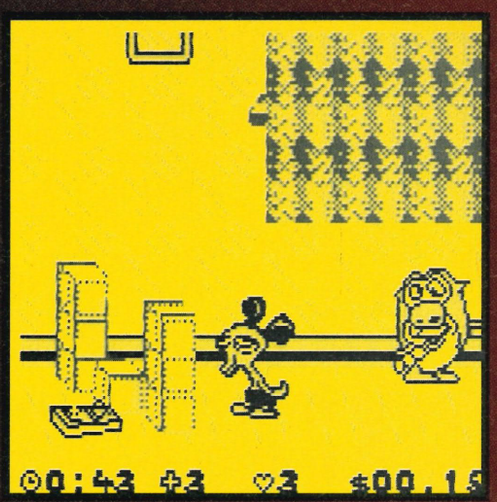
Alfred Chicken may seem a strange choice to lead a Game Boy world Parliament, but the fact of the matter is he's the most experienced guy (sorry, bird) for the job. Yup, nearly a year ago Alfred Chicken stood as a candidate in the Christchurch by-election. His manifesto read something along the lines of raising the awareness of his plight against the evil meka-chickens.

Alf amassed an amazing total of 18 votes, thus losing his deposit but getting loads of publicity for his Game Boy and SNES games in the process. His manifesto remains the same for the official GB Action Game Boy Parliamentary election. The choice is yours – vote for Alfred Chicken or have egg on your face.

Ren And Stimpy – Animated Antics party

Games – Ren And Stimpy (THQ) 47%, Veediots (THQ) 67%
Election Slogan – Vote for us, you eediots!

Chortling chihuahua Ren and cranially-challenged cat Stimpy have experienced success on Sky TV and BBC 2 as the '90s answer to the outmoded Tom and Jerry. But their success stops there, as their very own platform games on the Game Boy are as much use as a chocolate fireguard.



The dynamic duo, however, has no time for doubters. They're canvassing right now here, there and everywhere. Whenever you play a game on your Game Boy and you hit a glitch or a bug, that's them reminding you where to put your cross.

A vote for the Animated Antics party is a vote for anarchy and turmoil. Can the Game Boy world handle it?

Ms Pac Man – Circular Yellow Women's Lib party

Game – Ms Pac Man (Nintendo) 97%
Election Slogan – Wackawackawacka

Proud of her review score, the highest ever in the history of GB Action, Ms Pac Man is looking to build on her renewed popularity after 12 years in the arcade wilderness.

The only female candidate of the six contestants, her right hand man and Head Of Election Campaign is her loyal husband Pac Man. The happy couple want to create a ghost-free world where power pills can be munched all day long.

Promising the electorate an everlasting supply of fruit, Ms Pac Man looks a good outside bet for success. Husband Pac Man believes that, if elected, Ms Pac Man will be the most successful woman President of all time.

Garfield – Purrfect party

Game – Garfield (Kemco) 86%
Election Slogan – Vote for purrfection

Representing cat lovers everywhere, Garfield's election promise is not to let sleeping dogs lie. He prefers to creep up on them and give them the shock of their lives then laugh in an evil way. Long time sufferer Odie will testify to that.

Confident that the punters prefer pussies to pooches, Garfield holds influence above and beyond the wonderful world of the Game Boy. Adorning tacky card shops all over the gaff, the ubiquitous fat feline is known to one and all as a mischievous, scheming nightmare of a pet with a penchant for lasagne.

Could face stiff opposition from cat and dog double act Ren and Stimpy's Animated Antics party – maybe.



GB Action,
Europa House,
Adlington Park,
Macclesfield,
SK10 4NP

Name _____
Address _____
_____
_____
Post Code _____

Place a cross in the box alongside your choice

1) Mega Man – Megamungous Party ☐
2) Zool – Pace Party ☐
3) Alfred Chicken – Chicken Video Games Party ☐
4) Ren And Stimpy – Animated Antics Party ☐
5) Ms Pac Man – Circular Yellow Women's Lib Party ☐
6) Garfield – Purrfect Party ☐

Answers to be in by 31st July

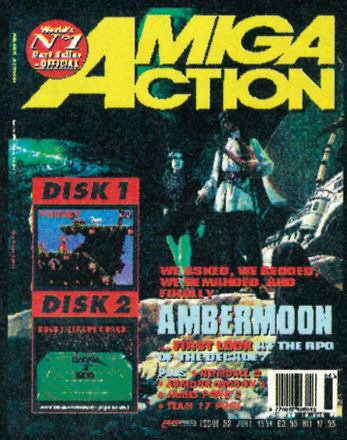
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PURE AMIGA GAMES

ENLIGHTENMENT

OUT NOW



TIPS & GUIDES

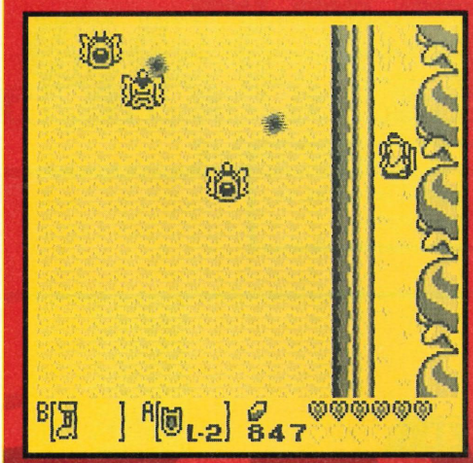
All the Game Genie and Action Replay codes, plus level codes to help you populate Populous and beat Bugs Bunny

Aren't you lot sick of Zelda yet? No? Better give yiou some more hints then. Send your best to: Tips & Guides, GB Action, Europa House, Adlington Park, Macclesfield SK10 4NP

▼ The game we've all been waiting for – Wario, the guide

Tennis

Matthew Smith from Merseyside has been kind enough to send this point winner on this tennis sim. It will only work however if it's your serve. As you throw the ball, wait until it's as high as it can get and take a swing. You'll miss the ball naturally but then as the ball falls move directly underneath it and let it fall onto your head. Do this and the point will be yours. Strange but true.



Zelda-Links Awakening

Andrew Jones from Swansea has sent us this cheat for the epic everybody's playing. To warp through screens position Link near the edge of any screen. Move him as if to walk him off and press select as soon as Link is halfway off screen. This will call up the map. Then press select again and you'll find Link has been warped to the edge of the next screen. This can be used to get across the tougher screens unscathed. It's difficult to master and can only be used outside or in a dungeon. Occasionally when in the dungeons you will be warped into a wall. As you step away you'll find yourself in a room with no doors or objects which isn't on the map.

Populous

Level 305: IMMYPAL
Level 310: BINUJOB
Level 315: MINIT
Level 320: SHIOXMAR
Level 325: SCODEING
Level 330: MORCEMET
Level 335: ALPUSILL
Level 340: SHADOZOND
Level 345: QAZASME
Level 350: SUZDIEHOLE
Level 355: TIMWILDOR
Level 360: EOAHIPPIL
Level 365: RINGLOPOUT
Level 370: HOBINGDON
Level 375: SADOUTER
Level 380: HAMTT
Level 385: HURTOMAR
Level 390: SWAAING
Level 395: NIMPEMET
Level 400: BADMEILL
Level 405: CORGBOND
Level 410: VERYEAME
Level 415: DOUMPHOLE
Level 420: CALINDOR
Level 425: BURIKEPIL
Level 430: WEAVKOPOUT
Level 435: BUGLOPDON
Level 440: LOWOGOER
Level 445: FUTQAZHILL
Level 450: JOSYMAR
Level 455: KILLUING
Level 460: BILEMET
Level 465: IMMOXILL
Level 470: BINDEOND
Level 475: MINCEME
Level 480: SHIEAHOLE
Level 485: SCODIDOR
Level 490: MORASPIL
Level 495: ALPDIEOUT
Level 500: SHADWILDON

Bugs Bunny

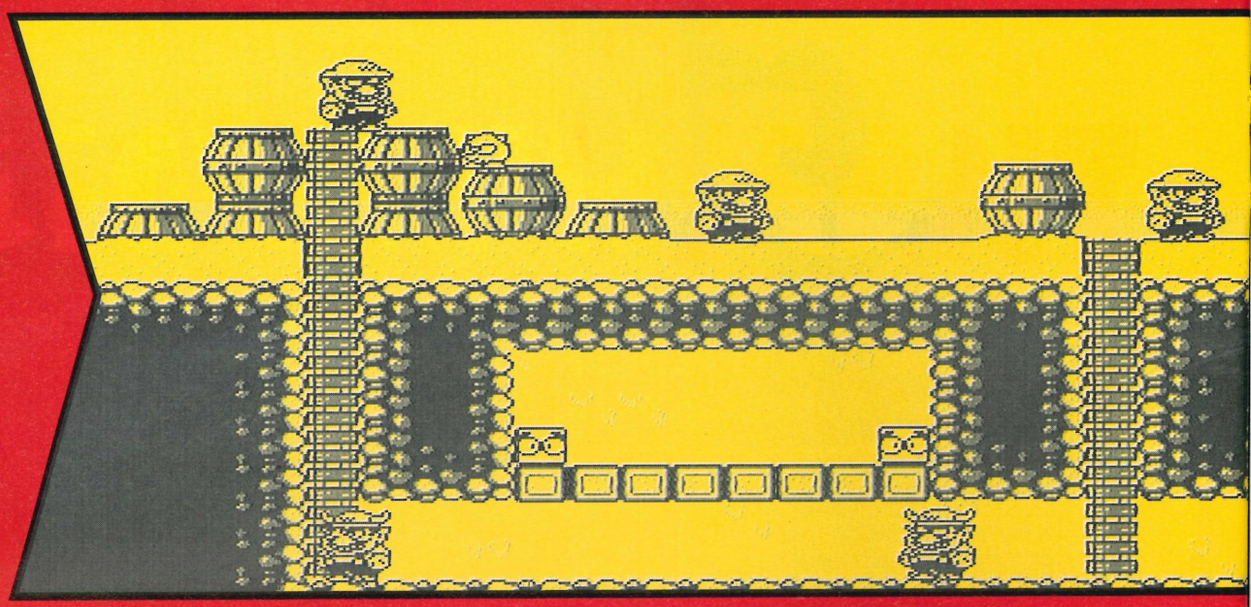
What's up Doc? Can't you keep up with this pesky wabbit game? Our Matthew has also sent in the complete level codes for this storming cartoon cart.

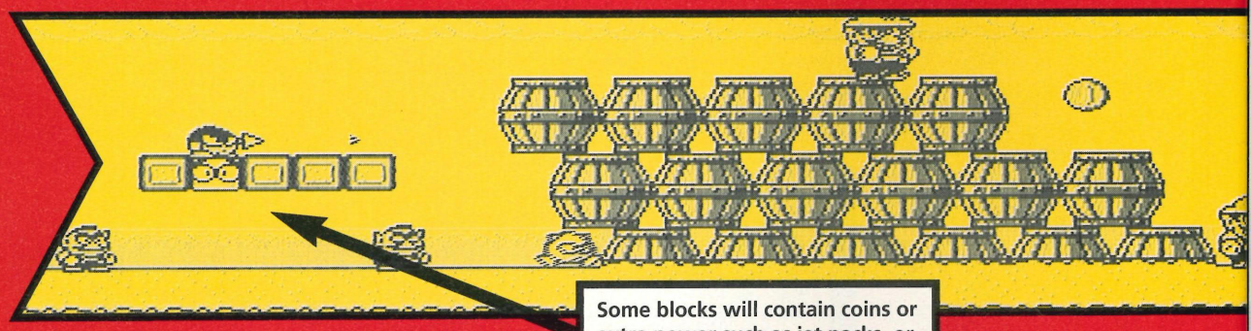
2. SZWS
3. ZS2S
4. 22PS
5. SW3S
6. SXES
7. ZW4S
8. ZX9S
9. WSRS
10. WZFS
11. XSJS
12. XZKS
13. WWMS
14. WXCS
15. XWAS
16. XXOS
17. S25Z
18. STWZ
19. Z22Z
20. ZTPZ
21. SP32
22. SYEZ
23. ZP4Z
24. 7Y9Z
25. W2RZ
26. WTFZ
27. X2JZ
28. XTKZ
29. WPMZ
30. WYCZ
31. XPAZ
32. XYOZ
33. 2SSW
34. 2ZWW
35. TS2W
36. TZPW
37. 2W3W
38. 2XEW
39. TW4W
40. TX9W
41. PSRW
42. P7FW
43. YSJW
44. YZKW
45. PWMW
46. PXCW
47. YWAW
48. YXOW
49. ZZSX
50. 2TWX
51. T22X
52. TTPX
53. 2P3X
54. 2YEX
55. TP4X
56. TY9X
57. P2RX
58. PTFX
59. Y2JX
60. VTKX
61. PPMX
62. PYCX
63. YPAX
64. YYOX
65. S3S2
66. S1W2
67. Z322
68. Z1P2
69. SE32
70. SHE2
71. ZE42
72. ZH92
73. W3R2
74. W1F2
75. X3T2
76. X1K2
77. WEM2
78. WHC2
79. XEA2
80. XHO2

ACTION PLAYERS GUIDE

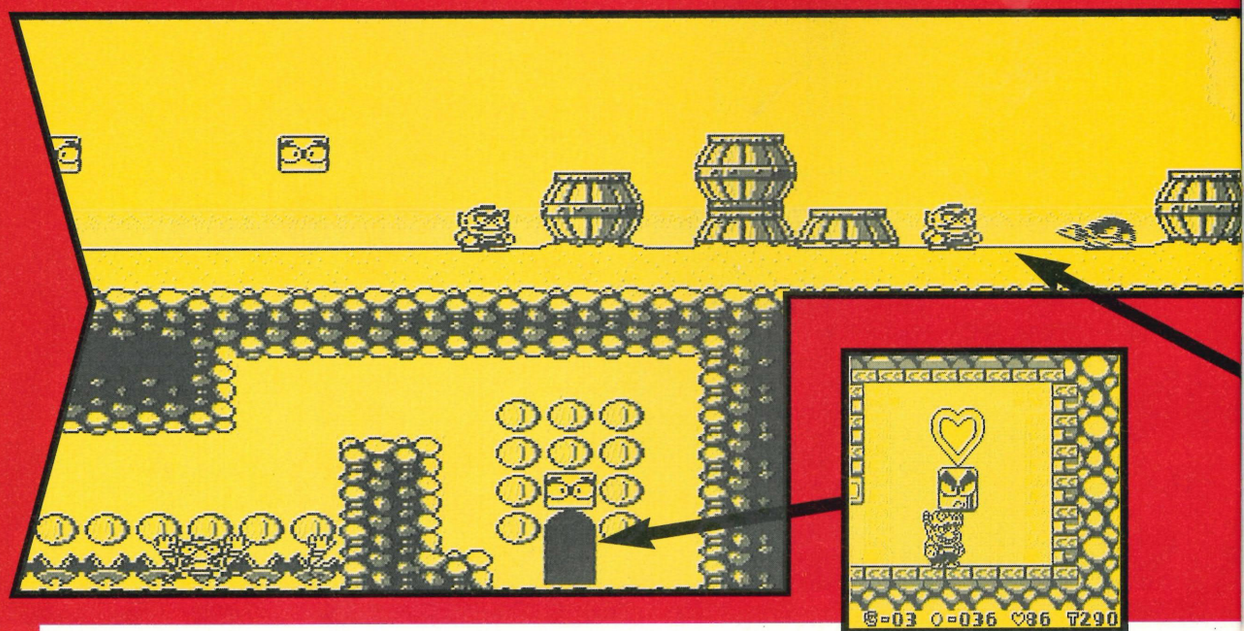
WARIO LAND

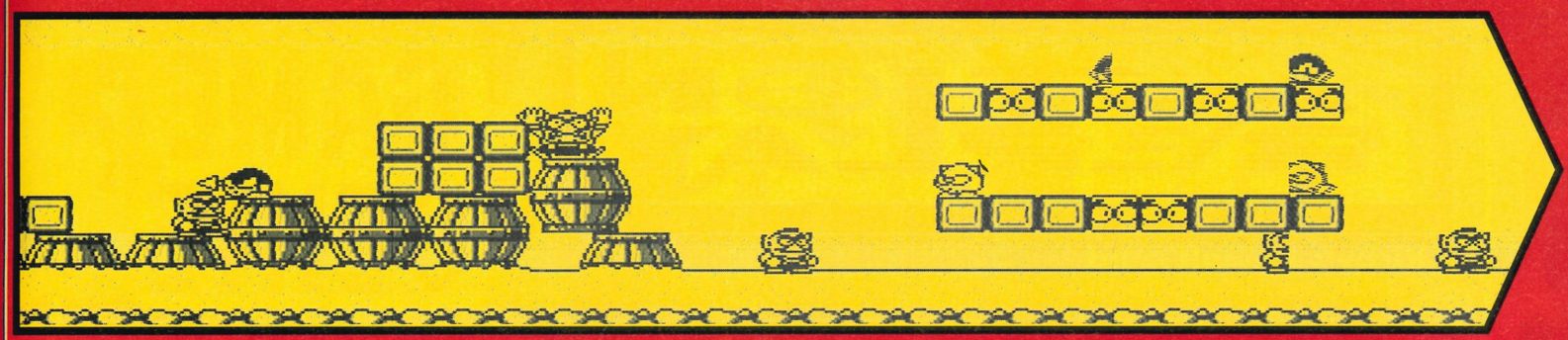
Nintendo's Super Mario Land series has now returned with Wario as our main man. In the first part of this comprehesive guide, we take a look at the first bit

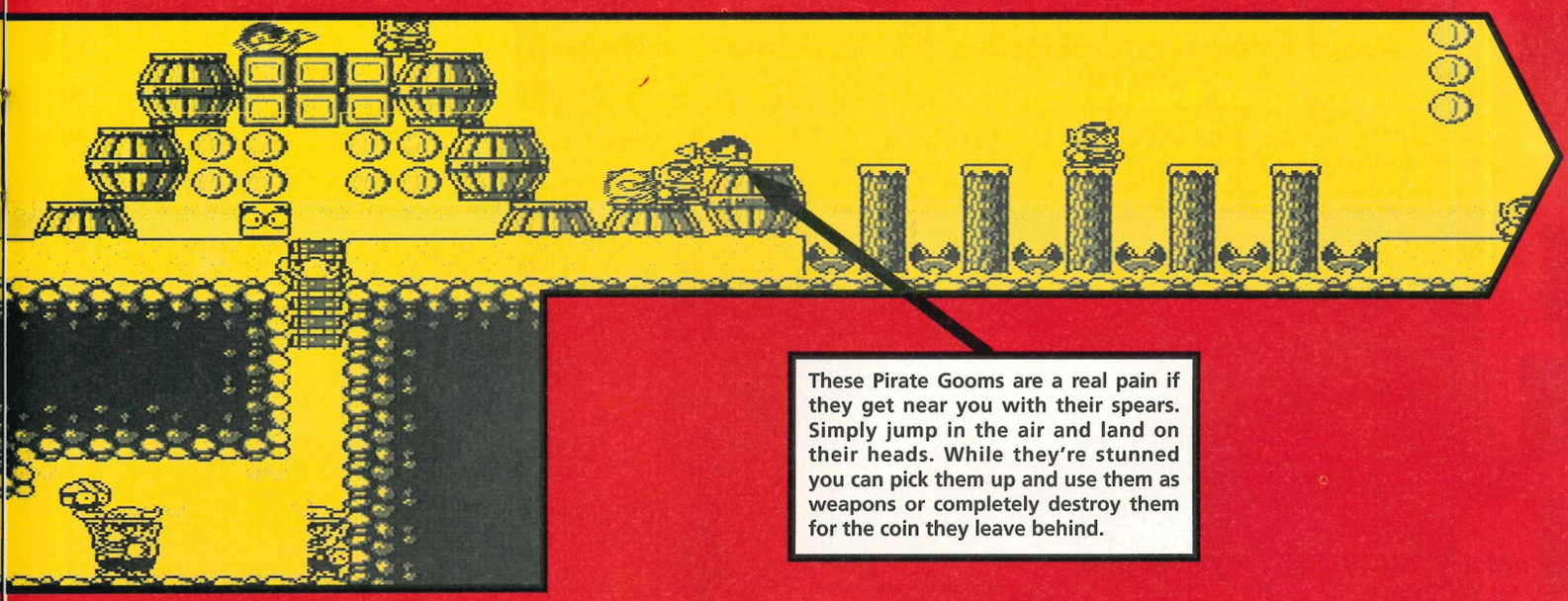




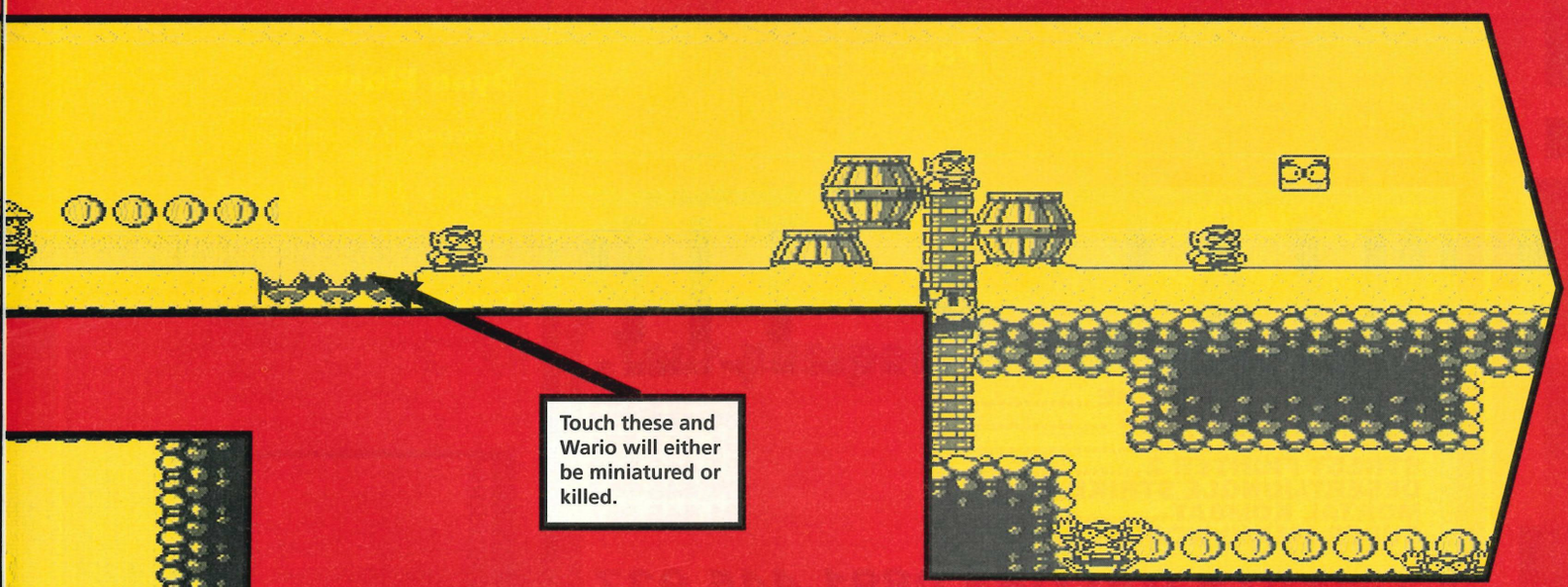
Some blocks will contain coins or extra power such as jet packs, or a fire-breathing dragon.





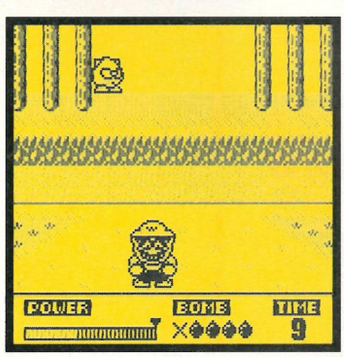


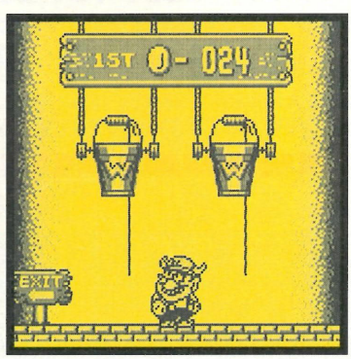
These Pirate Gooms are a real pain if they get near you with their spears. Simply jump in the air and land on their heads. While they're stunned you can pick them up and use them as weapons or completely destroy them for the coin they leave behind.



Touch these and Wario will either be miniatured or killed.

The jet pack is handy to gain the three extra lives from the room on the right. Get it in the third section of this level, covered next month.





END OF LEVEL

Take care not to be shrunk in this level and it's as easy as breathing. At the exit door at the far right you'll come across a geezer who'll chuck some coins in to open another door. Step through here and you'll reach one of two bonus stages. You decide which to attempt. The buckets are pot luck, Wario will either have extra money dropped on his head or a 10 ton weight. You have three attempts only. The other is a stage where you bung bombs at the critters on the horizon.

Pro Action Replay

Kirby's Pinball Land

Adam Thomas from Rothwell has sent in this, ultimate code which will give you infinite 'Kirby Pinballs.' Simply punch in the following code:
0103B0C0.

Zelda- Links Awakening

010E5BDB – All 14 hearts
01XX4CDB – Magic powder units
010X4EDB – Level of sword (1 or 2)
010616DB – Angler key
010614DB – Bird key
010613DB – Face key
010X0EDB – Replace the X in the code with one of the following to obtain the item in the list you require:

1. Yoshi doll
2. Ribbon
3. Dog food
4. Bananas
5. Stick
6. Beehive
7. Pineapple
8. Flower
9. Letter
A. Broom
B. Fish Hook
C. Necklace
D. Scale
E. Magnifying glass

01010DDB – NRG potions eternal
010X44DB – Shield level (1 or 2)
010X47DB – power bracelet (1 or 2)
01048FDB – Money refill
010491DB – Money Vampire
0104A5DB – Marin and Tarin are Kirby and Card monster
010X0YDB – Replace the X to change items and replace the Y to gain more inventory space. Replace X with one of the following:

1. Sword
2. Bombs
3. Power Bracelet
4. Shield
5. Bow
6. Hook Shot
7. Fire Staff
8. Speed Boots
9. Ocarina
A. Roc's Feather
B. Spade
C. Magic Powder
D. Boomerang

010X15DB – Replace X with one of the numbers 1-5 to obtain Gold Leaves and 6 for Slime key and Tail key

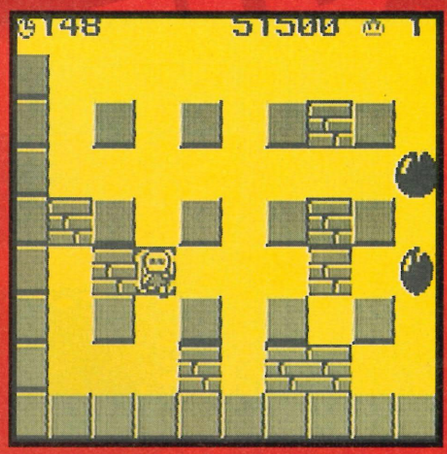
Tazmania

Infinite lives: 0203B5D3
Infinite spin: 0828BAD3

Popeye 2

Infinite lives: 020376DD
Infinite time: 0CAAGFDD

GAME GENIE



Tiny Toons 2

3D6-6DC-AB5. This gives you infinity. Switch it off just before reaching a boss.

Metroid 2

00F-36B-E6E will give you infinite missiles.
80F-6DD-7F6 for infinite energy.

Dyna Blaster

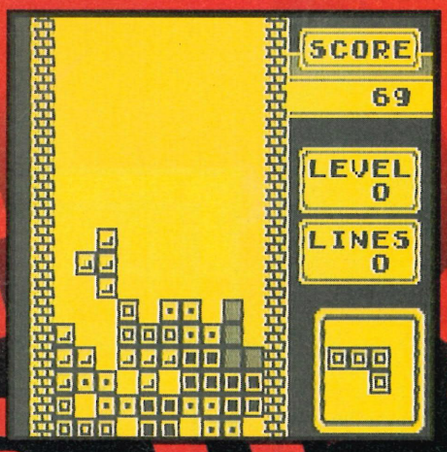
FAC-89C-4C1 for infinite timer.
FAF-02D-4C1 for infinite gold.

Super Mario Land

Tap in 01A-CEF-076. You are able to run through baddies unharmed.

Tetris

9A3-4CD-F67 will stop the levels increasing making your game as simple as can be. This was sent in eons ago by Timothy Demarco. Ta very much for this game-busting cheat.



Thanks to everyone who has sent us tips this month and please keep them coming. Remember, this is your magazine.

DIAL-A-TIP

HINTS N TIPS N CHEATS N POKES

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STREET FIGHTER 2 .....0891 445 940
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MORTAL KOMBAT 0891 445 987
SUPER MARIO WORLD 0891 455 924

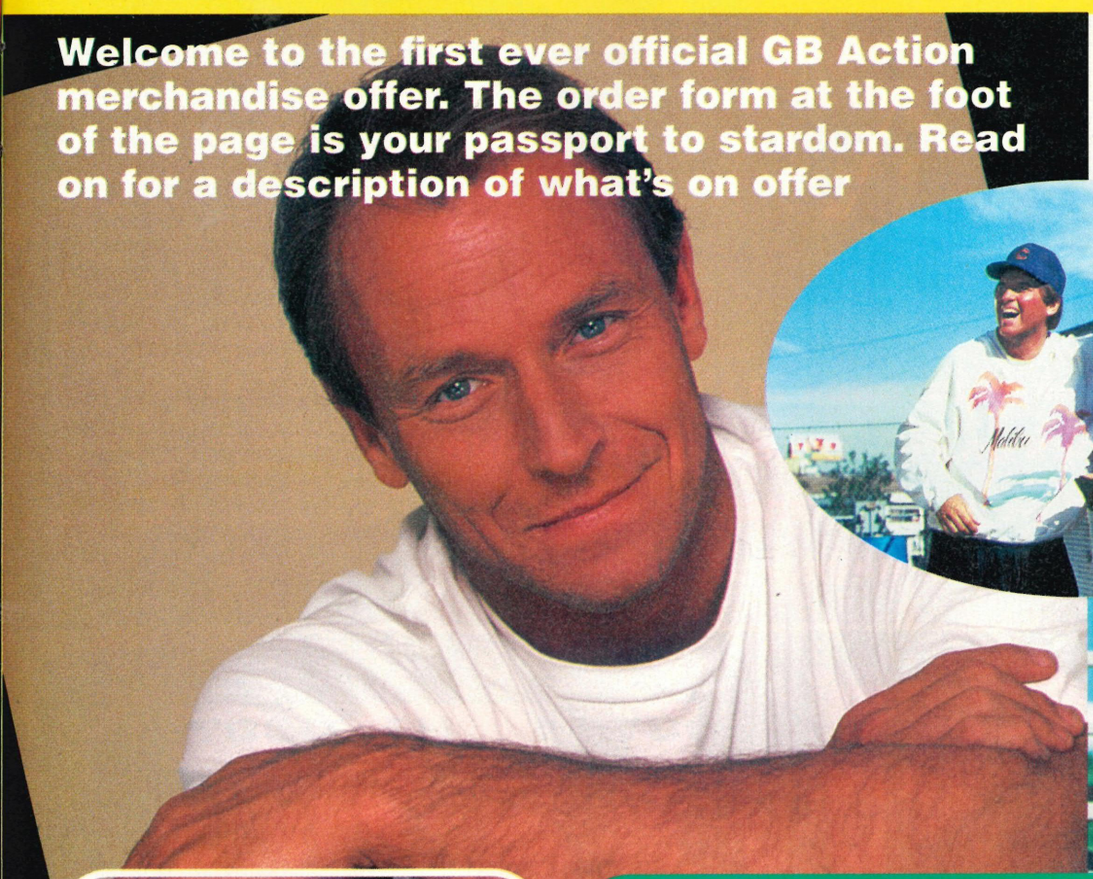
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LOOK THE PART

with Official GB Action merchandise

Welcome to the first ever official GB Action merchandise offer. The order form at the foot of the page is your passport to stardom. Read on for a description of what's on offer







As worn by the stars, trendy black baseball caps are available for only £6. They're made to quality specifications and have the GB Action logo you all know and love emblazoned on the front. With a plastic alteration strap on the back, it'll fit all swedes regardless of whether you're a complete pin head or an utter medicine-ball face.

The best is yet to come. We now have in stock stylish black T-shirts available in CMYK black, registration black and black in all sizes (i.e. they're all massive, so it'll fit anyone except real fatties) on offer. They're £8 each – a bargain even in Ebenezer Scrooge's eyes. These too have the GB Action logo on the front and, if you're really lucky, may even have another, smaller, logo on one of the sleeves.

Check out the order form for price details of the trendiest, best value items of clothing you're ever likely to see. You won't be able to buy this stuff anywhere else, and both the caps and T-shirts will be strictly limited edition. Send off for your goods right now to avoid disappointment.

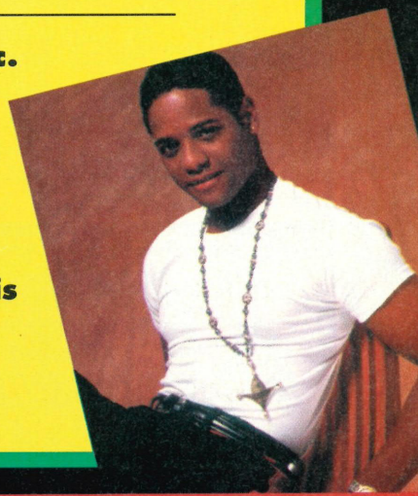
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Get your cheque in the post now as this offer, like all good things, cannot last forever. Got it?

PLEASE ALLOW 28 DAYS FOR DELIVERY



©Sky Movies None of the stars featured on this page are endorsing the GB Action T-shirts and caps – we just thought they looked good

the test of TIME



GB Action, Europress Enterprise, Europa House, Adlington Park, Macclesfield. *Don't forget to state which game(s) you'd like to see.*

This month the Tardis takes us back in time about six months and then does one of those unpredictable quantum leaps that it is wont to do and lands us a year earlier. Ah those were the days... or were they?

Tihis is the section where we get hold of all your old favourites and see how they stand up to scrutiny with the benefit of hindsight.

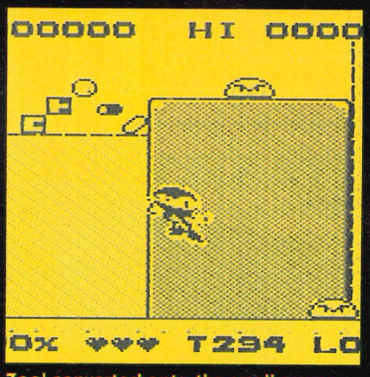
You see, things change, even in the small world of the Game Boy. Programming techniques improve, graphics get more detailed, gameplay preferences change.

But some classics will always be classics and these are the titles we select to include in this section. They're the 90%-ers, the very best games we have reviewed. Here we re-evaluate them and see whether history will judge them great.

The GB Action Test of Time rating awards five Tardises for a beauty and one for a 'mare.

ZOOL

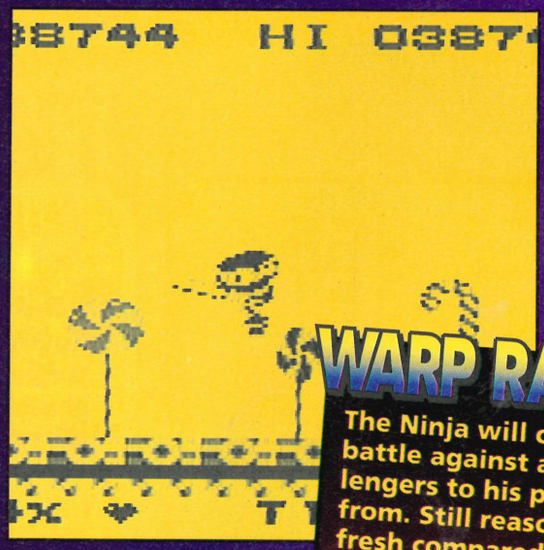
Gremlin 92% Issue 20



Zool converted onto the small screen with the greatest of ease



Incorporating quick sprites with a vast challenge, Zool still has what it takes



A spinning hero gathers no moss. Or something

After this was such a massive hit on the other formats, Gremlin finally decided to unleash Zool on the Game Boy late in 1993. It seemed a truly formidable task to convert the multi-coloured world of this platform fantasy world onto the small screen, but the Ninja ant from the Nth dimension proved to be a resounding success.

Zool had everything – a fast sprite with simple controls and the game was quicker than most. Zool also incorporates secret rooms, hidden icons and more playability than you thought possible on the 'Boy.

WARP RATING

The Ninja will certainly battle against all challengers to his platform. Still reasonably fresh compared to older platformers like the Blues Brothers, it just drips quality and shows how much things have improved since the early days of GB Action.



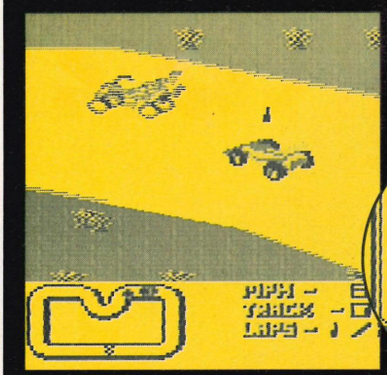
SUPER RC PRO AM

Rare 90% Buyers Guide issue 2

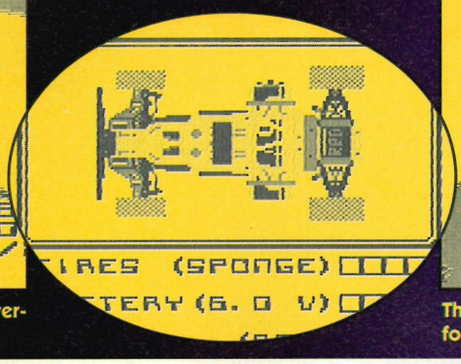
Never officially reviewed in GB Action due to the fact that it's older than Cliff Richard's chart career. And Cliff Richard, probably. But in all seriousness, it's still a tough game to surpass in terms of speed, control and all round quality.

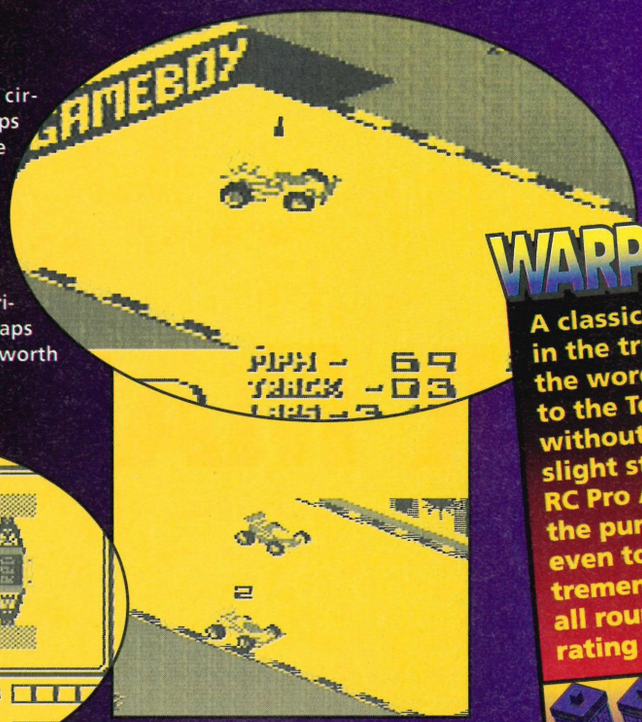
Race around numerous circuits collecting the power-ups and weapons to guarantee that all important victory at the finish. It's a tough challenge and still has many an addicted player striving for that finish line.

It's simply the greatest driving sim ever, except perhaps Jeep Jamboree. Definitely worth having a look at, even now.



Right: Victory results in a more powerful radio-controlled car





The leaders battle it out in the fight for the lead in an all time classic

WARP RATING

A classic racing game in the true sense of the word. Standing up to the Test of Time without even the slight stalling, Super RC Pro Am still keeps the punters hooked even today. A tremendous success all round. Hence the rating of...

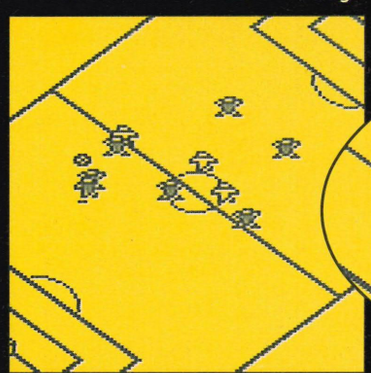
GOAL!

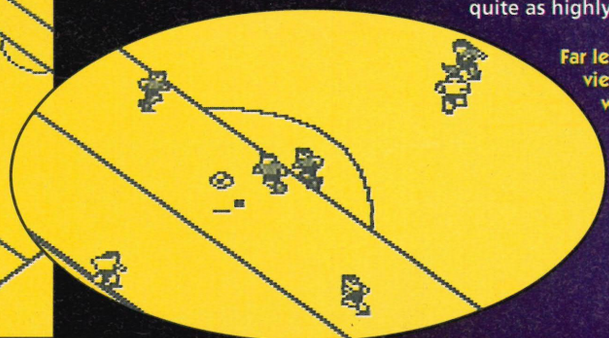
Jaleco 90% Issue 19

With the rules currently being re-written by US Gold and Elite, it seems to be the right time to check an older release. Though only released last year, Goal! was the best footie sim of its time.

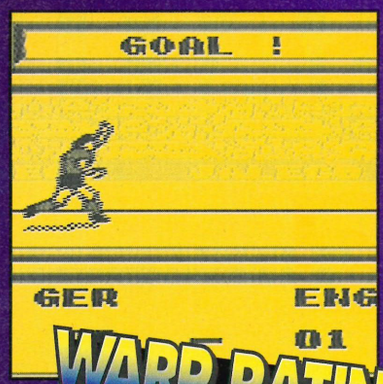
In retrospect it does play well and the unusual view of the pitch is refreshing. The ball can be seen even when kicked high in the air, as the view pans out so you miss none of the action.

There are a fair few options such as a formation select and keeper control, but by today's high standards, though only a few month's have passed, this wouldn't rate quite as highly as it did then.



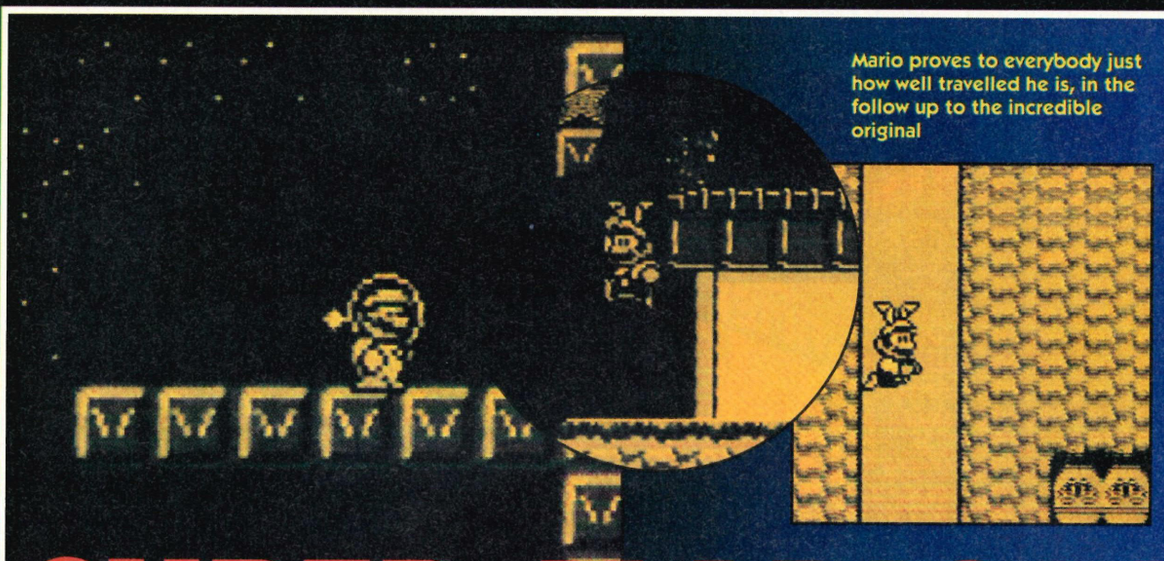


Far left: This bird's eye view shows exactly what's happening around you
Left: A shot takes flight from the attackers!



WARP RATING

Goal! had it all just a few months ago. It was the best in the admittedly naff genre of footy sims. But compared with today's offerings, this wouldn't stand a chance of scoring the same number of goals it did when it was originally reviewed



Mario proves to everybody just how well travelled he is, in the follow up to the incredible original

WARP RATING

Rated at 90% what seems like years ago, Mario 2 bounded into the void left by the original classic. By no means as difficult as say Darkwing Duck or Batman, but this still had mass appeal. And of course the name. Nowadays it really seems too easy.

SUPER MARIOLAND 2

Nintendo 90% Issue 7

Mario carts were always supposed to be more about fun than challenge. Mario 2 was certainly fun but had no challenge element. Very playable indeed – maybe a little too playable – it was completed from scratch within a day or two by some people.

For this reason people seemed to dislike the second in the Mario Land series. However, for pure and simple gameplay and enjoyment Super MarioLand 2 is hard to beat.

The cute and cuddly graphics are neat, as are the hidden extra rooms which you encounter. A cart which could have been bettered but tripped at the last hurdle. Enjoyable but certainly no classic.



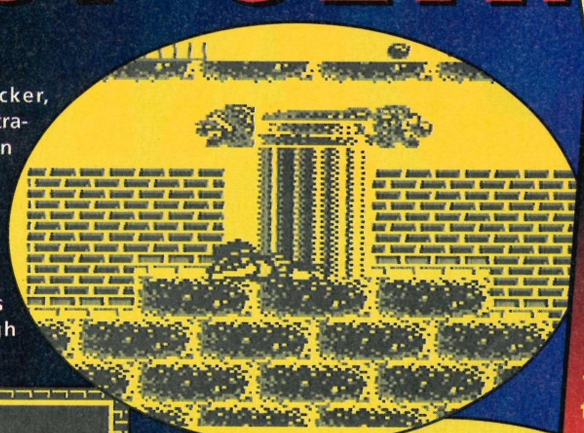
BATTLE OF OLYMPUS

Imagineer 87% Issue 10

Greek mythology has always been a popular subject for RPGs but this certainly rates as the best of the bunch. Top graphics and gameplay with one hell of a challenge make this one of the most difficult carts around to complete.

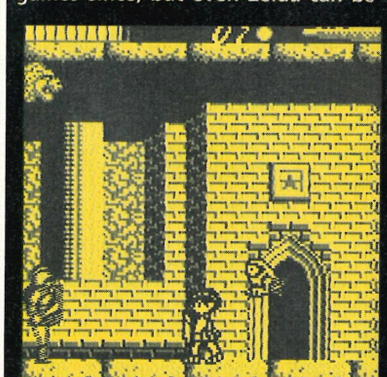
There have certainly been larger games since, but even Zelda can be completed a lot quicker, with only half the frustration and confusion induced by Olympus.

Riddles need to be solved, monsters slain and magic conjured to make any progress in this toughie. The gods are indeed a tough bunch. Hurrah!

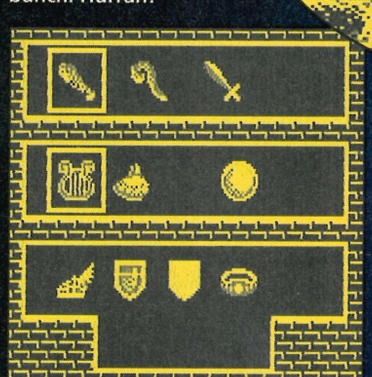


WARP RATING

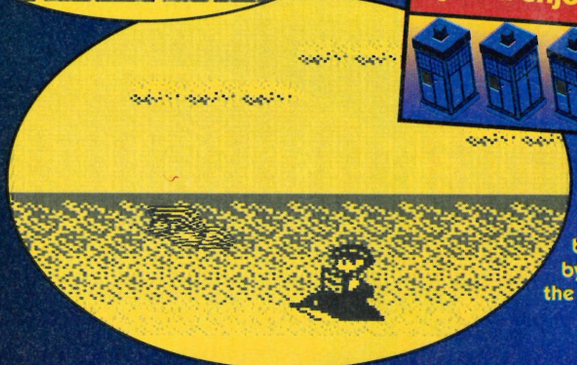
An old classic which is so tough it will test even the most hardened gamer. Graphics, sound and gameplay still make this a must even now. Guaranteed to have you tearing your hair out, but it's seldom been beaten for all-round playability and enjoyment.



The Battle Of Olympus has certainly weathered better than most



The inventory screen gives you some clue of exactly what you require



Left: The Ocarina has to be located before travelling by dolphin across the oceans

READER'S OFFER

FREE T-SHIRT!



In conjunction with Sony Imagesoft, GB Action magazine is proud to present a special offer available only to UK readers of the world's only Game Boy specific publication. Buy any one of these games at £24.99 each inc. p&p and you'll receive a free Dracula T-shirt. What a bargain!

Please tick the appropriate box on this form and return it with your cheque to: *GB Action Reader's Offer, Europa House, Adlington Park, Macclesfield SK10 4NP.* Make cheques payable to Europress Interactive. Allow 28 days for delivery.

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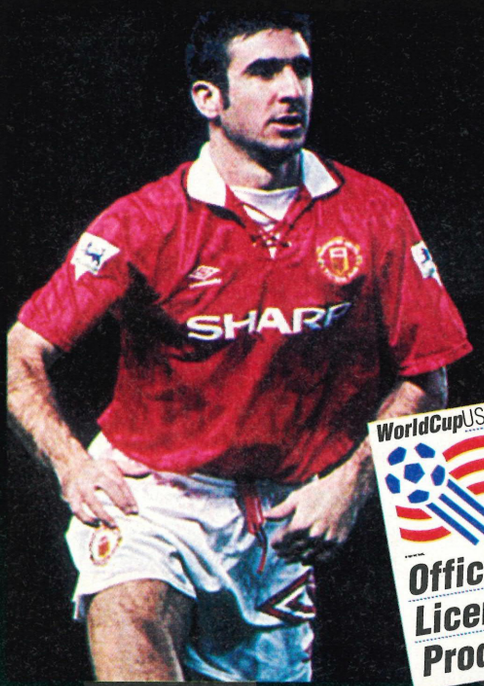
GAME:

- **Adventure Island II** ____ ☐
- **Castle Quest** _____ ☐
- **Chuck Rock** _____ ☐
- **Cliffhanger** _____ ☐
- **Felix the Cat** _____ ☐
- **Gear Works** _____ ☐
- **Pang** _____ ☐

Each game costs £24.99. This price includes post and packing.

CAN YOU WIN T

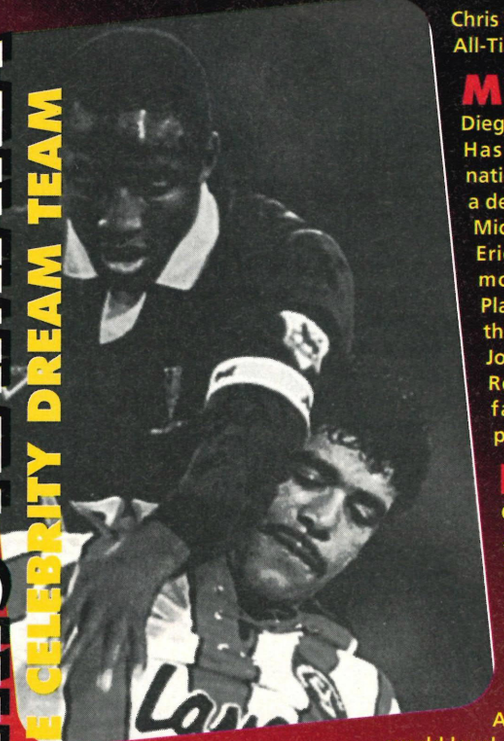
INTERACT FOOTBA



WorldCupUSA94 Official Licensed Product

This month we reveal Sheffield United star Chris Kamara's World Cup midfield and forward line – none of the other 21 premiership teams we contacted bothered to send in their entries

CHRIS KAMARA
THE CELEBRITY DREAM TEAM



Chris Kamara (Sheffield United)
All-Time World XI

Midfield

Diego Maradona (Argentina)
Has virtually carried Argentina's national side on his back for more than a decade.

Michel Platini (France)
Eric Cantona is the most celebrated modern-day player in France, but Platini has to go down in history as the greatest Frenchman of all.

Johan Cruyff (Holland)
Remains a legend – thanks to the famous 'Cruyff turn' – what a player!

Forwards

George Best (Northern Ireland)
A genius of the dribble – what a shame he never played in a World Cup.

Pelé (Brazil)
The most complete player ever – skill, class, flair, guile, etc

Gerd Muller (West Germany)
A real goal poacher who did it at world level.

Subs

Paulo Rossi (Italy)
Ruud Gullit (Holland)
Mario Kempes (Argentina)

There's still time to send in your All-Time World XIs, but remember only the ones with decent explanations as to why you've picked them will be printed. US Gold have confirmed the prize line up.

On offer for the overall winner is an Official World Cup baseball jacket. The runner-up will win an official World Cup football and an official World Cup T-shirt. Five third place prizes are also up for grabs in the shape of official World Cup T-shirts and badges.

As more time is needed to process everyone's full team, they won't be printed until at least next month. However, here's a random slection of some of the best entries we've had so far.

John Duddy – The Cooley Kickhims
Terry Taylor – Blobby's Battlers
Paul Schofield – Melchester Rovers
Brent Hamerla - Hamerla Harriers
Michael Jones – Cantona Maulers
Neil & James Ayliffe – World Cup Wanderers
Andrew Bass – Cokey All Stars
Daniel James – Paris Saint-Herman
Ben Johnsen – Let's Face The Music And Dance
Matt Ashcord – World Class XI



HE WORLD CUP?

HVE ALL





Above: England captain David Platt tangles with a Brazilian defender.
Right: Yup, it's all official.
Winners next month

Les Jewitt – Magpie Masters
Chris Ryan – Golden Greats XI
Steven Bailey – Woking X Stars
D. Potente - The World Beaters
Mark Rae – Game Boy Goal Baggers
Steven Ponting – Unstoppable F.C.
John Dowd – Blackburn Fantasy Footballers
Michael Morse – Planet Earth F.C.

And a few Uniteds...
Barry Darra – We Will Win The World Cup, Honest! United
Caroline Mitchelson – We Stand United
Simon Hughes – Yozza's United
James McMullan – Radical United
Sam Morris – Whip Wondering United

The Best Team Names (So Far)
Andrew Gomez – Peter And The Wolves
Yasemin Gunal – Akira Orange Elite
Dave Burchell – Solar Flair



WorldCupUSA94™

Official Licensed Product

INTERACTIVE FOOTBALL

SPONSORED BY U.S. GOLD®

GB Action,
Europa House,
Adlington Park,
Macclesfield,
SK10 4NP

Name _____
Address _____
_____
_____
Post Code _____

Team name _____
_____
Goalkeeper _____
Full Backs _____
_____
Centre Halfs _____
_____
Midfielders _____
_____
Forwards _____
_____

Closing date 20 June, no correspondence will be entered into.

NINTENDO

It's hot, it's from Nintendo and it's straight to the heart of your gaming concerns. Yes folks, these calls aren't charged at 38p a minute, but come to you by special arrangement between your favourite games mag and your favourite software developer. Answering your calls this week, it's Ben

FORTRESS OF FEAR

Here's a little cheat to help you out on this very difficult game. If you enter W, A HEART, W as the name on the high score screen, you will restart the game with 6 men.

KONAMI CHEAT

This is a cheat that we've found recurring on Konami games. We can't guarantee that it will work on every Konami game but we have found it on quite a few.

Press these buttons in sequence: UP, UP, DOWN, DOWN, LEFT, RIGHT, LEFT, RIGHT, B, A, START.

DYNABLASTER

Enter the following code to go to Faria:
35NPSDJD

MERCENARY FORCE

On title screen hold up, select, A, B and press start. When 'Round one' appears on the screen, hold right and press start the number of levels you want to skip.

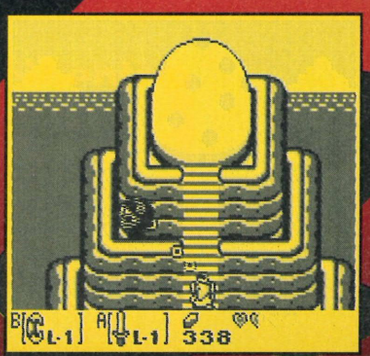


PRINCE OF PERSIA

Code for final battle is:
71196464

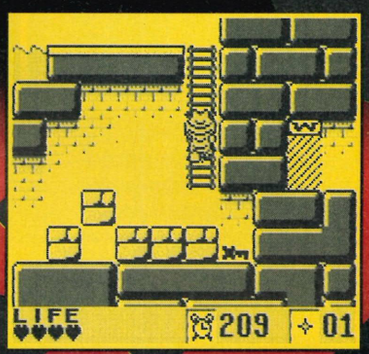
THE LEGEND OF ZELDA

ere is a nifty little TRICK WARP It is actually possible to finish Zelda without getting the sword. Any time you are on the edge of the screen, press the select button at the same time you leave the screen. If you time it correctly, the Map Screen will appear. When you return to the game you will be in exactly the same spot but one screen over. You can use this trick to warp to the other side of obstacles that you normally cannot clear yet. If you get stuck in a wall, quickly try the trick again or just SAVE & QUIT and restart from the last door or cave you exited.



TURRICAN

Press A, A, B, A, A and then when you are playing the game, pause it at any time and press select to skip the levels.

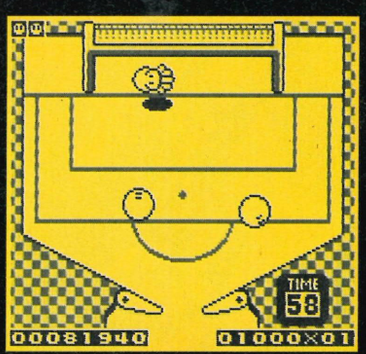


GARFIELD LEVEL CODES

Level 10	WGRD
Level 20	GGLD
Level 30	JBZZ
Level 40	FNDG

KIRBY'S PINBALL LAND

Main Pinball Screen
After completing a pinball you will see a circle with the letters of the word EXTRA flashing. If you spell out the word EXTRA, you will receive a 1up. Each pinball has a warp star that brings you back to the main screen so you can have a chance to hit the letters again and again. There are three different levels on this game called Wispy, Kracko and Poppy.



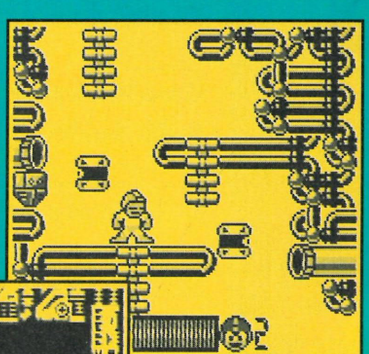
MEGA MAN III

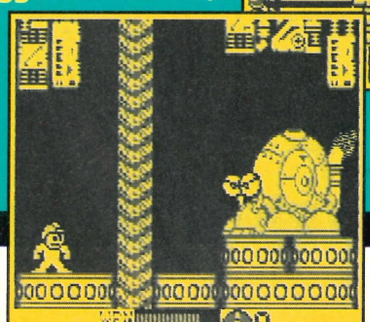
Mega Man III is a very good follow up to Mega Man II. It uses the same control system, so if you're good at the previous releases you should be good at this.

It plays in much the same format as the other Mega Man carts.

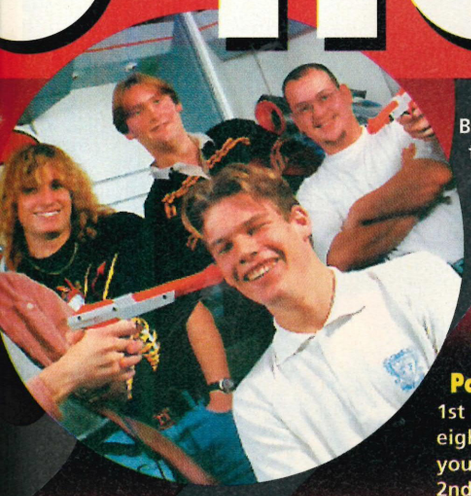
You go round to kill the four main bosses to get access to Dr. Wily. The levels are bigger and harder, the backgrounds more attractive and the bosses near impossible.

It's a great game due out sometime between now and August. Look out for more information closer to the release date.





O HOTLINE





Wispy

1st screen – Hit the bandage ball eight times to get back to the main pinball screen.
2nd screen – Play the fruit machine and spin the reels till you eventually get the three stars to get onto the bonus level.
Bonus level – A quick game of Breakout to receive bonus points. After hitting three mini-bosses you can then try to hit the 1ups.
Boss – To defeat the tree boss, hit the tree trunk nine times watching out for the apples that drop. If an apple hits a flipper it will freeze it for about 3-5 seconds.

Kracko

1st screen – Hit the two ghosts on the left and right four times each to get the star which takes you back to the main screen.
2nd screen – Hit the left cloud repeatedly for the bonus level star to appear.

Bonus level – Hit the food-up to feed Kirby. Watch out for the bombs because if Kirby eats them he will explode.
Main boss – Hit the eye nine times to kill it. Watch out for the bats and the electric charge which will unfortunately freeze your flippers.

Poppy

1st screen – Hit the small snowman eight times to get the star to take you back to the main pinball screen.
2nd screen – Hit the left Kirby when he is thinking about the star to get him to send it to the middle of the screen. Once in the middle, hit the star to take you to the bonus level.

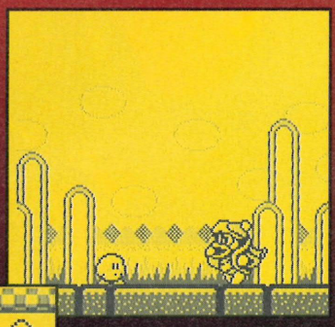
Bonus level – Hit the two Kirbys into the goal to score bonus points and 1ups.
HE'S FAT, HE'S ROUND, HE BOUNCES ON THE GROUND, KIRRRRRBY, KIRRRRRBY.

Main boss – Hit the puppet four times to get him to split into two. Then hit them both a couple of times more watching out for the bombs that will freeze your flippers.

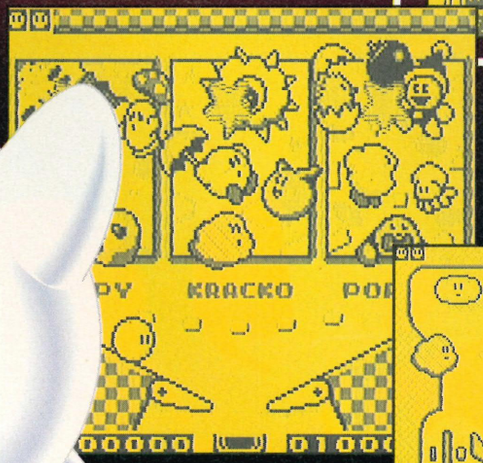
Once all three levels have been completed, you will come across a large boss in a boxing ring and you have to hit quite a few times in order to kill him.

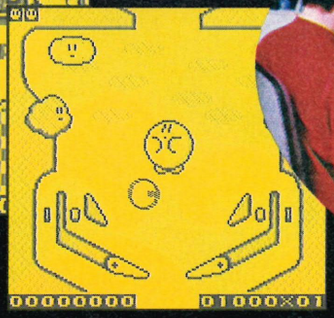
HIGH SCORE CORNER

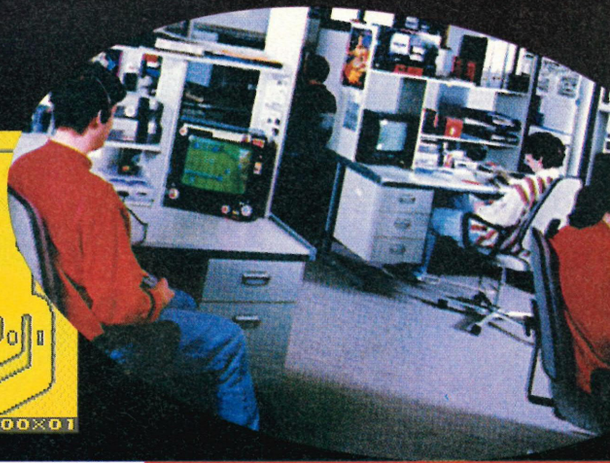
Here's a new section in our monthly pages. If you send us your high scores witnessed by a friend or parent, we will print them (if they're high enough of course). There will be no prizes, just the honour and satisfaction of getting your name in print.
We will print a name of a game each month and we want scores for that game only. If scores are sent for any other game they'll go in the bin I'm afraid. The scores must be signed and co-signed by a witness or they will not be counted as valid. There also must be a photo of the screen showing the high-score This month we would like scores on KIRBY'S PINBALL please. The highest score in the hotline at the moment is: 4250620. And just to help you on your way, here are some tips, which should guarantee you rack up the highest scores known to man.











Kirby's Pinball Land – better than Kirby's Dream Land? Maybe



SEPTEMBER

M	T	W	T	F	S	S
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30		



OCTOBER

M	T	W	T	F	S	S
					1	2
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
31						

WRITE HERE WRITE NOW

Welcome once again to the GB Action letters pages! Any worthwhile Game Boy-related opinions will be printed right here, right now

People to trust

Dear GB Action,
I enjoy your magazine so much because of the great previews and information about the Game Boy. So, I know that you are the best people to advise me on a game to buy. Please would you tell me if Zool (you know, that Ninja Ant from the Nth dimension) is a good enough game to fork out the money for. I probably missed the review because the first issue I saw and bought was number 22. I would be so grateful if you would help me.
Shem Collins, Curraghmore, Eire

Welcome to the fold of GB devotees young Shem. I'm glad that the void which must have plagued your life before discovering GB Action has now been filled. You did indeed miss the Zool review. It got 92% in issue 20. And as GB Action has the only reviews that you can really trust, we're pretty sure it would be a good buy. Zool's fast, slick and also very, very challenging. You should be kept occupied for quite a while.

Tricky Wario?

Dear GB Action,
When Mario 1 came out on the Game Boy I got it and thought it was brilliant. I was disappointed at how much easier than its predecessor Mario 2 was, when that came out. So please could you tell me if the third in this series of world-smashing games will be easy like Mario 2? Unfortunately I didn't get the issue you reviewed Mario 3. It was the newsagent's fault. He didn't reserve it.
P.S I love your mag. It's the best one out and I hope it stays this way.
Daniel Murphy, Isleworth

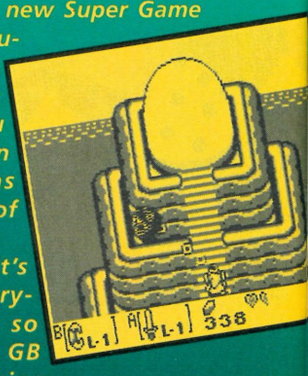
Well Dan, we've found out who your newsagent is and the boys will be round very soon to sort out this villain and ensure that the heinous crime of not reserving your GB Action is not repeated.

As for Wario Land, to be fair it is quite easy. There are still some hugely challenging courses which are bound to cause a furrowed brow and aching fingers, but not perhaps as many as the expert, hardened games players would like. Still, can't please everyone, and it's a superbly presented platform excursion.

Porky pies

Dear GB Action,
I have heard about some gadget that lets you play the Game Boy on the TV. Could you please tell me if this is true?
I have also heard that there is a Zelda 2 out on the Game Boy. Could you please tell me if this is true as well?
Justin Trainor, Kilkeel, Co. Down

Oh dear, Justin. It seems that if you were told that the moon was made of cream cheese and cherries you'd believe them! Someone has been playing a few jolly japes on you haven't they? Don't believe everything you hear, especially if it's got anything to do with linking Game Boys to TVs. It simply can't be done commercially (for the umpteenth time of telling). The nearest you'll get to games on the TV screen is if you get one of the new Super Game Boys, which we exclusively revealed to the nation in issue 25. This allows you to play games in colour - so long as you have a SNES, of course.



As for Zelda 2, it's the game that everyone wants to see so everyone here at GB Towers is hoping Nintendo do the decent thing and get a sequel released. Hope springs eternal!

New releases

Dear GB Action,
I think your mag is ace but more cheats could make it better. Could you tell me if these games will be coming out on the Game Boy: [please don't say Streetfighter 2, please don't, no, I mean it, don't ask]

Jurassic malarkey

Dear GB Action,
I am finding your Jurassic Park guides very useful. I can get to level 5 with it.

But I first found your T-Rex tip very complicated. I have found something to help do that tip (being a genius at games like me). Save the flat tipped bullets.

If the T-Rex sees you moving and chases you, shoot him with your bullets in the leg about seven times.

He will start to back off and you can carry on running no bother except the brat might wait till he is off the screen.

I am also wondering what the bleep means when you continually press the A button on the screen with Mr DNA.
Martyn Lewis, Widnes

Firstly Martyn, we're all big fans of yours. We all admire your rather special newsreading style. Keep up the good work. As far as your letter is concerned, thanks for the tip and none of us know what the bleep means.

Before you accuse us of ignorance, there's a good reason for this. After a maximum of five minutes' play, we always turn the sound off so we're completely oblivious to any spurious bleeps that may occur.

Streetfighter 2 [Aarrgghh, you said it]; Mario Kart [stop it, please]; Kevin Keegan's Premier Manager; California Games; and NBA Jam.

Could you also tell me if there will be a sequel to Dynablaster, Mystic Quest or Populous?

David Fisher, Hull

SF2. Can you imagine the thousands of copies this game would sell if Capcom ever did get around to fitting it on the portable palm-pleaser? Judging by your questions they'd make a fortune, even if it was a tad nougatty. Unfortunately David, not one of the games you mention is likely to appear, but NBA Jam might not be too hard to do. Simple advice for games like this - don't hold your breath.

As for the sequels, Bomberman 2 is imminent on the SNES, so there is a chance that a Game Boy version will appear, especially for the new Super Game Boy. The sequels to Mystic Quest are Final Fantasy Adventures 2 and 3 and are available but only on import.

Limited Mortality

Dear GB Action,

I know that you don't like questions and would rather hear some views [we certainly would, the more the merrier], but I'm going to have to ask you this: Is there going to be a [he's going to say Streetfighter 2, isn't he, I can't take it] Mortal Kombat 2 [nearly!] on the Game Boy in the near future?

Also why don't you have a bit in your magazine (which I must say is excellent) for people writing in for solutions and cheats for their games and then other people send cheats back to help them.

Also congratulations on a totally triumphant 100% Game Boy magazine.

Jordan Taylor, Glenlivet

You're right about the questions, Jordan, Dr. Robert is here to sort out those queries but I'm reliably informed that MK2 may appear, possibly, a definite maybe, but certainly not in the near future.

As for your suggestion, our tips pages already cover this service. We do need you to keep on sending in your cheats so that your intelligence, cunning and bravery can be broadcast to the GB owning population. See your name in lights and rest happy in the knowledge that for the price of a stamp you have helped total strangers enjoy a better life!

Music, maestro!

Dear GB Action,

For two years now I have been living in Greece. My nan sends me the brilliant GB Action so could you possibly advise me? I was thinking of buying a sound adaptor. Is it worth it?

Vangelis Tsenkos, Greece

Ahh, Greece, Athens, ancient glory and smog! Erm, sound adaptors eh. Well, they amplify the sound so that the beeps and squeaks are, well, amplified. Some games have fine and dandy tunes; Zelda and Prehistorik Man are just two that spring to mind, so amplifying this could be a pleasant experience. Then again many people switch the sound off anyway, especially on trains where it can irritate the hell out of other passengers. Perhaps that makes them a good idea!

GB Awakening

Dear GB Action,

I got a Game Boy for Christmas with Tetris and a couple of games. On New Year's Day I was waltzing along with a couple of quid when what should I spy but your mag. I had a flick through and thought "this'll be too expensive for me" but then I gasped at the price. A truly magnificent mag at a price like that. Needless to say, I bought it straight away. I read it cover to cover and thoroughly enjoyed it. I just think that a little more attention to the charts would make it totally perfect. Congratulations!

David White, Manchester

This letter must have been written before you moved to Leeds Utd, eh Dave. But what a New Year present, to be introduced to the informed world of GB Action. A lucky guy indeed!

Exactly how much attention do you think we should pay? A whole page? Two pages listing all the movers and shakers? It's perhaps a little impractical when the chart often doesn't change too much - but thanks for the suggestion and keep them coming.

Many opinions and suggestions have been expressed in the reader's surveys which swamped the office but keep on sending us your ideas. Then the best can get that little bit better

WRITE HERE WRITE NOW

GB Action,
Europa House,
Adlington Park,
Macclesfield,
SK10 4NP

STAR LETTER

Good old days

Dear GB Action,

I think your magazine is excellent. It reminds me of that other legendary magazine called 'Crash' (the old Spectrum magazine) because I used to own... ahem... a 48K Spectrum (don't laugh)!

Your lettlers page is exactly like it was in 'Crash' all those years ago!! Have any of you read that magazine by any chance? Anyway, whatever you do, make sure you don't change the format.

I'd also like to tell those people out there who whinge on about Manga reviews all the time to shut up and get lost because 100,000 or more Manga fans across Europe think it's the best thing since sliced bread.

P.S I'm a huge Akira fan and proud of it!

Christopher Hindley, Connah's Quay

Ah Chris, you bring back happy memories of days long ago. The lil' ole Speccy taking at least five minutes to load the most awful of games. Happy times. I still have a box full of Crash's cluttering up a cupboard somewhere. Ahh yes, [reminisces] a bygone youth, homework left undone 'cos I had to have another go at Jetpac. Convincing parents that it was used for schoolwork, projects, etc. and not just playing games. Did they really believe that?

Anyway, thanks for the comments about the format, backing up our constant belief that the majority really do like GB Action just the way it is. And yet more support for Manga. Need we say more?



ASK DOCTOR ROBERT

WRITE HERE WRITE NOW

GB Action,
Europa House,
Adlington Park,
Macclesfield,
SK10 4NP

Doctor Who? Doctor Robert of course, your all-knowing, all-seeing Game Boy consultant specialist. Pass the stethoscope, nurse

JURASSIC PARK

In the instruction manual for Jurassic Park it says that there is a cheat mode. Could you tell me in great detail what this is?
John Sheppard, Forest Row (and hundreds more)

Here, at last, we answer the pleas of hundreds of dino-maniacs wanting to know how to access the cheat mode of Ocean's monster smash.

On the start game screen press: Up, Down, Left, Up, Down, Right, Select, then repeat this in exactly the same way. You should hear a small explosion which means it's ready to access the cheat mode. Now, in the game, press all four buttons (A, B, Select and Start for those who don't know) and you should now be able to skip merrily through the levels.

An alternative cheat may work on some versions of the game. As above but press: Up, Down, Right, Up, Down, Left, Select and repeat.

Not that you'll need to cheat if you've followed GB Action's totally comprehensive Jurassic Guide!

ZELDA – LINK'S AWAKENING

We are completely stuck on the Eagle of the Eagle's Tower. However many times we hit it, it just will not die. We are using the sword and mirror shield. Is this the right equipment?
Jonathan and Harriet Parish, Somewhere

Sword and mirror shield – check. Eagle to hit – check. Skill and patience – hmm, we're still working on that one!

To defeat the Eagle simply slash like mad when he comes into reach. Use your shield to fight back his wind and feather attacks and stay on top of the tower. Then keep slashing like mad. He will die eventually, promise!

Can you tell me how to get the Magic Rod so I can use it on the ice blocks at 18 in Turtle Rock. Oh and the Boomerang too, if you have the time.
Gregory Hewitt, Sandal

Collect all the keys so that you can get to the stairs at 34. Kill the boxer at 36 (which is not too easy so be careful, one bash and you get walloped back to the entrance) and get the Magic Rod from 35. Piece of cake!

Oh, a chap in a hidden cave on the beach wall will give you the boomerang, but only in exchange for the spade.

Please could you tell me how to get to the mermaid statue. I've tried very hard to do it and have scaled the map many times. I nearly threw the game in the bin. Then I decided to ask a genius.
Jonathan Hudson, Shipley

Go right down to the bottom of the map, south of the bridge which leads to the owl. Hook shot across the water and then waltz contentedly up to the mermaid statue. Y'see that, that's a genius at work!

FORTRESS OF FEAR

Is there a level select?
P.D. Lock, Leamington Spa

Don't think so but for an extra life you can go left instead of right at the start and you'll also get a key. Also, should you get onto the high score table type your name as W(Heart)W and you'll get six extra lives for your next game.

MERCENARY FORCE

I've just picked up Mercenary Force cheap and wondered if you had any handy hints to get me started.
John Mutton, Darlington

Go on then. On the title screen press all the buttons together to earn yourself 50,000 yen. Alternatively, if you move Right on the title screen you'll enter a level select, and here are a few codes:
*5: L3***
*10: WP***
*15: W****
*20: 6Z***

WHO FRAMED ROGER RABBIT?

Can you tell me of anywhere that sells Who Framed Roger Rabbit. Have you ever reviewed it? If so what score did it get?

Also could you give me some tips for Ghostbusters 2 and Batman?
P.S This is my third letter and the first two never got printed. Please print it!
Jason Smith, Sheffield

Do you have a Pro Action Replay? If you do, these codes may help for Ghostbusters 2: 0104DFD9 infinite lives for the tracker and 0104DED9 infinite lives for the beamer.

For Batman, try holding Up and Right on the control pad. Press Start and wait for the Sound Test <None> to appear for a special treat. There's also an extra life on level 1.3, gained by striking out into the darkness as you lower yourself down. A brick will appear from which you can get the life.

SPIDERMAN 2

I'm stuck on this really tricky Spidey game. I've got an Action Replay. Can you help?
Mitchell Slimmers, Enfield

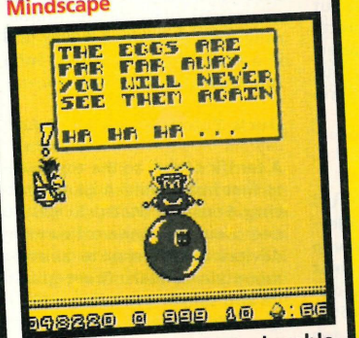
No fear. Just type in 0103E0D0 for an infinite number of web-slinging heroes to do the job for you.

Thanks for your continued support for the Public Eye page – it's one feature in GB Action that'll never die. Check out the views of your peers right here

PUBLIC EYE

Alfred Chicken

Mindscape



Alfred Chicken is an enjoyable platform game with finely detailed graphics. The storyline is that the evil meka chickens have eggnapped Billy Egg and his brothers for their cloning experiment to aid them in their plan for world domination.

At the end of each level you visit Mr Peckle's space lab where he awards bonuses, lives and then you will be warped to the next level. During each level, Alfred will encounter a variety of enemies such as Byron Snail who looks harmless enough but if he is approached, Alfred will become one plucked chicken.

After a while it starts to get a bit boring and may not be everyone's cup of tea.

90%

Simon Edwards, Norwich

Raging Fighter

Konami



You might say that Raging Fighter by Konami is the ultimate portable fighting challenge, for now. And seeing that it's a two meg cart there could be a lot going for it.

It's like this: choose between story mode in which you fight each character to gain the title of champion of the Omega league, but the thing is... you're dead after one lost round. But there's no need to worry. If you have courage and spirit, not to mention skill, you can fight in a best-of-three tournament.

This means you are forced to fight your way up the various levels of a dark tower. And then, once at the top, you will meet your greatest and most deadly foe... you. A bit like Streetfighter II really, but... not at all.

82%

Sounds good? Well, with eight levels and also moderate difficulty you will be playing this many a night in bed.

The only small drawback about the game is that the moves are a bit hard to execute during the barrage of fists 'n' bruises. But be warned! Do not purchase this game if it's a clone you're after. The characters are spookily similar, as are their moves.

But all in all this is 'one small step for fighting games... one giant lead for Game Boy kind.'

Anthony Mark, London

That's all for this month. If you fancy sending us reviews of games, be they good or bad, remember to keep 'em short, keep 'em sweet and try your best to keep 'em neat.

**Public Eye,
GB Action,
Europa House,
Adlington Park,
Macclesfield,
SK10 4NP**

Kirby's Dream Land

Nintendo

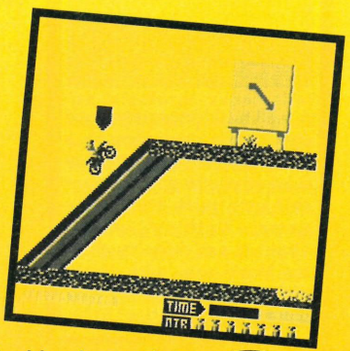
Kirby is a little round white thing who is trying to save his people from the evil king Dedede. Although the storyline is very familiar, the game is surprisingly original.

By sucking them up and spitting them out, Kirby kills all his enemies trying to get to Mount Dedede. Cute graphics and great sound effects make up for the limited challenge.

There is a cheat which makes this game harder, but even then it will only take about three days to complete.

Neil Hutchison, Selkirk





Motocross Maniacs

Palcom

This addictive motorbike game really is fun at its fullest. Blasting all your valuable nitrates into oblivion as you speed round the loops, slowing down on the tricky bits, thundering to the top of huge uphill slopes then whizzing down at 1000 miles per hour, beating the qualifying time by 20 seconds plus. Oh the thrills of motorbike racing!

86%

OK, so I am exaggerating a bit, but there are lots of points in this game that make it a winner. To start with, it's fast, fun and extremely addictive. Even if you can't complete all eight courses on your second go, you'll be unable to resist another go.

Also there are tons of options to choose from. You can play on your own, race against one computer, or haul in a pal and race against each other in two player mode. Not only that, but there are eight different courses to choose from plus three difficulty levels.

Although I said it was a fab game, there are two faults I have with it:

1) It's a bit easy, and shouldn't take you long to complete all eight courses. But then again, if you try it on difficulty settings B or C, you'd then find out just how good a gamesplayer you really are!

2) It can get boring. You've tried all the different options at least six times, completed the eight courses three times, and that's when it starts to lack pick-me-up-and-play-me appeal.

But never mind that. This game is simply excellent, and very simple to play, at that. It should keep you busy for at least a couple of weeks, if you try out all the options. A Macdonalds chocolate milkshake of a game; you love it at first, but eventually get one tiniest bit bored with it as the weeks progress.

Emily Bristow, Redditch

Dyna Blaster

Nintendo

You are the kid and you have to rescue your little buddies from eight factories. To attack these factories, you have to place time bombs. At the start you are given 100 gold pieces which can be spent at Kid's home town where there is a shop.

At the shop you buy power-ups for the kid's bombs. You can also sell them as well. You decide which power-ups you want as you enter each level of each factory. If you die, you lose the ones you chose.

There is a 'B' game when you blow up everything on the screen and get out of the exit before your time runs out. Of course, there is a two-player game as well when you are both playing the kid and you are trying to blow each other up.

91%

The graphics are pretty basic but they are fairly good seeing this came out in 1990. Gameplay is stunning and this game will last you until you are an old fogey. Tons of options, three games in one, totally addictive and at a £10 budget this has to go on your Mum's shopping list!

Owen Morley, Kent

BUYERS GUIDE

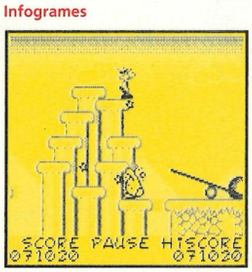
It's big and it's getting bigger! The GB buyers guide gives you the low-down on hundreds of games. Only the best get a mention here!

PLATFORMS

Addams Family
Ocean
Although graphically this may not be tremendous, it's a fun and challenging game with plenty there for the taking. Competent and cute, it'll appeal to any platform loving fan of the movie. 80%

Adventure Island I & II
Hudson Soft
Two playable if not overtly difficult romps taking you around various islands in a bid to find your lost girlfriend. Nothing new on display yet nothing to slate either. 70%

Asterix
Infogrames



A well buckled together and challenging romp through a richly diverse range of lands is what you're getting yourself into with this lively game. Nothing unique about it and very much in the Mario vein, with plenty of finger flexing to set your pulse racing. Tres bon! 82%

Alien 3
Acclaim
The bitch is back in a search and seek out the baddies puzzling extravaganza. Plenty of exploration and maze-like complexities that make for a teasing and very enduring challenge against the Aliens. 90%

Alien vs. Predator
Activision
Two of the meanest big screen monsters are brought together (via comic books) in a seek and destroy action-cum-platform adventure. You play the Predator against a rampaging horde of Aliens. Only the best survive. Fine presentation of sound and graphics with endearing gameplay make this one to look out for. 84%

Balloon Kid
Nintendo
A weird adventure in which you chase balloons over a number of taxing levels. Simple and fun and very cute, there are oodles of hazards to dodge and power-ups to grab. Despite this it's a bit too tedious. 71%

Bart Simpson's Escape from Camp Deadly
Acclaim
A fun and addictive cartoon licence that does Bart justice. In what other game do you get a full-on food fight? With arcadey overtones and lots and lots of challenging layers, this will certainly take some beating. 86%

Batman: Animated Series
Konami
The Dark Knight at his darkest in this fine action adventure. Based on the cartoon series, Batman has to defeat The Joker, The Scarecrow and Mr. Freeze among others. With dark and moody graphics adding to the Gothic style feel this is a top challenge and a must for fans of the series. 89%

Batman
Sunsoft
A platform-cum-shoot'em-up that models itself on the golden Super Mario Land. Batman romps along at a very snappy pace with tons of triggers to pull on the baddies. No sign of Robin though, which is a little bit of a shame. 80%

Batman: Return of the Joker
Sunsoft
Dead, dead tough but certainly worth plugging away at – this gets old rubber pants' sequel off to a good start. Truly excellent sound effects and well snazzy graphics complement the superb gameplay. Loads of mileage for your hard earned money is assured here. That blinking Joker returns once more! Catch him if you can in this whopping cahllenge! 87%

Bill and Ted's Excellent Game Boy Adventure
Acclaim
A truly excellent game for any bodacious player that'll appeal to everyone. Pretty damn hard but pleasantly so, each stage presents a tip top challenge. Graphics are a touch on the naff side but the gameplay is ace. Bound to keep you air guitaring for ages. 90%

Blues Brothers
Titus
Shades on everyone! Time for a true merry go round of fun and frivolity as you cruise up and down stairways and along pulleys in a desperate search for your missing instruments. Brill music and graphics and a rock solid platform romp around rock 'n' roll land make this a worthy addition to any collection. 90%

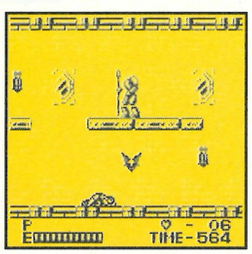
Bomb Jack
Infogrames
A very simple but nevertheless addictive arcade conversion in which you boing around the screen destroying countless fused bombs. There are 60 levels to negotiate if you can last the pace that is. 80%

Bubble Bobble
Taito
A stormer of a game. Extremely addictive straight from the word go with over 200 levels and OKish graphics. Packed full of fun but a bit easy. 87%

Bram Stoker's Dracula
Sony / Psygnosis
Does Dracula suck its rivals fresh out of blood or have Sony released a cart that's all bat and no bite? Well, as long as you put it on the hardest level it's pretty good. Some of the crash detection can be a bit dodgy but everything else is good. Not brilliant but pretty good. 85%

Castelian
Storm
A challenging game that'll stretch your memory and reflexes as you work through seven different towers. The time limit leaves no room for error and it can get annoying at times. 65%

Castlevania 2
Konami



A very enjoyable vampire themed game and one for die hard players to sink their fanged teeth into. It's thankfully much more than just a glorified platform romp as you swing around on ropes and grapple with castle keepers for your life. Vangtastic, well pretty close to it anyway. 86%

Dennis
Ocean
Dennis the menace, American style, is trying to make amends for his numerous misdemeanors. A coin search is the task undertaken by Dennis to help his neighbour, Mr. Wilson. Neat graphics and simple gameplay make this quite an effective platform romp. 82%

Dragon's Lair
Elite
Incredibly hard but dead dead playable all the same. Graphic detail is stunning as you do anything but roller coaster along collecting hundreds of pieces of a Life Stone. A real stormer of a challenge. 88%

Duck Tales
Capcom
Set over five levels, there's plenty of exploration to get on down to with everyone's fave Disney characters. Although competent, playable and graphically well presented, some find it a little too easy in the long run. Quacktastic? 81%

Duck Tales 2
Capcom
A terrific sequel to the top quality first instalment. A globe trotting Scrooge McDuck has to overcome all manner of cunning devices on the way to another mountain of cash. Great graphics and simple gameplay make it a real delight for each and every fan of the genre. 83%

Edd the Duck
Laserbeam
Set over 12 levels this has all the ingredients of a fun-filled romp yet none of the longevity or class to make it too memorable. Edd's a zippy mover, perhaps too much so at times as sheer momentum rather than skill carries him through some levels. Not bad, but a bit too much like Taz-Mania really. 77%

Felix the Cat
Hudsonsoft
Well, there's cute graphics and a snazzy character capable of changing his garb and means of transport, but at the end of the day all you get is a pretty average platformer that won't last you very long. Very paw. 70%

Jungle Book
Virgin
All the main characters from the film are here in this excellent release from Virgin. An excellent movie licence, whatever next? Yes it's a platform game but lo and behold we all liked it.

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MUST BUYS

Pinball Dreams
Gametek
Silver ball action of the slickest kind. Three competitive tables pack an arcade full of features. An essential purchase for Pinball Wizards, enchanting. Lives up to it's name and really is a dream come true. One of the most playable carts. You'll be totally hooked. 92%



Wario Land
Nintendo
It's been a bit of a wait but when he arrived Wario delivered the goods in quite impressive style. While not particularly difficult to complete, Wario's land is full of hidden levels and hidden treasures. Bold graphics and super sonics make helping Wario's search for cash a quite enjoyable one. A top class product. 93%

Lemmings
OCEAN
The monochrome Lemmings may lack the cuteness of their console big brothers but the playability is there in full effect. 100 levels will keep you up all night and use up all your spare battery collection. Puzzle players will find a lasting challenge to fall in love with and marry. 95%

Finding a game which looks excellent, plays well and is seriously addictive is pretty difficult to achieve these days. This is one of them. 90%

The Fidgetts
Elite
A mind bendingly difficult puzzle challenge. Guide Frankie and Freddie through some wonderfully detailed sewers to try and reach a ship to the States. Puzzles abound but terrific graphics help make this toughie quite bearable. 91%

The Flintstones
Taito
Yabba-dabba-doo! Well, there's no need to get that excited because this is another stone age platform romp albeit with admittedly excellent graphics. The let-down is that there's no Barney Rubble! 78%

Tom and Jerry: Frantic Antics
High Tech Expressions
Simple, playable platformer featuring the world's most famous enemies as erm...friends. Join Tom on a scooter avoiding fire hydrants and Jerry in a swimming race as they search through a number of quite large levels. Madcap and frantic action make this one worthy of a look. 85%

Home Alone 1 & 2
Toy Headquarters
Two sad films have become even sadder games and complete dross is what you get here. The sprites are shamefully slow and gameplay is more laughable than cute little Master Culkin himself, as you endlessly leg it around. Very poor! 35%

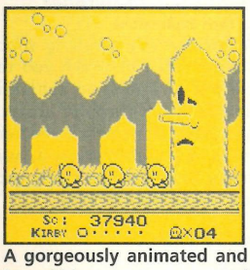
Hook
Ocean
Mixing both flying and beat'em-up sections with the traditional platform thrills, this is a high quality release. Some really great graphics and totally unstoppable gameplay all add up to a near-excellent release. Recommended! 85%

Indiana Jones and The Last Crusade
Ubisoft
The worlds most well known and greatest archaeolgist in his finest adventure. Six large and challenging levels follow closely to the story of the film and provide a great test of skill. The rousing rendition of the theme music helps things along superbly. Very good. 84%

Joe and Mac
Elite
A clobberingly groovy, great platformer that's hard enough to lure even the toughest of gamers into its snare. Cute graphics and chuckalicious antics make for great all round entertainment through nine thudding levels of charm. 89%

Kid Dracula
Konami
Although it would seem to be aimed at the younger market, the kid does his best to give you a challenge to sink your teeth into. Full of fun and twists, it's jollied along nicely despite the levels being far too short. 84%

Kirby's Dream Land
Nintendo



A gorgeously animated and incredibly cute romp around pixie land. The hero Kirby sucks in baddies, then spits them out around six levels. Although very easy it's got bags and bags of fluffy loveability. In other words buy this game. 89%

Last Action Hero
Sony Imagesoft
Arnie's big budget, big flop vehicle is a decent whack at the action/platform style. Some excellent graphics are combined with some varied gameplay but there are a few problems which don't make this the totally thrilling adventure it could have been. Sloppy presentation in places undermines some of the good things. 80%

Looney Tunes
Sunsoft
A fun and highly enjoyable hike with super sparkling cartoon characters, simply gorgeous graphics and more than ample variety. It's instantly appealing and engaging but not, unfortunately, too long lasting. 90%

Max
Infogrames
A very barren, very, very short platformer that's forgettable. Max is a cute character but this can't rescue the failing, sluggish and poor gameplay. 60%

McDonaldland
Ocean
A competent enough and quite enjoyable jaunt although it doesn't even try to offer anything new. A bit of a cross really between The Blues Brothers, Mario and a Big Mac. 80%

Mega Man I, II, III & IV
Capcom
Although all four games don't differ much in terms of style or gameplay, the challenge just becomes greater. Mega games for the Game Boy with tons of robotic fury and swiftness combined with endless thrills and spills. Mega! 90%

Parasol Stars
Ocean
Fight through seven levels brolly bashing everything in sight with some fearsome raindrops. Graphics are pukingly cute with ultra-dreamy sprites and you'll need absolutely tons of stamina and concentration to make any headway at all. 76%

Popeye 2
Activision
A darn fine escapade for Popeye the sailor man. He's a fine mover and graphics are clean and not over fussy with plenty of variety through the levels. Modelled blatantly on Mario, it's not as challenging as it could be but there are lots of secret bits to find. 83%

Pop Up
Infogrames
Just bounce a ball from platform to platform, collecting each and every item on the screen. That's it. Some columns are angles, others you'll need keys for before passing through. Very samey and hard. 61%

Prince Of Persia
Mindscape
Silky smooth animation is just the polish on this very sweet turkish delight of a platform game. With some very difficult problems to get around and lots of lasting appeal it's a more mature adventure. The final levels keep you playing on. 90%

Rodland
Sales Curve
Simply executed and mindless meanie bopping is pleasantly entertaining with a strange charm in this sickeningly cute game. Very repetitive but nevertheless still well worth a play about on. 79%

Speedy Gonzales
Sunsoft
Just what the doctor ordered! A really smart, genuinely fast six levels of unceasing taco-fuelled manic mayhem! Speedy Gonzales exudes death to hedgehogs from every pore as he races across your screen in a bid to rescue his mates. Definitely recommended. 90%

Spider-Man 1, 2 & 3
Acclaim
If you avoid the first game in this series, you'll have a fine web-sling of a time with a beautifully animated Spidey sprite. Levels are richly diverse as the webbed wonder defeats deadly dozens of dastardly foes. Be warned though, Spider-Man 3 is horribly difficult and huge heaps of mind-warping frustration may spoil your fun. 83%

Super Hunchback
Ocean



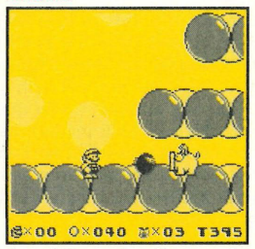
Addictive gameplay and humorous touches make this one platform game that stands out from the crowd. Rescuing Esmerelda will be a task to cherish for any dedicated platform nut. Almost as good as the ancient arcade game. What more is there to say? 91%

Super James Pond
Ocean
Make it a meatier challenge and this may well have been a straightforward winner. As it is it certainly invites plenty of exploration with lots of winsome characterisation and graphics, but there just aren't enough baddies to occupy you fully. It's also more than a mite difficult to see what's going on at times on account of the constantly black backgrounds. 80%

Star Wars
Ubisoft
Varied and absorbing. This lasts longer than a Tatoine Winter and is far more fun. With a playably faithful version of the film's event it's a class product, even Obi Wan wouldn't be able to criticise it. May the force be with you — you'll need it! 92%

Super Mario Land
Nintendo
Released to coincide with the launch of the Game Boy itself, it may be showing its age in terms of graphic style but you can't take anything away from the absolutely fantastic gameplay. Certainly one to keep coming back to. 92%

Super Mario Land 2
Nintendo



A cuddly and quite exquisite platform caper that absorbs and also expands on its infamous predecessor with distinct worlds to explore and secret rooms to find. The only fault is that the battery back-up makes it far too easy, thus spoiling an otherwise excellent platform game. 90%

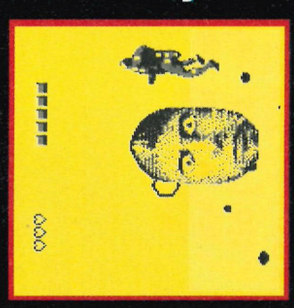
Talespin
Capcom
Jolly graphics, chirpy music and some nicely weird scrolling fail to add up to a terribly captivating licence. Still, at least it stars Baloo from The Jungle Book, and you can hum 'Bear Necessities' to yourself while playing it. 73%

y Purchases Essential Game Boy Purchases Essential Game Boy Purchases Ess

Krusty's Fun House
ACCLAIM
Hi Kids! Bart's all time fave TV show trips onto the green screen with class. A platform puzzler that's got very little to do with the Simpsons, but everything to do with infuriatingly addictive gameplay! The 60 plus levels will take ages to battle through. Rats, rats and more rats have to be squished in this purge on rodent life. The ability to play the levels in any order, plus passwords to keep you going when you get stuck, a very good package. 92%



The Lawnmower Man.
Storm
Well, we teased you forever before finally reviewing the thing. Why? 'cos we knew it was going to be excellent. All the time and effort put in by Storm certainly resulted in a great cart. Including gameplay sections of just about every genre you can think of Lawnmower Man puts in an early challenge for game of the year. 91%



Taz-Mania
THQ
Luckily for THQ, Taz marks a turning point in their fortunes. It's an actually quite good platform romp with an endearingly hungry and dizzy central character munching everything in sight. It is a bit too like Edd the Duck though. 76%

Tiny Toon Adventures
Konami
Cutesy pie graphics and wonderful slickness make this a real visual treat. Jolly along with some great imaginative gameplay and what do you get? A hugely playable romp to be savoured that is in no way as easy as it first seems. 89%

Tiny Toons 2
Konami
Montana Max has taken over the movie theatre and Buster Bunny is entrusted with the task of saving his pals from having to sit through one of his movies. Cute graphics in a jolly good fun platform romp make it a well worthy sequel to the excellent first instalment. 88%

Titus the Fox
Titus
Graphically this is extremely detailed and Titus is a lively little character but there's just not enough bite on offer here. Gameplay ambles slowly along rather than gallops and each background tends to resemble the next. Crazy platform action with a cute fox thrown in for good measure. 67%

Universal Soldier
Accolade
Wielding more punch than Rocky this is non stop action all the way. A great control system with tons of moves to master. Maiming and killing has never been so much fun. Jean Claude Van Damme it's good. 80%

Zool
Gremlin Graphics
Famed for his colourful blast onto other formats, the Game Boy version does the ninja ant from the Nth dimension proud. Amazingly fast paced but easy controls make it eminently playable. A fine conversion to the specs of the handheld. 92%

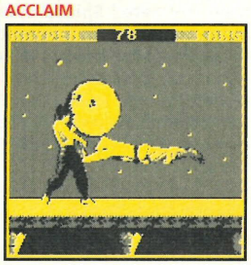
BEAT'EM-UPS

Battletoads
Trade West
Time to set about rescuing your pals in a clobber happy battle with shades of a platformer chucked in there. A great little game that's action all the way. An absolute office fave, well nearly anyway. 91%

Double Dragon 1, 2 & 3
Acclaim
The whole series is dead dull and oh so boring as you stalk the streets and punch your way through the odd wave of henchmen, getting mangled every so often. Totally thrill-less. 25%

Lethal Weapon
Ocean
Action is go, go, go and the game does get better and more involving the more progress you make. However, sadly, there is a distinct lack of moves to perform, thus making it considerably more dull and boring than joyfully exciting. Bit of a shame really. 72%

Mortal Kombat
ACCLAIM



Even without the blood and guts, colour, Johnny Cage, and that ole 16-bit magic, Mortal Kombat is still a highly successful conversion. You beat people up, surprise, surprise, but in a number of endearingly vicious but sadly PG-rated ways. Better than ice-cream. 87%

Pit-Fighter
THQ
Tons of choice on offer here with a mere five opponents, yeah right, I don't think! Earn money with more muscles and beat the living daylights out of the others with your special moves. Boring, boring, boring, boring. Get the message? 33%

Raging Fighter
Konami
A slap happy, stumble over your shoelaces game rather than a full blooded raging fight. There are seven fighters to choose from and a vast array of moves, but it hasn't quite enough guts to punch you. It's really quite middle of the range. 74%

Teenage Mutant Ninja Turtles
Ultra Games
Will they ever stop taunting us with their ridiculousness? Run along the scrolling scenery while beating up warriors, yeah, dead boring. Graphics are pretty cool but even great graphics can't redeem this game. 59%

WWF Superstars 1, 2 & 3
Acclaim
The graphics always get bigger and better, but if you've got one of these games then no way do you need any of the others. The wrestlers have had their heyday. Just wish they'd leave us alone and stop churning the damn games out. 54%

SHOOT'EM-UPS

Asteroids
Accolade
A faithful blow by blow version of the smash hit coin-op. Old as the hills but still loved by millions, inluding us. It looks a bit jaded on the old 'Boy and is very barren, yet has tons and tons of nostalgia value. 73%

Centipede
Accolade



Based on the ancient coin-op success, this remains faithful to its grandad and has been converted to the little screen as well as could be expected. Hugely repetitive and simple, it becomes a little wearisome sooner rather than later. An old classic back from the dead. 60%

Drop Zone
Mindscape
A golden oldie to hit the Game Boy with all the concentration on gameplay and none on graphic detail. It packs a potent punch but is just far too hard and samey to offer serious long-term appeal. 77%

Faceball 2000
Bullet-Proof
Basically Pacman in 3D as you travel at break-neck speeds around a maze of corridors, zapping hordes of others in your way. Average in one player mode the fun really starts when up to four players compete. Then it's above average. 76%

Fortified Zone
Jaleco
Nuke your way through four levels overloaded with gun toting guardians and warriors. You need a fast trigger finger but use very little thought in order to win. 65%

Hunt for Red October
Hi Tech Expressions
A horizontally scrolling shooty shooty affair in which you take control of a Russian submarine as you shoot through obstacles and loads of nuclear armed enemies. Straightforward, with tricky little bits and really excellent presentation. 65%

Navy SEALs
Ocean
Control a crack team of undercover marines with some deadly missions to complete. Graphics are well above par but four levels don't sufficiently hold your interest for long enough. 73%

Nemesis 1 & 2
Konami
Widely regarded as the ultimate definitive blasts on the diddy screen, and quite rightly so. They're fast-paced trigger-happy palaver right from the off and quite tough to get your teeth into. Needs perfection on the reflex front. Will you ever reach the end? 90%

Pang
Hudsonsoft
Extremely simple yet immensely compulsive, all you have to do is trek around the world popping bubbles which then divide into smaller bubbles and so on. Only the sharpest of shooters will survive in this gentle shooty game which holds a lot of lasting charm. 74%

Probotector
Konami
Gung-ho blast and be damned warfare at its very, very fiercest. If GB blasting is your cup of tea, then you can't go far wrong with this bundle of dynamite. Red hot. In fact, hotter than a very hot thing that's been heated up for beards! 91%

RoboCop 2
Ocean
An improvement on the first game yet still not particularly awe inspiring as RoboCop wipes out drugs and thugs and tries hard to uphold the law. The difficulty setting is just right to make it worth a little look. 73%

R-Type I & II
Irem
Venture into the blackness of space for a blasting freak's dream. Everything here is represented to the best of the 'Boy's momochromatic ability and is superbly drawn. Excitement is assured as you streak across space avoiding the acrid taste of death. Not much to choose between them, so surprise, surprise they've both got... 88%

StarHawk
Accolade
Alien blasting that follows the norm as you shoot through the scrolling heavens. It's very detailed and well presented but innovation has been overlooked and each of the five worlds badly lack originality. 69%

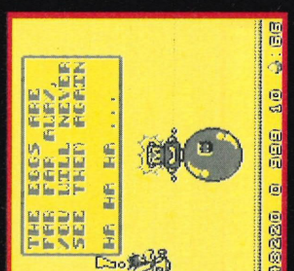
Star Trek
Ultra Games
A game that boldly goes where so many other games have gone before. There are plenty of levels, but the warp drive is about as fast as driving a Robin Reliant uphill, and all the planet wandering becomes a bit lame. 60%

Terminator 2: The Arcade Game
Acclaim
A head-on attack of ultra violence, nothing more, nothing less. The backdrops are complicated and it's easy to lose your target among the rubble and be unable to figure out just exactly what the heck you're supposed to annihilate. 76%

Essential Game Boy Purchases Essential Game Boy Purchases Essential Game Boy



Alfred Chicken
Mindscape
Possibly the best platformer of the lot. What more needs to be said? Challenging, addictive and a fine purchase, if you are sick of platforms then this is the perfect cure. Play it through, then play it again and again. Superb. 92%



Best of the Best: Championship Karate
Loriciel
This red blooded bruiser lives up to its name in a perfect conversion of the SNES cruncher. Loads of moves, speed and will to win, it really knocks the competition out for the count. Don't sit there dreaming about SF2, go out and go a few rounds with with this knock out cart. 93%

The Legend Of Zelda
Nintendo
The attention to detail is unsurpassed in any other game. In Zelda: Link's Awakening Nintendo have pushed back the boundaries of Game Boy gaming to a new level. Without doubt the best game on the market. Nobody will be disapointed with this wonderful game. 96%

Terminator 2
Acclaim



A six stage shoot'em-up that comes across as an excellent movie licence with plenty of variety and toughness to cope with. Quite complicated with loads of messy backgrounds and numerous sprites in there, but certainly guaranteed to last you a long, long time. 84%

Xenon II
Mindscape
A vertically scrolling blast through molluscs and weird deep sea creatures. Graphic detail is well researched but gameplay itself is too tame to be worthy of a trip down memory lane. 63%

DRIVING GAMES

F1 Pole Position
Ubisoft
Earning the right to compete in the world's foremost driving championship adds a challenging new angle to the well covered driving genre. There are plenty of options but some untidiness in the presentation stops Pole Position from really being a classic. 83%

Lamborghini
Titus
Despite a few minor faults Lamborghini is fast, furious fun. It may not look like the greateset driving sim ever, but with so many options together with some really quite excellent gameplay make this well worth a closer look. 86%

Ferrari Grand Prix Challenge
Acclaim
It may have all the mod cons and technical stuff but frankly it's downright boring with too little challenge. Very poor indeed. A Reliant Robin of a driving game. 49%

F-1 Race
Nintendo
A roaring speedster of a game that comes with a four-play link-up adaptor to make for one heckuva big monster of a top competitive challenge. Fast and frantic, it plays like a big bag of dreamy juicy sweetmeats. 88%

Motocross Maniacs
Palcom
Graphically simplistic, this little gem oozes sheer playability with eight different courses and loop the loops to enjoy. Obstacle packed, and full of frenzy it's a perfect biking sim. Not bad at all. 80%

Race Drivin'
THQ
Lots of mean machines and fiendish circuits to choose from and good 3D perspective make this an easy-to-get-into, but challenging, sim. The ramps are particularly cool. 73%

Road Rash
Ocean
A nasty little rash that is most irritating. Don't be impressed by the beat 'em up connection, one type of punch hardly transforms a poor racer into anything remotely worthwhile. 53%

SPORTS

All-Star Challenge 2
Acclaim
This is basketball on half a court with side on and facing the basket views. Tons of options and top quality graphics don't really create as much sweaty feel as you'd like though and its appeal is limited. 74%

Bases Loaded
Jaleco
A heckuva good baseball sim that, once perfected, will offer hours of enjoyment. Graphics and sound aren't too hot but the game's controllable enough and builds up just the right amount of tension to give you a run for its money. 87%

George Foreman's KO Boxing
Acclaim
Lily livered punches and non-existent gameplay make this the worst fight sim ever as the big fat waddler stands rooted to the spot with a jab once every blue moon, if you're lucky. Rank gameplay and ranker graphics, this is awful. If you must buy a boxing game get Muhammed Ali's instaed. 24%

Goal!
Jaleco
Simple, tidy and an original angle on the usual scrolling of footie games. Okay so not it isn't perfect but the Super Cup offers a varied selection of opponents and with a two player option to keep you and your mates occupied it certainly has plenty to offer. 90%

Hit The Ice
Taito
Unfortunately this game doesn't quite hit the mark. OK, it plays well enough yet lacks that certain je ne sais quoi to live up to expectations. Playable only as a diversion rather than full blooded sports action ice hockey. 73%

Jack Nicklaus Golf
Trade West
Simple to play with a great learning curve and good realistic graphics. As with real life golf you can never truly master the game but it's enjoyable to try. If the Ryder Cup's inflamed your golfing appetitie then maybe you should try this. 80%

Jimmy Connors Tennis
Ubisoft
Jimmy steams to the top of the pile marked 'super tennis sims' in a game that does the great man's character proud. Only available on import but with great graphics and challenging opponents this is certainly one to check out. There's a great two player option too. 91%

Jordan Vs Bird
Electronic Arts
Not a full blown basketball simulation, more like a game involving two players, one basket and a ball. Doesn't really work as well as it might have done. Not the best basketball game around. 73%

Konami Golf
Konami
A challenging simulation of this relaxing pastime. Let down by the lack of courses (just two are featured), Konami's Golf still provides a decent test of skill, touch and judgement. Good graphics add to the golfing feel. One of the better golf games available on the Game Boy. 81%

Mario Golf
Nintendo
With everything you could possibly need for a few rounds, a battery back-up to boot and plenty of different holes to negotiate this is a near perfect sim for budding enthusiasts to enjoy. Fore! 80%

Mario Tennis
Nintendo



Mario and Luigi battle it out with backhands and volleys in this wonderfully realistic sim. Still a fine tennis game despite the recent competition from Jimmy. It's fast, addictive and four difficulty levels calls for sound tactical thinking. This gets played a lot round the office. 89%

Side Pocket
Nintendo
Not really the pool simulator you're led to expect. All you do is knock the balls around a six holed table and pot them in numerical order. The limited appeal soon wanes. 63%

Sensible Soccer
Sony Imagesoft
Realistic football action is let down only by the lack of two player option and the minute sprites. Get over these little problems and there's some fun to be had stroking the ball around the pitch at club or national level. A good effort in the monochromatic confines of the Game Boy. 85%

Speedball 2
Mindscape
A future sport game combining brutal non stop action in the arena with team management and coaching, strengthening a squad of 12. Chuck a steel ball around and try to knock your pal on their butt. A pretty top hand held conversion of the Amiga classic. 91%

Tip Off
Imagineer
With two teams moving at an incredible speed it's difficult to figure out just what the heck's going on and the whole caboodle thus disintegrates into a blurred mess. Not one of the greatest basketball sims on the shelves to say the least. 64%

Track and Field
Konami
Leaving all other sports sims standing perfectly still, this game is tough enough and varied enough to guarantee great mileage. Get to compete in various challenges, and try to come out top of the pile. 90%

SIMULATIONS

F-15 Strike Eagle
Microprose
The ultimate flight simulation with tons of acrobatic dogfights and targets to zoom in on. Graphics and sound are great and the control system is simple to master. 87%

Phantom Air Mission
Activision
An ambitious attempt at a flight sim which, on the whole, works out quite well. In between take-off, sorties and refuelling you have to use your radar to track down enemy craft. Each mission, rather unfotuneately, has a somewhat uncanny resemblance to the last, so you may well become bored too quickly. 72%

Top Gun
Konami
For a flight sim this isn't very flight simmy. Action simply revolves around popping enemy fighters with a steady and accurate gun rally. The rest of the time is spent aimlessly cruising around the skies. Not exactly a Tom Cruise of a game this one, pretty average indeed. 67%

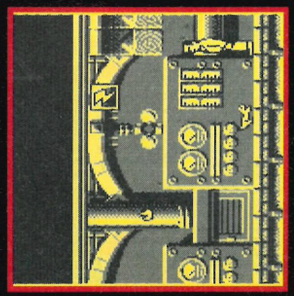
PUZZLERS

Boxxle 1 & 2
FCI
You shift around a selection of boxes, moving them to their correct position as indicated by a marker. Sounds boring but it isn't. Two real brain teasers make a pleasant change from more run-of-the-mill offerings. A pretty good effort in all. 80%

Purchases Essential Game Boy Purchases Essential Game Boy Purchases Ess



Dr Franken
Elite
Spookily special adventure here as Franky searches a gothic horror of a castle in order to reunite his girlfriend (Bitsy), literally reunite. It's her body bits that he searches for. Loads of nasties, locations and challenges add upto extreme quality, even better than the excellent sequel. Perhaps not to everyone's taste, but certainly a more than welcome change from endless platforms. 92%



The Empire Strikes Back
Ubisoft
This sequel is bigger, better, harder, incredible. You'll be glued to the screen and won't want to stop. A beautifully constructed adaption that has lots to do with the film. Probably the finest film tie in to date. Something special that you definitely won't complete in a day! 93%

Check out the GB Action guide every month for the definitive list of what's what in the world of the 'Boy.

Brain Bender
Gremlin
Alter the angle of mirrors to direct a laser beam through all the nasty objects. Could have been fabulous but the time-limit is ridiculously short, leaving you more than a little mad. 59%

Battle of Olympus
Imagineer



Set in ancient Greece this is a huge game that's bound to draw you into a long and exciting epic. Graphically excellent it involves a hefty whack of well presented violence alongside good interaction with all the freaky characters who offer you clues and set you on your many missions. 87%

Garfield
Kemco
Doesn't stray too far off the beaten track as far as puzzlers go, but still an enjoyable play with a password option that sustains your interest through some of the more difficult labyrinths. Garfield drills through blocks, finds keys and opens gates to get into new rooms, all while warding off the nasty villains. 87%

Godzilla
Virgin Games
This blast from the past is an ordinary re-issued 64 level puzzler. But there's a criminal shortage of radioactive breath and Tokyo-stomping from the big green dude in the large rubber suit. Shame. 65%

Kwirk
Acclaim
Guide a tomato through single screen maze-like rooms, shifting boxes and filling holes. Doesn't sound much I know, but rather good anyway. 88%

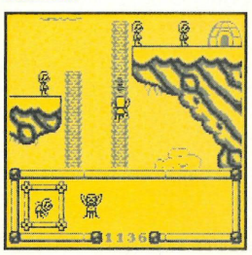
Kirby's Pinball
Nintendo
Part three of the Kirby Challenge sees our little blobby hero in a pinball game of all things. Sounds awful? Wrong! Three tables give you plenty of problems and Kirby is packed full with lots of litle mini-games (the greedy thing). Luck matters a fair bit and games can take hours to play when you develop a bit of skill but all-in-all it's pretty and it's fantastic. 89%

New Chessmaster
Hi Tech Expressions
Erm, basically it's chess. You either like or loathe it. For chess fans it's about as portable as it gets with no tiny pieces to drop. The computer players certainly know what to do! 85%

Q*bert
Nintendo
Set on an isometric pyramid of three dimensional cubes you jump up and down to change the overall colour. A classic old Atari game and a stupid idea, but one which is enjoyable. 83%

Splitz
Imagineer
A mind warping game that's just like a slide puzzle only this time you piece together the faces of famous people. This is one totally cool challenge with absolutely loads and loads of skill required to succeed. Excellent fun. Elvis spotted in Game Boy game!!! I like it. 85%

The Humans
GAMETEK



Plenty of mind bending puzzles around as you direct a bunch of gormless neanderthals over 28 varied terrains. Well presented, tons to chew over and a very good Lemmings sideline. It might get a little bit tedious if this isn't your cup of tea. A potential rival to that classic Lemmings. 87%

Tesserae
Gametek
If you have a few hours spare and a penchant for original puzzlers then Tesserae could be right up your street. "Easy to play, difficult to master" is the claim. Well, almost. 80%

Tetris
Nintendo
You all know the score with this old bird. Move various shapes around the screen to form lines and advance to further levels. Totally addictive, but in a lego block-frustration type way mate! Tetristastic. 95%

The Real Ghostbusters
Activision
Garfield revisited should be the sub title of this adventure. The two are practically identical. For those not owning Garfield the puzzles and challenges could prove a treat. Over fifty levels adds to the challenge with each offering new traps and tricks for the unwary. 86%

Yoshi's Cookie
Nintendo
Similar to Tetris but only half as addictive. Lines of five cookies zoom in from the top and side of the screen and you have to match similar ones to make them go. The further in you get the faster they fly. Trading on the name one thinks. 76%

ROLE PLAY

Mystic Quest
NINTENDO
A hugely engrossing arcade adventure that should last a long while. There's a multitude of mental puzzles to solve and places to explore. It's a veritable role-playing super dream treat of a game. Also known as Final Fantasy Adventure. 85%

Prince Valiant
Ocean
Too little action and too much space in which to do it. Cruising around aimlessly trying to find someone to fight isn't the most thrilling of activities and you get very little reward indeed for your exertions. 65%

Robin Hood: Prince of Thieves
Mindscape
Both combat, skill and puzzle orientated with some damn fine character interaction along with plenty of fun. This is full of riches for any role play fan and aspiring man in tights. Difficult to get into at first, true enough, but well worth the effort if you stick with it. 85%

Ultima: Runes of Virtue
FCI
A massive adventure that'll take eons to finish. Punishing but compelling as you search for the runes in the wilderness, mingling hack 'n' slay episodes with lots of brain rummaging. 79%

MISCELLANEOUS

Bart Vs the Juggernauts
Acclaim
As Bart Simpson you must master the total art of skateboarding, weightlifting and square hopping in a series of diverse and stupidly hard events requiring great skill, strength and strategy. It will take you ages in order to get it right. 85%

Battleship
Mindscape
A modernised version of the dated classic board game as you get to battle it out with a fleet of ships on a grid. The graphics are kept to a minimum and in one-player mode it's easy to lose interest. 67%

Caesar's Palace
Ocean
Whether you're a card player or a roulette fancier, even if you just like money you can beat that gambling addiction in your own home. Every whim is catered for and nicely implemented to make it worth a look. So take one. 77%

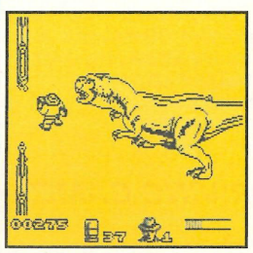
Castle Quest
Sony Imagesoft
What do you get if you cross chess with monsters, magic and a fantasy setting? Castle Quest. Skill, judgement, nerve and luck combine in an addictive and original puzzle variant. The luck element detracts from some of the skill but it's still a neat idea and top notch execution. 89%

Choplifter II
JVC
Lots to see, and loads to do, and lots to get you well and truly involved in this helicopter sim cum shoot'em-up. Graphics don't amount to anything much really but playability is where it really comes good. All in all an alright shoot'em-up, nothing more, nothing less. 78%

Crash Dummies
Acclaim
A quite original and hilarious game that offers more variety than is at first apparent. There are only five easy basic levels but things really do start to hot up with even more obstacles to avoid second and third time around. Simple to get totally hooked on. The Dummies are coming to life, beware! Clunk click, every single trip! 87%

Monster Max
Titus
A fresh new look for the GB. The isometric viewpoint combined with top graphics and simple gameplay make this one of the all-time greats on the 'Boy. Start of a new era perhaps? 94%

Jurassic Park
Ocean

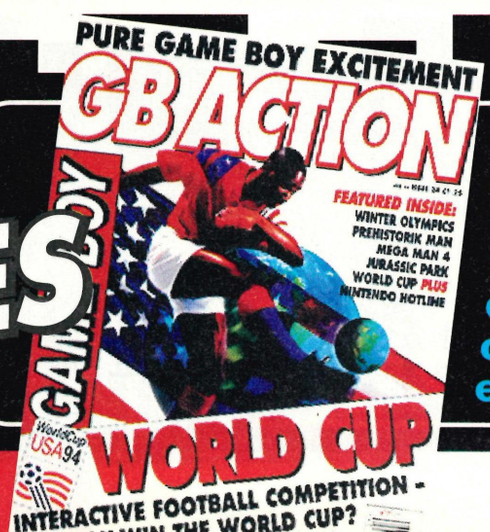


A fairly playable collect 'em up without the action you'd expect from the film. Searching for eggs becomes a bit boring but the rest is pretty good. Graphics are well stylish but maybe could have been better. There's plenty to do and see, but its no classic. Fans of the film should take a look. 85%

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Populous
Imagineer
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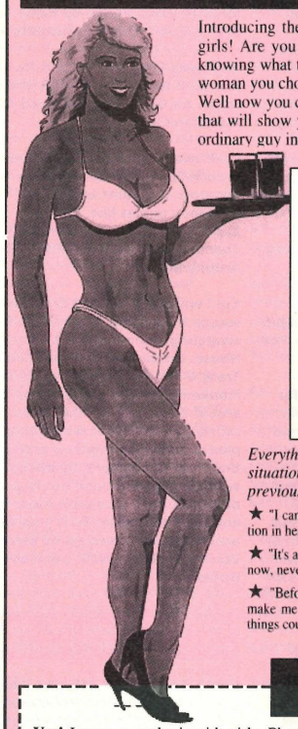
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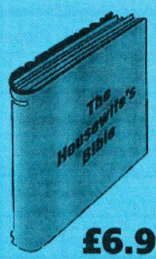
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Megadrive games: Bubsy, Taz Mania, Kid Chameleon and Spiderman swap for X Men, Eternal Champions, Jungle Strike or Toe Jam & Earl 2, or any other good game!! Also WH4OK rules £8 supplement £5. Call now on 0646 681 044 Now! (Will also sell games for £25) Bye, Ben Haggar.

I will swap Prince of Persia or The Flintstones for Zool, Zelda, Mortal Kombat, Kirby's Dream Land, Jungle Book, Battle Toads or Mario Tennis. Other offers accepted. Write to: Paul McGovern, Oughty Drummin, West Port, Co. Mayo, Ireland. Phone: 098 27169.

Straight swap! I have Super Kick Off and will swap it for practically any game, or will sell for £10. Ian Burgess Tel: 0925 728050 (around 5pm please).

Swap wanted! I will swap my GAME BOY with 9 GAMES (Bart Simpson/Camp Deadly, Terminator 2, Super Mario Land 1 &2, Nintendo World Cup, Star Wars, Spider Man 1,Mortal Kombat, Mega Man 3, Tetris, Game Genie) with car and mains adapters, Nubby light magnifier, link-up lead...for your GAME GEAR, with mains adapter, some good games and anything else you have got! Tel: 0737 352462, if answering machine, leave your name and number and I will get back to you. Local area only (Surry/South London) Thanks bye - Michael Champion.

I will swap my SUPER MARIO LAND 2 (with instructions, rated 90%) for one of the following games only: Goal, Sencible Soccer, World Cup 1994 or Speedy Gonzales. They must be boxed and with instructions. Phone Richard on 081-660-7312 after 6 pm.

I will swap my Tetris for any game in this issues buyers guide except Home Alone 1 & 2. Thankyou. Phone John Cruddas on 0372 272702.

Swap Kung Fu Master, Robocop, Zelda, Mega Man 3, for Mario 3, WWF 3, Robocop 2, Robin Hood Prince of Theives, Spiderman Vs The X Men. Phone after 6pm. Richard Davidson, 0478 61 2004.

I will swap my Paper Boy, Double Dragon, Super Mario Land or Tetris for your Kirby's Dream Land, Zelda, Dr Franken II or Winter Olympics for the Game Boy. Write to: BP, Marfield Farm, Earby, Lancs, BB8 6LB.

Swap Double Dragon (not boxed, no instructions) plus WWf Superstars (boxed with instructions) for Zelda, Star wars, Dr Franken, Krusty's Fun House, Alfred Chicken or Dennis. Phone 0628 522 239 and ask for Scott.

Will swap Super Mario Land 2 for Zelda or Pinball Dreams or sell for £16. Phone 081 462 3386. Also Mario 1 for sale £10, might swap for a game. Daniel Lee.

I would like to swap my Zool or King of the Ring (WWF3) for your Mario Golf, Kirby's Pinball Dreams, Track and Field or Zelda. All games must be boxed and come with instructions, mine are. Please hurry !!! Allan Wilding, 0622 843 009.

I will swap Zelda, International Football, Hook or Lemmings. I also have lots of other games to swap. I will swap them for your Kirby's Pinball Land, Wario Land or any game at all over 80% in GB Action. Also GB Action issues wanted. I will pay 50p-80p for them. I also have Amiga games to swap for Game Boy games so phone now on 0598 710 291. Joshua Holmes.

Swap my Parodius or Star Trek for Zelda, Zool, Jurassic Park, TMN Turtles, Mortal Kombat, Nigel Mansell, Rainbow Island II, Lawnmower Man, Super Mario Land 3, Populous, Battletoads, Double Dragon, Tiny Toons or Riddick Bowe Boxing. Phone 0272 775 701 after 5pm week-days. Thomas Smith.

I will swap my Paper Boy for your Kirby's Dream Land! Write to Ben Procter, Marlfield Farm, Earby, Colne, Lancs, BB8 6LB. I am desperate!!

YO! Is anybody out there? Got your attention yet!?!: GOOD, I want to swap my Battle of Olympus and Garloyles Quest for any decent games. P.S. Hi to anyone who lives in 'Stocky Sheffield'. If interested phone 0742 888636 and ask for A. D Townley.

Swap my versions of Zelda Super Kick Off and Jeep Jambouree for your versions of Mystic Quest Populus or F1 Race or RC Pro AM. Ring: 0984 624334 (somerset area) and ask for Pete (games must have instructions).

I'll swap Crash Dummies, F-15 Strike Eagle, Tetris or Phantom Air for Who Framed Roger Rabbit, Sneaky Snakes, Top Ranking Tennis, a Game Genie or a Pro Action Replay. Also wanted instructions for Star Wars. Please phone R. Johnson on 0203 302043.

Nicky had a little lamb, her skin was as white as snow and every where that Nicky went. Karen did never go.

I will swap Zelda, Kirby's Dream Land, Castlevania Adventure, Crash Dummies, Spiderman, Turtles 2 for Alfred Chicken, Nemesis, Kerby's Adventure, Super Mario Land 2, Navy Seals or Super Mario Land. Phone Paul Haggar on 0646 681044 after 4 pm.

Will swap my Crash Dummies, Duck Tales, TMN Turtles, Terminator 2, Attack of the Killer Tomatoes, Star Trek or Empire Strikes Back for Kirby's Dream Land, Zelda, Speady Gonzales, Taz, Zool, Nemesis 1 or 2 or Parodius or Monopoly. Will consider others. Please phone Simon Ramskill on 0335 342401.

I have the well good RPG Ultima: Runes of Vertue to Swap for Zelda Final Fantasy 3 or Final Fantasy/Mystic Quest. Ring Monday to Friday 5pm - 8pm or 9am - 8pm Saturday - Sunday only on 0935 410333. I only want RPG games as above. Thanks, Mr K Fwyd.

FREE GAME BOY GAMES!! No not really, but I will swap Speedy Gonzalez or Blues Brothers for Goal or Lawnmower man. Will also swap populous or Batman Returns or The Joker for Turtles 3. Please phone Richard Brown on 0726 75450, any time and leave a message!

HEY YOU! I'v a great offer for you. I will swap my Amstrad CPC 464 for a Sega Game Gear this includes; joystick, 80 games, instructions booklet and monitor or for Game Boy games. Hurry and phone before it goes! Phone Steven Austin on 0724 860967.

Forget Mortal Kombat, I have got the best 'beat'em up on the Game Boy 'Best of the Best: Championship Karate' (93%). I will swap this for either Zelda, Zool, Speedy Gonzales or a Pinball game. Phone 0772 750240 NOW! and ask for P. Edwards.

I will swap Mario Golf, Marble Madness, Sneaky Snakes, Bugs Bunny, Crazy Castle, Lemmings, all boxed with instructions, except Marble Madness (no instructions) for Revenge of Gator, Pinball Dreams, any cartoon platforms, pozziers etc. Phone 0279 813230 (Essex area) and ask for S.Mercer.

Will swap my Duck Tales, Terminator 2, Space Invaders, Burm Fighter Delux for Nigel Mannsells World Championship Racing or F1 Pole Position. Bristol area only, ring 0272 657719 and ask for Robert Pool.

Hi Janey mate. Bet your wondering what this is doing here. Love Dave.

I will swap my Mercenary Force for Alfred Chicken, Tiny Toons, Monopoly, Paper Boy, Crash Dummies or the Flintstones. Phone Michael Lawson on 0232 832987.

Swap my Dragons Lair, Choplufter 2, Castlevenia 2, Batman or Spiderman for your Super RC Pro AM, Lemmings, F1 - Race, Dirty Racin', Jungle Book, or JC;s Tennis. All swaps to be boxed with instructions. Call 0606 593124 and ask for Adam Newton.

I'll swap Zelda, Crash Dummies or F-15 Strike Eagle for Mystic Quest, Final Fantasy Legend 2 or 3, The Empire Strikes Back, Goal, Battle of Olympus, DUck Tales 2, Garfield, a game Genie or a Pro Action Replay. Please phone 0203 302043 and ask for R. Johnson.

I willl swap my Bill and Ted, Dr Franken 2, Jurassic Park (all mint condition) or Super Mario Land (case only) for your Mystic Quest, Mousetrap Hotel, Monopoly orv Fidgetts (must be in good condition) Call Adam on 0708 705319.

Straight swap: Zelda for your Mortal Kombat 0469 532386 after 5pm ask for Len or Lisa.

I will swap Lemmings, Tetris, Nemesis, Super Mario Land or Trax for Populus, Wario Land, Prince of Persia, Mortal Kombat, A game Genie or Mystic Quest. Phone 0727 868948 after 4pm. Simon Ross.

I'll swap Crash Dummies or F15 Strike Eagle for Bart Simpson, Camp Deadly, Road Rash, Indiana Jones, Prince of Persia, Dragons Lair, Dynablaster, Tom and Jerry, Raging fighter, Sensible Soccer, Goal!. Tip off or PitFighter. Phone: 0203 302043.

I will swap my Mario Land 2, Parodius, T2, Batman for your Mystic Quest, Ultama, Rolan's Curses 2, Prince of Persia, Nigell Mansell or Sword of Hope. Phone Jackie at 3.30pm - 9.00pm Mon-Sat. Please hurry before June. Tel: 021 608 4684.

I will swap Tetris or Mario Land 1 for Tazmania or any other games rated over 85%. Phone 0782 519096. Jamie Hughes.

Swap Mario Land 2, Battle Toads and Navy Seals for Kirby's Pinball Land , Alfred Chicken, Megaman III, Nemesis II, Speedy Gonzalas, Lethal Weapon or Balloon Kid, also swap all 3 for Mario cart and Probotector on the SNES. Call 0206 766995. Don't miss this offer!!!!!! Ask for Daniel.

I will swap my Top Ranking Tennis, Final Fantasy Legend 2 or R-Type (all boxed with instructions) for Alfred Chicken or FF Legend 3. I will swap World Cup, Robocop and Fortress of Fear (no box or instructions) for Ultima Runes of Virtue (3 of mine for just 1 of yours). Call Colin on 0924 444810 now. Please!

Swap Mario Land 2, boxed with instructions for Mega Man 2 or 3 or Batman Return of the Joker. Must all be boxed. Phone Mathew on 0928 788430 5pm+.

Choose from Populous, Trackmeet, Yoshi's cookie, Splitz, or T2-arcade game and offer us your Dynablaster or Tetris. Straight swap one for one! 0469 532386 after 5pm. Ask for Len or Lisa.

I will swap Warioland (Mario3), perfect condition boxed with instructions for Space Invaders (Jap Cart). Phone 0202 535675. M C Appleton.

I will swap my gameboy with 7 games & mains adaptor for your SNES with at least one game. My games include Zelda, Mario, Bart, Nemisis, Track Meet, Super R.C. Pro-Am & Tetris. Please ask for Alex. Phone: 0892 661803.

I'll swap my Mr Chin, Pop Up or Daedalian opus (All boxed) for Tetris (must be boxed). Call 0428 723922 and ask for Mark between 4-8pm only.

I will swap my F1-Race boxed with instructions and a 4 player adapter for your SuperMario land, Zelda, Warioloand, or Monopoly. Must be boxed with instructions in good condition phone 0462 768268 after 4:30pm weekdays. Katrina Day.

I will swap T2 arcade game, Chase HQ for your Best of Best of the Best or any decent games. Phone Now on 0427 588529. Ask for Sean.

I will swap my Mortal Kombat for your Zelda for the GameBoy. Tel 0543 871734 after 5pm. Ask for Jason. Mortal Kombat is boxed with instructions and in perfect condition, So must yours!

Swap Snes street fighter 2 turbo edition for Lethal Enforcers or Empire strikes back and another game or Dynablaster and another game. Phone Adrian on 0946 64992.

I will swop Fortified Zone and Fortress for Warioland. Phone up Now! Tel: 0727 837049. David Goldsmith.

Will swap SuperMario Land for Phantom Airmission or F-15 Strike Eagle, for Game boy. Tel: 0665 576 306. Jonathan Clarke.

I will swap my Citadel Minatures which include 20 minatures which ten are terminators and paint set for two Gameboy games like, Zelda, SuperMario Two, Star wars or Championship pool. Tel: 0923 674845. Antony Roberts.

Yo! I will swap my Bart Simpson's escape from camp deadly, also for swapping Lemmings for Krusty's Fun House, Lamborghini, Pinball Dreams, Track n' Field, F1-Race, Tiny Toons, Dr Franken 2 , Alfred the chicken, The legend of Zelda or any other good game rating over 75% and with instructions please. Both of my games with instructions and lemmings fully boxed. Also wanted a second hand but in good condition GB carry case with room for carts and light-magnifier. So if your fingers are itching for a new game then call Worthing (0903) 202917 and ask for Isobel.

SALES & SWAPS

Handy Boy for sale £15, also Alleyway game £10, Alien £15, Probotector £15. Call Paul on 0234 391 201 after 6.30pm or at weekends.

For sale: Lemmings (£20) and Beetle Juice (£15), all boxed with instructions, or will swap 1 for 1 with the Blues Brothers or Alfred Chicken. Phone 031

PHOTOCOPIES ARE ACCEPTED. Please include this advert in the next available issue of GB Action

FREE!

Name.....

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.....

.....Post code.....

Telephone..... Please make sure your phone number is clear, and include all your digits

Post to: GB Action Classifieds, Europa House, Adlington Park, Macclesfield,SK10 4NP

ied Adverts

669 6566 & ask for Gillian.

Game Boy for sale with Tetris, Metroid 2, Lemmings, Dynablaster, Empire Strike Back and Castlevania, plus Light Magnifier and issues 10 to 21 of GB Action, mint condition and boxed with instructions, for £130 o.n.o. Phone Duncan on 0493 740 093 after 6.30pm.

I will sell Mario Land 2 for £15 o.n.o, boxed like new, instructions included. Phone 0532 351150 and ask for Curtis. If answer machine answers, leave pnone number and hang up.

Sales!!! Jurassic Park £15, Top Rank Tennis £15, Robin Hood £15. Three for £40. First reply gets games. Write to: EW, 69 Woodloes Rd, Shirley, Solihull, W Midlands, B90 2RP. Also Game Gear games, Super Kickoff £10, Streets of Rage £10, Wonderboy £5, Columns £5, Super Monaco £5, All five for £30. Get hurry!

For Sale: 3 N.E.S games, all boxed with instructions and are in good condition they are Mega Man 2, Eliminator boat ovel and Monster In My Pocket, but Mega Man has no Manual. Sell all 3 for £35 or £10 seperately. Jason Cotter, 0634 574 402.

Games for sale. Alfred Chicken, Mega Man III and Turtles Fall of the Footclan. Mint condition £15 each. Mega Man II and Turtles Back From the Sewers unboxed - £10 each. Phone 081 337 0941 after 4.00pm.

Mags for sale or swap for Game Boy/SNES games. Over 100 mags. GB Action, NMS, Game Zone, Games Master, C&VG, Super XS, SNES Force and others. Swap for Game Boy games or cash. Chris Ryan, 071 789 0828.

For sale: Kung Fu Master, no box but instructions, £7.00. Robert Hutchins, 15 Queenn Street, Little Hampton, W Sussex, BN17 6EP.

For sale: Mario 2, Revenge of the Gator, Batman, Robocop and Double Dragon 3, £10 each. Gremlins 2, boxed, no instructions, £8. Also, McDonaldland, Spiderman 2 and Pitfighter, no box with instructions, £7 each. Phone 0895 677 459, and ask for Alan.

Game Gear games for £15 and Game Boy games for £10. Lots of big names. Call Laura now on Cardiff (0222) 619 890. Don't delay!

For sale: Booklet to write your scores for your better Game Boy games (Zelda, Warioland and more), £5 each copy of the book. Write to: Pascal Vrancken, 83 Avenue de la Gare - B6700 Arlon, Belgium.

Misc swap SNES + 7 games inc. - Secrets of Mana, 7th Saga, S.F.2 carrying case, game master + universal adapts + loads of mags for Amiga A500 or 600 + games or sell SNES for £240 O.N.O. Contact C Biggin, 7 Larpit Green, Whitwell, Worksop, Notts, S80 4TY.

For sale: Master system 2, includes Sonic 2, Alex Kid and 1 contra pad selling for £45 O.N.O. Also games for Game Boy for sale: Jurassic Park, Duck Tales, Hook And Robin Hood Prince Of Theives, all £13. Write to: S Lindley, 269 New Rd, Staincross, Barnsley, South Yorkshire, S75 6EP.

Erasure CD's for sale! Wonderland, The Circus, The Innocents, Wild!, £3 each. Phone Ben on 0602 702 341 for details. Also for sale: Bad, a Michael Jackson classic, £3. Phone now!

Master system + 17 games including Tazmaia, Sonic Chaos, Moonwalker and other great games. 2 pad and all equipment. £100 O.N.O. Call 0570 423 134 and ask for Matt. Don't delay, call me today!

For sale or swap: Zelda £15, Tetris £10, Phantom Air Mission £10, F-15 Strike Eagle £10, Crash Dummies £10 or swap for Duck Tales 2, The Empire Strikes Back, Mystic Quest or Who Framed Roger Rabbit. Tel: 0203 302 043. Robert Johnson.

Hello. I have Parasol Stars, Yoshi, Boulderdash and Nintendo World Cup boxed with instructions, all £10 each, or all with carry case £45. Just ring 0689 875 443. Ask for Iain.

For sale: An Amstrad notepad computer (NC 100) = £100. Jody Bunting, 7 Church Ave, Hatton, Derby, DE65 5DP, Tel: 0283 814 185 - the official number one Gladiators fan!

For sale: Game Boy games - Beetle Juice £11, Double Dragon £8, or swap for any old good or crap game. Ring Ben on 0284 824 042 or fax on the same number.

Best of the Best Championship Karate for sale for £15, I must be crazy. If interested write to: D Huggett. First one to come gets it OK, so hurry. my game is boxed. 194 Staplegrove Road, Taunton, Somerset, TA2 6AH.

For sale: Fish tank with all starter basic equipment only for £45. Also for sale: Beetle Juice £11 and Double Dragon £8. For more details phone Ben on: 0254 824 042. Please, in need of money.

For sale: External floppy disk drive, TV adaptor, X Former, mouse, manuals. Unwanted gift, perfect condition, £150 O.N.O. Phone 0327 351 671.

Will sell: Lemmings - £14, Super Marioland 2 - £12, Alfred Chicken - £15, Dr Franken - £10, Dr Franken II - £12, or swap any of these for Tiny Toons 1 or 2, Zelda or any game rated over 80%. Phone 0536 512 214. All boxed apart from Alfred Chicken with just a plastic case. Joanna Rawling.

For sale: Game Boy and upto 10 games, including Alien 3 and TR Tennis, Action Replay, mains adaptor. Phone Ally on 0502 518 151.

Hey, I've got Mystic Quest and Tiny Toons 2 (both in good condition, boxed with instructions) and I'm gonna sell them to you. Tiny Toons 2 £16, Mystic Quest £20. Ring Michael on 06937 63096. Must live around Newry and Mourne district. Hurry up!!

For sale: Game Boy plus Max, Star Wars, Zelda, Battle Toads, Tetris. Two player lead and headphones. All games boxed with instructions. £90. Tel: 0222 569 069. Ask for Gareth.

For sale: Fish tank brand new basic equipment, including rocks, pump x 2, light x 2, tank and tank lid, filter mat, chemicals and much more. P.S fish not included. P.P.S Must be able to pick up from Blackburn area. Ben Farmer, 0254 824 042.

Game Boy, light magnifier, amplifier, mains adaptor, Konix, holster, 6 games - Mortal Kombat, Alfred Chicken, Jurassic Park, Super Kick Off, Kirby's Dream Land and Super Mario Land 2. All for £100. Phone 0924 553 244 after 4.00pm and ask for Dave.

For sale: Game Boy - £20, game genie - £11, Handy boy - £15, amplifier - £6. Jody Bunting, 7 Church Ave, Hatton, Derby, DE65 5DP. Tel: 0283 814 185. The official number one Gladiators fan.

Kirby's Dream Land on the Game Boy. Five weeks old, fully boxed. £18.00. John Moxon, 0709 564 185 after 5.00pm.

Game Boy & 7 games including Zelda, Mario, Super RC Pro-Am, Track Meet. £100. Please ask for Alex. 0892 661 803.

HEY! I will sell Speed Ball 2 boxed with booklet for £15 or swap for Winter Olympics! I may consider swaps for other games rated over 85%. Phone 0892 535 665 and ask for Tom.

I will sell my Track & Field, Techno Bowl, Kick Off, WWF2, WWF1, Chase HQ, Bugs Bunny for between £17 &£10, or will sell all for £87. £88 off true price. Or swap with Top Ranking Tennis & consider swapping with Konami Golf, Double Dribble, Jimmy Connor's & Tip Off. Phone Charles on 081 965 4009.

For sale: Game Boy plus battery pack (rechargable) and case. Price includes seven games (Sensible Soccer, Fortress of Fear, Nigel Mansell, plus more). Ring James, 081 673 8408. All in good condition for £100.

ZX Spectrum +2 computer with 20+ games and joystick. very goodcondition. £30. Phone 071 250 3524 after 6pm. Richard Miller.

I must be mad! I'm selling my Game Boy, 10 games, games carry case, rechargable battery pack, all for £70. Phone Martyn after 4pm on 061 436 4703, you must be able to pick up.

SNES game for sale: Pit Fighter, offers. Ring Daniel on 081 462 3386. If not in, leave message. Also swap Super Mario Land 2 for Zelda.

For sale: Tour De Trash, Tetris, Bart V Juggernauts, Mario 2, Prince Valiant, WWF, Golf, Othello, Boxxle, Metroid 2, Gremlins 2, Fortress of Fear, Radar Mission, T2, Turtles 2, Popeye 2, Bugs Bunny, Side Pocket, Double Dragon, Castlevania, Pit Fighter, Lemmings, Paper Boy, McDonalds, Camp Deadly, World Cup, F1 Race, R.O.T.G, Track Meet, Buri Fighter, Quarth, Spiderman 2, Hypa Lode Runner, for £10-8 each. Please write or phone: Jody Bunting, 7 Church Avenue, Hatton, Derby, DE65 5DP, Tel: 0283 814 185.

I would swap my Zelda game with box & book for Scrabble, Wordtris or Monopoly or Zelda for £15. If interested phone 0705 862 257 & ask for Annie. First offer accepted will receive 2 brilliant Japanese games. Very addictive. Please please please please hurry!

Lemmings and Mortal Kombat for sale, £22 each or £35 for both. Phone 081 591 0171 after 6pm, ask for Philip.

My: Star Wars, Golf, Prince of Persia, T2. For your: F15, Zool, Race Drivin', Empire Strikes Back, Probotector, Speedy Gonzales, Rodland and Lamb, American Challenge. A great big Sandra to everybody in Yately, Surrey! Hurrah! Weekdays 4pm+. Gavin Ashton, 0252 870 367.

For sale: Game Boy £30, Super Mario Land £15, Nigel Mansell £20, Double Dragon II £7, Logic carry case £5, mains adaptor £10. All in great condition with instructions. Contact J Finch on 0283 701 245. Must live in Derby/Burton area and collect.

Gargoyles Quest and Kid Icarus for sale, £10 each or £15 for both. Ring 081 591 0171 and ask for Philip.

Amazing offer: Logi pad for sale for Atari or Amiga. Cost £20 sell for £9. Includes autofire, slow motion and 6 buttons. Also swap Motor Cross Maniacs for any good game. If interested, ring Cheltnham (0242) 511 846. Ask for Andrew.

Burai Fighter deluxe and Tetris for sale, £10 each or both for £15. Phone 081 591 0171 after 6pm. Ask for Philip.

For sale: Megadrive with 4 games including Road Rash 2 and Sonic. Also carry case and 2 joypads. Also Game Boy games for sale Metroid 2 and Mecenary Force £10 each. Megadrive £150. If interested phone 0844 260 184 after 3.30pm and ask for Andrew.

For sale: GB Action issues 19 onwards, each £1.50 plus p&p. Also Batman, Bug's Bunny's Crazy Castle, Track & Field, Super Mario 1, Double Dragon, Gremlins 2, Duck Tales, Blades Of Steel, Battle Of Olympus and Bill and Ted's Excellent Adventure. Also a light. If interested phone Richard on 0342 892 377 between 2-6pm on Sat and after 7pm on Tues ONLY.

For sale: Commodore 64, very good condition, boxed with cassette games. Joysticks hardly used. For £40-50 and with box, call Hyde 339 5698. Call Now. Chris Birchall.

Swap Zelda, Dr Franken, Alfred Chicken, Hunchback, for what you have or sell £12 each. Windsor 0753 862 447.

LISTEN! I have an Action Replay cartridge and over 500 codes. It is boxed with instructions. Sell for £25 or swap for 2 of these: Populous, Alfred Chicken, Zool, Final Fantasy 2, Prince Of Persia or Jungle book. Ring 0482 781 517. Hurry. William Robinson.

I will sell Mortal Kombat for Game Boy. Hardly been used in good condition. Box and Instructions. If interested, please ring 0634 828 998. (Sell for £15). Scott Buckingham.

For sale: Mega Man and Super Mario Land £12 each. They both come with instructions. Please contact Rebecca on 0742 694 884.

Jetsons Robot Panic £10, Pang £10, Tom & Jerry - Frantic Antics £10, McDonaldland £10, Yoshi's Cookie £10, Super Mario 2 - Six Golden Coins £15, Pac Man £10, Pro Action Replay - Game Busting Cartridge £15. All boxed as new. Phone 081 392 2110. Helen.

To swap: Mortal Kombat, Dragon's Lair for Jeep Jamboree, Super James Pond, Battletoads 1 or 2, or I will sell for £25. Call 0902 759 183, Daniel.

For sale: Game Boy with soft case, ten games including F1-Race (with four way adaptor), Tiny Toons, Golf, Super Mario Land, Chessmaster and not for getting Tetris. Lots of boxes (which you'll never need). £130 O.N.O the lot!!!! Phone Mike on: 081 909 2843.

For sale or swap: Super Nintendo with Mario kart and SFII, will sell for £90 or swap for lots of Game Boy stuff. Write to Greame, 9 Peregrine Place, Longbenton, Newcastle upon Tyne, NE12 8QP or phone on 091 266 3879. Everything considered.

Tyco 'Heads Up' radio controlled car for sale. Two speed & turbo, up to 30 MPH approx. Full function, used twice, 8 months old, fully boxed and in mint condition, complete with batteries and charger, instructions and spare parts sheet, in sleek black. £45 O.N.O. Phone 06973 43251. Philip Groom.

Nirvana's last ever tour. Own a ticket to one of these gigs. Serious offers only please. Only three tickets available. Write to: Bob, 3 Bridge Wood Road, Worcester Park, Surrey, KT4 8XP.

Game Boy for sale £70 with earphones, Tetris, four player adaptor, Kirby, Zelda and Mario Land Two, also includes issues 21-23 of GBA, pleae ring 061 440 0613 and ask for Mark after 4.30pm.

Free game gear - only joking! Ha! Ha! Game gear, 10 games, TV tuner, 2 carry cases, AC adaptor, car adaptor, 2 player cable and rechargable battery pack all now costs over £500, bargain at £195. Phone me on 0742 363 636, Matthew.

Dr Franken and F1-Race for sale, both not boxed for sale £10 each or both for £15. Phone 081 591 0171 after 6pm ask for Philip. Also for sale AC adaptor only £4 in box!!!!

Amiga 500+ for sale. 11 months old, IMB Ram, runs all A600 programs, hardly used, mint condition, mouse, joytick and all leads inc. stereo, many games, Deluxe Paint III, Photo Paint 2.0, Transwrite. Offers around £165. Please phone Philip on 06973 43251. Boxed.

Games for sale: Bart Vs Juggernauts £10 O.N.O (No instructions), The Fidgetts, unwanted gift fully boxed £20 O.N.O. Write to: Emily Parle, 32 Broadhurst Gardens, Heyford Hill Lane, Sandford, Oxford, OX4 4YQ.

Megadrive for sale, 8 games including Fifa, John Madden '92 and Micro Machines, also with 2 joypads, one 6 button and arcade joystick. Worth £550, selling £260. Thrown in: Super Soaker 500. Ring Andy on 0222 616 708. Everything is boxed.

For sale: Back issues of GB Action dating back to issue1 all the way to issue 15. Call Richard on 0344 771 436. Price to be agreed.

For sale: Game Boy games, £13 each inc. p&p. Choose from fair selection. Most boxed with instructions. If interested (you should be), call 0323 833 022 Sunday or Monday nights after 6.30pm. Ask for Mark.

Swap Zelda, JP, Robocop, Ducktales, Mansell Power Mission, Solar Striker, Tetris, Mario 1, Lemmings, for any of these: Sensible Soccer, Baseball, Blades of Steel, Mortal Kombat, Goal, F1 Race, Mario Tennis, World Cup. Or swap for SNES & game or sell for £160. Write to Joe Lavelle, 10 Elm Drive, Greasby, Wirral, Mersyside, L49 3NL.

Want Game Boy games? Look no further! For sale: Speedball 2, Gremlins 2, Super Mario Land 2, Batman, Looney Toons, and many more... All games are boxed with instructions and in mint condition. Willing to sell at £15 each, subject to negotiation. Phone 081 890 1632, ask for Ian.

Swap Atari Lynx with large carrying case and 4 games including Bill And Ted's Excellent Adventure and A.P.B for Sega game gear with any amount of games or sell for £60. Call Richard on 0344 771 436 after 4.00pm! Please hurry, bargain offer.

Will swap Terminator Two, Spiderman Two, Dr Franken II, Blade of Steel, Zelda and Super Mario II for any good game or sell. Name your price. GB Action magazines for sale. Prefer Pinball Dreams, Alfred Chicken.

Will swap T2, J.D, or Mario Golf for any decent games. Sell for £11 each. Also for sale, magnilight £6, and C64 with 84 games, joysticks and cassette player £75. Phone 0924 223 724 and ask for Paul, preferably after 3pm or Sunday mornings.

Commodore PC including disc drive, cassette unit, printer etc. and games and business software, ideal for student or small business, also desk, excellent condition, as new. Telephone after 6pm open to offers in the region of £250. Tel: 0535 211 813.

I will swap or sell my Robocop for £10 or I will swap for a decent game, possi-

Continued...

Free classif

bly Star Wars or Empire Strikes Back? Preferably boxed with instructions. Phone Mondays, Wednesdays and Weekends. 3pm-6pm. Michael Gillingham, 0308 863 464.

Mega Man and Bart Vs Juggernauts for sale £12 each or £20 for both. Phone 081 591 0171 after 6pm and ask for Philip.

Game Boy for sale with carry case, link up lead, headphones, game light, plus 7 games. Will sell for £120. If interested phone Matthew on 0702 258 403.

For sale: Dr franken Game Boy game. Boxed with instructions. Tel 0793 533 661 any time after 4.30pm, and beat this, just £7.50, or write to Richard Billis, 3 Stour Walk, Swindon, Wilts, SN2 3LN.

Hello out there. Want to buy some Game Boy magazines (GB Action) you've come to the right place. I have issues 15-18 and 21-25 (9 issues) and will sell them for £1 each (inc p&p). I know it sounds a lot but it's cheap inc p&p. Phone Shay on 0597 822 242 after 4.00pm on weekends.

For sale: Game Boy games, 54 games in one cartridge, only £100. For more details phone 071 250 3524 after 6pm. Ask for John.

Games for sale: Marble Madness, WWF Superstars, F1 Race, Fortress of Fear and Trade Meet, only £11. May consider swapping for Mario Golf, Mario Tennis, Dyablaster, Lambourghini, Motorcross Maniacs, or Zool! Phone Gavin on 0673 861 424.

Hi, I have Sneaky Snakes, Race Drivin' and Track Meet, all with boxes, cases and instructions, I would like to swap or sell them with any of your games that have boxes and instructions, everything considered if you are interested then ring: 0482 890433 after 4pm and ask for Helen. Thanks.

For Sale: Mario Golf £12, Xenon 2 £10 and Empire Strikes Back £18 (All boxed with instructions) plus Star Wars £15 (without box or instructions) or all for £50 phone 0742 666601 after 4pm.

Hey! You! I've got Super Mario World for UK SNES on sale for £28 and you better buy it! If interested ring 075 413 02 Rep. Ireland only. Ring on weekdays between 4.00pm and 8.00pm. Cian O'Donnell.

Game Boy for sale, 5 games incl. Blues Brother and Dynablaster. Plus carry case, game light and amplifier. Phone Nick on 0273 833 421. £80.

Will swap or sell Super Mario Land for £15 or swap for Super Mario Land 2, Phantom Air Mission or WWF2. Call Jonathan on 0665 576 306.

For sale: Issues 13, 18, 23 and 24. Will accept 75p each or £2.50 the lot. Phone Chris on 0795 474 941, or write to: 70 Beaconsfield Road, Sittingbourne, Kent, ME10 3BA, with money.

For sale: magazines, CVG issues Aug '93-Jan '94 £3 each. NMS issues Aug-May £3 each. VGS issue Jan '94 £2.50. GB Action issue June no.26 £3. Lot for £22. Prices include postage. Phone Zeeshan for more details 0734 417 558, Mon-Fri 4pm +.

For sale: Mickey Mouse II £15.00, Go! Go! Tank £13.00, after 6pm on weekdays. Ask for Sachin on Middx 575 1365.

For sale: Edge mag issue 1 £5, Exploits of Spiderman issue 1 £3, Total Carnage issue1 £3, Super Control issues 1-6 £12. All in excellent condition as brand new or swap for two videos: Child's Play 2 & 3 as I'm desperate to get them. William St George, 080868 759 622.

I have 20 GB Action issues for sale. They are issues 5-26 except issues 5 and 17. I will sell for £10 + £3 p&p, or will swap for Chessmaster, 4 in 1 Fun Pack 1 or 2, Garfield, Bases Loaded or Alfred Chicken. Send any offers to: A Williams, 46 High Street, Pontardawe, Swansea, SA8 4JH, or phone 0792 864 358. All issues are in good condition.

Game Boy posters for sale: Metroid 2, Mario 2, Mario & Yoshi posters are £1.25 each or £8 for 10. Send offers to AW, 46 High Street, Pontardawe, Swansea, W Glam, or phone 0792 864 358.

NES games for sale: Bubble Bobble, Double Dragon, Airwolf, Super Mario 3, Robocop, Turtles and World Cup, all £14.50. Send offers to: AW, 46 High Street, Pontardawe, Swansea, SA8 4JH or ring 0792 864 358.

I have 6 great Game Boy games for sale: Adventure Island (76%) £11, Alleyway (89%) £11, Mario 2 (90%) £15, Popeye 2 (83%) £15, Prince of Persia (91%) £15, Monopoly (Unavailable in nearly every store!!!) £20, all boxed with instructions besides Prince of Persia. I will also swap any of the above for: Chessmaster, 4 in 1 Fun Pack 1 or 2, Garfield, Alfred Chicken, Bases Loaded, Jurassic Park, Looney Toons, Kirby's Dream Land or The Humans. Contact AW on 0792 864 358 or at 46 High Street, Pontardawe, swansea, W Glam, SW Wales, SA8 4JH.

For sale. Sega Game Gear with Columns, Sonic1+2, Shinobi2, Mortal Kombat, Olympic Gold, Batman and mains adaptor, sell for £105 or swap for Mega Drive with 4 games. Phone Junior on 081-723-5600 after 4pm.

Zelda for sale. Boxed. £15. Phone James on 081-674-1913, evenings.

For sale. Issue1-3 of Sonic The Comic, 30p each. Panini Sega game cards, 2p per card. Please say card no. Mega Action issue 3,Maxoverload 2, both 40p> Game Pro 39, Megatech 20, Gamesmaster 4,5+10 and Sega Pro 17+18, all 80p. sega Zone 5, 6, 11+12, CVG 142+147, Sega Power 52, Super Pro 8+10 all £1. Andrew Jackson, 7 Nut Tree Close, Easthuntspill, Nr. Highbridge, Somerset. TA9 3PN.

Gameboy, 4 good games carry case £40. Phone Steven on 0207 542216.

I will swap Turrican, Batle Of Olympus, Lamborghinior the Japanese version of Pop & TwinBee (GB. It's true!). Only swap for JUST RPG's or buy for £20 each. All with box and instructions apart from Pop which only has instructions. Phone after 6: 30 on 091 2866530.

T2 Arcade + Turtles Fall Of The Foot for sale. No box or instructions inc SFII Turbo, Alien 3 etc. All games mint cond. 0253 760540.

I will swap Garfield for top Ranking Tennis or Jimmy Connors Tennis or sell for £20. Phone 0342 824262.

PEN PALS

Male or female penpal wanted 12-. Must like Man. United, TV & long wave radio 252. 100% reply to everyone, so get writing to:
L Davies, Villas Cottage, Hope Road, Leighton, Welshpool, Powys, SY21 8HF.

Female penpals wanted, 14+. I am 15 and play the drums for a successful group. You must like all sorts of music and enjoy having a laugh. Please send photo if poss. Write to: A Almond, Sarina, The Street, Chedburgh, Bury St. Edmunds, Suffolk, IP29 4UH.

Are you female? Between 13-15? Must like computers and GB's. 100% reply if you send a photo. You also must have a sense of humour and live in Scotland. Andrew Marmion, Academy house, Ewanfield, Crieff, Scotland, PH7 3DA.

I'm a 13 year old looking for a penpal. I like chart music and GB, but it isn't necessary for you to have one. Must be 12-16, male or female. Photo if possible, so get writing to: Catherine Gray, 6 Lenfield Ave, Maidstone, Kent, ME14 5DU.

Penpal wanted, age 13-15. My interests are playing on my Nintendo, playing football, drawing, reading and watching TV. Anywhere outside the Midlands. All letters answered. Tony Angell, 25 Wilson Rd, Brockmoor, Brierly Hill, W Midlands, DY5 3YQ.

I am looking for a penpal aged 9-10. I like football, SNES games and watching TV. I will answer all your letters. Adam Angell, 25 Wilson Rd, Brockmoor, Bierly Hill, W Midlands, DY5 3YQ.

Hello. I'm Jamie McCaghrey from Holmbury St Mary, I'm 14 and looking for pen pals aged 14, FEMALE. Please send recent photo, and remember your address. Thanks. 23 Felday Houses, Holmbury St Mary, Dorking, Surrey, RH5 6NJ.

Wanted: Pen pal, any age. Girl or boy. I'm 8, got a NES and a Game Boy. I'm quite fit, but working on it, and very energetic. Please send a photo if you can, but write anyway. Write to: Michael Hirons, 26 Crumpfields Lane, Webheath, Redditch, Worcs, B97 5PN.

Penpal wanted, male or female aged 12 to 13. Photo is up to you, but also must be a fun loving, zany person and like comedy sit-coms, so get writing to: TM, 30 Byne Road, Carshalton, Surrey, SM5 2SH.

Hi there, my name is Alex. I'm a 13 year old GB and SFII addict. I'm looking for a 12-14 year old female pen pal, who also likes going out and having a laugh. So put pen to paper and write now. 38 Granby Drive, Riddlesden, Keighley, W. Yorks. BD20 5AX.

I'm in need of a pen pal in my life! I like music, sport, animals and school NOT! I'm 11 years old and my name is Louise. 100% reply. Photo not necessary but would be nice. Boy or girl, any age. Write to: Louise Savage, 19 Scroggy Rd, Glenavy, Crumlin, BT29 4NE.

Penpals wanted. Male or female, aged 12-14. I like SNES and Game Boy. I will reply to all letters. Write to: R.F, 277 Yardly Road, Yardly, B'Ham, B25 8NA.

I'm looking for a penpal or female aged 11-13. Must like Game Boys, reading, football and pop music. No Take That fans. Please write to EB, 34 New Romney Crescent, Netherall Estate, Leicestershire, LE5 1NG.

Please be my penfriend. I am a boy of 15 looking for a girl aged 14-16. Write soon. Jonathan Hunnings, 17 Sunningdale Drive, Boston, Lincs, PE21 8HZ.

BOO! Female penpal wanted. 12 years old. Must like Game Boys, Music and animals. First two replys accepted. Please hurry and write! I am 12. Should not be anywhere near coventry. Please write NOW!!
Mark Timms,10 Earlsdon Avenue South, Earlsdon, Coventry, West Midlands, CV5 6DT.

Hi!! I'm a 16 year old computer and Game Boy fanatic who likes to write letters, so if your aged 15+, male/female and like Eastenders, Prince and Roseanne, write to me. (100% reply to all letters I promise.)
Paul Newman, 46a Queens Avenue, Muswell Hill, London, N10.

Young black male looking for black/half-cast female penpal. Must be 11-14 (I'm 12), have good personality and like music. 100% reply to all, but best 6 will be chosen. Would help if you lived in Luton but not important. If interested, write to: Gareth Lewis, 12 Hardwick Green, Luton, Beds, LU3 3XA.

10 year old female looking for penpals. I like video games, reading and most chart music. Send photo if possible. Please write to: Polly Munns, 'Fingle', 4 Trevallyn Road, Launceston, Cornwall, PL15 7HN.

Hi, I'm looking for a penpal aged 8-11 years of age and a recent photo would be helpful. Sean Wyatt, 8 cranwell drive, Creden Hill, Hereford, HR4 7EA.

Looking for 13-15 male/female penpal. Must like Meatloaf & watching vidoes. Photo if possible and put your age down. Write to A.L, 2 Lundy Walk, Stubbigton, Fareham, Hants, PO14 3RE. 100% reply, so get scribbling.

Hi! I'm a twelve year old boy looking for a pen pal who is between 11 and 13, male, has a game boy and will write back! Write to Andrew Jones, 15 Beaumont Crescent, Grenfell Park, Swansea, South Wales, SA1 8DW.

Pen pals wanted. Must be between 12-15 years old, who likes any kind of music and has a Game Boy. Must live in West Yorkshire area. 100% reply. Photo if possible. Leon Gledhill, 459 Bradford Road, Bailiff Bridge, Brighouse, W Yorkshire, HD6 4BT.

Penpals wanted. 100% reply! Must like pop music and sport. Aged 13-16. I am 15. Male or female, doesn't matter which, so pick up your pen and write to: J.B, Kingfisher Close, Farndon, Chester, Cheshire, CH3 6RE.

Are you 13+, male or female with a crazy sense of humour? If so, then write to Nicky Henson, 29 Wood House Lane, Horsehay, Telford, Salop, TF4 3BL. Reply guaranteed.

Calling all 12-14 year old girls out there. I'm 13 and male. If you like music, fun, computers and reading, then get your pen to work and write to: M. Shammas, Crockets, Linford Rd, Ringwood, Poulner, Hants. BH24 3JN.

Hi, penpals wanted any age. I like most games, especially games like Zelda. I have a SNES and a Game Boy and hope to get a Megadrive soon. Well if you are interested write to Michael at: 33a Stanley Road, Southend-On-Sea, Essex, SS1 2HB.

Male penfriend wanted, must be 9-10 years. Also must be mad about Game Boy. Please write soon. Benjamin Majeika, 66 Newbury Aveue, Enfield Lock, Middlesex, EN3 6EF.

Hi, I'm looking for a penpal aged 9-90, male or female. I like music and my Game Boy. 100% reply. If interested, contact J.D, 9 Mason Road, Inverness, IU2 3TA.

Do you have a Megadrive, SNES Master System or Game Boy and want some excitement in your life? Any age over 10 years. 100% reply. Any sex. Write to 12 year old lively male: R. Lowtherharris, 41a Parkfield, Pucklechurch, Bristol, BS17 3NP.

13 year old male seeks penpal 12-14. I enjoy acting, Playing on my Game Boy, Watching TV, and having fun. Send a recent photo if possible. Male or Female. Write to: J.A, Willow Tree Cottage, Station Road, Ormesby St Margaret, Gt Yarmouth, Norfolk, NR29 3NJ. Ta!!

How are you ??? Female penpals wanted aged 14, must have sense of humour, tell me about your interests, you must send a photo or you're off the list! Write to: B.H, 128 Allesley Old Rd, Chapelfields, Coventry, CV5 8DF. Please hurry!

Male penpal wanted aged between 10/12. Must like pop music, films, football or rugby. I'm 10 years old. Write to: KR, 26 Birchwood Road, Netherend, Lydney, Glos, GL15 6PE.

Hi! Calling all attractive female penpals. If you are 12 years old and you like music and Game Boys write now. Please send a photo. Write to: MT, 10 Earlsdon Avenue South, Earlsdon, Coventry, west Midlands, CV5 6DT.

Are you female? Aged 11-15? Into any sports, any pop music and computers, especially Game Boy and NES? Then write to: 193 Charleston Drive, Menzneshill, Dundee, Scotland, DD2 4HG. so get writing mega quick, DB! Oh! nearly forgot could you get photo if possible?

13 year old boy seeks 12-14 year old babe. Must like chart music, sport and having fun. Please write to Edward Tanner, 46 Milverton Road, Winchester, Hants. SO22 5AP. I can't wait too long. Thanks.

Hi, penpal wanted, female aged 15-16. I am 15. I love sport, mainly football. I support Man. United. I am male. Please write to G.H, 24 Falstone Close, Gorse Covert, Warrington, Cheshire, WA3 6SU.

Wanted dead or alive! Penpals 12+ with good sense of humour. Must write frequently. We'll reply to first 10 letters. Write to us if you value your life! EB+RR, 14 Tyfica Rd, Graigwen, Pontypridd, Mid Glam, Wales, CF37 2DA.

NEEDED! A female penpal aged 10-11. Don't have to have a computer, but be interested in them. Photo if possible. First 3 answered. Andrew Rigby, 41 Larkfield Road, Harrogate, N. Yorks, HG2 OBT.

WANTED

Wanted! Wanted! Wanted! That great game Super RC Pro-Am with box and instructions. Swap for my Dragon's lair, Choplifter II, Castlevania II, Batman or Superman. All boxed with instructions. Even possible 2 for 1-I'm desperate, so get on the phone! Adam, 0606 593 124.

Wanted: Any RPG's, Puzzlers or board games for the Game Boy. Also wanted: Instructions for 4 In 1 Fun Pack and Super Scrabble. Prefer to trade but may buy if at a fair price. Fraser Morton, 0693 66609.

Transformers vidoes, comics, annuals, toys and any other stuff wanted, especially early stuff. Second hand prices paid. First come, first served. Write to: Bob, 3 Bridge Wood Rd, Worcester Park, Surrey, KT4 8XP.

Urgently Wanted: Asteroids, will pay upto £15.00 ONO or swap for one of

ied Adverts

my games. Please phone 0904 647 059 after 6pm.

Wanted: 1/2 meg upgrade for Amiga 500. I will pay a reasonable amount of money. Contact Matt on 0254 883 288 after 4.30pm week days, and any time at weekends.

Wanted: Jurassic Park, Mortal Kombat, Super Mario Land and Wario Land or any other good games for the Game Boy. Will pay good money for them. Please phone Stefan on 0293 785 786. Crawley/Horley area.

Wanted: issues 19 + 20 of GB Action. Willing to pay. Also photocopies of Zelda guide. Call Farah after 9pm. Tel: 071 289 2688.

Wanted: Amstrad note pad computer (NC 200) - pay approx £300. Jopy Bunting, 7 Church Avenue, Hatton, Derby, DE65 5DP. Tel: 0283 814 185 - the number one Gladiator fan.

OK, so you've gone through everyone and finally got to me. Well listen up. HELP!! I'm desperate to get issue 16 of GB Action. Willing to pay £3.00. I'll send an S.A.E. Please someone help me. Barry Darra, 0673 861152.

Wanted: WWF mags-March, June, July and August 1993. Will swap for a Double Dragon II LCD game (cost £20) or GB Action issues 8-17, please help!!! Phone Katherine on 061 456 7665. What a bargain! P.S WWF is not naff!!!

Wanted: Dr Franken for the Game Boy at £12.00 or less. Please hurry, call 0734 332 771. Hurry up please. Matthew Tucker.

HELP ME! I want Tiny Toons and Crash Dummies for any of these: Dyna Blaster, Bionic Commando (Import), Super RC Pro-Am, Lemmings no instructions, all others with box and instructions. Do me a favour, Phone 0245 222 817 now. Ta very much mates! Duncan Cramphorn.

Wanted: Instruction books for Mario Land 2 and Dr. Franken. Also swap my Zelda for your Alfred Chicken. Birmingham area. 021 705 1209. Mr. R. Hobbs.

Wanted: 4-in-1 Fun Pak I or II, The Humans, Batman: Animated Series, Tiny Toons 2, Pinball Dreams. If you have these to offer, phone Richard on 0342 892 377, between 2-6pm Sat and after 7pm on Tues only please. Any calls outside these hours will not be dealt with!

Wanted: Issues 21 and 23 of GB Action mag with all tips and guides. Will pay £1.50 for each one. Jason Sheppard, 0342 824 262.

Wanted: Multi Games Hunter for use with UK SNES. No O.T.T. prices please. Phone Adrian on 0946 64992.

Wanted: Game Boy games for under £12 each. Tazmania and Zool. Mortal Kombat and Jurassic Park for £12 each. Call 091 516 0418 Sunderland area. Ross Jameson.

Wanted: Bomb Jack for the Game Boy. Phone 0372 720 534 anytime. Good money if boxed with instructions. John Grigg.

Wanted: The New Chessmaster. Will pay £10 or swap for Probotector. Must be boxed, in good condition, with instructions. Probotector is. Phone: 0389 34010. Neil McGrory.

Hey kids, why not boost your pocket money, I want to buy 'Star Wars' action figures in good condition, also weapons and accessories etc. Get enough to buy that new game. Call Karl on 0476 60092.

Wanted: Tetris boxed with instructions. Will pay up to £10. Also want Boxxle. Contact Jo on 0923 223 284.

Wanted: Game Boy games for £12 - Yep that's £12: Dynablaster, Lambourghini, Motorcross Maniacs, Zool, Mario Golf, and Mario Tennis. Phone 0673 861 424. Gavin Renshaw.

Wanted: Final Fantasy II for the Game Boy. Will pay £20, must have instructions, or will swap for Super Mario, Robocop 2, Super RC Pro-Am, Qix, or Pitfighter. All boxed with instructions. 1 for 1. Write to: S. Dudley, 74 Inchkeith Drive, Dunfermline, Fife, Scotland, KY11 4HT.

Wanted: The Jungle Book and The Flintstones on Game Boy. Please hurry! And call me on 0285 657 867, thanks, Sheila Berry.

Wanted: No 7, 8, 9, 10, 12, and 30+ of Akira, will pay very good price. Phone Thomas on 0224 644 912 and make a sad man happy!

Wanted! Reviews, cheats and other groovy stuff for well cool GB Magic Magazine! Send 20p and a stamped SAE for a magazine! P.S Sorry to the ad's typist for the exclamation marks!!!!!! oops! FH, 27 Burnside, Hadington, East Lothian, Scotland, EH41 4ER.

Wanted: The cassette singles of Wheel of Fortune and Happy Nation by Ace Of Base. I will pay £2 for each. Must be in good condition. Please write to C. Mitchell, Cardinals Folly, Main Road, Colden Common, Winchester, Hants. Sorry no phone.

Wanted: Ren & Stimpy 1 or 2 (I'm not bothered which) on the Game Boy. Will pay £5, maybe more. I am desperate! Phone Giles on 0344 886 709.

Wanted: I'll pay £3 for the Star Wars Instruction Booklet. Respect to ads typist. Please phone 0203 302 043, or write to: Robert Johnson, 3 St Leonards Walk, Ryton-On-Dunsmore, Coventry,Warks, CV8 3FD.

Wanted: Star Trek The Next Gen, swap for Alfred Chicken. Must be boxed with instructions. Also wanted, Summer Slam '88 The Video. Will buy for £12 for Star Trek and £7 for Summer Slam. Phone 081 204 1059. Must live in London. David Martin.

Wanted: Very soon for new Game Boy owner. Would like a Handy Boy and a large carry case for Game Boy and games. Also games for GB and a 4 in 1 cart if you've got one. Phone me at work on 0832 272720. Darren.

Wanted: Boxes to Robocop 2 and Lemmings I will pay £3 for each, I will also swap Darkwing Duck for any of your Ocean games please phone: 0455 613098. Craig England.

Wanted: Zelda for Gameboy £15-£17 and sell Crash Dummies for Gameboy for £15 or swap for Kirby's dream land. Write to: Gareth Beaumont, 23 Tower Street, Duckinfield, Cheshire. SK16 5NE.

Wanted: Ceasers Palace Gameboy in good condition with instructions will pay up to £10. Please Tel: 0932 232-621 Ring after 4 or at weekends. Chris Briggs.

Wanted: Dynablaster and Chessmaster will pay £10 - £15 must be boxed. Ring (0772) 324880 before 5.30pm. Ask for Michelle.

Wanted: Map for the Empire Strikes Back. Will pay £1. No photo copies. Phone Co. Tyrone 767651 or write to: 56 Ackinduff Park, Cabragh, Dunngannon. Co Tyrone, Northern Ireland BT703AU. Ring after 7.00pm on weekdays. Any time on weekends. Ask for Shane.

Wanted: Has anyone got a copy of Total June 93, Issue 18. Will borrow for 50p or buy for £2.50p. Must have Alien 3(Gameboy) tips inside. I will send it back if I am borrowing. Just send your name, address, postcode and the magazine (It must be in good condition) and I will send the money with your magazine if I am borrowing or just the money if I'm buying. Send it to: S.Tu, 375 Farmleigh House, Loughborough Park, London. SW9 8NR.

MISC

Hey, if you are bored with your old games or if they are bad and you don't know what to do with them, send them to me and I will send you a pound to cover your costs! S.R., 16 Okeover Avenue, Ashbourne, Derby. DEC 1FX

The latest playmail football game is here. You get the chance to run an English football team not only the first team but the reserve team and the youth team. Play in the FA Cup, improve your ground. Build your own San Servo Stadium . This is the cheapest game around just, send 80p and a stamp. Make cheques or P/O payable to C.Ewens. 43, Mincay Road, Thetford, Norfolk. IP24 3JJ

Have you got Basketball posters, caps, or anything else to do with the sport or anything to do with Cypress Hill eg, Tapes, hats, T-shirts. I will pay anything up to £5 but this is negotiable. If you have enough stuff I will swap for a game. Tel: (0776) 702951.

Advice on Lurv, Luck, Life and basic astrology. Please send £1.50 and an SAE to RSC, 12 Migvie Grive, Kingswell, Aberdeen. AB1 8GD. State your age date of birth and where you were born. P.S. Also help on GB games. State game name.

Great news for people out there. There are jokes that I'm selling. I sell a whole range of jokes and novelties like coin jokes, pop and football stuff, tea jokes, explosive jokes etc. You will get a joke catalogue, envelope, order form and details on how to order. Just send your name , address, post code, 60p and a 2nd class stamp to: Steven Tu, Mail Order Jokes, 375 Farmleigh House, Loughborough Park, London. SW9 8NR.

Calling all Pop Pickers, Football Fans and Wild Wrestlers!!! You can buy a bargain pack for only £2. Each pack will have at least 4 different novelties and are over £2!! We've got a wide range of bargain packs like:- TAKE THAT, EAST 17, NKOTB and many more!!. There are special bargain packs for people who are fans of football and/or wrestling. Each pack is only £1 and is worth £3!!! We also do luck dips like records (7" singles) and magic. For a full list and how to order , send your name, address, post code, and a 2nd class stamp to S.Tu, Bargain Pack, 375 Farmleigh House, Loughborough Park, London. SW9 8NR.

The latest play by mail football game is here, you get the chance to run an English football team, not only the first team but the reserve team and the youth team. Play in the FA Cup, improve your ground and build your own San Serio Stadum. Just send 80p plus a stamp (no envelope) or send £1. This includes a 1st class stamp, plus an envelope. (Include your name and address), and send to C. Ewens, 43 Mingay Rd, Thetford, Norfolk, IP24 3JJ, or tel: 0842 753 810.

PERSONALS

Hello to all people in St Julians Comp. Except French and Maths teacher and other people who know who they are, from Marc Isaacs. Also, hello to Oscar and Sasha, my pet dogs. Gameboys are great. Wales is good.

To 'Razor' Sharp - Andy Paddy Notey Shrappy Pandy Note.

I love Sarah Palmer who goes to D.C.P.S. in Cranbrook and who is in year 7. Sorry about this but I have to tell someone who I love. Goodbye and love from Mr X.

Oh United we do. Congratulations to Manchester United.

Would the mail order company 'South East Kent Software' Please write back to me, as I didn't note down your address. Could you also send an order form too!. Write to :- Mr C Hindley, 78 Wepre Park, Connah's Quay, Clwyd. CH5 4HN.

To Mike D. Why can't I be you? (Far out).

A big hello to Sean who I sit next to in English and German. God you can be such a bender at times! from Gavin.

CLUBS/MAGS

Game Pals-the penpal club for Nintendo owners. Free to join! SAE essential. Write to: Game Pals, 11a Plumbley drive, Old Trafford, Manchester, M16 9QQ. Don't delay, write today!

Wrestling Today, issue 2 on sale now. Just send 30p and an SAE to: C.P, 229 High Street, Methil, Fife, KY8 3EB.

Summer's here and 'Got A Good Name?' free hints, tips and cheats library has flung open it's postage box for the second time. Last year we helped over 50 customers, that may not seem like many to bigger services, but it's not like we're saying that we just sent out 50 cheats - far from it. ENOUGH! I'll just say that our library has greatly improved and now has tons more free hints, tips and cheats for the Game Boy, Mega Drive, Super Nintendo, Game Gear, Master System(s), and the NES than last July. If you finally decide you want that free hint, tip or cheat you've always wanted, write today, WE don't delay. Each request you send must include three things: The name of the game, the system and an SAE. Remember, all hints, tips, and cheats are totally FREE from us. Don't pay what you don't need to. Thankyou for reading. Now do something!! Write to: Got A Good Name? (GAGN), 11 The Meadows, Leven, E Yorkshire, HU17 5LX. You get a reply within two weeks, and remember, you don't pay us a penny for this service.

Want a penpal? Then ABC Penfriends is for you! Penpals are carefully selected by computer using your preferred age, sex, hobbies, location etc. Send SAE + 20p with your details and requirements to: RH, 9 Grendon Ave, Oldham, Lancs, OL8 4HT.

At last, the latest GB fanzine's here with many reviews & competitions. A chance to win a game boy game and the next 10 issues, also find out the top twenty flops. Send 40p plus a stamp. Cheques/P.O's payable to C Ewens. 43 Mingay Rd, Thetford, Norfolk, IP42 3JJ

If you believe in a ghost named John, you like Mr Nutz, you've got a Game Boy and go back in time, then the Nutz club is for you. For info phone the hotline on 071 253 2754.*?!@'/$*.

Hot off the press! Cheat sheet of over 40 new releases. Just send 4 1st class stamps only and SAE (or no reply). Write to D Walker, 11 Chalfont Close, Beddau, Mid Glamorgan, CF38 25A.

Calling all computer fans! You want some great cheats? Here's your chance. I wouldn't miss it if I were you. Write to 58 Portlad Street, Southport, Mersyside, PR8 5AF, and enclose a £1 coin and a large SAE.

Hyper swap is a great new game swapping club for the Game Boy. Just send 80p, yes 80p, a 1st class stamp, a list of games you don't want, and your cart to: A Bos, Hagthorne Cottage, Lucas Green Road, West End, Woking, Surrey, GU24 9LZ.

NBA Jamzine for SNES! Includes playing hints, passwords, team stats, juice mode, power up, play as Bill Clinton ad others! Just send 4 1st class stamps only and SAE, or no reply! Write to: D Walker, 11 Chalfont Close, Beddau, Mid Glam, CF38 25A.

GB Swopz are the new pioneers of a new swap series for your unwanted Game Boy games. With already over 1000 members and games just waiting to be swapped, we're hot and happening. If interested send a SAE to : GB Swopz, 120 Gladstone Rd, Sparkbrook, B'ham, B11 1LL. That's what it's about, so don't miss out.

Yo! Yo! Yo! Yo! Yo! GB Magic is hot, cool and will send shivers down your spine! Read it now and you could change your life forever! There's the groovy page, cool news, hot reviews and loads more. Send 20p and a stamped SAE to: FH, 27 Burnside, Haddington, E Lothian, Scotland, EH41 4ER.

Cheat sheet for sale, over 300 level codes in total, for 14 different games including complete level codes for every section of Lemmings! Send 50p, a stamp, and your address to: Matthew Peck, 1 Cornwall Rd, Retford, Notts, DN22 65H.

Pad Power is still going strong, with top reviews, cheats (cheats for all formats), news, previews, compos, and heaps of fun. This multi format mag is a gamer's heaven. Just tell us how many issues you want. 60p an issue with postal order, with 30-40 pages an issue. FH, Pad Power, 20 Braganza, Athy Rd, Carlow, Ireland.

Switch 'n' Swap is a swapping service for Game Boy games only. You can swap a Game Boy game with or without instructions, boxed or not boxed for £1, but you have until 28th May because it will be £1.50 (full price) for a game boxed and with or without instructions, or £1.35 for a game not boxed and with or without instructions, so do hurry!!!!! All games will be sent to you recorded delivery. If you are interested, send your name, address, post code and a 2nd class stamp to: Steven Tu, Switch 'n' Swap, 375 Farmleigh House, Loughborough Park, London, SW9 8R.

The latest Game Boy mag is here. It includes great reviews, great cheats for the game genie, Action Replay and even if you don't have these, there are some other cheats and a great way of making your games harder. You can win a Game Boy game plus the next 10 issues with P&P paid plus lots & lots more. Just send 40p plus a stamp (no envelope) or send 60p and this includes 1st class stamp plus an evelope. (Include your name and address), and send to C Ewens, 43 Mingay Rd, Thetford, Norfolk, IP24 3JJ or tel: 0842 753 810.

Join the Switch 'n' Swap club and get discounts on swapping games, a badge, a newsletter with a free gift! You also get your own membership number! It will only cost £1.20 for a life-time!!! For more details, send your name, address, postcode and 2nd class stamp to: Steven Tu, 375 Farmleigh House, Loughborough Park, London, SW9 8NR.

PURE GAME BOY EXCITEMENT

NEXT MONTH

There's gonna be more Game Boy stuff packed into next month's issue than you can shake a swimmer at. So buy it, cos it'll be the best thing since lakes formed



INTERACTIVE FOOTBALL

We announce the winners and the losers in a competition that's been as successful and well supported as Italy's top club AC Milan. Check to see if you're one of the magnificent seven lucky winners.

MANGA! ANIME OVERLOAD



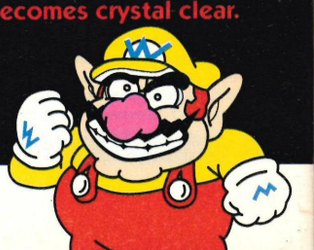
Manga Mayhem. The best of the latest Manga video releases are reviewed by our experts. If you're not into Japanese animation by now, here's another chance to educate yourself about the country that spawned the SNES.

Nintendo®

The Nintendo Challenger Roadshow goes on and we'll tell you just how great it has been with a behind-the-scenes report. There's another instalment of the rather special Official Hotline too, to sort out any niggling Game Boy gamesplaying problems you might have.

WARIO

Arguably the greatest (and scruffiest) Game Boy gamesplayer in history, Mr Andy Sharp leads you through some more of the third of the Super Mario trilogy – Warioland. Marvel at his maps and grin with satisfaction as everything suddenly becomes crystal clear.



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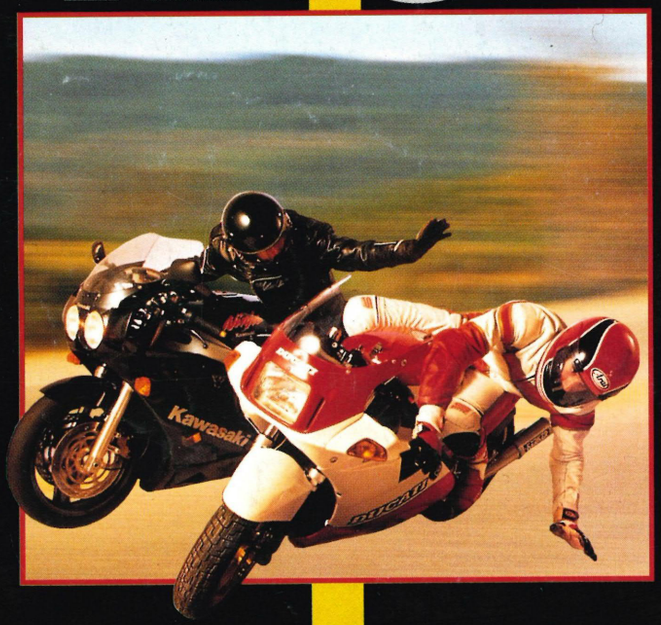
The constantly expanding range of Manga titles is available from the best comic, video and game stores, including Virgin, HMV, WH Smith, Our Price, Sam Goody, John Menzies, Game Ltd, Future Zone, Woolworth, Tower Records and Forbidden Planet.

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