



WARNINGS READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

EPILEPSY WARNING

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, disorientation, loss of awareness, any involuntary movement or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

PROJECTION TELEVISION WARNING

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

SEGA SATURN VIDEO GAME USE

This CD-ROM can only be used with the Sega Saturn system. Do not attempt to play this CD-ROM on any other CD player; doing so may damage the headphones and speakers. This game is licensed by Sega for home play on the Sega Saturn system only. Unauthorized copying, reproduction, rental, public performance or broadcast of this game is a violation of applicable laws.

The characters and events portrayed in this game are purely fictional. Any similarity to other persons, living or dead, is purely coincidental.

HANDLING YOUR COMPACT DISC

The Sega Saturn compact disc is intended for use exclusively on the Sega Saturn
system.
Avoid bending the disc. Do not touch, smudge or scratch its surface.
Do not leave the disc in direct sunlight or near a radiator or other source of heat.
Always store the disc in its protective case.

ESRB RATING

This product has been rated by the Entertainment Software Rating board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

Visit Sega's Internet Sites at:

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Learn SEGA game secrets from the masters. Call Now.

U.S.: 1-900-200-SEGA \$.85/min (recorded), \$1.05/min (live) Must be 18 or have parental permission.

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For French Instructions, please call: Instructions en français, téléphoner au: 1-800-872-7342







ADRENALIN IS A RTM OF WIPE'OUT"



KRAKKEN 1 WDS

XEVIOUS 4 CON-S

FEISAR4 ARMACALL



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FEISAR4 ARMACALL

KRAKKEN 1 WDS

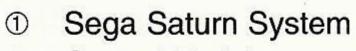
XEVIOUS 4 CON-S

Starting Up: How to Use Your Sega Saturn System

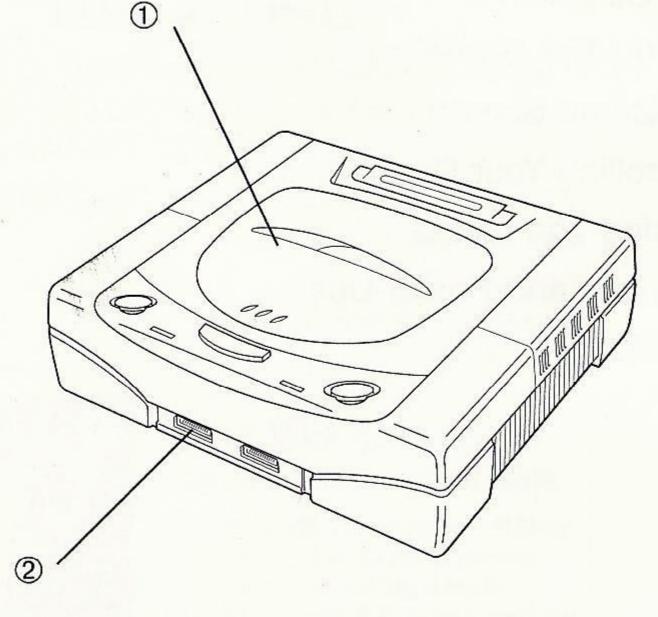
This CD-ROM can only be used with the Saturn System. Do not attempt to play this CD-ROM on any other CD player—doing so may damage the headphones and speakers.

- Set up your Sega Saturn system by following the instructions in your Sega Saturn System Instruction Manual. Plug in Control Pad 1.
- Place the Sega Saturn CD-ROM, label side up, in the well of the CD 2. tray and close the lid.
- 3. Press the Power Button to load the game. The game starts after the Sega Saturn logo screen. If nothing appears, turn the system OFF and make sure it is set up correctly.
- If you wish to stop a game in progress or the game ends and you want 4. to restart, press the Reset Button on the Sega Saturn console to return to the Game's Title Screen. If you wish to return to the Control Panel, press Buttons A, B, C and Start simultaneously on the Title Screen.
- If you turn on the power without inserting a CD, the Audio CD Control 5. Panel appears. If you wish to play a game, place the Sega Saturn CD in the unit, press the D-Button to move the cursor to the top left button on the Control Panel, and press Start. The opening screens of a Game will appear.

Important: Your Sega Saturn CD-ROM contains a security code that allows the disc to be read. Be sure to keep the disc clean and handle it carefully. If your Sega Saturn system has trouble reading the disc, remove the disc and wipe it carefully, starting from the center of the disc and wiping straight out towards the edge.



Control Pad 1 2





ARE YOU READY?

It's 2052 AD... Anti-gravity racing has become the world's most popular sport. The F3600 Race League is where it's at. Tracks stretch across terrain in every corner of the world. Research goes on day and night in the quest to find the perfect race craft, the one that will travel further and faster than anything previously made.

It's big business - and you're on the start grid for the next race.

Pick a team to race for, take control of your high performance antigravity racer, then race the six huge circuits leaving the rest to sniff ozone.

The world's finest pilots are lining up to race for the biggest prize in sports. Can you compete?





OPTION MENUS

Before you can take your place on the track, you need to make a few choices about the game you are about to play.

WipeOut will offer you a number of menus before you play the game. Use the **D-Pad** on the Controller to highlight your choice, then press the "**B**" button to select it. To go back through the menus press the "**A**" button.

OPTIONS

- Controller Configuration: When you play WipeOut, the Controller controls will be at their default settings (see the section called 'Playing the Game' for a full breakdown of the controls). However, if you feel more comfortable using a different arrangement, you can select another configuration. Use the D-Pad to cycle through the pre-set configurations and press "B" to select the one you want. Remember that all instructions in this manual refer to the default setting.
- Audio Configuration: Press the D-Pad UP or DOWN to choose one of two variable options. You can choose SFX/Music which allows you to alter the balance between sound effects and music using the D-Pad. Select CD allows you to choose a particular music track, or a random selection using the D-Pad.
- Best Times: Press the D-Pad LEFT or RIGHT to cycle through the best times on all successfully completed tracks. To save your best times, select Save in the Options screen. Choose a file name (password) up to six characters in length and press "B" to save. High scores, lap times, extra cars and tracks are all saved. To reload the saved data, select the appropriate file/password and press "B".





ADRENALIN IS A RTM OF WIPE'OUT"



HUGE-SINGLE-CENTRALLY MOUNTED ENGINE WITH STANDARD FINS

RACING CLASS SELECTION

There are two racing classes in WipeOut: Venom and Rapier. When you first play the game you will be in the Venom class - you will only be able to move up to the faster Rapier class when you have completed all six Venom tracks and finished at the top of the Championship points table.

CHAMPIONSHIP/SINGLE RACE/TIME TRIAL SELECTION

Press the D-Pad Left or Right to highlight the race type of your choice then press button "B" to select it.

Championship: Starting on the first track, you will attempt to finish in the top three to qualify for the next one. Points will also be awarded depending on your placing. If you finish outside the top three you will lose a life - you have 3 lives per track.

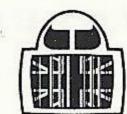
If you manage to complete all six tracks in the Venom class AND finish first overall on the points table, you will be able to move up to the tougher Rapier class.

Single Race: If you choose this option, you will be offered the Team Selection and the Pilot Selection screens followed by the opportunity to select a track by pressing the D-Pad Left or Right. There are six tracks in WipeOut. These are Altima VII, Karbonis V, Terramax, Korodera, Arridos IV, and Silverstream. You will compete against a field of pilots in a 3 lap race.

Time Trial: As in the Single Race, you can choose your team, pilot and track. All weapons are deactivated in a time trial.

Race against your own best times. You have no one to beat but the clock!







TRIANGULAR SMALL ENGINE CONFIGURATION-STABILISED FINS

TEAM SELECTION

There are four major teams from around the world involved in the F3600 Anti-Gravity Racing League. Each team invests heavily in research and builds crafts to suit their own star drivers - the aim is always to blitz the course and leave the opposition in a cloud of blazing electrons.

At the start of each race there are 8 contenders on the track. These 8 are made up of 2 pilots from the 4 different teams.

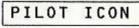
Pressing D-Pad Left or Right to cycle through the four teams. Press "B" to select your chosen team. Remember that the race craft used by each team differ in specification. The Craft Statistics table will help you in your choice.

Team	Country of Origin	Engine Spec.**	Pilots
AG Systems	Japan	1200x2-RHT	John Dekka
			Daniel Chang
Auricom Research	USA/Canada	330x3-RHT	Arial Tetsuo
			Anastasia Cherovoski
Qirex	Russia	1700x1-SRHT	Kel Solaar
			Arian Tetsuo
FEISAR*	European	1400x2-SRHT	Sophia de la Renté
Consortium			Paul Jackson

^{*}Federal European Industrial Science and Research

Craft Statistics

Team	Acc€l.	Top Sp∈∈d	Mass	Turning Circle
AG Systems	*	*	*	*
Auricom	*	*	*	*
Qirex	*	*	*	
FEISAR	*		★	*



^{**}Brake Horse Power, number of engines, Reheat or Super Reheat







ADRENALIN IS A RTM OF WIPE'OUT"



3240ii SRX

FALCON4 MKII

PRO-AM PB90

Ship and team technical data



Manufacturer | AG Systems International

Design Model | 3240ii SRX

Engine Configuration | 2x1200bhp - reheat

Engine Model | Falcon4 MkII

Stabilising Surfaces | Pro-Am PB90

Braking System | Pirhana2 - S.R.B.S. (Speed Responsive Braking System)

Weapons Control | AG Systems UK



Manufacturer | Auricom Reaserch Industries

Design Model | A.R. 2700 Model B

Engine Configuration | 3x660bhp - reheat

Engine Model | Syrus 660 MkIV | Stabilising Surfaces | Pro-Am SR 640

Braking System | Pirhana4 - P.R.B.S. (Power Responsive Braking System)

Weapons Control | Xevious 4 Control Systems



Manufacturer | FEISAR

Design Model | LS-5600 MkIV

Engine Configuration | 2x1400bhp - super reheat

Engine Model | Syrus 2800 MkII
Stabilising Surfaces | Pro-Am SR320

Braking System | Airflow220 - S.R.B.S. (Speed Responsive Braking System)

Weapons Control | FEISAR4 Armacall Computer



Manufacturer | Qirex International

Design Model | Quantax Design Model 4

Engine Configuration | 1x1700bhp - Super reheat

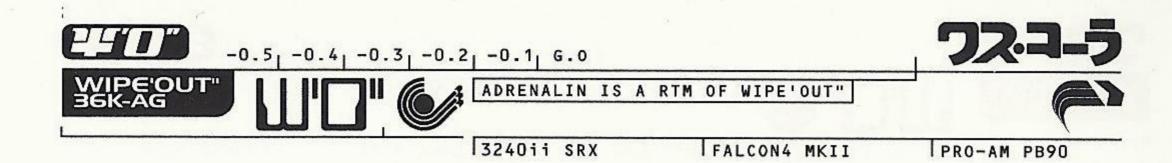
Engine Model | 1700 PowerStation4

Stabilising Surfaces | Pro-Am PB90

Braking System | Airflow400 -P.A.B.S. (Power Assisted Braking System)

Weapons Control Krakken 1 Weapons Deployment System





PILOT SELECTION

The pilots are highly skilled and very rich individuals. Bitter rivalries have developed and each is committed to the success of their team. Each team has 2 pilots in the race - a lead pilot and a second pilot.

Press the D-Pad to cycle through the two pilots. Press "B" to select your chosen pilot.



703131	C1412		Commission and the second	D-03 II - 10 - 10 - 10 - 10 - 10 - 10 - 10 -	
LEAD PILOT			2ND PILOT		
XX	Name	John Dekka	STIX	Name	Daniel Chang
	Sex	Male		Sex	Male
	Age	38	ATA	Age	29
	Nationality	American	•	Nationality	Chinese
History		One of AG Sys	tems	History	Defected
		finest test pilots	S		communist test
	Height	6'0"			pilot
	Weight	89.8 kilos		Height	5'8"
	F3600 IDF	DEK200.0.0.11		Weight	95.25 kilos
				F3600 IDF	Chan210.0.3.4



LEAD PILOT			2ND PILOT		
	Name	Arial Tetsuo	4	Name	Anastasia
0(==)0	Sex	Female	9		Cherovoski
	Age	22		Sex	Female
	Nationality	Japanese		Age	Unconfirmed
	History	Bitter rival and t	win	Nationality	Unconfirmed
		sister of 'Arian'	Tetsuo –	History	Unconfirmed,
		of the Qirex raci	ng team		but Kel Solarr,
	Height	5'3"			Lead Pilot of
	Weight	42.2 kilos			Qirex Team
	F3600 IDF	TETS304.3.1.8			knows her secret
				Height	5'11"
				Weight	Unconfirmed
				F36700 ID	CHER347.12.23.75











ADRENALIN IS A RTM OF WIPE OUT



LS-5600 MKIV

SYRUS 2800MKII

PRO-AM SR320



LEAD PILOT	
0002	

Name Kel Solarr Sex | Male Age 40

Nationality Russian

History Expert in high speed flight and all weapons systems. Long term, mysterious rival with Anastasia Cherovoski of the Auricom Team

Height 6'4" Weight 124.74 kilos

F3600 IDF | SOLA423.12.1.1

2ND PILOT

Sex Female Age 22 Nationality Japanese

Name | Arian Tetsuo

History Bitter rival, under dog and twin sister of 'Arial' Tetsuo of the Auricom racing team

Height 5'3" Weight | 43 kilos

F3600 IDF | TETS303.2.0.7



LE	AD P	LOT	
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	V	IV	

Name | Sophia de la Renté Sex Female

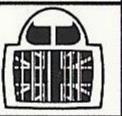
Age 22

Nationality French History | First woman to fly

non-stop around the Earth in a single seater

Anti-Gravity fighter

Height 5'10" Weight 44.9 kilos F3600 ID Rent102.6.9.10 **2ND PILOT**



Name | Paul Jackson Sex Male Age 36 Nationality English

History Unconfirmed Height 5'9"

Weight 93 kilos F3600 ID JACK234.32.32.0



PLAYING THE GAME

Championship: If you choose to make an attempt at the championship, you will be taken to the first track in the Venom racing class.

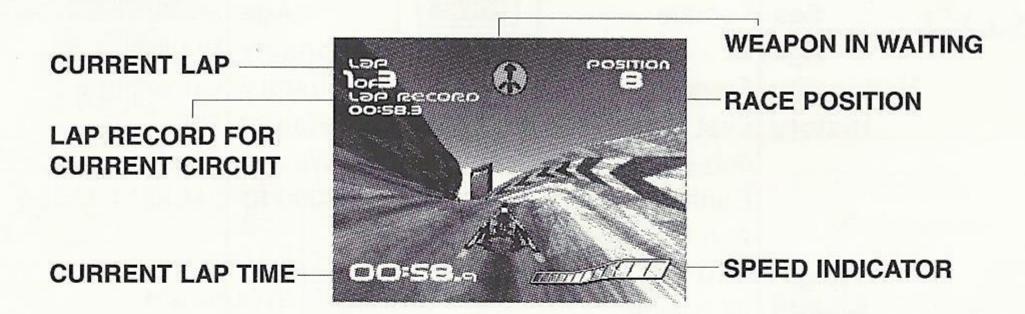
Single Race: If you choose a single race against a full field of pilots, you will be taken to your selected track.

Time Trial: If you choose to race against the clock and your own best times, you will be taken to the selected track.

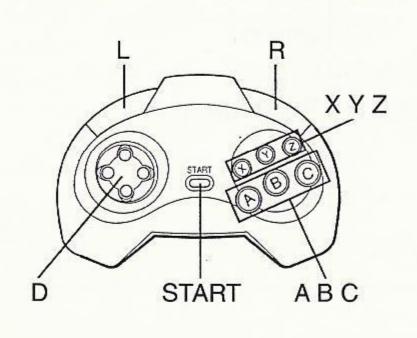
The Game Screen

As you pilot your craft in the F3600 Anti-Gravity League, you will want to have some important pieces of information at your fingertips. The game screen will tell you which lap of the race you are on, your position in the race, the weapons you have picked up, fastest lap times and your own time, and the speed you are travelling.

You can choose to race with an internal viewpoint (this views the track from within the cockpit of your anti-gravity race craft), or an external view (this gives you a view just above and behind your craft). Choose the viewpoint you find most comfortable by referring to the section called 'Controlling Your Craft' below.



Controlling Your Craft Default Controller Buttons



	Action
Α	Toggle View
В	Acceleration
C	Deploy Current Weapon
X	N/A
Υ	Toggle View
Z	N/A
L	Left Air Brake
R	Right Air Brake
D	Flight Control
START	Pause Game

SHIP 3240ii SRZ	D	A	T	A
WARNING : EXTREME G-FORCE				





LS-5600 MKIV

SYRUS 2800MKII

PRO-AM SR320

These Controller controls are default settings which you can alter if you feel more comfortable using a different arrangement. You do this via the Controller Configuration Menu. Refer to the section headed 'Controller Configuration' if you would like to alter the controls.

Pausing The Game

Pressing the START button will pause the game. Once paused, you will be offered a menu which allows you to

- CONTINUE the game from the point at which you paused it.
- RESTART the game so you can begin a race again you will also lose a life.
- **QUIT** the game completely.

You can also change the music by selecting CD TRACK and then using the **D-Pad** to change the track.

Use the UP and DOWN arrows to highlight your choice, then press START.

Weapons And Power-ups

Weapons are used by the Anti-Gravity racing craft to hinder the progress of opponents. All weapons are loaded onto the craft before the race but they can only be activated by flying over a Weapons Grid on the track. The Weapons Grids are brightly colored sections of track. Just one weapon can be activated at any one time. When you activate a weapon, it's picture will show at the top of the screen. When you use it, it disappears.

Weapons



Shield Stops enemy weapons affecting your ship. Each shield is subject to a time limit. When a shield is activated, you can't activate another weapon but you can pick one up.



Turbo Boost Speeds up the craft very quickly for a short period.



Mines These slow down the affected craft with each hit. They are released in batches of five, hovering for a few seconds before exploding automatically.



Shock Waves When affected by a Shock Wave, a craft will stall, shake and be difficult to control for a short period of time.



Rockets Fires from the front of the craft and causes an opponent to slow down on impact. Rockets have terrain hugging capability but fire only in a straight line. Aim carefully.



Missiles Similar to rockets, but with heat seeking capability. Wait for the missile lock symbol to appear over an enemy before firing.

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WEAPON ICONS

REVCON



MISSILES









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To receive U.S. warranty service, call the Sega Consumer Service Department at: 1-800-USA-SEGA

To receive Canadian warranty service, call the Sega Canadian Consumer Service Department at: 1-800-872-7342

DO NOT RETURN YOUR SEGA SATURN COMPACT DISC TO YOUR RETAIL SELLER. Return the compact disc to Sega Consumer Service. Please call first for further information. If the Sega technician is unable to solve the problem by phone, he or she will provide you with instructions on returning your defective disc to Sega. The cost of returning the disc to Sega's Service Center shall be paid by the purchaser.

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If your Sega Saturn compact disc requires repairs after termination of the 90-day limited warranty period, you may contact the Sega Consumer Service Department at the number listed above. If the technician is unable to solve the problem by phone, he or she will advise you of the estimated cost of repair. If you elect to have the repair done, you will need to return the defective merchandise, freight prepaid and insured against loss or damage, to Sega's Service Center with an enclosed check or money order payable to Sega of America, Inc., for the amount of the cost estimate provided to you by the technician. If, after inspection, it is determined that your compact disc cannot be repaired, it will be returned to you and your payment will be refunded.

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NOWON SEGA SATURN SIL Help Your Fire Breathing Friend Sprout His Wings... Then Go Fry Your Foe

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