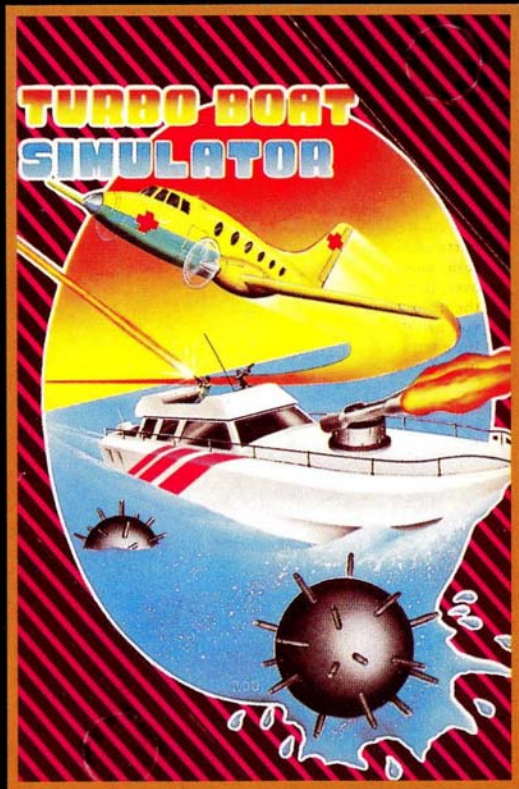


# TURBO BOAT SIMULATOR



CBM 64/128 DISK

CBM 64/128 DISK  
**TURBO BOAT SIMULATOR**



SCREEN PICTURES  
SHOWN MAY BE  
DIFFERENT MACHINE  
VERSIONS OF GAME

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LOST IN ENEMY TERRITORY YOU ARE  
THE PILOT OF A SUPER HIGH POWERED  
SPEED BOAT. TAKE THE HELM ON THIS  
MISSION IMPOSSIBLE.

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TURBO BOAT SIMULATOR

# TURBO BOAT SIMULATOR

## TURBO BOAT SIMULATOR

### THE GAME

Lost in enemy territory, you are the pilot a super high-powered speed boat. Take the helm as you career down the twisting narrow waterways on this mission (almost) impossible. Not only must you avoid the shots from the enemy gun emplacements scattered along both shores, you also have to dodge the boats that race past and the nuclear submarines that could surface at any time. Pick up the parts of the map showing your route home that are dropped by the allied planes - however, don't pick up a mine or you'll never make it back!

### **LOADING**

LOAD "\*", 8, 1

### PLAYING THE GAME

#### **Controls**

The keys are redefinable from the title-page, or use a joystick.

#### **Default keys:**

<b>Q</b>	- Up.
<b>A</b>	- Down.
<b>O</b>	- Left.
<b>P</b>	- Right.
<b>SPACE</b>	- Fire.
<b>Pause</b>	- X (Spectrum).
	- ESC (Amstrad).

The cargo packages dropped by the allies contain five parts of a map which leads you to your next combat zone, pick them up as they are dropped by passing over them. Once you have them all, you will appear in the next waterway, slightly closer to home. Let's hope you are given the correct route back, but remember the enemy will try and sabotage the cargo and spoil the maps!

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