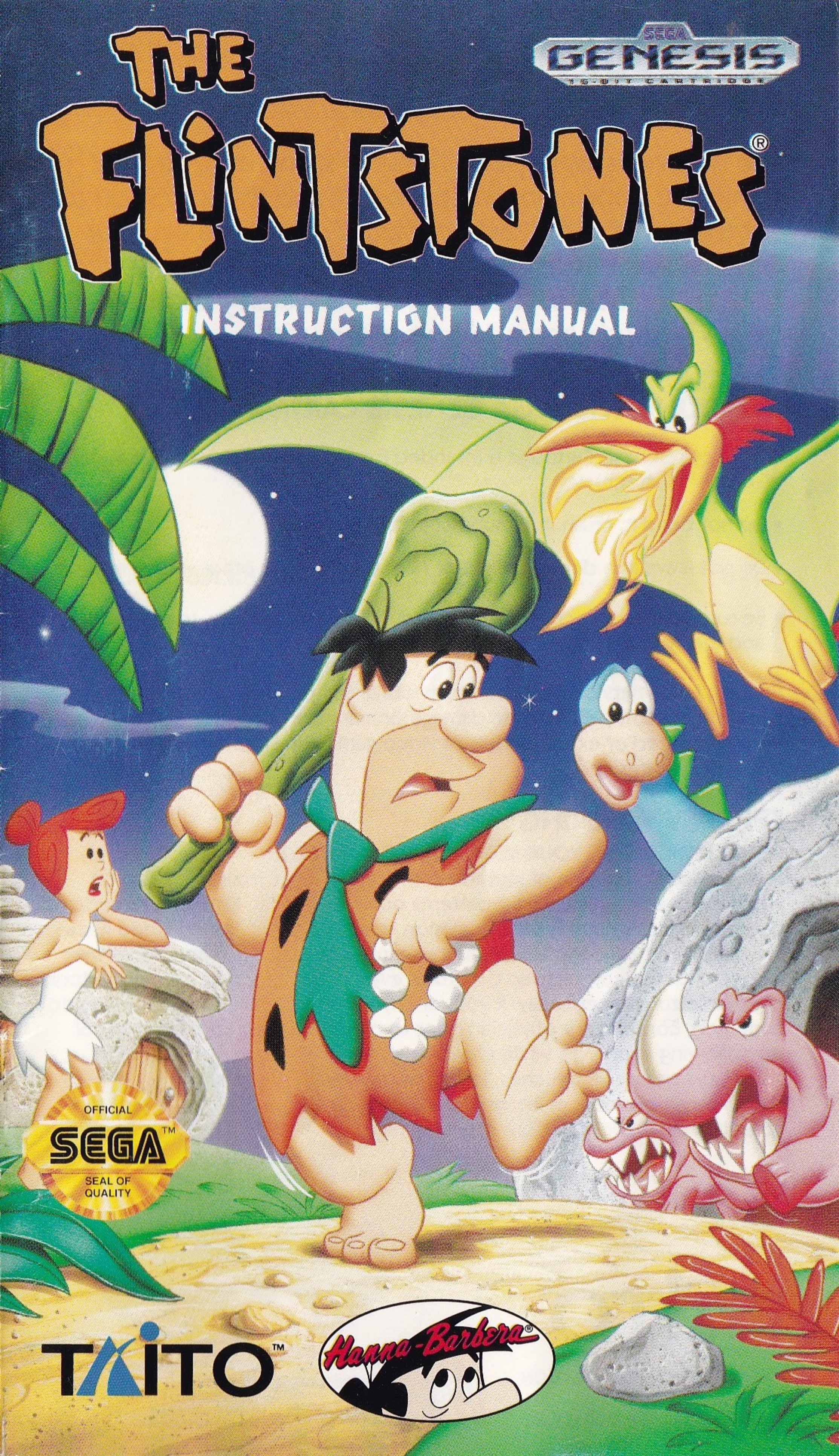
SEGA GENESIS
16-BIT CARTRIDGE

THE FLINTSTONES®

INSTRUCTION MANUAL



OFFICIAL SEGA™ SEAL OF QUALITY

TAITO™

Hanna-Barbera®

INTRODUCTION

Life is never easy especially in the stone age. Strange things are happening in Bedrock™ and it's up to you to set things right. At least Mr. Slate™, won't be on your back as you battle beasts to get to the bottom of things. Don't be a dodo, Wilma™ is waiting and there'll be no Brontoburgers™ for you if you fail.

HANDLING THE SEGA GENESIS CARTRIDGE

- The Sega Genesis Cartridge is intended for use exclusively with the Sega™ Genesis™ System.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega Cartridge.

Warning to owners of projection televisions: Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

EPILEPSY WARNING

READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

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TAITO AMERICA CORPORATION
390 Holbrook Drive
Wheeling, Illinois 60090 U.S.A.





This official seal is your assurance that this product meets the highest quality standards of SEGA™.

Buy games and accessories with this seal to be sure that they are compatible with the SEGA™ GENESIS™ SYSTEM.

TABLE OF CONTENTS

INTRODUCTION 2

STARTING UP YOUR SYSTEM 4

JUMP START 5

OPTIONS 6-7

BEDROCK RULES 8-12

LIMITED WARRANTY 13

BEDROCK NOTES 14-15



STARTING UP YOUR SYSTEM

1. Set up your Genesis System, following the instructions in your Genesis System Instruction Manual. Plug in Control Pad 1.

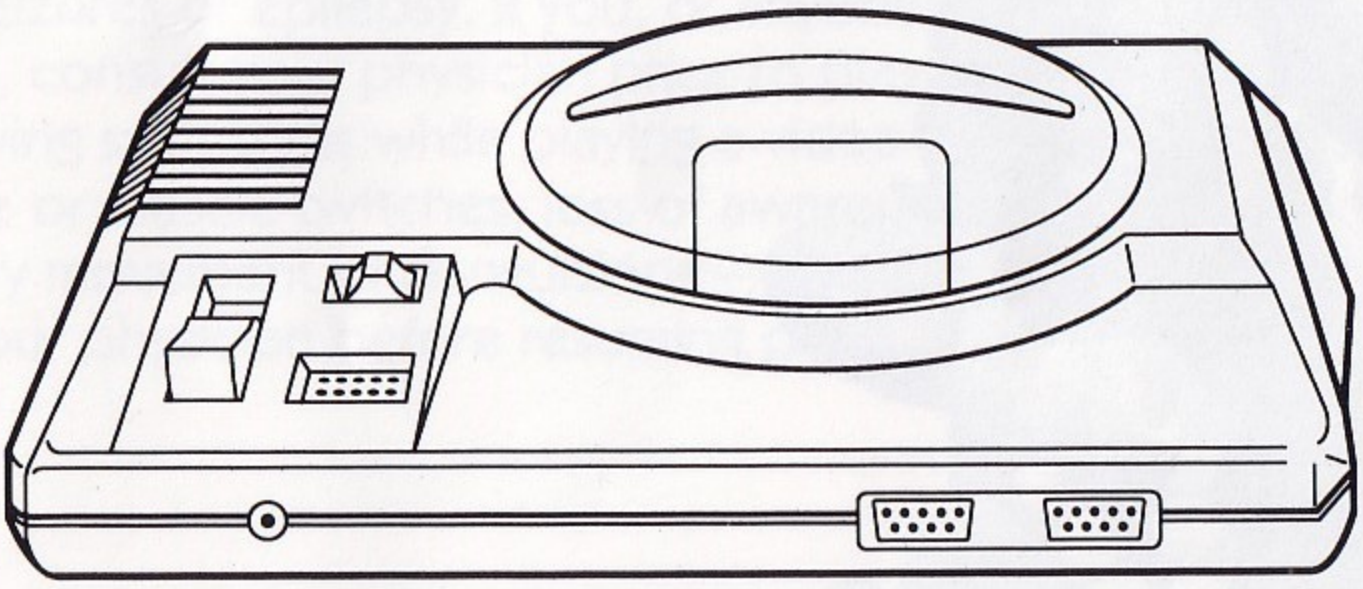
2. Make sure the console's power switch is turned Off.

3. Insert THE FLINTSTONES® cartridge into the console with its label facing towards you. Press the cartridge firmly into the slot.

4. Turn the power switch On. The Sega screen appears. Note: If nothing appears on screen, turn the switch Off. Check your cartridge to make sure it is inserted correctly, and check all cables to make sure they are properly connected. Then try again.

IMPORTANT: Always make sure your Genesis System is turned Off before inserting or removing the game cartridge.

5. Press the Start button on Control Pad 1. Let the stone age hijinks begin.



JUMP START

Check out the following section to jump right into the action. You'll have a yabba dabba do time!

- From the Title screen press the Start button to advance to the Menu screen.



- Press the D button up/down to highlight Start.

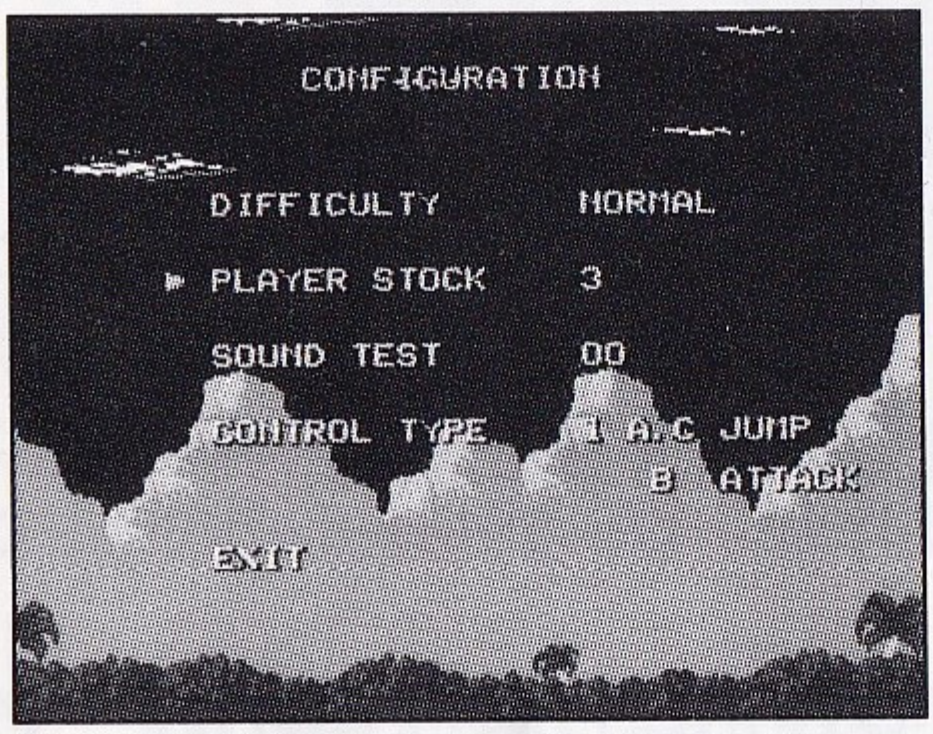
- Press the Start button to advance to the introduction.

- Press the Start button to jump through the introduction and begin the game.

OPTIONS

Options allow you to tailor the game to your liking. Read the following section to find out how.

- From the Menu screen press the D button up/down to highlight Option.
- Press the Start button to advance to the Option screen.



- Press the D button up/down to select an option to change.
- Press the D button left/right to change the setting of selected option.
- Highlight Exit and press any button to return to the Title screen.

OPTIONS cont.

Difficulty - Choose from easy, normal, and hard.

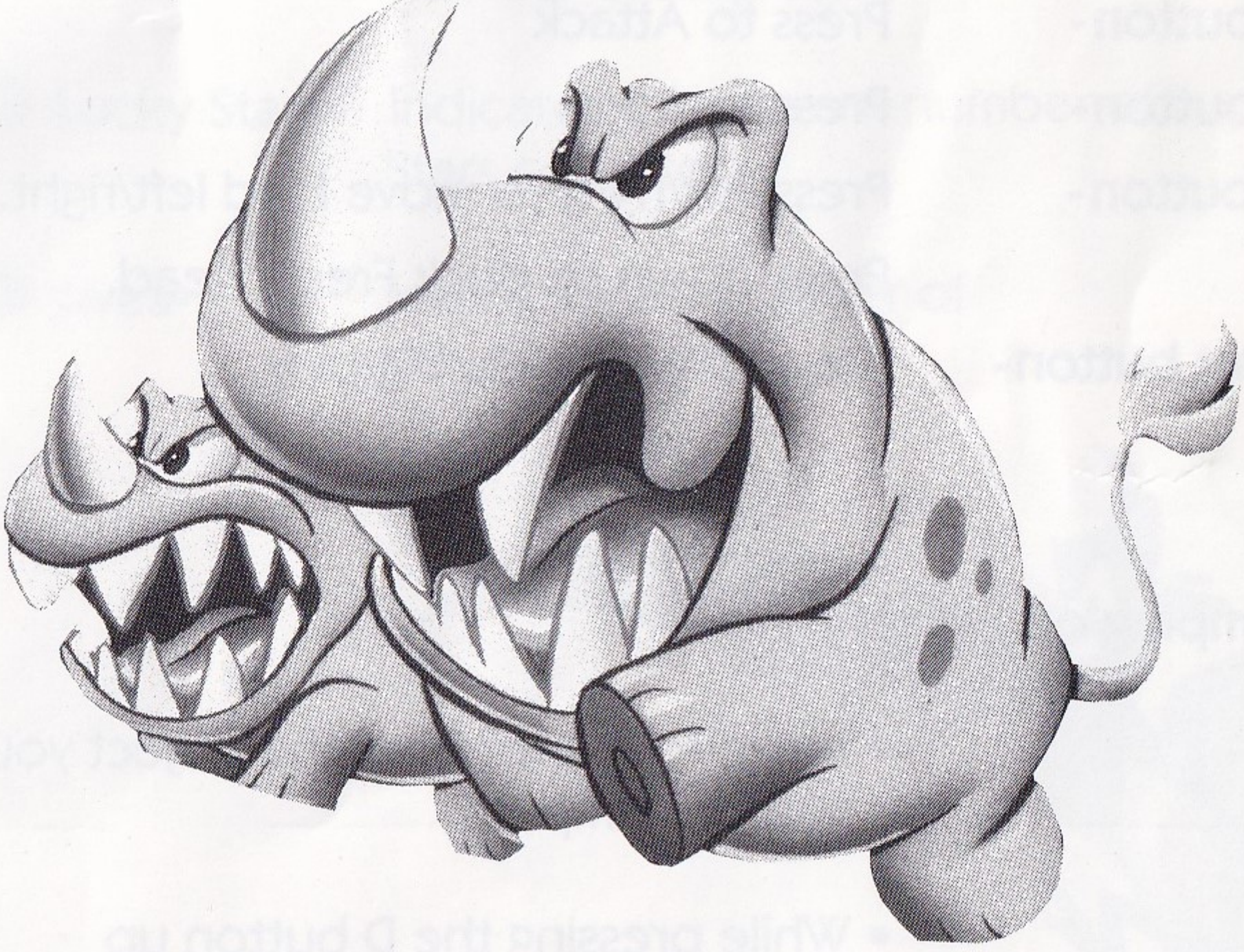
Player stock - Choose from 1, 2, 3, 4, or 5 lives.

Sound test - To hear sound effects:

- Press the D button left/right to select sound effect to review.
- Press the A, B, or C button to hear the sound.

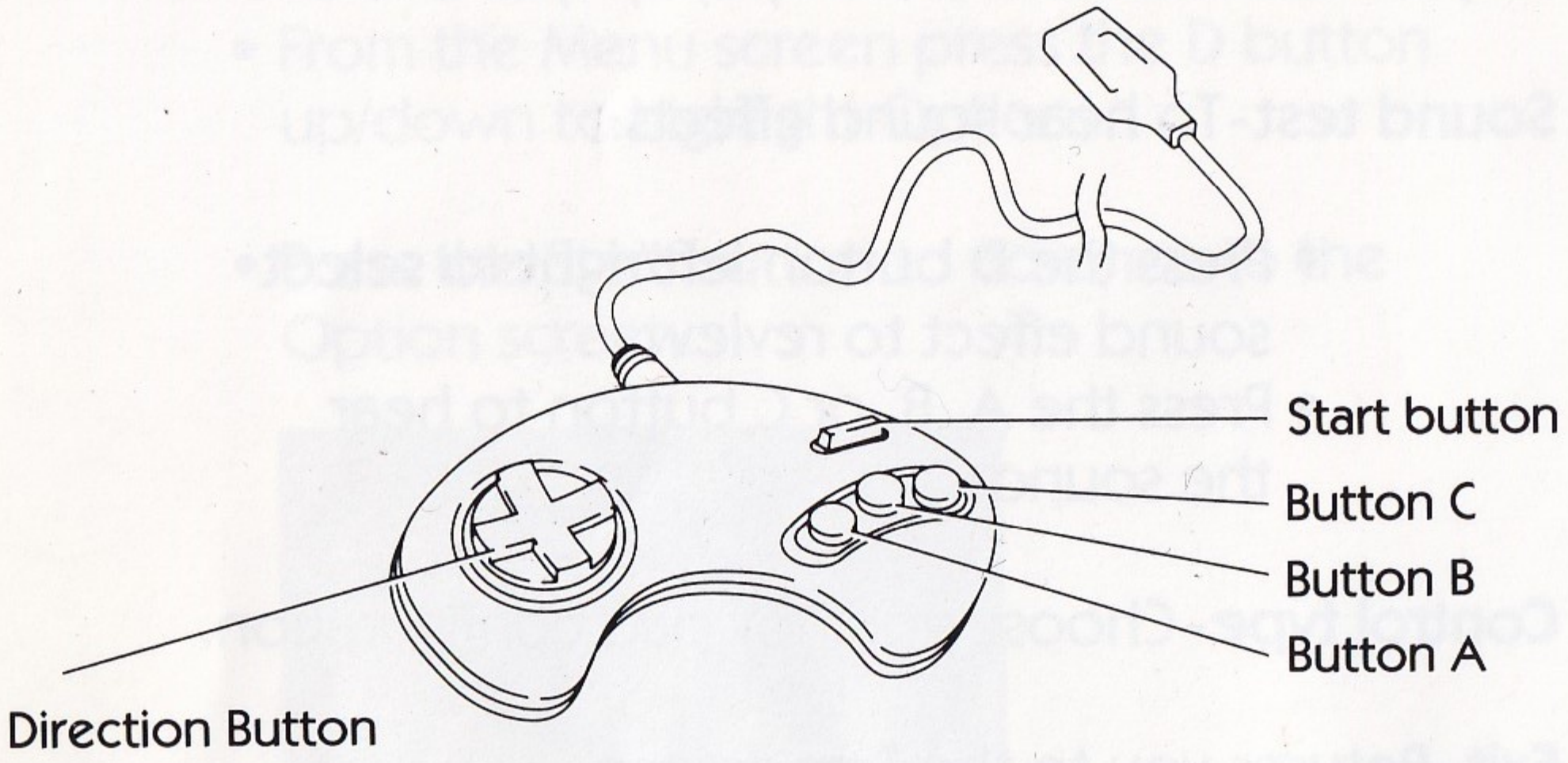
Control type - Choose your joy pad configuration.

Exit - Returns you to the Title screen.



BEDROCK™ RULES!

Cruise through the following section to learn how to get around in Bedrock.



A button- Press to Jump

B button- Press to Attack

C button- Press to Jump

D button- Press left/right to move Fred left/right.
Press down to duck Fred's head.

Start button- Press to pause during play.

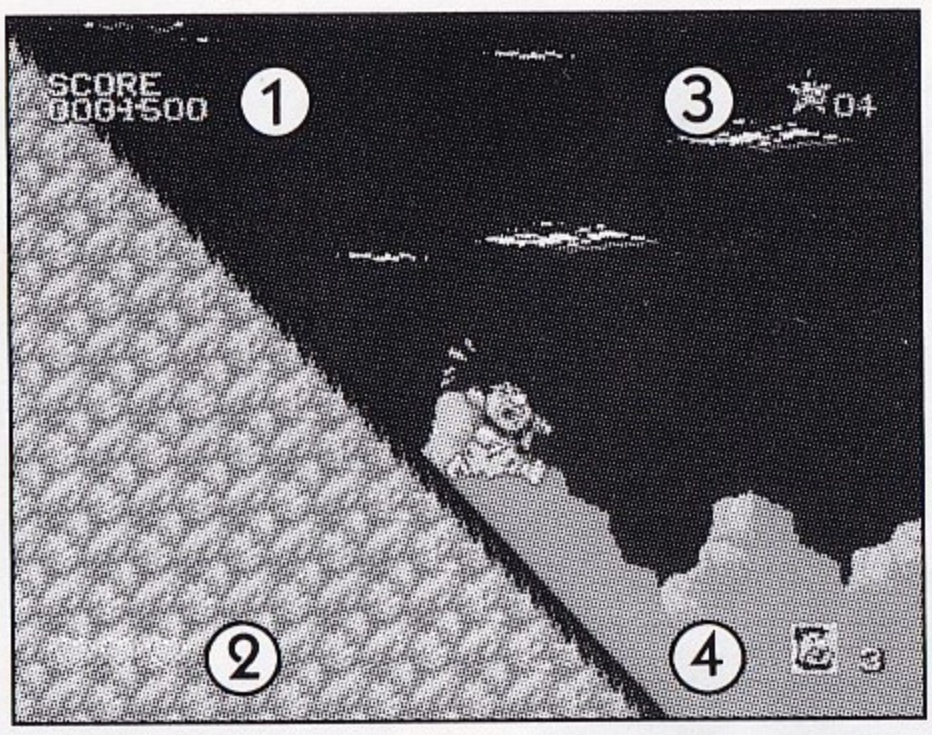
Jumping on objects

- Move to the edge of the object you wish to jump on.

- While pressing the D button up press the A or C button to Jump.

BEDROCK RULES! cont.

Breeze through this section to learn about your town!

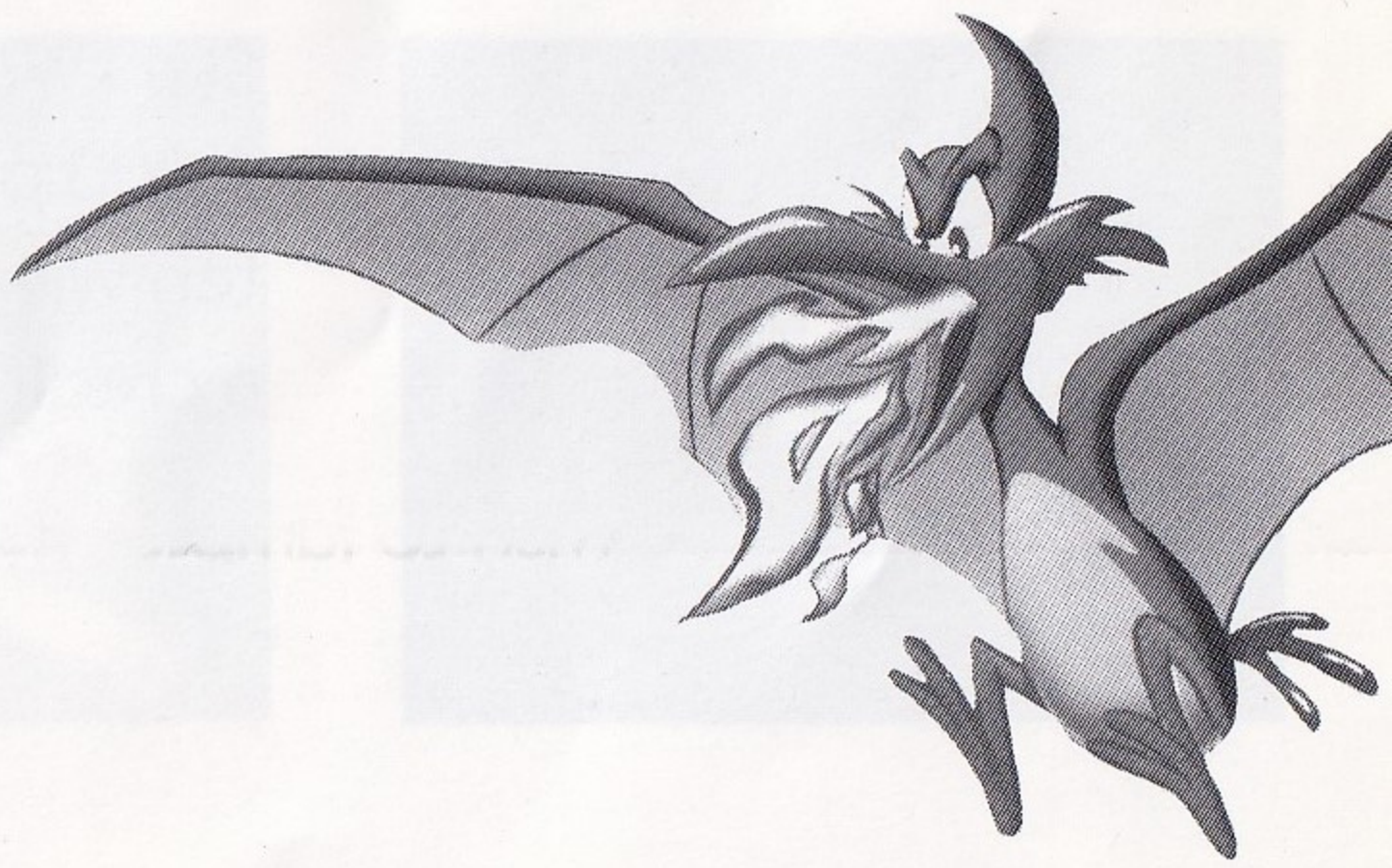


❶ **Score -** Indicates your current score.

❷ **Hit points -** The hearts indicate your current number of hit points.

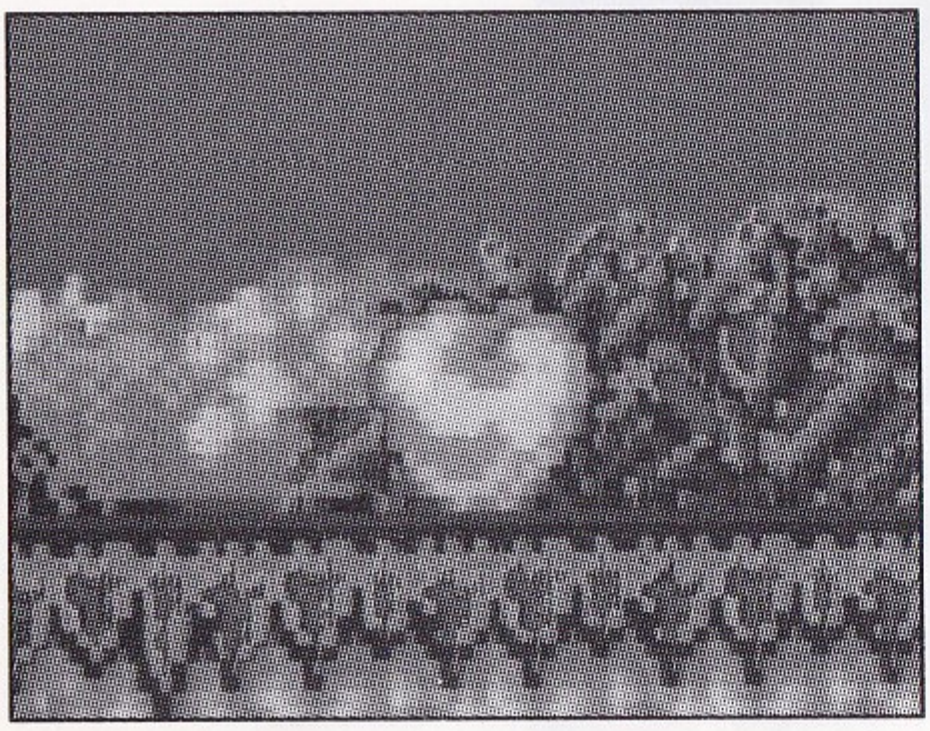
❸ **Lucky Stars -** Indicates the current number of Lucky Stars collected.

❹ **Lives-** Indicates the number of remaining lives.

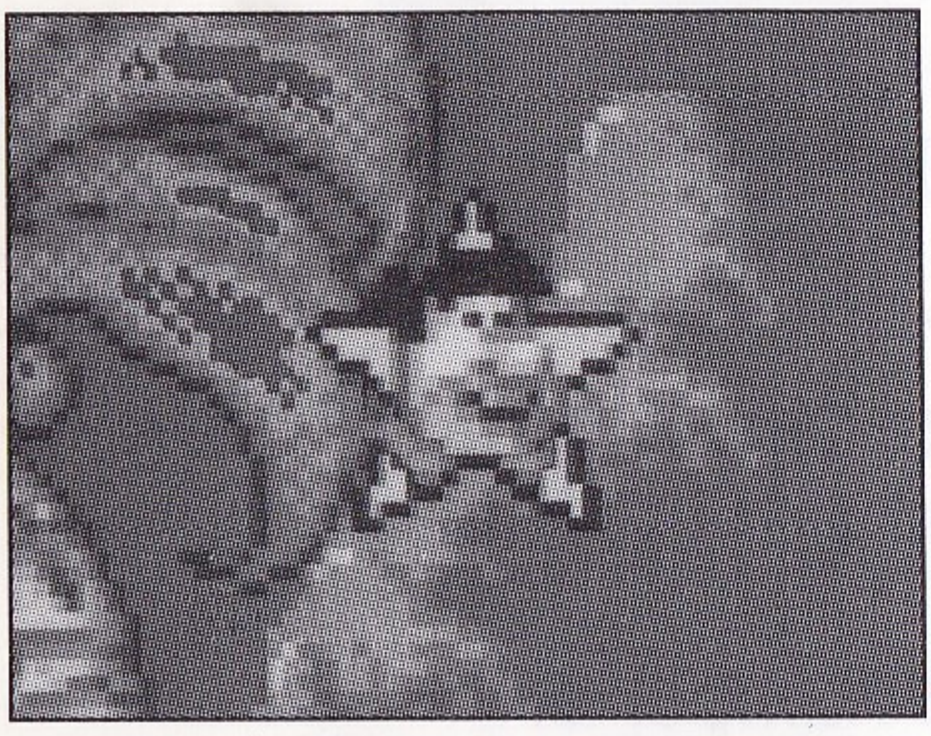


BEDROCK™ RULES! cont.

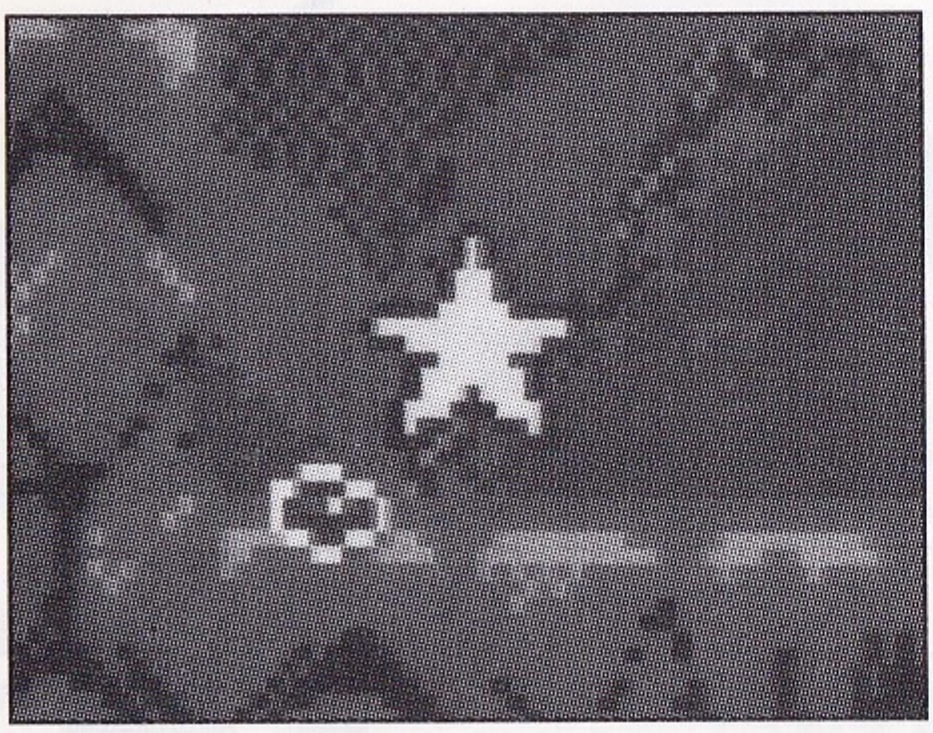
Read this section to learn about the goodies you'll find on your adventures.



Apple - Snagging an apple is good for 200 points and will fill up a heart.



Lucky Star - Grabbing one of these will score you 200 points. Get 50 and you'll be in for a special treat.

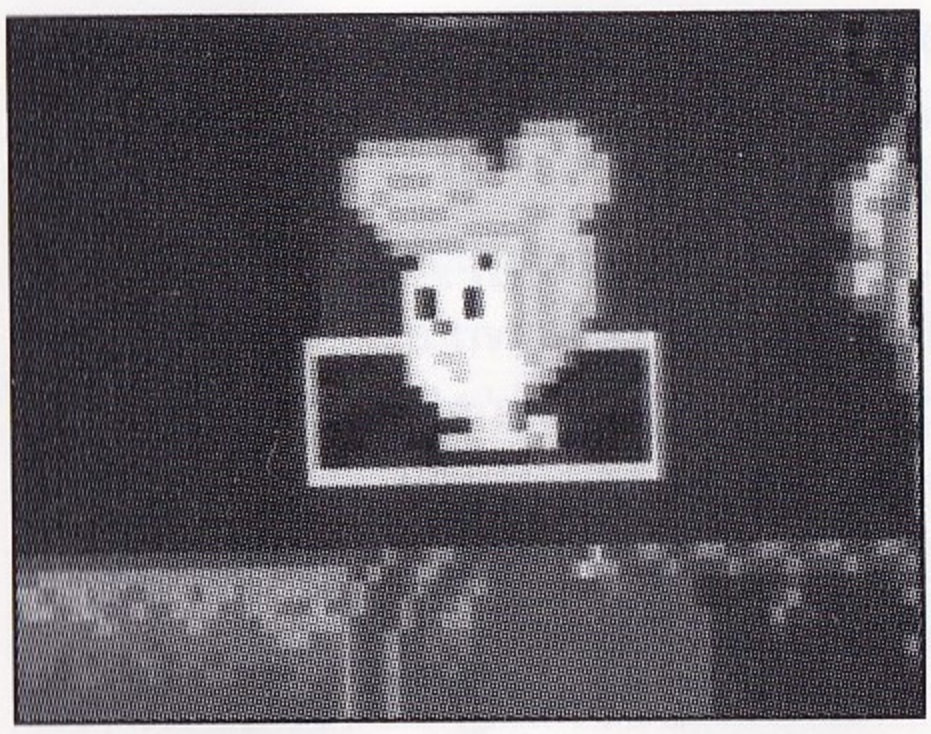


Star - Worth a whopping 1,000 points. Collecting ten will land you a credit.

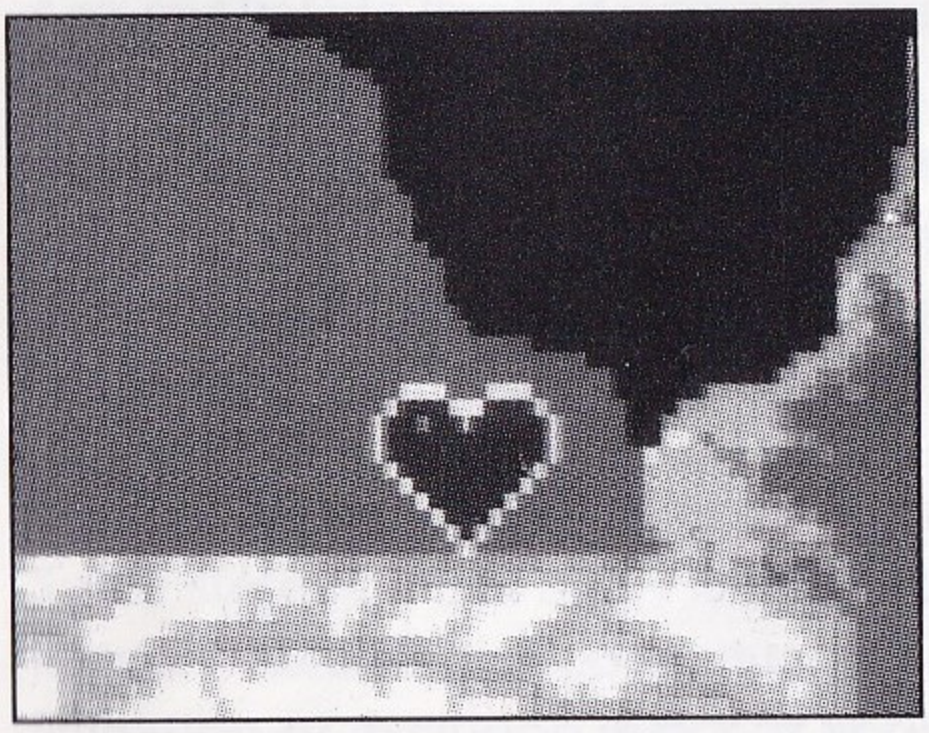
BEDROCK RULES! cont.



Fred™- Score one hundred points and an extra life!

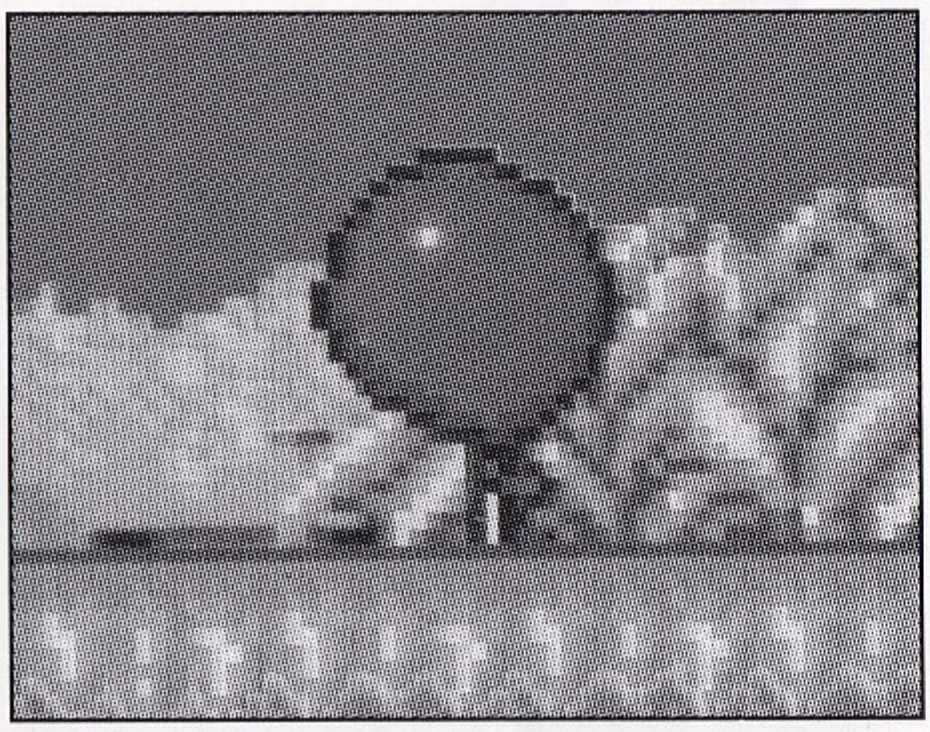


Wilma™- Picking up your wife will make you invincible, for a while.

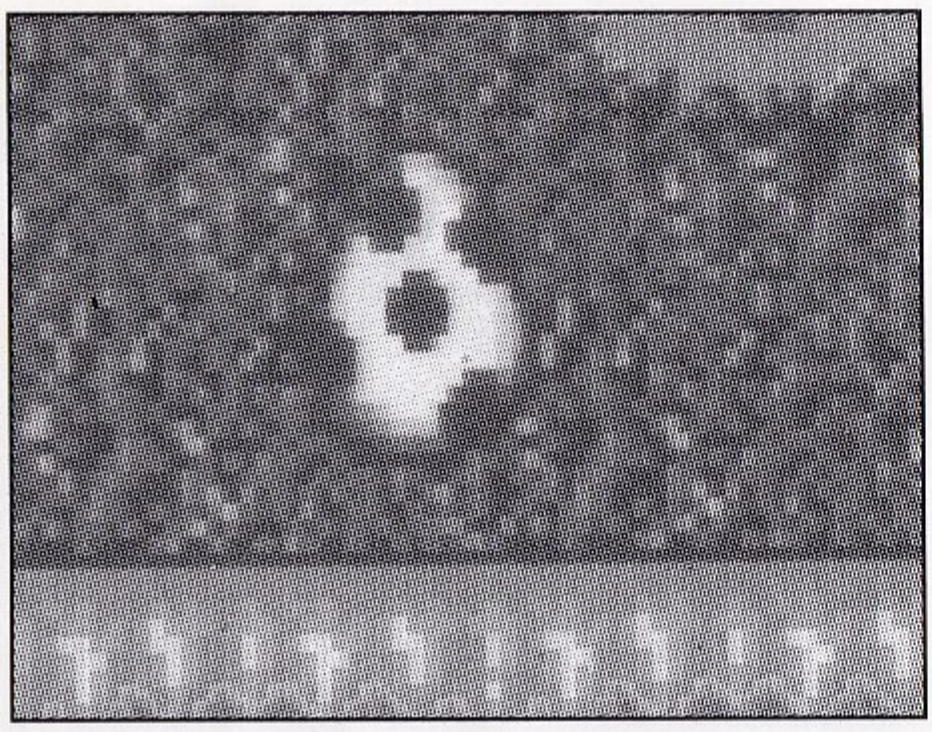


Heart- Hearts add another hit point. You can collect up to six and get 100 points for each one.

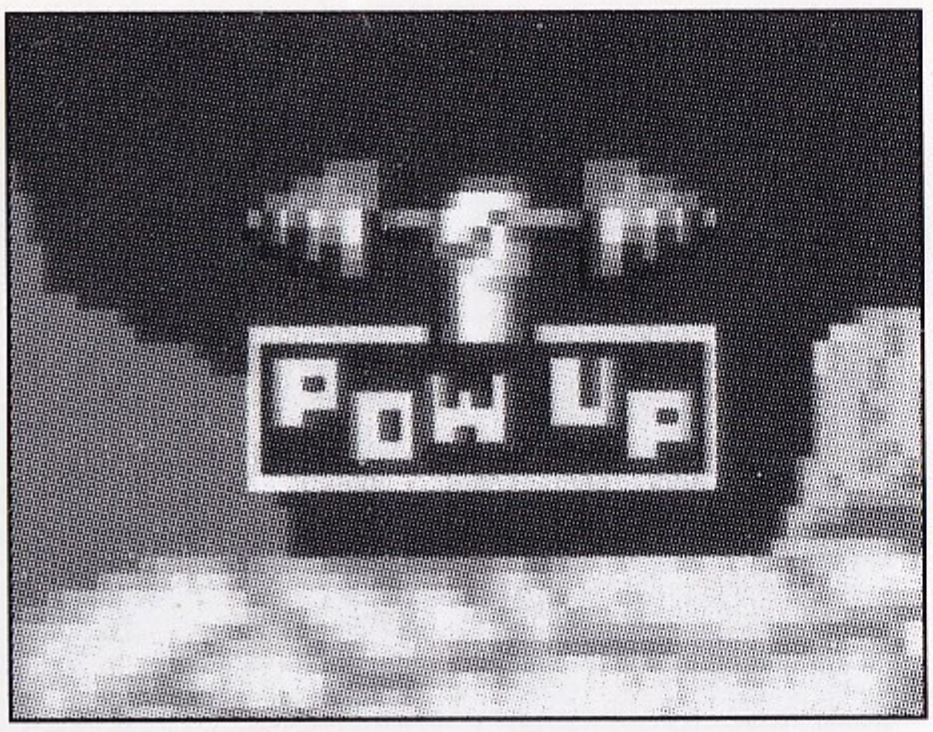
BEDROCK™ RULES! cont.



Balloon - Pop 'em for a 100 points and a goodie.



Pterodactyl Eggs - Crack this egg for a ride you'll never forget.



Power Up - Grab this item for a little pick me up.

LIMITED WARRANTY

Taito America Corporation warrants to the original purchaser that the Taito Genesis Cartridge shall be free from defects in material and workmanship for a period of ninety (90) days from the date of purchase. If a defect covered by this limited warranty occurs during this 90-day limited warranty period, Taito America Corporation will repair or replace the defective cartridge or component part, at its option, free of charge.

This limited warranty does not apply if the defects have been caused by negligence, accident, unreasonable use, modification, tampering, or any other cause not related to defective materials or workmanship.

Taito America, Corporation
Customer Service Department
390 Holbrook Drive
Wheeling, Illnois 60090

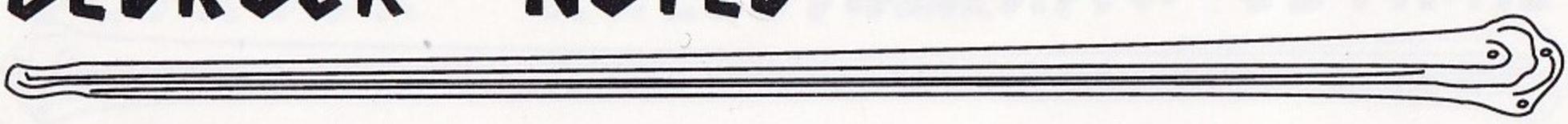
Repairs After Expiration of Warranty
If your Taito Genesis Cartridge requires repairs after termination of the 90-day warranty period, you may contact the Taito's Customer Service Department at (708) 520-9280 during 9:00am to 5:00pm (Central Time). If they are unable to solve the problem by phone, they will advise you of the estimated cost of repair. If you elect to have the repair done, you'll need to return the defective merchandise, freight prepaid and insured against loss or damage, to Taoto's Customer Service Department with an enclosed check or money order payable to Taito America, Corporation for the amount of the cost estimate provided to you by them. If, after inspection, it is determined that your cartridge cannot be repaired, it will be returned to you and your payment will be refunded.

LIMITATIONS ON WARRANTY

Any applicable implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited to ninety (90) days from the date of purchase and are subject to the conditions set forth herein. In no event shall Taito America, Corporation be liable for consequential or incidental damages resulting from possession or use of this product.

The provisions of the limited warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts, or exclusion of consequential or incidental damages, so the above limitation or exclusion may not apply to you. This limited warranty provides you with specific legal rights. You may have other rights which vary from state to state.

BEDROCK™ NOTES



BEDROCK NOTES

Patents: U.S. #4,442,486/4,454, 594/4,462,076; Europe #80244; Canada #1,183,276;
Hong Kong #88-4302; Singapore #88-155; Japan #82-205605 (Pending)



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