SEEK AND DESTROY

EmuMovies

conspiracy
ENTERTAINMENT
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TEEN
T
CONTENT RATED BY
ESRB

READ BEFORE USING YOUR PLAYSTATION®2
COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage our console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory cards slots.
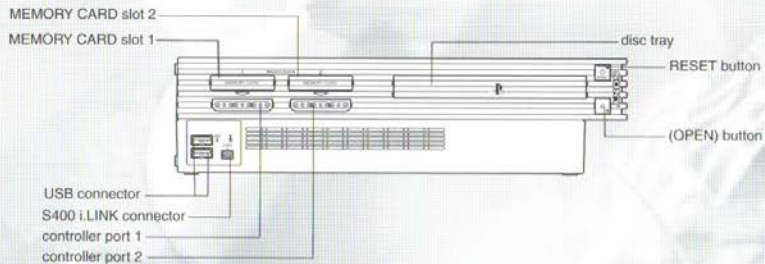
HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

• This disc is intended for use only with a PlayStation 2 consoles with the NTSC U/C designation.
• Do not bend it, crush it or submerge it in liquids.
• Do not leave it in direct sunlight or near a radiator or other source of heat.
• Be sure to take an occasional rest break during extended day.
• Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to the outer edge.
• Never use solvents or abrasive cleaners.

CONTENTS

MEMORY CARD slot 2
MEMORY CARD slot 1
disc tray
RESET button
(OPEN) button
USB connector
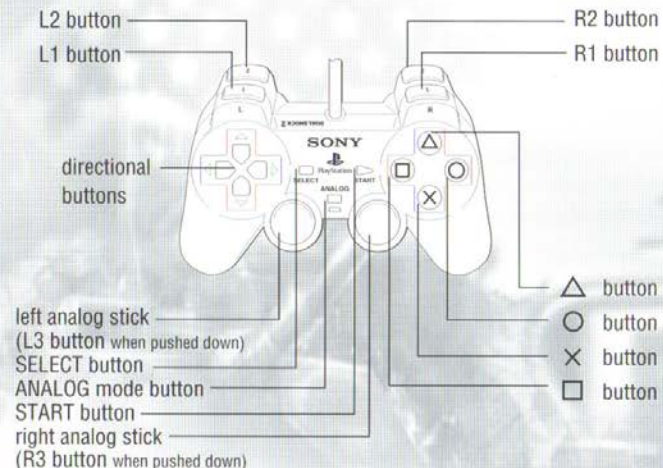S400 i.LINK connector
controller port 1
controller port 2

I. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.

2. Make sure the MAIN POWER switch (located on the back of the console) is turned on.

3. Press the RESET button.

4. When the power indicator lights up, press the OPEN button and the disc tray will open.

5. Place the *SEEK AND DESTROY* disc on the disc tray with the label side facing up.

6. Press the OPEN button again and the disc tray will close.

7. Attach game controllers and other peripherals, as appropriate.

8. Follow on-screen instructions and refer to this manual for information on using the software.

MEMORY CARDS

To save game settings and progress, insert a Memory Card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 or MEMORY CARD slot 2. You can load saved game data from the same memory card, or from any memory card containing previously saved Seek and Destroy™ games. At least 183Kb of free space must be available in order to save. If less free space exists, erase older data before saving. Do not remove the memory card or turn off the power on the PlayStation®2 while data is being saved or loaded. Your game data may be lost if you do.

L2 button
L1 button
R2 button
R1 button
directional buttons
left analog stick
(L3 button when pushed down)
SELECT button
ANALOG mode button
START button
right analog stick
(R3 button when pushed down)

△ button
○ button
✕ button
□ button

Resets Camera Position/Page Up	**L2**
Rotates the Turret Left/Page Down	**L1**
Moves the Tank/Select Menu Items	Directional Buttons
Lock-on/Page Down	**R2**
Rotates the Turret Right/Page Up	**R1**
Sub Weapon A Attack	△
Use Special Parts	□
Main Weapon Attack	○
Sub Weapon B Attack	✕
Pause	► START
Displays Menu	■ SELECT
Moves Tank–Attack with Sub Weapons/ Cancel Menu Items	Left Analog Stick (L3)
Operate Turret–Main Weapon Attack/ Select Menu Item	Right Analog Stick (R3)
End Game During Play and Return to the Main Screen	**R1 R2 L1 L2** ■ ► (at the same time in the Field Map)

The button arrangements other than the menu, can be changed in the Options Menu.

Quewar, the world of steel.

In this world, there exist several continental nations. August, year 210 CQ calendar, an empire with great military power, Q-stein, declared war and began their invasions into neighboring nations.

With powerful military and blitz tactics, the empire conquered surrounding nations one after another, giving them no chance to fight back. The empire expanded the target area of their invasions, and now, the front of their invasion approaches a big power of the West, the Proton Kingdom.

The military power of the Proton Kingdom is not as great as that of the Q-stein empire. However, their highly productive and well-controlled society was ready to respond to Q-stein's declaration of war.

In November, year 210 CQ calendar, the Q-stein landing force began an invasion, starting a decisive battle. To fight against the great Q-stein power, the Protons organized a civilian defense as an auxiliary force, in addition to its military force. The power of both sides remained even, showing signs of a long battle.

In March, year 211 CQ calendar, resistance in vain, the Proton forces gradually weakened and began to retreat. Even after losing 80% of their land, the soldiers continued to fight without losing hope.

Would victory ever become theirs?..

Press the Directional buttons Up or Down to scroll through available game options and pick what suits you best.

New Game
Select the option to start the selection process of the various game modes.

Continue
Load a previously saved game from your memory card.

Battle Mode
Battle against an opponent. Choose from player vs. player or player vs. the computer. Use the memory card to customize your tank with parts you have collected.

Museum
Display the descriptions of the tanks you've already acquired. Will you be able to collect all of them?

Option
Change the controller and vibration settings. You can also listen to the background music (BGM).

Use the Directional buttons to highlight an available option and the ⊗ button to select for all menu screens.

Menu
Press the ▣ button during the game to display the menu.

Map (Mission)
Displays the map of the entire area or a town map, if you're in a town. During the mission, you can also see the mission description.

Status
Shows part equipped to your tank.

Options
Changes the vibration, camera, and operation settings.

Escape
Leaves town or a mission and goes to the Field Map.

Exit
Exits the menu and returns to the field or the mission if you're in a mission.

Name Entry
Choose your name and highlight "Done" when you've picked your choice.

Select A Tank
• Select a tank from 15 different tanks displayed. Don't worry too much about which one to choose. You will gain more tanks as you play the game. The fifteen tanks have different performances, but the differences are very slight.

• Now, let's start the game! After the in-game movie, your mission (battle) will begin. Operate your tank and destroy the enemy!

MATCH BATTLE

1P VS 2P	Against player 2
1P VS CPU [EASY]	
1P VS CPU [MIDDLE]	
1P VS CPU [HARD]	
DESTRUCTION	
EXIT	

Select an item.
▲▼ SELECT ● OK ● BACK

SELECT TANK

PzKpfw I Ausf.A

▲▼◀▶ SELECT ● OK ● BACK

You can play a match against an opponent in this mode. If you've saved the game before, you can load the data and play with your custom tank.

Select A Player
You can choose from IP vs. 2P and IP vs. Computer (3 levels of difficulty). In DESTRUCTION game, you will play alone under special rules.

Select A Game
You can play a one-on-one game or a mini game in which you play under certain rules.

Select A Tank
Choose your tank here.

Entry Tank
Choose from the existing tanks. These tanks are already equipped with parts to suit the game. You cannot customize them.

Custom Tank
Load the game data from the memory card, and use tanks and parts you acquired. Data in all 3 places are combined. For the arms on the tank, the information saved last is used. When loading data, use slot 1 for player 1, and slot 2 for player 2.

Customize
You can customize your tank as usual. Press OK when complete. A warning will be displayed if the parts do not suit the game. Read the descriptions and change to parts to suit the game. If you're confused, press AUTO. From what you have, parts will be automatically selected to suit the game.

There are 8 types of arenas to choose from. Customize your tank to suit the features of each arena.

Normal Arena
Has no special feature.

Battle Cross Arena
Makes good use of the buildings in town.

Water Arena
Has both land and water.

Low Arena
Has low ceiling. Flight parts are useless.

Forest Arena
Hard to see the enemies in the woods.

Blockhouse Arena
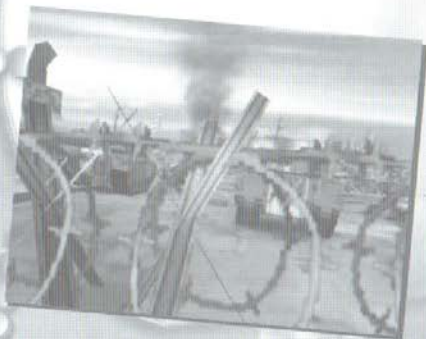The blockhouses will attack you!

Small Arena
It'll be an all-out battle!

Wild Arena
Wilderness. Take close aim.

There are a total of 16 mini-games. Each mini-game has different restrictions on customizing. Be sure to read the rules before you play!

Unit Bomber
Break the huge blocks quickly!

Target Shot
Shoot the target and advance!

Battle Gate
Fulfill the requirements
and advance!

Ground Bomber
Make the opponent
step on your bombs!

Water Race
Race on water.

Flight Step
Step on rocks and
head to the goal.

Bomb Figure 8
Place bombs on the course!

Obstacle Way
Head for the goal as
you break the obstacles.

Flight Path
Fall nicely through the air!

Turn Drop
Break the balls with
your chainsaw.

Speedway
Be light and fast and race
to the goal.

Marine Battle
Dodge attacks
while on water.

Mass Bomber
Break many blocks!

Falling Balls
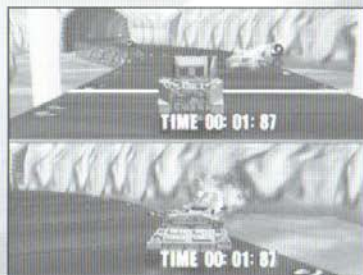Break the most to win!

Web Battle
Push one another off
the narrow paths!

Grand Shot
Beware of the mines!

Starting the Game
Some games have split display, and others have overlapping display.

Split Display

Fullscreen Display

Play Again
Play the same game with the same tank.

Quit
Choose a different game.

Destruction
This game is for 1 player only. You can test your skills by counting how many tanks you can destroy before you lose. You cannot use saved data. There are restrictions on the tanks and parts you can use. The enemies will appear one after another. There is no time limit.

You can see the data of the tank you acquired. If you have no saved data, you will not be able to see the tank data.

All
Shows all tanks.

Germany
Shows German tanks.

U.S.A.
Shows U.S. tanks.

Russia
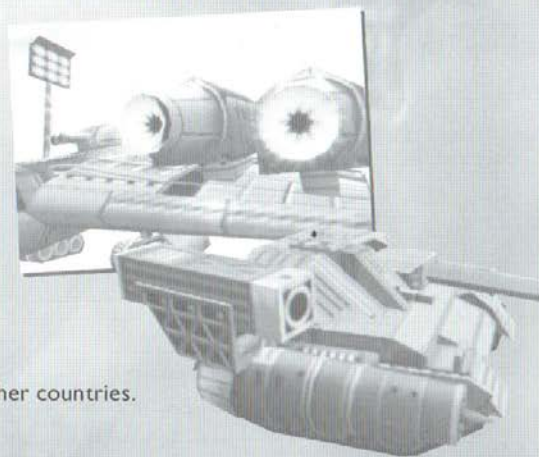Shows Russian tanks.

Britain
Shows British tanks.

Other
Shows tanks made by other countries.

Exit
Returns to the main screen.

You can change different settings here. The options in the main screen displays SOUND instead of CAMERA SETTINGS.

Vibration Settings
Choose from NONE, LOW, and HIGH.

Sound
Listen to background music (BGM) and sound effects.

Key
Customize the controls to suit your playing style.

For each mission, there are certain requirements for winning or losing. The movie shown before each mission describes those requirements. You can also check them in MISSION, from the menu displayed by pressing the ▣ button.

If you meet the requirements for winning, the mission is successful. But if you lose or fulfill the requirements for losing, the game is over.

Completing the Mission
When you complete the mission, you will get money and tanks as rewards. You can use the money to buy parts, and change to the new tank.

Quitting the Mission
To quit the mission, cross the red line surrounding the mission area. You will return to the Field Map. If you have no chance of winning, or want to customize your tank, leave the mission and head to a town.

Note: Quitting the first mission will result in Game Over.

HINTS
Even if you fail to complete the mission, try again and again! You might be able to win if you try! Don't give up! Plan a strategy!

Completing A Mission

When you complete a mission, the Field Map (world map) appears. Travel to the next town or a mission using this map.

Mission Flag

The next target is the flag with a red sign. There will be a mission or an event proceeding to the mission. Fully equip your tank before going there.

Clear Flag

There may be several flags and your mission will change, depending on the flag you choose.

Town

Move towards the town and you will enter the town. You can shop for parts and customize your tank.

There are many things you can do in a town. Prepare for the next mission here! You cannot attack or fly in a town. Use the ◎ button to talk with people. You might encounter something unexpected!

There are various facilities in a town:

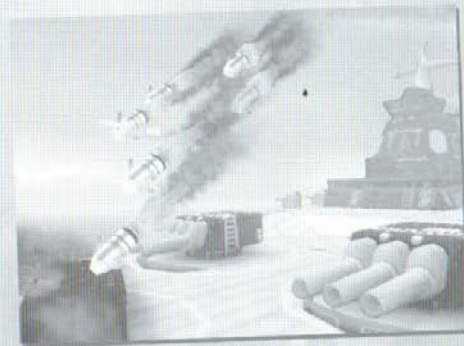## Garage

You can customize and save changes here.

Shop

Buy parts. Every town has a different selection of parts.

Heliport

A facility where you can be transported to towns you've visited before. Make good use of it since it's free.

Arena

You can battle against the computer.

GARAGE
Change parts and save your game.

Change Tank
Change to the tank you want to use.

Paint
Change the color of your tank.

Customize
Change the parts equipped onto your tank. Choose parts to change attack method, speed, and more.

Save
Save your game on the memory card.

Exit
Exit the garage and go back to town.

SHOPS
You can sell and buy custom parts. Be sure to visit the shop in each town since each will have different selections.

Buy
SOLD OUT–Displayed when you carry the parts.

NOT SOLD–Displayed when a certain type of part is not sold in this shop.

Sell
You can sell parts you carry at the purchase price. Currently equipped parts will not be displayed.

HELIPORT
A facility which transports you to another town. They will transport you to any city you have visited before, for free. Move the cursor UP and DOWN with the Directional buttons to select a town you want to go to. Then press the OK button. You will be transported to the town you chose.. Press the Cancel button to exit the heliport.

ARENAS
Arenas in the towns consist of two types:

EXPERT ARENA–You compete with an opponent under certain rules.

BATTLE ARENA–You battle against an opponent.

Winners are rewarded with money and tanks.

You can change parts to improve your tank performance.

Load
Equip any parts within this value.

Offense
Total attack ability. The higher the value, the easier it is to defeat the enemy.

Defense
Amount of protection. The higher the value, the harder it is to suffer damage.

Speed
Moving speed. The higher the value, the faster you can travel.

Special Parts
There are H, B, and T types. These parts can only be used on certain tanks. Note the signs on the screens.

H (HEAVY WEAPON)–For tanks that can load heavy weapons.

B (BODY GUN)–For tanks that can mount guns onto the body.

T (TURRET GUN)–For tanks that can mount guns onto the turret.

NOTE: If a sign is dark, you cannot use it for the current tank.

HINTS:
If the weight does not exceed the load, you can equip your tank with as many parts as you want.
If the weight exceeds the load, your tank will become slower.
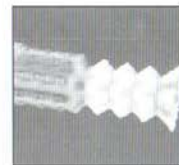If the load turns red, try changing the parts.
You may want to change to a tank that can hold more weight.

TYPES OF CUSTOM PARTS
There are 11 types of custom parts. Colored items are required parts. You won't be able to attack without them. You can buy parts at shops.

Main Weapon
There are normal shells, lasers, and more to choose from.

Sub Weapon A (For body)
Parts to mount on the body (front and rear).

Sub Weapon B (For turret)
Parts to mount on the turret (upper part of turret). Other than weapons, you can choose searchlights and parts with other special effects.

Engine
Changes the speed.

Travel Parts
Affects the ability to climb slopes. Turning speed is also affected.

Hint
Expensive parts don't always lead to better performance. The key is to equip with the best combination parts. Come up with the best combo of parts for your tank.

Special Parts
With these parts, you can fly in the air, and travel on water.

Internal Devices
Amount of shots and speed you shoot.

Turret Gear
Changes the speed of moving the turret and the gun barrel.

Computer
Able to use lock-on. Better parts can aim at enemies in a further location.

Radar
Shows the positions of the enemies. There are 3 types, land, sea, and air.

Armor
Changes the defense power. You can choose to strengthen the defense, or weaken it to gain more speed.

PAINT
There are 6 types of paints. If you paint your tank with colors that match the terrain, the enemy may not find you so easily. It's important to choose a paint that fits the mission field.

Base Color
Not painted. This color has no effect. Use this if you like the unique color of the tank.

Plain Camouflage
Used in plains and grass fields.

Forest Camouflage
Used in forests.

Desert Camouflage
Used in deserts.

Snowfield Camouflage
Used in snowfields.

Urban Camouflage
Used in towns.

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In the U.S. send to:

Warranty Replacements
CONSPIRACY ENTERTAINMENT CORP.
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