

# RIVER RAID™

## THE RIVER OF NO RETURN

It's a long, long snaking river.  
Reports tell us that it never ends. Ever.  
Over a thousand bridges.  
And twenty thousand enemy  
encounters!

Blast battleships. Blow up bridges.  
Down dangerous helicopters and jets.  
And make sure you have plenty of fuel –  
if you're going to survive this mighty  
river.

Instructions for the Commodore 64™

## FLIGHT PREPARATIONS

- Set up your computer system. Follow manufacturer's instructions.
- **If using a disk**, type: Load "\*",8,1. Press RETURN.
- **If using a cartridge**, insert it into your computer with power OFF. Then, turn power ON.
- Plug a Joystick into port one. When playing with a friend, plug another Joystick into port two.
- Press F3 to select game variation number. The higher the bridge number, the greater the challenge. (See "Variations")
- Press F1 to start.
- Press RUN/STOP to pause. Press again to continue.
- Hold RUN/STOP down and press RESTORE to return to title screen.

**Your Jet Fighter** banks to the left and right when you move the Joystick left and right. To accelerate, push Joystick forward; to slow down, pull it back. Press the red button to fire missiles. Earn one additional Fighter for each 10,000 points scored.

**Fuel** is used up at a constant rate, regardless of speed. A siren alerts you when your fuel is low. To refuel, fly over a fuel depot. The farther up the river you fly, the fewer fuel depots you'll find.

## FLIGHT PLAN

The river is divided into sections. A bridge marks the end of each section, and is a good way to measure your progress. For the greatest survival, learn the river by pinpointing areas with the highest enemy concentration, **and** the most fuel depots.

Fuel is critical. When you're far up the river, fuel becomes scarce. Therefore, flying to the next fuel depot should be your top priority.

To score higher, you'll find you can actually blow up a fuel depot while refueling.

## VARIATIONS

Game Number	Starting Bridge	# Of Players
1	1	1
2	1	2
3	5	1
4	5	2
5	20	1
6	20	2
7	50	1
8	50	2

## SCORING

Target	Points
Battleship	30
Helicopter	60
Balloon	60
Fuel Depot	80
Enemy Jet	100
Helicopter Gunner	150
Bridge	500
Bridge with Tank	750

## JOIN THE "RIVER RAIDERS"

Score 40,000 points or more and you qualify to become an elite member of the "River Raiders." Fill out and send in the attached coupon and we'll forward you a patch. Please write "RIVER RAID C64" on the front corner of the envelope.



## COUPON

H07/C20

My River Raid™ score is at least 40,000. I have attached a picture of my TV screen displaying the score. I am including \$1.00 per patch for shipping and handling. Please enroll me and send my emblem to:

NAME (Please print)

ADDRESS (Street or P.O. Box)

CITY

STATE

ZIP CODE

Please circle those systems you own: Atari 2600, 400, 800, 5200; Coleco; Commodore 64; Intellivision.

Mail your completed form, picture and check or cash to:

ACTIVISION, INC.  
P.O. Box 7287  
Mountain View, CA 94039

Original design by Carol Shaw. This version designed by MicroProjects Engineering.



Carol Shaw



MicroProjects Engineering



## **ACTIVISION® LIMITED WARRANTY**

Activision, Inc. warrants to the original consumer purchaser of this Activision product that it will be free from defects in materials and workmanship for a period of one (1) year from the date of purchase. Activision agrees to either repair or replace, at its option, free of charge, any product discovered to be defective within the warranty period upon receipt of the product, postage paid, with proof of date of purchase, at its Factory Services Center.

This warranty is limited to the electronic circuitry and mechanical parts originally provided by Activision and is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect has arisen through abuse, mistreatment or neglect. This warranty is in lieu of all other express warranties and no other representation of claims of any nature shall be binding on or obligate Activision. Any implied warranties applicable to this product are limited to the one-year period described above. In no event will Activision be liable for any special, incidental or consequential damage resulting from possession, use or malfunction of this product.

Some states do not allow limitations on how long an implied warranty lasts and or the exclusion or limitation of incidental or consequential damages, so the above limitations and or exclusion or limitation of liability may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

### **CONSUMER REPLACEMENTS**

Consumer Relations  
Activision, Inc.  
2350 Bayshore Frontage Rd.  
Mountain View, CA 94043

U.P.S. or registered mail is recommended for returns.

For information about new releases, call 800-633-4263 **anytime** on the weekend. In California, call (415) 960-6044/5.