

Super C

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Basic Controls

Move/Aim weapon	+
Jump	A
Fire	B
Start/Pause/Resume game	START
Menu navigation	SELECT

- ◆ Press + to lie down.
- ◆ You cannot fire while lying down in water.
- ◆ You cannot jump or lie down while on an overhead stage.

Select 1 PLAYER or 2 PLAYERS with SELECT, then press START to begin the game.



● Game Over Screen

Select either CONTINUE or END with SELECT and confirm with START. Select CONTINUE and you will



restart at the beginning of the area in which you were defeated. You can continue twice. Select END to return to the title screen.

● Sound Selection Screen

Hold **A** and **B**, then press START on the title screen to enter sound mode. Here you can listen to music and sound effects from the game. Use **+** to select a piece and press **B** to play it. Press **A** to stop it, and press START to return to the title screen.

3

Basic Play

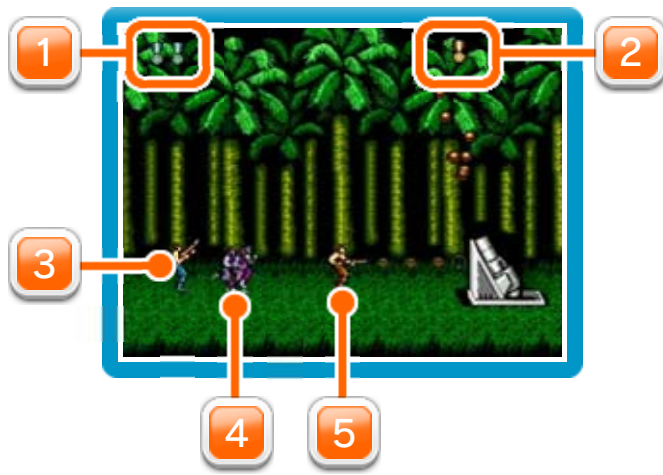
You are tasked with eliminating the merciless alien invaders.

Your ultimate goal is to destroy the alien base. Make the most



of power-up items you discover as you blast your way through each area, taking out the alien invaders and avoiding obstacles in your way. You will lose a life if you are hit by an enemy or an enemy attack, or fall off screen. Lose all your lives and it will be game over. It is possible to play with two players simultaneously. Team up and head into enemy territory.

- ◆ In a two player game, the screen will not scroll any further unless both players advance.



1 Lives remaining (player 1)

2 Lives remaining (player 2)

3 Player 1

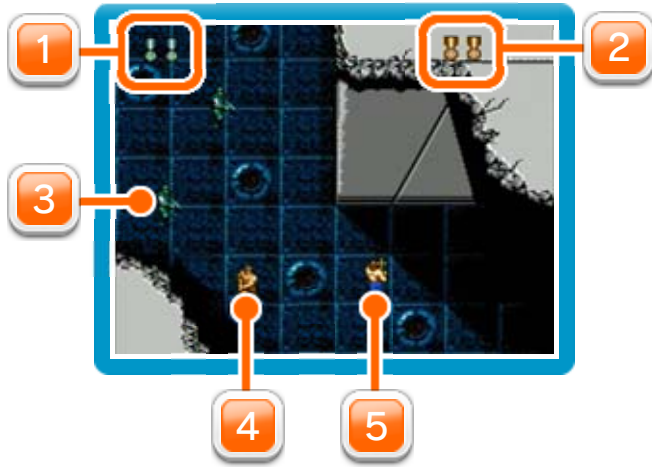
4 Enemy

5 Player 2

- ◆ Scores will be displayed after clearing an area and on the game over screen.

5

Overhead View Stage



1 Lives remaining (player 1)

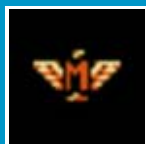
2 Lives remaining (player 2)

3 Enemy

4 Player 2

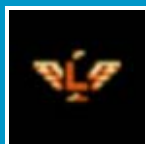
5 Player 1

Reveal power-ups by firing on power-up capsules or sensors.



Machine Gun

Allows you to fire a continuous stream of bullets.



Laser

A destructive armour-piercing weapon.



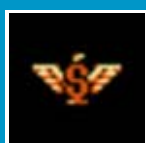
Barrier

Grants you temporary invincibility. You will flash as long as you are invincible.



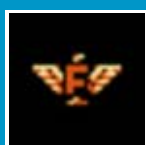
Rapid Fire

Increases the fire rate for your current weapon (except the Laser).



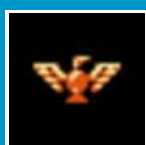
Spread Gun

Sprays bullets in five different directions.



Flame-Thrower

Ignites and releases multi-directional fireballs when it hits an enemy or wall. Hold and release **B** to fire a more powerful fireball.



Mega Shell

Destroys all on-screen enemies.



Power-Up Capsule

Destroy this to reveal a power-up item.



Sensor

Destroy this to reveal a power-up item.