

MOON BUGGY

Patrol craft latest in a series of A.T.M.B. (ALL TERRAIN MOON BUGGY) out on routine patrol is heavily attacked by fighters operating from a star-cruiser. You must skillfully manoeuvre your A.T.M.B. over the lunar rocks, across the craters and destroy the alien attackers.

This all machine code program provides thrilling experience of driving a across constantly changing landscape combined with fast and furious arcade action. Enormous fun for the whole family!

Joystick Only.

Program By: D. Gamon

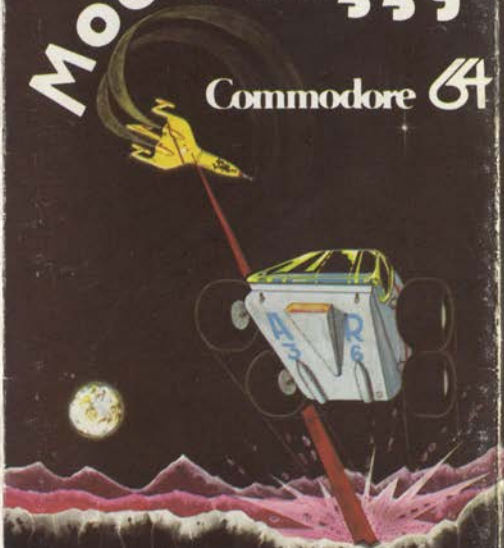
Sleeve By: Gilly Cooper

Printed by Wood Printing Group 01-595 5115.

Instructions See Reverse

Moon Buggy

Commodore 





Anirog
Software,

MOON BUGGY

1983



Anirog Software,
8 High Street,
Horley, Surrey.





ANIROG

WARNING

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MOON BUGGY

As sector commander of the moon base defences, you are on routine patrol duty. Your patrol craft, a highly manoeuvrable A.T.M.B. (ALL TERRAIN MOON BUGGY) is capable of accelerating and de-celerating rapidly. It can also jump over the moon rocks and across the craters. The craft is fitted with high speed laser missiles.

The moon base outer defences have been penetrated by the alien attack forces operating from the huge star cruiser stationed just beyond the horizon. There are three types of attack used by the alien forces:

1. Low Level aerial attack.

The high speed fighters drop their photon bombs which will destroy your craft on impact. The bombs also sometimes create an extra crater for you to jump over. You may need an extra spurt of speed to jump over big craters.

2. Surface Attack

Alien tanks mount surface attack with laser bolts. You must either jump over them or die instantly.

3. Mine Layers

Alien task force also lay mines in your path. These mines must be jumped or they will destroy the craft.

Playing

Craft Control - Joystick Only

Move Joystick Right - Accelerate

Move Joystick Left - Decelerate

Fire Button - Launch Laser Bolts and
Torpedos

This is a high scoring game in which you have five lives to achieve the highest score. HI-SCORE and RUNNING SCORE are displayed continuously and there is an extra life at 50,000 points.

Scoring

Each Second You Survive - 50 Points

Destroy Rock - 100 Points

Destroy Tank - 100 Points

Destroy Alien Attack - 1000 Points

LOAD

To load the game, type LOAD and press RETURN.