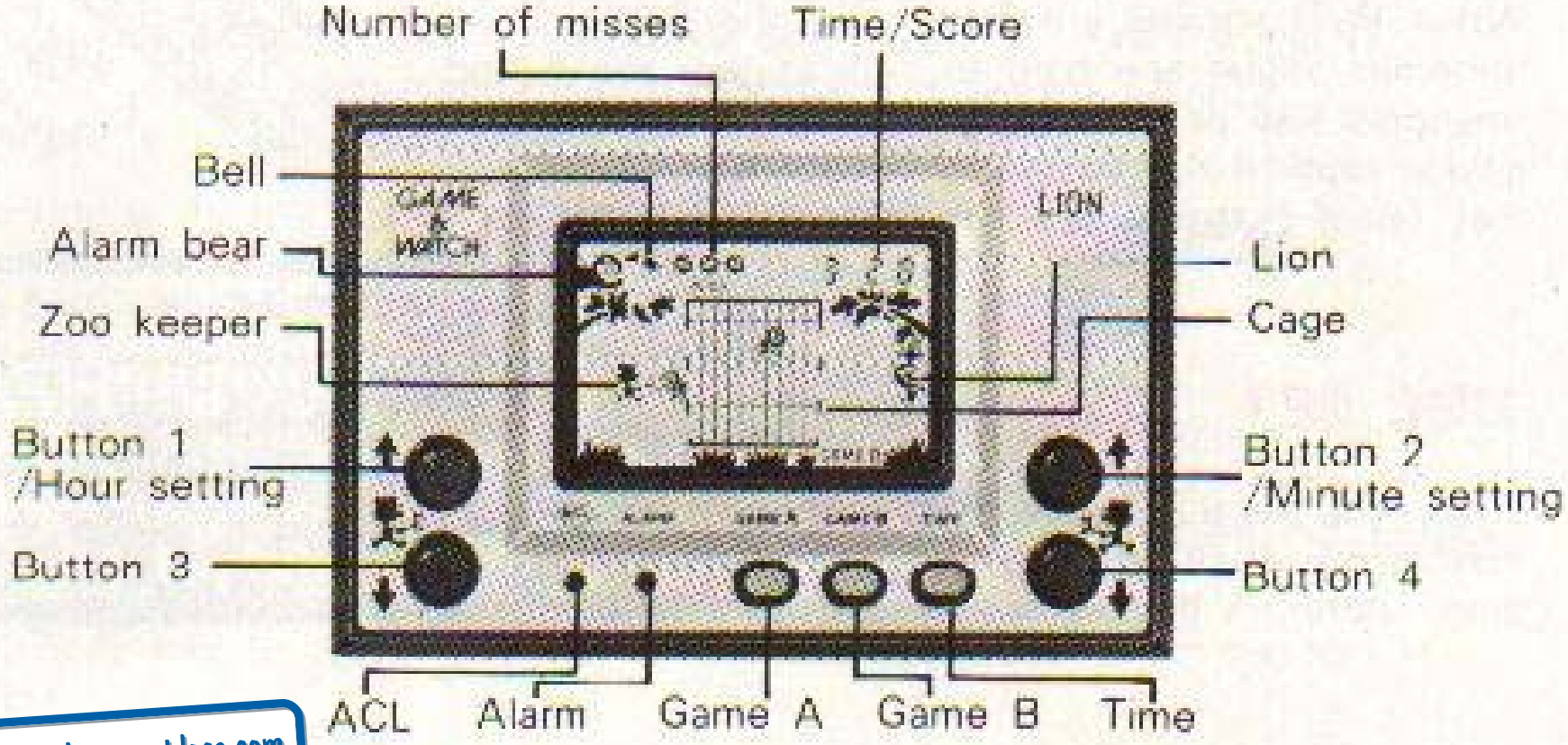
ELECTRONIC

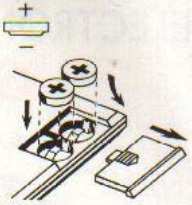
LION (LN-08)

GAME & WATCH



http://www.replacementdocs.com

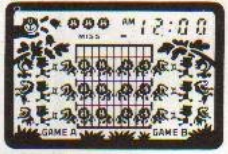
INSERTING THE BATTERIES



Insert two LR43 or SR43 batteries into battery compartment with the positive electrode atop.

When the batteries are exhausted, the display becomes vague and hard to look at, and the sound becomes low or be completely lost. In such a cases, replace the batteries immediately. (This unit may fail if batteries are left exhausted.)

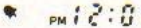
TIME SET



Push ACL switch lightly with a sharp-pointed instrument. Push lightly and do not hold the point down. A display will appear as illustrated.

By pressing Button 1, you will control the hours. Button 2 controls the minutes. When you have set the desired time, press the TIME button and the clock will start. Pattern moves every second.

ALARM SET



Push ALARM switch lightly with a sharp-pointed instrument. Bell mark should appear. (If bell mark does not appear, push again.) Alarm is set when bell mark is on the screen.



By pressing Button 1 you will control the hours. Button 2 controls the minutes. After setting numbers in above manner, push TIME key to set the time as an alarm time. Check AM/PM of time.

At the alarm time, alarm bear appears and swings a bell to chime the time. Alarm sound continues for one minute. Push TIME key to turn off alarm sound. (When GAME & WATCH is in game mode at alarm time, alarm bear swings bell without sound.)

Push TIME key to check the alarm time. It is indicated while the key is depressed.

GAME A

In this game, two lions appear in the cage. They try to escape through one of the 6 exits. Zoo keepers run back and forth with chair trying to prevent their escape.

1. Press the button for Game A. While it is depressed, the highest score previously achieved is displayed. When it is released, the game will automatically start. (The highest score will disappear if the ACL switch is pressed or if the batteries are detached.)
2. Using Buttons 1, 2, 3 and 4, move zoo keepers so that they hold the lions in the cage.
3. Two points are scored when keeper holds a lion into the cage.
4. When a lion escapes, a miss is registered. Three misses and the game ends.
5. When player reaches a bonus score(200 or 500 points), any miss marks indicated at the time are erased with a fanfare and the game continues.

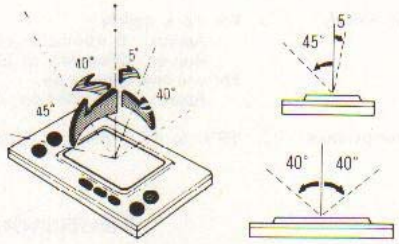
* Though the moving speed of lions increases gradually, it will slow down temporarily every 100 points.
* The maximum score indicated is 999 points. (Score over 999 points is reset to 0, and the game is newly started.)
* If the units is left as it is after the game is over, the time display will appear in about five minutes.
* A game is not interrupted even if TIME key or other game key is depressed during game playing.

GAME B

In this game, three lions appear and the game is harder than Game A. In all other respects, Game B is exactly the same as Game A.

CAUTIONS

1. Do not use pencil or pin when pressing ACL or ALARM switch.
2. As the unit is made of precise electronic components, avoid the use and storage at an extreme temperature or heavy shocks.
3. Especially at low temperatures, the response speed may slow down or the lighting may fail. As the liquid crystal is destroyed at high temperature, never leave the unit in a car which is exposed to direct sun light.
4. As exhausted batteries will give an adverse effect to the unit, replace them without delay. (If the battery is exhausted, the display of the liquid crystal will bocomo vague and difficult to look at.)
5. Be careful not to press the liquid crystal display heavily. Otherwise, the display may fail.
6. Do not put the unit in the pocket at the back of trousers. The display may be damaged when you take a seat.
7. Wipe any dust with a soft dry cloth.
8. Do not use volatile oils such as thinner or benzine and alcohol for wiping.
9. The liquid crystal may be difficult to look at depending upon the angle. The best angle at which to look is as illustrated in the figure.



SPECIFICATIONS

Accuracy of the clock	:	Average daily differential within ± 3 secs. (under normal temperature)
Battery	:	Two Alkali-Manganese batteries (LR43 or SR43)
Life of the battery	:	For clock display Approx. 6 months on LR43 Approx. 12 months on SR43 For one-hour-game a day Approx. 6 months on LR43
Working temperature	:	10°C to 40°C (50°F to 104°F)

Nintendo Co.,Ltd.