

C64/C128
GUNSHIP
CONTROLS

ENGINES

WEAPONS



Accelerated Time	Port Engine On/Off	Starboard Engine On/Off	Rotor Engage/Disengage	AIM-9L Sidewinder	2.75" FFAR	AGM-114A Hellfire	30mm Cannon	Drop Chaff Decoy
—	1	2	3	4	5	6	7	9

Pause

RUN STOP

Stores

C

Damage

SHIFT

Map

Z

SPACE BAR

Change CRT

COUNTER-MEASURES

Drop Chaff Decoy	Radar Jammer On/Off	IR Jammer On/Off	Drop Flare Decoy
------------------------	---------------------------	------------------------	------------------------

9

0

.

-

VIEW

View Left	View Ahead	View Right
--------------	---------------	---------------

E

CLR HOME

INST DEL

Jettison

RESTORE

Stop
Rota-
tion

RETURN

SHIFT

Next
TADS
Target

CRSR

Rotate
Left

CRSR

Rotate
Right

(Hovering Only)

COLLECTIVE

F1

Up
Fast

F2

Up
Slow

F5

Down
Slow

F7

Down
Fast*Break apart for C128 only***MICRO PROSE**
SIMULATION & SOFTWARE