

CARD SHARKS **for Commodore 64 or 128 (in C64 mode)**

Computer Card Sharks is a challenging and exciting test of your luck with the cards (and your ability to know how people think), just like its television counterpart. Play with a friend or pit your skills against a computer-selected opponent.

LOADING INSTRUCTIONS

1. Insert this disk in disk drive with label UP.
2. Turn computer, disk drive and monitor ON.
3. At the prompt, type **LOAD***,8,1** and press **RETURN**.

SETTING UP THE GAME

After the initial screen is displayed, you are able to select the number of players.

One Player Game-Press 1

Two Player Game-Press 2

If you select a one player game, your opponent will be selected by the computer.

There are four different characters to choose from. If you want a different character, press 1 until you see one you like. Press 2 to keep a character.

After entering your name, press **RETURN**.

When prompted to "Insert the Question Disk", take this disk out of the drive and turn it over. Put it back in the drive and close the drive door. Press **RETURN**.

PLAYING THE GAME

The object of the game is to know what people are going to say most often and how many are going to have the same answer. If you are correct (or more right than your opponent) you get the chance to turn over a card. Guess if the next card is higher or lower — if you're right, the card stays turned. Be the first to turn over five cards and you win. Two out of three wins the match and you get a chance to play the Money Cards.

The "host" will read a survey question and you must guess how many people gave the same answer to that question. Use the Up or Down cursor arrows to change the numbers (or Up and Down on the joystick). Press **RETURN** when you have selected the desired number (or press the Fire button on the joystick).

Your opponent then guesses if the number is higher or lower than the number you gave. Press 1 if you think the number is higher (or press Fire on the joystick). Press 2 if you think the number is lower (or move the joystick to the right and press Fire). If you are correct, or your opponent is wrong (if he says the number is higher and it was lower, etc.) then you get to see the game board.

When you get a question right, you have the option of changing the card that is showing. This is a good move if you have a mid-range card, like a 7, 8 or 9. You then guess if the next card will be higher or lower.

Press 1 if you think the card is higher (or press Fire on the joystick). Press 2 if you think the card is lower (or move the joystick to the right and press Fire).

If you are right, you go on to the next card.

If you are wrong, you lose your turn and the card is discarded and another card is placed face down for your next turn. If you have turned over more than one card, all of the cards are discarded. Your opponent gets a chance at his cards now.

If you turn over a mid-range card (6,7,8,etc.) you can elect to freeze. This saves your position and, if you win a question, you'll have the chance to change the card.

The first person to get all 5 cards turned over wins the game.

Two out of three games wins the match. The winner gets \$200 to bet with on the Money Cards.

PLAYING THE MONEY CARDS

The Money Cards are played in the same manner, but now you have the opportunity to bet on the cards being higher or lower.

You can change cards if you wish, but you can only have three changes. You don't have to change a card if you are happy with it.

If you turn over all four cards on the bottom row, the last card turned over is moved to the middle row and \$400 is added to your winnings.

If you turn over all three cards on the middle row, the last card turned over is moved to the top row. You must bet at least half of your winnings. Here's the chance to win a fortune!

If you correctly guess the last card on top, you have won at Money Cards and will be placed on the Champions List.

Press **any key** to view the Champions List.

When prompted to "Insert the Game Disk" remove the disk from the drive and turn it over. Place the disk in the drive with the label UP and press **RETURN**.

Based on the television program Card Sharks produced by Mark Goodson Productions. Copyright 1988 The Card Sharks Company. All Rights Reserved.

This computer program was adapted, published and distributed by ShareData, Inc., Chandler, Arizona. © ShareData, Inc. 1988. All Rights Reserved.

This computer program was developed and licensed in conjunction with Softie, Inc., Phoenix, Arizona.

Commodore 64/128, Apple // and IBM are the trademarks of Commodore International, Apple Computer, Inc. and International Business Machines, Inc., respectively. Tandy is a registered trademark of Tandy Corporation.