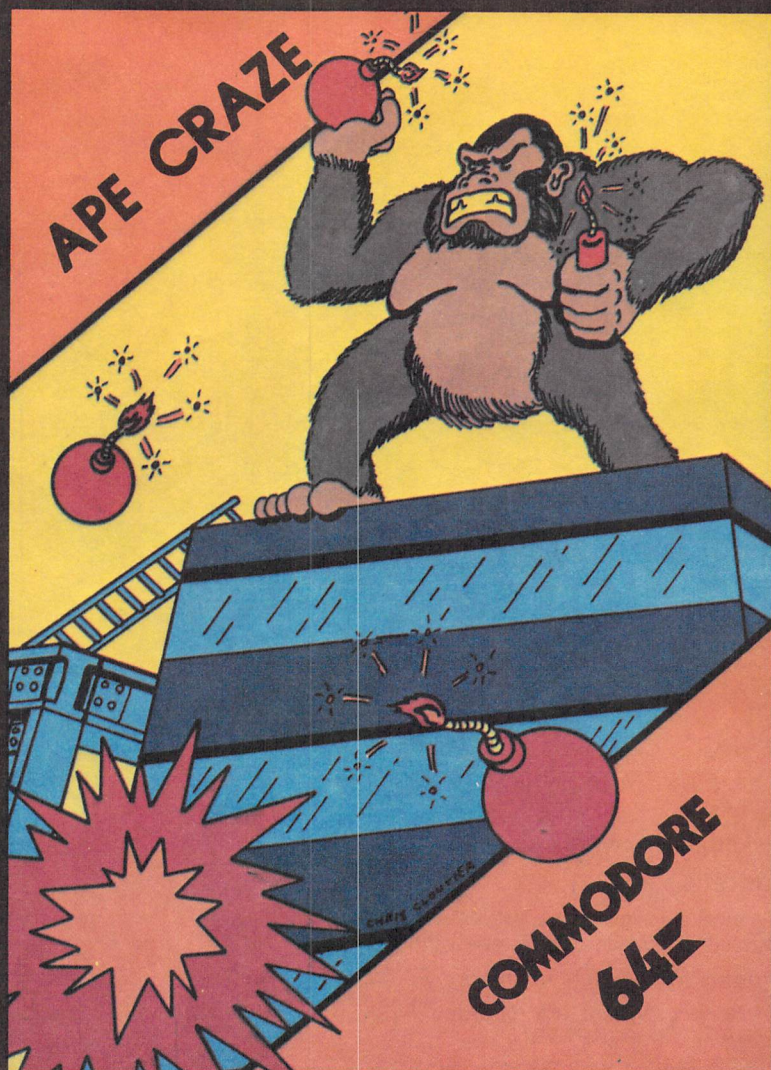


**COMM \* DATA**  
**COMPUTER HOUSE, INC.**



**COMPUTER  
SOFTWARE**



Ape Craze is a game of skill in which the player must attempt to defeat the giant ape. This is accomplished by jumping up—from platform to platform—on the first screen to the escape hatch at the upper right while avoiding the bombs being tossed down by the ape. Upon reaching the escape hatch you will be transported to the second screen, where you must climb the ladders from level to level and pull out the bananas that hold the structure together. When all the bananas are removed, the structure will collapse and the ape is destroyed. As you climb the second structure the ape will release "smart bombs"—these will track and attempt to blow you up!

**JUMPING** — This requires some skill and may take a little practice. To jump simply press the fire button—move right or left while in the air by moving the joystick. Jumping higher may be accomplished by moving the joystick up while pressing the fire button.

**CLIMBING** — Use the joystick, you may go up and down ladders, left or right on surfaces. Press the fire button to jump over gaps and bombs. To remove bananas simply pass over them without jumping.

**BOMBS** — Do not collide with or land on a bomb or you will be destroyed and the game is ended. You may jump over bombs.

**SCORING** — Your score is determined by how rapidly you are able to get all the way through a screen. Extra points may be earned on the first screen by collecting (landing on) the "jewels" which rest on some of the platforms. Destruction of the ape in the second screen will return you to the first screen—but things will be a little more difficult.

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## DISK LOADING INSTRUCTIONS

**\*\*WARNING** — Floppy Diskettes are **FRAGILE!** Any dirt, moisture, bending, or fingerprints on the diskette surface will destroy any diskette! Turning the disk unit power ON or OFF with a diskette inside may also damage the diskette.

1. Remove any game or expansion cartridges from your computer and turn on the power switches on both the computer and floppy disk unit.
2. Remove the diskette from it's protective envelope and carefully insert it into the disk unit. Latch the disk unit door shut carefully. **DO NOT FORCE THE DOOR** - the diskette may not be seated properly and forcing the door will damage the diskette.
3. Enter: LOAD "\*", 8 (RETURN) The Disk unit will start (red light will come on solid for about 15 seconds).
4. Enter: RUN (RETURN) The program (or game) will begin - proceed accordingly to it's instructions.
5. Remove diskette from disk unit **BEFORE** dropping power!

### LOAD ERRORS:

Usually indicated by a **BLINKING** red indicator on disk unit, a message on the computer's screen, or a hang (freeze) of the computer.

1. This program is copyrighted and copy-protected, illegal copies **WILL NOT WORK!**
2. Comm\*Data's programs are recorded twice on each diskette. At step 3 above enter: LOAD "BACKUP", 8 (RETURN)
3. Check the computer, disk unit, and cables. Try another program - if it fails you may have a broken computer.
4. You may have a damaged or bad diskette.
  - a. If a new defective diskette - return it to the store you purchased the program from for replacement.
  - b. If an old damaged diskette - return it along with \$5.00 to Comm\*Data, 320 Summit Ave., Milford, Mi. 48042 and we will replace it.

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